Justino Co como SE-4611 y Dias more sino

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"Intro to CNNs and Object Defection"

-> Input features are two types,

(a) Features are given (uses ML)

(b) Raw data is given not features (uses DL)

Now, how to give input? "Pinels as Features"

(a) we can do Flattening of our image.

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	ME TON	9	a	2	
	now we can give input.				

Dut we have a problem. The problem is dimensionality.

if we have 3x3 image, then input = 9

 $\frac{1}{2} = \frac{1}{2} \times \frac{1}{2} = \frac{1}{2} = \frac{1}{2} = \frac{1}{2} = \frac{1}{2} = \frac{1}{2} = \frac{1}$

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and for that we he the east is increasing and also time consuming.

-> Second is, exacts image rector ourses actually remain feature owner and exact image rector object detect as a soft of so, image flatten aster structural information surrowers and

se Convolutions

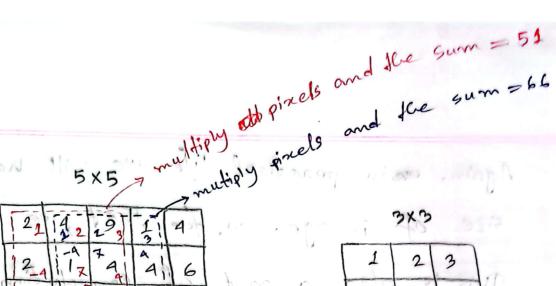
-> Convolution:

when we have a problem. The Here, we have a image and a a filter or Kernel. So, we will place the kernel in our main image in the upper left commers. Then water of the image and the Kennel an pixel so value offer multiply and sum water and the value smar 75707 feature Matrin as upper left pinel a ASTA 1

then kernel . tar 1 500 right a ASTRAY and then same total and rotal vivole feature Matrin orman 1

30, feature Matrix 1275 dimension Fao The state of the second of the state of the

> > (image dimension - kernel dim)+1 = FM i. feature dim = (n-k+1)



1 2 3 -9 R 4 2 -5 1 Kernel

image ;

51 66 -.

feature

here, n = 5

: feature =
$$(n-K+A)$$

= $(5-3+A)$
= 3

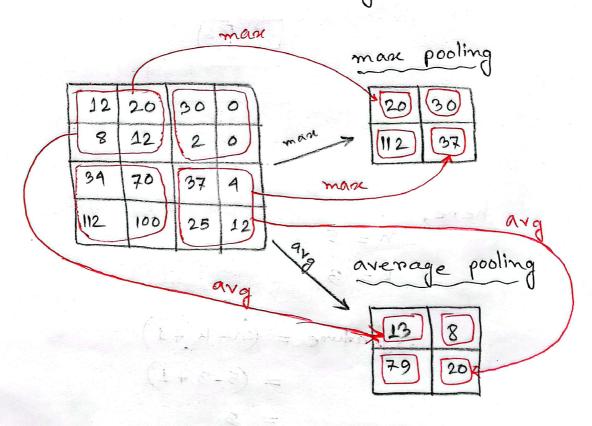
So, convolution rote to small pinels on a convert rote fully and IMA roter flatten roter input feature and rote as input.

CNN will learn which Kernel should use.

Again, we in practical life we will have a large size of image. So, for that we use Pooling. This is also a part of convolution.

Pooling Layer:

- (a) mase pooling
- (b) average pooling



of parameters in case of large Image.

Also, retains major information.

-> Architecture of CNNs: max pooling no ch 2x2 (12x12xns) convolution > m2 channels -28×28×1 max pooling ne channels [AXAXne] nz channels 2×2 (8 x 8 x m2) NNS Flattened output nz units