

This Page Intentionally Left Blank
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3 SECTION RULE ARTICLE PAGE
Dimensions Markings
Backboard Diagram Speaking to Officials—Before
Start of Game or Periods
1
42 i
9
17810
Suspension COMMENTS ON RULES E
COMMENTS ON RULES H265
CONDUCT—TEAM
COURT
DEFINITIONSNational Anthem CLUB PERSONNEL
DEAD BALL
DEFENSIVE THREESECONDS CORRECTING ERRORS 3
6
102c
a6515
25
3512
Basket—Choice of
Fouls All Types Dribble
Free Throw 4
44
4a 17
1817
18
Pivot FrontcourtBackcourt
Try for Goal ThrowIn Last Two Minutes
Screen Held Ball
Traveling Legal Goal
44
444
44
45 a1918
191920
1919
1920
Neutral Court Doubleheaders 3 c 17DOUBLEHEADERSDELAY OF GAME 12A 38
EIGHTSECOND BACKCOURT
END OF PERIOD
EQUIPMENT GAME 10
5
135
21
9
Two 2 Points
Three 3 Points
Opponents Basket 5
5
5b
c
d e20
20
21FIELD GOALII
IV
VI
I
IV
VII
I
I
II
IV
V
VI
III
VII
XIII
I
VIII
X
I
XII
IX
X
II
VI
VIII
III
II
I
I
IShot Clock 7 27Gather 4 17COACH’S CHALLENGE 14 57

6 SECTION RULE ARTICLE PAGE
Conduct
Ejected Conduct—Spectators
Cursing
Equipment
Proper Number on Floor Hanging on Rim Prevent Injury
Wearing of Jewelry Conduct—Halftime End of Game
Faking Free Throw
Hanging on Rim Game
Suspension—Physical Contact with Disconcerting Free Thrower
Fighting
Shattering Backboard Numbering 12A
COMMENTS ON RULE H
12ACOMMENTS ON RULE J
12A
1
12A12A
212A
9
12A
COMMENTS ON RULE E9
12A
COMMENTS ON RULE G3V
VV
II
IIIV
IIVII
I
IVI
VI
VIbe
b EXCEPTION
bf
cf
a b40
65
4066
40
9
3940
1043
31
39
6531
41
6517PLAYER
PROTEST COMMENTS ON RULE F 65
SCORERS DUTIES OF 2 VII 13
Discrepancy
Legal Goal Free Throw 5
55I
IIh
af21
2021SCORING
TapIn—Missed Free Throw
ThreePoint Field Goal
TwoPoint Field Goal 5
5
5I
I
Ig
c
b21
20
20
STARTING LINEUPS
STRIKING THE BALL
TAUNTING SUBSTITUTES 3
COMMENTS ON RULES P310II
VIV15
34
6816
Number of Players Maximum
Minumum 3 I 15TEAM
TECHNICAL FOULS 12A 38
After a Score
Game Number of Excessive
Options—Last 2 Minutes Backcourt—Last 2 Minutes
Last Period MandatoryTeam
OutofBounds 5
512A
55
55
5VI
VII
VIVI
VIVI
VIIa
gg
a
e22
2238
2222
2222
23TIMEOUT RULES

8
APRON MUST BE AT LEAST
8 FEET FROM ENDLINES
APRON MUST BE AT LEAST
5 FEET 3 IN5 FT FROM SIDELINES4 FEET MINIMUM DEPTH
4 FEET MINIMUM DISTANCE
2 IN WIDE BY 3FT DEEPTHE COLOR OF THE LANE
SPACE MARKS AND
NEUTRAL ZONES SHALL
CONTRAST WITH THE COLOR
OF THE BOUNDING LINESLANE MARKINGS MAY INCLUDE
AMATEUR MARKINGS WITH
APPROVAL FROM THE NBA
2 FEET RADIUS
INSIDE6 FEET RADIUS
OUTSIDE
DIVISION LINE
LENGTH 94 FEET inside
MINIMUM 110'
MINIMUM 60'
ALL LINES SHALL BE 2 INCHES WIDE NEUTRAL ZONES EXCLUDED2 INCHES WIDE BY8 FEET 2 INCHES INSIDE
4 FEET3 FEET
INSIDE2 IN WIDE
BY 6 IN DEEP22 FEET OUTSIDE
23 FEET 9 INCHES OUTSIDE
23 FEET 9 INCHES OUTSIDE
12 FEET
4 FEET
6 INCHES3 FEET1 FOOT
OUTSIDE3 FEET 4 FEET4 FEET
INSIDEOUTSIDE15 IN
72 INCHES
16 FEET OUTSIDE4 FEET DEEP
FROM BASELINE TO START OF QUADRANTS
19 FEET TO FREE THROW LINE OUTSIDE
18 FEET 10 INCHES INSIDE
13 FEET inside
6 INCHES6 INCHES18 IN RADIUS
INSIDE
6 FEET RADIUS
OUTSIDE155"1229"
3 FEET outside14 FEET
28 FEET INSIDEWIDTH 50 FEET insideEACH QUADRANT 19 FEET OUTSIDEOF QUADRANTS
3 FEET
4 FEET 20 FEET 11 INCHES15 FEET

9 Official Rules

RULE NO 1—COURT DIMENSIONS—EQUIPMENT

Section I—Court and Dimensions

a The playing court shall be measured and marked as shown in the court diagram

See page 8

b A free throw lane shall be marked at each end of the court with dimensions and markings as shown on the court diagram All boundary lines are part of the lane lane space marks and neutral zone marks are not The areas identified by the lane space markings are 2" by 6" inches

c A free throw line shall be drawn 2" wide across each of the circles indicated in the court diagram It shall be parallel to the end line and shall be 15' from the plane of the face of the backboard

d The threepoint field goal area has parallel lines 3' from the sidelines extending from the baseline and an arc of 23'9" from the middle of the basket which intersects the parallel lines

e Four hash marks shall be drawn 2" wide perpendicular to the sideline on each side of the court and 28' from the baseline These hash marks shall extend 3' onto the court

f Two hash marks shall be drawn 2" wide perpendicular to the baseline on each side of the free throw lane line These hash marks shall be 3' from the free throw lane line and extend 6" onto the court

g Four hash marks shall be drawn 2" wide parallel to the baseline on each side of the free throw circle These hash marks shall be 13' from the baseline and 3' from the free throw lane lines and shall be 6" in length

h Two hash marks shall be drawn 2" wide perpendicular to the sideline in front of the scorer's table and 4' on each side of the midcourt line This will designate the Substitution Box

i A Restricted Area shall be marked with a halfcircle 4' from the center of the basket ring and then parallel to the lane line to the face of the backboard with a solid twoinch line

Section II—Equipment

a The backboard shall be a rectangle measuring 6' horizontally and 3 ½' vertically The front surface shall be flat and transparent

b A transparent backboard shall be marked with a 2" white rectangle centered behind the ring This rectangle shall have outside dimensions of 24" horizontally and 18" vertically

c Home management is required to have a spare board with supporting unit on hand for emergencies and a steel tape or extension ruler and a level for use if necessary

d Each basket shall consist of a pressurerelease NBA approved metal safety ring 18" in inside diameter with a white cord net 18" in length The cord of the net shall not be less than 30 thread nor more than 120 thread and shall be constructed to check the ball momentarily as it passes through the basket

e Each basket ring shall be securely attached to the backboard with its upper edge 10' above and parallel to the floor and equidistant from the vertical edges of the board The nearest point of the inside edge of the ring shall be 6" from the plane of the face of the board The ring shall be painted orange

10 f 1 The ball shall be an officially approved NBA ball between 7 ½ and 8 ½ pounds pressure

2 A minimum of nine balls must be made available to each team for pregame warmup

g NBA arena backboards must contain four strips of red LED lights synchronized with the game clock outlining the inside of the four sides of the backboard to indicate the expiration of time and one strip of an amber LED light to indicate the expiration of the shot clock

RULE NO 2—OFFICIALS AND THEIR DUTIES

Section I—The Game Officials

a The game officials shall be a Crew Chief Referee Umpire and Replay Center Official They will be assisted by an official scorer two trained timers and courtside administrator One timer will operate the game clock and the other will operate the shot clock The courtside administrator will be stationed at the scorer's table to facilitate communication between the Replay Center Official oncourt game officials official scorer and other personnel at the scorer's table All officials and the courtside administrator shall be approved by the League Office

b The officials shall wear the uniform prescribed by the NBA

Section II—Duties of the Officials

a The officials shall prior to the start of the game inspect and approve all equipment including court baskets balls backboards timer's and scorer's equipment

b The officials shall not permit players to play with any type of jewelry

c The officials shall not permit any player to wear equipment which in their judgment is dangerous to other players Any equipment which is of hard substance casts splints guards and braces must be padded or foam covered and have no exposed sharp or cutting edge All the face masks and eye or nose protectors must be approved by NBA Basketball Operations and conform to the contour of the face and have no sharp or protruding edges

d The use of any foreign substance during games is strictly prohibited A "foreign substance" is any substance that is applied during games to a player's body uniform or equipment or to any game equipment that is designed or intended to provide a player or a team with a competitive advantage

e All equipment used must be appropriate for basketball Equipment that is unnatural and designed to increase a player's height or reach or to gain an advantage shall not be used

f The officials must check the game balls to see that they are properly inflated The recommended ball pressure should be between 7 ½ and 8 ½ pounds

g The crew chief shall be the official in charge

h The Replay Center Official will make the final ruling on all replays initiated pursuant to Rule 13 except for Flagrant Fouls and Altercations The Replay Center Official's duties with respect to the Coach's Challenge are set forth in Rule 14—IV

i If a coach desires to discuss a rule or interpretation of a rule prior to the start of a game or between periods it will be mandatory for the officials to ask the other coach to be present during the discussion The same procedure shall be followed if the officials wish to discuss a game situation with either coach

j The designated official shall toss the ball at the start of the game The crew chief shall decide whether or not a goal shall count if the officials disagree and he shall decide matters upon which scorers and timers disagree

11 k All officials shall enter the court prior to the 15minute mark on the game clock to observe the warmup period and report to the league office any atypical situations and to review scoring and timing procedures with table personnel

l The crew chief must check the active list prior to the start of the game

m Officials must meet with team captains prior to the start of the game

n Officials must report any atypical or unique incident to the Basketball and Referee

Operations Departments by email Flagrant punching fighting fouls or a team's failure to

have eight players to begin the game must also be reported

Section III—Elastic Power

The officials shall have the power to make decisions on any point not specifically covered in the rules The League Office will be advised of all such decisions at the earliest possible moment

Section IV—Different Decisions By Officials

a The crew chief shall have the authority to set aside or question decisions regarding a rule interpretation made by either of the other officials

b If two officials give conflicting signals as to who caused the ball to go outof

bounds they will conference and reconstruct the play in an attempt to make the correct call If

no resolution is reached a jump ball will be signaled between the two players involved at the

nearest circle If the two players cannot be identified the jump ball shall be administered at the

center circle between any two opponents in the game If one official signals and another

official clearly knows the call is incorrect they should conference and the calling official

may change the call on the information given However if both officials are adamant about their

ruling a jump ball should be held similar to above

EXCEPTION Last two minutes of fourth period and last two minutes of overtime See

Rule 13—Section Ia7

c In the event that a violation and foul occur at the same time the foul will take precedence

d Double Foul See Rule 12B—Section VI f

e If the two officials differ on a blockcharge foul involving the restricted area and/or

lower defensive box they will conference and share information in an attempt to make the

correct call If no resolution is reached it will be treated as a double foul See Rule 12B—

Section VI f

EXCEPTION Last two minutes of fourth period and last two minutes of overtime See

Rule 13—Section Ia12

Section V—Time and Place for Decisions

a The officials have the power to render decisions for infractions of rules committed

inside or outside the boundary lines This includes periods when the game may be stopped for any reason

b When a personal foul or violation occurs an official will blow his/her whistle to

terminate play The whistle is the signal for the timer to stop the game clock If a personal

foul has occurred the official will indicate the number of the offender to the official scorer

the type of foul committed and the number of free throws if any to be attempted or indicate

the spot of the throwin

If a violation has occurred the official will indicate 1 the nature of the violation by

giving the correct signal 2 the number of the offender if applicable 3 the direction in

which the ball will be advanced

12 c When a team is entitled to a throw in an official shall clearly signal 1 the act which caused the ball to become dead 2 the spot of the throw in 3 the team entitled to the throw in unless it follows a successful field goal or free throw

d When a whistle is erroneously sounded whether the ball is in a possession or non possession status it is an inadvertent whistle and shall be interpreted as a suspension of play

e An official may suspend play for any unusual circumstance See Rule 4—

Section XIV

Section VI—Correcting Errors

A FREE THROWS

Officials may correct an error if a rule is inadvertently set aside and results in the following

1 A team not shooting a merited free throw that will remain in play

EXCEPTION If the offensive team scores or shoots earned free throws as a result of a personal foul prior to possession by the defensive team the error shall be ignored if more than 24 seconds has expired

2 A team not shooting a merited free throw that will not remain in play The error shall be corrected all play shall stand and play will resume from the point of interruption with the clocks remaining the same

3 A team shooting an unmerited free throw

4 Permitting the wrong player to attempt a free throw

a Officials shall be notified of a possible error at the first dead ball

b Errors which occur in the first or third periods must be discovered and rectified prior to the start of the next period

c Errors which occur in the second period must be discovered and the scorer's table notified prior to the officials leaving the floor at the end of the period The errors must be rectified prior to the start of the third period

d Errors which occur in the fourth period or overtimes must be discovered and rectified prior to the end of the period

e The ball is not in play on corrected free throw attempts Play is resumed at the same spot and under the same conditions as would have prevailed had the error not been discovered

f All play that occurs is to be nullified if the error is discovered within a 24 second time period The game clock shall be reset to the time that the error occurred

EXCEPTION 1 Acts of unsportsmanlike conduct and all flagrant fouls and points scored therefrom shall not be nullified

EXCEPTION 2 If the error to be corrected is for a free throw attempt where there is to be no lineup of players on the free throw lane technical foul defensive three seconds flagrant foul clear path to the basket foul punching foul away from the play foul the

error shall be corrected all play shall stand and play shall resume from the point of interruption with the clocks remaining the same

13 B LINEUP POSITIONS

In any jump ball situation if the jumpers lined up incorrectly and the error is discovered

1 After more than 24 seconds has elapsed the teams will continue to shoot for that basket for the remainder of that half and/or overtime If the error is discovered in the first half teams will shoot at the proper basket as decided by the opening tap for the second half

2 If 24 seconds or less has elapsed all play shall be nullified

EXCEPTION Acts of unsportsmanlike conduct all flagrant fouls and points scored therefrom shall not be nullified and play will resume from the original jump ball with players facing the proper direction

C THROWIN

If the second third or fourth period or any throwin begins with the wrong team being awarded possession or the teams facing in the wrong direction and the error is discovered

1 after 24 seconds has elapsed the error cannot be corrected

2 with 24 seconds or less having elapsed all play shall be nullified

EXCEPTION Acts of unsportsmanlike conduct all flagrant fouls and points scored therefrom shall not be nullified

D RECORD KEEPING

A record keeping error by the official scorer which involves the score number of personal fouls team fouls and/or timeouts may be corrected by the officials at any time prior to the end of the fourth period Any such error which occurs in overtime must be corrected prior to the end of that period

Section VII—Duties of Scorers

a The scorers shall record the field goals made the free throws made and missed and shall keep a running summary of the points scored They shall record the personal and technical fouls called on each player and shall notify the officials immediately when a sixth personal foul is called on any player They shall record the timeouts charged to each team shall notify a team and its coach through an official whenever that team is granted its final timeout and shall notify the nearest official each time a team is granted a charged timeout in excess of the legal number They shall also record if and when a team uses its Coach's Challenge and the impact of the Challenge if any on the number of timeouts remaining for the challenging team See Rule 14 In case there is a question about an error in the scoring the scorer shall check with the crew chief at once to find the discrepancy If the error cannot be found the official shall accept the record of the official scorer unless he has knowledge that forces him to decide otherwise

b The scorers shall keep a record of the names numbers and positions of the players who are to start the game and of all substitutes who enter the game When there is an infraction of the rules pertaining to submission of the active list substitutions or numbers of players they shall notify the nearest official immediately if the ball is dead or as soon as it becomes dead if it is in play when the infraction is discovered The scorer shall mark the time at which players are disqualified by reason of receiving six personal fouls so that it may be easy to ascertain the order in which the players are eligible to go back into the game in accordance with Rule 3—Section I

c The scorers shall ask the timer to sound the horn to signal the officials This may be used when the ball is dead or in certain specified situations when the ball is in control of a given team

14 When a player is disqualified from the game or whenever a penalty free throw is being awarded the timer will sound the horn to notify the game officials It is the duty of the scorekeeper to inform the timer to sound the horn and be certain that the officials have acknowledged a player's sixth personal foul and/or the penalty is in effect

d The scorer shall not signal the officials while the ball is in play except to notify them of the necessity to correct an error
e Should the scorer sound the horn while the ball is in play it shall be ignored by the players on the court The officials must use their judgment in stopping play to consult with the scorer's table

f Scorers shall record on the scoreboard the number of team fouls up to a total of five which will indicate that the team is in a penalty situation

g Scorers shall immediately record the name of the team which secures the first possession of the game

Section VIII—Duties of Timers

a The timers shall note when each half is to start and shall notify the crew chief and both coaches five minutes before this time or cause them to be notified at least five minutes before the half is to start They shall signal the scorers two minutes before starting time They shall record playing time and time of stoppages as provided in the rules The official timer and the shot clock operator shall be provided with digital stop watches to be used in case the official timeout game clock and/or shot clock game clocks located above the backboards fail to work properly

b At the beginning of the first period any overtime period or whenever play is resumed by a jump ball the game clock shall be started when the ball is legally tapped by either of the jumpers The shot clock will be started when player possession of the ball is obtained No time will be removed from the game clock and/or shot clock if the ball is not legally touched before a violation

c If the game clock has been stopped and the ball is put in play by a throw in the game clock and the shot clock shall be started when the ball is legally touched by any player on the court The starting of the game clock and the shot clock will be under the control of the official timer

d During an unsuccessful free throw attempt the game clock will be started when the ball is legally touched The shot clock will be started when player possession of the ball is obtained

e The game clock shall be stopped at the expiration of time for each period and when an official sounds his/her whistle The timers shall record only the actual playing time in the last minute of the first second and third periods They shall record only the actual playing time in the last two minutes of the fourth period and the last two minutes of any overtime periods

f For a charged timeout the timer shall start the Timeout Clock immediately after an official signals for a timeout and play will not resume until the Timeout Clock has expired

g The game clock and the scoreboard will combine to cause a horn to sound automatically when playing time for the period has expired If the horn or buzzer fails to sound or is not heard the official timer shall use any other means to notify the officials immediately

h In a dead ball situation if the clock shows 000 the period or game is considered to have ended although the horn may not have sounded

EXCEPTION See Rule 13

15 RULE NO 3—PLAYERS SUBSTITUTES AND COACHES

Section I—Team

a Each team shall consist of five players A player is disqualified from the game when he receives his sixth personal foul No team may be reduced to less than five players If a player in the game receives his sixth personal foul and all substitutes have already been disqualified said player shall remain in the game and shall be charged with a personal and team foul A technical foul also shall be assessed against his team All subsequent personal fouls including offensive fouls shall be treated similarly All players who have six or more personal fouls and remain in the game shall be treated similarly

b In the event that there are only five eligible players remaining and one of these players is injured and must leave the game or is ejected he must be replaced by the last player who was disqualified by reason of receiving six personal fouls Each subsequent requirement to replace an injured or ejected player will be treated in this inverse order Any such reentry into a game by a disqualified player shall be penalized by a technical foul

c In the event that a player leaves the playing court while the ball is in play play will continue until the next stoppage of play and the player will be replaced if he is not ready to return No technical foul will be assessed but the incident will be reviewed by the league office for a possible fine and/or suspension

EXCEPTION Rule 10—Section XV

Section II—Starting LineUps

At least 30 minutes before the game is scheduled to begin the scorers shall be supplied with the name and number of each player who will start the game Failure to comply with this provision shall be reported to the League Office

Section III—The Captain

a A team may have a captain and a cocaptain numbering a maximum of two The designated captain may be anyone on the active list who is in uniform except a player/coach

b The designated captain is the only player who may ask an official about a rule interpretation during a timeout charged to his team He may not discuss a judgment decision

c If the designated captain continues to sit on the bench he remains the captain for the entire game

d In the event that the captain is absent from the court and bench his coach shall immediately designate a new captain

Section IV—The Coach and Others

a The coach's position may be on or off the bench from the substitution box line closest to the coach's bench to the baseline A coach is not permitted to cross the midcourt line and violators will be assessed an unsportsmanlike technical foul immediately All assistants and trainers must remain on the bench Coaches and trainers are not permitted to go to the scorer's table for any reason except during a dead ball

b A player/coach if permitted under NBA regulations will have no special privileges He is to conduct himself in the same manner as any other player

c Any club personnel not seated on the bench must conduct themselves in a manner that would reflect favorably on the dignity of the game and the officials Violations by any of the personnel indicated shall require a written report to the League Office for subsequent action

d The first row of a team's bench shall be occupied only by a league-approved head coach a maximum of three assistant coaches players and trainer During an altercation the head and assistant coaches are permitted on the court as "peacemakers"

16 e If a player coach or assistant coach is suspended from a game or games he shall not at any time before during or after such game or games appear in any part of the arena or stands where his team is playing A player coach or assistant coach who is ejected may only remain in the dressing room of his team during the remainder of the game or leave the building A violation of this rule shall call for an automatic fine of 2000

Section V—Substitutes

a A substitute shall report to the scorer and position himself in the vicinity of the 8' Substitution Box located in front of the scorer's table For purposes of this rule the vicinity of the 8' Substitution Box means the area from between the 28' hash mark closest to the bench of the player's team and the midcourt line He shall inform the scorer whom he is going to replace The scorer shall sound the horn to indicate a substitution The horn does not have to be sounded if the substitution occurs between periods or during timeouts

b The substitute shall remain in the vicinity of the 8' Substitution Box until he is beckoned onto the court by an official If the ball is about to become live the beckoning signal shall be withheld

c A substitute must be ready to enter the game when beckoned No delays for removal of warmup clothing will be permitted

d The substitute shall not replace a free throw shooter or a player involved in a jump ball unless dictated to do so by an injury or ejection EXCEPTION Rule 6—Section VIb and Rule 9—Section IIa2 At no time may he be allowed to attempt a free throw awarded as a result of a technical foul

e A substitute shall be considered as being in the game when he is beckoned onto the court or recognized as being in the game by an official Once a player is in the game he can not be removed until the ball is legally touched by a player on the court unless 1 a personal or technical foul is called 2 there is a change of possession 3 a timeout is granted or 4 administration of infection control rule

f A substitute may be recalled from the scorer's table prior to being beckoned onto the court by an official

g A player may be replaced and allowed to reenter the game as a substitute during the same dead ball

h A player must be in the vicinity of the 8' Substitution box at the time a violation occurs if the throwin is to be administered in the backcourt If a substitute fails to meet this requirement he may not enter the game until the next legal opportunity

EXCEPTION In the last two minutes of each period or overtime a reasonable amount of time will be allowed for a substitution

i If a free throws is awarded substitutes are only permitted to enter the game prior to the final free throw attempt if the ball will remain in play or following the final free throw attempt if it will not remain in play unless necessitated by disqualification injury ejection or any other atypical situation

j No substitutes may enter the game after a successful field goal by either team unless the ball is dead due to a personal foul technical foul timeout infection control or violation

k No substitutes are allowed to enter the game during an official's suspension of play for 1 a delay of game warning 2 retrieving an errant ball 3 an inadvertent whistle 4 instant replay review or 5 any other unusual circumstance

EXCEPTIONS

1 Suspension of play for a player bleeding See Comments on the Rules—N

2 Seriously injured player Player must be removed and opponent is permitted one substitution

17 l A substitute shall not be allowed to reenter the game after being disqualified

EXCEPTION Rule 3—Section 1b

m Notification of all above infractions and ensuing procedures shall be in accordance with Rule 2—Section VII

Section VI—Uniforms Players Jerseys

a Each player shall be numbered on the front and back of his jersey with a number contrasting with the color of the shirt

b Each number must be no less than ¾” in height on the front and 6” on the back Each player shall have his surname affixed to the back of his game jersey in letters at least 2½” in height Some exceptions to the front number height and surname may exist from time to time

c The home team shall wear light color jerseys and the visitors dark jerseys unless otherwise approved For neutral court games and doubleheaders the second team named in the official schedule shall be regarded as the home team and shall wear the light colored jerseys

RULE NO 4—DEFINITIONS

Section I—BasketBackboard

a A team’s basket consists of the basket ring and net through which its players try to shoot the ball The visiting team has the choice of baskets for the first half The basket selected by the visiting team when it first enters onto the court shall be its basket for the first half

b The teams change baskets for the second half All overtime periods are considered extensions of the second half

c Five sides of the backboard front two sides bottom and top are considered in play when contacted by the basketball The back of the backboard and the area directly behind it are outofbounds

Section II—Dribble

A dribble is movement of the ball caused by a player in control who throws or taps the ball to the floor

a The dribble ends when the dribbler

1 Touches the ball simultaneously with both hands

2 Permits the ball to come to rest while he is in control of it

3 Tries for a field goal

4 Throws a pass

5 Touches the ball more than once while dribbling before it touches the floor

6 Loses control

7 Allows the ball to become dead

8 Otherwise gathers the ball See Rule 4—Section IIIb

Section III—The Gather

a For a player who receives the ball via a pass or gains possession of a loose ball the gather is defined as the point where the player gains enough control of the ball to hold it change hands pass shoot or the player cradles the ball against his body

b For a player who is in control of the ball while dribbling the gather is defined as the point where a player does any one of the following

1 Puts two hands on the ball or otherwise permits the ball to come to rest while he is in control of it

18 2 Puts a hand under the ball and brings it to a pause

3 Otherwise gains enough control of the ball to hold it change hands pass shoot or the player cradles the ball against his body

Section IV—Fouls

a A common personal foul is illegal physical contact which occurs with an opponent after the ball has become live and before the horn sounds to end the period If time expires before the personal foul occurs the personal foul should be disregarded unless it was unsportsmanlike
EXCEPTION If the foul is committed on or by a player in the act of shooting and the shooter released the ball prior to the expiration of time on the game clock then the foul should be administered in the same manner as with any similar play during the course of the game See Rule 13—Section IIbii

b A technical foul is the penalty for unsportsmanlike conduct or violations by team members on the floor or seated on the bench

c A double foul is a situation in which any two opponents commit personal fouls at approximately the same time

d An offensive foul is illegal contact committed by an offensive player after the ball is live and there is team control

e A loose ball foul is illegal contact after the ball is alive when team control does not exist

f A flagrant foul is unnecessary and/or excessive contact committed by a player against an opponent whether the ball is dead or alive

g A punching foul is a punch by a player which makes contact with an opponent whether the ball is dead or alive

h An away-from-the-play foul is illegal contact by the defense 1 in the last two minutes of each period and last two minutes of any overtime periods which occurs deliberately away from the immediate area of offensive action or 2 prior to the ball being released on a throw-in at any point during the entire game

Section V—Free Throw

A free throw is the privilege given a player to score one point by an unhindered attempt for the goal from a position directly behind the free throw line This attempt must be made within 10 seconds

Section VI—Frontcourt/Backcourt

a A team's frontcourt consists of that part of the court between its endline and the nearer edge of the midcourt line including the basket and inbounds part of the backboard

b A team's backcourt consists of the entire midcourt line and the rest of the court to include the opponent's basket and inbounds part of the backboard

c A ball being held by a player 1 is in the frontcourt if neither the ball nor the player is touching the backcourt 2 is in the backcourt if either the ball or player is touching the backcourt

d A ball being dribbled is 1 in the frontcourt when the ball and both feet of the player are in the frontcourt 2 in the backcourt if the ball or either foot of the player is in the backcourt

e The ball is considered in the frontcourt once it has broken the plane of the midcourt line and is not in player control

f The team on offense must bring the ball across the midcourt line within 8 seconds

EXCEPTION 1 kicked ball 2 punched ball 3 personal or technical foul on the defensive team 4 delay-of-game warning on the defensive team or 5 infection control

19 g Frontcourtbackcourt status is not attained until a player with the ball has established a positive position in either half during 1 a jump ball 2 a steal by a defensive player 3 a throwin in the last two minutes of the fourth period and last two minutes of any overtime period or 4 any time the ball is loose

Section VII—Held Ball

A held ball occurs when two opponents have one or both hands firmly on the ball or when a defensive player touches the ball causing the offensive player to return to the floor with the ball in his continuous possession which would result in a traveling violation A held ball should not be called until both players have hands so firmly on the ball that neither can gain sole possession without undue roughness If a player is lying or sitting on the floor while in possession he should have an opportunity to throw the ball

Section VIII—Pivot

a A pivot takes place when a player who is holding the ball steps once or more than once in any direction with the same foot with the other foot pivot foot in contact with the floor b If the player wishes to dribble after a pivot the ball must be out of his hand before the pivot foot is raised off the floor If the player raises his pivot off the floor he must pass or attempt a field goal before the foot is returned to the floor If he fails to follow these guidelines he has committed a traveling violation

Section IX—Traveling

Traveling is progressing in any direction while in possession of the ball which is in excess of prescribed limits as noted in Rule 4—Section VII and Rule 10—Section XIII

Section X—Screen

A screen is the legal action of a player who without causing undue contact delays or prevents an opponent from reaching a desired position

Section XI—Field Goal Attempt

A field goal attempt is a player's attempt to shoot the ball into his basket for a field goal The act of shooting starts when in the official's judgment the player has started his shooting motion and continues until the shooting motion ceases and he returns to a normal floor position For jump shots the shooting motion starts when the offensive player starts to bring the ball upward towards the basket On drives to the basket or other moving shots the shooting motion starts when the player gathers the ball and continues through with a shot except during a take foul situation when the clocks are not expiring the shooting begins when the player's shoulders start upward It is not essential that the ball leave the shooter's hand His arms might be held so that he cannot actually make an attempt The term is also used to include the flight of the ball until it becomes dead or is touched by a player A tap during a jump ball or rebound is not considered a field goal attempt How ever anytime a live ball is in flight toward the rim from the playing court the goal if made shall count even if time expires or the official's whistle sounds The field goal will not be scored if time on the game clock expires before the ball leaves the player's hand or the ball is in flight toward the rim

Section XII—Throwin

A throwin is a method of putting the ball in play from outofbounds in accordance with Rule 8—Section III The throwin begins when the ball is given to and controlled by the player inbounding or at his disposal and ends when the ball is released

20 Section XIII—Last Two Minutes

When the game clock shows 2:00 the period is considered to be in the two-minute period

Section XIV—Suspension of Play

An official can suspend play for retrieving an errant ball resetting the timing devices a delay of game warning an inadvertent whistle instant replay a seriously injured player or any other unusual circumstance During such a suspension neither team is permitted to substitute and the defensive team may not be granted a timeout Play shall be resumed at the point of interruption

EXCEPTIONS

1 Suspension of play for a player bleeding See Comments on the Rules—N

2 Seriously injured player Player must be removed and opponent is permitted one substitution

Section XV—Point of Interruption

The Point of Interruption is where the ball is located when the whistle sounds

Section XVI—Team Control

A team is in control when a player is holding dribbling or passing the ball Team control ends when the defensive team deflects the ball or there is a field goal attempt

Section XVII—Team Possession

A team is in possession when a player is holding dribbling or passing the ball Team possession ends when the defensive team gains possession or the ball hits the rim of the offensive team

Section XVIII—Fumble

A player who is holding the ball and fumbles it out of his control may recover the ball If his pivot foot moves to recover the ball he must then pass or shoot the ball If he fumbles and recovers it without moving his pivot foot and before the ball touches the floor he retains his status before the fumble

RULE NO 5—SCORING AND TIMING

Section I—Scoring

a A legal field goal or free throw attempt shall be scored when a ball from the playing area enters the basket from above and remains in or passes through the net

b A successful field goal attempt from the area on or inside the three-point field goal line shall count two points

c A successful field goal attempt from the area outside the three-point field goal line shall count three points

1 The shooter must have at least one foot on the floor outside the three-point field goal line prior to the attempt

2 The shooter may not be touching the floor on or inside the three-point field goal line

3 The shooter may contact the three-point field goal line or land in the two-point field goal area after the ball is released

21 d A field goal accidentally scored in an opponent's basket shall be added to the opponent's score credited to the opposing player nearest the player whose actions caused the ball to enter the basket

e It is a violation for a player to attempt a field goal at an opponent's basket The opposing team will be awarded the ball at the free throw line extended

f A successful free throw attempt shall count one point

g An unsuccessful free throw attempt which is tapped into the basket shall count two points and shall be credited to the player who tapped the ball in

h If there is a discrepancy in the score and it cannot be resolved the running score shall be official

Section II—Timing

a All periods of regulation play in the NBA will be twelve minutes

b All overtime periods of play will be five minutes

c Fifteen minutes will be permitted between halves of all games

d 230 will be permitted between the first and second periods the third and fourth periods and before any overtime period during local games For national TV games 330 will be permitted between the first and second periods the third and fourth periods and 230 before any overtime period

e A team is permitted a total of 30 seconds to replace a disqualified player

f The game is considered to be in the twominute part when the game clock shows 200 or less time remaining in the period

g The public address operator is required to announce that there are two minutes remaining in each period

h The game clock shall be equipped to show tenths of a second during the last minute of each period

Section III—End of Period

a Each period ends when time expires

EXCEPTIONS

1 If a field goal attempt is in flight toward the basket the period ends when the goal is made missed or touched by an offensive player

2 If the official's whistle sounds prior to 000 on the clock the period is not over and time must be added to the clock

3 If a field goal attempt is in flight toward the basket when the horn sounds ending a period and it subsequently is touched by a defensive player the goal if successful shall count or b an offensive player the period has ended

4 If a timeout request is made as time expires for a period the period ends and the timeout shall not be granted

5 If there is a foul called on or by a player in the act of shooting the period will end after the foul is penalized See Rule 13—II—bii

b If the ball is dead and the game clock shows 000 the period has ended even though the horn may not have sounded

EXCEPTION See Rule 13—II—bii

22 Section IV—Tie Score—Overtime

If the score is tied at the end of the fourth period play shall resume in 230 without change of baskets for any of the overtime periods required

Section V—Stoppage of Timing Devices

a The timing devices shall be stopped whenever the official's whistle sounds

b The timing devices shall be stopped

1 During the last minute of the first second and third periods following a successful field goal attempt

2 During the last two minutes of regulation play and/or last two minutes of overtime following a successful field goal attempt

c Officials may not use official time to permit a player to change or repair equipment

Section VI—Timeouts – Mandatory Team

a Each team is entitled to seven 7 charged timeouts during regulation play Each team is limited to no more than four 4 timeouts in the fourth period Each team will be limited to two 2 team timeouts after the later of i the threeminute mark of the fourth period or ii the conclusion of the second mandatory timeout of the fourth period

b In overtime periods each team shall be allowed two 2 team timeouts

c There must be two mandatory timeouts in each period

If neither team has taken a timeout prior to 6:59 of the period it shall be mandatory for the Official Scorer to take it at the first dead ball and charge it to the home team If no subsequent timeouts are taken prior to 2:59 it shall be mandatory for the Official Scorer to take it and charge it to the team not previously charged

The Official Scorer shall notify a team when it has been charged with a mandatory

timeout

Mandatory timeouts shall be 2:45 for local games and 3:15 for national games Any additional team timeouts in a period beyond those which are mandatory shall be 1:15 No

mandatory timeout may be charged during an official's suspension of play

EXCEPTION Suspension of play for Infection Control See Comments on the Rules—N

d A request for a timeout by a player in the game or the head coach shall be granted only when the ball is dead or in control of a player on the team making the request A request at any other time shall be ignored

e During a timeout all substitutions are legal for both teams

f This rule may be used for any reason including a request for a rule interpretation If the correction is sustained no timeout shall be charged

g If a timeout is charged to the offensive team during the last two minutes of the fourth period and/or last two minutes of any overtime period and 1 the ball is out of bounds in the backcourt except for a suspension of play after the team had advanced the ball or 2 after securing the ball from a rebound in the backcourt and prior to any advance of the ball or 3 after the offensive team secures the ball from a change of possession in the backcourt and prior to any advance of the ball the timeout should be granted Upon resumption of play the team granted the timeout shall have the option of putting the ball into play at the 28' hash mark in the frontcourt or at the designated spot out of bounds If the ball is put into play at the hash mark the ball may be passed into either the frontcourt or backcourt If it is passed into the backcourt the team will receive a new 8-second count

However once the ball is 1 thrown in from out of bounds or 2 dribbled or passed after receiving it from a rebound or a change of possession the timeout shall be granted

23 and upon resumption of play the ball shall be inbounded on the sideline where play was interrupted In order for the option to be available following these conditions a second timeout must be granted to the offensive team

The time on the game clock and the shot clock shall remain as when the timeout was called

h A timeout shall not be granted to the defensive team during an official's suspension of play

EXCEPTION Suspension of play for Infection Control See Comments on the RulesN

i If a player is injured as a result of a player on the opposing team committing a flagrant foul or unsportsmanlike act play will resume when playing conditions are safe and no timeout will be charged unless a mandatory is due as a result of any delay due to the player's injury

j If a team calls a timeout because one of its players is injured and at the expiration of the timeout play is unable to resume due to that player's injury play will resume when playing conditions are safe

k Requests for a timeout in excess of those available to the team at that point in the game as set forth in subsection a shall be granted and a technical foul shall be assessed Following the timeout the ball will be awarded to the opposing team and play shall resume with a throwin nearest the spot where play was interrupted

l If a team has no timeouts remaining and a player is injured and cannot be removed from the playing court during a stoppage of play no excessive timeout will be charged and play will resume when playing conditions are safe

Section VII—Timeout Requests

a If an official upon receiving a timeout request by the defensive team inadvertently signals while the play is in progress play shall be suspended and the team in possession shall put the ball in play immediately at the sideline nearest where the ball was when the signal was given The game and shot clock shall remain the same

b If an official upon receiving a timeout request from the defensive team inadvertently signals for a timeout during the act of shooting but prior to the release of the ball on

1 a successful field goal or free throw attempt the points shall be scored 2 an unsuccessful field goal attempt the offensive team shall put the ball in play immediately at the sideline nearest where the ball was when the signal was given 3 an unsuccessful free

throw attempt the official shall rule disconcerting and award a substitute free throw

c If an official upon receiving a timeout request inadvertently signals for a timeout

1 after the ball is released during a successful field goal or free throw attempt the points shall be scored or 2 while the ball is loose or after the ball is released during an unsuccessful field goal or free throw attempt which will remain in play play shall be resumed with a jump

ball at the center circle between any two opponents in the game

d When a team is granted a timeout play shall not resume until the Timeout Clock has expired The throwin shall be nearest the spot where play was suspended The throwin

shall be on the sideline if the ball was in play when the request was granted

e A player shall not be granted any timeout if both of his feet are in the air and any part of his body has broken the vertical plane of the boundary line This rule also applies to the midcourt line except during throwins in the last two minutes of the fourth or last two minutes of any overtime period

f A timeout can be granted only at the time of the request

24 Section VIII—Timeln

a After time has been out the game clock shall be started

1 On a free throw that is unsuccessful and the ball continues in play the game clock shall be started when the missed free throw is legally touched by any player

2 If play is resumed by a throwin from outofbounds the game clock shall be started when the ball is legally touched by any player within the playing area of the court

3 If play is resumed with a jump ball the game clock shall be started when the ball is legally tapped

RULE NO 6—PUTTING BALL IN PLAY—LIVEDEAD BALL

Section I—Start of GamesPeriods and Others

a The game and overtimes shall be started with a jump ball in the center circle

b The team which gains first possession of the game will put the ball into play at their opponent's endline to begin the fourth period The other team will put the ball into play at their opponent's endline at the beginning of the second and third periods

c In putting the ball into play following a successful free throw field goal or at the start of a period the thrower in may run along the endline or pass it to a teammate who is also outofbounds at the endline

d After any dead ball play shall be resumed by a jump ball a throwin or a free throw

e On the following infractions the ball shall be awarded to the opposing team outof bounds on the nearest sideline at the free throw line extended

1 Threesseconds offensive

2 Ball entering basket from below

3 Illegal assist in scoring

4 Punching foul

5 Free throw violation by the offensive team

6 Flagrant foulpenalty 1 or 2

7 Defensive threesseconds offensive team retains possession

8 Jump ball violation at free throw circle

9 Ball passing directly behind backboard

10 Offensive basket interference

11 Ball hitting horizontal basket support

12 Loose ball fouls which occur inside the free throw line extended

13 Five second backtothebasket violation

f On the following infractions the ball shall be awarded to the opposing team on the baseline at the nearest spot outside the threessecond area extended

1 Ball outofbounds on baseline

2 Ball hitting vertical basket support

3 Defensive goaltending all privileges remain

4 During a throwin violation on the baseline

25 g On the following infractions the ball shall be awarded to the opposing team on the sideline at the nearest spot but no nearer to the baseline than the free throw line extended

1 Traveling

2 Dribbling violations

3 Striking or kicking the ball on any situation except a throwin

4 Swinging of elbows

5 Shot clock violation

6 Offensive screen set outofbounds

7 Offensive player illegally outofbounds

h If the ball is kicked or punched during any throwin the ball will be returned to the original throwin spot with all privileges if any remaining

i On any play where the ball goes outofbounds on the sideline the ball shall be awarded to the opposing team at that spot

j Following a timeout that was called while the ball was alive the ball shall be awarded outofbounds on the sideline at the nearest spot upon resumption of play For all other timeouts play shall resume where it was interrupted

EXCEPTION Rule 5—Section VI—C—d

k On a violation which requires putting the ball in play in the backcourt the official will give the ball to the offensive player as soon as he is in a position outofbounds and ready to accept the ball

EXCEPTION In the last two minutes of each period or last two minutes of overtime a reasonable amount of time shall be allowed for a substitution

Section II—Live Ball

a The ball becomes live when

1 It is tossed by an official on any jump ball

2 It is at the disposal of the offensive player for a throwin

3 It is placed at the disposal of a free throw shooter

Section III—Ball is Alive

a The ball becomes alive when

1 It is legally tapped by one of the participants of a jump ball

2 It is released by the thrower in

3 It is released by the free throw shooter on a free throw which will remain in play

Section IV—Dead Ball

a The ball becomes dead andor remains dead when the following occurs

1 Official blows hisher whistle

2 Free throw which will not remain in play free throw which will be followed by another free throw technical flagrant etc

3 Following a successful field goal or free throw that will remain in play until player possession outofbounds Contact which is NOT considered unsportsmanlike or unnecessary shall be ignored Rule 12A—Section Vi

4 Time expires for the end of any period

EXCEPTION If a field goal attempt is in flight the ball becomes dead when the goal is made missed or touched by an offensive player

26 Section V—Jump Balls in Center Circle

a The ball shall be put into play in the center circle by a jump ball between any two opponents

1 At the start of the game

2 At the start of each overtime period

3 A double free throw violation

4 Double foul during a loose ball

5 The ball becomes dead when neither team is in control and no field goal or infraction is involved

6 The ball comes to rest on the basket flange or becomes lodged between the basket ring and the backboard

7 A double foul which occurs as a result of a difference in opinion between officials

8 A suspension of play occurs during a loose ball

9 A fighting foul occurs during a loose ball

10 The officials are in doubt as to which team last touched the ball before going out of bounds and the players cannot be identified

b In all cases above the jump ball shall be between any two opponents in the game at that time If injury ejection or disqualification makes it necessary for any player to be replaced his substitute may not participate in the jump ball

Section VI—Other Jump Balls

a The ball shall be put into play by a jump ball at the circle which is closest to the spot where

1 A held ball occurs

2 A ball outofbounds caused by both teams occurs

3 An official is in doubt as to who last touched the ball

b The jump ball shall be between the two involved players unless injury or ejection precludes one of the jumpers from participation If the injured player must leave the game or is ejected the coach of the opposing team shall select from his opponent's bench a player who will replace the injured or ejected player The injured player will not be permitted to re enter the game If a player is removed for a concussion evaluation his coach shall select one of the four remaining players in the game to participate in the jump and may return to the game if he completes the evaluation pursuant to the NBA Concussion Policy and is deemed not to have a concussion

Section VII—Restrictions Governing Jump Balls

a Each jumper must have at least one foot on or inside that half of the jumping circle which is farthest from his own basket Each jumper must have both feet within the restraining circle

b The ball must be tapped by one or both of the players participating in the jump ball after it reaches its highest point If the ball falls to the floor without being tapped by at least one of the jumpers one of the officials off the ball shall whistle the ball dead and signal another toss

c Neither jumper may tap the tossed ball before it reaches its highest point

d Neither jumper may leave his half of the jumping circle until the ball has been tapped

e Neither jumper may catch the tossed or tapped ball until it touches one of the eight nonjumpers the floor the basket or the backboard

27 f Neither jumper is permitted to tap the ball more than twice on any jump ball
g The eight nonjumpers will remain outside the restraining circle until the ball has been tapped Teammates may not occupy adjacent positions around the restraining circle if an opponent desires one of the positions No player may position himself immediately behind an opponent on the restraining circle
Penalty for c d e f g Ball awarded outofbounds to the opponent
h Player position on the restraining circle is determined by the direction of a player's basket The player whose basket is nearest shall have first choice of position with positions being alternated thereafter

RULE NO 7—SHOT CLOCK
Section I—Definition
The "shot clock" refers to the timing device that displays a countdown of the time within which the team possessing the ball must attempt a field goal The shot clock shall start at 24 seconds unless otherwise provided in Rule 7 The shot clock shall be displayed in seconds except tenths of seconds will also be displayed once the shot clock reaches 49 seconds

Section II—Starting and Stopping of Shot Clock
a The shot clock will start when a team gains new possession of a ball which is in play
b On a throwin the shot clock shall start when the ball is legally touched on the court by a player
c Following a jump ball or missed free throw the shot clock shall start when new possession is obtained
d After gaining possession of the ball a team must attempt a field goal before the shot clock expires To constitute a legal field goal attempt the following conditions must be complied with
1 The ball must leave the player's hand prior to the expiration of the shot clock
2 After leaving the player's hands the ball must make contact with the basket ring
e A team is considered in possession of the ball when holding passing or dribbling The team is considered in possession of the ball even though the ball has been batted away but the opponent has not gained possession
f Team possession ends when
1 The ball hits the rim of the offensive team
2 The opponent gains possession
g If a ball is touched by a defensive player who does not gain possession of the ball the shot clock shall continue to run
h If a defensive player is the last to touch the ball before going outofbounds or entering the basket ring from below the shot clock is stopped and the offensive team shall be awarded the ball
The offensive team shall have only the unexpired time remaining on the shot clock in which to attempt a field goal If the shot clock reads 0 a shot clock violation has occurred even though the horn may not have sounded
i If during any period there are 24 seconds OR LESS left to play in the period the shot clock shall not function following a change of possession provided however the shot clock shall be reactivated and reset to 14 seconds when any of the situations described in Section IVd below occur

28 j If an official inadvertently blows his/her whistle and the shot clock buzzer sounds while the ball is in the air play shall be suspended and play resumed by a jump ball between any two opponents at the center circle if the shot hits the rim and is unsuccessful If the shot does not hit the rim a shot clock violation has occurred If the shot is successful the goal shall count and the ball inbounded as after any successful field goal It should be noted that even though the official blows his/her whistle all provisions of the above rule apply k If there is a question whether or not an attempt to score has been before the shot clock expires the final decision shall be made by the officials See Rule 13—Section 1a8 l Whenever the shot clock reads 0 and the ball is dead for any reason other than a defensive three-second violation kicking violation punched ball violation personal foul or a technical foul by the defensive team a shot clock violation has occurred

Section III—Putting Ball In Play After Violation

If a team fails to attempt a field goal within the time allotted a shot clock violation shall be called The ball is awarded to the defensive team on the sideline nearest the spot where play was suspended but no nearer to the baseline than the free throw line extended

Section IV—Resetting Shot Clock

- a The shot clock shall be reset when a special situation occurs which warrants such action
- b The shot clock is never reset on the following
- 1 Defensive player is the last to touch the ball before going out of bounds or entering the basket ring from below
 - 2 Technical fouls or delay of game warning on the offensive team
 - 3 Jump ball is retossed as a result of a poor toss double violation or correctable error
 - 4 Suspension of play except for infection control
 - 5 Field goal attempt which fails to touch the rim
 - 6 Jump balls which are the result of a held ball caused by the defense
- c The shot clock shall be reset to 24 seconds anytime the following occurs
- 1 Change of possession from one team to another
 - 2 Personal foul where ball is being inbounded in backcourt
 - 3 Violation where ball is being inbounded in backcourt
 - 4 Jump balls which are not the result of a held ball caused by the defense
 - 5 All flagrant and punching fouls
- d The shot clock shall be reset to 14 seconds anytime the following occurs
- 1 The offensive team is the first to gain possession after an unsuccessful free throw that remains in play or an unsuccessful field goal attempt that contacts the basket ring
 - 2 A loose ball foul is called on the defensive team in the sequence immediately following an unsuccessful free throw that remains in play or an unsuccessful field goal attempt that contacts the basket ring provided that as a result of the foul the offensive team inbounds the ball in the frontcourt
- NOTE If as a result of a defensive foul the offensive team inbounds the ball in the backcourt Rule 7—Section IVc2 applies
- 3 The offensive team retains possession after the ball goes out of bounds in the sequence immediately following an unsuccessful free throw that remains in play or an unsuccessful field goal attempt that contacts the basket ring

29 For purposes of Rule 7—Section IV—d only an “unsuccessful field goal attempt that contacts the basket ring” shall include any live ball from the playing court that contacts the basket ring of the team which is in possession

e The shot clock shall remain the same as when play was interrupted or reset to 14 seconds whichever is greater anytime the following occurs

1 Personal foul by the defense where ball is being inbounded in frontcourt

EXCEPTION Rule 7—Section IVd2

2 Defensive threesecsecond violation

3 Technical fouls and/or delay of game warnings on the defensive team

4 Kicked or punched ball by the defensive team with the ball being inbounded in the offensive team’s frontcourt

5 Infection control

6 Jump balls retained by the offensive team as the result of any violation by the defensive team during a jump ball which results in a frontcourt throwin

RULE NO 8—OUTOFBOUNDS AND THROWIN

Section I—Player

The player is outofbounds when he touches the floor or any object on or outside a boundary For location of a player in the air his position is that from which he last touched the floor The last part of the footfeet which is in contact with the floor on his last step prior to jumping over the midcourt line or threepoint line shall determine his location

Section II—Ball

a The ball is outofbounds when it touches a player who is outofbounds or any other person the floor or any object on above or outside of a boundary or the supports or back of the backboard

b Any ball that rebounds or passes directly behind the backboard in any direction or enters the cylinder from below is considered outofbounds

c The ball is caused to go outofbounds by the last player to touch it including by touching the player’s hair or uniform before it goes out provided it is outofbounds because of touching something other than a player If the ball is outofbounds because of touching a player who is on or outside a boundary such player caused it to go out If a player has his hand in contact with the ball and an opponent hits that part of the hand causing the ball to go outofbounds the team whose player had his hand on the ball will retain possession

d If the ball goes outofbounds and was last touched simultaneously by two opponents both of whom are inbounded or outofbounds or if the official is in doubt as to who last touched the ball or if the officials disagree play shall be resumed by a jump ball between the two involved players in the nearest restraining circle

EXCEPTION Rule 6—Section V—a10 and Rule 13—Section I—a7

e If the ball is interfered with by an opponent seated on the bench or standing on the sideline Rule 12A—Section II—a7 it shall be awarded to the offended team outof bounds nearest the spot of the violation

Section III—The Throwin

a The throwin starts when the ball is given to the player entitled to the throwin He shall release the ball within 5 seconds from the time he receives the ball and controls it Until the passed ball has crossed the plane of the boundary no player shall have any part of his person over the boundary line and teammates shall not occupy positions parallel or adjacent

30 to the baseline if an opponent desires one of those positions The defensive man shall have the right to be between his man and the basket

b On a throwin which goes out of bounds and is not touched by a player in the game

the ball is returned to the original throwin spot

c After a score field goal or free throw the latter coming as the result of a personal foul any player of the team not credited with the score shall put the ball into play from any point outofbounds at the endline of the court where the points were scored He may pass the ball to a teammate behind the endline however the five second throwin rule applies This rule also applies to the player of the team with possession at the start of the second third and fourth periods

d After a free throw violation by the shooter or his teammate the throwin is made from outofbounds on either side of the free throw line extended

e Any ball outofbounds in a team's frontcourt or at the midcourt line cannot be passed into the backcourt On all backcourt and midcourt violations the ball shall be awarded to the opposing team at the midcourt line and must be passed into the frontcourt EXCEPTION During the last two minutes of the fourth period and the last two minutes of any overtime period the ball may be passed anywhere frontcourt or backcourt on the court However if the ball is thrown into the frontcourt and an offensive player on the court fails to control the ball and causes it to go into the backcourt his team may not be the first to touch the ball

f A throwin which touches the floor or any object on or outside the boundary line or touches anything above the playing surface is a violation The ball must be thrown directly inbound

EXCEPTION Rule 8—Section IIIc

PENALTY Violation of this rule is loss of possession and the ball must be inbounded at the previous spot of the throwin

RULE NO 9—FREE THROWS AND PENAL TIES

Section I—Positions and Violations

a When a free throw is awarded an official shall put the ball in play by delivering it to the free throw shooter The shooter shall be above the free throw line and within the upper half of the free throw circle He shall attempt the free throw within 10 seconds of controlling the ball in such a way that the ball enters the basket or touches the ring

PENAL TY

If there is a violation and the free throw attempt is to remain in play the opposing team shall inbound on either sideline at the free throw line extended If both teams commit a violation during this free throw a jump ball shall be administered at midcourt between any two opponents in the game If the opponent's violation is disconcertion then a substitute free throw shall be awarded

If there is a violation and the free throw attempt is not to remain in play then play will continue from that point If an opponent also commits a violation double violation then play will also continue from that point If the opponent's violation is disconcertion then a substitute free throw shall be awarded

b The free throw shooter may not step over the plane of the free throw line until the ball touches the basket ring backboard or the free throw ends

PENAL TY

This is a violation by the shooter on all free throw attempts and no point can be scored

If there is a violation and the free throw attempt is to remain in play the opposing team

31 shall inbound on either sideline at the free throw line extended If both teams commit a violation during this free throw a jump ball shall be administered at midcourt between any two opponents in the game

If there is a violation and the free throw attempt is not to remain in play then play will continue from that point If an opponent also commits a violation double violation then play will also continue from that point

c The free throw shooter shall not purposely fake a free throw attempt

PENALTY

This is a violation by the shooter on all free throw attempts and a double violation should not be called if an opponent violates any free throw rules

If the free throw attempt is to remain in play the opposing team shall inbound on either sideline at the free throw line extended

d During a free throw attempt for a common foul each of the spaces nearest the end

line must be occupied by an opponent of the free throw shooter Teammates of the free throw shooter must occupy the next adjacent spaces on each side Only one of the third spaces may be occupied by an opponent of the free throw shooter It is not mandatory that either of the third spaces be occupied by an opponent but may not be occupied by a teammate If there is a

discrepancy teammates of the free throw shooter will occupy the spaces first

Players occupying lane spaces may not extend themselves over their lane spaces in front of an opponent or be touching the lane line or floor inside the line when the ball is released by the shooter They may not vacate their lane space more than 3' from the lane line before the ball is released

Players not occupying lane spaces must remain on the court behind the three point line above the free throw line extended and may not be touching the line or floor inside the line when the ball is released

PENALTY

If the free throw attempt is to remain in play and a teammate of the shooter violates no point can be scored and the opposing team will inbound on either sideline at the free throw line extended If an opponent violates the shooter shall receive a substitute free throw if his attempt is unsuccessful but shall be ignored if the attempt is successful If a teammate and opponent both violate a jump ball shall be administered at midcourt between any two opponents in the game

If the free throw attempt is not to remain in play no violation can occur regardless of which player or players violate since no advantage is gained unless there is a disconcertion violation by an opponent to which a substitute free throw will be awarded

e If the ball is to become dead after the last free throw attempt players shall not occupy positions along the free throw lanes All players must remain on the court behind the three point line above the free throw line extended until the ball is released

PENALTY

No violations can occur regardless of which player or players violate since no advantage is gained unless there is a disconcertion violation by an opponent to which a substitute free throw will be awarded

f During all free throw attempts no opponent in the game shall disconcert the shooter once the ball is placed at his disposal The following are acts of disconcertion

1 Raising his arms when positioned on the lane line on a free throw which will not remain in play

2 Waving his arms or making a sudden movement when in the visual field of the shooter during any free throw attempt

32.3 Talking to the free throw shooter or talking in a loud disruptive manner during any free throw attempt

4 Entering the lane and continuing to move during any free throw attempt

PENALTY

No penalty is assessed if the free throw is successful. A substitute free throw will be administered if the attempt is unsuccessful.

g. A player shall not touch the ball or the basket ring when the ball is using the basket ring as its lower base nor touch the ball while it is in the imaginary cylinder above the ring after touching the basket ring or backboard.

PENALTY

If the free throw attempt is to remain in play and a teammate of the shooter violates no point can be scored and the opposing team will inbound on either sideline at the free throw line extended. If an opponent violates one point shall be scored and play will continue as after any successful free throw with the official administering the throw.

If the free throw attempt is not to remain in play, no point can be scored if the violation is by a teammate and the shooter will attempt his next free throw. One point shall be scored if the violation is by an opponent and the shooter will attempt his next free throw.

h. No player shall touch the ball before it touches the basket ring or backboard.

PENALTY

If the free throw attempt is to remain in play and a teammate of the shooter violates no point can be scored and the opposing team will inbound on either sideline at the free throw line extended. If an opponent violates one point shall be scored and an additional free throw shall be awarded the same shooter.

If the free throw attempt is not to remain in play, no point can be scored if the violation is by a teammate and the shooter will attempt his next free throw. One point shall be scored if the violation is by an opponent and the shooter will attempt his next free throw.

i. During all free throw attempts, if an official suspends play before the free throw attempt is released, no violations can occur.

Section II—Shooting of Free Throw

a. The free throws awarded because of a personal foul shall be attempted by the offended player.

EXCEPTIONS

1. If the offended player is injured other than as a result of a flagrant foul or unsportsmanlike conduct or is ejected from the game and cannot attempt the awarded free throws, the opposing coach shall select from his opponent's bench the replacement player. That player will attempt the free throws and the injured player will not be permitted to reenter the game. The substitute must remain in the game until the ball is legally touched by a player on the court.

EXCEPTION Rule 3—Section Vc

2. If the offended player is injured and unable to attempt the awarded free throws as a result of a flagrant foul, penalty 1, and/or as a result of a medical determination that a player must undergo a concussion evaluation, his coach may designate any player in the game at that time to attempt the free throws. The injured player will not be permitted to reenter the game except that the player will be permitted to reenter if he was removed for a concussion evaluation completed the evaluation required pursuant to the NBA Concussion Policy and is deemed not to have a concussion.

3. If the offended player is injured and unable to attempt the awarded free throws due to any unsportsmanlike act, his coach may designate any eligible member of the

33 squad to attempt the free throws The injured player will be permitted to reenter the game

4 If the offended player is disqualified and unable to attempt the awarded free throws his coach shall designate an eligible substitute from the bench That substitute will attempt the free throws and cannot be removed until the ball is legally touched by a player on the court

EXCEPTION Rule 3—Section Ve

5 Away from play foul—Rule 12B—Section Xa1

b A free throw attempt personal or technical shall be illegal if an official does not handle the ball

c If multiple free throws are awarded all those which remain must be attempted if

the first and/or second attempt is nullified by an offensive player's violation

d If a timeout is granted prior to a free throw attempt the free throw will be attempted following the timeout

Section III—Next Play

After a successful free throw which is not followed by another free throw the ball shall be put into play by a throwin as after any successful field goal

EXCEPTION After a free throw for a foul which occurs during a dead ball which

immediately precedes any period the ball shall be put into play by the team entitled to the throwin in the period which follows See Rule 6—Section Ib This includes flagrant and

punching fouls

RULE NO 10—VIOLATIONS AND PENAL TIES

Section I—OutofBounds

a A player shall not be the last to touch the ball before it goes outofbounds

PENAL TY Loss of ball The ball is awarded to the opposing team at the boundary line nearest the spot of the violation

EXCEPTION On a throwin which goes out of bounds and is not touched by a player in the game the ball is returned to the original throwin spot

Section II—Dribble

a A player shall not run with the ball without dribbling it

b A player in control of a dribble who steps on or outside a boundary line even though not touching the ball while on or outside that boundary line shall not be allowed to return inbounds and continue his dribble He may not even be the first player to touch the ball after he has reestablished a position inbounds

c A player may not dribble a second time after he has voluntarily ended his first dribble

d A player who is dribbling may not put any part of his hand under the ball and 1 carry it from one point to another or 2 bring it to a pause and then continue to dribble again

e A player may dribble a second time if he lost control of the ball because of

1 A field goal attempt at his basket provided the ball touches the backboard or basket ring

2 An opponent touching the ball

3 A pass or fumble which touches his backboard basket ring or is touched by another player

PENAL TY Loss of ball Ball is awarded to the opposing team on the sideline nearest the spot of the violation but no nearer the baseline than the foul line extended

34 Section III—Thrower in

A thrower in shall not 1 carry the ball onto the court 2 fail to release the ball within 5 seconds 3 touch it on the court before it has touched another player 4 leave the designated throw in spot which is one step to his left or right 5 throw the ball so that it enters the basket before touching anyone on the court 6 step on the court over the boundary line before the ball is released 7 throw the ball out of bounds without it being touched by a player in the game 8 exit the playing surface to gain an advantage on a throw in 9 hand the ball to a player on the court

EXCEPTION After a field goal or free throw as a result of a personal foul or the start of a period the thrower in may run the end line or pass to a teammate behind the end line

PENALTY Loss of ball The ball is awarded to the opposing team at the original spot of the throw in

Section IV—Strike the Ball

a A player shall not kick the ball or strike it with the fist

b Kicking the ball or striking it with any part of the leg is a violation when it is an intentional act The ball accidentally striking the foot the leg or fist is not a violation A player may not use any part of his leg to intentionally move or secure the ball

PENALTY

1 If the violation is by the offense the ball is awarded to the opposing team on the sideline nearest the spot of the violation but no nearer to the baseline than the free throw line extended

2 If the violation is by the defense while the ball is in play the offensive team retains possession of the ball on the sideline nearest the spot of the violation but no nearer the baseline than the foul line extended

3 If the violation occurs during a throw in the opposing team retains possession at the spot of the original throw in with all privileges if any remaining

Section V—Jump Ball

a A player shall not violate the jump ball rule Rule 6—Section VII

b During a jump ball a personal foul committed prior to either team obtaining possession shall be ruled a “loose ball” foul

If the violation or foul occurs prior to the ball being legally tapped neither the game clock or shot clock shall be started

PENALTY

1 In a above the ball is awarded to the opposing team on the sideline nearest the spot of the violation

2 In a above if there is a violation by each team or if the official makes a bad toss the toss shall be repeated with the same jumpers

3 In b above free throws may or may not be awarded consistent with whether

the penalty is in effect Rule 12B—Section VIII

Section VI—Offensive ThreeSecond Rule

a An offensive player shall not remain for more than three seconds in that part of his free throw lane between the endline and extended 4’ imaginary off the court and the farther edge of the free throw line while the ball is in control of his team

35 b Allowance may be made for a player who having been in this area for less than three seconds is in the act of shooting at the end of the third second Under these conditions the 3second count is discontinued while his continuous motion is toward the basket If that continuous motion ceases the previous 3second count is continued This is also true if it is imminent the offensive player will exit this area

c The 3second count shall not begin until the ball is in control in the offensive team's frontcourt No violation can occur if the ball is batted away by an opponent

PENAL TY Loss of ball The ball is awarded to the opposing team on the sideline at the free throw line extended

Section VII—Defensive ThreeSecond Rule

a The count starts when the offensive team is in control of the ball in the frontcourt

b Any defensive player who is positioned in the 16foot lane or the area extending 4 feet past the lane endline must be actively guarding an opponent within three seconds

Actively guarding means being within arm's length of an offensive player and in a guarding position

c Any defensive player may play any offensive player The defenders may doubleteam any player

d The defensive threessecond count is suspended when 1 a player is in the act of shooting 2 there is a loss of team control 3 the defender is actively guarding an opponent

4 the defender completely clears the 16foot lane or 5 it is imminent the defender will become legal

e If the defender is guarding the player with the ball he may be located in the 16foot lane This defender is not required to be in an actively guardingarms distance position If another defender actively guards the player with the ball the original defender must actively guard an opponent or exit the 16foot lane Once the offensive player passes the ball the defender must actively guard an opponent or exit the 16foot lane

PENAL TY A technical foul shall be assessed The offensive team retains possession on the sideline at the free throw line extended nearest the point of interruption The shot clock shall remain the same as when play was interrupted or reset to 14 seconds whichever is greater

If a violation is whistled during a successful field goal attempt the violation shall be ignored and play shall resume as after any successful basket

Section VIII—EightSecond Rule

A team shall not be in continuous possession of a ball which is in its backcourt for more than 8 consecutive seconds

EXCEPTION 1 A new 8 seconds is awarded if the defense 1 kicks or punches the ball 2 is assessed a personal or technical foul or 3 is issued a delay of game warning

EXCEPTION 2 A new 8 seconds is awarded 1 if play is suspended to administer

Comments on the Rules—N—Infection Control 2 when a team gains control of a jump ball in the backcourt or 3 during a frontcourt throwin into the backcourt in the last two minutes of the fourth and last two minutes of any overtime period

PENAL TY Loss of ball The ball is awarded to the opposing team at the midcourt line

Section IX—Ball in Backcourt

a A player shall not be the first to touch a ball which he or a teammate caused to go from frontcourt to backcourt while his team was in control of the ball

EXCEPTION Rule 8—Section IIIe EXCEPTION

36 b During a jump ball a try for a goal or a situation in which a player taps the ball away from a congested area as during rebounding in an attempt to get the ball out where player control may be secured the ball is not in control of either team Hence the restriction on first touching does not apply

PENALTY Loss of ball The ball is awarded to the opposing team at the midcourt line
Section X—Swinging of Elbows

A player shall not be allowed excessive and/or vigorous swinging of the elbows in swinging motion no contact when a defensive player is nearby and the offensive player has the ball

PENALTY Loss of ball The ball is awarded to the opposing team on the sideline nearest the spot of the violation but no nearer the baseline than the foul line extended
Section XI—Entering Basket From Below

A player shall not be the last to touch a ball which rises above the rim level within the cylinder from below

PENALTY Loss of ball The ball is awarded to the opposing team on the sideline at the free throw line extended

Section XII—Illegal Assist in Scoring

a A player may not assist himself in an attempt to score by using any part of the rim net backboard or basket support to lift hold or raise himself

b A player may not assist a teammate to gain height while attempting to score

PENALTY Loss of ball The ball is awarded to the opposing team on the sideline at the free throw line extended

Section XIII—Traveling

a A player who receives the ball while standing still may pivot using either foot as the pivot foot

b A player gathers the ball while progressing may take 1 two steps in coming to a stop passing or shooting the ball or 2 if he has not yet dribbled one step prior to releasing the ball A player who gathers the ball while dribbling may take two steps in coming to a stop passing or shooting the ball

The first step occurs when a foot or both feet touch the floor after the player gathers the ball

The second step occurs after the first step when the other foot touches the floor or both feet touch the floor simultaneously

A player who comes to a stop on step one when both feet are on the floor or touch the floor simultaneously may pivot using either foot as his pivot If he jumps with both feet he must release the ball before either foot touches the floor

A player who lands with one foot first may only pivot using that foot

A progressing player who jumps off one foot on the first step may land with both feet simultaneously for the second step In this situation the player may not pivot with either foot and if one or both feet leave the floor the ball must be released before either returns to the floor

c In starting a dribble after 1 receiving the ball while standing still or 2 coming to a legal stop the ball must be out of the player's hand before the pivot foot is raised off the floor

d If a player with the ball in his possession raises his pivot foot off the floor he must pass or shoot before his pivot foot returns to the floor If he drops the ball while in the air he may not be the first to touch the ball

37 e A player who falls to the floor while holding the ball or while coming to a stop may not gain an advantage by sliding

f A player who attempts a field goal may not be the first to touch the ball if it fails to touch the backboard basket ring or another player

g A player may not be the first to touch his own pass unless the ball touches his backboard basket ring or another player

h Upon ending his dribble or gaining control of the ball a player may not touch the floor consecutively with the same foot hop

PENALTY Loss of ball The ball is awarded to the opposing team on the sideline nearest spot of the violation but no nearer the baseline than the foul line extended

Section XIV—Offensive Screen Set OutofBounds

An offensive player shall not leave the playing area of the floor on the endline in the frontcourt for the purpose of setting a screen

PENALTY Loss of ball The ball is awarded to the opposing team on the sideline at the point of interruption but no nearer to the baseline than the foul line extended

Section XV—Offensive Player OutofBounds

An offensive player shall not leave the playing area of the court without returning immediately and cannot repeatedly leave and reenter the court

EXCEPTION 1 injury 2 inbounding the ball on a throwin and 3 any other unusual circumstance

PENALTY Loss of ball The ball is awarded to the opposing team on the sideline at the point of interruption but no nearer to the baseline than the foul line extended

Section XVI—FiveSecond BacktotheBasket Violation

An offensive player in his frontcourt below the free throw line extended shall not be permitted to dribble with his back or side to the basket for more than five seconds

The count ends when 1 the player picks up the ball 2 dribbles above the free throw line extended or 3 a defensive player deflects the ball away

PENALTY Loss of ball The ball is awarded to the opposing team outofbounds on the nearest sideline at the free throw line extended

RULE NO 11—BASKET INTERFERENCE—GOAL TENDING

Section I—A Player Shall Not

a Touch the ball or the basket ring when the ball is sitting or rolling on the ring and using the basket ring as its lower base or hang on the rim while the ball is passing through

EXCEPTION If a player near his own basket has his hand legally in contact with the ball it is not a violation if his contact with the ball continues after the ball enters the cylinder or if in such action he touches the basket

b Touch any ball from within the playing area when it is above the basket ring and within the imaginary cylinder

c During a field goal attempt touch a ball which has a chance to score after it has touched any part of the backboard above ring level whether the ball is considered on its upward or downward flight

d During a field goal attempt touch a ball which has a chance to score after it has touched the backboard below the ring level and while the ball is on its upward flight

38 e Trap the ball against the face of the backboard after it has been released To be a trapped ball three elements must exist simultaneously The hand the ball and the backboard must all occur at the same time A batted ball against the backboard is not a trapped ball f Touch any ball from within the playing area that is on its downward flight with an opportunity to score This is considered to be a “field goal attempt” or trying for a goal g Touch the ball at any time with a hand which is through the basket ring h Vibrate the rim net or backboard so as to cause the ball to make an unnatural bounce or bend or move the rim to an offcenter position when the ball is touching the ring or passing through

i Touch the rim net or ball while the ball is in the net preventing it from clearing the basket

PENAL TY If the violation is at the opponent’s basket the offended team is awarded two points if the attempt is from the two point zone and three points if it is from the three point zone The crediting of the score and subsequent procedure is the same as if the awarded score has resulted from the ball having gone through the basket except that the official shall hand the ball to a player of the team entitled to the throwin If the violation is at a team’s own basket no points can be scored and the ball is awarded to the offended team at the free throw line extended on either sideline If there is a violation by both teams no points can be scored play shall be resumed by a jump ball between any two opponents in the game at the center circle

RULE NO 12—FOULS AND PENAL TIES

A Technical Foul

Section I—Excessive Timeouts

a Requests for a timeout in excess of the authorized number shall be granted and a technical foul shall be assessed Following the timeout and free throw attempt the ball will be awarded to the team which shot the free throw and play shall resume with a throwin nearest the spot where play was interrupted

b If the excessive timeout is granted prior to free throw attempts there will be no lineup for the remaining free throws and play shall resume with a throwin at the point of interruption by the team which shot the technical foul

c If the excessive timeout is granted prior to a jump ball the ball shall be awarded to the team shooting the technical foul at the point of interruption

Section II—Delay of Game

a A delay of game shall be called for

1 Preventing the ball from being promptly put into play

2 Interfering with the ball after a successful field goal or free throw

3 Failing to immediately pass the ball to the nearest official when a personal foul or violation is assessed

4 Touching the ball before the throwin has been released

5 A defender crossing the boundary line within the designated throwin spot prior to the ball being released on a throwin

6 A team preventing play from commencing at any time

7 Any player coach or trainer interfering with a ball which has crossed the boundary

line Rule 8—Section IIe

39 8 A free throw shooter venturing fully beyond the threepoint line between attempts

9 A player entering the game when beckoned by an official with his shirt untucked

PENALTY The first offense is a warning A technical foul shall be assessed with each

successive offense and charged to the team An announcement will be made by the public

address announcer The shot clock shall remain the same or reset to 14 whichever is greater if

the violation is assessed against the defensive team The offensive team shall be awarded a new

8 seconds to advance the ball if it is in the backcourt There is no change in timing status if any

of these violations are assessed against the offensive team If repeated acts become a travesty

the head coach shall be notified that he is being held responsible

EXCEPTION 5 In the last two minutes of the fourth period and last two minutes of

any overtime period a technical foul will be assessed if the defender crosses or breaks the

plane of the boundary line within the designated throwin spot when an offensive player is in a

position to inbound and prior to the ball being released on a throwin

Section III—Number of Players

a If the ball is put into play and remains in play with one team having six or more

players on the court a nonunsportsmanlike technical foul will be assessed on the team with

too many players and such team would lose possession if it had possession at the time the

violation was discovered Immediately following the free throw awarded for the technical

foul the team with the correct number of players will instruct the Crew Chief to

1 resume play from the point in time when the technical foul was assessed under

the same conditions as would have prevailed had there been no error with a throwin jump

ball or foul shot as appropriate If the ball is to be put into play with a throwin the

team who shot the free throw will be awarded possession unless that team just scored

and the error was discovered prior to the throwin being released by the team with six

or more players

2 nullify all play that occurred from the point in time when the ball was put into

play with one team having six or more players on the court and ending when the technical

foul was assessed reset the game and shot clock to the point in time when the ball was put

into play and if the ball was put into play by

a a throwin the ball shall be returned to the original throwin spot with the ball

awarded to the team with the correct number of players or

b a missed free throw that remained in play a jump ball shall be held at center court

between any two players in the game or

c a jump ball the ball shall be returned to the original jump ball spot and a jump

ball held with the same two players

EXCEPTION Acts of unsportsmanlike conduct and all flagrant fouls and points scored

from any resulting free throws shall not be nullified

b Other errors involving the wrong number of players at the start of play four or less

will be penalized with a nonunsportsmanlike technical foul and play shall resume from the

pointofinterruption

EXCEPTION to a and b If the violation occurs on 1 a free throw attempt which is to

be followed by another free throw attempt or 2 a free throw attempt that is not going to

remain in play 3 throwin before the ball is released 4 prior to a personal foul being

assessed or 5 jump ball before the ball is released

Section IV—Basket Ring Backboard or Support

a An offensive player who deliberately hangs on his basket ring net backboard or

support during the game shall be assessed a nonunsportsmanlike technical foul

b A defensive player who deliberately gains or maintains height or hangs on his

opponent's basket ring net backboard or support shall be assessed a nonunsportsmanlike

40 technical foul If he touches the ball during a field goal attempt points shall be awarded consistent with the type of shot

EXCEPTION An offensive or defensive player may hang on the basket ring backboard or support to prevent an injury to himself or another player with no technical foul assessed

c Should a defensive player deliberately hang on the basket ring net backboard or support to successfully touch a ball which is in possession of an opponent a non unsportsmanlike technical foul shall be assessed

Section V—Conduct

a An official may assess a technical foul without prior warning at any time A technical fouls may be assessed to any player on the court or anyone seated on the bench for conduct which in the opinion of an official is detrimental to the game The technical foul must be charged to an individual A technical foul cannot be assessed for physical contact when the ball is alive

EXCEPTION Fighting fouls and/or taunting with physical contact

b A maximum of two technical fouls for unsportsmanlike acts may be assessed any player coach trainer or other team bench person Any of these offenders may be ejected for committing only one unsportsmanlike act and they must be ejected for committing two unsportsmanlike acts

c A technical foul called for 1 delay of game 2 coaches box violations 3 defensive 3seconds 4 having a team total of less or more than five players when the ball becomes alive 5 a player hanging on the basket ring or backboard 6 participation in the game when not on team's active list or 7 shattering the backboard or making the rim unplayable during the game Comments On the Rules—G is not considered an act of unsportsmanlike conduct

d A technical foul shall be assessed for unsportsmanlike tactics such as

1 Disrespectfully addressing an official

2 Physically contacting an official

3 Overt actions indicating resentment to a call or no call

4 Use of profanity

5 A coach entering onto the court without permission of an official

6 A deliberately thrown elbow or any unnatural physical act towards an opponent

with no contact involved

7 Taunting

e Cursing or blaspheming an official shall not be considered the only cause for imposing technical fouls Running tirades continuous criticism or griping may be sufficient cause to assess a technical Excessive misconduct shall result in ejection from the game f Assessment of a technical foul shall be avoided whenever and wherever possible but when necessary they are to be assessed without delay or procrastination Once a player has been ejected or the game is over technical fouls cannot be assessed regardless of the provocation Any additional unsportsmanlike conduct shall be reported by email immediately to the League Office

g If a technical foul is assessed to a team following a personal foul on the same team the free throw attempt for the technical foul shall be administered first

h The ball shall be awarded to the team which had possession at the time the technical foul was assessed whether the free throw attempt is successful or not Play shall be resumed by a throw in nearest the spot where play was interrupted

EXCEPTION Rule 12A—Section I and Rule 12A—Section III

41 i Anyone guilty of illegal contact which occurs during a dead ball may be assessed
1 a technical foul if the contact is deemed to be unsportsmanlike in nature or 2 a flagrant
foul if unnecessary and/or excessive contact occurs

j Free throws awarded for a technical foul must be attempted by a player in the game
when the technical foul is assessed

1 If a substitute has been beckoned into the game or has been recognized by the
officials as being in the game prior to a technical foul being assessed he is eligible to
attempt the free throws

2 If the technical foul is assessed before the opening tap any player listed in the
scorebook as a starter is eligible to attempt the free throws

3 If a technical foul is assessed before the starting lineup is indicated any player
on the squad may attempt the free throws

k A technical foul unsportsmanlike act or flagrant foul must be called for a participant
to be ejected

EXCEPTION Rule 12A—Section VI/4

l A player coach trainer or other team bench person must be ejected for

1 A punching foul

2 A fighting foul

3 Technical foul for an attempted punch or swing with no contact or a thrown elbow
toward an opponent above shoulder level with no contact

4 Deliberately entering the stands other than as a continuance of play

5 Flagrant foul penalty 2

6 Second flagrant foul penalty 1

7 Participation in the game when not on team's active list

m Eye guarding placing a hand in front of the opponent's eyes when guarding from
the rear a player who does not have possession of the ball is illegal and an unsportsmanlike
technical shall be assessed

n A free throw attempt is awarded when one technical foul is assessed

o No free throw attempts are awarded when a double technical foul is assessed

T echnical fouls assessed to opposing teams during the same dead ball and prior to the
administering of any free throw attempt for the first technical foul shall be interpreted as
a double technical foul

p The deliberate act of throwing the ball or any object at an official by a player
coach trainer or other team bench person is a technical foul and violators are subject to
ejection from the game

q Punching fouls although recorded as both personal and team fouls are
unsportsmanlike acts The player will be ejected immediately

r Any player who throws or kicks the ball directly into the stands with force regardless
of the reason or where it lands will be assessed a technical foul and ejected All other
instances where the ball ends up in the stands will subject the player to a possible technical
foul and ejection

Section VI—Fighting Fouls

a T echnical fouls shall be assessed players coaches or trainers for fighting No free
throws will be attempted The participants will be ejected immediately

b This rule applies whether play is in progress or the ball is dead

c If a fighting foul occurs with a team in possession of the ball that team will retain
possession on the sideline nearest the spot where play was interrupted but no nearer to the

42 baseline than the free throw line extended

d If a fighting foul occurs with neither team in possession play will be resumed with a jump ball between any two opponents who were in the game at the center circle

e A fine not exceeding 50000 andor suspension may be imposed upon such persons by the Commissioner at his sole discretion

Section VII—Fines

a The following progressive technical foul and ejection schedules will apply

1 REGULAR SEASON

T echnical Fouls 15	2000 fine each
T echnical Fouls 610	3000 fine each
T echnical Fouls 1115	4000 fine each with a warning letter sent when the violator reaches his 10th technical foul
T echnical Foul 16	5000 fine plus onegame suspension
Each Additional T echnical Foul	5000 fine
Each T wo Additional T echnical Fouls	
18 20 22 etc	5000 fine plus onegame suspension

2 PLA YOFFS

T echnical Fouls 12	2000 fine each
T echnical Fouls 34	3000 fine each
T echnical Fouls 56	4000 fine each with a warning letter sent when the violator reaches his 5th technical foul
T echnical Foul 7	5000 fine plus onegame suspension
Each Additional T echnical Foul	5000 fine
Each T wo Additional T echnical Fouls	
9 11 13 etc	5000 fine plus onegame suspension

3 EJECTIONS

First Ejection	2000
Each Subsequent Ejection	Player's last ejection fine plus 2000

All players will revert to the 2000 ejection level for the playoffs

b Whether or not said players is ejected a fine not exceeding 50000 andor suspension may be imposed upon such players by the Commissioner at his sole discretion

c During an altercation all players not participating in the game must remain in the immediate vicinity of their bench Violators will be subject to suspension without pay for a minimum of one game and fined up to 50000

The suspensions will commence prior to the start of their next game

A team must have a minimum of eight players dressed and ready to play in every preseason and regular season game and nine in any playoff game

If five or more players leave the bench the players will serve their suspensions alphabetically according to the first letters of their last name

If seven bench players are suspended assuming no participants are included four of them would be suspended for the first game following the altercation The remaining three would be suspended for the second game following the altercation

d A player coach or assistant coach upon being notified by an official that he has been ejected from the game must leave the playing area IMMEDIA TEL Y and remain in the dressing

43 room of his team during such suspension until completion of the game or leave the building Violation of this rule shall call for an automatic fine A fine not to exceed 50000 and possible forfeiture of the game may be imposed for any violation of this rule

e Any player who in the opinion of the officials has deliberately hung on the basket ring shall be assessed a nonunsportsmanlike technical foul and a fine of 2000

EXCEPTION An offensive or defensive player may hang on the basket ring backboard or support to prevent an injury to himself or another player with no penalty

f At halftime and the end of each game the coach and his players are to leave the court and go directly to their dressing room without pause or delay There is to be absolutely no talking to game officials

PENAL TY 2000 fine to be doubled for any additional violation

g Any player who is assessed a flagrant foul—penalty 2 must be ejected and will be fined a minimum of 2000 The incident will be reported to the League Office

B Personal Foul

Section I—T ypes

a A player shall not hold push charge into impede the progress of an opponent by extending a hand arm leg or knee or by bending the body into a position that is not normal Contact that results in the rerouting of an opponent is a foul which must be called immediately

b Contact initiated by the defensive player guarding a player with the ball is not legal This contact includes but is not limited to forearm hands or body check

EXCEPTIONS

1 A defender may apply contact with a forearm to an offensive player with the ball who has his back to the basket below the free throw line extended outside the Lower Defensive Box

2 A defender may apply contact with a forearm and/or one hand with a bent elbow to an offensive player in a postup position with the ball in the Lower Defensive Box

3 A defender may apply contact with a forearm to an offensive player with the ball at any time in the Lower Defensive Box

The forearm in the above exceptions is solely for the purpose of maintaining a defensive position

4 A defender may position his leg between the legs of an offensive player in a postup position in the Lower Defensive Box for the purpose of maintaining defensive position If his foot leaves the floor in an attempt to dislodge his opponent it is a foul immediately

5 Incidental contact with the hand against an offensive player shall be ignored if it does not affect the player's speed quickness balance and/or rhythm

c Any player whose actions against an opponent cause illegal contact with yet another opponent has committed the personal foul

d A personal foul committed by the offensive team during a throwin shall be an offensive foul regardless of whether the ball has been released

e Contact which occurs on the hand of the offensive player while that part of the hand is in contact with the ball is legal

EXCEPTION Flagrant and punching fouls

PENAL TIES The offender is charged with a personal foul The offending team is charged with a team foul if the illegal contact was caused by the defender There is no team foul if there are personal fouls on one member of each team or the personal foul is against an

44 offensive player The offended team is awarded

1 the ball outofbounds on the sideline at the nearest spot where play was interrupted but no nearer to the baseline than the free throw line extended if an offensive foul is assessed

2 the ball outofbounds on the sideline where play was interrupted but no nearer to the baseline than the free throw line extended if the personal foul is on the defender and if the penalty situation is not in effect

3 one free throw attempt if the personal foul is on the defender and there is a successful field goal or free throw on the play

4 twothree free throw attempts if the personal foul is on the defender and the offensive player is in the act of shooting an unsuccessful field goal

5 one free throw attempt plus a penalty free throw attempt if the personal foul is on the defender and the offensive player is not in the act of attempting a field goal if the penalty situation is in effect

6 two free throw attempts and possession of the ball on the sideline nearest the spot where play was interrupted if an offensive player or a teammate is fouled while having a clearpathtothebasket A clearpathtothebasket foul occurs if i a personal foul is committed on any offensive player during his team's transition scoring opportunity ii when the foul occurs the ball is ahead the tip of the circle in the backcourt no defender is ahead of the offensive player with the scoring opportunity and that offensive player is in control of the ball or a pass to him has been released and iii the defensive foul deprives the offensive team of a transition scoring opportunity A clear path to the basket foul cannot occur if i the offensive player is fouled in the act of shooting or ii the foul is caused by the defender's attempt to intercept or deflect a pass intended for the offensive player with the transition scoring opportunity

7 two free throw attempts if a personal foul is committed against an offensive player without the ball when his team has at least a oneman advantage on a fast break and the defensive player takes a foul to stop play

Section II—By Dribbler

a A dribbler shall not 1 charge into an opponent who has established a legal guarding position or 2 attempt to dribble between two opponents or 3 attempt to dribble between an opponent and a boundary where sufficient space is not available for illegal contact to be avoided

b If a defender is able to establish a legal position in the straight line path of the dribbler the dribbler must avoid contact by changing direction or ending his dribble

c The dribbler must be in control of his body at all times If illegal contact occurs the responsibility is on the dribbler

PENALTY The offender is assessed an offensive foul There is no team foul The ball is awarded to the offended team on the sideline nearest the spot where play was interrupted but no nearer to the baseline than the free throw line extended

EXCEPTION Rule 3—Section Ia

d If a dribbler has sufficient space to have his head and shoulders in advance of his defender the responsibility for illegal contact is on the defender

e If a dribbler has established a straight line path a defender may not crowd him out of that path

PENALTY The defender shall be assessed a personal foul and a team foul If the penalty is not in effect the offended team is awarded the ball on the sideline nearest the spot where play was interrupted but no nearer to the baseline than the free throw line extended If the penalty is in effect one free throw attempt plus a penalty free throw attempt is awarded

45 Section III—By Screening

A player who sets a screen shall not 1 assume a position nearer than a normal step from an opponent if that opponent is stationary and unaware of the screener’s position or make illegal contact with an opponent when he assumes a position at the side or front of an opponent or 3 assume a position so near to a moving opponent that he is not given an opportunity to avoid contact before making illegal contact or 4 move laterally or toward an opponent being screened after having assumed a legal position The screener may move in the same direction and path of the opponent being screened
In 3 above the speed of the opponent being screened will determine what the screener’s stationary position may be This position will vary and may be one to two normal steps or strides from his opponent

Section IV—Flagrant Foul

a If contact committed against a player with or without the ball is interpreted to be unnecessary a flagrant foul—penalty 1 will be assessed A personal foul is charged to the offender and a team foul is charged to the team
PENALTY 1 Two free throws shall be attempted and the ball awarded to the offended team on either side of the court at the free throw line extended 2 If the offended player is injured and unable to attempt his free throws his coach will select one of the remaining four players in the game to attempt the free throws 3 His coach will pick the substitute who may not be replaced until the ball is legally touched by a player on the court EXCEPTION Rule 3—Section Ve 4 The injured player may not return to the game EXCEPTION Rule 9Section IIa2 5 A player will be ejected if he commits two flagrant fouls in the same game

b If contact committed against a player with or without the ball is interpreted to be unnecessary and excessive a flagrant foul—penalty 2 will be assessed A personal foul is charged to the offender and a team foul is charged to the team
PENALTY 1 Two free throws shall be attempted and the ball awarded to the offended team on either side of the court at the free throw line extended 2 If the offended player is injured and unable to attempt his free throws his coach will select a substitute and any player from the team is eligible to attempt the free throws 3 This substitute may not be replaced until the ball is legally touched by a player on the court EXCEPTION Rule 3—Section Ve 4 The injured player may return to the game at any time after the free throws are attempted 5 This is an unsportsmanlike act and the offender is ejected
c A flagrant foul may be assessed whether the ball is dead or alive
d A foul must be reviewed using Instant Replay to confirm it meets the criteria to be ruled a Flagrant 1 or 2

Section V—Free Throw Penalty Situations

a Each team is limited to four team fouls per regulation period without additional penalties Common fouls charged as team fouls in excess of four will be penalized by one free throw attempt plus a penalty free throw attempt
1 The first four common fouls committed by a team in any regulation period shall result in the ball being awarded to the opposing team on the sideline nearest where play was interrupted The ball shall be awarded no nearer to the baseline than the free throw line extended
2 The first three common fouls committed by a team in any overtime period shall result in the ball being awarded to the opposing team on the sideline nearest where play was interrupted The ball shall be awarded no nearer to the baseline than the free throw line extended

46 3 If a team has not committed its quota of four team fouls during the first ten minutes of any regulation period or its quota of three team fouls during the first three minutes of any overtime period it shall be permitted to incur one team foul during the last two minutes without penalty

4 During any overtime period common fouls charged as team fouls in excess of three will be penalized by one free throw plus a penalty free throw attempt

5 Personal fouls which are flagrant punching away from the play or clear path to the basket will carry their own separate penalties and are included in the team foul total

6 Personal fouls committed during a successful field goal attempt or free throw which result in one free throw attempt being awarded will not result in an additional free throw attempt if the penalty situation exists

b A maximum of three points may be scored by the same team on a successful two point field goal attempt

c A maximum of four points may be scored by the same team on a successful three point field goal attempt

Section VI—Double Fouls

a No free throw attempts will be awarded on double fouls whether they are personal or technical

b Double personal fouls shall add to a player's total but not to the team total

c If a double foul occurs the team in possession of the ball at the time of the call shall retain possession Play is resumed on the sideline nearest the point where play was interrupted but no nearer to the baseline than the free throw line extended The shot clock is reset to 24 seconds if the ball is to be inbounded in the team's backcourt or stay the same or reset to 14 whichever is greater if the ball is to be inbounded in the frontcourt

d If a double foul occurs with neither team in possession or when the ball is in the air on an unsuccessful field goal or free throw attempt play will be resumed with a jump ball at the center circle between any two opponents in the game at that time If injury ejection or disqualification makes it necessary for any player to be replaced no substitute may participate in the jump ball The jumper shall be selected from one of the remaining players in the game

e If a double foul occurs on a successful field goal or free throw attempt the team that has been scored upon will inbound the ball at the baseline as after any other score

f If a double foul occurs as a result of a difference in opinion by the officials no points can be scored and play shall resume with a jump ball at the center circle between any two opponents in the game at that time No substitute may participate in the jump ball

Section VII—Offensive Fouls

a A personal foul assessed against an offensive player which is neither punching or flagrant shall be penalized in the following manner

1 No points can be scored by the offensive team

2 The offending player is charged with a personal foul

3 The offending team is not charged with a team foul

EXCEPTION Rule 3—Section 1a No penalty free throws are awarded

4 The ball is awarded to the offended team out of bounds on the sideline at the nearest spot where play was interrupted but no nearer the baseline than the free throw line extended

b A personal foul assessed against an offensive player which is punching or flagrant shall be penalized in the following manner

- 47 1 No points can be scored by the offensive team
- 2 The offending player is charged with a personal foul
- 3 The offending team is charged with a team foul
- 4 T wo free throw attempts are awarded to the offended player
- 5 The ball shall be awarded at the free throw line extended

Section VIII—Loose Ball Fouls

a A personal foul which is neither a punching or flagrant committed while there is no team control shall be administered in the following manner

- 1 Offending team is charged with a team foul
- 2 Offending player is charged with a personal foul
- 3 Offended team will be awarded possession on the sideline nearest the spot where play was interrupted but no nearer the baseline than the foul line extended if no penalty exists

4 Offended player is awarded one free throw attempt plus a penalty free throw attempt if the offending team is in a penalty situation

b If a “loose ball” foul called against the defensive team is then followed by a successful field goal one free throw attempt will be awarded to the offended player allowing for the three point or four point play This interpretation applies

- 1 Regardless of which offensive player is fouled
- 2 Whether or not the penalty situation exists The ball can never be awarded to the scoring team outofbounds following a personal foul which occurs on the same play
- c If a “loose ball” foul called against the defensive team is followed by a successful free throw one free throw will be awarded to the offended player whether or not the penalty is in effect

d If a “loose ball” foul called against the offensive team is then followed by a successful field goal attempt by the same offensive player no points may be scored

Section IX—Punching Fouls

a Illegal contact called on a player for punching is a personal foul and a team foul

T wo free throw attempts shall be awarded regardless of the number of previous fouls in the period The ball shall be awarded to the offended team outofbounds on either side of the court at the free throw line extended whether the free throw is successful or unsuccessful

b Any player who throws a punch whether it connects or not has committed an unsportsmanlike act He will be ejected following confirmation during review by instant replay and suspended for a minimum of one game

c This rule applies whether play is in progress or the ball is dead

d In the case where one punching foul is followed by another all aspects of the rule are applied in both cases and the team last offended is awarded possession on the sideline at the free throw line extended in the frontcourt

e A fine not exceeding 50000 andor suspension may be imposed upon such players by the Commissioner at his sole discretion

Section X—A wayFromThePlay Foul

a A wayfromtheplay fouls which are defined in Rule 4 Section IVh on page 18 shall be administered as follows

- 1 A personal foul and team foul shall be assessed and one free throw attempt shall be awarded The free throw may be attempted by any player in the game at the time the personal foul was committed

48 2 If the foul occurs when the ball is inbound the offended team shall be awarded the ball on the sideline at the nearest point where play was interrupted but no nearer to the baseline than the free throw line extended

3 If the foul occurs prior to the release on a throwin the offended team shall be awarded the ball at the original throwin spot with all privileges if any remaining
EXCEPTION Rule 12B—Section Xb

b In the event that the personal foul committed is a flagrant or punching foul the play shall be administered as follows

1 A personal foul and team foul shall be assessed and the free throw shooter shall be awarded two free throw attempts The free throws may be attempted by any player in the game at the time the flagrant foul was committed

2 If a flagrant foul—penalty 1 is assessed and the offended player is unable to participate in the game the substitute will be selected by his coach The two free throws may be attempted by any of the four remaining players in the game The ball will be awarded to the offended team at the free throw line extended in the frontcourt The injured player may return to the game

3 If a flagrant foul—penalty 2 or punching foul is assessed and the offended player is unable to attempt his free throws because of injury the substitute will be selected by his coach The two free throws may be attempted by the substitute or any of the four remaining players in the game If the offended player is unable to attempt his free throws as a result of being ejected any of the four remaining players may attempt the free throws The ball will be awarded to the offended team at the free throw line extended in the frontcourt The injured player may return to the game

RULE NO 13—INST ANT REPLA Y

Section I—Instant Replay Review T riggers

a Instant replay will be triggered in the following situations

1 A field goal made with no time remaining on the clock 000 at the end of any period

NOTE Instant replay will NOT be used to check a successful basket in subsection 1 above if the throwin free throw attempt or jump ball started with 2 or 1 on the game clock The officials will judge the legality of the basket in these situations based on the guidelines as set forth in Comments on the Rules L

2 A foul called with no time remaining on the clock 000 at the end of any period

3 Officials are not reasonably certain whether a personal foul called at any time during a game met the criteria for a flagrant foul

4 An Altercation occurs For purposes of this instant replay rule only an Altercation shall mean a situation in which i two or more players are engaged in a fight or b a hostile physical interaction that is not part of normal basketball play and that does not immediately resolve by itself or with the intervention of game officials or players or ii a player coach trainer or other team bench person commits a hostile act against another player referee coach trainer team bench person or spectator including for example through the use of a punch elbow kick blow to the head shove or thrown object

5 A play concludes i with no time remaining on the clock 000 at the end of any period or ii at a point when the game officials believe that actual time may have expired in any period and the officials are reasonably certain that the game clock malfunctioned during the play

49 6 Officials are not reasonably certain at any time during a game whether i a successful field goal was scored correctly as a 2point or 3point field goal or ii in the case of a called shooting foul whether the player was attempting a 2point or 3point field goal provided that the Replay Center Official did not trigger instant replay to review these matters as permitted by Section Ib1 below

7 Officials are not reasonably certain as to which team should be awarded possession after a ball becomes outofbounds or whether a called outofbounds in fact occurred during the last two minutes of the fourth period or last two minutes of any overtime periods

NOTE Notwithstanding Section Ia7 above Section IIg below and related provisions the Official NBA Playing Rules have been modified for the 202122 NBA season on a oneyear trial basis to i eliminate refereeinitiated instant replay review of outofbounds violations during the last two minutes of the fourth period and the last two minutes of any overtime period and ii extend the Coach's Challenge see Rule 14 below so teams may trigger replay review of outofbounds violations throughout the entire game Accordingly a Coach's Challenge is the only mechanism to trigger replay review of outofbounds violations at any point during the game

8 Officials are not reasonably certain at any time during a game whether i a successful field goal was released prior to the expiration of the shot clock provided that the Replay Center Official did not trigger instant replay to review this matter as permitted by Section Ib2 below or ii a called foul was committed prior to the expiration of the shot clock

9 Officials are not reasonably certain whether a personal foul called at any time during a game met the criteria for a clearpathtothebasket foul

10 Officials are not reasonably certain as to which player should attempt free throws on a called foul

11 Officials are not reasonably certain whether the ball touched the rim and thus whether the shot clock or game clock should be adjusted during the last two minutes of the fourth period or last two minutes of any overtime periods

12 Officials have determined that illegal contact has occurred on a blockcharge foul but are not reasonably certain as to whether the defender was inside or out side the restricted area during the last two minutes of the fourth period or last two minutes of any overtime periods

13 Officials are not reasonably certain whether a goaltending or basket interference violation was called correctly during the last two minutes of the fourth period or last two minutes of any overtime periods

14 Officials are not reasonably certain whether a an offball foul occurred prior to offensive player beginning his shooting motion on a successful basket if the offball foul is committed by a defensive player b a defensive foul is committed prior to the ball being released on a throwin or c the ball being released on a successful field goal if the offball foul is a double foul or committed by an offensive player

15 Officials are not reasonably certain whether a team had the correct number of players on the court while the ball is in play

NOTE Instant replay will NOT be used to check a successful basket in 1 above if the throwin free throw attempt or jump ball started with 2 or 1 on the game clock The officials will judge the legality of the basket in these situations based on the guidelines as set forth in Comments on the Rules L

50 NOTE Notwithstanding Section Ia7 above Section IIg below and related provisions the Official NBA Playing Rules have been modified for the 2021/22 NBA season on a oneyear trial basis to i eliminate refereeinitiated instant replay review of outofbounds violations during the last two minutes of the fourth period and last two minutes of any overtime period and ii extend the Coach's Challenge see Rule 14 below so teams may trigger replay review of outofbounds violations throughout the entire game Accordingly a Coach's Challenge is the only mechanism to trigger replay review of outofbounds violations at any point during the game

b Instant replay will be immediately triggered by the Replay Center Official in the following situations

1 The Replay Center Official is not reasonably certain whether i a successful field goal was scored correctly as a 2point or 3point field goal during the first 46 minutes of regulation or first three minutes of any overtime period or ii in the case of a called shooting foul at any time during a game the Replay Center Official is not reasonably certain whether the player was attempting a 2point or 3point field goal

NOTE If the Replay Center Official did not trigger instant replay in accordance with Section Ib1 above the oncourt game officials retain the right to independently trigger instant replay See Section Ia6 within the time constraints set forth in Section II f1 below

2 The Replay Center Official is not reasonably certain whether a successful field goal was released prior to expiration of the shot clock during the first 46 minutes of regulation or first three minutes of any overtime period

NOTE If the Replay Center Official did not trigger instant replay in accordance with Section 1b2 above the oncourt game officials retain the right to independently trigger instant replay See Section Ia8 within the time constraints set forth in Section II h1 below

Section II—Reviewable Matters

a If an instant replay review is triggered as described in Section Ia1 above the Replay Center Official will review the video to determine whether time on the game clock expired before the ball left the shooter's hand

The Replay Center Official and oncourt officials may also review the video to determine only the following other matters

1 If the shot was timely whether the successful field goal was scored correctly as a 2point or 3point field goal

2 Whether the shooter committed a boundary line violation or the ball touched out ofbounds prior to entering the basket

For purposes of this review the official will look only at the position of the shooter's feet at the moment they last touched the floor immediately prior to or if applicable during the release of the shot

3 Whether the shot clock expired before the ball left the shooter's hand

4 Whether an 8second backcourt violation occurred before the ball left the shooter's hand

5 Whether any unsportsmanlike acts or unnecessary contact occurred

b If an instant replay review is triggered as described in Section Ia2 above the Replay Center Official and official who called the foul will review the video to determine the following

i whether a called foul that is not committed on or by a player in the act of shooting occurred prior to the expiration of time on the game clock or ii for a called foul that is committed on or by a player in the act of shooting a whether the foul occurred prior to the expiration of time on the game clock or b whether the shooter released the ball prior to the expiration of time on the game clock if the foul occurred after the expiration of time

51 The Replay Center Official and oncourt officials may also review the video to determine only the following other matters

1 Whether the shooter fouled was attempting a 2point or 3point field goal

2 Whether a player fouled committed a boundary line violation prior to the foul or the ball touched out of bounds on a successful basket

For purposes of this review the Replay Center Official will look only at the position of the player's feet at the moment they last touched the floor immediately prior to or if applicable during the foul

3 Whether the shot clock expired before the foul occurred

4 Whether an 8second backcourt violation occurred before the player was fouled

5 Whether any unsportsmanlike acts or unnecessary contact occurred

c If an instant replay review is triggered as described in Section Ia3 above the Replay Center Official and oncourt officials will review the video to determine only the following issues

1 Whether the personal foul should stand or be ruled a flagrant foul penalty 1 or 2 or a technical foul

2 Whether any other players committed unsportsmanlike acts or unnecessary contact immediately prior to and/or immediately following the calling of the foul

d If an instant replay review is triggered as described in Section Ia4 above the Replay Center Official and oncourt officials will review the video to determine only the following issues

1 The identity of all players coaches trainers or team bench persons involved in the Altercation and the action immediately prior to and immediately following the Altercation

2 The level of involvement of each such player coach trainer or team bench person

3 The appropriate penalty to be assessed against each such player coach trainer or team bench person

e If an instant replay review is triggered as described in Section Ia5 above the Replay Center Official and oncourt officials will review the video to determine the following issues

1 The proper time if any on the game clock following the clock malfunction by determining how much time on the game clock actually expired

2 For a successful field goal whether the ball left the shooter's hand prior to the expiration of actual time

3 Whether a called foul that is not committed on or by a player in the act of shooting occurred prior to the expiration of actual time

4 For a called foul that is committed on or by a player in the act of shooting

i whether the foul occurred prior to the expiration of actual time or

ii whether the shooter released the ball prior to the expiration of actual time if the foul occurred after the expiration of actual time

The Replay Center Official and oncourt officials may also review the video to determine only the following other matters

5 If the shot was timely whether the successful field goal was scored correctly as a 2point or 3point field goal or in the case of a shooting foul whether the shooter fouled was attempting a 2point or 3point field goal

52 6 Whether the shooter committed a boundary line violation or the ball touched out of bounds prior to entering the basket or in the case of a foul whether the player fouled committed a boundary line violation For purposes of this review the Replay Center Official will look only at the position of the player's feet at the moment they last touched the floor immediately prior to or if applicable during the release of the shot or the foul as applicable

7 Whether the shot clock expired before the ball left the shooter's hand or the foul occurred

8 Whether an 8second backcourt violation occurred before the ball entered the frontcourt

9 Whether any unsportsmanlike acts or unnecessary contact occurred

NOTE If time is added to the game clock

i The team with possession of the ball when the horn or whistle sounds will retain possession on the sideline at the nearest spot

ii If the ball is released on an unsuccessful field goal attempt or is loose when the horn or whistle sounds the ball will be jumped at center circle between any two opponents in the game

iii If the horn or whistle sounds while a successful field goal is in flight the opposing team will inbound on the baseline as after any successful field goal

f If an instant replay review is triggered as described in Section Ia6 above the Replay Center Official and oncourt officials will review the video to determine the following issues

1 Whether the successful field goal was scored correctly as a 2point or 3point field goal Prior to the last two minutes of the 4th period or the last two minutes of any overtime period the review must take place prior to the end of the next timeout or period break following the basket in question

During the last two minutes of the 4th period or the last two minutes of any overtime period the review must take place at the next clock stoppage including immediately upon a successful basket when the clock stops in the last two minutes If a successful 2point3point field goal is not reviewed in accordance with the foregoing timing rules the play can no longer be reviewed once the ball is inbound and touched on the court a personal foul is assessed or violation is whistled

