# **Big Bang Theory-master**

# Sheldon 1

#### Introduction

First, download big bang theory from git hub and extract it.

There are 4 files.

- learnord win.exe
- README.md
- sheldon1
- sheldon2

Then launching the sheldon1 file under **gdb** 

```
root@kali:~/Downloads/bigbangtheory-master# gdb sheldon1

GNU gdb (Debian 7.12-6) 7.12.0.20161007-git

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This is free software: you are free to change and redistribute it.

There is NO WARRANTY, to the extent permitted by law. Type "show copying"kpoint with the command break phase 1 Next run and "show warranty" for details.

This GDB was configured as "x86_64-linux-gnu".

Type "show configuration" for configuration details.

For bug reporting instructions, please see: <a href="http://www.gnu.org/software/gdb/bugs/">http://www.gnu.org/software/gdb/bugs/></a>.

Find the GDB manual and other documentation resources online at: <a href="http://www.gnu.org/software/gdb/documentation/">http://www.gnu.org/software/gdb/documentation/></a>.

For help, type "help".

Type "apropos word" to search for commands related to "word"...

Reading symbols from sheldonl...done.
```

Then we can find 6 phases in that assembly code.

Now the challenge starts. You need to find the password to that phases.

First, run the sheldon1 file using **chmod** +**x sheldon1** command and **./sheldon1** command. Then open it using **gdb**.

Look for the functions inside sheldon1 using the command "info functions". As we can see there are separate functions for each phase there.

```
kali@kali: ~/Downloads/bigbangtheory-master
File Actions Edit View Help
                   exit@plt
                   sscanf
                   sscanf@plt
0×08048870 connect
0×08048870 connectaplt
-- Type <RET> for more, q to quit, c to continue without paging--c
0×08048880 fopen
                    fopen@plt
                  dup
dup@plt
sprintf
sprintf@plt
                   socket
                   socket@plt
0×080488c0
0×080488c0
                   cuserid
0×080488C0 cuseriumptt
0×080488d0 strcpy
0×080488d0 strcpy@plt
0×080488e0 _start
0×08048910 _do_global_dtors_aux
0×08048964 fini_dummy
0×08048970 frame_dummy
                    phase_1
0×08048b48
0×08048b98
                    phase_2
                    phase_3
                   phase_4
                   phase_5
0×08048d98
0×08048e94
                  phase_6
                  secret_phase
sig_handler
invalid_phase
                   read_six_numbers
string_length
                  strings_not_equal
open_clientfd
initialize_bomb
                   blank_line
                   read_line
send_msg
explode_bomb
0×080491fc
0×080492c0
                   phase_defused
__do_global_ctors_aux
```

