



Theory of Machines and Languages

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Decidability

□ Theorem

- A_{DFA} is a decidable language.

$$A_{DFA} = \{\langle B, w \rangle \mid B \text{ is a DFA that accepts input string } w\}$$

➤ Proof

1. Simulate B on input w
2. If the simulation ends in an accept state, **accept**. If it ends in a nonaccepting state, **reject**.

□ Theorem

- A_{NFA} is a decidable language.

$$A_{NFA} = \{\langle B, w \rangle \mid B \text{ is an NFA that accepts input string } w\}$$

➤ Proof

1. Convert NFA B to an equivalent DFA C
2. Run TM M from previous theorem on input $\langle C, w \rangle$
3. If M accepts, **accept**; otherwise, **reject**

Decidability

□ Theorem

- E_{DFA} is a decidable language.

$$E_{DFA} = \{\langle A \rangle \mid A \text{ is a DFA and } L(A) = \emptyset\}$$

➤ Proof

1. Mark the start state of A
2. Repeat until no new states get marked:
 - Mark any state that has a transition coming into it from any state that is already marked
3. If no accept state is marked, **accept**; otherwise, **reject**

□ Theorem

- EQ_{DFA} is a decidable language.

$$EQ_{DFA} = \{\langle A, B \rangle \mid A \text{ and } B \text{ are DFAs and } L(A) = L(B)\}$$

➤ Proof

1. Construct DFA C as: $L(C) = (L(A) \cap \overline{L(B)}) \cup (\overline{L(A)} \cap L(B))$
2. Run TM T from previous theorem on input $\langle C \rangle$
3. If T accepts, **accept**. If T rejects, **reject**.

Decidability

□ Theorem

- A_{CFG} is a decidable language.

$$A_{CFG} = \{ \langle G, w \rangle \mid G \text{ is a CFG that generates string } w \}$$

➤ Proof

1. Convert G to an equivalent grammar in Chomsky normal form
2. List all derivations with $2n - 1$ steps, where n is the length of w
3. If any of these derivations generate w , **accept**; if not, **reject**

□ Theorem

- E_{CFG} is a decidable language.

$$E_{CFG} = \{ \langle G \rangle \mid G \text{ is a CFG and } L(G) = \emptyset \}$$

➤ Proof

1. Mark all terminal symbols in G
2. Repeat until no new variables get marked:
 - Mark any variable A where G has a rule $A \rightarrow U_1 U_2 \dots U_k$ and each symbol U_1, \dots, U_k has already been marked
3. If the start variable is not marked, **accept**; otherwise, **reject**

Undecidability

□ Theorem

- A_{TM} is undecidable.

$$A_{TM} = \{ \langle M, w \rangle \mid M \text{ is a TM and } M \text{ accepts } w \}$$

➤ Proof

- We assume that A_{TM} is decidable and obtain a contradiction
- Suppose that H is a decider for A_{TM}

$$H(\langle M, w \rangle) = \begin{cases} \text{accept} & \text{if } M \text{ accepts } w \\ \text{reject} & \text{if } M \text{ does not accept } w. \end{cases}$$

- Now we construct a new Turing machine D on input $\langle M \rangle$, where M is a TM
 - Run H on input $\langle M, \langle M \rangle \rangle$
 - Output the opposite of what H outputs

$$D(\langle M \rangle) = \begin{cases} \text{accept} & \text{if } M \text{ does not accept } \langle M \rangle \\ \text{reject} & \text{if } M \text{ accepts } \langle M \rangle. \end{cases}$$

Undecidability

□ Theorem

- A_{TM} is undecidable.

$$A_{TM} = \{ \langle M, w \rangle \mid M \text{ is a TM and } M \text{ accepts } w \}$$

➤ Proof (Cont.)

- What happens when we run D with its own description $\langle D \rangle$ as input?

$$D(\langle D \rangle) = \begin{cases} \text{accept} & \text{if } D \text{ does not accept } \langle D \rangle \\ \text{reject} & \text{if } D \text{ accepts } \langle D \rangle. \end{cases} \quad \text{X}$$

- H accepts $\langle M, w \rangle$ exactly when M accepts w .
- D rejects $\langle M \rangle$ exactly when M accepts $\langle M \rangle$.
- D rejects $\langle D \rangle$ exactly when D accepts $\langle D \rangle$.

Undecidability

□ Theorem

➤ A_{TM} is undecidable.

$$A_{TM} = \{ \langle M, w \rangle \mid M \text{ is a TM and } M \text{ accepts } w \}$$

	$\langle M_1 \rangle$	$\langle M_2 \rangle$	$\langle M_3 \rangle$	$\langle M_4 \rangle$	\dots	$\langle D \rangle$	\dots
M_1	<u>accept</u>	reject	accept	reject		accept	
M_2	accept	<u>accept</u>	accept	accept	\dots	accept	\dots
M_3	reject	reject	<u>reject</u>	reject		reject	
M_4	accept	accept	reject	<u>reject</u>		accept	
\vdots			\vdots		\ddots		
D	reject	reject	accept	accept		<u>?</u>	
\vdots			\vdots				\ddots