# **RV1126/RV1109 Battery Product Developer Guide**

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Rockchip Electronics Co., Ltd.

No.18 Building, A District, No.89, software Boulevard Fuzhou, Fujian, PRC

Website: www.rock-chips.com

Customer service Tel: +86-4007-700-590

Customer service Fax: +86-591-83951833

Customer service e-Mail: fae@rock-chips.com

### **Preface**

#### Overview

This document is going to introduce the technical points of developing low-power or quick-start related products(generally they are called battery products in this document) based on RV1126/RV1109 Linux SDK, aiming to help customers quickly get started with battery products, such as: battery IPC, smart doorbell, smart peephole, smart door lock etc.

#### **Product Version**

Chip Model	Kernel Version
RV1126/RV1109	Linux 4.19

### **Intended Audience**

This document (this guide) is mainly intended for:

Technical support engineers

Software development engineers

### **Revision History**

Version	Author	Date	Change Description
V1.0.0	Zhichao Yu, Ziyuan Xu, Hans Yang, Tao Huang	2020-12-22	Initial version
V1.1.0	Zhihua Wang	2021-02-02	Add binocular camera introduction
V1.2.0	Fenrir Lin	2021-03-24	Add oem partition introduction
V1.3.0	CWW	2021-04-28	Add secure boot
V1.4.0	Fenrir Lin	2021-07-26	Add Battery EVB configuration instructions
V1.5.0	Zhichao Guo	2021-08-12	<ol> <li>Add ums configuration instructions</li> <li>Add boot.img packaging instructions</li> </ol>

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# 1. Product Solution Overview

### 1.1 Battery Product Solution Introduction

A common feature of low power consumption products with batteries is that, in the case of a battery, it needs to be used for as long as half a year or even a year. There are already lots of these type of products, such as: battery IPC, smart peephole, smart doorbell, facial gate and so on.

In order to extend the battery life, when developing this kind of products, we require that the SoC must be power off when the device is not working, and DDR is also completely powered off. When an external condition (such as PIR or Wi-Fi wake up remotely) is triggered, it quickly enters the working mode by fast cold boot. Therefore, the cold boot time has also become a very critical indicator of this product.

RV1126/RV1109 chip adopts 14nm process, operating voltage is 0.8V, compared with the previous generation of chips, power consumption and temperature rise are greatly improved. In addition, RV1126/RV1109 has a special hardware optimization design for fast boot, which can greatly reduce the time of fast boot. For example, RV1126/RV1109 has a built-in hardware decompression module that can quickly decompress rootfs and kernel.

At present, the wake-up methods supported by our battery IPC prototypes are:

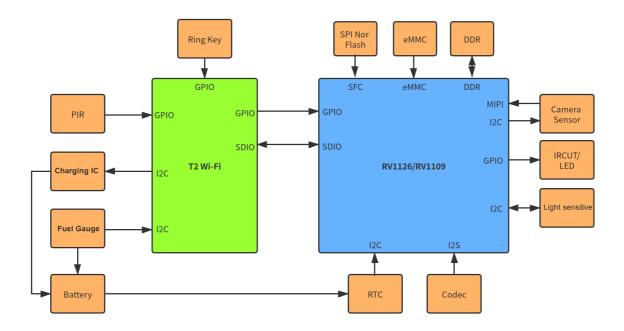
- Press key to wake up
- PIR wake up
- Wi-Fi remote wakeup

# 1.2 The Advantages of Developing Battery Product by RV1126/RV1109

- 14nm process, low operating voltage and low power consumption;
- Fast cold boot, quick snapshots in 250ms, application services can be started in 350ms;
- ISP2.0, enhanced de-noising module, which can realize clear color images at dim light scene;
- Support H264 smart encoding, which can achieve lower bit rate and higher picture quality;
- Support Wi-Fi low-power keep-alive and remote wake-up mechanism;
- Support full-duplex voice intercom, support 3A algorithm;
- Currently, Alibaba Cloud, Tuya cloud platforms are supported;

# 1.3 Battery IPC Product Block Diagram

Based on the current RV1126/RV1109 chip, the block diagram of developing battery IPC products is as follows:



In the block diagram, T2 Wi-Fi is a low-power Wi-Fi chip, which integrates a low-power MCU, so that we can save an external low-power MCU. Normally, some low-power logic needs to be executed on the external low-power MCU, so you can perform some low-power logic processing without powering on the controller, such as:

- Control of charging current;
- Judgment of wake-up source;
- Battery power reading;
- PIR enable control;
- Filter for repeated wake-up of PIR;

If customers choose other low-power Wi-Fi without MCU function, we suggest that an external low-power MCU should be considered in the design of the solution.

# 2. RV1126/RV1109 Fast Boot SDK Introduction

# 2.1 Fast Boot/Low-power Software Framework Introduction

### 2.1.1 Basic Board Configuration Introduction

Currently, fast boot related configurations in RV1126/RV1109 SDK are as follows:

Configuration name	Description
BoardConfig-tb-v12.mk	Used to build the board-level configuration of the RV1126 DDR3 EVB V12 board, with eMMC for storage
BoardConfig-tb-v13.mk	Used to build the board-level configuration of the RV1126 DDR3 EVB V13 board, with eMMC for storage
BoardConfig- spi-nor-tb- v13.mk	Used to build the board-level configuration of the RV1126 DDR3 EVB V13 board, with SPI Nor for storage
BoardConfig- dualcam-tb- v13.mk	Used to build the board-level configuration of the RV1126 DDR3 EVB V13 board, with eMMC for storage, and support binocular cameras
BoardConfig- battery-evb.mk	Used to build the board-level configuration of the battery IPC LPDDR4 Demo Board, with eMMC for storage, and it is used for battery IPC products
BoardConfig- snapshot.mk	Used to build the board-level configuration of the battery IPC LPDDR4 Demo Board, with eMMC for storage, and it is used for quick snapshot products

RV1126/RV1109 takes BoardConfig.mk configuration by default. When compiling the above configurations, you need to switch the board-level configuration before compiling. The reference command is as follows:

```
1 / ./build.sh BoardConfig-tb-v13.mk && ./build.sh
```

Customers can develop based on the above configuration according to their own product requirements.

# 2.1.2 Board-level configuration function description

	BoardConfig-battery-evb.mk	BoardConfig- snapshot.mk	BoardConfig-tb- v12/3.mk
Quick start	Support	Support	Support
Low power consumption	Support	Not turned on by default	Not turned on by default
Display	MIPI Panel	MIPI Panel	MIPI Panel
Network	Wi-Fi, Support remote wakeup	Not turned on by default	Ethernet, does not support remote wake-up
Audio	ES8311(One way is MIC, the other way is hardware callback)	Not turned on by default	RK809
Cloud platform	Default Tuya Cloud	Not turned on by default	Default Tuya Cloud
Quick snapshot	Not turned on by default	Support	Not turned on by default

### 2.1.3 Image Partition Introduction

The fast boot firmware image partition is different from the regular IPC firmware. For the partition configuration, please refer to the files in the device/rockchip/rv1126\_rv1109 directory of the SDK:

```
parameter-tb.txt // eMMC fast boot image
partition configuration

parameter-spi-nor-tb-32M.txt // SPI Nor 32MB fast boot image
partition configuration
```

Generally, fast boot will create the following partitions:

uboot

Note: uboot partition actually packs MCU image and Trust image, they will be loaded by SPL;

The path of the configuration file is: rkbin/RKTRUST/RV1126TOS TB.ini

• boot

Note: it is packaged in fit format, which includes dtb, kernel image and rootfs image. Generally, Rootfs image uses ramdisk, which is preloaded by SPL and decompressed by hardware.

The path of the configuration file is: device/rockchip/rv1126 rv1109/boot-tb.its

• userdata(oem)

Note: according to different needs, customers can open a separate read-write partition. <u>Add oem Partition</u> can be used to store files such as cloud curing information, algorithm model library, etc.

### 2.1.4 Fast Boot Firmware Flashing

In the Linux system, you can use the following command to flash the whole firmware:

```
1 upgrade_tool uf rockdev/update.img
```

In the Windows system, you need to import the quick-start flashing configuration, and then do partition flashing. The Windows tool quick-start flashing configuration file is as follows:

```
1 | rv1126_rv1109_tb-config.cfg
```

After importing the configuration, the interface is displayed as follows, generally, we only need to flash Uboot and Boot:



For more detailed instructions on firmware flashing please refer to the document: docs/RV1126 RV1109/Rockchip RV1126 RV1109 Quick Start Linux EN.pdf

### 3. Fast Boot

RV1126/RV1109 chipset have built-in hardware decompression module --decom, which can greatly improve the system boot speed. In addition, RV1126/RV1109 has a built-in MCU. The MCU will boot quickly after the SoC is powered on, initialize the camera and ISP quickly, and then save the first few frames as quickly as possible. This chapter mainly introduces the optimization methods and notices of RV1126/RV1109 fast boot.

Currently, fast boot supports the following storage media:

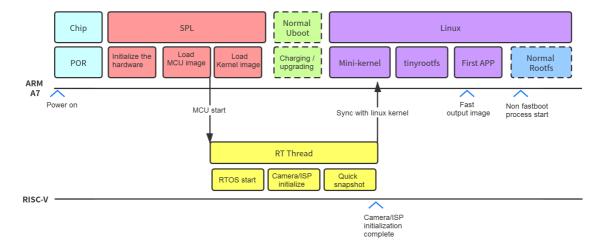
- eMMC
- · SPI Nor Flash

Different storage media have different reading speeds for the kernel and rootfs image. The following are the typical reading speed of different storage media. Therefore, we do not recommend using SPI Nand Flash as a fast boot storage medium:

Storage media type	Read speed	Whether fast boot is supported	Reference board configuration
eMMC	120MB/S	Yes	BoardConfig-tb-v13.mk
SPI Nor Flash	30MB/S	Yes	BoardConfig-spi-nor-tb-v13.mk
SPI Nand Flash	10.8MB/S	No	Not Support

### 3.1 Basic Process of Fast Boot

The basic process of RV1126/RV1109 fast boot is shown in the figure below:



As seen from the basic process in the figure, the boot process of the fast boot version does not run Uboot normally, and the kernel, rootfs, and MCU systems are all loaded through SPL. The configuration of kernel and rootfs has been greatly simplified.