Then view the assembly code of the main function using disassemble main command.

```
kali@kali: ~/Downloads/bigbangtheory-master
                                                                                                                                                                 _ _ ×
File Actions Edit View Help
(gdb) disassemble main
Dump of assembler code for function main:
            89b0 <+0>:
                               push
                                        %ebp
                                        %esp,%ebp
$0×14,%esp
%ebx
0×8(%ebp),%eax
    0×080489b3 <+3>:
                                sub
   0×080489b6 <+6>:
0×080489b7 <+7>:
                                push
                                mov
    0×080489ba <+10>:
                                         0×c(%ebp),%ebx
   0×080489bd <+13>:
0×080489c0 <+16>:
                                         $0×1,%eax
0×80489d0 <main+32>
                                cmp
                               jne
mov
    0×080489c2 <+18>:
                                         0×804b648,%eax
    0×080489c7 <+23>:
0×080489cc <+28>:
                                mov
                                         %eax,0×804b664
                                         0×8048a30 <main+128>
                               jmp
mov
    0×080489ce <+30>:
                                         %esi,%esi
                                         $0×2,%eax
0×8048a10 <main+96>
$0×fffffffff8,%esp
$0×8049620
    0×080489d0 <+32>:
                                cmp
    0×080489d3 <+35>:
                               jne
add
    0×080489d5 <+37>:
    0×080489d8 <+40>:
                                push
    0×080489dd <+45>:
                                         0×4(%ebx),%eax
    0×080489e0 <+48>:
0×080489e1 <+49>:
                               push
call
                                         %eax
                                         0×8048880 <fopen@plt>
    0×080489e6 <+54>:
                                         %eax,0×804b664
    0×080489eb <+59>:
0×080489ee <+62>:
0×080489f0 <+64>:
                                add
                                         $0×10,%esp
                                         %eax,%eax
0×8048a30 <main+128>
                                test
                                jne
                                         $0×ffffffffc,%esp
0×4(%ebx),%eax
    0×080489f2 <+66>:
                                add
    0×080489f5 <+69>:
                                mov
    0×080489f8 <+72>:
                                         %eax
                                push
    0×080489f9 <+73>:
                                         (%ebx),%eax
                                mov
    0×080489fb <+75>:
                                push
                                         %eax
    0×080489fc <+76>:
0×08048a01 <+81>:
                                         $0×8049622
                                push
                                         0×8048810 <printf@plt>
$0×ffffffff4,%esp
                                call
    0×08048a06 <+86>:
                                add
    0×08048a09 <+89>:
0×08048a0b <+91>:
                                push
                                         $0×8
0×8048850 <exit@plt>
                                call
    0×08048a10 <+96>:
                                         $0×fffffff8,%esp
                                add
    0×08048a13 <+99>:
                                         (%ebx),%eax
                                mov
    0×08048a15 <+101>:
0×08048a16 <+102>:
                                push
                                         %eax
                                         $0×804963f
                                push
                                         0×8048810 <printf@plt>
$0×ffffffff4,%esp
    0×08048a1b <+107>:
                                call
    0×08048a20 <+112>:
                                add
    0×08048a23 <+115>:
0×08048a25 <+117>:
                               push
call
                                         $0×8
                                         0×8048850 <exit@plt>
                                         0×0(%esi),%esi
0×8049160 <initialize_bomb>
$0×ffffffff4,%esp
    0×08048a2a <+122>:
                                lea
    0×08048a30 <+128>:
                                call
    0×08048a35 <+133>:
                               add
```

View the assembly code of the phase 1 using **disassemble phase 1** command.

```
kali@kali: ~/Downloads/bigbangtheory-master
                                                                                                                                               File Actions Edit View Help
End of assembler dump.
(gdb) disass phase_1
Dump of assembler code for function phase_1:
   0×08048b20 <+0>:
0×08048b21 <+1>:
                            push ebp
mov ebp,esp
    0×08048b23 <+3>:
                            sub
                                    esp,0×8
                                    eax,DWORD PTR [ebp+0×8]
esp,0×fffffff8
0×80497c0
   0×08048b26 <+6>:
0×08048b29 <+9>:
                            mov
add
   0×08048b2c <+12>:
                            push
   0×08048b31 <+17>:
                                    eax
                            push
   0×08048b32 <+18>:
                            call
                                    0×8049030 <strings_not_equal>
   0×08048b37 <+23>:
                                    esp,0×10
                            add
    0×08048b3a <+26>:
                            test
                                    eax,eax
                            je
call
   0×08048b3c <+28>:
                                    0×8048b43 <phase_1+35>
                                    0×80494fc <explode_bomb>
   0×08048b3e <+30>:
0×08048b43 <+35>:
                            mov
                                    esp,ebp
    0×08048b45 <+37>:
                            pop
    0×08048b46 <+38>:
                            ret
End of assembler dump
```

In the first phase, there's a simple string comparison in place. Very straight-forward. The first string being compared is our input. The second string is the password for phase\_1.

```
(gdb) x /x $ebp+0×8
No registers.
(gdb) run
Starting program: /home/kali/Downloads/bigbangtheory-master/sheldon1
Welcome to my fiendish little bomb. You have 6 phases with
which to blow yourself up. Have a nice day!
^C
Program received signal SIGINT, Interrupt.
0xf7fd3b59 in _kernel_vsyscall ()
(gdb) x /x $ebp+0×8
0xffffd1c0: 0xf7fb65c0
(gdb) x /s 0x8040580
0x8040580 <input_strings>: ""
(gdb) x /s 0x80497c0
0x80407c0: "Public speaking is very easy."
```

