

## 4. 哈希表 ( Hash Table)、映射 ( Map )、集合 (Set ) 的实现与特性

### 哈希表 Hash Table

Hash Table Java Source Code

**哈希表 ( Hash Table )**，也叫散列表，是根据 **关键值 ( Key value )** 而直接进行访问的数据结构。

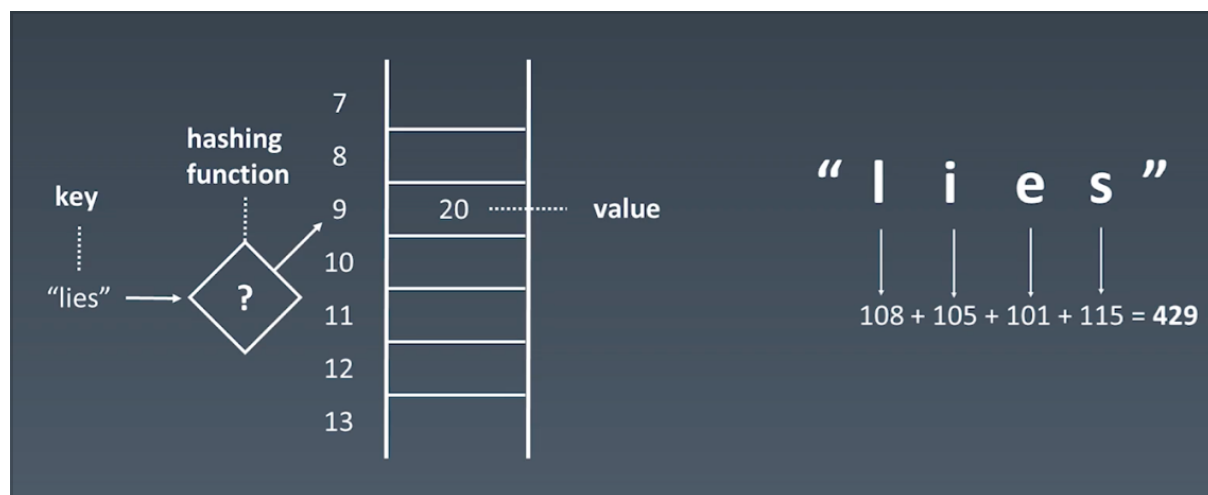
它通过把关键码值映射到表中一个位置来访问记录，以加快查找的速度。

这个映射函数叫做 **散列函数 ( Hash Function )**，存放记录的数组叫做哈希表（或散列表）。

- 工程实践

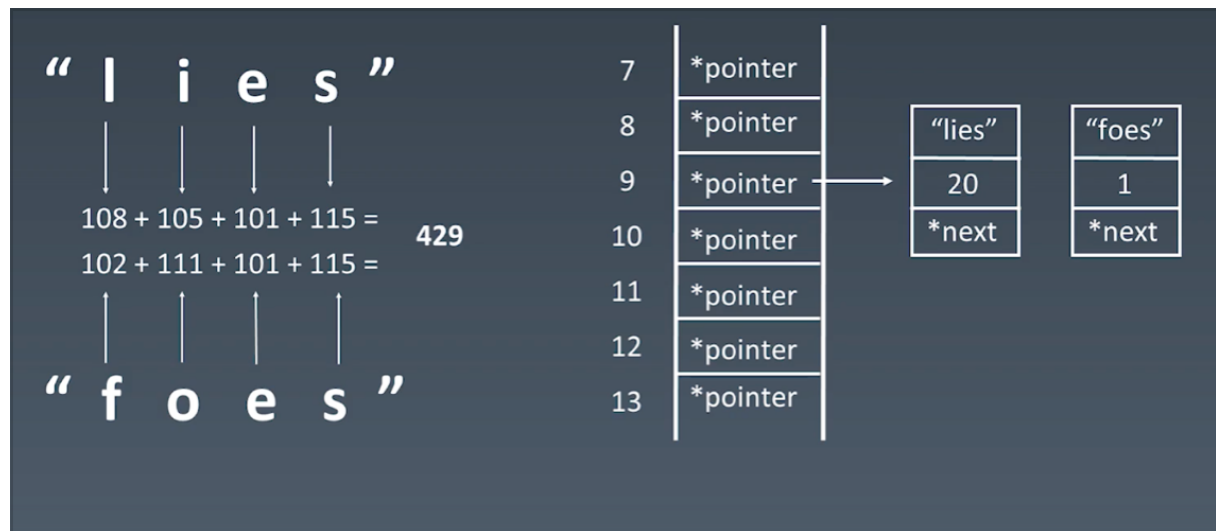
1. 电话号码簿；
2. 用户信息表；
3. 缓存 ( LRU Cache ) ；
4. 键值队存储 (Redis ) .

