# CSC 212: Data Structures and Abstractions 14: Trees

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# **Trees**



2

### Trees

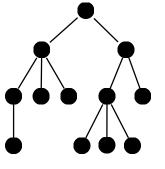
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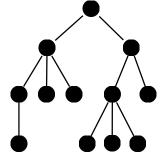
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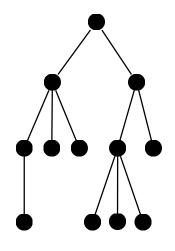
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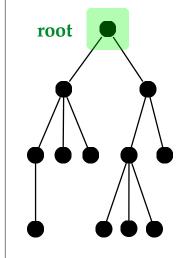


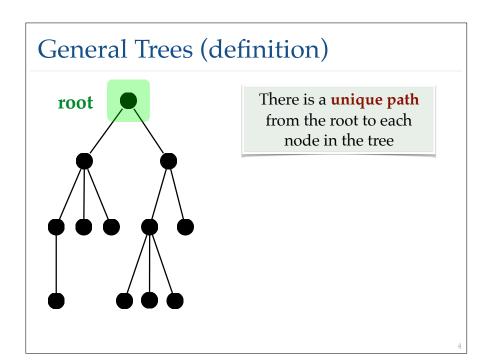


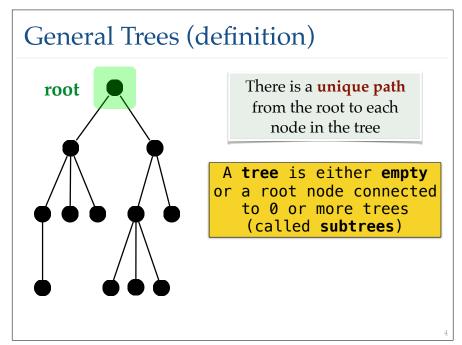
# General Trees (definition)

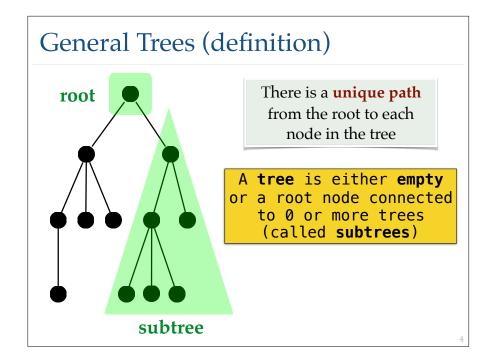


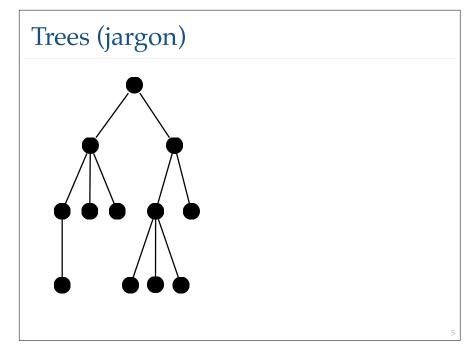
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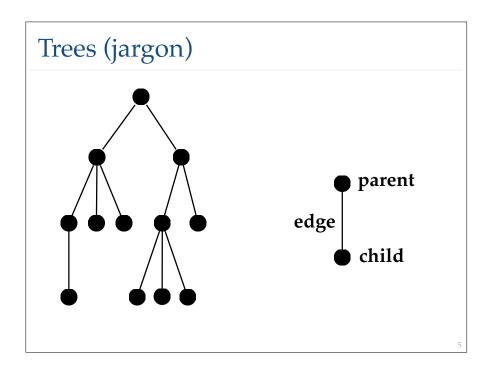


