



SOA Testing Strategy

06/08 - Web Service Dev & SOA

ADENDA

WHAT'S ON THE MENU? - WEEK 6



**I: Presentation
Stuffs**



**II: SOA Testing by
Dev. Level**



**III: SOA Testing by
Functionality**



I: Presentation Stuffs

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PRESENTATION ORGANISATION

Both within 20 minutes



Course-Organised

- **12 Mins:**
Slides
- **8 Mins:**
Live Demo



Self-Organised

- **Declare the
Presentation
Organisation
@ The Very
First Slide.**

PRESSENTATION ORDER

Starts @ 1PM. No lecture neet week. The first group will be notified by the email. Feel free to come to the room earlier for preparation.

First Hour : 4 Groups that opted for **reservation**

- First Come, First Serve = Considers the time of **the last** submission. Submit earliest to become the first.

Then: 4 Groups that opted for **random**:

1. Shikono
2. HoneyLemon
3. docker compose down
4. Super Laika

Source: a python seeded random script (attached in GO EDU).

Note: During the presentation day. **Free to not attend** the other group's presentation (Attendance = Presentation). **Free to leave** the room after the presentation.

PRESENTATION CHECKLIST

For your system:

- ❑ **From Week 3:** How to compose the system to meet the problem statement requirements (i.e. Secure/Security & Adaptability/Correctness)? Using mediator-based and/or peer-to-peer topologies? How and why?
- ❑ **From Week 4:** Using REST, SOAP, ESB or a combination of the above to meet the problem statement requirements? How? Why and why not?
- ❑ **From Week 5:** How to deploy the system to achieve the problem statement requirement (i.e. self-recovery/reachability)? Why and why not?
- ❑ **From Week 6:** How to design a test strategy to achieve the problem statement requirement (i.e. secure/security)?

Extra Marks for:

- ❑ Mentioning **Week 2 contents** (e.g. async/sync, coupling, stateful/stateless)
- ❑ Analyse the system **beyond** the questions above (e.g. compose the system to meet self-recovery/reachability, etc.)

PRESENTATION SUBMISSION

Two Ways: Go EDU & Email.

- **Primary:** Go EDU (Available Now)

Week 7



SOA Course Work Presentation

Opened: Tuesday, 30 July 2024, 12:00 AM

Due: Monday, 12 August 2024, 5:00 PM

MARK AS DONE

Group Submission: Ensure you are in the right group.

5 PM Deadline before the Presentation Day: Save time for the 1st group.

PRESENTATION SUBMISSION

Two Ways: Go EDU & Email.

- **Primary:** Go EDU (Available Now)
 - There is a **rehearsal** submission to try. Won't grade it. Cannot test for you (my user role is Teacher). Let me know any issues.

Submission Rehearsal



Group Submission Rehearsal

Opened: Tuesday, 30 July 2024, 12:00 AM

Due: Tuesday, 31 December 2024, 11:59 PM

PRESENTATION SUBMISSION

Two Ways: Go EDU & Email.

- **Back-Up: Email**
 - Subject: [6622][(Team Member)] Presentation Submission
 - **Beware:** Email can delay (as we have experienced during the class).

CONGRATULATIONS

To 3 *Undisputed* A & B+ bound groups (based on Week 5 Exercise)



- **Very minimal** (2-3 sentences) to improve. Primary just need to **maintain this standard** for the presentations & exams **to get the desired grade**.
- **Undisputed:** Decent sized answer + cover most (if not all) aspects of assessment criteria in details.

CONGRATULATIONS

To 3 *Undisputed* A & B+ bound groups (based on Week 5 Exercise)



- Observation: Each group has a **unique way** to answer. This is what I wish for; Becoming **the best of you** (not the best of me).
- For the rest: **Jury is still out**. Let's start practise /w this week's exercise!



II: SOA Testing by Dev.Level

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TESTING BASED ON DEV. LEVEL

TL;DR: Testing = Rehearse the system. Ensuring that it works as intended.



Unit Testing

Function/Method-level testing.



Integration Testing

**Interservice/
Intercomponent-level testing.**



System Testing

Use Case-level testing.

