

```
(ii) int puzzle1(int n) {
    int acc = 0;      O(1)
    for (int i=n; i>0; i/=2) {
        int j = 0;    O(1)
        while (j < i) {
            acc++;
            j++;
        }
    }
    return acc;
}
```

halved

$O(\log n)$

$O(n)$

$O(1)$

$T(n) = O(n \log n)$

```

(iii) void puzzle2(int[] data) {
    int n = data.length, p = data[0];
    int i = 0, j = n-1;
    while (i <= j) {
        while (i < n && data[i] < p) { i++; }
        while (j >= 0 && data[j] > p) { j--; }
        if (i <= j) {
            swap(data, i, j); // O(1)-time swap data[i] and data[j]
            i++; j--;
        }
    }
}

```

$O(1)$   
 $O(1)$   
 $O(n)$   
 $O(n)$   
 $O(n)$   
 $O(1)$   
 $T(n) = O(n^2)$

**Further Directions:** The snippets below are recursive. Write a recurrence and indicate the final big- $O$ .

```

(iv) double puzzle3(double[] a, int b, int c){
    if(b >= c) return a[b];
    int d = (b+c)/2;
    double m1 = puzzle3(a,b,d);
    double m2 = puzzle3(a,d+1, c);
    if(m1>m2) return m1;
    else return m2;
}

```

$O(1)$   
 $O(1)$   
 $O(1)$   
 $O(1)$   
 $T(n/2)$   
 $T(n/2)$   
 $T(n) = 2T(n/2) + O(1)$   
 $= O(\log n)$

```

(v) int puzzle4(int n, int a) {
    if (n==0) return a;
    int m = n/2;
    int t = puzzle4(n/2, a + m*m*3);
    if (n%2==0) return t;
    else return 2*n + t - 1;
}

```

$O(1)$   
 $O(1)$   
 $T(n/2)$   
 $T(n/2) + O(n)$   
 $T(n) = T(n/2) + O(1)$   
 $= O(\log n)$

### Problem 3: Correctness (5 points)

The function `puzzle4` above does compute something interesting. Prove using (strong) induction that for  $n, a \in \mathbb{Z}$  with  $n \geq 0$ , `puzzle4`( $n, a$ ) returns  $a + n^2$ . You must clearly write down the predicate you are proving and show the steps.

(Hint: The identity  $(x + y)^2 = x^2 + 2xy + y^2$  will be useful. Also, remember that in Java if  $n$  is odd,  $n/2$  is equal to  $(n - 1)/2$ .)

### Problem 4: Disjoint Sets (7 points)

(i) (4 points) Draw a visualization of the disjoint-set structure as we did in class for the following `p[]` array.

i	0	1	2	3	4	5	6	7	8	9
p[i]	2	2	2	3	4	4	4	7	3	7

(ii) (3 points) Suppose `link(i, j)` is the method as discussed in class that implements lazy linking with height (depth) control (i.e., point small into large). Draw a visualization after `link(1, 9)` is called on the disjoint-sets data structure with the `p[]` array above. If you have heard of path compression, note that it does this *without* path compression.

1.2)  $h(n) \in O(n^7)$  if  $\lim_{n \rightarrow \infty} h(n) \leq C \cdot n^7$ , where  $C$  is a constant.

Given  $f(n) \in \Theta(n^2)$  and  $g(n) \in \Theta(n^3)$ , we have

$$c_1 \cdot n^2 \leq f(n) \leq c_2 \cdot n^2$$
$$c_3 \cdot n^3 \leq g(n) \leq c_4 \cdot n^3, \text{ for all } n \geq n_0, \text{ where}$$

$c_1, c_2, c_3$ , and  $c_4 \geq 0$ .

$$\bullet \quad h(n) = (n^5 + n) \cdot f(n) + n^3 \cdot g(n)$$

$$\leq (n^5 + n) \cdot c_2 \cdot n^2 + n^3 \cdot c_4 \cdot n^3$$

$$= (n^7 + \cancel{n^6}) \cdot c_2 + n^6 \cdot c_4$$

dominated by  $n^7$

• For  $n \geq 1$ ,  $c_2 \cdot n^7$  is the most dominant term as  $c_2 \cdot n^7 \geq c_4 n^6$ , regardless of constants as  $n \rightarrow \infty$ .

We can say:

$$h(n) \leq (c_2 + c_4) n^7.$$

Our constant  $C = c_2 + c_4$ . So  $h(n) \leq C \cdot n^7$  for  $n \geq 1$ .

Thus,  $h(n) \in O(n^7)$ .

3) Predicate:  $P(n) \equiv \text{puzzle4}(n, a) \rightarrow a + n^2$

Base case:  $P(0) \equiv \text{puzzle4}(0, a) \rightarrow a + 0$   $P(0)$  is true.  
 $\rightarrow a$

```
(v) int puzzle4(int n, int a) {
    if (n==0) return a;
    int m = n/2;
    int t = puzzle4(n/2, a + m*m*3);
    if (n%2==0) return t;
    else return 2*n + t - 1;
}
```

$\downarrow$   
 odd  
 even

Inductive step: Assume that  $\text{puzzle4}(k, a) \rightarrow a + k^2$  for  $0 \leq k \leq n$ .

Show that this works for  $n+1$ . IH.