Password for phase 01: Public speaking is very easy.

```
(gdb) run
The program being debugged has been started already.
Start it from the beginning? (y or n) y
Starting program: /home/kali/Downloads/bigbangtheory-master/sheldon1
Welcome to my fiendish little bomb. You have 6 phases with
which to blow yourself up. Have a pice day!
Public speaking is very easy.
Phase 1 defused. How about the next one?
```

View the assembly code of the phase\_2 using **disassemble phase\_2** command.

```
(gdb) disass phase_2
Dump of assembler code for function phase_2:
                                       %ebp
            3b48 <+0>:
                              push
                                       %esp,%ebp
$0×20,%esp
    0×08048b49 <+1>:
                               mov
    0×08048b4b <+3>:
                               sub
    0×08048b4e <+6>:
                               push
                                        %esi
    0×08048b4f <+7>:
                                       %ebx
                               push
    0×08048b50 <+8>:
                                        0×8(%ebp),%edx
    0×08048b53 <+11>:
                                        $0×fffffff8,%esp
                               add
    0×08048b56 <+14>:
0×08048b59 <+17>:
                               lea
                                        -0×18(%ebp),%eax
                               push
                                       %eax
    0×08048b5a <+18>:
                                       %edx
                               push
    0×08048b5b <+19>:
0×08048b60 <+24>:
                                       0×8048fd8 <read_six_numbers>
                               call
                                       $0×10,%esp
$0×1,-0×18(%ebp)
0×8048b6e <phase_2+38>
0×80494fc <explode_bomb>
                               add
    0×08048b63 <+27>:
                               cmpl
    0×08048b67 <+31>:
    0×08048b69 <+33>:
                               call
    0×08048b6e <+38>:
                                        $0×1,%ebx
                                        -0×18(%ebp),%esi
    0×08048b73 <+43>:
                                       0×1(%ebx),%eax
-0×4(%esi,%ebx,4),%eax
    0×08048b76 <+46>:
    0×08048b79 <+49>:
                               imul
    0×08048b7e <+54>:
0×08048b81 <+57>:
                                       %eax,(%esi,%ebx,4)
0×8048b88 <phase_2+64>
0×80494fc <explode_bomb>
                               cmp
                               jе
    0×08048b83 <+59>:
0×08048b88 <+64>:
                               call
                                        %ebx
                               inc
                                       $0×5,%ebx
0×8048b76 <phase_2+46>
    0×08048b89 <+65>:
                               CMD
    0×08048b8c <+68>:
                               jle
                               lea
                                        -0×28(%ebp),%esp
    0×08048b91 <+73>:
                                       %ebx
                               pop
    0×08048b92 <+74>:
                                        %esi
    0×08048b93 <+75>:
                               mov
                                        %ebp,%esp
    0×08048b95 <+77>:
                                        %ebp
                 <+78>:
End of assembler dump.
```

Using the **i r** command to see the contents of registers.

```
(gdb) i r
                0×fffffe00
eax
                                      -512
                                     134530480
ecx
                0×804c5b0
                0×400
                                     1024
edx
                0×0
ebx
                0×ffffd150
                                     0×ffffd150
esp
                0×ffffd1c8
                                     0×ffffd1c8
ebp
esi
                0×f7fb65c0
                                     -134519360
                0×0
edi
                0×f7fd3b59
                                     0×f7fd3b59 <__kernel_vsyscall+9>
eip
eflags
                0×206
                                     [ PF IF ]
                0×23
cs
                                     43
                0×2b
SS
ds
                                     43
                0×2b
                                     43
es
                0×2b
                0×0
                0×63
                                     99
```

In assembly language basics a few things should jump out at you right away. Before anything else happens, a number is getting compared to 1, and the bomb is going off this number isn't also 1. This means that the first integer in our secret phrase is undoubtedly 1.

```
(gdb) i r eax
eax 0×1 1
```

Once we've arrived at the comparison statement, we can use the **i r** command to see the contents of our registers. **eax**, which is the register to which our value is being compared, is equal to 2. Therefore, the second integer in our passphrase should be 2.

