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Segmentation
Mask RCNN



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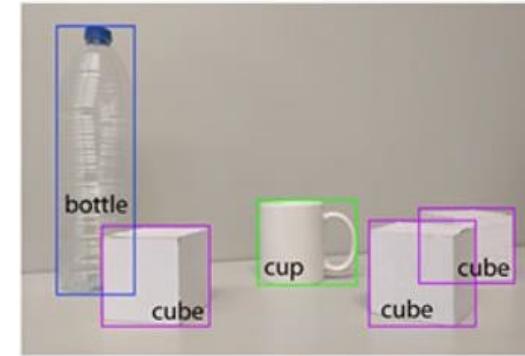
Segmentation 개요

| Object Detection과 Segmentation

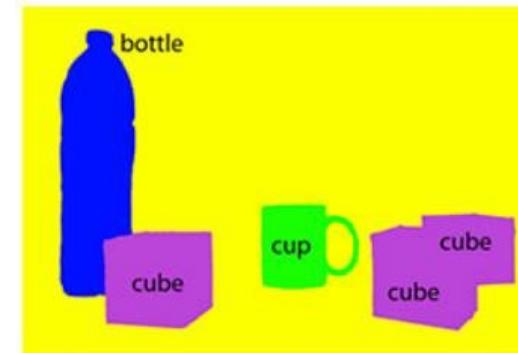
Image Classification



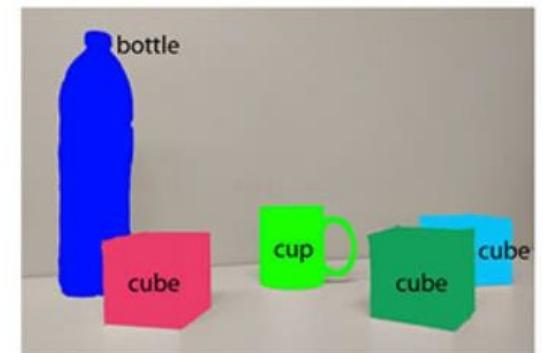
Object Detection



Semantic Segmentation



Instance Segmentation



| 이미지의 개별 Pixel별 Classification



Input

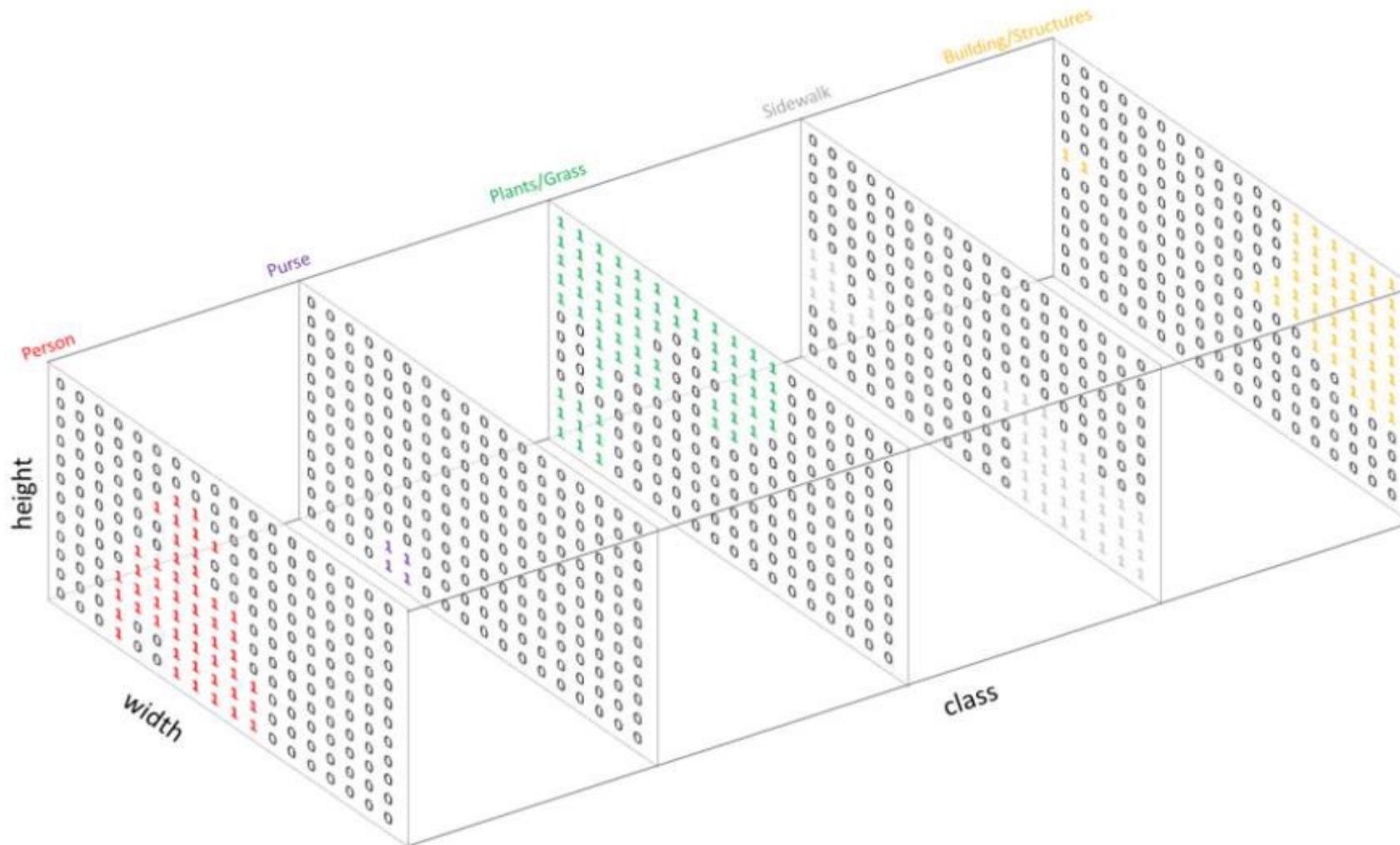
segmented

- 1: Person
- 2: Purse
- 3: Plants/Grass
- 4: Sidewalk
- 5: Building/Structures

3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	5	5	5	5	5
3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	5	5	5	5	5
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3	3	3	1	2	2	1	1	1	1	1	1	1	1	1	1	4	4	4	4	4	4	4	4	4
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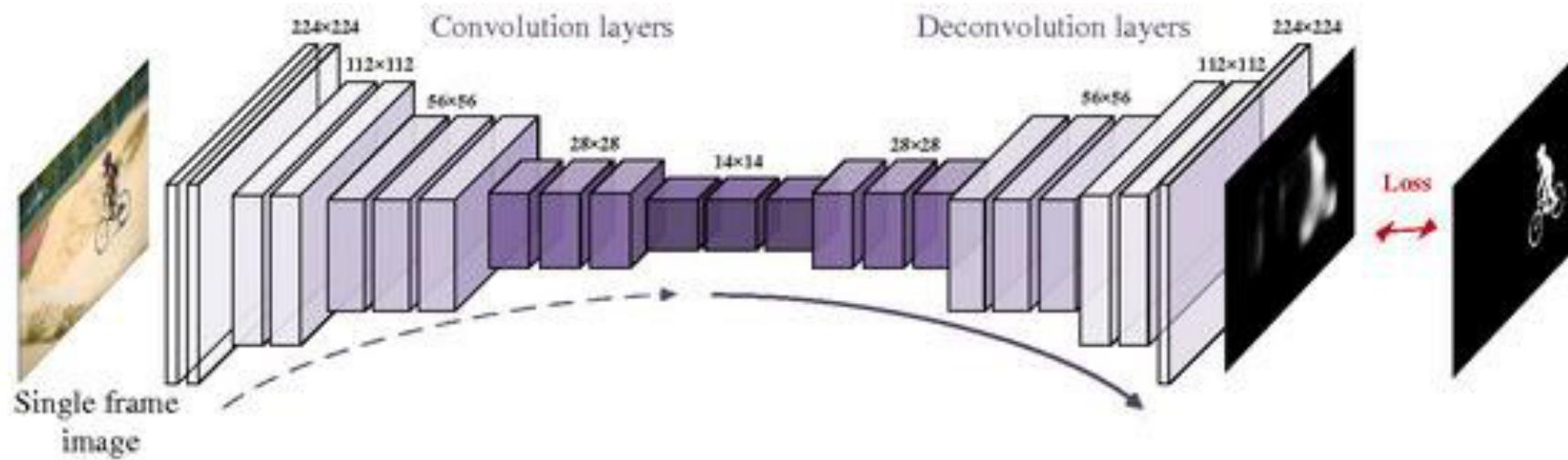
Semantic Labels