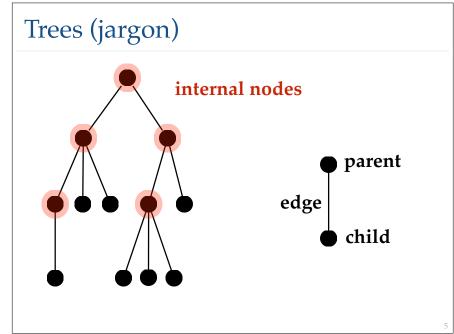


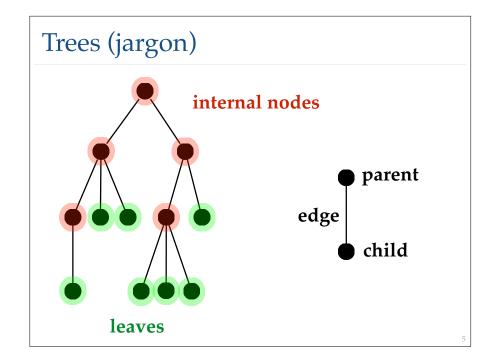












# Trees (jargon)

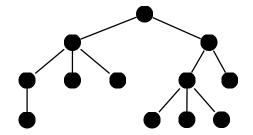
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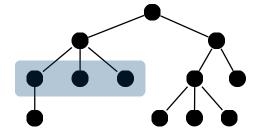
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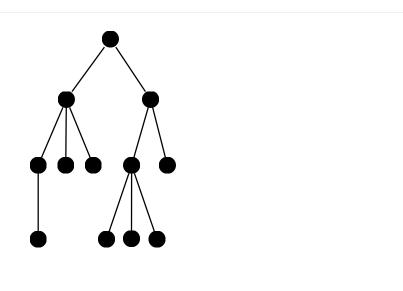


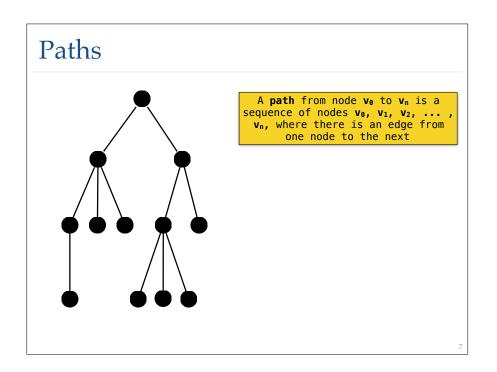
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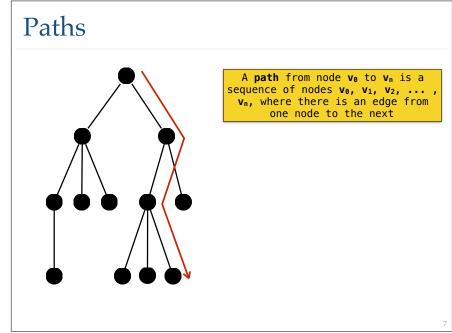
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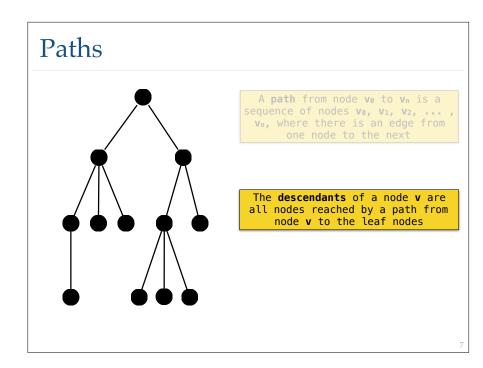


