

Objective(s):

- To understand java's Arrays, Collections.sort() and Comparator.comparing()
- To demonstrate java's generic concept
- To practice implementing simple sorting algorithm.

Given SillyLuckyNumber.java (think of it as Student.java).

Task 1: The Arrays class contains various methods for manipulating arrays, including sorting.

```
static void ex0() {
    System.out.println("-ex0---");
    int [] arr = {7, 3, 1, 9, 6, 8, 4, 2, 5};
    println(Arrays.toString(arr));
    Arrays.sort(arr);
    println(Arrays.toString(arr));
}
```

For non-primitive types like SillyluckyNumber, simply tell java what the definition is for putting them in the order. (Think of arranging students ascending order on their luckyNumber. This can be achieved by allocating a

Comparator object specifying the sort criteria (see commented of anonymous class code).

```
package code5;

public class SillyLuckyNumber {
    private String breed;
    private int luckyNumber;
    private int threeDigit; // 0 to 999
    public SillyLuckyNumber(String s) {
        breed = s;
        for (int i = 0; i < breed.length(); i++)
            luckyNumber += breed.charAt(i);
        threeDigit = luckyNumber % 1000;
    }
    // getters
    @Override
    public String toString() {
        return "<<" + breed + " "
            + luckyNumber + " " + threeDigit + ">>";
    }
    public void setBreed(String b) {
        breed = b;
    }
}
```

```
static void demol() {
    println("-demol---");
    SillyLuckyNumber [] arr = {
        new SillyLuckyNumber("Terrier"), new SillyLuckyNumber("Jack"),
        new SillyLuckyNumber("Pom"), new SillyLuckyNumber("Beagle")
    };
    println(Arrays.toString(arr));
    // Comparator<SillyLuckyNumber> engine = new Comparator<>() {
    //     @Override
    //     public int compare(SillyLuckyNumber o1, SillyLuckyNumber o2) {
    //         return Integer.compare(o1.getLuckyNumer(), o2.getLuckyNumer());
    //     }
    // };
    Comparator<SillyLuckyNumber> engine = //your code (sort by luckyNumber)
    Arrays.sort(arr, engine);
    println(Arrays.toString(arr));
}
```

Instruction: fill in the code for implementing engine by lambda expression.

1)

```
static void demo1() {  
    System.out.println(x:"[---demo1---]");  
    SillyLuckyNumber [] arr = {  
        new SillyLuckyNumber(s:"Terrier"), new SillyLuckyNumber(s:"Jack"),  
        new SillyLuckyNumber(s:"Pom"), new SillyLuckyNumber(s:"Beagle")  
    };  
    System.out.println(Arrays.toString(arr));  
  
    Comparator<SillyLuckyNumber> engine = (o1, o2) -> Integer.compare(o1.getLuckyNemer(), o2.getLuckyNemer());  
    Arrays.sort(arr, engine);  
    System.out.println(Arrays.toString(arr));  
}
```

[---demo1---]

[<<Terrier 733 733>>, <<Jack 377 377>>, <<Pom 300 300>>, <<Beagle 576 576>>]

[<<Pom 300 300>>, <<Jack 377 377>>, <<Beagle 576 576>>, <<Terrier 733 733>>]

Task 2: java Collections also contains .sort() which takes a collection object and comparator as its parameters. In addition, new java syntax allows programmer to implicitly allocate a comparator by in the form of Comparator.comparing(method_reference).

```
static void demo2() {
    println("-demo2----");
    ArrayList<SillyLuckyNumber> list
        = new ArrayList<>( Arrays.asList(
            new SillyLuckyNumber("Terrier"), new SillyLuckyNumber("Jack"),
            new SillyLuckyNumber("Pom"), new SillyLuckyNumber("Beagle")
        ));
    println(list);
    Collections.sort(/* your code */);
    println(list);
}
```

Instruction: fill in the code for sorting list by luckyNumber ascendingly.

Task 3: Because an arraylist is an object belonging to Collection class, it also contains .sort() method. In addition (Though this task is not on the objectives list), java's collections' always perform a shallow copy when creating copy of an existing collection as shown by .subList() method.

```
static void demo2() {
    println("-demo2----");
    ArrayList<SillyLuckyNumber> list
        = new ArrayList<>( Arrays.asList(
            new SillyLuckyNumber("Terrier"), new SillyLuckyNumber("Jack"),
            new SillyLuckyNumber("Pom"), new SillyLuckyNumber("Beagle")
        ));
    println(list);
    list.sort(Comparator.comparing(SillyLuckyNumber::getLuckyNumer));
    println(list);

    // demo shallow copy
    ArrayList<SillyLuckyNumber> anotherList
        = new ArrayList<>(list.subList(0, list.size()));
    anotherList.get(0).setBreed("newBreed"); //Terrier
    println(list); //notice how Terrier in list is also effected
}
```

Instruction: write void setBreed(String b) method.

