



SIT32004

ICT Application Development

Advanced Image Processing and
Video Processing

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OpenCV[1]

- OpenCV is ...
 - An open source computer vision and machine learning software library
 - OpenCV was built to provide a common infrastructure for computer vision applications and to accelerate the use of machine perception in the commercial products.
 - OpenCV was started at Intel in 1999
 - 2500+ optimized computer vision and machine learning algorithms



Open Source

OpenCV is open source and released under the BSD 3-Clause License. It is free for commercial use.



Optimized

OpenCV is a highly optimized library with focus on real-time applications.



Cross-Platform

C++, Python and Java interfaces support Linux, MacOS, Windows, iOS, and Android.

Mouse Event Handling in OpenCV

- Register callback functions
 - `cv2.setMouseCallback(window_name, callback_fn, param)`
 - » `window_name`: window that cv2 uses
 - Ex) `cv2.namedWindow('frame')`
 - » `callback_fn`: callback function
 - Callback function's argument should be (event,x,y,flags,param)
 - Event list
 - 'EVENT_FLAG_ALTKEY', 'EVENT_FLAG_CTRLKEY', 'EVENT_FLAG_LBUTTON', 'EVENT_FLAG_MBUTTON', 'EVENT_FLAG_RBUTTON', 'EVENT_FLAG_SHIFTKEY', 'EVENT_LBUTTONDOWN', 'EVENT_LBUTTONUP', 'EVENT_LBUTTONDOWN', 'EVENT_LBUTTONUP', 'EVENT_MBUTTONDOWN', 'EVENT_MBUTTONUP', 'EVENT_MOUSEWHEEL', 'EVENT_MOUSEMOVE', 'EVENT_MOUSEWHEEL', 'EVENT_RBUTTONDOWN', 'EVENT_RBUTTONUP', 'EVENT_RBUTTONDOWN', 'EVENT_RBUTTONUP'
 - » `param`: additional parameters which you may pass

Mouse Click and Positions

- Requirements
 - Let a callback function to handle events from opencv window
 - » Use setMouseCallback method
 - `cv2.setMouseCallback(NAMED_WINDOW, FUNCTION_OBJECT, PARAMS)`
 - Develop a logic to handle mouse click event
 - » 'EVENT_LBUTTONDOWN'
 - » 'EVENT_MOUSEMOVE'
 - » 'EVENT_LBUTTONUP'

Mouse Event Handling in OpenCV

- Register callback functions
 - `cv2.setMouseCallback(window_name, callback_fn, param)`

```
01: import numpy as np
02: import cv2
03:
04: def draw_circle(event,x,y,flags,param):
05:     if event == cv2.EVENT_LBUTTONDOWN:
06:         cv2.circle(img, (x,y), 100, (0,255,255), -1)
07:         cv2.imshow('img', img)
08:         print(x, y)
09:
10: # Create a black image
11: img = np.zeros((768,1024,3), np.uint8)
12:
13: cv2.namedWindow('img')
14: cv2.setMouseCallback('img', draw_circle, None)
15:
16: cv2.imshow('img',img)
17: cv2.waitKey(0)
```

- **Scaling**

- Scaling is just resizing of the image
- OpenCV provides **cv2.resize()**
 - » The size of the image can be specified manually, or you can specify the scaling factor.
 - » Different interpolation methods may be used
 - **cv2.INTER_AREA**: Suitable for shrinking
 - **cv2.INTER_LINEAR**: Suitable for zooming
 - **cv2.INTER_CUBIC**: Suitable for zooming but slow

```
01: import cv2
02: import numpy as np
03:
04: img = cv2.imread('pikachu1.png')
05:
06: res = cv2.resize(img, None, fx=2, fy=2, interpolation = cv2.INTER_CUBIC)
07: cv2.imshow('zoom', res)
08:
09: res = cv2.resize(img, None, fx=0.5, fy=0.5, interpolation = cv2.INTER_AREA)
10: cv2.imshow('shrink', res)
11:
12: cv2.waitKey(0)
```