RV1126/RV1109 takes many methods to optimize fast boot, the typical optimization methods are as follows:

- The kernel and rootfs are loaded through SPL, and Uboot is cropped;
- The kernel and rootfs are decompressed by hardware;
- MCU is used to initialize ISP/Camera;
- Drives initialize in parallel;
- Cropped kernel;
- · Cropped rootfs;
- Algorithm model pre-loading;
- Parallel initialization of the main process in user mode;
- Wi-Fi network connection optimization;

Next, we will give a more in-depth introduction to the above optimization methods.

# 3.2 BootRom Support for Fast Boot

At present, the SPI Nor driver of bootrom supports four-channel DMA mode to load the lower-level firmware, which has been configured directly when using USBPlug for flashing firmware, and customers do not need to configure it again. eMMC currently does not have this optimization.

### 3.3 SPL Fast Boot Mechanism Introduction

Under U-Boot SPL, it supports fast boot in fit format, as well as pressing keys to enter loader mode and low battery detection.

### Configuration:

```
CONFIG_SPL_KERNEL_BOOT=y // Turn on the fast boot function
CONFIG_SPL_BLK_READ_PREPARE=y // Turn on the preload function
CONFIG_SPL_MISC_DECOMPRESS=y // Turn on the decompression
function
CONFIG_SPL_ROCKCHIP_HW_DECOMPRESS=y
```

U-Boot SPL supports the preload function. After the preload function is enabled, the firmware can be loaded while executing other programs. Currently, it is mainly used to preload ramdisk.

For example, to preload the ramdisk compressed by gzip, the compression command is:

```
1 cat ramdisk | gzip -n -f -9> ramdisk.gz
```

The configuration of the "its" file is as follows:

```
ramdisk {
          data = /incbin/("./images-tb/ramdisk.gz");
           compression = "gzip";  // compression format
          type = "ramdisk";
4
5
          arch = "arm";
           os = "linux";
6
                                 // preload flag
7
          preload = <1>;
8
           comp = <0x5800000>;
                                    // load address
9
          load = <0x2800000>;
                                   // Decompression address
                                    // Asynchronous decompression
          decomp-async;
           hash {
                  algo = "sha256";
13
                  uboot-ignore = <1>; // No hash check
14
           } ;
15
   };
```

Build the firmware, take building the RV1126 eMMC firmware as an example:

```
1 /make.sh rv1126-emmc-tb && ./make.sh --spl
```

### 3.4 Kernel Fast Boot Mechanism Introduction

Configuration:

```
CONFIG_ROCKCHIP_THUNDER_BOOT=y // Enable the fast boot function

CONFIG_ROCKCHIP_THUNDER_BOOT_MMC=y // Enable eMMC fast boot optimization function

CONFIG_ROCKCHIP_THUNDER_BOOT_SFC=y // Enable SPI Nor fast boot optimization function

CONFIG_VIDEO_ROCKCHIP_THUNDER_BOOT_ISP=y // Enable ISP fast boot optimization function
```

In order to boot quickly, SPL will not modify the parameters of the kernel dtb based on the actual hardware parameters, so some parameters need to be configured by yourselves. The detailed parameters that need to be configured are:

- Memory
- The size of ramdisk before and after decompression

For details, please refer to: kernel/arch/arm/boot/dts/rv1126-thunder-boot.dtsi

```
1 memory: memory {
2 device_type = "memory";
```

```
reg = <0x00000000 0x20000000>; // Actual memory size
    };
5
  reserved-memory {
            trust@0 {
                reg = <0x00000000 0x00200000>; // trust space
8
9
                   no-map;
           };
11
           trust@200000 {
                  reg = <0x00200000 0x00008000>;
13
14
            };
16
           ramoops@210000 {
                    compatible = "ramoops";
                   reg = <0x00210000 0x000f0000>;
18
19
                    record-size = <0x20000>;
                    console-size = <0x20000>;
20
21
                   ftrace-size = \langle 0x000000\rangle;
                    pmsq-size = <0x50000>;
23
          };
2.4
2.5
           rtos@300000 {
                  reg = <0x00300000 0x00100000>; // Reserved for users,
26
    can be deleted if not used
27
                   no-map;
28
           } ;
29
          ramdisk r: ramdisk@2800000 {
                   reg = <0x02800000 (48 * 0x00100000)>; // The source address
    and size of the decompression can be changed according to the actual size
           } ;
34
           ramdisk_c: ramdisk@5800000 {
                  reg = <0x05800000 (20 * 0x00100000)>; // Compression source
    address and size, can be changed according to the actual size
36
           };
          rkisp thunderboot: rkisp@08000000 {
38
                   reg = <0x08000000 (144 * 0x00100000)>; // The reserved
   memory for offline frames is used for MCU snapshot, The size of reserved
    memory can be changed according to the actual needs. and it is recommended
    to delete it when MCU quick snapshot function is not needed.
40
          };
41
    };
```

#### Configuration for eMMC:

#### Configuration for SPI Nor:

```
thunder_boot_spi_nor: thunder-boot-spi-nor {
    compatible = "rockchip, thunder-boot-sfc";
    reg = <0xffc90000 0x4000>;
    memory-region-src = <&ramdisk_c>;
    memory-region-dst = <&ramdisk_r>;
};
};
```

## 3.5 Driver Parallel Loading Mechanism

In order to make full use of the advantages of multi-core, initcalls of the same level are run in parallel during the kernel boot process of fast boot.

```
The function requires <code>CONFIG_INITCALL_ASYNC=y</code>, which is enabled by default in <code>arch/arm/configs/rv1126-tb.config</code>.
```

The kernel parameter initcall\_nr\_threads controls parallel threads. initcall\_nr\_threads <0 means to use the default number of threads of the algorithm; initcall\_nr\_threads == 0 means to turn off this function; initcall\_nr\_threads> 0 means to use the specified number of threads.

The kernel default bool parameter <code>initcall\_debug</code> controls whether to print initcall debugging information. For details, please refer to <code>Documentation/admin-quide/kernel-parameters.txt</code>.

Through these two parameters, you can observe the initcall calling sequence, time-consuming and other information. In the dts provided by default, these two parameters are set to <code>initcall\_nr\_threads=-1</code> <code>initcall\_debug=0</code>, that is, the algorithm default thread number is used, and debugging information printing is disabled.

Modifications that may be required to use this feature are:

1. If the two drivers A and B actually have a dependency (for example, the initialization process of B requires a variable initialization of A to be completed), but the initial is at the same level, it will appear that B is initialized earlier than A. The **kernel crash** occurred due to access to uninitialized variables. At this time, you need to manually adjust the initial level of the two to ensure that the level of A is earlier than that of B. The reason why there was no problem before is that although the code was written incorrectly, the compiler puts the initialization function of A before B, which in fact guarantees the order. For the detailed

level usage, please refer to include/linux/init.h, pure\_initcall is the earliest, and late\_initcall\_sync is the latest.

2. The regulator driver needs to complete driver registration before subsys\_initcall\_sync, so that other drivers that need regulator will not fail to probe for cannot get the regulator. Please refer to:

```
drivers/regulator/rk808-
    regulator.c:subsys_initcall(rk808_regulator_driver_init);
drivers/regulator/pwm-
    regulator.c:subsys_initcall_sync(pwm_regulator_driver_init);
```

3. The camera driver needs to be in front of device\_initcall (usually registered through module\_i2c\_driver) instead of using device\_initcall\_sync. Because no other drivers are initialized at the moment of device initcall sync and parallel is not possible. Please refer to:

```
drivers/media/i2c/ov02k10.c:module_i2c_driver(ov02k10_i2c_driver);
drivers/media/i2c/sc2232.c:module_i2c_driver(sc2232_i2c_driver);
drivers/media/i2c/sc4238.c:module_i2c_driver(sc4238_i2c_driver);
drivers/media/i2c/sc2310.c:module_i2c_driver(sc2310_i2c_driver);
drivers/media/i2c/ov02b10.c:module_i2c_driver(ov02b10_i2c_driver);
drivers/media/i2c/os05a20.c:module_i2c_driver(os05a20_i2c_driver);
drivers/media/i2c/os04a10.c:module_i2c_driver(os04a10_i2c_driver);
drivers/media/i2c/os04a10.c:module_i2c_driver(os04a10_i2c_driver);
drivers/media/i2c/ov12d2q.c:module_i2c_driver(ov12d2q_i2c_driver);
```

# 3.6 Introduction to the Simplified Kernel

The fast boot kernel is cropped through the config fragment mechanism of kernel. The config fragment will overwrite the configuration of the same name in the defconfig configuration. The path of the fast boot config fragment is as follows:

```
1 | kernel/arch/arm/configs/rv1126-tb.config
```

Assuming that the kernel configuration name of the product currently in use is: rv1126\_ipc\_defconfig, the command to build kernel using config fragment is as follows:

```
1 make rv1126_ipc_defconfig rv1126-tb.config
```

Through the above command, a simplified kernel configuration .config will be generated. We can see from the rv1126-tb.config file that most of the kernel functions that are not needed are set to be disabled, and most of the required drivers are configured as m, that is, the modules are loaded after the rootfs is loaded, which can speed up the boot speed.

Take rv1126-battery-evb.config as an example, the operation to update the kernel configuration is as follows:

```
make ARCH=arm rv1126_defconfig rv1126-tb.config
cp .config rv1126.config
make ARCH=arm rv1126_defconfig rv1126-tb.config rv1126-battery-evb.config
ARCH=arm make menuconfig
# to modify
make savedefconfig
scripts/diffconfig -m rv1126.config .config > arch/arm/configs/rv1126-battery-evb.config
```

## 3.7 Introduction to Compact Version of rootfs

The size of the rootfs will greatly influence the speed of reading and decompressing rootfs image when booting. In the fast boot, our rootfs adopts the ramdisk file system, we recommend to control the ramdisk file size as much as possible. Some drivers ko, executable programs, and libraries that can be loaded with delay need to be placed in other partitions.

