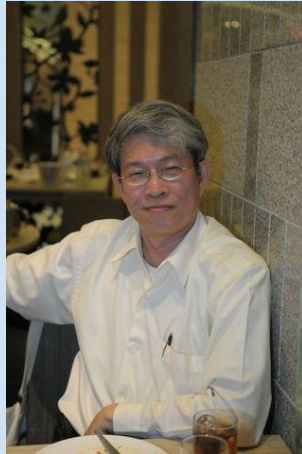


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# Observability



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# What is observability?

<https://www.ibm.com/topics/observability#:~:text=Observability%20is%20the%20extent%20you,knowledge%20of%20its%20external%20outputs>.

- Observability is the extent you can **understand the internal state** or condition of a complex system based only on knowledge of its **external outputs**.
- The more observable a system, the more quickly and accurately you can navigate from an identified performance problem to its **root cause**, without additional testing or coding.
- Observability provides deep visibility into modern distributed applications for faster, **automated problem identification and resolution**.



# What is observability?

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A relatively new IT topic, observability is often mischaracterized as an overhyped buzzword, or a “rebranding” of system monitoring, application performance monitoring (APM), and network performance management (NPM). In fact, **observability is a natural evolution of APM and NPM** data collection methods that better addresses the increasingly rapid, distributed and dynamic nature of cloud-native application deployments.



# Why observability?

<https://www.ibm.com/topics/observability#:~:text=Observability%20is%20the%20extent%20you,knowledge%20of%20its%20external%20outputs>.

- Modern development practices: agile development, continuous integration and continuous deployment (CI/CD), DevOps, multiple programming languages.
- Cloud-native technologies: microservices, Docker containers, Kubernetes and serverless functions.
- Bringing more services to market faster, components, locations, languages, in seconds.
- Need higher quality telemetry for a high-fidelity, context-rich, fully correlated record of every application user request or transaction.



# Components of observability

<https://www.ibm.com/topics/observability#:~:text=Observability%20is%20the%20extent%20you,knowledge%20of%20its%20external%20outputs.>

- **Logs:** timestamped, immutable records of application events, high-fidelity, millisecond-by-millisecond record of every event. Developers can 'play back' for troubleshooting and debugging.
- **Metrics:** measures of application and system health, for example, how much memory an application uses in five-minutes, or how much latency an application experiences during a spike in usage.
- **Traces:** end-to-end 'journey' of user request, from the UI or mobile app through the entire distributed architecture and back to the user.
- **Dependencies:** reveal how each application component depends on other components, applications and IT resources.



# Benefits of Observability

<https://www.ibm.com/topics/observability#:~:text=Observability%20is%20the%20extent%20you,knowledge%20of%20its%20external%20outputs.>

- **Discover 'unknown unknowns'**—issues you don't know exist.
- **Catch and resolve issues early.** DevOps teams can identify and fix issues in new code before they impact the customer experience.
- **Scale observability automatically.** Specify instrumentation and data aggregation as part of a Kubernetes cluster configuration and start gathering telemetry from the moment it spins up, until it spins down.
- **Automated remediation and self-healing.** Combine observability with AIOps machine learning and automation capabilities to predict issues and resolved them without management intervention.

