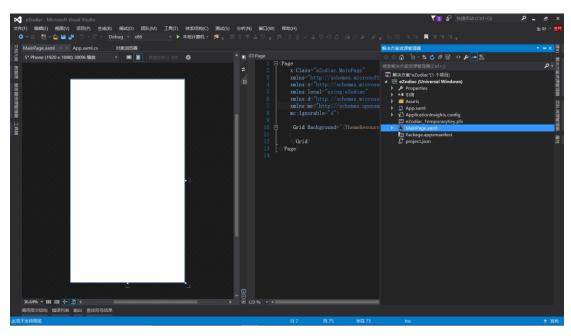
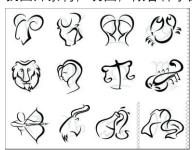
得知比赛信息,开始计划,准备编写天气查询软件,取名易星运 (eZodiac),上网取得 API,新建项目,设计界面。



4.20

找图片素材, 切图, 做各种小图片、图标。





设置背景图片与半透明化 Grid

添加汉堡菜单

```
(Grid Background="White" Opacity="0.15")
(Grid)
         ●一又堡菜单隐藏时按钮——
《StackPanel Background="#2b2b2b" Width="50" HorizontalAlignment="Left".
                   单展开时按钮·
          SplitView x:Name="mySplit" DisplayMode="CompactOverlay" CompactPaneLength="0" OpenPaneLength="150" IsPaneOpen="False" >
                     itView x.Name = myspirit Displaymons
(SplitView.Pane )
(StackPanel Background="#2b2b2b")
(StackPanel Background="#2b2b2b")
(Button Background="#0063b1" Click="Button_Click" VerticalAlignment="Top" Width="149" Height="50" Foreground="Azure" FontWeight="Bold")
(Grid Width="149")
(Grid Width="149")
                                                            <ColumnDefinition/>
</Grid. ColumnDefinitions>
                                                            ></TextBlock
                                        (Button)
                                       Grid. ColumnDefinitions
                                                              《TextBlock FontFamily= Segoe MDL2 Assets Text= 後来おりに、Margin= 5,0,0,0 VerticalAlignment= Center メンクロット (TextBlock FontSize= 18 FontWeight= Light FontFamily= Microsoft YaHei UI Grid. Column= 1 学生に前分 / TextBlock / TextBl
                                                   (Grid)
                                       (Grid)
                                                              Grid.ColumnDefinitions>

ColumnDefinition Width="50"/
                                                                     <ColumnDefinition</pre>
                                                            《Grid. ColumnDefinitions》
《TextBlock FontFamily="Segoe MDL2 Assets" Text="" Margin="5,0,0,0" VerticalAlignment="Center"></TextBlock
《TextBlock FontSize="18" FontWeight="Light" FontFamily="Microsoft YaHei UI" Grid.Column="1">运势查询《TextBlock》
                                          /Button
                               (StackPanel)

<
```

主页面添加 frame 用于导航新添加三个的页面

```
《Button Click="FButton_Click" FontFamily="Segoe MDL2 Asse
《Button Click="SButton_Click" FontFamily="Segoe MDL2 Asse
《/StackPanel》
《!--页面框架--》
《Frame x:Name="ContentFrame" Margin="50,0,0,0,0">《/Frame》
《!--汉堡菜单展开时按钮--》
《SplitView x:Name="mySplit" DisplayMode="CompactOverlay" CompactOverlay" CompactOverlay CompactOverlay
```

实现各个按钮转跳页面功能

实现 frame 默认为欢迎页

```
//默认展示欢迎页
1 个引用
protected override void OnNavigatedTo(NavigationEventArgs e)
{
    if (e. NavigationMode == NavigationMode. New)
    {
        ContentFrame. Navigate(typeof(WelcomePage));
    }
    base. OnNavigatedTo(e);
}
//展开与合上汉堡菜单
2 个引用
```