The rootfs configuration reference for fast boot is in the following path:

```
1 | buildroot/configs/rockchip_rv1126_evb_tb_defconfig
```

It can be seen that the rootfs configuration for fast boot has been greatly simplified, and many non-essential functions have been closed. Customers can adjust rootfs related configuration according to their own needs.

It should be noted that the busybox command is also cropped according to the needs of fast boot. The configuration of busybox for fast boot is as follows:

```
1 | buildroot/board/rockchip/common/tinyrootfs/busybox.config
```

At present, the maximum supported size of SDK rootfs is 20MB after compression, and the size after decompression is 48MB. Customers can refer to the previous introduction to modify this memory size according to actual product needs to avoid waste of DDR or insufficient memory allocated:

```
1 | vim kernel/arch/arm/boot/dts/rv1126-thunder-boot.dtsi
```

If you are not sure about the size of your rootfs image, you can check it with the following command:

## 3.8 Quick Snapshot

After the device is powered on, the MCU will immediately collect the data of the first few frames of the camera into DDR. After the device system is started, the application can actively send the data to ISP+ISPP for processing. The mechanism by which ISP/ISPP reads RKRAW data from DDR for processing is called offline frame processing.

#### 3.8.1 MCU Boot Mechanism

When the chip is powered on, MCU is in reset state, which need ARM load firmware for it, and then cancel the reset signal, MCU is powered on and executed, and at the same time ARM starts Linux.

The MCU firmware is located in: rkbin\bin\rv11\rv1126\_riscv\_sc210iot\_1920\_1080\_SBGGR10\_compact.bin, please delete rv1126\_riscv\_v1.02.bin before compiling,and modify the name of rv1126\_riscv\_sc210iot\_1920\_1080\_SBGGR10\_compact.bin to rv1126\_riscv\_v1.02.bin. At present, the firmware only supports 1080P 30fps, and please contact our FAE for supporting other sensors.

The time consumption of each stage of MCU is as follows::

Test conditions	Time consumption for system reset SENSOR to output images	Time consumption to output 10 frames of images
LP3 924M MCU has no IRCUT and with illumination supplement The system resets directly during normal operation and triggers the oscilloscope to capture time sequence. The storage medium is eMMC	174ms	340ms

The following changes will affect the speed of MCU snapshot:

- 1. Change DDR frequency
- 2. Increase the function of MCU system
- 3. Replace sensor
- 4. Replace the storage medium

#### 3.8.2 Offline Frame Processing Introduction

After the device is powered on, MCU will immediately collect 10 frames of RAW data from the camera into DDR. After the device system is started, the application can read the previously saved RAW image from DDR and send it to ISP and ISPP for processing and output YUV image. The data format of offline frame processing must be RKRAW format file. The basic process is as follows:

```
1 | DDR -> RKRAW -> ISP -> ISPP -> YUV
```

#### dts configuration

To add a new rkisp, rksipp virtual nodes:

```
1  &rkisp_vir1 {
2          status = "okay";
3     };
4
5     &rkispp_vir1 {
6          status = "okay";
7     };
```

#### **Buildroot configuration**

Before processing offline frames, you need to configure the IQ file of offline frames. You can modify the buildroot configuration: add in buildroot/configs/rockchip rv1126 rv1109 defconfig:

```
BR2_PACKAGE_CAMERA_ENGINE_RKAIQ_FAKE_CAMERA_IQFILE="sc210iot_YT-SC210-V2_M12-30IRC-2MP-F18.xml"
```

#### Offline Frame Demo Test Program

The code is located in: external/rkmedia/examples/rkmedia fake vi test.c

#### **Offline Frame Test Command**

```
1 rkmedia_fake_vi_test -a /etc/iqfiles -d /dev/video38 -s /dev/v4l-subdev6 -w 1920 -h 1080 -v 1
```

### Introduction to test command parameters

- a: specify the path of the iq file FakeCamera.xml
- d: the rkispp m bypass/rkispp scale0/rkispp scale1/rkispp scale2 node of FakeCamera
- s: store rkisp-isp-subdev of reserve mem
- w: the width of FakeCamera
- h: the height of FakeCamera
- j: save the data type. When the value is 1, save JPEG data
- y: save the data type. When the value is 1, save YUV data
- v: save the data type. When the value is 1, display locally

#### 3.8.3 FAST AE Function of MCU

Usually, sensor will have a default exposure value and gain value after initialization, but the adaptable scene is single, and the captured image is easily to be overexposed or too dark. If you want to adapt to a variety of environments with different light intensities, you need to assist the algorithm that automatically adjusts the exposure value and gain value after brightness statistics, to do rapid adjustments. We call the adjustment process exposure convergence. The MCU adopts RK's FAST AE algorithm, which can be used with the photosensitive sensor on the hardware for brightness calibration to realize the adjustment function of rapid convergence of exposure between frames. If there is no photosensitive device, the MCU will be the normal exposure in the daytime indoors by default, and after a few frames of exposure convergence to achieve rapid exposure adjustment.

# 3.9 Fast Boot Optimization

After optimizing through the above methods, current fast boot can achieve the following indicators:

• Using eMMC storage, the fast boot indicators are as follows:

Boot phase	Achievement of indicators
Quick snapshot	210ms
Camera streaming out	600ms
Wi-Fi access to IP	18
Wi-Fi extremely fast streaming	2S

• Using SPI Nor storage, the fast boot indicators are as follows:

Boot phase	Target achievement status
Quick snapshot	TBD
Camera streaming out	950ms
Wi-Fi access to IP	1.38
Wi-Fi extremely fast streaming	2.58

Note: due to the different configuration of different products, the fast boot indicators will be different from the above-mentioned indicators. Rockchip does not guarantee that any product type can reach the above-mentioned optimization indicators.

# 4. Secure Fast Boot

Security verification process of fast boot:

- Maskrom verifies loader (including SPL, ddr, usbplug)
- SPL verifies uboot.img (including trust, U-Boot...)
- U-Boot verifies boot.img (including kernel, fdt, ramdisk...)

Note: after flashing the signed MiniLoaderAll.bin, the security verification will be started, and the unsigned firmware cannot be started.

# 4.1 Configuration

```
1  # Select the board level configuration
2 ./build.sh BoardConfig-tb-v13.mk
```

Modify the file: device/rockchip/rv1126\_rv1109/BoardConfig-tb-v13.mk Add the following configuration:

```
# Enable secure boot-up, JUST use for ramdisk
export RK_RAMDISK_SECURITY_BOOTUP=true

# Set boot.img (kernel + ramdisk) rollback index
export RK_ROLLBACK_INDEX_BOOT=1

# Set uboot.img rollback index
export RK_ROLLBACK_INDEX_UBOOT=1
```

Modify the file: kernel/arch/arm/boot/dts/rv1126-evb-ddr3-v13-tb-emmc.dts Add the following configuration:

```
1 diff --qit a/arch/arm/boot/dts/rv1126-evb-ddr3-v13-tb-emmc.dts
    b/arch/arm/boot/dts/rv1126-evb-ddr3-v13-tb-emmc.dts
   index a9aad6045f01..5246d2d21ccc 100644
    --- a/arch/arm/boot/dts/rv1126-evb-ddr3-v13-tb-emmc.dts
   +++ b/arch/arm/boot/dts/rv1126-evb-ddr3-v13-tb-emmc.dts
    @@ -17,3 +17,12 @@
                   bootargs = "loglevel=0 initcall_nr_threads=-1
    initcall_debug=0 printk.devkmsg=on root=/dev/rd0 console=ttyFIQ0
    snd aloop.index=7 driver async probe=dwmmc rockchip rk.root2nd=/de
          };
    };
8
9
10 +&power {
    + /delete-node/ pd crypto@RV1126 PD CRYPTO;
   +};
12
14
   +&crypto {
15 + /delete-property/ power-domains;
          status = "okay";
17 | +};
```

Modify the file: kernel/arch/arm/configs/rv1126-tb.config Add the following configuration:

```
diff --git a/arch/arm/configs/rv1126-tb.config b/arch/arm/configs/rv1126-
tb.config
index 729df48a8cb0..b7b1b5632727 100644

--- a/arch/arm/configs/rv1126-tb.config
+++ b/arch/arm/configs/rv1126-tb.config
@@ -80,3 +80,4 @@ CONFIG_ROMFS_ON_BLOCK=y
# CONFIG_USB_KBD is not set
# CONFIG_USB_MOUSE is not set
CONFIG_VIDEO_ROCKCHIP_THUNDER_BOOT_ISP=y
+CONFIG_ROCKCHIP_THUNDER_BOOT_CRYPTO=y
```

Modify the file: u-boot/configs/rv1126-emmc-tb.config Add the following configuration:

```
diff --git a/configs/rv1126-emmc-tb.config b/configs/rv1126-emmc-tb.config
index 967d78e0b8..d1000dae5d 100644

--- a/configs/rv1126-emmc-tb.config

+++ b/configs/rv1126-emmc-tb.config

@@ -32,3 +32,9 @@ CONFIG_SPL_POWER_LOW_VOLTAGE_THRESHOLD=3400

# CONFIG_SPL_SPI_FLASH_SUPPORT is not set

CONFIG_SPL_SPI_SUPPORT is not set

CONFIG_TRUST_INI="RV1126TOS_TB.ini"

+CONFIG_ROCKCHIP_CIPHER=y

+CONFIG_SPL_ROCKCHIP_CIPHER=y
```

```
+CONFIG_FIT_SIGNATURE=y

+CONFIG_SPL_FIT_SIGNATURE=y

+CONFIG_FIT_ROLLBACK_PROTECT=y  # Enable boot.img version rollback protection, optional function

+CONFIG_SPL_FIT_ROLLBACK_PROTECT=y  # Enable uboot.img version rollback protection, optional function
```

# 4.2 Key Generation

Execute the following three commands under the U-Boot project to generate a pair of RSA keys for signing. Normally, you only have to generate the pair of keys once. Because after generation, this pair of keys will be used to sign and verify the firmware, please keep it properly.

```
cd tools/linux/rk sign tool
    ./rk sign tool cc --chip 1126
   rk_sign_tool kk --out .
4
5
   cd -
6
  mkdir -p u-boot/keys
8
   cp tools/linux/rk_sign_tool/privateKey.pem u-boot/keys/dev.key
9
   cp tools/linux/rk sign tool/publicKey.pem u-boot/keys/dev.pubkey
11
    # Use -x509 and private key to generate a self-signed certificate:
    keys/dev.crt (it is essentially equivalent to the public key)
12 cd u-boot
openss1 req -batch -new -x509 -key keys/dev.key -out keys/dev.crt
```

```
#If there is no .rnd file in the user directory:
Can't load /home/rv1126/.rnd into RNG

140522933268928:error:2406F079:random number generator:RAND_load_file:Cannot open file:../crypto/rand/randfile.c:88:Filename=/home/rv1126/.rnd

# Please create manually first:
touch ~/.rnd

# 1s keys/ to see the results:
dev.crt dev.key dev.pubkey
```

Note: The names of "keys", "dev.key", "dev.crt" and "dev.pubkey" mentioned above are not changeable. Because these names have been statically defined in the its file. If they are changed you will fail to package.