| 이미지의 개별 Pixel별 Classification

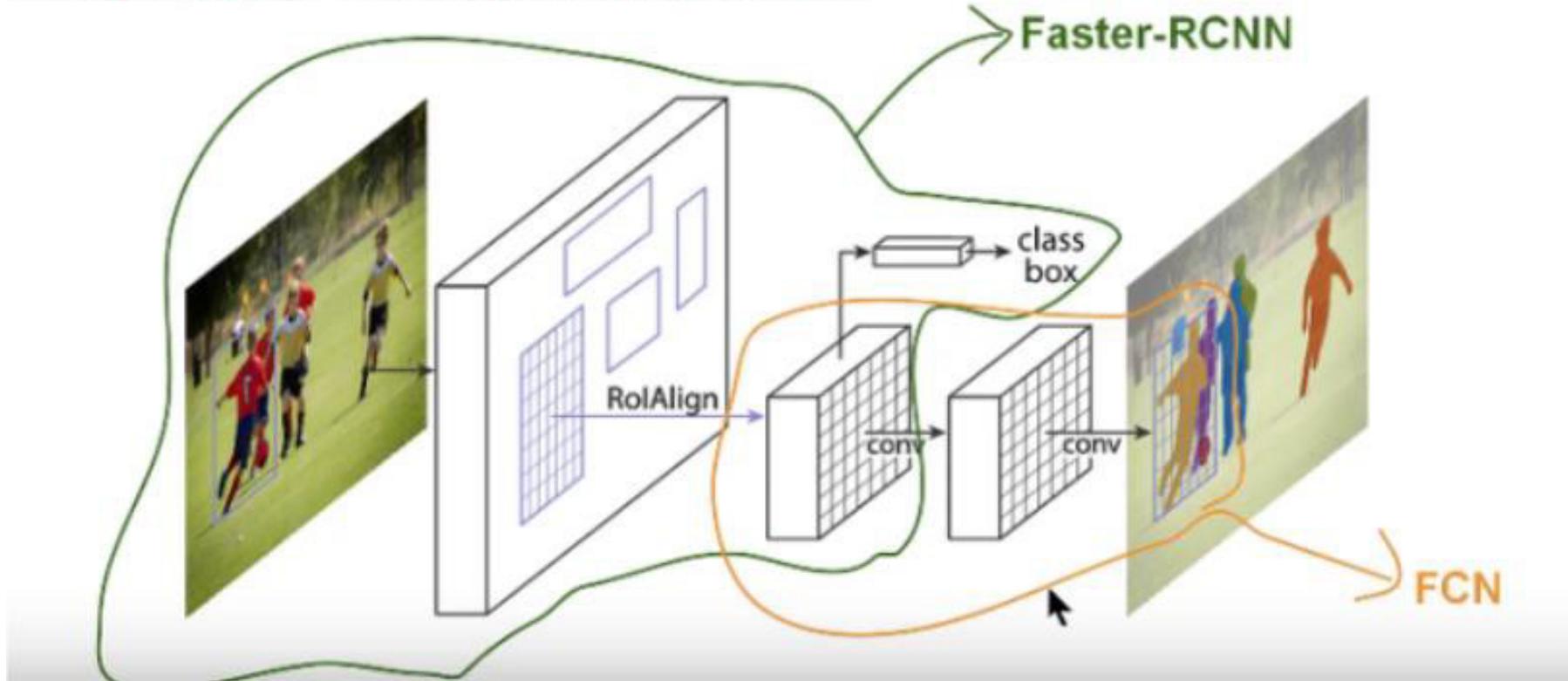


Semantic Segmentation Encoder–Decoder Model

FCN, Segnet, U-NET, Dilated FCN



Mask R-CNN → Faster R-CNN + FCN



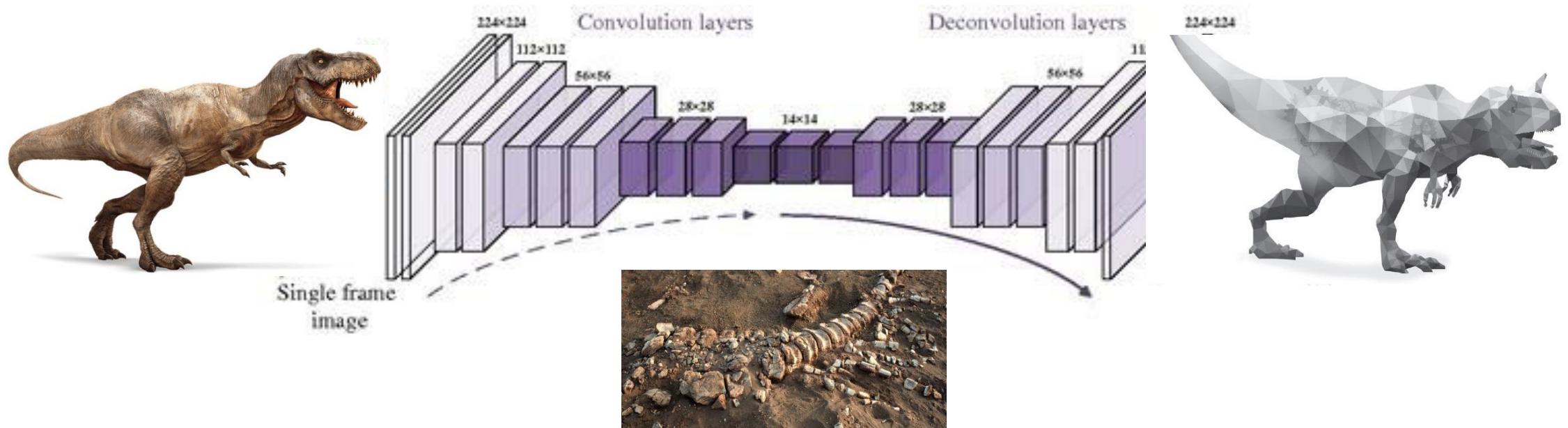


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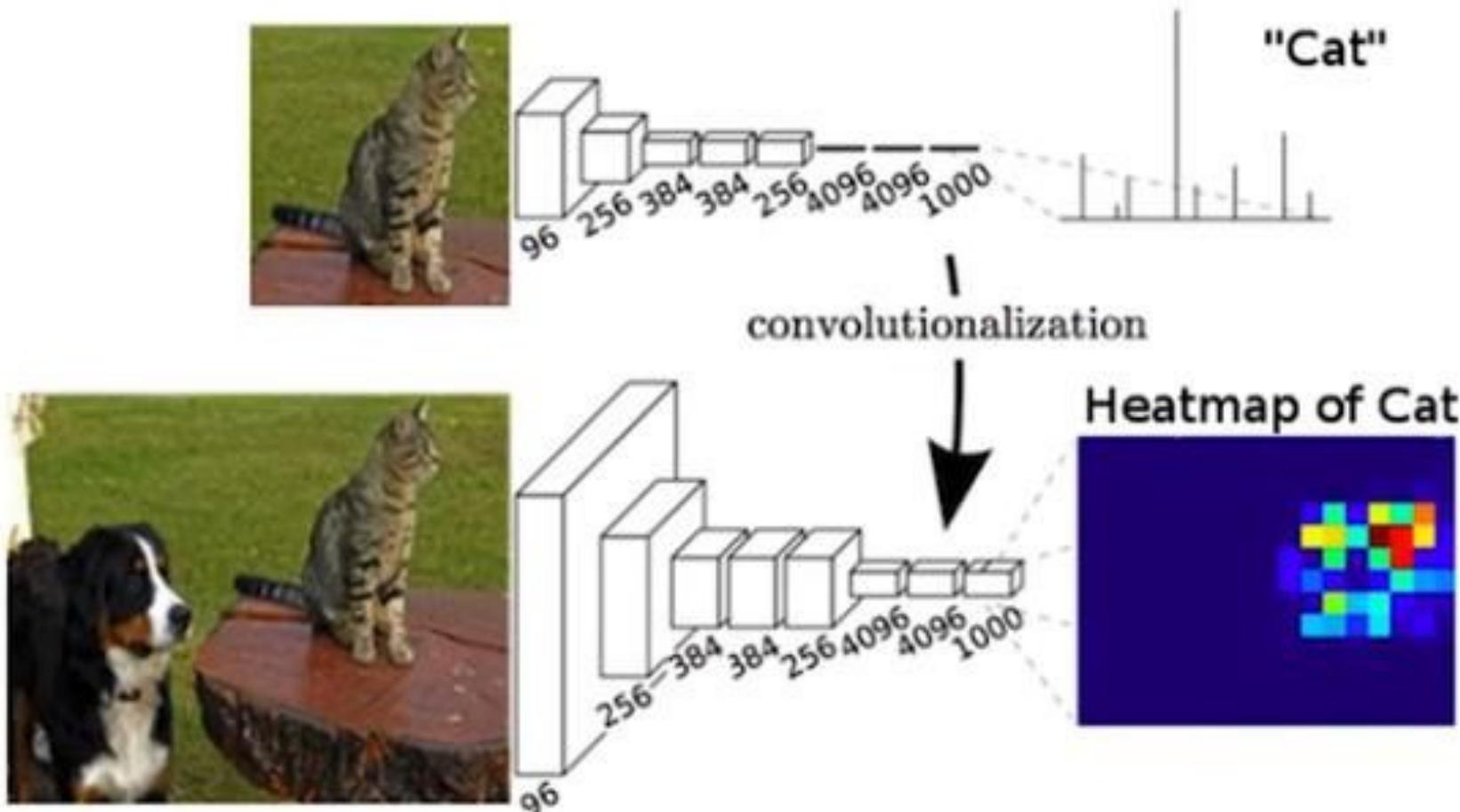
FCN(Fully Covolution Network)

