

Blockchain Security | Smart Contract Audits | KYC



Sword Art Online

Audit

Security Assessment 14. April, 2022

For



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Version	Date	Description
1.0	14. April 2022	Layout projectAutomated-/Manual-Security TestingSummary

Network

Binance Smart Chain (BEP20)

Website

https://swordartonline.io/

Telegram

https://t.me/SwordArtOnline_Official https://t.me/SwordArtOnline_BSC

Twitter

https://twitter.com/saotoken_bsc

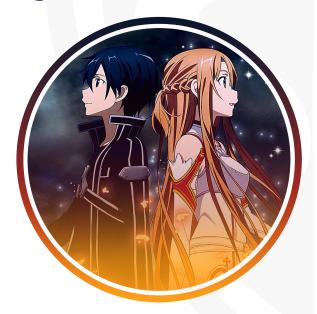
Description

Sword Art Online (SAO) is a virtual reality massively multiplayer online role-playing game (VRMMORPG). With the NerveGear, a helmet that stimulates the user's five senses via their brain, players can experience and control their in-game characters with their minds. Both the game and the NerveGear were created by Akihiko Kayaba. Now Kayaba introduced \$SAO token with the vision to develop SAO. \$SAOT token will enter the crypto market and allow players to earn really money when they win in game.

Project Engagement

During the 11th of April 2022, **SAO Team** engaged Solidproof.io to audit smart contracts that they created. The engagement was technical in nature and focused on identifying security flaws in the design and implementation of the contracts. They provided Solidproof.io with access to their code repository and whitepaper.

Logo



Contract Link v1.0

https://bscscan.com/address/
 0x6de2be8dfe877862327a7cbb1b82e88b0303319a#code

Vulnerability & Risk Level

Risk represents the probability that a certain source-threat will exploit vulnerability, and the impact of that event on the organization or system. Risk Level is computed based on CVSS version 3.0.

Level	Value	Vulnerability	Risk (Required Action)
Critical 9 - 10		A vulnerability that can disrupt the contract functioning in a number of scenarios, or creates a risk that the contract may be broken.	Immediate action to reduce risk level.
High	A af		Implementation of corrective actions as soon aspossible.
Medium 4 – 6.9		A vulnerability that could affect the desired outcome of executing the contract in a specific scenario.	Implementation of corrective actions in a certain period.
Low 2-3.9		A vulnerability that does not have a significant impact on possible scenarios for the use of the contract and is probably subjective.	Implementation of certain corrective actions or accepting the risk.
Informational 0-1.9		A vulnerability that have informational character but is not effecting any of the code.	An observation that does not determine a level of risk

Auditing Strategy and Techniques Applied

Throughout the review process, care was taken to evaluate the repository for security-related issues, code quality, and adherence to specification and best practices. To do so, reviewed line-by-line by our team of expert pentesters and smart contract developers, documenting any issues as there were discovered.

Methodology

The auditing process follows a routine series of steps:

- 1. Code review that includes the following:
 - i) Review of the specifications, sources, and instructions provided to SolidProof to make sure we understand the size, scope, and functionality of the smart contract.
 - ii) Manual review of code, which is the process of reading source code line-byline in an attempt to identify potential vulnerabilities.
 - iii) Comparison to specification, which is the process of checking whether the code does what the specifications, sources, and instructions provided to SolidProof describe.
- 2. Testing and automated analysis that includes the following:
 - i) Test coverage analysis, which is the process of determining whether the test cases are actually covering the code and how much code is exercised when we run those test cases.
 - ii) Symbolic execution, which is analysing a program to determine what inputs causes each part of a program to execute.
- 3. Best practices review, which is a review of the smart contracts to improve efficiency, effectiveness, clarify, maintainability, security, and control based on the established industry and academic practices, recommendations, and research.
- 4. Specific, itemized, actionable recommendations to help you take steps to secure your smart contracts.

Used Code from other Frameworks/Smart Contracts (direct imports)

Imported packages:



Tested Contract Files

This audit covered the following files listed below with a SHA-1 Hash.