4.22-4.23

=_=||休整预习高数,准备期中考

4.24

增加系统返回键,用于回退窗口,实现回退功能并增加逻辑判断,若为首页则返回键不出现

```
public sealed partial class MainPage : Page {
    int count = 0;//计数
    0 个引用
    public MainPage()
    {
```

```
// 导航至介绍页
2 个引用
private void FButton_Click(object sender, RoutedEventArgs e)
{
    ContentFrame. Navigate(typeof(InformationPage));
    if (mySplit. IsPaneOpen = true)
        mySplit. IsPaneOpen = larSplit. IsPaneOpen;
        SystemNavigationManager. GetForCurrentView(). AppViewBackButtonVisibility = AppViewBackButtonVisibility. Visible://按下按钮出现系统返回键
    count += 1;//按下按钮计数全1
} // 导航至查询页
2 个引用
private void SButton_Click(object sender, RoutedEventArgs e)
{
    ContentFrame. Navigate(typeof(DetailFage));
    if (mySplit. IsPaneOpen = true)
        mySplit. IsPaneOpen = true)
        mySplit. IsPaneOpen = larSplit. IsPaneOpen;
        SystemNavigationManager. GetForCurrentView(). AppViewBackButtonVisibility = AppViewBackButtonVisibility. Visible://按下按钮出现系统返回键
    count += 1;//按下按钮出现系统返回键
    count += 1;//按下按钮出现系统返回键
```

```
SystemNavigationManager. GetForCurrentView() - AppViewBackButtonVisibility = AppViewBackButtonVisibility. Visible; //按下按钮出
count += 1; //按下按钮计数+1
}
1 个引用
private void View_BackRequested(object sender, BackRequestedEventArgs e)
{
    if (ContentFrame = mull)
        return;
    if (ContentFrame. CanGoBack)
    {
        e. Handled = true;
        ContentFrame. CoBack(); // 英國上一个界面
        count -= 1; //按下返回键后计数-1
        if (count = 0) //判断是否回到音页
        SystemNavigationManager. GetForCurrentView(). AppViewBackButtonVisibility = AppViewBackButtonVisibility. Collapsed;
}
```

注释掉上个返回键方案,改为返回主页按钮

```
//导脉 至首页
1 个引用
private void Home_Click(object sender, RoutedBventArgs e)
{
ContentFrame.Navigate(typeof(WelcomePage));
if (mySplit.lsPaneOpen = true)
mySplit.lsPaneOpen = true)

/*/A用的返回键功能
private void View_BackRequested(object sender, BackRequestedEventArgs e)

if (ContentFrame = mull)
return,
if (ContentFrame.CanGoBack)

a. Handlad = true:
ContentFrame.GoBack()://返回上一个界面
count = 1://按下返回键后计数-1
if (count = 0)//判断是否回到首页
SystemNavigationManager.GetForCurrentView().AppViewBackButtonVisibility = AppViewBackButtonVisibility.Collapsed;

*/
```

将星座信息写到类里。。。

4.27-4.28

写星座介绍界面布局, 书签式(可能文字布局不是很好看-_-||)数据用上了前一天写的类。。。 实例化后绑定

```
Tatilish for "See | Barrier | Programs | Section | Sect
```

4.29-4.30

对前面一个页面添加注释

```
</fr>
</ri>

</
```

开始写查询页, 首先是自适应布局

```
(VisualStateManager.VisualStateGroups)
(VisualStateGroup x:Name="VisualStateGroup">
                         (VisualState x:Name="VisualState000")
                              (VisualState.Setters)
                                   Setter Target="kind. (Grid. Row)" Value="1" />
                                   Setter Target="kind. (Grid. Column)" Value="2"
                                   Setter Target="kind.Margin" Value="0, 10, 0, 0"
                                   Setter Target="search. (Grid. Row)" Value="2"
                                   Setter Target="search. (Grid. Column)" Value="2
                                   Setter Target="search.Margin" Value="0, 10, 0, 0
                                   Setter Target="one.Width" Value="0"
                                    Setter Target="two.Width" Value="*" />
Setter Target="three.Width" Value="0" />
                               /VisualState.Setters>
                         </VisualState>
                         (VisualState x:Name="VisualState700">
                               (VisualState.Setters)
                                   Setter Target="kind. (Grid. Row)" Value="0" />
Setter Target="kind. (Grid. Column)" Value="3"
Setter Target="kind. Margin" Value="10, 40, 0, 0"
Setter Target="search. (Grid. Row)" Value="0" //
"""
                                   Setter Target="search. (Grid. Column)" Value="4
<Setter Target="search. Margin" Value="10, 40, 0,</pre>
                                   Setter Target="one.Width" Value="*" />
<Setter Target="two.Width" Value="700" />
                                   Setter Target="three.Width" Value="*" />
                               /VisualState.Setters
                          /VisualState
                   (/VisualStateGroup)
               VisualStateManager.VisualStateGroups
```