### 4.3 Build

```
1 ./build.sh ramboot  # Build kernel and ramdisk, generate unsigned boot.img
2 ./build.sh uboot  # Build uboot and loader, and sign the firmware
```

Or use the one-click build command: ./build.sh

### 4.3.1 Package boot.img separately

The SDK packages the kernel and ramdisk as boot.img in fit format. If customers need to flash the kernel separately, please package zboot.img and rootfs together as boot.img. Run the following command to package boot.img.

```
cat kernel/arch/arm/boot/Image | gzip -n -f -9 >
   kernel/arch/arm/boot/Image.gz

device/rockchip/common/mk-fitimage.sh rockdev/boot.img
   device/rockchip/rv1126_rv1109/boot-tb.its `realpath rootfs.romfs.gz`
   `realpath kernel/arch/arm/boot/Image.gz`
```

### 4.4 Firmware Generation

```
1 | ls rockdev/
2 | boot.img MiniLoaderAll.bin oem.img parameter.txt uboot.img userdata.img
```

For detailed secure verification functions, please refer to the FIT chapter in this document: Rockchip Developer Guide UBoot Nextdev EN.pdf.

# 5. Power Optimization

When designing low-power battery product, power consumption is a very important indicator. This chapter will focus on the methods and notices about power optimization.

# 5.1 Introduction to Power Optimization

About power optimization, we have summarized the following methods at present:

- According to product requirements, reduce the actual operating voltage and frequency of some modules, such as CPU, DDR, VEPU and NPU;
- For all Clock and Power, turn off unnecessary modules, and only keep 3 PLLs;
- Deep optimization of DDR bandwidth, reducing memory copy, and turning off unnecessary functions;
- Optimize software application to reduce CPU usage
- Optimize power consumption in hardware design;

# 5.2 Frequency Voltmeter Optimization

Different from traditional product solutions, the frequency of battery products is not that the higher the frequency, the better, but the frequency and voltage of the product need to be limited according to the product usage scene, to meet the principle of "the frequency and voltage are enough". Therefore, according to the actual scene of the battery IPC product, we re-examined the frequency voltmeter, and the frequency and voltage of each module have been reduced to a certain extent.

The following table is the frequency voltmeter after optimization:

Optimized frequency

CPU	DDR	Encoder	ISP	ISPP
600MHz	528MHz	297MHz	396MHz(Max)	396MHz(Max)

### · Optimized voltage

VDD_ARM	VDD_LOGIC	VCC_DDR
0.724V	0.769V	1.232V

# 5.3 System Bandwidth Optimization

In the process of optimizing low-power product solutions, we found that bandwidth has a very large impact on power consumption. According to the power consumption requirements of battery IPC products, we need to reduce bandwidth usage as much as possible. Currently, we use the following methods to optimize DDR bandwidth:

- TNR in 3DNR adopts 2-frame mode;
- Close HDR and enable linear mode;
- Close ISPP Dehaze module;
- Camera frame rate is reduced from 30fps to 25fps;
- Camera data changed from RAW12 to RAW10;
- Video frames should be compressed in FBC format as far as possible;
- Camera MIPI data capture is switched from ISP to VICAP;

After optimization by the above methods, the bandwidth of 200M Wi-Fi streaming is reduced obviously. The following is the bandwidth data before and after optimization(Sensor: 200M@25FPS):

Bandwidth before optimization	Bandwidth after optimization
1368MB/S	870MB/S

The particular tool rk-msch-probe for bandwidth testing can be obtained from Rockchip FAE.

# 5.4 Method of Enabling SoC Clock and Ppower Domain Optimization

BoardConfig-tb-v12/3.mk does not enable SoC clock and power domain optimization functions by default. You can enable this function by enabling the kernel configuration.

```
1 +CONFIG_ROCKCHIP_LOW_PERFORMANCE=y
```

Note: This optimization turns off the CPLL (500MHz) of the SoC, causing the Gigabit network function to fail to accurately divide the frequency to 125MHz, causing abnormal Ethernet functions.

### 5.5 Hardware Design Considerations on Power Optimization

### 5.5.1 Discrete Power Supply Design

Discrete power supply design has more advantages than using PMU (like: RK809) in the following aspects:

- You can choose DCDC or LDO with higher power efficiency to optimize power consumption more flexibly;
- Save RK809's default anti-shake time of 500ms, and speed up boot speed;
- It is easier to control cost;

Therefore, the reference power supply design solution of a low-power battery product released by Rockchip is discrete power supply.

### 5.5.2 Hardware Selection Guidelines

When developing low-power products, the power consumption of peripherals also needs to be evaluated. In order to help customers quickly achieve the purpose of low-power in their own solutions, we provide a list of devices that we currently consider to have relatively low power consumption. Customers can choose according to your own product (other peripherals not listed here do not mean that we do not support them, but their power consumption is at a normal level and does not need to be listed here):

#### Camera selection list

Sensor model	Resolution	Reference power consumption
SC210IoT	200M	63mW
GC2053	200M	93mW
OS04C10	400M	148mW

#### Wi-Fi Selection List

Wi-Fi model	Low-power keep-alive power consumption	Wi-Fi push-stream power consumption
CYW43438	350uA	TBD
AP6203	350uA	TBD

Note: the above Wi-Fi low-power keep-alive power consumption is tested in a shielded room with DTIM=10, and the power consumption will be higher in a normal environment.

#### **DDR Selection**

In terms of DDR, we chose LPDDR3 and LPDDR4 in our reference design, and their power consumption will be smaller than that of DDR3. The comparison of DDR power consumption is as follows:

DDR3	LPDDR3
2101mW	1809mW

Test condition: based on RV1126 EVB V13, without display, HDR on, NR on, NPU off, VEPU 396MHz, DDR bandwidth 3100±50MB/S.

## 5.6 RV1126/RV1109 Power Optimization Achievement Status

After optimizing through the aforementioned methods, the current power consumption data that the product solution can achieve is as follows (based on Rockchip IPC prototype test):

<b>Power Consumption Condition</b>	Achieved Power Consumption (Power Consumption of the Whole Machine)
Wi-Fi Low Power Keep Alive	1.5mW
1080P@25fps Wi-Fi streaming	720mW
2K@25fps Wi-Fi streaming	TBD
4K@15fps Wi-Fi streaming	1.4W

Note: due to the different configuration of different products, the power consumption indicators will be different from the above indicators. Rockchip does not guarantee that any product type can achieve the above optimization indicators.

# 6. Common Functions Configuration

The fast boot configuration has been greatly simplified, and customers may probably encounter various problems when debugging, such as the lack of some libraries or tools. The convenience of debugging has a contradictory relationship with the size of the rootfs image. To achieve the fastest boot speed, it will definitely increase the difficulty of product debugging and development. Therefore, this chapter will focus on how to enable and configure some frequently used functions.

# 6.1 Add MiniGUI Supported

For specific introduction, please refer to the document "Rockchip\_RV1126\_RV1109\_Quick\_Start\_Linux\_EN.pdf".

# 6.2 Binocular Cameras Support

At present, the SDK already supports the configuration of fast boot + binocular cameras. Based on this configuration, customers can develop smart door locks and other products that require binocular cameras. The configuration files are as follows:

1 | BoardConfig-dualcam-tb-v13.mk

After compiling, you can use rkmedia\_vi\_double\_cameras\_test to preview.

Note:

```
1 | rkmedia_vi_double_cameras_test -a /etc/iqfiles/ -u 0
```

For detailed introduction of rkmedia\_vi\_double\_cameras\_test, please refer to the document "Rockchip\_Developer\_Guide\_Linux\_RKMedia\_EN.pdf".

