- 1. Create an Empty Views Activity
- 2. Activity main.xml

Create 3 Buttons for Playing, Pausing and Stopping the Mediaplayer

```
<Button
android:id="@+id/pause"
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:text="Pause"
android:textStyle="bold"
android:textAlignment="center"
android:layout_below="@id/play"
android:textSize="30dp"
android:layout_marginTop="50dp"/>
```

To be done for more two buttons

package com.example.mediaplayer;

import android.media.MediaPlayer;

3. Activity_Main.java

```
MainActivity (extends AppCompatActivity)
— Variables:
— onCreate(Bundle savedInstanceState)
 — setContentView(activity_main)
├── Button play ← findViewById(R.id.play)
 — Button pause ← findViewById(R.id.pause)
  ├— Button stop ← findViewById(R.id.stop)
  — mediaPlayer ← MediaPlayer.create(context, R.raw.song)
  — play.setOnClickListener
— pause.setOnClickListener
 if (mediaPlayer.isPlaying()) → pause(), Toast "Audio Paused"
  └── stop.setOnClickListener
    if (playing or started) → stop(), recreate player, Toast "Audio Stopped"
— onDestroy()
  if (mediaPlayer != null) → release(), set to null
```

```
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.Toast;
import androidx.activity.EdgeToEdge;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.graphics.Insets;
import androidx.core.view.ViewCompat;
import androidx.core.view.WindowInsetsCompat;
public class MainActivity extends AppCompatActivity
{
  private MediaPlayer mediaPlayer;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    Button play= findViewById(R.id.play);
    Button pause= findViewById(R.id.pause);
    Button stop= findViewById(R.id.stop);
    mediaPlayer=MediaPlayer.create(this,R.raw.song);
    play.setOnClickListener(new View.OnClickListener() {
      @Override
      public void onClick(View view) {
        if(!mediaPlayer.isPlaying())
        {
          mediaPlayer.start();
          Toast.makeText(MainActivity.this,"Audio Playing",Toast.LENGTH SHORT).show();
        }
      }
    });
    pause.setOnClickListener(new View.OnClickListener() {
      @Override
      public void onClick(View view)
        if(mediaPlayer.isPlaying())
        {
          mediaPlayer.pause();
          Toast.makeText(MainActivity.this,"Audio Paused",Toast.LENGTH_SHORT).show();
```

```
}
      }
    });
    stop.setOnClickListener(new View.OnClickListener() {
      @Override
      public void onClick(View view)
        if(mediaPlayer.isPlaying()||mediaPlayer.getCurrentPosition()>0)
        {
           mediaPlayer.stop();
           mediaPlayer=MediaPlayer.create(MainActivity.this,R.raw.song);
           Toast.makeText(MainActivity.this,"Audio Stopped",Toast.LENGTH_SHORT).show();
        }
      }
    });
  }
 protected void onDestroy()
    super.onDestroy();
    if(mediaPlayer!=null)
    {
      mediaPlayer.release();
      mediaPlayer=null;
    }
 }
}
```