Image Processing

- Perspective Transformation

```
01: import cv2
02: import numpy as np
03: import matplotlib.pyplot as plt
04:
05: img = cv2.imread('sudokusmall.png')
06: rows,cols,ch = img.shape
07:
08: pts1 = np.float32([[56,65],[368,52],[28,387],[389,390]])
09: pts2 = np.float32([[0,0],[300,0],[0,300],[300,300]])
10:
11: M = cv2.getPerspectiveTransform(pts1,pts2)
12:
13: dst = cv2.warpPerspective(img,M,(300,300))
14:
15: plt.subplot(121),plt.imshow(img),plt.title('Input')
16: plt.subplot(122),plt.imshow(dst),plt.title('Output')
17: plt.show()
```

Figure 1

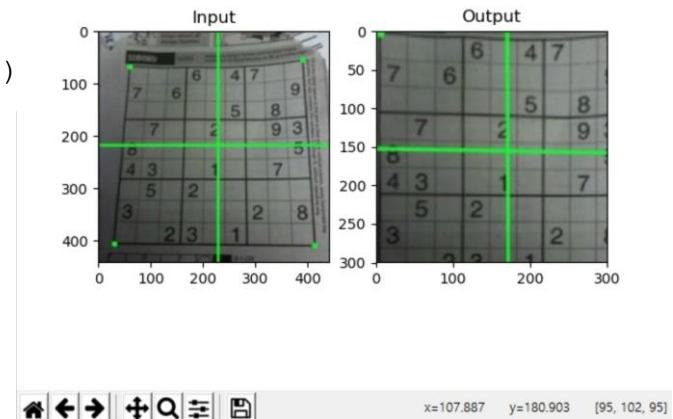
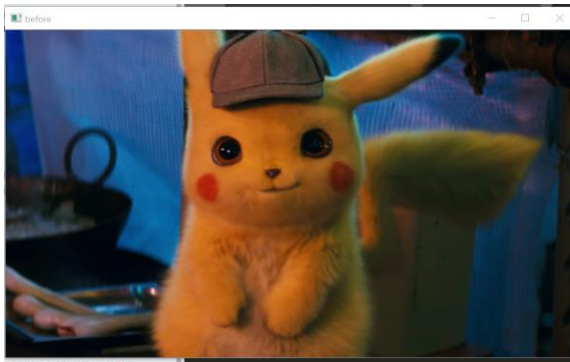
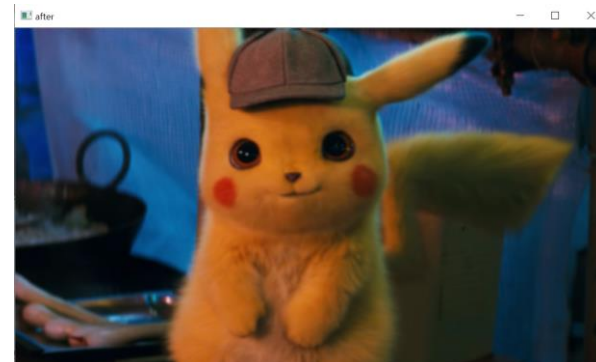


Image Processing

- Image Smoothing
 - **Averaging**
 - » `cv2.blur(src, ksize)`
 - src: source image
 - ksize: Kernel Size
 - **Gaussian**
 - » `cv2.GaussianBlur(img, ksize, sigmaX)`
 - Img: source image
 - ksize – (width, height), should be positive odd number
 - **Median**
 - » `cv2.medianBlur(src, ksize)`
 - src: source image
 - ksize: Kernel Size, an odd number greater than 1



Before



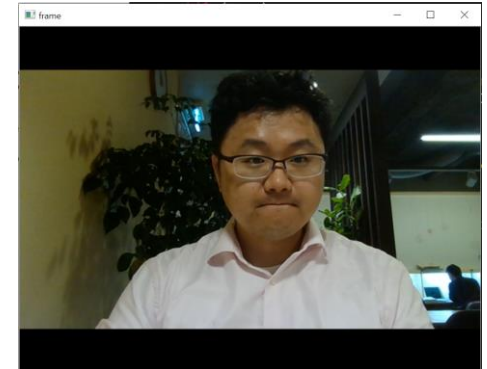
After: Gaussian Blur 5 X 5

Video Processing [2-4]

- Video is a Data Stream
- Terminology
 - Frame
 - » a rectangular raster of pixels, which is a single still image
 - Frame rate
 - » expressed in frames per second or fps
 - » the frequency (rate) at which consecutive images(frames) appear on a display
 - Resolution
 - » the detail an image holds
 - » the frame is composed of picture elements, therefore, the resolution is equivalent to pixel count
 - CODEC
 - » A codec is a device or computer program for encoding or decoding a digital data stream or signal.