Semantic Segmentation Encoder–Decoder Model

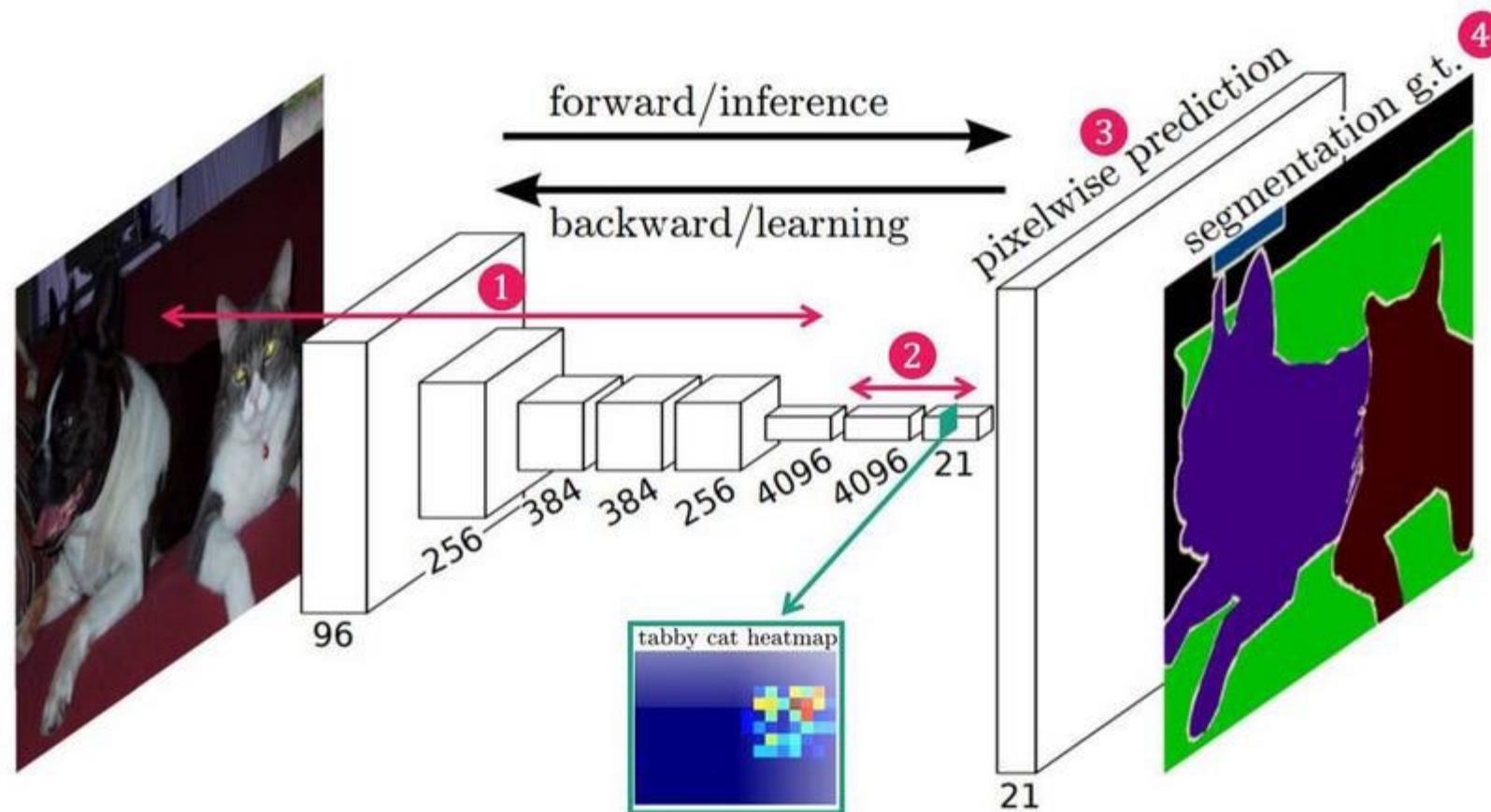
- 원본 이미지를 Convolution으로 차원 축소(Dimension Reduction)하여 응축된 정보를 가지고, 이를 다시 복원하면서 필요한 정보를 학습
- 이렇게 학습된 정보를 기반으로 Segmentation 수행



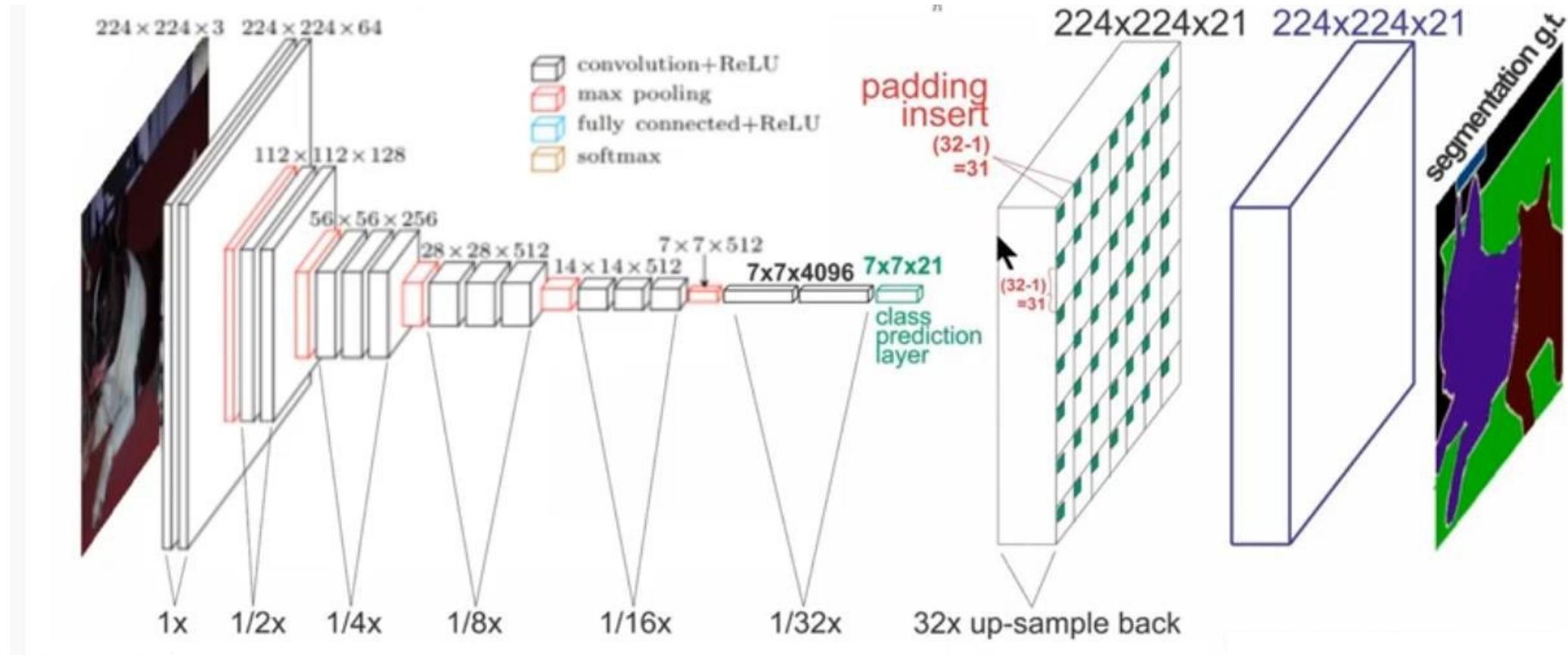
| Fully Connected Layer vs Fully Convolutional layer



| FCN(Fully Convolutional Network) for Semantic Segmentation

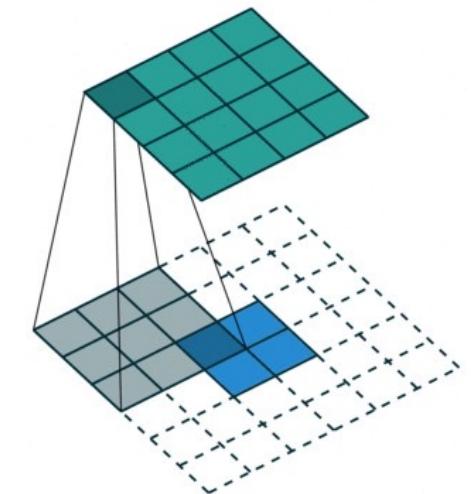
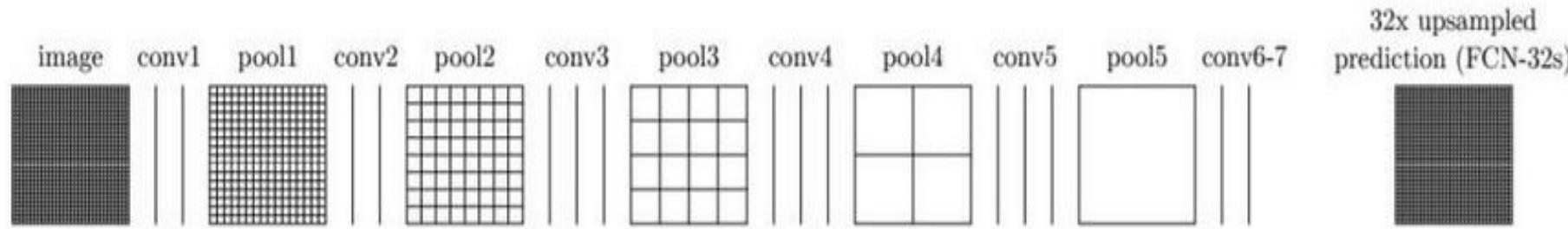


