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PROJECT SCOPE TEMPLATE

Project Justification

Users often face frustration when manually calculating and dividing bills, which can be time-consuming and error-prone. This project aims to improve user experience in social dining settings by streamlining the process of splitting restaurant bills and improving the overall dining experience.

Product Scope

- User registration and login system.
- Bill calculation and split features.
- Payment integration with major financial systems.
- User interface design focused on simplicity and accessibility.
- Support for multiple currencies and tipping percentages.
- Transaction history and record-keeping.
- Basic customer support and troubleshooting features.

Exclusions

- The app will not include social networking features beyond basic user interaction for payment purposes.
- It will not support non-dining-related financial transactions.
- Custom integrations with specific restaurant systems are not included in the initial scope.

Acceptance Criteria

- High user satisfaction with the app's ease of use and functionality.
- Secure and reliable payment processing with minimal errors.
- Positive feedback from initial users and high ratings on app stores.
- Achieving targeted download numbers within the first six months of launch.

Constraints

- The app must be compatible with both iOS and Android operating systems.
- Implementing robust security measures to protect users' financial information.
- The project budget may comply with the scope of development, design, and marketing efforts.
- The project must be completed within a specified timeframe to meet market demands and achieve the planned launch date.
- Adequate time must be allocated for thorough testing to ensure the app is reliable and free from major bugs.

Deliverables

- Fully functional mobile app for iOS and Android.
- User documentation and help guides.
- Marketing materials for the app launch.
- A secure backend system for processing payments.

Assumptions

- Users are comfortable using mobile apps for financial transactions.
- The target audience is tech-savvy and prefers digital solutions over manual calculations.
- All users will have access to smartphones with internet connectivity.
- The app will be used primarily in social dining settings where the bill needs to be split among multiple people.
- The app will need to be compatible with various currencies and tipping customs.