

# Invisibility



touch



special



The target becomes invisible, including any gear carried.

Items dropped or put down by an invisible creature become visible; items picked up disappear if tucked into the clothing or pouches worn by the creature. Light never becomes invisible, although a source of light can become so. Any part of an item that the target carries but that extends more than 10' from it becomes visible.

The spell ends if the subject attacks any creature or casts any spell. The spell lasts at most 24 hours.



BF 24