# Fragmented Tools

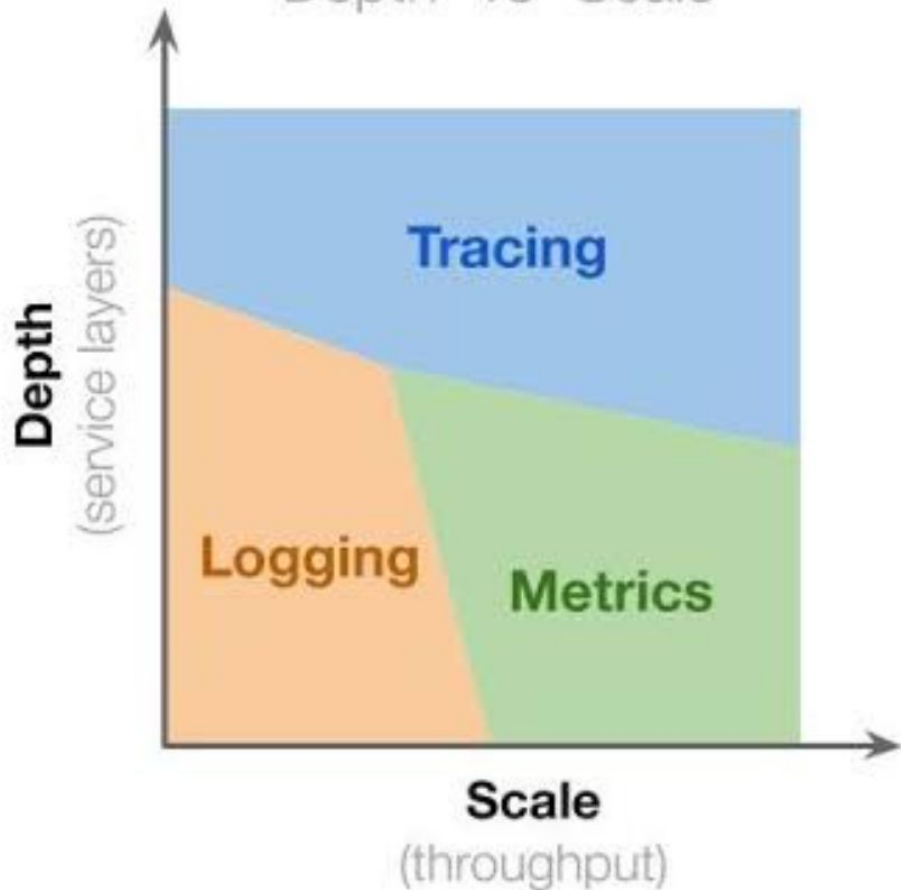
- **Multicloud** app employs 12 platforms & services on the average.
- Organization uses 10 different observability/monitoring tools.
- Too much time to maintain tools and prepare data for analysis.
- **Kubernetes** scales services through dynamic resource provisioning.
- Difficult to maintain **visibility** in Kubernetes environment.
- Log analytics is a challenge. **Storage vs. query**.

# Solutions

- Unified platform for observability and security.
- AIOps - AI for IT operations, combining multiple AI techniques.

# Observability Sweet Spots

“Depth” vs “Scale”



## Sweet Spots on Data Usage

- Each type of data (traces, logs, metrics) has its own use.
- Do not persist on a single type. Depends on use case.
- Example, extending logs to other use cases will result in lower performance.



# Open source observability explained - Grafana Labs stack

Senior Developer Advocate Nicole van der Hoeven

<https://www.youtube.com/watch?v=WSW1urIXsfA&t=229s>



# TIMESTAMPS

- 00:00 Intro
- 00:31 Concerns in observability
- 01:05 1. Identifying data to collect
- 02:23 Logs with Grafana Loki
- 04:16 Metrics with Prometheus and Grafana Mimir
- 06:26 Distributed tracing with Grafana Tempo
- 08:00 Continuous profiles with Grafana Pyroscope
- 10:16 2. Collecting data and instrumentation
- 10:50 Source instrumentation with Grafana Faro and OpenTelemetry
- 11:32 Binary instrumentation with Grafana Alloy
- 12:52 External eBPF instrumentation with Grafana Beyla
- 14:24 Software testing with Grafana k6
- 16:09 3. Doing stuff with data - visualization with Grafana
- 17:22 Incident response management with Grafana OnCall
- 18:27 Summary of open source observability

# KEYWORDS

- |                       |                     |                   |                     |
|-----------------------|---------------------|-------------------|---------------------|
| 1. Telemetry          | 11. Parsing         | 21. Exemplar      | 31. FlameQL         |
| 2. Logs               | 12. Ephemeral       | 22. Mimir         | 32. Instrumentation |
| 3. Metrics            | 13. Aggregation     | 23. Transaction   | 33. FARO            |
| 4. Traces             | 14. LOKI            | 24. Instrumented  | 34. SDK             |
| 5. Profiles           | 15. Metadata        | 25. TEMPO         | 35. Alloy           |
| 6. Optimization       | 16. Prometheus      | 26. TraceQL       | 36. BEYLA           |
| 7. Scalable           | 17. Troubleshooting | 27. PromQL        | 37. EBPF            |
| 8. Multitenant        | 18. Microservices   | 28. PYROSCOPE     | 38. gRPC            |
| 9. Instances          | 19. Kubernetes      | 29. Visualization | 39. K6              |
| 10. Query<br>language | 20. PROMQL          | 30. Flame graphs  | 40. ONCALL          |

Q & A

Thank You !!