UNIT TESTING

Example Test Case:

```
def is_even(number):  
    return number % 2 == 0
```

Unit Test Case 1

Target: `is_even(number)`

Input: `number = 32` (i.e. `is_even(32)`)

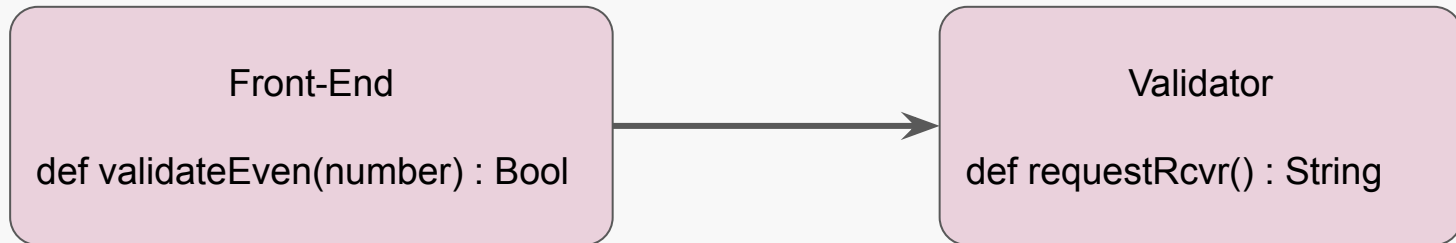
Pass: `Output == 0`

Fail: `Output != 0`

Note: Revised test cases' Pass/Fail conditions. They are different from the earlier version.

INTEGRATION TESTING

Example Test Case (Outbound):



Integration Test Case 1

Target: validateEven@Front-End + requestRcvr@Validator

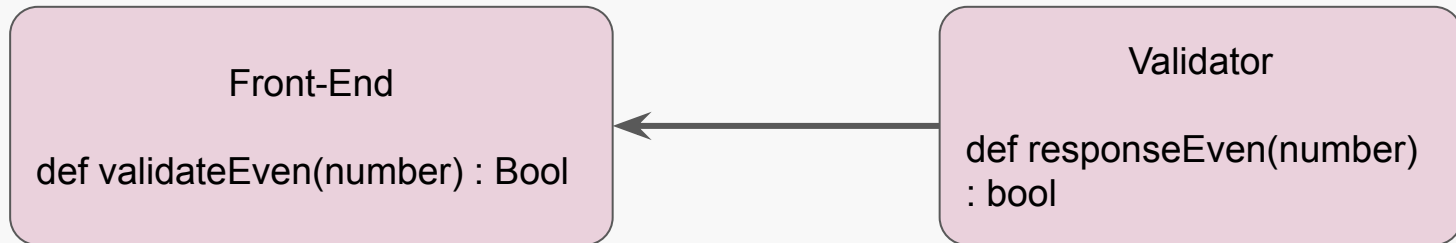
Input: number = 32@Front-End (i.e. validateEven(32))

Pass: requestRcvr() == “validateEven(32)”

Fail: requestRcvr() != “validateEven(32)”

INTEGRATION TESTING

Example Test Case (Inbound):



Integration Test Case 2

Target: `responseEven@Validator + validateEven@Front-End`

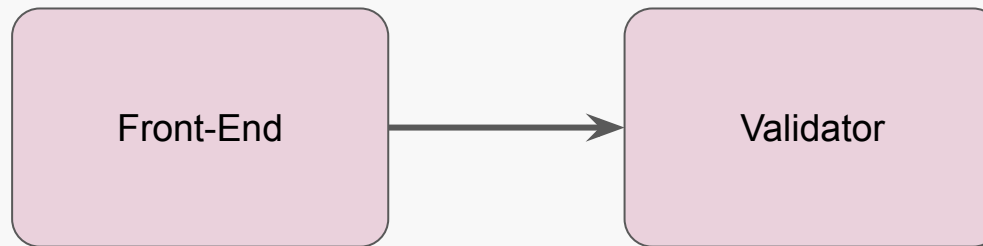
Input: `number = 32@Validator` (i.e. `responseEven(32)`)

Pass: `validateEven(32) == true`

Fail: `validateEven(32) != true`

SYSTEM TESTING

Example Test Case:



System Test Case 1

Input:

1. Typing '32' at a Front-end tablet
2. Tap 'Send'.

Pass: Displayed "Yes, this number is even." on the screen.

Fail: Displayed "Sorry, this number is odd." on the screen.



III: SOA Testing by Functionality

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TESTING BASED ON FUNCTIONALITY

TL;DR: Testing = Rehearse the system. Ensuring that it works as intended.



