CCNA

ICND-1 Command Reference

Somenath Sinha

Nov 2018

Contents

•	ICIN	יוטו - ג	Switches	3			
1	Bas	ic Cisc	co Catalyst Switch Configuration	4			
	1.1	Port A	addressing	4			
	1.2	Config	guring a Management IP Address	4			
		1.2.1	View how we're connected to a Switch	4			
		1.2.2	Privileged mode, auto-completion and showing possible commands .	5			
		1.2.3	Configuring the Terminal	5			
		1.2.4	Interface Configuration Mode	6			
		1.2.5	Adding a Management IP	6			
	1.3	Config	guring a Default Gateway	6			
	1.4	Settin	g Console and VTY Passwords	6			
		1.4.1	Configuring a password for the VTY lines	7			
	1.5	Show	Running Configuration	7			
	1.6	Check	king for connectivity using Ping	8			
	1.7	7 Enabling Telnet Access					
		1.7.1	Show line details	9			
		1.7.2	Logging in via telnet	10			
		1.7.3	Keyboard Shortcuts for Telnet	10			
		1.7.4	History Buffer	10			
		1.7.5	IP Interface Connection Overview	11			
	1.8	Enabl	ing SSH Access	11			
		1.8.1	Setting up User-name, password and domain name	12			
		1.8.2	Connecting via SSH	12			
	1.9	Viewir	ng Version Information	13			
	1.10	Viewir	ng Current Configuration	13			

1.11	MAC Address (CAM) Table Examination	14
	1.11.1 Adding a Static MAC Address	15
1.12	Setting the Hostname	15
1.13	Setting the Enable Password	16
1.14	Setting the exec-timeout	17
1.15	Encrypting Passwords on Switches	17
	1.15.1 User Privileges	18
	1.15.2 Storing password hashes for login	18
	1.15.3 Removing a user	18
1.16	Creating a Banner	19

Part I ICND1 - Switches

Chapter 1

Basic Cisco Catalyst Switch Configuration

1.1 Port Addressing

The addressing of ports on a Cisco Catalyst Switch follows the format:

interface-type Stack #/Card #/Port #

Let us consider the **Catalyst 3750** switch. This switch isn't modular and thus can't have multiple cards, but it supports Stack-wise, which is a Cisco technology to combine multiple physical switches in a stack into a single logical switch. Thus, the middle number when referring to a particular interface (i.e., port on a physical switch) will **always be 0**. Thus, the Giga-bit port that's 16^{th} port on the 3^{rd} stack member of switches will be written as: GigabitEthernet 3/0/16, or **g3/0/16** for short.

For a **Cisco 2960** switch, there's no option for Stack-wise, and hence we don't need the first number. Then, the name for the interface becomes GigabitEthernet 0/16 or **g0/16**.

1.2 Configuring a Management IP Address

We can connect to the switch physically via the console port, or through one of the interfaces using Ethernet. In case of the later, we have to set up a management IP address through which we can use telnet or SSH to control and configure the switch.

1.2.1 View how we're connected to a Switch

To view how we're presently connected to a switch, we can use the show line command:

1	sw1>show lin	e										
2	Tty Typ	Tx/Rx	A M	odem	Roty	АссО	AccI	Uses	Noise	Overruns	Int	
3	* O CTY		-	-	-	-	-	0	0	0/0	-	
4	1 AUX	9600/9600	-	-	-	-	-	0	0	0/0	-	
5	2 VTY		-	-	-	-	-	1	0	0/0	-	
6	3 VTY		-	-	-	-	-	0	0	0/0	-	
7	4 VTY		_	_	_	_	_	0	0	0/0	_	

```
8 5 VTY - - - - 0 0 0/0 - 9 6 VTY - - - - 0 0 0/0 -
```

The **asterisk** (*) at the beginning of the line shows that it's the port currently being used. The **CTY** refers to a console port, which is the port we're using. If we were using telnet or SSH, i.e., log in remotely to the switch/router, then one of the **VTY** (*Virtual Terminal*) would've been used.