Case 1:  $n+1$  is even

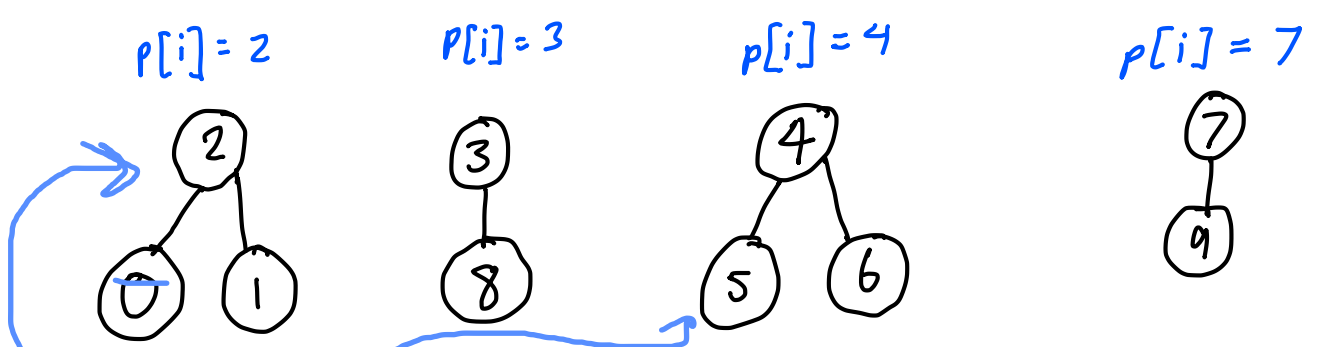
$$\begin{aligned}
 \text{puzzle4}(n+1, a) &\rightarrow \text{puzzle4}\left(\frac{n+1}{2}, a + 3\left(\frac{n+1}{2}\right)^2\right) \\
 &\xrightarrow{\text{IH}} a + 3\left(\frac{n+1}{2}\right)^2 + \left(\frac{n+1}{2}\right)^2 \\
 &\rightarrow a + 4\left(\frac{n+1}{2}\right)^2 \\
 &\rightarrow a + (n+1)^2
 \end{aligned}$$

Case 2:  $n+1$  is odd  $\left(\frac{n+1}{2} = \frac{n}{2}\right)$

$$\begin{aligned}
 \text{puzzle4}(n+1, a) &\rightarrow 2(n+1) + \text{puzzle4}\left(\frac{n}{2}, a + 3\left(\frac{n}{2}\right)^2\right) - 1 \\
 &\xrightarrow{\text{IH}} 2(n+1) + \left(a + 3\left(\frac{n}{2}\right)^2 + \left(\frac{n}{2}\right)^2\right) - 1 \\
 &\rightarrow (a + n^2) + 2n + 1 \\
 &\rightarrow a + (n^2 + 2n + 1) \\
 &\rightarrow a + (n+1)^2
 \end{aligned}$$

By mathematical induction,  $\text{puzzle4}(n, a) \rightarrow a + n^2$

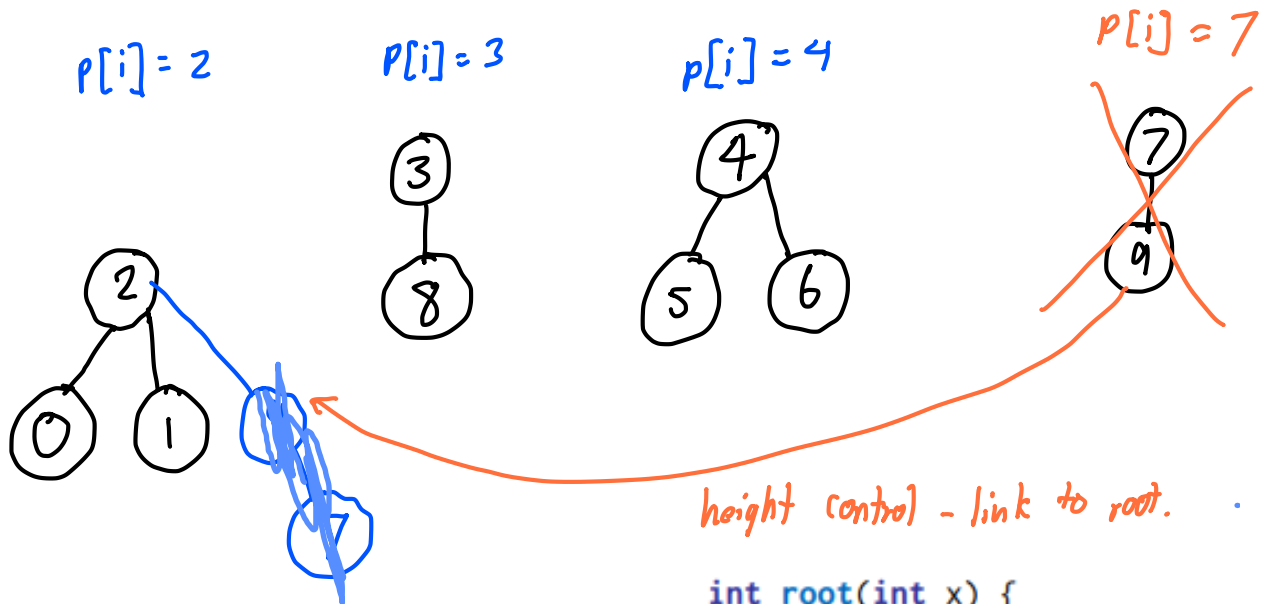
4.1)



(i) (4 points) Draw a visualization of the disjoint-set structure as we did in class for the following  $p[]$  array.

i	0	1	2	3	4	5	6	7	8	9
p[i]	2	2	2	3	4	4	4	7	3	7

4.2 link (1,9)



```
boolean link(int x, int y) {
    p[root(x)] = root(y);
}
```

$p[2] = 7$

```
int root(int x) {
    while (p[x] != x) {
        x = p[x];
    }
    return x;
}
```

writing a method that identifies the root of a given element, like so:

```
int root(int x) {
```

