## **Cartesian Coordinates**

Brian Zhang

**GPV** 

## § 1 Useful theorems

**Theorem 1 (Sholeace)** In a polygon with coordinates  $(x_1, y_1), (x_2, y_2), \dots, (x_n, y_n)$ , the area **A** is:

$$\mathbf{A} = \frac{1}{2} \left| \left( \sum_{i=1}^{n-1} x_i y_{i+1} \right) + x_n y_1 - \left( \sum_{i=1}^{n-1} x_{i+1} y_i \right) - x_1 y_n \right|$$

$$= \frac{1}{2} \cdot \left| x_1 y_2 + x_2 y_3 + \dots + x_{n-1} y_n + x_n y_1 - x_2 y_1 - x_3 y_2 - \dots - x_n y_{n-1} - x_1 y_n \right|$$

**Theorem 2 (Point to line)** The distance between the point  $(x_0, y_0)$  to the line Ax + By + C = 0 can be written as

$$\frac{|Ax_0 + By_0 + C|}{\sqrt{A^2 + B^2}}$$

**Theorem 3 (Centroid coordinates)** In a triangle with coordinates  $A = (x_a, y_a), B = (x_b, y_b), C = (x_c, y_c),$  the coordinates of the centroid is

 $\left(\frac{x_a + x_b + x_c}{3}, \frac{y_a + y_b + y_c}{3}\right)$ 

## § 2 Heuristics

- Many people say that coordinate bashing is a "no brain" technique, and is for when you don't know how to synthetic the geometry. This is false. When coordbashing, the most important step is your set up. This means what you define as the origin, and the equations of circles, lines, etc. Having the right setup will save you lots of time.
- Have a plan. Whenever I use coordinates on a problem, I plan out how I would calculate each point, and the method of calculating each point. This helps you get a sense of how long it will take you to solve the problem, and whether its worth it to just move onto another problem, or to try to look for a synthetic solution.
- Know when to apply coordinates! Right angles, lots of lines, problems where you are given triangle side lengths are your friend. Some things that are harder to deal with are incenters, multiple circles, etc.



- Angle conditions are usually pretty hard to deal with, but if they can be reduced to the angle bisector theorem, cyclic quadrilaterals, or tangents, then it is much easier to deal with them.
- When you have a nice central circle, its a good idea to set that circle at the origin, so the equation of the circle is easier to work with.
- For obvious reasons, knowledge of standard geometry theorems is also very helpful. If you can use synthetic techniques to help you simplify the problem, then coordbashing can be much less computationally heavy and much faster.
- When given a triangle with three side lengths, then you can use Heron's to calculate the area, and then calculate the altitude of one of the sides, so you can place the triangle onto the coordinate plane.

### § 3 Examples

**Example 1 (No Source)** Let ABC be a triangle with AB = 13, BC = 14, AC = 15. Let H, I, M be the orthocenter of  $\triangle ABC$ , incenter of  $\triangle ABC$ , and midpoint of BC respectively. What is the area of  $\triangle HIM$ ?

#### Walkthrough:

- (a) As usual, we want to set A = (0, a), B = (b, 0), C = (c, 0). Find the values of a, b, c.
- (b) For H, we can drop an altitude from B to CA, and find the intersection of that with the A altitude. We could calculate the location of I by creating two angle bisectors, and using angle bisector theorem, but there is a better way.
- (c) Instead, we can calculate the inradius, and note that the y-coordinate of the incenter is equal to the inradius.
- (d) For the x-coordinate, we can just use the formulas for distances between the vertices of triangles and the incircle touch points. Alternatively, you could calculate the A-angle bisector with angle bisector theorem and intersect that with y = r, where r is the inradius.
- (e) Finish using a good area formula.

**Example 2 (2020 AMC 10A Problem 20)** Quadrilateral ABCD satisfies  $\angle ABC = \angle ACD = 90^{\circ}$ , AC = 20, and CD = 30. Diagonals  $\overline{AC}$  and  $\overline{BD}$  intersect at point E, and AE = 5. What is the area of quadrilateral ABCD?