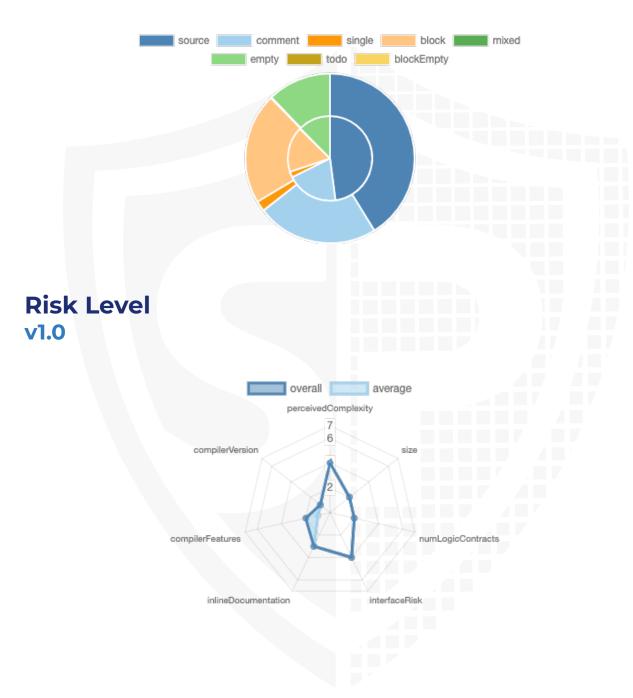
A file with a different Hash has been modified, intentionally or otherwise, after the security review. A different Hash could be (but not necessarily) an indication of a changed condition or potential vulnerability that was not within the scope of this review.

v1.0

File Name	SHA-1 Hash
contracts/swordartonline.sol	4f7b2ae5b3de5cdfc8bf7d6e41866b06c432c862

Metrics

Source Lines v1.0



Capabilities

Components

Version	Contracts	ntracts Libraries		Abstract
1.0	2	2	3	1

Exposed Functions

This section lists functions that are explicitly declared public or payable. Please note that getter methods for public stateVars are not included.

