

# Telekinesis



self



3 turns



Move objects or creatures by concentration alone (save vs. Death Ray). An object weighing no more than 50 pounds per caster level can be moved up to 20' per round. In order to use this power, the caster must concentrate and may not run, attack, or cast spells. If concentration is lost, the power may be used again on the next round, but the subject of the effect is allowed a new saving throw.



BF 33

