CAMERON

SOFTWARE DEVELOPER

CONTACT

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EDUCATION

Bachelor of Science (B.S.), Accounting Minor, Africana Studies

PROJECTS

Python Dictionary:

https://solcameron.com/projects/

Technology:

difflib, Django, Bootstrap, PostgreSQL

<u>Chatroom:</u>

https://solschatroom.herokuapp.com/

Technology:

Node, express, socket.io, fs

Python Scraper:

Technology:

BeautifulSoup, Word Cloud API

SKILLS

Proficient: Python, Django, BootStrap, Git Version Control, jQuery, JavaScript (ES6), HTML, CSS, PostgreSql Familiar: Node.js, Express.js AJAX, Fetch API, Ruby, RoR

INTERESTS/HOBBIES

Podcasts



Fitness

Traveling



Volunteer work

Outdoor activities

CAREER OBJECTIVE

Full Stack Software Developer with a passion for using Python and Django to find elegant and efficient solutions to business needs. I am focused on continuing to learn, improve and grow to contribute to the long-term goals of my team and company.

PROFESSIONAL EXPERIENCE

Merchant Support Assistant, Ross Stores NYBO, Manhattan, NY November 2017 - Present

- Enter between 20%-30% of division's approved spending orders every
- Input and process predesignated SKUs grossing as much as 400K for retail price markdown every month.
- Generate and format various business reports for Buyer weekly VP meetings.
- Apply the use of MS Excel formulas and features to simplify order input data prior to entry.
- Perform typically between 300-400 order edits per week including everything from financial updates to product data-capture changes.
- Assist import/non-domestic purchase order teams with order entry and

Developer, Antandre.com, New York, NY September 2015 - May 2016

- Integrated fraud and chargeback protection features such as AVS and CVS validation using Signifyd API.
- Added admin event notifications to track the review, approval etc. of credit cards with Signifyd webhooks.
- Implemented easy to use email marketing through MailChimp.
- Collaborated with CEO to deploy sales approach using PlusMargin.
- Improved cart to allow customers to apply promotions to merchandise.
- Made various updates to models, layout, functionality and data capture throughout the site.

Developer, Musae.me, New York, NY August 2015 - November 2015

- Teamed with senior software engineers to create front end UX (User Experience) using Atomic Design methodology from patternlab.io.
- Created database models for user profiles.
- Developed mobile responsiveness for iPhone, Android and tablet.
- Built url mapping for easy site navigation.
- Utilized Slack and Google Hangouts to maintain remote communication.

Developer, General Assembly, New York, NY November 2014 - February 2015

- Built Ruby On Rails (RoR) World Cup wiki using Google API for location and Facebook OAuth for login authentication.
- Performed RoR testing of model, view and controller code/logic using Test Helper gem.
- Teamed with other developers to create a web app that displays a curated list of popular comedians from a PostgreSQL database.
- Developed chatroom app using Node and other technologies (see resume projects section).
- Applied the use of Ajax calls for updating web pages without browser reload.
- Constructed back end servers in Sinatra.
- Designed apps using front end framework Bootstrap3.