# 6.3 Enable Commonly Used Debug Methods

#### 6.3.1 Enable adb

To enable the adb function, please enable the following configuration in buildroot:

```
1 BR2_PACKAGE_THUNDERBOOT=y
2 BR2_THUNDERBOOT_USB_ADBD=y
```

### 6.3.2 Enable iperf

To enable the iperf3 function, please enable the following configuration in buildroot:

```
1 BR2_PACKAGE_IPERF3=y
```

### 6.3.3 Enable gdb

To enable the gdb function, please turn on the gdb function in the buildroot configuration file.

```
1 | +#include "gdb.config"
```

### 6.3.4 Enable U Disk Recognition

To enable the U Disk recognition, please turn on the macro in the kernel configuration file.

```
diff --git a/arch/arm/configs/rv1126-tb.config b/arch/arm/configs/rv1126-
tb.config
index 729df48a8cb0..34d7d40c6d82 100644

--- a/arch/arm/configs/rv1126-tb.config
+++ b/arch/arm/configs/rv1126-tb.config
@@ -1,4 +1,3 @@
-CONFIG_BLK_DEV_SD=m
CONFIG_BT=m
CONFIG_BT_HCIUART=m
CONFIG_CFG80211=m
@@ -24,8 +23,6 @@ CONFIG_ROCKCHIP_HW_DECOMPRESS=y
CONFIG_ROCKCHIP_RAMDISK=y
CONFIG_ROCKCHIP_THUNDER_BOOT=y
CONFIG_ROCKCHIP_THUNDER_BOOT=y
CONFIG_ROMFS_FS=y
```

```
14 -CONFIG SCSI=m
   -CONFIG_SCSI_MOD=m
16
    # CONFIG SLUB SYSFS is not set
   CONFIG SND=m
18
    CONFIG SND ALOOP=m
19 @@ -47,21 +44,21 @@ CONFIG_SOUND=m
    CONFIG STMMAC ETH=m
    CONFIG_STMMAC_PLATFORM=m
    # CONFIG_TEE is not set
    -CONFIG USB=m
   +CONFIG USB=y
24
25
    # CONFIG USB CONFIGFS F UAC1 is not set
    # CONFIG_USB_CONFIGFS_F_UAC2 is not set
26
    # CONFIG_USB_CONFIGFS_F_UVC is not set
27
    # CONFIG USB CONFIGFS RNDIS is not set
   -CONFIG USB DWC3=m
29
    -CONFIG USB DWC3 OF SIMPLE=m
   -CONFIG_USB_DWC3_ROCKCHIP_INNO=m
31
   -CONFIG_USB_EHCI_HCD=m
    -CONFIG USB EHCI HCD PLATFORM=m
34
   +CONFIG USB DWC3=y
    +CONFIG_USB_DWC3_OF_SIMPLE=y
36
   +CONFIG_USB_DWC3_ROCKCHIP_INNO=y
   +CONFIG USB EHCI HCD=y
   +CONFIG USB EHCI HCD PLATFORM=y
39
    CONFIG USB HID=m
    # CONFIG_USB_NET_DRIVERS is not set
40
   -CONFIG USB OHCI HCD=m
41
42
   -CONFIG_USB_OHCI_HCD_PLATFORM=m
    -CONFIG USB STORAGE=m
    +CONFIG USB OHCI HCD=y
    +CONFIG_USB_OHCI_HCD_PLATFORM=y
45
  +CONFIG USB STORAGE=y
46
47
   CONFIG_USB_XHCI_HCD=m
48
    CONFIG USB XHCI PLATFORM=m
```

#### 6.3.5 Enable RNDIS

To enable the RNDIS, please turn on the macro in the buildroot configuration file.

```
1 BR2_THUNDERBOOT_USB_RNDIS
```

Turn on the macro in the kernel configuration file.

```
1 | CONFIG_USB_F_RNDIS=y
2 | CONFIG_USB_CONFIGFS_RNDIS=y
```

And then execute.

```
1 ./build.sh kernel && make thunderboot-reconfigure && ./build.sh ramboot
```

#### 6.3.6 Enable UMS

1. To enable the UMS, please turn on the macro in the kernel configuration file.

```
1 +CONFIG_USB_CONFIGFS_MASS_STORAGE=y
2 +CONFIG_USB_F_MASS_STORAGE=y
```

2. Make the following modifications to the S50tb\_usbdevice script file in buildroot/package/rockchip/thunderboot/.

(Modify parameters related to UMS\_BLOCK according to requirements. For details, refer to Rockchip Quick Start Linux USB Gadget EN.pdf.)

```
diff --git a/package/rockchip/thunderboot/S50tb usbdevice
    b/package/rockchip/thunderboot/S50tb usbdevice
   index 40cd9994..2789efe5 100644
   --- a/package/rockchip/thunderboot/S50tb usbdevice
   +++ b/package/rockchip/thunderboot/S50tb usbdevice
   @@ -5,6 +5,9 @@
6
    # Load default env variables from profiles
8
9
   +UMS EN=off
   RNDIS EN=off
11
   ADB EN=off
12
    RNDIS ADDR=192.168.1.100
13 | 00 -19,6 +22,14 00
   USB STRINGS DIR=${USB CONFIGFS DIR}/strings/${USB ATTRIBUTE}
    USB_FUNCTIONS_DIR=${USB_CONFIGFS_DIR}/functions
14
15
   USB_CONFIGS_DIR=${USB_CONFIGFS_DIR}/configs/${USB_SKELETON}
17
   +# For VBUS ALWAYS ON usb otg is not support ums
18 | +# Since the block to ums is always occupated by USB due to no disconneted
   state
19 +UMS_BLOCK=/userdata/ums_shared.img
   +UMS BLOCK SIZE=0
                        #unit M
21 +UMS BLOCK TYPE=fat
   +UMS BLOCK AUTO MOUNT=off
   +UMS RO=0
24
    syslink function()
26
27
           ln -s ${USB FUNCTIONS DIR}/$1
    ${USB CONFIGS DIR}/f${USB FUNCTIONS CNT}
28
    @@ -31,6 +42,22 @@ bind functions()
29
           test $RNDIS_EN = on && syslink_function rndis.gs0
           test $ADB EN = on && syslink function ffs.adb
          if [ $UMS EN = on ]; then
           echo ${UMS_RO} >
    ${USB_FUNCTIONS_DIR}/mass_storage.0/lun.0/ro
34
            if [ "$UMS BLOCK SIZE" != "0" -a ! -e ${UMS BLOCK} ]; then
                           dd if=/dev/zero of=${UMS BLOCK} bs=1M
    count=${UMS BLOCK SIZE}
                           mkfs.${UMS_BLOCK_TYPE} ${UMS_BLOCK}
```

```
test $? && echo "Warning: failed to
37 +
    mkfs.${UMS_BLOCK_TYPE} ${UMS_BLOCK}"
                   fi
38
39
                   mkdir /userdata/ums -p
40
                    if [ $UMS BLOCK AUTO MOUNT = on ]; then
                     mount ${UMS_BLOCK} /mnt/ums
41
42
                    else
43
                           echo ${UMS BLOCK} >
    ${USB_FUNCTIONS_DIR}/mass_storage.0/lun.0/file
44
45
                    syslink function mass storage.0
          fi
46
47
48
           echo ${CONFIG STRING} >
    ${USB_CONFIGS_DIR}/strings/${USB_ATTRIBUTE}/configuration
49
    @@ -43,6 +70,8 @@ function_init()
51
                   mkdir /dev/usb-ffs/adb -m 0770
53
                   mount -o uid=2000, gid=2000 -t functionfs adb /dev/usb-
    ffs/adb
          fi
54
55
56
           mkdir ${USB FUNCTIONS DIR}/mass storage.0
    }
58
59
    configfs_init()
    @@ -90,6 +119,39 @@ make config string()
60
61
            fi
62
    }
63
    +parse_parameter()
64
   + {
65
66
           # find name and var
67
           NAME=`echo $1 | awk -F "=" '{print $1}'`
68
           VAR=`echo $1 | awk -F "=" '{print $2}'`
69
           case "$NAME" in
71
                   ums block)
72
                           UMS BLOCK=${VAR}
                            ;;
74
                    ums block size)
                            if [ ! "$VAR" -gt 0 ] 2>/dev/null ;then
76
                                   echo "$VAR is not a number"
                                   exit 1
78
                            fi
79
                            UMS BLOCK SIZE=${VAR}
80
                           ;;
81
                    ums block type)
82
                            UMS BLOCK TYPE=${VAR}
83
                            ;;
84
                    ums block auto mount)
85
                           UMS BLOCK AUTO MOUNT=${VAR}
86
87
                    ums ro)
88
                            if [ "$VAR" != "off" ]; then
89
                                    echo "Set UMS read-only"
90
                                    UMS RO=1
```

```
91
 92
                                    UMS_RO=0
 93
                            ;;
 94
            esac
 95
    + }
 96
 97
     parameter_init()
98
99
            while read line
     @@ -99,18 +161,33 @@ parameter_init()
                                    ADB EN=on
                                    make_config_string adb
                                    ;;
104
                            usb_ums_en)
105
                                    UMS EN=on
106
                                    make config string ums
107
108
                            usb_rndis_en)
109
                                    RNDIS_EN=on
110
                                    make config string rndis
111
112
                            *)
113
                                    parse_parameter ${line}
114 +
                    esac
116
            done < $USB_CONFIG_FILE</pre>
118
            if [ "$CONFIG_STRING"x = "adb"x ];then
119 -
                   PID=0x0006
120
            else
                   PID=0x0019
122 -
           fi
123 +
           case "$CONFIG_STRING" in
124 +
                   ums)
125
                            PID=0x0000
126 +
                            ;;
127 +
                    adb)
128 +
                            PID=0x0006
129 +
                           ;;
                    ums_adb | adb_ums)
                           PID=0x0018
                            ;;
133 +
134 +
                            PID=0x0019
    +
            esac
136
```

### 3. Modify buildroot/xxxxx/target/etc/preinit.d/.usb\_config.

```
1 usb_adb_en
2 +usb_ums_en
```

### 6.4 Add oem Partition

At present, the configurations of EVB fast boot and battery IPC have enabled the oem partition by default. If other configurations want to enable the oem partition, please complete the following steps.

The following operation takes battery IPC as an example, other configurations need to modify the corresponding files in the same path.

### 6.4.1 Modify Buildroot Configuration

In buildroot/configs/rockchip\_rv1126\_battery\_ipc\_defconfig, add:

```
1  BR2_PACKAGE_RK_OEM=y
2  BR2_PACKAGE_RK_OEM_RESOURCE_DIR="$(TOPDIR)/../device/rockchip/oem/oem_battery
    __ipc"
3  BR2_PACKAGE_RK_OEM_IMAGE_FILESYSTEM_TYPE="ext2"
```

### 6.4.2 Modify BoardConfig

In device/rockchip/rv1126 rv1109/BoardConfig-battery-ipc.mk, add:

```
# Set oem partition type, including ext2 squashfs
export RK_OEM_FS_TYPE=ext2
# OEM config
export RK_OEM_DIR=oem_battery_ipc
# OEM build on buildroot
export RK_OEM_BUILDIN_BUILDROOT=YES
```

### 6.4.3 Modify Parameter

In device/rockchip/rv1126\_rv1109/parameter-tb.txt, add the oem partition information.

```
1 CMDLINE:mtdparts=rk29xxnand:0x00002000@0x00004000(uboot),0x00010000@0x0000600
0(boot),0x00020000@0x00016000(oem),-@0x00036000(userdata:grow)
```

### 6.4.4 Modify package-file

In tools/linux/Linux\_Pack\_Firmware/rockdev/package-file, add:

```
1 oem Image/oem.img
```

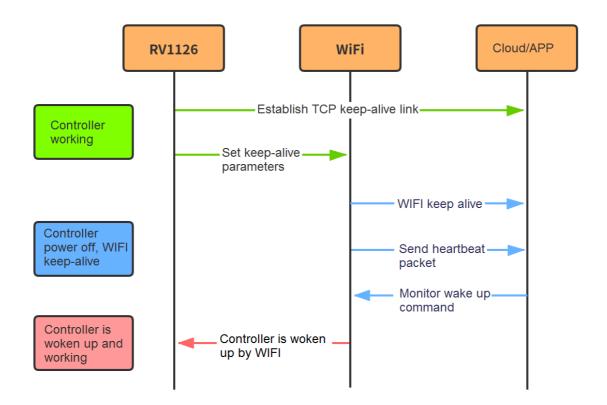
### 6.4.5 Boot Script to Mount oem Partition

Please refer to buildroot/package/rockchip/thunderboot/S07mountall.