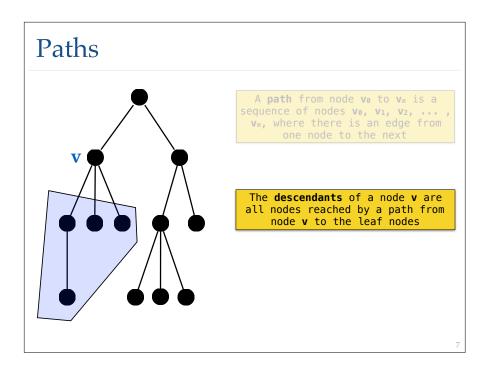
Paths

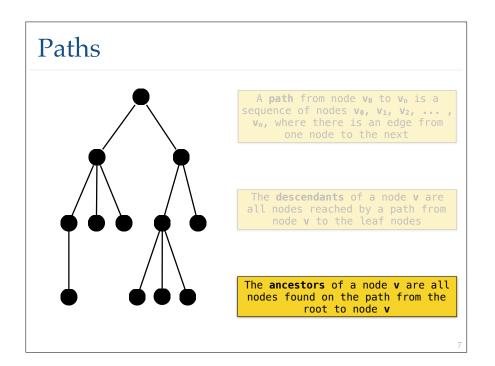


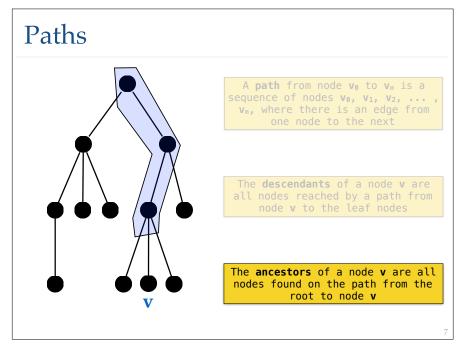


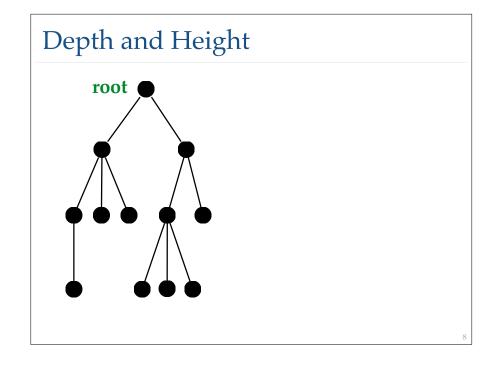


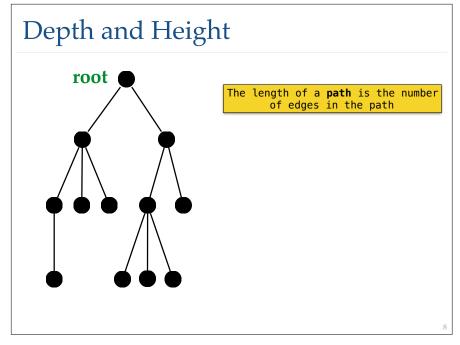


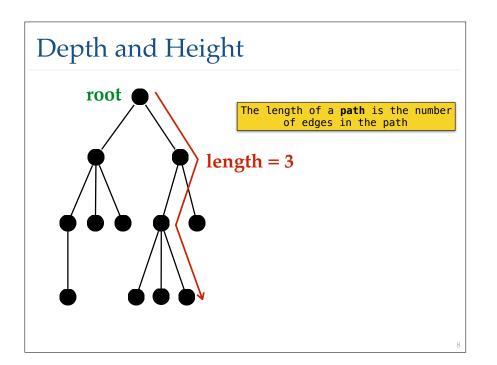


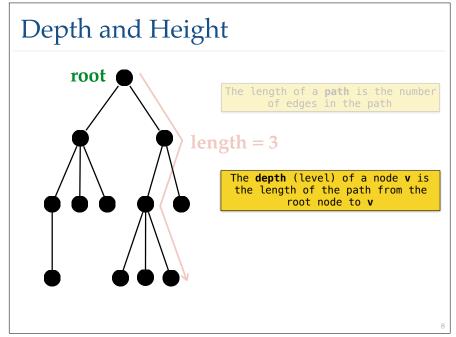


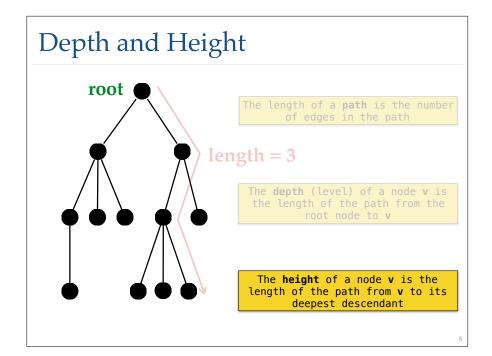


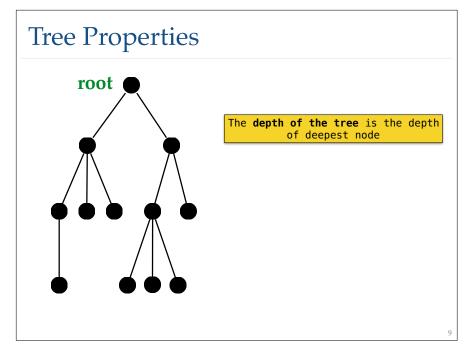


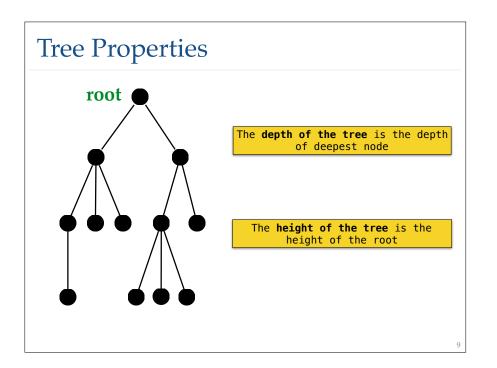


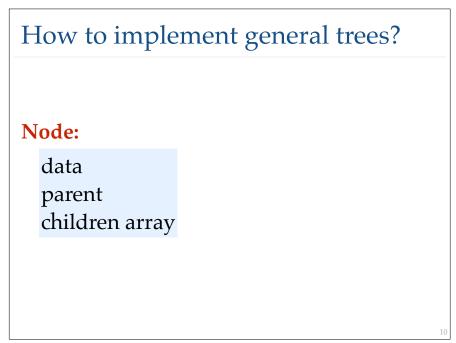