1.2.2 Privileged mode, auto-completion and showing possible commands

The > sign at the end of the prompt signals that we're currently in *user mode*. To change the configuratin on the equipment we need to be in *Privileged mode*, which is indicated by a # prompt. To enter the privileged mode, we use the command enable. To leave the privileged mode, we use disable:

```
sw1>enable
sw1#disable
sw1>
```

To go into privileged mode, we need not type the entire command. Cisco **IOS** (*Internetwork Operating System*) can show all possible commands that can follow the current string on the present line on pressing the ? key. For example:

```
1 sw1>e?
2 enable ethernet exit
3
4 sw1>en?
5 enable
```

This also means that we don't need to type out the entire command. We can simply use short-cuts for the commands, which are the minimum number of letters in the word of a command that is unique. Thus, in the case of the enable, the minimum characters required are 2 since there are 3 commands starting with 'e' but only 1 starting with 'en', i.e., enable.

```
sw1>en
2 sw1#
```

1.2.3 Configuring the Terminal

While we may be in privileged mode, we still need to tell the switch that we want to configure from the terminal. For this, we use the command configure terminal, or **conf t** for short. This would bring us into the **global config** mode:

```
1  sw1#conf t
2  Enter configuration commands, one per line. End with CNTL/Z.
3  sw1(config)#
```

To exit the global configuration mode, we use the exit command:

```
1 sw1(config)#exit
2 sw1#
3 *Nov 11 21:36:07.353: %SYS-5-CONFIG_I: Configured from console by console
4 sw1#
```

1.2.4 Interface Configuration Mode

To set the management IP address we need to go to the interface configuration port. On a Cisco Switch, unlike on a PC/Laptop, every interface gets associated to the IP address which is of the network it's connected to. Layer-2 Switches are generally blind to the IP addresses since they don't make forwarding decisions on the basis of IP addresses, but this IP Address is required to be associated with the switch to uniquely identify the switch on the network for remote access through telnet/SSH.

By default, on the switch, all the ports belong to a specific **VLAN**(*Virtual LAN*). Thus, we can set the IP address of the *default VLAN*, **vlan1**, to set up the management IP address of the switch. To enter the interface configuration for vlan1, we use: interface vlan1, or simply **int vlan1**:

```
sw1(config)#int vlan 1
sw1(config-if)#
```

The prompt changed to (config-if)# to show that we've now entered the *Interface config* mode.

1.2.5 Adding a Management IP

Just like with a PC, we need to set up both the IP address as well as the Subnet Mask. Let us consider the switch needs to have the IP **192.168.1.11/24**. We can't enter the value in suffix notation. The equivalent subnet mask is *255.255.255.0*. Thus, the command becomes:

Typically the interface vlan1 (i.e, the 1st virtual LAN) is turned on by default, but sometimes it may have been administratively shut-down, which we can fix using no shutdown command, or for short **no shut**.

1.3 Configuring a Default Gateway

A default gateway is required for the switch to determine which path to take to exit it's own subnet and reach another network. While the IP address has to be set for an interface, the default gateway has to be set in global config mode:

```
sw1(config)#ip default-gateway 192.168.1.1
```

1.4 Setting Console and VTY Passwords

To set the password for the console port login, we need to enter its configuration, i.e., console line configuration, and then set the password. Let's say we want to set it to *cisco*. We can do this by:

```
sw1(config-line)#password cisco
sw1(config-line)#login
```

The login command enables the password check at login. Unless it's set, even if there's a valid password, the system won't ask for credentials while logging in. Further, to disable password check, we don't have to change/remove the password. we simply need to do no login. The login command doesn't work unless there's a password set:

```
sw1(config-line)#login

Login disabled on line 0, until 'password' is set
```

1.4.1 Configuring a password for the VTY lines

We could set the password for each VTY line individually, but if we're setting them (or a subset of them) all to an identical config, we can use:

```
sw1(config)#line vty 0 5
sw1(config-line)#password cisco
sw1(config-line)#login
sw1(config-line)#end
sw1#
```

This is assuming we want to set the password for lines 0-5 and not 6 of the available VTY lines. Also notice that we jump levels till we end the configuration of the switch by using end command. Unlike the exit command, the end command doesn't just jump up to the parent config level, but ends the configuration all together and takes us out of the configuration mode all together.

