

# Dispel Magic



120'



instantaneous



End ongoing spells that have been cast on a creature or object, or end ongoing spells within a 20' cube. Spell effects created by higher level casters might not be canceled; there is a 5% chance the dispel magic will fail for each level the spell effect exceeds the caster level.

Some effects cannot be ended by dispel magic; including any curse and effects of cursed items.



BF 20

