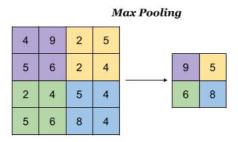
#### Question #1

#### 1. Max pooling2d

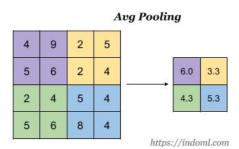
Max pooling is a sample-based discretization process. It calculates the max for each patch of the feature map.



$$egin{aligned} out(N_i, C_j, h, w) &= \max_{m = 0, \ldots, kH-1} \max_{n = 0, \ldots, kW-1} \ & ext{input}(N_i, C_j, ext{stride}[0] imes h + m, ext{stride}[1] imes w + n) \end{aligned}$$

#### 2. Average pooling

Average pooling involves calculating the average for each patch of the feature map.



#### 3. Conv2d-stride=1

This layer creates a convolution kernel that is convolved with the layer input to produce a tensor of outputs.

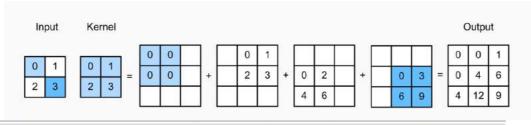
#### 4. Conv2d-Stride=2

```
Conv2d_2=torch.nn.Conv2d(in_channels=3, out_channels=6,kernel_size=5, stride=2, padding=0, dilation=2, groups=1, bias=True, padding_mode='zeros') torch_out=conv2d_2(Input) to
```

### 5. Transpose 2d

Compared to convolutions that reduce through kernels, transposed convolutions broadcast inputs.

If a convolution layer reduces the input width and height by nw and hh time, respectively. Then a transposed convolution layer with the same kernel sizes, padding and strides will increase the input width and height by nw and nh, respectively



```
transpose2d=torch.nn.ConvTranspose2d(in_channels=3, out_channels=4,kernel_size=3, stride=1, padding=0, output_padding=groups=1, bias=True, dilation=1, padding_mode='zeros')
torch_out=transpose2d(Input)
torch_out
```

```
tensor([[[[ 0.1184, -0.0216, 0.5006, ..., 0.0365, -0.0865, 0.0470], [-0.2145, -0.3770, 0.0592, ..., -0.0968, 0.1344, 0.2888], [-0.0900, 0.0140, 0.6085, ..., -0.8772, -0.0056, -0.4345], ..., [-0.2172, -0.1211, -0.0900, ..., 0.0951, 0.1038, -0.0617], [-0.3840, -0.1787, -0.4393, ..., -0.3100, -0.5051, -0.1049], [-0.3018, -0.2052, 0.0081, ..., 0.3402, 0.0176, -0.0979]],
```

### 6. Flatten

```
torch_out=torch.flatten(Input, start_dim=0, end_dim=-1)
torch_out
tensor([0.5758, 0.0858, 0.4262, ..., 0.4947, 0.6854, 0.8425])

def flatten(Input):
    return Input.reshape(-1)
flatten(Input)
tensor([0.5758, 0.0858, 0.4262, ..., 0.4947, 0.6854, 0.8425])
```

## 7. Sigmoid

```
def my_sigmoid(x):
    return 1 / (1+torch.exp(-x))
mysigmoid=my_sigmoid(Input)
mysigmoid
tensor([[[[0.6401, 0.5214, 0.6050, ..., 0.3127, 0.6251, 0.6445],
         [0.2329, 0.4549, 0.3390, ..., 0.5525, 0.3490, 0.5403], [0.3744, 0.8827, 0.9422, ..., 0.3092, 0.2450, 0.4588],
          [0.2944, 0.5662, 0.3257, ..., 0.4068, 0.2828, 0.3058], [0.5595, 0.5199, 0.6894, ..., 0.2664, 0.8526, 0.4319], [0.8154, 0.5449, 0.5182, ..., 0.1524, 0.5534, 0.5306]],
         [[0.4455, 0.7976, 0.8279, ..., 0.8376, 0.5053, 0.2074], [0.5662, 0.4012, 0.5992, ..., 0.8269, 0.5659, 0.7461], [0.3781, 0.5856, 0.6447, ..., 0.2381, 0.5683, 0.6588],
8. Roi pool
boxes = torch. Tensor([[0, 0, 0, 6.5, 6.5]])
torchvision.ops.roi pool(Input,boxes,output size=(3,3))
tensor([[[[2.7906, 2.7906, 1.0249],
                [2.7906, 2.7906, 0.6814],
                [1.4357, 0.8984, 0.3990]],
               [[1.5710, 1.5710, 1.9034],
                [1.5640, 1.1976, 2.9541],
[1.5640, 0.7777, 1.4045]],
               [[0.8038, 1.9377, 2.1746],
                [1.4872, 1.9377, 2.1746],
                [2.1326, 2.4090, 2.2931]]]])
my roi pool(Input, boxes, (3,3))
tensor([[[[2.7906, 2.7906, 1.3240],
                [2.7906, 2.7906, 0.6814],
                [0.9861, 0.8984, 0.6814]],
               [[1.5710, 1.5710, 1.4848],
                [1.0722, 1.0722, 2.9541],
                [1.5640, 1.0722, 1.1651]],
               [[0.8038, 1.2169, 2.1746],
                [1.4872, 1.4872, 2.1746],
[1.4872, 2.4090, 2.4090]]]])
9. Batch norm
```