1.5 Show Running Configuration

To see the current configuration we created (but not yet saved), i.e., the configuration that the device is currently using, we use the command:

```
sw1#sh run
    Building configuration...
    Current configuration: 2911 bytes
   ! Last configuration change at 22:48:16 UTC Sun Nov 11 2018
   version 15.2
   service timestamps debug datetime msec
   service timestamps log datetime msec
10
   no service password-encryption
11
    service compress-config
12
13
14 hostname sw1
15
16
   interface Vlan1
    ip address 192.168.1.11 255.255.255.0
```

```
19
20 ip default-gateway 192.168.1.1
21 ip forward-protocol nd
22 !
23
24
25 line con 0
   exec-timeout 0 0
26
   password cisco
27
     login
28
29 line aux 0
  line vty 0 4
   password cisco
32
    login
  line vty 5
33
34
   password cisco
35
     login
   line vty 6
36
    login
37
38
39
    end
40
41
    sw1#
42
```

At the very bottom we have the details for the console and the VTY lines. It's completely normal for IOS to break down the configuration for 0-6 into ranges (0-4,5,6), even though we configured them together at the same time.

1.6 Checking for connectivity using Ping

The ping command sends **ICMP** (*Internet Control Message Protocol*) packets to the destination device and waits for *ICMP replies* from it to determine whether the host is up. It can help detect delays and packet drops, and whether the host is even connected i.e., reachable. We can use it by:

```
PC-1> ping 192.168.1.11

84 bytes from 192.168.1.11 icmp_seq=1 ttl=255 time=3.973 ms

84 bytes from 192.168.1.11 icmp_seq=2 ttl=255 time=3.969 ms

4 84 bytes from 192.168.1.11 icmp_seq=3 ttl=255 time=5.951 ms

5 84 bytes from 192.168.1.11 icmp_seq=4 ttl=255 time=3.472 ms

6 84 bytes from 192.168.1.11 icmp_seq=5 ttl=255 time=10.913 ms
```

Some variation of the ping command is available on all major OS (Operating Systems).

1.7 Enabling Telnet Access

Telnet is considered a non-secure method of accessing network equipment since data is sent in plain text and packet capture utils like wireshark can capture the traffic and get access to all the data. Thus **SSH** (*Secure Shell*) is considered a much better alternative.

1.7.1 Show line details

To see the details of the VTY/CTY line, we use:

```
sw1#sh line vty 0
     Tty Typ Tx/Rx A Modem Roty AccO AccI Uses Noise Overruns Int
2
        2 VTY
                                                   1
                                                          0 0/0
   Line 2, Location: "", Type: ""
   Length: 24 lines, Width: 80 columns
7 Baud rate (TX/RX) is 9600/9600
   Status: Ready, No Exit Banner
   Capabilities: none
10 Modem state: Ready
11 Group codes: 0
12 Special Chars: Escape Hold Stop Start Disconnect Activation
                  ^^x none - - none
13
               Idle EXEC Idle Session Modem Answer Session Dispatch
14 Timeouts:
                 00:10:00
                               never none
                                                                  not set
1.5
                             Idle Session Disconnect Warning
16
                               never
17
                             Login-sequence User Response
18
                              00:00:30
19
                              Autoselect Initial Wait
20
^{21}
                               not set
22
   Modem type is unknown.
23
   Session limit is not set.
   Time since activation: never
24
25
   Editing is enabled.
   History is enabled, history size is 20.
26
   DNS resolution in show commands is enabled
27
   Full user help is disabled
28
   Allowed input transports are lat pad telnet rlogin nasi ssh.
29
   Allowed output transports are lat pad telnet rlogin nasi ssh.
30
   Preferred transport is lat.
31
   Shell: enabled
32
    Shell trace: off
33
   No output characters are padded
34
   No special data dispatching characters
```

The two lines of special interest here are:

```
Allowed input transports are lat pad telnet rlogin nasi ssh.

Allowed output transports are lat pad telnet rlogin nasi ssh.
```

