



MONCEF BOUSSELAT

CLOUD & AI ENGINEER

Graduate in Cloud Computing and holding a Master's in Data and AI, seeking a Cloud & AI role to apply my technical expertise and interdisciplinary skills developed through my academic and professional journey.

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EDUCATION

Master in Networking and Cloud Computing

Sep. 2023 – Jul. 2025

University of Lorraine | Leeds Beckett University | Lulea Technical University

Nancy, FR | Leeds, UK | Skelleftea, SE

- Selected among 2000+ applicants for the Erasmus Mundus scholarship in "Green Networking and Cloud Computing"
- Relevant coursework: Cloud Services, Intelligent Systems and Robotics, Internet of Things, Advanced Wireless Networks, System Engineering, QoS and QoE, Data Analysis

Master in Data Science and AI

Sep. 2018 – Jul. 2023

National Polytechnic School

Algiers, Algeria

- Ranked in the top 10% of preparatory school students nationwide, selected through a national competitive exam
- Relevant coursework: Advanced Databases, Probability and Statistics, Multivariate Data Analysis, Machine & Deep Learning, NLP, Blockchain, Cloud Computing

PROFESSIONAL EXPERIENCE

Cloud Engineer – Intern

Dec. 2024 – Jul. 2025

University of Lorraine

Nancy, France

- Built a decentralized Self-Sovereign Identity (SSI) system with Hyperledger Indy for secure information sharing in the cloud
- Deployed the control agents on AWS with Docker (ECS) and benchmarking of system performance

Full-Stack Developer – Intern

Jan. 2023 – Jul. 2023

Schlumberger

Algiers, Algeria

- Developed a REST API to log 1000+ transactions/day on a Hyperledger Fabric private blockchain
- Built a Flask/Vue Dockerized app to manage the blockchain and deployed it on ECS, reducing penalty costs by 75%

Data and AI Engineer - Intern

Oct. 2022 – Jan. 2023

Ericsson

Algiers, Algeria

- Trained a YOLO model to help field workers identify devices, with 85%+ accuracy
- Built a PyTorch autoencoder for image denoising; 99% accuracy on MNIST

Data Analyst - Intern

May 2022 – Jul. 2022

BH Advisory

Algiers, Algeria

- Monitored the construction materials market to spot price and stock trends
- Built web scrapers and displayed data on a VueJS dashboard

PROJECTS

Auto-scaling Infrastructure on AWS with Terraform

Jan. 2025

[View on GitHub](#)

- Designed JADE agents to simulate DDoS attacks on EC2, generating 20000+ instances per minute
- Implemented an auto-scalable infrastructure resilient to attacks via Terraform
- Developed VueJS dashboard integrating AWS SDK for CloudWatch metrics monitoring

Fault Tolerance in Kubernetes Orchestrated Systems

Nov. 2024

[View on GitHub](#)

- Deployed a Python app on Kubernetes cluster with an HPA for load balancing
- Load-tested the system using cURL - Achieved 99.9% uptime
- Real-time resource monitoring with Prometheus and Grafana

Machine Learning for Drinking Water Quality Evaluation

May 2024

[View on GitHub](#)

- Used chemical features to classify water as drinkable or not through ML and DL models, reaching 90% accuracy

Benchmarking GPU Energy Consumption for Deep Learning

Apr. 2024

[View on GitHub](#)

- Built a GPU profiler to test 25+ hyperparameter setups for energy use
- Found an optimal setup with 20% energy savings and top accuracy

Room Recommender Based on IoT

Nov. 2023

[View on GitHub](#)

- Deployed an app on AWS EC2 to collect IoT data (temperature, noise) and store it on MongoDB
- Developed a decision algorithm to recommend rooms based on user preferences

Business Game

May 2022

- Led student dev team to build and improve a market simulation game
- Optimized traffic for 12 teams, handling 1000+ req/min on local servers

NEAT Algorithm Applied to Video Games

Oct. 2022

[View on GitHub](#)

- Rebuilt Flappy Bird and Snake in Pygame with matching gameplay
- Used NEAT to evolve agents with unsupervised training and outperformed all tested human players

Wildfire 3D Simulator

Dec. 2021

[View on GitHub](#) | [Read on ResearchGate](#)

- Segmented Google Earth Engine satellite imagery with k-means clustering for terrain mapping
- Rebuilt the 3D landscape for a 100km² forest area and simulated wildfire spread using a semi-empirical cellular automata

Focus AI

Nov. 2021

[View on GitHub](#)

- Optimized a deep learning face tracker to detect loss of focus in real time using Mediapipe
- User tests showed up to 50% boost in focus and productivity

Online Store Scraper

Apr. 2021

[View on GitHub](#)

- Built scrapers for Amazon, CDiscount, and Materiel.net with price tracking
- Enabled multi-site comparison with 15% average cost savings on products

AWARDS & CERTIFICATIONS

Certifications: AWS Certified Solutions Architect Associate

Awards: 1st Place - Arctic Challenge (Sweden, 2024), 2nd Place - Google DevFest Hackathon 21 (Algeria, 2021)

SKILLS

Programming Languages: Python, C/C++, Java, PHP/SQL, JavaScript/TypeScript, BASH

Tools and Technologies: NumPy, Pandas, Matplotlib, Seaborn, PyTorch, Scikit-learn, Tensorflow, Anaconda, AWS (certified), Terraform, Docker, Kubernetes, Git, CI/CD, Monitoring (Prometheus, Grafana)

Languages: English (C2), French (C2), Arabic (Native), Swedish (Basic)