- OpenCV provides a very simple interface to capture livestream with camera
- VideoCapture object
 - Argument: device index or the name of a video file

```
01: import numpy as np
02: import cv2
03:
04: cap = cv2.VideoCapture(0)
05:
06: while(True):
07:     # Capture frame-by-frame
08:     ret, frame = cap.read()
09:
10:     # Our operations on the frame come here
11:     gray = cv2.cvtColor(frame, cv2.COLOR_BGR2BGRA)
12:
13:     # Display the resulting frame
14:     cv2.imshow('frame',gray)
15:     if cv2.waitKey(1) & 0xFF == ord('q'):
16:         break
17:
18: # When everything done, release the capture
19: cap.release()
20: cv2.destroyAllWindows()
```



Video Capture

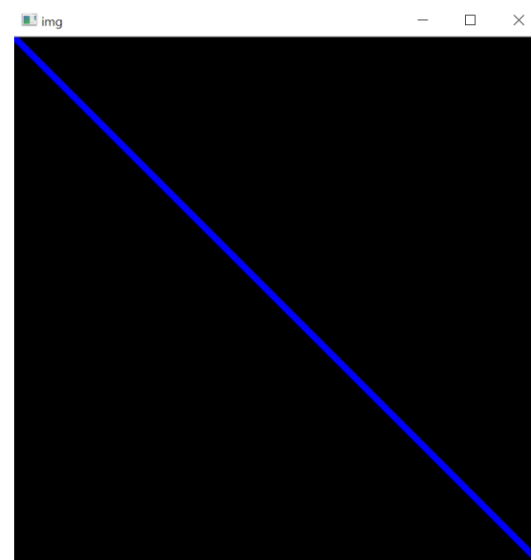
- Use VideoWriter object
 - You should specify the output filename and the CODEC(FourCC)
 - FourCC is a 4-byte code used to specify the video codec

```
01: import numpy as np
02: import cv2
03:
04: cap = cv2.VideoCapture(0)
05:
06: # Define the codec and create VideoWriter object
07: fourcc = cv2.VideoWriter_fourcc(*'XVID')
08: out = cv2.VideoWriter('output.avi',fourcc, 20.0, (640,480))
09:
10: while(cap.isOpened()):
11:     ret, frame = cap.read()
12:     if ret==True:
13:         frame = cv2.flip(frame,0) # flip the video source
14:
15:         # write the flipped frame
16:         out.write(frame)
17:
18:         cv2.imshow('frame',frame)
19:         if cv2.waitKey(1) & 0xFF == ord('q'):
20:             break
21:     else:
22:         break
23:
24: # Release everything if job is finished
25: cap.release()
26: out.release()
27: cv2.destroyAllWindows()
```

Drawing Functions in OpenCV

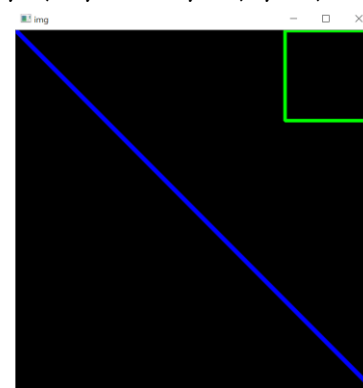
- **Drawing Line**

```
01: import numpy as np
02: import cv2
03:
04: # Create a black image
05: img = np.zeros((512,512,3), np.uint8)
06:
07: # Draw a diagonal blue line with
    thickness of 5 px
08: img =
    cv2.line(img, (0,0), (511,511), (255,0,0), 5)
```



