UTA HAGEN

THE SIX STEPS

1. WHO AM I?

What is my present state of being? How do I perceive myself? What am I wearing? A: robber1

A: robber1 B: robber2

2. WHAT ARE MY CIRCUMSTANCES?

What time is it? (The year, the season, the day? At what time does my selected life begin?)

Where am I? (In what city, neighborhood, building and room do I find myself? Or in what landscape?)

What surrounds me? (The immediate landscape? The weather? The condition of the place and the nature of the objects in it?)

What are the immediate circumstances? (What has just happened; is happening? What do I expect or plan to happen next and later on?)

Night time after midnight In a quiet house and the yard An old lady trying to escape her doom after encountered the intruders We just robbed the house and shot the old lady

3. WHAT ARE MY RELATIONSHIPS?

How do I stand in relationship to the circumstances, the place the objects and the other people related to my circumstances?

We're accomplices in a robbery and had to cover the scene. We don't know grandma.

4. WHAT DO I WANT?

What is my main objective? My immediate need or objective?

Hide the old lady's body and fled the scene.

5. WHAT IS MY OBSTACLE?

What is in the way of what I want? How do I overcome it?

Have to hide the body before anyone sees it.

6. WHAT DO I DO TO GET WHAT I WANT?

How do I achieve my objective? What is my behavior? What are my actions?

Dragging an old lady out of the house to bury the body.

SCENE #18 **EXTERNALS INTERNALS** Neo: ONE Earth: TWO // ONE caught up to grandma and shot her // ONE Shot grandma dead ONE: That better be it! //TWO just caught up to the scene. TWO: What do you mean? ONE: If you knew what I did. // TWO saw ONE with a dead body. TWO: You'll be sorry. ONE: No, I don't think so. TWO: That's ridiculous. ONE: Is it? //Two feels guilty TWO: There's not enough time to consider doing anything else. ONE: What do you mean? TWO:

No, it's not what you think.

ONE: But what else is left?
TWO: //TWO thinks ONE already expected this to happen. You've known all along, haven't you?
ONE: Not really.
//drag grandma TWO: Then help me with this.
//help drag grandma ONE: So that's it, isn't it?
TWO: Yes.
// dig hole ONE: Then try this before it's too late.
//Trow the body in the hole TWO: Okay. That better be it, though.
//leave the scene