Ve	rsion	Public	Payable
1.0		45	0

Version	External	Internal	Private	Pure	View
1.0	14	63	22	11	27

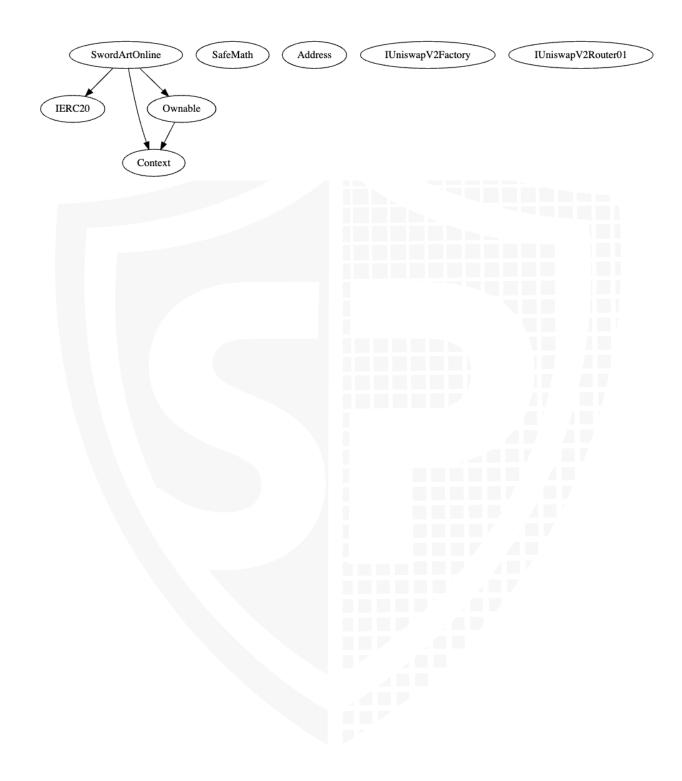
State Variables

Version	Total	Public
1.0	33	9

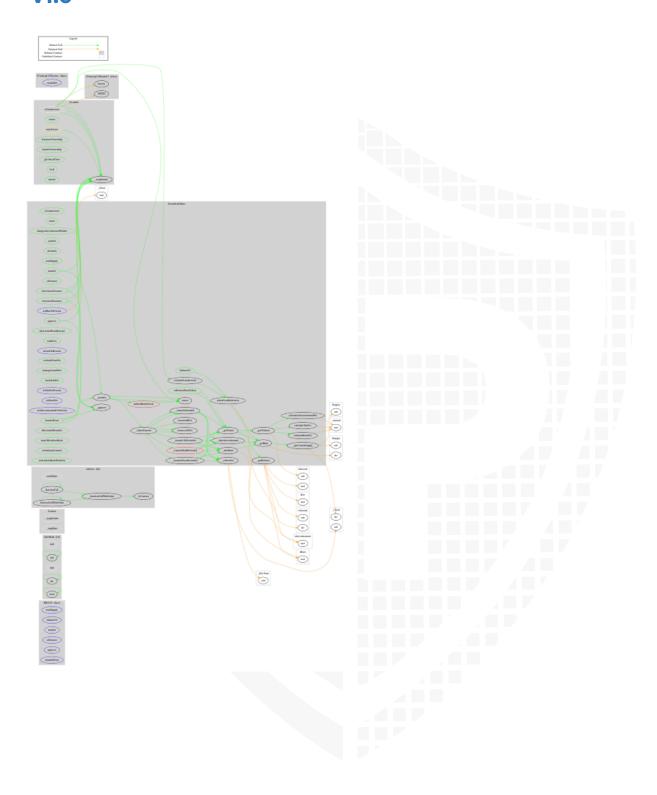
Capabilities

Version	Solidity Versions observed	Experim ental Features	Can Receive Funds	Uses Assembl Y	Has Destroya ble Contract s
1.0	^0.6.1 2			yes (2 asm blocks)	

Inheritance Graph v1.0



CallGraph v1.0



Scope of Work/Verify Claims

The above token Team provided us with the files that needs to be tested (Github, Bscscan, Etherscan, files, etc.). The scope of the audit is the main contract (usual the same name as team appended with .sol).

We will verify the following claims:

- 1. Correct implementation of Token standard
- 2. Deployer cannot mint any new tokens
- 3. Deployer cannot burn or lock user funds
- 4. Deployer cannot pause the contract
- 5. Overall checkup (Smart Contract Security)

Correct implementation of Token standard

	ERC20							
Function	Function Description							
TotalSupply	Provides information about the total token supply	√	√	\checkmark				
BalanceOf	Provides account balance of the owner's account	\checkmark	√	\checkmark				
Transfer	Executes transfers of a specified number of tokens to a specified address	√	√	✓				
TransferFrom	Executes transfers of a specified number of tokens from a specified address	√	√	√				
Approve	Allow a spender to withdraw a set number of tokens from a specified account	√	√	√				
Allowance	Returns a set number of tokens from a spender to the owner	√	√	√				

Write functions of contract v1.0

22. unlock

1. approve			
2. changeAdvestisementWallets			
3. decreaseAllowance			
4. excludeFromFee			
5. excludeFromReward			
6. includeInFee			
7. includeInReward			
8. increaseAllowance			
9. lock			
10. manageAmmPairs			
11. renounceOwnership			
12. setAdvestisementFeePercent			
13. setAirdropContract			
14. setAntibotModeWhitelist			
15. setBurnFee			
16. setMaxTxPercent			
17. setTaxFeePercent			
18. transfer			
19. transferFrom			
20. transferOwnership			
21. turnOffAntibotMode			

Deployer cannot mint any new tokens

Name	Exist	Tested	Status
Deployer cannot mint	-	_	-
Max / Total Supply	1000000000000000		000



Deployer cannot burn or lock user funds

Name	Exist	Tested	Status
Deployer cannot lock	√	√	X
Deployer cannot burn	√	√	\checkmark

Comments:

v1.0

- It will burn tokens while tx
- Deployer can lock by setting max tx to 0

Deployer cannot pause the contract

Name	Exist	Tested	Status
Deployer cannot pause	-	_	-



Overall checkup (Smart Contract Security)

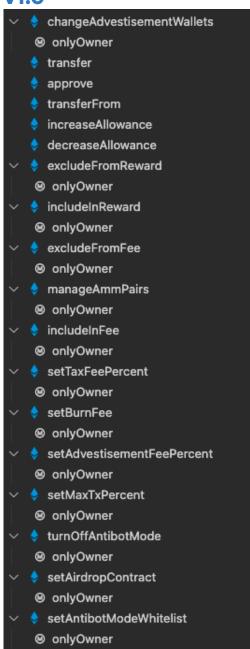


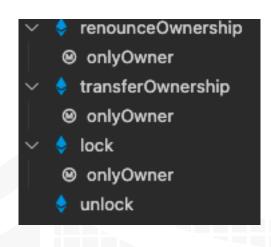
Legend

Attribute	Symbol
Verfified / Checked	\checkmark
Partly Verified	P
Unverified / Not checked	X
Not available	-

Modifiers and public functions

v1.0





Comments

- · Deployer can set following state variables without any limitations
 - _maxTxAmount
 - _sellAdvestisementFee
 - _buyAdvestisementFee
 - _burnFee
 - _buyTaxFee
 - _sellTaxFee
- Deployer can enable/disable following state variables
 - antibotModeWhitelist

- isAntibotModeEnabled
- _isExcludedFromFee
- ammPairs
- _isExcludedFromFee
- _isExcluded
- _excluded
- · Deployer can set following addresses
 - airdropContract
 - advertisementWallet

Please check if an OnlyOwner or similar restrictive modifier has been forgotten.