- **Drawing Rectangle**

- `img = cv2.rectangle(img, (384,0), (510,128), (0,255,0), 3)`



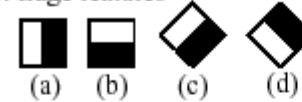
Face Recognition: Haar Cascade

- Viola–Jones algorithm
 - Haar Feature Selection
 - Creating an Integral Image
 - Adaboost Training
 - Cascading Classifiers

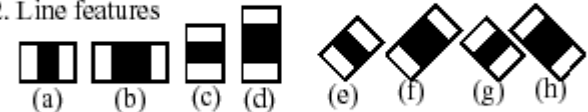
- Haar Feature

- All human faces share some similar properties
 - » The eye region is darker than the upper-cheeks.
 - » The nose bridge region is brighter than the eyes.
- Composition of properties forming matchable facial features:
 - » Location and size: eyes, mouth, bridge of nose
 - » Value: oriented gradients of pixel intensities

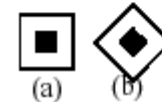
1. Edge features



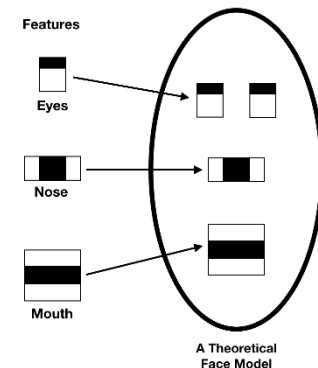
2. Line features



3. Center-surround features



* Image from docs.opencv.org



* Image from <https://becominghuman.ai/face-detection-using-opencv-with-haar-cascade-classifiers-941dbb25177>

Face Detection using Haar Cascade (1/2)

- Use CascadeClassifier

- cv2.CascadeClassifier(CASCADE_XML')

- » You may change different Cascade Classifier

- Face cascade classifier
 - Smile detect cascade classifier
 - Etc.

- Example

```
face_cascade = cv2.CascadeClassifier('cascade.xml')
smile_cascade = cv2.CascadeClassifier('haarcascade_smile.xml')

gray = cv2.cvtColor(frame, cv2.COLOR_BGR2GRAY)
gray = cv2.GaussianBlur(gray, (21, 21), 0)
faces = face_cascade.detectMultiScale(gray, 2, 2)
for (x,y,w,h) in faces:
    img = cv2.rectangle(frame, (x,y), (x+w,y+h), (255,0,0), 2)
    roi_gray = gray[y:y+h, x:x+w]
    roi_color = img[y:y+h, x:x+w]
    smiles = smile_cascade.detectMultiScale(roi_gray, scaleFactor=1.2,
                                              minNeighbors=22,
                                              minSize=(25, 25))

    for (ex,ey,ew,eh) in smiles:
        cv2.rectangle(roi_color, (ex,ey), (ex+ew,ey+eh), (0,255,0), 2)
```

Face Detection using Haar Cascade (2/2)

```
01: import numpy as np
02: import cv2
03:
04: cv2.namedWindow('frame')
05:
06: cap = cv2.VideoCapture(0)
07:
08: face_cascade = cv2.CascadeClassifier('cascade.xml')
09: smile_cascade = cv2.CascadeClassifier('haarcascade_smile.xml')
10:
11: #cv2.imshow('face', f_img)
12:
13: while(cap.isOpened()):
14:     ret, frame = cap.read()
15:     if ret==True:
16:         gray = cv2.cvtColor(frame, cv2.COLOR_BGR2GRAY)
17:         gray = cv2.GaussianBlur(gray, (21, 21), 0)
18:         faces = face_cascade.detectMultiScale(gray, 2, 2)
19:         for (x,y,w,h) in faces:
20:             img = cv2.rectangle(frame, (x,y), (x+w,y+h), (255,0,0),2)
21:             roi_gray = gray[y:y+h, x:x+w]
22:             roi_color = img[y:y+h, x:x+w]
23:             smiles = smile_cascade.detectMultiScale(roi_gray, scaleFactor=1.2,
24:                                                         minNeighbors=22,
25:                                                         minSize=(25, 25))
26:             for (ex,ey,ew,eh) in smiles:
27:                 cv2.rectangle(roi_color, (ex,ey), (ex+ew,ey+eh), (0,255,0),2)
28:
29:         cv2.imshow('frame', frame)
30:
31:         if cv2.waitKey(1) & 0xFF == ord('q'):
32:             break
33:     else:
34:         break
```