2 Whether the shooter fouled was attempting a 2point or 3point field goal During the entire game the review must take place prior to the shooter releasing the first free throw attempt

The Replay Center Official and oncourt officials may also review the video to determine only the following other matters

3 Whether the shooter committed a boundary line violation or the ball touched out of bounds prior to entering the basket or in the case of a foul whether the player fouled committed a boundary line violation For purposes of this review the Replay Center Official would look only at the position of the player's feet at the moment they last touched the floor immediately prior to or if applicable during the release of the shot or the foul as applicable

4 Whether the shot clock expired before the ball left the shooter's hand or the foul occurred

5 Whether any unsportsmanlike acts or unnecessary contact occurred

g If an instant replay review is triggered as described in Section Ia7 above the Replay Center Official will review the video to determine which team should be awarded possession The review must take place prior to the subsequent inbound of the ball or if applicable jump ball

53 The Replay Center Official and oncourt officials may also review the video to determine only the following other matters

1 Whether time on the game clock expired prior to the ball being outofbounds

2 Whether the shot clock expired prior to the ball being outofbounds

3 Whether an 8second backcourt violation occurred prior to the ball being outof bounds

4 How much time remains in the period and/or on the shot clock

5 Whether any unsportsmanlike acts or unnecessary contact occurred

h If an instant replay review is triggered as described in Section Ia8 above the

Replay Center Official and the official who called the foul will review the video to determine the following issues

1 Whether time on the shot clock expired before the ball left the shooter's hand

Prior to the last two minutes of the 4th period or the last two minutes of any overtime period the review must take place prior to the end of the next timeout or period break following the basket in question During the last two minutes of the 4th period or the last two minutes of any overtime period the review will take place at the next clock stoppage including immediately upon a successful basket when the clock stops in the last two minutes If a shot clock violation is not reviewed in accordance with the foregoing timing rules it may not be reviewed thereafter

2 Whether a called foul that is not committed on or by a player in the act of shooting occurred prior to the expiration of time on the shot clock

3 For a called foul that is committed on or by a player in the act of shooting whether the foul occurred prior to the expiration of time on the shot clock or ii whether the shooter released the ball prior to the expiration of time on the shot clock if the foul occurred after the expiration of time on the shot clock

During the entire game the review of a foul occurring as the shot clock expires must take place prior to the shooter releasing the first free throw attempt or prior to the subsequent inbound of the ball

The Replay Center Official and oncourt officials may also review the video to determine only the following other matters

4 If the shot was timely whether the successful field goal was scored correctly as a 2point or 3point field goal or in the case of a shooting foul whether the shooter fouled was attempting a 2point or 3point field goal

5 Whether the shooter committed a boundary line violation or the ball touched out of bounds prior to entering the basket or in the case of a foul whether the player fouled committed a boundary line violation For purposes of this review the Replay Center Official would look only at the position of the player's feet at the moment they last touched the floor immediately prior to or if applicable during the release of the shot or the foul as applicable

6 Whether an 8second backcourt violation occurred before the ball left the shooter's hand or the player was fouled

7 Whether any unsportsmanlike acts or unnecessary contact occurred

i If an instant replay review is triggered as described in Section Ia9 above the

Replay Center Official and the official who called the foul would review the video to determine whether

1 When the foul was called the ball is ahead the tip of the circle in the backcourt no defender is ahead of the offensive player with the scoring opportunity and that offensive player is in control of the ball or a pass to him has been released

54 2 The foul deprived the offensive team of a transition scoring opportunity

3 The foul was committed prior to the offensive player starting his shooting motion

4 The foul was caused by the defender's attempt to intercept or deflect a pass intended for the player with the transition scoring opportunity

5 Any unsportsmanlike acts or unnecessary contact occurred

j If an instant replay review is triggered in Section Ia10 above the Replay Center Official and the official who called the foul will review the video to determine which player was fouled The review must take place prior to the first free throw being released The Officials would not review video to determine which player committed the foul in question The Replay Center Official and oncourt officials may review the video to determine only the following other matters

1 Whether the shooter fouled was attempting a 2point or 3point field goal

2 Whether the player fouled committed a boundary line violation prior to the foul

For purposes of this review the official will look only at the position of the player's feet at the moment they last touched the floor immediately prior to or if applicable during the foul

3 Whether the shot clock expired before the foul occurred

4 Whether an 8second backcourt violation occurred before the player was fouled

5 Whether any unsportsmanlike acts or unnecessary contact occurred

k If an instant replay review is triggered in Section Ia11 above the Replay Center Official will review the video to determine whether the ball touched the rim and make any adjustments to the game clock shot clock score and possession that are appropriate in accordance with the following

1 If play has stopped following the offensive team retaining possession eg the offensive team has made a successful field goal or a violation or foul has been called the play must be reviewed immediately upon such stoppage of play and

i For a successful field goal the Replay Center Official will time the play to determine whether the field goal was released prior to the expiration of 24 seconds If the Replay Center Official determines that the ball was released before the shot clock expired the points will count and the opposing team will inbound on the baseline as after any successful field goal If the Replay Center Official determines that the ball was released after the shot clock should have expired the points will not count and the opposing team will be awarded the ball at the free throw line extended

ii For a called foul the Replay Center Official and official who called the foul will time the play to determine whether the foul occurred prior to the expiration of the shot clock or in the case of a called foul that is committed on a player in the act of shooting whether the shooter released the ball prior to the expiration of the shot clock If the Replay Center Official and official determines that the foul occurred or the ball was released prior to the expiration of the shot clock the called foul will be upheld If the Replay Center Official determines that the foul occurred or the ball was released after the expiration of the shot clock the called foul will be overturned and a shot clock violation assessed EXCEPTION Flagrant fouls and unsportsmanlike acts and points scored therefrom will not be nullified

iii If the ball is caused to become outofbounds by the defensive team or a defensive violation is assessed the Replay Center Official will time the play to determine how much time should be on the shot clock or if a shot clock violation should be assessed

55 2 If play is continuous ie if there is no stoppage in play following the offensive team retaining possession of the ball the officials will stop play during the first pause in action prior to any subsequent change of possession If the Replay Center Official determines following the review that the shot clock is correct ie no adjustment is required then play will resume from the point of interruption If the Replay Center Official determines that the shot clock is incorrect then the shot clock will be reset to the time the ball was possessed by the offensive team following the ball touching or not touching the rim and the game clock will also be reset to reflect the change The ball will be inbounded on the sideline nearest the spot where the ball was possessed

3 If play is stopped while neither team is in possession of the ball and the Replay Center Official determines following the review that a shot clock violation has not occurred then play will resume with a jump ball at center court between any two players in the game The shot clock and game clock will be adjusted accordingly

4 Whether any unsportsmanlike acts or unnecessary contact occurred

If an instant replay review for a shot clock adjustment is not reviewed in accordance with the timing rules set forth above it may not be reviewed at any point thereafter The Replay Center Official will have the final ruling on all other scenarios and clock adjustments

l If an instant replay review is triggered as described in Section Ia12 above the Replay Center Official and the official who called the foul will review the video to determine

1 Whether the defender was inside or outside the restricted area

2 Whether the defender was in a legal guarding position

3 Whether any unsportsmanlike acts or unnecessary contact occurred

m If an instant replay review is triggered as described in Section Ia13 above the Replay Center Official would review the video in accordance with Rule 11 Section I The Replay Center Official and oncourt officialss may also review the video to determine only the following other matters

1 If goaltending or basket interference was ruled prior to the ball touching the rim whether the shooter committed a boundary line violation For purposes of this review the Replay Center Official will look only at the position of the shooter's feet at the moment they last touched the floor immediately prior to or if applicable during the release of the shot and the flight of the ball

2 If goaltending or basket interference was ruled prior to the ball touching the rim whether an 8second backcourt violation occurred before the ball left the shooter's hand

3 Whether any unsportsmanlike acts or unnecessary contact occurred

n If an instant replay review is triggered as described in Section Ia14 above the Replay Center Official and the official who called the foul will review the video to determine

1 Whether the shot clock expired before the foul occurred

2 Whether an 8second backcourt violation occurred before the player was fouled

3 Whether any unsportsmanlike acts or unnecessary contact occurred

o If an instant replay review is triggered as described in Section Ia15 above the Replay Center Official would review the video in accordance with Rule 12A—Section III The Replay Center Official and oncourt officials may also review the video to determine whether any unsportsmanlike acts or unnecessary contact occurred

p If an instant replay review is triggered as described in Section Ib1 the Replay Center Official will immediately review the video to determine the following issues

1 Whether the successful field goal was scored correctly as a 2point or 3point field goal

56 2 Whether the shooter fouled was attempting a 2point or 3point field goal
The Replay Center Official will also review the video to determine only the following other matters

3 Whether the shooter committed a boundary line violation or the ball touched outofbounds prior to entering the basket or in the case of a foul whether the player fouled committed a boundary line violation For purposes of this review the Replay Center Official will look only at the position of the player's feet at the moment they last touched the floor immediately prior to or if applicable during the release of the shot or the foul as applicable

4 Whether the shot clock expired before the ball left the shooter's hand or the foul occurred

The Replay Center Official's review must take place within the same time constraints set forth in Section II f1 above

q If an instant replay review is triggered as described in Section Ib2 above the Replay Center Official will immediately review the video to determine whether time on the shot clock expired before the ball left the shooter's hand

The Replay Center Official may also review the video to determine only the following other matters

1 If the shot was timely whether the successful field goal was scored correctly as a 2point or 3point field goal

2 Whether the shooter committed a boundary line violation or the ball touched out of bounds prior to entering the basket For purposes of this review the Replay Center Official will look only at the position of the player's feet at the moment they last touched the floor immediately prior to or if applicable during the release of the shot or the foul as applicable

3 Whether an 8second backcourt violation occurred before the ball left the shooter's hand or the player was fouled

The Replay Center Official's review must take place within the same time constraints set forth in Section II h1 above

Section III—Replay Review Process

a Except as set forth in Rule 14 below replay reviews will be triggered by the oncourt game officials and Replay Center Official in accordance with the rules set forth in Section I above The Replay Center Official will determine the final outcome on all replays triggered pursuant to Section I above except Flagrant Fouls and Altercations which will be decided by the oncourt officials with personnel in the Replay Center playing a supporting role In all cases the two game officials will inform both team benches that the play will be reviewed For replay reviews to be determined by the Replay Center Official the calling official and the crew chief at hisher discretion will go to the scorer's table and put on the headset to receive the ruling from the Replay Center Official and the other oncourt officials will prepare the players to return to play If the ruling is to be made by the oncourt officials the crew chief and a second official will go to the scorer's table and make the ruling with the assistance of the Replay Center Official The third official will monitor the benches

b Replay reviews should be conducted within two minutes Notwithstanding this general rule discretion will be used to extend the review period as reasonably necessary under unusual circumstances such as when the play could lead to an ejection eg flagrant foulspenalty 2 technical issues arise with the replay system the outcome of the replay review requires multiple replay review angles or additional angles are imminent In addition replay reviews of Player Altercations should be concluded within whatever time is reasonably necessary even if that time period extends beyond two minutes

57 c If the replay system is not functioning properly or not available the officials will use the nearest courtside broadcast production TV monitor available

d The Replay Center Official will use the following to make his/her ruling in the order listed below regarding scoring timing or fouls at the end of any period

1 Game clock or shot clock on top of backboard

2 LED lights

3 Game clock on the facades of the balcony

4 Game clock on score boards hanging from the ceiling

5 Superimposed TV clocks

EXCEPTION For clock malfunctions when clocks start early late or freeze—the Replay Center Official will use the digital clock in the Replay Center to make the final ruling

e The officials will keep both teams on the court at the end of the second period if replay is being used to determine if a foul was called prior to expiration of the period or if there is any question whether the shooter committed a shot clock violation 8second violation or boundary line violation where time may be added to the game clock

f The officials will keep both teams on the court anytime replay is used at the end of the fourth period or overtime period

RULE NO 14—COACH’S CHALLENGE

Section I—Overview

a A head coach may trigger instant replay review of certain events subject to the terms and conditions set forth in this rule Instant replay review triggered pursuant to this rule shall be referred to as a “Coach’s Challenge” or “Challenge” for short

b Each team is entitled to one Challenge throughout the entire game regardless of whether the Challenge is successful

c A team may utilize a Challenge to trigger instant replay review of only the following three events 1 a called personal foul charged to its own team 2 a called outofbounds violation or 3 a called goaltending or basket interference violation provided that in the last two minutes of the fourth period and last two minutes of any overtime a team is no longer able to utilize a Challenge to trigger instant replay review of a called outofbounds violation or called goaltending or basket interference violation as review of these events during these periods will be exclusively triggered by the oncourt game officials

NOTE Notwithstanding the above the Official NBA Playing Rules have been modified for the 2021/22 NBA season on a oneyear trial basis to i eliminate refereeinitiated instant replay review of outofbounds violations during the last two minutes of the fourth period and the last two minutes of any overtime period and ii extend the Coach’s Challenge so teams may trigger replay review of outofbounds violations throughout the entire game Accordingly a Coach’s Challenge is the only mechanism to trigger replay review of outofbounds violations at any point during the game

d Any called foul violation or other decision by the game officials not listed in Section Ic above or any noncall is not a challengeable event For clarity instant replay review of the following events among others may not be triggered by a Challenge 1 a called personal foul charged to the opposing team 2 continuation—eg whether a defensive foul occurred prior to the offensive player beginning his shooting motion 3 a Technical Foul or Flagrant Foul and 4 violations such as traveling carrying double dribble or an offensive or defensive three seconds As set forth in Section IIb3 below any aspect related to continuation constitutes a reviewable matter when a called foul is properly challenged but continuation is not by itself an independent challengeable event

58 Section II—Procedure to Initiate the Challenge

a To initiate a Challenge the challenging team must take the following steps in sequence

1 The challenging team must call a legal timeout immediately after the call in question unless a mandatory timeout or timeout called by the opposing team is already underway

2 The challenging team’s head coach must simultaneously signal for a Challenge by utilizing the instant replay signal ie twirling an index finger toward the game officials during the same interaction with the game officials in which the timeout was called or if the timeout was called by a player on the challenging team the challenging team’s head coach must simultaneously signal for the Challenge by utilizing the instant replay signal toward the game officials as the game official is notifying the scorekeeper of the timeout and

3 During the same interaction with the game officials in which the challenging team’s head coach signaled for the Challenge the challenging team’s head coach must notify the game officials of the specific event that the team is challenging For purposes of this rule only “immediately” shall mean that a timeout is called prior to the ball being given to the thrower in the ball being given to the free throw shooter or the ball being tossed on a jump ball whichever is applicable unless a mandatory timeout or timeout called by the opposing team is already underway

b To initiate a Challenge of an event that immediately preceded a mandatory timeout or timeout called by the opposing team no later than 30 seconds from the start of the timeout as measured by the timeout clock the challenging team’s head coach must take the following steps in sequence

1 Signal for a Challenge by utilizing the instant replay signal toward the game officials and

2 During the same interaction with the game officials in which the challenging team’s head coach signaled for the Challenge the challenging team’s head coach must notify the game officials of the specific event that the team is challenging

c In the event the game officials conference to determine the call on the floor and as a result the final ruling on the play is unknown for a period of time the window of time within which a team must immediately challenge the call starts after the officials notify the negatively affected team of the final ruling on the play The negatively affected team’s window to challenge the final ruling on the play ends when the ball is given to the inbounder or free throw shooter jump ball is tossed or 30 seconds after the team has been notified of the final ruling on the play in the event that a mandatory timeout or timeout by the opposing team has been called whichever is applicable

d A team loses its opportunity to challenge the prior call if it is called for a delay of game after the call in question but prior to calling timeout and simultaneously signaling for a Challenge

e Once instant replay review is triggered by a valid Challenge the official will notify the official scorer of the Challenge The official scorer shall immediately record the Challenge and once the instant replay review process is complete the outcome of the Challenge including whether the Challenge resulted in a loss of one timeout for the challenging team

Section III—Reviewable Matters

a If an instant replay review of a called foul is triggered by a Challenge the oncourt crew chief will review the video to evaluate whether the foul being challenged was correctly called The oncourt crew chief may also review the video to determine only the following other matters

59 1 Whether the correct player including a player on the opposing team was called for the foul

2 Whether a different foul proximate to the called foul should have been called

3 Any aspect related to continuation including but not limited to

a Whether the foul occurred prior to the offensive player beginning his shooting motion if the foul is committed by a defensive player

b Whether a made basket that the oncourt game officials counted shall not count because an offensive player committed a violation after the offensive player gathered the ball and

c Whether a made basket disallowed by the oncourt game officials shall count because the shot constituted legal continuation

4 Whether a goaltending or basket interference violation occurred on the play

5 Whether the game clock expired prior to the foul

6 Whether the shot clock expired prior to the foul

7 If an offensive player was fouled while in possession of the ball whether the player who was fouled committed a boundary line violation either just prior to or after the foul

8 Whether an 8second backcourt violation occurred before the player was fouled and

9 Whether any unsportsmanlike acts or unnecessary contact occurred

NOTE For purposes of Section IIIa2 above the factors that will be considered in determining whether a prior uncalled foul is proximate to the called foul include 1 whether the players involved in the uncalled foul are the same or different players than the ones involved in the called foul under review 2 the distance between the uncalled foul and the called foul under review and 3 the time elapsed between the uncalled foul and the called foul under review

b If an instant replay review of an outofbounds violation is triggered by a Challenge the Replay Center Official will review the video to evaluate whether the outofbounds violation was correctly called

The Replay Center Official may also review the video to determine only the following other matters

1 Whether the game clock expired prior to the ball being outofbounds

2 Whether the shot clock expired prior to the ball being outofbounds

3 Whether an 8second backcourt violation occurred prior to the ball being outof bounds

4 How much time remains in the period and/or on the shot clock

5 Whether any unsportsmanlike acts or unnecessary contact occurred and

6 If the outofbounds violation called on the floor is overturned and that call occurred simultaneous to a successful shot attempt by the offensive player whether the whistle sounded before or after the player started his shooting motion See Rule No 14—Section VI

c If an instant replay review of a goaltending or basket interference violation is triggered by a Challenge the Replay Center Official will review the video to evaluate whether the call on the floor was correct

The Replay Center Official may also review the video to determine only the following other matters

60 1 If goaltending or basket interference was ruled prior to the ball touching the rim whether the shooter committed a boundary line violation provided that for purposes of this review the Replay Center Official will look only at the position of the shooter's feet at the moment they last touched the floor immediately prior to or if applicable during the release of the shot and the flight of the ball

2 If goaltending or basket interference was ruled prior to the ball touching the rim whether an 8second backcourt violation occurred before the ball left the shooter's hand and

3 Whether any unsportsmanlike acts or unnecessary contact occurred

Section IV—Replay Review Process

a The oncourt crew chief will determine the final outcome when instant replay review of a called foul is triggered by a Challenge with personnel in the Replay Center playing a supporting role

b The Replay Center Official will determine the final outcome when instant replay review of a called outofbounds violation or called goaltending or basket interference violation is triggered by a Challenge

EXCEPTION For preseason or regular season games conducted outside an NBA arena the oncourt crew chief will determine the final outcome of any replay review triggered by a Challenge

c To overturn a challenged event or to change the outcome of a reviewable matter via a Challenge there must be clear and conclusive visual evidence that the initial adjudication of that aspect of the play was incorrect

d Once the instant replay review process is triggered by a Challenge the oncourt crew chief or Replay Center Official as appropriate shall arrive at one of two determinations with respect to the call that was challenged

1 The call stands ie there is not clear and conclusive visual evidence that the call was incorrect or

2 The call is overturned ie there is clear and conclusive visual evidence that the call was incorrect

Section V—Impact on Timeouts

a If the call subject to review pursuant to a Challenge is not overturned the Challenge is deemed unsuccessful and the challenging team loses its timeout

b If the call subject to review pursuant to a Challenge is overturned the Challenge is deemed successful and the challenging team retains its timeout unless the timeout taken in conjunction with the Challenge initiated a mandatory timeout

If a Challenge is utilized to trigger instant replay review of a called foul that challenge shall only be deemed successful if the called foul is overturned ie not assigned to the player who was originally called for the foul because the review results in either

1 No foul assigned to any player including if the foul was overturned because a reviewable violation occurred prior to the foul or

2 A foul assigned to a different player including a different player on the challenging team

If a Challenge is utilized to trigger instant replay review of a called foul that challenge shall be deemed unsuccessful if the foul remains assigned to the player originally called for the foul regardless of whether any other reviewable matters are changed to the challenging team's

61 benefit For the sake of clarity it shall be deemed an unsuccessful Challenge if a called foul is not overturned but changed from a shooting foul that would have resulted in free throws for the opposing team to a nonshooting foul that does not result in free throws for the opposing team
c If a team utilizes a Challenge to trigger instant replay review of an event that immediately preceded the challenging team's mandatory timeout the challenging team will lose its mandatory timeout even if the Challenge is successful If the Challenge is unsuccessful the challenging team will only be charged one timeout ie it will not be charged a timeout for both the mandatory timeout and the Challenge

d If a team utilizes a Challenge to trigger instant replay review of an event that preceded the opposing team's mandatory timeout the team that is ultimately charged with the timeout depends on whether the Challenge is successful

1 If the Challenge is unsuccessful the challenging team will be assigned the timeout and notwithstanding that the Challenge coincided with the opposing team's mandatory timeout the opposing team will not be charged for the timeout and if another mandatory timeout is remaining in the period the next mandatory timeout will be assigned to the opposing team and

2 If the Challenge is successful the challenging team will not be assigned a timeout and the opposing team will be charged with the timeout

e If a team utilizes a Challenge to trigger instant replay review of an event that preceded a timeout called by the opposing team the team that is ultimately charged with the timeout depends on whether the Challenge is successful

1 If the Challenge is unsuccessful the challenging team will be assigned the timeout and notwithstanding that the opposing team initially called the timeout the opposing team will not be charged for the timeout and

2 If the Challenge is successful the challenging team will not be assigned a timeout and the opposing team will be charged with the timeout

f If a team attempts to utilize a Challenge to trigger instant replay review of an event when that team has no remaining timeouts no Challenge will take place and that team shall be charged with an excessive timeout for which the penalty is a Technical Foul

g If a team attempts to utilize a Challenge to trigger instant replay of an event that may not be reviewed the team will be charged a timeout but retain its Challenge

Section VI—Resumption of Play

If a Challenge results in the call on the floor being overturned following instant replay review play is resumed at the point of interruption
For purposes of this rule only the point of interruption is where the ball is located when the whistle sounds provided that

1 If the defensive team utilizes a Challenge to trigger instant replay review of a defensive foul that occurred after an offensive player started his shooting motion on a successful shot attempt and the defensive foul itself is overturned after the replay review the basket shall count regardless of when the whistle sounded and the defensive team is awarded the ball to start the next possession and

2 If the offensive team utilizes a Challenge to trigger instant replay review of an out of bounds violation that occurred simultaneous to a successful shot attempt by the offensive player and the whistle sounded after the offensive player started his shooting motion and the out of bounds violation is overturned after replay review the basket shall count and the defensive team is awarded the ball to start the next possession

62 COMMENTS ON THE RULES

I GUIDES FOR ADMINISTRATION AND APPLICATION OF THE RULES

Each official should have a definite and clear conception of their overall responsibilities. It is essential for them to know, understand and implement the rules as intended. If all officials possess the same conception, there will be a guaranteed uniformity in the administration of all contests.

The restrictions placed upon the player by the rules are intended to create a balance of play, equal opportunity for the defense and the offense, provide reasonable safety and protection for all players and emphasize cleverness and skill without unduly limiting freedom of action of player or team.

The purpose of penalties is to compensate a player who has been placed at a disadvantage through an illegal act of an opponent and to restrain players from committing acts which if ignored might lead to roughness, even though they do not affect the immediate play.

II BASIC PRINCIPLES

A CONTACT SITUATIONS

1 Incidental Contact

The mere fact that contact occurs does not necessarily constitute a foul. Contact which is incidental to an effort by a player to play an opponent, reach a loose ball or perform normal defensive or offensive movements should not be considered illegal. If, however, a player attempts to play an opponent from a position where he has no reasonable chance to perform without making contact with his opponent, the responsibility is on the player in this position.

The hand is considered "part of the ball" when it is in contact with the ball. Therefore, contact on that part of the hand by a defender while it is in contact with the ball is not illegal.

2 Guarding an Opponent

In all guarding situations, a player is entitled to any spot on the court he desires, provided he legally gets to that spot first and without contact with an opponent. If a defensive or offensive player has established a position on the floor and his opponent initiates contact that results in the dislodging of the opponent, a foul should be called IMMEDIATELY.

During all throw-ins, the defensive players must be allowed to take a position between his man and the basket.

A player may continue to move after gaining a guarding position in the path of an opponent, provided he is not moving directly or obliquely toward his opponent when contact occurs. A player is never permitted to move into the path of an opponent after the opponent has started his upward jumping motion.

A player who extends a hand, forearm, shoulder, hip or leg into the path of an opponent and thereby causes contact is not considered to have a legal position in the path of an opponent.

A player is entitled to a vertical position, even to the extent of jumping straight up or holding his arms above his shoulders as in post play or when doubleteaming in pressing tactics.

63 Any player who conforms to the above is absolved from responsibility for any contact by an opponent which may dislodge or tend to dislodge such player from the position which he has attained and is maintaining legally. If contact occurs the official must decide whether the contact is incidental or a foul has been committed.

3 Screening

When a player screens in front of or at the side of a stationary opponent he may be as close as he desires providing he does not make contact. His opponent can see him and therefore is expected to detour around the screen. If he screens behind a stationary opponent the opponent must be able to take a normal step backward without contact. Because the opponent is not expected to see a screener behind him the player screened is given latitude of movement. The defender must be given an opportunity to change direction and avoid contact with the screener. To screen a moving opponent the player must stop soon enough to permit his opponent the opportunity to avoid contact. The distance between the player screening and his opponent will depend upon the speed at which the players are moving. If two opponents are moving in the same direction and path the player who is behind is responsible for contact. The player in front may stop or slow his pace but he may not move backward or sideward into his opponent. The player in front may or may not have the ball. This situation assumes the two players have been moving in identically the same direction and path before contact.

4 The Dribble

If the dribbler's path is blocked he is expected to pass or shoot that is he should not try to dribble by an opponent unless there is a reasonable chance of getting by without contact.

B FOULS FLAGRANT—UNSPORTSMANLIKE

To be unsportsmanlike is to act in a manner unbecoming to the image of professional basketball. It consists of acts of deceit, disrespect of officials and profanity. The penalty for such action is a technical foul. Repeated acts shall result in expulsion from the game and a minimum fine of 2000.

A flagrant foul—penalty 1 is unnecessary contact committed by a player against an opponent.

A flagrant foul—penalty 2 is unnecessary and excessive contact committed by a player against an opponent. It is an unsportsmanlike act and the offender is ejected following confirmation by instant replay review.

The offender will be subject to a fine not exceeding 50000 and/or suspension by the Commissioner.

See Rule 12B—Section IV for interpretation and penalties.

C BLOCKCHARGE

A defensive player is permitted to establish a legal guarding position in the path of a dribbler regardless of his speed and distance.

A defensive player is not permitted to move into the path of an offensive player once he has started his upward motion to attempt a field goal or pass.

A defensive player must allow a moving player the opportunity to avoid contact when the offensive player receives a pass outside the lower defensive box. The lower defensive box is the area between the 3-foot posted-up marks, the bottom tip of the circle and the endline.

64 A defensive player must allow an airborne player the opportunity to land and then avoid contact when the offensive player is outside the lower defensive box

A defensive player is permitted to establish a legal guarding position in the path of an offensive player who receives a pass inside the lower defensive box regardless of his speed and distance

A defensive player must allow an airborne player who receives a pass the space to land when the offensive player is inside the lower defensive box

A player must allow a moving opponent without the ball the opportunity to avoid contact if he moves into his path

The speed of the player will determine the amount of distance an opponent must allow

If an offensive player causes contact with a defensive player who has established a legal position an offensive foul shall be called and no points may be scored A defensive player may turn slightly to protect himself but is never allowed to bend over and submarine an opponent

An offensive foul should not be called for charging if the contact is with a secondary defensive player who has established a defensive position within a designated "restricted area" near the basket for the purpose of drawing an offensive foul The offensive player must take a path directly to the rim The "restricted area" for this purpose is the area bounded by an arc with a 4foot radius measured from the center of the basket ring

EXCEPTION Any player may be legally positioned within the "restricted area" if the offensive player receives the ball within the Lower Defensive Box

The mere fact that contact occurs on these type of plays or any other similar play does not necessarily mean that a personal foul has been committed The officials must decide whether the contact is negligible and/or incidental judging each situation separately

An offensive foul shall be assessed if the player initiates contact in a nonbasketball manner leads with his foot an unnatural extended knee etc

D GAME POSTPONEMENT AND CANCELLATIONS

The decision to postpone or cancel a game can only be made by the League Office after consultation with the affected teams

Before a game begins a game may be postponed or cancelled for issues related to the condition of the playing court or arena or a general or forecasted condition involving weather travel civil unrest natural disaster or other event

The following factors will be considered in determining whether a game will be postponed or cancelled

- 1 The whereabouts of teams and game officials including the efforts that have been made or can be made to get these participants to the game site
- 2 Whether sufficient team and arena staff are available to operate the arena and conduct the game
- 3 Input from both teams
- 4 The safety of game participants team and arena staff and fans
- 5 Communications with state or local government officials and law enforcement
- 6 The ability to reschedule the game
- 7 Any other factor that the NBA deems relevant to the decision

After a game has begun the decision to postpone or cancel that game will be made using the factors listed above However the determination of whether to delay the game while the decision is being made is within the authority of the game officials in consultation with the League Office

65 E PHYSICAL CONTACT—SUSPENSION

Any player or coach guilty of intentional physical contact with an official shall automatically be suspended without pay for one game. A fine and/or longer period of suspension will result if circumstances so dictate.

F PROTEST

Protests are not permitted during the course of a game. In order to file a protest, the procedure as set forth in the NBA constitution is as follows: "In order to protest against or appeal from the result of a game, notice thereof must be given to the Commissioner within forty-eight (48) hours after the conclusion of said game by email or fax stating therein the grounds for such protest. No protest may be filed in connection with any game played during the regular season after midnight of the day of the last game of the regular schedule. A protest in connection with a playoff game must be filed not later than midnight of the day of the game protested. A game may be protested only by a Governor, Alternate Governor or Head Coach. The right of protest shall inure not only to the immediately allegedly aggrieved contestants but to any other member who can show an interest in the grounds of protest and the results that might be attained if the protest were allowed. Each email or fax of protest shall be immediately confirmed by letter and no protest shall be valid unless the letter of confirmation is accompanied by a check in the sum of 10,000 payable to the Association. If the member filing the protest prevails, the 10,000 is to be refunded. If the member does not prevail, the 10,000 is to be forfeited and retained in the Association treasury. "Upon receipt of a protest, the Commissioner shall at once notify the member operating the opposing team in the game protested and require both of said members within five (5) days to file with him such evidence as he may desire bearing upon the issue. The Commissioner shall decide the question raised within five (5) days after receipt of such evidence."

G SHATTERING BACKBOARDS

Any player whose contact with the basket ring or backboard causes the backboard to shatter or makes the ring unplayable will be penalized in the following manner:

1. Pregame and/or halftime warmups—No penalty to be assessed by officials.

2. During the game—non-sportsmanlike conduct. Technical foul. Under no circumstances will that player be ejected from the game. The Commissioner will review all actions and plays involved in the shattering of a backboard.

H PLAYER/TEAM CONDUCT AND DRESS

1. Each player when introduced prior to the game must be uniformly dressed.
2. Players, coaches and trainers must stand and line up in a dignified posture along the foul lines during the playing of the American and/or Canadian national anthems.
3. The dress code for players has been modified for the 2020/21 NBA season. Players not in uniform whether on the Active List or Inactive List are no longer required to wear a sport coat when seated on the bench during games but such players must wear dress attire that is clean and neat in appearance. "Athleisure" including but not limited to jogger pants, jumpsuits, sweatpants, leggings, etc. or similar attire is not permitted when seated on the bench during games.
4. While playing, players must keep their uniform shirts tucked into their pants and no T-shirts are allowed.
5. The only article bearing a commercial 'logo' which can be worn by players is their shoes.

66 | OFFENSIVE 3SECONDS

The offensive player cannot be allowed in the 3second lane for more than the allotted time This causes the defensive player to 'handcheck' because he cannot control the offensive player for that extended period of time

If the offensive player is in the 3second lane for less than three seconds and receives the ball he must make a move toward the hoop for the official to discontinue his three second count If he attempts to back the defensive player down attempting to secure a better position in relation to the basket offensive three seconds or an offensive foul must be called If he passes off and immediately makes a move out of the lane there should be no whistle

J PLAYER CONDUCT—SPECTATORS

Any coach player trainer or other team bench person who deliberately enters the spectator stands during the game will be automatically ejected and the incident reported by email to Basketball Operations Entering the stands to keep a ball in play by a player or the momentum which carries the player into the stands is not considered deliberate The first row of seats is considered the beginning of the stands

K FIGHTING

Violent acts of any nature on the court will not be tolerated Players involved in altercations will be ejected fined and/or suspended

There is absolutely no justification for fighting in an NBA game The fact that you may feel provoked by another player is not an acceptable excuse If a player takes it upon himself to retaliate he can expect to be subject to appropriate penalties

L EXPIRATION OF TIME

NO LESS THAN 003 must expire on the game clock and shot clock when a ball is thrown inbounds and then hit instantly outofbounds If less than 003 expires in such a situation the timer will be instructed to deduct A T LEAST 003 from the game clock and shot clock If in the judgment of the official the play took longer than 003 he will instruct the timer to deduct more time If 003 or less remain on the game clock when this situation occurs the period is over If 003 or less remain on the shot clock when this situation occurs a shot clock violation is called

The game clock and shot clock must show 003 or more in order for a player to secure possession of the ball on a rebound or throwin to attempt a field goal Instant replay shall be utilized if the basket is successful on this type of play and the game clock runs to 000 or the shot clock expires on a made basket and the officials are not reasonably certain that the ball was released prior to the expiration of the shot clock The only type of field goal which may be scored if the game clock and shot clock are at 002 or 001 is a "tipin" or "high lob"

A "tipin" is defined as any action in which the ball is deflected not controlled by a player and then enters the basket ring This type of action shall be deemed legal if 001 or more remains in a period

A "high lob" is defined as a pass which is tipped by an offensive player while in mid air and is followed instantaneously by a field goal attempt If the reception of the pass and the subsequent "slam dunk" is immediately adjacent to the basket ring this type of action shall be deemed legal if 001 or more remains in a period However if the "high lob" attempt is a distance from the basket ring whereby the ball must be controlled in midair either onehanded or twohanded a minimum of 003 is necessary for a field goal to score if successful Instant replay would NOT be used if the play starts with 002 or 001 on the game clock or shot clock

67 NO LESS than 003 must expire on the game clock when a player secures possession of an unsuccessful free throw attempt and immediately requests a timeout If LESS than 003 expires in such a circumstance the time on the game clock shall be reduced by at least 003 Therefore if 003 OR LESS remain on the game clock when the above situation exists and a player requests a timeout upon securing possession of the ball the period is over Regardless of when the horn or red light operates to signify the end of period the officials as aided by instant replay if required will ultimately make the final decision whether to allow or disallow a successful field goal THE CREW CHIEF MUST TAKE CHARGE OF THE SITUATION

M VERBAL F AN INTERFERENCE

Any spectator who verbally abuses players and/or coaches in a manner which in the opinion of the game officials interferes with the ability of a coach to communicate with his players during the game and/or huddles will at the direction of the crew chief be given one warning by a building security officer If the same spectator continues to behave in a like manner the crew chief shall direct a building security officer to eject the spectator from the arena

N GUIDELINES FOR INFECTION CONTROL

In addition to the Health and Safety Protocols for the 2020/21 NBA Season any subsequent addition or amendments to the Protocols or the addition of any other health or safety-related rules established by the NBA in response to COVID19 pandemic all NBA team physicians athletic trainers equipment managers and related personnel must comply with the infection control procedures set forth below in this Section N in all NBA arenas locker rooms training rooms and practice facilities

If a player suffers a laceration or a wound where bleeding occurs or if blood is visible on a player or his uniform the officials shall suspend the game at the earliest appropriate time and allow a maximum of 30 seconds for treatment After that time the head coach shall be informed that he has the option to substitute for the player or call a timeout If a substitute replaces the player the opposing team shall be allowed to substitute one player The bleeding player may return to the game when he has received appropriate treatment by medical staff personnel

A team will not be given an additional 30 seconds should the bleeding occur from a wound which reopened which is not the result of additional contact

If the player returns to the game the officials shall make certain that any lesion wound or dermatitis is covered with a dressing that will prevent contamination to and/or from other sources A wrist or sweat band is not considered a suitable bandage

If the bleeding player is awarded a free throw attempts as a result of a personal foul or is involved in a jump ball the bleeding player will be given 30 seconds for treatment If the treatment is not completed play will resume and will then be suspended at the first appropriate time

Mandatory timeouts shall not be granted during a suspension of play unless a team is granted a timeout

If treatment is not completed within the allotted time the head coach may call another timeout or substitute for the bleeding player Substitutes are permitted consistent with existing rules on substitution

If a team has no timeouts remaining when play is suspended the officials will allow 30 seconds for appropriate treatment If the treatment is not completed in accordance with paragraph two above the bleeding player must be removed immediately ONLY the bleeding player on that team may be removed from the game under these circumstances If so the opponent may also substitute one player

The offensive team will receive a full eight seconds to advance the ball into the front court The shot clock will remain as is or reset to 14 whichever is greater

68 O DEAD BALL LIVE BALL BALL IS ALIVE

After the ball has been dead it is put into play by a jump ball throwin or a free throw attempt The game clock does not start until the ball is legally touched on the court by a player However any floor violation or personal foul which may occur will be penalized The ball is live when it is given to the throwerin free throw shooter or is tossed by the official on a jump ball Illegal contact which occurs prior to the ball becoming live will be ignored if it is not unsportsmanlike or flagrant

The ball is alive when it is legally tapped by one of the participants of a jump ball released by a throwerin or released on a free throw attempt that will remain in play

P TAUNTING

If a player blatantly taunts an opponent a technical foul shall be assessed The opponent WILL NOT automatically be assessed a technical foul His behavior will be the determining factor

Simultaneous taunting is a verbal altercation V erbal altercations and unsportsmanlike conduct will be administered as a double technical foul and no free throws will be attempted T echnical fouls assessed to opposing teams during the same dead ball and prior to the administering of any free throw attempt for the first technical foul shall be interpreted as a double technical foul

A PLAYERS GUILTY OF TAUNTING MUST BE SINGLED OUT AND PENALIZED

If a previous unsportsmanlike act has been committed and if this situation is BLA T ANT a technical foul must be assessed and the guilty players must be ejected

Q FLAGRANT FOUL CRITERIA

1 The severity of the contact

2 Whether or not the player was making a legitimate basketball play eg whether a player is making a legitimate effort to block a shot note however that a foul committed during a block attempt can still be considered flagrant if other criteria are present such as recklessness and hard contact to the head

3 Whether on a foul committed with a player's arm or hand the fouling player wound up andor followed through after making contact

4 The potential for injury resulting from contact eg a blow to the head and a foul committed while a player is in a vulnerable position

5 The severity of any injury suffered by the offended player and

6 The outcome of the contact eg whether it led to an altercation

69 SHOT CLOCK VIOLATION
Tap head signal
'24'3PT FIELD GOAL
Official will raise one
arm on attemptIf goal is successful
raise the other arm
3SECOND
OFFENSIVE VIOLATION
Fingers sidewaysBASKET INTERFERENCE
Rotate finger
wipe out basket
BLOCKING
Hands on hipsCANCEL SCORED
CANCEL PLAY
Shift arms across bodyCHARGING
Clenched fistDEFENSIVE 3SECOND
VIOLATION
Chop down two times
followed by technical foul
signal

70 DIRECTION OF PLAY
Point Direction
call team colorDOUBLE FOUL
Cross clenched fist
above headGOALTENDING
"Flag" from wrist
HAND CHECKING
Arm straight out
opposite arm grabbing wristHOLDING
Signal Foul
grasp wrist
ILLEGAL FOREARM
Arm bent 90° in front of
bodyILLEGAL DRIBBLE
Patting motion
call team color
ILLEGAL SCREEN
OUTOFBOUNDS
Arms outstretched and
crossed in front of chestILLEGAL USE OF HAND
Signal foul
strike wrist

71 PERSONAL FOUL
Clenched fistPUSHING
Signal foul imitate pushREPLAY
Twirl fingerTECHNICAL FOUL
Form T
TIMEIN TIMEOUT
Open palm Chop hand
to sideLOOSE BALL FOUL
Extended arms
to shoulder levelOFFENSIVE PLAYER
OUTOFBOUNDS
Arms outstretched to side
from shoulder to waist in
downward motionJUMP BALL
Thumbs up
TO DESIGNATE
OFFENDER
Hold up number
of playerTRAVELING
Rotate fists

NAISMIT
H MEMORIAL BASKETBALL
HALL OF FAME INC
PARENT COMPANY ONLY
FINANCIAL STATEMENTS
for the years ended December 31 2021 and 2020

NAISMITH MEMORIAL BASKETBALL HALL OF FAME INC
PARENT COMPANY ONLY
for the years ended December 31 2021 and 2020
C O N T E N T S

Page	
Independent Auditors’ Report	1
Financial Statements	
Statements of Financial Position	4
Statement of Activities	5
Statement of Functional Expenses for the year ended December 31 2021	6
Statement of Functional Expenses for the year ended December 31 2020	7
Statements of Cash Flows	8
Notes to Financial Statements	9
Schedule of Expenditures of Federal Awards	26
Notes to Schedule of Expenditures of Federal Awards	27
Independent Auditors’ Report on Internal Control Over Financial Reporting and on Compliance and Other Matters Based on an Audit of Financial Statements Performed in Accordance with Government Auditing Standards	28
Independent Auditors’ Report on Compliance for Each Major Program and on Internal Control over Compliance Required by the Uniform Guidance	30
Schedule of Findings and Questioned Costs	33

NAISMITH MEMORIAL BASKETBALL HALL OF FAME INC
PARENT COMPANY ONLY

STATEMENTS OF FINANCIAL POSITION

December 31 2021 and 2020

See notes to financial statements

4 2021 2020

ASSETS			
Current Assets			
Cash and cash equivalents	8363418	1573650	
Accounts receivable net	2776114	1017874	
Contributions receivable net	2042046	2579402	
Sponsorships receivable net	105364	15000	
Prepaid expenses	226140	53477	
Investments	534546	486211	
Total current assets	14047628	5725614	
Cash surrender value life insurance	79827	104143	
Contributions receivable net	1434881	3107241	
Longterm prepaid expenses	17000	566615	
Intangible assets net	5800	8200	
Property plant and equipment net	22110428	23270198	
Investment in subsidiary	73961	377732	
Total assets	37769525	33159743	
LIABILITIES AND NET ASSETS			
Current Liabilities			
Line of credit	280780		
Accounts payable	3070716	1418726	
Accrued expenses	824902	35692	
Deferred revenue	187915	905764	
Current portion of longterm debt	1656152	269855	
Current portion of capital leases	300714	139422	
Total current liabilities	6040399	3050239	
Long term liability	2556808	2556808	
Longterm debt net of current portion	4151197	7990026	
Capital leases net of current portion		348885	
Total liabilities	12748404	13945958	
Net Assets			
Without donor restrictions	25021121	15060571	
With donor restrictions		4153214	
Total net assets	25021121	19213785	
Total liabilities and net assets	37769525	33159743	

NAISMITH MEMORIAL BASKETBALL HALL OF FAME INC
 PARENT COMPANY ONLY

STATEMENT OF ACTIVITIES

for the year ended December 31 2021
 with comparative totals for December 31 2020

See notes to financial statements				
5 Net Assets Net Assets				
Without Donor With Donor 2021 2020				
Restrictions	Restrictions	Total	Total	
Public support				
Contributions	1857125	1857125	1831375	
Sponsorships	626895		626895	672500
Government grant pa ycheck protection program			462492	462492
Government grant SVOG	5842438		5842438	475000
Total public support	8788950		8788950	2978875
Other revenues and gains				
Admissions	1555755	1555755	365598	
Gift shop licensing fee	177045		177045	76041
Events	7999993	7999993	1643862	
Investment gain loss net	844		844	22634
Rental revenue	93251	93251	72410	
Loss from subsidiary equity me thod	303771		303771	357731
Other revenue	67212	67212	234960	
Royalties	1477435	1477435		
Net assets released from restrictions	4153214		4153214	
Total other revenues and gain s	15220978	4153214	11067764	2057774
Expenses and losses				
Sales and marketing	1502419	1502419	1331418	
Events	5764537	5764537	1433653	
Building operations	2639580	2639580	2367098	
Museum and library operations	449907	449907	346164	
Philanthropy	58991	58991	111739	
Fundraising	532327		532327	690204
Management and general	3101617		3101617	1823217
Total expenses	14049378		14049378	8103493
Change in net assets	9960550	4153214	5807336	3066844
Net assets beginning of year	15060571	4153214	19213785	22280629
Net assets end of year	25021121		25021121	19213785

Operations

NAISMITH MEMORIAL BASKETBALL HALL OF FAME INC
PARENT COMPANY ONLY

STATEMENTS OF CASH FLOWS

for the years ended December 31 2021 and 2020

See notes to financial statements			
8 2021 2020			
Cash flows from operating activities			
Change in net assets	5807336	3066844	
Adjustments to reconcile the changes in net assets			
to net cash provided by used in operating activities			
Depreciation and amortization	1675519	1481936	
Loss from subsidiary	303771	357731	
Net realized and unrealized gains on investments	15263	72685	
Increase decrease in operating assets			
Accounts receivable	1758240	864076	
Contributions receivable	2209716	1997645	
Sponsorships receivable	90364	102411	
Prepaid expenses	376952	65516	
Cash surrender value life insurance	24316	28946	
Increase decrease in operating liabilities			
Accounts payable	1651990	2149464	
Accrued expenses	789210	397200	
Deferred revenue	717849	614767	
Net cash provided by used in operating activities	10257094	231057	
Cash flows from investing activities			
Change in investments net	33072	227531	
Purchases of equipment and intangibles	513349	6125233	
Net cash used in investing activities	546421	5897702	
Cash flows from financing activities			
Repayments of longterm debt and capital lease obligations	2990125	166374	
Net change in line of credit	280780	280780	
Proceeds from longterm debt and capital lease obligations	350000	4595165	
Net cash used in provided by financing activities	2920905	4709571	
Net change in cash	6789768	1419188	
Cash and cash equivalents beginning of year	1573650	2992838	
Cash and cash equivalents end of year	8363418	1573650	
Supplemental disclosure of cash flow information			
Cash paid for interest	189034	72435	
Non cash activities			

NAISMITH MEMORIAL BASKETBALL HALL OF FAME INC
PARENT COMPANY ONLY

NOTES TO FINANCIAL STATEMENTS

9 1 Description of Organization

The Naismith Memorial Basketball Hall of Fame Inc “Hall of Fame” is a notforprofit organization formed under Internal Revenue Code Section 501c3. It operates as a memorial to the originator of basketball and includes a Hall of Fame to honor basketball greats a museum and a library in Springfield Massachusetts. Its whollyowned for profit subsidiary Springfield Riverfront Development Corporation “SRDC” was incorporated to develop and manage the retailentertainment complex on the Springfield Riverfront. Operations began in October 2002. The complex is intended to enhance the museum and attract additional visitors.

2 Summary of Significant Accounting Policies

Basis of Presentation

The accompanying financial statements which are presented on the accrual basis of accounting have been prepared to focus on the Hall of Fame as a whole and to present balances and transactions according to the existence or absence of donorimposed restrictions. Accordingly net assets and changes therein are classified as follows:

Net assets without donor restriction

Net assets that are not restricted by donors or the donorimposed restrictions have expired. Net assets without donor restrictions may be designated for specific purposes by action of the Board of Trustees. Revenues are reported as increases in net assets without donor restrictions unless use of the related assets is limited by donorimposed restrictions. Expenses are reported as decreases in net assets without donor restrictions. Gains and losses on investments are reported as increases or decreases in net assets without donor restrictions unless their use is restricted by explicit donor stipulations or law.

Net assets with donor restriction

Represent net assets which are subject to donorimposed restrictions whose use is restricted by time and/or purpose. A portion of the Hall of Fame's net assets with donor restrictions are subject to donorimposed restrictions that require the Hall of Fame to use or expend the gifts as specified based on purpose or passage of time. When donor restrictions expire that is when a purpose restriction is fulfilled or a time restriction ends such net assets are reclassified to net assets without donor restrictions and reported on the statement of activities as net assets released from restrictions. Another portion of net assets with donor restrictions stipulates that the corpus of the gifts be maintained in perpetuity. Generally the donors of these assets permit the Hall of Fame to use all or part of the income earned on related investments for general or specific purposes.

NAISMITH MEMORIAL BASKETBALL HALL OF FAME INC
 PARENT COMPANY ONLY

NOTES TO FINANCIAL STATEMENTS Continued

10 Revenue Recognition

The Hall of Fame generally measur es revenue based on the amount of consideration the Hall of Fame expects to be entitled for the transfer of goods or se rvices to a customer then recognizes this revenue when or as the Hall of Fame satisfies its pe rformance obligations under a contract except in transactions where US GAAP provi des other applicable guidance Th e Hall of Fame evaluates its revenue contracts with customers ie earned revenue based on th e fivestep model under Topic 606
 1 identify the contract with the customer 2 iden tify the performance obligations in the contract 3 determine the transaction price 4 allocate the transaction price to separate performance obligations and 5 recognize revenue when or as each performance obligation is satisfied

Earned revenue is recognized as serviceevents are provided Other income is recognized as it is earned

Gains and losses on investments are reported as incr eases or decreases to net assets without donor restrictions unless their use is re stricted by donorimposed stipulati on or state law As of December 31 2021 and 2020 there were no restrict ions on investment income

Contributions and Sponsorships

Contributions and sponsorships that are restricted by the donor are reported as increases in net assets without donor restrictio ns if the restrictions expire that is when a stipulated time restriction ends or purpose restriction is accomplished in the repor ting period in which the revenue is recognized
 Contributions of property and equipm ent are reported as net assets wi th donor restrictions if the donor restricted the use of the property or equipment to a particular program as ar e contributions of cash restricted to the purchase of prope rty and equipment Otherwise donor restrictions on contributions of property and equipment or assets restricted for pur chase of property and equi pment are considered to expire when the assets are placed in service A ll other donorrestricted cont ributions are reported as increases in net assets with donor restrictions When a restriction expires net assets with donor restrictions are reclassifi ed to net assets without donor restrictions and repor ted in the Statement of Activities as net assets released from restrictions
 Promises to Give

Conditional promises to give are not recognized in the financial st atements until th e conditions are substantially met or explicitly waived by the donor Unconditional promises to give that are expected to be collected within one year ar e recorded at net realizable valu e Unconditional promises to give that are expected to be collected in more than one year are recorded at fair value which is measured as the present value of thei r future cash flows The discounts on t hose amounts are computed using risk adjusted interest rates applicable to the years in which the promises are rece ived Amortization of the discounts is included in c ontribution revenue In the absence of donor stipulations to the contrary promises with payments due in future periods are restricted to use after the due date

NAISMITH MEMORIAL BASKETBALL HALL OF FAME INC
PARENT COMPANY ONLY

NOTES TO FINANCIAL STATEMENTS Continued

11 Refundable Advance – Paycheck Protection Program

The Hall of Fame accounts for loan s that meet the criteria to be fo rgiven as a government grant under ASC 958605 “Revenue Recognition for Grants and C ontributions” The proceeds received from these loans are recorded as a refundable advance and income is recorded as qualifie d expenses are incurred The grant revenue is included in public support in the statem ent of activities Advertising

Advertising costs are expensed as incurred Th e total advertising costs charged to expense for December 31 2021 was 179018 31140 2020 Comparative Information

The statement of activities includes certain prior y ear summarized comparative information in total but not by net asset classification Such information does not include sufficient detail to constitute a presentation in conformity with generally accepte d accounting principles in the United States of America Accordingly such in formation should be re ad in conjunction with the Hall of Fame’s financial statements for the year ended Decem ber 31 2020 from which the summarized information was derived Cash and Cash Equivalents

For the purpose of the statement of financial position and statements of cash flows the Hall of Fame considers all highly liquid investme nts including certificat es of deposits to be cash equivalents At certain times the Hall of Fame has amounts on depos it with financial institutions in excess of the Federal Deposit Insurance Corporation “FDIC” insured limit Deposits held in Massachusetts chartered banks are insured over the FDIC insurance limit in full through the Depositors Insurance Fund “DIF” Deposits held in Federal chartered ba nks are insured only to that allowed by the FDIC The uninsured balance in excess of the FDIC limits and not covered by DIF at December 31 2021 was approximately 1978000

Certificate of deposit totaling 5328 8 at December 31 2021 is include d in cash and cash equivalents in the accompanying financial statem ents The certificate bears in terest at 262 There was a certificate of deposit totaling 781793 at December 31 2020

NAISMITH MEMORIAL BASKETBALL HALL OF FAME INC
PARENT COMPANY ONLY

NOTES TO FINANCIAL STATEMENTS Continued

12 Accounts Receivable

The Hall of Fame extends unsecured credit to its customers in the ordinary course of business and records its receivable balance at the aggregate unpaid amount less an allowance for doubtful accounts. Interest does not accrue on any outstanding balances.

The Hall of Fame's method for estimating an allowance for doubtful accounts is based on an estimated loss rate applied to the outstanding balance and adjusted for judgmental factors including known and inherent risks in the underlying balances, adverse situations that may affect the customer's ability to pay, and current economic conditions. For the Hall of Fame's accounts receivable, the allowance for doubtful accounts at December 31, 2021 and 2020 was \$198,800. Accounts are continuously reviewed and written off only when all collection means have been exhausted.

Rental Revenue

The Hall of Fame rents space in the building for guests to hold various social and business events. Guests enter into an agreement and pay a deposit in order to reserve the space. Deposits received for events to be held subsequent to yearend are included in deferred revenue. The agreements are cancelable; however, deposits are non-refundable. Revenue from facility rental is recognized when the event is held, and deposits on cancellations are recognized when notified by the guest of the cancellation.

Investments

Investments are stated at fair value as determined using quoted market values. Investments received as gifts are recorded at fair value as of the date of the gift. Realized gains or losses are computed using the average cost method. Investment securities are exposed to various risks such as interest rate, market, and credit risk. Due to the level of risk associated with certain investment securities and the level of uncertainty related to changes in the value of the investment securities, it is at least reasonably possible that changes in risks in the near term would materially affect the amounts reported in the statement of financial position and the statement of activities.

Intangible Assets

Intangible assets with a definite life are recorded at cost and are amortized over their useful lives using the straight-line method. Intangible assets with an indefinite life, consisting of the Hall of Fame marketing rights, are reviewed annually for impairment. Management has not identified any impairment.

NAISMITH MEMORIAL BASKETBALL HALL OF FAME INC
 PARENT COMPANY ONLY

NOTES TO FINANCIAL STATEMENTS Continued

13 Property Plant and Equipment

Property plant and equipment are stated at cost or if donated at the fair value at the date of donation. Depreciation is charged to expense over the estimated useful lives of the assets using the straightline method. Upon sale or retirement the cost and re lated accumulated depreciation are eliminated from their respective accounts and the resulting gain or loss is included in changes in net assets. Maintenance and repairs are charged to expense as incu rred. Cost of assets so ld or retained and the related amounts of accumulated depreciation are elim inated from the accounts in the year of disposal and any resulting gain or loss is ch arged to income. It is the Hall of Fame’s policy to capitalize depreciable asset additions a nd major renewals whose acquisi tion costs are in excess of 1000.

Museum Collections

The Hall of Fame collects sports memorabilia library materials and similar assets of basketball related nature. These collections are maintained for public exhibition education and research purposes in accordance with the practic es allowed to museums under generally accepted accounting principles in the United States of America the Hall of Fame ha s elected not to capitalize its collection items and does not record gifts of collection items as revenues in the financial statements. Collections acquired by purchase are expensed in the period acquired. Cont ributed works of art that do not meet the Hall of Fames definition of collection items are recorded as a component of proper ty plant and equipment. Purchases of collection items are r ecorded as decreases in net assets without don or restrictions if purchased with assets wit hout donor restrictions and as decreases in net asse ts with donor restrictions if purchased with donorrestricted assets. Contributions of collecti on items are not recognized in the Statement of Activities. Proceeds from deaccessions or insurance recoveries are reflected on the Statement of Activities based on the absence or exis tence and nature of donorimposed restrictions. Contributed works of art that do not meet the Hall of Fames definition of collection items are recorded as a component of pr operty plant a nd equipment.

Underwater Endowment Funds

The Hall of Fame considers a fund to be underwater if the fair value of the fund is less than the sum of a the original value of init ial and subsequent gift amounts donated to the fund and b any accumulations to the fund that are required to be ma intained in perpetuity in accordance with the direction of the applicable donor gift instrument. The Hall of Fa me complies with the MAUPMIFA an enacted version of UPMIFA and has interpre ted UPMIFA to permit spending from underwater funds in accordance with the prudent measures required under the law. The Hall of Fame has no underwater endowment funds at December 31 2021 and 2020.

NAISMITH MEMORIAL BASKETBALL HALL OF FAME INC
PARENT COMPANY ONLY

NOTES TO FINANCIAL STATEMENTS Continued

14 Endowment

The Hall of Fame’s endowment consists of funds w ith donor restrictions to function as endowments. Net assets associated with endow ment funds are classified and re ported based on the existence or absence of donorimposed stipulations. In July 2009 Massachusetts enac ted the Uniform Prudent Managemen t of Institutional Funds Act “UPMIFA” which serves as a model act for st ates to modernize thei r laws governing donor restricted endowment funds. The Board of Trustees of the Hall of Fame has interpreted the UPMIFA as requiring the preservation of the fair value of the original gift as of the gift date of the donor restricted endowment funds absent explicit donor stipulations to the contrary. As a result of this interpretation the Hall of Fame classifies as donor restricted net assets a the original value of gifts donated to the permanent endowment b the original value of subs equent gifts to the permanent endowment c accumulations to the permanent endowme nt made in accordance with the direction of the applicable donor gift instrument at the time the accumulation is added to the fund. The donor restricted endowment fund is classified as such until those amounts are appr opriated for expenditure by the Hall of Fame in a manner consistent with the standard of pruden ce prescribed by UPMIFA. There were no endowments at December 31, 2021 and 2020.

Functional Allocation of Expenses

The cost of performing various ac tivities has been summarized on a functional basis in the statement of activities. The statement of functional expenses presents expenses by function and natural classification. Expenses directly attributable to a specific functional area are reported within that functional area. Indirect expenses that benefit multiple functional areas have been allocated by the Hall of Fame based upon a standard percentage.

Use of Estimates

The preparation of financial statemen ts in conformity with generally accepted accounting principles in the United States of America requires management to make estimates and assumptions that affect the reported amounts of assets and liabilities and disclosure s of contingent assets a nd liabilities at the date of the financial statements and the reported amount s of revenues and expenses during the reporting period. Actual results could differ from t hose estimates.

NAISMITH MEMORIAL BASKETBALL HALL OF FAME INC
PARENT COMPANY ONLY

NOTES TO FINANCIAL STATEMENTS Continued

15 Income Tax Status

The Naismith Memorial Basketball Hall of Fame Inc is exempt from federal income tax under Section 501c3 of the Internal Revenue Code. However net income from certain activities not directly related to the Hall of Fame’s purpose is subject to taxation as unrelated business income. Taxes related to these activities were not significant for the years ended December 31, 2021 or 2020. The Hall of Fame evaluates all tax positions as required by generally accepted accounting principles in the United States of America. As of December 31, 2021 the Hall of Fame does not believe that it has taken any tax positions that would require the recording of any additional tax liability nor does it believe that there are any unrealized tax benefits that would either increase or decrease within the next twelve months. The Hall of Fame’s tax returns are subject to review and examination by federal and state authorities. Tax returns for the years ended December 31, 2020, 2019 and 2018 are open for examination by federal and state authorities.

3 Contributions Receivable

Contributions receivable consist of the following at December 31:

2021	2020
Receivable within one year	2042046 2579402
Receivable between one and five years	1968838 3484250
Receivable between five and ten years	135058 128509
	4145942 6192161
Less allowance for uncollectible contributions	650000 400000
Less discount to present value	19015 105518
Net contributions receivable	3476927 5686643

4 Sponsorships Receivable

Sponsorships receivable consist of the following at December 31:

2021	2020
Receivable within one year	105364 15000

NAISMITH MEMORIAL BASKETBALL HALL OF FAME INC
 PARENT COMPANY ONLY

NOTES TO FINANCIAL STATEMENTS Continued

16 5 Intangible Assets

Intangible assets consist of the following at December 31

2021	2020	
Trademark and logo development	137911	137911
Less accumulated amortization	132111	129711
Amortizable intangible assets net	5800	8200

Amortization expense for the year ended December 31 20 21 was 2400 2020 19400 Annual
 amortization expense for the next three y ears is estimated to be as follows

2022	2400
2023	1700
2024	1700
	5800

6 Investments

The fair value of investments was as follows at December 31

2021	2020	
Cash and cash equivalents	9425	147417
US common stocks	1469	1583
US mutual funds	266741	255194
Fixed income securities	256911	82017
534546	486211	

7 Deferred Revenue

Deferred revenue represents reve nues collected but not earned As of December 31 2021 deferred
 revenue was 187915 all of which is considered current 905764 2020

NAISMITH MEMORIAL BASKETBALL HALL OF FAME INC
PARENT COMPANY ONLY

NOTES TO FINANCIAL STATEMENTS Continued

17 8 Property Plant and Equipment

Property and equipment consisted of the following at December 31

2021	2020
Leasehold improvements 26025057	25389345
Furniture and fixtures 494838	494838
Computer equipment 7449910	7036210
Computer software 26268	26268
33996073	32946661
Less accumulated depreciation 11885645	10212526
22110428	22734135
Construction in progress	536063
22110428	23270198

Depreciation expense for the year ended December 31 2021 was 1673119 1462536 2020

9 Line of Credit

The Hall of Fame entered into a line of credit agreement with a local bank. The line of credit provides for borrowings up to 350000. Borrowings under the line of credit accrue interest at the bank's base rate plus 10 but no less than 425. The line of credit is cross defaulted/collateralized with the bank's term loan and secured by all assets of the Hall of Fame. There were no borrowings on the line of credit at December 31 2021. The outstanding balance at December 31 2020 was 280780.

10 NonRevolving Line of Credit

The Hall of Fame entered into a nonrevolving line of credit agreement with a local bank in November 2019 with the purpose of providing funds for the ongoing capital improvement projects underway. The line provides borrowings up to 6100000 throughout the course of the next four years or until the line of credit reaches maturity in November 2023. Throughout the draw period the Hall of Fame will only be responsible for interest payments charged at the highest Prime rate as published by the Wall Street Journal plus one half percent. On or after the maturity date a balloon payment of all outstanding principal and interest will be due and payable in full. The balance of this non revolving line of credit as of December 31 2021 and 2020 is 3651197 and 6100000 respectively. The balance is included in long term debt on the statement of net assets at December 31 2021 and 2020.

NAISMITH MEMORIAL BASKETBALL HALL OF FAME INC
PARENT COMPANY ONLY

NOTES TO FINANCIAL STATEMENTS Continued

18 11 LongTerm Debt

Longterm debt as of December 31 is as follows
2021 2020
Term note with a local bank Monthly payments of 28424
including interest charged at 4 calculated based upon a ten
year amortization schedule through February 2022 at
which point principal payments will be calcula ted based upon a
five year amortization schedule with varying interest rates
All unpaid principal and interest due January 2027
The note is secured by all assets of the Hall of Fame
In March 2022 this note has been paid in full As such the
entire balance has been recorded as current as of December 31 2021 1656152 2009881
In 2020 the Hall of Fame received the Economic Injury Disaster
Loan from the US Small Business Administration SBA
in the amount of 150000 In 2021 the Hall of Fame received
another loan from SBA in the amount of 350000 The loan will be payable over 30 years beginning July 2023
monthly payments of principal and interest in the amount of
2207 are due interest is charged at 275 500000
150000
2156152 2159881
Less current portion 1656152 269855
500000 1890026

Scheduled principal payments of notes payable at December 31 are as follows

2022 1656152
2023 20116
2024 26484
2025 26484
2026 26484
Thereafter 400432
2156152

NAISMITH MEMORIAL BASKETBALL HALL OF FAME INC
PARENT COMPANY ONLY

NOTES TO FINANCIAL STATEMENTS Continued

19 12 Forgivable Loan Received Under the Small Business Administration Paycheck Protection Program

In response to the COVID19 pandemic in 2020 the US Federal Government enacted the Coronavirus Aid Relief and Economic Security Act that among other economic stimulus measures established the Paycheck Protection Program PPP to provide small business loans In April 2020 the Hall of Fame was granted a PPP loan in the amount of 475000 The PPP loan contained conditions to maintain employment levels and use the funds for certain payroll rent and utility expenses The Hall of Fame used all of the loan proceeds for qualifying expenses and as such the full amount of the loan was recorded in the statement of activities as grant revenue as of December 31 2020 On January 6 2021 the full amount of the loan was forgiven by the SBA In February 2021 Hall of Fame received another PPP loan in the amount of 462492 This amount has been included in the statement of activities as grant revenue as of December 31 2021 The full amount of this PPP loan was forgiven by the SBA in October 2021

13 Net Assets

The Hall of Fame's net assets without donor restrictions are comprised of Boarddesignated and operating amounts as follows at December 31

2021 2020	
Operating	25021121 15060571
Boarddesignated	
25021121	15060571

Operating funds All revenue received and all expenses for general operations are presented in this subgroup These are the funds that are part of the budget approved by the Board of Trustees and managed by departments across the Hall of Fame Unlike restricted funds these areas are directly influenced by institutional policy and management decisions and therefore can be budgeted closely Boarddesignated funds Designated funds include gifts and quasie ndowments for specific purposes designated by Trustees The Hall of Fame's board has designated funds be set aside for the purpose of securing the Hall of Fame's longer m financial viability and continuing to meet the needs of the Hall of Fame There were no Boarddesi gnated funds at D ecember 31 2021 or 2020 The Hall of Fame's net assets with donor restri ctions at December 31 2020 was available for expenditure for the specified purpos e of capital expenditures related to the rebuild of the Museum There were no net assets with donor restrictions at December 31 2021

20 14 Fair Value Measurements

Financial Accounting Standards Board FASB Accounting Standards Codification ASC 820 Fair Value Measurements and Disclosures provides a framework for reporting fair value. The framework provides a fair value hierarchy that prioritizes the inputs to valuation techniques used to measure fair value. The hierarchy gives the highest priority to unadjusted quoted prices in active markets for identical assets or liabilities level 1 measurements and the lowest priority to unobservable inputs level 3 measurements. The three levels of the fair value hierarchy are described as follows:

Level 1: Inputs to the valuation methodology are unadjusted quoted prices for identical assets or liabilities in active markets that the Hall of Fame has the ability to access.

Level 2: Inputs to the valuation methodology include:

□ Quoted prices for similar assets or liabilities in active markets

□ Quoted prices for identical or similar assets or liabilities in inactive markets

□ Inputs other than quoted prices that are observable for the asset or liability

□ Inputs that are derived principally from or corroborated by observable market data by correlation or other means.

If the asset or liability has a specified contractual term, the level 2 input must be observable for substantially the full term of the asset or liability.

Level 3: Inputs to the valuation methodology are unobservable and significant to the fair value measurement.

The asset or liability's fair value measurement level within the fair value hierarchy is based on the lowest level of any input that is significant to the fair value measurement. Valuation techniques used need to maximize the use of observable inputs and minimize the use of unobservable inputs.

The following are descriptions of the valuation methodologies used for assets measured at fair value. There have been no changes in the methodologies used at December 31, 2021 or 2020.

Common stocks and fixed income accounts: Valued at the closing price reported on the active market on which the individual securities are traded.

Cash and cash equivalents: All highly liquid investments with maturities of three months or less and certificates of deposit.

Mutual funds: Valued at the net asset value (NAV) of shares held by the Hall of Fame at year end.

NAISMITH MEMORIAL BASKETBALL HALL OF FAME INC
 PARENT COMPANY ONLY

NOTES TO FINANCIAL STATEMENTS Continued

21 Fair Value Measurements Continued

The preceding methods described may produce a fair value calculation that may not be indicative of net realizable value or reflective of future fair values. Furthermore although Hall of Fame believes its valuation methods are appropriate and consistent with other market participants the use of different methodologies or assumptions to determine the fair value of certain financial instruments could result in a different fair value measurement at the reporting date.

The following table sets forth by level within the fair value hierarchy the Hall of Fame's assets at fair value as of December 31.

Description	Level 1	Level 2	Level 3	2021
Cash and cash equivalents	62713			62713
Balanced mutual funds	266741			266741
Fixed income securities	256911			256911
Equities	1469			1469
				587834
Description	Level 1	Level 2	Level 3	2020
Cash and cash equivalents	929210			929210
Balanced mutual funds	255194			255194
Fixed income securities	82017			82017
Equities	1583			1583
				1268004

15 Retirement Plan

The Hall of Fame has a qualified 403b defined contribution plan for all employees who have completed one year of service and have attained age 21. Participants may make voluntary contributions to the plan not to exceed the limitations prescribed by the Internal Revenue Code. The Hall of Fame will match up to 3% of a participant's deferred compensation as defined by the Plan. The Hall of Fame contributed 49,288 to this plan for the year ended December 31, 2021. 2020 58,466

NAISMITH MEMORIAL BASKETBALL HALL OF FAME INC
PARENT COMPANY ONLY

NOTES TO FINANCIAL STATEMENTS Continued

22 16 Leases

Capital Leases

The Hall of Fame leased certain furniture and equipment under capital leases Property plant and equipment net at December 31 2021 includes 135700 related to these capital leases 233900 - 2020 The balance on the capital lease payable at December 31 2021 and 2020 was 300714 and 488307 current 139422 longterm 34888 5 respectively On February 16 2022 these leases were paid in full and as such the entire balance at December 31 2021 has been recorded as current in the statement of financial position

Operating Leases

The Hall of Fame leases space to manage and operate a retail store The lessee will pay a minimum of 190000 annually with additional amounts based on gross receipts from the retail store and common area charges For the year ended December 31 2021 the Hall of Fame received 177045 76041 - 2020

17 Riverfront Development Project Lease

The Hall of Fame in conjunction with the City of Springfield "City" constructed the new Naismith Memorial Basketball Hall of Fame the "New Location" This project was part of the redevelopment of an 18acre riverfront site On October 1 2002 the Hall of Fame began operating at the New Location The lease has an initial 30 year term with various options to extend up to 99 years The agreement was amended in 2013 to include annual rent payments of 25000 The HOF will provide admission tickets to local school students and other services As of December 31 2021 or 2020 there was no outstanding liability for payments due in connection with the original agreement

NAISMITH MEMORIAL BASKETBALL HALL OF FAME INC
PARENT COMPANY ONLY

NOTES TO FINANCIAL STATEMENTS Continued

23 18 Related Party Transactions

Certain members of the Hall of Fame Board of Trustees are also executives at NBA Properties Inc. NBA Properties has at times provided certain consulting and representation services to the Hall of Fame. There were no outstanding amounts due for such services as of December 31, 2021 or 2020.

A contract entitles NBA Properties to at least six representatives on both the Hall of Fame's Board of Trustees and Board of Governors as well as four members on the Hall of Fame's Executive Committee. This agreement also grants NBA Properties certain marketing rights.

The Hall of Fame rents certain real estate from its subsidiary under an agreement expiring 2027 which also calls for the reimbursement of certain common area maintenance charges. The total amounts paid under this agreement for the years ended December 31 were as follows:

2021		2020	
Rental expense	12012	12012	
Utilities, water and sewer	real estate taxes and CAM	355682	303609
367694	315621		

Amounts due to the subsidiary were included in accounts payable at December 31, 2021 and amounted to 207,281. 213,051 - 2020. Future minimum lease payments under the lease for the next five years and thereafter are expected to be 1 per month.

NAISMITH MEMORIAL BASKETBALL HALL OF FAME INC
 PARENT COMPANY ONLY

NOTES TO FINANCIAL STATEMENTS Continued

24 19 Liquidity and Avail ability of Resources

The Hall of Fame’s financial assets available for ge neral expenditures within one year of the statement of financial position are as follows at December 31

2021	2020		
Cash and cash equivalents	8363418	1573650	
Contributions and sponsorships receivable	2147410	2594402	
Accounts receivable	2776114	1017874	
Investments	534546	486211	
Total financial assets available within one year	13821488	5672137	
Less			
Contractual legal or donorimposed restrictions			
Amounts subject to expenditure for specified purposes		1045973	
Total amounts unavailable for general expenditures within one year		1045973	
Board designations			
Funds functioning as endowments			
Total amounts unavailable to management without Board approval			
Total financial assets available within on e year after Board designations	13821488	4626164	
The Hall of Fame is primarily supported by contribu tions both with and wit hout donor restrictions sponsorships and admissions revenues. Because donor restrictions require resources to be used in a particular manner or in future periods the Hall of Fame maintains sufficient resources to meet those responsibilities to its donors. T hus financial assets may not be available for general expenditure within one year. As part of the Hall of Fame’s liquidity management it ha s a policy to structure its financial assets to be available as its general opera tions liabilities and other obligations require. In addition the Hall of Fame invests cash in excess of daily requirements in shor tterm investments. From time to time the Board designates a portion of any operating surplus for particular or future uses. In the event of financial di stress or an immediate liquidity n eed resulting from events outsi			
general operations the Hall of Fame’s Board may draw upon these Boarddesignated funds. The Hall of Fame could also draw an additional 350000 on its line of credit as further discussed in Note 9 and an additional 2448803 can be draw n on the nonrevolving line of cred it see Note 10 to cover a portion of the amounts subject to ex penditures for specified purposes			

NAISMITH MEMORIAL BASKETBALL HALL OF FAME INC
PARENT COMPANY ONLY

NOTES TO FINANCIAL STATEMENTS Continued

25 20 Investment in Subsidiary

The Hall of Fame accounts for its investment in SR DC a whollyowned subsidiary using the equity method. However generally accepted accounting principles in the United States of America require that all whollyowned subsidiaries be accounted for as consolidated subsidiaries. If the financial statements of SRDC had been consolidated with those of the Hall of Fame as of December 31 2021 total assets and liabilities would be increased by 7155810 7128980 2020 total net assets would not change and revenues and expenses would be increased by 1516170 respectively for the year then ended 1462575 2020

21 Subsequent Events

The Company has evaluated subsequent events through August 15 2022 which is the date the financial statements were available to be issued

1 On February 16 2022 all capital lease balances at December 31 2021 of 300714 were paid in full

2 On February 19 2022 the HOF received an additional Disaster loan from the SBA in the amount of 15 million

3 In March 2022 the HOF paid in full the 1656152 term note as listed in Note 11

NAISMITH MEMORIAL BASKETBALL HALL OF FAME INC
PARENT COMPANY ONLY

SCHEDULE OF EXPENDITURES OF FEDERAL AWARDS

for the year ended December 31 2021

See notes to schedule of expenditures of federal awards
26 Federal
Federal Grantor Assistance Total
PassThrough Grantor Listing PassThrough Entity Federal
Program or Cluster Title Number Identifying Number Expenditures
Small Business Administration
Direct Program
COVID 19 Shuttered Venue Operators Grant 59075 NA 5842438
COVID 19 Disaster Assistance Loans 59008 NA 350000
Total Direct Programs 6192438
Total Small Business Administration 6192438
Total Expenditures of Federal Awards 6192438

NAISMITH MEMORIAL BASKETBALL HALL OF FAME INC
PARENT COMPANY ONLY

NOTES TO SCHEDULE OF EXPENDITURES OF FEDERAL AWARDS

for the year ended December 31 2021

27

1 Basis of Presentation

The accompanying schedule of expenditures of federal awards the Schedule includes the federal grant activity of Naismith Memorial Basketball Hall of Fame Inc “Hall of Fame” under programs of federal government for the year ended December 31 2021. The information in this Schedule is presented in accordance with the requirements of Title 2 US Code of Federal Regulations Part 200 Uniform Administrative Requirements Cost Principles and Audit Requirements for Federal Awards Uniform Guidance. Because the Schedule presents only a selected portion of operations of Hall of Fame it is not intended to and does not present the financial position changes in net assets or cash flows of Hall of Fame.

2 Summary of Significant Accounting Policies

PassThrough State Agencies
Expenditures of federal awards for funds passed through state agencies is based on information provided by the Commonwealth of Massachusetts Operational Services Division.
Expenditures Expenditures reported on the Schedule are reported on the accrual basis of accounting. Such expenditures are recognized following the cost principles contained in the Uniform Guidance wherein certain types of expenditures are not allowable or are limited as to reimbursement.

3 Indirect Cost Rate

Hall of Fame has elected not to use the 10 de minimis indirect cost rate allowed under the Uniform Guidance.

4 Sub recipients

There were no awards passed through to sub recipients.

NAISMITH MEMORIAL BASKETBALL HALL OF FAME INC
PARENT COMPANY ONLY

SCHEDULE OF FINDINGS AND QUESTIONED COSTS

for the year ended December 31 2021

33 SUMMARY OF AUDITORS' RESULTS

- 1 The auditors' report expresses an unmodified opinion on whether the financial statements of Hall of Fame were prepared in accordance with GAAP
 - 2 No significant deficiencies relating to the audit of the financial statements are reported in the Independent Auditors' Report on Internal Control over Financial Reporting and on Compliance and Other Matters Based on an Audit of Financial Statements Performed in Accordance with Government Auditing Standards No material weaknesses are reported
 - 3 No instances of noncompliance material to the financial statements of Hall of Fame which would be required to be reported in accordance with Government Auditing Standards were disclosed during the audit
 - 4 No significant deficiencies in internal control over major federal award programs were reported in the Independent Auditors' Report on Compliance for Each Major Program and on Internal Control over Compliance Required by Uniform Guidance No material weaknesses are reported
 - 5 The Auditors' report on compliance for major federal award programs for Hall of Fame expresses an unmodified opinion on the major federal program
 - 6 There are no audit findings that are required to be reported in accordance with 2 CFR section 200.516a
 - 7 The program tested as a major program was Shuttered Venue Operators Grant 59075
 - 8 The threshold used for distinguishing between Type A and B programs was 750000
 - 9 Hall of Fame was determined to not be a lowrisk auditee
- FINDINGS FINANCIAL STATEMENT AUDIT
None FINDINGS AND QUESTIONED COSTS MAJOR FEDERAL AWARD PROGRAMS AUDIT

None

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OFFICIAL
RULES

2 RULES INDEX		
RULE	SECTION	ARTICLE PAGE
BACKCOURTFRONTCOURT		
□ Definitions	4 VI a	b 19
Eight 8 Second Violation	4 VI f	19
Player Position Status	4 VI c	19
Ball Position Status	4 VI d e	g 19
BALL		
Dead Ball	6 IV a	26
Jump—Center Circle	6 V	26
Jump—Free Throw Circle	6 VI	27
Live Ball	6 II	26
Putting in Play	6 I	25
Restrictions	6 VII	27
Starting of Games Overtimes	6 I a	25
Starting of 2nd 3rd 4th Periods	6 I b	25
BASKET RING BACKBOARD SUPPORT		
□ Definition	4 I	17
Hanging Intentional	12A IV	40
Hanging Prevent Injury	12A IV b	EXCEPTION 40
CAPTAIN DUTIES	3 III	15
CLOCK GAME		
Expiration of Time Horn	2 VIII g	14
Expiration of Time No Horn	2 VIII h	14
Starting—Jump Ball	2 VIII b	14
5 VIII a3		24
Starting—Missed Free Throw	5 VIII a1	24
Starting—Throwin	5 VIII a2	24
Stopping—Last Minute	5 V b1	22
Stopping—Last Two 2 Minute	5 V b2	22
CLUB PERSONNEL	3 IV c	15
COACH		
Attire	COMMENTS ON RULES H3 67	
Bench	3 IV d	15
Box	3 IV a	15
Conduct	12A V	41
12A VII f		43
Ejection	3 IV e	16
12A V b		41
PlayerCoach	3 IV b	15
□ Speaking□to□Officials—Before□		
Start of Game or Periods	2 II i	10
Suspension	COMMENTS ON RULES E 67	
COACH'S CHALLENGE	14	58

3	RULE	SECTION	ARTICLE	PAGE
CONDUCT—TEAM				
National Anthem		COMMENTS ON RULES H2	67	
COURT				
Dimensions Markings	1 I	9		
Diagram		8		
DEFINITIONS				
Backboard	4 I	17		
Basket—Choice of	4 I a	17		
Dribble	4 II	17		
Fouls All Types	4 IV	18		
Free Throw	4 V	19		
FrontcourtBackcourt	4 VI	19		
Fumble	4 XVIII	21		
Gather	4 III	17		
Held Ball	4 VII	19		
Last Two Minutes	4 XIII	20		
Legal Goal	5 I a	21		
Pivot	4 VIII	19		
Point of Interruption	4 XV	20		
Screen	4 X	19		
Shot Clock	7 I	28		
Suspension of Play	4 XIV	20		
Team Control	4 XVI	20		
Team Possession	4 XVII	21		
ThrowIn	4 XII	20		
Try for Goal	4 XI	20		
DOUBLEHEADERS				
Neutral Court Doubleheaders	3 VI c	17		
FINES 12A VII 43				
FOULS PERSONAL				
AwayFromPlay	12B X	49		
ClearPathToTheBasket	12B I e6	45		
Double	12B VI	47		
Dribbler	12B II	45		
Flagrant	COMMENTS ON RULES B	65		
	12B IV	46		
HandChecking	12B I b	44		
Loose Ball	12B VIII	48		
□ Offensive	12B VII	48		
Punching	12B IX	49		
Screener	12B III	46		
Transition Take Foul	12B XI	50		
Types	12B I	44		

4	RULE SECTION ARTICLE PAGE
FOULS TECHNICAL OTHERS	
Delay of Game—Player Team	12A II 39
Excessive Timeout	12A I 39
Face Eye Guarding	12A V m 42
Fighting	12A VI 42
Maximum	12A V b 41
Minimum	12A V k 42
Number of Players	12A III 40
Reports	12A V f 41
ThrowingBallatOfficial	12A V p 42
Unsportmanlike Conduct Punching	12A V q 42
FREE THROW	
Clock Start—Unsuccessful Free	5 VIII a1 24
Clock Start—Successful Free	5 VIII a2 24
EjectionInjured Player	9 II a EXCEPTION 1 33
Injured Player Unsportsmanlike	9 II a EXCEPTION 3 33
Next Play	9 III 34
Penalty Situation	12B V 47
Time Limit	9 I a 31
Technical Foul—Player Position	9 I e 32
Technical Foul—Shooter	12A V j 42
Technical Foul—Team Possession	12A V h 41
Violations	9 I 31
GAME CANCELLATION COMMENTS ON RULES D 66	
GOALTENDING	11 I 38
INADVERTENT WHISTLE	2 V d 12
INSTANT REPLAY	13 50
JUMP BALLS	
Center Circle	6 V 26
Held Ball Others	6 VI a 27
Restrictions	6 VII 27
Start of GameOvertimes	6 I a 25
Violations	10 V 35
OFFICIALS	
Correcting Errors	2 VI 12
Designation	2 I a 10
DifferentDecisions—OnRules	2 IV a 11
DifferentDecisions—OutofBounds	6 VI a3 27
	8 II d 30
	2 IV b 11
Discussion Coaches	2 II i 10
Duties	2 II 10
Elastic Power	2 III 11
In Charge	2 II g 10

5	RULE	SECTION	ARTICLE	PAGE
PreGame Meeting	2	II	m 11	
Reporting to Floor	2	II	k 11	
Report on Atypical Situations	2	II	n 11	
Time Place for Decisions	2	V	11	
OVERTIMES TIE SCORE	5	IV	22	
OUTOFBOUNDSTHROWIN				
Ball—OutofBounds	8	II	30	
Player—OutofBounds	8	I	30	
ThrowIn Spot	8	III	30	
PLAYER				
Conduct	12A	V	41	
COMMENTS ON RULES H	67			
Conduct—Halftime End of Game	12A	VII	f 44	
Conduct—Spectators	COMMENTS ON RULES J	68		
Cursing	12A	V	e 41	
Disconcerting Free Thrower	9	I	f 32	
Ejected	12A	V	b 41	
Faking Free Throw	9	I	c 32	
Equipment	1	II	9	
Proper Number on Floor	12A	III	40	
Shattering Backboard	COMMENTS ON RULES G	67		
Suspension—Physical Contact				
withOfficial	COMMENTS ON RULES E	67		
Wearing of Jewelry	2	II	b 10	
PROTEST	COMMENTS ON RULES F	67		
SCORERS DUTIES OF	2	VII	13	
SCORING				
Discrepancy	5	I	h 21	
Free Throw	5	I	f 21	
Legal Goal	5	I	a 21	
Opponent's Basket	5	I	d e 21	
TapIn—Missed Free Throw	5	I	g 21	
ThreePoint Field Goal	5	I	c 21	
TwoPoint Field Goal	5	I	b 21	
SHOT CLOCK				
Expiration	7	II	i 29	
Inadvertent Whistle	7	II	j 29	
OffensiveReboundingSituation	7	IV	d 29	
Resetting	7	IV	29	
Starting and Stopping	7	II	28	
Team Possession	7	II	e 28	
Technical Foul	7	IV	e 3 30	

6	RULE SECTION	ARTICLE	PAGE
STARTING LINEUPS	3 II	15	
SUBSTITUTES	3 V	16	
TAUNTING	COMMENTS ON RULES P	70	
TEAM			
Number of Players Maximum			
Minimum	3 I	15	
TIMEOUT RULES			
After a Score	5 VI d	23	
Game Number of	5 VI a	22	
Last Period	5 VI a	22	
MandatoryTeam	5 VI	22	
Options—Last 2 Minutes	5 VI g	23	
OutofBounds	5 VII e	24	
Overtimes Number of	5 VI b	23	
TIMERS DUTIES OF			
	2 VIII	14	
TIMING LENGTH			
Between Halves	5 II c	21	
□ Disqualification□	5 II e	22	
Overtime	5 II b	21	
Periods	5 II a	21	
TIMING REGULATIONS			
End of Period	5 III	22	
Public Address Announcement	5 II g	22	
Tie Score—Overtime	5 IV	22	
Timeln	5 VIII	24	
Timeout—Team	5 VI	22	
Timeout—Team—Last 3 Minutes	5 VI a	22	
UNIFORMS			
Adjusting	5 V c	22	
Color	3 VI c	17	
Introductions	COMMENTS ON RULES H1	67	
Number	3 VI a b	17	
Shirt Tucked In	COMMENTS ON RULES H4	67	
VIOLATIONS			
Backcourt	10 IX	36	
Boundary	10 II b	34	
Defensive Three Seconds	10 VII	36	
Dribble	10 II	34	
Eight 8 Seconds	10 VIII	36	
Entering Basket from Below	10 XI	37	
FiveSecond BacktotheBasket	10 XVI	38	
Illegal Assist in Scoring	10 XII	37	

7	RULE	SECTION	ARTICLE	PAGE
Jump Ball	10	V		35
OffensivePlayerOutofBounds	10	XV		38
OffensiveScreenOutofBounds	10	XIV		38
OffensiveThreeSeconds	10	VI		35
OutofBounds	10	I		34
Run With the Ball	10	II	a	34
Striking the Ball—Leg Foot or Fist	10	IV		35
Swinging of Elbows	10	X		37
ThrowerIn	10	III		35
ThrowIn	8	III		30
Traveling	10	XIII		37

8
APRON MUST BE AT LEAST
8 FEET FROM ENDLINES
APRON MUST BE AT LEAST
5 FEET 3 IN5 FT FROM SIDELINES4 FEET MINIMUM DEPTH
4 FEET MINIMUM DISTANCE
2 IN WIDE BY 3FT DEEPTHE COLOR OF THE LANE
SPACE MARKS AND
NEUTRAL ZONES SHALL
CONTRAST WITH THE COLOR
OF THE BOUNDING LINESLANE MARKINGS MAY INCLUDE
AMATEUR MARKINGS WITH
APPROVAL FROM THE NBA
2 FEET RADIUS
INSIDE6 FEET RADIUS
OUTSIDE
DIVISION LINE
LENGTH 94 FEET inside
MINIMUM 110'
MINIMUM 60'
ALL LINES SHALL BE 2 INCHES WIDE NEUTRAL ZONES EXCLUDED2 INCHES WIDE BY8 FEET 2 INCHES INSIDE
4 FEET3 FEET
INSIDE2 IN WIDE
BY 6 IN DEEP22 FEET OUTSIDE
23 FEET 9 INCHES OUTSIDE
23 FEET 9 INCHES OUTSIDE
12 FEET
4 FEET
6 INCHES3 FEET1 FOOT
OUTSIDE3 FEET 4 FEET4 FEET
INSIDEOUTSIDE15 IN
72 INCHES
16 FEET OUTSIDE4 FEET DEEP
FROM BASELINE TO START OF QUADRANTS
19 FEET TO FREE THROW LINE OUTSIDE
18 FEET 10 INCHES INSIDE
13 FEET inside
6 INCHES6 INCHES18 IN RADIUS
INSIDE
6 FEET RADIUS
OUTSIDE155"1229"
3 FEET outside14 FEET
28 FEET INSIDEWIDTH 50 FEET insideEACH QUADRANT 19 FEET OUTSIDEOF QUADRANTS
3 FEET
4 FEET 20 FEET 11 INCHES15 FEET

9 Official Rules
RULE NO 1—COURT DIMENSIONS—EQUIPMENT

Section I—Court and Dimensions

a The playing court shall be measured and marked as shown in the court diagram

See page 8

b A free throw lane shall be marked at each end of the court with dimensions and markings as shown on the court diagram All boundary lines are part of the lane lane space marks and neutral zone marks are not The areas identified by the lane space markings are 2” by 6” inches

c A free throw line shall be drawn 2” wide across each of the circles indicated in the court diagram It shall be parallel to the end line and shall be 15’ from the plane of the face of the backboard

d The three point field goal area has parallel lines 3’ from the sidelines extending from the baseline and an arc of 23’ 9” from the middle of the basket which intersects the parallel lines

e Four hash marks shall be drawn 2” wide perpendicular to the sideline on each side of the court and 28’ from the baseline These hash marks shall extend 3’ onto the court

f Two hash marks shall be drawn 2” wide perpendicular to the baseline on each side of the free throw lane line These hash marks shall be 3’ from the free throw lane line and extend 6” onto the court

g Four hash marks shall be drawn 2” wide parallel to the baseline on each side of the free throw circle These hash marks shall be 13’ from the baseline and 3’ from the free throw lane lines and shall be 6” in length

h Two hash marks shall be drawn 2” wide perpendicular to the sideline in front of the scorer’s table and 4’ on each side of the midcourt line This will designate the Substitution Box

i A Restricted Area shall be marked with a half circle 4’ from the center of the basket ring and then parallel to the lane line to the face of the backboard with a solid two inch line

Section II—Equipment

a The backboard shall be a rectangle measuring 6’ horizontally and 3 ½’ vertically The front surface shall be flat and transparent

b A transparent backboard shall be marked with a 2” white rectangle centered behind the ring This rectangle shall have outside dimensions of 24” horizontally and 18” vertically

c Home management is required to have a spare board with supporting unit on hand for emergencies and a steel tape or extension ruler and a level for use if necessary

d Each basket shall consist of a pressure release NBA approved metal safety ring 18” in inside diameter with a white cord net 18” in length The cord of the net shall not be less than 30 thread nor more than 120 thread and shall be constructed to check the ball momentarily as it passes through the basket

e Each basket ring shall be securely attached to the backboard with its upper edge 10’ above and parallel to the floor and equidistant from the vertical edges of the board The nearest point of the inside edge of the ring shall be 6” from the plane of the face of the board The ring shall be painted orange

10 f 1 The ball shall be an officially approved NBA ball between 7½ and 8½ pounds pressure

2 A minimum of nine balls must be made available to each team for pregame warmup

g NBA arena backboards must contain four strips of red LED lights synchronized with the game clock outlining the inside of the four sides of the backboard to indicate the expiration of time and one strip of an amber LED light to indicate the expiration of the shot clock

RULE NO 2—OFFICIALS AND THEIR DUTIES

Section I—The Game Officials

a The game officials shall be a Crew Chief Referee Umpire and Replay Center Official They will be assisted by an official scorer two trained timers and court-side administrator One timer will operate the game clock and the other will operate the shot clock The court-side administrator will be stationed at the scorer's table to facilitate communication between the Replay Center Official on court game officials official scorer and other personnel at the scorer's table All officials and the court-side administrator shall be approved by the League Office

b The officials shall wear the uniform prescribed by the NBA

Section II—Duties of the Officials

a The officials shall prior to the start of the game inspect and approve all equipment including court baskets balls backboards timer's and scorer's equipment

b The officials shall not permit players to play with any type of jewelry

c The officials shall not permit any player to wear equipment which in their judgment is dangerous to other players Any equipment which is of hard substance casts splints guards and braces must be padded or foam covered and have no exposed sharp or cutting edge All the face masks and eye or nose protectors must be approved by NBA Basketball Operations and conform to the contour of the face and have no sharp or protruding edges

d The use of any foreign substance during games is strictly prohibited A "foreign substance" is any substance that is applied during games to a player's body uniform or equipment or to any game equipment that is designed or intended to provide a player or a team with a competitive advantage

e All equipment used must be appropriate for basketball Equipment that is unnatural and designed to increase a player's height or reach or to gain an advantage shall not be used

f The officials must check the game balls to see that they are properly inflated The recommended ball pressure should be between 7½ and 8½ pounds

g The crew chief shall be the official in charge

h The Replay Center Official will make the final ruling on all replays initiated pursuant to Rule 13 except for Flagrant Fouls and Altercations The Replay Center Official's duties with respect to the Coach's Challenge are set forth in Rule 14 Section IV

i If a coach desires to discuss a rule or interpretation of a rule prior to the start of a game or between periods it will be mandatory for the officials to ask the other coach to be present during the discussion The same procedure shall be followed if the officials wish to discuss a game situation with either coach

j The designated official shall toss the ball at the start of the game The crew chief shall decide whether or not a goal shall count if the officials disagree and he/she shall decide matters upon which scorers and timers disagree

11 k All officials shall enter the court prior to the 15 minute mark on the game clock to observe the warmup period and report to the League Office any atypical situations and to review scoring and timing procedures with table personnel

l The crew chief must check the active list prior to the start of the game

m Officials must meet with team captains prior to the start of the game

n Officials must report any atypical or unique incident to the Basketball and Referee

Operations Departments by email Flagrant punching fighting fouls or a team's failure to have eight players to begin the game must also be reported

Section III—Elastic Power

The officials shall have the power to make decisions on any point not specifically covered in the rules The League Office will be advised of all such decisions at the earliest possible moment

Section IV—Different Decisions By Officials

a The crew chief shall have the authority to set aside or question decisions regarding a rule interpretation made by either of the other officials

b If two officials give conflicting signals as to who caused the ball to go out of bounds they will conference and reconstruct the play in an attempt to make the correct call If no resolution is reached a jump ball will be signaled between the two players involved at the nearest circle If the two players cannot be identified the jump ball shall be administered at the center circle between any two opponents in the game If one official signals and another official clearly knows the call is incorrect they should conference and the calling official may change the call on the information given However if both officials are adamant about their ruling a jump ball should be held similar to above

c In the event that a violation and foul occur at the same time the foul will take precedence

d Double Foul See Rule 12B Section Vif

e If the two officials differ on a block charge foul involving the restricted area and or lower defensive box they will conference and share information in an attempt to make the correct call If no resolution is reached it will be treated as a double foul See Rule 12B Section Vif

EXCEPTION Last two minutes of fourth period and last two minutes of overtime See

Rule 13 Section Ia11

Section V—Time and Place for Decisions

a The officials have the power to render decisions for infractions of rules committed inside or outside the boundary lines This includes periods when the game may be stopped for any reason

b When a personal foul or violation occurs an official will blow his/her whistle to terminate play The whistle is the signal for the timer to stop the game clock If a personal foul has occurred the official will indicate the number of the offender to the official scorer the type of foul committed and the number of free throws if any to be attempted or indicate the spot of the throw in If a violation has occurred the official will indicate 1 the nature of the violation by giving the correct signal 2 the number of the offender if applicable 3 the direction in which the ball will be advanced

12 c When a team is entitled to a throw in an official shall clearly signal 1 the act which caused the ball to become dead 2 the spot of the throw in 3 the team entitled to the throw in unless it follows a successful field goal or free throw
d When a whistle is erroneously sounded whether the ball is in a possession or non possession status it is an inadvertent whistle and shall be interpreted as a suspension of play

e An official may suspend play for any unusual circumstance See Rule 4

Section XIV

Section VI—Correcting Errors

A FREE THROWS

Officials may correct an error if a rule is inadvertently set aside and results in the following

1 A team not shooting a merited free throw that will remain in play

EXCEPTION If the offensive team scores or shoots earned free throws as a result of a personal foul prior to possession by the defensive team the error shall be ignored if more than 24 seconds has expired

2 A team not shooting a merited free throw that will not remain in play The error shall be corrected all play shall stand and play will resume from the point of interruption with the clocks remaining the same

3 A team shooting an unmerited free throw

4 Permitting the wrong player to attempt a free throw

Officials shall administer the above cases as follows

a Officials shall be notified of a possible error at the first dead ball

b Errors which occur in the first or third periods must be discovered and rectified prior to the start of the next period

c Errors which occur in the second period must be discovered and the scorer's table notified prior to the officials leaving the floor at the end of the period The errors must be rectified prior to the start of the third period

d Errors which occur in the fourth period or overtimes must be discovered and rectified prior to the end of the period

e The ball is not in play on corrected free throw attempts Play is resumed at the same

spot and under the same conditions as would have prevailed had the error not been discovered

f All play that occurs is to be nullified if the error is discovered within a 24 second time period The game clock shall be reset to the time that the error occurred

EXCEPTION Acts of unsportsmanlike conduct and all flagrant fouls and points scored therefrom shall not be nullified

EXCEPTION If the error to be corrected is for a free throw attempt where there is to be

no lineup of players on the free throw lane technical foul defensive three seconds flagrant

foul clear path to the basket foul transition take foul punching foul away from the play

foul the error shall be corrected all play shall stand and play shall resume from the point of

interruption with the clocks remaining the same

13 B LINEUP POSITIONS

In any jump ball situation if the jumpers lined up incorrectly and the error is discovered

1 After more than 24 seconds has elapsed the teams will continue to shoot for that basket for the remainder of that half and/or overtime If the error is discovered in the first half teams will shoot at the proper basket as decided by the opening tap for the second half

2 If 24 seconds or less has elapsed all play shall be nullified

EXCEPTION Acts of unsportsmanlike conduct all flagrant fouls and points scored therefrom shall not be nullified and play will resume from the original jump ball with players facing the proper direction

C THROWIN

If the second third or fourth period or any throwin begins with the wrong team being awarded possession or the teams facing in the wrong direction and the error is discovered

1 after 24 seconds has elapsed the error cannot be corrected

2 with 24 seconds or less having elapsed all play shall be nullified

EXCEPTION Acts of unsportsmanlike conduct all flagrant fouls and points scored therefrom shall not be nullified

D RECORD KEEPING

A record keeping error by the official scorer which involves the score number of personal fouls team fouls and/or timeouts may be corrected by the officials at any time prior to the end of the fourth period Any such error which occurs in overtime must be corrected prior to the end of that period

Section VII—Duties of Scorers

a The scorers shall record the field goals made the free throws made and missed and shall keep a running summary of the points scored They shall record the personal and technical fouls called on each player and shall notify the officials immediately when a sixth personal foul or second unsportsmanlike technical foul is called on any player They shall record the timeouts charged to each team shall notify a team and its coach through an official whenever that team is granted its final timeout and shall notify the nearest official each time a team is granted a charged timeout in excess of the legal number They shall also record if and when a team uses its Coach's Challenge and the impact of the Challenge if any on the number of timeouts remaining for the challenging team See Rule 14 In case there is a question about an error in the scoring the scorer shall check with the crew chief at once to find the discrepancy If the error cannot be found the official shall accept the record of the official scorer unless he has knowledge that forces him to decide otherwise

b The scorers shall keep a record of the names numbers and positions of the players who are to start the game and of all substitutes who enter the game When there is an infraction of the rules pertaining to submission of the active list substitutions or numbers of players they shall notify the nearest official immediately If the ball is dead or as soon as it becomes dead if it is in play when the infraction is discovered The scorer shall mark the time at which players are disqualified by reason of receiving six personal fouls so that it may be easy to ascertain the order in which the players are eligible to go back into the game in accordance with Rule 3 Section I

c The scorers shall ask the timer to sound the horn to signal the officials This may be used when the ball is dead or in certain specified situations when the ball is in control of a given team

14 When a player is disqualified from the game or whenever a penalty free throw is being awarded the timer will sound the horn to notify the game officials. It is the duty of the scorekeeper to inform the timer to sound the horn and be certain that the officials have acknowledged a player's sixth personal foul and the penalty is in effect.

d The scorer shall not signal the officials while the ball is in play except to notify them of the necessity to correct an error.

e Should the scorer sound the horn while the ball is in play it shall be ignored by the players on the court. The officials must use their judgment in stopping play to consult with the scorer's table.

f Scorers shall record on the scoreboard the number of team fouls up to a total of five which will indicate that the team is in a penalty situation.

g Scorers shall immediately record the name of the team which secures the first possession of the game.

Section VIII—Duties of Timers

a The timers shall note when each half is to start and shall notify the crew chief and both coaches five minutes before this time or cause them to be notified at least five minutes before the half is to start. They shall signal the scorers two minutes before starting time. They shall record playing time and time of stoppages as provided in the rules. The official timer and the shot clock operator shall be provided with digital stop watches to be used in case the official timeout game clock and/or shot clock game clocks located above the backboards fail to work properly.

b At the beginning of the first period any overtime period or whenever play is resumed by a jump ball the game clock shall be started when the ball is legally tapped by either of the jumpers. The shot clock will be started when player possession of the ball is obtained. No time will be removed from the game clock and/or shot clock if the ball is not legally touched before a violation.

c If the game clock has been stopped and the ball is put in play by a throw in the game clock and the shot clock shall be started when the ball is legally touched by any player on the court. The starting of the game clock and the shot clock will be under the control of the official timer.

d During an unsuccessful free throw attempt the game clock will be started when the ball is legally touched. The shot clock will be started when player possession of the ball is obtained.

e The game clock shall be stopped at the expiration of time for each period and when an official sounds his/her whistle. The timers shall record only the actual playing time in the last minute of the first, second and third periods. They shall record only the actual playing time in the last two minutes of the fourth period and the last two minutes of any overtime periods.

f For a charged timeout the timer shall start the Timeout Clock immediately after an official signals for a timeout and play will not resume until the Timeout Clock has expired.

g The game clock and the scoreboard will combine to cause a horn to sound automatically when playing time for the period has expired. If the horn or buzzer fails to sound or is not heard the official timer shall use any other means to notify the officials immediately.

h In a dead ball situation if the clock shows 000 the period or game is considered to have ended although the horn may not have sounded.

EXCEPTION See Rule 13

15 RULE NO 3—PLAYERS SUBSTITUTES AND COACHES

Section I—Team

a Each team shall consist of five players. A player is disqualified from the game when he receives his sixth personal foul. No team may be reduced to less than five players. If a player in the game receives his sixth personal foul and all substitutes have already been disqualified, said player shall remain in the game and shall be charged with a personal foul. A technical foul also shall be assessed against his team. All subsequent personal fouls, including offensive fouls, shall be treated similarly. All players who have six or more personal fouls and remain in the game shall be treated similarly.

b In the event that there are only five eligible players remaining and one of these players is injured and must leave the game or is ejected, he must be replaced by the last player who was disqualified by reason of receiving six personal fouls. Each subsequent requirement to replace an injured or ejected player will be treated in this inverse order. Any such reentry into a game by a disqualified player shall be penalized by a technical foul.

c In the event that a player leaves the playing court while the ball is in play, play will continue until the next stoppage of play and the player will be replaced if he is not ready to return. No technical foul will be assessed but the incident will be reviewed by the League Office for a possible fine and/or suspension.

EXCEPTION Rule 10 Section XV

Section II—Starting Lineups

At least 30 minutes before the game is scheduled to begin, the scorers shall be supplied with the name and number of each player who will start the game. Failure to comply with this provision shall be reported to the League Office.

Section III—The Captain

a A team may have a captain and a cocaptain numbering a maximum of two. The designated captain may be anyone on the active list who is in uniform except a player-coach.

b The designated captain is the only player who may ask an official about a rule interpretation during a timeout charged to his team. He may not discuss a judgment decision.

c If the designated captain continues to sit on the bench, he remains the captain for the entire game.

d In the event that the captain is absent from the court and bench, his coach shall immediately designate a new captain.

Section IV—The Coach and Others

a The coach's position may be on or off the bench from the substitution box line closest to the coach's bench to the baseline. A coach is not permitted to cross the midcourt line and violators will be assessed an unsportsmanlike technical foul immediately. All assistants and trainers must remain on the bench. Coaches and trainers are not permitted to go to the scorer's table for any reason except during a dead ball.

b A player-coach, if permitted under NBA regulations, will have no special privileges.

He is to conduct himself in the same manner as any other player.

c Any club personnel not seated on the bench must conduct themselves in a manner that would reflect favorably on the dignity of the game and the officials. Violations by any of the personnel indicated shall require a written report to the League Office for subsequent action.

d The first row of a team's bench shall be occupied only by a league-approved head coach, a maximum of three assistant coaches, players, and a trainer. During an altercation, the head and assistant coaches are permitted on the court as "peacemakers."