# 7. Introduction to Wi-Fi Keep-alive and Wake-up Remotely

Low-power battery products pay great attention to the portability of the product. Therefore, such products often use Wi-Fi to transmit control commands or video streaming data. When the device is not working, the SoC is in a power-down state. At this time, in order to keep the device online, the Wi-Fi must be in a low-power keep-alive mode. Wi-Fi will wake up regularly to receive wake-up packets from the cloud in the low-power keep-alive mode. When users need to see the video on the device through the mobile phone, the cloud will send a wake-up packet to Wi-Fi. After Wi-Fi receives the wake-up packet, it will power on the SoC through GPIO, and then the SoC will quickly start and push the video stream to users.

The key process of Wi-Fi low power keep-alive and remote wake-up is as follows:



This chapter will focus on the development of Wi-Fi for low-power battery products.

# 7.1 Wi-Fi Configuration

Currently, RV1126/RV1109 supports the following network configuration ways:

- Command line network configuration;
- QR code network configuration;

### 7.1.1 Command Line Network Configuration

```
cp /etc/wpa_supplicant.conf /tmp
sed -i "s/SSID/wifi_name/g" /tmp/wpa_supplicant.conf
sed -i "s/PASSWORD/wifi_password/g" /tmp/wpa_supplicant.conf
wpa_supplicant -B -i wlan0 -c /tmp/wpa_supplicant.conf
udhcpc -i wlan0
```

### 7.1.2 QR Code Network Configuration

#### 1. Example of using QR code

Please refer to docs/RV1126 RV1109/Rockchip Instruction Linux Battery IPC CN.pdf for details.

#### 2. Introduction to QR code scanning device interface

Please refer to docs/RV1126 RV1109/ApplicationNote/Rockchip Instructions Qrcode CN.pdf for details.

### 7.2 Wi-Fi Low-power Keep-alive

The process of Wi-Fi low-power keep-alive solution is as follows:

- 1. Normal state: firstly, RV1126 IPC device establishes a video stream connection with the cloud. When the video stream is finished, or the cloud actively disconnects the live stream, the device will establish a TCP keep-alive connection with the cloud and send heartbeat packets periodically (The content is a customize string, such as "heartbeat") to the cloud to ensure that the cloud always knows that the device is online;
- 2. Trigger to sleep: the sleep state is triggered by the physical buttons of IPC camera device or the camera program logic (when detecting idle), etc.;
- 3. Before going to sleep: use a WCM API to transfer the "the latest TCP keep-alive connection parameters" in step one to Wi-Fi, and Wi-Fi will continue to maintain this keep-alive TCP connection and send heartbeat packets ("heartbeat"); parameters include (for example):

```
struct tcp keepalive conn {
        struct ether_addr dst_mac; /* Destinition Mac */
2
        struct ipv4_addr src_ip; /* Sorce IP */
        struct ipv4_addr dst_ip; /* Destinition IP */
4
                                 /* Ip Identification */
         uint16 ipid;
                                 /* Source Port Address */
        uint16 srcport;
6
7
                                  /* Destination Port Address */
        uint16 dstport;
        uint32 seq;
                                 /* TCP Sequence Number */
8
        uint32 ack;
                                 /* TCP Ack Number */
         uint16 tcpwin;
                                 /* TCP window */
                                 /* Timestamp Value */
        uint32 tsval;
        uint32 tsecr;
uint32 len;
                                 /* Timestamp Echo Reply */
                                 /* last packet payload len */
                                /* keep alive payload length eg:
        uint32 ka_payload_len;
14
   sizeof(heartbeat)*/
        16
      } tcpka conn t;
     //Obtain specific TCP connection parameters: You can add trace function
   to linux tcp/ip protocol stack to obtain specific tcp connection
   parameters, like tcpdump.
```

Then set the wake-up package content through another WCM API function (for example, "WakeUp", when Wi-Fi receives the same content as "WakeUp", wake up RV1126 device through GPIO)

- 4. Device sleep: RV1126 IPC camera device is power off, only the Wi-Fi chip is running and maintains a TCP heartbeat in the cloud;
- 5. Wake up the device: the cloud sends the wake-up package "WakeUp" to Wi-Fi through the TCP keep-alive connection, and Wi-Fi wakes up the RV1126 device through GPIO;
- 6. Exit sleep: RV1126 IPC device is triggered to turn on, re-establishes the connection to the cloud video streaming, and returns to the normal state of step 1;

# 7.3 Low-power Wi-Fi Support List

The low-power Wi-Fi modules currently supported by the SDK ar as follows:

Wi-Fi model	Low-power keep-alive power consumption	Wi-Fi streaming power consumption
CYW43438	350uA	TBD
AP6203	350uA	TBD

# 7.4 Cypress Wi-Fi Solution Introduction

### 7.4.1 Cypress Wi-Fi Configuration

```
##Drive Code:
   kernel/drivers/net/wireless/rockchip_wlan/cywdhd/bcmdhd
  #buildroot Configuration
5 BR2 PACKAGE RKWIFIBT AWNB197 = y
  #Choose corresponding driver:
   --- a/arch/arm/configs/rv1126-battery.config
   +++ b/arch/arm/configs/rv1126-battery.config
   00 -1,5 +1,7 00
   # CONFIG AP6XXX is not set
    CONFIG_AP6XXX_INDEP_POWER=m
   +CONFIG CYW BCMDHD=m
14
   +CONFIG SDIO CIS CYW43438=y
    CONFIG_BATTERY_CW2015=yba
16
    CONFIG CHARGER GPIO=y
    CONFIG_LEDS_PWM=y
```

### 7.4.2 Keep-alive Application Process Introduction

Cypress provides a complete API to setting Wi-Fi, the reference code is located in:

```
1 | external/rkwifibt/src/CY_WL_API/
```

```
int WIFI_Init(void) // Wi-Fi initialization
void WIFI_Deinit(void) // Wi-Fi deinitialization
int WIFI_Connect(char* ssid_name, char* password, int useip) //Wi-Fi
connection, userip parameter is not used temporarily
int WIFI_GetStatus(void) //Get connection status
int WIFI_GetWakupReason(void) //Get Wi-Fi wakeup reason
int WIFI_ClientScan(char *ssid) //Scan Wi-Fi
int WIFI_Suspend(int sock) //sleep
int WIFI_Resume(void) //Wake up
```

#### **Introduction to Keep Alive Process**

```
1 /* Configuration */
    /* wifi.h */
   #define TCPKA INTERVAL 180 //Set the packet sending interval, which can be
    modified
 4
   /* wifi.c */
 5
    const char tcpka_payload[] = "helloworld"; //Set the content of the keep-
    alive package
    const char wowl pattern[] = "123"; //Set the content of the wake-up packet
8
    /* Part of main.c function */
9
           main()
           if (WIFI GetStatus()) //If the Wi-Fi is awakened from sleep, the Wi-
    Fi is already connected
           {
                    pr_info("Already joined AP.\n");
14
                    wifi get wakeup(); //Get the reason for Wi-Fi wakeup
16
                    ret = WIFI Resume(); //Restore Wi-Fi status, delete the last
    keep-alive configuration
                    if (ret)
                    {
19
                            pr_info("resume_enter, err = %d\n", ret);
                            goto exit;
                    rk obtain ip from vendor(ifname); //Get IP address from
    vendor
23
            else
24
            {
                    ret = WIFI Connect(ssid, password, 0); //Connect to Wi-Fi
27
28
                    if (ret <0)
29
                    {
                            goto exit;
                    ret = rk obtain ip from udhcpc(ifname); //Use udhcpc to get
    the IP address
34
                    if (ret)
                            pr_info("obtain_ip, err = %d\n", ret);
                            goto exit;
```

```
38
           }
           sock = connect server(ip, port); //Connect the keep-alive connection
40
    of the remote server
          if (sock < 0)
42
           {
43
                  goto exit;
44
          }
45
          ret = send(sock, tcpka payload, strlen(tcpka payload), 0); //Send
    initial customize data
     if (ret <0)
47
48
           {
49
                  pr_info("send err = %d\n", ret);
                   goto exit;
51
52
          ret = WIFI_Suspend(sock); //Wi-Fi sleep
53
54
           //Power off operation
56
           system("tb poweroff &");
```

### 7.5 AMPAK Wi-Fi Solution Introduction

### 7.5.1 AMPAK Wi-Fi Key Configuration

```
#Driver code:
    kernel/drivers/net/wireless/rockchip wlan/rkwifi/bcmdhd indep power
  #buildroot Configuration
  BR2_PACKAGE_RKWIFIBT_AWNB197 = y
5
6
   #Kernel Configuration
   --- a/arch/arm/configs/rv1126-battery.config
   +++ b/arch/arm/configs/rv1126-battery.config
10 @@ -1,5 +1,7 @@
   # CONFIG_AP6XXX is not set
   +CONFIG_AP6XXX_INDEP_POWER=m
   CONFIG BATTERY CW2015=y
14
   CONFIG CHARGER GPIO=y
15 CONFIG_LEDS_PWM=y
```

