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- 1. In both cases, many-to-many communication is used, each processor has  $\frac{n}{p}$  tree nodes and D is the number of children per tree node (say).

(a) Sending size  $\leq \frac{n}{p}$  and receiving size  $\leq \frac{Dn}{p}$ . (b) Sending size  $\leq \frac{Dn}{p}$  and receiving size  $\leq \frac{n}{p}$ . Runtime: In each case,  $O(\tau log(p) + \mu \frac{n}{p} log(p))$  or  $O(\tau p + \mu \frac{n}{p})$ .

2. Like sorting n elements, this problem is analogous to one of size m\*p being arranged into p processors.

That should take a computation and communication time of  $T_{comp}(mp, p)$  and  $T_{comm}(mp, p)$  respectively.

3. For rank i of a processor, define the mapping function f(i) as follows:

$$f(i) = \begin{cases} 0 & i = 0\\ (f(i-1) + i(-1)^{i-1} + p) \mod p & \text{otherwise} \end{cases}$$

Here, 0 and 1 get mapped to 0 and 1 as we can see. For i > 2,

$$f(i) = (f(i-1) + i(-1)^{i-1} + p) \mod p.$$

$$f(i-1) = (f(i-2) + (i-1)(-1)^{i-2} + p) \mod p.$$

Adding the two above we get,

 $f(i) = (f(i-2) + (-1)^{i-1} + p) \mod p$ , which ensures the criteria mentioned in the problem (that is adjacent ranks are separated by  $\leq 2$  places). For example, let p = 8, then the f-sequence will look like 0, 1, 7, 2, 6, 3, 5, 4. This satisfies the condition mentioned in the problem.

- 4. The 3 dimensions will have 4, 4 and 3 bits respectively as  $2^4 * 2^4 * 2^3 = 2^{11} = 2048$ .
  - (a) binary(7,15,3) = (0111,1111,011). btog(0111,1111,011) = (0100,1000,010).decimal(01001000010) = 512 + 64 + 2 = 578.
  - (b) binary(877) = 1101101101 which can be split into dimensions as (0110, 1101, 101). gtob(0110, 1101, 101) = (0100, 1001, 110). decimal(0100, 1001, 110) = (4, 9, 6). Torus rank of processor 877 is (4, 9, 6).
- 5. We aim to find two processors that are connected in the tree topology may be assigned to processors in the target topology whose ranks differ in more than one bit position.

