

# Detect Magic



60'



2 turns



The caster is able to detect enchanted or enspelled objects or creatures within range by sight, seeing them surrounded by a pale glowing light. Only the caster sees the glow.

Invisible creatures or objects are not detected by this spell, but the emanations of the invisibility magic will be seen as an amorphous glowing fog, possibly allowing the caster to attack the invisible creature at an attack penalty of only -2.



BF 20

