

# PGFPlot-Tikz package:A simple tutorial

Son To

June 13th, 2017

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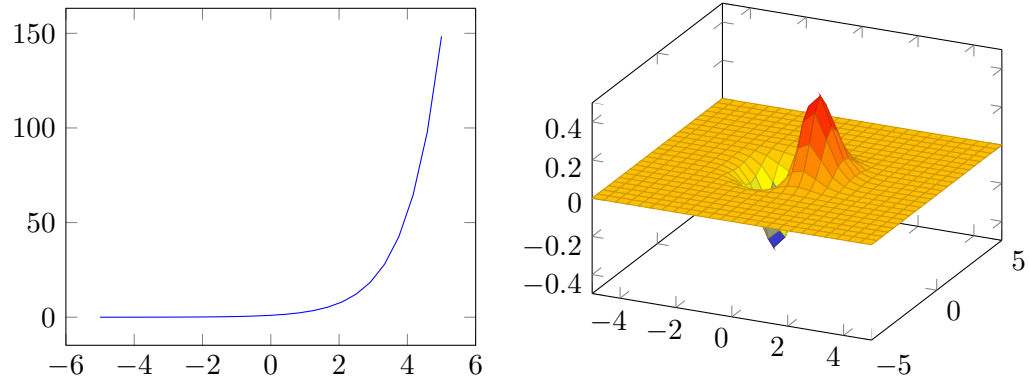
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## Part 1

# PGFPLOTS

## I The Basic

Pgfplots is a powerful package specialized in creating powerful scientific graphs.



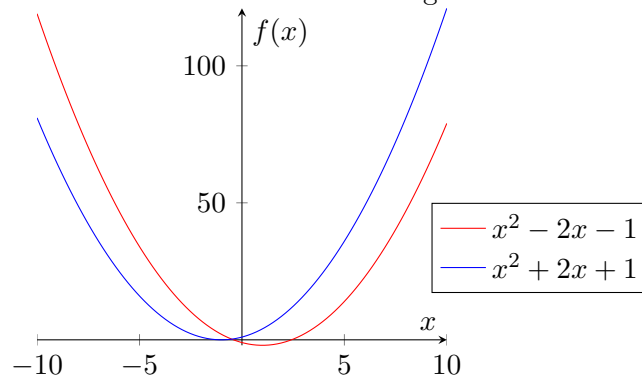
We now get to some more details on 2D plot.

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<sup>1</sup>This tutorial is taken from [this link](#) with some modifications for personal pleasure!

## II 2D Plot

What the heck...Let's do some damage!

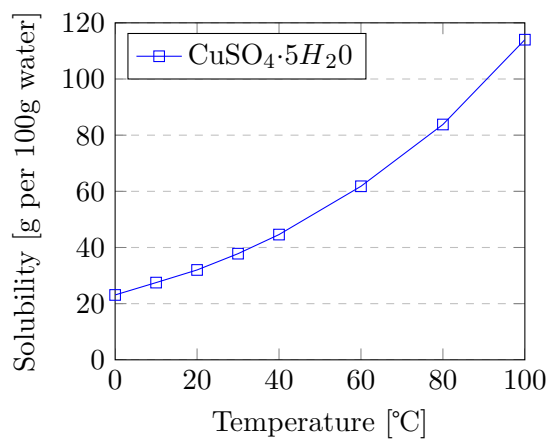


Come on man!!!! Let's make some plots from data.

## II.1 Plotting from data

I love to test °C

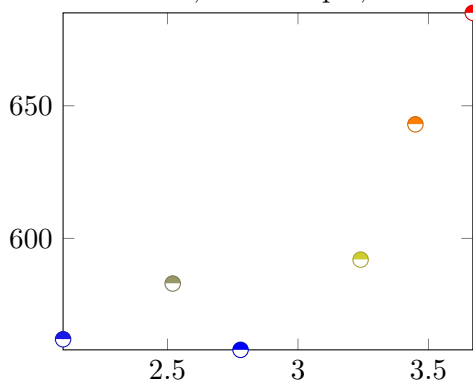
Temperature dependence of  $\text{CuSO}_4 \cdot 5\text{H}_2\text{O}$



When the data is in a file, put `\addplot table {file_with_the_data.dat}` instead of using `\addplot coordinates {}`.

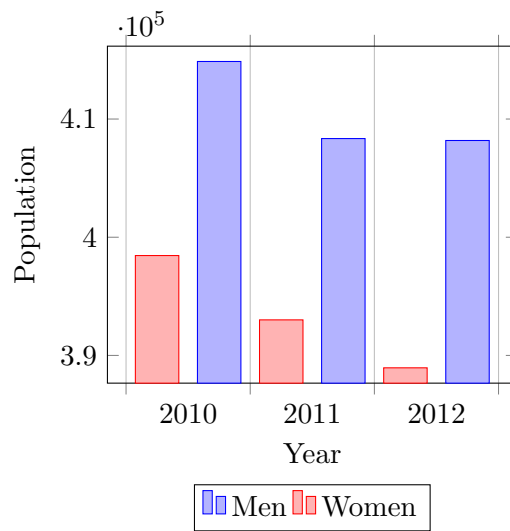
## II.2 Scatter plots

Scatter plot is used to represent information by using some kind of marks, which are common, for example, when computing statistical regression.



## II.3 Bar graphs

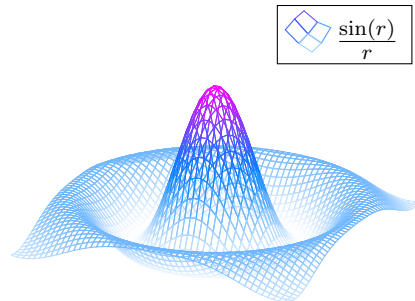
Bar graphs are used to display gathered data.



