

# Playing with Numbers

Ram and Sita are playing with numbers by giving puzzles to each other. Now it was Ram term, so he gave Sita a positive integer 'n' and two numbers 1 and 3. He asked her to find the possible ways by which the number n can be represented using 1 and 3. Write any efficient algorithm to find the possible ways.

## Example 1:

**Input:** 6

**Output:** 6

**Explanation:** There are 6 ways to 6 represent number with 1 and 3

1+1+1+1+1+1

3+3

1+1+1+3

1+1+3+1

1+3+1+1

3+1+1+1

## Input Format

First Line contains the number n

## Output Format

**Print:** The number of possible ways 'n' can be represented using 1 and 3

Sample Input

6

Sample Output

6

```

1  #include <stdio.h>
2
3  int main() {
4      int n;
5      scanf("%d", &n);
6
7
8      long long dp[n + 1];
9
10     dp[0] = 1;
11
12     for (int i = 1; i <= n; i++) {
13         dp[i] = dp[i - 1];
14         if (i >= 3) {
15             dp[i] += dp[i - 3];
16         }
17     }
18
19     printf("%lld\n", dp[n]);
20     return 0;
21 }
22

```

	Input	Expected	Got	
✓	6	6	6	✓
✓	25	8641	8641	✓
✓	100	24382819596721629	24382819596721629	✓

Passed all tests! ✓

**Correct**

Marks for this submission: 10.00/10.00.