The **Input Transport** refer to the methods via which we're allowed to login to the router whereas the *output transports* are the methods we can use to login to another device from the router. To see all of the transports methods available we use:

```
sw1#conf t
Enter configuration commands, one per line. End with CNTL/Z.
sw1(config)#line vty 0 6

sw1(config-line)#transport input ?
all All protocols
lat DEC LAT protocol
none No protocols
```

```
10 pad X.3 PAD

11 rlogin Unix rlogin protocol

12 ssh TCP/IP SSH protocol

13 telnet TCP/IP Telnet protocol

14 udptn UDPTN async via UDP protocol
```

To only allow telnet and SSH, we use:

```
sw1(config-line)#transport input telnet ssh
sw1(config-line)#end
sw1#sh line vty 0
...
Allowed input transports are telnet ssh.
Allowed output transports are lat pad telnet rlogin nasi ssh.
...
```

1.7.2 Logging in via telnet

To login via telnet from another device, and see which vty we're using, we use the command:

```
sw2>telnet 192.168.1.11
   Trying 192.168.1.11 ... Open
   sw1>sh line
     Tty Typ Tx/Rx A Modem Roty AccO AccI Uses Noise Overruns Int
5
       0 CTY - - - - - - 1 AUX 9600/9600 - - - - - - -
       O CTY
6
                                                        0
7
                                                     0 0 0
                                               0
       2 VTY
                                                           0/0
9
       3 VTY
       4 VTY
                                                           0/0
10
11
12 sw1>
```

Here we can see we are using VTY 2 for the telnet.

1.7.3 Keyboard Shortcuts for Telnet

Short cut	Action
Ctrl + A	Jump to the start of the line
Ctrl + E	Jump to the end of the line
Ctrl + W	Delete previous word in the line
Ctrl + X	Delete all characters before cursor.
Ctrl + K	Delete all characters from cursor till end.
↑ Arrow	Delete all characters before cursor.
↓ Arrow	Delete all characters before cursor.
Esc + B	Move cursor back 1 word.
Esc + F	Move cursor forward 1 word.

1.7.4 History Buffer

The history buffer contains the last 20 commands used by default. This can be viewed with:

```
sw1#show history
1
      sh line
2
      conf t
      conf t
      sh run
      sh ver | i up
      sh line status
      sh line
      sh controllers gigabitEthernet 0/0
11
      sh cont g 0/0 tab
      sh cont g 0/0 tabular
13
      sh diag
      sh line
14
15
     sh line vty 0
16
      conf t
17
      sh line vty 0
18
     sh ip int br
     sh run
19
     sh mem
20
     sh history
21
22 sw1#
```

The size of the history buffer can be changed in the line configuration mode with:

```
sw1#conf t
Enter configuration commands, one per line. End with CNTL/Z.
sw1(config)#line vty 0 6
sw1(config-line)#history size ?
<0-256> Size of history buffer
sw1(config-line)#history size 50
```

Now the history buffer will store the last 50 commands.

1.7.5 IP Interface Connection Overview

The show ip interface brief command shows us the connection status of the interface, the IP address assigned to each interface and more.

```
sw1#sh ip int brief
Interface IP-Address OK? Method Status Protocol
GigabitEthernetO/0 unassigned YES unset up up
GigabitEthernetO/1 unassigned YES unset up up
GigabitEthernetO/2 unassigned YES unset up up
GigabitEthernetO/3 unassigned YES unset up up
Vlan1 192.168.1.11 YES manual up up
```

1.8 Enabling SSH Access

Secure SHell (SSH), unlike Telnet requires both a user-name and a password for authentication. This user-name-password can live either on an external authentication server, or locally, i.e., in the memory of the router itself. In addition, the router also needs to know which domain it's a part of.

1.8.1 Setting up User-name, password and domain name

The username and password commands take care of creating an username and password, and can be used together on the same line. The domain name is set using ip domain-name command. These have to be set in the global config mode:

```
sw1(config)#username cisco password cisco
sw1(config)#ip domain-name somuvmnet.com
```