Source Units in Scope v1.0

Туре	File	Logic Contracts	Interfaces	Lines	nLines	nSLOC	Comment Lines	Complex. Score	Capabilities
≥ ≥••	contracts/swordartonline.sol	5	3	948	867	520	288	399	■ ☆
≥ €Q	Totals	5	3	948	867	520	288	399	■ -85-

Legend

Attribute	Description
Lines	total lines of the source unit
nLines	normalized lines of the source unit (e.g. normalizes functions spanning multiple lines)
nSLOC	normalized source lines of code (only source-code lines; no comments, no blank lines)
Comment Lines	lines containing single or block comments
Complexity Score	a custom complexity score derived from code statements that are known to introduce code complexity (branches, loops, calls, external interfaces,)

Audit Results

AUDIT PASSED

Critical issues

No critical issues

High issues

No high issues

Medium issues

Issue	File	Туре	Line	Description
#1	File Main	Type Regain ownership	See description	Description Owner can regain ownership after transferring it with following steps: 1. Call lock function to set _previousOwner to the own address 2. Call unlock function to get ownership back 3. Transfer/renounce ownership 4. Call unlock function to get ownership back
				Make sure to set the _previousOwnership back to address zero after using the unlock function

Low issues

Issue	File	Type	Line	Description
		31		I

#1	Main	Contract doesn't import npm packages from source (like OpenZeppelin etc.)	-	We recommend to import all packages from npm directly without flatten the contract. Functions could be modified or can be susceptible to vulnerabilities
#2	Main	A floating pragma is set	5	The current pragma Solidity directive is ""^0.6.12"".
#3	Main	Missing Zero Address Validation (missing- zero-check)	563, 832	Check that the address is not zero
#4	Main	State variable visibility is not set	533, 534, 535	It is best practice to set the visibility of state variables explicitly
#5	Main	Local variables shadowing	820, 589	Rename the local variables that shadow another component
#6	Main	Missing Events Arithmetic	701-702, 697, 705, 691	Emit an event for critical parameter changes

Informational issues

Issue	File	Туре	Line	Description
#1	Main	State variables that could be declared constant (constablestates)	506, 504, 505, 500	Add the `constant` attributes to state variables that never change

Commented Code exist

There are some instances of code being commented out in the following files that should be removed:

File	Line	Comment
Main	194	# assert(a == b * c + a % b); $#$ There is no case in which this doesn't hold
Main	542	//address _router = 0x9Ac64Cc6e4415144C455BD8E4837Fea55603e5c3; //testnet

Recommendation

Remove the commented code, or address them properly.

Audit Comments

We recommend you to use the special form of comments (NatSpec Format, Follow link for more information https://docs.soliditylang.org/en/v0.5.10/natspec-format.html) for your contracts to provide rich documentation for functions, return variables and more. This helps investors to make clear what that variables, functions etc. do.

14. April 2022:

· Read whole report for more information



SWC Attacks

ID	Title	Relationships	Status
<u>SW</u> <u>C-1</u> <u>36</u>	Unencrypted Private Data On-Chain	CWE-767: Access to Critical Private Variable via Public Method	PASSED
<u>SW</u> <u>C-1</u> <u>35</u>	Code With No Effects	CWE-1164: Irrelevant Code	PASSED
<u>SW</u> <u>C-1</u> <u>34</u>	Message call with hardcoded gas amount	CWE-655: Improper Initialization	PASSED
<u>SW</u> <u>C-1</u> <u>33</u>	Hash Collisions With Multiple Variable Length Arguments	CWE-294: Authentication Bypass by Capture-replay	PASSED
<u>SW</u> <u>C-1</u> <u>32</u>	Unexpected Ether balance	CWE-667: Improper Locking	PASSED
<u>SW</u> <u>C-1</u> <u>31</u>	Presence of unused variables	CWE-1164: Irrelevant Code	PASSED
<u>SW</u> <u>C-1</u> <u>30</u>	Right-To-Left- Override control character (U+202E)	CWE-451: User Interface (UI) Misrepresentation of Critical Information	PASSED
<u>SW</u> <u>C-1</u> <u>29</u>	Typographical Error	CWE-480: Use of Incorrect Operator	PASSED
<u>SW</u> <u>C-1</u> <u>28</u>	DoS With Block Gas Limit	CWE-400: Uncontrolled Resource Consumption	PASSED