Modifies the content of the preset heartbeat package in kernel

```
//About the parameters of the keep-alive connection, the last two parameters
    need to be emphasized: 2 and 0xc000, 2 represents the content length of the
    keep-alive package, 0xc000 represents the content of the keep-alive package,
   modify it according to actual needs. Corresponds to the "/proc/tcp params"
   node of the application layer
   //kernel/drivers/net/wireless/rockchip_wlan/rkwifi/bcmdhd_indep_power/dhd_li
   static int tcp_param_show(struct seq_file *s, void *data)
           seq printf(s, "dhd priv wl tcpka conn add 1 %s %s %s 1 %d %d 1 1 1 1
   1 2 0xc000\n", deabuf, sabuf, dabuf, source, dest);
          return 0;
8
9
   //The port number of the keep-alive connection is modified according to the
   actual situation; the driver captures the socket parameters of the keep-
   alive connection through the port number
11 #define KP PORT 5150
```

#### Set up wake-up package

### 7.5.2 Keep-alive Application Process Example Introduction

```
//Refer to external/rkwifibt/src/tcp client keepalive.c
   //Create a keep-alive socket:
3
   sockfd = socket(AF INET, SOCK STREAM, 0)
 4
   servaddr.sin family = AF INET;
    //Set the port number of the server keep-alive connection
    servaddr.sin port = htons(5150);
   //argv[1] is the IP address of the server
    if (inet pton(AF INET, argv[1], &servaddr.sin addr) <= 0) {</pre>
       printf("inet pton error for %s\n",argv[1]);
       return 0;
   //Create a connection
   if (connect(sockfd, (struct sockaddr*)&servaddr, sizeof(servaddr)) <0) {</pre>
14
       printf("connect error: %s (errno: %d) \n", strerror(errno), errno);
       return 0;
16
18
   //Get the initial parameters of the keep-alive connection, corresponding to
    the above kernel parameters
```

```
20 open("/proc/tcp_params", O_RDONLY);
    system(buf);
    usleep(300 * 100);
    system("dhd priv wl tcpka conn sess info 1");
    usleep(300 * 100);
    system("dhd_priv wl tcpka_conn_dump 1");
27
    //Send the initial customized data, the parameters of tcp change
    send(sockfd, "hello", 5, 0);
28
    //Get the latest keep-alive connection parameters and set them to Wi-Fi
    system("dhd priv wl tcpka conn sess info 1");
    usleep(100 * 100);
33 system("dhd_priv wl tcpka_conn_dump 0");
    usleep(100 * 100);
    system("dhd priv wl tcpka conn enable 1 1 30 3 8"); // 30 is the keep-alive
    packet interval time, in seconds
    usleep(100 * 100);
    //Wi-Fi sleep
39
    system("dhd priv setsuspendmode 1");
40
41
    //power off operation
    system("tb poweroff &"); // tb poweroff is a shutdown script, mainly used to
42
    umount and power-off operations
43
```

#### **Networking script**

```
1  external/rkwifibt/tb_start_wifi.sh
2  tb_start_wifi.sh ssid password #Network, execute every time you boot
```

# 7.6 Wi-Fi Boot Script Process Introduction

To quickly start the SDK, Wi-Fi is started through the tb\_start\_wifi.sh script. Next, the script will be described in details:

```
1
    # Wake up process: The last keep-alive configuration needs to be deleted
    when waking up
    function tcpka del() {
           echo "tcpka del ..."
4
           while true
 6
                    IPID=`dhd priv wl tcpka conn sess info 1 | grep ipid`
                    if ["$IPID" != "" ]; then
8
9
                            sleep 0.05
                            dhd priv wl tcpka conn enable 1 0 0 0 0
                            sleep 0.05
                            dhd priv wl tcpka conn del 1
                            sleep 0.05
14
                    else
                            break
                    fi
```

```
18
                         let tcpka_cnt++
19
                         if ["$tcpka cnt" -gt 3 ]; then
                                 echo "tcpka conn del failed"
                                   exit
                        fi
23
24
             done
25
     . . . . . . .
28 check_wlan0  # Check whether ko is loaded
29 wlan_up  # Check whether wlan0 is up
check_wakeup_cause # Get Wi-Fi wakeup reason

tcpka_del # Delete the last keep-alive configuration

connect_wifi # Connect to Wi-Fi, if it is already connected,
     only get the IP address
                                     # Obtain the IP address, if the first connection
33 udhcpcd
     is obtained with udhcpc, if it is already connected, read the configuration
     from the vendor partition:
```

## 7.7 Wi-Fi Regular Debug Methods Introduction

### Compilation:

```
make menuconfig #Select the corresponding Wi-Fi configuration
make savedefconfig #Save the configuration
make rkwifibt-dirclean #clear
make rkwifibt #compile
```

#### Confirm the corresponding driver ko:

Server program: you need to choose the corresponding solution according to the actual situation;

**Wake-up**: first, make sure that your hardware is in accordance with our hardware reference design. Second, you must understand the keep-alive process on the server side in details; if you have confirmed that the settings are correct, you can send us your merged code for confirmation, including the keep-alive content obtained by wireshark from server;

# 8. Cloud Platform Connection

At present, Rockchip's low-power product solutions are connected to two cloud platforms: Alibaba Cloud and Tuya. The content of this chapter aims to provide customers with a guide to help customers quickly get started with the cloud platform.

### 8.1 Alibaba Cloud

Please refer to Link Visual Device Development-Linux SDK.

### 8.2 Tuya Cloud

Please refer to Tuya IPC Embedded SDK Development Guide.

### 8.3 Vendor Partition

Vendor partition refers to the area divided from Flash for storing vendor data. Developers can write related vendor data to the partition through the special PC tool, and the partition data will not be lost after restart or power failure. The data of the partition can be read through the related interface for display or other purposes. If the flash is erased in the whole chip, the vendor data written in the partition will be erased.

At present, the vendor partition is mainly used for two purposes, storing device certificates and Wi-Fi information.

Note: at present, each device needs to download a certificate before it connect to the cloud successfully. The tool is located in tools\windows\RKDevInfoWriteTool in the root directory of the SDK. It is necessary to ensure that the certificate of each device is unique and has been added in the cloud.

The vendor partition ID is 255, which is used to save the four-tuple certificate required for Alibaba Cloud authentication. The sample is as follows:

```
{"product_key":"a139oQFoEu6","product_secret":"LKDLOIOnJmp8m7aH","device_name":"rk10","device secret":"77d2838182fbb2f32acc4e9298612989"}
```

The Vendor partition ID is 254, which is used to save the triple certificate required for Tuya Cloud authentication. The sample is as follows:

```
{"pid":"4wrrx6gmxh1czhcv","uuid":"tuya16c71f6e48e7a4a7","authkey":"zkjwo2tNj199MCCgd GMLEKhsu1jeHAJ8"}
```

The Vendor partition ID is 30, which is used to save Wi-Fi information and speed up the network. The sample is as follows:

```
1, fanxing, 12345678, 192.168.1.122, 255.255.255.0, 192.168.1.1, 192.168.1.1
```

In addition to flashing with the RKDevInfoWriteTool tool in large quantities, you can also write certificate information on the device through the serial port, but please pay attention to the transfer and ID conversion. Take Alibaba Cloud as an example:

```
vendor_storage -w VENDOR_CUSTON_ID_FF -t string -i
{\"product_key\":\"a139oQFoEu6\",\"product_secret\":\"LKDLOI0nJmp8m7aH\",\"device_na
me\":\"rk10\",\"device secret \":\"77d2838182fbb2f32acc4e9298612989\"}
```

# 9. Optimization Method of Mistaken Wake Up

Using PIR is easily cause false triggering problems. Too many false triggers, without filtering, will have a great impact on power consumption on the one hand, and will cause frequent alarms to users on the other hand, making users feel disgusted.

There are several ways to filter false triggers in the current solution:

- Limit the number of PIR triggers, and randomly discard a certain percentage of trigger events;
- Using video motion detection algorithm, it is judged as a valid trigger only when the scene changes are detected;
- Use deep learning algorithms to detect objects in the cloud to determine whether it is a valid trigger;

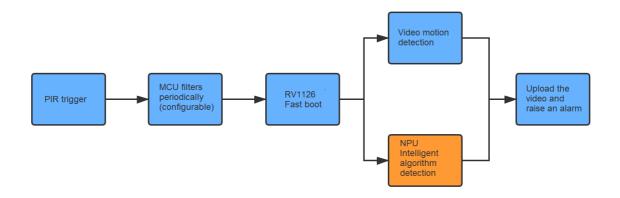
The first method can reduce the number of false triggers to a certain extent, but there is also the possibility of false alarms; the second method will often cause false alarms, some simple brightness changes on the screen will cause false alarms by the motion detection algorithm; The three methods need to send the video data after each trigger to the cloud, resulting in increased bandwidth burden.

# 9.1 PIR Performance Optimization

TBD

## 9.2 Wake Up by AI Filter

An NPU is built in RV1126/RV1109, we can add some simple detection algorithms to the device to filter the trigger events. When an object of interest is detected in the screen, an alarm will be sent to users. The key flow chart is as follows:



### 10. Software Function Interface

### 10.1 ISP

Please refer to the following document for details: docs/Socs/RV1126\_RV1109/Camera/Rockchip\_Development\_Guide\_ISP2x\_EN\_v1.5.0.pdf.