| FCN – Down sampling과 Up sampling

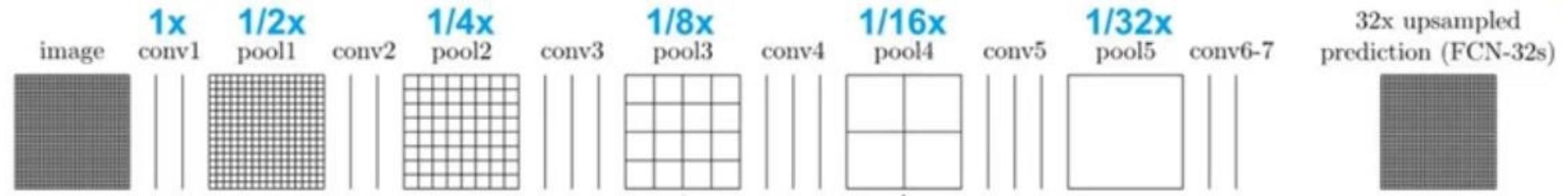


| 32x Up sampling을 통한 Pixel wise prediction

De-Convolution을 통한 Upsampling

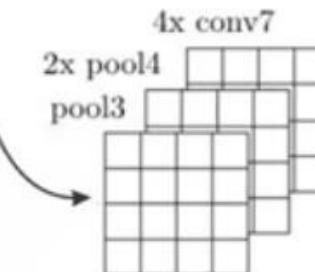
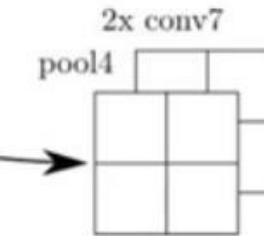
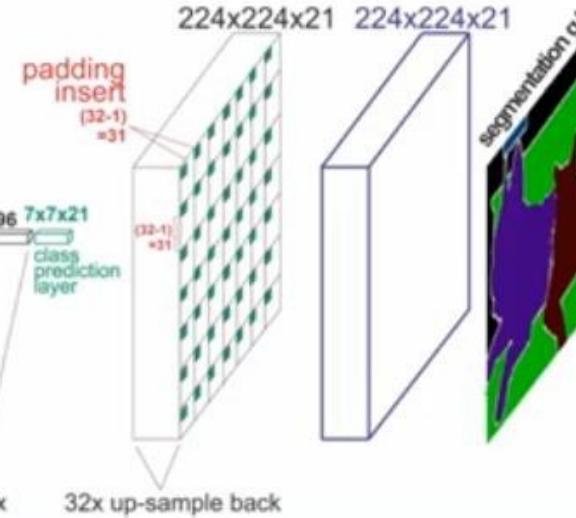
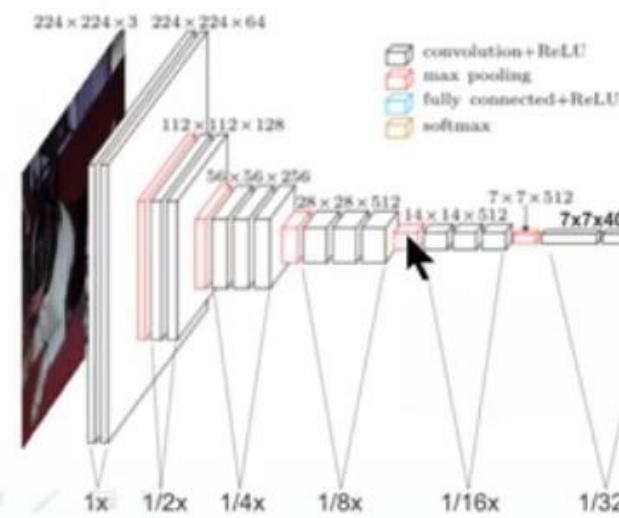


| Feature Map을 혼합하여 Pixel Wise Prediction

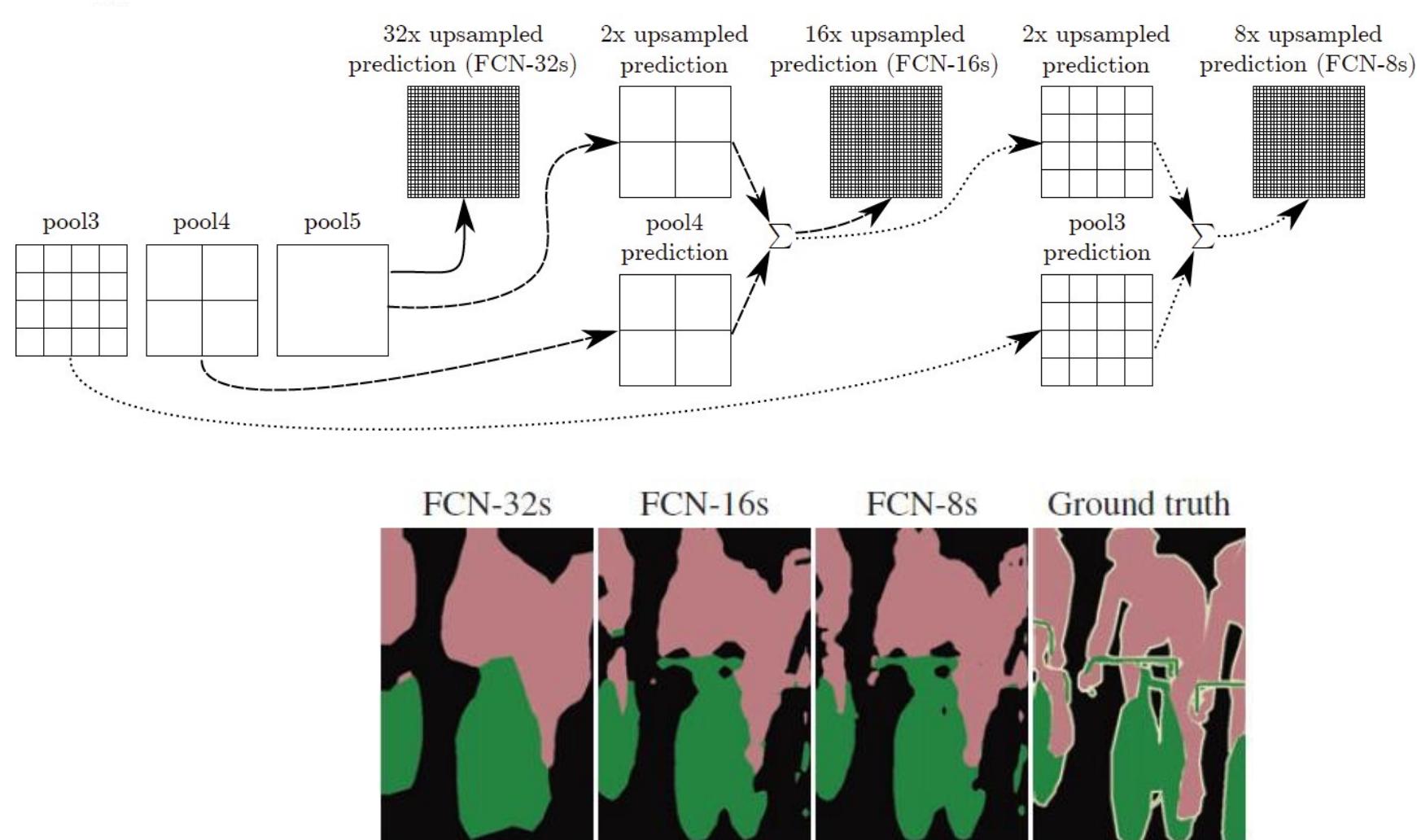


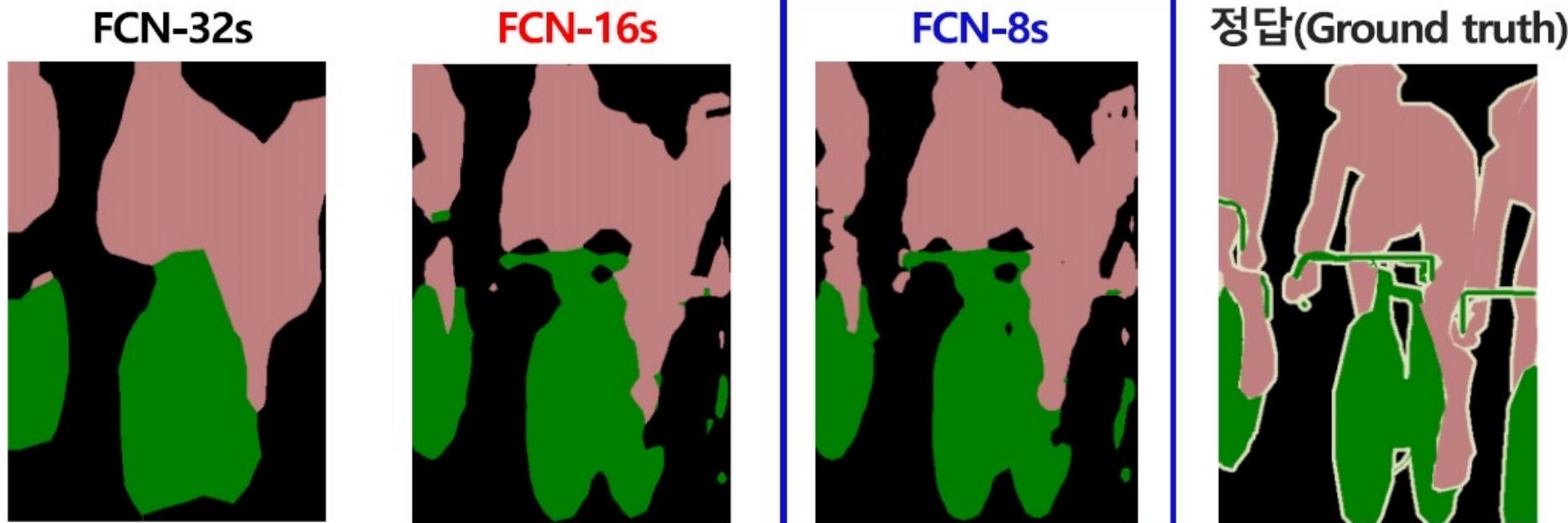
FCN

- a. FCN-32s
- b. FCN-16s
- c. FCN-8s



| Feature Map을 혼합하여 Pixel Wise Prediction





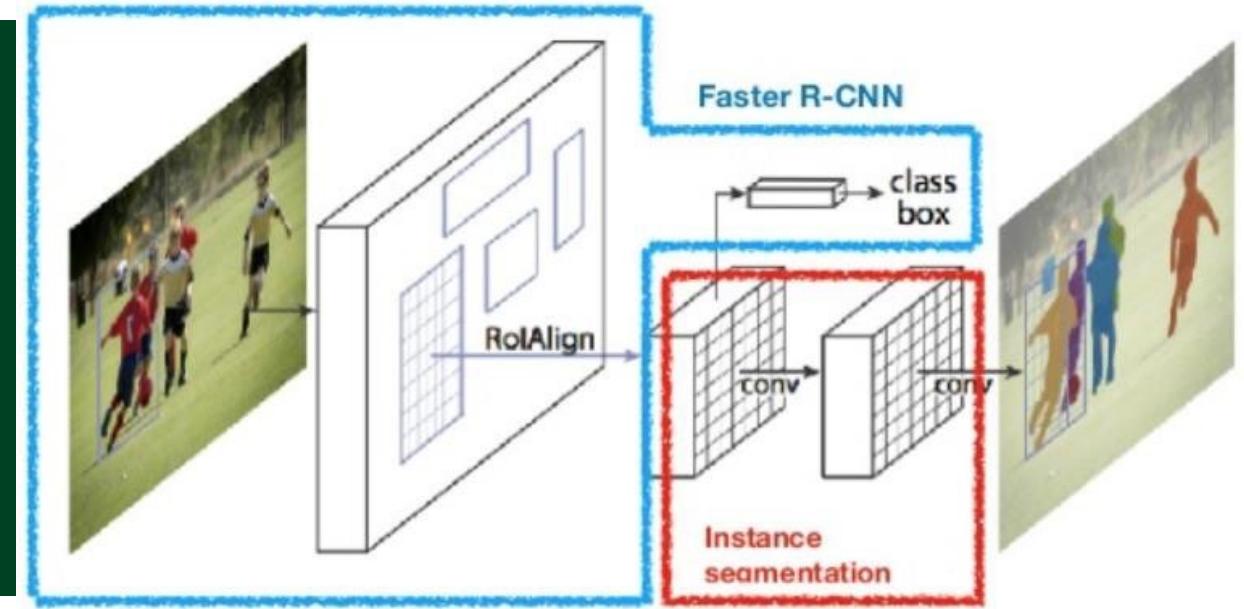
	FCN-32s	FCN-16s	FCN-8s
IoU (Intersection over Union)	59.4%	62.4%	62.7%