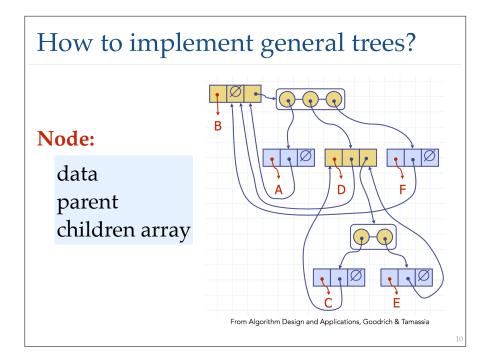




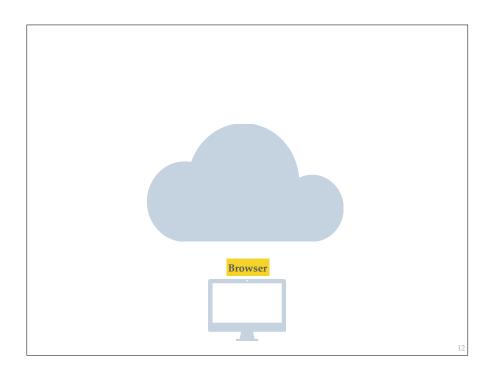


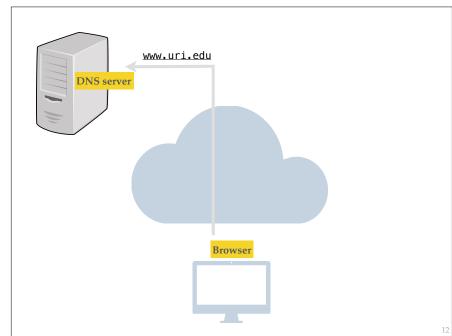


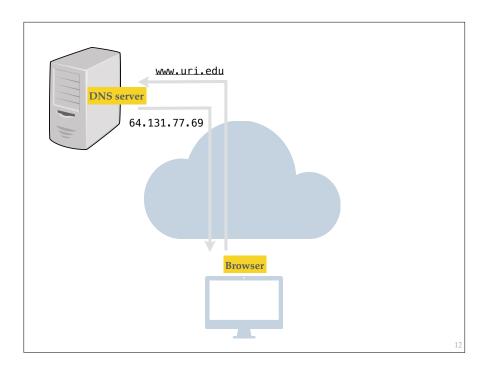


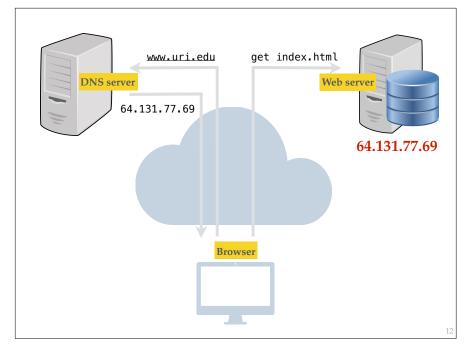


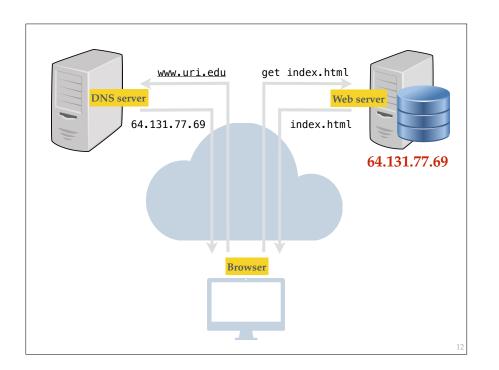




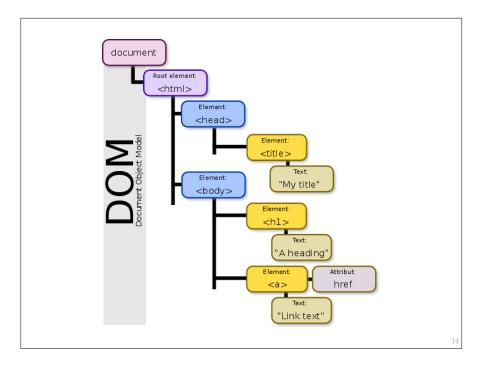


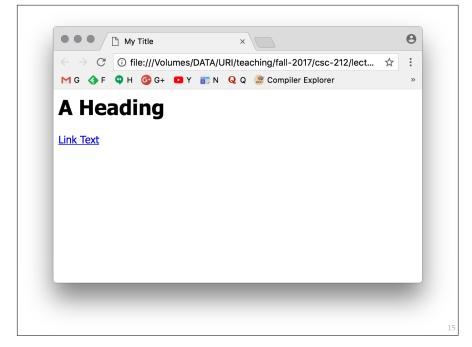






```
1 <html>
2
3 <head>
4 <title>My Title</title>
5 </head>
6
7 <body>
8 <h1>A Heading</h1>
9 <a href="http://www.uri.edu">Link Text</a>
10 </body>
11
12 </html>
```





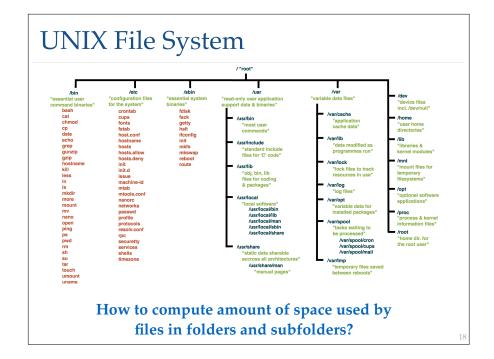
## Traversing a tree

a traversal is a method that "visits" every node in a tree once

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### Preorder Traversal

```
1 algorithm preorder(p) {
2    visit(p)
3    for each child c of p {
4       preorder(c)
5    }
6 }
```



## Postorder Traversal

```
1 algorithm postorder(p) {
2    for each child c of p {
3       postorder(c)
4    }
5    visit(p)
6 }
```