The domain name is used in the creation and self-signing of the digital certificate. A public-private key pair is used to enforce authentication. They can be generated using the crypto key generate rsa. Note that the mod size has to be \geq 768 bits for SSH 2.

```
sw1(config)#crypto key generate rsa
The name for the keys will be: sw1.somuvmnet.com
Choose the size of the key modulus in the range of 360 to 4096 for your
General Purpose Keys. Choosing a key modulus greater than 512 may take
a few minutes.

How many bits in the modulus [512]: 1024
% Generating 1024 bit RSA keys, keys will be non-exportable...
[OK] (elapsed time was 0 seconds)

sw1(config)#
*Nov 12 01:57:14.624: %SSH-5-ENABLED: SSH 1.99 has been enabled
sw1(config)#
```

Now we have to choose to use SSH version 2, using:

```
1 sw1(config)#ip ssh version 2
```

Finally we need to tell the device where to find the username and password combination. In this case, it's going to be the device memory itself. Hence, we use the login local command in the *line config mode*.

```
sw1(config)#line vty 0 6
sw1(config-line)#login local
```

1.8.2 Connecting via SSH

Depending on the OS, just like the ping command, the input options may vary for the ssh command, but the premise remains the same. The following is the method to do this on an IOS terminal:

```
1    sw2#ssh -l cisco 192.168.1.11
2    ...
3    Password:
4    ...
5    sw1>exit
6
7    [Connection to 192.168.1.11 closed by foreign host]
8    sw2#
```

1.9 Viewing Version Information

The show version or sh ver command shows us some critical information about the device itself. This includes the version of the IOS that's being used by the hardware - a critical piece of information when reporting issues to Cisco's TAC (Technical Assistance Centre).

```
sw2#sh ver
Cisco IOS Software, ... Version 15.2(20170321:233949)

sw2 uptime is 6 hours, 33 minutes

cisco IOSv () processor (revision 1.0) with 984321K/62464K bytes of memory.

Number of the system of the system
```

The command also shows the uptime of the switch, i.e., how long it's been running. Further it shows teh total amount of RAM, which in this case is 984321+62464 KB of memory, i.e., $=1046785KB\approx 1GB$ of RAM. The number and types of interfaces is also displayed.

1.10 Viewing Current Configuration

To show the entirety of the running configuration, we use the show running-configuration command, or sh run for short. There's also the option of seeing specific lines in the configuration by keyword searching using output filters.

```
sw1#sh run
    Building configuration...
2
    Current configuration: 3169 bytes
4
5
    ! Last configuration change at 02:12:13 UTC Mon Nov 12 2018
6
    !
    version 15.2
9
10
    hostname sw1
11
12
    username cisco password O cisco
13
14
15
16
    sw1#sh run | i username
17
    username cisco password 0 cisco
18
```

The second command above uses the i| filter that only shows lines including the matching keyword. There are several more criteria, some of which are:

Short cut	Action
<command/> i	Only show lines that include the keyword
<command/> e	Only show lines that exclude the keyword
<command/> b	Begin showing all lines from the first instance of the keyword
<command/> s	Only show the section containing the keyword
<command/> c	Count the number of lines matching the RegExp

Just like a normal pager in Linux, the output of the show run command is searchable in the format /<keyword> where upon typing the *keyword* after the / character and pressing enter, the screen jumps to the first line containing the keyword.

```
sw1#sh run
    Building configuration...
    username cisco password 0 cisco
    no aaa new-model
6
    /vty
    filtering...
9
    line vty 0 4
    password cisco
10
    login local
11
    history size 50
12
    transport input telnet ssh
13
  line vty 5
14
    password cisco
15
16
     login local
17
    history size 50
18
    transport input telnet ssh
19
20
    end
21
    sw1#
```

1.11 MAC Address (CAM) Table Examination

The primary objective of a Layer 2 Switch is to learn which MAC addresses live off of which port and storing them in a table called Content Addressable Memory (CAM) or MAC Address table.

Then, when it gets a packet destined for a certain MAC Address, it sends it along the corresponding port it looks up from the CAM table. If the address is unknown, it floods all the ports but the port from which the packet was received, in an effort to learn which port is associated with that MAC address and store it in the table, to aid in future lookups.

The contents of the MAC address can be viewed with the show mac address-table command:

```
8 1 Ocee.bacd.5000 DYNAMIC Gi0/1
9 1 Ocee.bacd.5001 DYNAMIC Gi0/0
10 Total Mac Addresses for this criterion: 3
```

The reason there are multiple MAC addresses associated to a certain port is because that MAC address belongs to another switch through which multiple devices can be reachable. Since that switch connects us to those MAC addresses, i.e., is a direct path, the end-user MAC addresses are mapped to the port leading up to the switch.