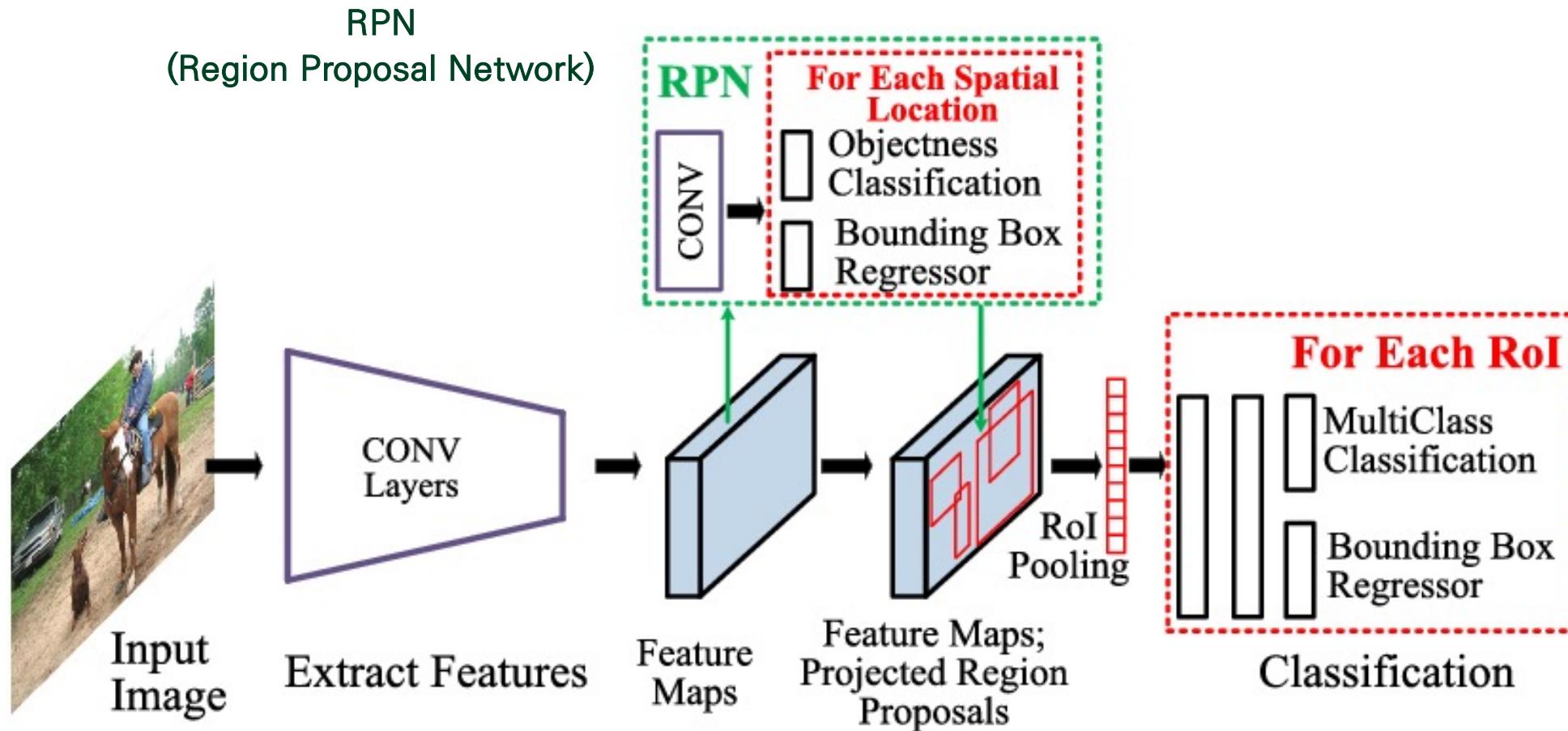


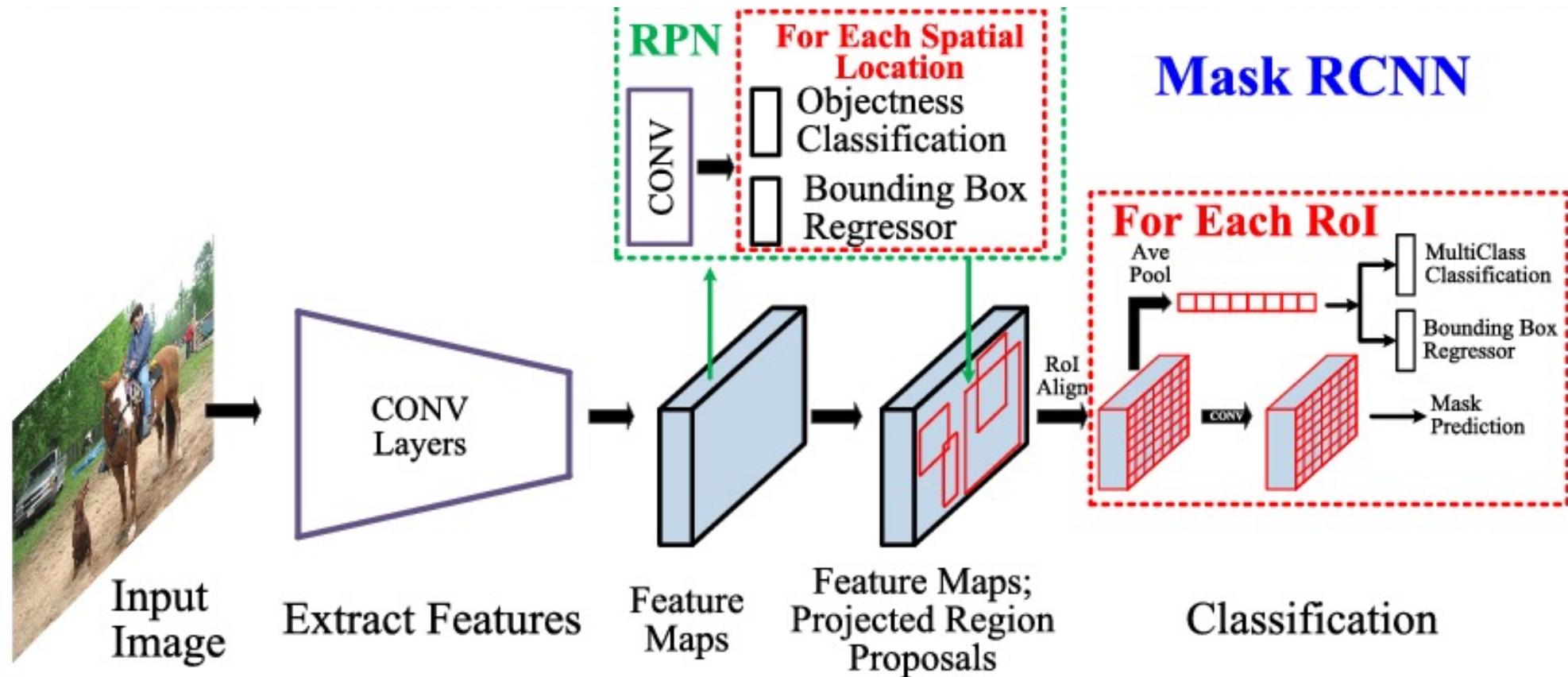
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Mask RCNN