Reference

- OpenCV, <https://opencv.org/about/>
- Film Frame, https://en.wikipedia.org/wiki/Film_frame
- Film Rate, https://en.wikipedia.org/wiki/Frame_rate
- Image Resolution, https://en.wikipedia.org/wiki/Image_resolution

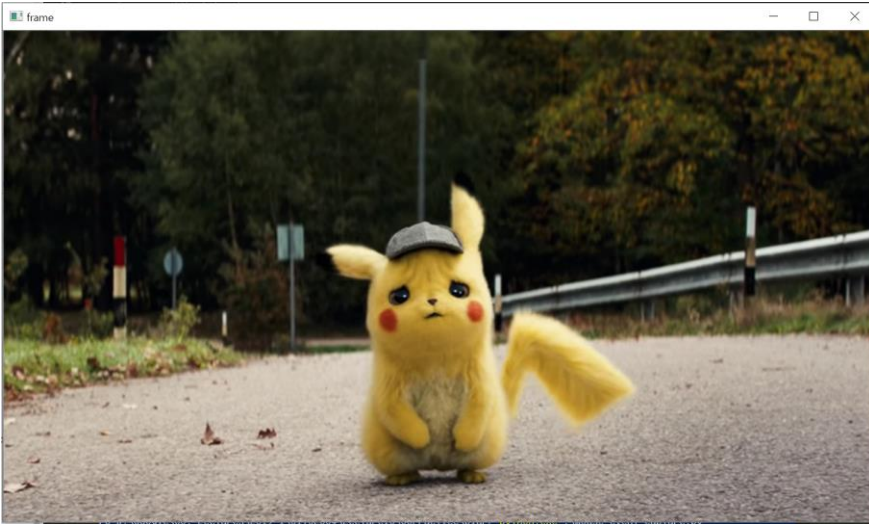
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ICT Application Development

Practice
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Image blur using mouse click

- Your task is to develop an image processing software.
 - Your software should apply the blur effect to the image when you click the window
 - Use SetMouseCallback
 - » `cv2.setMouseCallback(SRC_WINDOW_NAME, CALLBACK_FN, None)`
 - Use Gaussian Blur
 - » `cv2.GaussianBlur(SRC, (3, 3), 0)`



Training Your own Haar Cascade

- To get accurate results, you should use
 - 1,000+ positive
 - 10,000+ negative images
- Parameter Tuning
 - $n_{pos} \leq (\text{samples in vec file} - 100) / (1 + (n_{stages} - 1) * (1 - \text{minhitrate}))$
(Recommendation)

