



## **Homework # 5**

**01286131 Object-Oriented Programming  
Software Engineering Program,  
Department of Computer Engineering,  
School of Engineering, KMITL**

By

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## Object-Oriented Programming Homework #5 Feb 17<sup>th</sup>, 2023 User Defined Types

1. Write a class for representing a book information along with basic operations and test programs.

**1.1)** Modify the code from exercise **1.3)** in **lab #5** (or redo the exercise) by adding the following operations:

- **Read** a book data from the input stream

The data format will be "<ISBN>\n<title>\n<author>\n<copyright>\n<genre>\n", each consumes the whole line of text

- **Find** a book that match the title from a collection of books
- **Find** a book that match the ISBN from a collection of books

Add additional support operations as needed. Write a test program for testing all of the above operations.

**1.2)** Modify the code from **1.1)** by adding a function to **get a list** of books that mat specific genre from a collection of books. Add additional support operations as needed. Finally, write a test program for testing the function.

**1.3)** Modify the code from **1.1)** by adding the following operations:

- **Sort** a book by the title from a collection of books
- **Sort** a book by the ISBN from a collection of books

Add additional support operations as needed. Write a test program for testing all of the above operations.

```
Enter the line in order :
The data format will be "<ISBN>\n<title>\n<author>\n<copyright>\n<genre>\n", each consumes the whole line of text
99999
Simple AtoZ for university students
Chanasorn H.
2048
biography

|-----|

The list of books is :
ISBN : 99999
Title: Simple AtoZ for university students
Author : Chanasorn H.
Year : 2048
Genre : biography
Checked : false

ISBN : 1234567890
Title: The Lord of the Rings
Author : J.R.R. Tolkien
Year : 1954
Genre : fiction
Checked : false

ISBN : 1234567891
Title: The Hobbit
Author : J.R.R. Tolkien
Year : 1937
Genre : fiction
Checked : false

ISBN : 1234567892
Title: The Silmarillion
Author : J.R.R. Tolkien
Year : 1977
Genre : fiction
Checked : false
```

ISBN : 1234567893  
Title: The Silmarillion  
Author : J.R.R. Tolkien  
Year : 1977  
Genre : children  
Checked : false

ISBN : 1234567894  
Title: The Silmarillion  
Author : J.R.R. Tolkien  
Year : 1977  
Genre : biography  
Checked : false

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The book with ISBN 99999 is(findISBN) :  
ISBN : 99999  
Title: Simple AtoZ for university students  
Author : Chanasorn H.  
Year : 2048  
Genre : biography  
Checked : false

The book with title The Hobbit is(findTitle) :  
ISBN : 1234567891  
Title: The Hobbit  
Author : J.R.R. Tolkien  
Year : 1937  
Genre : fiction  
Checked : false

The list of books with genre fiction is :  
ISBN : 1234567890  
Title: The Lord of the Rings  
Author : J.R.R. Tolkien  
Year : 1954  
Genre : fiction  
Checked : false

ISBN : 1234567891  
Title: The Hobbit  
Author : J.R.R. Tolkien  
Year : 1937  
Genre : fiction  
Checked : false

ISBN : 1234567892  
Title: The Silmarillion  
Author : J.R.R. Tolkien  
Year : 1977  
Genre : fiction  
Checked : false

The list of books with genre children is :  
ISBN : 1234567893  
Title: The Silmarillion  
Author : J.R.R. Tolkien  
Year : 1977  
Genre : children  
Checked : false

The list of books with genre biography is :  
ISBN : 99999  
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Year : 2048  
Genre : biography  
Checked : false

ISBN : 1234567894  
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Year : 1977  
Genre : biography  
Checked : false

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Checked : false

2. Write a class for representing an ASCII picture along with basic operations and test programs.

2.1) Write a `Picture` class which stores a text string of  $W \times H$  characters for its content of which  $W$  represents the width and  $H$  represents the height. You are required to:

Provide appropriate **constructors** for class `Picture`

Provide appropriate **member functions** for getting the width and the height of a `Picture` object

Write a test program for testing all use cases of a `Picture` object and its operations

2.2) From 2.1) add the following operations:

- **hcat** for creating a new picture by **concatenating** two pictures **horizontally** **vcat** for
- **vcat** creating a new picture by **concatenating** two pictures **vertically** **Print** the contents of a
- picture to the output stream

Write a test program for testing all of the above operations.

2.3) Modify the code from 2.2) by adding a function `resize` to adjust the width and height of a picture. The function will expand the picture size when the new width/height is larger and crop the picture when the new width/height is smaller. Add additional support operations as needed. Finally, write a test program for testing the function.