16 e If a player coach or assistant coach is suspended from a game or games heshe shall not at any time before during or after such game or games appear in any part of the arena or stands where his team is playing A player coach or assistant coach who is ejected may only remain in the dressing room of his team during the remainder of the game or leave the building A violation of this rule shall call for an automatic fine of 2000

Section V—Substitutes

a A substitute shall report to the scorer and position himself in the vicinity of the 8’

Substitution Box located in front of the scorer’s table For purposes of this rule the vicinity of the 8’ Substitution Box means the area from between the 28’ hash mark closest to the bench of the player’s team and the midcourt line He shall inform the scorer whom he is going to replace The scorer shall sound the horn to indicate a substitution The horn does not have to be sounded if the substitution occurs between periods or during timeouts

b The substitute shall remain in the vicinity of the 8’ Substitution Box until he is beckoned onto the court by an official If the ball is about to become live the beckoning signal shall be withheld

c A substitute must be ready to enter the game when beckoned No delays for removal of warmup clothing will be permitted

d The substitute shall not replace a free throw shooter or a player involved in a jump ball unless dictated to do so by an injury or ejection EXCEPTION Rule 6 Section VIb and Rule 9 Section IIa2 At no time may he be allowed to attempt a free throw awarded as a result of a technical foul

e A substitute shall be considered as being in the game when he is beckoned onto the court or recognized as being in the game by an official Once a player is in the game he can not be removed until the ball is legally touched by a player on the court unless 1 a personal or technical foul is called 2 there is a change of possession 3 a timeout is granted or 4 administration of infection control rule

f A substitute may be recalled from the scorer’s table prior to being beckoned onto the court by an official

g A player may be replaced and allowed to reenter the game as a substitute during the same dead ball

h A player must be in the vicinity of the 8’ Substitution box at the time a violation occurs if the throwin is to be administered in the backcourt If a substitute fails to meet this requirement he may not enter the game until the next legal opportunity

EXCEPTION In the last two minutes of each period or overtime a reasonable amount of time will be allowed for a substitution

i If a free throws is awarded substitutes are only permitted to enter the game prior to the final free throw attempt if the ball will remain in play or following the final free throw attempt if it will not remain in play unless necessitated by disqualification injury ejection or any other atypical situation

j No substitutes may enter the game after a successful field goal by either team unless the ball is dead due to a personal foul technical foul timeout infection control or violation

k No substitutes are allowed to enter the game during an official’s suspension of play

for 1 a delay of game warning 2 retrieving an errant ball 3 an inadvertent whistle 4

instant replay review 5 resetting the timing devices or 6 any other unusual circumstance

EXCEPTIONS

1 Suspension of play for a player bleeding See Comments on the Rules Section IIN

2 Seriously injured player Player must be removed and opponent is permitted one substitution

17 I A substitute shall not be allowed to reenter the game after being disqualified

EXCEPTION Rule 3 Section Ib

m Notification of all above infractions and ensuing procedures shall be in accordance

with Rule 2 Section VII

Section VI—Uniforms Players’ Jerseys

a Each player shall be numbered on the front and back of his jersey with a number

contrasting with the color of the shirt

b Each number must be no less than ¾” in height on the front and 6” on the back Each

player shall have his surname affixed to the back of his game jersey in letters at least 2½” in

height Some exceptions to the front number height and surname may exist from time to time

c The home team shall wear light color jerseys and the visitors dark jerseys unless

otherwise approved For neutral court games and doubleheaders the second team named in the
official schedule shall be regarded as the home team and shall wear the light colored jerseys

RULE NO 4—DEFINITIONS

Section I—BasketBackboard

a A team’s basket consists of the basket ring and net through which its players try to
shoot the ball The visiting team has the choice of baskets for the first half The basket selected
by the visiting team when it first enters onto the court shall be its basket for the first half

b The teams change baskets for the second half All overtime periods are considered

extensions of the second half

c Five sides of the backboard front two sides bottom and top are considered in play

when contacted by the basketball The back of the backboard and the area directly behind it
are outofbounds

Section II—Dribble

A dribble is movement of the ball caused by a player in control who throws or taps the
ball to the floor

a The dribble ends when the dribbler

1 Touches the ball simultaneously with both hands

2 Permits the ball to come to rest while he is in control of it

3 Tries for a field goal

4 Throws a pass

5 Touches the ball more than once while dribbling before it touches the floor

6 Loses control

7 Allows the ball to become dead

8 Otherwise gathers the ball See Rule 4 Section IIb

Section III—The Gather

a For a player who receives the ball via a pass or gains possession of a loose ball the
gather is defined as the point where the player gains enough control of the ball to hold it change
hands pass shoot or the player cradles the ball against his body

b For a player who is in control of the ball while dribbling the gather is defined as the

point where a player does any one of the following

1 Puts two hands on the ball or otherwise permits the ball to come to rest while he

is in control of it

18 2 Puts a hand under the ball and brings it to a pause
3 Otherwise gains enough control of the ball to hold it change hands pass shoot or the player cradles the ball against his body

Section IV—Fouls

a A common personal foul is illegal physical contact which occurs with an opponent after the ball has become live and before the horn sounds to end the period If time expires before the personal foul occurs the personal foul should be disregarded unless it was unsportsmanlike
EXCEPTION If the foul is committed on or by a player in the act of shooting and the shooter released the ball prior to the expiration of time on the game clock then the foul should be administered in the same manner as with any similar play during the course of the game See Rule 13 Section IIbii

b A technical foul is the penalty for unsportsmanlike conduct or violations by team members on the floor or seated on the bench

c A double foul is a situation in which any two opponents commit personal fouls at approximately the same time

d An offensive foul is illegal contact committed by an offensive player after the ball is live and there is team control

e A loose ball foul is illegal contact after the ball is alive when team control does not exist

f A flagrant foul is unnecessary and/or excessive contact committed by a player against an opponent whether the ball is dead or alive

g A punching foul is a punch by a player which makes contact with an opponent whether the ball is dead or alive

h An awayfromtheplay foul is illegal contact by the defense 1 in the last two minutes of each period and last two minutes of any overtime periods which occurs deliberately away from the immediate area of offensive action or 2 prior to the ball being released on a throwin at any point during the entire game

i A transition take foul is a foul where

1 The defender commits a take foul a foul in which the defender does not make a play on the ball against any offensive player

2 The foul is committed either i during a transition scoring opportunity or ii immediately following a change of possession and before the offensive team has the opportunity to advance the ball

3 The foul does not meet the criteria for a clear path foul and

4 The foul does not occur in the last two minutes of i the fourth period or ii any overtime period

For purposes of this rule a transition scoring opportunity

5 Exists when following a change in possession the offensive team is continuously advancing the ball while it has an advantage based on the speed of the play the position of the defenders or both and

6 Does not exist if the offensive team does not push the speed of the play immediately following the change in possession ii progress of the offensive team has slowed considerably or stopped iii offensive team runs or attempts to run a set play or action in the halfcourt or iv offensive player is fouled in the act of shooting

19 Section V—Free Throw

A free throw is the privilege given a player to score one point by an unhindered attempt for the goal from a position directly behind the free throw line This attempt must be made within 10 seconds

Section VI—FrontcourtBackcourt

a A team’s frontcourt consists of that part of the court between its endl ine and the nearer edge of the midcourt line including the basket and inbounds part of the backboard

b A team’s backcourt consists of the entire midcourt line and the rest of the court to include the opponent’s basket and inbounds part of the backboard

c A ball being held by a player 1 is in the frontcourt if neither the ball nor the player is touching the backcourt 2 is in the backcourt if either the ball or player is touching the backcourt

d A ball being dribbled is 1 in the frontcourt when the ball and both feet of the player are in the frontcourt 2 in the backcourt if the ball or either foot of the player is in the backcourt

e The ball is considered in the frontcourt once it has broken the plane of the midcourt line and is not in player control

f The team on offense must bring the ball across the midcourt line within 8 seconds

EXCEPTION 1 kicked ball 2 punched ball 3 personal or technical foul on the defensive team 4 delay of game warning on the defensive team or 5 infection control

g Frontcourtbackcourt status is not attained until a player with the ball has established a positive position in either half during 1 a jump ball 2 a steal by a defensive player 3 a

throw in the last two minutes of the fourth period and last two minutes of any overtime period or 4 any time the ball is loose

Section VII—Held Ball

A held ball occurs when two opponents have one or both hands firmly on the ball or when a defensive player touches the ball causing the offensive player to return to the floor with the ball in his continuous possession which would result in a traveling violation

A held ball should not be called until both players have hands so firmly on the ball that neither can gain sole possession without undue roughness If a player is lying or sitting on

the floor while in possession he should have an opportunity to throw the ball

Section VIII—Pivot

a A pivot takes place when a player who is holding the ball steps once or more than once in any direction with the same foot with the other foot pivot foot in contact with the floor

b If the player wishes to dribble after a pivot the ball must be out of his hand before

the pivot foot is raised off the floor If the player raises his pivot off the floor he must pass or attempt a field goal before the foot is returned to the floor

If he fails to follow these guidelines he has committed a traveling violation

Section IX—Traveling

Traveling is progressing in any direction while in possession of the ball which is in excess of prescribed limits as noted in Rule 4 Section VII and Rule 10 Section XIII

Section X—Screen

A screen is the legal action of a player who without causing undue contact delays or prevents an opponent from reaching a desired position

20 Section XI—Field Goal Attempt

A field goal attempt is a player's attempt to shoot the ball into his basket for a field goal. The act of shooting starts when in the official's judgment the player has started his shooting motion and continues until the shooting motion ceases and he returns to a normal floor position. For jump shots the shooting motion starts when the offensive player starts to bring the ball upward towards the basket. On drives to the basket or other moving shots the shooting motion starts when the player gathers the ball and continues through with a shot except during a take foul situation when the clocks are not expiring the shooting begins when the player's shoulders start upward. It is not essential that the ball leave the shooter's hand. His arms might be held so that he cannot actually make an attempt. The term is also used to include the flight of the ball until it becomes dead or is touched by a player. A tap during a jump ball or rebound is not considered a field goal attempt. However, anytime a live ball is in flight toward the rim from the playing court the goal if made shall count even if time expires or the official's whistle sounds. The field goal will not be scored if time on the game clock expires before the ball leaves the player's hand or the ball is in flight toward the rim.

Section XII—Throwin

A throwin is a method of putting the ball in play from out of bounds in accordance with Rule 8. Section III. The throwin begins when the ball is given to and controlled by the player inbounding or at his disposal and ends when the ball is released.

Section XIII—Last Two Minutes

When the game clock shows 2:00 the period is considered to be in the two-minute period.

Section XIV—Suspension of Play

An official can suspend play for retrieving an errant ball, resetting the timing devices, a delay of game, warning an inadvertent whistle, instant replay or any other unusual circumstance. During such a suspension neither team is permitted to substitute and the defensive team may not be granted a timeout. Play shall be resumed at the point of interruption, i.e., where the ball is located when the whistle sounds, except that when neither team has possession of the ball at the time of the whistle a team shall be awarded possession if at the time of the whistle such team clearly and conclusively would have imminently gained possession of the ball as determined by 1) the proximity of opposing players to the ball or lack thereof and 2) the actual outcome of the play in the natural and immediate aftermath of the whistle.

EXCEPTIONS

- 1 Suspension of play for a player bleeding. See Comments on the Rules, Section II.N
- 2 Seriously injured player. Player must be removed and opponent is permitted one substitution.

Section XV—Point of Interruption

The Point of Interruption is where the ball is located when the whistle sounds.

Section XVI—Team Control

A team is in control when a player is holding, dribbling or passing the ball. Team control ends when the defensive team deflects the ball or there is a field goal attempt.

21 Section XVII—Team Possession

A team is in possession when a player is holding dribbling or passing the ball Team possession ends when the defensive team gains possession or the ball hits the rim of the offensive team

Section XVIII—Fumble

A player who is holding the ball and fumbles it out of his control may recover the ball If his pivot foot moves to recover the ball he must then pass or shoot the ball If he fumbles and recovers it without moving his pivot foot and before the ball touches the floor he retains his status before the fumble

RULE NO 5—SCORING AND TIMING

Section I—Scoring

a A legal field goal or free throw attempt shall be scored when a ball from the playing area enters the basket from above and remains in or passes through the net

b A successful field goal attempt from the area on or inside the three point field goal line shall count two points

c A successful field goal attempt from the area outside the three point field goal line shall count three points

1 The shooter must have at least one foot on the floor outside the three point field goal line prior to the attempt

2 The shooter may not be touching the floor on or inside the three point field goal line

3 The shooter may contact the three point field goal line or land in the two point field goal area after the ball is released

d A field goal accidentally scored in an opponent's basket shall be added to the opponent's score credited to the opposing player nearest the player whose actions caused the ball to enter the basket

e It is a violation for a player to attempt a field goal at an opponent's basket The opposing team will be awarded the ball at the free throw line extended

f A successful free throw attempt shall count one point

g An unsuccessful free throw attempt which is tapped into the basket shall count two points and shall be credited to the player who tapped the ball in

h If there is a discrepancy in the score and it cannot be resolved the running score shall be official

Section II—Timing

a All periods of regulation play in the NBA will be twelve minutes

b All overtime periods of play will be five minutes

c Fifteen minutes will be permitted between halves of all games

d 230 will be permitted between the first and second periods the third and fourth periods and before any overtime period during local games For national TV games 330 will be permitted between the first and second periods the third and fourth periods and 230 before any overtime period

22 e A team is permitted a total of 30 seconds to replace a disqualified player

f The game is considered to be in the two minute part when the game clock shows

200 or less time remaining in the period

g The public address operator is required to announce that there are two minutes remaining in each period

h The game clock shall be equipped to show tenths of a second during the last minute

of each period

Section III—End of Period

a Each period ends when time expires

EXCEPTIONS

1 If a field goal attempt is in flight toward the basket when the period ends when the goal is made missed or touched by an offensive player

2 If the official's whistle sounds prior to 000 on the clock the period is not over and time must be added to the clock

3 If a field goal attempt is in flight toward the basket when the horn sounds ending a period and it subsequently is touched by a defensive player the goal if successful shall count or b an offensive player the period has ended

4 If a timeout request is made as time expires for a period the period ends and the timeout shall not be granted

5 If there is a foul called on or by a player in the act of shooting the period will end after the foul is penalized See Rule 13 Section IIbii

b If the ball is dead and the game clock shows 000 the period has ended even though the horn may not have sounded

EXCEPTION See Rule 13 Section IIbii

Section IV—Tie Score—Overtime

If the score is tied at the end of the fourth period play shall resume in 230 without change of baskets for any of the overtime periods required

Section V—Stoppage of Timing Devices

a The timing devices shall be stopped whenever the official's whistle sounds

b The timing devices shall be stopped

1 During the last minute of the first second and third periods following a successful field goal attempt

2 During the last two minutes of regulation play and/or last two minutes of overtime following a successful field goal attempt

c Officials may not use official time to permit a player to change or repair equipment

Section VI—Timeouts - Mandatory Team

a Each team is entitled to seven 7 charged timeouts during regulation play Each team is limited to no more than four 4 timeouts in the fourth period Each team will be limited to two 2 team timeouts after the later of i the three minute mark of the fourth period or ii the conclusion of the second mandatory timeout of the fourth period

23 b In overtime periods each team shall be allowed two 2 team timeouts

c There must be two mandatory timeouts in each period

If neither team has taken a timeout prior to 6:59 of the period it shall be mandatory for the Official Scorer to take it at the first dead ball and charge it to the home team If no subsequent timeouts are taken prior to 2:59 it shall be mandatory for the Official Scorer to take it and charge it to the team not previously charged

The Official Scorer shall notify a team when it has been charged with a mandatory timeout

Mandatory timeouts shall be 245 for local games and 315 for national games Any additional team timeouts in a period beyond those which are mandatory shall be 115 No mandatory timeout may be charged during an official's suspension of play

EXCEPTION Suspension of play for Infection Control See Comments on the Rules

Section IIN

d A request for a timeout by a player in the game or the head coach shall be granted only when the ball is dead or in control of a player on the team making the request A request at any other time shall be ignored

e During a timeout all substitutions are legal for both teams

f This rule may be used for any reason including a request for a rule interpretation If the correction is sustained no timeout shall be charged

g If a timeout is charged to the offensive team during the last two minutes of the fourth period and/or last two minutes of any overtime period and 1 the ball is out of bounds in the backcourt except for a suspension of play after the team had advanced the ball or 2 after securing the ball from a rebound in the backcourt and prior to any advance of the ball or 3 after the offensive team secures the ball from a change of possession in the backcourt and prior to any advance of the ball the timeout should be granted Upon resumption of play the team granted the timeout shall have the option of putting the ball into play at the 28' hash mark in the frontcourt or at the designated spot out of bounds If the ball is put into play at the hash mark the ball may be passed into either the frontcourt or backcourt If it is passed into the backcourt the team will receive a new 8 second count

However once the ball is 1 thrown in from out of bounds or 2 dribbled or passed after receiving it from a rebound or a change of possession the timeout shall be granted and upon resumption of play the ball shall be inbounded on the sideline where play was interrupted In order for the option to be available following these conditions a second timeout must be granted to the offensive team

The time on the game clock and the shot clock shall remain as when the timeout was called

h A timeout shall not be granted to the defensive team during an official's suspension of play

EXCEPTION Suspension of play for Infection Control See Comments on the Rules

Section IIN

i If a player is injured as a result of a player on the opposing team committing a flagrant foul or unsportsmanlike act play will resume when playing conditions are safe and no timeout will be charged unless a mandatory is due as a result of any delay due to the player's injury

j If a team calls a timeout because one of its players is injured and at the expiration of the timeout play is unable to resume due to that player's injury play will resume when playing conditions are safe

24 k Requests for a timeout in excess of those available to the team at that point in the game as set forth in subsection a shall be granted and a technical foul shall be assessed Following the timeout the ball will be awarded to the opposing team and play shall resume with a throwin nearest the spot where play was interrupted

l If a team has no timeouts remaining and a player is injured and cannot be removed from the playing court during a stoppage of play no excessive timeout will be charged and play will resume when playing conditions are safe

Section VII—Timeout Requests

a If an official upon receiving a timeout request by the defensive team inadvertently signals while the play is in progress play shall be suspended and the team in possession shall put the ball in play immediately at the sideline nearest where the ball was when the signal was given The game and shot clock shall remain the same

b If an official upon receiving a timeout request from the defensive team inadvertently signals for a timeout during the act of shooting but prior to the release of the ball on

1 a successful field goal or free throw attempt the points shall be scored 2 an unsuccessful field goal attempt the offensive team shall put the ball in play immediately at the sideline nearest where the ball was when the signal was given 3 an unsuccessful free throw attempt the official shall rule disconcerting and award a substitute free throw

c If an official upon receiving a timeout request inadvertently signals for a timeout 1 after the ball is released during a successful field goal or free throw attempt the points shall be scored or 2 while the ball is loose or after the ball is released during an unsuccessful field goal or free throw attempt which will remain in play play shall be resumed with a jump ball at the center circle between any two opponents in the game

d When a team is granted a timeout play shall not resume until the Timeout Clock has expired The throwin shall be nearest the spot where play was suspended The throwin shall be on the sideline if the ball was in play when the request was granted

e A player shall not be granted any timeout if both of his feet are in the air and any part of his body has broken the vertical plane of the boundary line This rule also applies to the midcourt line except during throwins in the last two minutes of the fourth or last two minutes of any overtime period

f A timeout can be granted only at the time of the request

Section VIII—Timeln

a After time has been out the game clock shall be started

1 On a free throw that is unsuccessful and the ball continues in play the game clock shall be started when the missed free throw is legally touched by any player

2 If play is resumed by a throwin from outofbounds the game clock shall be started when the ball is legally touched by any player within the playing area of the court

3 If play is resumed with a jump ball the game clock shall be started when the ball is legally tapped

25 RULE NO 6—PUTTING BALL IN PLAY—LIVE/DEAD BALL

Section I—Start of Games/Periods and Others

- a The game and overtimes shall be started with a jump ball in the center circle
- b The team which gains first possession of the game will put the ball into play at their opponent's endline to begin the fourth period The other team will put the ball into play at their opponent's endline at the beginning of the second and third periods
- c In putting the ball into play following a successful free throw field goal or at the start of a period the thrower in may run along the endline or pass it to a teammate who is also out of bounds at the endline
- d After any dead ball play shall be resumed by a jump ball a throw in or a free throw
- e On the following infractions the ball shall be awarded to the opposing team out of bounds on the nearest sideline at the free throw line extended

- 1 Three seconds offensive
- 2 Ball entering basket from below
- 3 Illegal assist in scoring
- 4 Punching foul
- 5 Free throw violation by the offensive team
- 6 Flagrant foul penalty 1 or 2
- 7 Defensive three seconds offensive team retains possession
- 8 Jump ball violation at free throw circle
- 9 Ball passing directly behind backboard
- 10 Offensive basket interference
- 11 Ball hitting horizontal basket support
- 12 Loose ball fouls which occur inside the free throw line extended
- 13 Five second back to the basket violation
- f On the following infractions the ball shall be awarded to the opposing team on the baseline at the nearest spot outside the three second area extended
- 1 Ball out of bounds on baseline
- 2 Ball hitting vertical basket support
- 3 Defensive goaltending all privileges remain
- 4 During a throw in violation on the baseline
- g On the following infractions the ball shall be awarded to the opposing team on the sideline at the nearest spot but no nearer to the baseline than the free throw line extended
- 1 Traveling
- 2 Dribbling violations
- 3 Striking or kicking the ball on any situation except a throw in
- 4 Swinging of elbows
- 5 Shot clock violation
- 6 Offensive screen set out of bounds
- 7 Offensive player illegally out of bounds

26 h If the ball is kicked or punched during any throw in the ball will be returned to the original throw in spot with all privileges if any remaining

i On any play where the ball goes out of bounds on the sideline the ball shall be awarded to the opposing team at that spot

j Following a timeout that was called while the ball was alive the ball shall be awarded out of bounds on the sideline at the nearest spot upon resumption of play For all other timeouts play shall resume where it was interrupted

EXCEPTION Rule 5 Section VIg

k On a violation which requires putting the ball in play in the backcourt the official will give the ball to the offensive player as soon as he is in a position out of bounds and ready to accept the ball

EXCEPTION In the last two minutes of each period or last two minutes of overtime a reasonable amount of time shall be allowed for a substitution

Section II—Live Ball

a The ball becomes live when

1 It is tossed by an official on any jump ball

2 It is at the disposal of the offensive player for a throw in

3 It is placed at the disposal of a free throw shooter

Section III—Ball is Alive

a The ball becomes alive when

1 It is legally tapped by one of the participants of a jump ball

2 It is released by the thrower in

3 It is released by the free throw shooter on a free throw which will remain in play

Section IV—Dead Ball

a The ball becomes dead and/or remains dead when the following occurs

1 Official blows his/her whistle

2 Free throw which will not remain in play free throw which will be followed by another free throw technical flagrant etc

3 Following a successful field goal or free throw that will remain in play until player possession out of bounds Contact which is NOT considered unsportsmanlike or unnecessary shall be ignored Rule 12A Section Vi

4 Time expires for the end of any period

EXCEPTION If a field goal attempt is in flight the ball becomes dead when the goal is made missed or touched by an offensive player

Section V—Jump Balls in Center Circle

a The ball shall be put into play in the center circle by a jump ball between any two opponents

1 At the start of the game

2 At the start of each overtime period

27 3 A double free throw violation

4 Double foul during a loose ball

5 The ball becomes dead when neither team is in control and no field goal or infraction is involved

6 The ball comes to rest on the basket flange or becomes lodged between the basket ring and the backboard

7 A double foul which occurs as a result of a difference in opinion between officials

8 A suspension of play occurs during a loose ball

9 A fighting foul occurs during a loose ball

10 The officials are in doubt as to which team last touched the ball before going out of bounds and the players cannot be identified

b In all cases above the jump ball shall be between any two opponents in the game at that time. If injury, ejection or disqualification makes it necessary for any player to be replaced his substitute may not participate in the jump ball

Section VI—Other Jump Balls

a The ball shall be put into play by a jump ball at the circle which is closest to the spot where

1 A held ball occurs

2 A ball out of bounds caused by both teams occurs

3 An official is in doubt as to who last touched the ball

b The jump ball shall be between the two involved players unless injury or ejection

precludes one of the jumpers from participation. If the injured player must leave the game or is ejected the coach of the opposing team shall select from his opponent's bench a player who will replace the injured or ejected player. The injured player will not be permitted to re-enter the game. If a player is removed for a concussion evaluation his coach shall select one of the four remaining players in the game to participate in the jump and may return to the game if he completes the evaluation pursuant to the NBA Concussion Policy and is deemed not to have a concussion

Section VII—Restrictions Governing Jump Balls

a Each jumper must have at least one foot on or inside that half of the jumping circle which is farthest from his own basket. Each jumper must have both feet within the restraining circle

b The ball must be tapped by one or both of the players participating in the jump ball after it reaches its highest point. If the ball falls to the floor without being tapped by at least one of the jumpers one of the officials off the ball shall whistle the ball dead and signal another toss

c Neither jumper may tap the tossed ball before it reaches its highest point

d Neither jumper may leave his half of the jumping circle until the ball has been tapped

e Neither jumper may catch the tossed or tapped ball until it touches one of the eight nonjumpers

the floor, the basket or the backboard

f Neither jumper is permitted to tap the ball more than twice on any jump ball

g The eight nonjumpers will remain outside the restraining circle until the ball has been tapped

T eammates may not occupy adjacent positions around the restraining circle if

28 an opponent desires one of the positions No player may position himself immediately behind an opponent on the restraining circle

Penalty for c d e f g Ball awarded outofbounds to the opponent

h Player position on the restraining circle is determined by the direction of a player’s basket The player whose basket is nearest shall have first choice of position with positions being alternated thereafter

RULE NO 7—SHOT CLOCK

Section I—Definition

The “shot clock” refers to the timing device that displays a countdown of the time within which the team possessing the ball must attempt a field goal The shot clock shall start at 24 seconds unless otherwise provided in Rule 7 The shot clock shall be displayed in seconds except tenths of seconds will also be displayed once the shot clock reaches 49 seconds

Section II—Starting and Stopping of Shot Clock

a The shot clock will start when a team gains new possession of a ball which is in play

b On a throwin the shot clock shall start when the ball is legally touched on the court by a player

c Following a jump ball or missed free throw the shot clock shall start when new possession is obtained

d After gaining possession of the ball a team must attempt a field goal before the shot clock expires To constitute a legal field goal attempt the following conditions must be complied with

1 The ball must leave the player’s hand prior to the expiration of the shot clock

2 After leaving the player’s hands the ball must make contact with the basket ring

e A team is considered in possession of the ball when holding passing or dribbling

The team is considered in possession of the ball even though the ball has been batted away but the opponent has not gained possession See also Rule 4 Section XVII Additional rules regarding team possession following a suspension of play are set forth in Rule 4 Section XIV

f Team possession ends when

1 The ball hits the rim of the offensive team

2 The opponent gains possession

g If a ball is touched by a defensive player who does not gain possession of the ball the shot clock shall continue to run

h If a defensive player is the last to touch the ball before going outofbounds or entering the basket ring from below the shot clock is stopped and the offensive team shall be awarded the ball

The offensive team shall have only the unexpired time remaining on the shot clock in which to attempt a field goal If the shot clock reads 0 a shot clock violation has occurred even though the horn may not have sounded

i If during any period there are 24 seconds OR LESS left to play in the period the shot clock shall not function following a change of possession provided however the shot clock shall be reactivated and reset to 14 seconds when any of the situations described in Section IVd below occur

29 j If an official inadvertently blows his/her whistle and the shot clock buzzer sounds while the ball is in the air play shall be suspended and play resumed by a jump ball between any two opponents at the center circle if the shot hits the rim and is unsuccessful If the shot does not hit the rim a shot clock violation has occurred If the shot is successful the goal shall count and the ball inbounded as after any successful field goal It should be noted that even though the official blows his/her whistle all provisions of the above rule apply k If there is a question whether or not an attempt to score has been before the shot clock expires the final decision shall be made by the officials See Rule 13 Section a7 l Whenever the shot clock reads 0 and the ball is dead for any reason other than a defensive threesecond violation kicking violation punched ball violation personal foul or a technical foul by the defensive team a shot clock violation has occurred Section III—Putting Ball In Play After Violation If a team fails to attempt a field goal within the time allotted a shot clock violation shall be called The ball shall be awarded to the opposing team on the sideline at the nearest spot but no nearer to the baseline than the free throw line extended Section IV—Resetting Shot Clock a The shot clock shall be reset when a special situation occurs which warrants such action b The shot clock is never reset on the following 1 Defensive player is the last to touch the ball before going outofbounds or entering the basket ring from below 2 Technical fouls or delayofgame warning on the offensive team 3 Jump ball is retossed as a result of a poor toss double violation or correctable error 4 Suspensionofplay except for infection control 5 Field goal attempt which fails to touch the rim 6 Jump balls which are the result of a held ball caused by the defense c The shot clock shall be reset to 24 seconds anytime the following occurs 1 Change of possession from one team to another 2 Personal foul where ball is being inbounded in backcourt 3 Violation where ball is being inbounded in backcourt 4 Jump balls which are not the result of a held ball caused by the defense 5 All flagrant and punching fouls d The shot clock shall be reset to 14 seconds anytime the following occurs 1 The offensive team is the first to gain possession after an unsuccessful free throw that remains in play or an unsuccessful field goal attempt that contacts the basket ring 2 A loose ball foul is called on the defensive team in the sequence immediately following an unsuccessful free throw that remains in play or an unsuccessful field goal attempt that contacts the basket ring provided that as a result of the foul the offensive team inbounds the ball in the frontcourt NOTE If as a result of a defensive foul the offensive team inbounds the ball in the backcourt Rule 7 Section IVc2 applies 3 The offensive team retains possession after the ball goes out of bounds in the sequence immediately following an unsuccessful free throw that remains in play or an unsuccessful field goal attempt that contacts the basket ring

30 For purposes of Rule 7 Section IVd only an “unsuccessful field goal attempt that contacts the basket ring” shall include any live ball from the playing court that contacts the basket ring of the team which is in possession

e The shot clock shall remain the same as when play was interrupted or reset to 14 seconds whichever is greater anytime the following occurs

1 Personal foul by the defense where ball is being inbounded in frontcourt

EXCEPTION Rule 7 Section IVd2

2 Defensive three second violation

3 Technical fouls and/or delay of game warnings on the defensive team

4 Kicked or punched ball by the defensive team with the ball being inbounded in the offensive team’s frontcourt

5 Infection control

6 Jump balls retained by the offensive team as the result of any violation by the defensive team during a jump ball which results in a frontcourt throw in

RULE NO 8—OUTOFBOUNDS AND THROWIN

Section I—Player

The player is out of bounds when he touches the floor or any object on or outside a boundary For location of a player in the air his position is that from which he last touched the floor The last part of the footfeet which is in contact with the floor on his last step prior to jumping over the midcourt line or three point line shall determine his location

Section II—Ball

a The ball is out of bounds when it touches a player who is out of bounds or any other person the floor or any object on above or outside of a boundary or the supports or back of the backboard

b Any ball that rebounds or passes directly behind the backboard in any direction or enters the cylinder from below is considered out of bounds

c The ball is caused to go out of bounds by the last player to touch it including by touching the player’s hair or uniform before it goes out provided it is out of bounds because of touching something other than a player If the ball is out of bounds because of touching

a player who is on or outside a boundary such player caused it to go out If a player has his hand in contact with the ball and an opponent hits that part of the hand causing the ball to go out of bounds the team whose player had his hand on the ball will retain possession

d If the ball goes out of bounds and was last touched simultaneously by two opponents both of whom are in bounds or out of bounds or if the official is in doubt as to who last touched the ball or if the officials disagree play shall be resumed by a jump ball between the two involved players in the nearest restraining circle

EXCEPTION Rule 6 Section Va10

e If the ball is interfered with by an opponent seated on the bench or standing on the sideline Rule 12A Section IIa7 it shall be awarded to the offended team out of bounds nearest the spot of the violation

Section III—The Throwin

a The throwin starts when the ball is given to the player entitled to the throwin He shall release the ball within 5 seconds from the time he receives the ball and controls it Until the passed ball has crossed the plane of the boundary no player shall have any part of his person over the boundary line and teammates shall not occupy positions parallel or adjacent

31 to the baseline if an opponent desires one of those positions The defensive man shall have the right to be between his man and the basket

b On a throwin which goes out of bounds and is not touched by a player in the game

the ball is returned to the original throwin spot

c After a score field goal or free throw the latter coming as the result of a personal foul any player of the team not credited with the score shall put the ball into play from any point outofbounds at the endline of the court where the points were scored He may pass

the ball to a teammate behind the endline however the fivesecond throwin rule applies This rule also applies to the player of the team with possession at the start of the second

third and fourth periods

d After a free throw violation by the shooter or his teammate the throwin is made

from outofbounds on either side of the free throw line extended

e Any ball outofbounds in a team's frontcourt or at the midcourt line cannot be

passed into the backcourt On all backcourt and midcourt violations the ball shall be awarded to the opposing team at the midcourt line and must be passed into the frontcourt

EXCEPTION During the last two minutes of the fourth period and the last two minutes

of any overtime period the ball may be passed anywhere frontcourt or backcourt on the

court However if the ball is thrown into the frontcourt and an offensive player on the court fails to control the ball and causes it to go into the backcourt his team may not be the first

to touch the ball

f A throwin which touches the floor or any object on or outside the boundary line or touches anything above the playing surface is a violation The ball must be thrown directly

inbounds

EXCEPTION Rule 8 Section IIc

PENALTY Violation of this rule is loss of possession and the ball must be inbounded at the original throwin spot

RULE NO 9—FREE THROWS AND PENAL TIES

Section I—Positions and Violations

a When a free throw is awarded an official shall put the ball in play by delivering it to the free throw shooter The shooter shall be above the free throw line and within the upper

half of the free throw circle He shall attempt the free throw within 10 seconds of controlling

the ball in such a way that the ball enters the basket or touches the ring

PENAL TY

If there is a violation and the free throw attempt is to remain in play the opposing

team shall inbound on either sideline at the free throw line extended If both teams commit a violation during this free throw a jump ball shall be administered at midcourt between any two

opponents in the game If the opponent's violation is disconcertion then a substitute free

throw shall be awarded

If there is a violation and the free throw attempt is not to remain in play then play will

continue from that point If an opponent also commits a violation double violation then

play will also continue from that point If the opponent's violation is disconcertion then a

substitute free throw shall be awarded

b The free throw shooter may not step over the plane of the free throw line until the

ball touches the basket ring backboard or the free throw ends

PENAL TY

This is a violation by the shooter on all free throw attempts and no point can be scored

If there is a violation and the free throw attempt is to remain in play the opposing team

32 shall inbound on either sideline at the free throw line extended If both teams commit a violation during this free throw a jump ball shall be administered at midcourt between any two opponents in the game

If there is a violation and the free throw attempt is not to remain in play then play will continue from that point If an opponent also commits a violation double violation then play will also continue from that point

c The free throw shooter shall not purposely fake a free throw attempt

PENALTY

This is a violation by the shooter on all free throw attempts and a double violation should not be called if an opponent violates any free throw rules

If the free throw attempt is to remain in play the opposing team shall inbound on either sideline at the free throw line extended

d During a free throw attempt for a common foul each of the spaces nearest the end

line must be occupied by an opponent of the free throw shooter Teammates of the free throw shooter must occupy the next adjacent spaces on each side Only one of the third spaces may be occupied by an opponent of the free throw shooter It is not mandatory that either of the third spaces be occupied by an opponent but may not be occupied by a teammate If there is a discrepancy teammates of the free throw shooter will occupy the spaces first

Players occupying lane spaces may not extend themselves over their lane spaces in front of an opponent or be touching the lane line or floor inside the line when the ball is released by the shooter They may not vacate their lane space more than 3' from the lane line before the ball is released

Players not occupying lane spaces must remain on the court behind the three point line above the free throw line extended and may not be touching the line or floor inside the line when the ball is released

PENALTY

If the free throw attempt is to remain in play and a teammate of the shooter violates no point can be scored and the opposing team will inbound on either sideline at the free throw line extended If an opponent violates the shooter shall receive a substitute free throw if his attempt is unsuccessful but shall be ignored if the attempt is successful If a teammate and opponent both violate a jump ball shall be administered at midcourt between any two opponents in the game

If the free throw attempt is not to remain in play no violation can occur regardless of which player or players violate since no advantage is gained unless there is a disconcertion violation by an opponent to which a substitute free throw will be awarded

e If the ball is to become dead after the last free throw attempt players shall not occupy positions along the free throw lanes All players must remain on the court behind the three point line above the free throw line extended until the ball is released

PENALTY

No violations can occur regardless of which player or players violate since no advantage is gained unless there is a disconcertion violation by an opponent to which a substitute free throw will be awarded

f During all free throw attempts no opponent in the game shall disconcert the shooter once the ball is placed at his disposal The following are acts of disconcertion

1 Raising his arms when positioned on the lane line on a free throw which will not remain in play

2 Waving his arms or making a sudden movement when in the visual field of the shooter during any free throw attempt

33.3 Talking to the free throw shooter or talking in a loud disruptive manner during any free throw attempt

4 Entering the lane and continuing to move during any free throw attempt

PENALTY

No penalty is assessed if the free throw is successful. A substitute free throw will be administered if the attempt is unsuccessful.

g. A player shall not touch the ball or the basket ring when the ball is using the basket ring as its lower base nor touch the ball while it is in the imaginary cylinder above the ring after touching the basket ring or backboard.

PENALTY

If the free throw attempt is to remain in play and a teammate of the shooter violates no point can be scored and the opposing team will inbound on either sideline at the free throw line extended. If an opponent violates one point shall be scored and play will continue as

after any successful free throw with the official administering the throw in.

If the free throw attempt is not to remain in play, no point can be scored if the violation is by a teammate and the shooter will attempt his next free throw. One point shall be scored if the violation is by an opponent and the shooter will attempt his next free throw.

h. No player shall touch the ball before it touches the basket ring or backboard.

PENALTY

If the free throw attempt is to remain in play and a teammate of the shooter violates no point can be scored and the opposing team will inbound on either sideline at the free throw line extended. If an opponent violates one point shall be scored and an additional free throw shall be awarded the same shooter.

If the free throw attempt is not to remain in play, no point can be scored if the violation is by a teammate and the shooter will attempt his next free throw. One point shall be scored if the violation is by an opponent and the shooter will attempt his next free throw.

i. During all free throw attempts, if an official suspends play before the free throw attempt is released, no violations can occur.

Section II—Shooting of Free Throw

a. The free throws awarded because of a personal foul shall be attempted by the offended player.

EXCEPTIONS

1. If the offended player is injured other than as a result of a flagrant foul or unsportsmanlike conduct or is ejected from the game and cannot attempt the awarded free throws, the opposing coach shall select from his opponent's bench the replacement player. That player will attempt the free throws and the injured player will not be permitted to reenter the game. The substitute must remain in the game until the ball is legally touched by a player on the court.

EXCEPTION Rule 3 Section Vc

2. If the offended player is injured and unable to attempt the awarded free throws as a result of a flagrant foul penalty, 1, and/or as a result of a medical determination that a player must undergo a concussion evaluation, his coach may designate any player in the game at that time to attempt the free throws. The injured player will not be permitted to reenter the game except that the player will be permitted to reenter if he was removed for a concussion evaluation completed the evaluation required pursuant to the NBA Concussion Policy and is deemed not to have a concussion.

3. If the offended player is injured and unable to attempt the awarded free throws due to any unsportsmanlike act, his coach may designate any eligible member of the

34 squad to attempt the free throws The injured player will be permitted to reenter the game

4 If the offended player is disqualified and unable to attempt the awarded free throws his coach shall designate an eligible substitute from the bench That substitute will attempt the free throws and cannot be removed until the ball is legally touched by a player on the court

EXCEPTION Rule 3 Section Ve

5 Awayfromtheplay foul—Rule 12B Section Xa1

b A free throw attempt personal or technical shall be illegal if an official does not handle the ball

c If multiple free throws are awarded all those which remain must be attempted if the first and/or second attempt is nullified by an offensive player's violation

d If a timeout is granted prior to a free throw attempt the free throw will be attempted following the timeout

Section III—Next Play

After a successful free throw which is not followed by another free throw the ball shall be put into play by a throwin as after any successful field goal

EXCEPTION After a free throw for a foul which occurs during a dead ball which

immediately precedes any period the ball shall be put into play by the team entitled to the throwin in the period which follows See Rule 6 Section Ib This includes flagrant and punching fouls

RULE NO 10—VIOLATIONS AND PENAL TIES

Section I—OutofBounds

a A player shall not be the last to touch the ball before it goes outofbounds

PENAL TY Loss of ball The ball is awarded to the opposing team at the boundary line nearest the spot of the violation

EXCEPTION On a throwin which goes out of bounds and is not touched by a player in the game the ball is returned to the original throwin spot

Section II—Dribble

a A player shall not run with the ball without dribbling it

b A player in control of a dribble who steps on or outside a boundary line even though not touching the ball while on or outside that boundary line shall not be allowed to return inbounds and continue his dribble He may not even be the first player to touch the ball after he has reestablished a position inbounds

c A player may not dribble a second time after he has voluntarily ended his first dribble

d A player who is dribbling may not put any part of his hand under the ball and 1 carry it from one point to another or 2 bring it to a pause and then continue to dribble again

e A player may dribble a second time if he lost control of the ball because of

1 A field goal attempt at his basket provided the ball touches the backboard or basket ring

2 An opponent touching the ball

3 A pass or fumble which touches his backboard basket ring or is touched by another player

PENAL TY Loss of ball Ball is awarded to the opposing team on the sideline nearest the spot of the violation but no nearer the baseline than the foul line extended

35 Section III—Thrower in

A thrower in shall not 1 carry the ball onto the court 2 fail to release the ball within 5 seconds 3 touch it on the court before it has touched another player 4 leave the designated throw in spot which is one step to his left or right 5 throw the ball so that it enters the basket before touching anyone on the court 6 step on the court over the boundary line before the ball is released 7 throw the ball out of bounds without it being touched by a player in the game 8 exit the playing surface to gain an advantage on a throw in 9 hand the ball to a player on the court

EXCEPTION After a field goal or free throw as a result of a personal foul or the start of a period the thrower in may run the end line or pass to a teammate behind the end line

PENALTY Loss of ball The ball is awarded to the opposing team at the original spot of the throw in

Section IV—Strike the Ball

a A player shall not kick the ball or strike it with the fist

b Kicking the ball or striking it with any part of the leg is a violation when it is an intentional act The ball accidentally striking the foot the leg or fist is not a violation A player may not use any part of his leg to intentionally move or secure the ball

PENALTY

1 If the violation is by the offense the ball is awarded to the opposing team on the sideline nearest the spot of the violation but no nearer to the baseline than the free throw line extended

2 If the violation is by the defense while the ball is in play the offensive team retains possession of the ball on the sideline nearest the spot of the violation but no nearer the baseline than the foul line extended

3 If the violation occurs during a throw in the opposing team retains possession at the spot of the original throw in with all privileges if any remaining

Section V—Jump Ball

a A player shall not violate the jump ball rule Rule 6 Section VII

b During a jump ball a personal foul committed prior to either team obtaining possession shall be ruled a “loose ball” foul

If the violation or foul occurs prior to the ball being legally tapped neither the game clock or shot clock shall be started

PENALTY

1 In a above the ball is awarded to the opposing team on the sideline nearest the spot of the violation

2 In a above if there is a violation by each team or if the official makes a bad toss the toss shall be repeated with the same jumpers

3 In b above free throws may or may not be awarded consistent with whether the penalty is in effect Rule 12B Section VIII

Section VI—Offensive Three Second Rule

a An offensive player shall not remain for more than three seconds in that part of his free throw lane between the end line and extended 4’ imaginary off the court and the farther edge of the free throw line while the ball is in control of his team

36 b Allowance may be made for a player who having been in this area for less than three seconds is in the act of shooting at the end of the third second Under these conditions the 3second count is discontinued while his continuous motion is toward the basket If that continuous motion ceases the previous 3second count is continued This is also true if it is imminent the offensive player will exit this area

c The 3second count shall not begin until the ball is in control in the offensive team's frontcourt No violation can occur if the ball is batted away by an opponent

PENAL TY Loss of ball The ball is awarded to the opposing team on the sideline at the free throw line extended

Section VII—Defensive ThreeSecond Rule

a The count starts when the offensive team is in control of the ball in the frontcourt
b Any defensive player who is positioned in the 16foot lane or the area extending 4 feet past the lane endline must be actively guarding an opponent within three seconds

Actively guarding means being within arm's length of an offensive player and in a guarding position

c Any defensive player may play any offensive player The defenders may doubleteam any player

d The defensive threessecond count is suspended when 1 a player is in the act of shooting 2 there is a loss of team control 3 the defender is actively guarding an opponent

4 the defender completely clears the 16foot lane or 5 it is imminent the defender will become legal

e If the defender is guarding the player with the ball he may be located in the 16foot lane This defender is not required to be in an actively guarding arms distance position If another defender actively guards the player with the ball the original defender must actively guard an opponent or exit the 16foot lane Once the offensive player passes the ball the defender must actively guard an opponent or exit the 16foot lane

PENALTY A technical foul shall be assessed The offensive team retains possession on the sideline at the free throw line extended nearest the point of interruption The shot clock shall remain the same as when play was interrupted or reset to 14 seconds whichever is greater If a violation is whistled during a successful field goal attempt the violation shall be ignored and play shall resume as after any successful basket

Section VIII—EightSecond Rule

A team shall not be in continuous possession of a ball which is in its backcourt for more than 8 consecutive seconds

EXCEPTION 1 A new 8 seconds is awarded if the defense 1 kicks or punches the ball 2 is assessed a personal or technical foul or 3 is issued a delay of game warning

EXCEPTION 2 A new 8 seconds is awarded 1 if play is suspended to administer

Comments on the Rules Section IIN for Infection Control 2 when a team gains control of a jump ball in the backcourt or 3 during a frontcourt throw in into the backcourt in the last two minutes of the fourth and last two minutes of any overtime period

PENAL TY Loss of ball The ball is awarded to the opposing team at the midcourt line

Section IX—Ball in Backcourt

a A player shall not be the first to touch a ball which he or a teammate caused to go from frontcourt to backcourt while his team was in control of the ball

EXCEPTION Rule 8 Section IIIeEXCEPTION

37 b During a jump ball a try for a goal or a situation in which a player taps the ball away from a congested area as during rebounding in an attempt to get the ball out where player control may be secured the ball is not in control of either team Hence the restriction on first touching does not apply

PENALTY Loss of ball The ball is awarded to the opposing team at the midcourt line
Section X—Swinging of Elbows

A player shall not be allowed excessive and/or vigorous swinging of the elbows in swinging motion no contact when a defensive player is nearby and the offensive player has the ball

PENALTY Loss of ball The ball is awarded to the opposing team on the sideline nearest the spot of the violation but no nearer the baseline than the foul line extended
Section XI—Entering Basket From Below

A player shall not be the last to touch a ball which rises above the rim level within the cylinder from below

PENALTY Loss of ball The ball is awarded to the opposing team on the sideline at the free throw line extended

Section XII—Illegal Assist in Scoring

a A player may not assist himself in an attempt to score by using any part of the rim net backboard or basket support to lift hold or raise himself

b A player may not assist a teammate to gain height while attempting to score

PENALTY Loss of ball The ball is awarded to the opposing team on the sideline at the free throw line extended

Section XIII—Traveling

a A player who receives the ball while standing still may pivot using either foot as the pivot foot

b A player who gathers the ball while progressing may take 1 two steps in coming to a stop passing or shooting the ball or 2 if he has not yet dribbled one step prior to releasing the ball A player who gathers the ball while dribbling may take two steps in coming to a stop passing or shooting the ball

The first step occurs when a foot or both feet touch the floor after the player gathers the ball

The second step occurs after the first step when the other foot touches the floor or both feet touch the floor simultaneously

A player who comes to a stop on step one when both feet are on the floor or touch the floor simultaneously may pivot using either foot as his pivot If he jumps with both feet he must release the ball before either foot touches the floor

A player who lands with one foot first may only pivot using that foot

A progressing player who jumps off one foot on the first step may land with both feet

simultaneously for the second step In this situation the player may not pivot with either foot and if one or both feet leave the floor the ball must be released before either returns to the floor

c In starting a dribble after 1 receiving the ball while standing still or 2 coming to a legal stop the ball must be out of the player's hand before the pivot foot is raised off the floor

d If a player with the ball in his possession raises his pivot foot off the floor he must pass or shoot before his pivot foot returns to the floor If he drops the ball while in the air he may not be the first to touch the ball

38 e A player who falls to the floor while holding the ball or while coming to a stop may not gain an advantage by sliding

f A player who attempts a field goal may not be the first to touch the ball if it fails to touch the backboard basket ring or another player

g A player may not be the first to touch his own pass unless the ball touches his backboard basket ring or another player

h Upon ending his dribble or gaining control of the ball a player may not touch the floor consecutively with the same foot hop

PENALTY Loss of ball The ball is awarded to the opposing team on the sideline nearest spot of the violation but no nearer the baseline than the foul line extended

Section XIV—Offensive Screen Set Out of Bounds

An offensive player shall not leave the playing area of the floor on the endline in the frontcourt for the purpose of setting a screen

PENALTY Loss of ball The ball is awarded to the opposing team on the sideline at the point of interruption but no nearer to the baseline than the foul line extended

Section XV—Offensive Player Out of Bounds

An offensive player shall not leave the playing area of the court without returning immediately and cannot repeatedly leave and reenter the court

EXCEPTION 1 injury 2 inbound the ball on a throw in and 3 any other unusual circumstance

PENALTY Loss of ball The ball is awarded to the opposing team on the sideline at the point of interruption but no nearer to the baseline than the foul line extended

Section XVI—Five Second Back to the Basket Violation

An offensive player in his frontcourt below the free throw line extended shall not be permitted to dribble with his back or side to the basket for more than five seconds

The count ends when 1 the player picks up the ball 2 dribbles above the free throw line extended or 3 a defensive player deflects the ball away

PENALTY Loss of ball The ball is awarded to the opposing team out of bounds on the nearest sideline at the free throw line extended

RULE NO 11—BASKET INTERFERENCE—GOAL TENDING

Section I—A Player Shall Not

a Touch the ball or the basket ring when the ball is sitting or rolling on the ring and using the basket ring as its lower base or hang on the rim while the ball is passing through

EXCEPTION If a player near his own basket has his hand legally in contact with the ball it is not a violation if his contact with the ball continues after the ball enters the cylinder or if in such action he touches the basket

b Touch any ball from within the playing area when it is above the basket ring and within the imaginary cylinder

c During a field goal attempt touch a ball which has a chance to score after it has touched any part of the backboard above ring level whether the ball is considered on its upward or downward flight

d During a field goal attempt touch a ball which has a chance to score after it has touched the backboard below the ring level and while the ball is on its upward flight

39 e Trap the ball against the face of the backboard after it has been released To be a trapped ball three elements must exist simultaneously The hand the ball and the backboard must all occur at the same time A batted ball against the backboard is not a trapped ball

f Touch any ball from within the playing area that is on its downward flight with an opportunity to score This is considered to be a “field goal attempt” or trying for a goal

g Touch the ball at any time with a hand which is through the basket ring

h Vibrate the rim net or backboard so as to cause the ball to make an unnatural bounce or bend or move the rim to an offcenter position when the ball is touching the ring or passing through

i Touch the rim net or ball while the ball is in the net preventing it from clearing the basket

PENALTY If the violation is at the opponent’s basket the offended team is awarded two points if the attempt is from the two point zone and three points if it is from the three point zone The crediting of the score and subsequent procedure is the same as if the awarded score has resulted from the ball having gone through the basket except that the official shall hand the ball to a player of the team entitled to the throwin If the violation is at a team’s own basket no points can be scored and the ball is awarded to the offended team at the free throw line extended on either sideline If there is a violation by both teams no points can be scored play shall be resumed by a jump ball between any two opponents in the game at the center circle

RULE NO 12—FOULS AND PENAL TIES

A Technical Foul

Section I—Excessive Timeouts

a Requests for a timeout in excess of the authorized number shall be granted and a technical foul shall be assessed Following the timeout and free throw attempt the ball will be awarded to the team which shot the free throw and play shall resume with a throwin nearest the spot where play was interrupted

b If the excessive timeout is granted prior to free throw attempts there will be no lineup for the remaining free throws and play shall resume with a throwin at the point of interruption by the team which shot the technical foul

c If the excessive timeout is granted prior to a jump ball the ball shall be awarded to the team shooting the technical foul at the point of interruption

Section II—Delay of Game

a A delay of game shall be called for

1 Preventing the ball from being promptly put into play

2 Interfering with the ball after a successful field goal or free throw

3 Failing to immediately pass the ball to the nearest official when a personal foul or violation is assessed

4 Touching the ball before the throwin has been released

5 A defender crossing the boundary line within the designated throwin spot prior to the ball being released on a throwin

EXCEPTION 5 In the last two minutes of the fourth period and last two minutes of any overtime period a technical foul will be assessed if the defender crosses or breaks the plane of the boundary line within the designated throwin spot when an offensive player is in a position to inbound and prior to the ball being released on a throwin

40 6 A team preventing play from commencing at any time
7 Any player coach or trainer interfering with a ball which has crossed the boundary
line Rule 8 Section IIe

8 A free throw shooter venturing fully beyond the threepoint line between attempts
9 A player entering the game when beckoned by an official with his shirt untucked
PENALTY The first offense is a warning A technical foul shall be assessed with each
successive offense and charged to the team An announcement will be made by the public
address announcer The shot clock shall remain the same or reset to 14 whichever is greater if
the violation is assessed against the defensive team The offensive team shall be awarded a new
8 seconds to advance the ball if it is in the backcourt There is no change in timing status if any
of these violations are assessed against the offensive team If repeated acts become a travesty
the head coach shall be notified that he is being held responsible

Section III—Number of Players

a If the ball is put into play and remains in play with one team having six or more
players on the court a nonunsportsmanlike technical foul will be assessed on the team with
too many players and such team would lose possession if it had possession at the time the
violation was discovered Immediately following the free throw awarded for the technical
foul the team with the correct number of players will instruct the Crew Chief to
1 resume play from the point in time when the technical foul was assessed under
the same conditions as would have prevailed had there been no error with a throwin jump
ball or foul shot as appropriate If the ball is to be put into play with a throwin the
team who shot the free throw will be awarded possession unless that team just scored
and the error was discovered prior to the throwin being released by the team with six
or more players

2 nullify all play that occurred from the point in time when the ball was put into
play with one team having six or more players on the court and ending when the technical
foul was assessed reset the game and shot clock to the point in time when the ball was put
into play and if the ball was put into play by

i a throwin the ball shall be returned to the original throwin spot with the ball
awarded to the team with the correct number of players or

ii a missed free throw that remained in play a jump ball shall be held at center
court between any two players in the game or

iii a jump ball the ball shall be returned to the original jump ball spot and a jump
ball held with the same two players

EXCEPTION Acts of unsportsmanlike conduct and all flagrant fouls and points scored
from any resulting free throws shall not be nullified

b Other errors involving the wrong number of players at the start of play four or less
will be penalized with a nonunsportsmanlike technical foul and play shall resume from the
point of interruption

EXCEPTION to a and b If the violation occurs on 1 a free throw attempt which is to
be followed by another free throw attempt or 2 a free throw attempt that is not going to
remain in play 3 throwin before the ball is released 4 prior to a personal foul being
assessed or 5 jump ball before the ball is released

Section IV—Basket Ring Backboard or Support

a An offensive player who deliberately hangs on his basket ring net backboard or
support during the game shall be assessed a nonunsportsmanlike technical foul

b A defensive player who deliberately gains or maintains height or hangs on his
opponent's basket ring net backboard or support shall be assessed a nonunsportsmanlike

41 technical foul If he touches the ball during a field goal attempt points shall be awarded consistent with the type of shot

EXCEPTION An offensive or defensive player may hang on the basket ring backboard or support to prevent an injury to himself or another player with no technical foul assessed

c Should a defensive player deliberately hang on the basket ring net backboard or support to successfully touch a ball which is in possession of an opponent a non unsportsmanlike technical foul shall be assessed

Section V—Conduct

a An official may assess a technical foul without prior warning at any time A technical foul may be assessed to any player on the court or anyone seated on the bench for conduct which in the opinion of an official is detrimental to the game The technical foul must be charged to an individual A technical foul cannot be assessed for physical contact when the ball is alive

EXCEPTION Fighting fouls and/or taunting with physical contact

b A maximum of two technical fouls for unsportsmanlike acts may be assessed any player coach trainer or other team bench person Any of these offenders may be ejected for committing only one unsportsmanlike act and they must be ejected for committing two unsportsmanlike acts

c A technical foul called for 1 delay of game 2 coaches box violations 3 defensive 3 seconds 4 having a team total of less or more than five players when the ball becomes alive 5 a player hanging on the basket ring or backboard 6 participation in the game when not on team's active list or 7 shattering the backboard or making the rim unplayable during the game Comments On the Rules Section IIG is not considered an act of unsportsmanlike conduct

d A technical foul shall be assessed for unsportsmanlike tactics such as

1 Disrespectfully addressing an official

2 Physically contacting an official

3 Overt actions indicating resentment to a call or no call

4 Use of profanity

5 A coach entering onto the court without permission of an official

6 A deliberately thrown elbow or any unnatural physical act towards an opponent

with no contact involved

7 Taunting

e Cursing at or blaspheming an official shall not be considered the only cause for imposing technical fouls Running tirades continuous criticism or griping may be sufficient cause to assess a technical Excessive misconduct shall result in ejection from the game

f Assessment of a technical foul shall be avoided whenever and wherever possible but when necessary they are to be assessed without delay or procrastination Once a player has been ejected or the game is over technical fouls cannot be assessed regardless of the provocation Any additional unsportsmanlike conduct shall be reported by email immediately to the League Office

g If a technical foul is assessed to a team following a personal foul on the same team

the free throw attempt for the technical foul shall be administered first

h The ball shall be awarded to the team which had possession at the time the technical foul was assessed whether the free throw attempt is successful or not Play shall be resumed by a throw in nearest the spot where play was interrupted

EXCEPTION Rule 12A Section I and Rule 12A Section III

42 i Anyone guilty of illegal contact which occurs during a dead ball may be assessed
1 a technical foul if the contact is deemed to be unsportsmanlike in nature or 2 a flagrant foul if unnecessary and/or excessive contact occurs
j Free throws awarded for a technical foul must be attempted by a player in the game when the technical foul is assessed
1 If a substitute has been beckoned into the game or has been recognized by the officials as being in the game prior to a technical foul being assessed he is eligible to attempt the free throws
2 If the technical foul is assessed before the opening tap any player listed in the scorebook as a starter is eligible to attempt the free throws
3 If a technical foul is assessed before the starting lineup is indicated any player on the squad may attempt the free throws
k A technical foul unsportsmanlike act or flagrant foul must be called for a participant to be ejected
EXCEPTION Rule 12A Section VI4
l A player coach trainer or other team bench person must be ejected for
1 A punching foul
2 A fighting foul
3 Technical foul for an attempted punch or swing with no contact or a thrown elbow toward an opponent above shoulder level with no contact
4 Deliberately entering the stands other than as a continuance of play
5 Flagrant foul penalty 2
6 Second flagrant foul penalty 1
7 Participation in the game when not on team's active list
m Eye guarding placing a hand in front of the opponent's eyes when guarding from the rear a player who does not have possession of the ball is illegal and an unsportsmanlike technical shall be assessed
n A free throw attempt is awarded when one technical foul is assessed
o No free throw attempts are awarded when a double technical foul is assessed
T echnical fouls assessed to opposing teams during the same dead ball and prior to the administering of any free throw attempt for the first technical foul shall be interpreted as a double technical foul
p The deliberate act of throwing the ball or any object at an official by a player coach trainer or other team bench person is a technical foul and violators are subject to ejection from the game
q Punching fouls although recorded as both personal and team fouls are unsportsmanlike acts The player will be ejected immediately
r Any player who throws or kicks the ball directly into the stands with force regardless of the reason or where it lands will be assessed a technical foul and ejected All other instances where the ball ends up in the stands will subject the player to a possible technical foul and ejection
Section VI—Fighting Fouls
a Technical fouls shall be assessed to players coaches or trainers for fighting No free throws will be attempted The participants will be ejected immediately
b This rule applies whether play is in progress or the ball is dead
c If a fighting foul occurs with a team in possession of the ball that team will retain possession on the sideline nearest the spot where play was interrupted but no nearer to the

43 baseline than the free throw line extended

d If a fighting foul occurs with neither team in possession play will be resumed with a jump ball between any two opponents who were in the game at the center circle

e A fine not exceeding \$5000 and/or suspension may be imposed upon such persons by the Commissioner at his sole discretion

Section VII—Fines

a The following progressive technical foul and ejection schedules will apply

1 REGULAR SEASON

Technical Fouls 15 \$2000 fine each

Technical Fouls 610 \$3000 fine each

Technical Fouls 1115 \$4000 fine each with a warning letter sent when the violator reaches his 10th technical foul

Technical Foul 16 \$5000 fine plus one game suspension

Each Additional Technical Foul \$5000 fine

Each Two Additional Technical Fouls 18 20 22 etc \$5000 fine plus one game suspension

2 PLA YOFFS

Technical Fouls 12 \$2000 fine each

Technical Fouls 34 \$3000 fine each

Technical Fouls 56 \$4000 fine each with a warning letter sent when the violator reaches his 5th technical foul

Technical Foul 7 \$5000 fine plus one game suspension

Each Additional Technical Foul \$5000 fine

Each Two Additional Technical Fouls 9 11 13 etc \$5000 fine plus one game suspension

3 EJECTIONS

First Ejection \$2000

Each Subsequent Ejection \$2000 Player's last ejection fine plus \$2000

All players will revert to the 2000 ejection level for the playoffs

b Whether or not said players is ejected a fine not exceeding \$5000 and/or suspension may be imposed upon such players by the Commissioner at his sole discretion

c During an altercation all players not participating in the game must remain in the immediate vicinity of their bench Violators will be subject to suspension without pay for a minimum of one game and fined up to \$5000

The suspensions will commence prior to the start of their next game

A team must have a minimum of eight players dressed and ready to play in every preseason and regular season game and nine in any playoff game

If five or more players leave the bench the players will serve their suspensions alphabetically according to the first letters of their last name

If seven bench players are suspended assuming no participants are included four of them would be suspended for the first game following the altercation The remaining three would be suspended for the second game following the altercation

44 d A player coach or assistant coach upon being notified by an official that heshe has been ejected from the game must leave the playing area IMMEDIATELY and remain in the dressing room of hisher team during such suspension until completion of the game or leave the building

Violation of this rule shall call for an automatic fine A fine not to exceed 50000 and possible forfeiture of the game may be imposed for any violation of this rule

e Any player who in the opinion of the officials has deliberately hung on the basket ring shall be assessed a nonunsportsmanlike technical foul and a fine of 2000

EXCEPTION An offensive or defensive player may hang on the basket ring backboard or support to prevent an injury to himself or another player with no penalty

f At halftime and the end of each game the coach and his players are to leave the court and go directly to their dressing room without pause or delay There is to be absolutely no talking to game officials

PENALTY 2000 fine to be doubled for any additional violation

g Any player who is assessed a flagrant foul—penalty 2 must be ejected and will be fined a minimum of 2000 The incident will be reported to the League Office

B Personal Foul

Section I—Types

a A player shall not hold push charge into impede the progress of an opponent by extending a hand arm leg or knee or by bending the body into a position that is not normal

Contact that results in the rerouting of an opponent is a foul which must be called immediately

b Contact initiated by the defensive player guarding a player with the ball is not legal

This contact includes but is not limited to forearm hands or body check

EXCEPTIONS

- 1 A defender may apply contact with a forearm to an offensive player with the ball who has his back to the basket below the free throw line extended outside the Lower Defensive Box
 - 2 A defender may apply contact with a forearm and/or one hand with a bent elbow to an offensive player in a postup position with the ball in the Lower Defensive Box
 - 3 A defender may apply contact with a forearm to an offensive player with the ball at any time in the Lower Defensive Box
- The forearm in the above exceptions is solely for the purpose of maintaining a defensive position
- 4 A defender may position his leg between the legs of an offensive player in a postup position in the Lower Defensive Box for the purpose of maintaining defensive position If his foot leaves the floor in an attempt to dislodge his opponent it is a foul immediately
 - 5 Incidental contact with the hand against an offensive player shall be ignored if it does not affect the player's speed quickness balance and/or rhythm
- c Any player whose actions against an opponent cause illegal contact with yet another opponent has committed the personal foul
- d A personal foul committed by the offensive team during a throw in shall be an offensive foul regardless of whether the ball has been released
- e Contact which occurs on the hand of the offensive player while that part of the hand is in contact with the ball is legal

45 EXCEPTION Flagrant and punching fouls

PENAL TIES The offender is charged with a personal foul The offending team is charged with a team foul if the illegal contact was caused by the defender There is no team foul if there are personal fouls on one member of each team or the personal foul is against an offensive player The offended team is awarded

1 the ball outofbounds on the sideline at the nearest spot where play was interrupted but no nearer to the baseline than the free throw line extended if an offensive foul is assessed

2 the ball outofbounds on the sideline where play was interrupted but no nearer to the baseline than the free throw line extended if the personal foul is on the defender and if the penalty situation is not in effect

3 one free throw attempt if the personal foul is on the defender and there is a successful field goal or free throw on the play

4 twothree free throw attempts if the personal foul is on the defender and the offensive player is in the act of shooting an unsuccessful field goal

5 one free throw attempt plus a penalty free throw attempt if the personal foul is on the defender and the offensive player is not in the act of attempting a field goal if the penalty situation is in effect

6 two free throw attempts and possession of the ball on the sideline nearest the spot where play was interrupted if an offensive player or a teammate is fouled while having a clear path to the basket A clear path to the basket foul occurs if i a personal foul is committed on any offensive player during his team's transition scoring opportunity ii when the foul occurs the ball is ahead the tip of the circle in the backcourt no defender is ahead of the offensive player with the scoring opportunity and that offensive player is in control of the ball or a pass to him has been released and iii the defensive foul deprives the offensive team of a transition scoring opportunity A clear path to the basket foul cannot occur if the offensive player is fouled in the act of shooting or ii the foul is caused by the defender's attempt to intercept or deflect a pass intended for the offensive player with the transition scoring opportunity

7 two free throw attempts if a personal foul is committed against an offensive player without the ball when his team has at least a oneman advantage on a fast break and the defensive player takes a foul to stop play

8 one free throw attempt and possession of the ball on the sideline nearest the spot where play was interrupted but no nearer to the baseline than the free throw line extended when a defender commits a transition take foul The free throw may be attempted by any player on the offended team in the game at the time the foul was committed

Section II—By Dribbler

a A dribbler shall not 1 charge into an opponent who has established a legal guarding position or 2 attempt to dribble between two opponents or 3 attempt to dribble between an opponent and a boundary where sufficient space is not available for illegal contact to be avoided

b If a defender is able to establish a legal position in the straight line path of the dribbler the dribbler must avoid contact by changing direction or ending his dribble

c The dribbler must be in control of his body at all times If illegal contact occurs the responsibility is on the dribbler

46 PENALTY The offender is assessed an offensive foul There is no team foul The ball is awarded to the offended team on the sideline nearest the spot where play was interrupted but no nearer to the baseline than the free throw line extended

EXCEPTION Rule 3 Section Ia

d If a dribbler has sufficient space to have his head and shoulders in advance of his defender the responsibility for illegal contact is on the defender

e If a dribbler has established a straight line path a defender may not crowd him out of that path

PENALTY The defender shall be assessed a personal foul and a team foul If the penalty is not in effect the offended team is awarded the ball on the sideline nearest the spot where play was interrupted but no nearer to the baseline than the free throw line extended If the penalty is in effect one free throw attempt plus a penalty free throw attempt is awarded

Section III—By Screening

A player who sets a screen shall not 1 assume a position nearer than a normal step from an opponent if that opponent is stationary and unaware of the screener's position or make illegal contact with an opponent when he assumes a position at the side or front of an opponent or 2 assume a position so near to a moving opponent that he is not given an opportunity to avoid contact before making illegal contact or 3 move laterally or toward an opponent being screened after having assumed a legal position The screener may move in the same direction and path of the opponent being screened In 2 above the speed of the opponent being screened will determine what the screener's stationary position may be This position will vary and may be one to two normal steps or strides from his opponent

Section IV—Flagrant Foul

a If contact committed against a player with or without the ball is interpreted to be unnecessary a flagrant foul—penalty 1 will be assessed A personal foul is charged to the offender and a team foul is charged to the team

PENALTY 1 Two free throws shall be attempted and the ball awarded to the offended team on either side of the court at the free throw line extended 2 If the offended player is injured and unable to attempt his free throws his coach will select one of the remaining four players in the game to attempt the free throws 3 His coach will pick the substitute who may not be replaced until the ball is legally touched by a player on the court EXCEPTION Rule 3 Section Ve 4 The injured player may not return to the game EXCEPTION Rule 9 Section IIa2 5 A player will be ejected if he commits two flagrant fouls in the same game

b If contact committed against a player with or without the ball is interpreted to be unnecessary and excessive a flagrant foul—penalty 2 will be assessed A personal foul is charged to the offender and a team foul is charged to the team

PENALTY 1 Two free throws shall be attempted and the ball awarded to the offended team on either side of the court at the free throw line extended 2 If the offended player is injured and unable to attempt his free throws his coach will select a substitute and any player from the team is eligible to attempt the free throws 3 This substitute may not be replaced until the ball is legally touched by a player on the court EXCEPTION Rule 3 Section Ve 4 The injured player may return to the game at any time after the free throws are attempted 5 This is an unsportsmanlike act and the offender is ejected

c A flagrant foul may be assessed whether the ball is dead or alive

d A foul must be reviewed using Instant Replay to confirm it meets the criteria to be ruled a Flagrant 1 or 2

47 Section V—Free Throw Penalty Situations

a Each team is limited to four team fouls per regulation period without additional penalties Common fouls charged as team fouls in excess of four will be penalized by one free throw attempt plus a penalty free throw attempt

1 The first four common fouls committed by a team in any regulation period shall result in the ball being awarded to the opposing team on the sideline nearest where play was interrupted The ball shall be awarded no nearer to the baseline than the free throw line extended

2 The first three common fouls committed by a team in any overtime period shall result in the ball being awarded to the opposing team on the sideline nearest where play was interrupted The ball shall be awarded no nearer to the baseline than the free throw line extended

3 If a team has not committed its quota of four team fouls during the first ten minutes of any regulation period or its quota of three team fouls during the first three minutes of any overtime period it shall be permitted to incur one team foul during the last two minutes without penalty

4 During any overtime period common fouls charged as team fouls in excess of three will be penalized by one free throw plus a penalty free throw attempt

5 Personal fouls which are flagrant punching away from the play clear path to the basket or transition take foul will carry their own separate penalties and are included in the team foul total

6 Personal fouls committed during a successful field goal attempt or free throw which result in one free throw attempt being awarded will not result in an additional free throw attempt if the penalty situation exists

b A maximum of three points may be scored by the same team on a successful two point field goal attempt

c A maximum of four points may be scored by the same team on a successful three point field goal attempt

Section VI—Double Fouls

a No free throw attempts will be awarded on double fouls whether they are personal or technical

b Double personal fouls shall add to a player's total but not to the team total

c If a double foul occurs the team in possession of the ball at the time of the call shall retain possession Play is resumed on the sideline nearest the point where play was interrupted but no nearer to the baseline than the free throw line extended The shot clock is reset to 24 seconds if the ball is to be inbounded in the team's backcourt or stay the same or reset to 14 whichever is greater if the ball is to be inbounded in the frontcourt

d If a double foul occurs with neither team in possession or when the ball is in the air on an unsuccessful field goal or free throw attempt play will be resumed with a jump ball at the center circle between any two opponents in the game at that time If injury ejection or disqualification makes it necessary for any player to be replaced no substitute may participate in the jump ball The jumper shall be selected from one of the remaining players in the game

e If a double foul occurs on a successful field goal or free throw attempt the team that has been scored upon will inbound the ball at the baseline as after any other score

48 f If a double foul occurs as a result of a difference in opinion by the officials no points can be scored and play shall resume with a jump ball at the center circle between any two opponents in the game at that time No substitute may participate in the jump ball

Section VII—Offensive Fouls

a A personal foul assessed against an offensive player which is neither punching or flagrant shall be penalized in the following manner

- 1 No points can be scored by the offensive team
- 2 The offending player is charged with a personal foul
- 3 The offending team is not charged with a team foul

EXCEPTION Rule 3 Section 1a No penalty free throws are awarded

4 The ball is awarded to the offended team out of bounds on the sideline at the nearest spot where play was interrupted but no nearer to the baseline than the free throw line extended

b A personal foul assessed against an offensive player which is punching or flagrant shall be penalized in the following manner

- 1 No points can be scored by the offensive team
- 2 The offending player is charged with a personal foul
- 3 The offending team is charged with a team foul
- 4 Two free throw attempts are awarded to the offended player
- 5 The ball shall be awarded at the free throw line extended

Section VIII—Loose Ball Fouls

a A personal foul which is neither a punching or flagrant committed while there is no team control shall be administered in the following manner

- 1 Offending team is charged with a team foul
- 2 Offending player is charged with a personal foul
- 3 Offended team will be awarded possession on the sideline nearest the spot where play was interrupted but no nearer to the baseline than the foul line extended if no penalty exists

4 Offended player is awarded one free throw attempt plus a penalty free throw attempt if the offending team is in a penalty situation

b If a “loose ball” foul called against the defensive team is then followed by a successful field goal one free throw attempt will be awarded to the offended player allowing for the three point or four point play This interpretation applies

1 Regardless of which offensive player is fouled

2 Whether or not the penalty situation exists The ball can never be awarded to the scoring team out of bounds following a personal foul which occurs on the same play

c If a “loose ball” foul called against the defensive team is followed by a successful free throw one free throw will be awarded to the offended player whether or not the penalty is in effect

d If a “loose ball” foul called against the offensive team is then followed by a successful field goal attempt by the same offensive player no points may be scored

49 Section IX—Punching Fouls

a Illegal contact called on a player for punching is a personal foul and a team foul
Two free throw attempts shall be awarded regardless of the number of previous fouls in the period The ball shall be awarded to the offended team out of bounds on either side of the court at the free throw line extended whether the free throw is successful or unsuccessful
b Any player who throws a punch whether it connects or not has committed an unsportsmanlike act He will be ejected following confirmation during review by instant replay and suspended for a minimum of one game
c This rule applies whether play is in progress or the ball is dead
d In the case where one punching foul is followed by another all aspects of the rule are applied in both cases and the team last offended is awarded possession on the sideline at the free throw line extended in the frontcourt
e A fine not exceeding \$50000 and or suspension may be imposed upon such players by the Commissioner at his sole discretion

Section X—A way From The Play Foul

a An away from the play foul which is defined in Rule 4 Section IV h shall be administered as follows
1 A personal foul and team foul shall be assessed and one free throw attempt shall be awarded The free throw may be attempted by any player in the game at the time the personal foul was committed
2 If the foul occurs when the ball is in bounds the offended team shall be awarded the ball on the sideline at the nearest point where play was interrupted but no nearer to the baseline than the free throw line extended
3 If the foul occurs prior to the release on a throw in the offended team shall be awarded the ball at the original throw in spot with all privileges if any remaining
EXCEPTION Rule 12B Section Xb
b In the event that the personal foul committed is a flagrant or punching foul the play shall be administered as follows
1 A personal foul and team foul shall be assessed and the free throw shooter shall be awarded two free throw attempts The free throws may be attempted by any player in the game at the time the flagrant foul was committed
2 If a flagrant foul—penalty 1 is assessed and the offended player is unable to participate in the game the substitute will be selected by his coach The two free throws may be attempted by any of the four remaining players in the game The ball will be awarded to the offended team at the free throw line extended in the frontcourt The injured player may return to the game
3 If a flagrant foul—penalty 2 or punching foul is assessed and the offended player is unable to attempt his free throws because of injury the substitute will be selected by his coach The two free throws may be attempted by the substitute or any of the four remaining players in the game If the offended player is unable to attempt his free throws as a result of being ejected any of the four remaining players may attempt the free throws The ball will be awarded to the offended team at the free throw line extended in the frontcourt The injured player may return to the game

50 Section XI—Transition Take Foul

a A transition take foul which is defined in Rule 4 Section IVi shall be administered as follows

A personal foul and team foul shall be assessed and one free throw attempt shall be awarded The free throw may be attempted by any player in the game at the time the personal foul was committed After the free attempt the offended team shall be awarded possession of the ball on the sideline nearest the spot where play was interrupted but no nearer to the baseline than the free throw line extended

b In the event that the personal foul committed is a flagrant or punching foul the play shall be administered as follows

1 A personal foul and team foul shall be assessed and the free throw shooter shall be awarded two free throw attempts The free throws may be attempted by any player in the game at the time the flagrant foul was committed

2 If a flagrant foul—penalty 1 is assessed and the offended player is unable to participate in the game the substitute will be selected by his coach The two free throws may be attempted by any of the four remaining players in the game The ball will be awarded to the offended team at the free throw line extended in the frontcourt The injured player may return to the game

3 If a flagrant foul—penalty 2 or punching foul is assessed and the offended player is unable to attempt his free throws because of injury the substitute will be selected by his coach The two free throws may be attempted by the substitute or any of the four remaining players in the game If the offended player is unable to attempt his free throws as a result of being ejected any of the four remaining players may attempt the free throws The ball will be awarded to the offended team at the free throw line extended in the frontcourt The injured player may return to the game

RULE NO 13—INST ANT REPLA Y

Section I—Instant Replay Review T riggers

a Instant replay will be triggered in the following situations

1 A field goal made with no time remaining on the clock 000 at the end of any period

NOTE Instant replay will NOT be used to check a successful basket in subsection 1 above if the throwin free throw attempt or jump ball started with 2 or 1 on the game clock The officials will judge the legality of the basket in these situations based on the guidelines as set forth in Comments on the Rules Section III.

2 A foul called with no time remaining on the clock 000 at the end of any period

3 Officials are not reasonably certain whether a personal foul called at any time during a game met the criteria for a flagrant foul

4 An Altercation occurs For purposes of this instant replay rule only an Altercation shall mean a situation in which i two or more players are engaged in a fight or

b a hostile physical interaction that is not part of normal basketball play and that does not immediately resolve by itself or with the intervention of game officials or

players or ii a player coach trainer or other team bench person commits a hostile act against another player referee coach trainer team bench person or spectator

including for example through the use of a punch elbow kick blow to the head shove or thrown object

51.5 A play concludes i with no time remaining on the clock 000 at the end of any period or ii at a point when the game officials believe that actual time may have expired in any period and the officials are reasonably certain that the game clock malfunctioned during the play

6 Officials are not reasonably certain at any time during a game whether i a successful field goal was scored correctly as a 2 point or 3 point field goal or ii in the case of a called shooting foul whether the player was attempting a 2 point or 3 point field goal provided that the Replay Center Official did not trigger instant replay to review these matters as permitted by Section 1b1 below

7 Officials are not reasonably certain at any time during a game whether i a successful field goal was released prior to the expiration of the shot clock provided that the Replay Center Official did not trigger instant replay to review this matter as permitted by Section 1b2 below or ii a called foul was committed prior to the expiration of the shot clock

8 Officials are not reasonably certain whether a personal foul called at any time during a game met the criteria for a clear path to the basket foul

9 Officials are not reasonably certain as to which player should attempt free throws on a called foul

10 Officials are not reasonably certain whether the ball touched the rim and thus whether the shot clock or game clock should be adjusted during the last two minutes of the fourth period or last two minutes of any overtime periods

11 Officials have determined that illegal contact has occurred on a block charge foul but are not reasonably certain as to whether the defender was inside or outside the restricted area during the last two minutes of the fourth period or last two minutes of any overtime periods

12 Officials are not reasonably certain whether a goaltending or basket interference violation was called correctly during the last two minutes of the fourth period or last two minutes of any overtime periods

13 Officials are not reasonably certain whether a an offball foul occurred prior to offensive player beginning his shooting motion on a successful basket if the offball foul is committed by a defensive player b a defensive foul is committed prior to the ball being released on a throw in or c the ball being released on a successful field goal if the offball foul is a double foul or committed by an offensive player

14 Officials are not reasonably certain whether a team had the correct number of players on the court while the ball is in play b Instant replay will be immediately triggered by the Replay Center Official in the following situations

1 The Replay Center Official is not reasonably certain whether i a successful field goal was scored correctly as a 2 point or 3 point field goal during the first 46 minutes of regulation or first three minutes of any overtime period or ii in the case of a called shooting foul at any time during a game the Replay Center Official is not reasonably certain whether the player was attempting a 2 point or 3 point field goal

NOTE If the Replay Center Official did not trigger instant replay in accordance with Section 1b1 above the on court game officials retain the right to independently trigger instant replay See Section 1a6 within the time constraints set forth in

Section 11f1 below

2 The Replay Center Official is not reasonably certain whether a successful field goal was released prior to expiration of the shot clock during the first 46 minutes of regulation or first three minutes of any overtime period

52 NOTE If the Replay Center Official did not trigger instant replay in accordance with Section 1b2 above the oncourt game officials retain the right to independently trigger instant replay See Section 1a7 within the time constraints set forth in Section IIg1 below

Section II—Reviewable Matters

a If an instant replay review is triggered as described in Section 1a1 above the Replay Center Official will review the video to determine whether time on the game clock expired before the ball left the shooter’s hand

The Replay Center Official and oncourt officials may also review the video to determine only the following other matters

1 If the shot was timely whether the successful field goal was scored correctly as a 2point or 3point field goal

2 Whether the shooter committed a boundary line violation or the ball touched out of bounds prior to entering the basket

For purposes of this review the official will look only at the position of the shooter’s feet at the moment they last touched the floor immediately prior to or if applicable during the release of the shot

3 Whether the shot clock expired before the ball left the shooter’s hand

4 Whether an 8second backcourt violation occurred before the ball left the shooter’s hand

5 Whether any unsportsmanlike acts or unnecessary contact occurred

b If an instant replay review is triggered as described in Section 1a2 above the Replay Center Official and official who called the foul will review the video to determine the following i whether a called foul that is not committed on or by a player in the act of shooting occurred prior to the expiration of time on the game clock or ii for a called foul that is committed on or by a player in the act of shooting a whether the foul occurred prior to the expiration of time on the game clock or b whether the shooter released the ball prior to the expiration of time on the game clock if the foul occurred after the expiration of time

The Replay Center Official and oncourt officials may also review the video to determine only the following other matters

1 Whether the shooter fouled was attempting a 2point or 3point field goal

2 Whether a player fouled committed a boundary line violation prior to the foul or the ball touched out of bounds on a successful basket

For purposes of this review the Replay Center Official will look only at the position of the player’s feet at the moment they last touched the floor immediately prior to or if applicable during the foul

3 Whether the shot clock expired before the foul occurred

4 Whether an 8second backcourt violation occurred before the player was fouled

5 Whether any unsportsmanlike acts or unnecessary contact occurred

c If an instant replay review is triggered as described in Section 1a3 above the Replay Center Official and oncourt officials will review the video to determine only the following issues

1 Whether the personal foul should stand or be ruled a flagrant foul penalty 1 or 2 or a technical foul

2 Whether any other players committed unsportsmanlike acts or unnecessary contact immediately prior to and/or immediately following the calling of the foul

53 d If an instant replay review is triggered as described in Section Ia4 above the Replay Center Official and oncourt officials will review the video to determine only the following issues

1 The identity of all players coaches trainers or team bench persons involved in the Altercation and the action immediately prior to and immediately following the Altercation

2 The level of involvement of each such player coach trainer or team bench person

3 The appropriate penalty to be assessed against each such player coach trainer or team bench person

e If an instant replay review is triggered as described in Section Ia5 above the Replay Center Official and oncourt officials will review the video to determine the following issues

1 The proper time if any on the game clock following the clock malfunction by determining how much time on the game clock actually expired

2 For a successful field goal whether the ball left the shooter's hand prior to the expiration of actual time

3 Whether a called foul that is not committed on or by a player in the act of shooting occurred prior to the expiration of actual time

4 For a called foul that is committed on or by a player in the act of shooting

i whether the foul occurred prior to the expiration of actual time or

ii whether the shooter released the ball prior to the expiration of actual time if the foul occurred after the expiration of actual time

The Replay Center Official and oncourt officials may also review the video to determine only the following other matters

5 If the shot was timely whether the successful field goal was scored correctly as

a 2point or 3point field goal or in the case of a shooting foul whether the

shooter fouled was attempting a 2point or 3point field goal

6 Whether the shooter committed a boundary line violation or the ball touched out

ofbounds prior to entering the basket or in the case of a foul whether the player

fouled committed a boundary line violation For purposes of this review the Replay Center Official will look only at the position of the player's feet at the moment they

last touched the floor immediately prior to or if applicable during the release of the shot or the foul as applicable

7 Whether the shot clock expired before the ball left the shooter's hand or the foul occurred

8 Whether an 8second backcourt violation occurred before the ball entered the frontcourt

9 Whether any unsportsmanlike acts or unnecessary contact occurred

NOTE If time is added to the game clock

i The team with possession of the ball when the horn or whistle sounds will retain

possession on the sideline at the nearest spot

ii If the ball is released on an unsuccessful field goal attempt or is loose when the horn or whistle sounds the ball will be jumped at center circle between any two opponents

in the game

iii If the horn or whistle sounds while a successful field goal is in flight the opposing team will inbound on the baseline as after any successful field goal

54 f If an instant replay review is triggered as described in Section Ia6 above the Replay Center Official and oncourt officials will review the video to determine the following issues

1 Whether the successful field goal was scored correctly as a 2 point or 3 point field goal Prior to the last two minutes of the 4th period or the last two minutes of any overtime period the review must take place prior to the end of the next timeout or period break following the basket in question

During the last two minutes of the 4th period or the last two minutes of any overtime period the review must take place at the next clock stoppage including immediately upon a successful basket when the clock stops in the last two minutes If a successful 2 point 3 point field goal is not reviewed in accordance with the foregoing timing rules the play can no longer be reviewed once the ball is inbounded and touched on the court a personal foul is assessed or violation is whistled

2 Whether the shooter fouled was attempting a 2 point or 3 point field goal During the entire game the review must take place prior to the shooter releasing the first free throw attempt

The Replay Center Official and oncourt officials may also review the video to determine only the following other matters

3 Whether the shooter committed a boundary line violation or the ball touched out of bounds prior to entering the basket or in the case of a foul whether the player fouled committed a boundary line violation For purposes of this review the Replay Center Official would look only at the position of the player's feet at the moment they last touched the floor immediately prior to or if applicable during the release of the shot or the foul as applicable

4 Whether the shot clock expired before the ball left the shooter's hand or the foul occurred

5 Whether any unsportsmanlike acts or unnecessary contact occurred

g If an instant replay review is triggered as described in Section Ia7 above the Replay Center Official and the official who called the foul will review the video to determine the following issues

1 Whether time on the shot clock expired before the ball left the shooter's hand Prior to the last two minutes of the 4th period or the last two minutes of any overtime period the review must take place prior to the end of the next timeout or period break following the basket in question During the last two minutes of the 4th period or the last two minutes of any overtime period the review will take place at the next clock stoppage including immediately upon a successful basket when the clock stops in the last two minutes If a shot clock violation is not reviewed in accordance with the foregoing timing rules it may not be reviewed thereafter

2 Whether a called foul that is not committed on or by a player in the act of shooting occurred prior to the expiration of time on the shot clock

3 For a called foul that is committed on or by a player in the act of shooting whether the foul occurred prior to the expiration of time on the shot clock or ii whether the shooter released the ball prior to the expiration of time on the shot clock if the foul occurred after the expiration of time on the shot clock

During the entire game the review of a foul occurring as the shot clock expires must take place prior to the shooter releasing the first free throw attempt or prior to the subsequent inbounding of the ball

The Replay Center Official and oncourt officials may also review the video to determine only the following other matters

55 4 If the shot was timely whether the successful field goal was scored correctly as a 2 point or 3 point field goal or in the case of a shooting foul whether the shooter fouled was attempting a 2 point or 3 point field goal

5 Whether the shooter committed a boundary line violation or the ball touched out of bounds prior to entering the basket or in the case of a foul whether the player fouled committed a boundary line violation For purposes of this review the Replay Center Official would look only at the position of the player's feet at the moment they last touched the floor immediately prior to or if applicable during the release of the shot or the foul as applicable

6 Whether an 8 second backcourt violation occurred before the ball left the shooter's hand or the player was fouled

7 Whether any unsportsmanlike acts or unnecessary contact occurred

h If an instant replay review is triggered as described in Section Ia8 above the Replay Center Official and the official who called the foul would review the video to determine whether

1 When the foul was called the ball is ahead of the tip of the circle in the backcourt no defender is ahead of the offensive player with the scoring opportunity and that offensive player is in control of the ball or a pass to him has been released

2 The foul deprived the offensive team of a transition scoring opportunity

3 The foul was committed prior to the offensive player starting his shooting motion

4 The foul was caused by the defender's attempt to intercept or deflect a pass intended for the player with the transition scoring opportunity

5 Any unsportsmanlike acts or unnecessary contact occurred

i If an instant replay review is triggered in Section Ia9 above the Replay Center Official and the official who called the foul will review the video to determine which player was fouled The review must take place prior to the first free throw being released The Officials would not review video to determine which player committed the foul in question The Replay Center Official and oncourt officials may review the video to determine only the following other matters

1 Whether the shooter fouled was attempting a 2 point or 3 point field goal

2 Whether the player fouled committed a boundary line violation prior to the foul For purposes of this review the official will look only at the position of the player's feet at the moment they last touched the floor immediately prior to or if applicable during the foul

3 Whether the shot clock expired before the foul occurred

4 Whether an 8 second backcourt violation occurred before the player was fouled

5 Whether any unsportsmanlike acts or unnecessary contact occurred

j If an instant replay review is triggered in Section Ia10 above the Replay Center Official will review the video to determine whether the ball touched the rim and make any adjustments to the game clock shot clock score and possession that are appropriate in accordance with the following

1 If play has stopped following the offensive team retaining possession eg the offensive team has made a successful field goal or a violation or foul has been called the play must be reviewed immediately upon such stoppage of play and

i For a successful field goal the Replay Center Official will time the play to determine whether the field goal was released prior to the expiration of 24 seconds If the Replay Center Official determines that the ball was released

56 before the shot clock expired the points will count and the opposing team will inbound on the baseline as after any successful field goal. If the Replay Center Official determines that the ball was released after the shot clock should have expired the points will not count and the opposing team will be awarded the ball at the free throw line extended.

ii For a called foul the Replay Center Official and official who called the foul will time the play to determine whether the foul occurred prior to the expiration of the shot clock or in the case of a called foul that is committed on a player in the act of shooting whether the shooter released the ball prior to the expiration of the shot clock. If the Replay Center Official and official determines that the foul occurred or the ball was released prior to the expiration of the shot clock the called foul will be upheld. If the Replay Center Official determines that the foul occurred or the ball was released after the expiration of the shot clock the called foul will be overturned and a shot clock violation assessed. EXCEPTION: Flagrant fouls and unsportsmanlike acts and points scored therefrom will not be nullified.

iii If the ball is caused to become out of bounds by the defensive team or a defensive violation is assessed the Replay Center Official will time the play to determine how much time should be on the shot clock or if a shot clock violation should be assessed.

2 If play is continuous i.e. if there is no stoppage in play following the offensive team retaining possession of the ball the officials will stop play during the first pause in action prior to any subsequent change of possession. If the Replay Center Official determines following the review that the shot clock is correct i.e. no adjustment is required then play will resume from the point of interruption. If the Replay Center Official determines that the shot clock is incorrect then the shot clock will be reset to the time the ball was possessed by the offensive team following the ball touching or not touching the rim and the game clock will also be reset to reflect the change. The ball will be inbounded on the sideline nearest the spot where the ball was possessed.

3 If play is stopped while neither team is in possession of the ball and the Replay Center Official determines following the review that a shot clock violation has not occurred then play will resume with a jump ball at center court between any two players in the game. The shot clock and game clock will be adjusted accordingly.

4 Whether any unsportsmanlike acts or unnecessary contact occurred.

If an instant replay review for a shot clock adjustment is not reviewed in accordance with the timing rules set forth above it may not be reviewed at any point thereafter. The Replay Center Official will have the final ruling on all other scenarios and clock adjustments.

k If an instant replay review is triggered as described in Section Ia11 above the Replay Center Official and the official who called the foul will review the video to determine:

1. Whether the defender was inside or outside the restricted area.
2. Whether the defender was in a legal guarding position.
3. Whether any unsportsmanlike acts or unnecessary contact occurred.

l If an instant replay review is triggered as described in Section Ia12 above the Replay Center Official would review the video in accordance with Rule 11. The Replay Center Official and on-court officials may also review the video to determine only the following other matters:

57 1 If goaltending or basket interference was ruled prior to the ball touching the rim whether the shooter committed a boundary line violation For purposes of this review the Replay Center Official will look only at the position of the shooter's feet at the moment they last touched the floor immediately prior to or if applicable during the release of the shot and the flight of the ball

2 If goaltending or basket interference was ruled prior to the ball touching the rim whether an 8second backcourt violation occurred before the ball left the shooter's hand

3 Whether any unsportsmanlike acts or unnecessary contact occurred

m If an instant replay review is triggered as described in Section Ia13 above the Replay Center Official and the official who called the foul will review the video to determine

1 Whether the shot clock expired before the foul occurred

2 Whether an 8second backcourt violation occurred before the player was fouled

3 Whether any unsportsmanlike acts or unnecessary contact occurred

n If an instant replay review is triggered as described in Section Ia14 above the Replay Center Official would review the video in accordance with Rule 12A Section III The Replay Center Official and oncourt officials may also review the video to determine whether any unsportsmanlike acts or unnecessary contact occurred

o If an instant replay review is triggered as described in Section Ib1 the Replay Center Official will immediately review the video to determine the following issues

1 Whether the successful field goal was scored correctly as a 2point or 3point field goal

2 Whether the shooter fouled was attempting a 2point or 3point field goal The Replay Center Official will also review the video to determine only the following other matters

3 Whether the shooter committed a boundary line violation or the ball touched out of bounds prior to entering the basket or in the case of a foul whether the player fouled committed a boundary line violation For purposes of this review the Replay Center Official will look only at the position of the player's feet at the moment they last touched the floor immediately prior to or if applicable during the release of the shot or the foul as applicable

4 Whether the shot clock expired before the ball left the shooter's hand or the foul occurred

The Replay Center Official's review must take place within the same time constraints set forth in Section II f1 above

p If an instant replay review is triggered as described in Section Ib2 above the Replay Center Official will immediately review the video to determine whether time on the shot clock expired before the ball left the shooter's hand

The Replay Center Official may also review the video to determine only the following other matters

1 If the shot was timely whether the successful field goal was scored correctly as a 2point or 3point field goal

2 Whether the shooter committed a boundary line violation or the ball touched out of bounds prior to entering the basket For purposes of this review the Replay Center Official will look only at the position of the player's feet at the moment they last touched the floor immediately prior to or if applicable during the release of the shot or the foul as applicable

58 3 Whether an 8second backcourt violation occurred before the ball left the shooter’s hand or the player was fouled

The Replay Center Official’s review must take place within the same time constraints set forth in Section IIg1 above

Section III—Replay Review Process

a Except as set forth in Rule 14 below replay reviews will be triggered by the oncourt game officials and Replay Center Official in accordance with the rules set forth in Section I above. The Replay Center Official will determine the final outcome on all replays triggered pursuant to Section I above except Flagrant Fouls and Altercations which will be decided by the oncourt officials with personnel in the Replay Center playing a supporting role. In all cases the two game officials will inform both team benches that the play will be reviewed. For replay reviews to be determined by the Replay Center Official the calling official and the crew chief at hisher discretion will go to the scorer’s table and put on the headset to receive the ruling from the Replay Center Official and the other oncourt officials will prepare the players to return to play. If the ruling is to be made by the oncourt officials the crew chief and a second official will go to the scorer’s table and make the ruling with the assistance of the Replay Center Official. The third official will monitor the benches

b Replay reviews should be conducted within two minutes. Notwithstanding this general rule discretion will be used to extend the review period as reasonably necessary under unusual circumstances such as when the play could lead to an ejection eg flagrant fouls penalty 2 technical issues arise with the replay system the outcome of the replay review requires multiple replay review angles or additional angles are imminent. In addition replay reviews of Altercations should be concluded within whatever time is reasonably necessary even if that time period extends beyond two minutes

c If the replay system is not functioning properly or not available the officials will use the nearest courtside broadcast production TV monitor available

d The Replay Center Official will use the following to make hisher ruling in the order listed below regarding scoring timing or fouls at the end of any period

1 Game clock or shot clock on top of backboard

2 LED lights

3 Game clock on the facades of the balcony

4 Game clock on score boards hanging from the ceiling

5 Superimposed TV clocks

EXCEPTION For clock malfunctions when clocks start early late or freeze—the Replay Center Official will use the digital clock in the Replay Center to make the final ruling. The officials will keep both teams on the court at the end of the second period if replay is being used to determine if a foul was called prior to expiration of the period or if there is any question whether the shooter committed a shot clock violation 8second violation or boundary line violation where time may be added to the game clock

f The officials will keep both teams on the court anytime replay is used at the end of the fourth period or overtime period

RULE NO 14—COACH’S CHALLENGE

Section I—Overview

a A head coach may trigger instant replay review of certain events subject to the terms and conditions set forth in this rule. Instant replay review triggered pursuant to this rule shall be referred to as a Coach’s Challenge or Challenge for short

59 b Each team is entitled to one Challenge throughout the entire game regardless of whether the Challenge is successful

c A team may utilize a Challenge to trigger instant replay review of only the following three events 1 a called personal foul charged to its own team 2 a called outofbounds violation or 3 a called goaltending or basket interference violation provided that in the last two minutes of the fourth period and last two minutes of any overtime a team is no longer able to utilize a Challenge to trigger instant replay review of a called goaltending or basket interference violation as review of these events during these periods will be exclusively triggered by the oncourt game officials

NOTE A Coach's Challenge is the only mechanism to trigger replay review of outof bounds violations at any point during the game

d Any called foul violation or other decision by the game officials not listed in Section Ic above or any noncall is not a challengeable event For clarity instant replay review of the following events among others may not be triggered by a Challenge 1 a called personal foul charged to the opposing team 2 continuation—eg whether a defensive foul occurred prior to the offensive player beginning his shooting motion 3 a Technical Foul or Flagrant Foul and 4 violations such as traveling carrying double dribble or an offensive or defensive three seconds As set forth in Section IIIa3 below any aspect related to continuation constitutes a reviewable matter when a called foul is properly challenged but continuation is not by itself an independent challengeable event

Section II—Procedure to Initiate the Challenge

a To initiate a Challenge the challenging team must take the following steps in sequence

1 The challenging team must call a legal timeout immediately after the call in question unless a mandatory timeout or timeout called by the opposing team is already underway

2 The challenging team's head coach must simultaneously signal for a Challenge by utilizing the instant replay signal (ie twirling an index finger toward the game officials) during the same interaction with the game officials in which the timeout was called or if the timeout was called by a player on the challenging team the challenging team's head coach must simultaneously signal for the Challenge by utilizing the instant replay signal toward the game officials as the game official is notifying the scorekeeper of the timeout and

3 During the same interaction with the game officials in which the challenging team's head coach signaled for the Challenge the challenging team's head coach must notify the game officials of the specific event that the team is challenging For purposes of this rule only "immediately" shall mean that a timeout is called prior to the ball being given to the thrower in the ball being given to the free throw shooter or the ball being tossed on a jump ball whichever is applicable unless a mandatory timeout or timeout called by the opposing team is already underway

b To initiate a Challenge of an event that immediately preceded a mandatory timeout or timeout called by the opposing team no later than 30 seconds from the start of the timeout as measured by the timeout clock the challenging team's head coach must take the following steps in sequence

1 Signal for a Challenge by utilizing the instant replay signal toward the game officials and

2 During the same interaction with the game officials in which the challenging team's head coach signaled for the Challenge the challenging team's head coach must notify the game officials of the specific event that the team is challenging

60 c In the event the game officials conference to determine the call on the floor and as a result the final ruling on the play is unknown for a period of time the window of time within which a team must immediately challenge the call starts after the officials notify the negatively affected team of the final ruling on the play. The negatively affected team's window to challenge the final ruling on the play ends when the ball is given to the inbounder or free throw shooter jump ball is tossed or 30 seconds after the team has been notified of the final ruling on the play in the event that a mandatory timeout or timeout by the opposing team has been called whichever is applicable

d A team loses its opportunity to challenge the prior call if it is called for a delay of game after the call in question but prior to calling timeout and simultaneously signaling for a Challenge

e Once an instant replay review is triggered by a valid Challenge the official will notify the official scorer of the Challenge. The official scorer shall immediately record the Challenge and once the instant replay review process is complete the outcome of the Challenge including whether the Challenge resulted in a loss of one timeout for the challenging team

Section III—Reviewable Matters

a If an instant replay review of a called foul is triggered by a Challenge the oncourt crew chief will review the video to evaluate whether the foul being challenged was correctly called. The oncourt crew chief may also review the video to determine only the following other matters

1 Whether the correct player including a player on the opposing team was called for the foul

2 Whether a different foul proximate to the called foul should have been called

3 Any aspect related to continuation including but not limited to

a Whether the foul occurred prior to the offensive player beginning his shooting motion if the foul is committed by a defensive player

b Whether a made basket that the oncourt game officials counted shall not count because an offensive player committed a violation after the offensive player gathered the ball and

c Whether a made basket disallowed by the oncourt game officials shall count because the shot constituted legal continuation

4 Whether a goaltending or basket interference violation occurred on the play

5 Whether the game clock expired prior to the foul

6 Whether the shot clock expired prior to the foul

7 If an offensive player was fouled while in possession of the ball whether the player who was fouled committed a boundary line violation either just prior to or after the foul

8 Whether an 8-second backcourt violation occurred before the player was fouled and

9 Whether any unsportsmanlike acts or unnecessary contact occurred

NOTE For purposes of Section IIIa2 above the factors that will be considered in determining whether a prior uncalled foul is proximate to the called foul include 1 whether the players involved in the uncalled foul are the same or different players than the ones involved in the called foul under review 2 the distance between the uncalled foul and the called foul under review and 3 the time elapsed between the uncalled foul and the called foul under review

b If an instant replay review of an outofbounds violation is triggered by a Challenge the Replay Center Official will review the video to evaluate whether the outofbounds violation was correctly called

61 The Replay Center Official may also review the video to determine only the following other matters

1 Whether the game clock expired prior to the ball being outofbounds

2 Whether the shot clock expired prior to the ball being outofbounds

3 Whether an 8second backcourt violation occurred prior to the ball being outof bounds

4 How much time remains in the period and/or on the shot clock

5 Whether any unsportsmanlike acts or unnecessary contact occurred and

6 If the outofbounds violation called on the floor is overturned and that call

occurred simultaneous to a successful shot attempt by the offensive player whether

the whistle sounded before or after the player started his shooting motion See Rule

14 Section VI

c If an instant replay review of a goaltending or basket interference violation is triggered

by a Challenge the Replay Center Official will review the video to evaluate whether the call on the floor was correct

The Replay Center Official may also review the video to determine only the following other matters

1 If goaltending or basket interference was ruled prior to the ball touching the rim

whether the shooter committed a boundary line violation provided that for purposes

of this review the Replay Center Official will look only at the position of the shooter's

feet at the moment they last touched the floor immediately prior to or if applicable

during the release of the shot and the flight of the ball

2 If goaltending or basket interference was ruled prior to the ball touching the rim

whether an 8second backcourt violation occurred before the ball left the shooter's

hand and

3 Whether any unsportsmanlike acts or unnecessary contact occurred

Section IV—Replay Review Process

a The oncourt crew chief will determine the final outcome when instant replay review

of a called foul is triggered by a Challenge with personnel in the Replay Center playing a

supporting role

b The Replay Center Official will determine the final outcome when instant replay

review of a called outofbounds violation or called goaltending or basket interference violation

is triggered by a Challenge

EXCEPTION For preseason or regular season games conducted outside an NBA arena

the oncourt crew chief will determine the final outcome of any replay review triggered by a Challenge

c To overturn a challenged event or to change the outcome of a reviewable matter via a

Challenge there must be clear and conclusive visual evidence that the initial adjudication of that

aspect of the play was incorrect

d Once the instant replay review process is triggered by a Challenge the oncourt crew

chief or Replay Center Official as appropriate shall arrive at one of two determinations with

respect to the call that was challenged

1 The call stands ie there is not clear and conclusive visual evidence that the call

was incorrect or

2 The call is overturned ie there is clear and conclusive visual evidence that the

call was incorrect

62 Section V—Impact on Timeouts

a If the call subject to review pursuant to a Challenge is not overturned the Challenge is deemed unsuccessful and the challenging team loses its timeout

b If the call subject to review pursuant to a Challenge is overturned the Challenge is deemed successful and the challenging team retains its timeout unless the timeout taken in conjunction with the Challenge initiated a mandatory timeout

If a Challenge is utilized to trigger instant replay review of a called foul that challenge shall only be deemed successful if the called foul is overturned ie not assigned to the player who was originally called for the foul because the review results in either

1 No foul assigned to any player including if the foul was overturned because a reviewable violation occurred prior to the foul or

2 A foul assigned to a different player including a different player on the challenging team

If a Challenge is utilized to trigger instant replay review of a called foul that challenge shall be deemed unsuccessful if the foul remains assigned to the player originally called for the foul regardless of whether any other reviewable matters are changed to the challenging team's benefit For the sake of clarity it shall be deemed an unsuccessful Challenge if a called foul is not overturned but changed from a shooting foul that would have resulted in free throws for the opposing team to a nonshooting foul that does not result in free throws for the opposing team

c If a team utilizes a Challenge to trigger instant replay review of an event that immediately preceded the challenging team's mandatory timeout the challenging team will lose its mandatory timeout even if the Challenge is successful If the Challenge is unsuccessful the challenging team will only be charged one timeout ie it will not be charged a timeout for both the mandatory timeout and the Challenge

d If a team utilizes a Challenge to trigger instant replay review of an event that preceded the opposing team's mandatory timeout the team that is ultimately charged with the timeout depends on whether the Challenge is successful

1 If the Challenge is unsuccessful the challenging team will be assigned the timeout and notwithstanding that the Challenge coincided with the opposing team's mandatory timeout the opposing team will not be charged for the timeout and if another mandatory timeout is remaining in the period the next mandatory timeout will be assigned to the opposing team and

2 If the Challenge is successful the challenging team will not be assigned a timeout and the opposing team will be charged with the timeout

e If a team utilizes a Challenge to trigger instant replay review of an event that preceded a timeout called by the opposing team the team that is ultimately charged with the timeout depends on whether the Challenge is successful

1 If the Challenge is unsuccessful the challenging team will be assigned the timeout and notwithstanding that the opposing team initially called the timeout the opposing team will not be charged for the timeout and

2 If the Challenge is successful the challenging team will not be assigned a timeout and the opposing team will be charged with the timeout

f If a team attempts to utilize a Challenge to trigger instant replay review of an event when that team has no remaining timeouts no Challenge will take place and that team shall be charged with an excessive timeout for which the penalty is a Technical Foul

63 g If a team attempts to utilize a Challenge to trigger instant replay of an event that may not be reviewed the team will be charged a timeout but retain its Challenge

Section VI—Resumption of Play

If a Challenge results in the call on the floor being overturned following instant replay review play is resumed at the point of interruption as defined in Rule 4 Section XIV

For purposes of this rule only the point of interruption is where the ball is located when the whistle sounds provided that

- 1 If the defensive team utilizes a Challenge to trigger instant replay review of a defensive foul that occurred after an offensive player started his shooting motion on a successful shot attempt and the defensive foul itself is overturned after the replay review the basket shall count regardless of when the whistle sounded and the defensive team is awarded the ball to start the next possession and
- 2 If the offensive team utilizes a Challenge to trigger instant replay review of an out of bounds violation that occurred simultaneous to a successful shot attempt by the offensive player and the whistle sounded after the offensive player started his shooting motion and the out of bounds violation is overturned after replay review the basket shall count and the defensive team is awarded the ball to start the next possession

64 COMMENTS ON THE RULES

I GUIDES FOR ADMINISTRATION AND APPLICATION OF THE RULES

Each official should have a definite and clear conception of their overall responsibilities. It is essential for them to know, understand and implement the rules as intended. If all officials possess the same conception, there will be a guaranteed uniformity in the administration of all contests.