The simplest way to solve this level completely is by continuing to step through the code, seeing what **eax** is equal to after each iteration. Next, you'll find 6, then 24, then 120 followed by 720. The assembly code is implementing the following algorithm:

$$v[0] = 1$$
 $v[i] = (i+i) * v[i-1]$ 

Password for phase 02 : 1 2 6 24 120 720

```
kalimkali:~/Downloads/bigbangtheory-master$ ./sheldon1
Welcome to blow yourself up. Have a nice day!
Public speaking is very easy.
Phase 1 defused. How about the next one?
1 2 6 24 120 720
That's number 2. Keep going!
```

View the assembly code of the phase\_3 using **disassemble phase\_3** command.

```
kali@kali: ~/Downloads/bigbangtheory-master
                                                                                                                                                                                                                                        File Actions Edit View Help
(gdb) disass phase_3
Dump of assembler code for function phase_3:
                                            push %ebp
mov %esp,%ebp
sub $0×14,%esp
push %ebx
      0×08048b98 <+0>:
      0×08048b99 <+1>:
     0×08048b9b <+3>:
0×08048b9e <+6>:
                                                          0×8(%ebp),%edx
$0×fffffff4,%esp
-0×4(%ebp),%eax
                                             mov
     0×08048ba2 <+10>:
0×08048ba5 <+13>:
                                             add
                                             lea
      0×08048ba8 <+16>:
                                             push
                                                          %eax
     0×08048ba9 <+17>:
0×08048bac <+20>:
0×08048bad <+21>:
                                             lea
                                                           -0×5(%ebp),%eax
                                             push
lea
                                                          %eax
-0×c(%ebp),%eax
    0×08048bb1 <+25>:
0×08048bb6 <+30>:
                                                          $0×80497de
%edx
                                             push
                                             push
     0×08048bb7 <+31>:
                                             call
                                                           0×8048860 <sscanf@plt>
     0×08048bbf <+39>:
                                                          $0×2,%eax
0×8048bc9 <phase_3+49>
                                             cmp
      0×08048bc2 <+42>:
                                             jg
call
                                                         0x8045DC9 cpnase_3+499
0x80494FC <explode_bomb>
$0x7,-0xc(%ebp)
0x8048C88 <phase_3+240>
-0xc(%ebp),%eax
+0x80497e8(,%eax,4)
0x0(%esi),%esi
4n.71 
      0×08048bc4 <+44>:
     0×08048bc9 <+49>:
0×08048bcd <+53>:
                                             cmpl
ja
mov
      0×08048bd3 <+59>:
     0×08048bd6 <+62>:
0×08048bdd <+69>:
                                             jmp
lea
                                                        0×0(%es17,%es1

$0×71,%bl

$0×309,-0×4(%ebp)

0×8048c8f <phase_3+247>

0×8049c8f <explode_bomb>

0×8048c8f <phase_3+247>

0×6048c8f 2006(%esi %eix 1) %esi
     0×08048be0 <+72>:
                                             mov
     0×08048be2 <+74>:
0×08048be9 <+81>:
                                             je
call
     0×08048bef <+87>:
     0×08048bf4 <+92>:
0×08048bf9 <+97>:
0×08048c00 <+104>:
                                             jmp
lea
                                                         0x8048c8f cynase_3+24/>
0x0(xesi, xeiz, 1), xesi
$0x62, xbl
$0x66, -0x4(xebp)
0x8048c8f cynase_3+247>
0x8049c8f cynlode_bomb>
0x8048c8f cynase_3+247>
taxca
                                             mov
      0×08048c02 <+106>:
                                             cmpl
     0×08048c09 <+113>:
0×08048c0f <+119>:
0×08048c14 <+124>:
                                             je
call
                                             jmp
     0×08048c16 <+126>:
0×08048c18 <+128>:
0×08048c1f <+135>:
                                                          $0×62,%bl
$0×2f3,-0×4(%ebp)
0×8048c8f <phase_3+247>
                                             cmpl
                                             je
call
     0×08048c21 <+137>:
0×08048c26 <+142>:
0×08048c28 <+144>:
                                                          0×80494fc <explode_bomb>
0×8048c8f <phase_3+247>
                                            jmp
mov
                                                        $0×66,%bl
$0×6b,-0×4(%ebp)
0×8048c8f <phase_3+247>
0×80494fc <explode_bomb>
0×8048c8f <phase_3+247>
                                             cmpl
                                            je
call
     0×08048c31 <+153>:
      0×08048c33 <+155>:
      0×08048c38 <+160>:
                                            jmp
```