#### Walkthrough:

- (a) We could set the origin to be C, as we have CD and AC, but there actually is a better point to use. (If you can't figure out where this is, then think about how we know AC, and  $\angle ABC = 90^{\circ}$ .)
  - You should have set the origin to be the midpoint of segment AC. We are motivated to do this because this allows us to draw a circle  $\omega$  centered at the origin that passes through A and C, and note that B also passes through the circle.
- (b) Find the equation to the circle  $\omega$ , and calculate B by defining it as the second intersection of  $\omega$  with DE.
- (c) You should get a quadratic. Elimnate the "wrong" solution.



(d) Finish.

Here is an instructional problem demonstrating point to line that some of you may be slighly familiar with.

**Example 3 (2021 AIME I Problem 9)** Let ABCD be an isosceles trapezoid with AD = BC and AB < CD. Suppose that the distances from A to the lines BC, CD, and BD are 15, 18, and 10, respectively. Let K be the area of ABCD. Find  $\sqrt{2} \cdot K$ .

#### Walkthrough:

- (a) Note how we have a bunch of distances from a point to several lines, with the point being on one of 2 parallel lines. What are we motivated to use?
- (b) Find a nice point that we can set as the origin, so that the coordinates of A, B, C, D are all relatively clean.

What I found to be the cleanest was to set the foot of the altitude from A to CD to be the origin, although some other solutions used different origins.

(c) Use point to line from A to BC and BD to get two equations. You should have gotten the quadratics

$$\sqrt{324 + (b+d)^2} = \frac{9}{5}b$$
$$\sqrt{324 + d^2} = \frac{6}{5}b$$

or some equivalent expression. This may be slightly different based on how you chose your variables, and the origin.

- (d) Solve for b and d, by squaring and subtracting.
- (e) Finish.

## § 4 Problems

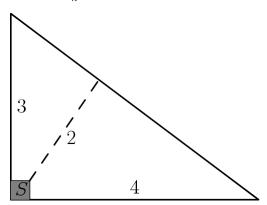
Minimum is [34 %]. Problems with the  $\bigoplus$  symbol are required.

"Let's fucking get this coordinate bash on with it."  $\overline{\textit{Neil Shah}}$ 

[2] Problem 1 (Mathcounts Nationals 2008 Team Round Problem 10) In triangle  $\triangle ABC$  with  $\angle C = 90$ , points E and F are on sides CA and CB, respectively with CE = 2 and CF = 3. Given that D is the intersection of lines AF and BE, and the area of  $\triangle ABD$  can be written as  $\frac{m}{n}$  with  $\gcd(m,n) = 1$ , then find the value of m + n.

[3] Problem 2 (2004 AMC 10B Problem 18) In the right triangle  $\triangle ACE$ , we are given that AC=12, CE=16, and EA=20. Let the points B, D, and F be located on AC, CE, and EA, respectively, so that AB=3, CD=4, and EF=5. If the value of  $\frac{[\triangle DBF]}{[\triangle ACE]}$  is equal to  $\frac{m}{n}$ , where  $\gcd(m,n)=1$ , then find the value of m+n.

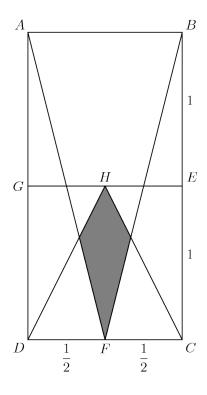
[3  $\nearrow$ ] **Problem 3** (2018 AMC 10A Problem 23) Farmer Kevin has a field of corn in the shape of a right triangle. The right triangle's legs have lengths 3 and 4 units. In the corner where those sides meet at a right angle, he leaves a small unplanted square S so that from the air it looks like the right angle symbol. The rest of the field is planted. The shortest distance from S to the hypotenuse is 2 units. Given that the fraction of the field that is planted can be written as  $\frac{m}{n}$  where  $\gcd(m,n)=1$ , then find the value of m+n.



