Sound (Alex)

1. Sort all sounds by what is needed and not needed
2. Remove all unnecessary sounds
3. Place all needed sounds in their respective objects

Tech (Adeline & Jacob)

1. Review each script and find keyword
2. Find keyword in the Jumbled Code
3. Copy and paste code into the respective script the keyword was found
4. Repeat until all necessary code is found

Art(Mahailah)

1. Play completed game
2. Find all correct sprites from the completed game to use in the broken one
3. Begin placing and connecting the correct sprites within the broken

Design (Alex)

1. Play test fixed game
2. Notice and write any minor or major problems experienced in the game
3. Begin fine tuning variables to better the experience of the game
4. Repeat until the fixed game is clear of most problems