### III 3D Plots

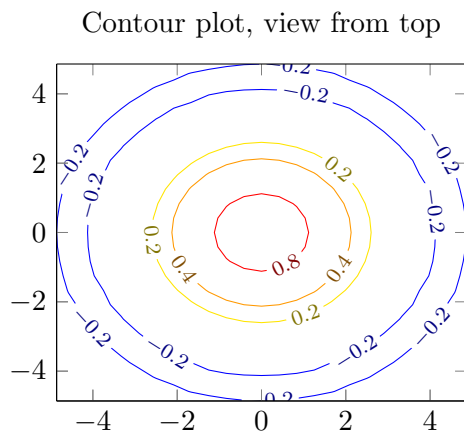
For the basic plot, we refer to section I. We now use mesh feature for the plot.

Example using the mesh parameter



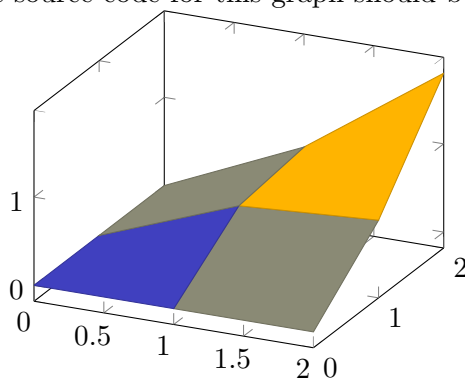
#### III.1 Contour plot

The data needs to be calculated by external programs (gnutplot, mathematica, etc...)



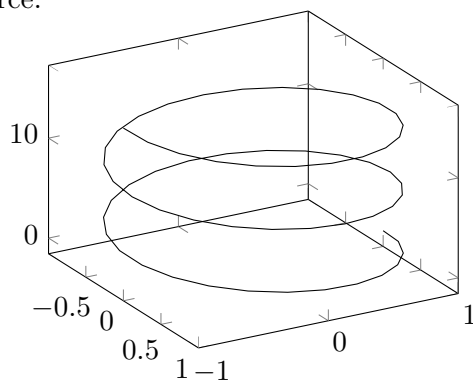
### III.2 Plotting a surface from data

The source code for this graph should be self-explanatory.



### III.3 Plotting parametric curve

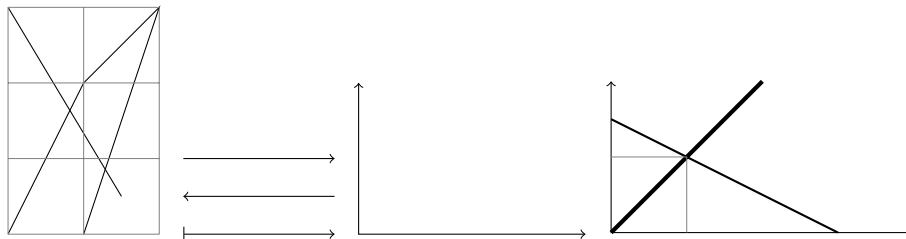
A sample of the parametric plot is here, but I do not know what a parametric means at this moment! Therefore, this is blindly copied from the tutorial source.



## Part 2

# Tikz package

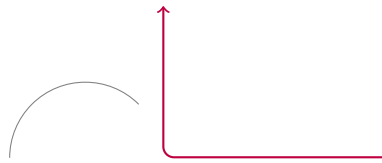
<sup>2</sup> Since Tikz and Pgfplots packages are such gigantic packages, these intro will have to be enough until a later time. Additional examples will be updated later in part 3 if I have free time, but the chances of which is virtually 0.



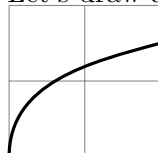
Drawing is an art. . . We can also use custom width for draw with `line width=...`. The default width unit is point(pt).



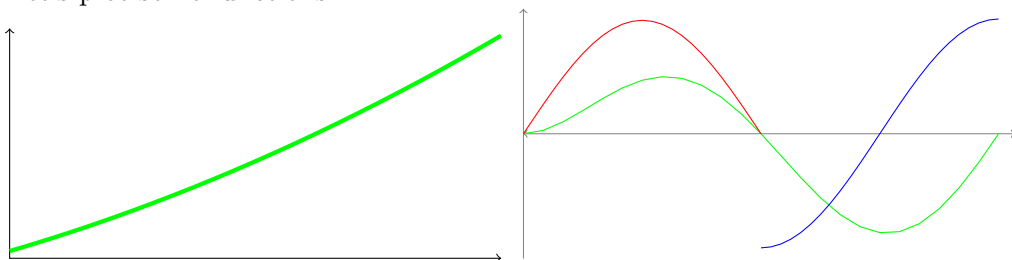
Let's draw some circle.



Let's draw a curve!



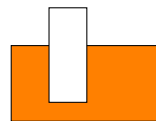
Let's plot some functions!



Let's fill up some simple areas.

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<sup>2</sup>The tutorial is taken from *A very minimal introduction to Tikz* by Jacques Crémer



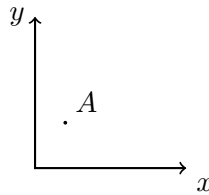
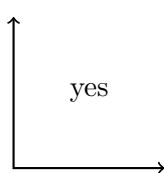
outline or not? with `\path`



Let's fill up some arbitrary areas:



Let's put some labels in the picture.



$x$  Mixing the `\node` by putting it

right after the point of relative position, without the backslash `\`.