<u>SW</u> <u>C-1</u> <u>27</u>	Arbitrary Jump with Function Type Variable	CWE-695: Use of Low-Level Functionality	PASSED
<u>SW</u> <u>C-1</u> <u>25</u>	Incorrect Inheritance Order	CWE-696: Incorrect Behavior Order	PASSED
<u>SW</u> <u>C-1</u> <u>24</u>	Write to Arbitrary Storage Location	CWE-123: Write-what-where Condition	PASSED
SW C-1 23	Requirement Violation	CWE-573: Improper Following of Specification by Caller	PASSED
<u>SW</u> <u>C-1</u> <u>22</u>	Lack of Proper Signature Verification	CWE-345: Insufficient Verification of Data Authenticity	PASSED
<u>SW</u> <u>C-1</u> <u>21</u>	Missing Protection against Signature Replay Attacks	CWE-347: Improper Verification of Cryptographic Signature	PASSED
<u>SW</u> <u>C-1</u> <u>20</u>	Weak Sources of Randomness from Chain Attributes	CWE-330: Use of Insufficiently Random Values	PASSED
<u>SW</u> <u>C-11</u> <u>9</u>	Shadowing State Variables	CWE-710: Improper Adherence to Coding Standards	NOT PASSED
<u>SW</u> <u>C-11</u> <u>8</u>	Incorrect Constructor Name	CWE-665: Improper Initialization	PASSED
<u>SW</u> C-11 7	Signature Malleability	CWE-347: Improper Verification of Cryptographic Signature	PASSED

<u>SW</u> <u>C-11</u> <u>6</u>	Timestamp Dependence	CWE-829: Inclusion of Functionality from Untrusted Control Sphere	PASSED
<u>SW</u> <u>C-11</u> <u>5</u>	Authorization through tx.origin	CWE-477: Use of Obsolete Function	PASSED
<u>SW</u> <u>C-11</u> <u>4</u>	Transaction Order Dependence	CWE-362: Concurrent Execution using Shared Resource with Improper Synchronization ('Race Condition')	PASSED
<u>SW</u> <u>C-11</u> <u>3</u>	DoS with Failed Call	CWE-703: Improper Check or Handling of Exceptional Conditions	PASSED
<u>SW</u> <u>C-11</u> <u>2</u>	Delegatecall to Untrusted Callee	CWE-829: Inclusion of Functionality from Untrusted Control Sphere	PASSED
<u>SW</u> <u>C-11</u> 1	Use of Deprecated Solidity Functions	CWE-477: Use of Obsolete Function	PASSED
<u>SW</u> <u>C-11</u> <u>O</u>	Assert Violation	CWE-670: Always-Incorrect Control Flow Implementation	PASSED
<u>SW</u> <u>C-1</u> <u>09</u>	Uninitialized Storage Pointer	CWE-824: Access of Uninitialized Pointer	PASSED
<u>SW</u> <u>C-1</u> <u>08</u>	State Variable Default Visibility	CWE-710: Improper Adherence to Coding Standards	NOT PASSED
<u>SW</u> <u>C-1</u> <u>07</u>	Reentrancy	CWE-841: Improper Enforcement of Behavioral Workflow	PASSED
<u>SW</u> <u>C-1</u> <u>06</u>	Unprotected SELFDESTRUC T Instruction	CWE-284: Improper Access Control	PASSED

Unprotected Ether Withdrawal	CWE-284: Improper Access Control	PASSED
Unchecked Call Return Value	CWE-252: Unchecked Return Value	PASSED
Floating Pragma	CWE-664: Improper Control of a Resource Through its Lifetime	NOT PASSED
Outdated Compiler Version	CWE-937: Using Components with Known Vulnerabilities	PASSED
Integer Overflow and Underflow	CWE-682: Incorrect Calculation	PASSED
Function Default Visibility	CWE-710: Improper Adherence to Coding Standards	PASSED
	Ether Withdrawal Unchecked Call Return Value Floating Pragma Outdated Compiler Version Integer Overflow and Underflow Function Default	Ether Withdrawal Unchecked Call Return Value Floating Pragma Outdated Compiler Version Integer Overflow and Underflow Function Default Visibility CWE-252: Unchecked Return Value CWE-664: Improper Control of a Resource Through its Lifetime CWE-937: Using Components with Known Vulnerabilities CWE-682: Incorrect Calculation CWE-710: Improper Adherence to Coding Standards



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