# JavaScript Functions

A JavaScript function is a block of code designed to perform a particular task. It is executed only when "something" invokes it (calls it).

#### Example

```
// Function to compute the product of p1 and p2
function myFunction(p1, p2) {
  return p1 * p2;
}
```

## Rules

- A JavaScript function is defined with the function keyword, followed by a **name**, followed by parentheses ().
- Function names can contain letters, digits, underscores, and dollar signs (same rules as variables).
- The parentheses may include parameter names separated by commas: (parameter1, parameter2, ...)
- The code to be executed, by the function, is placed inside curly brackets: {}

# Syntax

```
function name(parameter1, parameter2, parameter3) {
  // code to be executed
}
```

- 1. Function **parameters** are listed inside the parentheses () in the function definition.
- 2. Function **arguments** are the **values** received by the function when it is invoked.
- 3. Inside the function, the arguments (the parameters) behave as local variables.

### **Function Invocation**

The code inside the function will execute when "something" **invokes** (calls) the function:

- When an event occurs (when a user clicks a button)
- When it is invoked (called) from JavaScript code
- Automatically (self invoked)

### **Function Return**

When JavaScript reaches a return statement, the function will stop executing.

If the function was invoked from a statement, JavaScript will "return" to execute the code after the invoking statement.

Functions often compute a **return value**. The return value is "returned" back to the "caller":

#### Example

Calculate the product of two numbers, and return the result:

```
// Function is called, the return value will end up in x
let x = myFunction(4, 3);

function myFunction(a, b) {
// Function returns the product of a and b
  return a * b;
}
```

# **Need for Functions**

With functions we can reuse code. We can write code that can be used many times. We can use the same code with different arguments, to produce different results.

# The () Operator

The () operator invokes (calls) the function:

#### Example

Convert Fahrenheit to Celsius:

```
function toCelsius(fahrenheit) {
  return (5/9) * (fahrenheit-32);
}
let value = toCelsius(77);
```

Accessing a function with incorrect parameters can return an incorrect answer:

#### Example

```
function toCelsius(fahrenheit) {
  return (5/9) * (fahrenheit-32);
}
let value = toCelsius();
```

Accessing a function without () returns the function and not the function result:

#### Example

```
function toCelsius(fahrenheit) {
  return (5/9) * (fahrenheit-32);
}
let value = toCelsius;
```

#### Note

As you see from the examples above, toCelsius refers to the function object, and toCelsius() refers to the function result.

# Functions Used as Variable Values

Functions can be used the same way as you use variables, in all types of formulas, assignments, and calculations.

## Example

Instead of using a variable to store the return value of a function:

```
let x = toCelsius(77);
let text = "The temperature is " + x + " Celsius";

You can use the function directly, as a variable value:
let text = "The temperature is " + toCelsius(77) + " Celsius";
```

# **Local Variables**

Variables declared within a JavaScript function, become **LOCAL** to the function.

Local variables can only be accessed from within the function.

# Example

```
// code here can NOT use carName
function myFunction() {
  let carName = "Volvo";
  // code here CAN use carName
}
// code here can NOT use carName
```

Since local variables are only recognized inside their functions, variables with the same name can be used in different functions.

Local variables are created when a function starts, and deleted when the function is completed.