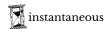
Teleport







Instantly transport the caster to a designated destination, up to 100 miles per caster level away. Interplanar travel is not possible. The caster can bring along objects or creatures (save vs. Spells), not to exceed 300 pounds plus 100 pounds per level above 10th. The caster must be in contact with all objects and/or creatures to be transported.

The caster must have some idea of the location and layout of the destination. Roll d% and consult the table in the core rules to determine the outcome.