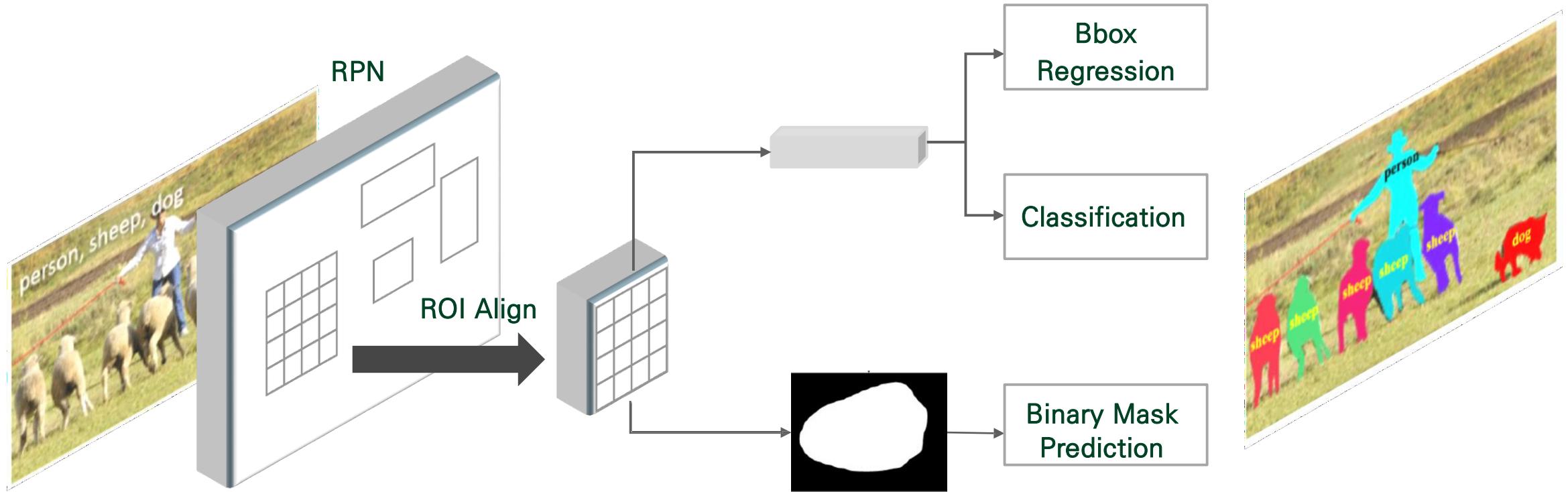
- Faster RCNN 과 FCN 기법 개선 및 결합
 - ROI-Align
 - 기존 Bounding box regression과 Classification에 Binary Mask Prediction 추가
- 비교적 빠른 Detection 시간과 높은 정확도
- 직관적이고 상대적으로 쉬운 구현



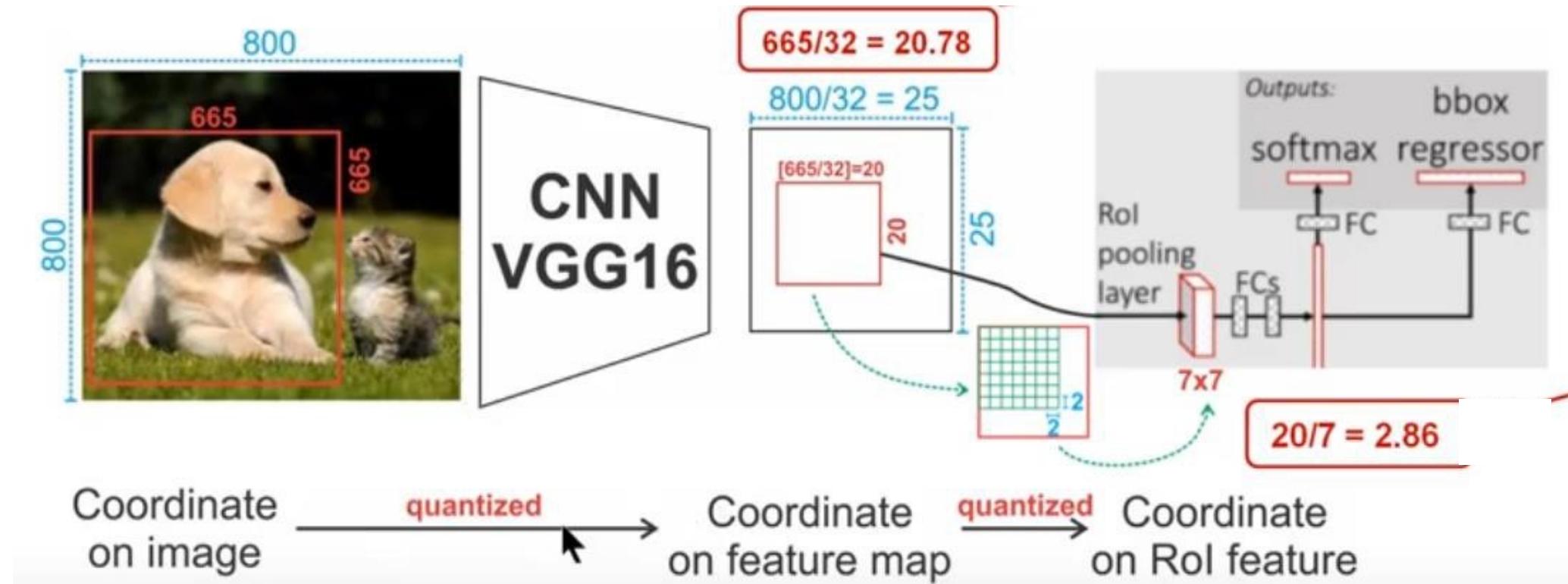




| Mask RCNN 구조



| Segmentation에서 ROI Pooling 문제점



Ref. Mask RCNN Arc.(Part3) – How ROI Pooling, ROI Warping & ROI Align Work
<https://www.youtube.com/watch?v=XGi-Mz3do2s&list=PLkRkKTC6HZMxZrxnHUDYSLiPZxiUUFD2C&index=4>

| Segmentation에서 ROI Pooling 문제점

Feature Map

0.3	0.4	0.2	0.1
0.5	0.1	0.9	0.7
0.3	0.6	0.2	0.2
0.1	0.7	0.9	0.1

ROI 영역

0.3	0.4	0.2	0.1
0.5	0.1	0.9	0.7
0.3	0.6	0.2	0.2
0.1	0.7	0.9	0.1

2 x 2

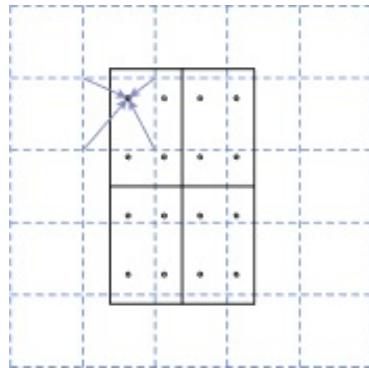
0.3	0.4	0.2	0.1
0.5	0.1	0.9	0.7
0.3	0.6	0.2	0.2
0.1	0.7	0.9	0.1

2X2 ROI (Max) Pooling



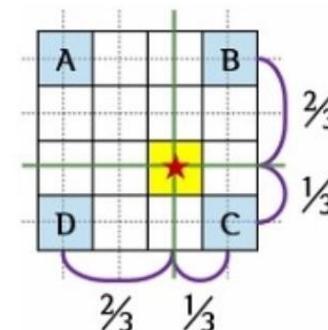
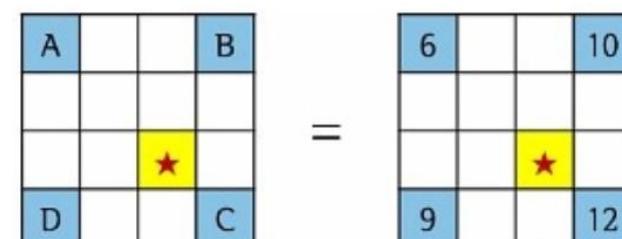
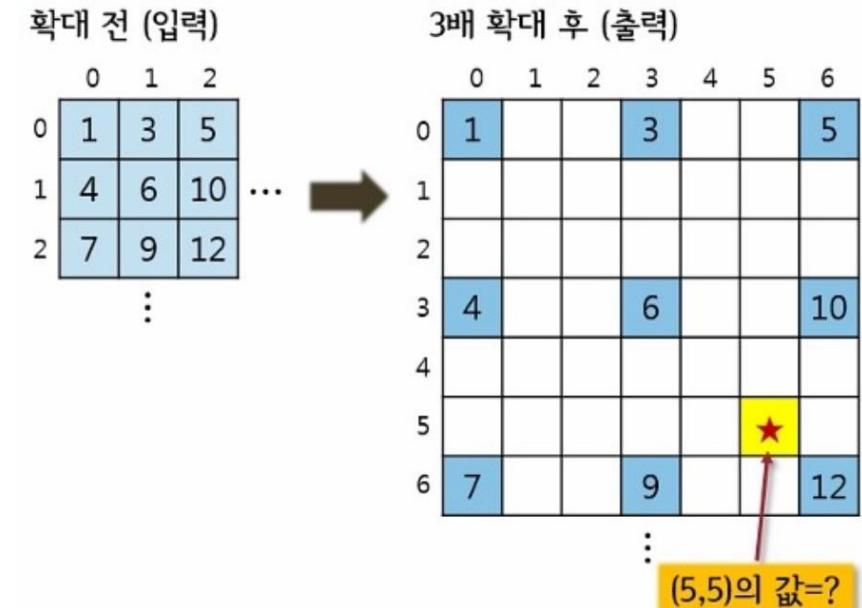
0.9	0.7
0.9	0.1

ROI-Align

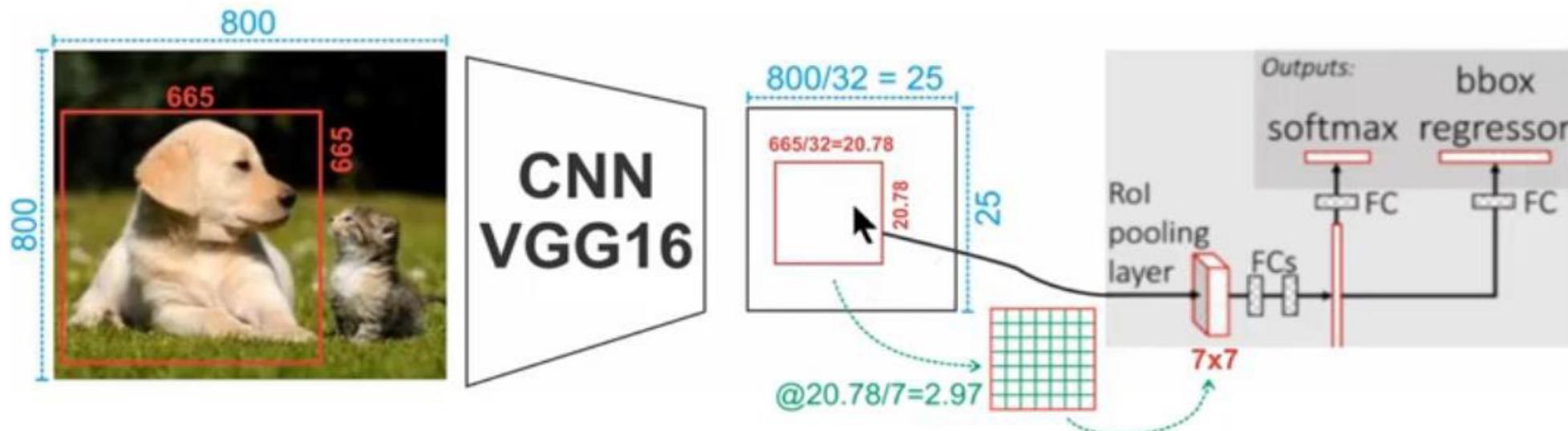


- ROI를 소수점 그대로 매핑하고 ROI의 개별 Grid에 4개의 point를 균등하게 배열
 - 개별 point에서 가장 가까운 feature map Grid를 고려하면서 포인트를 Weighted Sum으로 계산.
 - 계산된 포인트를 기반으로 Max Pooling 수행.

