#### Redux

"Redux is a predictable state container for JavaScript apps"

It is for JavaScript apps
It is a state container
It is predictable

## Redux is for JavaScript applications

Redux is not tied to React

Can be used with React, Angular, Vue or even vanilla JavaScript Redux is a library for JavaScript applications

## Redux is a state container

Redux stores the state of your application

Consider a React app - state of a component

State of an app is the state represented by all the individual components of that app Redux will store and manage the application state

# state = { username: '', password: '', submitting: false }

```
UserListComponent

state = {
  users: [ ]
}
```

```
Application

state = {
  isUserLoggedIn: true,
  username: 'Vishwas',
  profileUrl: '',
  onlineUsers: [],
  isModalOpened: false
}
```

## Redux is predictable

Predictable in what way?

Redux is a state container

The state of the application can change

Ex: todo list app – item (pending) → item (completed)

In redux, all state transitions are explicit and it is possible to keep track of them

The changes to your application's state become predictable

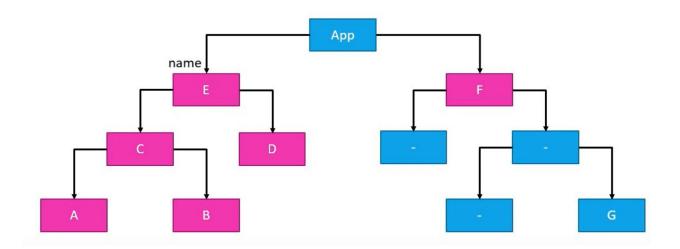
#### React + Redux?

Why would we want to use redux in a react application?

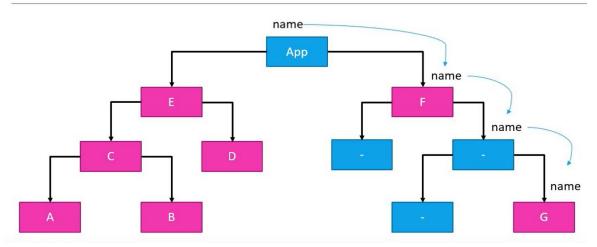
Components in React have their own state

Why do we need another tool to help manage that state?

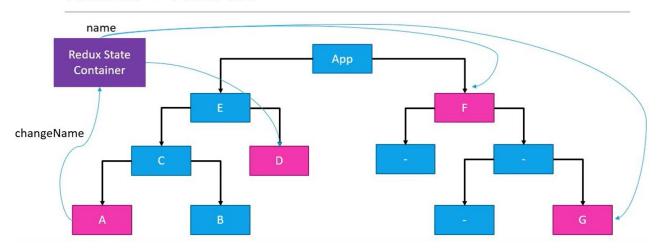
## State in a React App



## State in a React App



#### React + Redux



# Do we really have a problem?

React context – Prevents prop drilling useContext + useReducer ?

#### React-Redux

#### React-Redux is the official Redux UI binding library for React



## Example of Redux + Reaxt (cake shop)

# Three Core Concepts

#### **Cake Shop**

#### **Entities** Activities

Shop – Stores cakes on a shelf Shopkeeper – At the front of the store Customer – At the store entrance Customer – Buy a cake
Shopkeeper – Remove a cake from the shelf
– Receipt to keep track

Cake Shop Scenario	Redux	Purpose
Shop	Store	Holds the state of your application
Intention to BUY_CAKE	Action	Describes what happened
Shopkeeper	Reducer	Ties the store and actions together

A **store** that holds the state of your application.

An action that describes the changes in the state of the application.

A reducer which actually carries out the state transition depending on the action.