## 10. Cross entropy

Cross-entropy is the function which combines softmax, logarithm and negative log likelihood.

```
torch_out= torch.nn.functional.cross_entropy(Input, target, weight=None,
    size_average=None, ignore_index=-100, reduce=None, reduction='mean')
torch_out

tensor(1.3397)
cross_entropy(Input, target)

tensor([1.3397])
```

#### 11. Mse-loss

```
target = torch.randn(1,3,32,32)
torch.nn.functional.mse_loss(Input, target, size_average=None,
reduce=None, reduction='mean')

tensor(2.0003)

def mse(Input,target):
    MSE = ((Input-target)**2).mean()
    return MSE

mse(Input,target)
tensor(2.0003)
```

#### Question #2a

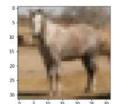
#### **Model Structure:**

[-1, 16, 32, 32] [-1, 16, 32, 32] [-1, 16, 32, 32] [-1, 16, 32, 32] [-1, 16, 16, 16]	448 0 2,320
[-1, 16, 32, 32] [-1, 16, 32, 32] [-1, 16, 16, 16]	2,320
[-1, 16, 32, 32] [-1, 16, 16, 16]	
[-1, 16, 16, 16]	0
- 10 10 10 10 10 10 10 10 10 10 10 10 10	
	0
[-1, 32, 16, 16]	4,640
[-1, 32, 16, 16]	0
[-1, 32, 16, 16]	9,248
[-1, 32, 16, 16]	0
[-1, 32, 8, 8]	0
[-1, 64, 8, 8]	18,496
[-1, 64, 8, 8]	0
[-1, 64, 8, 8]	36,928
[-1, 64, 8, 8]	0
[-1, 64, 4, 4]	0
[-1, 128, 4, 4]	73,856
[-1, 128, 4, 4]	0
[-1, 128, 4, 4]	147,584
[-1, 128, 4, 4]	0
[-1, 128, 1, 1]	0
[-1, 128]	0
[-1, 10]	1,290
B): 0.99	
13	
	[-1, 32, 16, 16] [-1, 32, 16, 16] [-1, 32, 8, 8] [-1, 64, 8, 8] [-1, 64, 8, 8] [-1, 64, 8, 8] [-1, 64, 4, 4] [-1, 128, 1, 1] [-1, 128, 1, 1]

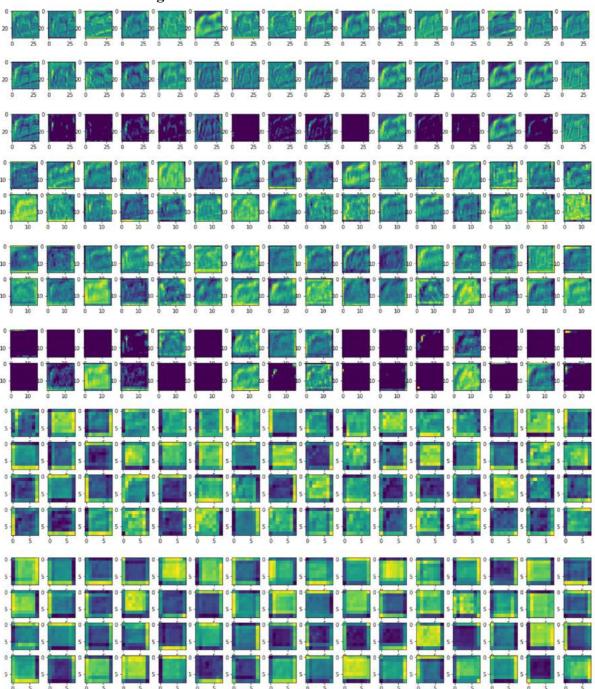
I have tried to change the learning rate [0.1,**0.01**], batch size [32,**64**,128], optimizer [ **Adam**, SGD]. The model with the best accuracy is using lr=0.01, batch size=64, optimizer=Adam, and the accuracy reached 82.7%.