后台代码实现自适应

```
1 个引用
public DetailPage()
{
    this. InitializeComponent();
    //自适应布局,以700为界线
    this. SizeChanged += (s, e) =>
    {
        var state = "VisualState000";
        if (e. NewSize. Width > 700)
        {
            state = "VisualState700";
        }
        VisualStateManager. GoToState(this, state, true);
};
```

添加选择器和查询按钮

```
Grid.RowDefinitions
《ComboBoxItem》金牛座(4.20~5.20)〈/ComboBoxItem〉
   《ComboBoxItem》双子座(5.21~6.21)〈/ComboBoxItem〉
《ComboBoxItem〉巨蟹座(6.22~7.22)〈/ComboBoxItem〉
《ComboBoxItem〉狮子座(7.23~8.22)〈/ComboBoxItem〉
   《ComboBoxItem》处女座(8.23~9.22)〈/ComboBoxItem》
   《ComboBoxItem》天秤座(9.23~10.23)《/ComboBoxItem》
    《ComboBoxItem》天蝎座(10.24~11.22)〈/ComboBoxItem
   〈ComboBoxItem〉射手座(11.23~12.21)〈/ComboBoxItem〉
   《ComboBoxItem》摩羯座(12.22~1.19)〈/ComboBoxItem〉
   《ComboBoxItem》水瓶座(1.20~2.18)《/ComboBoxItem》
《ComboBoxItem》双鱼座(2.19~3.20)《/ComboBoxItem》
/ComboBox
ComboBox Name="kind" Grid.Column="3" PlaceholderText="请选择查询类型" Visibility="Visib
   《ComboBoxItem》今日运势《/ComboBoxItem》
   《ComboBoxItem》明日运势</ComboBoxItem》
    《ComboBoxItem》本周运势</ComboBoxItem》
   《ComboBoxItem》下周运势《/ComboBoxItem》
    (ComboBoxItem)本月运势</ComboBoxItem
/ComboBox
Button Name="search" Height="{Binding ActualHeight, ElementName=kind}" Grid. Column="4" C
```

写背景占位图,报错提示框和每个模块

```
Grid Grid. Column="1" Grid. Row="1" Margin="20" >

(!一背景占位图-->

FontIcon FontFamily="Segoe MDL2 Assets" Glyph="&#xElA3;" Foreground="#17D1C4" FontSize="20" >

(!一报错提示框-->

(TextBlock TextWrapping="Wrap" Name="aaa" Foreground="Azure" HorizontalAlignment="Center">

(StackPanel)

(!一每一格同样的布局模板-->

(Grid Name="All" Margin="5" Visibility="Collapsed" >

(Grid Background="#FFD801" Opacity="0.45"></Grid>

(TextBlock Name="textAll" Margin="5" TextWrapping="Wrap" Foreground="Azure"></TextIcology

(Grid Name="Color" Margin="5" Visibility="Collapsed">

(Grid Name="Color" Margin="5" Visibility="Collapsed">

(Grid Name="Color" Margin="5" TextWrapping="Wrap" Foreground="Azure"></TextIcology

(Grid Name="Color" Margin="5" Visibility="Collapsed">

(Grid Name="Number" Margin="5" Visibility="Collapsed")

(Grid Name="Number" Margin="5" Visibility="Collapsed")
```

```
1 个引用
         private void Button Click (object sender, RoutedEventArgs e)
             //处理选择器获取的值
             switch (yours. SelectedIndex)
                 case 0: name = "白羊座"; break;
                 case 1: name = "金牛座"; break;
                 case 2: name = "双子座"; break;
                 case 3: name = "巨蟹座"; break; case 4: name = "狮子座"; break;
                 case 5: name = "处女座"; break;
                 case 6: name = "天秤座"; break;
                 case 7: name = "天蝎座"; break;
                 case 8: name = "射手座"; break;
                 case 9: name = "摩羯座"; break;
                 case 10: name = "水瓶座"; break;
                 case 11: name = "双鱼座"; break;
                 default: name = null; break;
Q
             switch (kind. SelectedIndex)
                 case 0: type = "today"; break;
                 case 1: type = "tomorrow"; break;
                 case 2: type = "week"; break;
                 case 3: type = "nextweek"; break;
                 case 4: type = "month"; break;
                 default: type = null; break;
             //判断是否完全选择
             if (name != null && type != null)
                 Search Click();
```

网络请求,对获取到的 json 反序列化,分配字符串

处理字符串格式

```
work - resultt work J. 105tring();
//对返回的字符串进行格式处理
if (all. Index0f("\rdot{r}\n") != -1)
all = all.Replace("\r'\r', string.Empty);
if (color.IndexOf("\r'\r')!= -1)
    color = color. Replace("\r\n", string. Empty);
if (number. IndexOf("\r\n") != -1)
    number = number. Replace("\r\n", string. Empty);
if (QFriend. IndexOf("\r") != -1)
    QFriend = QFriend. Replace ("\r\n", string. Empty);
if (health. IndexOf("\r") != -1)
    health = health. Replace ("\r", string. Empty);
if (love. Index0f("\r^n") != -1)
    love = love. Replace("\rdown", string. Empty);
if (money. IndexOf("\r") != -1)
    money = money. Replace("\r, string. Empty);
if (work. Index0f("\r") != -1)
    work = work. Replace ("\r", string. Empty);
if (summary. Index0f("\r") != -1)
    summary = summary. Replace("\r", string. Empty);
if (health.IndexOf("马子晴") != -1)
    health = health. Replace("作者: 马子晴", string. Empty);
if (health. IndexOf("健康: ") != -1)
    health = health.Replace("健康: ", string.Empty);
if (love. IndexOf("恋情: ") != -1)
love = love. Replace("恋情: ", string. Empty);
if (money. IndexOf("财运: ") != -1)
    money = money. Replace("财运: ", string. Empty);
if (work.IndexOf("工作: ") != -1)
work = work.Replace("工作: ", string.Empty);
```

判断是否显示模块

异步, 获取 json

5.1 劳动节快乐 o(^▽^)o

添加空白页,参照前面的页面做相关信息

```
| Composition |
```

添加相关信息

```
Grid Grid. Row="1" | StackPanel Name="AboutStackPanel" Margin="15" | StackPanel Name="AboutStackPanel" Margin="15" | StackPanel x:Name="stackPanel" | Margin="0, 0, 0, 10" Text | TextBlock Name="AppTextBlock" Margin="0, 0, 0, 10" Text | TextBlock Text="Version 1.0" HorizontalAlignment="Compared to the stackPanel | StackPanel | StackPanel | Margin="0, 0, 0, 0, 20" Vertice | TextBlock Text="* 光电工程学院 叶舟" FontSize="18" Foreground="#3" | TextBlock Text="2015210753" FontSize="18" Foreground="#4" | TextBlock Text="Copyright © 2016 All Right Reserved" Foreground="#4" | StackPanel | StackPanel | StackPanel | TextBlock Text="Copyright © 2016 All Right Reserved" Foreground="#4" | StackPanel | StackPanel | TextBlock Text="Copyright © 2016 All Right Reserved" Foreground="#4" | StackPanel | TextBlock Text="Copyright © 2016 All Right Reserved" Foreground="#4" | StackPanel | TextBlock Text="Copyright © 2016 All Right Reserved" Foreground="#4" | StackPanel | TextBlock Text="Copyright © 2016 All Right Reserved" Foreground="#4" | StackPanel | TextBlock Text="Copyright © 2016 All Right Reserved" Foreground="#4" | TextBlock Text="Copyright © 2016 All Right Reserved" Foreground="#4" | TextBlock Text="Copyright © 2016 All Right Reserved" Foreground="#4" | TextBlock Text="Copyright © 2016 All Right Reserved" Foreground="#4" | TextBlock Text="Copyright © 2016 All Right Reserved" Foreground="#4" | TextBlock Text="Copyright © 2016 All Right Reserved" Foreground="#4" | TextBlock Text="Copyright © 2016 All Right Reserved" Foreground="#4" | TextBlock Text="Copyright © 2016 All Right Reserved" Foreground="#4" | TextBlock Text="Copyright © 2016 All Right Reserved" Foreground="#4" | TextBlock Text="Copyright © 2016 All Right Reserved" Foreground="#4" | TextBlock Text="Copyright © 2016 All Right Reserved" Foreground="#4" | TextBlock Text="Copyright © 2016 All Right Reserved" Foreground="#4" | TextBlock Text="Copyright © 2016 All Right Reserved" Foreground="#4" | TextBlock Text="Copyright © 2016 All Right Reserved" Foreground="#4" | TextBlock Te
```

添加自适应高度

```
(VisualStateManager.VisualStateGroups)
    (VisualState.Setters)
                Setter Target="AboutMyStackPanel.(UIElement.Visibility)" Value="Collapsed"/>
Setter Target="AboutStackPanel.(StackPanel.Orientation)" Value="Horizontal"/
                Setter Target="AboutStackPanel. (FrameworkElement. HorizontalAlignment)" Value="
                Setter Target="stackPanel. (FrameworkElement. VerticalAlignment)" Value="Center'
(Setter Target="stackPanel. (FrameworkElement. Margin)">
                    (Setter. Value)
                         Thickness>20, 0, 0, 0
Thickness>
                 (Setter)
                (Setter Target="AppTextBlock. (FrameworkElement.FontSize)" Value="23"/>
             VisualState.Setters
        (/VisualState)
        (VisualState x:Name="VisualState_002">
            /VisualState.Setters>
        /VisualState
        VisualState x:Name="VisualState_003">
            (VisualState.Setters)
                Setter Target="AboutMyStackPanel. (UIElement.Visibility)" Value="Visible"/>
             VisualState.Setters
        </VisualState>
    /VisualStateGroup
/VisualStateManager.VisualStateGroups
```

实现自适应

```
this. InitializeComponent();

//自适应高度

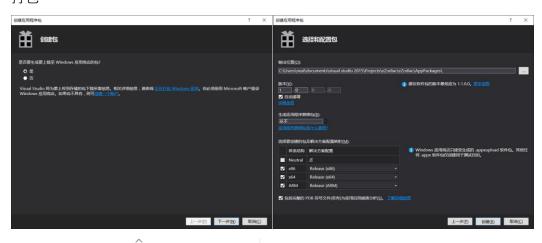
this. SizeChanged += (s, e) =>
{
    var state = "VisualState_001";
    if (e. NewSize. Height > 325)
        state = "VisualState_002";
    if (e. NewSize. Height > 400)
        state = "VisualState_003";
    VisualStateManager. GoToState(this, state, true);
};

};
```

自适应样式



打包



修改日期
2016/5/1 星期日 14:36
2016/5/1 星期日 14:35
2016/5/1 星期日 14:34
2016/5/1 星期日 14:36
2016/5/1 星期日 14:35
2016/5/1 星期日 14:34

申请域名



前端界面的编写啊,DNS 解析啊,配置虚拟主机啥的就不写了。。。 网址为 http://www.eZodiac.cf/或者 http://eZodiac.cf/

最后在关于页加上了网址, 重新打包了一遍



然后把代码传到 github,地址:https://github.com/nealbity/eZodiac.git

然后,准备打包提交啦~充实的五一节(/≧▽≦/)