

Practical Work 3: MPI File Transfer

Your Name - ID

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1 Choice of MPI Implementation

For this practical work, we selected **MPI (Message Passing Interface)** as the communication protocol. Specifically, we used the **mpi4py** library in Python.

Reasons for choice:

- **Standardization:** MPI is the de-facto standard for high-performance computing (HPC) and distributed systems.
- **Python Integration:** **mpi4py** provides Pythonic bindings for the MPI standard, allowing us to send complex Python objects (like strings) or raw buffers (like file chunks) easily.
- **SPMD Model:** It allows us to manage separate processes (Sender and Receiver) within a single codebase based on their Rank ID.

2 System Design & Organization

The system follows the **SPMD (Single Program, Multiple Data)** architecture. A single script is executed, but behavior diverges based on the process **Rank**.

- **Rank 0 (Sender):** Reads the file from disk and sends it to Rank 1.
- **Rank 1 (Receiver):** Listens for messages from Rank 0 and writes data to disk.

We use **MPI Tags** to distinguish message types in the stream:

- Tag 1: Filename metadata.
- Tag 2: File binary content (Chunks).
- Tag 3: End of transmission signal (EOF).

3 Implementation Code Snippets

3.1 Rank 0: Sender Logic

The sender reads the file and uses `comm.send` with specific tags.

```

1  if rank == 0:
2      # 1. Send Filename
3      comm.send(filename, dest=1, tag=1)
4
5      # 2. Send Data Chunks
6      with open(filename, 'rb') as f:
7          while True:
8              chunk = f.read(4096)
9              if not chunk: break
10             comm.send(chunk, dest=1, tag=2)
11
12     # 3. Send EOF
13     comm.send(None, dest=1, tag=3)

```

Listing 1: Sender implementation

3.2 Rank 1: Receiver Logic

The receiver waits for any message (MPI.ANY_TAG) and switches behavior based on the received tag.

```

1  elif rank == 1:
2      while True:
3          status = MPI.Status()
4          # Receive data and get status
5          data = comm.recv(source=0, tag=MPI.ANY_TAG, status=status)
6          tag = status.Get_tag()
7
8          if tag == 1:      # Filename Tag
9              filename = data
10             f = open("received_" + filename, "wb")
11         elif tag == 2:    # Data Tag
12             f.write(data)
13         elif tag == 3:    # End Tag
14             f.close()
15         break

```

Listing 2: Receiver implementation