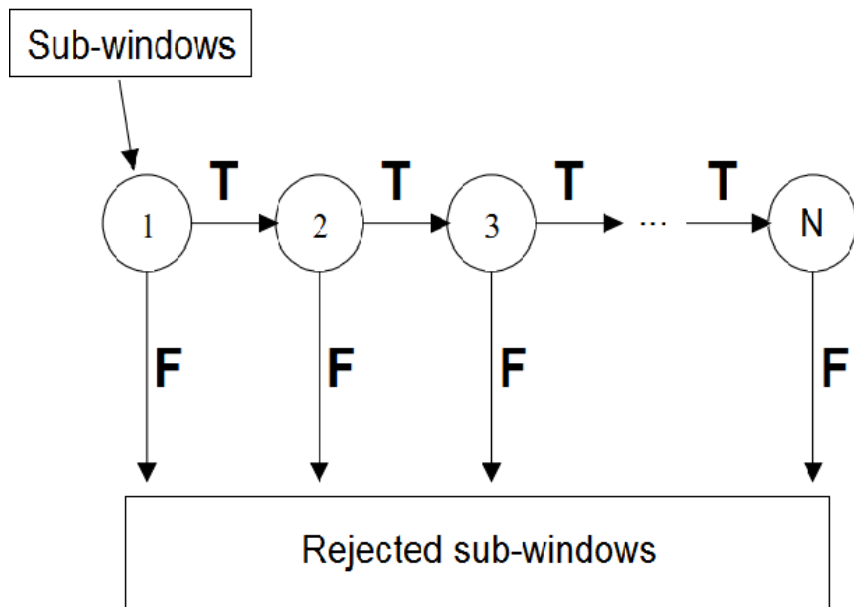
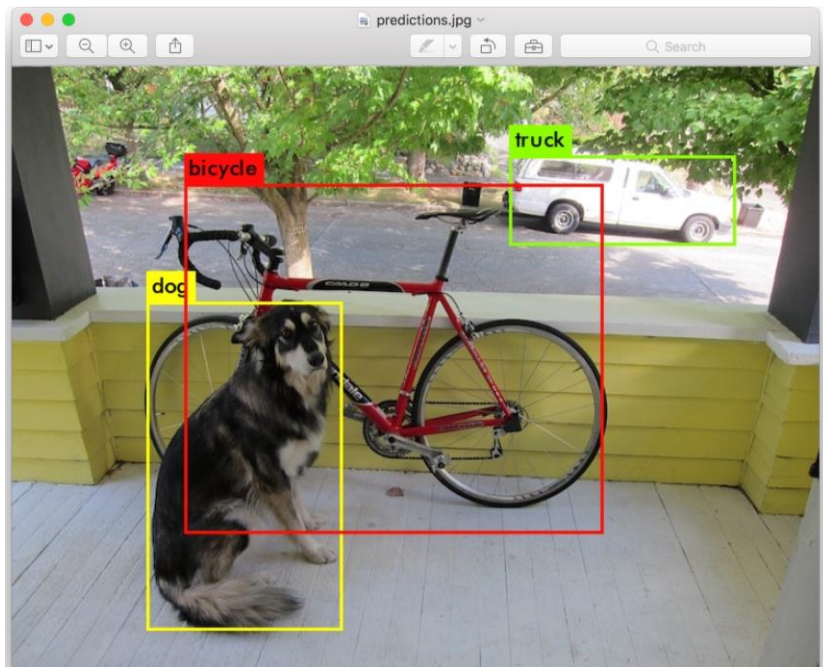


Fig. 3 Detection cascade

* Image from
<https://www.semanticscholar.org/paper/Evaluation-of-Haar-Cascade-Classifiers-Designed-for-Padilla-Filho/5b90bf3ebad1583beebcae5f892db2add248bcad>

Object Detection with Deep Learning

- YOLO (You Only Look Once)



```
classes = None
```

```
with open('yolov3.txt', 'r') as f:
```

```
    classes = [line.strip() for line in f.readlines()]
```

```
# generate different colors for different classes
```

```
COLORS = np.random.uniform(0, 255, size=(len(classes), 3))
```

```
# read pre-trained model and config file
```

```
net = cv2.dnn.readNet('yolov3.weights', 'yolov3.cfg')
```

```
# create input blob
```

```
blob = cv2.dnn.blobFromImage(image, scale, (416,416),  
(0,0,0), True, crop=False)
```

```
# set input blob for the network
```

```
net.setInput(blob)
```

```
# run inference through the network
```

```
# and gather predictions from output layers
```

```
outs = net.forward(get_output_layers(net))
```