Functionality Test

“Hard” Requirement:
Break the system’s functionality when failed (e.g. previous examples).



Non-Functionality Test

“Soft” Requirement:
Not break the system’s functionality. But **undesirable** when failed.

NON-FUNCTIONALITY

Examples:



Robustness Test

- Related to **Recoverability & Availability** of the System.



Service Level Agreement (SLA) Test

- Related to **Performance & Availability** of the System.

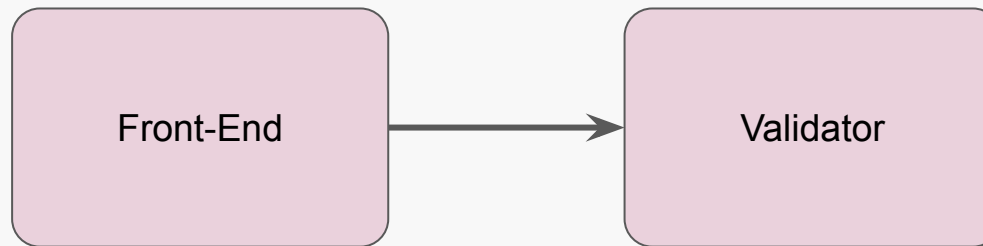


Dependability Test

- Related to **Security** of the System.

ROBUSTNESS TEST

Example Test Case:



Non-Functional System Test Case 1

Prerequisite: Validator is down.

Input:

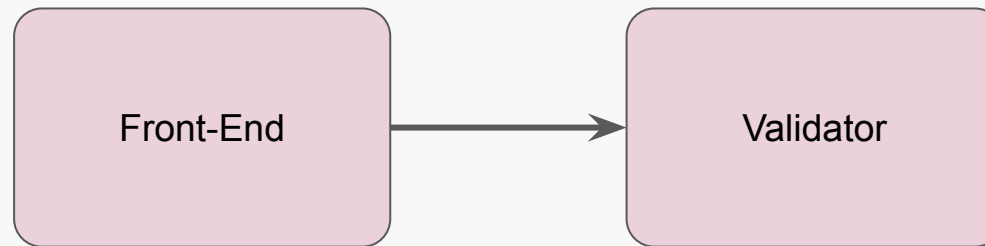
1. Typing '32' at a Front-end tablet
2. Tap 'Send'.

Pass Conditions:

1. Validator **is recovered within 2 minutes.**
2. Front-End displayed "Yes, this number is even." on the screen.

SLA TEST

Example Test Case:



Non-Functional System Test Case 2

Prerequisite: Validator is down.

Input:

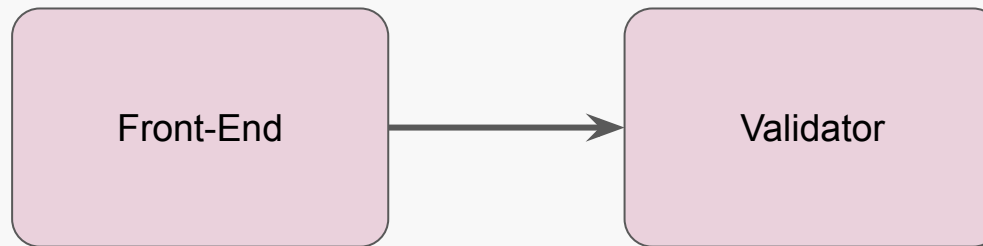
1. Typing '32' at a Front-end tablet
2. Tap 'Send'.

Pass Conditions:

1. Validator is recovered.
2. Front-End displayed "Yes, this number is even." on the screen.
3. **The whole process takes less than 3 minutes.**

DEPENDABILITY TEST

Example Test Case:



Non-Functional System Test Case 3

Prerequisite: Validator is down.

Input:

1. Typing '32/0' at a Front-end tablet
(Attempt to break the sys with the division of 0)
2. Tap 'Send'.

Pass Conditions:

1. Front-End displayed "Yes, this number is even." on the screen (i.e. **The front-end request is sanitised to be 32 at Validator**).

TESTING BASED ON FUNCTIONALITY

In SOA (or any real-world) system:



Functionality

**May not enough
to satisfy the
customer.**



Non-Functionality

**Can change
customer' minds.**
(e.g. Android vs
iOS, Switch vs PS
vs Xbox,)

IRL

Requires the combination between testings /w different level & functionality.