[3 ] Problem 4 (2016 AMC 10A Problem 19) In rectangle ABCD, AB = 6 and BC = 3. Point E between B and C, and point F between E and C are such that BE = EF = FC. Segments  $\overline{AE}$  and  $\overline{AF}$  intersect  $\overline{BD}$  at P and Q, respectively. The ratio BP : PQ : QD can be written as r : s : t, where the greatest common factor of r, s and t is 1. What is r + s + t?

[3] Problem 5 (AMC 10A 2014 Problem 16) n rectangle ABCD, AB = 1, BC = 2, and points E, F, and G are midpoints of  $\overline{BC}$ ,  $\overline{CD}$ , and  $\overline{AD}$ , respectively. Point H is the midpoint of  $\overline{GE}$ . What is the area of the shaded region?

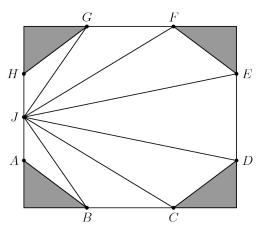




[4] Problem 6 (2021 CIME I Problem 5) In rectangle ABCD, suppose AD=20 and AB=21. The circle centered at A passing through D intersects the circle centered at C passing through D at a point  $P \neq D$ . Then the length BP can be written in the form  $\frac{p}{q}$ , where p and q are relatively prime positive integers. Find p+q.

[4] Problem 7 (2015 AIME I Problem 4) Point B lies on line segment  $\overline{AC}$  with AB = 16 and BC = 4. Points D and E lie on the same side of line AC forming equilateral triangles  $\triangle ABD$  and  $\triangle BCE$ . Let M be the midpoint of  $\overline{AE}$ , and N be the midpoint of  $\overline{CD}$ . The area of  $\triangle BMN$  is x. Find  $x^2$ .

[6] Problem 8 (2018 AIME II Problem 9) Octagon ABCDEFGH with side lengths AB = CD = EF = GH = 10 and BC = DE = FG = HA = 11 is formed by removing four 6 - 8 - 10 triangles from the corners of a  $23 \times 27$  rectangle with side  $\overline{AH}$  on a short side of the rectangle, as shown. Let J be the midpoint of  $\overline{HA}$ , and partition the octagon into 7 triangles by drawing segments  $\overline{JB}$ ,  $\overline{JC}$ ,  $\overline{JD}$ ,  $\overline{JE}$ ,  $\overline{JF}$ , and  $\overline{JG}$ . Find the area of the convex polygon whose vertices are the centroids of these 7 triangles.





- [6] Problem 9 (2017 AIME II Problem 10) Rectangle ABCD has side lengths AB = 84 and AD = 42. Point M is the midpoint of  $\overline{AD}$ , point N is the trisection point of  $\overline{AB}$  closer to A, and point O is the intersection of  $\overline{CM}$  and  $\overline{DN}$ . Point P lies on the quadrilateral BCON, and  $\overline{BP}$  bisects the area of BCON. Find the area of A
- [6] Problem 10 (2003 AIME II Problem 11) Triangle ABC is a right triangle with AC = 7, BC = 24, and right angle at C. Point M is the midpoint of AB, and D is on the same side of line AB as C so that AD = BD = 15. Given that the area of triangle CDM may be expressed as  $\frac{m\sqrt{n}}{p}$ , where m, n, and p are positive integers, m and p are relatively prime, and n is not divisible by the square of any prime, find m + n + p.
- [9] Problem 11 (2021 CIME II Problem 12) Let ABC be a triangle with AB = 5, BC = 6, CA = 7. Let O be the circumcenter of  $\triangle ABC$  and let P be a point such that  $AB \perp BP$  and  $AC \perp AP$ . If lines OP and BC intersect at T, then find BT.
- [9] Problem 12 (2020 AIME I Problem 13) Point D lies on side BC of  $\triangle ABC$  so that  $\overline{AD}$  bisects  $\angle BAC$ . The perpendicular bisector of  $\overline{AD}$  intersects the bisectors of  $\angle ABC$  and  $\angle ACB$  in points E and F, respectively. Given that AB = 4, BC = 5, CA = 6, the area of  $\triangle AEF$  can be written as  $\frac{m\sqrt{n}}{p}$ , where m and p are relatively prime positive integers, and n is a positive integer not divisible by the square of any prime. Find m + n + p.



