## Code Of Esp32 (Micro Controller):

```
#define MODEM_RST
                          5
#define MODEM_PWKEY
#define MODEM_POWER_ON
                              23
#define MODEM TX
#define MODEM RX
                         26
#define I2C_SDA
                      21
#define I2C_SCL
                      22
#define temprature
                      35
#define heartbeat
                     34
#define ALTITUDE
                       1655.0
#define IP5306 ADDR
                         0x75
#define IP5306_REG_SYS_CTL0 0x00
#define BLYNK HEARTBEAT
                             5000
#define BLYNK_PRINT Serial
#define TINY_GSM_MODEM_SIM800
#define SerialMon Serial
#define SerialAT Serial1
#include <TinyGsmClient.h>
#include <BlynkSimpleSIM800.h>
#include <SPIFFS.h>
#include <SFE BMP180.h>
#include <Wire.h>
SFE_BMP180 pressure;
const char apn[] = "airtelgprs.com";
const char user[] = "";
const char pass[] = "";
const char auth[] = "kTvV_RtR3_RcFJYIcUz4lsRiRBWqEl6W";
TinyGsm modem(SerialAT);
void setup()
 SerialMon.begin(115200);
 delay(10);
 pinMode(MODEM PWKEY, OUTPUT);
 pinMode(MODEM RST, OUTPUT);
 pinMode(MODEM_POWER_ON, OUTPUT);
 pinMode(LED_BUILTIN,OUTPUT);
 digitalWrite(MODEM_PWKEY, LOW);
```

```
digitalWrite(MODEM_RST, HIGH);
 digitalWrite(MODEM_POWER_ON, HIGH);
 // Set GSM module baud rate and UART pins
 SerialAT.begin(115200, SERIAL_8N1, MODEM_RX, MODEM_TX);
 delay(3000);
 SerialMon.println("Initializing modem...");
 modem.restart();
 String modemInfo = modem.getModemInfo();
 SerialMon.print("Modem: ");
 SerialMon.println(modemInfo);
 SerialMon.print("Waiting for network...");
 if (!modem.waitForNetwork(240000L)) {
 SerialMon.println(" fail");
 delay(10000);
 return;
 SerialMon.println(" OK");
 if (modem.isNetworkConnected()) {
  SerialMon.println("Network connected");
 SerialMon.print(F("Connecting to APN: "));
 SerialMon.print(apn);
 if (!modem.gprsConnect(apn, user, pass)) {
  SerialMon.println(" fail");
  delay(10000);
  return;
 SerialMon.println("OK");
 if (pressure.begin())
  Serial.println("BMP180 init success");
 else
  Serial.println("BMP180 init fail\n\n");
  while(1);
 Blynk.begin(auth, modem, apn, user, pass);
void loop()
 int beat;
 int avg;
 int temp;
```

```
beat=analogRead(heartbeat);
avg=(beat*200)/4095;
avg=avg-15;
if(beat){
Serial.println(avg);
Blynk.virtualWrite(V0,avg);
else{
Serial.println("Beat not detected");
temp=analogRead(temprature);
if(temp){
Serial.println("Temprature is:");
temp=(temp-32);
temp=((temp*5)/9)-5;
Serial.println(temp);
Blynk.virtualWrite(V1,temp);
}
else
Serial.println("No Temprature:");
char status:
double T,P,p0,a;
Serial.println();
Serial.print("provided altitude: ");
Serial.print(ALTITUDE,0);
Serial.print(" meters, ");
Serial.print(ALTITUDE*3.28084,0);
Serial.println(" feet");
// If you want to measure altitude, and not pressure, you will instead need
// to provide a known baseline pressure. This is shown at the end of the sketch.
// You must first get a temperature measurement to perform a pressure reading.
// Start a temperature measurement:
// If request is successful, the number of ms to wait is returned.
// If request is unsuccessful, 0 is returned.
status = pressure.startTemperature();
if (status != 0)
 // Wait for the measurement to complete:
 delay(status);
 // Retrieve the completed temperature measurement:
 // Note that the measurement is stored in the variable T.
 // Function returns 1 if successful, 0 if failure.
```

```
status = pressure.getTemperature(T);
  if (status != 0)
   // Print out the measurement:
   Serial.print("temperature: ");
   Serial.print(T,2);
   Serial.print(" deg C, ");
   Serial.print((9.0/5.0)*T+32.0,2);
   Serial.println(" deg F");
   // Start a pressure measurement:
   // The parameter is the oversampling setting, from 0 to 3 (highest res, longest wait).
   // If request is successful, the number of ms to wait is returned.
   // If request is unsuccessful, 0 is returned.
   status = pressure.startPressure(3);
   if (status != 0)
     // Wait for the measurement to complete:
     delay(status);
     // Retrieve the completed pressure measurement:
     // Note that the measurement is stored in the variable P.
     // Note also that the function requires the previous temperature measurement (T).
     // (If temperature is stable, you can do one temperature measurement for a number of
pressure measurements.)
     // Function returns 1 if successful, 0 if failure.
   status = pressure.getPressure(P,T);
   if (status != 0)
      // Print out the measurement:
     Serial.print("absolute pressure: ");
     Serial.print(P,2);
     Serial.print(" mb, ");
     Serial.print(P*0.0295333727,2);
     Serial.println(" inHg");
      // The pressure sensor returns absolute pressure, which varies with altitude.
      // To remove the effects of altitude, use the sea level function and your current
altitude.
      // This number is commonly used in weather reports.
      // Parameters: P = absolute pressure in mb, ALTITUDE = current altitude in m.
      // Result: p0 = sea-level compensated pressure in mb
     p0 = pressure.sealevel(P,ALTITUDE); // we're at 1655 meters (Boulder, CO)
     Serial.print("relative (sea-level) pressure: ");
     Serial.print(p0,2);
     Serial.print(" mb, ");
     Serial.print(p0*0.0295333727,2);
     Serial.println(" inHg");
```

```
// On the other hand, if you want to determine your altitude from the pressure reading,
 // use the altitude function along with a baseline pressure (sea-level or other).
 // Parameters: P = absolute pressure in mb, p0 = baseline pressure in mb.
 // Result: a = altitude in m.
a = pressure.altitude(P,p0);
Serial.print("computed altitude: ");
Serial.print(a,0);
Serial.print(" meters, ");
Serial.print(a*3.28084,0);
Serial.println(" feet");
else Serial.println("error retrieving pressure measurement\n");
else Serial.println("error starting pressure measurement\n");
else Serial.println("error retrieving temperature measurement\n");
else Serial.println("error starting temperature measurement\n");
delay(5000);
Blynk.run();
```

}