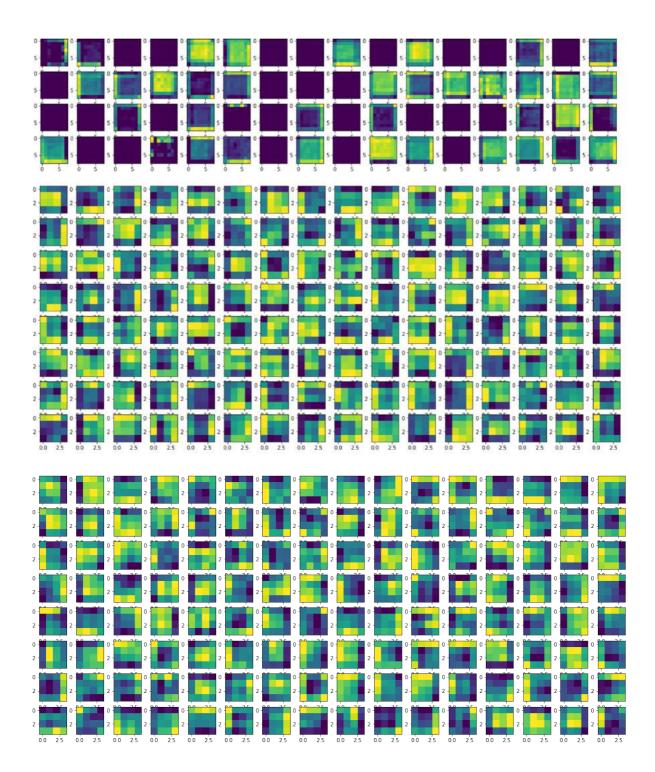
I also tried different transformation methods, such as RandomHorizontalFlip, RandomRotation, they can also substantially improve model accuracy.

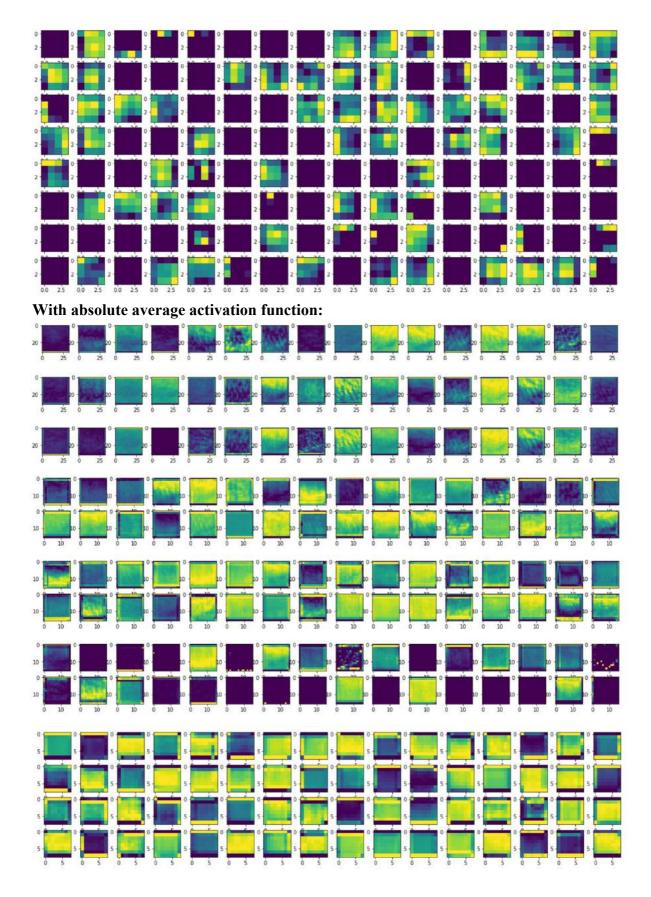
# Example image:

