

Somu Yadav

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Objective

To utilize my abilities and talent to work in a challenging environment that would facilitate continuous learning and exposure to ideas that achieve personal, professional and organizational growth.

Summary

- Approx 2 years of experience as an iPhone Application Developer.
- Good communication, analytical, computational skills, never give-up attitude.
- Good Knowledge in Storyboards, Auto layout constraints and Swift.
- Strong analytical and problem solving skills, good communication and presentation skills and a good team player.

Education

Bachelor, Technology

Swami Vivekanand College of Engineering,
Indore (M.P)

Graduated, July 2018

Pointer 7.0

Division 1

10+2

Govt. Higher Secondary School(Hoshangabad),
MP Board
Indore (M.P)

Graduated, July 2014

Marks 80%

Division 1

10

N.S.V.M Shivpur Seoni Malwa, Hoshangabad
MP Board
Indore (M.P)

Graduated, July 2012

Marks 83%

Division 1

Technical Skills

Operating Systems – Mac-OS, iPhone

Programming Languages – Swift, SwiftUI, C, C++, Core Java, Html, CSS

Parsing Technique - Codable Protocols, Object Mapper, URLSession

Architectural pattern - MVVM, MVC, MVP, MVP with coordinator

Tools – Xcode, Teamwork, SourceTree

Database - SQLITE, CoreData, MySQL.

Other - Rest API, Bar Graph Representation, Crash analytics, Multiple Storyboards, Auto Layout, Pod Installation, Alamofire, Push Notification, User Authentication, Firebase, Bitbucket, Git, Cocoapods, XCConfig file (for

security), Beacon(R & D,Accent beacon(Eddystone Software)), VOIP, Chat,Instagram Integration,facebook Integration,Gmail integration, Core Animation, Core Graphics, App Extension(Call Directory), Delegate Pattern, Closure Pattern, Apple Map, Google Map, MapBox.

Work Experience

Aug 2019 – April 2020

**Consagous Technologies Pvt Ltd, Indore
Indore, Madhya Pradesh**

1. POSITOOT –

Description: POSITOOT is an Enterprise application for IOS and android both the platform. The purpose of this application is to set a positive environment and to give positive vibes . POSITOOT is a social application to share positive posts, positive TOOTs and to set positive and user friendly environments for chat.

Responsibilities:-

- Developed the Line-up module of the App.
- Worked on Both UI as well as logical part.
- Coordinate with other departments for web service and UI design.
- Communicate technical issues/decisions.
- Worked closely with Android developer's team for syncing iOS.
- **Technology used:** - Xcode 11.2.1,Swift 5.1, RestAPI ,FCM, Bar Graph representation, Pod Installation, Chat(One-to-one, Group chat) , Socket, Notification center, observer pattern, MVP(Architecture).

2. P-POG –

Description: Play Our Game (P-POG) is a fun and exciting contest-based game in which players earn virtual “coins” by being near one another and by visiting in-game locations. The player with the most coins at the end of the game wins a cash prize! In order to collect coins you need to be within the range of another player, so meet new friends or bring your friends along and explore your community to collect coins. Businesses and other locations around your community serve as beacons -- areas where you can collect coins -- and the more you visit the more coins you'll be eligible to collect.

Responsibilities:-

- Worked on UI Design of the application(Only Onboarding Module(15 Screens)).
- Also worked on the animation Part of the Application.
- Coordinate with other departments for web service and UI design.
- Communicate technical issues/decisions.
- Beacon Research & Development.
- Bluetooth Integration.
- **Technology used:** - Xcode 10.2,Swift 4.0, RestAPI, Animation, and Pod Installation, Accent Beacon ,Bluetooth, Socket, Notification center, observer pattern, MVP(Architecture).

October 2018 - August 2019

**Dex Bytes Infotech
Indore, Madhya Pradesh**

1. Flexiasia –

Description: This is an room booking application, in hotels and this application is developed in ios and android platform, this is an IOT functional app and in this application we have three phases, first one is manager, second is user and third one is Technician. Two Phases Manager and user developed in iOS . in this app We have used sinch for app to app calling and We have integrated automated door unlock functionality with help of bluetooth.

Responsibilities:-

- Worked on UI as well as Coding part.
 - Changing the Project from XIB to Storyboards.
 - Understand the Sinch library.
 - Understand the bluetooth integration.
 - Communicate technical issues/decisions.
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- **Technology used:** - Xcode 10.2, Swift 4.0, RestAPI, Animation, and Pod Installation, AFNetworking, XIB, Pod Installation, Voip(For app to app call), Multiple Storyboards, Notification Center, Delegates, FCM .

2. Aircon –

Description: Aircon is an application for AC Booking, repairing, this application is developed in ios and android platform. in this application we have three phases, first one is Technician, second is user and third one is manager for assign a technician to user.

Responsibilities:-

- Worked on UI as well as Coding part.
 - Worked on Storyboards.
 - Communicate technical issues/decisions.
 - Worked closely with Android developer's team for syncing iOS .
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- **Technology used:** -Swift, JSON API Integration, Auto Layout, User Defaults, Cocoapods, Cosmos-View , Custom Sky Floating , Google Map, facebook Integration, Gmail integration, FCM, Multiple Storyboards, Notification Center, Delegates, Refactor Storyboard.

3. Kashish (A Feedback of Shopping) –

Description: Kashish is an only shopping feedback application, In This Application User Can Give Our Shopping Feedback on Successful Sale Or Loss Of Sale.

Responsibilities:-

- Worked on UI as well as Coding part.
 - Worked on Storyboards.
 - Worked closely with Android developer's team for syncing iOS .
 - Communicate technical issues/decisions.
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- **Technology used:** - Swift, SQLite, Core Data, JSON API Integration, Auto Layout, User Defaults, SVG Font Integration, Cocoapods, Cosmos View , Custom Sky Floating.

4. BLOQ (CALL Blocking App, Research & Development)

Description: This is a charity purpose app for blocking spam calls And when a large number of users block a particular then this blocked number will add another users block list

Responsibilities:-

- Worked on UI as well as Coding part.
- Stand Alone Application.
- Worked Call Directory App Extension(complicated part).
- Communicate technical issues/decisions.
- **Technology used:** - Swift, JSON API Integration, Auto Layout, User Defaults ,Call Directory app extension.

4 TEXTREADER(Machine learning,Research & Development)

Description: This application is developed for client requirement, in this application is useful to process a image text and it can read a text of image.

Responsibilities:-

- Worked on UI as well as Coding part.
- Stand Alone Application.
- Worked on CoreML Framework of iOS.
- **Technology used:** - Swift , CoreML, AutoLayout, Storyboard.



Career Highlights

- Certificate for participating in **HackerRank , 2017**.
- Attended Google Cloud Jam, 2019
- Attended Google Machine Learning Jam, 2019
- Participated in Entrepreneurship Awareness Camp