

# Rajalakshmi Engineering College

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Batch: 2028

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 3\_COD\_Question 5

Attempt : 1

Total Mark : 10

Marks Obtained : 10

### Section 1 : Coding

#### 1. Problem Statement

Milton is a diligent clerk at a school who has been assigned the task of managing class schedules. The school has various sections, and Milton needs to keep track of the class schedules for each section using a stack-based system.

He uses a program that allows him to push, pop, and display class schedules for each section. Milton's program uses a stack data structure, and each class schedule is represented as a character. Help him write a program using a linked list.

#### ***Input Format***

The input consists of integers corresponding to the operation that needs to be performed:

Choice 1: Push the character onto the stack. If the choice is 1, the following input is a space-separated character, representing the class schedule to be pushed onto the stack.

Choice 2: Pop class schedule from the stack

Choice 3: Display the class schedules in the stack.

Choice 4: Exit the program.

### ***Output Format***

The output displays messages according to the choice and the status of the stack:

- If the choice is 1, push the given class schedule to the stack and display the following: "Adding Section: [class schedule]"
- If the choice is 2, pop the class schedule from the stack and display the following: "Removing Section: [class schedule]"
- If the choice is 2, and if the stack is empty without any class schedules, print "Stack is empty. Cannot pop."
- If the choice is 3, print the class schedules in the stack in the following: "Enrolled Sections: " followed by the class schedules separated by space.
- If the choice is 3, and there are no class schedules in the stack, print "Stack is empty"
- If the choice is 4, exit the program and display the following: "Exiting the program"
- If any other choice is entered, print "Invalid choice"

Refer to the sample output for the exact format.

### ***Sample Test Case***

Input: 1 d

1 h

3

2

3

4

Output: Adding Section: d

Adding Section: h

Enrolled Sections: h d

Removing Section: h

Enrolled Sections: d

Exiting program

### **Answer**

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct Node {  
    char data;  
    struct Node* next;  
};
```

```
struct Node* top = NULL;
```

```
// You are using GCC
```

```
void push(char value) {
```

```
    Node* newNode = (Node*)malloc(sizeof(Node));
```

```
    newNode->data = value;
```

```
    newNode->next = top;
```

```
    top = newNode;
```

```
    printf("Adding Section: %c\n", value);
```

```
}
```

```
void pop() {
```

```
    if (top == NULL) {
```

```
        printf("Stack is empty. Cannot pop.\n");
```

```
    } else {
```

```
        char ch = top->data;
```

```
        Node* temp = top;
```

```
        top = top->next;
```

```
        free(temp);
```

```
        printf("Removing Section: %c\n", ch);
```

```
    }
```

```
}
```

```
void displayStack() {
```

```
    if (top == NULL) {  
        printf("Stack is empty\n");  
    } else {  
        Node* temp = top;  
        printf("Enrolled Sections: ");  
        while (temp != NULL) {  
            printf("%c ", temp->data);  
            temp = temp->next;  
        }  
        printf("\n");  
    }  
}
```

```
int main() {
```

```
    int choice;  
    char value;  
    do {  
        scanf("%d", &choice);  
        switch (choice) {  
            case 1:  
                scanf(" %c", &value);  
                push(value);  
                break;  
            case 2:  
                pop();  
                break;  
            case 3:  
                displayStack();  
                break;  
            case 4:  
                printf("Exiting program\n");  
                break;  
            default:  
                printf("Invalid choice\n");  
        }  
    } while (choice != 4);
```

```
    return 0;
```

```
}
```

**Status : Correct**

**Marks : 10/10**