This expects as: "an integer"- "a character"- "an integer"

```
(gdb) x/s 0×80497de
0×80497de: "%d %c %d"
```

Input the passphrase as "1 a 7". Results:

```
(gdb) p /x $eax

$1 = 0×f7fb7548

(gdb) x/d $ebp-4

0×ffffd2d4: 0

(gdb) x/c $ebp-5

0×ffffd2d3: 8 '\b'

(gdb) x/d $ebp-0×c

0×ffffd2cc: -40

(gdb)
```

The first condition to not explode the bomb: we have to fill all the 3 variables passed to **sscanf**.

```
0x08048bbf <+39>: cmp eax,0x2
0x08048bc2 <+42>: jg 0x8048bc9 <phase_3+49>
0x08048bc4 <+44>: call 0x80494fc <explode_bomb>
```

Second condition: the first number must be <=7

```
0x08048bc9 <+49>: cmp DWORD PTR [ebp-0xc],0x7
0x08048bcd <+53>: ja 0x8048c88 <phase_3+240>
```

The last part of the function looks like a case structure. We have the following table of addresses:

```
0x08048bd6 <+62>: jmp DWORD PTR [eax*4+0x80497e8]
```

In **eax**, we have the first number, which we chose as 7.

```
(gdb) x/10wx 0×80497e8

0×80497e8: 0×08048be0 0×08048c00 0×08048c16 0×08048c28

0×80497f8: 0×08048c40 0×08048c52 0×08048c64 0×08048c76

0×8049808: 0×67006425 0×746e6169
```

In our case, when the first parameter was 7, we'll jump to 0x08048c76.

Password for phase 03: 7 b 524

```
Quit anyway? (y or n) y

kaliakali:~/Downloads/bigbangtheory-master$ ./sheldon1

Welcome to my fiendish little bomb. You have 6 phases with
which to blow yourself up. Have a nice day!

Public speaking is very easy.

Phase 1 defused. How about the next one?

1 2 6 24 120 720

That's number 2. Keep going!

7 b 524

Halfway there!
```

View the assembly code of the phase\_4 using **disassemble phase\_4** command.

```
(gdb) disassemble phase_4
Dump of assembler code for function phase_4:
      08048ce0 <+0>:
                                     %ebp
%esp,%ebp
                             push
   0×08048ce1 <+1>:
                             mov
    0×08048ce3 <+3>:
                             sub
                                     0×8(%ebp),%edx
$0×fffffffc,%esp
-0×4(%ebp),%eax
   0×08048ce6 <+6>:
   0×08048ce9 <+9>:
                             add
                <+12>:
                             lea
   0×08048cf0 <+16>:
                                     $0×8049808
                             push
                <+22>:
                             call
                                     0×8048860 <sscanf@plt>
    0×08048cfb <+27>:
                             add
                                      $0×10,%esp
                                     $0×1,%eax
0×8048d09 <phase_4+41>
   0×08048cfe <+30>:
                             cmp
jne
    0×08048d01 <+33>:
                <+35>:
                             cmpl
                                      $0×0,-0×4(%ebp)
                                     0×8048d0e <phase_4+46>
0×80494fc <explode_bomb>
    0×08048d07 <+39>:
0×08048d09 <+41>:
                             jg
call
    0×08048d0e <+46>:
                                     $0×ffffffff4,%esp
                             add
                <+49>:
                                      -0×4(%ebp), %eax
    0×08048d14 <+52>:
                             push
    0×08048d15 <+53>:
                                     0×8048ca0 <func4>
                             call
                <+58>:
                                     $0×37,%eax
0×8048d27 <phase_4+71>
0×80494fc <explode_bomb>
    0×08048d1d <+61>:
                             cmp
    0×08048d20 <+64>:
                             je
call
                <+66>:
                                      %ebp,%esp
                <+71>:
                             mov
   0×08048d29 <+73>:
                <+74>:
End of assembler dump.
```