The restrictions placed upon the player by the rules are intended to create a balance of play, equal opportunity for the defense and the offense, provide reasonable safety and protection for all players and emphasize cleverness and skill without unduly limiting freedom of action of player or team.

The purpose of penalties is to compensate a player who has been placed at a disadvantage through an illegal act of an opponent and to restrain players from committing acts which if ignored might lead to roughness, even though they do not affect the immediate play.

II BASIC PRINCIPLES

A CONTACT SITUATIONS

1 Incidental Contact

The mere fact that contact occurs does not necessarily constitute a foul. Contact which is incidental to an effort by a player to play an opponent, reach a loose ball or perform normal defensive or offensive movements should not be considered illegal. If, however, a player attempts to play an opponent from a position where he has no reasonable chance to perform without making contact with his opponent, the responsibility is on the player in this position.

The hand is considered "part of the ball" when it is in contact with the ball. Therefore, contact on that part of the hand by a defender while it is in contact with the ball is not illegal.

2 Guarding an Opponent

In all guarding situations, a player is entitled to any spot on the court he desires, provided he legally gets to that spot first and without contact with an opponent. If a defensive or offensive player has established a position on the floor and his opponent initiates contact that results in the dislodging of the opponent, a foul should be called IMMEDIATELY.

During all throw-ins, the defensive players must be allowed to take a position between his man and the basket.

A player may continue to move after gaining a guarding position in the path of an opponent, provided he is not moving directly or obliquely toward his opponent when contact occurs. A player is never permitted to move into the path of an opponent after the opponent has started his upward jumping motion.

A player who extends a hand, forearm, shoulder, hip or leg into the path of an opponent and thereby causes contact is not considered to have a legal position in the path of an opponent.

A player is entitled to a vertical position, even to the extent of jumping straight up or holding his arms above his shoulders as in post play or when double-teaming in pressing tactics.

65 Any player who conforms to the above is absolved from responsibility for any contact by an opponent which may dislodge or tend to dislodge such player from the position which he has attained and is maintaining legally. If contact occurs the official must decide whether the contact is incidental or a foul has been committed

3 Screening

When a player screens in front of or at the side of a stationary opponent he may be as close as he desires providing he does not make contact. His opponent can see him and therefore is expected to detour around the screen.

If he screens behind a stationary opponent the opponent must be able to take a normal step backward without contact. Because the opponent is not expected to see a screener behind him the player screened is given latitude of movement. The defender must be given an opportunity to change direction and avoid contact with the screener.

To screen a moving opponent the player must stop soon enough to permit his opponent the opportunity to avoid contact. The distance between the player screening and his opponent will depend upon the speed at which the players are moving.

If two opponents are moving in the same direction and path the player who is behind is responsible for contact. The player in front may stop or slow his pace but he may not move backward or sideward into his opponent. The player in front may or may not have the ball. This situation assumes the two players have been moving in identically the same direction and path before contact.

4 The Dribble

If the dribbler's path is blocked he is expected to pass or shoot that is he should not try to dribble by an opponent unless there is a reasonable chance of getting by without contact.

B FOULS FLAGRANT—UNSPORTSMANLIKE

To be unsportsmanlike is to act in a manner unbecoming to the image of professional basketball. It consists of acts of deceit, disrespect of officials and profanity. The penalty for such action is a technical foul. Repeated acts shall result in expulsion from the game and a minimum fine of \$2000.

A flagrant foul—penalty 1 is unnecessary contact committed by a player against an opponent.

A flagrant foul—penalty 2 is unnecessary and excessive contact committed by a player against an opponent. It is an unsportsmanlike act and the offender is ejected following confirmation by instant replay review.

The offender will be subject to a fine not exceeding \$5000 and/or suspension by the Commissioner.

See Rule 12B Section IV for interpretation and penalties.

C BLOCKCHARGE

A defensive player is permitted to establish a legal guarding position in the path of a dribbler regardless of his speed and distance.

A defensive player is not permitted to move into the path of an offensive player once he has started his upward motion to attempt a field goal or pass.

A defensive player must allow a moving player the opportunity to avoid contact when the offensive player receives a pass outside the lower defensive box. The lower defensive box is the area between the 3-foot posted-up marks, the bottom tip of the circle and the endline.

66 A defensive player must allow an airborne player the opportunity to land and then avoid contact when the offensive player is outside the lower defensive box
A defensive player is permitted to establish a legal guarding position in the path of an offensive player who receives a pass inside the lower defensive box regardless of his speed and distance
A defensive player must allow an airborne player who receives a pass the space to land when the offensive player is inside the lower defensive box
A player must allow a moving opponent without the ball the opportunity to avoid contact if he moves into his path
The speed of the player will determine the amount of distance an opponent must allow
If an offensive player causes contact with a defensive player who has established a legal position an offensive foul shall be called and no points may be scored A defensive player may turn slightly to protect himself but is never allowed to bend over and submarine an opponent

An offensive foul should not be called for charging if the contact is with a secondary defensive player who has established a defensive position within a designated "restricted area" near the basket for the purpose of drawing an offensive foul The offensive player must take a path directly to the rim The "restricted area" for this purpose is the area bounded by an arc with a 4foot radius measured from the center of the basket ring
EXCEPTION Any player may be legally positioned within the "restricted area" if the offensive player receives the ball within the Lower Defensive Box

The mere fact that contact occurs on these type of plays or any other similar play does not necessarily mean that a personal foul has been committed The officials must decide whether the contact is negligible and/or incidental judging each situation separately
An offensive foul shall be assessed if the player initiates contact in a nonbasketball manner leads with his foot an unnatural extended knee etc

D GAME POSTPONEMENT AND CANCELLATIONS
The decision to postpone or cancel a game can only be made by the League Office after consultation with the affected teams

Before a game begins a game may be postponed or cancelled for issues related to the condition of the playing court or arena or a general or forecasted condition involving weather travel civil unrest natural disaster or other event

The following factors will be considered in determining whether a game will be postponed or cancelled

- 1 The whereabouts of teams and game officials including the efforts that have been made or can be made to get these participants to the game site
- 2 Whether sufficient team and arena staff are available to operate the arena and conduct the game
- 3 Input from both teams
- 4 The safety of game participants team and arena staff and fans
- 5 Communications with state or local government officials and law enforcement
- 6 The ability to reschedule the game
- 7 Any other factor that the NBA deems relevant to the decision

After a game has begun the decision to postpone or cancel that game will be made using the factors listed above However the determination of whether to delay the game while the decision is being made is within the authority of the game officials in consultation with the League Office

67 E PHYSICAL CONT ACT—SUSPENSION

Any player or coach guilty of intentional physical contact with an official shall automatically be suspended without pay for one game. A fine and/or longer period of suspension will result if circumstances so dictate

F PROTEST

Protests are not permitted during the course of a game. In order to file a protest the procedure as set forth in the NBA constitution is as follows “In order to protest against or appeal from the result of a game notice thereof must be given to the Commissioner within fortyeight 48 hours after the conclusion of said game by email or fax stating therein the grounds for such protest. No protest may be filed in connection with any game played during the regular season after midnight of the day of the last game of the regular schedule. A protest in connection with a playoff game must be filed not later than midnight of the day of the game protested. A game may be protested only by a Governor Alternate Governor or Head Coach. The right of protest shall inure not only to the immediately allegedly aggrieved contestants but to any other member who can show an interest in the grounds of protest and the results that might be attained if the protest were allowed. Each email or fax of protest shall be immediately confirmed by letter and no protest shall be valid unless the letter of confirmation is accompanied by a check in the sum of 10000 payable to the Association. If the member filing the protest prevails the 10000 is to be refunded. If the member does not prevail the 10000 is to be forfeited and retained in the Association treasury. Upon receipt of a protest the Commissioner shall at once notify the member operating the opposing team in the game protested and require both of said members within five 5 days to file with him such evidence as he may desire bearing upon the issue. The Commissioner shall decide the question raised within five 5 days after receipt of such evidence.”

G SHATTERING BACKBOARDS

Any player whose contact with the basket ring or backboard causes the backboard to shatter or makes the ring unplayable will be penalized in the following manner

1 Pregame and/or halftime warmups—No penalty to be assessed by officials

2 During the game—nonunsportsmanlike conduct technical foul. Under no circumstances will that player be ejected from the game. The Commissioner will review all actions and plays involved in the shattering of a backboard.

H PLAYERTEAM CONDUCT AND DRESS

1 Each player when introduced prior to the game must be uniformly dressed.
2 Players, coaches and trainers must stand and line up in a dignified posture along the foul lines during the playing of the American and/or Canadian national anthems.

3 Players not in uniform whether on the Active List or Inactive List are not required to wear a sport coat when seated on the bench in the first or second row during games but such players must wear dress attire that is clean and neat in appearance. eg league approved team issued apparel. “Athleisure” including but not limited to jogger pants jumpsuits sweatpants etc or similar attire is not permitted when seated on the bench during games except that as previously noted league approved team issued apparel is permissible.

4 While playing players must keep their uniform shirts tucked into their pants and no T shirts are allowed.

5 The only article bearing a commercial ‘logo’ which can be worn by players is their shoes.

68 | OFFENSIVE 3SECONDS

The offensive player cannot be allowed in the 3second lane for more than the allotted time. This causes the defensive player to "handcheck" because he cannot control the offensive player for that extended period of time. If the offensive player is in the 3second lane for less than three seconds and receives the ball he must make a move toward the hoop for the official to discontinue his three second count. If he attempts to back the defensive player down attempting to secure a better position in relation to the basket offensive three seconds or an offensive foul must be called. If he passes off and immediately makes a move out of the lane there should be no whistle.

J PLAYER CONDUCT—SPECTATORS

Any coach, player, trainer, or other team bench person who deliberately enters the spectator stands during the game will be automatically ejected and the incident reported by email to Basketball Operations. Entering the stands to keep a ball in play by a player or the momentum which carries the player into the stands is not considered deliberate. The first row of seats is considered the beginning of the stands.

K FIGHTING

Violent acts of any nature on the court will not be tolerated. Players involved in altercations will be ejected, fined, and/or suspended. There is absolutely no justification for fighting in an NBA game. The fact that a player may feel provoked by another person is not an acceptable excuse. If a player takes it upon himself to retaliate, he can expect to be subject to appropriate penalties.

L EXPIRATION OF TIME

NO LESS THAN 003 must expire on the game clock and shot clock when a ball is thrown inbounds and then hit instantly out of bounds. If less than 003 expires in such a situation, the timer will be instructed to deduct AT LEAST 003 from the game clock and shot clock. If in the judgment of the official the play took longer than 003, he/she will instruct the timer to deduct more time. If 003 or less remain on the game clock when this situation occurs, the period is over. If 003 or less remain on the shot clock when this situation occurs, a shot clock violation is called. The game clock and shot clock must show 003 or more in order for a player to secure possession of the ball on a rebound or throw in to attempt a field goal. Instant replay shall be utilized if the basket is successful on this type of play and the game clock runs to 000 or the shot clock expires on a made basket and the officials are not reasonably certain that the ball was released prior to the expiration of the shot clock. The only type of field goal which may be scored if the game clock and shot clock are at 002 or 001 is a "tip in" or "high lob". A "tip in" is defined as any action in which the ball is deflected, not controlled, by a player and then enters the basket ring. This type of action shall be deemed legal if 001 or more remains in a period.

A "high lob" is defined as a pass which is tipped by an offensive player while in midair and is followed instantaneously by a field goal attempt. If the reception of the pass and the subsequent "slam dunk" is immediately adjacent to the basket ring, this type of action shall be deemed legal if 001 or more remains in a period. However, if the "high lob" attempt is a distance from the basket ring whereby the ball must be controlled in midair either one-handed or two-handed, a minimum of 003 is necessary for a field goal to score if successful. Instant replay would NOT be used if the play starts with 002 or 001 on the game clock or shot clock.

69 NO LESS than 003 must expire on the game clock when a player secures possession of an unsuccessful free throw attempt and immediately requests a timeout If LESS than 003 expires in such a circumstance the time on the game clock shall be reduced by at least 003 Therefore if 003 OR LESS remain on the game clock when the above situation exists and a player requests a timeout upon securing possession of the ball the period is over Regardless of when the horn or red light operates to signify the end of period the officials as aided by instant replay if required will ultimately make the final decision whether to allow or disallow a successful field goal THE CREW CHIEF MUST TAKE CHARGE OF THE SITUATION

M VERBAL F AN INTERFERENCE

Any spectator who verbally abuses players and/or coaches in a manner which in the opinion of the game officials interferes with the ability of a coach to communicate with his players during the game and/or huddles will at the direction of the crew chief be given one warning by a building security officer If the same spectator continues to behave in a like manner the crew chief shall direct a building security officer to eject the spectator from the arena

N GUIDELINES FOR INFECTION CONTROL

In addition to the Health and Safety Protocols for the 202223 NBA Season any subsequent addition or amendments to the Protocols or the addition of any other health or safety related rules established by the NBA in response to COVID19 pandemic all NBA team physicians athletic trainers equipment managers and related personnel must comply with the infection control procedures set forth below in this Section N in all NBA arenas locker rooms training rooms and practice facilities

If a player suffers a laceration or a wound where bleeding occurs or if blood is visible on a player or his uniform the officials shall suspend the game at the earliest appropriate time and allow a maximum of 30 seconds for treatment After that time the head coach shall be informed that he has the option to substitute for the player or call a timeout If a substitute replaces the player the opposing team shall be allowed to substitute one player The bleeding player may return to the game when he has received appropriate treatment by medical staff personnel

A team will not be given an additional 30 seconds should the bleeding occur from a wound which reopened which is not the result of additional contact

If the player returns to the game the officials shall make certain that any lesion wound or dermatitis is covered with a dressing that will prevent contamination to and/or from other sources A wrist or sweat band is not considered a suitable bandage

If the bleeding player is awarded a free throw attempts as a result of a personal foul or is involved in a jump ball the bleeding player will be given 30 seconds for treatment

If the treatment is not completed play will resume and will then be suspended at the first appropriate time

Mandatory timeouts shall not be granted during a suspension of play unless a team is granted a timeout

If treatment is not completed within the allotted time the head coach may call another timeout or substitute for the bleeding player Substitutes are permitted consistent with existing rules on substitution

If a team has no timeouts remaining when play is suspended the officials will allow 30 seconds for appropriate treatment If the treatment is not completed in accordance with paragraph two above the bleeding player must be removed immediately ONLY the bleeding player on that team may be removed from the game under these circumstances If so the opponent may also substitute one player

The offensive team will receive a full eight seconds to advance the ball into the front court The shot clock will remain as is or reset to 14 whichever is greater

70 O DEAD BALL LIVE BALL BALL IS ALIVE

After the ball has been dead it is put into play by a jump ball throwin or a free throw attempt The game clock does not start until the ball is legally touched on the court by a player However any floor violation or personal foul which may occur will be penalized The ball is live when it is given to the thrower in free throw shooter or is tossed by the official on a jump ball illegal contact which occurs prior to the ball becoming live will be ignored if it is not unsportsmanlike or flagrant The ball is alive when it is legally tapped by one of the participants of a jump ball released by a thrower in or released on a free throw attempt that will remain in play

P TAUNTING

If a player blatantly taunts an opponent a technical foul shall be assessed The opponent WILL NOT automatically be assessed a technical foul His behavior will be the determining factor

Simultaneous taunting is a verbal altercation V erbal altercations and unsportsmanlike conduct will be administered as a double technical foul and no free throws will be attempted T echnical fouls assessed to opposing teams during the same dead ball and prior to the administering of any free throw attempt for the first technical foul shall be interpreted as a double technical foul

A PLAYERS GUILTY OF TAUNTING MUST BE SINGLED OUT AND PENALIZED

If a previous unsportsmanlike act has been committed and if this situation is BLA T ANT a technical foul must be assessed and the guilty players must be ejected

Q FLAGRANT FOUL CRITERIA

- 1 The severity of the contact
- 2 Whether or not the player was making a legitimate basketball play eg whether a player is making a legitimate effort to block a shot note however that a foul committed during a block attempt can still be considered flagrant if other criteria are present such as recklessness and hard contact to the head
- 3 Whether on a foul committed with a player's arm or hand the fouling player wound up and/or followed through after making contact
- 4 The potential for injury resulting from contact eg a blow to the head and a foul committed while a player is in a vulnerable position
- 5 The severity of any injury suffered by the offended player and
- 6 The outcome of the contact eg whether it led to an altercation

71 3PT FIELD GOAL
Official will raise one
arm on attemptIf goal is successful
raise the other arm3SECOND
OFFENSIVE VIOLATION
Fingers sideways
BASKET INTERFERENCE
Rotate finger
wipe out basketBLOCKING
Hands on hips
CANCEL SCORE
CANCEL PLAY
Shift arms across bodyCHARGING
Clenched fistDEFENSIVE 3SECOND
VIOLATION
Chop down two times
followed by technical foul
signal
DIRECTION OF PLAY
Point Direction
call team color

72 DOUBLE FOUL
Cross clenched fist
above headGOALTENDING
"Flag" from wristHAND CHECKING
Arm straight out
opposite arm grabbing wrist
HOLDING
Signal Foul
grasp wristILLEGAL FOREARM
Arm bent 90° in front
of bodyILLEGAL DRIBBLE
Patting motion
call team color
ILLEGAL SCREEN
OUTOFBOUNDS
Arms outstretched and
crossed in front of chestILLEGAL USE OF HAND
Signal foul
strike wristJUMP BALL
Thumbs up

73 PERSONAL FOUL
Clenched fistPUSHING
Signal foul imitate pushREPLAY
Twirl finger
TECHNICAL FOUL
Form TTIMEIN
Chop hand
to sideLOOSE BALL FOUL
Extended arms
to shoulder levelOFFENSIVE PLAYER
OUTOFBOUNDS
Arms outstretched to side
from shoulder to waist in
downward motion
SHOT CLOCK VIOLA TION
Tap head signal
'24'

74 TO DESIGNATE

OFFENDER

Hold up number

of player

TRAVELING

Rotate fistsTRANSITION TAKE

FOUL

Extended arms at

shoulder level with

clenched fistsTIMEOUT

Open palm

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OFFICIAL
RULES

2 RULES INDEX

Court Diagram 8

Rule No 1 - Court Dimensions - Equipment 9

Section I - Court and Dimensions 9

Section II - Equipment 9

Rule No 2 - Officials and Their Duties 10

Section I - The Game Officials 10

Section II - Duties of the Officials 10

Section III - Elastic Power 11

Section IV - Different Decisions by Officials 11

Section V - Time and Place for Decisions 11

Section VI - Correcting Errors 12

Section VII - Duties of Scorers 13

Section VIII - Duties of Timers 14

Rule No 3 - Players Substitutes and Coaches 15

Section I - Team 15

Section II - Starting LineUps 15

Section III - The Captain 15

Section IV - The Coach and Others 15

Section V - Substitutes 16

Section VI - Uniforms Players' Jerseys 17

Rule No 4 - Definitions 17

Section I - BasketBackboard 17

Section II - Dribble 17

Section III - The Gather 17

Section IV - Fouls 18 PAGE

3 Section V – Free Throw 19
Section VI – FrontcourtBackcourt 19
Section VII – Held Ball 19
Section VIII – Pivot 19
Section IX – Traveling 19
Section X – Screen 19
Section XI – Field Goal Attempt 20
Section XII – ThrowIn 20
Section XIII – Last Two Minutes 20
Section XIV – Suspension of Play 20
Section XV – Point of Interruption 20
Section XVI – Team Control 20
Section XVII – Team Possession 21
Section XVIII – Fumble 21
Rule No 5 – Scoring and Timing 21
Section I – Scoring 21
Section II – Timing 21
Section III – End of Period 22
Section IV – Tie Score – Overtime 22
Section V – Stoppage of Timing Devices 22
Section VI – Timeouts – MandatoryTeam 22
Section VII – Timeout Requests 24
Section VIII – TimeIn 24
Rule No 6 – Putting Ball in Play – LiveDead Ball 25
Section I – Start of GamesPeriods and Others 25
Section II – Live Ball 26
Section III – Ball is Alive 26 PAGE

4 Section IV - Dead Ball 26

Section V - Jump Balls in Center Circle 26

Section VI - Other Jump Balls 27

Section VII - Restrictions Governing Jump Balls 27

Rule No 7 - Shot Clock 28

Section I - Definition 28

Section II - Starting and Stopping of Shot Clock 28

Section III - Putting Ball in Play After Violation 29

Section IV - Resetting Shot Clock 29

Rule No 8 - OutofBounds and ThrowIn 30

Section I - Player 30

Section II - Ball 30

Section III - The ThrowIn 30

Rule No 9 - Free Throws and Penalties 31

Section I - Positions and Violations 31

Section II - Shooting of Free Throw 33

Section III - Next Play 34

Rule No 10 - Violations and Penalties 34

Section I - OutofBounds 34

Section II - Dribble 34

Section III - ThrowerIn 35

Section IV - Strike the Ball 35

Section V - Jump Ball 35

Section VI - Offensive ThreeSecond Rule 35

Section VII - Defensive ThreeSecond Rule 36 PAGE

5 Section VIII – EightSecond Rule 36
Section IX – Ball in Backcourt 36
Section X – Swinging of Elbows 37
Section XI – Entering Basket from Below 37
Section XII – Illegal Assist in Scoring 37
Section XIII – Traveling 37
Section XIV – Offensive Screen Set OutofBounds 38
Section XV – Offensive Player OutofBounds 38
Section XVI – FiveSecond BacktotheBasket Violation 38
Section XVII – Flopping 38
Rule No 11 – Basket Interference – Goaltending 39
Section I – A Player Shall Not 39
Rule No 12A – Fouls and Penalties Technical Foul 39
Section I – Excessive Timeouts 39
Section II – Delay of Game 40
Section III – Number of Players 40
Section IV – Basket Ring Backboard or Support 41
Section V – Conduct 41
Section VI – Fighting Fouls 43
Section VII – Fines 43
Rule No 12B – Fouls and Penalties Personal Foul 44
Section I – Types 44
Section II – By Dribbler 46
Section III – By Screening 46
Section IV – Flagrant Foul 46
Section V – Free Throw Penalty Situations 47 PAGE

6 Section VI – Double Fouls 47
Section VII – Offensive Fouls 48
Section VIII – Loose Ball Fouls 48
Section IX – Punching Fouls 49
Section X – AwayFromThePlay Foul 49
Section XI – Transition Take Foul 50
Rule No 13 – Instant Replay 50
Section I – Instant Replay Review Triggers 50
Section II – Reviewable Matters 52
Section III – Replay Review Process 59
Rule No 14 – Coach’s Challenge 60
Section I – Overview 60
Section II – Procedure to Initiate the Challenge 60
Section III – Reviewable Matters 61
Section IV – Replay Review Process 62
Section V – Impact on Timeouts 63
Section VI – Resumption of Play 64
Comments on the Rules 65
I Guides for Administration and Application of the Rules 65
II Basic Principles 65
A Contact Situations 65
B Fouls Flagrant – Unsportsmanlike 66
C BlockCharge 66
D Game Postponement and Cancellations 67 PAGE

7 E Physical Contact – Suspension 68
F Protest 68
G Shattering Backboards 68
H PlayerTeam Conduct and Dress 68
I Offensive ThreeSeconds 69
J Player Conduct – Spectators 69
K Fighting 69
L Expiration of Time 69
M Verbal Fan Interference 70
N Guidelines for Infection Control 70
O Dead Ball Live Ball Ball is Alive 71
P Taunting 71
Q Flagrant Foul Criteria 71
Referee Hand Signals 72 PAGE

8
APRON MUST BE AT LEAST
8 FEET FROM ENDLINES
APRON MUST BE AT LEAST
5 FEET 3 IN5 FT FROM SIDELINES4 FEET MINIMUM DEPTH
4 FEET MINIMUM DISTANCE
2 IN WIDE BY 3FT DEEPTHE COLOR OF THE LANE
SPACE MARKS AND
NEUTRAL ZONES SHALL
CONTRAST WITH THE COLOR
OF THE BOUNDING LINESLANE MARKINGS MAY INCLUDE
AMATEUR MARKINGS WITH
APPROVAL FROM THE NBA
2 FEET RADIUS
INSIDE6 FEET RADIUS
OUTSIDE
DIVISION LINE
LENGTH 94 FEET inside
MINIMUM 110'
MINIMUM 60'
ALL LINES SHALL BE 2 INCHES WIDE NEUTRAL ZONES EXCLUDED2 INCHES WIDE BY8 FEET 2 INCHES INSIDE
4 FEET3 FEET
INSIDE2 IN WIDE
BY 6 IN DEEP22 FEET OUTSIDE
23 FEET 9 INCHES OUTSIDE
23 FEET 9 INCHES OUTSIDE
12 FEET
4 FEET
6 INCHES3 FEET1 FOOT
OUTSIDE3 FEET 4 FEET4 FEET
INSIDEOUTSIDE15 IN
72 INCHES
16 FEET OUTSIDE4 FEET DEEP
FROM BASELINE TO START OF QUADRANTS
19 FEET TO FREE THROW LINE OUTSIDE
18 FEET 10 INCHES INSIDE
13 FEET inside
6 INCHES6 INCHES18 IN RADIUS
INSIDE
6 FEET RADIUS
OUTSIDE155"1229"
3 FEET outside14 FEET
28 FEET INSIDEWIDTH 50 FEET insideEACH QUADRANT 19 FEET OUTSIDEOF QUADRANTS
3 FEET
4 FEET 20 FEET 11 INCHES15 FEET

9 Official Rules

RULE NO 1—COURT DIMENSIONS—EQUIPMENT

Section I—Court and Dimensions

a The playing court shall be measured and marked as shown in the court diagram

See page 8

b A free throw lane shall be marked at each end of the court with dimensions and markings as shown in the court diagram All boundary lines are part of the lane lane space marks and neutral zone marks are not The areas identified by the lane space markings are 2" by 6" inches

c A free throw line shall be drawn 2" wide across each of the circles indicated in the court diagram It shall be parallel to the end line and shall be 15' from the plane of the face of the backboard

d The threepoint field goal area has parallel lines 3' from the sidelines extending from the baseline and an arc of 23'9" from the middle of the basket which intersects the parallel lines

e Four hash marks shall be drawn 2" wide perpendicular to the sideline on each side of the court and 28' from the baseline These hash marks shall extend 3' onto the court

f Two hash marks shall be drawn 2" wide perpendicular to the baseline on each side of the free throw lane line These hash marks shall be 3' from the free throw lane line and extend 6" onto the court

g Four hash marks shall be drawn 2" wide parallel to the baseline on each side of the free throw circle These hash marks shall be 13' from the baseline and 3' from the free throw lane lines and shall be 6" in length

h Two hash marks shall be drawn 2" wide perpendicular to the sideline in front of the scorer's table and 4' on each side of the midcourt line This will designate the Substitution Box

i A Restricted Area shall be marked with a halfcircle 4' from the center of the basket ring and then parallel to the lane line to the face of the backboard with a solid twoinch line

Section II—Equipment

a The backboard shall be a rectangle measuring 6' horizontally and 3 ½' vertically The front surface shall be flat and transparent

b A transparent backboard shall be marked with a 2" white rectangle centered behind the ring This rectangle shall have outside dimensions of 24" horizontally and 18" vertically

c Home management is required to have a spare board with supporting unit on hand for emergencies and a steel tape or extension ruler and a level for use if necessary

d Each basket shall consist of a pressurerelease NBA approved metal safety ring 18" in inside diameter with a white cord net 18" in length The cord of the net shall not be less than 30 thread nor more than 120 thread and shall be constructed to check the ball momentarily as it passes through the basket

e Each basket ring shall be securely attached to the backboard with its upper edge 10' above and parallel to the floor and equidistant from the vertical edges of the board The nearest point of the inside edge of the ring shall be 6" from the plane of the face of the board The ring shall be painted orange

10 f 1 The ball shall be an officially approved NBA ball between 7 ½ and 8 ½ pounds pressure

2 A minimum of nine balls must be made available to each team for pregame warmup

g NBA arena backboards must contain four strips of red LED lights synchronized with the game clock outlining the inside of the four sides of the backboard to indicate the expiration of time and one strip of an amber LED light to indicate the expiration of the shot clock

RULE NO 2—OFFICIALS AND THEIR DUTIES

Section I—The Game Officials

a The game officials shall be a Crew Chief Referee Umpire and Replay Center Official They will be assisted by an official scorer two trained timers and courtside administrator One timer will operate the game clock and the other will operate the shot clock The courtside administrator will be stationed at the scorer's table to facilitate communication between the Replay Center Official oncourt game officials official scorer and other personnel at the scorer's table All officials and the courtside administrator shall be approved by the League Office

b The officials shall wear the uniform prescribed by the NBA

Section II—Duties of the Officials

a The officials shall prior to the start of the game inspect and approve all equipment including court baskets balls backboards and timer's and scorer's equipment

b The officials shall not permit players to play with any type of jewelry

c The officials shall not permit any player to wear equipment which in their judgment is dangerous to other players Any equipment which is of hard substance casts splints guards and braces must be padded or foam covered and have no exposed sharp or cutting edge All the face masks and eye or nose protectors must be approved by NBA Basketball Operations and conform to the contour of the face and have no sharp or protruding edges

d The use of any foreign substance during games is strictly prohibited A "foreign substance" is any substance that is applied during games to a player's body uniform or equipment or to any game equipment that is designed or intended to provide a player or a team with a competitive advantage

e All equipment used must be appropriate for basketball Equipment that is unnatural and designed to increase a player's height or reach or to gain an advantage shall not be used

f The officials must check the game balls to see that they are properly inflated The recommended ball pressure should be between 7 ½ and 8 ½ pounds

g The crew chief shall be the official in charge

h The Replay Center Official will make the final ruling on all replays initiated pursuant to Rule 13 except for Flagrant Fouls and Altercations The Replay Center Official's duties with respect to the Coach's Challenge are set forth in Rule 14 Section IV

i If a coach desires to discuss a rule or interpretation of a rule prior to the start of a game or between periods it will be mandatory for the officials to ask the other coach to be present during the discussion The same procedure shall be followed if the officials wish to discuss a game situation with either coach

j The designated official shall toss the ball at the start of the game The crew chief shall decide whether or not a goal shall count if the officials disagree and heshe shall decide matters upon which scorers and timers disagree

11 k All officials shall enter the court prior to the 15minute mark on the game clock to observe the warmup period and report to the League Office any atypical situations and to review scoring and timing procedures with table personnel

l The crew chief must check the active list prior to the start of the game

m Officials must meet with team captains prior to the start of the game

n Officials must report any atypical or unique incident to the Basketball and Referee Operations Departments by email Flagrant punching fighting fouls or a team's failure to have eight players to begin the game must also be reported

Section III—Elastic Power

The officials shall have the power to make decisions on any point not specifically covered in the rules The League Office will be advised of all such decisions at the earliest possible moment

Section IV—Different Decisions by Officials

a The crew chief shall have the authority to set aside or question decisions regarding a rule interpretation made by either of the other officials

b If two officials give conflicting signals as to who caused the ball to go out of bounds they will conference and reconstruct the play in an attempt to make the correct call If no resolution is reached a jump ball will be signaled between the two players involved at the nearest circle If the two players cannot be identified the jump ball shall be administered at the center circle between any two opponents in the game If one official signals and another official clearly knows the call is incorrect they should conference and the calling official may change the call on the information given However if both officials are adamant about their ruling a jump ball should be held similar to above

c In the event that a violation and foul occur at the same time the foul will take precedence

d Double Foul See Rule 12B Section Vif

e If the two officials differ on a blockcharge foul involving the restricted area and or lower defensive box they will conference and share information in an attempt to make the correct call If no resolution is reached it will be treated as a double foul See Rule 12B Section Vif

EXCEPTION Last two minutes of fourth period and last two minutes of overtime See

Rule 13 Section Ia11

Section V—Time and Place for Decisions

a The officials have the power to render decisions for infractions of rules committed inside or outside the boundary lines This includes periods when the game may be stopped for any reason

b When a personal foul or violation occurs an official will blow hisher whistle to terminate play The whistle is the signal for the timer to stop the game clock If a personal foul has occurred the official will indicate the number of the offender to the official scorer the type of foul committed and the number of free throws if any to be attempted or indicate the spot of the throwin

If a violation has occurred the official will indicate 1 the nature of the violation by giving the correct signal 2 the number of the offender if applicable and 3 the direction in which the ball will be advanced

12 c When a team is entitled to a throw in an official shall clearly signal 1 the act which caused the ball to become dead 2 the spot of the throw in and 3 the team entitled to the throw in unless it follows a successful field goal or free throw

d When a whistle is erroneously sounded whether the ball is in a possession or non possession status it is an inadvertent whistle and shall be interpreted as a suspension of play

e An official may suspend play for any unusual circumstance See Rule 4

Section XIV

Section VI—Correcting Errors

A Free Throws

Officials may correct an error if a rule is inadvertently set aside and results in the following

1 A team not shooting a merited free throw that will remain in play

EXCEPTION If the offensive team scores or shoots earned free throws as a result of a personal foul prior to possession by the defensive team the error shall be ignored if more than 24 seconds has expired

2 A team not shooting a merited free throw that will not remain in play The error shall be corrected all play shall stand and play will resume from the point of interruption with the clocks remaining the same

3 A team shooting an unmerited free throw

4 Permitting the wrong player to attempt a free throw

Officials shall administer the above cases as follows

a Officials shall be notified of a possible error at the first dead ball

b Errors which occur in the first or third periods must be discovered and rectified prior to the start of the next period

c Errors which occur in the second period must be discovered and the scorer's table notified prior to the officials leaving the floor at the end of the period The errors must be rectified prior to the start of the third period

d Errors which occur in the fourth period or overtimes must be discovered and rectified prior to the end of the period

e The ball is not in play on corrected free throw attempts Play is resumed at the same spot and under the same conditions as would have prevailed had the error not been discovered

f All play that occurs is to be nullified if the error is discovered within a 24 second time period The game clock shall be reset to the time that the error occurred

EXCEPTION Acts of unsportsmanlike conduct and all flagrant fouls and points scored therefrom shall not be nullified

EXCEPTION If the error to be corrected is for a free throw attempt where there is to be no lineup of players on the free throw lane technical foul defensive three seconds flopping flagrant foul clear path to the basket foul transition take foul punching foul away from the play foul the error shall be corrected all play shall stand and play shall resume from the point of interruption with the clocks remaining the same

13 B Lineup Positions

In any jump ball situation if the jumpers lined up incorrectly and the error is discovered

1 After more than 24 seconds has elapsed the teams will continue to shoot for that basket for the remainder of that half and/or overtime If the error is discovered in the first half teams will shoot at the proper basket as decided by the opening tap for the second half

2 If 24 seconds or less has elapsed all play shall be nullified

EXCEPTION Acts of unsportsmanlike conduct all flagrant fouls and points scored therefrom shall not be nullified and play will resume from the original jump ball with players facing the proper direction

C Throwin

If the second third or fourth period or any throwin begins with the wrong team being awarded possession or the teams facing in the wrong direction and the error is discovered

1 after 24 seconds has elapsed the error cannot be corrected

2 with 24 seconds or less having elapsed all play shall be nullified

EXCEPTION Acts of unsportsmanlike conduct all flagrant fouls and points scored therefrom shall not be nullified

D Record Keeping

A record keeping error by the official scorer which involves the score number of personal fouls team fouls and/or timeouts may be corrected by the officials at any time prior to the end of the fourth period Any such error which occurs in overtime must be corrected prior to the end of that period

Section VII—Duties of Scorers

a The scorers shall record the field goals and free throws made and missed and shall keep a running summary of the points scored They shall record the personal and technical fouls called on each player and shall notify the officials immediately when a sixth personal foul or second unsportsmanlike technical foul is called on any player They shall record the timeouts charged to each team shall notify a team and its coach through an official whenever that team is granted its final timeout and shall notify the nearest official each time a team is granted a charged timeout in excess of the legal number They shall also record if and when a team uses a Coach's Challenge and the impact of the Challenge if any on the number of timeouts remaining for the challenging team See Rule 14 In case there is a question about an error in the scoring the scorer shall check with the crew chief at once to find the discrepancy If the error cannot be found the official shall accept the record of the official scorer unless he/she has knowledge that forces him/her to decide otherwise

b The scorers shall keep a record of the names numbers and positions of the players who are to start the game and of all substitutes who enter the game When there is an infraction of the rules pertaining to submission of the active list substitutions or numbers of players they shall notify the nearest official immediately if the ball is dead or as soon as it becomes dead if it is in play when the infraction is discovered The scorer shall mark the time at which players are disqualified by reason of receiving six personal fouls so that it may be easy to ascertain the order in which the players are eligible to go back into the game in accordance with Rule 3 Section I

c The scorers shall ask the timer to sound the horn to signal the officials This may be used when the ball is dead or in certain specified situations when the ball is in control of a given team

14 When a player is disqualified from the game or whenever a penalty free throw is being awarded the timer will sound the horn to notify the game officials It is the duty of the scorekeeper to inform the timer to sound the horn and be certain that the officials have acknowledged a player's sixth personal foul and/or the penalty is in effect

d The scorer shall not signal the officials while the ball is in play except to notify them of the necessity to correct an error

e Should the scorer sound the horn while the ball is in play it shall be ignored by the players on the court The officials must use their judgment in stopping play to consult with the scorer's table

f Scorers shall record on the scoreboard the number of team fouls up to a total of five which will indicate that the team is in a penalty situation

g Scorers shall immediately record the name of the team which secures the first possession of the game

Section VIII—Duties of Timers

a The timers shall note when each half is to start and shall notify the crew chief and both coaches five minutes before this time or cause them to be notified at least five minutes before the half is to start They shall signal the scorers two minutes before starting time They shall record playing time and time of stoppages as provided in the rules The official timer and the shot clock operator shall be provided with digital stop watches to be used in case the official timeout game clock and/or shot clock game clocks located above the backboards fail to work properly

b At the beginning of the first period any overtime period or whenever play is resumed by a jump ball the game clock shall be started when the ball is legally tapped by either of the jumpers The shot clock will be started when player possession of the ball is obtained No time will be removed from the game clock and/or shot clock if the ball is not legally touched before a violation

c If the game clock has been stopped and the ball is put in play by a throw in the game clock and the shot clock shall be started when the ball is legally touched by any player on the court The starting of the game clock and the shot clock will be under the control of the official timer

d During an unsuccessful free throw attempt the game clock will be started when the ball is legally touched The shot clock will be started when player possession of the ball is obtained

e The game clock shall be stopped at the expiration of time for each period and when an official sounds his/her whistle The timers shall record only the actual playing time in the last minute of the first second and third periods They shall record only the actual playing time in the last two minutes of the fourth period and the last two minutes of any overtime periods

f For a charged timeout the timer shall start the Timeout Clock immediately after an official signals for a timeout and play will not resume until the Timeout Clock has expired

g The game clock and the scoreboard will combine to cause a horn to sound automatically when playing time for the period has expired If the horn or buzzer fails to sound or is not heard the official timer shall use any other means to notify the officials immediately

h In a dead ball situation if the clock shows 000 the period or game is considered to have ended although the horn may not have sounded

EXCEPTION See Rule 13

15 RULE NO 3—PLAYERS SUBSTITUTES AND COACHES

Section I—Team

a Each team shall consist of five players A player is disqualified from the game when he receives his sixth personal foul No team may be reduced to less than five players If a player in the game receives his sixth personal foul and all substitutes have already been disqualified said player shall remain in the game and shall be charged with a personal and team foul A technical foul also shall be assessed against his team All subsequent personal fouls including offensive fouls shall be treated similarly All players who have six or more personal fouls and remain in the game shall be treated similarly

b In the event that there are only five eligible players remaining and one of these players is injured and must leave the game or is ejected he must be replaced by the last player who was disqualified by reason of receiving six personal fouls Each subsequent requirement to replace an injured or ejected player will be treated in this inverse order Any such reentry into a game by a disqualified player shall be penalized by a technical foul

c In the event that a player leaves the playing court while the ball is in play play will continue until the next stoppage of play and the player will be replaced if he is not ready to return No technical foul will be assessed but the incident will be reviewed by the League Office for a possible fine and/or suspension

EXCEPTION Rule 10 Section XV

Section II—Starting LineUps

At least 30 minutes before the game is scheduled to begin the scorers shall be supplied with the name and number of each player who will start the game Failure to comply with this provision shall be reported to the League Office

Section III—The Captain

a A team may have a captain and a cocaptain numbering a maximum of two The designated captain may be anyone on the active list who is in uniform except a player/coach

b The designated captain is the only player who may ask an official about a rule interpretation during a timeout charged to his team He may not discuss a judgment decision

c If the designated captain continues to sit on the bench he remains the captain for the entire game

d In the event that the captain is absent from the court and bench his coach shall immediately designate a new captain

Section IV—The Coach and Others

a The coach's position may be on or off the bench from the substitution box line closest to the coach's bench to the baseline A coach is not permitted to cross the midcourt line and violators will be assessed an unsportsmanlike technical foul immediately All assistants and trainers must remain on the bench Coaches and trainers are not permitted to go to the scorer's table for any reason except during a dead ball

b A player/coach if permitted under NBA regulations will have no special privileges He is to conduct himself in the same manner as any other player

c Any club personnel not seated on the bench must conduct themselves in a manner that would reflect favorably on the dignity of the game and the officials Violations by any of the personnel indicated shall require a written report to the League Office for subsequent action

d The first row of a team's bench shall be occupied only by a league-approved head coach a maximum of three assistant coaches players and a trainer During an altercation the head and assistant coaches are permitted on the court as "peacemakers"

16 e If a player coach or assistant coach is suspended from a game or games he/she shall not at any time before during or after such game or games appear in any part of the arena or stands where his/her team is playing A player coach or assistant coach who is ejected may only remain in the dressing room of his/her team during the remainder of the game or leave the building A violation of this rule shall call for an automatic fine of 2000

Section V—Substitutes

a A substitute shall report to the scorer and position himself in the vicinity of the 8' Substitution Box located in front of the scorer's table For purposes of this rule the vicinity of the 8' Substitution Box means the area from between the 28' hash mark closest to the bench of the player's team and the midcourt line He shall inform the scorer whom he is going to replace The scorer shall sound the horn to indicate a substitution The horn does not have to be sounded if the substitution occurs between periods or during timeouts

b The substitute shall remain in the vicinity of the 8' Substitution Box until he is beckoned onto the court by an official If the ball is about to become live the beckoning signal shall be withheld

c A substitute must be ready to enter the game when beckoned No delays for removal of warmup clothing will be permitted

d The substitute shall not replace a free throw shooter or a player involved in a jump ball unless dictated to do so by an injury or ejection EXCEPTION Rule 6 Section VIb and Rule 9 Section IIa2 At no time may he be allowed to attempt a free throw awarded as a result of a technical foul

e A substitute shall be considered as being in the game when he is beckoned onto the court or recognized as being in the game by an official Once a player is in the game he can not be removed until the ball is legally touched by a player on the court unless 1 a personal or technical foul is called 2 there is a change of possession 3 a timeout is granted or 4 administration of infection control rule

f A substitute may be recalled from the scorer's table prior to being beckoned onto the court by an official

g A player may be replaced and allowed to reenter the game as a substitute during the same dead ball

h A player must be in the vicinity of the 8' Substitution box at the time a violation occurs if the throw in is to be administered in the backcourt If a substitute fails to meet this requirement he may not enter the game until the next legal opportunity

EXCEPTION In the last two minutes of each period or overtime a reasonable amount of time will be allowed for a substitution

i If a free throw is awarded substitutes are only permitted to enter the game prior to the final free throw attempt if the ball will remain in play or following the final free throw attempt if it will not remain in play unless necessitated by disqualification injury ejection or any other atypical situation

j No substitutes may enter the game after a successful field goal by either team unless the ball is dead due to a personal foul technical foul timeout infection control or violation

k No substitutes are allowed to enter the game during an official's suspension of play for 1 a delay of game warning 2 retrieving an errant ball 3 an inadvertent whistle 4 instant replay review 5 resetting the timing devices or 6 any other unusual circumstance

EXCEPTIONS

1 Suspension of play for a player bleeding See Comments on the Rules Section IIN

2 Seriously injured player Player must be removed and opponent is permitted one substitution

17 l A substitute shall not be allowed to reenter the game after being disqualified

EXCEPTION Rule 3 Section lb

m Notification of all above infractions and ensuing procedures shall be in accordance with Rule 2 Section VII

Section VI—Uniforms

a Each player shall be numbered on the front and back of his jersey with a number contrasting with the color of the shirt

b Each number must be no less than $\frac{3}{4}$ " in height on the front and 6" on the back Each player shall have his surname affixed to the back of his game jersey in letters at least $2\frac{1}{2}$ " in height Some exceptions to the front number height and surname may exist from time to time

c The home team shall wear light color jerseys and the visitors dark jerseys unless otherwise approved For neutral court games and doubleheaders the second team named in the official schedule shall be regarded as the home team and shall wear the light colored jerseys

RULE NO 4—DEFINITIONS

Section I—BasketBackboard

a A team's basket consists of the basket ring and net through which its players try to shoot the ball The visiting team has the choice of baskets for the first half The basket selected by the visiting team when it first enters onto the court shall be its basket for the first half

b The teams change baskets for the second half All overtime periods are considered extensions of the second half

c Five sides of the backboard front two sides bottom and top are considered in play when contacted by the basketball The back of the backboard and the area directly behind it are outofbounds

Section II—Dribble

A dribble is movement of the ball caused by a player in control who throws or taps the ball to the floor

a The dribble ends when the dribbler

1 Touches the ball simultaneously with both hands

2 Permits the ball to come to rest while he is in control of it

3 Tries for a field goal

4 Throws a pass

5 Touches the ball more than once while dribbling before it touches the floor

6 Loses control

7 Allows the ball to become dead

8 Otherwise gathers the ball See Rule 4 Section IIIb

Section III—The Gather

a For a player who receives the ball via a pass or gains possession of a loose ball the gather is defined as the point where the player gains enough control of the ball to hold it change hands pass shoot or the player cradles the ball against his body

b For a player who is in control of the ball while dribbling the gather is defined as the point where a player does any one of the following

1 Puts two hands on the ball or otherwise permits the ball to come to rest while he is in control of it

18 2 Puts a hand under the ball and brings it to a pause
3 Otherwise gains enough control of the ball to hold it change hands pass shoot or the player cradles the ball against his body

Section IV—Fouls

a A common personal foul is illegal physical contact which occurs with an opponent after the ball has become live and before the horn sounds to end the period If time expires before the personal foul occurs the personal foul should be disregarded unless it was unsportsmanlike
EXCEPTION If the foul is committed on or by a player in the act of shooting and the shooter released the ball prior to the expiration of time on the game clock then the foul should be administered in the same manner as with any similar play during the course of the game See Rule 13 Section IIbii

b A technical foul is the penalty for unsportsmanlike conduct or violations by team members on the floor or seated on the bench

c A double foul is a situation in which any two opponents commit personal fouls at approximately the same time

d An offensive foul is illegal contact committed by an offensive player after the ball is live and there is team control

e A loose ball foul is illegal contact after the ball is alive when team control does not exist

f A flagrant foul is unnecessary and/or excessive contact committed by a player against an opponent whether the ball is dead or alive

g A punching foul is a punch by a player which makes contact with an opponent whether the ball is dead or alive

h An away-from-the-play foul is illegal contact by the defense 1 in the last two minutes of each period and last two minutes of any overtime periods which occurs deliberately away from the immediate area of offensive action or 2 prior to the ball being released on a throw-in at any point during the entire game

i A transition take foul is a foul where

1 The defender commits a take foul a foul in which the defender does not make a play on the ball against any offensive player

2 The foul is committed either i during a transition scoring opportunity or ii immediately following a change of possession and before the offensive team has the opportunity to advance the ball

3 The foul does not meet the criteria for a clear path foul and

4 The foul does not occur in the last two minutes of i the fourth period or ii any overtime period

For purposes of this rule a transition scoring opportunity

5 Exists when following a change in possession the offensive team is continuously advancing the ball while it has an advantage based on the speed of the play the position of the defenders or both and

6 Does not exist if the i offensive team does not push the speed of the play immediately following the change in possession ii progress of the offensive team has slowed considerably or stopped iii offensive team runs or attempts to run a set play or action in the halfcourt or iv offensive player is fouled in the act of shooting

19 Section V—Free Throw

A free throw is the privilege given a player to score one point by an unhindered attempt for the goal from a position directly behind the free throw line This attempt must be made within 10 seconds

Section VI—FrontcourtBackcourt

a A team’s frontcourt consists of that part of the court between its endline and the nearer edge of the midcourt line including the basket and inbounds part of the backboard

b A team’s backcourt consists of the entire midcourt line and the rest of the court to include the opponent’s basket and inbounds part of the backboard

c A ball being held by a player 1 is in the frontcourt if neither the ball nor the player is touching the backcourt 2 is in the backcourt if either the ball or player is touching the backcourt

d A ball being dribbled is 1 in the frontcourt when the ball and both feet of the player are in the frontcourt 2 in the backcourt if the ball or either foot of the player is in the backcourt

e The ball is considered in the frontcourt once it has broken the plane of the midcourt line and is not in player control

f The team on offense must bring the ball across the midcourt line within 8 seconds

EXCEPTION 1 kicked ball 2 punched ball 3 personal or technical foul on the defensive team 4 delayofgame warning on the defensive team or 5 infection control

g Frontcourtbackcourt status is not attained until a player with the ball has established a positive position in either half during 1 a jump ball 2 a steal by a defensive player 3 a

throwin in the last two minutes of the fourth period and last two minutes of any overtime period or 4 any time the ball is loose

Section VII—Held Ball

A held ball occurs when two opponents have one or both hands firmly on the ball or when a defensive player touches the ball causing the offensive player to return to the floor with the ball in his continuous possession which would result in a traveling violation

A held ball should not be called until both players have hands so firmly on the ball that neither can gain sole possession without undue roughness If a player is lying or sitting on the floor while in possession he should have an opportunity to throw the ball

Section VIII—Pivot

a A pivot takes place when a player who is holding the ball steps once or more than once in any direction with the same foot with the other foot pivot foot in contact with the floor

b If the player wishes to dribble after a pivot the ball must be out of his hand before the pivot foot is raised off the floor If the player raises his pivot off the floor he must pass or attempt a field goal before the foot is returned to the floor

If he fails to follow these guidelines he has committed a traveling violation

Section IX—T raveling

Traveling is progressing in any direction while in possession of the ball which is in excess of prescribed limits as noted in Rule 4 Section VII and Rule 10 Section XIII

Section X—Screen

A screen is the legal action of a player who without causing undue contact delays or prevents an opponent from reaching a desired position

20 Section XI—Field Goal Attempt

A field goal attempt is a player's attempt to shoot the ball into his basket for a field goal. The act of shooting starts when in the official's judgment the player has started his shooting motion and continues until the shooting motion ceases and he returns to a normal floor position. For jump shots the shooting motion starts when the offensive player starts to bring the ball upward towards the basket. On drives to the basket or other moving shots the shooting motion starts when the player gathers the ball and continues through with a shot except during a take foul situation when the clocks are not expiring the shooting begins when the player's shoulders start upward. It is not essential that the ball leave the shooter's hand. His arms might be held so that he cannot actually make an attempt. The term is also used to include the flight of the ball until it becomes dead or is touched by a player. A tap during a jump ball or rebound is not considered a field goal attempt. However, anytime a live ball is in flight toward the rim from the playing court the goal if made shall count even if time expires or the official's whistle sounds. The field goal will not be scored if time on the game clock expires before the ball leaves the player's hand or the ball is in flight toward the rim.

Section XII—Throwin

A throwin is a method of putting the ball in play from outofbounds in accordance with Rule 8 Section III. The throwin begins when the ball is given to and controlled by the player inbounding or at his disposal and ends when the ball is released.

Section XIII—Last Two Minutes

When the game clock shows 2:00 the period is considered to be in the two minute period.

Section XIV—Suspension of Play

An official can suspend play for a delay of game warning, retrieving an errant ball, an inadvertent whistle, instant replay review, resetting the timing devices or any other unusual circumstance. During such a suspension neither team is permitted to substitute and the defensive team may not be granted a timeout. Play shall be resumed at the point of interruption, i.e., where the ball is located when the whistle sounds except that when neither team has possession of the ball at the time of the whistle a team shall be awarded possession if at the time of the whistle such team clearly and conclusively would have imminently gained possession of the ball as determined by 1) the proximity of opposing players to the ball or lack thereof and 2) the actual outcome of the play in the natural and immediate aftermath of the whistle.

EXCEPTIONS

- 1 Suspension of play for a player bleeding. See Comments on the Rules Section II.N
- 2 Seriously injured player. Player must be removed and opponent is permitted one substitution.

Section XV—Point of Interruption

The Point of Interruption is where the ball is located when the whistle sounds.

Section XVI—Team Control

A team is in control when a player is holding, dribbling or passing the ball. Team control ends when the defensive team deflects the ball or there is a field goal attempt.

21 Section XVII—Team Possession

A team is in possession when a player is holding dribbling or passing the ball Team possession ends when the defensive team gains possession or the ball hits the rim of the offensive team

Section XVIII—Fumble

A player who is holding the ball and fumbles it out of his control may recover the ball If his pivot foot moves to recover the ball he must then pass or shoot the ball If he fumbles and recovers it without moving his pivot foot and before the ball touches the floor he retains his status before the fumble

RULE NO 5—SCORING AND TIMING

Section I—Scoring

a A legal field goal or free throw attempt shall be scored when a ball from the playing area enters the basket from above and remains in or passes through the net

b A successful field goal attempt from the area on or inside the threepoint field goal line shall count as two points

c A successful field goal attempt from the area outside the threepoint field goal line shall count as three points

1 The shooter must have at least one foot on the floor outside the threepoint field goal line prior to the attempt

2 The shooter may not be touching the floor on or inside the threepoint field goal line

3 The shooter may contact the threepoint field goal line or land in the twopoint field goal area after the ball is released

d A field goal accidentally scored in an opponent's basket shall be added to the opponent's score credited to the opposing player nearest the player whose actions caused the ball to enter the basket

e It is a violation for a player to attempt a field goal at an opponent's basket The opposing team will be awarded the ball at the free throw line extended

f A successful free throw attempt shall count as one point

g An unsuccessful free throw attempt which is tapped into the basket shall count as two points and shall be credited to the player who tapped the ball in

h If there is a discrepancy in the score and it cannot be resolved the running score shall be official

Section II—Timing

a All periods of regulation play in the NBA will be twelve minutes

b All overtime periods of play will be five minutes

c Fifteen minutes will be permitted between halves of all games

d 230 will be permitted between the first and second periods the third and fourth periods and before any overtime period during local games For national TV games 330 will be permitted between the first and second periods and between the third and fourth periods and 230 before any overtime period

22 e A team is permitted a total of 30 seconds to replace a disqualified player

f The game is considered to be in the twominute part when the game clock shows 200 or less time remaining in the period

g The public address operator is required to announce that there are two minutes remaining in each period

h The game clock shall be equipped to show tenths of a second during the last minute of each period

Section III—End of Period

a Each period ends when time expires

EXCEPTIONS

1 If a field goal attempt is in flight toward the basket the period ends when the goal is made missed or touched by an offensive player

2 If the official's whistle sounds prior to 000 on the clock the period is not over and time must be added to the clock

3 If a field goal attempt is in flight toward the basket when the horn sounds ending a period and it subsequently is touched by a defensive player the goal if successful shall count or b an offensive player the period has ended

4 If a timeout request is made as time expires for a period the period ends and the timeout shall not be granted

5 If there is a foul called on or by a player in the act of shooting the period will end after the foul is penalized See Rule 13 Section IIbii

b If the ball is dead and the game clock shows 000 the period has ended even though the horn may not have sounded

EXCEPTION See Rule 13 Section IIbii

Section IV—Tie Score—Overtime

If the score is tied at the end of the fourth period play shall resume in 230 without change of baskets for any of the overtime periods required

Section V—Stoppage of Timing Devices

a The timing devices shall be stopped whenever the official's whistle sounds

b The timing devices shall be stopped

1 During the last minute of the first second and third periods following a successful field goal attempt

2 During the last two minutes of regulation play and last two minutes of overtimes following a successful field goal attempt

c Officials may not use official time to permit a player to change or repair equipment

Section VI—Timeouts - MandatoryTeam

a Each team is entitled to seven 7 charged timeouts during regulation play Each team is limited to no more than four 4 timeouts in the fourth period Each team will be limited to two 2 team timeouts after the later of i the threeminute mark of the fourth period or ii the conclusion of the second mandatory timeout of the fourth period

23 b In overtime periods each team shall be allowed two 2 team timeouts

c There must be two mandatory timeouts in each period

If neither team has taken a timeout prior to 6:59 of the period it shall be mandatory for the Official Scorer to take it at the first dead ball and charge it to the home team If no subsequent timeouts are taken prior to 2:59 it shall be mandatory for the Official Scorer to take it and charge it to the team not previously charged

The Official Scorer shall notify a team when it has been charged with a mandatory timeout

Mandatory timeouts shall be 2:45 for local games and 3:15 for national games Any additional team timeouts in a period beyond those which are mandatory shall be 1:15 No mandatory timeout may be charged during an official's suspension of play

EXCEPTION Suspension of play for Infection Control See Comments on the Rules

Section IIN

d A request for a timeout by a player in the game or the head coach shall be granted only when the ball is dead or in control of a player on the team making the request A request at any other time shall be ignored

e During a timeout all substitutions are legal for both teams

f This rule may be used for any reason including a request for a rule interpretation If the correction is sustained no timeout shall be charged

g If a timeout is charged to the offensive team during the last two minutes of the fourth period and/or last two minutes of any overtime period and 1 the ball is out of bounds in the backcourt except for a suspension of play after the team had advanced the ball or 2 after securing the ball from a rebound in the backcourt and prior to any advance of the ball or 3 after the offensive team secures the ball from a change of possession in the backcourt and prior to any advance of the ball the timeout should be granted Upon resumption of play the team granted the timeout shall have the option of putting the ball into play at the 28' hash mark in the frontcourt or at the designated spot out of bounds If the ball is put into play at the hash mark the ball may be passed into either the frontcourt or backcourt If it is passed into the backcourt the team will receive a new 8-second count

However once the ball is 1 thrown in from out of bounds or 2 dribbled or passed after receiving it from a rebound or a change of possession the timeout shall be granted and upon resumption of play the ball shall be inbounded on the sideline where play was interrupted In order for the option to be available following these conditions a second timeout must be granted to the offensive team

The time on the game clock and the shot clock shall remain as when the timeout was called

h A timeout shall not be granted to the defensive team during an official's suspension of play

EXCEPTION Suspension of play for Infection Control See Comments on the Rules

Section IIN

i If a player is injured as a result of a player on the opposing team committing a flagrant foul or unsportsmanlike act play will resume when playing conditions are safe and no timeout will be charged unless a mandatory is due as a result of any delay due to the player's injury

j If a team calls a timeout because one of its players is injured and at the expiration of the timeout play is unable to resume due to that player's injury play will resume when playing conditions are safe

24 k Requests for a timeout in excess of those available to the team at that point in the game as set forth in subsection a shall be granted and a technical foul shall be assessed Following the timeout the ball will be awarded to the opposing team and play shall resume with a throwin nearest the spot where play was interrupted

l If a team has no timeouts remaining and a player is injured and cannot be removed from the playing court during a stoppage of play no excessive timeout will be charged and play will resume when playing conditions are safe

Section VII—Timeout Requests

a If an official upon receiving a timeout request by the defensive team inadvertently signals while the play is in progress play shall be suspended and the team in possession shall put the ball in play immediately at the sideline nearest where the ball was when the signal was given The game and shot clock shall remain the same

b If an official upon receiving a timeout request from the defensive team inadvertently signals for a timeout during the act of shooting but prior to the release of the ball on

1 a successful field goal or free throw attempt the points shall be scored 2 an unsuccessful field goal attempt the offensive team shall put the ball in play immediately at the sideline nearest where the ball was when the signal was given 3 an unsuccessful free throw attempt the official shall rule disconcerting and award a substitute free throw

c If an official upon receiving a timeout request inadvertently signals for a timeout

1 after the ball is released during a successful field goal or free throw attempt the points shall be scored or 2 while the ball is loose or after the ball is released during an unsuccessful field goal or free throw attempt which will remain in play play shall be resumed with a jump ball at the center circle between any two opponents in the game except that if a team would have imminently gained possession of the ball at the time of the stoppage such team would be awarded possession pursuant to Rule 4 Section XIV

d When a team is granted a timeout play shall not resume until the Timeout Clock has expired The throwin shall be nearest the spot where play was suspended The throwin shall be on the sideline if the ball was in play when the request was granted

e A player shall not be granted any timeout if both of his feet are in the air and any part of his body has broken the vertical plane of the boundary line This rule also applies to the midcourt line except during throwins in the last two minutes of the fourth or last two minutes of any overtime period

f A timeout can be granted only at the time of the request

Section VIII—Timeln

a After time has been out the game clock shall be started

1 On a free throw that is unsuccessful and the ball continues in play the game clock shall be started when the missed free throw is legally touched by any player

2 If play is resumed by a throwin from outofbounds the game clock shall be started

when the ball is legally touched by any player within the playing area of the court

3 If play is resumed with a jump ball the game clock shall be started when the ball is legally tapped

25 RULE NO 6—PUTTING BALL IN PLAY—LIVE/DEAD BALL

Section I—Start of Games/Periods and Others

- a The game and overtimes shall be started with a jump ball in the center circle
- b The team which gains first possession of the game will put the ball into play at their opponent's endline to begin the fourth period The other team will put the ball into play at their opponent's endline at the beginning of the second and third periods
- c In putting the ball into play following a successful free throw field goal or at the start of a period the thrower in may run along the endline or pass it to a teammate who is also out of bounds at the endline
- d After any dead ball play shall be resumed by a jump ball a throw in or a free throw
- e On the following infractions the ball shall be awarded to the opposing team out of bounds on the nearest sideline at the free throw line extended

- 1 Three seconds offensive
- 2 Ball entering basket from below
- 3 Illegal assist in scoring
- 4 Punching foul
- 5 Free throw violation by the offensive team
- 6 Flagrant foul penalty 1 or 2
- 7 Defensive three seconds offensive team retains possession
- 8 Jump ball violation at free throw circle
- 9 Ball passing directly behind backboard
- 10 Offensive basket interference
- 11 Ball hitting horizontal basket support
- 12 Loose ball fouls which occur inside the free throw line extended
- 13 Five second back to the basket violation
- f On the following infractions the ball shall be awarded to the opposing team on the baseline at the nearest spot outside the three second area extended
- 1 Ball out of bounds on baseline
- 2 Ball hitting vertical basket support
- 3 Defensive goaltending all privileges remain
- 4 During a throw in violation on the baseline
- g On the following infractions the ball shall be awarded to the opposing team on the sideline at the nearest spot but no nearer to the baseline than the free throw line extended
- 1 Traveling
- 2 Dribbling violations
- 3 Striking or kicking the ball on any situation except a throw in
- 4 Swinging of elbows
- 5 Shot clock violation
- 6 Offensive screen set out of bounds
- 7 Offensive player illegally out of bounds

26 h If the ball is kicked or punched during any throwin the ball will be returned to the original throwin spot with all privileges if any remaining

i On any play where the ball goes outofbounds on the sideline the ball shall be awarded to the opposing team at that spot

j Following a timeout that was called while the ball was alive the ball shall be awarded outofbounds on the sideline at the nearest spot upon resumption of play For all other timeouts play shall resume where it was interrupted

EXCEPTION Rule 5 Section VIg

k On a violation which requires putting the ball in play in the backcourt the official will give the ball to the offensive player as soon as he is in a position outofbounds and ready to accept the ball

EXCEPTION In the last two minutes of each period or last two minutes of overtime a reasonable amount of time shall be allowed for a substitution

Section II—Live Ball

a The ball becomes live when

1 It is tossed by an official on any jump ball

2 It is at the disposal of the offensive player for a throwin

3 It is placed at the disposal of a free throw shooter

Section III—Ball is Alive

a The ball becomes alive when

1 It is legally tapped by one of the participants of a jump ball

2 It is released by the thrower in

3 It is released by the free throw shooter on a free throw which will remain in play

Section IV—Dead Ball

a The ball becomes dead and/or remains dead when the following occurs

1 Official blows his/her whistle

2 Free throw which will not remain in play free throw which will be followed by another free throw technical foul etc

3 Following a successful field goal or free throw that will remain in play until player possession outofbounds Contact which is NOT considered unsportsmanlike or unnecessary shall be ignored Rule 12A Section Vi

4 Time expires for the end of any period

EXCEPTION If a field goal attempt is in flight the ball becomes dead when the goal is made missed or touched by an offensive player

Section V—Jump Balls in Center Circle

a The ball shall be put into play in the center circle by a jump ball between any two opponents

1 At the start of the game

2 At the start of each overtime period

27 3 A double free throw violation

4 Double foul during a loose ball

5 The ball becomes dead when neither team is in control and no field goal or infraction is involved

6 The ball comes to rest on the basket flange or becomes lodged between the basket ring and the backboard

7 A double foul which occurs as a result of a difference in opinion between officials

8 A suspension of play occurs during a loose ball except that if a team would have imminently gained possession of the ball at the time of the stoppage such team would be awarded possession pursuant to Rule 4 Section XIV

9 A fighting foul occurs during a loose ball

10 The officials are in doubt as to which team last touched the ball before going outofbounds and the players cannot be identified

b In all cases above the jump ball shall be between any two opponents in the game at that time If injury ejection or disqualification makes it necessary for any player to be replaced his substitute may not participate in the jump ball

Section VI—Other Jump Balls

a The ball shall be put into play by a jump ball at the circle which is closest to the spot where

1 A held ball occurs

2 A ball outofbounds caused by both teams occurs

3 An official is in doubt as to who last touched the ball

b The jump ball shall be between the two involved players unless injury or ejection precludes one of the jumpers from participation If the injured player must leave the game or is ejected the coach of the opposing team shall select from his opponent’s bench a player who will replace the injured or ejected player The injured player will not be permitted to reenter the game If a player is removed for a concussion evaluation his coach shall select one of the four remaining players in the game to participate in the jump and may return to the game if he completes the evaluation pursuant to the NBA Concussion Policy and is deemed not to have a concussion

Section VII—Restrictions Governing Jump Balls

a Each jumper must have at least one foot on or inside that half of the jumping circle which is farthest from his own basket Each jumper must have both feet within the restraining circle

b The ball must be tapped by one or both of the players participating in the jump ball after it reaches its highest point If the ball falls to the floor without being tapped by at least one of the jumpers one of the officials off the ball shall whistle the ball dead and signal another toss

c Neither jumper may tap the tossed ball before it reaches its highest point

d Neither jumper may leave his half of the jumping circle until the ball has been tapped

e Neither jumper may catch the tossed or tapped ball until it touches one of the eight nonjumpers the floor the basket or the backboard

f Neither jumper is permitted to tap the ball more than twice on any jump ball

28 g The eight nonjumpers will remain outside the restraining circle until the ball has been tapped Teammates may not occupy adjacent positions around the restraining circle if an opponent desires one of the positions No player may position himself immediately behind an opponent on the restraining circle

Penalty for c d e f g Ball awarded outofbounds to the opponent

h Player position on the restraining circle is determined by the direction of a player's basket The player whose basket is nearest shall have first choice of position with positions being alternated thereafter

RULE NO 7—SHOT CLOCK

Section I—Definition

The "shot clock" refers to the timing device that displays a countdown of the time within which the team possessing the ball must attempt a field goal The shot clock shall start at 24 seconds unless otherwise provided in Rule 7 The shot clock shall be displayed in seconds except tenths of seconds will also be displayed once the shot clock reaches 49 seconds

Section II—Starting and Stopping of Shot Clock

a The shot clock will start when a team gains new possession of a ball which is in play

b On a throwin the shot clock shall start when the ball is legally touched on the court by a player

c Following a jump ball or missed free throw the shot clock shall start when new possession is obtained

d After gaining possession of the ball a team must attempt a field goal before the shot clock expires To constitute a legal field goal attempt the following conditions must be complied with

1 The ball must leave the player's hand prior to the expiration of the shot clock

2 After leaving the player's hands the ball must make contact with the basket ring

e A team is considered in possession of the ball when holding passing or dribbling

The team is considered in possession of the ball even though the ball has been batted away but the opponent has not gained possession See also Rule 4 Section XVII Additional rules regarding team possession following a suspension of play are set forth in Rule 4 Section XIV

f Team possession ends when

1 The ball hits the rim of the offensive team

2 The opponent gains possession

g If a ball is touched by a defensive player who does not gain possession of the ball the shot clock shall continue to run

h If a defensive player is the last to touch the ball before going outofbounds or entering the basket ring from below the shot clock is stopped and the offensive team shall be awarded the ball

The offensive team shall have only the unexpired time remaining on the shot clock in which to attempt a field goal If the shot clock reads 0 a shot clock violation has occurred even though the horn may not have sounded

i If during any period there are 24 seconds OR LESS left to play in the period the

shot clock shall not function following a change of possession provided however the shot clock shall be reactivated and reset to 14 seconds when any of the situations described in

Section IVd below occur

29 j If an official inadvertently blows his/her whistle and the shot clock buzzer sounds while the ball is in the air play shall be suspended and play resumed by a jump ball between any two opponents at the center circle if the shot hits the rim and is unsuccessful except that if a team would have imminently gained possession of the ball at the time of the stoppage such team would be awarded possession pursuant to Rule 4 Section XIV If the shot does not hit the rim a shot clock violation has occurred If the shot is successful the goal shall count and the ball inbounded as after any successful field goal It should be noted that even though the official blows his/her whistle all provisions of the above rule apply

k If there is a question whether or not an attempt to score has been before the shot clock expires the final decision shall be made by the officials See Rule 13 Section Ia7

l Whenever the shot clock reads 0 and the ball is dead for any reason other than a defensive three-second violation flopping violation kicking violation punched ball violation personal foul or a technical foul by the defensive team a shot clock violation has occurred

Section III—Putting Ball In Play After Violation

If a team fails to attempt a field goal within the time allotted a shot clock violation shall be called The ball shall be awarded to the opposing team on the sideline at the nearest spot but no nearer to the baseline than the free throw line extended

Section IV—Resetting Shot Clock

a The shot clock shall be reset when a special situation occurs which warrants such action

b The shot clock is never reset on the following

- 1 Defensive player is the last to touch the ball before going out of bounds or entering the basket ring from below
- 2 Technical fouls or delay of game warning on the offensive team
- 3 Jump ball is retossed as a result of a poor toss double violation or correctable error
- 4 Suspension of play except for infection control
- 5 Field goal attempt which fails to touch the rim
- 6 Jump balls which are the result of a held ball caused by the defense

c The shot clock shall be reset to 24 seconds anytime the following occurs

- 1 Change of possession from one team to another
- 2 Personal foul where ball is being inbounded in backcourt
- 3 Violation where ball is being inbounded in backcourt
- 4 Jump balls which are not the result of a held ball caused by the defense
- 5 All flagrant and punching fouls

d The shot clock shall be reset to 14 seconds anytime the following occurs

- 1 The offensive team is the first to gain possession after an unsuccessful free throw that remains in play or an unsuccessful field goal attempt that contacts the basket ring
- 2 A loose ball foul is called on the defensive team in the sequence immediately following an unsuccessful free throw that remains in play or an unsuccessful field goal attempt that contacts the basket ring provided that as a result of the foul the offensive team inbounds the ball in the frontcourt

NOTE If as a result of a defensive foul the offensive team inbounds the ball in the backcourt Rule 7 Section IVc2 applies

- 3 The offensive team retains possession after the ball goes out of bounds in the sequence immediately following an unsuccessful free throw that remains in play or an unsuccessful field goal attempt that contacts the basket ring

30 For purposes of Rule 7 Section IVd only an “unsuccessful field goal attempt that contacts the basket ring” shall include any live ball from the playing court that contacts the basket ring of the team which is in possession

e The shot clock shall remain the same as when play was interrupted or reset to 14 seconds whichever is greater anytime the following occurs

1 Personal foul by the defense where ball is being inbounded in frontcourt

EXCEPTION Rule 7 Section IVd2

2 Defensive threesecound violation

3 Technical fouls andor delayofgame warnings on the defensive team

4 Kicked or punched ball by the defensive team with the ball being inbounded in the offensive team's frontcourt

5 Infection control

6 Jump balls retained by the offensive team as the result of any violation by the defensive team during a jump ball which results in a frontcourt throwin

RULE NO 8—OUTOFBOUNDS AND THROWIN

Section I—Player

The player is outofbounds when he touches the floor or any object on or outside a boundary For location of a player in the air his position is that from which he last touched the floor The last part of the footfeet which is in contact with the floor on his last step prior to jumping over the midcourt line or threepoint line shall determine his location

Section II—Ball

a The ball is outofbounds when it touches a player who is outofbounds or any other person the floor or any object on above or outside of a boundary or the supports or back of the backboard

b Any ball that rebounds or passes directly behind the backboard in any direction or enters the cylinder from below is considered outofbounds

c The ball is caused to go outofbounds by the last player to touch it including by touching the player's hair or uniform before it goes out provided it is outofbounds because of touching something other than a player If the ball is outofbounds because of touching a player who is on or outside a boundary such player caused it to go out If a player has his hand in contact with the ball and an opponent hits that part of the hand causing the ball to go outofbounds the team whose player had his hand on the ball will retain possession

d If the ball goes outofbounds and was last touched simultaneously by two opponents both of whom are inbounded or outofbounds or if the official is in doubt as to who last touched the ball or if the officials disagree play shall be resumed by a jump ball between the two involved players in the nearest restraining circle

EXCEPTION Rule 6 Section Va10

e If the ball is interfered with by an opponent seated on the bench or standing on the sideline Rule 12A Section IIa7 it shall be awarded to the offended team outof bounds nearest the spot of the violation

Section III—The Throwin

a The throwin starts when the ball is given to the player entitled to the throwin He shall release the ball within 5 seconds from the time he receives the ball and controls it Until the passed ball has crossed the plane of the boundary no player shall have any part of his person over the boundary line and teammates shall not occupy positions parallel or adjacent

31 to the baseline if an opponent desires one of those positions The defensive man shall have the right to be between his man and the basket

b On a throwin which goes outofbounds and is not touched by a player in the game the ball is returned to the original throwin spot

c After a score field goal or free throw the latter coming as the result of a personal foul any player of the team not credited with the score shall put the ball into play from any point outofbounds at the endline of the court where the points were scored He may pass the ball to a teammate behind the endline however the five second throwin rule applies This rule also applies to the player of the team with possession at the start of the second third and fourth periods

d After a free throw violation by the shooter or his teammate the throwin is made from outofbounds on either side of the free throw line extended

e Any ball outofbounds in a team's frontcourt or at the midcourt line cannot be passed into the backcourt On all backcourt and midcourt violations the ball shall be awarded to the opposing team at the midcourt line and must be passed into the frontcourt

EXCEPTION During the last two minutes of the fourth period and the last two minutes of any overtime period the ball may be passed anywhere frontcourt or backcourt on the court However if the ball is thrown into the frontcourt and an offensive player on the court fails to control the ball and causes it to go into the backcourt his team may not be the first to touch the ball

f A throwin which touches the floor or any object on or outside the boundary line or touches anything above the playing surface is a violation The ball must be thrown directly inbound

EXCEPTION Rule 8 Section IIIc

PENALTY Violation of this rule is loss of possession and the ball must be inbounded at the original throwin spot

RULE NO 9—FREE THROWS AND PENAL TIES

Section I—Positions and Violations

a When a free throw is awarded an official shall put the ball in play by delivering it to the free throw shooter The shooter shall be above the free throw line and within the upper half of the free throw circle He shall attempt the free throw within 10 seconds of controlling the ball in such a way that the ball enters the basket or touches the ring

PENAL TY

If there is a violation and the free throw attempt is to remain in play the opposing team shall inbound on either sideline at the free throw line extended If both teams commit a violation during this free throw a jump ball shall be administered at midcourt between any two opponents in the game If the opponent's violation is disconcertion then a substitute free throw shall be awarded

If there is a violation and the free throw attempt is not to remain in play then play will continue from that point If an opponent also commits a violation double violation then play will also continue from that point If the opponent's violation is disconcertion then a substitute free throw shall be awarded

b The free throw shooter may not step over the plane of the free throw line until the ball touches the basket ring backboard or the free throw ends

PENAL TY

This is a violation by the shooter on all free throw attempts and no point can be scored

If there is a violation and the free throw attempt is to remain in play the opposing team

32 shall inbound on either sideline at the free throw line extended If both teams commit a violation during this free throw a jump ball shall be administered at midcourt between any two opponents in the game

If there is a violation and the free throw attempt is not to remain in play then play will continue from that point If an opponent also commits a violation double violation then play will also continue from that point

c The free throw shooter shall not purposely fake a free throw attempt

PENALTY

This is a violation by the shooter on all free throw attempts and a double violation should not be called if an opponent violates any free throw rules

If the free throw attempt is to remain in play the opposing team shall inbound on either sideline at the free throw line extended

If the free throw attempt is not to remain in play then play will continue from that point

d During a free throw attempt for a common foul each of the spaces nearest the end line must be occupied by an opponent of the free throw shooter Teammates of the free throw shooter must occupy the next adjacent spaces on each side Only one of the third spaces may be occupied by an opponent of the free throw shooter It is not mandatory that either of the third spaces be occupied by an opponent but may not be occupied by a teammate If there is a discrepancy teammates of the free throw shooter will occupy the spaces first

Players occupying lane spaces may not extend themselves over their lane spaces in front of an opponent or be touching the lane line or floor inside the line when the ball is released by the shooter They may not vacate their lane space more than 3' from the lane line before the ball is released

Players not occupying lane spaces must remain on the court behind the three point line above the free throw line extended and may not be touching the line or floor inside the line when the ball is released

PENALTY

If the free throw attempt is to remain in play and a teammate of the shooter violates no point can be scored and the opposing team will inbound on either sideline at the free throw line extended If an opponent violates the shooter shall receive a substitute free throw if his attempt is unsuccessful but shall be ignored if the attempt is successful If a teammate and opponent both violate a jump ball shall be administered at midcourt between any two opponents in the game

If the free throw attempt is not to remain in play no violation can occur regardless of which player or players violate since no advantage is gained unless there is a disconcertion violation by an opponent to which a substitute free throw will be awarded

e If the ball is to become dead after the last free throw attempt players shall not occupy positions along the free throw lanes All players must remain on the court behind the three point line above the free throw line extended until the ball is released

PENALTY

No violations can occur regardless of which player or players violate since no advantage is gained unless there is a disconcertion violation by an opponent to which a substitute free throw will be awarded

f During all free throw attempts no opponent in the game shall disconcert the shooter once the ball is placed at his disposal The following are acts of disconcertion

1 Raising his arms when positioned on the lane line on a free throw which will not remain in play

2 Waving his arms or making a sudden movement when in the visual field of the shooter during any free throw attempt

33.3 Talking to the free throw shooter or talking in a loud disruptive manner during any free throw attempt

4 Entering the lane and continuing to move during any free throw attempt

PENALTY

No penalty is assessed if the free throw is successful. A substitute free throw will be administered if the attempt is unsuccessful.

g. A player shall not touch the ball or the basket ring when the ball is using the basket ring as its lower base nor touch the ball while it is in the imaginary cylinder above the ring after touching the basket ring or backboard.

PENALTY

If the free throw attempt is to remain in play and a teammate of the shooter violates no point can be scored and the opposing team will inbound on either sideline at the free throw line extended. If an opponent violates one point shall be scored and play will continue as after any successful free throw with the official administering the throw in.

If the free throw attempt is not to remain in play, no point can be scored if the violation is by a teammate and the shooter will attempt his next free throw. One point shall be scored if the violation is by an opponent and the shooter will attempt his next free throw.

h. No player shall touch the ball before it touches the basket ring or backboard.

PENALTY

If the free throw attempt is to remain in play and a teammate of the shooter violates no point can be scored and the opposing team will inbound on either sideline at the free throw line extended. If an opponent violates one point shall be scored and an additional free throw shall be awarded the same shooter.

If the free throw attempt is not to remain in play, no point can be scored if the violation is by a teammate and the shooter will attempt his next free throw. One point shall be scored if the violation is by an opponent and the shooter will attempt his next free throw.

i. During all free throw attempts, if an official suspends play before the free throw attempt is released, no violations can occur.

Section II—Shooting of Free Throw

a. The free throws awarded because of a personal foul shall be attempted by the offended player.

EXCEPTIONS

1. If the offended player is injured other than as a result of a flagrant foul or unsportsmanlike conduct or is ejected from the game and cannot attempt the awarded free throws, the opposing coach shall select from his opponent's bench the replacement player. That player will attempt the free throws and the injured player will not be permitted to reenter the game. The substitute must remain in the game until the ball is legally touched by a player on the court.

EXCEPTION Rule 3 Section Vc

2. If the offended player is injured and unable to attempt the awarded free throws as a result of a flagrant foul, penalty 1, and/or as a result of a medical determination that a player must undergo a concussion evaluation, his coach may designate any player in the game at that time to attempt the free throws. The injured player will not be permitted to reenter the game except that the player will be permitted to reenter if he was removed for a concussion evaluation completed the evaluation required pursuant to the NBA Concussion Policy and is deemed not to have a concussion.

3. If the offended player is injured and unable to attempt the awarded free throws due to any unsportsmanlike act, his coach may designate any eligible member of the

34 squad to attempt the free throws The injured player will be permitted to reenter the game

4 If the offended player is disqualified and unable to attempt the awarded free throws his coach shall designate an eligible substitute from the bench That substitute will attempt the free throws and cannot be removed until the ball is legally touched by a player on the court

EXCEPTION Rule 3 Section Ve

5 Awayfromtheplay foul—Rule 12B Section Xa1

6 Transition Take Foul—Rule 12B Section Xla

b A free throw attempt personal or technical shall be illegal if an official does not handle the ball

c If multiple free throws are awarded all those which remain must be attempted if the first and/or second attempt is nullified by an offensive player's violation

d If a timeout is granted prior to a free throw attempt the free throw will be attempted following the timeout

Section III—Next Play

After a successful free throw which is not followed by another free throw the ball shall be put into play by a throwin as after any successful field goal

EXCEPTION After a free throw for a foul which occurs during a dead ball which immediately precedes any period the ball shall be put into play by the team entitled to the throwin in the period which follows See Rule 6 Section 1b This includes flagrant and punching fouls

RULE NO 10—VIOLATIONS AND PENAL TIES

Section I—OutofBounds

a A player shall not be the last to touch the ball before it goes outofbounds

PENALTY Loss of ball The ball is awarded to the opposing team at the boundary line nearest the spot of the violation

EXCEPTION On a throwin which goes outofbounds and is not touched by a player in the game the ball is returned to the original throwin spot

Section II—Dribble

a A player shall not run with the ball without dribbling it

b A player in control of a dribble who steps on or outside a boundary line even though not touching the ball while on or outside that boundary line shall not be allowed to return inbounds and continue his dribble He may not even be the first player to touch the ball after he has reestablished a position inbounds

c A player may not dribble a second time after he has voluntarily ended his first dribble

d A player who is dribbling may not put any part of his hand under the ball and 1 carry it from one point to another or 2 bring it to a pause and then continue to dribble again

e A player may dribble a second time if he lost control of the ball because of

1 A field goal attempt at his basket provided the ball touches the backboard or basket ring

2 An opponent touching the ball

3 A pass or fumble which touches his backboard basket ring or is touched by another player

PENALTY Loss of ball Ball is awarded to the opposing team on the sideline nearest the spot of the violation but no nearer the baseline than the foul line extended

35 Section III—Thrower in

A thrower in shall not 1 carry the ball onto the court 2 fail to release the ball within 5 seconds 3 touch it on the court before it has touched another player 4 leave the designated throw in spot which is one step to his left or right 5 throw the ball so that it enters the basket before touching anyone on the court 6 step on the court over the boundary line before the ball is released 7 throw the ball out of bounds without it being touched by a player in the game 8 exit the playing surface to gain an advantage on a throw in 9 hand the ball to a player on the court

EXCEPTION After a field goal or free throw as a result of a personal foul or the start of a period the thrower in may run the end line or pass to a teammate behind the end line

PENALTY Loss of ball The ball is awarded to the opposing team at the original spot of the throw in

Section IV—Strike the Ball

a A player shall not kick the ball or strike it with the fist

b Kicking the ball or striking it with any part of the leg is a violation when it is an intentional act The ball accidentally striking the foot the leg or fist is not a violation A player may not use any part of his leg to intentionally move or secure the ball

PENALTY

1 If the violation is by the offense the ball is awarded to the opposing team on the sideline nearest the spot of the violation but no nearer to the baseline than the free throw line extended

2 If the violation is by the defense while the ball is in play the offensive team retains possession of the ball on the sideline nearest the spot of the violation but no nearer the baseline than the foul line extended

3 If the violation occurs during a throw in the opposing team retains possession at the spot of the original throw in with all privileges if any remaining

Section V—Jump Ball

a A player shall not violate the jump ball rule Rule 6 Section VII

b During a jump ball a personal foul committed prior to either team obtaining possession shall be ruled a “loose ball” foul

If the violation or foul occurs prior to the ball being legally tapped neither the game clock nor shot clock shall be started

PENALTY

1 In a above the ball is awarded to the opposing team on the sideline nearest the spot of the violation

2 In a above if there is a violation by each team or if the official makes a bad toss the toss shall be repeated with the same jumpers

3 In b above free throws may or may not be awarded consistent with whether

the penalty is in effect Rule 12B Section VIII

Section VI—Offensive ThreeSecond Rule

a An offensive player shall not remain for more than three seconds in that part of his free throw lane between the endline and extended 4’ imaginary off the court and the farther edge of the free throw line while the ball is in control of his team

36 b Allowance may be made for a player who having been in this area for less than three seconds is in the act of shooting at the end of the third second Under these conditions the 3second count is discontinued while his continuous motion is toward the basket If that continuous motion ceases the previous 3second count is continued This is also true if it is imminent the offensive player will exit this area

c The 3second count shall not begin until the ball is in control in the offensive team's frontcourt No violation can occur if the ball is batted away by an opponent

PENAL TY Loss of ball The ball is awarded to the opposing team on the sideline at the free throw line extended

Section VII—Defensive ThreeSecond Rule

a The count starts when the offensive team is in control of the ball in the frontcourt

b Any defensive player who is positioned in the 16foot lane or the area extending 4 feet past the lane endline must be actively guarding an opponent within three seconds

Actively guarding means being within arm's length of an offensive player and in a guarding position

c Any defensive player may play any offensive player The defenders may doubleteam any player

d The defensive threessecond count is suspended when 1 a player is in the act of shooting 2 there is a loss of team control 3 the defender is actively guarding an opponent

4 the defender completely clears the 16foot lane or 5 it is imminent the defender will become legal

e If the defender is guarding the player with the ball he may be located in the 16foot lane This defender is not required to be in an actively guardingarms distance position If another defender actively guards the player with the ball the original defender must actively guard an opponent or exit the 16foot lane Once the offensive player passes the ball the defender must actively guard an opponent or exit the 16foot lane

PENALTY A technical foul shall be assessed The offensive team retains possession on the sideline at the free throw line extended nearest the point of interruption The shot clock shall remain the same as when play was interrupted or reset to 14 seconds whichever is greater

If a violation is whistled during a successful field goal attempt the violation shall be ignored and play shall resume as after any successful basket

Section VIII—EightSecond Rule

A team shall not be in continuous possession of a ball which is in its backcourt for more than 8 consecutive seconds

EXCEPTION 1 A new 8 seconds is awarded if the defense 1 kicks or punches the ball 2 is assessed a personal or technical foul or 3 is issued a delay of game warning

EXCEPTION 2 A new 8 seconds is awarded 1 if play is suspended to administer

Comments on the Rules Section IIN for Infection Control 2 when a team gains control of a jump ball in the backcourt or 3 during a frontcourt throwin into the backcourt in the last

two minutes of the fourth and last two minutes of any overtime period

PENAL TY Loss of ball The ball is awarded to the opposing team at the midcourt line

Section IX—Ball in Backcourt

a A player shall not be the first to touch a ball which he or a teammate caused to go from frontcourt to backcourt while his team was in control of the ball

EXCEPTION Rule 8 Section IIIeEXCEPTION

37 b During a jump ball a try for a goal or a situation in which a player taps the ball away from a congested area as during rebounding in an attempt to get the ball out where player control may be secured the ball is not in control of either team Hence the restriction on first touching does not apply

PENALTY Loss of ball The ball is awarded to the opposing team at the midcourt line
Section X—Swinging of Elbows

A player shall not be allowed excessive and/or vigorous swinging of the elbows in swinging motion no contact when a defensive player is nearby and the offensive player has the ball

PENALTY Loss of ball The ball is awarded to the opposing team on the sideline nearest the spot of the violation but no nearer the baseline than the foul line extended
Section XI—Entering Basket From Below

A player shall not be the last to touch a ball which rises above the rim level within the cylinder from below

PENALTY Loss of ball The ball is awarded to the opposing team on the sideline at the free throw line extended

Section XII—Illegal Assist in Scoring

a A player may not assist himself in an attempt to score by using any part of the rim net backboard or basket support to lift hold or raise himself

b A player may not assist a teammate to gain height while attempting to score

PENALTY Loss of ball The ball is awarded to the opposing team on the sideline at the free throw line extended

Section XIII—Traveling

a A player who receives the ball while standing still may pivot using either foot as the pivot foot

b A player who gathers the ball while progressing may take 1 two steps in coming to a stop passing or shooting the ball or 2 if he has not yet dribbled one step prior to releasing the ball A player who gathers the ball while dribbling may take two steps in coming to a stop passing or shooting the ball

The first step occurs when a foot or both feet touch the floor after the player gathers the ball

The second step occurs after the first step when the other foot touches the floor or both feet touch the floor simultaneously

A player who comes to a stop on step one when both feet are on the floor or touch the floor simultaneously may pivot using either foot as his pivot If he jumps with both feet he must release the ball before either foot touches the floor

A player who lands with one foot first may only pivot using that foot

A progressing player who jumps off one foot on the first step may land with both feet simultaneously for the second step In this situation the player may not pivot with either foot and if one or both feet leave the floor the ball must be released before either returns to the floor

c In starting a dribble after 1 receiving the ball while standing still or 2 coming to a legal stop the ball must be out of the player's hand before the pivot foot is raised off the floor

d If a player with the ball in his possession raises his pivot foot off the floor he must pass or shoot before his pivot foot returns to the floor If he drops the ball while in the air he may not be the first to touch the ball

38 e A player who falls to the floor while holding the ball or while coming to a stop may not gain an advantage by sliding

f A player who attempts a field goal may not be the first to touch the ball if it fails to touch the backboard basket ring or another player

g A player may not be the first to touch his own pass unless the ball touches his backboard basket ring or another player

h Upon ending his dribble or gaining control of the ball a player may not touch the floor consecutively with the same foot hop

PENALTY Loss of ball The ball is awarded to the opposing team on the sideline nearest spot of the violation but no nearer the baseline than the foul line extended

Section XIV—Offensive Screen Set OutofBounds

An offensive player shall not leave the playing area of the floor on the endline in the frontcourt for the purpose of setting a screen

PENALTY Loss of ball The ball is awarded to the opposing team on the sideline at the point of interruption but no nearer to the baseline than the foul line extended

Section XV—Offensive Player OutofBounds

An offensive player shall not leave the playing area of the court without returning immediately and cannot repeatedly leave and reenter the court

EXCEPTION 1 injury 2 inbounding the ball on a throwin and 3 any other unusual circumstance

PENALTY Loss of ball The ball is awarded to the opposing team on the sideline at the point of interruption but no nearer to the baseline than the foul line extended

Section XVI—FiveSecond BacktotheBasket Violation

An offensive player in his frontcourt below the free throw line extended shall not be permitted to dribble with his back or side to the basket for more than five seconds

The count ends when 1 the player picks up the ball 2 dribbles above the free throw line extended or 3 a defensive player deflects the ball away

PENALTY Loss of ball The ball is awarded to the opposing team outofbounds on the nearest sideline at the free throw line extended

Section XVII—Flopping

a A player may not commit a flop which is i a reaction that is inconsistent with what is reasonable given the force direction or nature of another player’s action whether or not such other player’s action resulted in contact or ii any nonbasketball action that is reasonably determined to be intended to cause the officials to call a foul on another player

PENALTYADMINISTRATION

1 A technical foul shall be assessed at the next neutral opportunity

2 After the penalty free throw play shall resume on the sideline at the point of interruption as defined in Rule 4 Section XIV but no nearer to the baseline than the free throw line extended

39 RULE NO 11—BASKET INTERFERENCE—GOAL TENDING

Section I—A Player Shall Not

a Touch the ball or the basket ring when the ball is sitting or rolling on the ring and using the basket ring as its lower base or hang on the rim while the ball is passing through
EXCEPTION If a player near his own basket has his hand legally in contact with the ball it is not a violation if his contact with the ball continues after the ball enters the cylinder or if in such action he touches the basket

b Touch any ball from within the playing area when it is above the basket ring and within the imaginary cylinder

c During a field goal attempt touch a ball which has a chance to score after it has touched any part of the backboard above ring level whether the ball is considered on its upward or downward flight

d During a field goal attempt touch a ball which has a chance to score after it has touched the backboard below the ring level and while the ball is on its upward flight

e Trap the ball against the face of the backboard after it has been released To be a trapped ball three elements must exist simultaneously The hand the ball and the backboard must all occur at the same time A batted ball against the backboard is not a trapped ball

f Touch any ball from within the playing area that is on its downward flight with an opportunity to score This is considered to be a “field goal attempt” or trying for a goal
g Touch the ball at any time with a hand which is through the basket ring

h Vibrate the rim net or backboard so as to cause the ball to make an unnatural bounce or bend or move the rim to an offcenter position when the ball is touching the ring or passing through

i Touch the rim net or ball while the ball is in the net preventing it from clearing the basket

PENAL TY If the violation is at the opponent’s basket the offended team is awarded two points if the attempt is from the two point zone and three points if it is from the three point zone The crediting of the score and subsequent procedure is the same as if the awarded score has resulted from the ball having gone through the basket except that the official shall hand the ball to a player of the team entitled to the throwin If the violation is at a team’s own basket no points can be scored and the ball is awarded to the offended team at the free throw line extended on either sideline If there is a violation by both teams no points can be scored and play shall be resumed by a jump ball between any two opponents in the game at the center circle

RULE NO 12—FOULS AND PENAL TIES

A Technical Foul

Section I—Excessive Timeouts

a Requests for a timeout in excess of the authorized number shall be granted and a technical foul shall be assessed Following the timeout and free throw attempt the ball will be awarded to the team which shot the free throw and play shall resume with a throwin nearest the spot where play was interrupted

b If the excessive timeout is granted prior to free throw attempts there will be no lineup for the remaining free throws and play shall resume with a throwin at the point of interruption by the team which shot the technical foul

c If the excessive timeout is granted prior to a jump ball the ball shall be awarded to the team shooting the technical foul at the point of interruption

40 Section II—Delay of Game

a A delay of game shall be called for

1 Preventing the ball from being promptly put into play

2 Interfering with the ball after a successful field goal or free throw

3 Failing to immediately pass the ball to the nearest official when a personal foul

or violation is assessed

4 Touching the ball before the throw-in has been released

5 A defender crossing the boundary line within the designated throw-in spot prior to

the ball being released on a throw-in

EXCEPTION 5 In the last two minutes of the fourth period and last two minutes

of any overtime period a technical foul will be assessed if the defender crosses or breaks the

plane of the boundary line within the designated throw-in spot when an offensive player is in a

position to inbound and prior to the ball being released on a throw-in

6 A team preventing play from commencing at any time

7 Any player, coach or trainer interfering with a ball which has crossed the boundary

line Rule 8 Section IIe

8 A free throw shooter venturing fully beyond the three-point line between attempts

9 A player entering the game when beckoned by an official with his shirt untucked

PENALTY The first offense is a warning. A technical foul shall be assessed with each

successive offense and charged to the team. An announcement will be made by the public

address announcer. The shot clock shall remain the same or reset to 14 whichever is greater if

the violation is assessed against the defensive team. The offensive team shall be awarded a new

8 seconds to advance the ball if it is in the backcourt. There is no change in timing status if any

of these violations are assessed against the offensive team. If repeated acts become a travesty

the head coach shall be notified that he is being held responsible.

Section III—Number of Players

a If the ball is put into play and remains in play with one team having six or more

players on the court, a non-sportsmanlike technical foul will be assessed on the team with

too many players and such team would lose possession if it had possession at the time the

violation was discovered. Immediately following the free throw awarded for the technical

foul, the team with the correct number of players will instruct the Crew Chief to

1 resume play from the point in time when the technical foul was assessed under

the same conditions as would have prevailed had there been no error with a throw-in, jump

ball or foul shot as appropriate. If the ball is to be put into play with a throw-in, the

team who shot the free throw will be awarded possession unless that team just scored

and the error was discovered prior to the throw-in being released by the team with six

or more players.

2 nullify all play that occurred from the point in time when the ball was put into

play with one team having six or more players on the court and ending when the technical

foul was assessed, reset the game and shot clock to the point in time when the ball was put

into play, and if the ball was put into play by

i a throw-in, the ball shall be returned to the original throw-in spot with the ball

awarded to the team with the correct number of players or

ii a missed free throw that remained in play, a jump ball shall be held at center

court between any two players in the game or

iii a jump ball, the ball shall be returned to the original jump ball spot and a jump

ball held with the same two players.

EXCEPTION Acts of unsportsmanlike conduct and all flagrant fouls and points scored

from any resulting free throws shall not be nullified.