Bilinear Interpolation



6	7.33	8.67	10
7	8.22	9.44	10.6
8	9.11	10.22	11.3
9	10	11	12

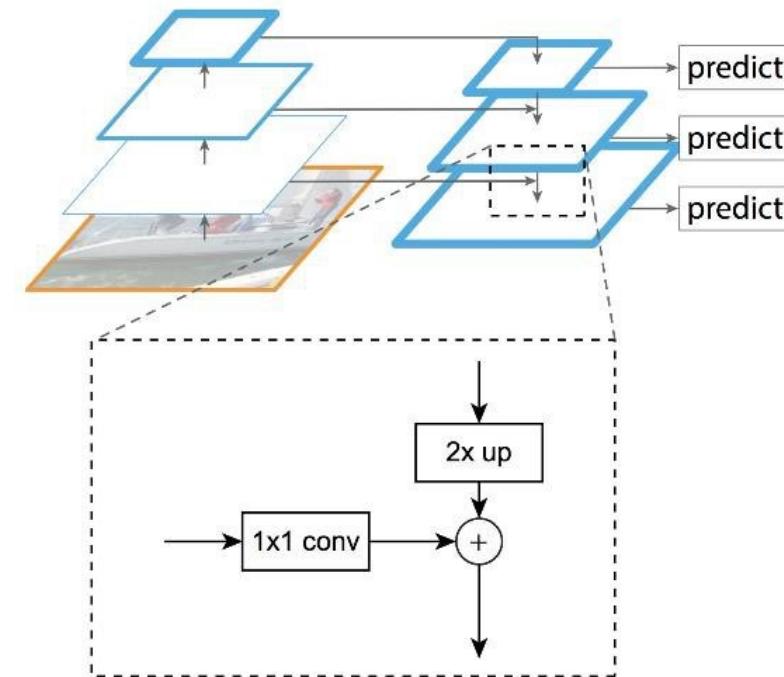
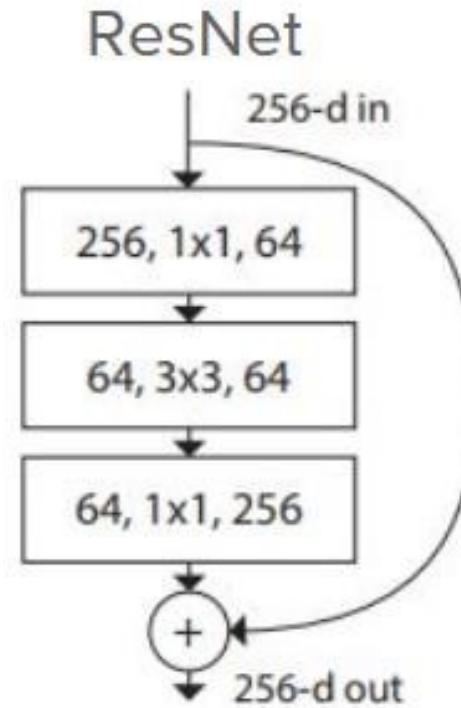


ROI Pooling 대비 약 3~4 % AP 성능 향상

	align?	bilinear?	agg.	AP	AP ₅₀	AP ₇₅
<i>RoIPool</i> [12]			max	26.9	48.8	26.4
<i>RoIWarp</i> [10]		✓	max	27.2	49.2	27.1
		✓	ave	27.1	48.9	27.1
<i>RoIAlign</i>	✓	✓	max	30.2	51.0	31.8
	✓	✓	ave	30.3	51.2	31.5

Feature Extractor

Resnet + Feature Pyramid Network



Mask RCNN Loss

$$L = L_{cls} + L_{bbox} + L_{mask}$$

Classification Loss

Multiclass cross-entropy loss

Bounding box Loss

Smooth L1 loss

$$L_{loc}(t^u, v) = \sum_{i \in \{x, y, w, h\}} \text{smooth}_{L_1}(t_i^u - v_i),$$

$$\text{smooth}_{L_1}(x) = \begin{cases} 0.5x^2 & \text{if } |x| < 1 \\ |x| - 0.5 & \text{otherwise,} \end{cases}$$

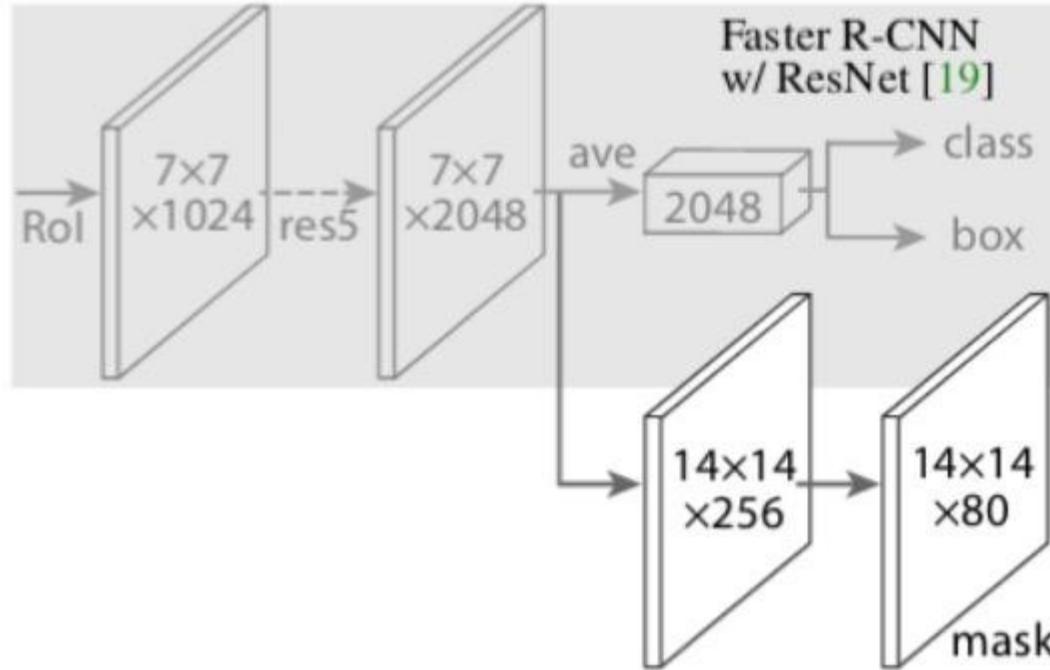
Mask Loss

Binary cross-entropy loss

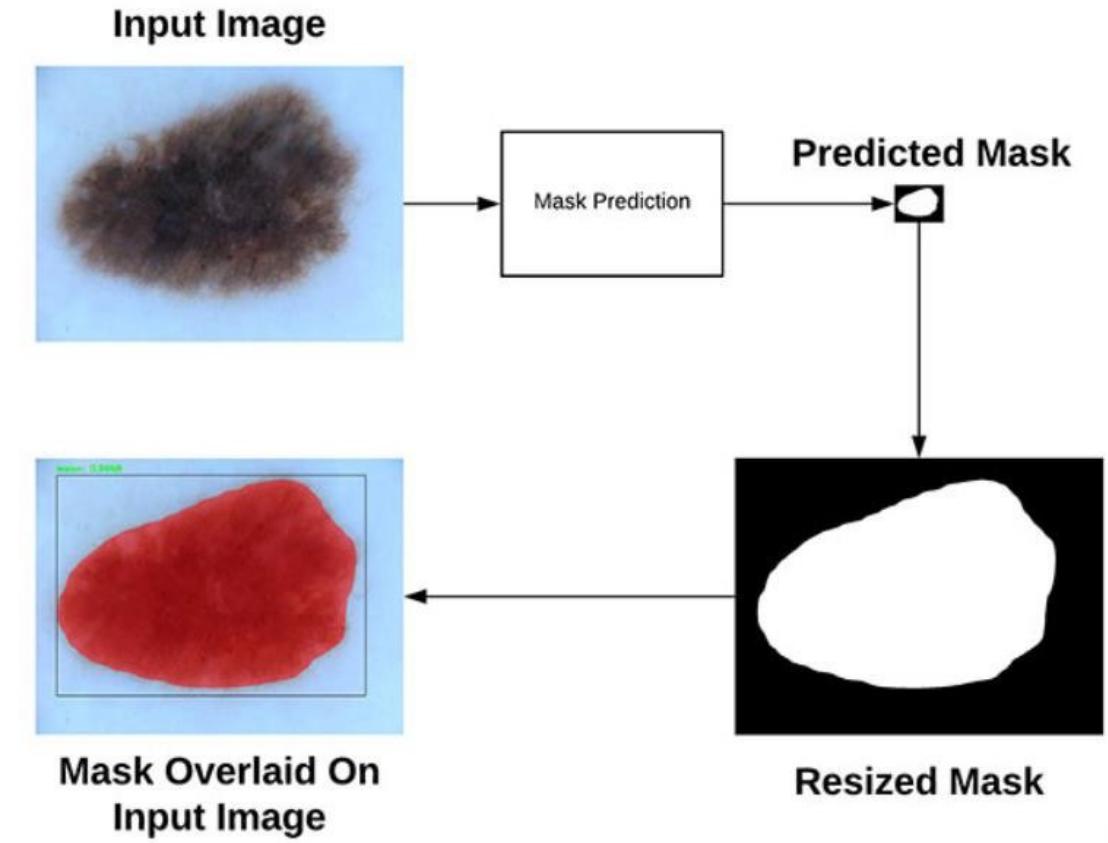
K개의 정해진 Class에 대해서 그 class에 pixel이 속하는지 그렇지 않는지 sigmoid로 결정

