

# Lightning Bolt



50'+10'/level



instantaneous



Releases a powerful stroke of electrical energy dealing 1d6 electricity damage per caster level (save vs. Spells for half) to each creature within its area. The bolt begins at the caster's fingertips and extends to the range given. The caster may choose to limit the range of the spell, but the minimum range is 60'. The lightning bolt passes through an area 5' wide, arcing and jumping. It sets fire to combustibles and damages objects in its path.



BF 25