41 b Other errors involving the wrong number of players at the start of play four or less will be penalized with a nonunsportsmanlike technical foul and play shall resume from the point of interruption

EXCEPTION to a and b If the violation occurs on 1 a free throw attempt which is to be followed by another free throw attempt or 2 a free throw attempt that is not going to remain in play 3 throw in before the ball is released 4 prior to a personal foul being assessed or 5 jump ball before the ball is released

Section IV—Basket Ring Backboard or Support

a An offensive player who deliberately hangs on his basket ring net backboard or support during the game shall be assessed a nonunsportsmanlike technical foul

b A defensive player who deliberately gains or maintains height or hangs on his opponent's basket ring net backboard or support shall be assessed a nonunsportsmanlike technical foul If he touches the ball during a field goal attempt points shall be awarded consistent with the type of shot

EXCEPTION An offensive or defensive player may hang on the basket ring backboard or support to prevent an injury to himself or another player with no technical foul assessed

c Should a defensive player deliberately hang on the basket ring net backboard or support to successfully touch a ball which is in possession of an opponent a nonunsportsmanlike technical foul shall be assessed

Section V—Conduct

a An official may assess a technical foul without prior warning at any time A technical foul may be assessed to any player on the court or anyone seated on the bench for conduct which in the opinion of an official is detrimental to the game The technical foul must be charged to an individual A technical foul cannot be assessed for physical contact when the ball is alive

EXCEPTION Fighting fouls and/or taunting with physical contact

b A maximum of two technical fouls for unsportsmanlike acts may be assessed any player coach trainer or other team bench person Any of these offenders may be ejected for committing only one unsportsmanlike act and they must be ejected for committing two unsportsmanlike acts

c A technical foul called for 1 delay of game 2 coaches box violations 3 defensive 3 seconds 4 flopping 5 having a team total of less or more than five players when the ball becomes alive 6 a player hanging on the basket ring or backboard 7 participation in the game when not on team's active list or 8 shattering the backboard or making the rim unplayable during the game Comments On the Rules Section II G is not considered an act of unsportsmanlike conduct

d A technical foul shall be assessed for unsportsmanlike tactics such as

1 Disrespectfully addressing an official

2 Physically contacting an official

3 Overt actions indicating resentment to a call or no call

4 Use of profanity

5 A coach entering onto the court without permission of an official

6 A deliberately thrown elbow or any unnatural physical act towards an opponent with no contact involved

7 Taunting

42 e Cursing at or blaspheming an official shall not be considered the only cause for imposing technical fouls Running tirades continuous criticism or griping may be sufficient cause to assess a technical Excessive misconduct shall result in ejection from the game

f Assessment of a technical foul shall be avoided whenever and wherever possible but when necessary they are to be assessed without delay or procrastination Once a player has been ejected or the game is over technical fouls cannot be assessed regardless of the provocation Any additional unsportsmanlike conduct shall be reported by email immediately to the League Office

g If a technical foul is assessed to a team following a personal foul on the same team the free throw attempt for the technical foul shall be administered first

h The ball shall be awarded to the team which had possession at the time the technical foul was assessed whether the free throw attempt is successful or not Play shall be resumed by a throw in nearest the spot where play was interrupted

EXCEPTION Rule 12A Section I and Rule 12A Section III

i Anyone guilty of illegal contact which occurs during a dead ball may be assessed 1 a technical foul if the contact is deemed to be unsportsmanlike in nature or 2 a flagrant foul if unnecessary and/or excessive contact occurs

j Free throws awarded for a technical foul must be attempted by a player in the game when the technical foul is assessed

1 If a substitute has been beckoned into the game or has been recognized by the officials as being in the game prior to a technical foul being assessed he is eligible to attempt the free throws

2 If the technical foul is assessed before the opening tap any player listed in the scorebook as a starter is eligible to attempt the free throws

3 If a technical foul is assessed before the starting lineup is indicated any player on the squad may attempt the free throws

k A technical foul unsportsmanlike act or flagrant foul must be called for a participant to be ejected

EXCEPTION Rule 12A Section VI4

l A player coach trainer or other team bench person must be ejected for

1 A punching foul

2 A fighting foul

3 Technical foul for an attempted punch or swing with no contact or a thrown elbow toward an opponent above shoulder level with no contact

4 Deliberately entering the stands other than as a continuance of play

5 Flagrant foul penalty 2

6 Second flagrant foul penalty 1

7 Participation in the game when not on team's active list

m Eye guarding placing a hand in front of the opponent's eyes when guarding from the rear a player who does not have possession of the ball is illegal and an unsportsmanlike technical shall be assessed

n A free throw attempt is awarded when one technical foul is assessed

o No free throw attempts are awarded when a double technical foul is assessed

T echnical fouls assessed to opposing teams during the same dead ball and prior to the administering of any free throw attempt for the first technical foul shall be interpreted as a double technical foul

p The deliberate act of throwing the ball or any object at an official by a player coach trainer or other team bench person is a technical foul and violators are subject to ejection from the game

43 q Punching fouls although recorded as both personal and team fouls are unsportsmanlike acts The player will be ejected immediately
r Any player who throws or kicks the ball directly into the stands with force regardless of the reason or where it lands will be assessed a technical foul and ejected All other instances where the ball ends up in the stands will subject the player to a possible technical foul and ejection

Section VI—Fighting Fouls

- a Technical fouls shall be assessed to players coaches or trainers for fighting No free throws will be attempted The participants will be ejected immediately
b This rule applies whether play is in progress or the ball is dead
c If a fighting foul occurs with a team in possession of the ball that team will retain possession on the sideline nearest the spot where play was interrupted but no nearer to the baseline than the free throw line extended
d If a fighting foul occurs with neither team in possession play will be resumed with a jump ball between any two opponents who were in the game at the center circle
e A fine not exceeding 100000 andor suspension may be imposed upon such persons by the Commissioner at his sole discretion

Section VII—Fines

- a The following progressive technical foul and ejection schedules will apply

1 REGULAR SEASON

T echnical Fouls 15	2000 fine each
T echnical Fouls 610	3000 fine each
T echnical Fouls 1115	4000 fine each with a warning letter sent when the violator reaches his 10th technical foul

T echnical Foul 16 5000 fine plus onegame suspension

Each Additional T echnical Foul 5000 fine

Each T wo Additional T echnical Fouls

18 20 22 etc 5000 fine plus onegame suspension

2 PLA YOFFS

T echnical Fouls 12 2000 fine each

T echnical Fouls 34 3000 fine each

T echnical Fouls 56 4000 fine each with a warning letter

sent when the violator reaches his 5th

technical foul

T echnical Foul 7 5000 fine plus onegame suspension

Each Additional T echnical Foul 5000 fine

Each T wo Additional T echnical Fouls

9 11 13 etc 5000 fine plus onegame suspension

Note that a player will be fined 2000 for any technical foul committed during the InSeason Tournament Championship game or any PlayIn Game but such fouls will not count towards the player’s total technical fouls for the Regular Season or Playoffs for purposes of the schedules above

3 EJECTIONS

First Ejection 2000

Each Subsequent Ejection Player’s last ejection fine plus 2000

All players will revert to the 2000 ejection level for the playoffs

44 Note that a player will be fined 2000 if he is ejected from the InSeason Tournament Championship game or a PlayIn Game but such ejections will not count towards the player's total ejections for purposes of the schedule above

b Whether or not said players is ejected a fine not exceeding 100000 and/or suspension may be imposed upon such players by the Commissioner at his sole discretion
c During an altercation all players not participating in the game must remain in the immediate vicinity of their bench Violators may be subject to a one game suspension and fined up to 100000

In determining whether to impose discipline on a player for leaving the bench area in connection with an altercation during a game the NBA will take into account the following factors as well as any other relevant facts and circumstances i the distance the player traveled from his team's bench and ii the extent to which he entered the immediate proximity of the altercation

A team must have a minimum of eight players dressed and eligible and able to play in each preseason and regular season game and nine in each PlayIn and playoff game
In the event that multiple players on a team are suspended for leaving the bench and if necessary in order for the team to have the requisite number of players eligible and able to play in a game the suspensions will be served over multiple games eg with some players suspended for the first game following the altercation and other players suspended for the second game following the altercation with the players serving their suspensions alphabetically according to the first letters of their last names

d A player coach or assistant coach upon being notified by an official that he/she has been ejected from the game must leave the playing area IMMEDIATELY and remain in the dressing room of his/her team during such suspension until completion of the game or leave the building
Violation of this rule shall call for an automatic fine A fine not to exceed 100000 and possible forfeiture of the game may be imposed for any violation of this rule

e Any player who in the opinion of the officials has deliberately hung on the basket ring shall be assessed a non-sportsmanlike technical foul and a fine of at least 2000

EXCEPTION An offensive or defensive player may hang on the basket ring backboard or support to prevent an injury to himself or another player with no penalty

f At halftime and the end of each game the coach and his/her players are to leave the court and go directly to their dressing room without pause or delay There is to be absolutely no talking to game officials

g Any player who is assessed a flagrant foul—penalty 2 must be ejected and will be fined a minimum of 2000 The incident will be reported to the League Office

B Personal Foul

Section I—Types

a A player shall not hold push charge into or impede the progress of an opponent by extending a hand arm leg or knee or by bending the body into a position that is not normal
Contact that results in the rerouting of an opponent is a foul which must be called immediately

b Contact initiated by the defensive player guarding a player with the ball is not legal
This contact includes but is not limited to forearm hands or body check

EXCEPTIONS

1 A defender may apply contact with a forearm to an offensive player with the ball who has his back to the basket below the free throw line extended outside the Lower Defensive Box

2 A defender may apply contact with a forearm and/or one hand with a bent elbow to an offensive player in a postup position with the ball in the Lower Defensive Box

45 3 A defender may apply contact with a forearm to an offensive player with the ball at any time in the Lower Defensive Box

The forearm in the above exceptions is solely for the purpose of maintaining a defensive position

4 A defender may position his leg between the legs of an offensive player in a postup position in the Lower Defensive Box for the purpose of maintaining defensive position If his foot leaves the floor in an attempt to dislodge his opponent it is a foul immediately

5 Incidental contact with the hand against an offensive player shall be ignored if it does not affect the player's speed quickness balance and/or rhythm

c Any player whose actions against an opponent cause illegal contact with yet another opponent has committed the personal foul

d A personal foul committed by the offensive team during a throwin shall be an offensive foul regardless of whether the ball has been released

e Contact which occurs on the hand of the offensive player while that part of the hand is in contact with the ball is legal

EXCEPTION Flagrant and punching fouls

PENAL TIES The offender is charged with a personal foul The offending team is charged with a team foul if the illegal contact was caused by the defender There is no team foul if there are personal fouls on one member of each team or the personal foul is against an offensive player The offended team is awarded

1 the ball outofbounds on the sideline at the nearest spot where play was interrupted but no nearer to the baseline than the free throw line extended if an offensive foul is assessed

2 the ball outofbounds on the sideline where play was interrupted but no nearer to the baseline than the free throw line extended if the personal foul is on the defender and if the penalty situation is not in effect

3 one free throw attempt if the personal foul is on the defender and there is a successful field goal or free throw on the play

4 twothree free throw attempts if the personal foul is on the defender and the offensive player is in the act of shooting an unsuccessful field goal

5 one free throw attempt plus a penalty free throw attempt if the personal foul is on the defender and the offensive player is not in the act of attempting a field goal if the penalty situation is in effect

6 two free throw attempts and possession of the ball on the sideline nearest the spot where play was interrupted if an offensive player or a teammate is fouled while having a clearpathtothebasket A clearpathtothebasket foul occurs if i a personal foul is committed on any offensive player during his team's transition scoring opportunity ii when the foul occurs the ball is ahead of the tip of the circle in the backcourt no defender is ahead of the offensive player with the scoring opportunity and that offensive player is in control of the ball or a pass to him has been released and iii the defensive foul deprives the offensive team of a transition scoring opportunity A clearpathtothebasket foul cannot occur if i the offensive player is fouled in the act of shooting or ii the foul is caused by the defender's attempt to intercept or deflect a pass intended for the offensive player with the transition scoring opportunity

7 two free throw attempts if a personal foul is committed against an offensive player without the ball when his team has at least a oneman advantage on a fast break and the defensive player takes a foul to stop play

46 8 one free throw attempt and possession of the ball on the sideline nearest the spot where play was interrupted but no nearer to the baseline than the free throw line extended when a defender commits a transition take foul The free throw may be attempted by any player on the offended team in the game at the time the foul was committed

Section II—By Dribbler

a A dribbler shall not 1 charge into an opponent who has established a legal guarding position 2 attempt to dribble between two opponents or 3 attempt to dribble between an opponent and a boundary where sufficient space is not available for illegal contact to be avoided

b If a defender is able to establish a legal position in the straight line path of the dribbler the dribbler must avoid contact by changing direction or ending his dribble

c The dribbler must be in control of his body at all times If illegal contact occurs the responsibility is on the dribbler

PENALTY The offender is assessed an offensive foul There is no team foul The ball is awarded to the offended team on the sideline nearest the spot where play was interrupted but no nearer to the baseline than the free throw line extended

EXCEPTION Rule 3 Section Ia

d If a dribbler has sufficient space to have his head and shoulders in advance of his defender the responsibility for illegal contact is on the defender

e If a dribbler has established a straight line path a defender may not crowd him out of that path

PENALTY The defender shall be assessed a personal foul and a team foul If the penalty is not in effect the offended team is awarded the ball on the sideline nearest the spot where play was interrupted but no nearer to the baseline than the free throw line extended If the penalty is in effect one free throw attempt plus a penalty free throw attempt is awarded

Section III—By Screening

A player who sets a screen shall not 1 assume a position nearer than a normal step from an opponent if that opponent is stationary and unaware of the screener's position or make illegal contact with an opponent when he assumes a position at the side or front of an opponent 2 assume a position so near to a moving opponent that he is not given an opportunity to avoid contact before making illegal contact or 3 move laterally or toward an opponent being screened after having assumed a legal position The screener may move in the same direction and path of the opponent being screened

In 2 above the speed of the opponent being screened will determine what the screener's stationary position may be This position will vary and may be one to two normal steps or strides from his opponent

Section IV—Flagrant Foul

a If contact committed against a player with or without the ball is interpreted to be unnecessary a flagrant foul—penalty 1 will be assessed A personal foul is charged to the offender and a team foul is charged to the team

PENALTY 1 Two free throws shall be attempted and the ball awarded to the offended team on either side of the court at the free throw line extended 2 If the offended player is injured and unable to attempt his free throws his coach will select one of the remaining four players in the game to attempt the free throws 3 His coach will pick the substitute who may not be replaced until the ball is legally touched by a player on the court EXCEPTION Rule 3 Section Ve 4 The injured player may not return to the game EXCEPTION Rule 9 Section IIa2 5 A player will be ejected if he commits two flagrant fouls in the same game

47 b If contact committed against a player with or without the ball is interpreted to be unnecessary and excessive a flagrant foul—penalty 2 will be assessed A personal foul is charged to the offender and a team foul is charged to the team
PENALTY 1 Two free throws shall be attempted and the ball awarded to the offended team on either side of the court at the free throw line extended 2 If the offended player is injured and unable to attempt his free throws his coach will select a substitute and any player from the team is eligible to attempt the free throws 3 This substitute may not be replaced until the ball is legally touched by a player on the court EXCEPTION Rule 3 Section Ve 4 The injured player may return to the game at any time after the free throws are attempted 5 This is an unsportsmanlike act and the offender is ejected
c A flagrant foul may be assessed whether the ball is dead or alive
d A foul must be reviewed using Instant Replay to confirm it meets the criteria to be ruled a Flagrant 1 or 2

Section V—Free Throw Penalty Situations

a Each team is limited to four team fouls per regulation period without additional penalties Common fouls charged as team fouls in excess of four will be penalized by one free throw attempt plus a penalty free throw attempt

1 The first four common fouls committed by a team in any regulation period shall result in the ball being awarded to the opposing team on the sideline nearest where play was interrupted The ball shall be awarded no nearer to the baseline than the free throw line extended

2 The first three common fouls committed by a team in any overtime period shall result in the ball being awarded to the opposing team on the sideline nearest where play was interrupted The ball shall be awarded no nearer to the baseline than the free throw line extended

3 If a team has not committed its quota of four team fouls during the first ten minutes of any regulation period or its quota of three team fouls during the first three minutes of any overtime period it shall be permitted to incur one team foul during the last two minutes without penalty

4 During any overtime period common fouls charged as team fouls in excess of three will be penalized by one free throw plus a penalty free throw attempt

5 Personal fouls which are flagrant punching away from the play clear path to the basket or transition take foul will carry their own separate penalties and are included in the team foul total

6 Personal fouls committed during a successful field goal attempt or free throw which result in one free throw attempt being awarded will not result in an additional free throw attempt if the penalty situation exists

b A maximum of three points may be scored by the same team on a successful two point field goal attempt

c A maximum of four points may be scored by the same team on a successful three point field goal attempt

Section VI—Double Fouls

a No free throw attempts will be awarded on double fouls whether they are personal or technical

48 b Double personal fouls shall add to a player's total but not to the team total

c If a double foul occurs the team in possession of the ball at the time of the call shall retain possession Play is resumed on the sideline nearest the point where play was interrupted but no nearer to the baseline than the free throw line extended The shot clock is reset to 24 seconds if the ball is to be inbounded in the team's backcourt or stay the same or reset to 14 whichever is greater if the ball is to be inbounded in the frontcourt

d If a double foul occurs with neither team in possession or when the ball is in the air on an unsuccessful field goal or free throw attempt play will be resumed with a jump ball at the center circle between any two opponents in the game at that time If injury ejection or disqualification makes it necessary for any player to be replaced no substitute may participate in the jump ball The jumper shall be selected from one of the remaining players in the game

e If a double foul occurs on a successful field goal or free throw attempt the team that has been scored upon will inbound the ball at the baseline as after any other score

f If a double foul occurs as a result of a difference in opinion by the officials no points can be scored and play shall resume with a jump ball at the center circle between any two opponents in the game at that time No substitute may participate in the jump ball

Section VII—Offensive Fouls

a A personal foul assessed against an offensive player which is neither punching or flagrant shall be penalized in the following manner

1 No points can be scored by the offensive team

2 The offending player is charged with a personal foul

3 The offending team is not charged with a team foul

EXCEPTION Rule 3 Section 1a No penalty free throws are awarded

4 The ball is awarded to the offended team outofbounds on the sideline at the nearest spot where play was interrupted but no nearer to the baseline than the free throw line extended

b A personal foul assessed against an offensive player which is punching or flagrant shall be penalized in the following manner

1 No points can be scored by the offensive team

2 The offending player is charged with a personal foul

3 The offending team is charged with a team foul

4 Two free throw attempts are awarded to the offended player

5 The ball shall be awarded at the free throw line extended

Section VIII—Loose Ball Fouls

a A personal foul which is neither a punching or flagrant committed while there is no team control shall be administered in the following manner

1 Offending team is charged with a team foul

2 Offending player is charged with a personal foul

3 Offended team will be awarded possession on the sideline nearest the spot where play was interrupted but no nearer to the baseline than the foul line extended if no penalty exists

49 4 Offended player is awarded one free throw attempt plus a penalty free throw attempt if the offending team is in a penalty situation

b If a “loose ball” foul called against the defensive team is then followed by a successful field goal one free throw attempt will be awarded to the offended player allowing for the three point or four point play This interpretation applies

1 Regardless of which offensive player is fouled

2 Whether or not the penalty situation exists The ball can never be awarded to the scoring team outofbounds following a personal foul which occurs on the same play

c If a “loose ball” foul called against the defensive team is followed by a successful free throw one free throw will be awarded to the offended player whether or not the penalty is in effect

d If a “loose ball” foul called against the offensive team is then followed by a successful field goal attempt by the same offensive player no points may be scored

Section IX—Punching Fouls

a Illegal contact called on a player for punching is a personal foul and a team foul

T wo free throw attempts shall be awarded regardless of the number of previous fouls in the period The ball shall be awarded to the offended team outofbounds on either side of the court at the free throw line extended whether the free throw is successful or unsuccessful

b Any player who throws a punch whether it connects or not has committed an unsportsmanlike act He will be ejected following confirmation during review by instant replay and suspended for a minimum of one game

c This rule applies whether play is in progress or the ball is dead

d In the case where one punching foul is followed by another all aspects of the rule are applied in both cases and the team last offended is awarded possession on the sideline at the free throw line extended in the frontcourt

e A fine not exceeding 100000 andor suspension may be imposed upon such players by the Commissioner at his sole discretion

Section X—A wayFromThePlay Foul

a An awayfromtheplay foul which is defined in Rule 4 Section IVh shall be administered as follows

1 A personal foul and team foul shall be assessed and one free throw attempt shall be awarded The free throw may be attempted by any player in the game at the time the personal foul was committed

2 If the foul occurs when the ball is inbounds the offended team shall be awarded the ball on the sideline at the nearest point where play was interrupted but no nearer to the baseline than the free throw line extended

3 If the foul occurs prior to the release on a throwin the offended team shall be awarded the ball at the original throwin spot with all privileges if any remaining

EXCEPTION Rule 12B Section Xb

b In the event that the personal foul committed is a flagrant or punching foul the play shall be administered as follows

1 A personal foul and team foul shall be assessed and the free throw shooter shall be awarded two free throw attempts The free throws may be attempted by any player in the game at the time the flagrant foul was committed

50 2 If a flagrant foul—penalty 1 is assessed and the offended player is unable to participate in the game the substitute will be selected by his coach The two free throws may be attempted by any of the four remaining players in the game The ball will be awarded to the offended team at the free throw line extended in the frontcourt The injured player may return to the game

3 If a flagrant foul—penalty 2 or punching foul is assessed and the offended player is unable to attempt his free throws because of injury the substitute will be selected by his coach The two free throws may be attempted by the substitute or any of the four remaining players in the game If the offended player is unable to attempt his free throws as a result of being ejected any of the four remaining players may attempt the free throws The ball will be awarded to the offended team at the free throw line extended in the frontcourt The injured player may return to the game

Section XI—Transition Take Foul

a A transition take foul which is defined in Rule 4 Section IVi shall be administered as follows

A personal foul and team foul shall be assessed and one free throw attempt shall be awarded The free throw may be attempted by any player in the game at the time the personal foul was committed After the free attempt the offended team shall be awarded possession of the ball on the sideline nearest the spot where play was interrupted but no nearer to the baseline than the free throw line extended

b In the event that the personal foul committed is a flagrant or punching foul the play shall be administered as follows

1 A personal foul and team foul shall be assessed and the free throw shooter shall be awarded two free throw attempts The free throws may be attempted by any player in the game at the time the flagrant foul was committed

2 If a flagrant foul—penalty 1 is assessed and the offended player is unable to participate in the game the substitute will be selected by his coach The two free throws may be attempted by any of the four remaining players in the game The ball will be awarded to the offended team at the free throw line extended in the frontcourt The injured player may return to the game

3 If a flagrant foul—penalty 2 or punching foul is assessed and the offended player is unable to attempt his free throws because of injury the substitute will be selected by his coach The two free throws may be attempted by the substitute or any of the four remaining players in the game If the offended player is unable to attempt his free throws as a result of being ejected any of the four remaining players may attempt the free throws The ball will be awarded to the offended team at the free throw line extended in the frontcourt The injured player may return to the game

RULE NO 13—INST ANT REPLA Y

Section I—Instant Replay Review T riggers

a Instant replay will be triggered in the following situations

1 A field goal made with no time remaining on the clock 000 at the end of any period

NOTE Instant replay will NOT be used to check a successful basket in subsection 1 above if the throwin free throw attempt or jump ball started with 2 or 1 on the game clock The officials will judge the legality of the basket in these situations based on the guidelines as set forth in Comments on the Rules Section IIL

51 2 A foul called with no time remaining on the clock 000 at the end of any period
3 Officials are not reasonably certain whether a personal foul called at any time during a game met the criteria for a flagrant foul

4 An Altercation occurs For purposes of this instant replay rule only an Altercation shall mean a situation in which i two or more players are engaged in a fight or b a hostile physical interaction that is not part of normal basketball play and that does not immediately resolve by itself or with the intervention of game officials or players or ii a player coach trainer or other team bench person commits a hostile act against another player referee coach trainer team bench person or spectator including for example through the use of a punch elbow kick blow to the head shove or thrown object

5 A play concludes i with no time remaining on the clock 000 at the end of any period or ii at a point when the game officials believe that actual time may have expired in any period and the officials are reasonably certain that the game clock malfunctioned during the play

6 Officials are not reasonably certain at any time during a game whether i a successful field goal was scored correctly as a twopoint or threepoint field goal or ii in the case of a called shooting foul whether the player was attempting a twopoint or threepoint field goal provided that the Replay Center Official did not trigger instant replay to review these matters as permitted by Section 1b1 below

7 Officials are not reasonably certain at any time during a game whether i a successful field goal was released prior to the expiration of the shot clock provided that the Replay Center Official did not trigger instant replay to review this matter as permitted by Section 1b2 below or ii a called foul was committed prior to the expiration of the shot clock

8 Officials are not reasonably certain whether a personal foul called at any time during a game met the criteria for a clearpath to the basket foul

9 Officials are not reasonably certain as to which player should attempt free throws on a called foul

10 Officials are not reasonably certain whether the ball touched the rim and thus whether the shot clock or game clock should be adjusted during the last two minutes of the fourth period or last two minutes of any overtime periods

11 Officials have determined that illegal contact has occurred on a blockcharge foul but are not reasonably certain as to whether the defender was inside or outside the restricted area during the last two minutes of the fourth period or last two minutes of any overtime periods

12 Officials are not reasonably certain whether a goaltending or basket interference violation was called correctly during the last two minutes of the fourth period or last two minutes of any overtime periods

13 Officials are not reasonably certain whether an offball foul occurred i if the off ball foul is committed by a defensive player prior to an offensive player beginning his shooting motion on a successful field goal or ii if the off ball foul is a double foul or committed by an offensive player prior to a defensive foul that was committed prior to the ball being released on a throwin or b the ball being released on a successful field goal

14 Officials are not reasonably certain whether a team had the correct number of players on the court while the ball is in play

52 b Instant replay will be immediately triggered by the Replay Center Official in the following situations

1 The Replay Center Official is not reasonably certain whether i a successful field goal was scored correctly as a twopoint or threepoint field goal during the first 46 minutes of regulation or first three minutes of any overtime period or ii in the case of a called shooting foul at any time during a game the Replay Center Official is not reasonably certain whether the player was attempting a twopoint or threepoint field goal

NOTE If the Replay Center Official did not trigger instant replay in accordance with Section Ib1 above the oncourt game officials retain the right to independently trigger instant replay See Section Ia6 within the time constraints set forth in Section II f1 below

2 The Replay Center Official is not reasonably certain whether a successful field goal was released prior to expiration of the shot clock during the first 46 minutes of regulation or first three minutes of any overtime period

NOTE If the Replay Center Official did not trigger instant replay in accordance with Section Ib2 above the oncourt game officials retain the right to independently trigger instant replay See Section Ia7 within the time constraints set forth in Section II g1 below

Section II—Reviewable Matters

a If an instant replay review is triggered as described in Section Ia1 above the Replay Center Official will review the video to determine whether time on the game clock expired before the ball left the shooter’s hand

The Replay Center Official and oncourt officials may also review the video to determine only the following other matters

1 If the shot was timely whether the successful field goal was scored correctly as a twopoint or threepoint field goal

2 Whether the shooter committed a boundary line violation or the ball touched out of bounds prior to entering the basket

For purposes of this review the official will look only at the position of the shooter’s feet at the moment they last touched the floor immediately prior to or if applicable during the release of the shot

3 Whether the shot clock expired before the ball left the shooter’s hand

4 Whether an 8second backcourt violation occurred before the ball left the shooter’s hand

5 Whether any unsportsmanlike acts or unnecessary contact occurred

b If an instant replay review is triggered as described in Section Ia2 above the Replay Center Official and official who called the foul will review the video to determine the following i whether a called foul that is not committed on or by a player in the act of shooting occurred prior to the expiration of time on the game clock or ii for a called foul that is committed on or by a player in the act of shooting a whether the foul occurred prior to the expiration of time on the game clock or b whether the shooter released the ball prior to the expiration of time on the game clock if the foul occurred after the expiration of time

The Replay Center Official and oncourt officials may also review the video to determine only the following other matters

1 Whether the shooter fouled was attempting a twopoint or threepoint field goal

53 2 Whether a player fouled committed a boundary line violation prior to the foul or the ball touched outofbounds on a successful basket

For purposes of this review the Replay Center Official will look only at the position of the player's feet at the moment they last touched the floor immediately prior to or if applicable during the foul

3 Whether the shot clock expired before the foul occurred

4 Whether an 8second backcourt violation occurred before the player was fouled

5 Whether any unsportsmanlike acts or unnecessary contact occurred

6 Whether a flopping violation proximate to the called foul should be assessed or rescinded

c If an instant replay review is triggered as described in Section Ia3 above the Replay Center Official and oncourt officials will review the video to determine only the following issues

1 Whether the personal foul should stand or be ruled a flagrant foul penalty 1 or 2 or a technical foul

2 Whether any other players committed unsportsmanlike acts or unnecessary contact immediately prior to and/or immediately following the calling of the foul

3 Whether a flopping violation proximate to the called foul should be assessed or rescinded

d If an instant replay review is triggered as described in Section Ia4 above the Replay Center Official and oncourt officials will review the video to determine only the following issues

1 The identity of all players coaches trainers or team bench persons involved in the Altercation and the action immediately prior to and immediately following the Altercation

2 The level of involvement of each such player coach trainer or team bench person

3 The appropriate penalty to be assessed against each such player coach trainer or team bench person

4 Whether a flopping violation proximate to the Altercation should be assessed or rescinded

e If an instant replay review is triggered as described in Section Ia5 above the Replay Center Official and oncourt officials will review the video to determine the following issues

1 The proper time if any on the game clock following the clock malfunction by determining how much time on the game clock actually expired

2 For a successful field goal whether the ball left the shooter's hand prior to the expiration of actual time

3 Whether a called foul that is not committed on or by a player in the act of shooting occurred prior to the expiration of actual time

4 For a called foul that is committed on or by a player in the act of shooting

i whether the foul occurred prior to the expiration of actual time or

ii whether the shooter released the ball prior to the expiration of actual time if the foul occurred after the expiration of actual time

The Replay Center Official and oncourt officials may also review the video to determine only the following other matters

5 If the shot was timely whether the successful field goal was scored correctly as a twopoint or threepoint field goal or in the case of a shooting foul whether the shooter fouled was attempting a twopoint or threepoint field goal

54 6 Whether the shooter committed a boundary line violation or the ball touched out of bounds prior to entering the basket or in the case of a foul whether the player fouled committed a boundary line violation For purposes of this review the Replay Center Official will look only at the position of the player's feet at the moment they last touched the floor immediately prior to or if applicable during the release of the shot or the foul as applicable

7 Whether the shot clock expired before the ball left the shooter's hand or the foul occurred

8 Whether an 8second backcourt violation occurred before the ball entered the frontcourt

9 Whether any unsportsmanlike acts or unnecessary contact occurred

NOTE If time is added to the game clock

i The team with possession of the ball when the horn or whistle sounds will retain possession on the sideline at the nearest spot

ii If the ball is released on an unsuccessful field goal attempt or is loose when the horn or whistle sounds the ball will be jumped at center circle between any two opponents in the game except that if a team would have imminently gained possession of the ball at the time of the stoppage such team would be awarded possession pursuant to Rule 4 Section XIV

iii If the horn or whistle sounds while a successful field goal is in flight the opposing team will inbound on the baseline as after any successful field goal

f If an instant replay review is triggered as described in Section Ia6 above the Replay Center Official and oncourt officials will review the video to determine the following issues

1 Whether the successful field goal was scored correctly as a twopoint or threepoint field goal Prior to the last two minutes of the 4th period or the last two minutes of any overtime period the review must take place prior to the end of the next timeout or period break following the basket in question

During the last two minutes of the 4th period or the last two minutes of any overtime period the review must take place at the next clock stoppage including immediately upon a successful basket when the clock stops in the last two minutes If a successful twopointthreepoint field goal is not reviewed in accordance with the foregoing timing rules the play can no longer be reviewed once the ball is inbounded and touched on the court a personal foul is assessed or violation is whistled

2 Whether the shooter fouled was attempting a twopoint or threepoint field goal During the entire game the review must take place prior to the shooter releasing the first free throw attempt

The Replay Center Official and oncourt officials may also review the video to determine only the following other matters

3 Whether the shooter committed a boundary line violation or the ball touched out of bounds prior to entering the basket or in the case of a foul whether the player fouled committed a boundary line violation For purposes of this review the Replay Center Official would look only at the position of the player's feet at the moment they last touched the floor immediately prior to or if applicable during the release of the shot or the foul as applicable

4 Whether the shot clock expired before the ball left the shooter's hand or the foul occurred

5 Whether any unsportsmanlike acts or unnecessary contact occurred

6 During the last two minutes of the 4th period or last two minutes of any overtime period in the case of a foul whether a flopping violation proximate to the called foul should be assessed or rescinded

55 g If an instant replay review is triggered as described in Section Ia7 above the Replay Center Official and the official who called the foul will review the video to determine the following issues

1 Whether time on the shot clock expired before the ball left the shooter's hand
Prior to the last two minutes of the 4th period or the last two minutes of any overtime period the review must take place prior to the end of the next timeout or period break following the basket in question During the last two minutes of the 4th period or the last two minutes of any overtime period the review will take place at the next clock stoppage including immediately upon a successful basket when the clock stops in the last two minutes If a shot clock violation is not reviewed in accordance with the foregoing timing rules it may not be reviewed thereafter

2 Whether a called foul that is not committed on or by a player in the act of shooting occurred prior to the expiration of time on the shot clock

3 For a called foul that is committed on or by a player in the act of shooting whether the foul occurred prior to the expiration of time on the shot clock or ii whether the shooter released the ball prior to the expiration of time on the shot clock if the foul occurred after the expiration of time on the shot clock

During the entire game the review of a foul occurring as the shot clock expires must take place prior to the shooter releasing the first free throw attempt or prior to the subsequent inbound of the ball

The Replay Center Official and oncourt officials may also review the video to determine only the following other matters

4 If the shot was timely whether the successful field goal was scored correctly as a twopoint or threepoint field goal or in the case of a shooting foul whether the shooter fouled was attempting a twopoint or threepoint field goal

5 Whether the shooter committed a boundary line violation or the ball touched out of bounds prior to entering the basket or in the case of a foul whether the player fouled committed a boundary line violation For purposes of this review the Replay Center Official would look only at the position of the player's feet at the moment they last touched the floor immediately prior to or if applicable during the release of the shot or the foul as applicable

6 Whether an 8second backcourt violation occurred before the ball left the shooter's hand or the player was fouled

7 Whether any unsportsmanlike acts or unnecessary contact occurred

8 In the case of a foul whether a flopping violation proximate to the called foul should be assessed or rescinded

h If an instant replay review is triggered as described in Section Ia8 above the Replay Center Official and the official who called the foul would review the video to determine whether

- 1 When the foul was called the ball is ahead of the tip of the circle in the backcourt no defender is ahead of the offensive player with the scoring opportunity and that offensive player is in control of the ball or a pass to him has been released
- 2 The foul deprived the offensive team of a transition scoring opportunity
- 3 The foul was committed prior to the offensive player starting his shooting motion
- 4 The foul was caused by the defender's attempt to intercept or deflect a pass intended for the player with the transition scoring opportunity
- 5 Any unsportsmanlike acts or unnecessary contact occurred
- 6 Whether a flopping violation proximate to the called foul should be assessed or rescinded

56 i If an instant replay review is triggered in Section Ia9 above the Replay Center Official and the official who called the foul will review the video to determine which player was fouled The review must take place prior to the first free throw being released The Officials would not review video to determine which player committed the foul in question The Replay Center Official and oncourt officials may review the video to determine only the following other matters

- 1 Whether the shooter fouled was attempting a twopoint or threepoint field goal
- 2 Whether the player fouled committed a boundary line violation prior to the foul
- For purposes of this review the official will look only at the position of the player's feet at the moment they last touched the floor immediately prior to or if applicable during the foul
- 3 Whether the shot clock expired before the foul occurred
- 4 Whether an 8second backcourt violation occurred before the player was fouled
- 5 Whether any unsportsmanlike acts or unnecessary contact occurred
- 6 Whether a flopping violation proximate to the called foul should be assessed or rescinded

j If an instant replay review is triggered in Section Ia10 above the Replay Center Official will review the video to determine whether the ball touched the rim and make any adjustments to the game clock shot clock score and possession that are appropriate in accordance with the following

1 If play has stopped following the offensive team retaining possession eg the offensive team has made a successful field goal or a violation or foul has been called the play must be reviewed immediately upon such stoppage of play and

i For a successful field goal the Replay Center Official will time the play to determine whether the field goal was released prior to the expiration of the 24 second shot clock If the Replay Center Official determines that the ball was released before the shot clock expired the points will count and the opposing team will inbound on the baseline as after any successful field goal If the Replay Center Official determines that the ball was released after the shot clock should have expired the points will not count and the opposing team will be awarded the ball at the free throw line extended

ii For a called foul the Replay Center Official and official who called the foul will time the play to determine whether the foul occurred prior to the expiration of the shot clock or in the case of a called foul that is committed on a player in the act of shooting whether the shooter released the ball prior to the expiration of the shot clock If the Replay Center Official and official determines that the foul occurred or the ball was released prior to the expiration of the shot clock the called foul will be upheld If the Replay Center Official determines that the foul occurred or the ball was released after the expiration of the shot clock the called foul will be overturned and a shot clock violation assessed EXCEPTION Flagrant fouls and unsportsmanlike acts and points scored therefrom will not be nullified

iii If the ball is caused to become outofbounds by the defensive team or a defensive violation is assessed the Replay Center Official will time the play to determine how much time should be on the shot clock or if a shot clock violation should be assessed

2 If play is continuous ie if there is no stoppage in play following the offensive team retaining possession of the ball the officials will stop play during the first pause

57 in action prior to any subsequent change of possession If the Replay Center Official determines following the review that the shot clock is correct ie no adjustment is required then play will resume from the point of interruption If the Replay Center Official determines that the shot clock is incorrect then the shot clock will be reset to the time the ball was possessed by the offensive team following the ball touching or not touching the rim and the game clock will also be reset to reflect the change The ball will be inbounded on the sideline nearest the spot where the ball was possessed

3 If play is stopped while neither team is in possession of the ball and the Replay Center Official determines following the review that a shot clock violation has not occurred then possession shall be awarded to a team if at the time of the whistle such team clearly and conclusively would have imminently gained possession of the ball as determined by 1 the proximity of opposing players to the ball or lack thereof and 2 the actual outcome of the play in the natural and immediate aftermath of the whistle

4 Whether any unsportsmanlike acts or unnecessary contact occurred

If an instant replay review for a shot clock adjustment is not reviewed in accordance with the timing rules set forth above it may not be reviewed at any point thereafter The Replay Center Official will have the final ruling on all other scenarios and clock adjustments

k If an instant replay review is triggered as described in Section Ia11 above the Replay Center Official and the official who called the foul will review the video to determine

1 Whether the defender was inside or outside the restricted area

2 Whether the defender was in a legal guarding position

3 Whether any unsportsmanlike acts or unnecessary contact occurred

4 Whether a flopping violation proximate to the called foul should be assessed or rescinded

l If an instant replay review is triggered as described in Section Ia12 above the Replay Center Official would review the video in accordance with Rule 11 Section I The Replay Center Official and oncourt officialss may also review the video to determine only the following other matters

1 If goaltending or basket interference was ruled prior to the ball touching the rim whether the shooter committed a boundary line violation For purposes of this review the Replay Center Official will look only at the position of the shooter's feet at the moment they last touched the floor immediately prior to or if applicable during the release of the shot and the flight of the ball

2 If goaltending or basket interference was ruled prior to the ball touching the rim whether an 8second backcourt violation occurred before the ball left the shooter's hand

3 Whether any unsportsmanlike acts or unnecessary contact occurred

If the instant replay review results in the call on the floor being overturned play is resumed at the point of interruption as defined in Rule 4 Section XIV

m If an instant replay review is triggered as described in Section Ia13 above the Replay Center Official and the official who called the foul will review the video to determine

1 Whether the shot clock expired before the foul occurred

2 Whether an 8second backcourt violation occurred before the player was fouled

3 Whether any unsportsmanlike acts or unnecessary contact occurred

4 Whether a flopping violation proximate to the called foul should be assessed or rescinded

58 n If an instant replay review is triggered as described in Section Ia14 above the Replay Center Official would review the video in accordance with Rule 12A Section III The Replay Center Official and oncourt officials may also review the video to determine whether any unsportsmanlike acts or unnecessary contact occurred

o If an instant replay review is triggered as described in Section Ib1 the Replay Center Official will immediately review the video to determine the following issues

1 Whether the successful field goal was scored correctly as a twopoint or threepoint field goal

2 Whether the shooter fouled was attempting a twopoint or threepoint field goal The Replay Center Official will also review the video to determine only the following other matters

3 Whether the shooter committed a boundary line violation or the ball touched outofbounds prior to entering the basket or in the case of a foul whether the player fouled committed a boundary line violation For purposes of this review the Replay Center Official will look only at the position of the player's feet at the moment they last touched the floor immediately prior to or if applicable during the release of the shot or the foul as applicable

4 Whether the shot clock expired before the ball left the shooter's hand or the foul occurred

The Replay Center Official's review must take place within the same time constraints set forth in Section If1 above

p If an instant replay review is triggered as described in Section Ib2 above the Replay Center Official will immediately review the video to determine whether time on the shot clock expired before the ball left the shooter's hand

The Replay Center Official may also review the video to determine only the following other matters

1 If the shot was timely whether the successful field goal was scored correctly as a twopoint or threepoint field goal

2 Whether the shooter committed a boundary line violation or the ball touched out ofbounds prior to entering the basket For purposes of this review the Replay Center Official will look only at the position of the player's feet at the moment they last touched the floor immediately prior to or if applicable during the release of the shot or the foul as applicable

3 Whether an 8second backcourt violation occurred before the ball left the shooter's hand or the player was fouled

The Replay Center Official's review must take place within the same time constraints set forth in Section Ig1 above

NOTE For purposes of Section II b c d f g h i k and m above the factors that will be considered in determining whether a prior flopping violation is proximate to the called foul include 1 whether the players involved in the flopping violation are the same or different players than the ones involved in the called foul under review 2 the distance between the flopping violation and the called foul under review and 3 the time elapsed between the flopping violation and the called foul under review

59 Section III—Replay Review Process

a Except as set forth in Rule 14 below replay reviews will be triggered by the oncourt game officials and Replay Center Official in accordance with the rules set forth in Section I above The Replay Center Official will determine the final outcome on all replays triggered pursuant to Section I above except Flagrant Fouls and Altercations which will be decided by the oncourt officials with personnel in the Replay Center playing a supporting role In all cases the two game officials will inform both team benches that the play will be reviewed For replay reviews to be determined by the Replay Center Official the calling official and the crew chief at hisher discretion will go to the scorer's table and put on the headset to receive the ruling from the Replay Center Official and the other oncourt officials will prepare the players to return to play If the ruling is to be made by the oncourt officials the crew chief and a second official will go to the scorer's table and make the ruling with the assistance of the Replay Center Official The third official will monitor the benches

b Replay reviews should be conducted within two minutes Notwithstanding this general rule discretion will be used to extend the review period as reasonably necessary under unusual circumstances such as when the play could lead to an ejection eg flagrant fouls penalty 2 technical issues arise with the replay system the outcome of the replay review requires multiple replay review angles or additional angles are imminent In addition replay reviews of Altercations should be concluded within whatever time is reasonably necessary even if that time period extends beyond two minutes

c If the replay system is not functioning properly or not available the officials will use the nearest courtside broadcast production TV monitor available

d The Replay Center Official will use the following to make hisher ruling in the order listed below regarding scoring timing or fouls at the end of any period

- 1 Game clock or shot clock on top of backboard
- 2 LED lights
- 3 Game clock on the facades of the balcony
- 4 Game clock on scoreboards hanging from the ceiling
- 5 Superimposed TV clocks

EXCEPTION For clock malfunctions when clocks start early late or freeze—the Replay Center Official will use the digital clock in the Replay Center to make the final ruling

e The officials will keep both teams on the court at the end of the second period if replay is being used to determine if a foul was called prior to expiration of the period or if there is any question whether the shooter committed a shot clock violation 8second violation or boundary line violation where time may be added to the game clock

f The officials will keep both teams on the court anytime replay is used at the end of the fourth period or overtime period

60 RULE NO 14—COACH’S CHALLENGE

Section I—Overview

a A head coach may trigger instant replay review of certain events subject to the terms and conditions set forth in this rule. Instant replay review triggered pursuant to this rule shall be referred to as a “Coach’s Challenge” or “Challenge” for short.

b Each team is entitled to one Challenge per game. If a team’s first Challenge is successful, the team will be awarded a second Challenge.

c A team may utilize a Challenge to trigger instant replay review of only the following three events: 1 a called personal foul charged to its own team, 2 a called out-of-bounds violation, or 3 a called goaltending or basket interference violation, provided that in the last two minutes of the fourth period and last two minutes of any overtime, a team is no longer able to utilize a Challenge to trigger instant replay review of a called goaltending or basket interference violation. As review of these events during these periods will be exclusively triggered by the on-court game officials.

NOTE: A Coach’s Challenge is the only mechanism to trigger replay review of out-of-bounds violations at any point during the game.

d Any called foul violation or other decision by the game officials not listed in Section Ic above or any noncall is not a challengeable event. For clarity, instant replay review of the following events among others may not be triggered by a Challenge: 1 a called personal foul charged to the opposing team, 2 continuation—e.g., whether a defensive foul occurred prior to the offensive player beginning his shooting motion, 3 a Technical Foul or Flagrant Foul, and 4 violations such as traveling, carrying, double dribble, flopping, or an offensive or defensive three-second violation. As set forth in Section IIIa3 below, any aspect related to continuation constitutes a reviewable matter when a called foul is properly challenged, but continuation is not by itself an independent challengeable event.

Section II—Procedure to Initiate the Challenge

a To initiate a Challenge, the challenging team must take the following steps in sequence:

1 The challenging team must call a legal timeout immediately after the call in question, unless a mandatory timeout or timeout called by the opposing team is already underway.

2 The challenging team’s head coach must simultaneously signal for a Challenge by utilizing the instant replay signal, i.e., twirling an index finger toward the game officials during the same interaction with the game officials in which the timeout was called, or if the timeout was called by a player on the challenging team, the challenging team’s head coach must simultaneously signal for the Challenge by utilizing the instant replay signal toward the game officials as the game official is notifying the scorekeeper of the timeout, and

3 During the same interaction with the game officials in which the challenging team’s head coach signaled for the Challenge, the challenging team’s head coach must notify the game officials of the specific event that the team is challenging. For purposes of this rule, only “immediately” shall mean that a timeout is called prior to the ball being given to the thrower, in the ball being given to the free throw shooter, or the ball being tossed on a jump ball, whichever is applicable, unless a mandatory timeout or timeout called by the opposing team is already underway.

b To initiate a Challenge of an event that immediately preceded a mandatory timeout or timeout called by the opposing team, no later than 30 seconds from the start of the timeout, as measured by the timeout clock, the challenging team’s head coach must take the following steps in sequence:

61 1 Signal for a Challenge by utilizing the instant replay signal toward the game officials and

2 During the same interaction with the game officials in which the challenging team's head coach signaled for the Challenge the challenging team's head coach must notify the game officials of the specific event that the team is challenging

c In the event the game officials conference to determine the call on the floor and as a result the final ruling on the play is unknown for a period of time the window of time within which a team must immediately challenge the call starts after the officials notify the negatively affected team of the final ruling on the play The negatively affected team's window to challenge the final ruling on the play ends when the ball is given to the inbounder or free throw shooter jumpball is tossed or 30 seconds after the team has been notified of the final ruling on the play in the event that a mandatory timeout or timeout by the opposing team has been called whichever is applicable

d A team loses its opportunity to challenge the prior call if it is called for a delay of game after the call in question but prior to calling timeout and simultaneously signaling for a Challenge

e Once instant replay review is triggered by a valid Challenge the official will notify the official scorer of the Challenge The official scorer shall immediately record the Challenge and once the instant replay review process is complete the outcome of the Challenge including whether the Challenge resulted in a loss of one timeout for the challenging team

Section III—Reviewable Matters

a If an instant replay review of a called foul is triggered by a Challenge the oncourt crew chief will review the video to evaluate whether the foul being challenged was correctly called The oncourt crew chief may also review the video to determine only the following other matters

1 Whether the correct player including a player on the opposing team was called for the foul

2 Whether a different foul proximate to the called foul should have been called

3 Any aspect related to continuation including but not limited to

a Whether the foul occurred prior to the offensive player beginning his shooting motion if the foul is committed by a defensive player

b Whether a made basket that the oncourt game officials counted shall not count because an offensive player committed a violation after the offensive player gathered the ball and

c Whether a made basket disallowed by the oncourt game officials shall count because the shot constituted legal continuation

4 Whether a goaltending or basket interference violation occurred on the play

5 Whether the game clock expired prior to the foul

6 Whether the shot clock expired prior to the foul

7 If an offensive player was fouled while in possession of the ball whether the player who was fouled committed a boundary line violation either just prior to or after the foul

8 Whether an 8second backcourt violation occurred before the player was fouled and

9 Whether any unsportsmanlike acts or unnecessary contact occurred

10 Whether a flopping violation proximate to the called foul should be assessed or rescinded

NOTE For purposes of Section III a 2 and 10 above the factors that will be considered in determining whether a prior uncalled foul and/or flopping violation is

62 proximate to the called foul include 1 whether the players involved in the uncalled foul and/or flopping violation are the same or different players than the ones involved in the called foul under review 2 the distance between the uncalled foul and/or flopping violation and the called foul under review and 3 the time elapsed between the uncalled foul and/or flopping violation and the called foul under review

b If an instant replay review of an outofbounds violation is triggered by a Challenge the Replay Center Official will review the video to evaluate whether the outofbounds violation was correctly called

The Replay Center Official may also review the video to determine only the following other matters

1 Whether the game clock expired prior to the ball being outofbounds

2 Whether the shot clock expired prior to the ball being outofbounds

3 Whether an 8second backcourt violation occurred prior to the ball being outof bounds

4 How much time remains in the period and/or on the shot clock

5 Whether any unsportsmanlike acts or unnecessary contact occurred and

6 If the outofbounds violation called on the floor is overturned and that call occurred simultaneous to a successful shot attempt by the offensive player whether the whistle sounded before or after the player started his shooting motion See Rule 14 Section VI

c If an instant replay review of a goaltending or basket interference violation is triggered by a Challenge the Replay Center Official will review the video to evaluate whether the call on the floor was correct

The Replay Center Official may also review the video to determine only the following other matters

1 If goaltending or basket interference was ruled prior to the ball touching the rim whether the shooter committed a boundary line violation provided that for purposes of this review the Replay Center Official will look only at the position of the shooter's feet at the moment they last touched the floor immediately prior to or if applicable during the release of the shot and the flight of the ball

2 If goaltending or basket interference was ruled prior to the ball touching the rim whether an 8second backcourt violation occurred before the ball left the shooter's hand and

3 Whether any unsportsmanlike acts or unnecessary contact occurred

Section IV—Replay Review Process

a The oncourt crew chief will determine the final outcome when instant replay review of a called foul is triggered by a Challenge with personnel in the Replay Center playing a supporting role

b The Replay Center Official will determine the final outcome when instant replay review of a called outofbounds violation or called goaltending or basket interference violation is triggered by a Challenge

EXCEPTION For preseason or regular season games conducted outside an NBA arena the oncourt crew chief will determine the final outcome of any replay review triggered by a Challenge

c To overturn a challenged event or to change the outcome of a reviewable matter via a Challenge there must be clear and conclusive visual evidence that the initial adjudication of that aspect of the play was incorrect

63 d Once the instant replay review process is triggered by a Challenge the oncourt crew chief or Replay Center Official as appropriate shall arrive at one of two determinations with respect to the call that was challenged

1 The call stands ie there is not clear and conclusive visual evidence that the call was incorrect or

2 The call is overturned ie there is clear and conclusive visual evidence that the call was incorrect

Section V—Impact on Timeouts

a If the call subject to review pursuant to a Challenge is not overturned the Challenge is deemed unsuccessful and the challenging team loses its timeout

b If the call subject to review pursuant to a team's first Challenge is overturned the Challenge is deemed successful and the challenging team retains its timeout unless the timeout taken in conjunction with the Challenge initiated a mandatory timeout and is awarded a second Challenge

If a Challenge is utilized to trigger instant replay review of a called foul that challenge shall only be deemed successful if the called foul is overturned ie not assigned to the player who was originally called for the foul because the review results in either

1 No foul assigned to any player including if the foul was overturned because a reviewable violation occurred prior to the foul or

2 A foul assigned to a different player including a different player on the challenging team

If a Challenge is utilized to trigger instant replay review of a called foul that challenge shall be deemed unsuccessful if the foul remains assigned to the player originally called for the foul regardless of whether any other reviewable matters are changed to the challenging team's benefit For the sake of clarity it shall be deemed an unsuccessful Challenge if a called foul is not overturned but changed from a shooting foul that would have resulted in free throws for the opposing team to a nonshooting foul that does not result in free throws for the opposing team If a team utilizes its second Challenge the challenging team will not retain the timeout used to initiate its second Challenge even if the Challenge is successful

c If a team utilizes a Challenge to trigger instant replay review of an event that immediately preceded the challenging team's mandatory timeout the challenging team will lose its mandatory timeout even if the Challenge is successful If the Challenge is unsuccessful the challenging team will only be charged one timeout ie it will not be charged a timeout for both the mandatory timeout and the Challenge

d If a team utilizes its first Challenge to trigger instant replay review of an event that preceded the opposing team's mandatory timeout the team that is ultimately charged with the timeout depends on whether the Challenge is successful

1 If the Challenge is unsuccessful the challenging team will be assigned the timeout and notwithstanding that the Challenge coincided with the opposing team's mandatory timeout the opposing team will not be charged for the timeout and if another mandatory timeout is remaining in the period the next mandatory timeout will be assigned to the opposing team and

2 If the Challenge is successful the challenging team will not be assigned a timeout and the opposing team will be charged with the timeout

If a team utilizes its second Challenge to trigger instant replay review of an event that preceded the opposing team's mandatory timeout the challenging team will be assigned the timeout even if the Challenge is successful

64 e If a team utilizes its first Challenge to trigger instant replay review of an event that preceded a timeout called by the opposing team the team that is ultimately charged with the timeout depends on whether the Challenge is successful

1 If the Challenge is unsuccessful the challenging team will be assigned the timeout and notwithstanding that the opposing team initially called the timeout the opposing team will not be charged for the timeout and

2 If the Challenge is successful the challenging team will not be assigned a timeout and the opposing team will be charged with the timeout

If a team utilizes its second Challenge to trigger instant replay review of an event that preceded a timeout called by the opposing team the challenging team will be assigned the timeout even if the Challenge is successful

f If a team attempts to utilize a Challenge to trigger instant replay review of an event when that team has no remaining timeouts no Challenge will take place and that team shall be charged with an excessive timeout for which the penalty is a Technical Foul

g If a team attempts to utilize a Challenge to trigger instant replay of an event that may not be reviewed the team will be charged a timeout but retain its Challenge

Section VI—Resumption of Play

If a Challenge results in the call on the floor being overturned following instant replay

review play is resumed at the point of interruption as defined in Rule 4 Section XIV

For purposes of this rule only the point of interruption is where the ball is located when the whistle sounds provided that

1 If the defensive team utilizes a Challenge to trigger instant replay review of a defensive foul that occurred after an offensive player started his shooting motion on a successful shot attempt and the defensive foul itself is overturned after the replay review the basket shall count regardless of when the whistle sounded and the

defensive team is awarded the ball to start the next possession and

2 If the offensive team utilizes a Challenge to trigger instant replay review of an out of bounds violation that occurred simultaneous to a successful shot attempt by the offensive player and the whistle sounded after the offensive player started his shooting motion and the out of bounds violation is overturned after replay review the basket shall count and the defensive team is awarded the ball to start the next possession

65 COMMENTS ON THE RULES

I GUIDES FOR ADMINISTRATION AND APPLICATION OF THE RULES

Each official should have a definite and clear conception of their overall responsibilities

It is essential for them to know, understand and implement the rules as intended. If all officials possess the same conception, there will be a guaranteed uniformity in the administration of all contests.

The restrictions placed upon the player by the rules are intended to create a balance of play, equal opportunity for the defense and the offense, provide reasonable safety and protection for all players and emphasize cleverness and skill without unduly limiting freedom of action of player or team.

The purpose of penalties is to compensate a player who has been placed at a disadvantage through an illegal act of an opponent and to restrain players from committing acts which if ignored might lead to roughness, even though they do not affect the immediate play.

II BASIC PRINCIPLES

A CONTACT SITUATIONS

1 Incidental Contact

The mere fact that contact occurs does not necessarily constitute a foul. Contact which is incidental to an effort by a player to play an opponent, reach a loose ball or perform normal defensive or offensive movements should not be considered illegal. If, however, a player attempts to play an opponent from a position where he has no reasonable chance to perform without making contact with his opponent, the responsibility is on the player in this position.

The hand is considered "part of the ball" when it is in contact with the ball. Therefore, contact on that part of the hand by a defender while it is in contact with the ball is not illegal.

2 Guarding an Opponent

In all guarding situations, a player is entitled to any spot on the court he desires, provided he legally gets to that spot first and without contact with an opponent. If a defensive or offensive player has established a position on the floor and his opponent initiates contact that results in the dislodging of the opponent, a foul should be called IMMEDIATELY.

During all throw-ins, the defensive players must be allowed to take a position between his man and the basket.

A player may continue to move after gaining a guarding position in the path of an opponent, provided he is not moving directly or obliquely toward his opponent when contact occurs. A player is never permitted to move into the path of an opponent after the opponent has started his upward jumping motion.

A player who extends a hand, forearm, shoulder, hip or leg into the path of an opponent and thereby causes contact is not considered to have a legal position in the path of an opponent.

A player is entitled to a vertical position, even to the extent of jumping straight up or holding his arms above his shoulders as in post play or when doubleteaming in pressing tactics.

66 Any player who conforms to the above is absolved from responsibility for any contact by an opponent which may dislodge or tend to dislodge such player from the position which he has attained and is maintaining legally. If contact occurs the official must decide whether the contact is incidental or a foul has been committed.

3 Screening

When a player screens in front of or at the side of a stationary opponent he may be as close as he desires providing he does not make contact. His opponent can see him and therefore is expected to detour around the screen. If he screens behind a stationary opponent the opponent must be able to take a normal step backward without contact. Because the opponent is not expected to see a screener behind him the player screened is given latitude of movement. The defender must be given an opportunity to change direction and avoid contact with the screener. To screen a moving opponent the player must stop soon enough to permit his opponent the opportunity to avoid contact. The distance between the player screening and his opponent will depend upon the speed at which the players are moving. If two opponents are moving in the same direction and path the player who is behind is responsible for contact. The player in front may stop or slow his pace but he may not move backward or sideward into his opponent. The player in front may or may not have the ball. This situation assumes the two players have been moving in identically the same direction and path before contact.

4 The Dribble

If the dribbler's path is blocked he is expected to pass or shoot that is he should not try to dribble by an opponent unless there is a reasonable chance of getting by without contact.

B FOULS FLAGRANT—UNSPORTSMANLIKE

To be unsportsmanlike is to act in a manner unbecoming to the image of professional basketball. It consists of acts of deceit, disrespect of officials and profanity. The penalty for such action is a technical foul. Repeated acts shall result in expulsion from the game and a minimum fine of 2000.

A flagrant foul—penalty 1 is unnecessary contact committed by a player against an opponent.

A flagrant foul—penalty 2 is unnecessary and excessive contact committed by a player against an opponent. It is an unsportsmanlike act and the offender is ejected following confirmation by instant replay review.

The offender will be subject to a fine not exceeding 100000 and/or suspension by the Commissioner.

See Rule 12B Section IV for interpretation and penalties.

C BLOCKCHARGE

A defensive player is permitted to establish a legal guarding position in the path of a dribbler regardless of his speed and distance.

A defensive player is not permitted to move into the path of an offensive player once he has started his upward motion to attempt a field goal or pass.

A defensive player must allow a moving player the opportunity to avoid contact when the offensive player receives a pass outside the lower defensive box. The lower defensive box is the area between the 3-foot posted up marks, the bottom tip of the circle and the endline.

67 A defensive player must allow an airborne player the opportunity to land and then avoid contact when the offensive player is outside the lower defensive box

A defensive player is permitted to establish a legal guarding position in the path of an offensive player who receives a pass inside the lower defensive box regardless of his speed and distance

A defensive player must allow an airborne player who receives a pass the space to land when the offensive player is inside the lower defensive box

A player must allow a moving opponent without the ball the opportunity to avoid contact if he moves into his path

The speed of the player will determine the amount of distance an opponent must allow

If an offensive player causes contact with a defensive player who has established a legal position an offensive foul shall be called and no points may be scored A defensive player may turn slightly to protect himself but is never allowed to bend over and submarine an opponent

An offensive foul should not be called for charging if the contact is with a secondary defensive player who has established a defensive position within a designated "restricted area" near the basket for the purpose of drawing an offensive foul The offensive player must take a path directly to the rim The "restricted area" for this purpose is the area bounded by an arc with a 4foot radius measured from the center of the basket ring

EXCEPTION Any player may be legally positioned within the "restricted area" if the offensive player receives the ball within the Lower Defensive Box

The mere fact that contact occurs on these type of plays or any other similar play does not necessarily mean that a personal foul has been committed The officials must decide whether the contact is negligible andor incidental judging each situation separately

An offensive foul shall be assessed if the player initiates contact in a nonbasketball manner leads with his foot an unnatural extended knee etc

D GAME POSTPONEMENT AND CANCELLATIONS

Whether made before a game begins or after a game has begun the decision to postpone or cancel a game can only be made by the League Office after consultation with the affected teams

The NBA may postpone or cancel a game before the game begins or after the game has begun for issues related to the condition of the playing court or arena or a general or forecasted condition involving weather travel civil unrest natural disaster public andor player and staff health and safety or another unusual situation

The factors that the NBA may consider in determining whether to postpone or cancel a game include

- 1 The whereabouts of teams and game officials including the efforts that have been made or can be made to get these participants to the game site
- 2 Whether sufficient team and arena staff are available to operate the arena and conduct the game
- 3 Input from both teams
- 4 The health safety and wellbeing of game participants team and arena staff and fans
- 5 Input from health facilities security or other experts when appropriate
- 6 Input from players involved
- 7 Communications with andor mandates by state or local government officials and law enforcement

68 8 The ability to reschedule the game including with consideration for impact to the leaguewide schedule competitive fairness and league and team business opportunities

9 Any other factor that the NBA deems relevant to the decision

In the event of a situation that arises after a game has begun the game officials have the authority to decide whether to temporarily delay the game while the decision to postpone or cancel is being made by the NBA

E PHYSICAL CONTACT—SUSPENSION

Any player or coach guilty of intentional physical contact with an official shall automatically be suspended without pay for one game A fine and/or longer period of suspension will result if circumstances so dictate

F PROTEST

Protests are not permitted during the course of a game In order to file a protest the procedure as set forth in the NBA Constitution is as follows "In order to protest against or appeal from the result of a game notice thereof must be given to the Commissioner within forty eight 48 hours after the conclusion of said game by a Writing stating therein the grounds for such protest No protest may be filed in connection with any game played during the Regular Season after midnight of the day of the last game of the regular schedule or for a game played on the last day of the Regular Season more than ten 10 hours following the game's conclusion A protest in connection with a playoff game must be filed not later than ten 10 hours following the game's conclusion A game may be protested may only be filed by a Governor Alternate Governor General Manager or Head Coach The right of protest shall inure not only to the immediately allegedly aggrieved contestants but to any other Member who can show an interest in the grounds of protest and the results that might be attained if the protest were allowed No protest shall be valid unless the Written Notice to the Commissioner thereof is accompanied by a payment in the sum of 25000 the "Protest Fee" payable to the Association If the Member filing the protest prevails the Protest Fee is to be refunded If the Member does not prevail the Protest Fee is to be forfeited and retained in the Association treasury "Upon receipt of a protest the Commissioner shall at once notify the Member operating the opposing team in the game protested and require both of said members within five 5 days to file with him such evidence as he may desire bearing upon the issue The Commissioner shall decide the question raised within five 5 days after such evidence is due Notwithstanding the foregoing for a protest in connection with a Playoff Game or any other situation where greater expedition is required the filing of evidence by Members and the Commissioner's decision of the question raised each shall occur on a schedule as determined by the Commissioner"

G SHATTERING BACKBOARDS

Any player whose contact with the basket ring or backboard causes the backboard to shatter or makes the ring unplayable will be penalized in the following manner

1 Pregame and/or halftime warmups—No penalty to be assessed by officials

2 During the game—nonunsportsmanlike conduct technical foul Under no

circumstances will that player be ejected from the game

The Commissioner will review all actions and plays involved in the shattering of a backboard

H PLAYER/TEAM CONDUCT AND DRESS

1 Each player when introduced prior to the game must be uniformly dressed

2 Players coaches and trainers must stand and line up in a dignified posture along the foul lines during the playing of the American and/or Canadian national anthems

69 3 Players not in uniform whether on the Active List or Inactive List must wear dress attire that is clean and neat in appearance eg league approved teamissued apparel “Athleisure” including but not limited to jogger pants jumpsuits sweatpants etc or similar attire is not permitted when seated on the bench during games except that as previously noted league approved teamissued apparel is permissible

4 While playing players must keep their uniform shirts tucked into their pants and no T shirts are allowed

5 The only article bearing a commercial ‘logo’ which can be worn by players is their shoes

I OFFENSIVE THREESECONDS

The offensive player cannot be allowed in the threessecond lane for more than the allotted time This causes the defensive player to ‘handcheck’ because he cannot control the offensive player for that extended period of time

If the offensive player is in the threessecond lane for less than three seconds and receives the ball he must make a move toward the hoop for the official to discontinue his three second count If he attempts to back the defensive player down attempting to secure a better position in relation to the basket offensive three seconds or an offensive foul must be called If he passes off and immediately makes a move out of the lane there should be no whistle

J PLAYER CONDUCT—SPECTATORS

Any coach player trainer or other team bench person who deliberately enters the spectator stands during the game will be automatically ejected and the incident reported by email to Basketball Operations Entering the stands to keep a ball in play by a player or the momentum which carries the player into the stands is not considered deliberate The first row of seats is considered the beginning of the stands

K FIGHTING

Violent acts of any nature on the court will not be tolerated Players involved in altercations will be ejected fined and/or suspended

There is absolutely no justification for fighting in an NBA game The fact that a player may feel provoked by another person is not an acceptable excuse If a player takes it upon himself to retaliate he can expect to be subject to appropriate penalties

L EXPIRATION OF TIME

NO LESS THAN 003 must expire on the game clock and shot clock when a ball is thrown inbounds and then hit instantly outofbounds If less than 003 expires in such a situation the timer will be instructed to deduct A T LEAST 003 from the game clock and shot clock If in the judgment of the official the play took longer than 003 heshe will instruct the timer to deduct more time If 003 or less remain on the game clock when this situation occurs the period is over If 003 or less remain on the shot clock when this situation occurs a shot clock violation is called

The game clock and shot clock must show 003 or more in order for a player to secure possession of the ball on a rebound or throwin to attempt a field goal Instant replay shall be utilized if the basket is successful on this type of play and the game clock runs to 000 or the shot clock expires on a made basket and the officials are not reasonably certain that the ball was released prior to the expiration of the shot clock The only type of field goal which may be scored if the game clock and shot clock are at 002 or 001 is a “tipin” or “high lob” A “tipin” is defined as any action in which the ball is deflected not controlled by a player and then enters the basket ring This type of action shall be deemed legal if 001 or more remains in a period

70 A “high lob” is defined as a pass which is tipped by an offensive player while in mid air and is followed instantaneously by a field goal attempt If the reception of the pass and the subsequent “slam dunk” is immediately adjacent to the basket ring this type of action shall be deemed legal if 001 or more remains in a period However if the “high lob” attempt is a distance from the basket ring whereby the ball must be controlled in midair either one handed or twohanded a minimum of 003 is necessary for a field goal to score if successful Instant replay would NOT be used if the play starts with 002 or 001 on the game clock or shot clock NO LESS than 003 must expire on the game clock when a player secures possession of an unsuccessful free throw attempt and immediately requests a timeout If LESS than 003 expires in such a circumstance the time on the game clock shall be reduced by at least 003 Therefore if 003 OR LESS remain on the game clock when the above situation exists and a player requests a timeout upon securing possession of the ball the period is over Regardless of when the horn or red light operates to signify the end of period the officials as aided by instant replay if required will ultimately make the final decision whether to allow or disallow a successful field goal THE CREW CHIEF MUST TAKE CHARGE OF THE SITUATION

M VERBAL F AN INTERFERENCE

Any spectator who verbally abuses players and/or coaches in a manner which in the opinion of the game officials interferes with the ability of a coach to communicate with his players during the game and/or huddles will at the direction of the crew chief be given one warning by a building security officer If the same spectator continues to behave in a like manner the crew chief shall direct a building security officer to eject the spectator from the arena

N GUIDELINES FOR INFECTION CONTROL

In addition to any health or safety-related rules established by the NBA all NBA team physicians athletic trainers equipment managers and related personnel must comply with the infection control procedures set forth below in this Section N in all NBA arenas locker rooms training rooms and practice facilities

If a player suffers a laceration or a wound where bleeding occurs or if blood is visible on a player or his uniform the officials shall suspend the game at the earliest appropriate time and allow a maximum of 30 seconds for treatment After that time the head coach shall be informed that he has the option to substitute for the player or call a timeout If a substitute replaces the player the opposing team shall be allowed to substitute one player The bleeding player may return to the game when he has received appropriate treatment by medical staff personnel

A team will not be given an additional 30 seconds should the bleeding occur from a wound which reopened which is not the result of additional contact

If the player returns to the game the officials shall make certain that any lesion wound or dermatitis is covered with a dressing that will prevent contamination to and/or from other sources A wrist or sweat band is not considered a suitable bandage

If the bleeding player is awarded a free throw attempts as a result of a personal foul or is involved in a jump ball the bleeding player will be given 30 seconds for treatment If the treatment is not completed play will resume and will then be suspended at the first appropriate time

Mandatory timeouts shall not be granted during a suspension of play unless a team is granted a timeout

If treatment is not completed within the allotted time the head coach may call another timeout or substitute for the bleeding player Substitutes are permitted consistent with existing rules on substitution

71 If a team has no timeouts remaining when play is suspended the officials will allow 30 seconds for appropriate treatment If the treatment is not completed in accordance with paragraph two above the bleeding player must be removed immediately ONLY the bleeding player on that team may be removed from the game under these circumstances If so the opponent may also substitute one player

The offensive team will receive a full eight seconds to advance the ball into the front court The shot clock will remain as is or reset to 14 whichever is greater

O DEAD BALL LIVE BALL BALL IS ALIVE

After the ball has been dead it is put into play by a jump ball throwin or a free throw attempt The game clock does not start until the ball is legally touched on the court by a player However any floor violation or personal foul which may occur will be penalized The ball is live when it is given to the thrower in free throw shooter or is tossed by the official on a jump ball Illegal contact which occurs prior to the ball becoming live will be ignored if it is not unsportsmanlike or flagrant

The ball is alive when it is legally tapped by one of the participants of a jump ball released by a thrower in or released on a free throw attempt that will remain in play

P TAUNTING

If a player blatantly taunts an opponent a technical foul shall be assessed The opponent WILL NOT automatically be assessed a technical foul His behavior will be the determining factor

Simultaneous taunting is a verbal altercation Verbal altercations and unsportsmanlike conduct will be administered as a double technical foul and no free throws will be attempted Technical fouls assessed to opposing teams during the same dead ball and prior to the administering of any free throw attempt for the first technical foul shall be interpreted as a double technical foul

A PLAYERS GUILTY OF TAUNTING MUST BE SINGLED OUT AND PENALIZED

If a previous unsportsmanlike act has been committed and if this situation is BLATANT a technical foul must be assessed and the guilty players must be ejected

Q FLAGRANT FOUL CRITERIA

1 The severity of the contact

2 Whether or not the player was making a legitimate basketball play eg whether a player is making a legitimate effort to block a shot note however that a foul committed during a block attempt can still be considered flagrant if other criteria are present such as recklessness and hard contact to the head

3 Whether on a foul committed with a player's arm or hand the fouling player wound up and/or followed through after making contact

4 The potential for injury resulting from contact eg a blow to the head and a foul committed while a player is in a vulnerable position

5 The severity of any injury suffered by the offended player and

6 The outcome of the contact eg whether it led to an altercation

72 3PT FIELD GOAL
Official will raise one
arm on attemptIf goal is successful
raise the other arm3SECOND
OFFENSIVE VIOLATION
Fingers sideways
BASKET INTERFERENCE
Rotate finger
wipe out basketBLOCKING
Hands on hips
CANCEL SCORE
CANCEL PLAY
Shift arms across bodyCHARGING
Clenched fistDEFENSIVE 3SECOND
VIOLATION
Chop down two times
followed by technical foul
signal
DIRECTION OF PLAY
Point Direction
call team color

73 DOUBLE FOUL
Cross clenched fist
above head
GOALTENDING
"Flag" from wrist
HAND CHECKING
Arm straight out
opposite arm grabbing wrist
HOLDING
Signal Foul
grasp wrist
ILLEGAL FOREARM
Arm bent 90° in front
of body
ILLEGAL DRIBBLE
Patting motion
call team color
ILLEGAL SCREEN
OUTOFBOUNDS
Arms outstretched and
crossed in front of chest
FLOPPING FOUL
1 Touch arm to shoulder
2 Extend arm forward palm up

74 PERSONAL FOUL
Clenched fistPUSHING
Signal foul imitate pushREPLAY
Twirl fingerLOOSE BALL FOUL
Extended arms
to shoulder levelOFFENSIVE PLAYER
OUTOFBOUNDS
Arms outstretched to side
from shoulder to waist in
downward motionILLEGAL USE OF HAND
Signal foul
strike wristJUMP BALL
Thumbs up

75 TECHNICAL FOUL
Form TIMEIN
Chop hand
to sideSHOT CLOCK VIOLA TION
Tap head signal
'24'
TO DESIGNATE
OFFENDER
Hold up number
of player
TRAVELING
Rotate fistsTRANSITION TAKE
FOUL
Extended arms at
shoulder level with
clenched fistsTIMEOUT
Open palm

Table of Contents i

COLLECTIVE BARGAINING AGREEMENT

JULY 20 23

TABLE OF CONTENTS

ARTICLE I DEFINITIONS 1

Section 1 Definitions 1

ARTICLE II UNIFORM PLAYER CONTRACT 15

Section 1 Required Form 15

Section 2 Limitation on Amendments 15

Section 3 Allowable Amendments 15

Section 4 Compensation Protection 23

Section 5 Conformity 33

Section 6 Minimum Player Salary 33

Section 7 Maximum Annual Salary 36

Section 8 Promotional Activities 44

Section 9 10Day Contracts 48

Section 10 RestofSeason Contracts 50

Section 11 TwoWay Contracts 50

Section 12 Bonuses 58

Section 13 General 60

Section 14 Void Contracts 64

Section 15 Moratorium Period 65

ii Table of Contents

ARTICLE III PLAYER EXPENSES 67

Section 1 Moving Expenses 67

Section 2 Meal Expense Allowance 68

ARTICLE IV BENEFITS 70

Section 1 Player Pension Benefits 78

Section 2 Player 401k Benefits 78

Section 3 Player Health and Welfare Benefits 81

Section 4 The Post Career Income Plan 88

Section 5 Labor Management Cooperation and Education Trust 95

Section 6 Additional Player Benefits 98

Section 7 Canadian Residents 102

Section 8 Projected Benefits 104

Section 9 Benefit Exclusion Amount 105

ARTICLE V COMPENSATION AND EXPENSES IN CONNECTION WITH MILITARY DUTY 111

Section 1 Salary 111

Section 2 Travel Expenses 111

ARTICLE VI PLAYER CONDUCT 112

Section 1 Games 112

Section 2 Practices 114

Section 3 Promotional Appearances 114

Table of Contents iii

Section 4 Mandatory Programs 114

Section 5 Media Training Business of Basketball
AntiGambling Training and System Rules
Training 115

Section 6 Charitable Contributions 116

Section 7 Unlawful Violence 117

Section 8 Counseling for Violent Misconduct 117

Section 9 Firearms and Other Weapons 118

Section 10 One Penalty 119

Section 11 League Investigations 119

Section 12 OnCourt Conduct 120

Section 13 OffCourt Conduct 121

Section 14 Motor Vehicles 122

Section 15 Player Convictions and Other Discipline
Involving Alcohol or Controlled Substances 122

Section 16 Player Arrests 122

Section 17 Joint NBANBPA Policy on Domestic Violence Sexual Assault and Child Abuse 123

Section 18 Trades 123

Section 19 Player Involvement with Gaming Companies 123

Section 20 Player Involvement with Cannabis Companies 126

Section 21 Gambling by Former NBAGL Players 129

iv Table of Contents

ARTICLE VII BASKETBALL RELATED INCOME

SALARY CAP MINIMUM TEAM SALARY

TAX LEVEL APRON LEVELS AND DESIGNATED SHARE ARRANGEMENT 131

Section 1 Definitions 131

a Basketball Related Income 131

b Accounting MethodsLump Sum Payments 165

c Projected BRI 167

d Local Expansion Team BRI 168

e Projected Local Expansion Team BRI 169

f Interim Projected BRI 169

g Barter 169

h Estimated Total Benefits 169

i Estimated Total Salaries 169

j Estimated Total Salaries and Benefits 169

k Estimated BRI 169

Section 2 Salary Cap Minimum Team Salary Tax

Level Apron Levels and Draft Pick

Penalty 169

a Calculation of Salary Cap Minimum Team Salary Tax Level and Apron Levels 169

b Operation of Salary Cap 176

c Operation of Minimum Team Salary 176

d Opera tion of Tax Level 179

Table of Contents v

e Operation of Apron Levels 186

f Draft Pick Penalty 195

g Expansion Team Salary Caps Minimum Team Salaries Tax Levels and Apron Levels 197

Section 3 Determination of Salary 198

a Deferred Compensation 198

b Signing Bonuses 200

c Loans to Players 205

d Incentive Compensation 206

e International Player Payments 208

f OneYear Minimum Contracts 210

g Insurance Premium Reimbursement 210

h Averaging 210

i Player Conduct Related Compensation Reductions 210

j Existing Contracts 211

Section 4 Determination of Team Salary 211

a Computation 211

b Expansion 217

c Assigned Contracts 217

d Free Agents 217

e First Round Picks 219

vi Table of Contents

f Incomplete Rosters 220

g Renouncing 221

h Long Term Injuries 222

i Summer Contracts 224

j TwoWay Contracts 225

k Exhibit 10 Bonus 225

l Second Round Pick Exception 225

m Team Salary Summaries 226

Section 5 Salary Cap Contract Structure Rules 226

a Annual Salary Increases and Decreases 226

b Performance Bonuses 229

c No Futures Contracts 229

Section 6 Exceptions to the Salary Cap 231

a Existing Contracts 231

b Veteran Free Agent Exception 231

c Disabled Player Exception 232

d Biannual Exception 235

e NonTaxpayer Mid Level Salary Exception 236

f Taxpayer Mid Level Salary Exception 237

g MidLevel Salary Exception for Room Teams 238

h Rookie Scale Exception 239

Table of Contents vii

i Minimum Player Salary Exception 240

j Traded Player Exception 240

k Second Round Pick Exception 246

l Reinstatement 247

m NonAggregation 247

n Other Rules 247

Section 7 Extensions Renegotiations and Other
Amendments 249

a Veteran Extensions 249

b Rookie Scale Extensions 254

c Renegotiations 255

d Other 256

Section 8 Trade Rules 260

Section 9 Miscellaneous 266

Section 10 Accounting Procedures 267

Section 11 Players Association Audit Rights 271

a Team Audits 271

b League Audit 272

c Confidentiality 273

d Preceding Salary Cap Year Audit Adjustments 273

e Related Party Access 274

viii Table of Contents

f Bilateral Adjustments 274

g Timing 274

Section 12 Designated Share Arrangement 275

a Definitions 275

b Benefit Adjustment 280

c Compensation Adjustments 280

d Team Overage Balance 282

e Allocation of Distribution Amount 282

f Team Reconciliation Payments 285

g Player Reconciliation Payments 286

h Survival of Obligation and Terms 286

i Information to Be Included in Audit Report 287

j Miscellaneous 288

ARTICLE VIII ROOKIE SCALE 290

Section 1 Rookie Scale Contracts for First Round Picks 290

Section 2 Rookie Contracts for Later Signed First Round Picks 293

Section 3 Loss of Draft Rights 294

ARTICLE IX LENGTH OF PLAYER CONTRACTS 295

Section 1 Maximum Term 295

Section 2 Computation of Time 295

Table of Contents ix

ARTICLE X PLAYER ELIGIBILITY AND NBA DRAFT 296

Section 1 Player Eligibility 296

Section 2 Term and Timing of Draft Provisions 298

Section 3 Number of Choices 298

Section 4 Negotiating Rights to Draft Rookies 298

Section 5 Effect of Contracts with Other Professional Teams 300

Section 6 Application to “Early Entry” Players 303

Section 7 Assignment of Draft Rights and Effect of Void Contracts 304

Section 8 General 305

Section 9 NBA Draft Combine 306

Section 10 Combine Related Eligibility Disputes 307

ARTICLE XI FREE AGENCY 310

Section 1 General Rules 310

Section 2 No Individually Negotiated Right of First Refusal 317

Section 3 Withholding Services 317

Section 4 Qualifying Offers to Make Certain Players Restricted Free Agents 318

Section 5 Restricted Free Agency 321

ARTICLE XII OPTION CLAUSES 336

Section 1 Team Options 336

x Table of Contents

Section 2 Player Options 336

Section 3 No Conditional Options 338

Section 4 Exercise Period 338

Section 5 Option Exercise Notices 338

ARTICLE XIII CIRCUMVENTION 339

Section 1 General Prohibitions 339

Section 2 No Unauthorized Agreements 340

Section 3 Penalties 341

Section 4 Production of Tax Materials 344

Section 5 Transactions with Retired Players 344

Section 6 Charitable Contributions 346

ARTICLE XIV ANTI COLLUSION PROVISIONS 347

Section 1 No Collusion 347

Section 2 NonCollusive Conduct 347

Section 3 Individual Negotiations 348

Section 4 League Disclosures 349

Section 5 Enforcement of Anti Collusion Provisions 349

Section 6 Satisfaction of Burden of Proof 349

Section 7 Summary Judgment 350

Section 8 Remedies for Economic Injury 350

Section 9 Calculation of Damages 351

Table of Contents xi

Section 10 Payment of Damages 352

Section 11 Effect of Damages on Salary Cap 352

Section 12 Contribution 352

Section 13 No Reimbursement 353

Section 14 Costs 353

Section 15 Termination of Agreement 353

Section 16 Discovery 354

Section 17 Time Limits 354

ARTICLE XV CERTIFICATIONS 355

Section 1 Contract Certification 355

Section 2 End of Season Certification 357

Section 3 False Certification 357

ARTICLE XVI MUTUAL RESERVATION OF RIGHTS 358

ARTICLE XVII PROCEDURE WITH RESPECT TO
PLAYING CONDITIONS AT VARIOUS
FACILITIES 359

ARTICLE XVIII TRAVEL ACCOMMODATIONS LOCKER
ROOM FACILITIES AND PARKING 360

Section 1 Hotel Arrangements 360

Section 2 First Class Travel 360

Section 3 Locker Room Facilities 361

Section 4 Parking Facilities 361

Section 5 Hotel Incidentals 361

xii Table of Contents

Section 6 TwoWay Players 361

ARTICLE XIX UNION SECURITY DUES AND CHECK
OFF 362

Section 1 Membersh ip 362

Section 2 Check off 362

Section 3 Enforcement 362

Section 4 No Liability 363

ARTICLE XX SCHEDULING 364

Section 1 Training Camp 364

Section 2 Exhibition Games 367

Section 3 Regular Season Games 367

Section 4 InSeason Tournament 367

Section 5 Location and Scheduling of Games 370

Section 6 Holidays 371

Section 7 AllStar 371

Section 8 Travel 372

Section 9 Days Off 372

ARTICLE XXI NBA ALL STAR GAME 375

Section 1 Participation 375

Section 2 Awards 377

Section 3 Player Guests 378

Table of Contents xiii

Section 4 Players Not Participating in All Star Activities 378

Section 5 AllStar Skills Competitions 378

Section 6 AllStar Committee 379

ARTICLE XXII PLAYER HEALTH AND WELLNESS 380

Section 1 Requirements for Certain Team Player Health Professionals 380

Section 2 One Surgeon 381

Section 3 NBA Physicians Association 381

Section 4 Disclosure of Medical Information 382

Section 5 Vaccination Education and Recommendations 383

Section 6 Selection of Team Physician and Other Health Care Providers 383

Section 7 Health and Performance Screenings 384

Section 8 Electronic Medical Records 384

Section 9 Concussion Ca rdiac and Emergency Medical Preparedness Policies 385

Section 10 Second Opinion 386

Section 11 Fitness toPlay 388

Section 12 Player Care Survey 397

Section 13 Wearables 397

Section 14 NBA Draft Combine 400

xiv Table of Contents

ARTICLE XXIII EXHIBITION GAMES AND OFF
SEASON GAMES AND EVENTS 408

Section 1 Exhibition Games 408

Section 2 Inter squad Scrimmage 408

Section 3 OffSeason Basketball Events 408

Section 4 Summer Leagues 412

ARTICLE XXIV PROHIBITION OF NO TRADE
CONTRACTS 414

Section 1 General Limitation 414

Section 2 Exceptions to General Limitation 414

ARTICLE XXV LIMITATION ON DEFERRED
COMPENSATION 418

Section 1 General Limitation 418

Section 2 Attribution 418

ARTICLE XXVI TEAM RULES 419

Section 1 Establishment of Team Rules 419

Section 2 Notice 419

Section 3 Grievances Challenging Team Rules 419

ARTICLE XXVII RIGHT OF SET OFF 420

Section 1 Setoff Calculation 420

Section 2 Successive Terminations 422

Section 3 Deferred Compensation 422

Section 4 Waiver of Set off Right 422

Table of Contents xv

Section 5 Stretched Protected Salary 422

ARTICLE XXVIII MEDIA RIGHTS 425

Section 1 League Rights 425

Section 2 No Suit 425

Section 3 Unauthorized EndorsementSponsor
Promotion 425

Section 4 Reservation of Rights 428

ARTICLE XXIX MISCELLANEOUS 429

Section 1 Active List 429

Section 2 Roster Size 429

Section 3 TwoWay Roster 430

Section 4 Postseason Eligibility Waiver Deadline 431

Section 5 Minimum League Wide Roster 431

Section 6 Games Played Requirement for Certain League Honors 432

Section 7 Playing Rules and Officiating 438

Section 8 Postseason 439

Section 9 Game Tickets 440

Section 10 League Pass 441

Section 11 Release for Fighting 441

Section 12 Limitation on Player Ownership 441

Section 13 Player Ownership in Independent WNBA Teams 443

xvi Table of Contents

Section 14 Nondisclosure 446

Section 15 Implementation of Agreement 446

Section 16 Additional Canadian Provisions 446

Section 17 Gate Reports 448

Section 18 League Wide Public Service Campaigns 448

Section 19 Fines Imposed on Teams 448

Section 20 Quarterly FIBA Meetings 449

Section 21 Pro Days 449

ARTICLE XXX NO STRIKE AND NO LOCKOUT

PROVISIONS AND OTHER

UNDERTAKINGS 450

Section 1 No Strike 450

Section 2 No Lockout 450

Section 3 No Breach of Player Contracts 450

Section 4 Best Efforts of Players Association 451

Section 5 No Discrimination 451

ARTICLE XXXI GRIEVANCE AND ARBITRATION

PROCEDURE AND SPECIAL PROCEDURES WITH RESPECT TO

DISPUTES INVOLVING PLAYER

DISCIPLINE 452

Section 1 Scope 452

Section 2 Initiation 453

Section 3 PreHearing Motions 454

Table of Contents xvii

Section 4 Hearings 455

Section 5 Procedure 457

Section 6 Arbitrator's Decision and Award 458

Section 7 Appointment and Replacement of
Grievance Arbitrator 459

Section 8 Injury Grievances 460

Section 9 Special Procedures with Respect to Player Discipline 461

Section 10 Procedure with Respect to Fine and Suspension Amounts 465

Section 11 Disputes with Respect to the Terms of a Player Contract 465

Section 12 Disputes with Respect to Pl ayers Under
Contract Who Withhold Playing Services 466

Section 13 Expedited Procedure 467

Section 14 Threshold Amount for Certain Grievances 467

Section 15 Miscellaneous 468

ARTICLE XXXII SYSTEM ARBITRATION 470

Section 1 Jurisdiction and Authority 470

Section 2 Initiation 470

Section 3 Hearings 471

Section 4 Costs Relating to System Arbitration 472

Section 5 Procedure for System Arbitration 472

Section 6 Selection of System Arbitrator 473

xviii Table of Contents

Section 7 Selection of Appeals Panel 474

Section 8 Procedure Relating to Appeals of
Determination by the System Arbitrator 475

Section 9 Special Procedure for Disputes with Respect to Interim Audit Reports 476

Section 10 Special Procedure for Disputes with Respect to the Adjustment Schedules 479

ARTICLE XXXIII ANTI DRUG PROGRAM AND
SUBSTANCE ABUSE TREATMENT 481

Section 1 Definitions 481

Section 2 Administration 484

Section 3 Confidentiality 487

Section 4 Testing 490

Section 5 Reasonable Cause Testing or Hearing 494

Section 6 Random Testing 496

Section 7 Drugs of Abuse Program 498

Section 8 Marijuana and Alcohol Treatment Programs 502

Section 9 Steroids and Performance Enhancing
Drugs Program 503

Section 10 Synthetic Cannabinoid Program 505

Section 11 Noncompliance with Treatment 507

Section 12 Dismissal and Disqualification 512

Section 13 Reinstatement 512

Table of Contents xix

Section 14 Exclusivity 518

Section 15 Random HGH Blood Testing 519

Section 16 Additional Bases for Testing 520

Section 17 Additional Prohibited Substances and Testing Methods 522

Section 18 Prescriptions Under the Anti Drug Program 523

Section 19 Longitudinal Profile for Exogenous Testosterone 524

Section 20 No Significant Fault or Negligence by Player 524

Section 21 G League Suspensions 525

ARTICLE XXXIV RECOGNITION CLAUSE 526

ARTICLE XXXV SAVINGS CLAUSE 527

ARTICLE XXXVI PLAYER AGENTS 528

Section 1 Approval of Player Contracts 528

Section 2 Fines 528

Section 3 Prohibition on Players as Agents 528

Section 4 Indemnity 529

Section 5 Agent Lists 529

Section 6 Confirmation by the Players Association 529

Section 7 Agent Rules Compliance 530

xx Table of Contents

ARTICLE XXXVII PLAYER APPEARANCES AND
ADDITIONAL CONTENT ACTIVITIES
UNIFORM 531

Section 1 Player Activities on Behalf of the NBA 531

Section 2 Additional Content Opportunities for the NBA and Players 533

Section 3 Indemnity 538

Section 4 Uniform 539

ARTICLE XXXVIII INTEGRATION ENTIRE
AGREEMENT INTERPRETATION AND CHOICE OF LAW 540

Section 1 Integration Entire Agreement 540

Section 2 Interpretation 540

Section 3 Choice of Law 541

ARTICLE XXXIX TERM OF AGREEMENT 542

Section 1 Effective Date and Expiration Date 542

Section 2 Mutual Options to Terminate Following Sixth Season 542

Section 3 Termination by Playe rs AssociationAnti
Collusion 542

Section 4 Termination by NBANational TV Revenues 543

Section 5 Termination by NBAForce Majeure 543

Section 6 Mutual Right of Termination 545

Section 7 Mutual Right of Termination League
Financial Results 545

Table of Contents xxi

Section 8 Mutual Right of Termination Designated Share 546

Section 9 Mutual Right of Termination League Entity Transaction 547

Section 10 No Obligation to Terminate No Waiver 548

ARTICLE XL EXPANSION AND CONTRACTION 549

Section 1 Expansion 549

Section 2 Contraction 549

ARTICLE XLI NBA G LEAGUE 550

Section 1 NBAGL Work Assignments 550

Section 2 Reporting Requirements for NBAGL Work Assignments 550

Section 3 Travel and Relocation Expenses 551

Section 4 Terms of NBAGL Work Assignment and NBAGL Two Way Service 551

a General Terms 551

b Compensation and Benefits 551

c Meal Expense 552

d Travel Accommodations 553

e Conduct and Discipline 553

f Medical Treatment and Physical Condition 555

g Prohibited Substances 556

h Player Attributes and Performances 556

xxii Table of Contents

i Promotional Activities	557
Section 5 Miscellaneous	557
Section 6 Career Opportunities for Former NBA Players	558
ARTICLE XLII OTHER	560
Section 1 Headings and Organization	560
Section 2 Time Periods	560
Section 3 Exhibits	560

Table of Contents xxiii

EXHIBITS

EXHIBIT A NATIONAL BASKETBALL ASSOCIATION
UNIFORM PLAYER CONTRACT A1

EXHIBIT B BASELINE ROOKIE SALARY SCALE B1

EXHIBIT C BASELINE MINIMUM ANNUAL SALARY SCALE C1

EXHIBIT D BRI EXPENSE RATIOS D1

EXHIBIT E NOTICE TO VETERAN PLAYERS
CONCERNING SUMMER LEAGUES E1

EXHIBIT F JOINT NBANBPA POLICY ON DOMESTIC VIOLENCE SEXUAL ASSAULT AND CHILD ABUSE F1

EXHIBIT G OFFER SHEET G1

EXHIBIT H FIRST REFUSAL EXERCISE NOTICE H1

EXHIBIT I 1 AUTHORIZATION FOR TESTING I11

EXHIBIT I 2 PROHIBITED SUBSTANCES I21

EXHIBIT I 3 URINE COLLECTION PROCEDURES I31

EXHIBIT I 4 BLOOD COLLECTION PROCEDURES I41

EXHIBIT I 5 DRUGS OF ABUSE AND SYNTHETIC
CANNABINOIDS CONFIRMATORY
LABORATORY ANALYSIS LEVELS I51

EXHIBIT I 6 STEROIDS AND PERFORMANCE
ENHANCING DRUGS AND DIURETICS
CONFIRMATORY LABORATORY
ANALYSIS LEVELS I61

xxiv Table of Contents

EXHIBIT I 7 CREATION OF PLAYER
LONGITUDINAL PROFILES I71

EXHIBIT J 1 FORM OF CONFIDENTIALITY AGREEMENT J11

EXHIBIT J2 LETTER AGREEMENT REGARDING ACCOUNTING PROCEDURES J21

Article I 1
ARTICLE I

DEFINITIONS

Section 1 Definitions

As used in this Agreement the following terms shall have the following meanings

a "2011 CBA" means the collective bargaining agreement between the NBA and the Players Association effective December 8 2011 through June 30 2017

b "2017 CBA" means the collective bargaining agreement between the NBA and the Players Association effective July 1 2017 through June 30 2023

c "Active List" means the list of players maintained by the NBA who have signed Player Contracts with a Team and are otherwise eligible to participate in a Regular Season game

d "Agreement" means this Collective Bargaining Agreement entered into as of June 28 2023

e "Audit Report" or "final Audit Report" means the audit report prepared in accordance with Article VII Section 10

f "Average Player Salary" means with respect to any Salary Cap Year Total Salaries plus any amounts paid by a Team in respect of such Salary Cap Year pursuant to Article VII Section 2c2i or 2c5 divided by an amount equal to the product of the number of Teams in the NBA in such Salary Cap Year other than Expansion Teams during their first two 2 Salary Cap Years multiplied by thirteen and two tenths 132

g "Base Compensation" means the component of Compensation other than bonuses of any kind

h "Basketball Related Income" or "BRI" means basketball related income as defined in Article VII Section s 1a and b

2 Article I
i “Benefits” or “Total Benefits” means the sum of all amounts paid or to be paid on an accrual basis during any Salary Cap Year by the NBA or NBA Teams other than Expansion Teams during their first two Salary Cap Years for the specific benefits set forth in Article IV
j “Commissioner” means the Commissioner of the NBA
k “Compensation” means the compensation that is or could be earned by or is paid or payable to an NBA player including players whose Player Contracts have been terminated in accordance with a Player Contract whether such payment is sent to the player directly or to a person or entity designated by a player
l “Contract” see “Uniform Player Contract”
m “Current Base Compensation” means the component of Base Compensation other than Deferred Base Compensation
n “Deferred Base Compensation” means the component of Deferred Compensation other than bonuses of any kind
o “Deferred Compensation” means the component of Compensation for a Season that is payable to a player during the period commencing after the May 1 following such Season in accordance with the rules set forth in Articles VII and XXV The determination of whether Compensation is Deferred Compensation will be based upon the time set by the Player Contract for the player to receive the Compensation without regard to whether the obligation is funded currently or secured in any fashion
p “Designated Veteran Player” means a player with whom a Team has pursuant to Article II Sections 7a(ii) or 7e and Article VII Section 7a entered into either a Designated Veteran Player Extension or Designated Veteran Player Contract
q “Designated Veteran Player Contract” means a Contract entered into between a Team and its Designated Veteran Player who is a Qualifying Veteran Free Agent that covers five (5) Seasons and provides for Salary for the first Salary Cap Year equal to such percentage above thirty percent (30%) but not greater than thirty five percent (35%) as agreed upon by the Team and the player of the Salary Cap in effect at the time the

Article I 3
Contract is executed Annual increases and decreases in Salary and Unlikely
Bonuses in a Designated Veteran Player Contract shall be governed by
Article VII Section 5a2
r “Designated Veteran Player Extension” means an Extension of
a Contract entered into between a Team and its Designated Veteran Player
that covers six 6 Seasons from the date the Extension is signed and
provides for Salary for the first Salary Cap Year covered by the extended
term equal to thirty percent 30 or thirty five percent 35 or such other
percentage between 30 and 35 as agreed upon by the Team and the
player of the Salary Cap in effect during the first Season of the extended
term Annual increases and decreases in Salary in a Designated Veteran
Player Extension shall be governed by Article VII Section 5a3
s “Draft” or “NBA Draft” means the NBA’s annual draft of
Rookie basketball players
t “Early Qualifying Veteran Free Agent” means a Veteran Free
Agent who prior to becoming a Veteran Free Agent played under one 1 or more Player Contracts covering some or all of each of the two 2
preceding Seasons and who either played exclusively with his Prior Team
during such two 2 Seasons or if he played for more than one 1 Team
during such period changed Teams only i by means of trade ii by means of assignment via the NBA’s waiver procedures or iii by signing with his
Prior Team during the first of the two 2 Seasons
u “Early Termination Option” or “ETO” means an option in
favor of a player to shorten the stated number of years covered by a Player Contract in accordance with Article XII
v “Effective Season” means with respect to an Early Termination
Option the first Season covered by the Early Termination Option For
example if a Contract were to contain an Early Termination Option
exercisable following the 2025 26 Season the Effective Season would be the
2026 27 Season
w “Estimated Average Player Salary” means for a particular Salary
Cap Year one hundred four and one half percent 104.5 of the prior
Salary Cap Year’s Average Player Salary

4 Article I

x "Exception" means an exception to the rule that a Team's Team Salary may not exceed the Salary Cap

y "Expansion Team" means any Team that becomes a member of the NBA through expansion following the effective date of this Agreement and commences play during the term of this Agreement

z "Extension" means an amendment to a Player Contract lengthening the term of the Contract for a specified period of years

aa "First Round Pick" means a player selected by a Team in the first round of the Draft

bb "Free Agent" means i a Veteran Free Agent ii a Rookie Free Agent iii a Veteran whose Player Contract has been terminated in accordance with the NBA waiver procedure or iv a player whose last Player Contract was a 10 Day Contract and who either completed the Contract by rendering the playing services called for thereunder or was released early from such Contract

cc "Generally Recognized League Honors" means the following NBA league honors awarded to players NBA Most Valuable Player NBA Finals Most Valuable Player NBA Defensive Player of the Year NBA Sixth Man Award NBA Most Improved Player All NBA Team First Second or Third NBA All Defensive Team First or Second and All Star Team Selection

dd "Inactive List" means the list of players maintained by the NBA who have signed Player Contracts with a Team and are otherwise ineligible to participate in a Regular Season game

ee "Incentive Compensation" means the component of Compensation consisting of one or more bonuses described in Article II Sections 3bii and iii and 3c

ff "Likely Bonus" means Incentive Compensation included in a player's Salary in accordance with Article VII Section 3d

gg "Maximum Annual Salary" means the maximum amount of Salaries and Unlikely Bonuses a player is eligible to receive in the first Salary

Article I 5
Cap Year covered by a Contract or Extension as calculated in accordance with Article II Section 7
hh “Member” or “Team” means any team that is a member of the NBA
ii “Minimum Annual Salary” means the minimum Salary that must be included in a Player Contract other than a Two Way Contract that covers the entire Regular Season in accordance with Article II Section 6a
jj “Minimum Annual Salary Scale” means i for the 2023 24 Salary Cap Year the table of Salary amounts equal to the Salary amounts set forth in the Baseline Minimum Annual Salary Scale table annexed hereto as Exhibit C adjusted by applying the percentage increase in the Salary Cap from the 2022 23 Salary Cap Year to the 2023 24 Salary Cap Year and ii for each Salary Cap Year commencing with the 2024 25 Salary Cap Year the table of Salary amounts equal to the Salary amounts set forth in the preceding Salary Cap Year’s Minimum Annual Salary Scale adjusted by applying the percentage increase in the Salary Cap from the preceding Salary Cap Year to the then current Salary Cap Year
kk “Minimum Player Salary” means i with respect to a Contract other than a Two Way Contract that covers the entire Regular Season the Minimum Annual Salary called for under Article II Section 6a ii with respect to a Contract that covers less than the entire Regular Season other than a Two Way Contract or 10 Day Contract the Minimum Annual Salary called for under Article II Section 6a multiplied by a fraction the numerator of which is the number of days remaining in the NBA Regular Season as of the date such Contract is entered into and the denominator of which is the total number of days of that NBA Regular Season and iii with respect to a 10 Day Contract the Minimum Annual Salary called for under Article II Section 6a multiplied by a fraction the numerator of which is the number of days covered by the Contract and the denominator of which is the total number of days of that NBA Regular Season
ll “Minimum Team Salary” means the minimum Team Salary a Team must have for a Salary Cap Year as determined in accordance with Article VII Section 2b

6 Article I

mm “Moratorium Period” means with respect to a Salary Cap Year the period from 1201 am eastern time on July 1 of such Salary Cap Year through 1200 pm eastern time on the following July 6 for clarity regardless of whether July 6 is a business day

nn The term “negotiate” means with respect to a player or his representatives on the one hand and a Team or its representatives on the other hand to engage in any written or oral communication relating to the possible employment or terms of employment of such player by such Team as a basketball player regardless of who initiates such communication

oo “NBAGL” means the NBA G League or any successor entity

pp “NBAGL Regular Season” means with respect to any NBAGL Season the period beginning on the first day and ending on the last day of regularly scheduled as opposed to exhibition or playoff competition between NBAGL teams

qq “NBAGL Season” means the period beginning on the first day of NBAGL training camp and ending immediately after the last game of the NBAGL playoffs

rr “Non Qualifying Veteran Free Agent” means a Veteran Free Agent who is not a Qualifying Veteran Free Agent or an Early Qualifying Veteran Free Agent

ss “Option” means an option in a Player Contract in favor of a Team or player to extend such Contract beyond its stated term

tt “Option Year” means the year that would be added to a Player Contract if an Option were exercised

uu “Performance Bonus” means any Incentive Compensation described in Article II Section 3bii

vv “Player Contract” see “Uniform Player Contract”

ww “Prior Team” means the Team for which a player was last under Contract prior to becoming a Qualifying Veteran Free Agent Early Qualifying Veteran Free Agent or a Non Qualifying Veteran Free Agent

Article I 7
xx “Qualifying Offer” means a qualifying offer as defined in
Article XI Section 1e
yy “Qualifying Veteran Free Agent” means a Veteran Free Agent
who prior to becoming a Veteran Free Agent played under one 1 or more
Player Contracts covering some or all of each of the three 3 pre ceding
Seasons and who either played exclusively with his Prior Team during such three 3 Seasons or if he played for more than one 1 Team during such
period changed Teams only i by means of trade ii by means of
assignment via the NBA’s waiver procedures during the first of the three 3
Seasons or iii by signing with his Prior Team during the first of the three 3
Seasons
zz “Regular Salary” means a player’s Salary less any component
thereof that is a signing bonus or deemed a signing bonus in accordance
with Article VII and any component thereof that is Incentive Compensation
aaa “Regular Season” means with respect to any Season the period
beginning on the first day and ending on the last day of regularly scheduled
as opposed to E xhibition PlayIn or playoff competition between NBA
Teams
bbb “Renegotiation” “renegotiate” or “renegotiated” means a
Contract amendment that provides for an increase in Salary and/or Unlikely
Bonuses
ccc “Replacement Player” means where appropriate either a play er
who is acquired by a Team pursuant to the Traded Player Exception or a player who is signed or acquired by a Team pursuant to the Disabled Player Exception
ddd “Required Tender” means an offer of a Uniform Player Contract
to a Draft Rookie signed by the Team that i on or before the date specified in Article X is either personally delivered to the player or his
representative or sent by email or pre paid certified registered or overnight
mail to the last known address of the player or his representa tive ii with
respect to a First Round Pick A affords the player until at least the first
day of the following Regular Season to accept and B satisfies the
requirements of a Rookie Scale Contract set forth in Article VIII Section 1

8 Article I

or 2 and iii with respect to a Second Round Pick A affords the player until at least the earlier of x four 4 days before the date of the first day of the immediately following Regular Season or y the immediately following October 15 to accept B has a stated term of one 1 Season and C calls for at least the Minimum Player Salary then applicable to the player In addition a Team shall be permitted to include in any Required Tender an Exhibit 6 to the Uniform Player Contract requiring that the player if he signs the Required Tender pass a physical examination to be performed by a physician designated by the Team as a condition precedent to the validity of the Contract

eee "Restricted Free Agent" means a Veteran Free Agent who is subject to a Team's Right of First Refusal in accordance with Article XI

fff "Rookie" means a person who has never signed a Player Contract with an NBA Team

i "Draft Rookie" means a Rookie who is selected in the NBA Draft

ii "Non Draft Rookie" means a Rookie who is not selected in the NBA Draft for which he is first eligible

ggg "Rookie Free Agent" means i a Draft Rookie who pursuant to the provisions of Article VIII Section 3 or Article X is no longer subject to the exclusive negotiating rights of any Team and who may be signed by any Team or ii a Non Draft Rookie

hhh "Rookie Salary Scale" means the Rookie Salary Scale table for a Salary Cap Year prepared immediately upon the determination of the Salary Cap for such Salary Cap Year and including the adjusted Rookie Scale Amounts for such Salary Cap Year as calculated in accordance with Section 1iii below

iii "Rookie Scale Amounts" means i for the 2023 24 Salary Cap Year the Salary amounts set forth in the Baseline Rookie Salary Scale annexed hereto as Exhibit B adjusted by applying the percentage increase in the Salary Cap from the 2022 23 Salary Cap Year to the 2023 24 Salary Cap Year and ii for each Salary Cap Year commencing with the 2024 25 Salary Cap Year the Salary amounts set forth in the preceding Salary Cap Year's Rookie Salary Scale adjusted by applying the percentage increase in

Article I 9
the Salary Cap from the preceding Salary Cap Year to the current Salary Cap
Year For clarity the applicable percentages in the “4th Year Option
Percentage Increase Over 3rd Year Salary ” and “Qualifying Offer
Percentage Increase Over 4th Year Salary” columns specified in the Baseline
Rookie Salary Scale shall remain the same for each Salary Cap Year during the term of this Agreement and shall be included in the Rookie Salary Scale
prepared for each Salary Cap Year in accordance with Section 1hhh above
jjj “Rookie Scale Contract” means the initial Uniform Player
Contract entered into in accordance with Article VIII Section 1 or 2 between a First Round Pick and the Team that holds his draft rights
kkk “Room” means the extent to which i a Team’s then current
Team Salary is less than the Salary Cap or ii a Team is entitled to use one of the Salary Cap Exceptions set forth in Article VII Section s 6c d e
f g and j Disabled Player Exception Bi annual Exception
NonTaxpayer Mid Level Salary Exception Taxpayer Mid Level Salary
Exception Mid Level Salary Exception for Room Teams and Traded Player
Exception
lll “Salary” means with respect to a Salary Cap Year a player’s
Compensation with respect to the Season covered by such Salary Cap Year
plus any other amount that is deemed to constitute Salary in accordance with
the terms of this Agreement not including Unlikely Bonuses any benefits
the player received in accordance with the terms of this Agreement
including eg the benefits provided for by Article IV per diem and moving
expenses and any portion of the player’s Compensation that is attributable to another Salary Cap Year in accordance with this Agreement Salary also
includes any consideration received by a retired player that is deemed to constitute Salary in accordance with the terms of Article XIII
mmm “Salary Cap” means the maximum allowable Team Salary for
each Team for a Salary Cap Year subject to the rules and exceptions set
forth in this Agreement
nnn “Salary Cap Year” means the period from July 1 through the
following June 30

10 Article I

ooo “Season” or “NBA Season” means the period beginning on the first day of NBA training camp and ending immediately after the last game of the NBA Finals

ppp “Second Round Pick” means a player selected by a Team in the second round of the Draft

qqq “Standard NBA Contract” means a Contract other than a TwoWay Contract

rrr “Standard NBA Contract Conversion Option” means an option in a Two Way C ontract in favor of a Team to convert the Contract to a Standard NBA Contract that provides for a Salary for each Salary Cap Year equal to the player’s applicable Minimum Player Salary and a term equal to the remainder of the original term of the Two Way C ontract in accordance with Article II Section 11f

sss “Team” or “NBA Team” see “Member”

ttt “Team Affiliate” means

i any individual or entity who or which directly or indirectly holds an ownership interest in a Team other than ownership of publicly traded securities constituting less than five percent 5 of the ownership interests in a Team a “Team Owner”

ii any individual or entity who or which directly or indirectly controls is controlled by or is under common control with or who or which is a n entity affiliated with or an individual related to a Team

iii any individual or entity who or which directly or indirectly controls is controlled by or is under common control with or who or which is an entity affiliated with or an individual related to an individual or entity described in Section 1ttti or ii above or

iv any entity as to which x a Team Owner or y an individual or entity that holds directly or indirectly an ownership interest in an entity described in Section 1ttt ii above

