## Phobability Lecture 01

It is the study of outcomes of random Phenomera or "experiment".

\* Independent Events:

The outcome of a certain event is not affected by any other event.

\* Sample space:

All Possible outcomes of avandom Phenomena or "experiment"

EX (1)

Experiment	Sample space	n(s)	
Tossing a Gin Rolling a Dil	{H, T} {1,2,3,4,5,6}	2	
True or false	{T,F}	2	

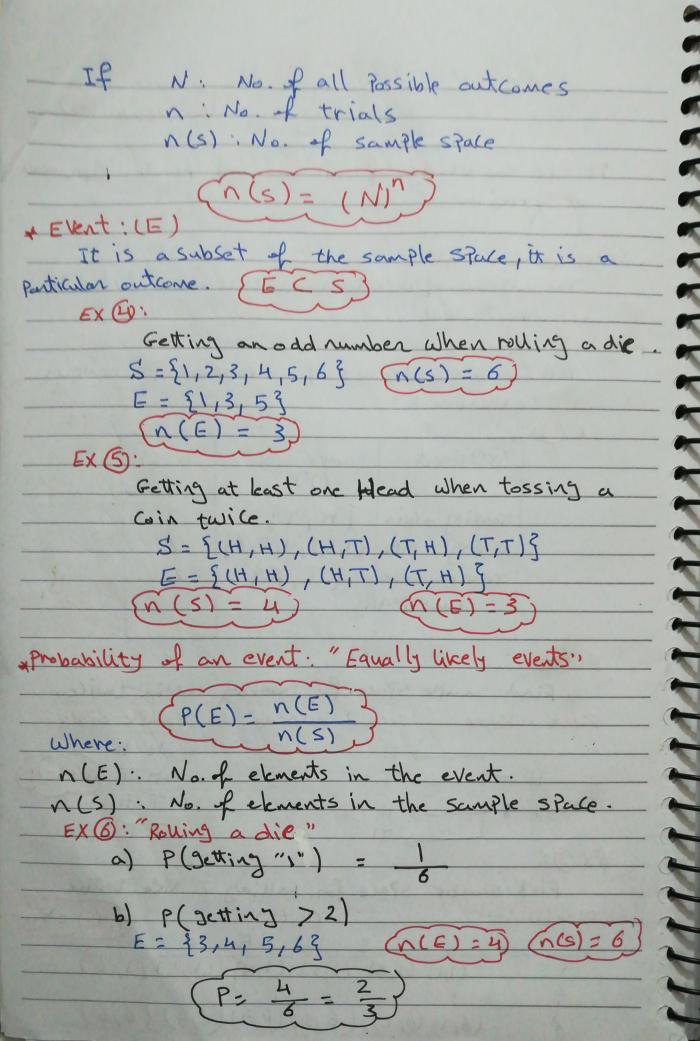
EX (2):

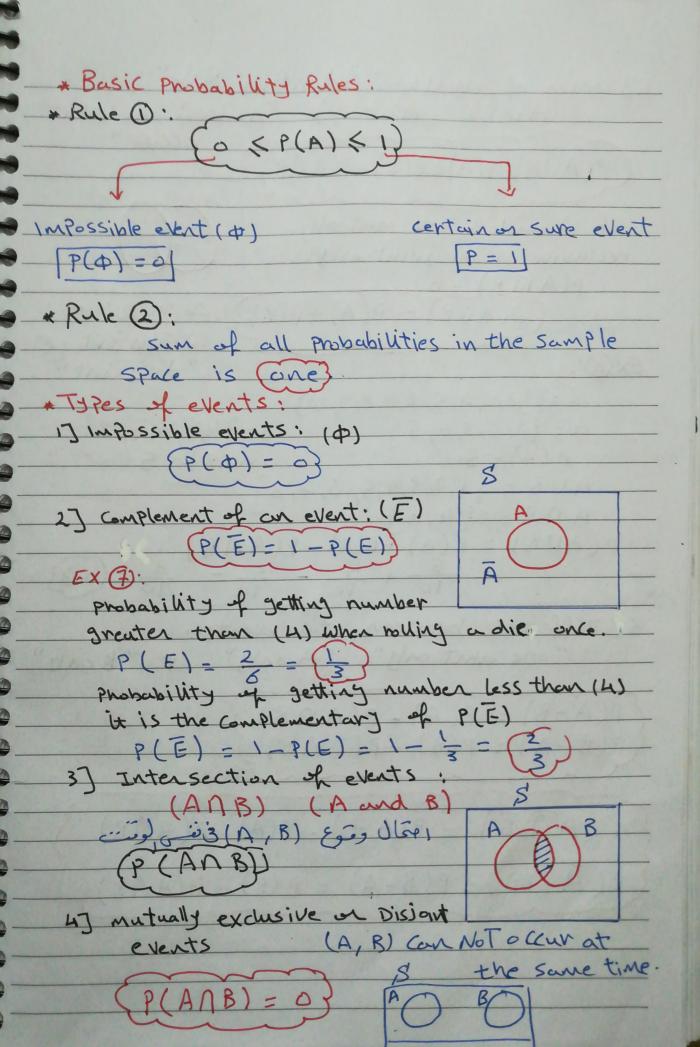
Find sample stace for tossing a win twice. First outcome second outcome sample space

