Solomon

Software Engineer | Founder | Content Creator

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Summary

I am a self-taught software engineer with a passion for entrepreneurship that dates back to my high school days where I developed my first technical product. The skills I learned while building this product got me hired as a software engineer right after high school despite not having a CS degree or Bootcamp cert. My unorthodox journey inspired me to start Icodestuff where I have amassed 1.03K YouTube subs and over 140K views covering a variety of topics such as React, Typescript, Laravel, GraphQL and more! I am looking to join a company with an ambitious & impactful mission.

Experience

GoodRun – Product Engineer

March 2022 - Present

New York, New York, United States

GoodRun is a bootstrapped startup that allows basketball players to seamlessly rent court space and find pickup games in their vicinity. As the tech lead, I am responsible for building and maintaining the application using **React** / **Typescript** for the frontend and **Laravel** / **PHP** for the backend. We currently run 2 **AWS EC2** servers to support our 10,000 monthly active users who help us generate around **$8,000-$9,000** in MRR.

Nerdery – Software Engineer

November 2019 - Present

My role at Nerdery can be split into two parts: **PetFinder** & **AllState Identity Protection**.

Petfinder: I was originally hired at Nerdery as a backend engineer where I helped support the Petfinder website. My day to day included refactoring the Symfony PHP backend to optimize backend response times by replacing obsolete packages and cleaning up code. As time progressed, I slowly morphed into a full stack developer where I eventually helped lead the charge on building a new frontend feature for pet owners within NextJS. I ended up leaving this project about 18 months into my tenure at Nerdery. **AllState Identity Protection**: I was onboarded as a staff aug to help lead a frontend initiative with our client AllState who was looking to build a new automated spam call blocker where I built a frontend dashboard to allow customers to add / remove their phone numbers within our system. I built the dashboard using React & Redux while connecting to the backend via GraphQL. As of today, I continue to maintain this dashboard with the help of a couple other frontend developers.

Icodestuff – Developer Advocate

May 2018 - Present

I create coding content for Icodestuff where I have amassed **1.03K** YouTube subs and over **140K** views covering a variety of topics such as React, Typescript, Laravel, GraphQL and more! https://www.youtube.com/c/Icodestuff

Gigwerk – Lead Engineer

March 2018 - December 2020

Minneapolis, Minnesota, United States

Gigwerk, formerly known as FAVR, was a B2B startup that supplied field service businesses with gig workers and gig workers with jobs. I helped build the codebase alongside my co-founder where we used a **Laravel** 6 API as our backend and multiple frontends including an Angular Dashboard for business owners to manage their workforce and an Ionic 4 app for job seekers to find gigs near them. I was primarily responsible for building the backend while my co-founder help build the frontend, though I did cross-domains often.

Guns.com – Software Engineer

July 2018 - June 2019

Burnsville, Minnesota

I was hired to Guns.com to help integrate multiple Point of Sale API's such as NCRCounterPoint and Quickbooks POS. I primarily worked with Laravel 5 and slowly became responsible for writing & maintaining the CI / CD process using Jenkins.

Solken Technology LLC – Owner

January 2018 - September 2019

I started Solken Technologies during my senior year of high school where I helped local mom & pop shops build a digital presence using WordPress & Shopify. As time progressed, I helped local companies build full-stack applications using Laravel (PHP). Noteworthy clients: Macken Funeral Home, Land-O-Dreams, Popus Gourmet Popcorn

Elite Custom Solutions - Business intern

January 2018 - May 2018

Rochester, Minnesota

Apart of my high school internship program, I worked under Samuel Prabhakar, the CEO of Elite Custom Solutions. In this program, I learned what it takes to start and operate a company. At Elite Custom Solutions, I learned the importance of product market fit, market research, financial models, crafting pitch decks and more.

AREA 10 LABS - Software intern

October 2017 - May 2018

Rochester, Minnesota

Apart of my high school internship program, I worked at Area 10 Labs under the principal engineer where I learned a multitude of skills such as VR Software, Web Development and CAD Design. Apart of the program, I was supposed to build a product which eventually became my first startup FAVR.

Education

John Marshall Senior High School

2014 - 2018

High School, Honors/Regents High School/Secondary DiplomaProgram

Skills

React, TypeScript, PHP, NextJS, Laravel, Symfony, Javascript, Angular, React Native, VueJS, GraphQL, AWS

Languages

English