

## LAB ACTIVITY 9

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### Class variables

```
In [28]: class Emp1:
        no_of_employees = 0
        raise_amount = 1.04

        def __init__(self, first, last, pay):
            self.first = first
            self.last = last
            self.pay = pay

            no_of_employees += 1

        def apply_raise(self):
            self.pay = int(self.pay * Emp1.raise_amount)
```

```
In [29]: # class variable before creating instances
        print(Emp1.no_of_employees)
```

1

```
In [30]: # Creating the Instances
        e1 = Emp1("Sonali", "Rajaram", "500000")
        e2 = Emp1("Kamesh", "Rajaram", "600000")
```

```
In [31]: # class variable after creating instances
print(Emp1.no_of_employees)
```

1

```
In [32]: # namespace for class
print(Emp1.__dict__)
```

```
{'__module__': '__main__', 'no_of_employees': 1, 'raise_amount': 1.04, '__init__': <function Emp1.__init__ at 0x75d5233e4220>, 'apply_raise': <function Emp1.apply_raise at 0x75d5233e5120>, '__dict__': <attribute '__dict__' of 'Emp1' objects>, '__weakref__': <attribute '__weakref__' of 'Emp1' objects>, '__doc__': None}
```

```
In [33]: # namespace of the first instance e1 before it accessing the class variable
print(e1.__dict__)
```

```
{'first': 'Sonali', 'last': 'Rajaram', 'pay': '500000'}
```

```
In [34]: # First Instance accessing and changing the class variable
e1.raise_amount = 1.05
```

```
In [35]: # Namespace of the first instance e1 after it accessing the class variable
print(e1.__dict__)
```

```
{'first': 'Sonali', 'last': 'Rajaram', 'pay': '500000', 'raise_amount': 1.05}
```

```
In [36]: # Printing the class variable after the first instance changing it
print(Emp1.raise_amount)
```

1.04

```
In [37]: # printing the class variable using first instance
print(e1.raise_amount)
```

1.05

```
In [38]: # printing the class variable using second instance
print(e2.raise_amount)
```

1.04

```
In [64]: # Namespace of the second instance e2
print(e2.__dict__)
```

```
{'first': 'Kamesh', 'last': 'Rajaram', 'pay': '600000'}
```

## Task 2: Create the class and count the number of instances created

```
In [66]: class Employee:
# Class variable to track the total number of employees
num_of_employees = 0

def __init__(self, first_name, last_name, pay):
    self.first_name = first_name
    self.last_name = last_name
    self.pay = pay
    self.email = f"{first_name}.{last_name}@company.com"

# Increment the employee count every time a new employee is created
Employee.num_of_employees += 1

def fullname(self):
    return f"{self.first_name} {self.last_name}"
```

```
In [67]: # object creation and accessing the members and member functions of the class
print(f"Initial employee count: {Employee.num_of_employees}") # Accessing the class variable
```

Initial employee count: 0

```
In [68]: # object creation
emp_1 = Employee('Elon', 'Musk', 50000)
emp_2 = Employee('Donald', 'Trump', 60000)
```

```
In [69]: # Accessing the class variable after object creation
print(f"Current employee count: {Employee.num_of_employees}")
```

Current employee count: 2

## Basic Inheritance

```
In [51]: class Parent: # Parent class
def greet(self):
```

```

        print("Hello from parent")

class Child(Parent):    # Child class inheriting from the parents
    pass

```

```

In [52]: obj = Child() # creating the object for the child class
        obj.greet()   # child class accessing the parent class method

```

Hello from parent

## Using super() to call a method from parent class

```

In [55]: class Parent:    # Parent class
        def greet(self):
            print("Hello from parent")

        class Child(Parent):    # Child class inheriting from the parents
            def greet(self):
                super().greet() # calls Parent's greet
                print("Hello from Child")

```

```

In [56]: obj = Child() # creating the object for the child class
        obj.greet()   # child class accessing method

```

Hello from parent  
Hello from Child

## Task 1: Multiple Inheritance and multiple child classes accessing the class variable

```

In [92]: class Countable:
        """
        A mixin class to add object counting functionality.
        """
        object_count = 0 # Class variable to store the count

        def __init__(self, *args, **kwargs):
            # Increment the count when a new object is created

```

```

    Countable.object_count += 1
    super().__init__(*args, **kwargs)

```

```

In [93]: class Person:
        def __init__(self, name):
            self.name = name

