## Experiment 3

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Aim: To include icons, images, fonts in Flutter app

### Theory:

#### 1. Text Widget:

- The Text widget is used to display textual content within a Flutter application.
- It allows you to customize the appearance of text, including font family, size, weight, style, color, alignment, and more.
- Text widgets support both single-line and multi-line text.
- You can use Text widgets within various Flutter layout widgets such as Column, Row, ListView, etc., to display text in different parts of the screen.
- Text widgets can also be styled dynamically using theming or state management techniques.

## 2. Button Widget:

- Flutter provides several types of buttons, including ElevatedButton, TextButton, OutlinedButton, and IconButton.
- Buttons are interactive elements that users can tap or click to trigger actions or events in the application.
- Each type of button has its own style and appearance, but they all support customization of properties such as text, color, padding, shape, and onPressed callback.
- Buttons can be placed within Flutter layout widgets like Row, Column, Container, etc., to create interactive user interfaces.
- Flutter buttons can also be disabled or enabled based on certain conditions, and their appearance can be adjusted accordingly.

#### 3. Image Widget:

- The Image widget is used to display images within a Flutter application.
- It supports various image formats such as JPEG, PNG, GIF, WebP, and SVG (using the flutter\_svg package).
- Images can be loaded from different sources including local assets, network URLs, memory, and file paths.
- The Image widget provides properties to control the image's size, alignment, fit, repeat mode, color filters, and more.
- Flutter also provides advanced features for image caching, resizing, and processing to optimize performance and memory usage.
- Images are often used to enhance the visual appeal of an application and to convey information to the user through graphics and icons

```
Code:
```

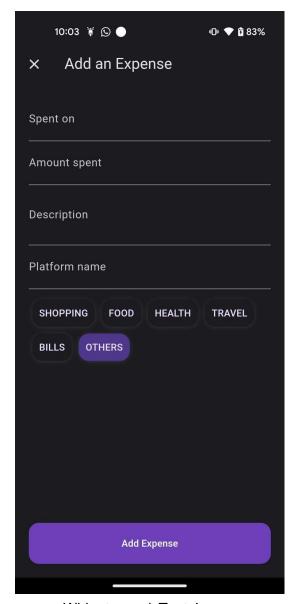
```
import 'package:flutter/material.dart';
import 'package:flutter_bloc/flutter_bloc.dart';
import '/core/constants/styles.dart';
import '/domain/bloc/expenses bloc/expenses bloc.dart';
import '../add or edit expense/add or edit expense.dart';
import '/presentation/screens/search/search page.dart';
import '/data/repositories/common_interfaces/expenses_repo_interface.dart';
import '/presentation/screens/homescreen/components/expense tile.dart';
import '/presentation/screens/homescreen/components/category_ tile.dart';
import '/presentation/screens/homescreen/components/app_drawer.dart';
import '/presentation/widgets/error widget.dart';
import '/presentation/widgets/loader.dart';
import '../view_expenses/view_expenses_list.dart';
class HomeScreen extends StatefulWidget {
 const HomeScreen({super.key});
 @override
 State<HomeScreen> createState() => _HomeScreenState();
class HomeScreenState extends State<HomeScreen> {
 @override
 void didChangeDependencies() {
  context.read<ExpensesBloc>().add(ExpensesLoadEvent());
  super.didChangeDependencies();
 final GlobalKey<ScaffoldState> key = GlobalKey();
 @override
 Widget build(BuildContext context) {
  return Scaffold(
   key: _key,
   appBar: AppBar(
    title: const Text(
      'expensio',
      style: TextStyle(
       fontWeight: FontWeight.w500,
      ),
     ),
     centerTitle: true.
     leading: IconButton(
      icon: const lcon(lcons.menu),
      onPressed: () => key.currentState!.openDrawer(),
    ),
     actions: [
      IconButton(
       onPressed: () {
        Navigator.push(context,
           MaterialPageRoute(builder: (context) => const SearchPage()));
       icon: const lcon(lcons.search rounded),
    ],
   ),
```

```
drawer: const AppDrawer(),
floatingActionButton: FloatingActionButton(
 onPressed: () {
  Navigator.push(
   context,
   MaterialPageRoute(
    builder: (_) => const AddOrEditExpensePage(),
    fullscreenDialog: true,
    barrierDismissible: true,
   ),
  );
 },
 child: const lcon(lcons.add),
body: BlocBuilder<ExpensesBloc, ExpensesState>(
 builder: (context, state) {
  if (state is ExpensesLoadingState) {
   return const Loader();
  } else if (state is ExpensesErrorState) {
   return CustomErrorWidget(
     exceptionCaught: state.exception,
     onPressed: () {
      context.read<ExpensesBloc>().add(ExpensesLoadEvent());
    },
   );
  } else {
   return ListView(
     padding: const EdgeInsets.all(paddingDefault),
     physics: const BouncingScrollPhysics(),
     children: [
      Container(
       padding: const EdgeInsets.all(paddingDefault),
       margin: const EdgeInsets.all(5),
       decoration: BoxDecoration(
        color: Theme.of(context)
           .colorScheme
           .surfaceVariant
           .withOpacity(0.4),
        borderRadius: borderRadiusDefault,
       ),
       child: Column(
        children: [
          const Text('Total Monthly Expenses'),
           "₹${context.read<ExpensesBloc>().allExpensesSum.toString()}",
           style: const TextStyle(
             fontSize: 22, fontWeight: FontWeight.w600),
        ],
       ),
      ConstrainedBox(
       constraints:
          const BoxConstraints(maxHeight: 500, maxWidth: 300),
       child: GridView.count(
        physics: const NeverScrollableScrollPhysics(),
        shrinkWrap: true,
```

```
childAspectRatio: 4 / 2.4,
  children: List.generate(
   ExpenseCategory.values.length,
   (index) => ConstrainedBox(
    constraints:
       const BoxConstraints(maxHeight: 150, maxWidth: 300),
    child: CategoryTile(index),
  ),
 ),
Row(
 mainAxisAlignment: MainAxisAlignment.spaceBetween,
 children: [
  const Text(
   "Recent Expenses",
   style:
      TextStyle(fontWeight: FontWeight.w600, fontSize: 18),
  TextButton(
   onPressed: () {
    Navigator.push(
      context,
      MaterialPageRoute(
       builder: (context) => const ViewExpenses(),
     ),
    );
   },
   child: const Text('more'),
],
BlocBuilder<ExpensesBloc, ExpensesState>(
  builder: (context, state) {
 return ListView.builder(
  physics: const NeverScrollableScrollPhysics(),
  shrinkWrap: true,
  itemCount:
     context.watch<ExpensesBloc>().listOfExpenses.length,
  itemBuilder: (context, index) {
   final expense =
      context.watch<ExpensesBloc>().listOfExpenses[index];
   return ExpenseTile(expense: expense);
```

crossAxisCount: 2,

# App UI:



Widgets used: Text, Icons,

**Conclusion:** Thus, understood the use of Icons, images and font widgets in Flutter. Implemented Icons, Images and fonts in my Flutter application.