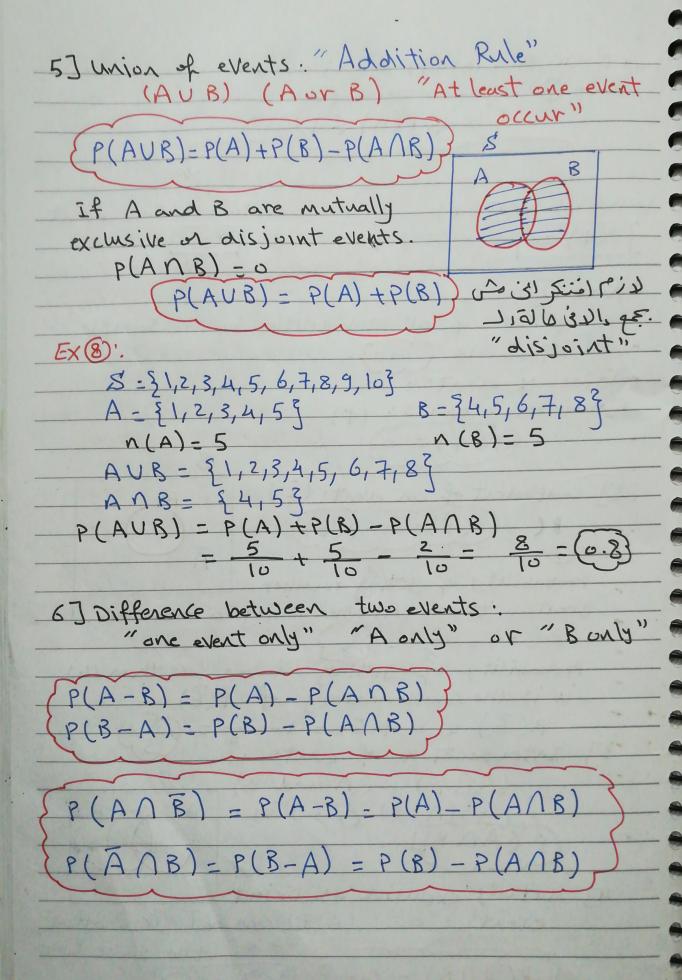
EX (3):

Find sample space for rolling a die twice Dice (2) (n(s)=36) Dice (1) (1/1) (1/2) (1/3) (1/4) (1/51(1/6

(6,1) (6,2) (6,3) (6,4) (6,5) (6,6)







EX (9). P(A)=0.3, P(B)=0.4, P(A 1B)=0.5 Find a) P(A) b)  $P(A \cap B)$  c)  $P(A \cup B)$ a) P(A) = 1-P(A) = 1-0.3 = (0.7) b) P(ANB) = P(A) - P(ANB) 0.5 = 0.7 - P(AAB) \_ P(AAB) = 0.7 - 0.5 = (0.2) c) P(AUB) - P(A) + P(B) - P(A A B) = 0.7+0.4-0.2 = (0.9) [7] multiplication Rule: "Intersection of two independent events" If A and B are independent events (P(ANB) = P(A)P(B) ( ) Sielfis حضرب الدفي عالة ك "inchependent events without replacement with replacement "Degendent" " Indefendent" Rolling a Die Tossing a Win Ex (10) : Phobability of getting number (6) when rolling a die twice. P(6 on roll (1) and 6 on roll (2)) =[] )({})