

# Passwall



30'



3 turns



Passwall creates a passage through wooden, plaster, or stone walls, but not through metal or other harder materials. The passage is up to 10' + 10' per three caster levels above 9th deep. If the wall's thickness is more than the depth of the passage created, then a single passwall simply makes a niche or short tunnel. When passwall ends, creatures within the passage are ejected out the nearest exit.



BF 27

