Bookeroo Sprint Retro Notes

Team: 4

Sprint: 0

Date: 14/08/2021

Attended:

Scrum Master: Jack Hollis-London

Product Owner: Mohmmad Ali

Development team: Jack Hollis-London, Jacob Mcwan, Moritz Hauptmann, Minggang Dong

## 1. Things That Went Well

We managed to keep ahead of time, so changes to requirements weren’t a big setback. Managing meetings was handled well and a routine was established.

## 2. Things That Could Have Gone Better

We should have not allowed for any break at the end, even though we were waiting on the skeleton code,we probably could have finished the M1 already one week before submission.

## 3. Things That Surprised Us

The amount of freedom we had in making choices was surprising. On a number of occasions questions we had were met with “you pick”, which is surprising after working with such strict specs in the past.

## 4. Lessons Learned

The lessons we have learned are to organize work each week and finish work earlier than the due date, so we have more time to review our work to correct mistakes if any appears.

## 5. Final Thoughts

The meeting schedule works well, but keeping Monday nights clear for team well being (half the team have full days). Otherwise we think the sprint went well. Especially despite the turbulent requirements.