## 

## Лабораторная работа 6

"Наследование и виртуальные функции"

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## Иерархия классов:



## Листинг программы с определением классов:

```
#include<iostream>
#include<string>
using namespace std;
class Document { // родительский класс
public:
       static Document* start;
       Document* next = NULL;
       static void ShowList() {
              Document* p = start;
              while (p) {
                     p->show();
                     p = p->next;
       Document() {
              cout << "defaul constructor" << endl;</pre>
       Document(string newType, string newDate) {
              date = newDate;
              type = newType;
       }
       virtual ~Document() {
              cout << "default destructor" << endl;</pre>
       virtual void show() = 0;
       virtual void input() = 0;
       virtual void addToList() = 0;
protected:
       string date, type;
};
class Bill :public Document { //чек
public:
       Bill() : Document() {};
       Bill(string newType, string newDate) {
              date = newDate;
              type = newType;
       void show() {
              cout << "Type " << type << endl;</pre>
              cout << "Date " << date << endl;</pre>
       void input() {
              type = "bill";
              cout << "Enter date ";</pre>
              cin >> date;
              cout << endl;</pre>
       }
```

```
void addToList() {
               Document* p = start;
               while (p->next) {
                      p = p->next;
               p->next = this;
       }
};
class Invoice :public Document { // накладная
public:
       Invoice() : Document() {};
       Invoice(string newType, string newDate) {
               date = newDate;
               type = newType;
       void show() {
               cout << "Type " << type << endl;
cout << "Date " << date << endl;</pre>
       void input() {
    type = "bill";
               cout << "Enter date ";</pre>
               cin >> date;
               cout << endl;</pre>
       void addToList() {
               Document* p = start;
               while (p->next) {
                      p = p->next;
               p->next = this;
       }
};
class Receipt :public Document { // квитанция
       Receipt() : Document() {};
       Receipt(string newType, string newDate) {
               date = newDate;
               type = newType;
       void show() {
               cout << "Type " << type << endl;</pre>
               cout << "Date " << date << endl;</pre>
       void input() {
               type = "receipt";
               cout << "Enter date ";</pre>
               cin >> date;
               cout << endl;</pre>
       void addToList() {
               Document* p = start;
               while (p->next) {
                      p = p->next;
               p->next = this;
       }
};
Document* Document::start = NULL; // инициализация начала списка как глобальной
                                         переменной
int main() {
```

```
Bill* bill;
      Receipt* receipt;
      Invoice* invoice;
      bill = new Bill();
      receipt = new Receipt();
      invoice = new Invoice();
      bill->input();
      receipt->input();
      invoice->input();
      Document::start = bill;
      receipt->addToList();
       invoice->addToList();
      Document::ShowList();
}
🐼 Выбрать Microsoft Visual Studio Debug Console
defaul constructor
defaul constructor
defaul constructor
Enter date 12/12/12
Enter date 13/13/13
Enter date 14/14/14
Type bill
Date 12/12/12
Type receipt
Date 13/13/13
```

Type bill Date 14/14/14