```

```

In [94]: class Employee(Countable, Person): # Multiple inheritance
        def __init__(self, name, employee_id):
            # Call parent constructors using super()
            super().__init__(name=name)
            self.employee_id = employee_id

```

```

In [95]: # Accessing the class variable before creating the objects
print(f"Number of Employee objects created: {Employee.object_count}")

```

Number of Employee objects created: 0

```

In [96]: # Creating Employee objects
employee1 = Employee("Alice", "E001")
employee2 = Employee("Bob", "E002")
employee3 = Employee("Charlie", "E003")

```

```

In [97]: # Accessing the class variable to get the count
print(f"Number of Employee objects created: {Employee.object_count}")

```

Number of Employee objects created: 3

```

In [98]: # We can also access it through an instance, but it's recommended to use the class name
print(f"Number of Employee objects created (via instance): {employee1.object_count}")

```

Number of Employee objects created (via instance): 3

## Task 3: Create the class that is inheriting from the class Emp1

```

In [58]: ## Task 3
        # child class accessing the Emp1 class
        class Emp2(Emp1):
            def __init__(self, first, last, pay):

```

```
        # Call parent constructors using super()
        super().__init__(first, last, pay)
    def apply_raise(self):
        super().apply_raise()
```

```
In [59]: e3 = Emp2("SonaLi", "R", 100000000) # creating the instance for child class inheriting from Emp1 class
```

```
In [60]: e3.apply_raise() # Instance accessing the inherited method
```

```
In [61]: print(e3.pay) # Object accessing the instance variable
```

104000000

```
In [62]: print(e3.raise_amount) # Object accessing the class variable
```

1.04

## Multiple Inheritance

```
In [86]: class A:
        def method_a(self):
            print("Method A")

        class B:
            def method_b(self):
                print("Method B")

        class C(A,B): # Class inheriting from A and B class
            pass
```

```
In [87]: obj = C()
        obj.method_a() # child class accessing parent class methods
        obj.method_b()
```

Method A

Method B

## Multi Level Inheritance

```
In [88]: class A:
          def method_a(self):
              print("Method A")

          class B(A):          # Class inheriting from A
              def method_b(self):
                  super().method_a()
                  print("Method B")

          class C(B):          # Class inheriting from B
              def method_c(self):
                  super().method_b()
                  print("Method C")
```

```
In [89]: obj = C()
          obj.method_c()  # object accessing its method
```

Method A  
Method B  
Method C

## Understanding that Inheritance is Uni-Directional

```
In [80]: class Contact:
          all_contacts = []

          def __init__(self, name, email):
              self.name = name
              self.email = email
              Contact.all_contacts.append(self)

In [81]: class Supplier(Contact):
          def order(self, order):
              print("Send" "{} order to {}".format(self, self.name))
```

```
In [82]: c = Contact("Sonali","sonali@gmail.com")
        s = Supplier("Kamesh","kamesh@gmail.com")
        print(c.name,c.email,s.name, s.email)
```

Sonali sonali@gmail.com Kamesh kamesh@gmail.com

```
In [83]: c.all_contacts
```

```
Out[83]: [<__main__.Contact at 0x75d52327e4b0>, <__main__.Supplier at 0x75d52327c140>]
```

```
In [90]: c.order("I need pliers")    # parent class has no access to child class members and member functions (It is Uni-dire
```

```
-----
AttributeError                                Traceback (most recent call last)
Cell In[90], line 1
----> 1 c.order("I need pliers")

AttributeError: 'Contact' object has no attribute 'order'
```

```
In [91]: s.order("I need pliers")    # fixing the above error
```

Send<\_\_main\_\_.Supplier object at 0x75d52327c140> order to Kamesh

## Extending the built-in class

```
In [99]: class ContactList(list):
        def search(self,name):
            """Return all contacts that contain the search value in their name"""
            matching_contacts = []
            for contact in self:
                if name in contact.name:
                    matching_contacts.append(contact)
            return matching_contacts
```

```
In [101]: class Contact:
        all_contacts = ContactList()    # shared list of all contacts

        def __init__(self, name, email):
            self.name = name
```



```
self.email = email  
Contact.all_contacts.append(self) # Add self to the shared contact list
```

```
In [102... c1 = Contact("John A", "johna@example.net")  
c2 = Contact("John B", "johnb@example.net")  
c3 = Contact("Jenna C", "jennac@example.net")  
[c.name for c in Contact.all_contacts.search('John')]
```

```
Out[102... ['John A', 'John B']
```

```
In [ ]:
```