Object Detection with Deep Learning

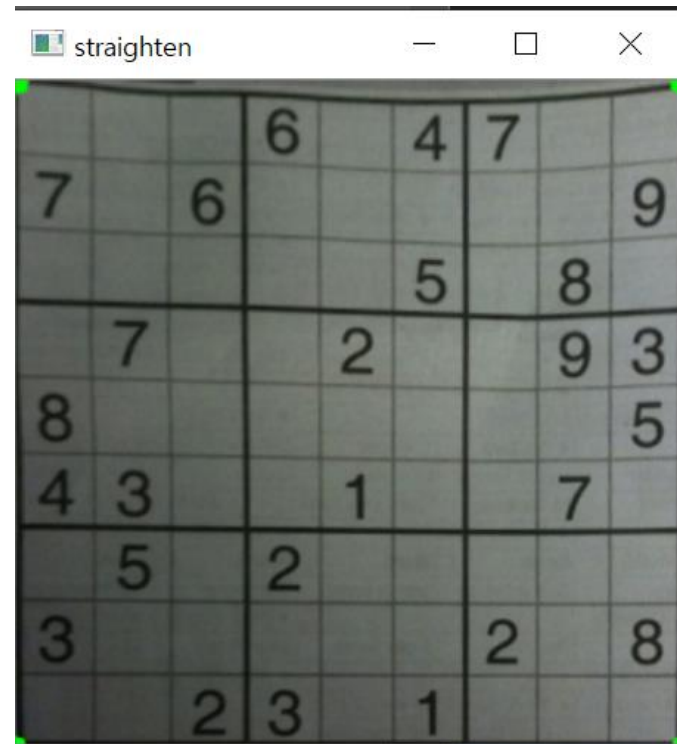
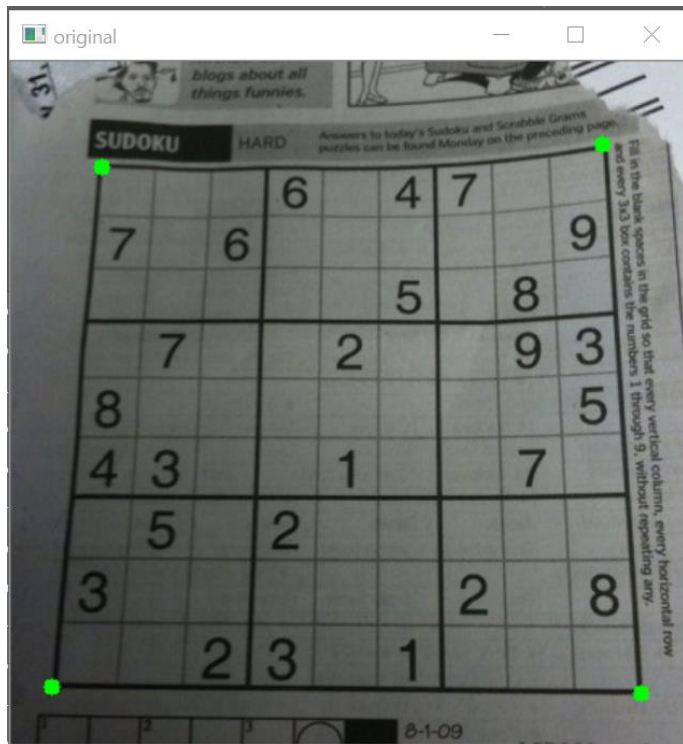
```
# for each detection from each output layer
# get the confidence, class id, bounding box params
# and ignore weak detections (confidence < 0.5)
for out in outs:
    for detection in out:
        scores = detection[5:]
        class_id = np.argmax(scores)
        confidence = scores[class_id]
        if confidence > 0.5:
            center_x = int(detection[0] * Width)
            center_y = int(detection[1] * Height)
            w = int(detection[2] * Width)
            h = int(detection[3] * Height)
            x = center_x - w / 2
            y = center_y - h / 2
            class_ids.append(class_id)
            confidences.append(float(confidence))
            boxes.append([x, y, w, h])

# apply non-max suppression
indices = cv2.dnn.NMSBoxes(boxes, confidences, conf_threshold, nms_threshold)

# go through the detections remaining
# after nms and draw bounding box
for i in indices:
    i = i[0]
    box = boxes[i]
    x = box[0]
    y = box[1]
    w = box[2]
    h = box[3]
    draw_bounding_box(image, class_ids[i], confidences[i], round(x), round(y), round(x+w), round(y+h))
```

Homework01

- StraightenImage
 - Use mouse to straighten an image
 - You should keep track four points
 - Use perspective transform
 - » `M = cv2.getPerspectiveTransform(pts1,pts2)`
 - » `dst = cv2.warpPerspective(img,M,(300,300))`



Homework02

- Train your own Haar Cascade Classifier