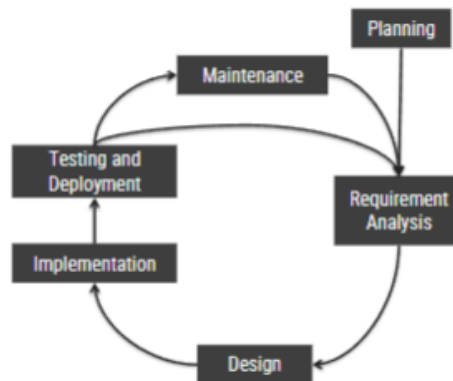


Summary of Lecture 2: Sequential and Iterative/Incremental Models

Software Development Process Overview

- The software development lifecycle consists of **Planning, Requirement Analysis, Design, Implementation, Testing & Deployment, and Maintenance**.

SOFTWARE DEVELOPMENT PROCESS



- - The development process depends on the **complexity and length** of software projects.
-

Sequential Models

Pros

- Phases are well-defined and **executed sequentially**
- We will **not proceed** to the next phase unless the **current one is done**
- Each phase has **specific deliverables** and **review process**
- Easy to manage and understand
- Easy to quote prices and cash-out

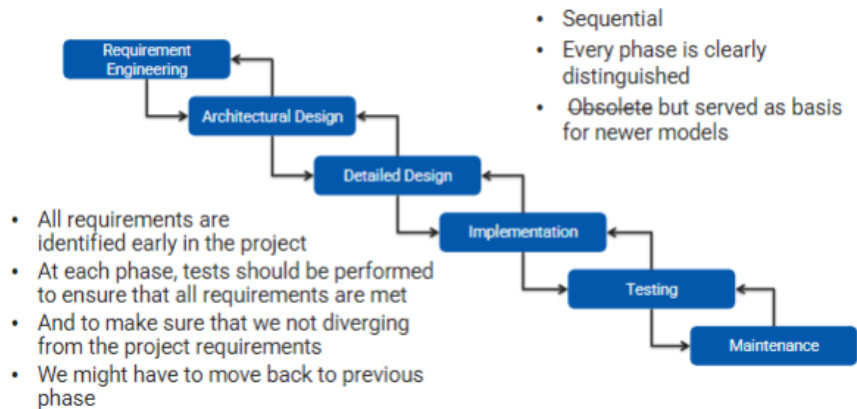
Cons

- **Requirements must be known beforehand:**
 - Does not work with projects we don't know shit about
- **No feedback from stakeholders until testing phases**
- **Problems might not be discovered until testing**
- **Lack of parallelism:**
 - team members must wait until other teams finish their work

1. Waterfall Model:

- Follows a strict phase-by-phase approach.
- All requirements are identified early.
- Testing ensures adherence to initial requirements.
- **Pros:** Simple, structured, easy to manage.
- **Cons:** No early stakeholder feedback, problems may appear late.

WATERFALL MODEL

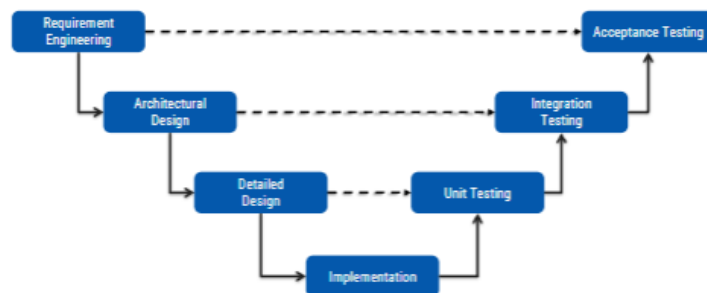


2. V-Model:

- A sequential model that emphasizes validation and verification.
- Each design phase is linked to a corresponding testing phase.
- **Pros:** Clear test planning, structured.
- **Cons:** Inflexible, costly to change requirements.

V-Model

- Sequential
- V-Model shows how a software product is validated
- It relates different kinds of testing to corresponding design phases
- Test plans are developed after each phase on the left is done



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Iterative and Incremental Models

1. Spiral Model:

- Combines Waterfall with a risk-driven approach.
- Includes multiple iterations, with risk assessment at each cycle.
- **Pros:** Risk management, adaptable, good for large projects.
- **Cons:** Requires expertise, expensive risk analysis.

2. Prototyping:

- A partial implementation to test key concepts before full development.
 - **Types:**
 - **Illustrative Prototype:** UI mockups for client feedback.
 - **Functional Prototype:** Minimal viable product, expanded over time.
 - **Exploratory Prototype:** Created to explore new ideas.
 - **Pros:** Identifies risky areas early.
 - **Cons:** Costly and complex if overused.
-

Software Development Risks

- **Schedule Risks:** Delays due to poor estimation, changing requirements, or resource issues.
 - **Budget Risks:** Costs exceeding estimates due to mismanagement or unforeseen expenses.
 - **Operational Risks:** Problems in team management, collaboration, or workflow efficiency.
 - **Technical Risks:** Issues with software functionality, new technologies, or changing requirements.
-

Prototyping (from the slides)

Definition

Prototyping is a **risk-management technique** involving a **partial implementation** of the target product before full-scale development.

Uses of Prototyping

- Identifying **risky parts** of the project.
- Understanding **customer requirements** more clearly.
- Gathering **look-and-feel feedback** for GUI design.

Types of Prototypes

1. Illustrative Prototype

- Develops the **user interface** with storyboards.
- Can be implemented on paper or using a UI builder.
- Good for **early client discussions**.

2. Functional Prototype

- Builds a **working system** with minimal functionality.

- More features are added incrementally.

3. **Exploratory Prototype ("Hack")**

- Implements part of the system to learn more about requirements.
- Useful for **paradigm-breaking** projects.

Pros & Cons

Advantages

- Helps identify risks early.
- Useful for gathering feedback before full-scale development.
- Can clarify requirements before full implementation.

Disadvantages

- Can be **expensive** and complex if not well managed.
- Should only be built if the **development cost is low** and the expected value is high.

Keywords

- Software Development Process
- Sequential Model
- Waterfall Model
- V-Model
- Iterative Model
- Incremental Model
- Spiral Model
- Prototyping
- Risk Management
- Schedule Risks
- Budget Risks
- Operational Risks
- Technical Risks