## Three Principles

#### **First Principle**

"The state of your whole application is stored in an object tree within a single store"

Maintain our application state in a single object which would be managed by the Redux store

#### Cake Shop -

```
Let's assume we are tracking the number of cakes on the shelf {
   numberOfCakes: 10
}
```

#### Second Principle

"The only way to change the state is to emit an action, an object describing what happened"

To update the state of your app, you need to let Redux know about that with an action Not allowed to directly update the state object

#### Cake Shop

```
Let the shopkeeper know about our action — BUY_CAKE {
   type: BUY_CAKE }
```

#### **Third Principle**

"To specify how the state tree is transformed by actions, you write pure reducers"

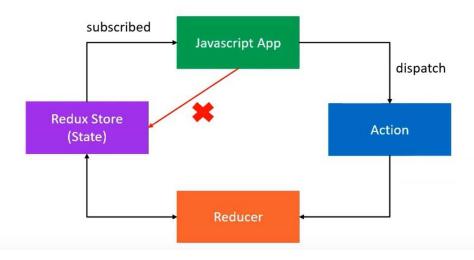
Reducer - (previousState, action) => newState

#### Cake Shop

Reducer is the shopkeeper

```
const reducer = (state, action) ⇒ {
   switch (action.type) {
    case BUY_CAKE: return {
       numOfCakes: state.numOfCakes - 1
    }
}
```

## Three Principles Overview



#### **Actions**

The only way your application can interact with the store

Carry some information from your app to the redux store

Plain JavaScript objects

Have a 'type' property that indicates the type of action being performed

The 'type' property is typically defined as string constants

#### Reducers

Specify how the app's state changes in response to actions sent to the store

Function that accepts state and action as arguements, and returns the next state of the application

(previousState, action) => newState

## Redux Store

One store for the entire application

Responsibilities -

- Holds application state
- Allows access to state via getState()
- Allows state to be updated via dispatch(action)
- Registers listeners via subscribe(listener)
- > Handles unregistering of listeners via the function returned by subscribe(listener)

## Example of Redux + Reaxt (cakes & iceCreams)

## Cakes & Ice Creams!

Cake shop

Cakes stored on the shelf

Shopkeeper to handle BUY\_CAKE from customer

Sell ice creams!

Ice Creams stored in the freezer

New shopkeeper to handle BUY\_ICECREAM from customer

## Middleware

Is the suggested way to extend Redux with custom functionality

Provides a third-party extension point between dispatching an action, and the moment it reaches the reducer

Use middleware for logging, crash reporting, performing asynchronous tasks etc

#### **Actions**

#### **Synchronous Actions**

As soon as an action was dispatched, the state was immediately updated.

If you dispatch the BUY\_CAKE action, the numOfCakes was right away decremented by 1. Same with BUY\_ICECREAM action as well.

#### **Async Actions**

Asynchronous API calls to fetch data from an end point and use that data in your application.

# Our Application

Fetches a list of users from an API end point and stores it in the redux store.

State?

Actions?

Reducer?

## State

```
state = {
  loading: true,
  data: [],
  error: ''
}

loading - Display a loading spinner in your component
  data - List of users
  error - Display error to the user
```

## **Actions**

FETCH\_USERS\_REQUEST — Fetch list of users

FETCH\_USERS\_SUCCESS — Fetched successfully

FETCH\_USERS\_FAILURE — Error fetching the data

# Reducers

case: FETCH\_USERS\_REQUEST

loading: true

case: FETCH USERS SUCCESS

loading: false

users: data (from API)

case: FETCH\_USERS\_FAILURE

loading: false

error: error (from API)

# Async action creators

#### <u>axios</u>

Requests to an API end point

#### redux-thunk

Define async action creators

Middleware

#### React Redux + Hooks

React Redux pattern

Action creators, reducers, provide the store and connect the components.

Components can access state and dispatch actions

React Hooks

React Redux v7.1

Subscribe to store and dispatch actions without connect()

#### **Actions**

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## **Actions**

```
FETCH_USERS_REQUEST — Fetch list of users

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```

# Reducers

```
case: FETCH_USERS_REQUEST loading: true

case: FETCH_USERS_SUCCESS loading: false users: data ( from API )

case: FETCH_USERS_FAILURE loading: false error: error ( from API )
```

## Summary

React is a library used to build user interfaces

Redux is a library for managing state in a predictable way in JavaScript applications

React-redux is a library that provides bindings to use React and Redux together in an application

NOTE: You can find code for above example in my github page. You can clone and use it.

Happy coding!

Link: <a href="https://github.com/mamokebe/ReactReduxPractice.git">https://github.com/mamokebe/ReactReduxPractice.git</a>