While our MAC addresses can be obtained beyond switches, they can't be obtained for devices beyond a router. The dynamic entries in the MAC address table can be aged-out/timed-out if no traffic was seen from that port in a certain time (by default 5mins). To see the ageing time, we use:

There can also be statically mapped MAC addresses that aren't learned but hard-coded into the switch.

1.11.1 Adding a Static MAC Address

We can add a static MAC Address mapping using:

```
sw1(config)#mac address-table static a820.6332.0087 vlan 1 interface gi 0/3
   sw1(config)#end
   sw1#sh mac address-table
            Mac Address Table
   Vlan
          Mac Address
                          Туре
                                     Ports
          Ocee.bab5.5f00 DYNAMIC
                                      Gi0/0
9
          Ocee.bacd.5000 DYNAMIC
                                      Gi0/1
10
          Ocee.bacd.5001 DYNAMIC
                                      Gi0/0
11
          a820.6332.0087 STATIC
                                   Gi0/3
      1
   Total Mac Addresses for this criterion: 4
   sw1#
```

This can be handy when we're troubleshooting and trying to ensure that the MAC address of a device has been learned off of the right port.

1.12 Setting the Hostname

The hostname of a network device acts as the name of the device in the network, helping us easily identify the device. If we have multiple switches in a network, as is often the case, the hostname lets us quickly identify and distinguish the devices. We can change the hostname using:

```
sw(config)#hostname sw1
sw1(config)#end
```

The current hostname is displayed as the first word before the prompt.

1.13 Setting the Enable Password

Since the Enable command lets us configure the switch, we should set a password on it. We can do this using the enable password command:

```
sw1(config)#enable password cisco
sw1(config)#end
sw1#

*Nov 19 05:37:32.191: %SYS-5-CONFIG_I: Configured from console by console
sw1#disable
sw1>enable
Password:
sw1#
```

This creates a password that's stored as clear-text in the running config. Anyone who can view the running config will be able to see it:

```
sw1#sh run | i cisco
enable password cisco
```

To change this, we can store an encrypted password hash, using the enable secret command. This has several options in terms of encryption algorithms:

```
sw1(config)#enable secret ?

O Specifies an UNENCRYPTED password will follow

Specifies a MD5 HASHED secret will follow

Specifies a PBKDF2 HASHED secret will follow

Specifies a SCRYPT HASHED secret will follow

LINE The UNENCRYPTED (cleartext) 'enable' secret

level Set exec level password
```

For example, the MD5 (Message Digest 5) algorithm when applied on a word will give us a 128-bit hash value, also called a *digest*. For example, the MD5 digest of 'cat' is 'D077F244DEF8A70E5EA758BD8352FCD8'. When someone enters the password, the switch runs the MD5 hashing algorithm on it to get it's hash. If the digest matches that already stored in the memory for the password, then the user is granted access. There's no way to get the password directly from the hash, since the hash is like a fingerprint of the password instead of a scrambled up version of the password itself. We can use the enable secret command (which uses MD5 as the default algorithm) as:

```
sw1(config)#enable secret somu
sw1(config)#end
sw1#sh run | i enable
enable secret 5 $1$/Rxb$NofwEzG6FNEc2v9TiU1VA1
enable password cisco
```

The 5 before the hash \$1\$/Rxb\$NofwEzG6FNEc2v9TiU1VA1 tells us that it's a MD5 digest. There are other algorithms available as well:

Туре	Algorithm	Description
5	MD5	Default algorithm; produces 128bit hash; lesser security than the hashes below.
8	PBKDF2	Uses a variant of Password Based Key Derivation Function 2 (<i>PBKDF2</i>), that itself uses SHA-256 (Secure Hashing Algorithm - 256) to generate a 256-bit hash; more secure than MD5.
9	SCRYPT	Pronounced "S-Crypt"; Like PBKDF2, but requires even more computational resources to crack.