On line phase\_4+16, the phase\_4 function is pushing a fixed value stored at memory address 0x8049808 onto the stack right before a call to **scanf** is made. As we have learned from the past phases, fixed values are almost always important. Lo and behold, when we dump the contents of the memory address we get "%d", which tells us that the answer to this phase should be a single integer.

```
kali@kali:~/Downloads/bigbangtheory-master _ _ _ X
File Actions Edit View Help

0×08048d2a <+74>: ret
End of assembler dump.
(gdb) x/s 0×8049808

0×8049808: "%d"
```

The second important feature of this code occurs phase\_4+53. Input value, which is stored in **eax**, is getting input into this other function called func4. Right now func4 is a black box, so we will need to dig into it using **si** to figure out what it is doing to our integer.

The last thing we need to consider is that, after <func4> gets called and returns our potentially altered input to **eax**, **eax** then gets compared to the hex value 37, which in decimal is 55. This means that, whatever our input is, to begin with, it needs to be turned into 55 by func4.

Now dig into func4 to figure out what we need to input to generate 55.

```
(gdb) disass func4
Dump of assembler code for function func4:
                                   push
    0×08048ca0 <+0>:
0×08048ca1 <+1>:
                                              %ebp
                                    mov
                                              %esp,%ebp
$0×10,%esp
    0×08048ca3 <+3>:
0×08048ca6 <+6>:
0×08048ca7 <+7>:
                                    sub
                                              %esi
%ebx
                                    push
                                    push
                                    mov
                                               0×8(%ebp),%ebx
                                    cmp
jle
add
     0×08048cab <+11>:
                                              $0×1,%ebx
0×8048cd0 <func4+48>
     0×08048cae <+14>:
0×08048cb0 <+16>:
                                              $0×ffffffff4,%esp
-0×1(%ebx),%eax
     0×08048cb3 <+19>:
                                    lea
    0×08048cb6 <+22>:
0×08048cb7 <+23>:
0×08048cbc <+28>:
                                    push
call
                                              0×8048ca0 <func4>
                                              %eax,%esi
$0×ffffffff4,%esp
                                    mov
                                    add
lea
     0×08048cbe <+30>:
    0×08048cc1 <+33>:
0×08048cc4 <+36>:
0×08048cc5 <+37>:
                                               -0×2(%ebx),%eax
                                              %eax
0×8048ca0 <func4>
                                    push call
     0×08048cca <+42>:
                                    add
                                              %es1,%eax
0×8048cd5 <func4+53>
%esi,%esi
$0×1,%eax
-0×18(%ebp),%esp
     0×08048ccc <+44>:
                                    jmp
     0×08048cce <+46>:
0×08048cd0 <+48>:
                                    mov
                                    mov
      ×08048cd5 <+53>:
                                    lea
      ×08048cd8 <+56>:
                                    pop
                                              %ebx
       ×08048cd9 <+57>:
                                    pop
mov
                                              %esi
        08048cda <+58>:
                                              %ebp,%esp
                    <+60>:
                                    pop
                    <+61>:
End of assembler dump.
```

The next condition is that the func4 should return 0x37

z = func4(x-2)

return y + z

It's the Fibonacci function, implemented recursively. We quickly convert it to python code:

# #!/usr/bin/python

```
def func4(x):
    if x <= 1 :
        return 1
    else :
        y = func4(x-1)
        z = func4(x-2)
        return y + z

if __name__ == "__main__":
    print func4(9)</pre>
```

We're expecting 0x37, which is 55 decimal, which is Fibonacci(9).

Password for phase 04: 9

```
kalinkali:~/Downloads/bigbangtheory-master$ ./sheldon1
Welcome to my fiendish little bomb. You have 6 phases with
which to blow yourself up. Have a nice day!
Public speaking is very easy.
Phase 1 defused. How about the next one?
1 2 6 24 120 720
That's number 2. Keep going!
7 b 524
Halfway there!
9
So you got that one. Try this one.
```