



# Do Minh Son

## Frontend Developer

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## OBJECTIVE

**Short-term:** Get a frontend developer job to advance my technical skills and gain experience.

**Long-term:** Learn more about both frontend and backend development, learn computer science, practice algorithms, so I can become a great software engineer. Connect with people in the industry.

## EDUCATION

09/2016 - 09/2020	<b>Bachelor's degree (not related to technology)</b>
09/2020 - 02/2021	<b>CyberSoft Programming Education Center</b> Programming foundation & Frontend development <ul style="list-style-type: none"><li>• Programming foundation: problem solving, Java language, OOP</li><li>• Frontend: HTML, CSS, Sass, Bootstrap, JavaScript, ReactJS, Redux</li></ul>
01/2022 - 02/2023	<b>The Odin Project</b> Fullstack JavaScript <ul style="list-style-type: none"><li>• Web development and computer science basics, Git, GitHub, Linux commands</li><li>• Frontend: HTML, CSS, JavaScript, ReactJS, responsive design</li><li>• Backend: NodeJS, ExpressJS, databases, template engines, API, authentication</li></ul>

## WORK EXPERIENCE

09/2020 - 12/2022	<b>Officer in Hoa Binh province, Vietnam</b>
01/3/2023 - 31/8/2023	<b>FPT Software</b> Frontend Developer (ReactJS) At FPT Software, I had the opportunity to work on CMP project (a multi-cloud management tool). My main contributions are: <ul style="list-style-type: none"><li>• Create VM screen</li><li>• List screen and Details screen of Amazon S3 and Amazon RDS</li><li>• Change implementation: Config app routes and authorize users</li><li>• Other: write utilities, fix bugs, refactor code, improve UI</li></ul>

## CERTIFICATIONS

09/2023	Build a Modern Computer from First Principles: From Nand to Tetris
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## SKILLS

<b>HTML, CSS</b>	HTML5, CSS3, CSS preprocessor (Sass), CSS framework (Bootstrap), Responsive Design
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JavaScript, TypeScript	JavaScript core, DOM manipulation, form validation, network request, JavaScript libraries. Can work with TypeScript.
ReactJS	React fundamental, hooks, React Router, state management library (Redux, Redux Saga), UI library (Ant Design), Socket.io integration
Backend	NodeJS, Express, databases (MongoDB, SQL), template engines (Pug, EJS), REST API, authentication and authorization, Socket.io integration
Tools	Git, GitHub, Chrome Devtools, Visual Studio Code, Postman
English	TOEIC 825 in 2018; English Score 529 in 2023

## REFERENCES

Mr. Pham Van Ky - Frontend Leader of CMP project at FPT Software - Phone: 0359.020.474

## PROJECTS

### Cloud Management Platform (CMP)

( 01/3/2023 - 31/8/2023 )

Name of customer	STE
Description	CMP is a multi-cloud management tool that allows you to enforce governance and security; visualize cost and usage patterns; manage cloud resources; optimize and implement service orchestration
Team size	12
My position	Frontend Developer (ReactJS)
My responsibility	Implement new features, build new screens, fix bugs, refactor code, make UI improvements
Technology	<ul style="list-style-type: none"><li>• Frontend: ReactJS, AngularJS, Redux, Redux Saga, Ant Design</li><li>• Backend: Spring Boot</li><li>• Database: PostgreSQL</li><li>• Service: AWS, Microsoft Azure, GCP</li></ul>

### Real-time Tic-Tac-Toe

( 10/2023 - 10/2023 )

Description	Play tic-tac-toe with your friend on a 16 x 16 game board. Just create a room and send him/her the room ID to join (You can open the app in 2 parallel windows to test).
Link GitHub	<a href="https://github.com/SonDo580/tic-tac-toe">https://github.com/SonDo580/tic-tac-toe</a>
Link Website	<a href="https://sondm-tictactoe.netlify.app">https://sondm-tictactoe.netlify.app</a>
My role	Fullstack Developer
My responsibility	Implement the game logic and display, handle client-server communication
Technology	ReactJS, NodeJS, Socket.io, TypeScript

### Chess Rivals (in progress)

( 11/2023 - now )

Description	Compete in a chess game
Link GitHub	<a href="https://github.com/SonDo580/chess-rivals">https://github.com/SonDo580/chess-rivals</a>

<b>Link Website (beta)</b>	<a href="https://sondm-chess.netlify.app">https://sondm-chess.netlify.app</a>
<b>Features</b>	<ul style="list-style-type: none"><li>• Implemented: board visualization, get valid moves, special moves (en passant, promotion, castling), check detection</li><li>• Todo: end game detection (checkmate, draw)</li></ul>
<b>Technology</b>	<ul style="list-style-type: none"><li>• ReactJS, TypeScript</li><li>• To be added: NodeJS, Socket.io</li></ul>
<b>Note</b>	Currently doing everything on the Frontend

## OTHER PROJECTS

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