Article I 11
either a holds directly or indirectly more than five percent
5 of its ownership interests or b participates in or
influences its management or operations
For the purposes of this Section 1ttt an individual shall only be deemed to be “related to” a Team or another individual or entity if such individual
is an officer director trustee or executive employee of such Team or entity or is a member of such individual’s immediate family and “controls” or “is
controlled by” shall inclu de without limitation the circumstance in which
an individual or a Team or entity has or can exercise effective control
uuu “Team Salary” means with respect to a Salary Cap Year the sum
of all Salaries attributable to a Team’s active and former players pl us other
amounts as computed in accordance with Article VII less applicable credit
amounts as computed in accordance with Article VII
vvv “Total Salaries” means the total Salaries included in the Team
Salary of all NBA Teams for or with respect to a Salary C ap Year in
accordance with this Agreement other than the Salaries included in the
Team Salary of Expansion Teams during their first two 2 Salary Cap Years
as determined in accordance with Article VII For purposes of this
definition Total Salaries
i shall include a all Incentive Compensation excluded from Salaries in accordance with Article VII Section 3d but
actually earned by NBA players during such Salary Cap Year and shall exclude all Incentive Compensation included in
Salaries in accordan ce with Article VII Section 3d but not
actually earned by NBA players during such Salary Cap Year b the aggregate Salaries if any that are excluded from
Team Salaries pursuant to Article VII Section 4h c any
consideration received by a retire d player that is included in
Team Salary in accordance with the terms of Article XIII d all Two Way Player Salaries earned in respect of such
Salary Cap Year and e any Exhibit 10 Bonus a Team pays
its players pursuant to Article II Section 3si
ii shall be reduced by an amount equal to fifty percent 50 of the amount of any reductions made to NBA players’
Compensation in respect of such Salary Cap Year for a

12 Article I
suspension imposed by the NBA or a Team in accordance
with Article VI Section 1 or Article XL I Section 4e and
iii shall be adjusted consistent with Article VII
Section 7d6iv
www “Total Salaries and Benefits” means the sum of Total Salaries
plus Total Benefits
xxx “Traded Player” means a player whose Player Contract is
assigned by one Team to another Team other than by means of the NBA
waiver procedure
yyy “Two Way Contract” means a Contract between a Two Way
Player and a Team made in accordance with Article II Section 11 In the
event that a Two Way Contract is converted to a Standard NBA Contr act
pursuant to the Team’s exercise of its Standard NBA Contract Conversion Option the Contract shall no longer be a Two Way Contract for the
purposes of this Agreement
zzz “Two Way List” means the list of players maintained by the
NBA who have signed Two Way Contracts and are eligible to provide
services to an NBAGL team in accordance with the provisions of this
Agreement
aaaa “Two Way Player” means a player under a Two Way Contract
in accordance with Article II Section 11
bbbb “Two Way Player Salary” means w ith respect to any Two Way
Contract the Salary called for under Article II Section 11a
cccc “Two Way Player Conversion Option” means an option in a
Player Contract with an Exhibit 10 in favor of a Team to convert the
Contract to a Two Way Contract in acco rdance with Article II
Section 3sii and Section 11h
dddd “Uniform Player Contract” or “Player Contract” or “Contract”
means the standard form of written agreement between a person and a Team required for use in the NBA by Article II pursuant to which s uch person is
employed by such Team as a professional basketball player

Article I 13
eeee “Unlikely Bonus” means Incentive Compensation excluded from a player’s Salary in accordance with Article VII Section 3d
ffff “Unrestricted Free Agent” means a Free Agent who is not subject to a Team’s Right of First Refusal
gggg “Veteran” or “Veteran Player” means a person who has signed at least one Player Contract with an NBA Team
hhhh “Veteran Free Agent” means a Veteran who completed his Player Contract other than a 10 Day Contract by rendering the playing services called for thereunder
iiii “Years of Service” means the number of years of NBA service credited to a player in accordance with the following a player will be credited with one 1 year of NBA service for each year that he is on an NBA Active List or Inactive List for one 1 or more days during the Regular Season Notwithstanding the above a player will not receive credit for a Year of Service for any year in which he i withholds playing services called for by a Player Contract or this Agreement for more than thirty 30 days after the Season begins or ii is a Restricted Free Agent has been tendered a Qualifying Offer by his Prior Team and the Prior Team has extended the date by which the player may accept the Qualifying Offer until March 1 in accordance with the Article XI Section 4ci and has not signed a Player Contract with any Team by March 1 In addition notwithstanding the above a player will not receive credit for a Year of Service for being on an NBA Active List or Inactive List as a result of signing a Player Contract that is disapproved by the Commissioner In no event can a player be credited with more than one 1 Year of Service with respect to any one NBA Season A Year of Service will be credited to a player at the conclusion of the Salary Cap Year encompassing the Season with respect to which it is being credited Under no circumstances shall the definition of Years of Service herein be used for purposes of determining a player’s years of credited eligibility benefit and/or vesting service under any benefit plan or program provided for under Article IV of this Agreement including without limitation the Pension Plan 401k Plan Health and Welfare Benefit Plan including the Retiree Medical Plan HRA Benefit and tuition reimbursement program or Post Career Income Plan Players shall be credited with Years of Service pursuant to this Section Iiiii only in respect of Seasons covered by this Agreement Years of Service credit for Seasons

14 Article I
prior to the 2005 NBANBPA Collective Bargaining Agreement shall be
determined in accordance with the provisions of the 1999 NBANBPA
Collective Bargaining Agreement

Article II 15
ARTICLE II

UNIFORM PLAYER CONTRACT

Section 1 Required Form
The Player Contract to be entered into by each player and the Team by which he is employed shall be a Uniform Player Contract in the form annexed hereto as Exhibit A

Section 2 Limitation on Amendments
a Except as provided in Sections 3 6 7d 9 10 and 12 of this Article and in Article VII Section 7 Extensions Renegotiations and Other Amendments or Article XII Option Clauses no amendments to the form of Uniform Player Contract provided for by Section 1 of this Article shall be permitted

b Notwithstanding Section 2a above except as provided i in Section s 3f i j l m n o p and r and Section 11 of this Article no amendments to Two Way Contracts shall be permitted and ii in Section s 3e h j l m n o p r and s and Section 11 of

this Article no amendments to Contracts containing an Exhibit 10 shall be permitted For the avoidance of doubt in no event may a Team and a player extend renegotiate or include an Option Year or Early Termination Option in a Two Way Contract or a Contract containing an Exhibit 10

c If a Team and a player enter into i a Uniform Player Contract containing an amendment not specifically permitted by this Agreement or ii a subsequent amendment to an existing Player Contract where such amendment is not specifically permitted by this Agreement then such Contract or subsequent amendment as the case may be shall be disapproved by the Commissioner and consequently rendered null and void

Section 3 Allowable Amendments
In their individual contract negotiations a player and a Team may amend the provisions of a Uniform Player Contract but only in the following respects

16 Article II

a By agreeing upon provisions to be set forth in Exhibit 1 to a Uniform Player Contract setting forth the Compensation to be paid or amounts to be loaned to the player for each Season of the Contract for rendering the services and performing the obligations described in such Contract

b By agreeing upon provisions to be set forth in Exhibit 1 to a Uniform Player Contract setting forth lump sum bonuses and the payment date for each such bonus to be paid as a result of i the player's execution of a Uniform Player Contract or Extension a "signing bonus" ii the player's achievement of agreed upon benchmarks relating to his performance as a player or the Team's performance during a particular NBA Season subject to the limitations imposed by Paragraph 3c of the Uniform Player Contract and Section 12 d below or iii the player's achievement of agreed upon benchmarks relating to his physical condition or academic achievement eg earning a college degree or completion of a certified leadership training program including the player's attendance at and participation in an off season summer league and/or an off season skill and/or conditioning program upon terms and conditions agreed upon by the Team and player subject to the provisions of Section 12 c below Any amendment agreed upon pursuant to subsections ii or iii of this Section 3b must be structured so as to provide an incentive for positive achievement by the player and/or the Team and any amendment agreed upon pursuant to subsection ii must be based upon specific numerical benchmarks or Generally Recognized League Honors By way of example and not limitation an amendment agreed upon pursuant to Section 3bii may provide for the player to receive a bonus if his free throw percentage exceeds eighty percent 80 but may not provide for the player to receive a bonus if his free throw percentage improves over his previous Season's percentage For purposes of any bonus agreed upon pursuant to subsection ii the performance benchmarks must be based solely upon official NBA statistics and the determination of whether a player has earned any such performance bonus shall be made solely by reference to official NBA statistics as published on NBA.com

c By agreeing upon provisions to be set forth in Exhibit 1 to a Uniform Player Contract with respect to extra promotional appearances to be performed by the player in addition to those required by Paragraph 13 of such Contract and the Compensation therefor

Article II 17

d By agreeing upon a Compensation payment schedule to be set forth in Exhibit 1 to a Uniform Player Contract different from that provided for by Paragraph 3a of the Uniform Player Contract provided however that such amendment shall comply with the provisions of Section 3b above relating to lump sum bonus payments and Section 13e below and provided further that i the only such amendment that shall be permitted with respect to any Season in which the player's Compensation is not greater than the Minimum Player Salary shall be as described in Section 6g or Section 11a below and ii the only such amendments that shall be permitted with respect to any Season in which the player's Compensation is greater than the Minimum Player Salary shall be as follows y a Uniform Player Contract may provide for the player's Compensation other than advances pursuant to clause z below and amounts paid on a deferred basis in accordance with Article XXV of this Agreement to be paid in either twelve 12 equal semi monthly payments or thirty six 36 equal semimonthly payments beginning with the first of said payments on November 1 of each year covered by the Contract and continuing with such payments on the first and fifteenth of each month until said Compensation is paid in full and z a Uniform Player Contract that at the time the Contract is signed is fully or partially protected for lack of skill and injury or illness for a Season may provide for the player to be paid a portion of his Compensation for such Season up to the Maximum Advance Amount as defined below prior to November 1 of such Season The Maximum Advance Amount for a Season shall equal the lesser of eighty percent 80 of the amount of the player's Compensation for such Season that is protected for lack of skill and injury or illness or fifty percent 50 of the player's Base Compensation for such Season provided that no more than twenty five percent 25 of the player's Base Compensation for such Season may be paid to the player prior to the October 1 immediately preceding the first day of the Regular Season e By agreeing upon provisions to be set forth in Exhibit 1A to a Uniform Player Contract stating that the Contract is intended to provide for Base Compensation equal to the Minimum Player Salary with no bonuses of any kind for each Season of the Contract for rendering the services and performing the obligations described in such Contract in accordance with Section 6 below f By agreeing upon provisions to be set forth in Exhibit 1B to a Uniform Player Contract i setting forth the Compensation to be paid to

18 Article II

the player with no bonuses of any kind for each Season of the Contract for rendering the services and performing the obligations described in such Contract as a Two Way Player in accordance with Section 11 below a “Two Way Contract” and ii containing a Standard NBA Contract Conversion Option in accordance with Section 11f below

g By agreeing upon provisions to be set forth in Exhibit 1 or Exhibit 1A to a Uniform Player Contract as applicable subject to the provisions of Article XXIV prohibiting or limiting the Team’s right to trade such Contract to another Team

h By agreeing upon provisions to be set forth in Exhibit 1 or Exhibit 1A to a Uniform Player Contract as applicable stating that a player who pursuant to Article VII Section 8b cannot be traded without his consent agrees to eliminate his right to consent to a trade

i By agreeing upon provisions to be set forth in Exhibit 2 to a Uniform Player Contract stating that the Base Compensation provided for by a Uniform Player Contract as described in Exhibit 1 1A or 1B to such Contract shall be in whole or in part and subject to the standard conditions or limitations set forth in Section 4 below and in the form of Exhibit 2 and any additional conditions or limitations that are negotiated by the player and Team to the extent permitted in accordance with Section 4l below protected as provided for by and in accordance with the definitions set forth in Section 4 below in the event that such Contract is terminated by the Team by reason of the player’s

i lack of skill

ii death not covered by an insurance policy procured by a Team for the player’s benefit “death”

iii disability or unfitness to play skilled basketball resulting from a basketball related injury not covered by an insurance policy procured by a Team for the player’s benefit “basketball related injury” or disability or unfitness to play skilled basketball resulting from any injury or illness not covered by an insurance policy procured by a Team for the player’s benefit “injury or illness” provided that a Contract can contain protection in only one of the two categories set

Article II 19
forth in this Section 3iiii and further provided that for
clarity and without limitation protection for injury or illness
shall not include protection for mental disability and/or
iv mental disability not covered by an insurance policy procured by a Team for the player's benefit "mental
disability"
j By agreeing upon provisions to be set forth in Exhibit 3 to a
Uniform Player Contract limiting or eliminating the player's right to receive his Base Compensation in accordance with Paragraphs 7c 1 6aiii and
16b of the Uniform Player Contract when the player's disability or unfitness to play skilled basketball is caused by the re injury of one or more
injuries sustained prior to or by the aggravation of one or more conditions that existed prior to the execution of the Uniform Player Contract providing
for such Base Compensation Notwithstanding the foregoing the provisions set forth in Exhibit 3 to a Uniform Player Contract shall not apply
for a Season in the event such Contract is terminated during the period from
the February 1 of such Season through the end of that Season
k By agreeing upon provisions to be set forth in Exhibit 4 to a
Uniform Player Contract subject to the provisions of Article XXIV entitling a player to earn Compensation if such player's Uniform Player
Contract is traded to another NBA team
l By agreeing upon provisions to be set forth in Exhibit 5 to a
Uniform Player Contract permitting the player to participate or engage in
some or all of the activities otherwise prohibited by Paragraph 12 of the
Uniform Player Contract provided however that no amendment to Paragraph 12 of the Uniform Player Contract shall permit a player to
participate in any public game or public exhibition of basketball not
approved in accordance with Article XXIII of this Agreement
m By agreeing upon provisions to be set forth in Exhibit 6 to a
Uniform Player Contract establishing that the player must report for and submit to a physical examination to be performed by a physician designated by the Team subject to the provisions of Section

20 Article II

n By agreeing to delete P aragraph 7b of the Uniform Player Contract in its entirety and substituting therefor the provision set forth in Exhibit 7 to a Uniform Player Contract

o By agreeing either i to delete P aragraph 13b of the Uniform Player Contract in its entirety or ii to delete the last sixteen 16 words of the first sentence of P aragraph 13b of such Contract

p By agreeing upon provisions for the purpose of terminating an already existing Uniform Player Contract prior to the expiration of its stated term stating as follows i the Team will request waivers on the player in accordance with P aragraph 16 of the C ontract immediately following the Commissioner's approval of such amendment and ii should the player clear waivers and his Contract thereupon be terminated x the amount of any Compensation protection contained in the Contract will immediately be reduced or eliminated andor y the Team's right of set off under Article XXVII of this Agreement will be modified or eliminated

q By agreeing upon provisions to be set forth in Exhibit 8 to a Uniform Player Contract stating that the Contract will be traded to another team within forty eight 48 hours of its execution or amendment with such trade and the consummation of such trade to be conditions precedent to the validity of the Contract or an amendment thereto provided however that any such sign andtrade transaction must comply with Article VII Section 8e

r By agreeing upon provisions to be set forth in Exhibit 9 to a Uniform Player Contract eliminating the player's right to receive his Base Compensation in accordance with P aragraphs 7c 16ai ii and 16b of the Uniform Player Contract in the event the Contract is terminated prior to the first day of the Regular Season covered by such Contract provided however that such amendment shall be permitted only if i the Contract is for one 1 Season in length provides for the Minimum Player Salary with no bonuses of any kind or Two Way Salary and does not provide for Compensation protection of any kind pursuant to Section 3i above a "Non Guaranteed Training Camp Contract" ii at the time of signing the NonGuaranteed Training Camp Contract the Team has no fewer than fourteen 14 players signed to Player Contracts not including any player signed to a Two Way Contract or a Non Guaranteed Training Camp Contract on the Team's roster in respect of the upcoming or after the first

Article II 21

day of training camp the then current Season and iii no Team may be a party at any one time to more than six 6 Non Guaranteed Training Camp Contracts

s By agreeing upon provisions to be set forth in Exhibit 10 to a Uniform Player Contract subject to Section 11h below
i entitling a player to receive a bonus the "Exhibit 10 Bonus" in an amount between 5000 and the "Maximum Exhibit 10 Bonus Amount" defined below for the Salary Cap Year in which the Contract is signed if 1 the Contract is terminated by the Team in accordance with the NBA waiver procedure prior to the first day of the Regular Season and 2 the player a signs with the NBA GL prior to the deadline set by the NBAGL for NBAGL teams to designate affiliate players
b is initially assigned by the NBAGL to such Team's NBAGL affiliate as listed in Exhibit 10 and timely reports to such affiliate and c does not leave the NBAGL eg by buying out his contract with the NBAGL and signing a contract with an international team prior to providing sixty 60 consecutive days of service during the NBAGL Season the "60 Day Service Period" provided that in the event the player is signed to one or more Contracts by the Team prior to completing the 60 Day Service Period the player shall still satisfy this clause c if he timely returns to such Team's NBAGL affiliate upon the completion or termination of such Contracts and completes the outstanding portion of the 60 Day Service Period For clarity a player will not satisfy this clause c if at any time prior to completing the 60 Day Service Period he signs a contract with a professional basketball team other than the Team In the event a player fails to satisfy clause c above as a result of an injury resulting directly from his playing for the Team's NBAGL affiliate such player shall nonetheless be entitled to receive the Exhibit 10 Bonus set forth in his Contract Notwithstanding anything to the contrary in the foregoing an Exhibit 10 may only contain an Exhibit 10 Bonus if the Team has an NBAGL affiliate at the time of the execution of the Contract provided however that if a Team with an NBAGL affiliate acquires by assignment a Contract

22 Article II

with a Conversion Protection Amount but without an Exhibit 10 Bonus the “Acquired Exhibit 10” the Acquired Exhibit 10 shall be deemed to include an Exhibit 10 Bonus equal to the Conversion Protection Amount and ii stating that if prior to the first day of the Regular Season A the Team exercises the Two Way Player Conversion Option in accordance with Section 11h below and/or B the Contract is not terminated by the Team the Compensation provided for by the Contract will be protected for lack of skill and injury or illness in an amount the “Conversion Protection Amount” between 5000 and the Maximum Exhibit 10 Bonus Amount provided however that if the Exhibit 10 contains an Exhibit 10 Bonus the Exhibit 10 must also contain a Conversion Protection Amount and the Conversion Protection Amount must be equal to the Exhibit 10 Bonus

The “Maximum Exhibit 10 Bonus Amount” shall be 1 75000 for the 2023 24 Salary Cap Year and 2 for each subsequent Salary Cap Year 75000 multiplied by a fraction the numerator of which is the Salary Cap for the applicable Salary Cap Year and the denominator of which is the Salary Cap for the 2023 24 Salary Cap Year

In the event that NBAGL rules permit a Team other than the Team that last requested waivers on the player to designate the player as an affiliate player the “Designating Team” the Designating Team shall be responsible for paying the Exhibit 10 Bonus to the player provided that a the Designating Team designates the player as an affiliate player b prior to the waiver the Designating Team was a party to the Contract containing the Exhibit 10 Bonus and c the player satisfies the conditions set forth in Section 3si above with respect to the Designating Team’s NBAGL affiliate

With respect to a player if the NBAGL affiliate of an NBA Team is permitted pursuant to NBAGL rules to designate the player as a returning player such NBA Team the “Returning Rights Team” then any Team other than the Returning Rights Team shall prior to entering into a Contract containing an Exhibit 10 with the player be required to provide written notice to the player with a copy to the Players Association that pursuant

Article II 23

to NBAGL rules the NBAGL affiliate of the Returning Rights Team holds the right to so designate the player. The NBA shall impose a fine of no less than 25000 on any Team that fails to provide the notice required by this paragraph.

No Team may be a party at any one time to more than six (6) Contracts containing an Exhibit 10 or be a party to a Player Contract with an Exhibit 10 unless such Contract is for one (1) Season in length provides for the Minimum Player Salary with no bonuses of any kind other than the Exhibit 10 Bonus and does not provide for Compensation protection of any kind pursuant to Section 3i above other than in connection with Section 3sii above.

A Team may enter into a Contract with both an Exhibit 9 and an Exhibit 10 in accordance with the preceding terms provided however that if a Team exercises its Two Way Player Conversion Option, the Contract's Exhibit 9 shall be rendered null and void and of no further force or effect upon the exercise of such Two Way Player Conversion Option.

Section 4 Compensation Protection

a. Lack of Skill. When a Team agrees to protect in whole or in part the Base Compensation provided for by a Uniform Player Contract in the event such Contract is terminated by the Team pursuant to Paragraph 16aiii thereof by reason of the player's lack of skill, such agreement shall mean that at subject to any conditions or limitations set forth in this Section 4a or Exhibit 2 to the Uniform Player Contract or expressly set forth elsewhere in this Agreement notwithstanding the provisions of Paragraphs 16aiii, 16d, 16e and 16g of such Contract, the

termination of such Contract by the Team on account of the player's failure to exhibit sufficient skill or competitive ability shall in no way affect the player's right to receive in whole or in part the Base Compensation payable pursuant to Exhibit 1 or Exhibit 1A or Exhibit 1B as applicable to such

Contract in the amounts and at the times called for by such Exhibit provided however that if such lack of skill does not result from the player's participation in activities prohibited by Paragraph 12 of the Uniform

Player Contract as such Paragraph may be modified by Exhibit 5 to the

Player Contract, attempted suicide, intentional self-inflicted injury, abuse of

alcohol, use of any Prohibited Substance or controlled substance, abuse of or addiction to prescription drugs, conduct occurring during the

24 Article II

commission of any felony for which the player is convicted including by a plea of guilty no contest or nolo contendere participation in any riot insurrection or war or other military activities or failure to comply with the requirements of Paragraphs 7d i of the Uniform Player Contract ii at the time of the player's failure to render playing services the player is not in material breach of such Contract iii if the Team for its own benefit seeks to procure an insurance policy covering the player's lack of skill the player cooperates with the Team in procuring such an insurance policy including by among other things supplying all information requested of him completing application forms or otherwise and submitting to all examinations and tests requested of him by or on behalf of the insurance company in connection with the Team's efforts to procure such policy and iv if the Team for its own benefit has procured such an insurance policy the player cooperates in the manner described above with the Team and insurance company in the processing of the Team's claim under such policy

b Death When a Team agrees to protect in whole or in part the Base Compensation provided for by a Uniform Player Contract in the event such Contract is terminated by the Team pursuant to Paragraph 16aiv thereof by reason of the player's failure to render his services thereunder if such failure has been caused by the player's death such agreement shall mean that subject to any conditions or limitations set forth in this Section 4b or Exhibit 2 to the Uniform Player Contract or expressly set forth elsewhere in this Agreement notwithstanding the provisions of Paragraphs 16aiii 16b 16c 16d 16e and 16g of such Contract the termination of such Contract by the Team shall in no way affect the player's or his estate's or duly appointed beneficiary's right to receive in whole or in part the Base Compensation payable pursuant to Exhibit 1 or Exhibit 1A or Exhibit 1B as applicable to such Contract in the amounts and at the times called for by such Exhibit provided however that i such death does not result from the player's participation in activities prohibited by Paragraph 12 of the Uniform Player Contract as such Paragraph may be modified by Exhibit 5 to the Player Contract suicide intentional selfinflicted injury abuse of alcohol use of any Prohibited Substance or controlled substance abuse of or addiction to prescription drugs conduct occurring during the commission of any felony for which the player is convicted including by a plea of guilty no contest or nolo contendere participation in any riot insurrection or war or other military activities or failure to comply with the requirements of Paragraphs 7d i of the Uniform Player Contract ii at the time of the player's failure to render

Article II 25

playing services the player is not in material breach of such Contract iii if the Team for its own benefit seeks to procure an insurance policy covering the player's death the player cooperates with the Team in procuring such an insurance policy including by among other things supplying all information requested of him completing application forms or otherwise and submitting to all examinations and tests requested of him by or on behalf of the insurance company in connection with the Team's efforts to procure such policy and iv if the Team for its own benefit has procured such an insurance policy the player's estate and/or duly appointed beneficiary cooperates in the manner described above with the Team and insurance company in the processing of the Team's claim under such policy

c Basketball Related Injury When a Team agrees to protect in whole or in part the Base Compensation provided for by a Uniform Player Contract in the event such Contract is terminated by the Team pursuant to Paragraph 16aiv thereof by reason of the player's failure to render his services thereunder if such failure has been caused by the player's disability and/or unfitness to play skilled basketball as a direct result of an injury sustained while participating in any basketball practice or game played for the Team such agreement shall mean that subject to any conditions or limitations set forth in this Section 4c or Exhibit 2 to the Uniform Player Contract or expressly set forth elsewhere in this Agreement notwithstanding the provisions of Paragraphs 7b 7c 16aiii 16b 16c 16d and 16g of such Contract the termination of such Contract by the Team shall in no way affect the player's right to receive in whole or in part the Base Compensation payable pursuant to Exhibit 1 or Exhibit 1A or Exhibit 1B as applicable to such Contract in the amounts and at the times called for by such Exhibit provided however that i such injury does not result from the player's participation in activities prohibited by Paragraph 12 of the Uniform Player Contract as such Paragraph may be modified in Exhibit 5 to the Player Contract attempted suicide intentional self-inflicted injury abuse of alcohol use of any Prohibited Substance or controlled substance abuse of or addiction to prescription drugs conduct occurring during the commission of any felony for which the player is convicted including by a plea of guilty no contest or nolo contendere participation in any riot insurrection or war or other military activities or failure to comply with the requirements of Paragraphs 7d i of the Uniform Player Contract ii at the time of the player's termination the player is not in material breach of such Contract iii if the Team for its own benefit seeks to procure an insurance policy covering the player's

26 Article II

injury the player cooperates with the Team in procuring such an insurance policy including by among other things supplying all information requested of him completing application forms or otherwise and submitting to all examinations and tests requested of him by or on behalf of the insurance company in connection with the Team's efforts to procure such policy and iv if the Team for its own benefit has procured such an insurance policy the player cooperates in the manner described above with the Team and the insurance company in the processing of the Team's claim under such policy

d Injury or Illness When a Team agrees to protect in whole or in part the Base Compensation provided for by a Uniform Player Contract in the event such contract is terminated by the Team pursuant to Paragraph 16aiv thereof by reason of the player's failure to render his services thereunder if such failure has been caused by an injury illness or disability suffered or sustained by the player such agreement shall mean that subject to any conditions or limitations set forth in this Section 4d or Exhibit 2 to the Uniform Player Contract or expressly set forth elsewhere in this Agreement notwithstanding the provisions of P aragraphs 7b 7c 16aiii 16b 16c 16d and 16g of such Contract the termination of such Contract by the Team shall in no way affect the player's right to receive in whole or in part the Base Compensation payable pursuant to Exhibit 1 or Exhibit 1A or Exhibit 1B as applicable to such Contract in the amounts and at the times called for by such Exhibit provided however that i such injury illness or disability does not result from the player's participation in activities prohibited by P aragraph 12 of the Uniform Player Contract as such P aragraph may be modified in Exhibit 5 to the Player Contract attempted suicide intentional self inflicted injury abuse of alcohol use of any Prohibited Substance or controlled substance abuse of or addiction to prescription drugs conduct occurring during the commission of any felony for which the player is convicted including by a plea of guilty no contest or nolo contendere participation in any riot insurrection or war or other military activities or failure to comply with the requirements of Paragraphs 7di of the Uniform Player Contract ii at the time of such injury illness or disability the player is not in material breach of such Contract iii if the Team for its own benefit seeks to procure an insurance policy covering the player's injury and/or illness the player cooperates with the Team in procuring such an insurance policy including by among other things supplying all information requested of him completing application forms or otherwise and submitting to all examinations and tests requested of him

Article II 27

by or on behalf of the insurance company in connection with the Team's efforts to procure such policy and iv if the Team for its own benefit has procured such an insurance policy the player cooperates in the manner described above with the Team and insurance company in the processing of the Team's claim under such policy

e Mental Disability When a Team agrees to protect in whole or in part the Base Compensation provided for by a Uniform Player Contract in the event such Contract is terminated by the Team pursuant to Paragraph 16aiv thereof by reason of the player's failure to render his services thereunder if such failure has been caused by the player's mental disability such agreement shall mean that subject to any conditions or limitations set forth in this Section 4e or Exhibit 2 to the Uniform Player Contract or expressly set forth elsewhere in this Agreement notwithstanding the provisions of Paragraphs 16aiii 16b 16c 16d 16e and 16g of such Contract the termination of such Contract by the Team shall in no way affect the player's or his duly appointed legal representative's right to receive in whole or in part the Base Compensation payable pursuant to Exhibit 1 or Exhibit 1A or Exhibit 18 as applicable to such Contract in the amounts and at the times called for by such Exhibit provided however that i such mental disability does not result from the player's participation in activities prohibited by Paragraph 12 of the Uniform Player Contract as such Paragraph may be modified in Exhibit 5 to the Player Contract attempted suicide intentional self inflicted injury the use of any Prohibited Substance or controlled substance abuse of or addiction to prescription drugs conduct occurring during the commission of any felony for which the player is convicted including by a plea of guilty no contest or nolo contendere participation in any riot insurrection or war or other military activities or failure to comply with the requirements of Paragraphs 7d i of the Uniform Player Contract ii at the time of the player's failure to render playing services the player is not in material breach of such Contract iii if the Team for its own benefit seeks to procure an insurance policy covering the player's mental disability the player and/or his duly appointed legal representative cooperates with the Team in procuring such an insurance policy including by among other things supplying all information requested of him completing application forms or otherwise and submitting to all examinations and tests requested of him by the insurance company in connection with the Team's efforts to procure such policy and iv if the Team for its own benefit has procured such an insurance policy the player and/or his duly appointed legal representative

28 Article II
cooperates in the manner described above with the Team and insurance
company in the processing of the Team's claim under such policy
f No agreement by a Team to protect in whole or in part the Base
Compensation provided for by a Uniform Player Contract shall require or be construed as requiring such Team to continue to employ the player
whether on the Active List Inactive List Two Way List or otherwise nor
shall any such agreement afford the player any right to be employed or to
be deemed as having been employed by such Team for any purpose
g Notwithstanding any other provision of this Agreement when a
Team agrees to protect in whole or in part the Base Compensation
provided for by a Uniform Player Contract and such protection is
contingent on the satisfaction of a condition expressly set forth in Exhibit 2
to that Contract such protection shall be applicable and effective only if the
Player Contract has not previously been terminate d at the time such
condition is satisfied
h Notwithstanding any other provision of this Agreement when a
Team agrees to protect in whole or in part the Base Compensation provided for in any Option Year in favor of the Team included in a Uniform
Player Co ntract such protection shall be applicable and effective only if the
option to extend the term provided for in the Contract was exercised by the Team prior to the termination of the Contract When a Team agrees to
protect in whole or in part the Base C ompensation provided for in any
Option Year in favor of the player the applicability of such protection in
the circumstance where the Option has not been exercised by the player
shall be governed by the provisions of Article XII Section 2a
i During the term of a Player Contract the percentage of protected
Base Compensation for any future Season shall not exceed the percentage
of unearned protected Base Compensation for any prior Season Thus for
example a Team could not provide for fifty percent 50 Base
Compensation protection in the first Season of a Player Contract and one hundred percent 100 Base Compensation protection in the second
Season of the Contract However the foregoing rule does not prevent a
Team from providing a percentage of Ba se Compensation protection in a
future Season that is higher than in a prior Season if the higher level of Base Compensation for the future Season is conditional and the condition cannot
be satisfied until the completion of the prior Season For example it is

Article II 29

permissible for a Contract to provide that Base Compensation protection for the first Season of a Player Contract equals fifty percent 50 and Base Compensation protection for the second Season will be increased from fifty percent 50 to one hundred percent 100 if the player is on the Team's roster as of the August 1 prior to the second Season of the Player Contract

j With respect to Player Contracts entered into or extended on or after the effective date of this Agreement

i The maximum amount of aggregate Base Compensation that can be protected for death is thirty million dollars 30000000 and

ii If a player other than a player signed to a Contract that provides in any Season for the player to earn Compensation equal to his applicable Minimum Player Salary that x is signed after the first day of the Regular Season or y does not provide for full Base Compensation protection for lack of skill and injury or illness for the first Season of such Contract elects to purchase term life insurance for his benefit his Team shall be permitted to reimburse him each Season for the premiums paid for such insurance with respect to such Season and any other future Seasons provided however that

A The amount of coverage for which premiums are reimbursed by the Team in any Season shall not exceed the lesser of x the aggregate amount of the player's unearned Base Compensation for such Season and each remaining Season excluding an Option Year if not yet exercised that is not protected for death and y the difference between

i eighty five million dollars 85000000 and

ii the aggregate amount of the player's unearned Base Compensation for such Season and each remaining Season excluding an Option Year if not yet exercised that is protected for death

30 Article II

B Any such premium reimbursement shall not exceed the cost for ten year guaranteed term coverage at preferred rates

iii If a Contract contains death protection covering ten million dollars 10000000 or more of Base Compensation the player shall be precluded from purchasing life insurance for a period of ninety 90 days following the execution or extension as applicable of the Contract or until such earlier time as the Team notifies the player in writing that it is no longer attempting to purchase life insurance coverage on the player up to the amount of the player's Base Compensation protection for death for the Team's benefit During such ninety 90 day period or until such time as the Team issues the foregoing written notification to the player the Team's efforts to purchase life insurance on the player for the Team's benefit shall be conducted diligently and in good faith

k With respect to Player Contracts entered into or extended on or after the effective date of this Agreement in the event that a Team terminates a Player Contract resulting in the player's separation of service from the Team and the Team is obligated thereafter to make payments to the player pursuant to Exhibit 2 of the Contract such payments shall be made in accordance with the following schedule

i If as of the date of the player's separation from service the aggregate Base Compensation owed to the player pursuant to Exhibit 2 of the Contract is five hundred thousand dollars 500000 or less such amount shall be paid in accordance with the semi monthly installments prescribed by the payment schedule set forth in the Contract Each installment shall equal the amount of Base Compensation that was due per pay period for the applicable Season immediately before the Player's separation until the aggregate amount of the remaining Base Compensation owed to the player pursuant to Exhibit 2 of the Contract is paid in full

Article II 31

ii If as of the date of the player's separation from service the aggregate Base Compensation owed to the player pursuant to Exhibit 2 of the Contract exceeds five hundred thousand dollars 500000 such amount shall be paid as follows

x The Base Compensation if any owed to the player pursuant to Exhibit 2 of the Contract with respect to the "current season" as defined below at the time when the request for waivers on the player is made shall be paid in accordance with the payment schedule set forth in the Contract Each installment shall equal the amount of Base Compensation that was due per pay period immediately before the player's separation until the aggregate amount of the remaining Base Compensation owed to the player pursuant to Exhibit 2 of the Contract with respect to the current season is paid in full For purposes of this subparagraph x and subparagraph y below only the "current season" means the period from September 1 through June 30

y The remaining Base Compensation if any owed to the player pursuant to Exhibit 2 of the Contract shall be aggregated and paid in equal amounts per year over a period equal to twice the number of NBA Seasons including any Season covered by a Player Option Year remaining on this Contract following the date upon which the request for waivers occurred plus one NBA Season For this purpose if the request for waivers is made during the period from September 1 through June 30 the number of NBA Seasons remaining on this Contract shall not include the current season as defined in subparagraph x above The rescheduled payments described above shall be paid over the applicable number of NBA Seasons in equal semi monthly installments on the pay dates prescribed by Paragraph 3a of the Uniform Player Contract

32 Article II

The following example is for clarity. A player has four (4) Seasons remaining on his Contract with protected Base Compensation of the following amounts: \$4 million in Season 1, \$3 million in Season 2, \$7 million in Season 3 and \$5 million in Season 4. The player is waived on December 1 of Season 1. Under Section 4kix above the player would receive the remainder of his \$4 million in Base Compensation for Season 1 in accordance with the payment schedule set forth in his Contract. Under Section 4kiy above the \$14 million of protected Base Compensation remaining to be paid for Seasons 2-4 of the Contract would be paid at a rate of \$2 million per Season for the next seven (7) Seasons in accordance with the payment schedule set forth in Paragraph 3 of the Contract. If the same player is instead waived on July 30 prior to Season 1, the \$18 million of protected Base Compensation remaining to be paid for Seasons 1-4 of the Contract would be paid – under Section 4kii above – at a rate of \$2 million per Season for the next nine (9) Seasons in accordance with the payment schedule set forth in Paragraph 3 of the Contract.

In addition to the standard conditions or limitations set forth above in this Section 4 as set forth in the form of Exhibit 2 to the Uniform Player Contract, a Team and a player are authorized under Article II, Sections 4ae to negotiate additional conditions or limitations applicable to the player's Compensation protection for such categories as the Team and player agree to protect that relate to only the following: i) whether the Team waives a player by a certain time, e.g. providing that a player's Base Compensation protection increases if the Team does not request waivers on the player by a certain date; ii) achievement of certain benchmarks relating to Team and/or player performance or a player's physical condition, e.g. providing that a player's Base Compensation protection increases if the player achieves certain performance criteria or meets specified weight in criteria; provided that any such performance benchmarks must be based solely upon official NBA statistics; the determination of whether a player has met any such performance benchmark shall be made solely by reference to official NBA statistics as published on NBA.com and any amendment agreed upon pursuant to this subsection is structured so as to provide an incentive for positive achievement by the Team and/or the player; iii) a player experiencing a particular injury, illness or other medical condition, e.g. providing that a player's Base Compensation protection does not apply if the Team terminates a Contract due to a particular injury to a player's left knee; and iv) the Team's ability to obtain insurance using best efforts of a certain type and dollar amount within a specified period of time following

Article II 33

execution or extension as applicable of the Contract Other than the standard conditions or limitations set forth above in this Section 4 as set forth in the form of Exhibit 2 to the Uniform Player Contract and any individually negotiated conditions or limitations in accordance with this Section I no Player Contract entered into or extended on or after the effective date of this Agreement but in the case of Extensions only with respect to the extended term may contain any additional condition or limitation of any kind on a player's Compensation protection

Section 5 Conformity

a All currently effective Player Contracts and all Player Contracts entered into on or after the effective date of this Agreement that do not otherwise so provide shall be deemed amended in such manner to require the parties to comply with all terms of this Agreement including the terms of the Uniform Player Contract annexed hereto as Exhibit A All Player Contracts shall be subject to the terms of this Agreement which shall supersede the terms of any Player Contract inconsistent herewith No Player Contract shall provide for the waiver by a player or a Team of any benefits or the sacrifice of any rights to which the player or the Team is entitled by virtue of a Uniform Player Contract or this Agreement

b Notwithstanding Section 5a above no Player Contract entered into prior to the effective date of this Agreement shall be affected by any provisions of this Agreement expressly indicating that they apply only to Player Contracts entered into on or after the effective date of this Agreement

Section 6 Minimum Player Salary

a Except with respect to 10 Day Contracts provided for in Section 9 below Rest of Season Contracts provided for in Section 10 below and TwoWay Contracts provided for in Section 11 below no Player Contract shall provide for a Salary of less than the applicable scale amount contained in the Minimum Annual Salary Scale applicable for such Salary Cap Year The Minimum Annual Salary Scale applicable to a player's Contract is determined by the Salary Cap Year encompassing the first Season covered by the Contract Accordingly for example if the first Season covered by a player's Contract is the 2023 24 Season then the Minimum Annual Salary

34 Article II

Scale for the 2023 24 Salary Cap Year shall apply for each Season of the Contract

b No 10 Day Contract or Rest ofSeason Contract as those terms are defined in Sections 9 and 10 below shall provide for a Salary of less than the Minimum Player Salary applicable to that player

c In dete rmining whether a Player Contract provides for a Salary of no less than the Minimum Player Salary applicable to that player the allocation of a deemed signing bonus in respect of an “international player payment” in excess of the Excluded International Pl ayer Payment Amount for such Salary Cap Year as set forth in Article VII Section 3e but no other bonuses shall be considered as part of the Salary provided for by a Player Contract provided that such Player Contract makes clear that the Salary for ea ch Season including the allocation of any such deemed signing bonus equals or exceeds the Minimum Player Salary for such Season

d On July 1 of each Salary Cap Year any Player Contract other than a Two Way Contract whether entered into before or after the effective date of this Agreement that provides for a Salary for the upcoming Season that is less than the applicable Minimum Player Salary based on the Minimum Annual Salary Scale applicable to the player’s Contract shall be deemed amended to provide for the applicable Minimum Player Salary based on such Minimum Annual Salary Scale

e Nothing in this Section 6 shall alter the respective rights and liabilities of a player and a Team as provided for in the Uniform Player Contract or in this Agreement wit h respect to the termination of a Player Contract

f Every Contract entered into between a player and Team that is intended to provide for Compensation equal to the Minimum Player Salary with no bonuses of any kind for each Season must contain the followin g sentence in Exhibit 1A of such Contract and shall be deemed amended in the manner described in such sentence “This Contract is intended to provide for a Base Compensation for the Seasons equal to the Minimum Player Salary for such Season s with no bonuses of any kind and shall be deemed amended to the extent necessary to so provide” The reference in the preceding sentence to “no bonuses of any kind” shall not be construed to limit the ability of a Team and player i to agree upon

Article II 35

provisions entitling a player to earn Compensation if such player's Uniform Player Contract is traded to another NBA team in accordance with Section 3k above or ii to enter into a Contract with an Exhibit 10 Bonus subject to the limitations in Section 3s above and Section 11h below

g A Uniform Player Contract other than a Two Way Contract that provides in any Season for the player to earn Compensation not greater than his applicable Minimum Player Salary with no bonuses of any kind that at the time the Contract is signed is fully or partially protected for lack of skill and injury or illness may be amended to provide for the player to be paid a portion of his Compensation for such Season the "Advance" up to the Minimum Player Salary Advance Limit as defined below prior to November 1 of such Season The Minimum Player Salary Advance Limit for a Season shall equal the lesser of i eighty percent 80 of the amount of the player's Compensation for such Season that is protected for lack of skill and injury or illness or ii seven and one half percent 75 of the player's Base Compensation for such Season Any Advance paid to a player for a Season pursuant to the foregoing must be deducted in full from the first installment of Current Base Compensation ie on November 1 and if necessary after reducing in full the first installment the second installment of Current Base Compensation ie on November 15 for such Season that the player would have received pursuant to Paragraph 3a of the Contract had there been no such Advance To effectuate the requirement set forth in the preceding sentence every such Contract that provides for an Advance must contain the following language and only such language under the "Payment Schedule" heading in Exhibit 1 or Exhibit 1A as applicable with respect to each applicable Season
"Player's Current Base Compensation with respect to the Seasons shall be paid in accordance with Paragraph 3a except that the November 1 installment of such Current Base Compensation and if necessary after reducing in full the November 1 installment the November 15 installment of such Current Base Compensation shall be reduced by amount of Advance which amount shall be paid to Player in advance on date"

36 Article II

Section 7 Maximum Annual Salary

a Notwithstanding any other provision of this Agreement no Player

Contract entered into on or after the effective date of this Agreement may

provide for a Salary plus Unlikely Bonuses in the first Season covered by the

Contract that exceeds the following amounts

i for any player who has completed fewer than seven 7 Years of Service the greater of x twenty five percent 25 of

the Salary Cap in effect at the time the Contract is executed or y one hundred five percent 105 of the Salary for the

final Season of the player's prior Contract provided however that a player who has four 4 Years of Service as

of the June 30 following the end of the last Season covered

by his Player Contract "5th Year Eligible Players" shall be

eligible to receive from his Prior Team up to thirty percent 30 of the Salary Cap in effect at the time the

Contract is executed if the player has met at least one of the following criteria the "Higher Max Criteria" as of the July 1

following the player's fourth Season

A the player was named to the All NBA first second

or third team or was named Defensive Player of the Year in the immediately preceding Season or in

two 2 Seasons during the immediately preceding

three 3 Seasons or

B the player was named NBA MVP during one of the

immediately preceding three 3 Seasons

ii for any player who has completed at least seven 7 but fewer than ten 10 Years of Service the greater of x thirty

percent 30 of the Salary Cap in effect at the time the Contract is executed or y one hundred five percent 105

of the Salary for the final Season of the player's prior

Contract provided however that a player who has eight 8

or nine 9 Years of Service at the time the Contract is executed and rendered such Years of Service for the Team

with which he first executed a Player Contract or if he was

under a Player Contract for more than one Team during

such period changed Teams only by trade during the first

Article II 37
four 4 Salary Cap Years in which he was under a Player Contract shall be eligible to enter into a Designated Veteran Player Contract pursuant to which he receives from his Prior Team up to thirty five percent 35 of the Salary Cap in effect at the time the Contract is executed if the player has met at least one of the Higher Max Criteria at the time his Contract is executed or
iii for any player who has completed ten 10 or more Years of Service the greater of x thirty five percent 35 of the Salary Cap in effect at the time the Contract is executed or y one hundred five percent 105 of the Salary for the final Season of the player's prior Contract
b Notwithstanding any other provision of this Agreement no Renegotiation may provide for a Salary plus Unlikely Bonuses in the Renegotiation Season as defined in Article VII Section 7c that exceeds the following amounts
i for any player who has completed fewer than seven 7 Years of Service the greater of x twentyfive percent 25 of the Salary Cap in effect at the time the Renegotiation is executed or y one hundred five percent 105 of the Salary for the Season prior to the Renegotiation Season
ii for any player who has completed at least seven 7 but fewer than ten 10 Years of Service the greater of x thirty percent 30 of the Salary Cap in effect at the time the Renegotiation is executed or y one hundred five 105 of the Salary for the Season prior to the Renegotiation Season
or
iii for any player who has completed ten 10 or more Years of Service the greater of x thirty five percent 35 of the Salary Cap in effect at the time the Renegotiation is executed or y one hundred five percent 105 of the Salary for the Season prior to the Renegotiation Season
c The parties recognize that it may not be possible to ascertain at the time an Extension is executed whether the Salary plus Unlikely Bonuses

38 Article II
called for in the first Season of the extended term will exceed the Maximum
Annual Salary set forth in this Section 7. Accordingly and notwithstanding
any other provision of this Agreement the following rule shall apply to any Extension in which the extended term begins on or after the effective date
of this Agreement: if on July 1 of the Salary Cap Year encompassing the
first Season of the extended term of such Extension the Salary plus Unlikely
Bonuses provided for in such Season exceeds the following amounts:
i for any player who has completed fewer than seven (7) Years of Service the greater of x twenty five percent (25%) of
the Salary Cap in effect on July 1 of the Salary Cap Year encompassing the first Season of the extended term of such
Extension or y one hundred five percent (105%) of the
Salary provided for in the final Season of the original term
of the Contract provided however that a 5th Year Eligible
Player who signed a Rookie Scale Extension in accordance
with Section 7d below shall be eligible to receive the
percentage that is agreed upon by the Team and player
which shall be no less than twenty five percent (25%) or
greater than thirty percent (30%) of the Salary Cap in effect on July 1 of the Salary Cap Year encompassing the first
Season of the extended term of such Extension if the player has met at least one of the Higher Max Criteria
ii for any player who has completed at least seven (7) but fewer
than ten (10) Years of Service the greater of x thirty
percent (30%) of the Salary Cap in effect on July 1 of the Salary Cap Year encompassing the first Season of the
extended term of such Extension or y one hundred five
percent (105%) of the Salary provided for in the final Season of the original term of the Contract provided however that
a player who A has one Season or two Seasons including
any Option Year remaining on his Contract and B has
seven (7) or eight (8) Years of Service at the time the Extension is executed (i.e. a player entering their 8th or 9th
year in the NBA) and C rendered such Years of Service
for the Team with which he first executed a Player Contract
or if he was under a Player Contract for more than one Team during such period changed Teams only by trade
during the first four (4) Salary Cap Years in which he was

Article II 39

under a Player Contract shall be eligible to enter into a Designated Veteran Player Extension pursuant to which the player receives the percentage that is agreed upon by the Team and player which shall be no less than thirty percent 30 and no greater than thirty five percent 35 of the Salary Cap in effect on July 1 of the Salary Cap Year encompassing the first Season of the extended term of such Extension if the player has met at least one of the Higher Max Criteria or

iii for any player who has completed ten 10 or more Years of Service the greater of x thirty five per cent 35 of the Salary Cap in effect on July 1 of the Salary Cap Year encompassing the first Season of the extended term of such Extension or y one hundred five percent 105 of the Salary provided for in the final Season of the original term of the Contract then such Salary plus Unlikely Bonuses shall immediately be deemed amended to provide for the maximum amount allowed by the applicable subsection ci cii or ciii set forth above as follows 1 if there is a signing bonus allocated to the first Salary Cap Year covered by the extended term the amount of such allocation shall be reduced first 2 if the reduction in clause 1 is insufficient to reduce the Salary plus Unlikely Bonuses to the maximum amount allowed pursuant to the applicable subsection ci cii or ciii above including because there is no signing bonus allocated to the first Salary Cap Year covered by the extended term and the Extension provides for Incentive Compensation the amount of Likely Bonuses and Unlikely Bonuses in the first Salary Cap Year covered by the extended term shall be reduced next on a pro rata basis and 3 if the reductions in clauses 1 and 2 are insufficient to reduce the Salary plus Unlikely Bonuses to the maximum amount allowed pursuant to the applicable subsection ci cii or ciii above including because there is no signing bonus allocated to the first Salary Cap Year covered by the extended term and/or the Extension does not provide for Incentive Compensation the amount of Base Compensation provided for in the first Salary Cap Year covered by the extended term shall be reduced last In the event that the amount of a signing bonus allocation is deemed amended pursuant to the foregoing then the amount of any signing bonus allocation in respect of each subsequent Salary Cap Year covered by the extended term shall also immediately be

40 Article II

deemed amended proportionately eg in the event that the amount of a signing bonus allocation is reduced by 50 in respect of the first Salary Cap Year covered by the extended term then the amount of any signing bonus allocation in respect of each subsequent Salary Cap Year covered by the extended term shall also be reduced by 50 and in the event that the amount of a signing bonus allocation is reduced by 100 in respect of the first Salary Cap Year covered by the extended term then the amount of any signing bonus allocation in respect of each subsequent Salary Cap Year covered by the extended term shall also be reduced by 100 In the event that the amount of any Likely Bonuses Unlikely Bonuses and/or Base Compensation is deemed amended pursuant to the foregoing then the amount of any Likely Bonuses Unlikely Bonuses and/or Base Compensation in respect of each subsequent Salary Cap Year covered by the extended term shall also immediately be deemed amended to the extent necessary to comply with the maximum allowable increases or decreases over the amended Likely Bonuses Unlikely Bonuses and/or Base Compensation in the first Salary Cap Year covered by the extended term in accordance with Article VII Section 5a

d A player and a Team may provide in a Rookie Scale Extension that the player's Salary in the first Season of the extended term will equal "the Maximum Annual Salary applicable to such player in the first Season of the extended term" or

i in the case of a Rookie Scale Extension for a First Round Pick who at the time the Extension is executed has already met at least one of the Higher Max Criteria the player and Team may instead provide in the Extension that the player's Salary in the first Season of the extended term will equal "of the Salary Cap in effect during the first Season of the extended term" The percentage to be included where brackets are indicated in the foregoing language shall equal the percentage that is agreed upon by the Team and player which shall in no event be less than twenty five percent 25 or greater than thirty percent 30 or

ii in the case of a Rookie Scale Extension for any other First Round Pick ie a First Round Pick who at the time the Extension is executed had not yet met at least one of the Higher Max Criteria the player and Team may instead

Article II 41
provide in the Extension that the player's Salary in the first Season of the extended term will equal "25 of the Salary Cap in effect during the first Season of the extended term or if the player meets at least one of the applicable Higher Max Criteria during the fourth Season of his Rookie Scale Contract of the Salary Cap in effect during the first Season of the extended term" The percentage to be included where brackets are indicated in the foregoing language shall equal the percentage of the Salary Cap that is agreed upon by the Team and player which shall in no event be less than twenty five percent 25 or greater than thirty percent 30

iii As an alternative to i or ii above the Team may instead provide in the Extension that the player's Salary in the first Season of the extended term will equal alternative percentages of the Salary Cap which shall in no event be less than twenty five percent 25 or greater than thirty percent 30 based upon how and whe ther the player satisfies the applicable Higher Max Criteria Accordingly for example with respect to a Rookie Scale Extension in which the first Season of the extended term commences with the 2024 25 Season the Team and player could agree that the pla yer's Salary in the first Season of the extended term would be 25 of the Salary Cap in effect during the first Season of the extended term or the applicable percentage of the Salary Cap set forth below if during the fourth Season of his Rookie Scale C ontract the player meets the Higher Max Criteria set forth opposite such percentage

Higher Max Criteria	Percentage
AIINBA Second Team	27
AIINBA First Team	28
NBA MVP	30

The player and Team may provide in a Rookie Scale Extension that the Salaries in any Seasons after the first Season of the extended term will be increased or decreased based on percentages specified by the parties that comply with Article VII Section 5a In the case of a Rookie Scale Extension entered into pursuant to ii or iii above the player and Team

42 Article II
may instead provide that Salaries in any Seasons after the first Season of the extended term will be increased or decreased by a different percentage based on the percentage of the Salary Cap that the player receives in Salary in the first Season of the extended term. Any such Rookie Scale Extension shall be deemed amended on July 1 of the Salary Cap Year covering the first Season of the extended term to provide for specific Salaries for each Season of the extended term based on the Maximum Annual Salary applicable to such player on such July 1. A Rookie Scale Extension entered into pursuant to this subsection may not include any Incentive Compensation.

e. A player and a Team may provide in a Designated Veteran Player Extension that the player's Salary in the first Season of the extended term will equal "x" of the Salary Cap in effect during the first Season of the extended term." The percentage to be included where brackets are indicated in the foregoing language shall equal the percentage that is agreed upon by the Team and player which percentage shall in no event be less than thirty percent (30%) or greater than thirty five percent (35%). The player and Team may provide in a Designated Veteran Player Extension that the Salaries in any Seasons after the first Season of the extended term will be increased or decreased based on percentages specified by the parties that comply with Article VII, Section 5a. Any such Designated Veteran Player Extension shall be deemed amended on July 1 of the Salary Cap Year covering the first Season of the extended term to provide for specific Salaries for each Season of the extended term based on the Maximum Annual Salary applicable to such player on such July 1. A Designated Veteran Player Extension entered into pursuant to this subsection may not include any Incentive Compensation.

f. Notwithstanding any other provision of this Agreement, if a trade of a Uniform Player Contract would by reason of a trade bonus contained in such Contract cause the player's Salary plus Unlikely Bonuses for the Salary Cap Year in which such trade occurs to exceed the following amounts: (i) for any player who has completed fewer than seven (7) Years of Service the greater of x twenty five percent (25%) of the Salary Cap in effect at the time the trade bonus is earned or y one hundred five percent (105%) of the player's Salary for the Season prior to the Season in which the trade bonus is earned or (ii) in the case of a 5th Year Eligible Player who met at least one of the Higher Max Criteria and signed a

Article II 43
Contract or Rookie Scale Extension as applicable that
provided for up to thirty percent 30 of the Salary Cap
of the S alary Cap in effect at the time the trade bonus
is earned with the applicable percentage where brackets are indicated equal to the percentage of the Salary Cap paid to
the player in the first year of his Contract or the first year of
the extended term in t he case of a Rookie Scale Extension
ii for any player who has completed at least seven 7 but fewer than ten 10 Years of Service the greater of x thirty
percent 30 of the Salary Cap in effect at the time the trade bonus is earned or y one hundred five percent 105 of
the player's Salary for the Season prior to the Season in which the trade bonus is earned or in the case of a
Designated Veteran Player who signed a Designated Veteran
Player Contract or a Designated Veteran Player Extension
as ap plicable that provided for up to thirty five percent
35 of the Salary Cap of the Salary Cap in effect at the time the trade bonus is earned with the applicable
percentage where brackets are indicated equal to the
percentage of the Salary Cap pai d to the player in the first
year of his Contract or the first year of the extended term
in the case of a Designated Veteran Player Extension or
iii for any player who has completed ten 10 or more Years of
Service the greater of x thirty five percent 35 of the
Salary Cap in effect at the time the trade bonus is earned or y one hundred five percent 105 of the player's Salary
for the Season prior to the Season in which the trade bonus is earned
then such player's trade bonus shall be deemed amended to the extent
necessary to reduce the player's Salary plus Unlikely Bonuses to the maximum amount allowed by the applicable subsection fi fii or fiii set forth above
g Notwithstanding any other provision of this Agreeem ent any
Contract or Rookie Scale Extension entered into between a 5th Year Eligible Player and a Team that provides for Salary plus Unlikely Bonuses in the first
Season covered by the Contract or Rookie Scale Extension as applicable

44 Article II

greater than twenty five percent 25 of the Salary Cap in effect during the first Season of the Contract or extended term as applicable in accordance with the rules set forth in this Section 7 must be for at least four 4 Seasons excluding any Option Year and in the c ase of a Rookie Scale Extension excluding the last Season covered by the player's Rookie Scale Contract

Section 8 Promotional Activities

a A player's obligation pursuant to P aragraph 13d of a Uniform Player Contract to participate upon request in all other re asonable promotional activities of the Team and the NBA shall be deemed satisfied if

i during each Salary Cap Year of the period covered by such Contract the player makes seven 7 individual personal appearances at least two 2 of which shall be in conn ection with season ticketholder events and five 5 group appearances for or on behalf of or at the request of the Team or Team Affiliate by which he is employed andor the NBA Up to two 2 of these twelve 12 appearances may be assigned by the Team andor the NBA in any Salary Cap Year to NBA Properties The player shall be reimbursed for the actual expenses incurred in connection with any such appearance provided that such expenses result directly from the appearance and are ordinary and reasonab le The player shall also receive compensation from the Team by which he is employed of 3500 in accordance with P aragraph 13d of the Uniform Player Contract for each promotional appearance he makes for a commercial sponsor of such Team Notwithstan ding the preceding sentence with respect to any Salary Cap Year during which a player makes at least eight 8 appearances pursuant to this Section 8ai for each subsequent appearance made by the player for a commercial sponsor of the Team during such Salary Cap Year the player shall receive compensation from the Team by which he is employed of 4500

Article II 45

ii Any personal or group appearance required under this subsection a must

A take place during 1 the period from the first day of a Season through the day of the NBA Draft following such Season or 2 the off season

provided that no player may be required to make more than one off season appearance in any year covered by his Contract and no player may be required to make such an off season appearance unless he resides in or is otherwise located in the area where the appearance is to take place

B occur in the home city or geographic vicinity thereof of the player's Team subject to Section

8aiiA2 above or in a city or geographic

vicinity thereof to which the player has traveled to play in a scheduled NBA game

C not occur at a time that would interfere with a player's reasonable preparation to play on the day of a Team game

D not occur at a time that would interfere with a player's ability to attend and participate fully in any

practice session conducted by the Team taking into account the commuting time from the practice to the appearance

E be scheduled with the player at least fourteen 14

days in advance by providing written notice to the

player of the time nature location and expected

duration of the appearance and called to his attention again seven 7 days prior to the appearance

F not exceed a reasonable period of time and

G not require the player to sign autographs as the primary purpose of the appearance

46 Article II

iii During each Salary Cap Year a player's participation in any of the following activities shall count as one appearance required by this Section 8 and Paragraph 13d of the Uniform Player Contract

A If requested by the NBA an NBA Play er Day as described in Article XXXVII Section 1b or

B If requested by his Team 1 a live social media QA session with fans conducted by the Team or

2 a playerfocused content session conducted by the Team at a location other than a T eam facility o r Teamcontrolled space that has been secured by the Team or if mutually agreeable the player's home or other player controlled space provided however that no more than four 4 of a player's required appearances may be satisfied by participating in the activities set forth in this Section 8aiiiB

iv The player participates in reasonable fan appreciation activities before and after home games including but not limited to signing autographs for fans greeting fans and participating in merchandis e giveaways to fans provided however that no player shall be required to participate in more than four 4 such activities per Season

v Teams shall be required to track promotional appearances made by players in accordance with this Section 8 and Paragra ph 13d of the Uniform Player Contract and report such information to the NBA Upon request in respect of a Team the NBA shall provide such information to the Players Association

b Upon request by the Team the NBA or a League related entity and subje ct to the conditions and limitations set forth below the player shall wear a wireless microphone during any game or practice including warm up periods and going to and from the locker room to the playing floor The rights in any audio captured by such m icrophone shall belong to the NBA or a League related entity and may be used in any manner for publicity or promotional purposes

Article II 47

- i The NBA or a League related entity will be responsible for providing the audio equipment and for the placement of the microphone on the player in a location and manner that minimizes interference with the player's performance
- ii The audio captured by the wireless microphone worn by the player "Player Audio" will be screened and approved prior to airing by the telecast producer and an NBA representative and no such Player Audio will be aired live without the prior consent of the player
- iii The NBA will use best efforts to ensure that a game telecast will not include any Player Audio that contains profanity or that could reasonably be considered prejudicial or detrimental to the player or other players
- iv All audio tapes containing approved Player Audio will be returned by the telecaster to the NBA and archived
- v At the request of the player or the Players Association the NBA shall make available a copy of the Player Audio
- vi In the event a player believes that any Player Audio excerpt would be prejudicial or detrimental to him if replayed in any nongame programming eg home videos or other publicity or promotional content and notifies the NBA to that effect in writing within one hundred twenty 120 hours of the recording of such audio then neither the NBA nor any League related entity following receipt of such notice from the player shall incorporate or license others to incorporate such excerpt into any such content
- vii No player without his consent may be required to wear a wireless microphone A for nationally televised games more than one 1 game per month in any Regular Season covered by his Contract B for locally televised games more than one 1 game per month in any Season covered by his Contract or C for playoff games more than two 2 games per playoff round in any Season covered by his Contract

48 Article II
viii At the beginning of each Season players will receive written notice of the conditions and limitations set forth in Section s 8bi vii above
ix Notwithstanding anything to the contrary in this Agreement Player Audio shall not be used as the basis for the imposition of discipline upon any player
c Upon request by the NBA or the T eam a player that is in attendance but not dressed for or able to play in a game shall participate in an in game interview from the Team bench No player without his consent may be required to participate in more than one such in game interview per week
d Each player shall be required to participate each Season upon request in promotional activities for the benefit of the NBA's television partners provided that such participation does not exceed one 1 hour per player per Seas on and that the player is reimbursed for any reasonable expenses he incurs in connection with such participation

Section 9 10Day Contracts
a Beginning on January 5 of any NBA Season a Team may enter into a Player Contract other than a Two Way Contract with a pla yer for the longer of i ten 10 days or ii a period encompassing three 3 games played by such Team a “10 Day Contract”
b The Salary provided for by a 10 Day Contract shall be the Minimum Player Salary
c No Team may enter into a 10 Day Contract with the same player more than twice during the course of any one Season No Team may be a party at any one time to more 10 Day Contracts than the following
Aggregate Number of Players on Team's
Active List and Inactive List Including
Players Signed to 10 Day Contracts But
Not Including Two Way Players Maximum Number of
the Team's Players Who Can Be Signed to
10Day Contracts

12 0
13 1
14 2
15 3

Article II 49

For example if a Team has thirteen 13 players on its Active List not including any Two Way Players and no players on its Inactive List then the Team may have one player under a 10 Day Contract If a Team has thirteen 13 players on its Active List including one 1 Two Way Player and two 2 players on its Inactive List not including any TwoWay Players then the Team may have two 2 players under a 10 Day Contract If a Team has twelve 12 players on its Active List not including any Two Way Players and three 3 players on its Inactive List not including any TwoWay Players then the Team may have three 3 players under a 10 Day Contract

d No Team may enter into a 10 Day Contract if the length of such Contract in accordance with Section 9a would extend to or past the date of the Team's last Regular Season game for such Season

e Notwithstanding anything to the contrary in Section 9a or 9d above in the event the NBA authorizes a Team to sign a Player Contract pursuant to the NBA's hardship rules then i such Contract shall be a 10 Day Contract regardless of when during the Season such Contract is signed and ii if the length of such 10 Day Contract as determined in accordance with Section 9a above would extend to or past the date of the Team's last Regular Season game in such Season then the term of such 10 Day Contract shall be the number of days remaining in such Regular Season including the day on which the 10 Day Contract is signed

f Notwithstanding anything to the contrary contained in a Uniform Player Contract a 10 Day Contract shall be terminated simply by providing written notice to the player and not by following the waiver procedure set forth in Paragraph 16 of the Uniform Player Contract and paying only such sums as are set forth in Exhibit 1A of such Contract

g If a player's 10 Day Contract with a Team is terminated by the Team prior to the expiration of its stated term then the Team and player shall not be permitted to enter into a new Contract prior to the expiration of the stated term of such terminated 10 Day Contract

h A Team and player who are parties to a 10 Day Contract may prior to the expiration or termination if applicable of the 10 Day Contract negotiate and enter into a Standard NBA Contract that is a Rest ofSeason

50 Article II
Contract defined below that will take effect on the day following the date on which the stated term of such 10 Day Contract expires

Section 10 Rest ofSeason Contracts

a At any time after the first day of an NBA Regular Season a Team may enter into a Player Contract that may provide Compensation to a player for the remainder of that Season a “Rest ofSeason Contract”

b The Salary provided for in a Rest ofSeason Contract shall not be less than the Minimum Player Salary

c Notwithstanding the foregoing Two Way Contracts shall not be subject to the requirements set forth in this Section 10

Section 11 Two Way Contracts

a Two Way Player Salary

i Subject to the limitations set forth in this Section 11 an NBA Team may enter into a Player Contract that provides a player “Two Way Player” with a Salary as set forth in Section 11a below for providing services to both an NBAGL team and the NBA Team “Two Way Contract”

ii The Salary provided for in a Two Way Contract the “Two Way Player Salary” for a Season shall equal fifty percent 50 of the Minimum Annual Salary called for under Article II Section 6a for a player with zero 0 Years of Service irrespective of how many Years of Service the player has accrued prior to the Contract or accrues during the term of the Contract multiplied by a fraction the numerator of which is the number of days remaining in the Regular Season as of the date such Contract is entered into including the day on which the Contract is entered into and the denominator of which is the total number of days of that Regular Season

iii Notwithstanding anything to the contrary in this Agreement no Two Way Contract may include or provide for any

Article II 51

A bonuses or Incentive Compensation of any kind

B deferred compensation or C loans

iv Every Two Way Contract must contain an Exhibit 1B and

include the following sentence in such Exhibit which shall

be deemed amended in the manner described in such

sentence "This Contract is intended to provide for a Base

Compensation for the Seasons equal to the

TwoWay Player S alary for such Seasons with no bonuses

of any kind and shall be deemed amended to the extent

necessary to so provide"

v A Two Way Contract that at the time the Two Way

Contract is signed is partially protected for lack of skill and injury or illness f or a Season may be amended to provide for

the Two Way Player to be paid a portion of his Base

Compensation for such Season the "Advance" up to the

TwoWay Contract Advance Limit as defined below prior

to November 1 of such Season The Two Way Contract

Advance Limit for a Season shall equal fifty percent 50

of the amount of the Two Way Player's Base Compensation

for such Season that is protected for lack of skill and injury or illness at the time of signing Any Advance paid to a

player for a Season pursuant to the foregoing must be

deducted from the first installment of Base Compensation ie on November 1 and if and as necessary after reducing

in full the first installment each subsequent installment of Base Compensation for such Season that s uch player would

have received pursuant to P aragraph 3a of the Uniform

Player Contract had there been no such Advance To

effectuate the requirement set forth in the preceding

sentence every such Two Way Contract that provides for an

Advance must conta in the following language and with

respect to an Advance only such language in Exhibit 1B

with respect to each applicable Season

"Payment Schedule if different from

Paragraph 3 Player's Base Compensation

with respect to the Seasons shall be paid in accordance with

52 Article II

Paragraph 3a except that the November 1 installment of such Base Compensation and if and as necessary after reducing in full the November 1 installment each subsequent installment of such Base Compensation for such Season shall be reduced by amount of Advance which amount shall be paid to Player in advance on date”

b Roster Limitations

- i No Team may have on its roster at any time more than three 3 Two Way Players
- ii No player under a Two Way Contract may be on the Active List for more than fifty 50 games during a Regular Season
If a player is signed to a Two Way Contract after the start of a Regular Season the maximum number of games for which such player may be on the Active List during that Regular Season shall be fifty 50 multiplied by a fraction the numerator of which is the number of days remaining in such Regular Season as of the date such Two Way Contract is entered into including the day on which the Two Way Contract is entered into and the denominator of which is the total number of days of such Regular Season rounded to the nearest whole number provided however that in no event shall the maximum number of games for which a player may be on the Active List be fewer than one 1
- iii Any Regular Season game for which a Team has fewer than fifteen 15 players signed to Standard NBA Contracts shall be an “Under Fifteen Game” No Team shall be permitted to have a Two Way Player on its Active List for more than ninety 90 Under Fifteen Games during a Regular Season
For purposes of the foregoing rule A an Under Fifteen Game for which a Team has one 1 Two Way Player on its Active List shall count as one 1 Under Fifteen Game
B an Under Fifteen Game for which a Team has two 2 TwoWay Players on its Active List shall count as two 2 Under Fifteen Games and C an Under Fifteen Game for

Article II 53

which a Team has three 3 Two Way Players on its Active List shall count as three 3 Under Fifteen Games

c Compensation Protection

i The maximum amount of aggregate Base Compensation protection for a Season in a Two Way Contract is the “Maximum Two Way Protection Amount” defined below for such Season provided that if such Contract is signed after the first day of the Regular Season the maximum amount of aggregate Base Compensation protection for such Season is fifty percent 50 of the Base Compensation provided for by such Contract for such Season In addition a Two Way Contract may also provide for Base Compensation protection for a Season to increase to up to fifty percent 50 of the Base Compensation provided for by such Contract for such Season if the Team does not request waivers on the player by a certain date that is on or after the first day of the Regular Season encompassed by such Season

ii The “ Maximum Two Way Protection Amount ” shall be 75000 for the 2023 24 Season and for each subsequent Season shall be 75000 multiplied by a fraction the numerator of which is the Salary Cap for the Salary Cap Year encompassing the applicable Season and the denominator of which is the Salary Cap for the 2023 24 Salary Cap Year

iii If a Team assigns or terminates a Player Contract that contains aggregate Base Compensation protection in respect of the then current and any future Salary Cap Year that exceeds the Maximum Two Way Protection Amount for the Season encompassed by the Salary Cap Year in which such assignment or termination occurs then during such Salary Cap Year the player shall be precluded from x playing under an NBAGL contract for such Team's NBAGL affiliate and y entering into a Two Way Contract with such Team

54 Article II

d Contract Term The term of a Two Way Contract may not exceed two 2 Seasons in length and may not include any Option Year or Early Termination Option

e Eligibility The following eligibility rules shall apply to all Two Way Contracts

i No Team may sign a player to a Two Way Contract after March 4 of any Season

ii No Team may sign or convert a player to a Two Way Contract if the player has or may have four 4 or more Years of Service at any point during the Contract For example a player with three 3 Years of Service would not be eligible to sign a Two Way Contract with a term of two 2 years

Notwithstanding the foregoing a Team may sign or convert a player who has four 4 Years of Service to a Two Way Contract covering no more than one 1 Season if the player was credited with one 1 or more Years of Service in respect of a Season in which he A did not play in a Regular Season PlayIn or playoff game and B was on a Team's roster at all times from the first day of the Regular Season through the end of the last day of the Regular Season

iii No Team may sign or convert a player to a Two Way Contract or acquire a Two Way Contract by means of assignment if as a result the player would or could be under a Two Way Contract for any part of more than three 3 Salary Cap Years with the same NBA Team For example a player who completes a two year Two Way Contract with a Team could not subsequently sign a twoyear Two Way Contract with that Team

f Standard NBA Contract Conversion Option Every Two Way Contract shall provide the Team with an option to convert the Two Way Contract during its term to a Contract that is not a Two Way Contract "Standard NBA Contract" that provides for a Salary for each Salary Cap Year equal to the player's applicable Minimum Player Salary and a term equal to the remainder of the original term of the Two Way Contract beginning on the date such option is exercised "Standard NBA Contract Conversion

Article II 55

Option” Such player’s applicable Minimum Player Salary shall be determined in accordance with Section 6 above For the day the Standard NBA Contract Conversion Option is exercised the player shall be compensated only under the new Standard NBA Contract and not under his Two Way Contract The Standard NBA Contract Conversion Option may be exercised at any point during the period beginning on July 1 and ending just prior to the start of the Team’s last Regular Season game in each Salary Cap Year covered by the Two Way Contract Upon conversion such Contract shall become a Standard NBA Contract and shall no longer be governed by the provisions of this Agreement governing Two Way Contracts To effectuate the requirements set forth in the preceding sentences every Two Way Contract with an Exhibit 1B must contain the following language and only such language under the “Standard NBA Contract Conversion Option” heading

“Team shall have the option to convert this Contract to a Standard NBA Contract “Standard NBA Contract Conversion Option” Team’s Standard NBA Contract Conversion Option may be exercised by providing written notice to Player that is either personally delivered to Player or his representative or sent by email or pre paid certified registered or overnight mail to the last known address of Player or his representative with a copy to the Players Association and the NBA If Team exercises the Standard NBA Contract Conversion Option the Base Compensation amount set forth above in this Exhibit 1B will immediately become null and void and of no further force or effect Player’s Compensation shall be equal to the Player’s applicable Minimum Player Salary for a term equal to the remainder of the original term of this Contract beginning on the date such option is exercised and all other terms and conditions of this Contract including the Base Compensation protection set forth in Exhibit 2 if any shall remain applicable”

g Exclusive Rights

i During the term of a Two Way Contract the Team that is the party to the Two Way Contract shall be the only Team with which the Two Way Player may negotiate or sign a Standard NBA Contract

ii The Team and the Two Way Player who are parties to such TwoWay Contract shall have the right to negotiate and

56 Article II

agree to a Standard NBA Contract in accordance with the terms of this Agreement. Notwithstanding anything to the contrary in this Agreement or the Uniform Player Contract 1 such Standard NBA Contract may not include an Exhibit 10 and 2 upon execution of the Standard NBA Contract the prior Two Way Contract between the Team and player will immediately be rendered null and void and of no further force or effect. For the day the Standard NBA Contract is executed the player shall be compensated only under the new Standard NBA Contract and not under the prior Two Way Contract.

h Exhibit 10

i Every Contract with an Exhibit 10 shall provide the Team with an option to be set forth in Exhibit 10 to convert the Contract to a Two Way Contract that provides for the TwoWay Player Salary “Two Way Player Conversion Option” provided however that the Two Way Player Conversion Option a must be exercised prior to the first day of the NBA Regular Season and b may not be exercised if it would result in a violation of Article X Section 4d. If a Team exercises the Two Way Player Conversion Option w the Contract’s Exhibit 1A will immediately become null and void and of no further force or effect and the Player’s Compensation shall be equal to the Two Way Player Salary applicable for such Season x the Player’s right to an Exhibit 10 Bonus if applicable will be rescinded y the Player’s Contract n otwithstanding the absence of an Exhibit 2 shall have Base Compensation protection for lack of skill and injury or illness at an amount equal to the Conversion Protection Amount and z all other terms and conditions of the Contract shall remain applicab le

ii If a Team exercises a Two Way Player Conversion Option pursuant to a Contract with an Exhibit 10 such Contract shall be considered a Two Way Contract for the purposes of this Agreement and subject to all applicable Two Way Contract rules herein including but not limited to the

Article II 57

Standard NBA Contract Conversion Option except that such Contract need not contain an Exhibit 1B
iii To effectuate the requirements set forth above every Contract with an Exhibit 10 must contain the following language and only such language under the “Two Way Player Conversion Option” and “Standard NBA Contract Conversion Option” headings respectively
Two Way Player Conversion Option Team shall have the option to convert this Contract to a Two Way Contract “Two Way Play er Conversion Option” provided however that a such option must be exercised prior to the first day of the NBA Regular Season and b may not be exercised if it would result in a violation of Article X

Section 4d of the CBA Team’s Two Way Player Conversion Option may be exercised by providing written notice to Player that is either personally delivered to Player or his representative or sent by email or pre paid certified registered or overnight mail to the last known address of Player or his r epresentative with a copy to the Players Association and the NBA If Team exercises the Two Way Player Conversion Option this Contract’s Exhibit 1A will immediately become null and void and of no further force or effect and the Player’s Compensation shal l be equal to the TwoWay Player Salary applicable for such Season Further upon conversion the Player’s right to the Bonus Amount if applicable set forth above pursuant to this Exhibit 10 will be rescinded and the Player’s Contract notwithstanding t he absence of an Exhibit 2 shall be protected for lack of skill and injury or illness at an amount equal to the Conversion Protection Amount in this Exhibit 10 All other terms and conditions of this Contract shall remain applicable
Standard NBA Contrac t Conversion Option In the event the Two Way Player Conversion Option is exercised by the Team Team shall thereafter have the option to convert the Contract to a Standard NBA Contract “Standard NBA Contract Conversion Option” Team’s Standard NBA Contract Conversion Option may be

58 Article II
exercised by providing written notice to Player that is either personally delivered to Player or his representative or sent by email or pre paid certified registered or overnight mail to the last known address of Player or his representative with a copy to the Players Association and the NBA. If Team exercises the Standard NBA Contract Conversion Option the Base Compensation amount applicable to the Two Way Contract as set forth in this Exhibit 10 will immediately become null and void and of no further force or effect. Player's Compensation shall be equal to the Player's applicable Minimum Player Salary for such Season beginning on the date such option is exercised and all other terms and conditions of this Contract including the Base Compensation protection set forth in this Exhibit 10 shall remain applicable.

Section 12 Bonuses
a Notwithstanding any other provision of this Agreement i No Uniform Player Contract may provide for Incentive Compensation for a Season that exceeds twenty percent 20 of the Regular Salary called for by the Contract for such Season
ii No Uniform Player Contract may provide for a signing bonus that exceeds fifteen percent 15 of the Compensation excluding Incentive Compensation called for by the Contract or in the case of an Extension in the extended term of the Extension and
iii No Offer Sheet may provide for a signing bonus that exceeds ten percent 10 of the Compensation excluding Incentive Compensation called for by the Offer Sheet
b If a player's Contract provides for a signing bonus and the player is suspended for the intentional failure or refusal to render the services required under his Contract the Team shall be entitled to a return from the player of an amount equal to the product of the signing bonus multiplied by a fraction the numerator of which is the number of Regular Season games

Article II 59

that the player is suspended as a result of his failure or refusal to render such services and the denominator of which is the total number of Regular Season games to be played by the Team during the term of the Contract excluding any Option Year. The foregoing shall not limit any other rights or remedies a Team may have under the Contract or by law.

c i No Uniform Player Contract may provide for the player's attendance at and participation in an off season skill and/or conditioning program that exceeds two (2) weeks in length.

ii A Uniform Player Contract that contains a bonus to be paid as a result of the player's attendance at and participation in an off season summer league and/or an off season skill and/or conditioning program in accordance with subsection bi above may also contain a provision providing that such bonus will be paid if:

A the Team elects in writing to waive the requirement that the player perform the specified services;

B the player in lieu of providing the specified services participates in training and/or plays games with his national team during the off season; and/or

C the player has an injury, illness or other medical condition that renders the player unable to participate in such summer league and/or skill and conditioning program.

If a Contract contains a provision of the type described in A above and the Team exercises its right to waive the requirement that the player perform the specified services with respect to one or more off seasons, the amounts paid to the player shall continue to be treated as a bonus for the player's participation in an off season summer league or off season skill and/or conditioning program and shall continue to be subject to the rules in this Agreement relating to such bonuses.

iii If a Uniform Player Contract contains a bonus to be paid as a result of the player's attendance at and participation in an off season summer league and/or an off season skill and/or conditioning program, the Team shall be required to provide the player with a reasonable opportunity to earn the bonus by, for example, providing the player with the dates, times and locations at which the specified services are to be

60 Article II

performed A Team’s failure to comply with this requirement with respect to any off season shall be deemed to constitute a waiver of the requirement that the player perform the specified services for such off season

d No Uniform Player Contract may contain a bonus for the player being on a Team’s roster as of a specified date or for a specified duration or for the player dressing in uniform for or being eligible to play in a specified number of games

e If a Player Contract contains Incentive Compensation a Team and player shall not be permitted at any time to amend the Contract to modify the conditions that the player must satisfy in order to earn all or any portion of such Incentive Compensation

Section 13 General

a i Subject to Section 15 below any oral or written agreement between a player and a Team concerning terms and conditions of employment shall be reduced to writing in the form of a Uniform Player Contract or an amendment thereto as soon as practicable Immediately upon the consummation of any such oral or written agreement the Team shall notify the NBA by email and provide the NBA with all economic terms of such agreement Upon its receipt of an executed Uniform Player Contract the NBA shall provide a copy of the same to the Players Association by email within two 2 business days

ii Notwithstanding subsection ai above neither the NBA any Team nor the Players Association or any player shall contend that any agreement concerning terms and conditions of employment is binding upon the player or the Team until a Player Contract embodying such terms and conditions has been duly executed by the parties Nothing herein is intended to affect A any authority of the Commissioner to approve or disapprove Player Contracts or B the effect of the Commissioner’s approval or disapproval on the validity of such Player Contracts

Article II 61

iii A violation of the first sentence of subsection ai above may be considered evidence of a violation of Article XIII

b No player shall attend the regular training camp of any Team or participate in games or organized practices with the Team at any time unless he is a party to a Player Contract then in effect For purposes of this Section 13b a player shall be considered to be a party to a Player Contract then in effect if such Contract has been extended in accordance with an Option permitted by this Agreement

c The only form of Compensation that a Team may pay a player under his Uniform Player Contract is cash via a check made payable to the player or via a direct deposit made to the player's bank account Compensation of any other kind is prohibited

d No Team shall make any direct or indirect payment of any money property investments loans or anything else of value for fees or otherwise to an agent attorney or representative of a player for or in connection with such person's representation of such player nor shall any Player Contract provide for such payment No player shall assign or otherwise transfer to any third party his right to receive Compensation from the Team under his Uniform Player Contract Nothing in this subsection d however shall prevent a Team from sending a player's regular paycheck to a player's agent attorney or representative if so instructed in writing by the player

e Every Uniform Player Contract must provide that for each Season of such Contract the player will be paid at least ten percent 10 of his Salary for such Season excluding Likely Bonuses and any portion of the player's Salary attributable to a trade bonus in Current Base Compensation in accordance with the payment schedule provided in Paragraph 3 of the Contract or in twelve 12 equal semi monthly payments beginning with the first of said payments on November 1 of each year covered by the Contract and continuing with such payments on the first and fifteenth of each month until said Compensation is paid in full

f No Uniform Player Contract may provide for the payment of any Compensation earned for a Season prior to the first semi monthly payment date that is at least seven 7 days following the completion of the Audit Report for the Salary Cap Year covering the immediately prior Season

62 Article II

g A Team's termination of a Uniform Player Contract by reason of the player's "lack of skill" under Paragraph 16a(iii) of the Uniform Player Contract shall be interpreted to include a termination based on the Team's determination that in view of the player's level of skill in the sole opinion of the Team the Compensation paid or to be paid to the player is no longer commensurate with the Team's financial plans or needs. The foregoing sentence shall not affect any post termination obligation to pay Compensation that may result from Compensation protection provisions included in a Uniform Player Contract.

h The following provisions shall govern an agreement to be set forth in Exhibit 6 to a Uniform Player Contract establishing that the player must report for and submit to a physical examination to be performed by one or more physicians designated by the Team.

i The player must report for such physical examination at the time designated by the Team which shall be no later than the third business day following the execution of the Contract and must upon reporting supply all information reasonably requested of him, provide complete and truthful answers to all questions posed to him and submit to all examinations and tests requested of him. The determination of whether the player has passed the physical examination shall be made by the Team in its sole discretion exercised in good faith in consultation with one or more of the Team's physicians and a Team shall have the right to determine in good faith that a player has failed to pass the physical examination due to the risk of a future injury, illness, or other medical condition notwithstanding that the player is currently able to play. If the player does not pass the physical examination, the Team shall so notify the player no later than the sixth business day following the execution of the Contract.

ii The Team's determination that the player has passed the physical examination shall be a condition precedent to the validity of the Contract. Accordingly and without limiting the generality of the preceding sentence, until such time as a player has passed the physical examination, the prohibitions

Article II 63

set forth in Section 13b above shall continue to apply to the Team and player

iii A Required Tender or a Qualifying Offer may contain an Exhibit 6 If a player accept s such a Required Tender or Qualifying Offer but does not pass the required physical examination the Required Tender or Qualifying Offer shall be deemed to have been withdrawn which shall have the consequences described in Article X Section 4 or Article XI Section 4 as the case may be

i A player who knows he has an injury illness or other medical condition that renders or he knows will likely render him unable to perform the playing services required under a Player Contract may not validly enter into such Contract without prior written disclosure of such injury illness or other medical condition to the Team

j Neither the IST Finals G ame Play In Games nor a Team's or a player's performance during any such games shall be considered for purposes of determining whether as a result of his achievement of agreed upon benchmarks related to a player's performance as a player or the Team's performance during a particular Season

i The player has earned a Performance Bonus included in his

Player Contract in accordance with Section 3bii above or

ii Any additional conditions or limitations applicable to a player's Compensation protection in accordance with Section 4lii above have been satisfied k No Player Contract may provide for x one 1 or more

Perfo rmance Bonuses in accordance with Section 3bii above or y any additional conditions or limitations applicable to Compensation protection in accordance with Section 4lii above that are in either or both cases based in whole or in part on

i The T eam's or the player's performance during any I n Season Tournament games or Play In G ames

64 Article II

ii The Team qualifying to participate in any I nSeason Tournament knockout stage game or winning the IST Finals Game or

iii The Team qualifying to participate in one 1 or more PlayIn G ames

provided however that the foregoing shall not prevent a Player Contract from providing for A one 1 or more Performance Bonuses in accordance with Section 3bii above or B any additional conditions or limitations applicabl e to Compensation protection in accordance with Section 4lii above that are in either or both cases based in whole or in part on a player's or Team's performance in all Regular Season games

Section 14 Void Contracts

If a Player Contract fails to take effect or becomes void as a result of a Commissioner disapproval the player's failure to pass a physical examination conducted pursuant to Exhibit 6 to such Contract or the rescission of a trade conducted pursuant to Article VII Section 8e then

in each such case

a the Team shall continue to possess such rights with respect to the player as the Team possessed at the time of the execution of the Contract including without limitation any such rights that the Team possessed pursuant to Article VII Sec tion 6b Article X and Article XI

b any Required Tender or Qualifying Offer that was outstanding at the time the Contract was executed shall continue in effect as if the Contract had not been executed including if the original deadline for accepting the Required Tender or Qualifying Offer expired following the execution of the Contract but for no fewer than six 6 business days following the Commissioner's disapproval the Team's issuance of notice to the player that he did not pass the physical exami nation or the rescission of such trade as the case may be and

c in the case of a player who does not pass a physical examination pursuant to Exhibit 6 i the player shall not be permitted to accept such Required Tender or Qualifying Offer for a period of two 2 business days following his receipt of notice from the Team that he did not pass his physical examination during which period the Team may elect to withdraw

Article II 65

the Required Tender or Qualifying Offer which shall have the consequences described in Article X Section 4 or Article XI Section 4 as the case may be and ii if the Required Tender or Qualifying Offer is not withdrawn by the Team during this period the Required Tender or Qualifying Offer shall thereafter be deemed amended so as to eliminate any Exhibit 6 that may be contained therein

Section 15 Moratorium Period

Except as permitted in the remainder of this Section 15 notwithstanding any other provision of this Agreement no player and Team may enter into any oral or written agreement concerning terms and conditions of the player's employment or reduce any such agreement to writing in the form of a Uniform Player Contract or amendment during the Moratorium Period The following shall be permitted

a During the Moratorium Period

i a player and a Team may negotiate over the terms and conditions of a Player Contract or an Extension that may be entered into following the conclusion of the Moratorium Period

ii a player and a Team may negotiate an Offer Sheet as defined in Article XI Section 5b that may be entered into

beginning at 1201 pm eastern time on the first day of the Moratorium Period

iii a player may accept any Required Tender Qualifying Offer or "Maximum Qualifying Offer" as defined in Article XI

Section 4a ii that is outstanding and

iv a Team may exercise a Two Way Contract's Standard NBA Contract Conversion Option in accordance with Article II Section 11f above

b Beginning at 1201 pm eastern time on the first day of the Moratorium Period

i a player and a Team may enter into an Offer Sheet

66 Article II

- ii a First Round Pick and the Team that holds his draft rights may enter into a Rookie Scale Contract
- iii a Second Round Pick and the Team that holds his draft rights may enter into a Player Contract signed pursuant to the Second Round Pick Exception
- iv a player and a Team may enter into a Player Contract not to exceed two 2 Seasons in length that provides for a Salary for each Salary Cap Year equal to the Two Way Player Salary or the Minimum Player Salary applicable to the player with no bonuses of any kind and
- v a Team may exercise the Two Way Player Conversion Option in a Contract with an Exhibit 10 in accordance with Article II Section 11h above

Article III 67
ARTICLE III

PLAYER EXPENSES

Section 1 Moving Expenses

a Moving Expenses A Team’s obligation to reimburse a player for “reasonable” expenses related to the assignment of a Player Contract from one Team to another in accordance with Paragraph 10 of a Uniform Player Contract shall extend to the reimbursement of the actual expenses incurred by such player in moving to the home territory of his new Team provided that such expenses result directly from the assignment and are ordinary and reasonable and provided further that prior to his actually incurring such expenses the player i consults with the Team to which his Contract has been assigned in advance concerning his move and ii furnishes the Team with a written estimate of such proposed expenses from an established moving company so as to afford such assignee Team an opportunity to make reasonably comparable alternative arrangements for the move of the player The player shall furnish such written estimate to the Team within a reasonable time following the notice of the assignment of the Player Contract Upon receipt of such estimate from the player the Team shall within ten 10 days either agree to reimburse the player for the expenses set forth in such estimate or make alternative arrangements at the Team’s expense for the move of the player “Reasonable” moving expenses shall include the cost of moving not more than one 1 automobile for the player and not more than two 2 automobiles if the player is married

b Hotel Accommodations A player whose Contract is assigned from one Team to another shall be reimbursed by the assignee Team for the cost of a hotel room in a hotel comparable to that in which such Team’s players are lodged while “on the road” in the assignee Team’s home city for up to forty six 46 days following the assignment

c Housing Costs Reimbursement A player whose Contract is assigned from one Team to another shall be reimbursed by the assignee Team for the cost of his living quarters either rent or mortgage expense in the city from which he is assigned for a period of three months after the date of the assignment provided however that such payment shall i be made only if and to the extent that the player is legally obligated for such

68 Article III

costs and ii not exceed 6000 per month Any such payments shall be made on a pro rata basis if a full month is not involved
d Proof of Expenses Prior to reimbursing an assigned player as provided in this Section an assignee Team may require satisfactory proof that the player has paid the amounts for which he seeks reimbursement and in the case of housing costs reimbursements satisfactory proof that the player is legally obligated to pay such housing costs and the amount thereof Upon notice to the player the assignee Team may as an alternative to reimbursement pay the expenses incurred upon assignment in accordance with the foregoing provisions of this Section directly to the persons firms or corporations involved
e P

layer Obligation to Minimize Potential Liability So as to minimize the potential liability of NBA Teams under this Section a player who does not establish permanent or year round residence in the home city or geographic vicinity thereof of the Team by which he is employed shall use his best efforts i to obtain a short term lease on the living quarters he selects and ii to procure lease provisions authorizing him to sublet such premises and/or granting such Team the option to take over such lease in the event the Contract of such player is assigned to another NBA Team

Section 2 Meal Expense Allowance

a The meal expense allowance provided for in Paragraph 4 of a

Uniform Player Contract shall be as follows

i For the 2023-24 Season 156 per day

ii For each subsequent Season of this Agreement the preceding Season's meal expense allowance amount adjusted

for cost of living by applying to the preceding Season's meal

expense allowance amount the percentage increase or

decrease in the national Consumer Price Index for All Urban Consumers CPI-U from the June 1 through the

May 31 immediately preceding such Season and which shall

be rounded off to the nearest whole dollar per day

b When a Team is "on the road" for less than a full day a partial meal

expense shall be paid based upon the time of departure from or time of arrival in the Team's home city in accordance with the following

Article III 69

i Departure after 900 am or arrival before 700 am no meal
expense allowance for breakfast

ii Departure after 100 pm or arrival before 1130 am no
meal expense allowance for lunch

iii Departure after 700 pm or arrival before 530 pm no
meal expense allowance for dinner

For purposes of this Section 2b the meal expense allowance for breakfast
shall be deemed to be eighteen percent 18 of the applicable daily meal

expense allowance rounded off to the nearest whole dollar the meal
expense allowance for lunch shall be deemed to be twenty eight percent

28 of the applicable daily meal expense allowance rounded off to the nearest whole dollar and the meal expense allowance for dinner shall be
deemed to be fifty four percent 54 of the applicable daily meal expense

allowance rounded off to the nearest whole dollar

For purposes of this Agreement and Paragraph 4 of the Uniform Player
Contract the "home city" of an NBA Team shall be deemed to include only the city in which the facility regularly used by the Team for home games is

located and any other location at which such home games are played
provided that such other locations is not more than seventy five 75 miles

from such city

70 Article IV
ARTICLE IV

BENEFITS

Section 1 Player Pension Benefits
Subject to approval by the Internal Revenue Service the “IRS” to the extent such approval may be obtained pursuant to IRS procedures and to the extent permitted by applicable law the NBA shall provide the following pension benefits to NBA players and former NBA players in accordance with and subject to the terms and conditions of the National Basketball Association Players’ Pension Plan as restated effective July 1 2017 and as amended from time to time and as to be modified as set forth herein the “Pension Plan” and the Amended and Restated Agreement of Trust for the Pension Plan effective as of July 1 2017 and as amended from time to time the “ Pension Trust Agreement ” All capitalized terms used in this Section 1 not otherwise defined in this Agreement shall have the meanings set forth in the Pension Plan

a Benefits
1 Current Benefit As of the effective date of this Agreement the monthly amount per Year of Credited Service payable as a Normal Retirement Pension the “Monthly Benefit” is 100147
2 B
enefit Increase
i The Pension Plan shall be amended to provide that effective as o f February 2 2024 A the Normal Retirement Date shall be the first of the month following a player’s sixtysecond 62nd birthday and B the Early Retirement Date shall be any date on or after the first day of the month following the player’s forty fifth 45th birthday and prior to the player’s Normal Retirement Date The Early Retirement Pension shall be the actuarial equivalent of the Normal Retirement Pension as determined using modified actuarial equivalence factors to be specified in the Pension Plan amendment effective as of February 2 2024

Article IV 71

ii Effective for the Plan Year commencing February 2 2024 and for each subsequent Plan Year during the term of this Agreement the Normal Retirement Pension shall be adjusted the Monthly Benefit following any such adjustment the "New Monthly Benefit" such that subject to Section 1d below the New Monthly Benefit shall equal A the maximum annual dollar amount permitted under the Internal Revenue Code of 1986 as amended the "Code" and the regulations issued thereunder as the Code and regulations are in effect as of the effective date of this Agreement as such maximum benefit amount may be adjusted for future increases in the cost of living in the manner prescribed by Section 415d2 of the Code divided by B one hundred twenty 120 The maximum annual dollar amount permitted under the Code and the regulations issued thereunder for a player's Early Retirement Pension shall be determined using modified actuarial equivalence factors to be specified in the Pension Plan amendment effective as of February 2 2024

iii Any increase in the Normal Retirement Pension or Early Retirement Pension payable on or after the date of this Agreement A shall apply only to those players and beneficiaries x who have not yet received or begun to receive a benefit under the Pension Plan as of the first day of the month following the beginning of the Plan Year to which the increase relates the "New Benefit Increase Commencement Date" or y who are receiving monthly benefits under the Pension Plan as of the New Benefit Increase Commencement Date B shall be effective as of the New Benefit Increase Commencement Date C shall apply only to any benefit payments to be made on or after the applicable New Benefit Increase Commencement Date and D shall not require the recalculation of any benefit payments made prior to the applicable New Benefit Increase Commencement Date

b Two Way Players The Pension Plan shall be amended to provide that for each Regular Season during the term of this Agreement a Two Way Player shall be considered to be on a Roster if he is 1 on an Active List Inactive List or Two Way List of any Team on February 2nd of such Regular Season or such other date that the parties may agree to or 2 on

72 Article IV

the Active List of any Team for fifty percent 50 or more of the total Regular Season games played by the Team during such Regular Season
c Pre1965 Players and Pre 1965 Retirees Effective for the Plan Year commencing February 2 2018 and for each subsequent Plan Year during the term of this Agreement

1 Pre1965 Players shall continue to be entitled to receive the Normal Retirement Benefit in the amount and on the terms and conditions set forth in Article XIV of the Pension Plan

2 Pre1965 Retirees shall continue to be entitled to receive the Retirement Benefit in the amount and on the terms and conditions set forth in Article XV of the Pension Plan

3 Any benefits that are unable to be paid to Pre 1965 Players or Pre1965 Retirees under the Pension Plan because of the benefit limitations imposed by Section 415 of the Code shall be paid to such Pre1965 Players and Pre 1965 Retirees pursuant to the National Basketball Association Excess Benefit Plan for Pre 1965 Players the "Pre1965 Players Excess Benefit Plan"

d Limitations on Benefits Notwithstanding anything contained herein to the contrary

1 Neither i the pension benefits accrued or payable to any player or beneficiary for a Plan Year nor ii the New Monthly Benefit for a Plan Year shall exceed the maximum benefit amount permitted under the Code and the regulations issued thereunder as in effect for that Plan Year as adjusted in accordance with the actuarial factors specified in the Pension Plan and as in effect on the date that the benefit accrues or commences or is paid or for the Plan Year for which the New Monthly Benefit is determined as such maximum benefit amount may be adjusted for future increases in the cost of living in the manner provided under Section 415d2 of the Code

2 Neither the pension benefits accrued nor payable to any player or beneficiary for a Plan Year shall exceed the maximum benefit amount permitted under the Code and the regulations issued thereunder as in effect as of the effective date of this Agreement

Article IV 73

as adjusted in accordance with the actuarial factors specified in the Pension Plan and as may be adjusted for future increases in the cost of living in the manner prescribed by Section 415d2 of the Code

3 If all or any portion of the actuarially determined annual contributions to be made to the Pension Plan would not be fully deductible under the Code when paid to the Pension Plan the New Monthly Benefit shall not exceed the amount which would result in all of such contributions being fully deductible when paid In the event that any such contribution or portion thereof is not fully deductible when paid the NBA and the Players Association agree to bargain in good faith with respect to an alternative arrangement to be provided by the NBA Teams to the players The costs of any such alternative arrangement shall be at an annual cost as determined on an after tax basis to the NBA Teams substantially equal to but no greater than the annual accrual cost that such Teams would have incurred under the Pension Plan to fund the amount by which the New Monthly Benefit is reduced pursuant to this

Section 1d 3 If despite good faith negotiations the NBA and the Players Association fail to agree with respect to an alternative arrangement as described above such failure to agree shall not create any right A to unilaterally implement during the term of this

Agreement any terms concerning the provision of pension benefits to the players B to lockout or C to strike
e Administration

1 Subject to the provisions of Section 33f of the Pension Trust Agreement which are hereby incorporated by reference and expressly designed to survive the expiration or termination of this Agreement the Pension Plan shall continue to be jointly operated and administered by the NBA and the Players Association in accordance with Section 302c5 of the Labor Management Relations Act of 1947 as amended and the provisions of the Pension Trust Agreement and the Pension Plan

2 It is intended by the NBA and the Players Association that i the Pension Plan shall continue to constitute a

collectively bargained multiemployer defined benefit pension plan

74 Article IV
that is tax qualified under Section 401a of the Code and ii the Pension Plan's corresponding Trust is exempt from taxation under the provisions of Section 501a of the Code

3 The daily operations of the Pension Plan shall continue to be delegated to one or more independent third party administrators as selected by the Board of Trustees of the Pension Plan in its sole discretion of ContributionsFunding. The NBA and Players Association acknowledge and agree that the Teams shall continue at all times to contribute to the Plan at least the amount necessary to meet the Pension Plan's statutory minimum funding requirements under Section 412 Section 431 and if applicable Section 432 of the Code or any other applicable law the "Minimum Funding Standards" for such Plan Year as determined by the actuaries of the Pension Plan. For any period during the term of this Agreement during which a new "funding improvement plan" a "FIP" is required to be adopted by the Pension Plan under the Minimum Funding Standards the funding benchmark for such FIP shall equal the funding benchmark required by the Minimum Funding Standards. The Teams may in the sole discretion of the NBA contribute to the Pension Plan more than the amount necessary to meet the Minimum Funding Standards provided however that any such additional contribution amount shall not be greater than the contribution amount determined by the actuaries of the Pension Plan in accordance with the Pension Plan's historical scheduled contribution methodology. All contributions shall be conditioned on their being fully deductible by the Teams when paid

g P
layers Employed by Toronto
1 Players employed by Maple Leaf Sports Entertainment Partnership or any successor thereto "Toronto" or by an NBA Team located in any country other than the United States shall continue to receive pension benefits of comparable value. Except as otherwise provided in Section 1g2 players employed by Toronto "Toronto Players" shall continue to receive such benefits by means of the Pension Plan and the Toronto Raptors Players' Pension Plan as res tated effective February 2 2019 and as amended from time to time the "Toronto Plan" provided however that a player shall not be eligible to participate or continue to participate

Article IV 75

in the Pension Plan for any period of time during which the player is both a resident of Canada for income tax purposes and a Toronto Player a “Canadian Resident” but shall instead be eligible to receive a cash payment as described in Section 7 below

2 If the participation of Toronto Players in the Pension Plan would at any time result in the Pension Plan becoming subject to Canadian provincial pension legislation and/or Canadian federal income tax laws to the extent that the application of such laws would result in adverse tax consequences to the Pension Plan the NBA Teams or the Toronto Players or result in the Toronto Plan’s failure at any future time to either be qualified under the Code or registered under Canadian provincial pension legislation or Canadian federal tax laws then any obligation to establish maintain or make contributions to the Pension Plan in respect of Toronto Players and the Toronto Plan pursuant to this Agreement or pursuant to any prior collective bargaining agreement shall terminate provided however that any such termination shall not impair the legally binding effect of any other provision of this Agreement or the legally binding effect if any of any other provision of any prior collective bargaining agreement nor shall it create any right i to unilaterally implement during the term of this Agreement any terms concerning the provision of pension benefits to the players ii to lockout or iii to strike In the event of such termination the NBA and Players Association agree to bargain in good faith with respect to an alternative arrangement to be provided by Toronto to the Toronto Players Any such alternative arrangement shall be at an annual cost as determined on an after tax basis to Toronto substantially equal to but no greater than the annual accrual cost that Toronto would have incurred under the Pension Plan and the Toronto Plan If despite good faith negotiations the NBA and the Players Association fail to agree with respect to an alternative arrangement as described above such failure to agree shall not create any right A to unilaterally implement during the term of this Agreement any terms concerning the provision of pension benefits to the players B to lockout or C to strike

3 Subject to the provisions of Section 91a of the Toronto Plan which are hereby incorporated by reference and expressly designed

76 Article IV

to survive the expiration or termination of this Agreement the Toronto Plan shall continue to be jointly operated and administered by the NBA and Players Association in accordance with Section 302c5 of the Labor Management Relations Act of 1947 as amended Section 81b of the Pension Benefits Act as defined in the Toronto Plan and the provisions of the Toronto Plan

4 It is intended by the NBA and the Players Association that

i the Toronto Plan shall continue to constitute a collectively bargained single employer defined benefit pension plan that is sponsored by Toronto and is tax qualified under Section 401a of the Code and registered under Section 1471 of the Income Tax Act as defined in the Toronto Plan and Sections 9 and 12 of the Pension Benefits Act and ii the Toronto Plan's corresponding trust fund shall continue to be exempt from taxation under the provisions of Section 1491o of the Income Tax Act and Section 501a of the Code

5 The daily operations of the Toronto Plan shall continue to be delegated to one or more independent third party administrators as selected by the Committee of the Toronto Plan in its sole discretion

h Pension Plan Tax Qualification Status Notwithstanding anything else in this Agreement 1 if any change or amendment made to the Code ERISA or other applicable law or to any regulations whether final temporary or proposed or rulings issued thereunder 2 if any interpretation application or enforcement or any proposed interpretation application or enforcement by a court of competent jurisdiction in the United States or by the IRS of the Code ERISA or other applicable law or any regulations or rulings issued thereunder 3 if any regulations whether final temporary or proposed or rulings issued by the IRS under the Code or ERISA or 4 if any provisions of this Agreement including without limitation any of the amendments or benefit increases to be provided under the Pension Plan pursuant to this Section 1 would result in the Pension Plan no longer being a tax qualified plan under Section 401a of the Code or would require NBA Teams to incur costs over and above any costs required to be incurred to implement the provisions of this Agreement or any prior collective bargaining agreement in order for the Pension Plan to maintain its tax qualified status under Section 401a of the Code but only to the extent that such additional costs are incurred in

Article IV 77

connection with the provision of pension benefits to their non player employees or to non player employees of affiliates within the meaning of Sections 414b c or m of the Code of such Teams then any obligation to continue to provide for the accrual of additional benefits under the Pension Plan pursuant to this Agreement or pursuant to any prior collective bargaining agreement shall terminate provided however that any such termination shall not impair the legally binding effect of any other provision of this Agreement or the legally binding effect if any of any other provision of any prior collective bargaining agreement nor shall i t create any right i to unilaterally implement during the term of this Agreement any terms concerning the provision of pension benefits to the players ii to lockout or iii to strike In the event of such termination the NBA and Players Association agree to bargain in good faith with respect to an alternative arrangement to be provided by the NBA Teams to the players The costs of any such alternative arrangement shall be at an annual cost as determined on an after tax basis to the NBA Teams s ubstantially equal to but no greater than the annual accrual cost that such Teams would have incurred under the Pension Plan to fund the benefit described in this Section 1 commencing on the date of termination If despite good faith negotiations the NB A and the Players Association fail to agree with respect to an alternative arrangement as described above such failure to agree shall not create any right A to unilaterally implement during the term of this Agreement any terms concerning the provision of pension benefits to the players B to lockout or C to strike

i Additional Pension Benefits Costs The NBA Teams shall pay all costs including without limitation the cost of professional fees eg attorneys accountants actuaries and consultants “Professional Fees” incurred in connection with 1 the operation and administration of the Toronto Plan but excluding the cost of contributions made by Toronto to the Toronto Plan and 2 the determination and implementation of any alternative benefits pursuant to Sections 1g2 andor 1h

j Actuarial Determinations All actuarial determinations that need to be made in connection with or under the Pension Plan including without limitation those necessary to implement this Section 1 and Section 9 below shall be made by the actuaries of the Pension Plan Any such actuarial determinations shall be binding and conclusiv e

78 Article IV
Section 2 Player 401k Benefits
To the extent permitted by the Code and applicable law the NBA shall provide the following 401k benefits to NBA players and former NBA players in accordance with and subject to the terms and conditions of the National Basketball Association Players ' 401k Savings Plan as restated effective November 1 2014 as amended from time to time and as to be modified as set forth herein the "401k Plan" All capitalized terms used in this Section 2 not otherwise defined in this Agreement shall have the meanings set forth in the 401k Plan and for purposes of this Section 2 the term "Compensation" shall have the meaning set forth in the 401k Plan and not Article I or Exhibit A of this Agreement
a Current Benefits For each Plan Year commencing during the term of this Agreement the 401k Plan shall continue to provide for 1 Salary Deferral Contributions by players 2 except as may be limited below Matching Contributions by Teams i n respect of Salary Deferral Contributions for a Salary Cap Year as requested in writing by the Players Association and 3 After Tax Contributions by players The request for the Matching Contributions by the Players Association for a Season shall be made in writing prior to the commencement of that Season
b Two Way Matching Contributions Effective for all Regular Seasons during the term of this Agreement the 401k Plan shall be amended to elimin ate the matching contribution formula currently applicable to Two Way Players and provide Two Way Players who are Eligible Players a Matching Contribution pursuant to the formula set forth in Section 37 of the 401k Plan
c Timing of Matching Contributions Any Matching Contributions to be made to the 401k Plan in respect of each Season shall be made no later than thirty 30 days following the completion of the Audit Report for the Salary Cap Year covering such Season
d Limitations on Benefits Notwithstanding anything contained herein to the contrary 1 Matching Contributions Salary Deferral Contributions and After Tax Contributions shall at all times be subject to all applicable limitations under the Code including without limitation the maximum limitation on contributions under Code Section 415 the

Article IV 79

maximum limitation on compensation under Code Section 401a17 and the maximum limitation on 401k deferrals under Code Section 402g

2 The total amount of the Salary Deferral Contributions and Matching Contributions to be made to the 401k Plan shall be limited to an amount that taking into account only Compensation paid to current players by the Teams would result in all of such Salary Deferral Contributions and Matching Contributions being fully deductible under the Code and where applicable Canadian income tax laws when paid to the 401k Plan. If for any reason all or a portion of the Salary Deferral Contributions and Matching Contributions to be made to the 401k Plan will not when paid to the 401k Plan be fully deductible under the Code the NBA and the Players Association agree that the contributions shall be reduced to result in all such contributions being fully deductible when paid to the Players Employed by Toronto. The terms of the 401k Plan shall continue to permit participation by Toronto Players on a tax effective basis under Canadian income tax laws provided however that a player shall not be eligible to participate in the 401k Plan for the period of time during which the player is a Canadian Resident but shall instead be eligible to receive a cash payment as described in Section 7 below. If the NBA and the Players Association should determine that the 401k Plan cannot continue to be provided to Toronto Players on a tax effective basis under Canadian federal income tax laws the NBA and Players Association agree to bargain in good faith with respect to an alternative arrangement to be provided by Toronto to the Toronto Players. The costs of any such alternative arrangement shall be at an annual cost as determined on an after tax basis to Toronto substantially equal to but no greater than the annual cost that Toronto would have incurred under the 401k Plan with respect to the Matching Contributions for the Toronto Players. If despite good faith negotiations the NBA and the Players Association fail to agree with respect to an alternative arrangement as described above such failure to agree shall not create any right i to unilaterally implement during the term of this Agreement any terms concerning the provision of 401k benefits to the players ii to lockout or iii to strike

f 401

k Plan Tax Qualification Status. Notwithstanding anything else in this Agreement 1. if any change or amendment made to the Code

80 Article IV

ERISA or other applicable law or to any regulations whether final temporary or proposed or rulings issued thereunder 2 if any interpretation appl ication or enforcement or any proposed interpretation application or enforcement by a court of competent jurisdiction in the United States or by the IRS of the Code ERISA or other applicable law or any regulations or rulings issued thereunder 3 if any regulations whether final temporary or proposed or rulings issued by the IRS under the Code or ERISA or 4 if any provisions of this Agreement would result in the 401k Plan no longer being a taxqualified plan under Section 401a of the Code or would require NBA Teams to incur costs over and above any costs required to be incurred to implement the provisions of this Agreement or any prior collective bargaining agreement in order for the 401k Plan to maintain its tax qualified status under Section 401a of the Code but only to the extent that such additional costs are incurred in connection with the provision of benefits to their non player employees or to non player employees of affiliates within the meaning of Sections 414b c or m of the Code of such Teams then any obligation to maintain or make contributions to the 401k Plan pursuant to this Agreement or pursuant to any prior collective bargaining agreement shall terminate provided however that any such termination shall not impair the legally binding effect of any other provision of this Agreement or the legally binding effect if any of any other provision of any prior collective bargaining agreement nor shall it create any right i to unilaterally implement during the term of this Agreement any terms concerning the provision of 401k benefits to the players ii to lockout or iii to strike In the event of such termination the NBA and Players Association agree to bargain in good faith with respect to an a lternative arrangement to be provided by the NBA Teams to the players Any such alternative arrangement shall be at an annual cost as determined on an after tax basis to the NBA Teams substantially equal to but no greater than the annual cost that such Teams would have incurred under the 401k Plan with respect to Matching Contributions commencing on the date of termination If despite good faith negotiations the NBA and the Players Association fail to agree with respect to an alternative arrangement as described above such failure to agree shall not create any right x to unilaterally implement during the term of this Agreement any terms concerning the provision of 401k benefits to the players y to lockout or z to strike g Additional 401k Benefits Costs The NBA Teams shall pay all costs incurred in connection with the operation and administration of the

Article IV 81

401k Plan and in connection with the determination and implementation of any alternative arrangement pursuant to Section 2e and/or Section 2f including without limitation the cost of Professional Fees and the 401k Plan's recordkeeper's fixed fee for recordkeeping and other administrative services provided to the 401k Plan. Notwithstanding the previous sentence this Section 2 g shall not apply to 1 any costs or fees attributable to a participant initiated transaction under the 401k Plan or 2 any investment fees or expenses charged directly against the return on any investment options under the 401k Plan which in each case shall be paid by the applicable participant.