### 哈希函数 Hash Function

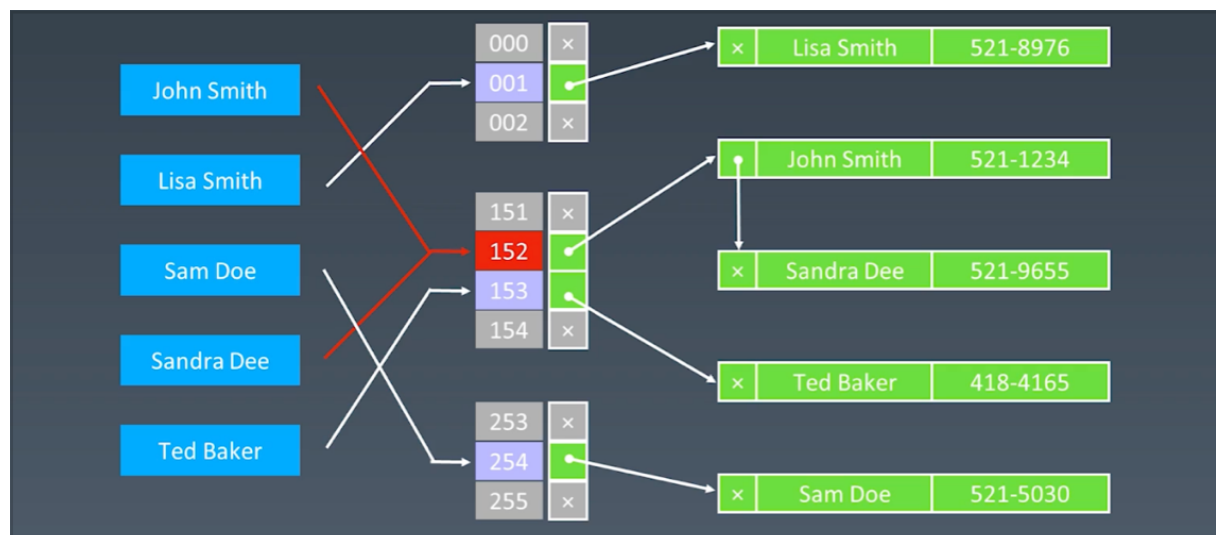


### 哈希碰撞 Hash Collisions

- 哈希碰撞 Hash Collisions 即 散列冲突，经过 hash function 后得到相同的散列值.
- 解决办法：
  1. 换散列位置，容易造成散列表空间不足；
  2. 增加一个纬度，即改用 linked list 结构，在相同散列值下可以存多个值.



完成结构



Java API

Hashtable Interface

Constructor Summary

Constructors	
Constructor	Description
<b>Hashtable()</b>	Constructs a new, empty hashtable with a default initial capacity (11) and load factor (0.75).
<b>Hashtable</b> (int initialCapacity)	Constructs a new, empty hashtable with the specified initial capacity and default load factor (0.75).
<b>Hashtable</b> (int initialCapacity, float loadFactor)	Constructs a new, empty hashtable with the specified initial capacity and the specified load factor.
<b>Hashtable</b> (Map<? extends K,? extends V> t)	Constructs a new hashtable with the same mappings as the given Map.

## Method Summary

All Methods	Instance Methods	Concrete Methods	
Modifier and Type	Method	Description	
void	<b>clear()</b>	Clears this hashtable so that it contains no keys.	
<b>Object</b>	<b>clone()</b>	Creates a shallow copy of this hashtable.	
<b>V</b>	<b>compute</b> (K key, BiFunction<? super K,? super V,? extends V> remappingFunction)	Attempts to compute a mapping for the specified key and its current mapped value (or null if there is no current mapping).	
<b>V</b>	<b>computeIfAbsent</b> (K key, Function<? super K,? extends V> mappingFunction)	If the specified key is not already associated with a value (or is mapped to null), attempts to compute its value using the given mapping function and enters it into this map unless null.	
<b>V</b>	<b>computeIfPresent</b> (K key, BiFunction<? super K,? super V,? extends V> remappingFunction)	If the value for the specified key is present and non-null, attempts to compute a new mapping given the key and its current mapped value.	
boolean	<b>contains</b> (Object value)	Tests if some key maps into the specified value in this hashtable.	
boolean	<b>containsKey</b> (Object key)	Tests if the specified object is a key in this hashtable.	
boolean	<b>containsValue</b> (Object value)	Returns true if this hashtable maps one or more keys to this value.	