Mask Prediction

Mask RCNN에서 Mask Prediction



Mask Prediction 후 Resize하여 원본 이미지에 적용



MS-COCO Dataset 기준

	backbone	AP	AP ₅₀	AP ₇₅	AP _S	AP _M	AP _L
MNC [10]	ResNet-101-C4	24.6	44.3	24.8	4.7	25.9	43.6
FCIS [26] +OHEM	ResNet-101-C5-dilated	29.2	49.5	-	7.1	31.3	50.0
FCIS+++ [26] +OHEM	ResNet-101-C5-dilated	33.6	54.5	-	-	-	-
Mask R-CNN	ResNet-101-C4	33.1	54.9	34.8	12.1	35.6	51.1
Mask R-CNN	ResNet-101-FPN	35.7	58.0	37.8	15.5	38.1	52.4
Mask R-CNN	ResNeXt-101-FPN	37.1	60.0	39.4	16.9	39.9	53.5

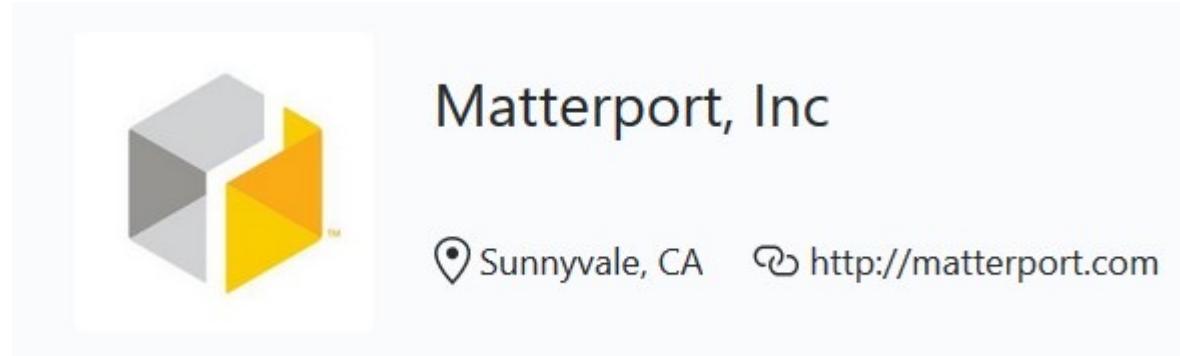


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Matterport Mask RCNN

Mask RCNN을 위한 최적의 Open Source 패키지

https://github.com/matterport/Mask_RCNN



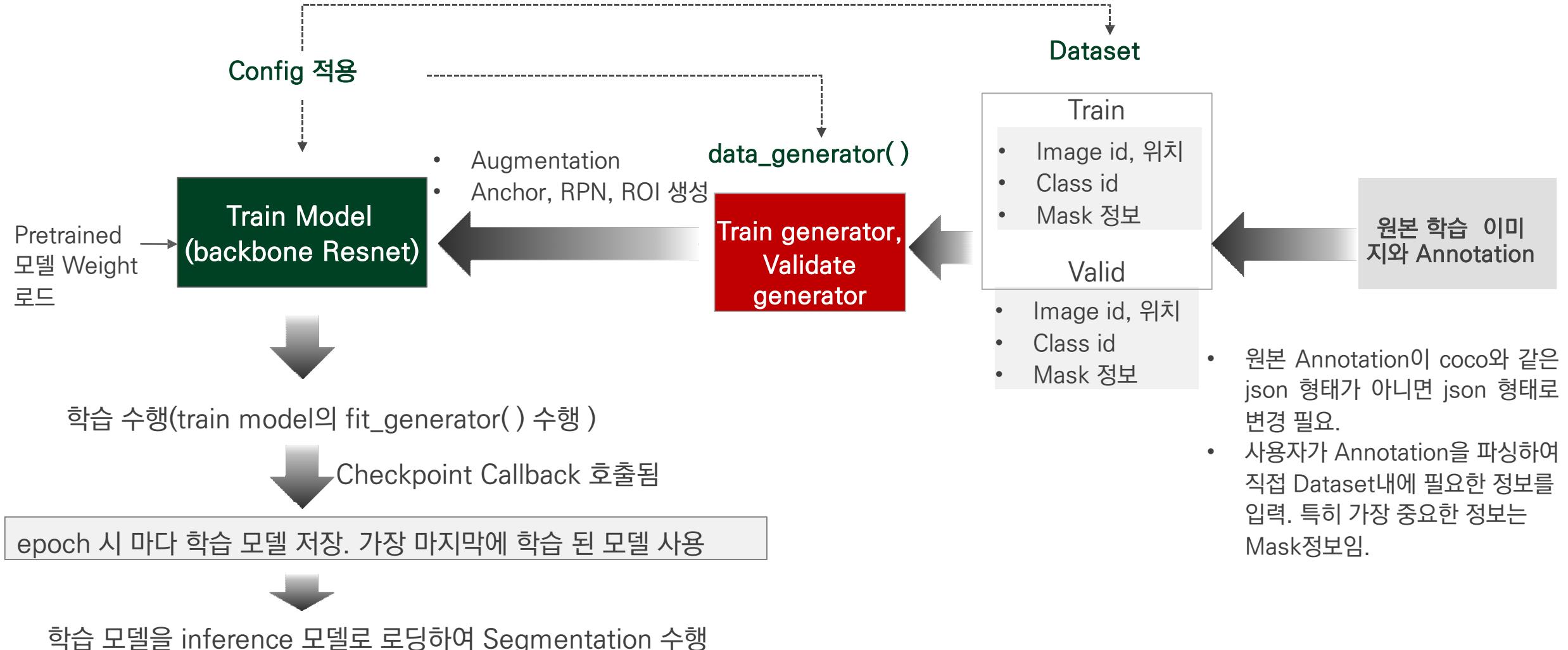
장점

- 최적화 된 Mask RCNN 알고리즘으로 보다 뛰어난 성능
- 전 세계에서 다양한 응용 분야에서 사용 중
- 다양한 편의 기능을 제공 및 이해를 위한 여러 샘플 예제 및 Document 제공
- 쉬운 Config 설정

단점

- Coco Dataset 포맷을 기반 데이터 Generator로 사용하므로 Custom Dataset을 Coco형태로 변환해야 함.
- 자체 시각화 기능이 matplotlib으로 되어 있어서 영상 Segmentation 시 customization이 필요.

Matterport Mask RCNN Train 프로세스



utils.Dataset

```
self._image_ids = [ ]  
self.image_info = [ ]  
self.class_info = [{.....}]  
self.source_class_ids = {}  
  
def prepare(self, class_map=None):  
  
def load_mask(self, image_id):
```

```
...  
mask = np.empty([0, 0, 0])  
class_ids = np.empty([0], np.int32)  
return mask, class_ids
```

BalloonDataset(utils.Dataset)

Json 형태의 annotation을 parsing하여 image 정보, class정보등을 생성. (정보 parsing 후 self.add_image()로 Dataset에 등록)

def load_mask(self, image_id) 구현

- 개별 Dataset 객체는 Dataset 클래스를 상속 받아서 load_mask()를 overloading 해 구현 해야함.
- 형식은 image_id로 입력 받은 단일 이미지의 mask 정보와 class id 정보를 return하는 형식으로 구현

| Mask 정보를 통한 Bounding Box 좌표 계산



- Mask 정보를 이용하여 별도의 Bounding box 좌표 값이 제공되지 않아도
- Mask 정보를 이용하여 Bounding box 좌표값 계산이 가능.

1 Customized Dataset 객체 생성

`mrcnn.utils.Dataset`을 상속받아서 새로운 Dataset 객체와 메소드 작성

1. `load_balloon(self, dataset_dir…)`: # 메소드 명 및 인자는 자유롭게 가능

- `self.add_class()` 를 호출하여 Class id와 클래스 명을 생성하고 맵핑
- `self.add_image()`를 호출하여 source(데이터세트의 고유명), image id, image id 별 개별 path 정보를 생성.

2. `load_mask(self, image_id)` : `Dataset.load_mask()` 메소드를 override 하여 작성함.

- `Image_id` 인자로 입력된 image에 해당하는 여러 개의 mask 정보들과, image에 해당하는 class id array 형태로 반환

3. `image_reference()` 메소드는 작성하지 않아도 무방

2 학습 및 Inference

`mrcnn.utils.Dataset`을 상속받아서 새로운 Dataset 객체와 메소드 작성

1. Config 설정

- `BATCH_SIZE`, `BACKBONE`, `STEPS_PER_EPOCH`등 결정

2. MaskRCNN 객체로 기본 모델 생성.

3. COCO Weight로 MaskRCNN 모델 Weight 초기화하되 클래스 개수가 coco와 다를 경우 classifier Layer는 제외.

4. Model 학습 수행

5. 학습 모델 중 가장 적은 Loss를 가지는 Weight 파일을 Inference 모델로 로딩하여 Segmentation 수행