Section 3 Player Health and Welfare Benefits

Except as set forth below in this Section 3 as of the effective date of this Agreement and continuing until the expiration or termination of this Agreement to the extent permitted by applicable law the NBA shall provide the following health and welfare benefits to NBA players and former NBA players in accordance with and subject to the terms and conditions of the National Basketball Association Players' Health and Welfare Benefit Plan as in effect on the date of this Agreement as amended from time to time and as to be modified as set forth herein the "Health and Welfare Benefit Plan" and the Agreement of Trust for the NBA Players' Health and Welfare Benefit Plan as restated effective July 1 2017 and as amended from time to time the "Health and Welfare Benefit Trust Agreement" and the trust the "Health and Welfare Benefit Trust". All capitalized terms used in this Section 3 not otherwise defined in this Agreement shall have the meanings set forth in the Health and Welfare Benefit Plan a Benefits. The Health and Welfare Benefit Plan shall continue to provide the following benefits which shall be operated and administered through the Health and Welfare Benefit Trust 1 A health reimbursement arrangement the "HRA Benefit" for players who played in the NBA during and/or after the 2000-01 Season will continue to be operated in accordance with the Health and Welfare Benefit Plan which arrangement shall be administered and operated in compliance with IRS and US Department of Labor rules applicable to such arrangements. Except as may otherwise be agreed to by the NBA and the Players Association any contributions to fund the HRA Benefit in respect of each Salary Cap Year shall be

82 Article IV
made no later than ninety 90 days following the completion of the
Audit Report for such Salary Cap Year
2 The following insurance benefits pr ovided to players
i Life insurance and accidental death and dismemberment
benefits which as of the date of this Agreement are being
provided through the Metropolitan Life Insurance Company
Policy No 0122986 provided however the Health and
Welfare Benefit Plan shall be amended to provide that
TwoWay Players shall receive the same level of coverage under
such policy as players who signed a Standard NBA Contract
ii Disability insurance benefits which as of the date of this
Agreement are being provided through the Houston Casualty
Company Policy No 207005744
iii Except as otherwise provided in Section 3a2iv
medical dental vision and prescription drug insurance benefits
which as of the date of this Agreement are being provided
through the CIGNA HealthCare Policy No 3211244 and the
EyeMed Vision Care Policy No 9886987 provided however
that the Health and Welfare Benefit Plan shall be amended to
provide that TwoWay Players shall not be required to
contribute toward their medical dental vision and prescription
drug insurance premiums
iv For players other than Two Way Players who are
“qualified expatriates ” under the Expatriate Health Coverage
Clarification Act of 2014 expatriate medical vision and
prescription drug insurance benefits through the Cigna Policy
No 07578A and the EyeMed Vision Care Policy No 9886987
3 All of the benefits provided for in Section 3a2 are subject to
their permissibility and availability under applicable law
4 The Board of Trustees of the Health and Welfare Benefi t Trust
the “Health and Welfare Trustees” may make changes to any of
the insurance programs provided under Section 3a2 provided
that any such change that would result in an increase in the costs or
a change in the types or levels of any of the benef its or that would

Article IV 83

change any such program from an insured program to a self insured program or vice versa must be mutually agreed to in writing by the NBA and the Players Association

5 Subject to Sections 3a5i ii below the NBA and the Players Association shall continue to provide retiree health insurance benefits which as of the effective date of this Agreement are being provided through UnitedHealthcare Policy Numbers 908971 16160 16161 and 16162 Cigna Policy Number 3342982 and EyeMed Policy Number 10250821001 collectively the “Retiree Medical Plan”

i The Retiree Medical Plan will be continued only for the term of this Agreement provided however that the NBA and the Players Association or if so delegated by the NBA and the Players Association in writing the Health and Welfare Trustees reserve the right by mutual written agreement to modify amend or terminate in whole or in part the Retiree Medical Plan with respect to any or all eligible retirees and their eligible dependents at any time or for any reason and no eligible retirees or eligible dependents or other NBA players retired NBA players or their dependents shall under any circumstances have any vested rights of any nature with respect to the Retiree Medical Plan or any retiree health benefit whether or not the player or retired player or their dependents has participated in the Retiree Medical Plan

ii The NBA and the Players Association or if so delegated by the NBA and the Players Association in writing the Health and Welfare Trustees reserve the right by mutual written agreement to increase or otherwise change the amount of monthly premiums under the Retiree Medical Plan charged to players at any time and for any reason

6 The Health and Welfare Benefit Plan shall continue to provide for a tuition and career transition benefit the “Tuition Reimbursement Benefit ” to be modified as set forth below which reimburses eligible players for qualifying educational expenses “Educational Expenses ” For purposes of this Section 3a6 an

84 Article IV
“eligible player ” is a player who is eligible under plan rules to use the Tuition Reimbursement Benefit
i Each eligible player in respect of each Salary Cap Year during or after the 2023 24 Salary Cap Year shall be entitled to a Tuition Reimbursement Benefit equal to the lesser of A 41667 and B the difference between 125000 and the sum of the amount of all Tuition Reimbursement Benefits previously earned by such player in respect of prior Salary Cap Years including for clarity Salary Cap Years prior to the 2023 24 Salary Cap Year Each eligible player with three 3 or more Years of NBA Service as of the date of this Agreement shall receive a one time increase in his Tuition Reimbursement Benefit equal to 24000
ii All eligible players including players who have a Tuition Reimbursement Benefit as of the date of this Agreement may be reimbursed for each calendar year up to a maximum of 62500 Notwithstanding anything to the contrary the maximum aggregate amount of Educational Expenses for which all eligible players may be reimbursed for each Salary Cap Year is 4276185

7 The Health and Welfare Benefit Plan shall be amended to provide that for purposes of the HRA retiree medical and tuition reimbursement benefits described in Sections 3a1 3a5 and 3a6 above for each Regular Season during the term of this Agreement a Two Way Player shall earn a Year of NBA Service if he is i on an Active List Inactive List or Two Way List of any Team on February 2nd of such Regular Season or such other date that the parties may agree to or ii on the Active List of any Team for fifty percent 50 or more of the total Regular Season games played by the Team during such Regular Season
b Administration
1 The Health and Welfare Benefit Trust shall continue to be jointly operated and administered by the NBA and Players Association in accordance with Section 302c5 of the Labor Management Relations Act of 1947 as amended and the provisions

Article IV 85

of the Health and Welfare Benefit Trust Agreement and the Health and Welfare Benefit Plan as to be amended pursuant to this Agreement. It is intended by the NBA and Players Association that the Health and Welfare Benefit Plan and Health and Welfare Benefit Trust shall continue to constitute a collectively bargained voluntary employees' beneficiary association that qualifies as a tax exempt organization under the provisions of Section 501(c)9 of the Code.

2 The Health and Welfare Benefit Trust Agreement shall continue to provide that the Health and Welfare Benefit Trust and Health and Welfare Benefit Plan will be administered by the Health and Welfare Trustees. The daily operations of the Health and Welfare Benefit Plan and each of the benefits provided thereunder shall continue to be delegated to one or more independent thirdparty administrators and/or insurers as applicable.

3 For the avoidance of doubt nothing in this Section 3b shall prevent the Education Trust defined below from engaging or hiring an academic advisor or career counselor to assist with player outreach and similar functions with respect to the tuition reimbursement and career transition program set forth in Section 3a.6 c Players Employed by Toronto. The terms of the Health and Welfare Benefit Plan shall continue to permit participation by Toronto Players on the same basis as players who are not Toronto Players provided however that a player shall not be eligible to participate in the HRA Benefit for the period of time during which the player is a Canadian Resident but shall instead be eligible to receive a cash payment as described in Section 7 below. If the NBA and the Players Association determine that the Health and Welfare Benefit Plan cannot provide one or more of the benefits described in Section 3a to Toronto Players 1 that are substantially equivalent to the benefits provided to players employed by Teams located in the United States or 2 on a tax effective basis under Canadian federal income tax laws the NBA and Players Association agree to bargain in good faith with respect to an alternative arrangement to be provided by Toronto to the Toronto Players. The annual cost incurred by the Teams in connection with any such alternative arrangement as determined on an aftertax basis shall not exceed the annual cost that such Teams would have incurred to fund the applicable benefits described in Section 3a for such

86 Article IV
Toronto Player The cost to Toronto of funding any alternative arrangements to any of the benefits described in Section 3a shall be subject to the limitations set forth in this Agreement. If despite good faith negotiations the NBA and the Players Association fail to agree with respect to any alternative arrangements as described above such failure to agree shall not create any right A to unilaterally implement during the term of this Agreement any terms concerning the provision of benefits provided or to be provided by the Health and Welfare Benefit Plan B to lockout or C to strike

d Deductibility of ContributionsRegulatory Changes

1 The Health and Welfare Benefit Trust and the Health and Welfare Benefit Plan shall be operated and administered in a manner that will result in all contributions by the Teams being fully deductible under the Code and where applicable Canadian income tax laws when paid to the Health and Welfare Benefit Trust or directly to an insurance carrier for a benefit provided under the Health and Welfare Benefit Plan. If any Team is disallowed a deduction in whole or in part for such contributions and unless the NBA determines otherwise the obligation to provide the benefit or portion of the benefit under the Health and Welfare Benefit Plan to which the contribution relates and to make further contributions to provide the benefit or portion of the benefit under the Health and Welfare Benefit Plan to which the contribution relates shall immediately terminate and the provisions of Section 3d3 shall apply

2 In the event that any benefit under the Health and Welfare Benefit Plan is no longer permissible or available due to applicable laws a "Regulatory Change" the obligation to provide the benefit shall immediately terminate and the provisions of Section 3d3 shall apply

3 Any termination of the Health and Welfare Benefit Plan or a benefit under such plan pursuant to Sections 3d1.2 shall not impair the legally binding effect of any other provision of this Agreement or the legally binding effect if any of any other provision of any prior collective bargaining agreement nor shall it create any right i to unilaterally implement during the term of this

Article IV 87

Agreement any terms concerning the provision of the Health and Welfare Benefit Plan or the applicable benefit provided or to be provided ii to lockout or iii to strike In the event of any termination pursuant to Sections 3d1 2 of the Health and Welfare Benefit Plan or a benefit under such plan the NBA and Players Association agree to bargain in good faith with respect to alternative arrangements to be provided by the NBA Teams to the players provided however that any such alternative arrangements shall be subject to the terms and conditions set forth in this Agreement including without limitation with respect to an alternative arrangement to the Retiree Medical Plan the terms and conditions set forth in Section 3a 5 The annual cost incurred by the NBA Teams in connection with any such alternative arrangements as determined on an after tax basis shall not exceed the annual cost that such Teams would have incurred in providing the relevant benefits under the Health and Welfare Benefit Plan commencing on the date of termination Any such alternative arrangements shall to the extent permitted by applicable law and the Health and Welfare Benefit Plan be funded by such monies as may then remain in the Health and Welfare Benefit Trust and if the monies remaining in the Health and Welfare Benefit Trust may not lawfully be used for or are insufficient for such purpose such alternative arrangements shall be funded by the NBA Teams Any such alternative arrangements shall be operated and administered in a manner that will result in all contributions by the Teams being fully deductible under the Code and where applicable Canadian income tax laws when paid The costs of funding any alternative arrangements shall be subject to the limitations set forth in this Agreement If despite good faith negotiations the NBA and the Players Association fail to agree with respect to any alternative arrangements as described above such failure to agree shall not create any right A to unilaterally implement during the term of this Agreement any terms concerning the provision of benefits provided or to be provided by the Health and Welfare Benefit Plan B to lockout or C to strike

e Additional Health and Welfare Benefits Costs Except as otherwise set forth in Section 9b12 the NBA Teams shall pay all costs including without limitation the cost of Professional Fees incurred in connection with 1 the operation and administration of the Health and

88 Article IV

Welfare Benefit Plan Trust and the Health and Welfare Benefit Plan including without limitation the operation and administration of the benefits set forth in Section 3a above and any other benefits to be provided under the Health and Welfare Benefit Plan and 2 the determination and implementation of any alternative arrangement pursuant to Section 3d3 Notwithstanding the preceding sentence this Section 3e shall not apply to any costs or fees attributable to investment management fees in connection with the investment of Health and Welfare Benefit Trust assets Such costs and fees shall i be paid out of the assets of the Health and Welfare Benefit Trust and ii be excluded for purposes of all calculations called for under this Agreement of or relating to Benefits including without limitation for purposes of A preparing the Audit Report Interim Audit Report or Interim Designated Share Audit Report and B calculating Total Benefits Total Salaries and Benefits and Projected Benefits

Section 4 The Post Career Income Plan

To the extent permitted by the Code and applicable law the NBA shall provide the following post career income benefits to NBA players and former NBA players in accordance with and subject to the terms and conditions of the National Basketball Association Players' Qualified Post Career Income Plan as restated effective July 1 2017 and as amended from time to time the "Qualified Plan" and the National Basketball Association Players' Non Qualified Post Career Income Plan as restated effective July 1 2017 and as amended from time to time the "Non Qualified Plan" and when referenced collectively with the Qualified Plan the "Post Career Income Plan" All capitalized terms used in this Section 4 not otherwise defined in this Agreement shall have the meanings set forth in the Post Career Income Plan

a Current Benefits

1 Effective for the Contribution Year defined below commencing November 1 2023 and for each subsequent Contribution Year during the term of this Agreement the PostCareer Income Plan shall provide for i a Team contribution to the Post Career Income Plan for Eligible Players to be used to purchase Post Career Annuities the "Team Contribution" and ii elective Player Contributions made by Qualifying Players to the NonQualified Plan to be used to purchase Post Career Annuities

Article IV 89

on such players' behalf The Team Contribution for each Eligible Player for each Contribution Year shall equal A the Additional Benefit Amount defined below divided by the total number of Eligible Players for such Contribution Year including for this purpose only any Canadian Resident who but for the fact that he is a Canadian Resident would otherwise be an Eligible Player such quotient an Eligible Player's "Allocated Share" less B tax withholding solely with respect to contributions made to the NonQualified Plan in the manner described in Section 33 of the NonQualified Plan "Tax Withholding" For each Contribution Year a portion of a player's Allocated Share shall be contributed to the Qualified Plan on behalf of such player pursuant to the terms and conditions described in the Qualified Plan and a portion to the NonQualified Plan pursuant to the terms and conditions described in the Non Qualified Plan For purposes of this Section 4 a "Contribution Year" means each November 1 through October 31 in respect of which a Team Funding Pool defined below is provided under this Section 4

2 Notwithstanding anything in this Section 4a to the contrary and subject to the requirements of the Code and IRS rules and regulations if the Board of Trustees of the Post Career Income Plan the "PCIP Trustees" determines after Post Career Annuities have been purchased for Eligible Players for a Contribution Year that a present or former player should have received an Allocated Share for such Contribution Year but did not receive an Allocated Share such present or former player shall be entitled to an Allocated Share equal to the amount of the Allocated Share made to the other Eligible Players for such Contribution Year which shall be used to purchase one or more Post Career Annuities in the same manner and on the same terms as the other Eligible Players for such Contribution Year Unless practicable and otherwise agreed to by the PCIP Trustees the cost of such Allocated Share shall not require a retroactive reduction in the Allocated Share and Post Career Annuities of the other Eligible Players for such Contribution Year but rather shall be paid from the Additional Benefit Amount for the next Season or to the extent the Additional Benefit Amount for the next Season is insufficient future Seasons In addition the cost of any additional fees or expenses charged by the Insurer for the purchase of such Post Career Annuity or for the purchase of any

90 Article IV

other Post Career Annuities under the Post Career Income Plan on a retroactive basis shall also be paid from the Additional Benefit Amount for the next Season or to the extent the Additional Benefit Amount for the next Season is insufficient future Seasons

b Deductibility of Team ContributionsRegulatory Changes

1 The Post Career Income Plan shall be structured and maintained in a manner that will result in the Team Funding Pool being fully deductible under the Code and where applicable Canadian laws when used toward Team Contributions contributed to the Post Career Income Plan In the event that a Team is disallowed a deduction in whole or in part for its portion of the Team Funding Pool then the Team shall be returned such disallowed deduction from the Post Career Income Plan provided however that if such portion may not be returned to the Team under the terms of the Plan or the applicable Group Annuity Contract or applicable law then such Team shall instead be reimbursed for the lost tax benefit resulting from the disallowance of the deduction from the Additional Benefit Amount for the next Season or to the extent the Additional Benefit Amount for the next Season is insufficient future Seasons following the date such Team submits satisfactory documentation of the disallowance to the PCIP Trustees

2 Notwithstanding anything else in this Agreement if any event or occurrence including without limitation i any change or amendment made to the Code ERISA or other applicable law or to any regulations whether final temporary or proposed regulations or rulings or formal guidance issued thereunder ii any interpretation application or enforcement or any proposed interpretation application or enforcement by a court of competent jurisdiction in the United States or by the IRS of the Code ERISA or other applicable law or any regulations or rulings issued thereunder iii any regulations whether final temporary or proposed regulations or rulings or formal guidance issued by the IRS under the Code or ERISA or iv any provisions of this Agreement including without limitation the provisions of this Section 4b would result in the Teams being disallowed a deduction in whole or in part for contributions made to the Post Career

Article IV 91

Income Plan then any obligation to maintain the Post Career Income Plan pursuant to this Agreement shall at the option of the NBA terminate provided however that any such termination shall not impair the legally binding effect of any other provision of this Agreement or the legally binding effect if any of any other provision of any prior collective bargaining agreement nor shall it create any right A to unilaterally implement during the term of this Agreement any terms concerning the provision of post employment benefits to the players B to lockout or C to strike

3 Notwithstanding anything else in this Agreement if any event or occurrence including without limitation i any change or amendment made to the Code ERISA or other applicable law to any regulations whether final temporary or proposed regulations or rulings or formal guidance issued thereunder ii any interpretation application or enforcement or any proposed interpretation application or enforcement by a court of competent jurisdiction in the United States or by the IRS of the Code ERISA or other applicable law or any regulations or rulings issued thereunder iii any regulations whether final temporary or proposed regulations or rulings or formal guidance issued by the IRS under the Code or ERISA or iv any provisions of this Agreement including without limitation the provisions of this Section 4 would result in the Qualified Plan no longer being a taxqualified plan under Section 401a of the Code or would require NBA Teams to incur costs over and above any costs required to be incurred to implement the Qualified Plan in order to maintain its taxqualified status under Section 401a of the Code but only to the extent that such additional costs are incurred in connection with the provision of benefits to their non player employees or to non player employees of affiliates within the meaning of Sections 414b c or m of the Code of such Teams then any obligation to maintain and/or make contributions in respect of the Qualified Plan pursuant to this Agreement shall terminate provided however that any such termination shall not impair the legally binding effect of any other provision of this Agreement or the legally binding effect if any of any other provision of any prior collective bargaining agreement nor shall it create any right A to unilaterally implement during the term of this Agreement any terms concerning the provision of

92 Article IV
post employment benefits to the players B to lockout or C to strike

4 If the Taxable Allocated Share attributable to Eligible Players would be subject to a federal income tax rate higher than the rate that would apply if the Taxable Allocated Share were paid as Base Compensation then any obligation to maintain the Post Career Income Plan pursuant to this Agreement shall at the option of the Players Association terminate provided however that any such termination shall not impair the legally binding effect of any other provision of this Agreement or the legally binding effect if any of any other provision of any prior collective bargaining agreement nor shall it create any right i to unilaterally implement during the term of this Agreement any terms concerning the provision of post employment benefits to the players ii to lockout or iii to strike

5 In the event of a termination descr ibed in Sections 4b2 4 the NBA and Players Association agree to bargain in good faith with respect to an alternative arrangement to be provided by the NBA Teams to the players The annual cost to the Teams of any such alternative arrangement as de termined on an after tax basis shall be substantially equal to but no greater than the annual cost that such Teams would have incurred under the Post Career Income Plan on the date of termination The cost of funding of any such alternative arrangement s hall be as set forth in Section 4d1 If despite good faith negotiations the NBA and the Players Association fail to agree with respect to an alternative arrangement as described above such failure to agree shall not create any right i to unilaterally implement during the term of this Agreement any terms concerning the provision of post employment benefits to the players ii to lockout or iii to strike

c Players Employed by Toronto The terms of the Post Career Income Plan shall continue to permit participation by Toronto Players on a taxeffective basis under Canadian income tax laws provided however that a player shall not be eligible to participate in the Post Career Income Plan for the p eriod of time during which the player is a Canadian Resident but shall instead be eligible to receive a cash payment as described in Section 7 below If the NBA and the Players Association should determine that the

Article IV 93

Post Career Income Plan cannot continue to be provided to Toronto Players on a tax effective basis under Canadian federal income tax laws or that either the Qualified Plan or the Non Qualified Plan would become subject to Ontario's Pension Benefits Act the NBA and Players Association agree to bargain in good faith with respect to an alternative arrangement to be provided by Toronto to the Toronto Players. The cost of any such alternative arrangement to be provided in any Contribution Year shall come from such year's Team Funding Pool and shall equal an Eligible Player's Allocated Share for such Contribution Year as reduced by all federal state local payroll or other tax obligations of any kind including where applicable Canadian tax applicable to such player as Toronto in the exercise of its reasonable discretion deems necessary. If despite good faith negotiations the NBA and the Players Association fail to agree with respect to an alternative arrangement as described above such failure to agree shall not create any right 1 to unilaterally implement during the term of this Agreement any terms concerning the provision of post employment benefits to the players 2 to lockout or 3 to strike

d Funding
1 For each Season except as provided below one per cent 1 of BRI for such Season the "Additional Benefit Amount" shall be used to fund the Team Funding Pool or the alternative arrangement referenced in Section s 4b5 and 4c provided however that the Additional Benefit Amount for a Season shall be subject to reduction or elimination pursuant to Article VII Section 12b1
In no event shall the Additional Benefit Amount be used for any purpose other than as set forth in the immediately foregoing sentence. For purposes of all calculations called for under this Agreement of or relating to Benefits including without limitation for purposes of i preparing the Audit Report Interim Audit Report or Interim Designated Share Audit Report and ii calculating Total Benefits Total Salaries and Benefits and Projected Benefits the amount to be included with respect to the Additional Benefit Amount shall be the full Additional Benefit Amount specified in this Section 4d and not the reduced Additional Benefit Amount provided for under Article VII Section 12b1

94 Article IV

2 For each Contribution Year all or a portion of the Additional Benefit Amount as determined under Section 4d1 the “Team Funding Pool” shall be used to fund the Post Career Income Plan

3 The Teams shall contribute the Team Fun ding Pool less Tax Withholding into the Post Career Income Plan each November following the Contribution Year to which it relates or if later within one hundred and twenty 120 days following the completion of the Audit Report covering the November 1 of such Contribution Year

4 For each Salary Cap Year in which the amortized portion of the amount to be included in BRI from applicable equity securities pursuant to Article VII Section 1a13 exceeds 5 million the NBA and the Players Association shall meet and confer to discuss in good faith the possibility of creating a funding pool equal to 50 of such amortized portion the “Equity Proceeds Funding Pool” to fund after tax contributions to the Non Qualified Plan for players who were Eligible Playe rs in any of the years during the period beginning with the Salary Cap Year in which the equity securities were received and continuing through the first Salary Cap Year in respect of which contributions to the Non Qualified Plan are made in respect of suc h equity F or clarity in the event that the NBA and the Players Association agree to provide the above described after tax benefits then for purposes of all calculations called for under this Agreement of or relating to Benefits including without limitation for purposes of i preparing the Audit Report Interim Audit Report or Interim Designated Share Audit Report and ii calculating Total Benefits Total Salaries and Benefits and Projected Benefits the amount to be included with respect to the benefits shall be the amount of the Equity Proceeds Funding Pool and not the amount of the aggregat e after tax amounts contributed to the Non Qualified Plan e Additional Post Career Income Benefits Costs The NBA Teams shall pay all costs including without limitation the cost of Professional Fees and other administrative services provided to the Post Career Income Plan but excluding the cost of contributions made to the Post Career Income Plan in connection with the operation and administration of the Post Career Income Plan or a ny alternative arrangement pursuant to Sections 4b5 and c

Article IV 95

Section 5 Labor Management Cooperation and Education Trust

a Except as set forth below in this Section 5 as of the effective date of this Agreement and continuing until the expiration or termination of this

Agreement the National Basketball Players AssociationNational Basketball Association Labor Management Cooperation and Education

Trust the "Education Trust" shall continue to be jointly operated and administered by the NBA and the Players Association in accordance with the provisions of the Agreement and Declaration of Trust Establishing the National Basketball Players AssociationNational Basketball Association Labor Management Cooperation and Education Trust as restated effective

December 12 2014 and as amended from time to time the "Education Trust Agreement" It is intended by the NBA and the Players Association that

at all times the Education Trust shall comply with the provisions of Section 302c9 of the Labor Management Relations Act of 1947 as amended and shall qualify as an exempt organization under the provisions of Section s 501c5 or 501c3 of the Code

b The Education Trust shall continue to be operated and administered for the purpose of establishing and providing 1 health education programs

and 2 education career transition and career counseling programs

designed to assist the NBA NBA Teams and NBA players in solving

problems of mutual concern not susceptible to resolution within the collective bargaining process and to enhance the involvement of NBA

players in making decisions that affect their working lives The NBA and

the Players Association agree to provide jointly run financial education

programming which shall be operated and administered by the Education

Trust subject to the programming being structured to qualify as a permitted

activity of an exempt organization under the provisions of Section 501c5

of the Code In the event that a jointly run financial education program

cannot be structured to qualify as a permitted activity of an exempt organization under the provisions of Section 501c5 of the Code the

NBA and Players Association agree to meet and confer regarding the

establishment of such program through a different vehicle than the

Education Trust

c Alongside jointly run financial education programs the NBA and

the Players Association shall each develop and implement such independent

financial education programs as it deems appropriate to be offered on a voluntary basis in such forms and at such times as deemed appropriate by

the NBA and the Players Association respectively The NBA and the

96 Article IV
Players Association agree to confer periodically to share details and thoughts on best practices with respect to such programs. The NBA and the Playe rs Association shall be responsible for the costs of their respective independent programs and such costs shall be excluded for purposes of all calculations called for under this Agreement of or relating to Benefits including without limitation for purposes of 1 preparing the Audit Report Interim Audit Report or Interim Designated Share Audit Report and 2 calculating Total Benefits Total Salaries and Benefits and Projected Benefits
d The NBA and Players Association agree that subject to the limitations set forth in this Section 5
1 The amount to be paid by the Teams to fund the education and career counseling programs to be operated and administered by the Education Trust for the 2023 24 Salary Cap Year shall be no greater than 2020339
2 The amount to be paid by the Teams to fund the career transition program to be operated and administered by the Education Trust for the 2023 24 Salary Cap Year shall be no greater than 893397
3 The amount to be paid by the Teams to fund the health education programs or any programs that pursuant to Section 5g below are substituted for the health education programs to be operated and administered by the Education Trust for the 2023 24 Salary Cap Year shall be no greater than 628549
4 The maximum funding amount for each of the programs described in Section s 5d1 3 above shall be increased by five percent 5 for each subsequent Salary Cap Year during the term of this Agreement after the 2023 24 Salary Cap Year
5 For each Salary Cap Year the amount to be paid by the Teams to fund the jointly run financial educat ion programs to be operated and administered by the Education Trust if any shall be mutually agreed upon by the parties and
6 Payment of the amount necessary to fund the Education Trust in respect of each Salary Cap Year shall be made within thirty 30

Article IV 97

days following the completion of the Audit Report for such Salary

Cap Year

e The Education Trust shall be operated and administered in a manner that will result in all contributions by the Teams being fully deductible under the Code and where applicable Canadian income tax laws when paid. If any Team is disallowed a deduction in whole or in part for such contributions and unless the NBA determines otherwise the obligation to maintain the Education Trust and to make further contributions to the Education Trust shall immediately terminate provided however that any such termination shall not impair the legally binding effect of any other provision of this Agreement and shall not create any right 1 to unilaterally implement during the term of this Agreement any terms concerning the provision of education programs provided or to be provided by the Education Trust 2 to lockout or 3 to strike

f In the event of any termination pursuant to Section 5 e above the NBA and Players Association agree to bargain in good faith with respect to an alternative arrangement designed to provide the programs described in the Education Trust Agreement. Such alternative arrangement shall to the extent permitted by applicable law be funded by such monies as may then remain in the Education Trust and if the monies remaining in the Education Trust may not lawfully be used for or are insufficient for such purpose such alternative arrangement shall be funded by the NBA Teams provided however that the annual cost incurred by the Teams in connection with such alternative arrangement as determined on an after tax basis shall not exceed the annual cost that such Teams would have incurred to fund the Education Trust commencing on the date of termination. Any such alternative arrangement shall be operated and administered in a manner that will result in all contributions by the Teams being fully deductible under the Code and where applicable Canadian income tax laws when paid and if funded by the Teams and not out of existing monies remaining in the Education Trust the costs of funding any alternative to the Education Trust shall be subject to the limitations set forth in this Agreement. If despite good faith negotiations the NBA and the Players Association fail to agree with respect to an alternative arrangement as described above such failure to agree shall not create any right 1 to unilaterally implement during the term of this Agreement any terms concerning the provision of programs provided or to be provided by the Education Trust 2 to lockout or 3 to strike

98 Article IV

g Upon written notice delivered to the NBA at least six 6 months prior to the commencement of any Salary Cap Year the Players Association may elect to terminate the programs current ly provided by the Education Trust and substitute alternative programs provided however that the NBA consents to such substitution which such consent shall not be unreasonably withheld and provided further that any new programs shall comply with the provisions of Section 302c9 of the Labor Management Relations Act of 1947 as amended and shall qualify as a permitted activity of an exempt organization under Section 501c5 of the Code

Section 6 Additional Player Benefits

Except as set forth below the NBA shall provide the following additional benefits

a Workers' compensation benefits in accordance with applicable statutes Such benefits will be provided for players and Two Way Players

b Funding for the annual Players Association High School Basketball Camp or any substitute program mutually agreed upon by the parties in the amount of 1595792 for the 2023 24 Season increasing by seven and onehalf percent 75 per Season thereafter for the term of this Agreement

c A Player Playoff Pool for each Sal ary Cap Year in an amount equal to the greater of i 31014350 multiplied by a fraction the numerator of which is BRI for the Salary Cap Year immediately preceding the thencurrent Salary Cap Year and the denominator of which is BRI for the 2021 22 Salary Cap Year and ii the amount of the Player Playoff Pool for the immediately preceding Salary Cap Year

1 If for a Salary Cap Year the NBA increases the number of Teams participating in the playoffs above sixteen 16 then the Player Playoff Pool sh all be calculated pursuant to Section 6c above and then increased by 615000 for each Team added above sixteen 16 Teams

2 Each year t he NBA will consult with the Players Association with respect to the method of allocation of the Player Playoff Pool

Article IV 99

3 The players on a Team that receive amounts from the Player Playoff Pool in respect of a Salary Cap Year shall not be permitted to share with Team personnel amounts that in the aggregate exceed five percent 5 of the total amount received by the player s on that Team collectively from the Player Playoff Pool in respect of such Salary Cap Year
d An InSeason Tournament Prize Pool for each Salary Cap Year in an amount equal to the total prize amounts paid to players in accordance with the following

1 For each Salary Cap Year the prize amounts paid to players shall be as follows

i For the 2023 24 Salary Cap Year A 500000 to each “IST Player” defined below on the Team that wins the IST Finals Game B 200000 to each IST Player on the Team that loses the IST Finals Game C 100000 to each IST Player on a Team that loses an IST Semifinals game and D 50000 to each IST Player on a Team that loses an IST Quarterfinals game and
ii For each subsequent Salary Cap Year A for each IST Player on t he Team that wins the IST Finals Game an amount equal to 500000 multiplied by the “BRI Growth Factor” defined below for such Salary Cap Year B for each IST Player on the Team that loses the IST Finals Game an amount equal to 200000 multiplied by the BRI Growth Factor for such Salary Cap Year C for each IST Player on a Team that loses an IST Semifinals game 100000 multiplied by the BRI Growth Factor for such Salary Cap Year and D for each IST Player on a Team that loses an IST Quarterfinals game 50000 multiplied by the BRI Growth Factor for such Salary Cap Year provided however that for each IST Player the applicable amount set forth in Section 6d1i or ii above shall be multiplied by a fraction the numerator of w hich is the number of knockout stage games ie IST Quarterfinals games IST Semifinals games and the IST Finals Game for which the player was on the Team ’s Active or Inactive List and the denominator of which is the total number of

100 Article IV

knockout stage game s played by the Team For the purposes of the calculation described in this Section 6d 1 a knockout stage game for which an IST Player was on a Team 's Active or Inactive List while under a Two Way Contract or a 10 Day Contract shall count as one half of a knockout stage game for which such player was on the Team 's Active or Inactive List For example if a Two Way Player is on the Active or Inactive List of the Team that w ins the InSeason Tournament for all four 4 of the Team 's knockout stage games during the 2023 24 Salary Cap Year then such player will receive a prize amount equal to 250000 ie 500000 ie the amount set forth in Section 6d1iA above multiplied by a fraction the numerator of which is two 2 ie one half of a knockout stage game for each knockout stage game for which the TwoWay Player was on the Team 's Active or Inactive List and the denominator of which is four 4 ie the total number of knockout stage games played by the Team

2 For purposes of this S ection 6d for each Salary Cap Year

i An "IST Player" is a player who is on a Team 's Active or Inactive List for at least one 1 In Season Tournament knockout stage game during such Salary Cap Year

ii The BRI Growth Factor for a Salary Cap Year is a fracti on the numerator of which is BRI for the immediately preceding Salary Cap Year and the denominator of which is BRI for the 202 223 Salary Cap Year provided however that the NBA and Players Association may agree to reduce the BRI Growth Factor for one 1 or more Salary Cap Years to a smaller fraction with value of no less than one 1

e The employer's portion of payroll taxes

f The Players Association's one half share of the payment of fees and expenses to the Accountants as defined in Article VII Section 10a below in connection with any audit conducted under this Agreement and the Players Association's one half share of the payment of fees and expenses payable with respect to the TV Expert as defined in Article VII Section 1a7ii below and any expert selected in accordance with Article VII Section 1a7i

Article IV 101

g The Players Association's share of the costs of the Anti Drug Program as provided for by Article XXXIII

h The sum of the Compensation paid to each player with three 3 or more Year s of Service who signs a one year 10 Day or Rest ofSeason Contract for the Minimum Player Salary during a Season less for each such player the Minimum Player Salary for a player with two 2 Years of Service The Compensation paid to any such player shall be paid by the player's Team pursuant to the terms of such player's Uniform Player Contract and then reimbursed to the Team out of a League wide fund created and maintained by the NBA Such reimbursement shall be made at the conclusion of the Season covered by the Contract

i Onehalf of th e annual funding of 15 million for the NBA Players Legacy Fund that is provided jointly by the NBA and the Players Association

j Any additional contributions that may be required to be made to the Pension Plan because of any new law change or amendment made to ERISA the Code andor any other applicable law or to any regulations whether final temporary or proposed rulings or formal guidance issued thereunder that is effective for a Plan Year that first begins after the effective date of this Agreeem ent

k Costs of player attendance at the partner forums as set forth in the following sentence For the purposes of enhancing career exposure and professional development the NBA agrees to permit current and former players to attend partner forums held from time totime with NBA business partners subject to advance notice by the players and there being a reasonable number of player attendees such that the primary purpose of the forums ie to facilitate interaction between the NBA and business partners will be maintained To the extent reasonably practicable the NBA agrees to provide the Players Association with advance notice of partner forums that it is aware of

l The Players Association's one half share of the costs of 1 the Fitness toPlay Panel s as provided for by Article XXII Section 11 2 the player care survey as provided for by Article XXII Section 12 and 3 the Wearables Committee including without limitation the costs of retaining experts as provided for by Article XXII Section 13

102 Article IV
m Costs described in Sections 1i 2g 3e and 4e above
n Costs attributable to the operation and administration of the Education Trust including without limitation the cost of Professional Fees
o The cost of the Professional Fees and vendor fees in connection with the design implementation operation and maintenance of an online benefits portal the content vendor and other details of which shall be mutually agreed upon by the parties to provide players access to their benefits information a nd benefit plan accounts and make transactions related to their benefits as applicable
p The cost of premiums to purchase fiduciary liability insurance coverage applicable to the 401k Plan the Pension Plan the Post Career Income Plan and the Health and Welfare Benefit Plan

Section 7 Canadian Residents
As of the effective date of this Agreement and continuing until the expiration or termination of this Agreement Toronto shall continue to provide the following benefits to Canadian Residents
a Definitions All capitalized terms used in this Section 7 not otherwise defined in this Agreement shall have the meanings set forth below
1 “Eligible Canadian Resident” shall mean a Canadian Resident who would be eligible to participate in the Pension Plan the Post Career Income Plan the HRA Benefit and/or the 401k Plan in each case but for the fact that he is a Canadian Resident
2 “EHT” shall mean the Ontario Employer Health Tax
3 “Gross Amount” for a Season shall mean as applicable the sum of
i if the player is an Eligible Canadian Resident in respect of the Pension Plan the annual accrual cost that Toronto would have incurred under the Pension Plan for such Eligible Canadian Resident for such Season but for the fact that he was Canadian Resident and

Article IV 103

ii if the player is an Eligible Canadian Resident in respect of the Post Career Income Plan the amount of the per player Allocated Share for such Season and

iii if the player is an Eligible Canadian Resident in respect of the HRA Benefit the amount of the contribution to fund the HRA Benefit for such Season that such player would be entitled to under Section 3a1 but for the fact that he is a Canadian Tax Resident provided that for the avoidance of doubt the Gross Amounts previously allocated to such player in lieu of the HRA Benefit for years in which he was an Eligible Canadian Resident in respect of the HRA Benefit shall be applied against the 150000 limit applicable to aggregate HRA Benefit contributions per player under the Health and Welfare Benefit Plan and

iv if the player is an Eligible Canadian Resident in respect of the 401k Plan the amount of the Matching Contribution as defined in the 401k Plan for such season assuming that the Eligible Canadian Resident had made the maximum player deferral permitted under the 401k Plan for such Season

4 "Adjusted Gross Amount" shall mean the adjusted gross amount that is equal to the Eligible Canadian Resident's Gross Amount less the amount of EHT on such adjusted gross amount

b Cash Payment For each Season during the term of this Agreement each Eligible Canadian Resident shall be entitled to a single sum payment subject to the following terms and conditions

1 The amount of the payment shall equal the Eligible Canadian Resident's Adjusted Gross Amount in respect of such Season less all amounts required to be withheld by any governmental authority and less the employer's share of payroll taxes for the Eligible Canadian Resident the "Cash Payment"

2 The Cash Payment shall be paid in Canadian dollars to the Eligible Canadian Resident by no later than the December 31 immediately following the end of the Season to which the payment relates For purposes of calculating the Cash Payment the Adjusted

104 Article IV

Gross Amount shall be calculated in US dollars and then converted to Canadian dollars using the daily exchange rate quoted by the Bank of Canada for converting US dollars into Canadian dollars on the first day of the month in which the Cash Payment is made or if there is no such US dollar to Canadian dollar exchange rate quoted for that date the closest preceding date on which such exchange rate is quoted by the Bank of Canada

c Funding of Gross Amount

1 The cost of the portion of the Gross Amount attributable to the Pension Plan the 401k Plan and the HRA Benefit shall be paid by Toronto and the cost of the portion of the Gross Amount attributable to the Post Career Income Plan shall be funded from the Team Funding Pool

2 The NBA Teams shall pay all costs incurred in connection with the determination and implementation of this Section 7 including without limitation the cost of Professional Fees but excluding the cost of the Gross Amount

Section 8 Projected Benefits

a For purposes of computing the Salary Cap in accordance with Article VII "Projected Benefits" shall mean the projected amounts as estimated by the NBA in good faith to be paid or accrued by the NBA or the Teams other than Expansion Teams during their first two Salary Cap Years for the upcoming Salary Cap Year with respect to the benefits to be provided for such Salary Cap Year In the event that the amount of any benefit for the upcoming Salary Cap Year is not reasonably calculable then

for purposes of computing Projected Benefits such amount shall be projected to be one hundred four and one half percent 104.5 of the amount attributable to the same benefit for the prior Salary Cap Year

b For purposes of computing Projected Benefits the amount to be included with respect to players with three (3) or more Years of Service who receive the Minimum Player Salary shall be the same amount included in Benefits with respect to such players for the immediate prior Salary Cap Year

c For purposes of computing Projected Benefits with respect to a Salary Cap Year the amount to be included with respect to the Additional

Article IV 105
Benefit Amount shall be one percent 1 of Projected BRI for such Salary
Cap Year

Section 9 Benefit Exclusion Amount
a An amount equal t o the Benefit Exclusion Amount defined below
shall be 1 paid by the Teams and 2 excluded for purposes of all
calculations called for under this Agreement of or relating to Benefits
including without limitation for purposes of i preparing the Audit
Report Interim Audit Report or Interim Designated Share Audit Report
and ii calculating Total Benefits Total Salaries and Benefits and Projected
Benefits

b The “Benefit Exclusion Amount” for each Salary Cap Year shall
mean the sum of

1 The “ Pension Exclusion Amount” which shall equal fifty
percent 50 of the portion of the increase in the amount of the actuarially determined annual contributions to be made to the
Pension Plan to fund the portion of the liabilities for the 2017 18

Benefit I ncrease defined below that is attributable to the Current
Retiree Group defined below as determined by the actuaries of the
Pension Plan The “2017 18 Benefit Increase” means the increase
in the Monthly Benefit from 57213 to 81250 and

2 Fifty perc ent 50 of the portion of the increase in the amount
of the actuarially determined annual contributions to be made to the
Pension Plan and fifty percent 50 of the portion of the increase
in the cost under the Pre 1965 Players’ Excess Benefit Plan to fund
the 2017 18 Pre 1965 Benefit Increase defined below The
“2017 18 Pre 1965 Benefit Increase ” shall mean the increase in the
Normal Retirement Benefit payable to a Pre 1965 Player and the “A
portion” of the Retirement Benefit payable to a Pre 1965 Retiree
from 300 to 400 per month for each Year of Pre 1965 Credited
Service or Year of Eligible Pr e1965 Retiree Service respectively
and

3 Fifty percent 50 of the portion of the costs including
without limitation the cost of Professional Fees that were approved
by both an NBA designee and a Players Association designee as

106 Article IV
having been properly incurred in connection with the operation and administration of the Retiree Medical Plan “Administrative Costs ” but only to the extent that such costs are attributable to the Current Retiree Group The portion of the Administrative Costs for a Salary Cap Year that is attributable to the Current Retiree Group shall be determined by multiplying the total Administrative Costs for the Salary Cap Year by the “Allocation Percentage ” defined below for such Salary Cap Year The “Allocation Percentage ” for a Salary Cap Year means the fraction when expressed as a percentage the numerator of which is the number of players in the Current Retiree Group who are enrolled in the Retiree Medical Plan on the day that is sixty 60 days prior to the last day of such Salary Cap Year and the denominator of which is the total number of players who are enrolled in the Retiree Medical Plan on such date and

4 Fifty percent 50 of the portion of the contributions made by the Teams to the Health and Welfare Benefit Trust during the Salary Cap Year to fund the premium costs of the Retiree Medical Plan attributable to the Current Retiree Group Such portion shall be determined by multiplying i the total amount contributed by the Teams to the Health and Welfare Benefit Trust during the Salary Cap Year to fund the premium costs of the Retiree Medical Plan by ii a fraction when expressed as a percentage A the numerator of which is the total premium costs paid by the Health and Welfare Benefit Trust to the insurer of the Retiree Medical Plan excluding the participant share of premium contributions that are attributable to the Current Retiree Group and B the denominator of which is the total premium costs paid by the Health and Welfare Benefit Trust to the insurer of the Retiree Medical Plan excluding the participant share of premium contributions that are attributable to all players who are enrolled in the Retiree Medical Plan Such premium costs shall be calculated based on the schedules provided by the insurer of the Retiree Medical Plan that set forth the monthly premium payments for each eligible retiree or any eligible dependent based on the applicable coverage level elected and

5 Fifty percent 50 of the portion of reimbursable tuition reimbursement and career transition benefits for players under the Health and Welfare Benefit Plan as described in Section 3a 6 above that is attributable to the Current Retiree Group and

Article IV 107

6 In respect of the Two Way Player 401k Plan benefits an amount equal to 40000 multiplied by a fraction the numerator of which is the Salary Cap for such Salary Cap Year and the denominator of which is the Salary Cap for the 2023 24 Salary Cap Year provided however that the foregoing amount shall be decreased by thirty three and one third percent 33 13 for any Salary Cap Year following the Players Association 's exercise of the PA Third Two Way Option set forth in Article XXIX Section 5b and

7 The amount that is the difference between i the portion of the premium costs paid to the applicable insurers to provide the medical prescription drug dental and vision insurance benefits to TwoWay Players as described in Section 3a2iii and ii the sum of the " Applicable Portion" as defined below for all Two Way Players Th e Applicable Portion for each such player shall be calculated by multiplying A the total monthly premium payment for a Two Way Player who elected that coverage level under the relevant Two Way Players ' insurance policy that Season by B a fraction e xpressed as a percentage of a premium payment the numerator of which is the portion of the total monthly premium payment contributed by an NBA GL player for the same coverage level under the corresponding insurance policy covering NBA GL players during the NBA GL regular season occurring within the Salary Cap Year immediately preceding that Season and the denominator of which is the total monthly premium payment for that NBA GL player for the same coverage level under the corresponding insurance policy coveri ng NBA GL players during the NBA GL regular season occurring within the Salary Cap Year immediately preceding that Season and

8 The portion of the premium costs paid to the applicable insurers to provide the life and accidental death and dismemberment insur ance benefits to Two Way Players as described in Section 3a2i above excluding the cost of increasing such life insurance and accidental death and dismemberment benefits as described in Section 3a2i above and

9 The amount equal to i the pre mium costs under the workers' compensation policy covering NBAGL players in the Salary Cap

108 Article IV
Year divided by the average number per month of participants covered under such policy during the NBAGL regular season occurring within such Salary Cap Year multiplied by ii the average number per month of Two Way Players excluding for any month's calculation Two Way Players who were signed or converted to Standard NBA Contracts in that or a prior month during the Regular Season and
10 In respect of the employer's share of payroll taxes for Two Way Players an amount equal to 201000 multiplied by a fraction the numerator of which is the Salary Cap for such Salary Cap Year and the denominator of which is the Salary Cap for the 2023 24 Salary Cap Year provided however that the foregoing amount shall be decreased by thirty three and one third percent 33 13 for any Salary Cap Year following the Players Association 's exercise of the PA Third Two Way Option set forth in Article XXIX Section 5b and
11 Fifty percent 50 of the cost of Professional Fees that were approved by both an NBA designee and a Players Association designee as having been properly incurred on or after the effective date of this Agreement by the Pension Plan' s and the Toronto Plan's thirdparty administrator in connection with the administration of the Pension Plan and the Toronto Plan and
12 Fifty percent 50 of the portion of the cost of Professional Fees that were approved by both an NBA designee and a Players Association designee as having been properly incurred on or after the effective date of this Agreement by the Health and Welfare Benefit Plan 's third party administrator that is attributable to the provision of insured benefits to current players as described in Section 3a2 above and
13 The portion of the contributions made by the Teams to the Education Trust during the Salary Cap Year to fund the jointly run financial education programs or if such programs are not operated and administered by the Education Trust fifty percent 50 of the portion of the costs that were approved by both an NBA designee and a Players Association designee as having been properly incurred in connection with providing such programs

Article IV 109

c Benefit Reduction in Respect of Two Way Salaries Each Salary Cap Year a portion of the Compensation paid to Two Way Players equal to the "TwoWay Salary Exclusion Amount " shall be deducted from all calculations called for under this Agreement of or relating to Benefits including without limitation for purposes of x preparing the Audit Report Interim Audit Report or Interim Designated Share Audit Report and y calculating Total Benefits Total Salaries and Benefits and Projected Benefits The Two Way Salary Exclusion Amount shall be an amount equal to 5250000 multiplied b y a fraction the numerator of which is the Salary Cap for such Salary Cap Year and the denominator of which is the Salary Cap for the 2023 24 Salary Cap Year provided however that the foregoing amount shall be decreased by thirty three and one third percent 33 13 for any Salary Cap Year following the Players Association 's exercise of the PA Third TwoWay Option set forth in Article XXIX Section 5b

d C
urrent Retiree Group and Current Player Group

1 The "Current Retiree Group" shall mean those former players whose last day on an NBA Active List or Inactive List during a Regular Season occurred before the 2016 17 Season

2 The "Current Player Group" shall mean those players whose last day on an NBA Active List or Inactive List during a Regular Season will occur during or after the 2016 17 Season

3 If a player who is included in the Current Retiree Group for one or more Salary Cap Years returns to an NBA Active List or Inactive List and thereby moves to the Current Player Group in a later Salary Cap Year the Benefit Exclusion Amount for the Salary Cap Year during which he returns to an NBA Active List or Inactive List shall be reduced by the amount of the portion of the Benefit Exclusion Amount for the prior Salary Cap Years that is attributable to such player

e If the NBA and Players Association provide an alternative arrangement to any benefit referenced in Sections 9b1 through 9b8 above the amount to be included in the calculation of the Benefit Exclusion Amount with regard to that alternative arrangement shall not exceed the amount referenced in the applicable part of Section 9b with regard to the

110 Article IV
benefit being replaced by that alternative arrangement for the most recent
Salary Cap Year before such benefit was replaced
f For the avoidance of doubt other than the Benefit Exclusion
Amount and the Two Way Salary Exclusion Amount all amounts paid or
to be paid during any Salary Cap Year by the NBA or the NBA Teams for
or relating to the benefits described in this Article IV shall be included for
purposes of all calculations called for under this Agreement of or relating
to Benefits including without limitation for purposes of 1 preparing the
Audit Report Interim Audit Report or Interim Designated Share Audit
Report and 2 calculating Total Benefits Total Salaries and Benefits and
Projected Benefits

Article V 111
ARTICLE V

COMPENSATION AND EXPENSES
IN CONNECTION WITH MILITARY DUTY

Section 1 Salary

A player drafted into military service during the Season or a player serving on active duty with a reserve unit during the Season shall be compensated for so long as the player remains on the Active or Inactive List of the Team in such amount as may be negotiated between the player and the Team by which he is employed subject to the provisions of t his Agreement

Section 2 Travel Expenses

a A player serving on military weekend duty with a reserve unit during the Season shall be entitled to reimbursement for any net out ofpocket expenses incurred by such player in traveling to and from his place of duty to enable him to join his Team for purposes of participating in a Regular Season game
b In the event that the Player Contract of a player who is required to serve on military weekend duty with a reserve unit is assigned to another Team the player shall be entitle d to reimbursement for any out ofpocket expenses incurred by such player in traveling during the off season to and from his home and his place of military weekend duty with a reserve unit provided that i the player makes reasonable efforts to change hi s reserve unit location to one located reasonably close to his home and ii such obligation to reimburse the player shall cease six 6 months from the date that such player's Contract is assigned

112 Article VI
ARTICLE VI

PLAYER CONDUCT

Section 1 Games

a In addition to any other rights a Team or the NBA may have by contract including but not limited to the rights set forth in Paragraphs 9 and 16 of the Uniform Player Contract or by law

i When a player A fails or refuses without proper and reasonable cause or excuse to render the services required by a Player Contract or this Agreement or B is suspended by his Team or the NBA for failing or refusing without proper and reasonable cause or excuse to render the services required by a Player Contract or this Agreement the Current Base Compensation payable to the player for the year of the Contract during which such failure or refusal and/or suspension occurs shall be reduced by 1/16th of the player's Base Compensation for each missed Exhibition Regular Season Play In or playoff game and

ii When a player is for proper cause other than the player's failure or refusal to render the services required by a Player Contract or this Agreement suspended by his Team or the NBA in accordance with the terms of such Contract or this Agreement the Current Base Compensation payable to the player for the year of the Contract during which such suspension occurs shall be reduced by i 1/45th of the player's Base Compensation for each missed Exhibition Regular Season Play In or playoff game for any suspension of fewer than twenty (20) games and ii 1/10th of the player's Base Compensation for each missed Exhibition Regular Season Play In or playoff game for any suspension of twenty (20) games or more including any indefinite suspension that persists for twenty (20) games or more or consecutive suspensions for continuing acts or conduct that persist for twenty (20) games or more

Article VI 113

b Notwithstanding Section 1a ii above for the first game in a Season for which a player is suspended by the NBA if such suspension is for conduct on the playing court as that term is defined in Article XXXI Section 9c and is a one game suspension the Current Base Compensation payable to the player for the year of the Contract during which such suspension occurs shall be reduced by an amount equal to the player's Current Base Compensation for such Season multiplied by a fraction the numerator of which is one 1 and the denominator of which is the number of days in the Regular Season For clarity for any other game for which such player is suspended by his Team or the NBA during such Season the Current Base Compensation payable to the player for the year of the Contract during which such suspension occurs shall be reduced in accordance with Section 1a above

c In the event that at the start of a Regular Season x a player is a Free Agent who has games remaining to be served on a suspension that was previously imposed on him by the NBA either when he was under a Contract with a Team or when he was a Free Agent and y such player but for the remainder of the suspension to be served is otherwise eligible and able to play then

i The player's suspension shall be deemed to have been served as of the day following the day on which the Team to which he was under contract when the suspension was imposed or if he was not under contract when the suspension was imposed the last Team to which he was under contract prior to the suspension being imposed has played a number of games in such Regular Season equal to one and one half 15 times the number of games that remained to be served on the term of the suspension as of the first day of such Regular Season rounded up to the nearest whole number and

ii If the player subsequently signs one or more Player Contracts the Current Base Compensation payable to the player for such Season or if he does not sign a Player Contract during such Regular Season the first subsequent Season thereafter for which he signs a Player Contract under one or more Contracts shall be reduced in accordance with Section 1a above for the number of games that

114 Article VI

remained to be served on the term of the suspension as of the first day of such Regular Season

For clarity if a player is a Free Agent on the first day of such Regular Season and subsequently signs a Player Contract before his suspension has been deemed to have been served pursuant to Section 1ci above the number of games of the suspension that will be deemed to have been served as of the date he signs such Player Contract shall equal two thirds 2/3 of the number of games played by his prior Team in such Regular Season as of the date he signs such Player Contract rounded to the nearest whole number

Section 2 Practices

a When a player without proper and reasonable excuse fails to attend a practice session scheduled by his Team he shall be subject to the following discipline i for the first missed practice during a Season - 2500 ii for the second missed practice during such Season - 5000 iii for the third missed practice during such Season - 7500 and iv for the fourth or any additional missed practice during such Season - such discipline as is reasonable under the circumstances

b Notwithstanding Section 2a above when a player without proper and reasonable excuse refuses or intentionally fails to attend any practice session scheduled by his Team he shall be subject to such discipline as is reasonable under the circumstances

Section 3 Promotional Appearances

When a player without proper and reasonable excuse fails or refuses to attend a promotional appearance required by and in accordance with Article II Section 8 and Paragraph 13d of the Uniform Player Contract he shall be fined 20000

Section 4 Mandatory Programs

a NBA players shall be required to attend and participate in educational and life skills programs designated as "mandatory programs" by the NBA and the Players Association Such "mandatory programs" which shall be jointly administered by the NBA and the Players Association shall include a Rookie Transition Program for rookies only Team Awareness Meetings which shall cover among other things substance abuse

Article VI 115

awareness HIV awareness gambling awareness healthy relationships
mental health and wellness programming and recommendations and
educational materials regarding the health benefits of vaccinations
recommended by the Centers for Disease Control and Prevention CDC
and such other programs as the NBA and the Players Association shall
jointly designate as mandatory

b When a player without proper and reasonable excuse fails or
refuses to attend a "mandatory program" he shall be fined 20000 by the NBA provided however that if the player misses the Rookie Transition
Program he shall be suspended for five 5 games

c Each year the NBA and Players Association shall work together to
i identify players who did not attend a Rookie Transition Program for rookies only or a Team Awareness Meeting cover ing information relating
to the Anti Drug Program eg because the player was signed to a Contract
after such Team Awareness Meeting took place and ii as soon as
practicable provide any such player with educational materials regarding the
AntiDrug Program

Section 5 Media Training Business of Basketball Anti Gambling
Training and System Rules Training

a All players shall be required each Season to attend and participate in
one 1 media training session conducted by their Team andor the NBA
If a player without proper and reasonable excuse fails or refuses to attend
a media training session he shall be fined 20000

b All players shall be required each Season to attend and participate in
one 1 "business of basketball" program conducted by the Team andor
the NBA If a player without proper and reasonable excuse fails or refuses
to attend such program he shall be fined 5000 Each Team's Governor shall attend his or her Team's annual "business of basketball" program

c All players shall be required e ach Season to attend and participate in
one 1 anti gambling training session conducted by their Team andor the
NBA If a player without proper and reasonable excuse fails or refuses to
attend an anti gambling training session he shall be fined 100000 Each
year the NBA and Players Association shall work together to i identify players who did not attend a Rookie Transition Program for rookies only

116 Article VI

or the anti gambling training session and ii as soon as practicable provide any such player with educational materials with information from such training session. In addition each year the NBA shall work with the NBAGL to ensure that players in the NBAGL are provided with the same antigambling training that is provided to NBA players.

d Each year the NBA and Players Association will jointly make available to players training on System rules eg online or by videoconference

Section 6 Charitable Contributions

a In the event that i a fine or suspension is imposed on a player ii such fine or suspension related Compensation amount is collected by the League and iii the fine or suspension is not grieved pursuant to Article XXXI then the NBA shall remit fifty percent 50 of the amount collected to the National Basketball Players Association Foundation the “NBPA Foundation” or such other charitable organization selected by the Players Association that qualifies for treatment under Section 501c3 of the Internal Revenue Code of 1986 as now in effect or as it may hereafter be amended a “Section 501c3 Organization” and that is approved by the NBA which approval shall not be unreasonably withheld both hereinafter the “NBPA Selected Charitable Organization” provided however that any contributions made by the NBPA Selected Charitable Organization to a player charitable foundation cannot be intended to reimburse the player for the financial impact of a fine or suspension. The NBA shall remit the remaining fifty percent 50 of the amount collected to a Section 501c3 Organization selected by the NBA and approved by the Players Association which approval shall not be unreasonably withheld. For purposes of this Section 6a and with respect to any suspension imposed on a player by the NBA of five 5 games or more the NBA shall be required to collect a suspension related Compensation amount equal to at least five 5 games of such suspension.

b The remittances made by the NBA pursuant to this Section 6 shall be made annually ninety 90 days following the Accountants’ as defined in Article VII Section 10a submission to the NBA and the Players Association of a final Audit Report or an Interim Designated Share Audit Report as defined in Article VII Section 10a 1 for the Salary Cap Year.

Article VI 117

covering the Season during which the fines and suspension related Compensation amounts are collected by the NBA

c If a timely Grievance is filed under Article XXXI challenging a fine or suspension of the kind designated in Section 6a above and following the disposition of the Grievance the Grievance Arbitrator determines that all or part of the fine or suspension related amount plus any accrued interest thereon is payable by the player to the League then the League shall remit the amount collected by the League plus any interest in accordance with the provisions of Sections 6a and b above

Section 7 Unlawful Violence

When a player is convicted of including by a plea of guilty no contest or nolo contendere to a violent felony he shall immediately be suspended by the NBA for a minimum of ten 10 games

Section 8 Counseling for Violent Misconduct

a In addition to any other rights a Team or the NBA may have by contract or law when the NBA and the Players Association agree that there is reasonable cause to believe that a player has engaged in any type of offcourt violent conduct the player will if the NBA and the Players Association so agree be required to undergo a clinical evaluation by a neutral expert and if deemed necessary by such expert appropriate counseling with such evaluation and counseling program to be developed and supervised by the NBA and the Players Association unless the player has engaged in acts covered by the Joint NBANBPA Policy on Domestic Violence Sexual Assault and Child Abuse in which case the terms of that Policy shall apply For purposes of this paragraph "violent conduct" shall include but not be limited to any conduct involving the use or threat of physical violence or the use of or threat to use a deadly weapon any conduct which could be categorized as a "hate crime" and any conduct involving dog fighting or animal cruelty

b Any player who is convicted of including by a plea of guilty no contest or nolo contendere to a crime involving violent conduct shall be required to attend at least five 5 counseling sessions with a therapist or counselor jointly selected by the NBA and the Players Association unless the player has engaged in acts covered by the Joint NBANBPA Policy on

118 Article VI

Domestic Violence Sexual Assault and Child Abuse in which case the terms of that Policy shall apply. These sessions shall be in addition to any discipline imposed on the player by the NBA for the conduct underlying his conviction. The therapist or counselor who is jointly selected by the NBA and the Players Association shall determine the total number of counseling sessions to be attended by the player however in no event shall a player be required to attend more than ten (10) sessions.

c Any player who after being notified in writing by the NBA that he is required to undergo the clinical evaluation and/or counseling program authorized by Section 8a or 8b above refuses or fails without a reasonable explanation to attend or participate in such evaluation and counseling program within seventy-two (72) hours following such notice shall be fined by the NBA in the amount of \$10,000 for each day following such seventy-two (72) hours that the player refuses or fails to participate in such program.

Section 9 Firearms and Other Weapons

a Whenever a player is physically present at a facility or venue owned, operated or being used by a Team, the NBA or any League-related entity and whenever a player is traveling on any NBA-related business whether on behalf of the player's Team, the NBA or any League-related entity, such player shall not possess a firearm of any kind or any other deadly weapon. For purposes of the foregoing "a facility or venue" includes but is not limited to: an arena, a practice facility, a Team or League office or facility, a facility or venue used for an NBA event such as an In-Season Tournament, All-Star or NBA playoff venue and the site of a promotional or charitable appearance.

b At the commencement of each Season and if the player owns or possesses any firearm, the player will provide the Team with proof that the player possesses a license or registration as required by law for any such firearm. Each player is also required to provide the Team with proof of any modifications or additions made to this information during the Season.

c Any violation of Section 9a or Section 9b above shall be considered conduct prejudicial to the NBA under Article 35d of the NBA Constitution and By-Laws and shall therefore subject the player to discipline by the NBA in accordance with such Article.

Article VI 119

Section 10 One Penalty

a The NBA and a Team shall not discipline a player for the same act or conduct. The NBA's disciplinary action will preclude or supersede disciplinary action by any Team for the same act or conduct.

b When the NBA becomes aware of any potential or actual disciplinary action which may be or has been imposed by a Team for a player's act or conduct, the NBA may within forty eight (48) hours prohibit the discipline from being imposed or rescind the discipline that has been imposed as applicable. If the NBA prohibits or rescinds the discipline, only the NBA shall thereafter be permitted to impose discipline on the player for that act or conduct. If the NBA does not prohibit or rescind the Team's discipline, the Team may impose its proposed discipline or the Team's discipline will remain in effect as applicable and if the Team's discipline becomes effective or remains in effect, the NBA may not thereafter impose discipline on the player for that act or conduct.

c Notwithstanding anything to the contrary contained in Section 10a or 10b, if the same act or conduct by a player may result in both a termination of the player's Uniform Player Contract by his Team and the suspension of the player by the NBA if the egregious nature of the act or conduct is so lacking in justification as to warrant such double penalty and if both the NBA and the Team to which a player is traded may impose discipline for a player's failure to report for a trade in accordance with Paragraph 10d of the Uniform Player Contract.

Section 11 League Investigations

a Players are required to cooperate with investigations of alleged player misconduct conducted by the NBA. Failure to so cooperate in the absence of a reasonable apprehension of criminal prosecution will subject the player to reasonable fines and/or suspensions imposed by the NBA. Any investigations of alleged misconduct that is covered by the Joint NBA/NBPA Policy on Domestic Violence, Sexual Assault and Child Abuse shall be governed by the terms of that Policy.

b Except as set forth in Section 11c below, the NBA shall provide the Players Association with such advance notice as is reasonable in the circumstances of any interview or meeting to be held in person or by telephone between an NBA representative and a player under investigation.

120 Article VI

by the NBA for alleged misconduct and shall invite a representative of the Players Association to participate or attend. The failure or inability of a Players Association representative to participate in or attend the interview or meeting however shall not prevent the interview or meeting from proceeding as scheduled. A willful disregard by the NBA of its obligation to notify the Players Association as provided for by this Section 11b shall bar the NBA from using as evidence against the player in a proceeding involving such alleged misconduct any statements made by the player in the interview or meeting conducted by the NBA representative.

c The provisions of Section 11b above shall not apply to interviews or meetings i held by the NBA as part of an investigation with respect to alleged player misconduct that occurred at the site of a game and ii which take place during the course of or immediately preceding or following such game. With respect to any such interview or meeting the NBA's only obligation shall be to provide notice to the Players Association that the NBA will be conducting an investigation and holding an interview or meeting in connection therewith. Such notice may be given by telephone at a telephone number or by email at an email address to be designated in writing by the Players Association.

Section 12 OnCourt Conduct

a The parties have agreed to all of the rules governing the conduct of players on the playing court as that term is defined in Article XXXI Section 9c below that are contained in the Player Conduct NBA Uniform Requirements Dress Code and Other Player Related Matters Memo distributed by the NBA and dated June 1 2023. Beginning with the 2023 24 Season the NBA and the Players Association will bargain over any new rules governing the conduct of players on the playing court including disciplinary penalties associated therewith or any change to the agreed upon rules governing the conduct of players on the playing court including disciplinary penalties associated therewith provided however that this obligation to bargain does not apply to the official playing rules of the NBA or any change or modification thereof or any rule affecting the integrity of the game or game play or any change or modification thereof except with respect to any change or modification to the disciplinary penalties associated with a player's violation of such rules.

Article VI 121

b Nothing in Section 12a above shall be construed to modify or alter i the NBA's existing disciplinary authority in this Agreement or Article 35 of the NBA Constitution governing the conduct of players on the playing court as that term is defined in Article XXXI Section 9c below including but not limited to the NBA's ability to provide notice to players that it regards a type of on court conduct to be violative of its disciplinary standards ii the NBA's existing disciplinary authority in this Agreement and/or Article 35 of the NBA Constitution governing off court conduct or iii Article XXXVII Section 2 of this Agreement governing player uniforms

c Prior to the imposition of a suspension on a player for conduct on the playing court as defined in Article XXXI Section 9c the player will have the opportunity to request a telephonic meeting with the President League Operations the Executive Vice President Basketball Operations or their designee to discuss the incident and be heard as to why a suspension is unwarranted provided however that the player must promptly notify the NBA of his desire for such a meeting which will be scheduled to take place within a reasonable time period that will not interfere with the NBA's investigatory process and will not preclude the NBA from issuing a suspension prior to the player's next game Notice to the player of a possible suspension may be given by the NBA to the Players Association by telephone at a telephone number or by email at an email address to be designated in writing by the Players Association Notice by the player of his request for a meeting pursuant to this Section 12c may be provided through the Players Association on the player's behalf and a representative of the Players Association may participate in any such telephone call The NBA will consider any information provided during the meeting before finalizing its decision provided however that nothing contained herein will require the NBA to alter its disciplinary decision or affect any rights the player has under Article XXXI to appeal that decision

Section 13 OffCourt Conduct

Following the imposition of discipline on a player by the NBA for offcourt conduct and upon request by the Players Association the NBA shall identify for the Players Association the key evidence or other materials upon which the disciplinary decision was based The foregoing obligation including but not limited to the NBA's provision of such information and the extent or nature of the information provided shall be without prejudice

122 Article VI

to the NBA including by not limiting the evidence or other materials upon which the NBA may rely in any proceeding relating to the discipline imposed

Section 14 Motor Vehicles

At the commencement of each Season and if the player owns or operates any motor vehicle the player will provide the Team with proof that the player possesses a valid driver's license registration documents and insurance for any such vehicle For players who sign Player Contracts during the Season the player will provide the Team with such information within fourteen 14 days following the execution of his Contract Each player is also required to provide the Team with proof of any modifications or additions made to this information during the Season

Section 15 Player Convictions and Other Discipline Involving Alcohol or Controlled Substances

a In addition to any other discipline imposed by the NBA for such conduct any player who is convicted of including by a plea of guilty no contest or nolo contendere to driving while intoxicated driving under the influence driving under the influence of a controlled substance if that controlled substance is not a Prohibited Substance or any similar crime shall be required to submit to a mandatory evaluation by the Medical Director of the Anti Drug Program After that mandatory evaluation the Medical Director may require the player to attend up to ten 10 substance abuse counseling sessions
b No player shall use any Marijuana Product defined below while he is physically present at a facility or venue owned operated or being used by a Team the NBA or any Team or League related entity Any violation of this Section 15b shall subject the player to discipline as is reasonable under the circumstances With respect to discipline imposed by the NBA and/or the Team the One Penalty rule set forth in Article VI Section 10 of this Agreement shall apply

Section 16 Player Arrests

A Team shall not impose discipline on a player solely on the basis of the fact that the player has been arrested Notwithstanding the foregoing a Team may impose discipline on a player for the conduct underlying the

Article VI 123

player's arrest if it has an independent basis for doing so b nothing herein shall permit a Team to discipline a player for his failure to cooperate with a Team's investigation of his alleged misconduct if he has a reasonable apprehension of criminal prosecution and c nothing herein shall prevent a Team from precluding a player from participating in Team activities without loss of pay to the extent it otherwise has the right to do so

Section 17 Joint NBANBPA Policy on Domestic Violence Sexual Assault and Child Abuse

The parties have agreed to the Joint NBANBPA Policy on Domestic Violence Sexual Assault and Child Abuse and any amendments thereto which is attached as Exhibit F hereto Any evaluation counseling treatment and/or discipline of a player for engaging in acts covered by this Policy shall be governed by the terms of the Policy

Section 18 Trades

Any player or for clarity any player representative or person acting with authority on behalf of a player who publicly expresses a desire to be traded to another Team shall be subject to a fine and/or a suspension The maximum fine that may be imposed by the NBA on a player pursuant to the foregoing shall be \$150,000

Section 19 Player Involvement with Gaming Companies

As used in this Section 19 the following terms shall have the following meanings

i "Gaming Company" means a Sports Betting Company a Fantasy Sports Company or any other entity that offers contests wagers or other transactions on which consumers can put money or other things of value at risk and the outcome of which is determined in whole or in part based upon the performance of NBA League players or NBA League teams in NBA League games or events

ii "Sports Betting Company" means an entity A that directly or indirectly offers accepts or facilitates wagering related to sporting events or B whose operations are substantially

124 Article VI
dedicated to content related to wagering on NBA and other
sporting events
iii “Fantasy Sports Company” means a n entity that offers or
facilitates contests in which participants submit entries in a
contest season long daily or single game comprised of
one or more selected teams or players with the winning entries determined by the performance or statistics of the selected teams or players
iv “NBA League” means the NBA WNBA NBAGL NBA
2K League Basketball Africa League and any other league associated with the NBA
b Investment i n Gaming Companies
i Subject to Article XIII a player may hold a direct or indirect ownership interest in a Gaming Company only if
A Such interest is passive ie includes no
management governance voting or executive role or other operational rights or roles
B The player’s ownership interest 1 for any entity that offers accepts or facilitates NBA
League related bets conte sts or other transactions
is equal to less than a one percent 1 beneficial
interest in any class of securities or other class of ownership interests in the entity including via a
partnership interest in a fund that owns an interest in such entity or 2 for any entity that does not
offer accept or facilitate NBA League related bets
contests or other transactions is less than a fifty
percent 50 beneficial interest in any class of
securities or other class of ownership interests in
the entity including via a partnership interest in a
fund that owns an interest in such entity and
C Such interest is held and such entity operates in
compliance with all applicable laws and regulations

Article VI 125
relating to sports wagering fantasy sports contests
or similar transactions
ii Any player who holds an ownership interest in a Gaming
Company shall disclose to the League Office attn General
Counsel and the Players Association within 30 days of
acquiring such interest A the identity of the Gaming
Company in which the player holds such interest and B
the percentage of the Gaming Company's overall ownership
such interest represents
c Promotion and Endorsement of Gaming Companies
i Subject to Article XIII a player may participate in the
promotion or endorsement of a Gaming Company only if
A Such participation is limited to 1 general brand
promotion or endorsement or 2 promotion or
endorsement of betting on non NBA League sports
B Compensation for such participation is not
determined in any respect by NBA League wagering or outcomes of NBA League games eg
compensation to the player may not be based on the
amount wagered on NBA League games and
C Such participation and such Gaming Company's
operation comply with all applicable laws and
regulations relating to sports wagering fantasy
sports contests or similar transactions The
operation of a Gaming Company that is party to an agreement with the NBA or a Team shall during the
term of such agreement be deemed in compliance
with this subsection cC
ii For clarity no player may participate in endorsement or
promotional activity of a Gaming Company where such endorsement or promotion involves NBA League related
bets or contests

126 Article VI
d For clarity any investments in or promotions or endorsements of Gaming Companies not expressly permitted by this Section 1.9 are prohibited. In the event a player engages in a prohibited investment promotion or endorsement then without limiting other NBA rights or remedies the player shall be required to promptly dispose of his ownership interest in the prohibited investment and/or immediately terminate his participation in the prohibited promotion or endorsement as applicable.

Section 20 Player Involvement with Cannabis Companies
a As used in this Section 20 the following terms shall have the following meanings:

- i “CBD” means hemp derived compounds that have a concentration of tetrahydrocannabinol (“THC”) at or below 0.3% and contain no other form or amount of cannabis.
 - ii “CBD Products” means supplements and other products containing CBD as an ingredient, e.g. oils, creams, drinks, pills, powders and roll-ons but does not mean products that meet the definition of “Marijuana Products” below or products containing any substance on the list of Prohibited Substances set forth in Exhibit I.2 to this Agreement or on Schedule I or II of the Controlled Substances Act.
 - iii “Marijuana Company” means an entity that A produces or sells one or more Marijuana Products including an entity that produces or sells both CBD Products and one or more Marijuana Products and/or B produces or sells CBD Products and has an affiliate that produces or sells one or more Marijuana Products under the same or a substantially similar brand as such entity or CBD Products.
 - iv “Marijuana Products” means supplements and other products e.g. flower, oils, creams, drinks, pills, powders and roll-ons containing A a non-CBD form of cannabis as an ingredient and/or B a concentration of THC above 0.3%.
- For purposes of this Section 20 any products containing both CBD and a non-CBD form of cannabis and any products containing kratom shall be Marijuana Products.

Article VI 127

b Investment i n Cannabis Companies

i Subject to Section 20bii below and Article XIII a player may hold a direct or indirect ownership interest whether controlling or non controlling in an entity that produces or sells CBD Products provided that A such entity does not also produce or sell one or more products containing any Prohibited Substance or any other Schedule I or II substance under the Controlled Substances Act and B such interest is held and such entity operates in compliance with all applicable laws and regulations

ii Subject to Article XIII a player may hold a direct or indirect ownership interest in a Marijuana Company provided that A Such interest is passive ie includes no management governance voting or executive role or other operational rights or roles and B The player's own ership interest is equal to less than a fifty percent 50 beneficial interest in any class of securities or other class of ownership interests in such Marijuana Company including via a partnership interest in a fund that owns an interest in such Marij uana Company and C Such interest is held and such entity operates in compliance with all applicable laws and regulations

iii For clarity except as set forth in Section 20 bii above no player may h old any ownership interest whether direct or indirect including via a partnership interest in a fund in a n entity that produces or sells any products containing any Prohibited Substance or any other Schedule I or II substance under the Controlled Substances Act

c Promotion and Endorsement of Cannabis Companies

i Subject to Article XIII a player may participate in the promotion or endorsement of any brand product or service of an entity that produces or sells CBD Products provided

128 Article VI

that such entity A is not a Marijuana Company B does not also produce or sell one or more products containing any Prohibited Substance or any other Schedule I or II substance under the Controlled Substances Act and C such participation and such entity's operation comply with all applicable laws and regulations

ii Notwithstanding Section 20ci above a player may request permission from the NBA and the Players Association to promote or endorse any CBD Products that are produced or sold by a Marijuana Company Such request must be in writing and include A a complete list of the products that the Marijuana Company produces or sells B a complete list of all ingredients of such products C a description of the player's proposed promotion or endorsement activity for the Marijuana Company's CBD Products and D a detailed summary of the non financial terms of any proposed promotion or endorsement agreement between the player and the Marijuana Company Unless a player's request has been approved in writing by the NBA and the Players Association the player may not promote or endorse any CBD Products that are produced or sold by a Marijuana Company

iii Upon receiving a player's written request pursuant to Section 20cii above the NBA and the Players Association shall each consider and determine whether to approve such request Without limiting such approval right of the NBA and the Players Association the promotion or endorsement by a player of a CBD Product that is produced or sold by a Marijuana Company A will not be permitted if such CBD Product is associated by the Marijuana Company with any Marijuana Product eg the CBD Product is marketed or sold under a brand that also includes or refers to Marijuana Products or if any proposed promotion creates a reasonable risk of public confusion with any Marijuana Product and B if approved shall be subject to any terms and conditions imposed by the NBA and/or the Players Association In the event that any information provided in a player's request is inaccurate at the time it is submitted to the NBA or the

Article VI 129

Players Association or in the event that such information later becomes inaccurate the NBA or the Players Association may in their discretion withdraw their approval of the player's request

d For clarity any investments in or pr omotions or endorsements of entities that produce or sell products containing a form of cannabis including for clarity a CBD form of cannabis not expressly permitted by this Section 20 are prohibited In the event a player engages in a prohibited investment promotion or endorsement then without limiting other NBA rights or remedies the player shall be required to promptly dispose of his ownership interest in the prohibited investment andor immediately terminate his participation in the prohibited promotion or endorsement as applicable

Section 21 Gambling by Former NBAGL Players

a A player shall be subject to discipline imposed by the NBA for violations of NBAGL rules pertaining to gambling involving the NBA NBAGL andor NBA affiliated leagues that were co mmitted during any prior period of time during which the player was subject to NBAGL rules relating to gambling The NBA may impose such discipline only in circumstances where and only to the extent that discipline would be authorized by the NBA under t his Agreement for the same conduct under NBA rules pertaining to gambling by players involving the NBA NBAGL andor NBA affiliated leagues

b Any player suspended by the NBAGL for violations of the NBAGL rules pertaining to gambling involving the NBA NBA GL andor NBA affiliated leagues who signs a Uniform Player Contract before the full term of the suspension is served shall serve the remainder of the suspension in the NBA In addition any player suspended under NBAGL rules pertaining to gambling invol ving the NBA NBAGL andor NBA affiliated leagues whose NBAGL contract ends before the full term of the suspension is served shall be subject to Article VI Section 1c of this Agreement with respect to the NBAGL suspension if at the start of the follow ing NBA Regular Season he is a Free Agent who has games remaining to be served on the NBAGL suspension For purposes of Article VI Section 1c the "Team to which he was under contract when the suspension was imposed"

130 Article VI
shall be deemed to be the NBA team if any with which the player first signs
a Player Contract following imposition of the NBAGL suspension

Article VII 131
ARTICLE VII

BASKETBALL RELATED INCOME
SALARY CAP MINIMUM TEAM SALARY TAX LEVEL
APRON LEVELS AND DESIGNATED SHARE
ARRANGEMENT

Section 1 Definitions
For purposes of this Agreement the following terms shall have the meanings set forth below

a Basketball Related Income
1 "Basketball Related Income" "BRI" for a Salary Cap Year means the aggregate operating revenues including the value of any property or services received in any barter transactions accounted for in accordance with Section 1b1 below received or to be received for or with respect to such Salary Cap Year by the NBA NBA Properties Inc including any of its subsidiaries whether now in existence or created in the future hereinafter "Properties" NBA Media Ventures LLC "Media Ventures" any other entity which is controlled or in which at least fifty percent 50 of the issued and outstanding ownership interests are owned by the NBA Properties Media Ventures and/or a group of NBA Teams hereinafter "League related entity" but excluding the amount of such League related entity's revenues equal to the portion of its total revenues that is proportionate to the share of the entity's profits to which ownership interests not owned by the NBA Properties Media Ventures and/or a group of NBA Teams are entitled all NBA Teams other than Expansion Teams during their first two 2 Salary Cap Years but including the Expansion Teams' shares of national television radio cable and other broadcast revenues and any other League wide revenues shared by the Expansion Teams provided such revenues are otherwise included in BRI and Related Parties in accordance with Section 1a7i below from all sources whether known or unknown whether now in existence or created in the future to the extent derived from relating to or arising directly or indirectly out of the performance of Players in NBA basketball games or in NBA related activities For purposes

132 Article VII

of this definition of BRI x “operating revenues” shall include but not be limited to any type of revenue included in BRI for the 1995 96 and 1996 97 Salary Cap Years without regard to whether such type of revenue is received on a lump sum non recurring or extraordinary basis but subject to any specific rules set forth in this Article VII relating to the recognition or amortization of such amounts and y “Player” means a person who is under a Player Contract to an NBA Team who completed the playing services called for under a Player Contract with an NBA Team at the conclusion of the prior Season or who was under a Player Contract with an NBA Team during but not at the conclusion of the prior Season but only with respect to the period for which he was under such Contract Subject to the foregoing BRI shall include but not be limited to the following revenues

i Regular Season gate receipts or practice facility NBA event receipts net of applicable taxes surcharges imposts facility fees and other charges including without limitation charges related to arena financings imposed by governmental or quasi governmental agencies other than income taxes collectively “Taxes” and net of all reasonable and customary Team and Related Party ticket related expenses and premium seating ticket expenses related thereto subject to the provisions of Section 1a6 below including without limitation gate receipts received or to be received by a Related Party in accordance with Section 1a7i below including A the value determined on the basis of the price of the ticket of all tickets traded by a Team for goods or services and B the value determined on the basis of the League wide average ticket price for “Non Season Tickets” of all tickets for Regular Season games provided by a Team on a complimentary basis without monetary or other compensation to a Team including complimentary admission to luxury suites including standing room only tickets and tickets provided to Team employees other than Players provided however that x the value of the “Excluded Complimentary Tickets” with respect to all Regular Season games in a Season shall be excluded from BRI and y in addition tickets provided as part of

Article VII 133

sponsorships and other transactions where the proceeds from such transactions have been included in BRI shall not be included in determining the number of complimentary tickets in any Season For purposes of the foregoing

1 “Non Season Tickets” shall mean only single game tickets and tickets sold in packages covering fewer than fifty percent 50 of a Team’s Regular Season home games and

2 “Excluded Complimentary Tickets” shall mean a 21 million tickets for each Season during the term of the Agreement subject to increase pursuant to the following sentence and b any tickets provided on a complimentary basis to or on behalf of Players If in any Salary Cap Year after the 2023 24 Season the ratio of tickets sold to Regular Season home games including contractually delivered sponsorship and trade tickets is less than eighty percent 80 of the seating capacity for those Regular Season home games then the number of Excluded Complimentary Tickets for that Salary Cap Year shall be increased by a number equal to x the difference between eighty percent 80 and the actual ratio of tickets sold to seating capacity multiplied by y 21 million tickets By way of example if the actual ratio of tickets sold to seating capacity in the 2024 25 Season were seventy nine percent 79 then Excluded Complimentary Tickets would increase by 21000 tickets ie 80 79 21 million for the 2024 25 Salary Cap Year

ii All proceeds of any kind net of reasonable and customary expenses related thereto subject to the provisions of Section 1a6 below from the broadcast or exhibition of or the sale license or other conveyance or exploitation of the right to broadcast or exhibit NBA preseason Regular Season and Playoff games and summer league and other NBA related off season games involving Players highlights or portions of such games and non game NBA programming on any and all forms of radio television telephone internet and any other communications media forms of reproduction and other technologies whether presently existing or not anywhere in the world whether live or on any form of delay including without limitation

134 Article VII
network local cable direct broad cast satellite and any form
of pay television and all other means of distribution and
exploitation whether presently existing or not and whether
now known or hereafter developed including without
limitation such proceeds received or to be received by a
Related Party in accordance with Section 1a7i below
but not including the value of any broadcast cablecast or
telecast time provided as part of any such transaction that is
used solely A to promote or advertise the NBA its Teams
League related entities that generate BRI Players the NBA
G League the “NBAGL” except to the extent the value of
such time for the NBAGL exceeds 5 million the Women’s
National Basketball Association the “WNBA” it being
agreed that the value of such time used to promote or advertise the WNBA shall not be less than 25 million each
Salary Cap Year or the sport of basketball B to promote
or advertise products programming merchandise services or events that 1 produce revenues that are includable in
BRI or 2 are jointly licensed or otherwise agreed upon by
the NBA and the Players Association C to promote or
advertise charitable not forprofit or governmental
organizations or agencies or D for public service announcements
iii All proceeds of any kind from Exhibition games including at least one NBA Team net of Taxes and all reasonable and
customary game pre season and training camp expenses
including summer league expenses subject to the provisions of Section 1a6 below including without
limitation such proceeds received or to be received by a Related Party in accordance with Section 1a7i below
iv All playoff gate receipts of any kind net of Taxes arena
rentals to the extent reasonable and customary and all other
reasonable an d customary expenses except the Player
Playoff Pool including without limitation such proceeds received or to be received by a Related Party in accordance with Section 1a7i below

Article VII 135

v All proceeds of any kind net of reasonable and customary expenses including Taxes related thereto subject to the provisions of Section 1a6 below from A in arena or in practice facility sales of novelties and concessions including revenues derived from the sale of novelties and concessions 1 during and immediately preceding or after the Team's games or other public Team events at the arena or practice facility from carts and kiosks or other similar sales locations that are only operated on an intermittent basis ie principally when an NBA NHL or other public event is being held at the arena or respectively the practice facility or from restaurants that are only operated on an intermittent basis ie principally when an NBA NHL or other public event is being held at the arena or respectively the practice facility in i the arena plaza or elsewhere on the immediate perimeter of the arena or respectively the practice facility or ii directly across the street from the arena or respectively the practice facility and 2 from Team organized viewing parties of NBA games held in any location B sales of novelties and concessions in Team identified stores located within such radius of the Team's home arena as is permitted by the NBA C NBA game or practice facility NBA event parking and programs D Team sponsorships whether or not the proceeds are directly or indirectly donated to charity E Team promotions F temporary arena signage as defined in Section 1a 1vi below G arena club revenues H summer camps I non NBA basketball tournaments J mascot and dance team appearances K the sale of the right to pour beverages or except as provided in Section 1a2xx below to provide concessions L sales of jersey patch rights and M other practice facility events to the extent such proceeds would be included in BRI if the event occurred in the Team's home arena in each case to the extent that such proceeds are related to the performance of Players in NBA basketball games or NBA related activities including without limitation such proceeds received or to be received by a Related Party in accordance with Sections 1a1vi and 1a7i below For the purposes of clarity "Team identified stores" includes stores

136 Article VII

owned by Teams or Related Parties that sell predominately
Team branded merchandise whether or not the store is
Team identified

vi Fifty percent 50 of the gross proceeds net of fifty
percent 50 of Taxes and net of fifty percent 50 of all reasonable and customary Team and Related Party expenses
related thereto subject to the provisions of Section 1a6
below from the sale of fixed arena signage within or outside
of the arena in which an NBA Team plays more than onehalf of its Regular Season home games including
without limitation such proceeds received or to be received by a Related Party in accordance with this Section and
Section 1a7i below "Fixed" arena signage means signs
including without limitation electronic signs that are displayed during all Regular Season NBA games and at least
A seventy five percent 75 of non NBA paid ticketed
events at the arena during the Regular Season and B ten
10 non NBA paid ticketed events at the arena during the
Regular Season in each case prorated to reflect contracts in effect beginning in season with all other signs being treated
as "temporary" signage for clarity subject to applicable
allocations Fixed arena signage also includes "sponsorship
entitlement areas" that are accessible or visible during all
Regular Season NBA games and at least 1 seventy five
percent 75 of non NBA paid ticketed events at the arena
during the Regular Season and 2 ten 10 non NBA paid
ticketed events at the arena during the Regular Season in each case prorated to reflect contracts in effect beginning
inseason Revenues from sponsorship entitlement areas
that do not qualify under the preceding sentence shall be
treated as temporary signage Revenues from signage
outside the arena shall be included in BRL as fixed arena or
temporary signage as applicable if a the signage is
attached to the arena or a physically connected parking facility b the right to the signage revenues is conveyed in
the Team's arena lease or other agreement if applicable governing a Team's use of an arena entered into by or on
behalf of the Team for clarity in circumstances where the
Team has a lease or similar agreement with a Related Party

Article VII 137

arena company the foregoing is not intended to apply to any lease or similar agreement provisions if any between the Related Party arena company and the property owner governing the arena company's use of any property other than the arena itself c only in the case of revenues received by the Team and not by any Related Party the signage is Team identified ie contains Team name marks logo intellectual property or d the signage is x in the area immediately proximate to the arena in an arena plaza in front of a main arena entrance or y attached to a standalone parking facility that is directly across the street from the arena except that for fixed signage that falls within BRI solely under this subsection d twenty five percent 25 of the gross proceeds net of twenty five percent 25 of Taxes and net of twenty five percent 25 of all reasonable and customary expenses related thereto subject to the provisions of this Section 1a1vi and Section 1a6 below shall be included as BRI revenues Revenues from signage outside a Team's practice facility shall be included in BRI as fixed arena or temporary signage as applicable to the same extent and subject to the same inclusion percentages as signage outside the arena described in the preceding sentence Other revenues received by a Team or Related Party from signage outside the arena or practice facility shall be excluded from BRI

vii Fifty percent 50 of the gross proceeds of any kind net of fifty percent 50 of Taxes and net of fifty percent 50 of all reasonable and customary Team and Related Party expenses related thereto subject to the provisions of Section 1a6 below from the sale lease or licensing of luxury suites calculated on the basis of the actual proceeds received by the entity including without limitation proceeds received or to be received by a Related Party in accordance with Section 1a7i below that sold leased or licensed such luxury suites provided however that other than the additional amounts paid by luxury suite holders to the Team for tickets pursuant to arrangements in which admission to games is not part of the agreement to buy lease or license the luxury suite thereby requiring the luxury

138 Article VII

suiteholder to make a separate payment for such admission if any this amount shall be the only amount included in BRI for the sale lease or licensing of luxury suites and that to the extent that the sale lease or licensing of the luxury suite grants rights to the luxury suite for a period of more than one 1 year for purposes of calculating the amount includable in BRI for any Salary Cap Year the proceeds shall be determined on the basis of the annual fee or charge provided for in any such transac tion and if payments are made in addition to or in the absence of such an annual fee or charge the value of such payments shall be amortized over the period of the sale lease or license unless such period exceeds twenty 20 years in which event an amortization period of twenty 20 years shall be used

viii Fifty percent 50 of the gross proceeds net of fifty percent 50 of Taxes and net of fifty percent 50 of all reasonable and customary Team and Related Party expenses related thereto subjec t to the provisions of Section 1a6 below from arena naming rights agreements with respect to arenas in which an NBA Team plays more than one half of its Regular Season home games including without limitation such proceeds received or to be received by a Related Party in accordance with Section 1a7i below

ix Except as provided in Section 1a2 below proceeds received by Properties or any other League related entity net of reasonable and customary expenses including Taxes related thereto subject to the provisions of Section 1a6 below from the following A international television “ITV” B sponsorships C NBA related revenues from NBA Entertainment “NBAE” D the All Star Game E other NBA special events and F all oth er sources of revenue received by Properties or any other League related entity in each case under A F to the extent that such proceeds are related to the performance of Players in NBA basketball games or NBA related activities Without limiting what constitutes reasonable and customary expenses in the applicable BRI categories the revenues and expenses to be included in NBAE and ITV will be recorded consistent with

Article VII 139

the revenues and expenses recorded in NBAE and ITV as reflected in the Audit Report for the 2021-22 Salary Cap Year. For the avoidance of doubt, ITV shall be limited to revenues and related expenses from international linear telecast licensing fees, advertising revenues from such telecasts, satellite reimbursements and international NBA TV affiliate fees.

x. Proceeds from premium seat licenses other than licenses of luxury suites which are governed by Section 1a1vii above, net of Taxes and all reasonable and customary Team and Related Party expenses related thereto, subject to the provisions of Section 1a6 below attributable to NBA related events, amortized over the period of the license including without limitation such proceeds received or to be received by a Related Party in accordance with Section 1a7i below, unless such period exceeds twenty (20) years in which event an amortization period of twenty (20) years shall be used.

xi. Fifty percent (50%) of the gross proceeds, net of fifty percent (50%) of Taxes and fifty percent (50%) of reasonable and customary Team and Related Party expenses related thereto, subject to the provisions of Section 1a6 below from the sale of naming rights with respect to practice facilities used by NBA Teams, including without limitation such proceeds received or to be received by a Related Party in accordance with Section 1a7i below.

xii. If the right to receive revenues included in BRI is sold or transferred to an entity other than an entity referred to in Section 1a1 above such that those revenues would not be included in BRI pursuant to that subsection, then BRI shall be deemed to include the amount of revenues that would have been received by the seller or transferor and would have been included in BRI in such Salary Cap Year, subject to any applicable allocations provided for above, absent such sale or transfer, provided that a pledge, hypothecation, collateral assignment or other similar transaction involving such revenues shall not be considered.