<b>Enumeration&lt;V&gt;</b>	<b>elements()</b>	Returns an enumeration of the values in this hashtable.
<b>Set&lt;Map.Entry&lt;K,V&gt;&gt;</b>	<b>entrySet()</b>	Returns a <b>Set</b> view of the mappings contained in this map.
boolean	<b>equals(Object o)</b>	Compares the specified Object with this Map for equality, as per the definition in the Map interface.
<b>V</b>	<b>get(Object key)</b>	Returns the value to which the specified key is mapped, or null if this map contains no mapping for the key.
int	<b>hashCode()</b>	Returns the hash code value for this Map as per the definition in the Map interface.
boolean	<b>isEmpty()</b>	Tests if this hashtable maps no keys to values.
<b>Enumeration&lt;K&gt;</b>	<b>keys()</b>	Returns an enumeration of the keys in this hashtable.
<b>Set&lt;K&gt;</b>	<b>keySet()</b>	Returns a <b>Set</b> view of the keys contained in this map.
<b>V</b>	<b>merge(K key, V value, BiFunction&lt;? super V,? super V,? extends V&gt; remappingFunction)</b>	If the specified key is not already associated with a value or is associated with null, associates it with the given non-null value.
<b>V</b>	<b>put(K key, V value)</b>	Maps the specified key to the specified value in this hashtable.
void	<b>putAll(Map&lt;? extends K,? extends V&gt; t)</b>	Copies all of the mappings from the specified map to this hashtable.
protected void	<b>rehash()</b>	Increases the capacity of and internally reorganizes this hashtable, in order to accommodate and access its entries more efficiently.
protected void	<b>rehash()</b>	Increases the capacity of and internally reorganizes this hashtable, in order to accommodate and access its entries more efficiently.
<b>V</b>	<b>remove(Object key)</b>	Removes the key (and its corresponding value) from this hashtable.
int	<b>size()</b>	Returns the number of keys in this hashtable.
<b>String</b>	<b>toString()</b>	Returns a string representation of this Hashtable object in the form of a set of entries, enclosed in braces and separated by the ASCII characters " , " (comma and space).
<b>Collection&lt;V&gt;</b>	<b>values()</b>	Returns a <b>Collection</b> view of the values contained in this map.

## 复杂度分析

## Common Data Structure Operations

Data Structure	Time Complexity								Space Complexity
	Average				Worst				Worst
	Access	Search	Insertion	Deletion	Access	Search	Insertion	Deletion	
Array	$O(1)$	$O(n)$	$O(n)$	$O(n)$	$O(1)$	$O(n)$	$O(n)$	$O(n)$	$O(n)$
Stack	$O(n)$	$O(n)$	$O(1)$	$O(1)$	$O(n)$	$O(n)$	$O(1)$	$O(1)$	$O(n)$
Queue	$O(n)$	$O(n)$	$O(1)$	$O(1)$	$O(n)$	$O(n)$	$O(1)$	$O(1)$	$O(n)$
Singly-Linked List	$O(n)$	$O(n)$	$O(1)$	$O(1)$	$O(n)$	$O(n)$	$O(1)$	$O(1)$	$O(n)$
Doubly-Linked List	$O(n)$	$O(n)$	$O(1)$	$O(1)$	$O(n)$	$O(n)$	$O(1)$	$O(1)$	$O(n)$
Skip List	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(n)$	$O(n)$	$O(n)$	$O(n)$	$O(n \log(n))$
Hash Table	N/A	$O(1)$	$O(1)$	$O(1)$	N/A	$O(n)$	$O(n)$	$O(n)$	$O(n)$
Binary Search Tree	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(n)$	$O(n)$	$O(n)$	$O(n)$	$O(n)$
Cartesian Tree	N/A	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	N/A	$O(n)$	$O(n)$	$O(n)$	$O(n)$
B-Tree	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(n)$
Red-Black Tree	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(n)$
Splay Tree	N/A	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	N/A	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(n)$
AVL Tree	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(n)$
KD Tree	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(n)$	$O(n)$	$O(n)$	$O(n)$	$O(n)$

## 映射 Map、集合 Set

- 在哈希表 Hash Table 的基础上抽象出来的数据结构，经常应用在工程领域。
- Map、Set 的区别：
  - Map：可以有重复的 键值对关系，key 是不重复的，但是 value 可以重复；
  - Set：不重复的元素集合，不是一个键值对的关系，就是一个单个元素，且不重复。
- 在 python 中是映射 Map 是字典 dict；

## 经常使用的 API

### Java Code

```
// Map
new HashMap() / new TreeMap()
map.set(key, value)
map.get(key)
map.hash(key)
map.size()
map.clear()

// Set
new HashSet() / new TreeSet()
```

```
set.add(value)
set.delete(value)
set.has(value)
```

## Python Code

```
list_x = [1,2,3,4]

# Map
map_x = {
    'jack' : 100,
    'Benjamin' : 80,
    'selina' : 90,
    ...
}

# Set
set_x = {'jack', 'selina', 'Andy'}
set_y = set(['jack', 'selina', 'jack'])
```

## Map、Set Interface

| 着重看 Method 如何调用的

- Java Map Interface
- Java Set Interface

## 作业

- 分析 [Hash Table Source Code](#), 着重看 put()、get() Methods