

## Learn Redux

```
import { createStore } from "redux";
```

```
// Action creators
```

```
const increment = () => {  
  return {  
    type: 'INCREMENT',  
  };  
};
```

```
const decrement = () => {  
  return {  
    type: 'DECREMENT',  
  };  
};
```

```
// Reducer
```

```
const counter = (state = 0, action) => {  
  switch (action.type) {  
    case 'INCREMENT':  
      return state + 1;  
    case 'DECREMENT':  
      return state - 1;  
    default:  
      return state;  
  }  
};
```

```
// Store
```

```
const store = createStore(counter);
```

```
store.subscribe(()=>{  
  console.log(store.getState());  
})
```

```
//dispatch
```

```
store.dispatch(increment());
```

## Step By Step Process

Redux can be divided into 4 main simple steps

1. Action => These are functions that assign a type and payload to the reducer. They tell the reducer what they want to do

```
export const increaseByNumber = (number) => {  
  return {  
    type: "increaseByNumber",  
    payload: number  
  }  
}
```

2. Reducers => They perform the actual function. If an action is [Hungry], then the Reducer will be [Eating]

```
const counterReducer = (state=0, action) => {
```

```
  switch(action.type){  
    case "INCREMENT":  
      return state+1;  
    case "DECREMENT":  
      return state-1;
```

```
    case "increaseByNumber":  
      return state + action.payload  
    default:  
      return state  
  }
```

```
}
```

```
export default counterReducer;
```

3. Store => They store the reducer as a global state so that any component can access it and use it

```
const store = createStore(counter);
```

4. Dispatch => This will push the action to the reducer  
store.dispatch(increment());

## PROJECT

### **index.js (This is the root file) [This is where i will create the store]**

```
import React from 'react';
import ReactDOM from 'react-dom/client';
import './index.css';
import App from './App';
import reportWebVitals from './reportWebVitals';
import {createStore, combineReducers} from "redux"
import combinder from './reducers/Combiner';
import { composeWithDevTools } from 'redux-devtools-extension';
import { Provider } from 'react-redux';
```

```
const myStore = createStore(
  combinder,
  composeWithDevTools()
);
```

```
const root = ReactDOM.createRoot(document.getElementById('root'));
root.render(
  <React.StrictMode>
    <Provider store={myStore}>
      <App />
    </Provider>

  </React.StrictMode>
);
reportWebVitals();
```

### **Create 2 folders Reducers and Actions**

In the **Reducers folder**, create three javascript

#### **counter.js**

```
const counterReducer = (state=0, action) =>{

  switch(action.type){
    case "INCREMENT":
      return state+1;
    case "DECREMENT":
      return state-1;

    case "increaseByNumber":
      return state + action.payload
```

```
default:
  return state
}

}

export default counterReducer;
```

### isLogged.js

```
const loggedReducer = (state=false, action) =>{

  switch(action.type){
    case "SIGN_IN":
      return !state;
    default:
      return state
  }
}

export default loggedReducer;
```

### Combiner.js

```
import counterReducer from "./counter";
import loggedReducer from "./isLogged";
import {combineReducers} from "redux"

const combinder = combineReducers({
  counter: counterReducer,
  isLogged: loggedReducer
})

export default combinder;
```

### In Action Folder, create allAction.js

```
export const increment = ()=>{
  return {
    type: "INCREMENT"
  }
}

export const decreament = ()=>{
  return {
    type: "DECREMENT"
  }
}

export const increaseByNumber = (number)=>{
  return {
    type: "increaseByNumber",
```

```
payload: number
}
}
```

```
export const Login = ()=>{
  return{
    type:"SIGN_IN"
  }
}
```

## In the App.js implement the state

```
import React from 'react'
import { useSelector,useDispatch } from 'react-redux'
import { increament,decreament,increaseByNumber, Login } from
'./actions/allActions'

const App = () => {
  // counter is defined as an object in the combinder.js
  //It is a key that gives access to the counterReducer functionality
  // The useSelector is calling the state defined here <Provider store={myStore}>
  //In actual sense, the state goes into the store=> through the myStore =>
  combinder => counter

  const counter = useSelector(state=>state.counter)
  const auth = useSelector(state=>state.isLogged)
  const dispatch = useDispatch()

  return (
    <div>
      <h2>Counter {counter} </h2>

      <button onClick={()=>{
        dispatch(increament())
      }}>+</button>

      <button onClick={()=>{
        dispatch(decreament())
      }}>-</button>

      <button onClick={()=>{
        dispatch(increaseByNumber(5))
      }}>+5</button>

      <button onClick={()=>{
        dispatch(increaseByNumber(99))
      }}>+99</button>
      {
        auth?(
          <>
```

```
<h3>Secret Info I Should not see</h3>
</>):( <>
<h3>Login first to see</h3>
</>)
}
<button onClick={()=>{
  dispatch(Login())
}}>Login</button>
</div>

)
}
```

```
export default App
```