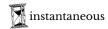
Remode Eurse*





Removes all curses on an object or a creature. Does not remove the curse from a shield, weapon, or suit of armor.

Reversed, allows the caster to place a curse on the target (save vs. Spells). Choose one of the following effects: -4 decrease to an ability score (minimum 1), -4 penalty on attack rolls and saves, 50% chance to be unable to act each round of combat.