The sample code for initialization and de-initialization is as follows:

```
char *iq_file_dir = "/etc/iqfiles/";
```

```
2 rk aiq working mode t enWDRMode = RK AIQ WORKING MODE NORMAL;
    rk_aiq_sys_ctx_t *aiq_ctx;
   rk aiq static info t aiq static info;
    //Enumerate the static information obtained by AIQ.
   rk_aiq_uapi_sysctl_enumStaticMetas(0, &aiq_static_info);
7
    printf("sensor name is %s, iqfiles is %s\n",
    aiq_static_info.sensor_info.sensor_name, iq_file_dir);
    // Initialize the AIQ context.
11
   aiq ctx =
    rk_aiq_uapi_sysctl_init(aiq_static_info.sensor_info.sensor_name,iq_file_dir,
    NULL, NULL);
    // Prepare the AIQ operating environment.
    if (rk_aiq_uapi_sysctl_prepare(aiq_ctx, 0, 0, enWDRMode)) {
       printf("rkaiq engine prepare failed !\n");
14
       return -1;
15
16
17
   printf("rk_aiq_uapi_sysctl_init/prepare succeed\n");
    // Start the AIQ control system. After the AIQ is started, it will obtain 3A
    statistics from the ISP driver continuously, run the 3A algorithm, and apply
    the calculated new parameters.
    if (rk_aiq_uapi_sysctl_start(aiq_ctx)) {
20
       printf("rk_aiq_uapi_sysctl_start failed\n");
       return -1;
    printf("rk_aiq_uapi_sysctl_start succeed\n");
24
   while (true) {
26
      // main program
28
29
   //Deinitialization
30 if (!aiq_ctx)
       return -1;
   // Stop the AIQ control system.
   rk aiq uapi sysctl stop(aiq ctx, false);
34
  // Deinitialize the AIQ context environment.
35    rk_aiq_uapi_sysctl_deinit(aiq_ctx);
36 aiq_ctx = NULL;
```

### 10.2 Video

Please refer to the following document for details: docs/Socs/RV1126 RV1109/Multimedia/Rockchip Instructions Linux Rkmedia EN.pdf.

The general data flow is ISP→VI→VENC→Network stream or local save.

### 10.2.1 VI

The sample code for initialization and de-initialization is as follows:

```
1 VI_CHN_ATTR_S vi_chn_attr;
```

```
vi chn attr.pcVideoNode = "rkispp scale1";
   vi chn attr.u32BufCnt = 4;
4
   vi chn attr.u32Width = 720;
5 vi chn attr.u32Height = 576;
   vi chn attr.enPixFmt = IMAGE TYPE NV12;
   vi chn attr.enWorkMode = VI WORK MODE NORMAL;
   VI PIPE ViPipe = 0;
9
   VI CHN ViChn = 0;
    // vi init
12
   RK MPI VI SetChnAttr(ViPipe, ViChn, vi chn attr);
   RK MPI VI EnableChn(ViPipe, ViChn);
14
15
  // vi deinit
  RK MPI VI DisableChn(ViPipe, ViChn);
```

#### **10.2.2 VENC**

The sample code for initialization and de-initialization is as follows:

```
VENC_CHN_ATTR_S venc_chn_attr;
   venc chn attr.stVencAttr.enType = RK CODEC TYPE H264;
    venc chn attr.stVencAttr.imageType = IMAGE TYPE NV12;
   venc chn attr.stVencAttr.u32PicWidth = 720;
   venc chn attr.stVencAttr.u32PicHeight = 576;
   venc chn attr.stVencAttr.u32VirWidth = 720;
 6
7
   venc chn attr.stVencAttr.u32VirHeight = 576;
    venc chn attr.stVencAttr.u32Profile = 77;
9
   venc chn attr.stRcAttr.enRcMode = VENC RC MODE H264CBR;
    venc chn attr.stRcAttr.stH264Cbr.u32Gop = 30;
    venc chn attr.stRcAttr.stH264Cbr.u32BitRate = 720 * 576 * 30 / 14;
    venc chn attr.stRcAttr.stH264Cbr.fr32DstFrameRateDen = 1;
    venc chn attr.stRcAttr.stH264Cbr.fr32DstFrameRateNum = 30;
   venc chn attr.stRcAttr.stH264Cbr.u32SrcFrameRateDen = 1;
14
    venc chn attr.stRcAttr.stH264Cbr.u32SrcFrameRateNum = 30;
    // venc init
17
   RK MPI VENC CreateChn(0, &venc chn attr);
18
19
   // venc deinit
20 RK MPI VENC DestroyChn(VencChn);
```

Currently, there are two ways for VENC to obtain data from VI:

- 1. Using the RK\_MPI\_SYS\_Bind(&ViChn, &VencChn) function, the data flow will go from VI to VENC automatically. **But note that you need to use RK\_MPI\_SYS\_UnBind to unbind first** when deinitializing, and then destroy Venc and then Vi.
- 2. The working mode of VI is set to VI\_WORK\_MODE\_GOD\_MODE. You can use RK\_MPI\_SYS\_RegisterOutCb in the output callback function of VI to send the buffer to the VENC for processing. Or call RK\_MPI\_SYS\_GetMediaBuffer actively to get the buffer from the VI channel and then call RK\_MPI\_SYS\_SendMediaBuffer to VENC for processing. In this way, the path of VI→VENC can be changed to VI→frame→VENC, or one VI can be sent to multiple VENC for processing.

The output data of VENC can also use RK\_MPI\_SYS\_RegisterOutCb or RK\_MPI\_SYS\_GetMediaBuffer, which can be processed by users.

### 10.3 Audio

Please refer to the following document for details:

docs/Socs/RV1126 RV1109/Multimedia/Rockchip Instructions Linux Rkmedia EN.pdf.

Generally, there are two types of data streams: capture and playback:

Capture: AI→AENC→Network streaming or local save.

Playback: the network receives the stream or reads the local file→ADEC→AO.

### **10.3.1 AI and VQE**

The sample code for initialization and de-initialization is as follows:

```
mpp chn ai.enModId = RK ID AI;
   mpp_chn_ai.s32ChnId = 0;
 3 AI_CHN_ATTR_S ai_attr;
 4 ai_attr.pcAudioNode = "default";
 5 ai attr.enSampleFormat = RK SAMPLE FMT S16;
  ai attr.u32NbSamples = 1024;
7
   ai_attr.u32SampleRate = 16000;
 8
    ai_attr.u32Channels = 1;
    ai attr.enAiLayout = AI LAYOUT MIC REF;
    // AI init
12
   RK_MPI_AI_SetChnAttr(mpp_chn_ai.s32ChnId, &ai_attr);
13
   RK_MPI_AI_EnableChn(mpp_chn_ai.s32ChnId);
   // VQE Enable
14
15 AI TALKVQE CONFIG S stAivqeTalkAttr;
   memset(&stAiVqeTalkAttr, 0, sizeof(AI_TALKVQE_CONFIG_S));
16
    stAiVqeTalkAttr.s32WorkSampleRate = 16000;
17
18
    stAiVqeTalkAttr.s32FrameSample = 320;
    stAiVqeTalkAttr.aParamFilePath =
19
    "/usr/share/rkap aec/para/16k/RKAP AecPara.bin";
    stAiVqeTalkAttr.u32OpenMask = AI TALKVQE MASK AEC | AI TALKVQE MASK ANR |
    AI TALKVQE MASK AGC;
    RK MPI AI SetTalkVqeAttr(mpp chn ai.s32ChnId, &stAiVqeTalkAttr);
    RK_MPI_AI_EnableVqe(mpp_chn_ai.s32ChnId);
24
  // VQE Disable
25 RK MPI AI DisableVqe(mpp chn ai.s32ChnId);
26 // AI Disable
27 RK_MPI_AI_DisableChn(mpp_chn_ai.s32ChnId);
```

### **10.3.2 AENC**

The sample code for initialization and de-initialization is as follows:

```
mpp_chn_aenc.enModId = RK_ID_AENC;
mpp_chn_aenc.s32ChnId = 0;

AENC_CHN_ATTR_S aenc_attr;
aenc_attr.enCodecType = RK_CODEC_TYPE_AAC;
aenc_attr.u32Bitrate = 64000;
aenc_attr.u32Quality = 1;
aenc_attr.stAencAAC.u32Channels = 1;
aenc_attr.stAencAAC.u32SampleRate = 16000;
// AENC init
RK_MPI_AENC_CreateChn(mpp_chn_aenc.s32ChnId, &aenc_attr);
// AENC deinit
RK_MPI_AENC_DestroyChn(mpp_chn_aenc.s32ChnId);
```

Use RK MPI SYS Bind(&mpp chn ai, &mpp chn aenc) for binding.

When de-initializing, RK\_MPI\_SYS\_UnBind(&mpp\_chn\_ai, &mpp\_chn\_aenc) is required first.

#### 10.3.3 ADEC

The sample code for initialization and de-initialization is as follows:

```
mpp_chn_adec.enModId = RK_ID_ADEC;
mpp_chn_adec.s32ChnId = 0;
ADEC_CHN_ATTR_S stAdecAttr;
stAdecAttr.enCodecType = RK_CODEC_TYPE_AAC;
if (stAdecAttr.enCodecType == G711A) {
    stAdecAttr.stAdecG711A.u32Channels = 1;
    stAdecAttr.stAdecG711A.u32SampleRate = 16000;
}

// ADEC init
RK_MPI_ADEC_CreateChn(mpp_chn_adec.s32ChnId, &stAdecAttr);

// ADEC deinit
RK_MPI_ADEC_DestroyChn(mpp_chn_adec.s32ChnId);
```

### 10.3.4 AO

The sample code for initialization and de-initialization is as follows:

```
mpp_chn_ao.enModId = RK_ID_AO;
mpp_chn_ao.s32ChnId = 0;
AO_CHN_ATTR_S stAoAttr;
stAoAttr.u32Channels = 1;
stAoAttr.u32SampleRate = 16000;
stAoAttr.u32NbSamples = 1024;
stAoAttr.pcAudioNode = "default";
stAoAttr.enSampleFormat = RK_SAMPLE_FMT_S16;
stAoAttr.u32NbSamples = 1024;
// AO init
RK_MPI_AO_SetChnAttr(mpp_chn_ao.s32ChnId, &stAoAttr);
RK_MPI_AO_EnableChn(mpp_chn_ao.s32ChnId);
```

```
14  // AO deinit
15  RK_MPI_AO_DisableChn(mpp_chn_ao.s32ChnId);
```

 $Use\ RK\_MPI\_SYS\_Bind(\&mpp\_chn\_adec, \&mpp\_chn\_ao)\ for\ binding.$ 

When de-initializing, RK\_MPI\_SYS\_UnBind(&mpp\_chn\_adec, &mpp\_chn\_ao) is required first.