Functionality

**May not enough
to satisfy the
customer.**



Non-Functionality

**Can change
customer' minds.**
(e.g. Android vs
iOS, Switch vs PS
vs Xbox,)

COMBINATORIAL EXPLOSION (1)

A Classic SW Testing Problem ...

Toy example: A system of 2 services, one function per service, each function receive a boolean input & has 1 if-else based return:

- No. of unit test cases per service = **2** (1 for if, 1 for else).
- No. of intrg. test, assuming the network connection is perfect:
 $2 \text{ (Service A)} * 2 \text{ (Service B)} * 2 \text{ (Inbound + Outbound)} = \mathbf{8}$ to cover all possibility.

What if we considers more realistic network connection (e.g. 4 - online, partial loss, delayed, no connection), No. of intrg. test will be:

$2*2*2 \text{ (From the above)}*4 = \mathbf{32}$ cases to cover all possibility.

Note: This is just a toy example. How about the real-world system? (No. of service, no. of function per service, no. of if-else, range of inputs, etc.)

COMBINATORIAL EXPLOSION (2)

... Meets A Classic Mitigation Approach

- Too many test cases /w so little time & efforts.
- This is a classic SE problem /w ongoing research.
- Many mitigation approaches are available (automated test, CI, etc.).
No perfect solution (more detail will be on another course).
- Classic approach that **works for all systems**: Make a test strategy, by **prioritising** the most important test cases **(manually)**....

RUNNING EXAMPLE:

Milk's Restaurant - Test Strategy (1) - Functionality

- Order Mgmt. **is the most important service:**
 - Missing Order = Angry Customer & Reputation Loss
 - Delayed Order = Angry Customer, Reputation Loss & Financial Loss (Customer May Reject Finished Order)

Test Strategy to Prevent Missing Order

- Unit Test Cases on Order Mgmt:
 - From Front-End Requests:
 - Ensure that the order request is received.
 - Ensure that the order cancel request is received.
 - Ensure that the order revision request is received.
 - Ensure that the order status tracking request is received.
 - To Queue Mgmt:
 - Ensure that the order is forwarded successfully.

RUNNING EXAMPLE:

Milk's Restaurant - Test Strategy (1) - Functionality

Test Strategy to Prevent Missing Order

- **Integration Test Cases:**
 - Inbound/Outbound between Front-End and Order Mgmt.
 - Inbound/Outbound between Order Mgmt and Queue Mgmt.

- **System Test Cases:**
 - Customer order food.
 - Chef cook food.

RUNNING EXAMPLE:

Milk's Restaurant - Test Strategy (2) - Non-Functional

Test Strategy to Prevent Delayed Order

- Unit Test Cases on Order Mgmt:
 - From Front-End Requests:
 - Ensure that the order request is received **within 2 mins.**
 - Ensure that the order cancel request is received **within 2 mins.**
 - Ensure that the order revision request is received **within 2 mins.**
 - Ensure that the order status tracking request is received **within 2 mins.**
 - To Queue Mgmt:
 - Ensure that the order is forwarded successfully **within 2 mins.**

RUNNING EXAMPLE:

Milk's Restaurant - Test Strategy (2) - Non-Functional

Test Strategy to Prevent Missing Order

- Integration Test Cases:
 - Inbound/Outbound + **Timeout Retry** between Front-End and Order Mgmt.
 - Inbound/Outbound + **Timeout Retry** between Order Mgmt and Queue Mgmt.
- System Test Cases:
 - Customer order food, reaching Order Mgmt **within 5 minutes (in any network conditions)**.
 - Chef cook food **within 5 minutes (in any network conditions)**.

IT'S ONLY AFTER
WE'VE LOST EVERYTHING
WE'RE FREE TO DO
ANYTHING."
8/1/01

Group Exercise

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GROUP EXERCISE -WEEK 6

1. Based on the problem statement, how would you design a test strategy to achieve the following requirement?
 - a. For IoT: Security
 - b. For Metaverse: Secure
 - c. For DIY projects: Secure/Security

Elaborate why your test strategy can make you achieve the above requirement.

Tip: Try to use this exercise as a writing practice for the exam & presentation so you can get in-class feedback to practice by your own later.

Send To:
suwichak.fu(at)kmitl.ac.th

Subject:
[6622][(Team Name)][IoT/Metaverse] Group Exercise Submission

Example:
[6622][Magneto][IoT] Group Exercise Submission