# § 5 Solutions to Examples

### § 5.1 No source

We set A=(0,12), B=(-5,0), C=(9,0). Its easy to see that M=(2,0). Now, basic computation gives us the inradius r=4. If we let D be the BC touchpoint of the incircle, then it isn't hard to see that BD=5, so I=(1,5). Dropping altitudes gives  $H=(0,\frac{15}{4})$ , so we can use shoelace to get the answer of  $\boxed{\frac{17}{8}}$ .

### § 5.2 2020 AMC 10A Problem 20

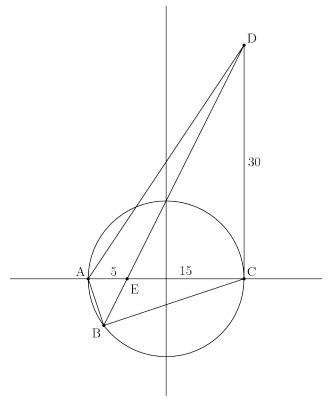


Diagram from AoPS Wiki.

We set the origin to be the midpoint of AC. Now, construct (ABC), and note that the equation of (ABC) is  $x^2 + y^2 = 100$ . We have the coordinates are

$$A = (-10, 0)$$

$$C = (10, 0)$$

$$D = (10, 30)$$

$$E = (-5, 0)$$



It remains to calculate B. Now, note that B is simply the intersection of  $x^2 + y^2 = 100$  and line DE. But line DE can be easily calculated to be y = -2(x+5) from point slope formula. It remains to solve

$$x^{2} + (-2(x+5))^{2} = 100$$

$$\implies 5x^{2} + 40x = 0$$

$$\implies x = -8, 0$$

Obviously, x = 0 is the first intersection of DE with (ABC), so we can toss that out. Then, plugging x = -4 back in we get y = -6. Finally, we finish with shoelace on ABCD, and get an answer of 360.

### § 5.3 2021 AIME I Problem 9

Instead of high IQ similar triangle spam, we use the method of coordinate bashing. We do this by setting the origin to be the foot from A to CD, and noting that we can use point to line formula and isosceles trapezoid properties to get the locations of the points B, C, D.

We let X, Y, Z be the feet of the altitudes from A to CD, DB, and BC, respectively. Now, setting X as the origin, we can set

$$A = (0, 18)$$

$$B = (b, 18)$$

$$C = (b + d, 0)$$

$$D = (-d, 0)$$

$$X = (0, 0)$$

We want to use point to line, so we need the equations of BC and BD. It's pretty easy to get

$$BD: y = \frac{18}{b+d}(x+d)$$
$$BC: y = \frac{18}{-d}(x-b-d)$$

Now, point to line on A to BD and BC gives

$$10 = \frac{-18(b+d) + 18d}{\sqrt{324 + (b+d)^2}}$$
$$15 = \frac{18d + 18(-b-d)}{\sqrt{18^2 + d^2}}$$

respectively. Now, rearranging, we get

$$\sqrt{324 + (b+d)^2} = \frac{9}{5}b$$
$$\sqrt{324 + d^2} = \frac{6}{5}b$$

This is equivalent to

$$324 + b^2 + 2bd + d^2 = \frac{81}{25}b^2$$
$$324 + d^2 = \frac{36}{25}b^2$$



Upon subtracting the two equations, we get  $d=\frac{2}{5}b$ . Now plugging this back into  $324+d^2=\frac{36}{25}b^2$ , we get

$$324 + \frac{4}{25}b^2 = 36b^2$$

$$\implies 324 = \frac{32}{25}b^2$$

$$\implies b = \frac{45\sqrt{2}}{4}$$

$$\implies d = \frac{9\sqrt{2}}{2}$$

From here it is not hard to get the answer of 567.

**Remark:** On contest, I calculated the area of the trapezoid to be  $\frac{1}{2} \cdot (b+d) \cdot b \cdot 18 \implies 486$ . Oops.