To change the algorithm type while setting the secret we can use ${\tt enable}$ algorithm-type .

```
sw1(config)#enable algorithm-type ?

md5    Encode the password using the MD5 algorithm

scrypt    Encode the password using the SCRYPT hashing algorithm

sha256    Encode the password using the PBKDF2 hashing algorithm

sw1(config)#enable algorithm-type sha256 secret cisco

sw1(config)#end

sw1#sh run | i enable

enable secret 8 $8$srB.hFoYl8uTbI$.h2H8Ux2Ie4F/qDgysbS43/RWT1aapN4rlNIA3/OYUc
```

1.14 Setting the exec-timeout

The default behaviour of the switch is to log out the user after a certain period of inactivity, so that no one gains access if an admin forgets to logout. This can be defined through the exec-timeout command, followed by the number of minutes and seconds before time-out:

```
sw1#conf t
Enter configuration commands, one per line. End with CNTL/Z.
sw1(config)#line con 0
sw1(config-line)#exec-timeout 5 30
```

The above sets the execution time-out period to 5m 30s. To remove it, we can use either no exec-timeout or exec-timeout 0 0.

1.15 Encrypting Passwords on Switches

If we do a show run after password command, the password for logging in will be stored in clear text just like in the case of enable password command.

```
sw1#sh run | s line con
line con 0
exec-timeout 0 0
password cisco
login
sw1#
```

To store an encrypted version of the password (i.e., **not** a hash), we can use *password encryption service*. We do this using the service password-encryption command:

```
sw1(config)#service password-encryption
sw1(config)#end
sw1#sh run | s line con
line con 0
exec-timeout 0 0
password 7 070C285F4D06
login
sw1#
```

1.15.1 User Privileges

Cisco's IOS allows us to set granular access to commands using the privilege levels associated with a username. There can typically be 0-15 privilege levels. However, we typically only use two values: **0: Normal user** and **15: Administrator**. We can create a new user with a set privilege level using:

```
sw1(config)#username somu privilege 15 password cisco
sw1(config)#end
sw1#sh run | i somu
username somu privilege 15 password 0 cisco
sw1#
```

Again, if we want the password to be encrypted, we use:

```
1  sw1(config)#serv password-encryption
2  sw1(config)#username somu privilege 15 password cisco
3  sw1(config)#end
4  sw1#sh run | i somu
5  username somu privilege 15 password 7 05080F1C2243
```

These use level 7 encryption, which is very easy to decrypt. Hence, a better method is to use the secret command which uses hashing just like in the case of the enable secret command.

1.15.2 Storing password hashes for login

If we want to use an encrypted password for login or change the algorithm type used for login, we need to have a username. The command allows us to change the algorithm type as well as set an encrypted password by:

```
1 sw1(config)#username somu algorithm-type scrypt secret cisco
2 sw1(config)#end
3 sw1#sh run | i somu
4 username somu secret 9 $9$JFpvgWWbMj8jr2$cK3k0VWA1xMpGD5Ky6Vj4URxXGgtX4jkyML86D4vuuQ
```

1.15.3 Removing a user

To remove a user, we simply need to use the no username command:

1.16 Creating a Banner

A **banner** is a section of text displayed during a specific action, such as during login. There can be several types of banners:

```
sw1(config)#banner ?

LINE c banner-text c, where 'c' is a delimiting character

config-save Set message for saving configuration

exec Set EXEC process creation banner

incoming Set incoming terminal line banner

login Set login banner

motd Set Message of the Day banner

prompt-timeout Set Message for login authentication timeout

slip-ppp Set Message for SLIP/PPP
```

The banner is added by using the banner command, followed by the type of banner (shown in the list above) and finally, the **delimiter**. This delimiter signals the start and end of the banner to IOS and thus, has to be a character that doesn't appear in the banner. We can set the banner with:

```
sw1(config)#banner login `
   Enter TEXT message. End with the character '''.
   +----+
   | sw1 : [ Swtich 1 ] +---->
   | Authorized Access Only! +---->
   sw1(config)#end
   sw1#sh run | b banner login
q
   banner login ^C
10
1.1
  | sw1 : [ Swtich 1 ] +---->
12
   | Authorized Access Only! +---->
13
14
15
```

During the login sessions, the banner will look like: