Ahmed Chazbijewicz

About

Graduate software developer with a focus on C#, .NET, and SQL, dedicated to delivering exceptional results. Seeking to apply technical knowledge, creativity and problem-solving abilities to an experienced team. Strong foundation in full-stack development, including academic projects in Machine Learning and GameDev. Committed to continuous learning and growth in a progressive and innovative environment.

Education

Bydgoszcz, Poland

Politechnika Bydgoska

October 2019 – February 2023

- B.E. in Applied Computer Science. GPA: 4,5/5
- Extracurricular activities: Member of an UAV Club Design of autonomous long range UAVs.

Work Experience

SAP MM Consultant Internship

NEVEON Holding GmbH

Summer 2021

- Assisted senior SAP Consultant in daily tasks, including implementing new system features.
- Obtained practical SAP MM experience through collaboration with procurement, inventory, and finance teams to improve procurement processes.
- Joined warehouse staff training to understand SAP's impact on operational workflows.

Projects

Portfolio Website

- Engineered an ASP.NET Core 7 MVC website for an architecture firm, storing projects via PostgreSQL and Entity Framework while applying MVC architecture.
- Crafted an interactive and UX focused frontend using TypeScript, HTML, and CSS, encouraging user engagement, and facilitating effective communication through secure contact forms.

Student DBMS

- Developed a .NET app for student data management, utilizing C#, Windows Forms and SQL Server. Ensured projects success through effective communication with end user and organized implementation.
- Implemented data security measures with scheduled database backups and restore features. Built user-friendly Excel report generation using the Xceede library which reduced reporting times by 50%.

GeneticAI Unity Simulation

- Developed a Unity3D application showcasing **neural network** learning using genetic algorithms.
- Enhanced understanding of machine learning principles and ML algorithms through practical implementation.

Mobile Game - "Warp Jam"

- Led development of an innovative competetive 3D mobile arcade game for Android using **Unitv3D** and C#.
- Coordinated design and programming efforts, resulting in an intuitive interface/gameplay which improved the user experience and reduced barrier to entry for new players.

Skills and Technologies

- C# | ASP.NET MVC | .NET Core | C | Java | Python | SQL | HTML | TypeScript
- MSSQL | PostgreSQL | GitHub | Visual Studio | Windows Forms | Unity3D
- Backend | Full-Stack | Machine Learning | Game Dev
- English (CAE C1 Certificate) | Polish (Native)

I hereby give consent for my personal data included in the application to be processed for the purposes of the recruitment process in accordance with Art. 6 paragraph 1 letter a of the Regulation of the European Parliament and of the Council (EU) 2016/679 of 27 April 2016 on the protection of natural persons with regard to the processing of personal data and on the free movement of such data, and repealing Directive 95/46/EC (General Data Protection Regulation).