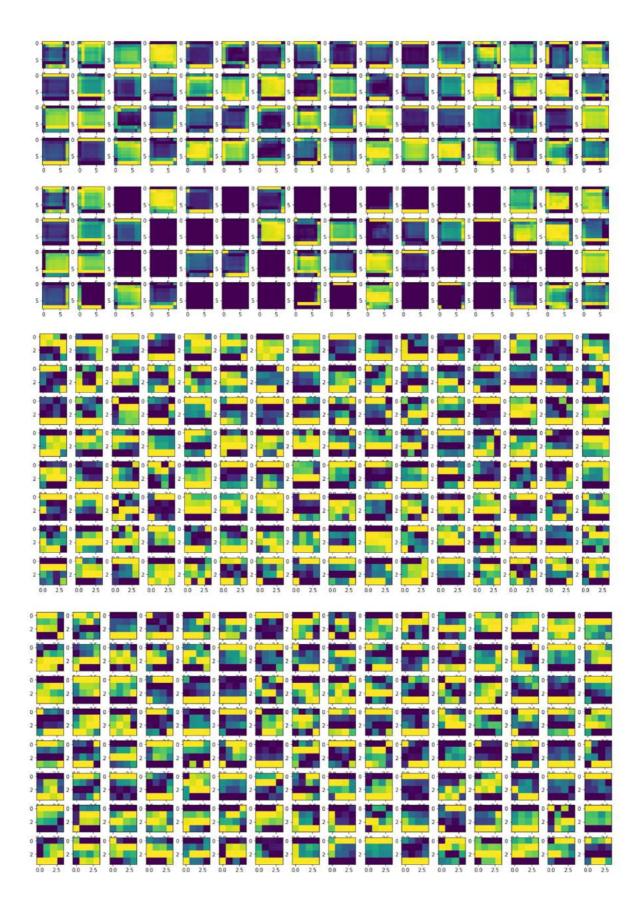


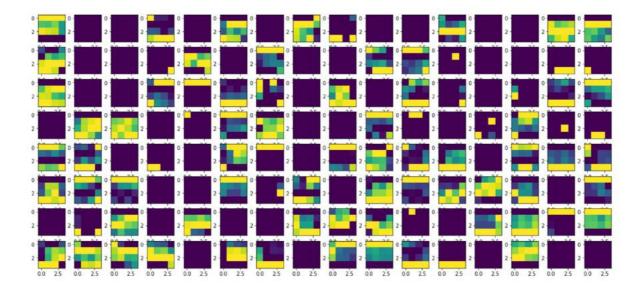
# Without absolute average activation function:



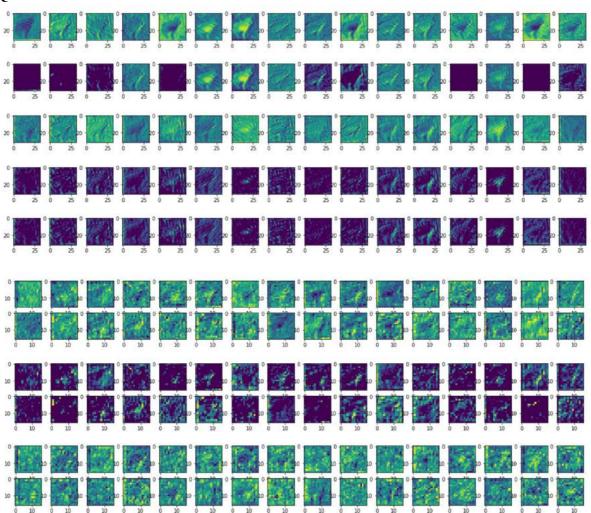


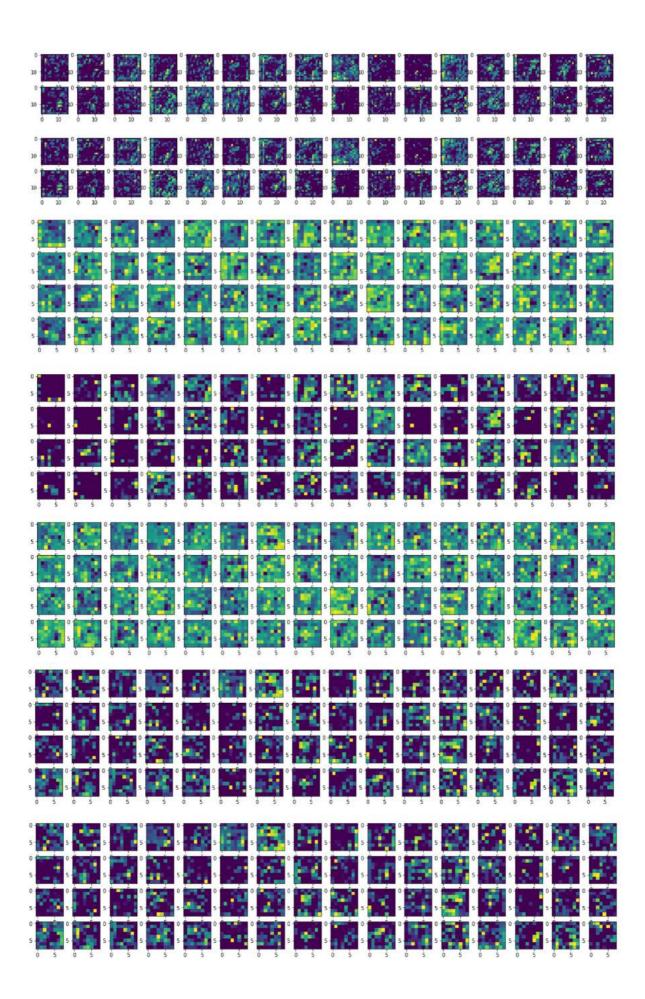


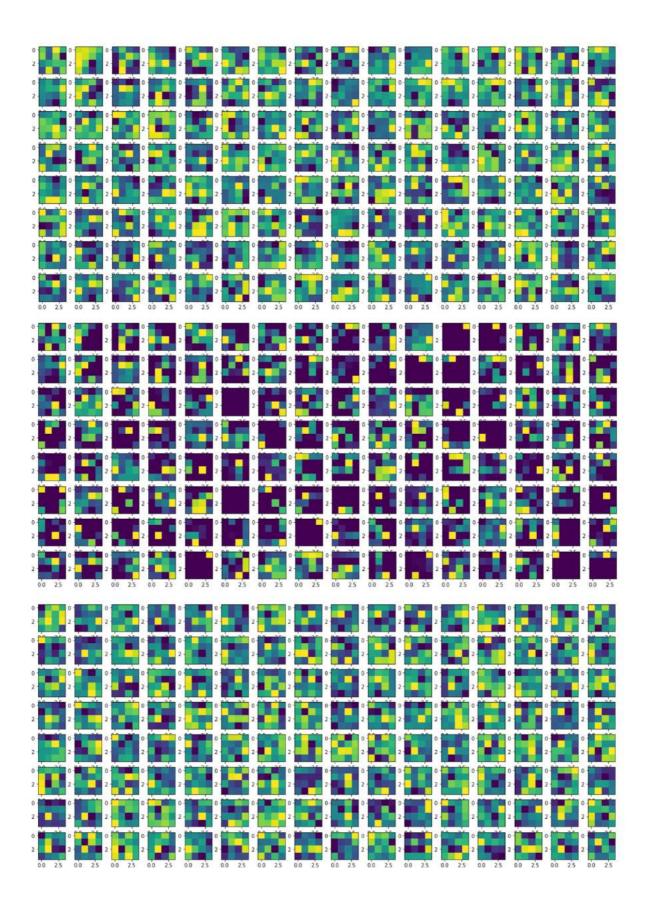


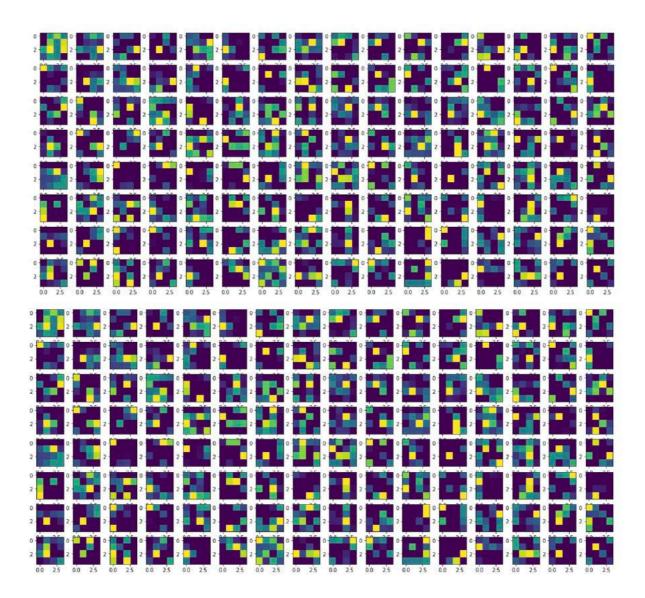


## **Question #2b**



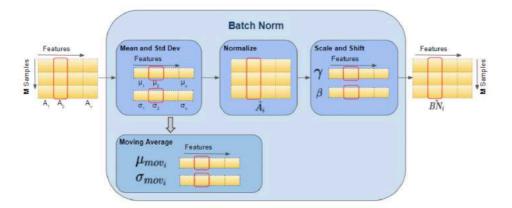






## Model accuracy: 83.8

Param #	Output Shape	Layer (type)
448	[-1, 16, 32, 32]	Conv2d-1
	[-1, 16, 32, 32]	ReLU-2
è	[-1, 16, 32, 32]	BatchNorm2d-3
2.320	[-1, 16, 32, 32]	Conv2d=4
	[-1, 16, 32, 32]	ReLU-5
	[-1, 16, 32, 32]	BatchNorm2d-6
	[-1, 16, 16, 16]	MaxPool2d-7
4,640	[-1, 32, 16, 16]	Conv2d-8
	[-1, 32, 16, 16]	ReLU-9
0	[-1, 32, 16, 16]	BatchNorm2d-10
9,248	[-1, 32, 16, 16]	Conv2d-11
	[-1, 32, 16, 16]	ReLU-12
	[-1, 32, 16, 16]	BatchNorm2d-13
	[-1, 32, 8, 8]	MaxPool2d-14
18,496	[-1, 64, 8, 8]	Conv2d-15
	[-1, 64, 8, 8]	ReLU-16
	[-1, 64, 8, 8]	BatchNorm2d-17
36,928	[-1, 64, 8, 8]	Conv2d-18
	[-1, 64, 8, 8]	ReLU-19
	[-1, 64, 8, 8]	BatchNorm2d-20
	[-1, 64, 4, 4]	MaxPool2d-21
73,856	[-1, 128, 4, 4]	Conv2d-22
	[-1, 128, 4, 4]	ReLU-23
	[-1, 129, 4, 4]	BatchNorm2d-24
147,584	[-1, 128, 4, 4]	Conv2d-25
	[-1, 128, 4, 4]	ReLU-26
8	[-1, 128, 4, 4]	BatchNorm2d-27
0	[-1, 128, 1, 1]	AdaptiveAvgPool2d-28 Flatten-29
	[-1, 128]	Linear-30
1,290	[-1, 10]	Linear-30
		Total params: 294,810 Trainable params: 294,810 Non-trainable params: 0
		Input size (MB): 0.01 Forward/backward pass size Params size (MB): 1.12 Estimated Total Size (MB):



Batch Norm is proposed to address Internal Covariate Shift, which means that the distribution of the output data of each layer is constantly changing as the parameters are continuously updated, resulting in the need for the latter layer to re-fit the new distribution, making network learning difficult. Therefore, without Batch Norm, a smaller learning rate and slow update are required, and thus the learning efficiency is relatively low. With Batch Norm, a larger learning rate can be used to speed up the convergence, and the convergence process will be more stable and not particularly sensitive to the initial values.

During training, each batch of training data is normalized, i.e., the mean and variance of each batch of data is used. When testing, for a sample prediction, there is no concept of batch, so the mean and variance used at this time are the mean and variance of the full training data, which can be obtained by moving average. For Batch Normalization, when a model is trained, all its parameters are determined, including the mean and variance,  $\gamma$  and  $\beta$ .