2)

```
static void demo2(){
    System.out.println(x:"[---demo2---]");
    ArrayList<SillyLuckyNumber> list = new ArrayList<>( Arrays.asList(
        new SillyLuckyNumber(s:"Terrier"), new SillyLuckyNumber(s:"Jack"),
        new SillyLuckyNumber(s:"Pom"), new SillyLuckyNumber(s:"Beagle")
    ));
    System.out.println(list);

    Collections.sort(list, (o1, o2) -> Integer.compare(o1.getLuckyNemer(), o2.getLuckyNemer()));
    System.out.println(list);
}

[---demo2---]
[<<Terrier 733 733>>, <<Jack 377 377>>, <<Pom 300 300>>, <<Beagle 576 576>>]
[<<Pom 300 300>>, <<Jack 377 377>>, <<Beagle 576 576>>, <<Terrier 733 733>>]
```

3)

```
public void setBreed(String b) {
    breed = b;
}

[---demo2---]
[<<Terrier 733 733>>, <<Jack 377 377>>, <<Pom 300 300>>, <<Beagle 576 576>>]
[<<Pom 300 300>>, <<Jack 377 377>>, <<Beagle 576 576>>, <<Terrier 733 733>>]
[<<newBreed 300 300>>, <<Jack 377 377>>, <<Beagle 576 576>>, <<Terrier 733 733>>]
```

Task 4: One may create a java class accepting type T. (This could be the shortest explanation of generic feature.) With java, one way to achieve this is to create an array of Object. And cast it when accessing it.

(@SuppressWarnings("unchecked")) would tell java compiler not to worry about casting.

For simplicity, we'll add an item of T to arr like a queue. We'll also need set(int i, T instance) to put instance in to cell jth.

In order to be able to perform a comparison-based sorting, MyArrDemo should be able to swap its 2 cells content.

Instruction: write void swap(int i, int j)

```
package code;

public class MyArrDemo<T> {
    public final int MAX_SIZE = 9;
    private int size = 0;
    private Object [] arr = new Object[MAX_SIZE];

    public void add(T instance) {
        arr[size++] = instance;
    }
    public void set(int i, T instance) {
        arr[i] = instance;
    }
    public T get(int i) {
        @SuppressWarnings("unchecked")
        final T element = (T)arr[i];
        return element;
    }
    public void swap(int i, int j) {
        // your code
    }
    public int currentSize() {
        return size;
    }
    @Override
    public String toString() {
        StringBuffer sb = new StringBuffer();
        sb.append("My snapshot looks like this -> ");
        for (int i = 0; i < size; i++)
            sb.append(arr[i] + ",");
        return sb.toString();
    }
}
```

```
static void demo4() {
    println("-demo4----");
    MyArrDemo<SillyLuckyNumber> arr
        = new MyArrDemo<>();
    arr.add(new SillyLuckyNumber("Terrier"));
    arr.add(new SillyLuckyNumber("Jack"));
    arr.add(new SillyLuckyNumber("Pom"));
    arr.add(new SillyLuckyNumber("Beagle"));
    println(arr);
    //arr.swap(1,3);
    //System.out.println(arr);
}
```

4)

```
public void swap(int i, int j) {  
    T temp = get(i);  
    set(i, get(j));  
    set(j, temp);  
}
```

[---demo4---]

<<Terrier 733 733>>,<<Jack 377 377>>,<<Pom 300 300>>,<<Beagle 576 576>>,
<<Terrier 733 733>>,<<Beagle 576 576>>,<<Pom 300 300>>,<<Jack 377 377>>,

Task 5: create void selectionSort(MyArrDemo<SillyLuckyNumber> arr).

```
static void demo5() {
    System.out.println("-demo5----");
    MyArrDemo<SillyLuckyNumber> arr = new MyArrDemo<>();
    arr.add(new SillyLuckyNumber("Terrier"));
    arr.add(new SillyLuckyNumber("Jack"));
    arr.add(new SillyLuckyNumber("Pom"));
    arr.add(new SillyLuckyNumber("Beagle"));
    arr.add(new SillyLuckyNumber("Cocker Spaniel"));
    arr.add(new SillyLuckyNumber("Basenji"));
    System.out.println(arr);
    // selectionSort(arr);
    // System.out.println(arr);
}
```

5)

```
public void selectionSort(MyArrDemo<SillyLuckyNumber> arr){
    for (int i = 0; i < arr.currentSize(); i++) {
        int min = i;
        for (int j = i+1; j < arr.currentSize(); j++) {
            if (arr.get(j).getLuckyNemer() < arr.get(min).getLuckyNemer()) {
                min = j;
            }
        }
        arr.swap(i, min);
    }
}
```

Submission: this pdf

Due date: TBA

```
[---demo5---]
<<Terrier 733 733>>,<<Jack 377 377>>,<<Pom 300 300>>,<<Beagle 576 576>>,<<Cocker Spaniel 1347 347>>,<<Basenji 700 700>>,
<<Pom 300 300>>,<<Jack 377 377>>,<<Beagle 576 576>>,<<Basenji 700 700>>,<<Terrier 733 733>>,<<Cocker Spaniel 1347 347>>,
```