140 Article VII

a sale or transfer within the meaning of this
Section 1a1xiii The NBA will work in good faith to
secure access to appropriate third party books and records
in the event the parties agree or it is determined by an
arbitrator that a sale/transfer of BRI has occurred or been
agreed to in accordance with this Section 1a1xiii In any
dispute over the value of BRI sold/transferred subject to an arbitrator's determinations of admissibility and relevance
neither party shall be barred from seeking to rely on the terms of the underlying transaction
xiii All proceeds net of Taxes less reasonable and customary
expenses which expenses shall be subject to New Venture treatment if applicable under Section 1a6iii below
subject to the provisions of Section 1a6 below from
gambling on NBA games or any aspect of NBA games
subject to appropriate treatment of categories of excluded
revenues or other amounts if applicable under Section
1a2 below and allocations for multi element deals BRI
shall exclude revenues from gambling on NBA games or any aspect of NBA games generated by casinos or other
gambling businesses owned or operated by a Team Related Party or a League related entity whose total revenues are
not predominantly from gambling on NBA games or any
aspect of NBA games
xiv All proceeds net of Taxes and reasonable and customary
expenses related thereto subject to Section 1a6 below
from a Team's championship parade provided however
that in no event shall such expenses cause the amount
included in BRI relating to the championship parade to be
less than zero 0 for any Salary Cap Year
xv Fifty percent 50 of the gross proceeds net of fifty
percent 50 of reasonable and customary expenses
including Taxes related thereto subject to Section 1a6
below from A tours of the Team's home arena and
B fees from ATMs in the Team's home arena

Article VII 141

xvi Player income or “privilege” tax payments to Teams or Related Parties provided that such payments will continue to be excluded from BRI for any Team or Related Party that received such payments in the 2015-16 Salary Cap Year eg Memphis New Orleans

xvii Consistent with the parties’ practice under the 2017 CBA payments from the NBA to Teams for participation in international Regular Season games will be included in miscellaneous BRI at the Team level with the NBA recording its expenses including such payments to Teams at the League level in Special Events

xviii Licensing revenues from League and Team licensed products that are not co licensed by current or retired players net of applicable sales or similar taxes eg VAT HST and all reasonable and customary expenses related thereto “Net Licensing Revenues” for an amount equal to for each Salary Cap Year the lesser of A Net Licensing Revenues in such Salary Cap Year or B the Incremental Content Expenses for such Salary Cap Year as defined below For purposes of this Article VII Section 1 Incremental Content Expenses means for each Salary Cap Year an amount determined by the following calculation

1 total deductible Team Content Expenses for that Salary Cap Year less

2 an amount equal to the total deductible Team Content Expenses for the 2021-22 Salary Cap Year ie 78862052 growing at a rate of three percent

3 per Salary Cap Year compounded

For example if Net Licensing Revenues for the 2025-26 Salary Cap Year were 180 million and total deductible Team Content Expenses for such Salary Cap Year were 250 million then the amount included in BRI in respect of Net Licensing Revenues would be 16124 million which is the lesser of a 180 million and b 16124 million ie 250 million minus 8876 million ie 78862052 growing at three percent

3 per Salary Cap Year for four 4 Salary Cap Years

142 Article VII

Net Licensing Revenues shall not include value if any from contractual provisions including but not limited to those previously identified by the Players Association in connection with prior BRI audits that x require NBA or Team licensing partners to utilize the licensing rights purchased from the NBA and/or Teams in licensing deals or y impose on NBA and/or Team licensing partners marketing or promotional obligations

xix Twenty five percent 25 of the gross proceeds net of twenty five percent 25 of Taxes and twenty five 25 of reasonable and customary Team and Related Party expenses related thereto subject to the provisions of Section 1a6 below from arena plaza naming rights agreements with respect to arenas in which an NBA Team plays more than one half of its Regular Season home games including without limitation such proceeds received or to be received by a Related Party in accordance with Section 1a7i below and

xx The specified value included as barter of data received pursuant to a contract to the extent that a data clause is specifically valued within the contract terms net of reasonable and customary expenses including Taxes related thereto subject to Section 1a6 below including without limitation such specified value received or to be received by a Related Party in accordance with Section 1a7i

2 Notwithstanding anything to the contrary in Section 1a1 above it is understood that the following is a non exclusive list of examples of revenues that are or may be received by the NBA Properties Media Ventures other League related entities NBA Teams and Related Parties the foregoing persons or entities beginning with "NBA" collectively referred to in this Section 1a2 only as "NBA related entities" that are not derived from and do not relate to or arise out of the performance of Players in NBA basketball games or in NBA related activities or are otherwise expressly excluded from the definition of BRI

Article VII 143

- i Proceeds from the assignment of Player Contracts
- ii Proceeds A from the sale transfer or other disposition of any of the assets or property excluding ordinary course sales of inventory and the revenues if any deemed to be included in BRI pursuant to Section 1a1xii above of or ownership interests in any NBA related entity or B from loans or other financing transactions
- iii Proceeds from the grant of Expansion Teams and relocation fees paid by existing Teams to NBA related entities
- iv Dues
- v Capital contributions received by an NBA related entity from one of its owners shareholders members or partners
- vi Fines and compensation withheld in connection with suspensions
- vii Revenue sharing by means of revenue transfers or otherwise among Teams
- viii Interest income
- ix Insurance recoveries except where and only to the extent that such recoveries are in respect of lost revenues that would have otherwise been included in BRI in which event such recoveries shall be included in BRI in the Salary Cap Year in which they are received
- x Proceeds from the sale or rental of real estate
- xi Any thing of value received in connection with the design or construction of a new or renovated arena or other team facility including but not limited to receipt of title to or a leasehold interest in real property or improvements reimbursement of project related expenses benefits from project related infrastructure improvements or tax abatements unless and only to the extent that such value is being provided to the Team or a Related Party in lieu of

144 Article VII

payments that the Team or Related Party would have otherwise received pursuant to an arena lease or other instrument concerning a Team's use of an arena "lease" and would have constituted BRI if paid to the Team or a Related Party provided however that the determination of the amount if any to be included in BRI with respect to the value of any of the foregoing shall be made either A in accordance with the provisions of Section 1a4 below or B based upon direct evidence that the Team or Related Party after proposing that it would receive certain revenues constituting arena generated BRI subsequently agreed specifically to forego such revenues in direct exchange for a thing of value as described above in this Section 1a2xi with the consequence that the arena generated BRI revenues received or to be received by the Team or Related Party were or would be in the opinion of the Accountants less than the fair market value of arena generated BRI revenues received or to be received by other NBA Teams in similar transactions or C based upon direct evidence that the parties to the transaction had agreed that certain revenues constituting arena generated BRI would be paid to the Team or Related Party and that such revenues were subsequently foregone by the Team or the Related Party in direct exchange for a thing of value as described above in this Section 1a2xi and provided further that when a determination is made pursuant to clause B or clause C of this Section 1a2xi the amounts if any to be included in BRI shall be allocated with an appropriate interest adjustment to reflect the time value of money where the thing of value received by the Team or Related Party is in the form of cash or a cash equivalent such as a check or wire transfer over the Salary Cap Years in which the arena generated BRI revenues foregone would have been received by the Team or Related Party up to a maximum of twenty 20 Salary Cap Years and not on a lump sum basis

xii Any thing of value that induces or is intended to induce a Team either to relocate to or remain in a particular geographic location whether or not provided in connection with a new or renegotiated arena lease unless and only to

Article VII 145

the extent that such value is being provided to the Team or a Related Party in lieu of payments th at the Team or Related Party would have otherwise received pursuant to an arena lease and that would have constituted BRI had they been paid to the Team or a Related Party provided however that the determination of the amount if any to be included in BRI shall be made either A in accordance with the provisions of Section 1a4 below or B based upon direct evidence that the parties to the transaction had agreed that certain revenues constituting arena generated BRI would be foregone by the Team or Related Party in direct exchange for a thing of value as described above in this Section 1a2xii and provided further that when a determination is made pursuant to clause B of this Section 1a2xii the amounts if any to be included in BRI shall be allocated with an appropriate interest adjustment to reflect the time value of money where the thing of value received by the Team or Related Party is in the form of cash or a cash equivalent such as a check or wire transfer over the Salary Cap Years in which the arena generated BRI revenues foregone would have been received by the Team or Related Party up to a maximum of fifteen 15 Salary Cap Years and not on a lump sum basis With respect to transactions involving payments asserted to fall within the exclusion in this Section 1a2xii the NBA will provide the Players Association with the executed memoranda of understanding term sheet or other such executed summary of terms if any for such underlying transactions

xiii Payments made to Teams or to the NBA pursuant to the provisions of Article VII Section 12 Designated Share Arrangement below

xiv Distributions dividends or royalties paid by any NBA related entity to owners shareholders members or partners

xv Any category or source of revenue or proceeds that was expressly identified in any BRI Report as defined in

146 Article VII

Section 10b below or in any document or written communication including debriefing memos authored by the Accountants and provided to the Players Association and the NB A but excluding any underlying work papers in connection with the Audit Reports for any of the 1995 96 through 2021 22 Salary Cap Years that was not included in BRI for such Salary Cap Years unless such category or source was included on the “open issue s” list prepared by the Accountants in connection with any of the Audit Reports for the 2005 06 through 2021 22 Salary Cap Years in which case such category or source shall be included in or excluded from BRI as the case may be in accordance with the ot her terms of this Article

xvi Proceeds received by A Properties and its related entities that were treated or consistent with past practice would have been treated as within the scope of the Agreement between NBA Properties Inc and the National Baske tball Players Association dated as of September 18 1995 as amended January 20 1999 July 29 2005 and December 8 2011 the “2011 Group License Agreement” including but not limited to proceeds received pursuant to the license of “fantasy games” wh ich proceeds would have been included in the computation of Player Merchandise Revenues in accordance with the 2011 Group License Agreement or B a League related entity relating to the following categories defined in the same manner as was used in the audited League Entities’ Combined Financial Statements for the year ended September 30 2021 1 licensing other than Net Licensing Revenues to the extent included in BRI pursuant to Section 1a1xviii above andor 2 a League related entity’s re presentation of and services performed for third parties For purposes of the foregoing sentence “third parties” refers to persons or entities that are not owned or controlled by persons or entities that own a majority interest in or otherwise control an NBA Team or if such third party is a Related Party proceeds received by the League related entity shall not be included in BRI if representation of such Related Party does not relate either to such entity’s NBA ownership or NBA Players

Article VII 147

xvii Monies collected from Team related fundraising for charitable purposes or other charitable activities including Team organized "5050 raffles" other than monies paid pursuant to Team sponsorship agreements that are included in BRI pursuant to Section 1a1v above

xviii Proceeds solely related to the NBA 2K League NBAGL and other leagues teams and basketball organizations eg an international league that do not involve the playing of basketball by any then current NBA players

xix Proceeds from the leasing or use of any Team physical assets eg a Team plane

xx Any thing of value received from a concessionaire food service vendor or other third party equipment or service provider that if received in kind is installed in an NBA arena or if received in cash is directed to defraying the costs of the construction or substantial renovation of an NBA arena

xxi Proceeds from businesses outside the arena eg restaurants casinos hotels retail businesses etc except for revenues otherwise included in BRI for Team identified stores For clarity the foregoing exclusion will not apply to revenues from the business operations of the NBA basketball team that are otherwise includable as BRI under other provisions of this Agreement including without limitation revenues received from sales of Team game tickets media rights sponsorships signage outside the arena subject to the limitations set forth in Section 1a1vi above and arena plaza game day sales of novelties and concessions subject to the limitations set forth in Section 1a1v above

xxii Without limitation to any other basis for non inclusion in BRI BRI shall not include the value of any of A goods or services that are operationally necessary to the performance of a contract including without limitation certain ticketing platforms and tools eg Pricemaster Presence Open Distribution Archtics Ticketmaster Marketplace

148 Article VII

Ticketmaster AccountManager B product discounts or
C waived fees

xxiii Value if any attributable to data received by an NBA related
entity or the right to receive such data whether or not the
provision of such data is pursuant to a contractual
obligation other than amounts that are included in BRI
pursuant to Section 1a1xx above and

xxiv Value if any from c ontractual provisions including but not
limited to those previously identified by the Players
Association in connection with prior BRI audits that require
NBA or T eam marketing partners to utilize the marketing
rights purchased from an NBA related entity in sponsorship
deals

3 The parties agree that i in determining whether a category or
source of revenue or proceeds constitutes BRI A consideration
shall be given to whether such category or source is more similar in
kind or nature to the included categories and sources listed in
Section 1a1i through x x above on the one hand or to the
excluded categories and sources listed in Section 1a2i through
xxiv above on the other and B no inference may be drawn from
the fact that such category or source was not included in the categories and sources listed in Section 1a1i through x x above
or the fact that such category or source was not included in the categories and sources listed in Section 1a2i thr ough xxi v
above and ii in any proceeding involving a dispute over A the includability or categorization of any revenue or expense item for
BRI purposes B the amount to be included in or deducted from
BRI with respect to any revenue or expense ite m or C the
accounting methodology used by the Accountants in connection with any audit of BRI the parties may refer to the past practice of
the parties or the Accountants in connection with the Audit Reports
for any of the 1999 2000 through 2021 22 Sal ary Cap Years
provided however that no reference may be made to the past practice of the parties or the Accountants with respect to any source
or category of revenue or expense that was included on the “open
issues” list prepared by the Accountants in c onnection with any of
such Audit Reports provided further that any such past practice

Article VII 149

shall be superseded to the extent changed or clarified by the terms of this Agreement. In addition no reference may be made with respect to expenses related to the NBA's non international business to the fact that such category of expenses falls within Section 1a14 below to argue for the inclusion or exclusion of expenses related to the League's non international business

4 The parties agree that with respect to any lease entered into after the date of this Agreement between a Team or a Related Party and an arena that is not a Related Party the Accountants may attribute to the Team or a Related Party for purposes of computing BRI for a Salary Cap Year portions of arena revenues received by the arena or its related entities that would be included in BRI if received by the Team or a Related Party to the following extent: in the event of a renewal extension or renegotiation of a lease between the same parties or a new lease entered into by a Team or a Related Party with an arena that is not a Related Party the Team will be deemed to receive in the first Salary Cap Year covered by the new lease or by the renewal extension or renegotiation of the existing lease as the case may be the greater of i the amount of such revenues that the Team or the Related Party in fact receives under the lease or ii if in the opinion of the Accountants the Team and/or the Related Party is receiving substantially less than fair market value as determined by the Accountants taking into account factors such as the rent paid by the Team or the Related Party the number and identity of other major tenants in the arena market conditions the extent to which arena revenues are used to fund construction or renovations of the arena and comparable lease arrangements in the NBA an amount determined by the Accountants to constitute the fair market value of the revenues that a tenant in the same circumstances as the Team or Related Party would receive for such Salary Cap Year. In either of the preceding cases the Accountants will also determine the amount to be included in BRI for Salary Cap Years beyond the first Salary Cap Year.

5 i In no event shall the same revenues be included in BRI directly or indirectly more than once including as a result of changes in accounting methods or practices the purpose of this provision being to preclude the double counting of

150 Article VII
revenues whether in the same or in multiple Salary Cap
Years
ii In no event shall the same expenses be deducted from BRI
directly or indirectly more than once including as a result
of changes in accounting methods or practices the purpose
of this provision being to preclude the double counting of
expenses whether in the same or in multiple Salary Cap
Years
6 Subject to Section 11 below Players Association Audit Rights
i With respect to expenses incurred in connection with all proceeds coming within Section 1a1v above all
reported expenses shall be conclusively presumed to be
reasonable and customary and such expenses shall not be the subject of the accounting procedures set forth in Section
10 below
ii With respect to expenses incurred in connection with all proceeds coming within Section 1a1ix above that are
consistent with the types and categories of expenses incurred by Properties as reflected in the audited financial reports of
Properties for the year ended July 31 1994 1 all such
reported expenses shall be conclusively presumed to be
reasonable and customary and such expenses shall not be
the subject of the accounting procedures set forth in Section
10 below but 2 such expenses shall be disallowed to the
extent they exceed the ratio of expenses to revenues for the category of revenues set forth in Exhibit D hereto
iii With respect to the NBA Store the "Store" and any other
new venture or business whether or not involving the
creation of a new entity undertaken by the NBA Properties
Media Ventures or any other League related entity requiring
significant capital investment or start up costs "New
Venture" the League related entities shall be able to deduct
from BRI reasonable and customary expenses related thereto including but not limited to cost of goods sold
sales tax all reasonable operating expenses of the Store or

Article VII 151

New Venture including but not limited to salaries and benefits directly related to the operations of the Store or New Venture promotional and advertising costs rent direct overhead general and administrative expenses of the Store or New Venture reasonable financing costs and amortization of capital improvements and start up costs provided however that in no event shall the expenses attributable to the Store or New Venture cause the amount included in BRI for the Store or New Venture to be less than zero 0 for any Salary Cap Year

iv With respect to miscellaneous BRI or new categories of BRI other than revenues attributable to the Store or a New Venture the NBA Properties Media Venture s other League related entities Teams and Related Parties shall be able to deduct all reasonable and customary expenses including reasonable and customary Taxes including for example in connection with All Star Weekend subject to the terms of this Section 1a6

v In each Salary Cap Year except for A Team Content Revenues and Team Content Expenses as defined below and B Playoff Related Revenues and Expenses as defined below all Team and Related Party revenues included in and all Team and Related Party expenses deducted from BRI are subject to an aggregate uniform percentage of revenues expense cap of eleven and one tenth percent 111 see also Exhibit D hereto with any such expenses disallowed to the extent they exceed that cap For the avoidance of doubt for the 20 2122 Salary Cap Year the total Team and Related Party revenues and expenses that would have been subject to the new eleven and one tenth percent 111 expense cap were the amounts identified in the parties' letter agreement dated June 28 2023 For the purposes of this Article VII Section 1 1 "Team Content Revenues" and "Team Content Expenses" mean respectively revenues and related expenses from local TV cable and Team direct to consumer media and 2 "Playoff fRelated Revenues and Expenses" means the revenues and expenses reported in the "playoff gate receipts net" amount shown in the Audit

152 Article VII

Report for the 2015 16 Salary Cap Year Team Content
Revenues Team Content Expenses and Playoff Related
Revenues and Expenses are not subject to the above
uniform expense cap Team Content Expenses will be
deductible and uncapped and will include without
limitation those expenses identified in the parties’ letter agreement dated June 28 2023 Playoff related expens es
will continue to be deductible in accordance with the terms of the 2011 CBA as reflected in the Audit Report for the
2015 16 Salary Cap Year For the avoidance of doubt Taxes
will be deducted from revenues included in BRI under Sections 1a1i i ii vi vii viii x xi xiii xiv
xviii and xix to the extent set forth in those subsections before the application of the eleven and one tenth percent
111 ratio in calculating the uniform expense cap and
before the deduction of expenses
vi To the extent that for a Salary Cap Year total Team Content
Expenses and League Content Expenses inclusive of
NBAE and ITV expenses after application of caps exceeds
the product of Team Content Revenues and League Content
Revenues inclusive of NBAE and ITV revenues multiplied
by the Rollover Ratio as defined below that excess would be amortized over such Salary Cap Year and the next two
Salary Cap Years The “Rollover Ratio” shall be eighteen
and one half percent 185 exce pt that beginning in the
2026 27 Salary Cap Year the Rollover Ratio shall be the
higher of A eighteen and one half percent 185 or
B the highest actual ratio of Team Content Expenses and
League Content Expenses to Team Content Revenues and
League Content Revenues in any of the preceding Salary Cap
Years under the CBA Any amortized amount would be
excluded from each Salary Cap Year’s r ollover threshold
calculation An imputed interest rate equal to the 1 month
Secured Overnight Financing Rate plus 1225 calculated
as of the July 1 of the Salary Cap Year during which such
interest accrues will be applied on amortized amounts and recouped in each Salary Cap Year in which amounts are
amortized For the purposes of this Article VII Section 1
“League Content Revenues” and “League Content

Article VII 153

Expenses” mean respectively revenues and expenses related to all NBA and League related content categories of BRI including Digital International League Pass DBS NBAE ITV Media Ventures Radio and National TV For the avoidance of doubt League Content Expenses will remain deductible and with the exception of NBAE and ITV uncapped

For example if in the 2025 26 Salary Cap Year the sum of Team Content Revenues and League Content Revenues were 5 billion and the sum of Team Content Expenses and League Content Expenses after application of caps on NBAE and ITV expenses were 1 billion and the imputed interest rate calculated pursuant to this Section 1a6 vi were four percent 4 then the amortized amount would be 75 million ie 1 billion - 925 million ie 185 of 5 billion 25 million of the amortized amount would be deducted from BRI in the 2025 26 Salary Cap Year In the 2026 27 Salary Cap Year the amortized amount to be deducted from BRI in respect of the 2025 26 Salary Cap Year would be 26 million ie 25 million grown at four percent 4 interest per Salary Cap Year for one Salary Cap Year In the 2027 28 Salary Cap Year the amortized amount to be deducted from BRI in respect of the 2025 26 Salary Cap Year would be 2704 million ie 25 million grown at four percent 4 interest per Salary Cap Year for two Salary Cap Years

7 It is acknowledged by the parties hereto that for purposes of determining BRI

i Some NBA Teams have engaged or may engage in transactions with third parties that control or own at least fifty percent 50 of the NBA Team or that are controlled or owned at least fifty percent 50 by the persons or entities controlling or owning at least fifty percent 50 of the NBA Team such third parties are referred to in this Agreement as a “Related Party” and Related Parties themselves engage in transactions with third parties that may result in a Related Party’s receipt of revenues that constitute

154 Article VII

BRI Any entity that was an “entity related to an NBA team” as defined by Article VII Section 1a4i of the September 18 1995 Collective Bargaining Agreement between the NBA and the Players Association the “1995 CBA” shall be deemed a Related Party under this Agreement for so long as such entity continues to be an entity related to an NBA Team within the meaning of the 1995 CBA As provided in Section 1a1 above the relevant proceeds received by any Related Party that come within such subsection and that relate to such Related Party’s Team shall be included in BRI However except in connection with telecast agreements which are subject to Section 1a7ii below with respect to any such revenues or proceeds retained or received by a Related Party other than arena revenues that relate to such Related Party’s Team including but not limited to in arena sales of novelties and concessions NBA game parking arena club revenues suite and seat revenues and fixed and temporary in arena signage which shall be included in BRI as if received by the Team or by a Team pursuant to a transaction with a Related Party such revenues or proceeds shall be included in BRI only to the extent that the NBA and the Players Association agree or if they fail to agree the Accountants shall reasonably determine the amount if any of such revenues or proceeds to attribute to the Team taking into account factors such as the nature of the transaction arrangement and/or relationship between the Team and the Related Party or between the Related Party and a third party any amounts included in BRI with respect to other Teams or Related Parties that have entered into comparable transactions arrangements and/or relationships with third parties market conditions the nature of any services or activities performed by the Related Party for or in connection with the generation of revenues or proceeds and the amount of revenues or proceeds that the Related Party would be expected to retain or receive with respect to comparable transactions arrangements and/or relationships with third parties and the amount so attributed shall be the only amount included in BRI To the extent that the amount of such proceeds to be included in BRI cannot reasonably be

Article VII 155

determined with respect to any particular transaction the Accountants shall determine a reasonable amount with respect to such transaction which shall be included in BRI In the event the Accountants refuse to make any such determination such determination shall be made by a jointly selected expert with respect to any such transaction Without limiting the foregoing in no event shall BRI include consideration paid to a Related Party in connection with rights acquired by such Related Party from a Team for fair market value even if such consideration relates to NBA games or NBA related activities including by way of example and not limitation advertising revenue or subscriber fees earned by a Related Party television network that relate directly or indirectly to the telecast of NBA games licensed to the television network by a Team ii In the event that following the execution of this Agreement a Team other than the New York Knicks "Knicks" enters into a local or regional telecast agreement with a Related Party a copy of such agreement shall be provided to the Players Association within ten 10 days of approval of such agreement by the NBA The Players Association and the NBA shall each have the right not later than ten 10 days following the date on which the Players Association receives a copy of such agreement to submit such agreement to a jointly selected television valuation expert or in the absence of such agreement determined in accordance with the procedure set forth in this subsection "TV Expert" for the limited purpose set forth in this Section 1a7ii In the event that a party has so elected to submit such agreement to a TV Expert and the parties have not jointly selected a TV Expert within twenty 20 days following the date on which the Players Association receives a copy of such agreement each party shall appoint its own television valuation designee and the two designees so appointed shall within ten 10 days of their appointment jointly select a third party to serve as the TV Expert Such TV Expert shall review such agreement to determine if the aggregate amount to be paid to the Team by the Related Party for the rights to telecast the Team's games pursuant to such agreement is more than

156 Article VII

fifteen percent 15 above or more than fifteen percent
15 below the fair market value of such rights over the
term of such agreement. In making such determination t he
TV Expert may take into account factors such as the nature of the transaction arrangement andor relationship between
the Team and the Related Party any amounts included in
BRI with respect to other Teams or Related Parties that
have entered into co mparable transactions arrangements
andor relationships with other programming licensors market conditions the nature of any services or activities
performed by the Related Party for or in connection with
the generation of revenues or proceeds and the amount of
revenues or proceeds that the Related Party would be expected to retain or receive with respect to comparable
transactions arrangements andor relationships with third
parties provided that in no event shall BRI include
consideration paid to a Related Party in connection with
rights acquired by such Related Party from a Team for fair market value even if such consideration relates to NBA
games or NBA related activities including by way of
example and not limitation advertising revenue or subscriber fees earned by a Related Party television network
that relate directly or indirectly to the telecast of NBA games licensed to the television network by a Team. In the
event that the TV Expert determines that such aggregate amount is more than fifteen percent 15 above or below
fair market value the TV Expert shall be instructed to
submit to the parties the amount for each Season of such
agreement that he determines reflects the fair market value
of such rights and such amounts and no other amounts
shall be included in BRI with respect to such agreement for
each Salary Cap Year covered by such agreement. Any
determination made by the TV Expert pursuant to either of
the preceding two sentences shall be submitted to the parties
no later than twenty 20 days from the date on which such
agreement was submitted to the TV Expert for his review
Any fees or costs associated with the retention or
determination of the TV Expert shall be borne equally by
the Players Association and NBA. The Players Association
and the TV Expert shall maintain the confidentiality of any

Article VII 157

such agreement and any determination made by the TV expert in accordance with this Section 1a7ii pursuant to the terms of Section 11c below relating to the confidentiality of BRI Audits

iii With respect to the transactions listed below in this Section 1a7iii the parties agree that because the proceeds attributable to these transactions cannot be accurately ascertained the following procedures shall be used for each NB A Season in which MSG Network is a Related Party of the Knicks in the case of Section 1a7iiiA below and the Madison Square Garden arena is a Related Party of the Knicks in the case of Section 1a7iiiB below

A New York Knicks transaction with MSG Network regarding the sale of local media rights BRI for the Knicks for each NBA Season covered by this Agreement shall include an amount equal to the net proceeds included in BRI attributable to the Los Angeles Lakers' sale license or other conveyance of all local media rights including but not limited to broadcast and cable television and radio for such NBA season

B New York Knicks transactions with Related Parties involving signage BRI for the Knicks for the 2021 22 NBA Season shall include 16560026 for signage In each subsequent Season covered by this Agreement this amount shall be increased or decreased as the case may be by the League wide percentage increase or decrease in signage as determined in accordance with Sections 1a1v and a1vi above

At such time as the MSG Network and/or the Madison Square Garden Arena are no longer Related Parties BRI for the New York Knicks in the categories described in Section 1a7iiiA and/or B above as the case may be shall not be

158 Article VII

determined in accordance with the foregoing and will instead be determined by the applicable provisions of Section s 1a1 and a7ii above

8 In the event that pursuant to the NBA’s national broadcast national telecast and network cable television agreements NBA Teams receive revenue sharing proceeds that are attributable to NBA game telecasts in more than one Salary Cap Year such proceeds shall be allocated over the same number of Salary Cap Years beginning with first Salary Cap Year after the Salary Cap Year in which such proceeds are actually received as the number of Salary Cap Years in which such games were televised Any other contingent payments received by the NBA pursuant to such agreements shall be included in BRI to the extent and in a manner agreed upon by the parties or if the parties cannot agree in a reasonable manner determined by the Accountants

9 The NBA and each NBA Team shall in good faith act and use their commercially reasonable efforts to increase BRI for each Salary Cap Year during the term of this Agreement In the exercise of such commercially reasonable efforts the NBA and each NBA Team shall be entitled to act in a manner consistent with their reasonable business judgment and shall not take any action intended to benefit at the expense of BRI other commercial activities such as the WNBA and the NBAGL unrelated to the performance of Players in NBA basketball games or in NBA related activities or ii shift or forgo revenues attributable to Salary Cap Years during the term of this Agreement in exchange for revenues or benefits during Salary Cap Years following the expiration of this Agreement unless there is a reasonable business justification unrelated to collective bargaining for such shift or forgoing There shall be no obligation on the part of the NBA or any NBA Team to accelerate into Salary Cap Years within the term of this Agreement revenues attributable to Salary Cap Years following the expiration of this Agreement In evaluating compliance with this subsection the parties and the System Arbitrator shall consider and give substantial weight to the reasonable business judgment of the NBA or the NBA Team but no deference will be applied where the NBA is alleged to have shifted or forgone revenues of 350 million or more for the purpose of securing leverage in collective bargaining in which case

Article VII 159

any finding of non compliance shall require proof by a clear preponderance of the evidence. The following is a list of decisions in respect of which the business judgment of the NBA or an NBA Team shall conclusively be deemed reasonable membership location arena capacity or configuration number and location of games played whether to outsource or operate a line of business and whether to accept or decline a sponsorship advertising or naming rights opportunity. The foregoing list shall not limit in any manner the circumstances in which the business judgment of the NBA or an NBA Team may be deemed reasonable

10 The parties agree that upon a finding by the System Arbitrator which if appealed is affirmed by the Appeals Panel that the NBA or an NBA Team or a Related Party has willfully failed to provide to the Accountants information concerning revenues or expenses material to the Accountants' preparation of an Audit Report and that such failure to provide information resulted in an understatement of BRI of more than \$511,614 with respect to the 2023-24 Salary Cap Year increasing by four and one half percent 4.5% for each subsequent Salary Cap Year of this Agreement beginning with the 2024-25 Salary Cap Year then the amount by which BRI was understated shall be included in BRI in the Salary Cap Year in which such finding is made with interest accruing from the date of the Audit Report for the Salary Cap Year in which such amount would have been included but for such understatement with interest at a rate equal to the one (1) year Treasury Bill rate as published in The Wall Street Journal on the date of the issuance of such Audit Report. In addition if any Team or if the NBA violates the foregoing it shall be fined 3 million for its first violation during the term of this Agreement and an additional 15 million for each additional violation. For example if a Team violates the foregoing for the first time it shall be fined 3 million if such Team violates the foregoing a second time it shall be fined 45 million and if such Team violates the foregoing a third time it shall be fined 6 million. Fifty percent (50%) of any such fine amounts shall be remitted by the NBA to an NBPA Selected Charitable Organization as defined in Article VI Section 6 above and fifty percent (50%) shall be remitted by the NBA to a Section 501(c)(3) Organization selected by the NBA.

160 Article VII

11 Neither the NBA or a League related entity nor a Team or a Related Party will enter into any lease or other agreement providing for the receipt of revenues includable in BRI that contains provisions that purport to limit access of t he Accountants to the books and records of the NBA such League related entity such Team or such Related Party in a manner inconsistent with the terms of this Agreement or that would preclude the calculation of revenues if any to be included in BRI pur suant to the provisions of Section 1a1xii above

12 Premium payments made by a Team for any insurance that if paid would be includable in BRI pursuant to Section 1a2ix above shall be deducted from such Team’s BRI for the Salary Cap Year in whic h any such insurance recovery is received

13 Equity Transactions

i The value of equity securities received by NBA related entities as defined in Section 1a2 above in entities that were not NBA related entities prior to such receipt to the extent otherw ise constituting BRI under this Agreement shall be included in BRI as follows

A if the equity securities including contingent securities as defined below are Publicly Tradable when received the Publicly Traded Value of those securities will be included in BRI commencing in the Salary Cap Year in which they are received

B if the equity securities consist of options warrants convertible securities or similar securities “contingent securities” and x those contingent securities are sold the Net Proce eds will be included in BRI commencing in the Salary Cap Year in which the sale occurs or y those contingent securities are exercised or converted into other securities that are or become Publicly Tradable the Publicly Traded Value of the resulting sec urities net of any exercise or conversion price and taxes as determined below will be included in BRI commencing in the Salary Cap Year in which

Article VII 161

the exercise or conversion occurs if the resulting securities were Publicly Tradable at that time or in the Salary Cap Year in which the resulting securities later become Publicly Tradable whichever is first

C if the equity securities including contingent securities and any securities resulting from the exercise or conversion of contingent securities are not Publicly Tradable at the time of receipt or in the case of contingent securities at the time of exercise or conversion no BRI value shall be attributable to such securities until x they become Publicly Tradable or are sold or otherwise transferred for consideration other than securities that are not Publicly Tradable whichever is first at which time the Publicly Traded Value or Net Proceeds as applicable will be included in BRI commencing in the Salary Cap Year in which such event occurs or y they are specifically pledged and valued as part of a transaction that provides liquidity without selling the equity position even if other assets are also pledged as a part of such transaction in which case BRI will include an amount equal to the specific value assigned to the equity securities "Specifically Assigned Value" commencing in the Salary Cap Year in which they are specifically pledged and valued or

D notwithstanding the foregoing if any contingent securities are exercisable or convertible into securities that are or become Publicly Tradable but those contingent securities are not exercised or converted within one 1 year of any such right the Players Association shall have the right by written notice to the NBA to have the Publicly Traded Value of such securities included in BRI as if those contingent securities had been exercised or converted on the date of such notice net of any exercise or conversion price and taxes as determined below

162 Article VII

ii For purposes of this Section 1a13 A “ Publicly Tradable” means x the applicable equity securities have been registered for sale under applicable state federal and foreign laws are listed and tradable on a generally recognized stock exchange or in the over thecounter market or y the applicable equity securities can be readily purchased and sold on a nationally recognized secondary market eg without limitation on any example shares in “Facebook” as of the date of the 2011 CBA and in each case under x and y any contractual or o ther prohibition or limitation on sale would not preclude a sale B “Publicly Traded Value” means the weighted average daily trading price of the applicable equity securities for the thirty 30 trading days x preceding the date of receipt if the secur ities are Publicly Tradable prior to that date or y following the date they become Publicly Tradable provided that if such equity securities are sold during the Salary Cap Year in which their Publicly Traded Value is first included in BRI the “Publicl y Traded Value” of such equity securities shall be the Net Proceeds from such sale C “Net Proceeds” means the proceeds received by the selling entity from the applicable sale net of commissions and reasonable expenses relating to such sale any exercis e or conversion price with respect to securities resulting from the exercise or conversion of contingent securities and any applicable taxes of the selling entity or if the selling entity is a pass through entity for income tax purposes such entity’s ow ners which shall be determined using a tax rate equivalent to the highest marginal combined federal state and local tax rate that would be applicable in the locale where the principal place of business of the selling entity is located which in the case of a Team or a Related Party of a Team shall be deemed to be the locale of the arena in which the Team plays more than onehalf of its Regular Season home games and D a sale of equity securities shall not be subject to inclusion in BRI if the sale is p art of a larger transaction in which x BRI has been fully accounted for or y all or substantially all of the assets of an NBA related entity or business unit thereof are sold and such equity securities do not represent a majority of the value in such t ransaction In all cases the Publicly

Article VII 163

Traded Value of Net Proceeds from or Specifically Assigned Value of the applicable equity securities will be included in BRI over a five 5 year amortization period inclusive of the Salary Cap Year in which such Publicly Traded or Specifically Assigned Value is first included in BRI even if such equity securities are sold during such five 5 year period

iii For the avoidance of doubt A in no event shall the value of or proceeds or distributions from equity securities in NBA related entities be included in BRI and B the value of or proceeds or distributions from equity securities in nonNBA related entities shall be included in BRI exclusively pursuant to this Section 1a 13 and only once under the applicable provision of Section 1a13i above

14 International Development and Operations Expenses The NBA and League related entities may deduct from BRI expenses related to the development and operation of the League's international business "Newly Deductible International Expenses" subject to a limit of ten percent 10 of the League's gross BRI international revenues the allowed amount of such expense following application of the ten percent 10 cap being the "Allowed Newly Deductible Interna tional Expenses" Newly Deductible International Expenses for any Salary Cap Year shall include all such international expenses incurred at the League level that are not otherwise deductible under this Agreement excluding expenses in currently deductibl e categories that are in excess of applicable percentage of revenue expense caps and the write down of equity investments For the purposes of this Agreement the League's gross BRI international revenue and Newly Deductible International Expenses for the 2021 22 Salary Cap Year were the amounts set forth in the parties' letter agreement dated June 28 2023

15 Miscellaneous BRI Accounting Rules

i Team charter travel expenses for Regular Season games associated with broadcast and other personnel for whom such travel expenses are otherwise deductible for example

164 Article VII

without limitation on any other example Team personnel traveling in connection with the sale of Team sponsorships shall be deductible at fifty percent 50

ii BRI for premium seating in respect of A bunker super and party suites B theatre boxes loge boxes and other such non traditional premium seating inventory and C traditional club seats shall be calculated by using the parties' previously agreed upon methods as reflected in the Audit Report for the 2015 16 Salary Cap Year

iii To the extent salary paid to a person who also owns an interest in the Team would otherwise be deductible from BRI such salary shall only be deductible for BRI purposes only if all of the following criteria are met and if the expense otherwise qualifies for such deduction for example without limitation the salary is related to the BRI against which it is deducted A the owner owns less than seven and one half percent 75 of the Team B the job being performed by the owner would otherwise be performed by a non owner staff member C the job being performed by the owner is hisher full time job and heshe has no other roles with outside companies with the exception of limited duty Board roles D th e salary being earned is reasonable and customary relative to what a non owner staff member would earn for the services being provided and E there are no other individuals performing substantially the same role employed by the Team where the role is s uch that ordinarily there is only one person performing it for example without limitation Team president

iv With respect to expenses associated with League related entity advertising and public relations campaigns A the expenses will be allocated to BRI and non BRI revenue categories according to the methodology agreed to by the parties in connection with the final Audit Report for the 2015 16 Salary Cap Year except that such expenses shall also be allocated to the NBA's Regular Season gate assessmen t during the Salary Cap Year in addition to the other categories previously included in the allocation and

Article VII 165

B the expenses shall be deducted from BRI subject to Section 1a6ii above

v Revenues and expenses related to the new In Season Tournament “IST” shall be included in BRI as follows

A revenues and expenses from home market Group Stage games and IST Quarterfinals games not played in a neutral market will be treated as if earned or incurred during a Regular Season game B notwithstanding anything to the contrary in this Agreement including without limitation Article XX Section 4c for purposes of Article VII

Section 1a revenues and expenses from neutral market games will be treated as league “Special Events” subject to the 100 expense cap for Special Events except that during the 2023 24 and 2024 25 Salary Cap Years only 50 of the expenses related to any neutral market IST game other than the IST Finals Game and excluding any payments from the NBA to Teams described in the succeeding subpart will be treated as T eam expenses subject to Section 1a6v above and C payments from the NBA to T eams for participation in neutral market IST games will be included in miscellaneous BRI at the T eam level with the NBA recording an expense relating to such payment at the L eague level in Special Events

vi Barter otherwise includable in BRI will not be excluded solely on the basis that the bartered for goods or services were not used For the avoidance of doubt expenses associated with the receipt and use of bartered goods or services will be deductible fr om BRI subject to rules applicable to other expenses eg that a barter expense is deductible only where it relates to a category that allows for deduction of expenses

b Accounting MethodsLump Sum Payments

1 Subject to Sections 1b2 and b3 below and any provision hereof that expressly provides for an alternative accounting treatment BRI for each Salary Cap Year shall be calculated exclusively pursuant to the accrual method of financial accounting

166 Article VII

and not for any purpose the cash method of financial accounting and in accordance with United States Generally Accepted Accounting Principles. By way of example and not limitation in the event a team receives a signing bonus in consideration for its agreement to enter into a five (5) year contract for the local telecast of its games such signing bonus shall be amortized in equal annual amounts over the five (5) Salary Cap Years covered by such television contract.

2 Except as otherwise provided in the case of luxury suites and premium seat licenses in no event shall the amortization period for any lump sum payment exceed seven (7) years.

3 Any payments that constitute BRI and that are subject to being repaid to the payor under certain circumstances the "Contingencies" shall constitute BRI in the Salary Cap Year in which such payments would have been earned but for the Contingencies unless at the time of such payments the Contingencies under which the payments would be repaid are likely to occur in which case the payments will not be included in BRI unless and until such time as the Contingencies under which such repayments would be made do not occur or are not likely to occur. In the event that a payment that has been included in BRI is subsequently repaid BRI shall be reduced by the amount of such repayment in the Salary Cap Year in which such repayment is made. In any proceeding commenced before the System Arbitrator relating to the terms of this Section 1b3 the NBA will bear the burden of demonstrating that the applicable Contingencies are likely to occur.

4 With respect to lump sum payments (eg signing bonuses) that constitute BRI and are received by a Team or Related Party under agreements entered into by a Team or Related Party for the period if any between x the date when the lump sum payment is received and y the beginning of the Salary Cap Year when the amortization period for the lump sum payment begins pursuant to Section 1b1 above BRI shall include in each applicable Salary Cap Year during this period imputed interest on the amount of such lump sum payment at a rate equal to the one (1) year Treasury Bill rate as published in The Wall Street Journal on the date the payment was received provided however that such imputed interest shall only

Article VII 167

be calculated and included in BRI if each of the following is satisfied
i the lump sum payment received by the Team or Related Party is
in the amount of one million dollars 1000000 or more ii the
lump sum payment is received by the Team or Related Party at least
twelve 12 months before the start of the Salary Cap Year in which
it will first be included in BRI under Section 1b1 above and iii
the lump sum payment is not related to a ticket luxury suite or seat
licensing transaction including without limitation revenues
included in BRI under Sections 1a1i 1a1vii and 1a1x
above

5 Loan proceeds from contractual counterparties that would be
included in BRI if received as payment rather than a loan will be
included in BRI if there is no realistic expectation of repayment
subject to application of the lump sum amortization rules in this
Section 1b and allocations for multi element deals If amounts in
respect of such a loan are included in BRI but the loan is subsequently repaid BRI shall be reduced by the amount of such repayment in the Salary Cap Year in which such repayment is made
c "Projected BRI " for a Salary Cap Year means the amount

determined as follows Prior to the start of each Salary Cap Year the NBA and the Players Association shall meet for the purpose of agreeing upon
Projected BRI for that Salary Cap Year In the absence of an agreement of the parties otherwise on or prior to the last day of the Moratorium Period
of the applicable Salary Cap Year Projected BRI for such Salary Cap Year shall be the sum of amounts determined in accordance with the following

1 With respect to BRI sources other than national broadcast
national telecast or network cable television contracts Projected
BRI shall include BRI for the preceding Salary Cap Year increased
by four and one half percent 45 For purposes of this
Section 1c1 a contract between or among any League related
entities and/or Teams shall not be considered national broadcast
national telecast or network cable television contracts

2 With respect to national broadcast national telecast or network
cable television contracts including the NBAABC agreement dated October 3 2014 "NBAABC Agreement" a copy of which has
been provided to the Players Association and the NBATBS

168 Article VII
agreement dated October 3 2014 “NBATBS Agreement” a
copy of which has been provided to the Players Association and
national broadcast national telecast or network cable television
contracts covering Seasons that succeed the Seasons covered by the NBAABC and NBATBS Agreements “Successor Agreements”
copies of which shall be provided to the Players Association within
ten 10 days of execution Projected BRI for a Salary Cap Year shall
include i the rights fees or other non contingent payments stated
in such contracts with respect to the Season covered by such Salary
Cap Year as such rights fees or non contingent payments may be
adjusted by agreement of the parties to such contracts ii the
amounts of revenue sharing proceeds if any that are includable in
BRI for such Salary Cap Year pursuant to Section 1a8 above
iii the amounts with respect to contingent payments other than
revenue sharing proceeds if any attributable to Salary Cap Years covered by this Agreement in Successor Agreements as such
amounts are agreed upon by the parties or if the parties do not reach
agreement by the Accountants and iv the amount included in BRI
for the preceding Salary Cap Year with respect to the value of advertising or promotional time provided to the NBA as part of the
NBAABC and NBATBS Agreements or any Successor
Agreements that is used for any purpose other than those listed in Section s 1a1iiA D
3 In no event shall the same amounts be included in Projected
BRI or Interim Projected BRI directly or indirectly more than once
including in the event that the terms of any Successor Agreements
would cause the same amounts to be indirectly included in Projected
BRI or Interim Projected BRI for a Salary Cap Year pursuant to both subsections 1 and 2 above the purpose of this provision
being to preclude the double counting of amounts in the calculation
of Projected BRI or Interim Projected BRI whether in the same or
in multiple Salary Cap Years

d “Local Expansion Team BRI ” means the BRI of the Expansion
Teams during their first two 2 Seasons but not including the Expansion
Teams’ share of League wide revenues that are otherwise included in BRI
including but not limited to their share of national television cable radio
and other broadcast revenues

Article VII 169

e "Projected Local Expansion Team BRI" means Local Expansion Team BRI for the immediately preceding Season increased by four and onehalf percent 45

f "Interim Projected BRI" means a projection of BRI for a Salary Cap Year using Estimated BRI in place of BRI for the previous Salary Cap Year

g "Barter " means to trade by exchanging one commodity service or other noncash item for another

h "Estimated Total Benefits" means the estimate of Total Benefits for a Salary Cap Year as set forth in the Interim Audit Report as defined in Section 10a below for such Salary Cap Year

i "Estimated Total Salaries" means the estimate of Total Salaries for a Salary Cap Year as set forth in the Interim Audit Report for such Salary Cap Year

j "Estimated Total Salaries and Benefits " means the sum of Estimated Total Benefits and Estimated Total Salaries for a Salary Cap Year as set forth in the Interim Audit Report for such Salary Cap Year

k "Estimated BRI" means the estimate of BRI for a Salary Cap Year as set forth in the Interim Audit Report for such Salary Cap Year

Section 2 Salary Cap Minimum Team Salary Tax Level Apron Levels and Draft Pick Penalty

a Calculation of Salary Cap Minimum Team Salary Tax Level and Apron Levels

1 For each Salary Cap Year during the term of this Agreement there shall be a Salary Cap The Salary Cap for each Salary Cap Year covered by the Term of this Agreement will equal forty four and seventy four one hundredths percent 4474 of Projected BRI for such Salary Cap Year less Projected Benefits for such Salary Cap Year divided by the number of Teams scheduled to play in the NBA during such Salary Cap Year other than Expansion Teams during their first two 2 Salary Cap Years in the NBA

170 Article VII

2 Notwithstanding Section 2a1 above in the event that Projected BRI for any Salary Cap Year in which one or more Expansion Teams is scheduled to play its second Season plus Projected Local Expansion Team BRI for such Salary Cap Year multiplied by the applicable percentage of Projected BRI set forth in Section 2a1 above less Projected Benefits for such Salary Cap Year including for the Expansion Teams divided by the number of Teams scheduled to play in the NBA during such Salary Cap Year including the Expansion Teams exceeds the Salary Cap calculated in accordance with Section 2a1 above the Salary Cap shall equal the amount calculated pursuant to this Section 2a2

3 In the event that the Salary Cap for a Salary Cap Year is calculated based upon an Interim Audit Report for the prior Salary Cap Year in accordance with Section 2a 7 below and BRI and Total Salaries and Benefits as set forth in the Audit Report for the prior Salary Cap Year are different from those in the Interim Audit Report such that the Salary Cap would have been different from that based upon the Interim Audit Report any such difference in the Salary Cap shall be debited or credited as the case may be to the Salary Cap for the subsequent Salary Cap Year except that with respect to the 2029 30 Salary Cap Year or in the alternative if either the NBA or Players Association exercises its option to terminate this Agreement pursuant to Article XXX IX the 2028 29 Salary Cap Year any such differences shall be debited or credited as the case may be to the Salary Cap for the then current Salary Cap Year in all such cases with interest at a rate equal to the one 1 year Treasury Bill rate as published in The Wall Street Journal on the date of the issuance of the Interim Audit Report

4 For each Salary Cap Year covered by the term of this Agreement there shall be

- i a Minimum Team Salary equal to ninety percent 90 of the Salary Cap for such Salary Cap Year
- ii a "Tax Level " equal to one hundred twenty one and onehalf percent 1215 of the Salary Cap for such Salary Cap Year

Article VII 171

iii a “First Apron Level” and a “Second Apron Level” as follows

A For the 2023 24 Salary Cap Year the First Apron Level shall equal the sum of 1 the Tax Level for the 2023 24 Salary Cap Year and 2 6716 million multiplied by a fraction the numerator of which is the average of the Salary Cap for the 2022 23 Salary Cap Year and the Salary Cap for the 2023 24 Salary Cap Year and the denominator of which is the Salary Cap for the 2022 23 Salary Cap Year For each subsequent Salary Cap Year the First Apron Level shall equal the First Apron Level for the 2023 24 Salary Cap Year multiplied by a fraction the numerator of which is the Salary Cap for the applicable Salary Cap Year and the denominator of which is the Salary Cap for the 2023 24 Salary Cap Year

B For the 2023 24 Salary Cap Year the Second Apron Level shall equal the sum of 1 the Tax Level for the 2023 24 Salary Cap Year and 2 175 million For each subsequent Salary Cap Year the Second Apron Level shall equal the Second Apron Level for the 2023 24 Salary Cap Year multiplied by a fraction the numerator of which is the Salary Cap for the applicable Salary Cap Year and the denominator of which is the Salary Cap for the 2023 24 Salary Cap Year

For clarity for purposes of the foregoing calculations the Salary Cap shall be the Salary Cap as calculated in accordance with Sections 2a1 3 above without regard to Sections 2a5 and 6 below

For example assume the Salary Cap for the 2023 24 Salary Cap Year is 134 million for the 202425 Salary Cap Year is 1407 million and for the 202526 Salary Cap Year is 147735 million and that no adjustments pursuant to Section 2a5 below are required in any of those years

172 Article VII

For the 202324 Salary Cap Year

- The Tax Level would be 16281 million ie 134 million the 202324 Salary Cap multiplied by 1215
- The First Apron Level would be 169807 million ie 16281 million the 202324 Tax Level plus an amount equal to 6716 million multiplied by a fraction the numerator of which is 128828 million the average of the 202223 Salary Cap of 123655 million and the 202324 Salary Cap of 134 million and the denominator of which is 123655 million the 202223 Salary Cap and
- The Second Apron Level would be 18031 million ie 16281 million the 202324 Tax Level plus 175 million

For the 202425 Salary Cap Year

- The Tax Level would be 170951 million ie 1407 million multiplied by 1215
 - The First Apron Level would be 178297 million ie 169807 million the 202324 First Apron Level multiplied by a fraction the numerator of which is 1407 million the 202425 Salary Cap and the denominator of which is 134 million the 202324 Salary Cap and
 - The Second Apron Level would be 189326 million ie 18031 million the 202324 Second Apron Level multiplied by a fraction the numerator of which is 1407 million the 202425 Salary Cap and the denominator of which is 134 million the 202324 Salary Cap
- For the 202526 Salary Cap Year
- The Tax Level would be 179498 million ie 147735 million multiplied by 1215
 - The First Apron Level would be 187212 million ie 169807 million the 202324 First Apron Level multiplied by a fraction the numerator of which is 147735 million the 202526 Salary Cap and the denominator of which is 134 million the 202324 Salary Cap and

Article VII 173

• The Second Apron Level would be 198792 million ie 18031 million the 202324 Second Apron Level multiplied by a fraction the numerator of which is 147735 the 202526 Salary Cap and the denominator of which is 134 million the 2023 24 Salary Cap 5 i For each Salary Cap Year beginning with the 2023 24 Salary Cap Year in the event that A there is a Shortfall Amount as defined in Section 12a21 below for such Salary Cap Year and B t he Carryover Amount as defined in Se ction 12a12 below in respect of the subsequent Salary Cap Year is equal to zero 0 then the Salary Cap Minimum Team Salary Tax Level First Apron Level and Second Apron Level for such subsequent Salary Cap Year as calculated in accordance with Sections 2a1 4 above shall each be increased by an amount equal to the Shortfall Amount divided by the number of Teams in the NBA during such subsequent Salary Cap Year other than Expansion Teams in their first two 2 Salary Cap Years in the NBA

ii For each Salary Cap Year beginning with the 2023 24 Salary Cap Year in the event that there is an Overage Amount as defined in Section 12a20 below for such Salary Cap Year that exceeds six percent 6 of Total Salaries and Benefits then the Salary Cap Minimum Team Salary Tax Level First Apron Level and Second Apron Level for the subsequent Salary Cap Year as calculated in accordance with Sections 2a1 4 above shall each be reduced by an amount calculated as follows

STEP 1 Subtract six percent 6 of Total Salaries and Benefits from the Overage Amount

STEP 2 If Projected BRI for the subsequent Salary Cap Year does not exceed BRI for the Salary Cap Year by more than eight percent 8 of BRI for the Salary Cap Year or the Overage Amoun t described above exceeds nine percent 9 of Total Salaries and Benefits then divide the result of Step 1 by the number of Teams in the NBA during the subsequent Salary Cap Year other than Expansion

174 Article VII
Teams in their first two 2 Salary Cap Years in the
NBA The result of this calculation is the amount
of the reduction in each of the Salary Cap
Minimum Team Salary Tax Level First Apron
Level and Second Apron Level for such
subsequent Salary Cap Year and no further steps
are required
If Projected B RI for the subsequent Salary Cap
Year exceeds one hundred eight percent 108 of
BRI for the Salary Cap Year and the Overage
Amount described above does not exceed nine
percent 9 of Total Salaries and Benefits then
proceed to Step 3
STEP 3 Subtract one hundred eight percent 108 of BRI
for the Salary Cap Year from Projected BRI for the subsequent Salary Cap Year
STEP 4 Multiply the result of Step 3 by fifty percent 50
STEP 5 Subtract the result of Step 4 from the result of Step 1 If the re sult of this step is less than
zero 0 then no adjustments shall be made to the
Salary Cap Minimum Team Salary Tax Level
First Apron Level or Second Apron Level for the
subsequent Salary Cap Year and no further steps are required
STEP 6 Divide the result of Step 5 by the number of
Teams in the NBA during such subsequent Salary Cap Year other than Expansion Teams in their
first two 2 Salary Cap Years in the NBA The
result of this calculation is the amount of the
reduction in each of the Salary Cap Minimum
Team Salary Tax Level First Apron Level and Second Apron Level for such subsequent Salary
Cap Year

Article VII 175

Example Assume i 202425 Total Salaries and Benefits is 55 billion the 202425 Designated Share is 51 billion and the resulting 202425 Overage Amount is 400 million which equals approximately 73 of Total Salaries and Benefits ii 202526 Projected BRI is 105 billion 202425 BRI is 10 billion and thus 202526 Projected BRI exceeds 2024 25 BRI by 5 and iii there are 30 Teams in the NBA in the 202526 Season The 2025 26 Salary Cap Minimum Team Salary Tax Level First Apron Level and Second Apron Level would each be reduced by 2333333 ie 70 million ie 202425 Overage Amount of 400 million less 330 million ie 6 of 202425 Total Salaries and Benefits divided by 30 ie the number of Teams in the NBA during the 2025 26 Season

Example Same assumptions as in the prior example except assume 2025 26 Projected BRI is 109 billion instead of 105 billion and thus 202526 Projected BRI exceeds 2024 25 BRI by 9 The 2025 26 Salary Cap Minimum Team Salary Tax Level First Apron Level and Second Apron Level would each be reduced by 666667 ie the difference between the 70 million from t he prior example and 50 million ie 50 of 100 million ie 202526 Projected BRI of 109 billion less 108 billion ie 108 of 202425 BRI of 10 billion divided by 30 ie the number of Teams in the NBA during the 202526 Season

6 Notwi thstanding anything to the contrary in Sections 2a 15 above in no event shall any of the Salary Cap Minimum Team Salary Tax Level First Apron Level or Second Apron Level for a Salary Cap Year a decrease to an amount that is less than its amount for the immediately preceding Salary Cap Year or b increase to an amount that exceed s one hundred ten percent 110 of its amount for the immediately preceding Salary Cap Year

7 In the event that the Audit Report for a Salary Cap Year has not been completed as of the last day of such Salary Cap Year and the NBA and the Players Association have not reached an agreement on Projected BRI and Projected Benefits pursuant to Article VI I Section 1 and Article IV Section 8 for the immediately following Salary Cap Year then the Salary Cap Minimum Team Salary Tax Level First Apron Level and Second Apron Level for the immediately following Salary Cap Year will be calculated pursuant to Sections 2a1 6 above except that Interim Projected BRI shall be utilized instead of Projected BRI Estimated BRI shall be utilized

176 Article VII
instead of BRI and Estimated Total Salaries and Benefits shall be
utilized instead of Total Salaries and Benefits In the event that the
Interim Audit Report for a Salary Cap Year has not been completed as of the last day of such Salary Cap Year and the NBA and Players
Association have not reached agreement on Projected BRI and
Projected Benefits pursuant to Article VII Section 1 and Article IV
Section 8 then the Salary Cap for the immediately following Salary Cap Year shall until such Interim Audit Report is completed be an
amount that would have been the Salary Cap for the preceding Salary
Cap Year had Projected BRI or Interim Projected BRI as the case
may be for such preceding Salary Cap Year included with respect
to the NBA's national broadcast national telecast or network cable
television contracts the rights fees or other noncontingent
payments stated in such contracts for the Season following the
Season covered by such preceding Salary Cap Year instead of for the
Season covered by such preceding Salary Cap Year
8 The Salary Cap Minimum Team Salary Tax Level First Apron
Level and Second Apron Level for a Salary Cap Year will be in effect commencing on the first day of the Salary Cap Year and shall continue through and including the last day of the Salary Cap Year
b Operation of Salary Cap
1 Basic Rule A Team's Team Salary may not exceed the Salary
Cap at any time unless the Team is using one of the Exceptions set forth in Section 6 below
2 Room Subject to the other provisions of this Agreement
including without limitation Article II Section 7 any Team with
Room may enter into a Player Contract that calls for a Salary in the
first Salary Cap Year covered by such Contract that would not
exceed the Team's then current Room
c Operation of Minimum Team Salary
1 As used in this Agreement the following terms shall have the
following meanings
i "MTS Cap Hold Team Salary" means for a Team for a
Salary Cap Year the Team's Team Salary calculated in the

Article VII 177

same manner as Team Salary is calculated by the Accountants for purposes of computing Total Salaries and Benefits in the Audit Report as defined in Section 10a1 below

ii "MTS Payment Team Salary" means for a Team for a Salary Cap Year the Team's MTS Cap Hold Team Salary as of the start of the first day of the Regular Season occurring within such Salary Cap Year

A plus any Salary in respect of such Salary Cap Year that is excluded from the Team's Team Salary pursuant to Section 4h below

B minus any Salary in respect of such Salary Cap Year that is included in the Team's Team Salary pursuant to Section 3e below and

C plus any Salary in respect of such Salary Cap Year that is excluded from the Team's Team Salary pursuant to Section 4b below

iii "MTS Threshold" means for a Team for a Salary Cap Year the lesser of A the Minimum Team Salary for such Salary Cap Year and B such Team's MTS Cap Hold Team Salary as of the start of the first day of the Regular Season occurring within such Salary Cap Year

2 In the event that a Team's MTS Payment Team Salary for a Salary Cap Year is less than the applicable Minimum Team Salary for that Salary Cap Year then

i The NBA shall cause such Team to make a payment to the NBA equal to the difference between the Team's MTS Payment Team Salary and the Minimum Team Salary and

ii Subject to Section 2c7 below and notwithstanding anything to the contrary in Section 2 d below such Team shall be prohibited from receiving a share of any tax amount that the NBA elects to distribute to non-taxpaying Teams in

178 Article VII

respect of such Salary Cap Year pursuant to
Section 2d4i below

3 Beginning at the start of the first day of the Regular Season and continuing through the end of the Salary Cap Year encompassing such Regular Season a Team's Team Salary shall include an amount equal to the amount if any by which the Minimum Team Salary exceeds the lesser of such Team's i then current MTS Cap Hold Team Salary and ii MTS Cap Hold Team Salary as of the start of the first day of the Regular Season

4 If on a day during the Regular Season a Team 's MTS Cap Hold Team Salary decrease s to an amount that is less than its MTS Threshold then the Team will be required to increase its MTS C ap Hold Team Salary to an amount equal to or greater than its MTS Threshold by the end of the immediately following day

5 If as of the end of the last day of a Salary Cap Year the Minimum Team Salary for such Salary Cap Year exceeds the portion of total M TS Cap Hold Team Salaries for which a Team is financially responsible plus any payment that the Team is required to make pursuant to Section 2c2i above then in addition to any payment required pursuant to Section 2c2i above such Team shall m ake a payment to the NBA equal to the amount of such excess For the purposes of this Section 2c5 MTS Cap Hold Team Salaries shall

i include any Incentive Compensation excluded from Salaries in accordance with Article VII Section 3d but actually earned by players during such Salary Cap Year and ii exclude all Incentive Compensation included in Salaries in accordance with Article VII Section 3d but not actually earned by players during such Salary Cap Year

6 Any payment due by a Team in respect of a Salary Cap Year pursuant to Section 2c2i or 2c5 above shall be made by the Team to the NBA no later than ten 10 business days following the completion of the Governing Audit Report for such Salary Cap Year The NBA shall then distribute any such payments equally to

Article VII 179
each Team within ten 10 business days following its receipt of such payments

7 Notwithstanding Section 2c2ii above for the 2023 24 Salary Cap Year only if i a Team’s MTS Payment Team Salary for the 2023 24 Salary Cap Year is less than the Minimum Team Salary for such Salary Cap Year and ii such Team does not owe a Tax for such Salary Cap Year then such Team shall be entitled to receive a fifty percent 50 share of any tax amount that the NBA elects to distribute to non taxpaying Teams in respect of such Salary Cap Year pursuant to Section 2 d4i below For example if there were twenty four 24 non taxpaying Teams for the 2023 24 Salary Cap Year and one 1 of such Teams had a MTS Payment Team Salary for such Salary Cap Year less than the Minimum Team Salary then such Team rather than receiving one twenty fourth 124th of the total amount that the NBA elects to distribute to non taxpaying Teams pursuant to Section 2d 4i below would instead receive a Tax distribution amount equal to the total amount to be distributed to non taxpaying Teams multiplied by a fraction the numerator of which is one half 05 and the denominator of which is twenty three and one half 0 5235 Each of the other twenty three 23 nontaxpaying Teams for the 2023 24 Salary Cap Year would receive a Tax distribution amount equal to the total amount to be distributed to non taxpaying Teams multiplied by a fraction the numerator of which is one 1 and the denominator of which is twenty three and onehalf 1235

8 Nothing contained herein shall preclude a Team from having a Team Salary in excess of the Minimum Team Salary provided that the Team’s Team Salary does not exceed the Salary Cap plus any additional amounts authorized pursuant to the Exceptions set forth in this Article VII

d Operation of Tax Level

1 As used in this Agreement the following terms shall have the following meanings

i “Tax Team Salary” means for a Team for a Salary Cap Year the Team’s Team Salary as of the start of its last Regular

180 Article VII
Season game occurring within such Salary Cap Year
calculated by the Accountants in the same manner as Team
Salary is calculated by the Accountants for purposes of
computing Total Salaries and Benefits in the Audit Report
A plus all Incentive Compensation excluded from
Salary under Section 3d below but actually earned
by the player during such Salary Cap Year
B minus all Incentive Compensation included in Salary
under Section 3d below but not actually earned by the player during such Salary Cap Year
C plus with respect to any trade that occurs following
the conclusion of the Team's last Regular Season
game the portion of any trade bonus earned by a
player that is included in the Team's Team Salary for such Salary Cap Year
D plus any amount that is added to the Team's Team Salary for such Salary Cap Year following the start
of the Team's last Regular Season game pursuant to
Section 4a1iii below
E minus fifty percent 50 of any reduction made to a player's Compensation as a result of a suspension by the NBA but not by a Team and
F plus with respect to a Standard NBA Contract
between a Team and a Free Agent with zero 0 Years of Service or one 1 Year of Service the
amount if any by which x the Minimum Player
Salary that would be applicable to a player with two
2 Years of Service as set forth in the Minimum
Annual Salary Scale for the Salary Cap Year in which
such Free Agent was signed or in the event such
Free Agent's Contract is terminated during the Regular Season the Minimum Player Salary that
would be applicable to a player with two 2 Years of
Service as set forth in the Minimum Annual Salary

Article VII 181
Scale for the Salary Cap Year in which such Free Agent was signed reduced pro rata to reflect the player's post termination Salary exceeds y the Salary attributable to such Standard NBA Contract For the purposes of this Section 2d1iF
1 a Standard NBA Contract between a Team and a Two Way Player either signed pursuant to Article II Section 11h or the result of the exercise of a Standard NBA Contract Conversion Option will be deemed to be a "Standard NBA Contract between a Team and a Free Agent" pr ovided that such Two Way Player's Two Way Contract was i signed by the player as a Free Agent or ii the result of the exercise of the Two Way Player Conversion Option provided for in the Exhibit 10 of a Contract that he signed as a Free Agent and
2 a Standard NBA Contract between a Team and a player under a 10 Day Contract signed pursuant to Article II Section 9g will be deemed to be a Standard NBA Contract between a Team and a Free Agent provided that such 10 Day Contract was signed by the playe r as a Free Agent
ii "Tax Bracket Amount" means for a Salary Cap Year an amount equal to 5 million multiplied by a fraction the numerator of which is the Salary Cap for such Salary Cap Year and the denominator of which is the Salary Cap for the 2023 24 Salary Cap Year
For example assume the Salary Cap for the 2023 24 Salary Cap Year is 134 million and the Salary Cap for the 202425 Salary Cap Year is 1407 million The Tax Bracket Amount for the 202324 Salary Cap Year would be 5 million ie 5 m illion multiplied by a fraction the numerator of which is 134 million and the denominator of which is 134 million and the Tax Bracket Amount for the

182 Article VII

202425 Salary Cap Year would be 525 million ie 5 million
multiplied by a fraction the numerat or of which is 1407 million the
202425 Salary Cap and the denominator of which is 134 million

the 202324 Salary Cap

2 Each Team whose Tax Team Salary exceeds the Tax Level for
any Salary Cap Year shall be required to pay a tax to the NBA For each Salary Cap Year the tax shall be calculated A using the
applicable rates in Section 2d2i "Standard Tax Rates" for any Team whose Tax Team Salary did not exceed the Tax Level in three
3 or more of the four 4 Salary Cap Years immediately p receding
such Salary Cap Year and B using the applicable rates shown in Section 2d2ii "Repeater Tax Rates" for any Team whose Tax
Team Salary exceeded the Tax Level in three 3 or more of the four 4 Salary Cap Years immediately preceding such Salary Cap Year

Article VII 183
i Standard Tax Rates
Incremental Team
Salary Above
Tax Level Tax Rate for Increment
2023 24 and 2024 25
Salary Cap Years Beginning with
2025 26 Salary Cap
Year
0 – 100 of Tax
Bracket Amount 150 for1 100 for1
100 of Tax
Bracket Amount –
200 of Tax
Bracket Amount 175 for1 125 for1
200 of Tax
Bracket Amount – 300 of Tax
Bracket Amount 250 for1 350 for1
300 of Tax
Bracket Amount –
400 of Tax
Bracket Amount 325 for1 475 for1
400 of Tax
Bracket Amount
and Over Tax rates increase by
050 for each additional 100 of
Tax Bracket Amount
above the Tax Level
eg for Tax Team
Salary 400 of Tax Bracket Amount to
500 of Tax
Bracket Amount
above the Tax Level
the Tax rate is
375 for1 for that
increment Tax rates increase by
050 for each additional 100 of
Tax Bracket Amount
above the Tax Level
eg for Tax Team
Salary 400 of Tax Bracket Amount to
500 of Tax
Bracket Amount
above the Tax Level
the Tax rate is
525 for1 for that
increme nt

184 Article VII
ii Repeater Tax Rates
Incremental Team
Salary Above
Tax Level Tax Rate for Increment
2023 24 and 2024 25
Salary Cap Years Beginning with
2025 26 Salary Cap
Year
0 – 100 of Tax
Bracket Amount 250 for1 300 for1
100 of Tax
Bracket Amount –
200 of Tax
Bracket Amount 275 for1 325 for1
200 of Tax
Bracket Amount – 300 of Tax
Bracket Amount 350 for1 550 for1
300 of Tax
Bracket Amount –
400 of Tax
Bracket Amount 425 for1 675 for1
400 of Tax
Bracket Amount
and Over Tax rates increase by
050 for each
additional 100 of
Tax Bracket Amount
above the Tax Level
eg for Tax Team
Salary 400 of Tax Bracket Amount to
500 of Tax
Bracket Amount
above the Tax Level
the Tax rate is
475 for1 for that
increment Tax rates increase by
050 for each additional 100 of
Tax Bracket Amount
above the Tax Level
eg for Tax Team
Salary 400 of Tax Bracket Amount to
500 of Tax
Bracket Amount
above the Tax Level
the Tax rate is
725 for1 for that
incremen t

Example In respect of the 202324 Salary Cap Year the Tax Bracket Amount is 5 million Assume that Team A is subject to the Standard Tax Rates and Team A has a Tax Team Salary that

Article VII 185

exceeds the Tax Level by 15 million Team A would pay a Tax of 2875 million ie 5 million times 150 plus 5 million times 175 plus 5 million times 250

Example Assume that in respect of the 2025 26 Salary Cap Year the Tax Bracket Amount is 6 million Team B is subject to the Standard Tax Rates and Team B has a Tax Team Salary that exceeds the Tax Level by 15 million Team B would pay a Tax of 24 million ie 6 million times 100 plus 6 million times 125 plus 3 million times 350

Example Assume that in respect of the 2026 27 Salary Cap Year the Tax Bracket Amount is 65 million Team C is subject to the Repeater Tax Rates and Team C has a Tax Team Salary that exceeds the Tax Level by 15 million Team C would pay a Tax of 51625 million ie 65 million times 300 plus 65 million times 325 plus 2 million times 550

3 Each Team that owes a tax in respect of a Salary Cap Year shall make the required tax payment to the NBA no later than ten 10 business days following the completion of the Governing Audit Report for such Salary Cap Year

4 All amounts remitted to the NBA by NBA Teams pursuant to this Section 2d shall be the exclusive property of the NBA and such amounts shall be used and/or distributed as follows

i Subject to Sections 2c2ii and 2c7 above the NBA may elect to distribute up to fifty percent 50 of such amounts to one 1 or more Teams based in whole or in part on the fact that such Teams did not owe a tax for such Salary Cap Year eg subject to Sections 2c2ii and 2c7 above the NBA could elect to distribute fifty percent 50 of such amounts in equal shares to all non taxpayers in such Salary Cap Year and

ii amounts not distributed in accordance with Section 2d4i above shall be used for one 1 or more "League purposes" as defined below selected by the NBA

186 Article VII

For purposes of this Section 2d4 the use of tax amounts for a "League purpose" shall mean the use of such amounts for any purpose including but not limited to the distribution of such amounts to one 1 or more Teams provided however that such amounts may not be distributed to a Team or expended for the benefit or detriment of a Team in a manner that is based directly or indirectly in whole or in part on the amount of the Team's Team Salary or on whether the Team is a taxpayer Without limiting the foregoing a team assistance plan adopted by the NBA and funded in whole or in part with tax amounts shall be considered a "League purpose" if pursuant to the plan a Team's entitlement to an assistance receipt andor the amount of such receipt is based in whole or in part on a profit loss andor expense computation determined by the NBA under which the Team is credited with a Team Salary no less than the league average provided however that in order to qualify as a "League purpose" such a plan may not otherwise base a Team's entitlement to assistance andor the amount of such assistance on the amount of a Team's Team Salary or on whether the Team is a taxpayer

e Operation of Apron Levels

1 "Apron Team Salary" means for a Team for a Salary Cap Year the Team's Team Salary

i plus all Performance Bonuses excluded from a player's Salary under Section 3d below

ii plus the Salary attributable to a Contract signed by a Free Agent with zero 0 Years of Service or one 1 Year of Service provided for in Section 2d1iF above

iii plus any amount that could be added to the Team's Team Salary for such Salary Cap Year pursuant to Section 4a1iii below

iv minus any Free Agent Amounts as described in Section 4a2 below

v plus with respect to any Restricted Free Agent the greater of A the Salary plus Unlikely Bonuses called for in any

Article VII 187
outstanding Qualifying Offer or any outstanding Maximum
Qualifying Offer if applicable tendered to the player or
B the Salary plus Unlikely Bonuses called for in any First
Refusal Exercise Notice as defined in Article XI
Section 5g issued with respect to such player
vi minus any amounts with respect to unsigned First Round Picks described in Section 4a4 below
vii plus the amount of any outstanding Required Tender to a First Round Pick
viii minus the amount of any Salary Cap Exception that is deemed included in Team Salary pursuant to Sections 4a7
and 6n2 below
ix plus any amount excluded from its Team Salary pursuant to Section 4l below and
x minus the amount of any incomplete roster cap hold amount added to the Team's Salary pursuant to Section 4f below
2 i At any point during a Salary Cap Year the following rules
shall apply with respect to the transactions listed in the table in Section 2e4 below the "Transaction Restrictions
Table"
A A Team may not engage in a transaction set forth in
the Transaction Restrictions Table if immediately
following such transaction the Team's Apron Team Salary for such Salary Cap Year would exceed the
"Applicable Apron Level " that corresponds with
such transaction in the table and
B A Team that engages in a transaction set forth in the
Transaction Restrictions Table may not for the remainder of such Salary Cap Year have an Apron
Team Salary that exceeds the Applicable Apron
Level that corresponds with such transaction in the
table

188 Article VII

ii During the period beginning on the day after the last day of a Regular Season through the last day of the Salary Cap Year encompassing such Regular Season the following rules in addition to the rules set forth in Section 2e2i above shall apply with respect to the transactions listed in the Transaction Restrictions Table

A A Team may not engage in any transaction set forth in rows E through J of the Transaction Restrictions Table if immediately following such transaction the Team's Apron Team Salary for the immediately following Salary Cap Year for purposes of this Section 2e the "Subsequent Salary Cap Year" would exceed the Applicable Apron Level for such Subsequent Salary Cap Year that corresponds with such transaction in the table and

B A Team that engages in any transaction set forth in rows E through J of the Transaction Restrictions Table may not at any time from immediately following such transaction through the end of the Subsequent Salary Cap Year have an Apron Team Salary for such Subsequent Salary Cap Year that exceeds the Applicable Apron Level for such Subsequent Salary Cap Year that corresponds with such transaction in the table

iii The following additional restrictions will apply to Teams that use the Taxpayer Mid Level Salary Exception

A During the 2023 24 Salary Cap Year a Team may not engage in any transaction set forth in rows A through E of the Transaction Restrictions Table if it has previously signed a Player Contract pursuant to the Taxpayer Mid Level Salary Exception during such Salary Cap Year

B For each Salary Cap Year beginning with the 2024 25 Salary Cap Year a Team may not engage in any transaction set forth in rows A through F of the

Article VII 189

Transaction Restrictions Table if it has previously signed a Player Contract pursuant to the Taxpayer MidLevel Salary Exception during such Salary Cap Year

3 To effectuate the rules set forth in Section 2e2ii above during the period beginning on the day after the last day of a Regular Season through the last day of the Salary Cap Year encompassing such Regular Season a Team shall not be permitted to engage in any transaction if such transaction would result in the Team failing to comply with the rules set forth in Section 2e2ii as of the first day of the Subsequent Salary Cap Year assuming that
i For purposes of determining the Team's Apron Team Salary for the Subsequent Salary Cap Year

A all Team or Player Options in respect of such Subsequent Salary Cap Year are exercised
B no outstanding ETOs in respect of such Subsequent Salary Cap Year are exercised

C the Team engages in no additional transactions for the remainder of the then current Salary Cap Year and

D any player on the Team whose Salary for the Subsequent Salary Cap Year may increase by virtue of meeting the Higher Max Criteria during the fourth Season of his Rookie Scale Contract achieves the highest Salary that he is eligible to earn based on any Generally Recognized League Honors for the just completed Regular Season for which winners have not yet been announced and

ii The amount of the Salary Cap First Apron Level and Second Apron Level for the Subsequent Salary Cap Year is equal to the amount of the Salary Cap First Apron Level and Second Apron Level respectively for the then current Salary Cap Year

190 Article VII
4 Transaction Restrictions Table
Transaction Applicable
Apron Level
A Team signs or acquires a player using the Biannual Exception as described in Section 6d below First Apron Level
B Team signs or acquires a player using the NonTaxpayer Mid Level Salary Exception as described in Section 6e below First Apron Level
C Team acquires a player pursuant to a Contract entered into in accordance with Section 8e1 below First Apron Level
D Team signs a Contract during the Regular Season with a player who was previously under a Contract that i was terminated during such Regular Season and ii prior to such termination provided for a Salary for the Salary Cap Year encompassing such Regular Season of greater than the amount of the Non Taxpayer Mid Level Salary Exception for such Salary Cap Year First Apron Level
E Team acquires a player using a n Expanded Traded Player Exception as described in Section 6j1iv below First Apron Level
F Team acquires a player using a Standard Traded Player Exception as described in Section 6j1i below i after the end of the Regular Season in which such Traded Player Exception arose or ii if such Traded Player Exception arose during the period from the day following the last day of a Regular Season through the day before the first day of the immediately following Regular Season after the last day of such following Regular Season First Apron Level

Article VII 191
Transaction Applicable
Apron Level
G Team acquires a player using a Transition
Traded Player Exception as described in
Section 6j1iii below First Apron
Level
H Team acquires a player using an Aggregated
Standard Traded Player Exception as described
in Section 6j1ii below Second Apron
Level
I Team pays cash to another Team in connection
with a trade in accordance with Section 8a below Second Apron
Level
J Team acquires a player using a Traded Player
Exception as described in Section 6j 1i ii
iii or iv below which Traded Player
Exception is in respect of a P layer Contract
signed and traded pursuant to Section 8e1
below Second Apron
Level
K Team signs a player using the Taxpayer
MidLevel Salary Exception as described in
Section 6f below Second Apron
Level
5 Notwithstanding anything to the contrary in Section 2e2
above a Team that engages in one or more of the transactions set
forth in rows F through J in the Transaction Restrictions Table
during the 2023 24 Salary Cap Year will not by virtue of engaging in
any such transactions be prohibited from having an Apron Team Salary in the 2023 24 Salary Cap Year that exceeds the Applicable
Apron Level for such Salary Cap Year

192 Article VII
Examples Assume the following First Apron Levels and Second Apron Levels

Salary Cap Year First Apron Level Second Apron Level

2023 24 170 million 1805 million
2024 25 1785 million 1895 million
2025 26 1875 million 199 million

1 On July 8 2023 having not previously signed a Player Contract pursuant to the Taxpayer Mid Level Salary Exception at any point during the 202324 Salary Cap Year Team A signs a Player Contract pursuant to the Non Taxpayer Mid Level Salary Exception Immediately following such signing Team A's 202324 Apron Team Salary is 165 million and the remaining portion of the Non Taxpayer Mid Level Salary Exception

is 2 million Such signing a transaction set forth in row B of the Transaction Restrictions Table with an Applicable Apron Level of the First Apron Level a is not prohibited by Section 2e2iiiA above because Team A had not previously signed a Player Contract pursuant to the Taxpayer MidLevel Salary Exception at any point during the 202324 Salary Cap Year and b is no t prohibited by

Section 2e2iA above because immediately following such signing Team A's 202324 Apron Team Salary is less than or equal to 170 million ie the 2023 24 First Apron Level As a result of such

signing pursuant to Section 2e2iB above Team A may not for the remainder of the 202324 Salary Cap Year have a 202324 Apron Team Salary that exceeds 170 million ie the 202324 First Apron Level
2 On June 20 2025 after the conclusion of the 202425 Regular Season in April 2025 having not previously signed a Player Contract pursuant to

the Taxpayer MidLevel Salary Exception at any point during the 202425 Salary Cap Year Team B acquires by assignment a Player Contract using a Standard Traded Player Exception that arose during the 202425 Regular Season Immediately following such trade Team B's

202425 Apron Team Salary is 177 million and Team B's 202526 Apron Team Salary calculated in accordance with Section 2e3i above is 175 million Such trade a trans action set forth in row F of the Transaction Restrictions Table with an Applicable Apron Level of the

Article VII 193

First Apron Level a is not prohibited by Section 2e2iiiB above because Team A had not previously signed a Player Contract pursuant to the Tax payer Mid Level Salary Exception at any point during the 202425 Salary Cap Year b is not prohibited by Section 2e2iA above because immediately following such trade Team B's 202425 Apron Team Salary is less than or equal to 1785 million ie the 202425 First Apron Level and c is not prohibited by Section 2e2iiA above because immediately following such trade Team B's 202526 Apron Team Salary calculated in accordance with Section 2e3i above is less than or equal to 17 85 million ie the assumed 202526 First Apron Level as calculated in accordance with Section 2e3ii above As a result of the trade i pursuant to Section 2e2iB above Team B may not for the remainder of the 202425 Salary Cap Year have a 2024 25 Apron Team Salary that exceeds 1785 million ie the 202425 First Apron Level ii pursuant to Section 2e2iiB above Team B may not for the remainder of the 202425 Salary Cap Year have a 2025 26 Apron Team Salary calculate d in accordance with Section 2e3i above that exceeds 1785 million ie the assumed 202526 First Apron Level and iii pursuant to Section 2e2iiB above Team B may not for the entirety of the 202526 Salary Cap Year have a 2025 26 Apron Team Salary that exceeds 1875 million ie the 202526 First Apron Level 3 On July 10 2025 having not previously engaged x in a transaction set forth in row E or F of the Transaction Restrictions Table at any point from the day following the last day of the 202425 Regular Season through the end of 202425 Salary Cap Year or y in any transactions set forth in rows A through F of the Transaction Restrictions Table at any point during the 202526 Salary Cap Year Team C signs a Player Contract pursuant to the Taxpayer MidLevel Salary Exception Note for clarity that it is necessarily the case that Team C also did not engage in the transaction set forth in row G of the Transactions Restriction Table at any point from the day following the last day of the 202425 Regular Season through the date of the Player Contract signing in this example because such transaction can occur only during the 202324 Salary Cap Year Immediately following such signing Team C's 2025 26 Apron Team Salary is 195 million Such signing a transaction set forth in row K of the Transaction Restrictions Table with an Applicable Apron of the Second Apron Level a is not prohibited by Section 2e2iiB above because Team C had not previously engaged in a transaction set forth in rows E through G of the

194 Article VII

Transaction Restrictions Table ie transactions that would have prohibited Team C from having an Apron Team Salary that exceeds the First Apron Level in the 202526 Salary Cap Year at any point from the day following the last day of the 202425 Regular Season through the end of 202425 Salary Cap Year b is not prohibited by Section 2e2iB above because Team C had not previously engaged in any transactions set forth in rows A through G of the Transaction Restrictions Table ie transactions that would have prohibited Team C from having an Apron Team Salary that exceeds the First Apron Level in the 202526 Salary Cap Year at any point during the 202526 Salary Cap Year and c is not prohibited by Section 2e2iA above because immediately following such signing Team C's 202526 Apron Team Salary is less than or equal to 199 million ie the 202526 Second Apron Level As a result of such signing for the remainder of the 202526 Salary Cap Year i pursuant to Section 2e2iB above Team C may not have a 2025 26 Apron Team Salary that exceeds 199 million ie the 202526 Second Apron Level and ii pursuant to Section 2e2iiiB above Team C may not engage in any of the transactions set forth in rows A through F of the Transaction Restrictions Table

4 On July 9 2024 having not previously engaged x in any of the transactions set forth in rows E through J of the Transaction Restrictions Table at any point from the day following the last day of the 202324 Regular Season through the end of 2023 24 Salary Cap Year or y in any of the transactions set forth in the Transactions Restrictions Table at any point during the 202425 Salary Cap Year Team D seeks t o acquire by trade a player using the Aggregated Standard Traded Player Exception Immediately following such trade Team D's 202425 Apron Team Salary would be 195 million The proposed trade a transaction set forth in row H of the Transaction Restrictions Table with an Applicable Apron Level of the Second Apron Level is prohibited by Section 2e2iA above because immediately following the trade Team D's 202425 Apron Team Salary would exceed 1895 million ie the 202425 Second Apron Leve l

5 On June 22 2024 after the conclusion of the 202324 Regular Season in April 2024 having not previously engaged in any of the transactions set forth in rows A through E of the Transaction Restrictions Table at any point during the 202324 Salary Cap Year Team E acquires by trade a Player Contract using the Transition Traded Player Exception

Article VII 195

Immediately following such trade Team E's 202324 Apron Team Salary is 175 million and Team E's 202425 Apron Team Salary calculated in accordance with Section 2e3i above is 168 million. Such trade a transaction set forth in row G of the Transaction Restrictions Table with an Applicable Apron Level of the First Apron Level a is not prohibited by Section 2e2iB above because Team E had not previously engaged in any of the transactions set forth in rows A through E of the Transaction Restrictions Table at any point during the 202324 Salary Cap Year ie transactions that would have prohibited Team E from having an Apron Team Salary that exceeds the First Apron Level in the 202324 Salary Cap Year b is not prohibited by Section 2e2iA above because notwithstanding that Team E's 202324 Apron Team Salary exceeds 170 million ie the 202324 First Apron Level pursuant to Section 2e5 above a Team that uses the Transition Traded Player Exception to acquire a player during the 2023 24 Salary Cap Year will not by virtue of using such Traded Player Exception be prohibited from having a 202324 Apron Team Salary that exceeds the 202324 First Apron Level and c is not prohibited by Section 2e2iiA above because immediately following such trade Team E's 2024 25 Apron Team Salary calculated in accordance with Section 2e3i above is less than or equal to 170 million ie the assumed 202425 First Apron Level as calculated in accordance with Section 2e3ii above. As a result of the trade pursuant to Section 2e2iiB above i for the remainder of the 202324 Salary Cap Year Team E may not have a 202425 Apron Team Salary calculated in accordance with Section 2e3i above that exceeds 170 million ie the assumed 2024 25 First Apron Level and ii for the entirety of the 202425 Salary Cap Year Team E may not have a 202425 Apron Team Salary that exceeds 1785 million ie the 202425 First Apron Level
f Draft Pick Penalty

1 As used in this Agreement the following terms shall have the following meanings
i "Second Apron Team" means for a Salary Cap Year a Team that as of the start of the Team's last Regular Season game occurring within such Salary Cap Year has an Apron Team Salary for such Salary Cap Year that exceeds the Second Apron Level for such Salary Cap Year

196 Article VII

ii “Draft Pick Penalty” means for a Team’s first round draft pick that such draft pick shall be the final draft pick in the first round of the applicable NBA Draft regardless of the position in the first round of the Draft at which the Team otherwise would have selected pursuant to NBA rules governing the order of selection by Teams in the Draft provided however that if multiple Teams’ first round draft picks are each subject to a Draft Pick Penalty in respect of the same NBA Draft then the Teams with such first round draft picks shall select in the inverse order of their winning percentage for the Regular Season immediately preceding such NBA Draft with priority in selection among any such Teams tied on a winning percentage basis established pursuant to NBA rules governing the order of selection by Teams in the Draft For example if Team A’s and Team B’s first round draft picks in the 2032 NBA Draft are each subject to a Draft Pick Penalty and Team A finished with a better winning percentage than Team B for the 2031-32 Regular Season then Team A would make the final selection in the first round of the 2032 NBA Draft and Team B would make the immediately preceding selection

2 Beginning with the 2024-25 Salary Cap Year if a Team is a Second Apron Team for a Salary Cap Year then

i the Team shall be prohibited from trading either conditionally or unconditionally its first round draft pick in the first NBA Draft that occurs following the seventh Season that follows the Season occurring within such Salary Cap Year and

ii with respect to the four 4 Salary Cap Years immediately following such Salary Cap Year

A If the Team is a Second Apron Team for two 2 or more of such four 4 Salary Cap Years then such first round draft pick shall be subject to a Draft Pick Penalty and

Article VII 197

B If the Team is a Second Apron Team for fewer than two 2 of such four 4 Salary Cap Years then as of the day following the last day of the Regular Season encompassed by the third of such four 4 Salary Cap Years in which the Team is not a Second Apron Team such Team shall be permitted to trade conditionally or unconditionally such f irst round draft pick For clarity such first round draft pick shall not be subject to a Draft Pick Penalty
Example If Team A is a Second Apron Team for the 2024 25 Salary Cap Year then it would be prohibited from trading its 2032 first round draft pick ie its first round draft pick in the first NBA Draft that occurs following the seventh Season that follows the Season occurri ng within such Salary Cap Year If Team A is also a Second Apron Team for the 202526 and 202829 Salary Cap Years then Team A's 2032 first round draft pick would be subject to a Draft Pick Penalty

Example If Team B is a Second Apron Team for the 20 2425 Salary Cap Year then it would be prohibited from trading its 2032 first round draft pick If Team B is not a Second Apron Team in the 2025 26 202627 and 202728 Salary Cap Years then Team B would be permitted to trade its 2032 first round draft pick as of the day following the last day of the 202728 Regular Season and such first round draft pick would not be subject to a Draft Pick Penalty

g Expansion Team Salary Caps Minimum Team Salaries Tax Levels and Apron Levels Each Expansion Team shall have the same Salary Cap Minimum Team Salary Tax Level First Apron Level and Second Apron Level as all other Teams except as fo llows
1 During the first Salary Cap Year in which it begins play an Expansion Team shall have a Salary Cap equal to sixty six and twothirds percent 6623 of the Salary Cap calculated pursuant to Section 2a above the “First Year Expansion Team Salar y Cap” and shall have a Minimum Team Salary equal to ninety percent 90 of the First Year Expansion Team Salary Cap
2 During the Salary Cap Year immediately following the Salary Cap Year in which it begins play an Expansion Team shall have a

198 Article VII

Salary Cap equal to eighty percent 80 of the Salary Cap calculated pursuant to Section 2a above the "Second Year Expansion Team Salary Cap" and shall have a Minimum Team Salary equal to ninety percent 90 of the Second Year Expansion Team Salary Cap

Section 3 Deter mination of Salary

For the purposes of determining a player's Salary with respect to a Salary Cap Year the following rules shall apply

a Deferred Compensation

1 General Rule All Player Contracts entered into extended or renegotiated after the date of this Agreement shall specify the Seasons in which any Deferred Compensation is earned Deferred Compensation shall be included in a player's Salary for the Salary Cap Year encompassing the Season in which suc h Deferred Compensation is earned

2 Over 38 Rule The following provisions shall apply to any Player Contract entered into extended or renegotiated that beginning with the date such Contract Extension or Renegotiation is signed covers four 4 or more Seasons including one 1 or more Seasons commencing after such player will reach or has reached age thirty eight 38 an "Over 38 Contract" i Except as provided in Sections 3a2ii iii below the

aggregate Salaries in an Over 38 Contract for Salary Cap Years commencing with the fourth Salary Cap Year of such Over 38 Contract or the first Salary Cap Year that covers a Season that follows the player's 38th birthday whichever is later shall be attributed to the prior Salary Cap Years pro rata on the basis of the Salaries for such prior Salary Cap Years ii If a Qualifying Veteran Free Agent who is age 35 or 36 enters into an Over 38 Contract with his Prior Team covering five 5 Seasons the Salary in such Over 38 Contract for the fifth Salary Cap Year shall be attributed to the prior Salary Cap Years pro rata on the basis of the Salaries for such prior Salary Cap Years For purposes of

Article VII 199

this Section 3a2ii a Qualifying Veteran Free Agent who
x enters into an Over 38 Contract with his Prior Team
prior to October 1 of a Salary Cap Year y is age 34 at the time he enters into the Contract and z will turn age 35 on
or before such October 1 shall be deemed to be 35 at the time he enters into such Over 38 Contract
iii For each Salary Cap Year of an Over 38 Contract beginning
with the second Salary Cap Year prior to the First Zero Year
as defined in Section 3a2vi below if the player's
Contract has not been terminated as of the July 1 of such
Salary Cap Year then the Salaries of the player for such
Salary Cap Year and the subsequent two or fewer Salary
Cap Years covered by the Contract including any Zero Year
as defined in Section 3a2vi below shall on such
July 1 be aggregated and attributed in equal shares to each
of such three or fewer Salary Cap Years
iv Notwithstanding Section 3a2i above there shall be no
reallocation of Salaries pursuant to this Section 3a2 for
any Contract between a Qualifying Veteran Free Agent and his Prior Team covering four or fewer Seasons entered
into by a player at age 35 or 36 For purposes of this
Section 3a2iv a Qualifying Veteran Free Agent who
x enters into an Over 38 Contract with his Prior Team
prior to October 1 of a Salary Cap Year y is age 34 at the
time he enters into the Contract and z will turn age 35 on
or before such October 1 shall be deemed to be 35 at the
time he enters into such Over 38 Contract
v For purposes of determining whether a Contract is an Over 38 Contract pursuant to this Section 3a2 only
Seasons shall be deemed to commence on October 1 and conclude on the last day of the Salary Cap Year
vi "Zero Year" means with respect to an Over 38 Contract any Salary Cap Year in which the Salary called for under the
Contract has been attributed in accordance with
Section 3a2i ii or iii above to prior Salary Cap Years
of the Contract "First Zero Year" means with respect to

200 Article VII

an Over 38 Contract the earliest Salary Cap Year in which the Salary called for under the Contract has been attributed in accordance with Section 3a2i ii or iii above to prior Salary Cap Years of the Contract

vii For purposes of this subsection a2 i a player A whose birthday is on a date during the Moratorium Period and B who signs a Contract Extension or Renegotiation on or before the fifth day following the date on which the Moratorium Period concludes shall be treated as if his age at the time of such signing was his age on the immediately preceding June 30 and ii any player whose Over 38 Contract is signed pursuant to Section 8e1 below shall not be considered a Qualifying Veteran Free Agent

b Signing Bonuses

1 Amounts Treated as Signing Bonuses For purposes of determining a player's Salary the term "signing bonus" shall include

i any amount provided for in a Player Contract that is earned upon the signing of such Contract

ii at the time of a trade of a Player Contract any amount that under the terms of the Contract is earned in the form of a bonus upon the trade of the Contract and

iii payments in excess of the Excluded International Player Payment Amount in accordance with Section 3e below

2 Proration Any signing bonus contained in a Player Contract shall be allocated over the number of Salary Cap Years or over the then current and any remaining Salary Cap Years in the case of a signing bonus described in Section 3b1ii above covered by such Contract in proportion to the percentage of Base Compensation in each such Salary Cap Year that at the time of allocation is protected for lack of skill provided however that if the Player Contract provides for an ETO the foregoing allocation shall be performed only over Salary Cap Years that precede the Effective Season of such ETO In the event that at the time of allocation none of the Base Compensation provided for by a Player

Article VII 201

Contract or none of the then current or remaining Base Compensation in the case of a signing bonus described in Section 3b1ii above is protected for lack of skill then the entire amount of the signing bonus shall be allocated to the first Salary Cap Year of the Contract or in the case of a signing bonus described in Section 3b1ii above the Salary Cap Year during which the player's Contract is traded

3 Extensions

i In the event that a Team with a Team Salary at or over the Salary Cap enters into an Extension that calls for or contains a signing bonus such signing bonus shall be paid no sooner than the first day of the first Salary Cap Year covered by the extended term and shall be allocated in equal parts over the number of Salary Cap Years covered by the extended term

in proportion to the percentage of Base Compensation in each such Salary Cap Year that at the time of allocation is protected for lack of skill In the event that at the time of the allocation none of the Base Compensation provided for during the extended term is protected for lack of skill then the entire amount of the signing bonus shall be allocated to the first Salary Cap Year of the extended term

ii A Team with a Team Salary below the Salary Cap may enter into an Extension that calls for or contains a signing bonus to be paid at any time during the Contract's original or extended term In the event that a Team with a Team Salary below the Salary Cap enters into an Extension that calls for or contains a signing bonus to be paid no sooner than the first day of the Salary Cap Year covered by such extended term the bonus shall be allocated in accordance with the proration rules set forth in Section 3b3i above In the event a Team with a Team Salary below the Salary Cap enters into an Extension that calls for or contains a signing bonus to be paid prior to the first day of the first Salary Cap Year covered by the extended term the following rules shall apply

202 Article VII

A The signing bonus shall be allocated over the remaining Salary Cap Years including the then current Salary Cap Year under the original term of the Contract and the extended term in proportion to the percentage of Base Compensation in each such Salary Cap Year that at the time of allocation is protected for lack of skill In the event that at the time of allocation none of the Base Compensation provided for during the then current and any remaining Salary Cap Years under the original term of the Contract or during the extended term is protected for lack of skill then the entire amount of the signing bonus shall be allocated to the Salary Cap Year during which the Extension is signed and

B The Extension shall be deemed a Renegotiation and shall be subject to the rules governing Renegotiations set forth in Section 7 below and

C Notwithstanding Article II Section 3b the Exhibit 1 of such Extension must provide that the signing bonus shall be paid in two 2 installments as follows

1 the first installment shall be paid on a specified date prior to the first day of the first Salary Cap Year covered by the extended term and shall be for an amount equal to the portion of the signing bonus that is allocated to the Salary Cap Years covered by the original term of the Contract and

2 the second installment shall be paid on a specified date on or after the first day of the first Salary Cap Year covered by the extended term and shall be for an amount equal to the portion of the signing bonus that is allocated to the Salary Cap Years

Article VII 203

covered by the extended term of the Contract

iii If a Team and player enter into an Extension and provide that the trade bonus provision contained in the original Contract would not be applicable to the extended term in accordance with Article XXIV Section 2av then in the case of an earned signing bonus described in Section 3b1ii above the signing bonus shall be allocated over the then current and any remaining Salary Cap Years covered by the original term of the extended Contract and not any of the Salary Cap Years covered by the extended term in proportion to the percentage of Base Compensation in each such Salary Cap Year that at the time of allocation is protected for lack of skill In the event that at the time of allocation none of the then current or applicable remaining Base Compensation is protected for lack of skill then the entire amount of the signing bonus shall be allocated to the Salary Cap Year during which the player's extended Contract is traded

iv If a Team and player enter into an Extension that contains a trade bonus provision that is applicable to the Contract's original and extended term then in the case of a signing bonus described in Section 3b 1ii above that is earned prior to the first day of the Salary Cap Year covered by the extended term

A For purposes of calculating the signing bonus and allocating the signing bonus to the applicable Salary Cap Years the Base Compensation in the extended term of the Contract shall be the Base Compensation as set forth in the Contract provided however that

1 If the Contract provides for Base Compensation in the first Salary Cap Year of the extended term that is expressed as a percentage of the Salary Cap in accordance with Article II Section 7d or Section 7e

204 Article VII
then the Base Compensation in the extended term of the Contract shall be determined assuming that the Salary Cap will increase by four and one half percent 45 each Salary Cap Year beginnin g with the Salary Cap Year following the then current Salary Cap Year and ending with the first Salary Cap Year covered by the extended term or
2 If the Contract provides for Salary plus Unlikely Bonuses in the first Salary Cap Year of the extended term tha t exceeds the applicable Maximum Annual Salary that would apply to such player assuming that a the player will be credited with a Year of Service for each remaining year of the original term of the Contract and b the Salary Cap will increase by four and one half percent 45 each Salary Cap Year beginning with the Salary Cap Year following the then current Salary Cap Year and ending with the first Salary Cap Year covered by the extended term then the Base Compensation in the extended term of the Contract shall be determined to be the Base Compensation that would result from the deemed amendments pursuant to Article II Section 7c using the assumptions described in clauses a and b of this subsection
B Notwithstanding the Exhibit 4 to such Contr act the signing bonus shall be paid in two 2 installments as follows
1 The first installment shall be paid within thirty 30 days of the date of the trade to which the bonus applies and shall be for an amount equal to the portion of the signing bonus that is allocated to the Salary Cap

Article VII 205

Years covered by the original term of the Contract and

2 The second installment shall be paid within thirty 30 days of the first day of the first Salary Cap Year covered by the extended term and shall be for an amount equal to the portion of the signing bonus that is allocated to the Salary Cap Years covered by the extended term of the Contract

v In the event that a team is required to make signing bonus payments pursuant to Section 3b3i 3b3iiC or 3b3iv above and the amounts of the signing bonus allocation in respect of such signing bonus are deemed amended pursuant to Article II Section 7c then the amount of the payment required pursuant to Section 3b3i 3b3iiC2 or 3b3ivB2 above shall be reduced to equal the sum of the signing bonus allocation amounts that result from the deemed amendments pursuant to Article II Section 7c

c Loans to Players The following rules shall apply to any loan made by any Team to a player

1 If any such loan bears no interest or annual interest at an effective rate lower than the "Target Rate" as defined below then the interest shall be imputed on the outstanding balance at a rate equal to the difference between the Target Rate and the actual rate of interest to be paid by the player and such imputed interest shall be included in the player's Salary The "Target Rate" means the "Prime Rate" as defined below plus one percent 1 as of the date the loan is agreed upon except that the "Target Rate" shall be no lower than seven percent 7 or greater than nine percent 9 For purposes of this Section 3c1 "Prime Rate" means the prime rate reported in the "Money Rates" column or any successor column of The Wall Street Journal

2 No loan made to a player may along with other outstanding loans to the player exceed the amount of the player's Salary for the

206 Article VII
then current Salary Cap Year that is protected for lack of skill All
loans must be repaid through deductions from the player's
remaining Current Base Compensation over the years of the
Contract that at the time the loan is agreed upon provide for Base Compensation that is fully protected for lack of skill prior to the
Effective Season of any ETO in equal annual amounts the "annual
allocable repayment amounts" If a loan is made at a time when the
remaining Current Base Compensation due for the relevant Season that is fully protected for lack of skill is less than the annual allocable
repayment amount that would be owed on a loan for the full amount
of the player's Current Base Compensation that is fully protected for
lack of skill for the relevant Season the "maximum annual allocable
repayment amount" the maximum loan amount for that Season
shall be reduced by the amount by which the maximum annual
allocable repayment amount exceeds the amount of remaining Current Base Compensation that is fully protected for lack of skill
For example if a Player has 2 million in Current Base
Compensation fully protected for lack of skill in the first Season of
a five year Contract and a loan is made during that Season at a time
when the Player has already received his Current Base Compensation for that Season the loan may not exceed 16 million
3 In addition to the restrictions set forth in Section 3c2 above
i no loan may be made that would result in a violation of Article II Section 13e and ii no loan may be made to a player whose
Contract provides for Base Compensation equal to the Minimum
Player Salary
4 Any forgiveness by a Team of a loan to a player shall be deemed
a Renegotiation in the Salary Cap Year of such forgiveness and shall
be subject to the rules governing Renegotiations set forth in
Section 7 below
d Incentive Compensation
1 For purposes of determining a player's Salary each Salary Cap
Year except as provided in Sections 3d2 4 below any
Performance Bonus provided such Performance Bonus may be
included in a Player Contract in accordance with Section 5 b below

Article VII 207

shall be included in Salary only if such Performance Bonus would be earned if the Team's or player's performance were identical to the performance in the immediately preceding Salary Cap Year

2 Notwithstanding Section 3d1 above in the event that at the time of the signing of a Contract Renegotiation or Extension the NBA or the Players Association believes that the performance of a player and/or his Team during the immediately preceding Salary Cap Year does not fairly predict the likelihood of the player earning a Performance Bonus during any Salary Cap Year covered by the Contract Renegotiation or extended term of the Extension as the case may be the NBA or the Players Association may request that a jointly selected basketball expert "Expert" determine whether i in the case of an NBA challenge it is more likely than not that the bonus will be earned or ii in the case of a Players Association challenge it is very likely that the bonus will not be earned The party initiating a proceeding before the Expert shall carry the burden of proof The Expert shall conduct a hearing within five (5) business days after the initiation of the proceeding and shall render a determination within five (5) business days after the hearing Notwithstanding anything to the contrary in this Section 3d2 no party may in connection with any proceeding before the Expert refer to the facts that absent a challenge pursuant to this Section 3d2 a Performance Bonus would or would not be included in a player's Salary pursuant to Section 3d1 above or would be termed "Likely" or "Unlikely" pursuant to Article I Section 1 ff or eeee If following an NBA challenge the Expert determines that a Performance Bonus is more likely than not to be earned the bonus shall be included in the player's Salary If following a Players Association challenge the Expert determines that a Performance Bonus is very likely not to be earned the bonus shall be excluded from the player's Salary The Expert's determination that a Performance Bonus is more likely than not to be earned or very likely not to be earned shall be final binding and unappealable The fees and costs of the Expert in connection with any proceeding brought pursuant to this Section 3d2 shall be borne equally by the parties

3 In the case of a Rookie or a Veteran who did not play during the immediately preceding Salary Cap Year who signs a Contract

208 Article VII

containing a Performance Bonus or in the case of a player signed or acquired by an Expansion Team whose Contract contains a Performance Bonus to be paid as a result of in whole or in part the player's achievement of agreed upon benchmarks relating to the Team's performance during its first Salary Cap Year such Performance Bonus will be included in Salary if it is likely to be earned. In the event that the NBA and the Players Association cannot agree as to whether a Performance Bonus is likely to be earned such dispute will be referred to the Expert who will determine whether the bonus is likely to be earned or not likely to be earned. The Expert shall conduct a hearing within five (5) business days after the initiation of the proceeding and shall render a determination within five (5) business days after the hearing. The Expert's determination that a Performance Bonus is likely to be earned or not likely to be earned shall be final, binding, and unappealable. The fees and costs of the Expert in connection with any proceeding brought pursuant to this Section 3d3 shall be borne equally by the parties.

4 In the event that either party initiates a proceeding pursuant to Section 3d2 or 3 above the player's Salary plus the full amount of any disputed bonuses shall be included in Team Salary during the pendency of the proceeding.

5 In the event the NBA and the Players Association cannot agree on an Expert any challenge pursuant to Sections 3d2 and 3 above may be filed with the Grievance Arbitrator in accordance with Article XXXI Sections 2, 7 and 15.

6 All Incentive Compensation described in Article II Sections 3biii and 3c shall be included in Salary.

e International Player Payments

1 Any amount in excess of the amounts set forth below "Excluded International Player Payment Amounts" paid or to be paid by or at the direction of any NBA Team to any basketball team other than an NBA Team or ii any other entity organization representative or person for the purpose of inducing a player who is participating in the game of basketball as a professional outside of

Article VII 209
the United States to enter into a Player Contract or in connection with securing the right to enter into a Player Contract with such a player shall be deemed Salary in the form of a signing bonus to the player
Salary C ap Year Excluded International Player

Payment Amount
2023 24 825000
2024 25 850000
2025 26 875000
2026 27 900000
2027 28 925000
2028 29 950000
2029 30 975000

2 Subject to Article XIII any payment up to the Excluded International Player Payment Amount for a Salary Cap Year paid by or at the direction of any NBA Team pursuant to Section 3e1 above to a professional basketball team outside the United States to secure the contractual release of a player shall not be deemed Salary to the player

3 Any payment for a Salary Cap Year paid by or at the direction of any NBA Team pursuant to Section 3e1 above may be paid in a single installment or in multiple installments The Excluded International Player Payment Amount whether used in whole or in part may be used by an NBA Team whenever it signs a player to a new Player Contract except that the Excluded International Player Payment Amount may not be used in whole or in part more than once in any three Salary Cap Year period with respect to the same player

4 The Excluded International Player Payment Amount or any part of it shall be deemed to have been used as of the date of the Player Contract to which it applies regardless of when it is actually paid A schedule of payments relating to the Excluded International Player Payment Amount or any part of it agreed upon at the time of the signing of the Player Contract to which it applies shall not be deemed a multiple use of the Excluded International Player Payment Amount

210 Article VII

5 Notwithstanding Section 3e1 above no amount paid or to be paid pursuant to this Section 3e shall be counted toward the Minimum Team Salary obligation of a Team in accordance with Section 2b or c above

6 Within two 2 business days followi ng the NBA's receipt of notice of any payments made by any NBA Team that are governed by this Section 3e the NBA shall provide the Players Association with written notice of such payments

7 Notwithstanding anything to the contrary in this Section 3e Teams shall be prohibited from making any payment governed by this Section 3e for the purpose of inducing a player to enter into a TwoWay Contract or a Contract with an Exhibit 10 or in connection with securing the right to enter into a Two Way C ontract or a Contract with an Exhibit 10 with a player and any Team that agrees to make a payment governed by this Section 3e with respect to a player shall be prohibited from entering into a Two Way Contract or a Contract with an Exhibit 10 with such player for a period of one 1 year following the date of such agreement

f OneYear Minimum Contracts Except where otherwise stated in this Agreement the Salary of every player who signs a one year 10 Day or Rest ofSeason Contract for the Minimum Player Salary applicable to such player shall be the lesser of 1 such Minimum Player Salary or 2 the portion of such Minimum Player Salary that is not reimbursed out of the League wide benefits fund described in Article IV Section 6 h

g l

nsurance Premium Reimbursement If a Team reimburses a playe r for life insurance premiums pursuant to Article II Section 4jii such premium reimbursement shall not be included in the computation of the player's Salary

h A

veraging In accordance with Article XI Section 5dii i a player's Salary for each Salary Cap Year covered by his Contract shall be deemed in certain circumstances to be the average of the aggregate Salaries for each such Salary Cap Year

i P

layer Conduct Related Compensation Reductions The computation of a player's Salary shall be made without regard to any

Article VII 211

reduction made or to be made to his Compensation in accordance with Article VI Section 1 or Article XLI Section 4e. For clarity this Section 3i shall not apply to the computation of a player's Adjustment Salary in accordance with Article VII Section 12.

j Existing Contracts. A player's Salary with respect to any Salary Cap Year covered by a Contract entered into prior to the effective date of this Agreement shall continue to be calculated in accordance with the Salary Cap rules that were in existence at the time the Contract was entered into except as provided in Section 7d6 below. In no event shall the preceding sentence apply to the calculation of Salary with respect to any Contract Extension with respect to the extended term Renegotiation transaction or event entered into or occurring on or after the effective date of this Agreement.

Section 4 Determination of Team Salary

a Computation. For purposes of computing Team Salary under this Agreement all of the following amounts shall be included:

1 Subject to the rules set forth in this Article VII the aggregate

Salaries of all active players and former players to the extent provided by the terms of this Agreement attributable to a particular Salary Cap Year including without limitation

i Salaries paid or to be paid to players whose Player Contracts

have been terminated pursuant to the NBA's waiver

procedure without regard to any revised payment schedule

that might be provided for in the terminated Player

Contracts except that with respect to any Player Contract

that has been terminated pursuant to the NBA's waiver

procedure if the waiving Team elects in writing to have the player's Salary stretched for Team Salary purposes in accordance with applicable CBA stretch rules then the

amount to be included in Team Salary for a Salary Cap Year

in respect of the terminated Player Contract shall equal the

amount allocated to such Salary Cap Year in accordance with such rules.

212 Article VII

ii Any amount called for in a retired player's Player Contract paid or to be paid to the player. When a player retires and the Team continues to pay such amounts then for purposes of computing the player's Salary for the then current and any remaining Salary Cap Year covered by the Contract the aggregate of such amounts notwithstanding the payment schedule shall be allocated pro rata over the then current and each remaining Salary Cap Year on the basis of the remaining unearned protected Compensation in each such Salary Cap Year at the time of retirement

iii Amounts paid or to be paid pursuant to awards for or settlements of Grievances between a player and a Team concerning Compensation obligations under a Player Contract in accordance with the following rules which except for purposes of Section 4a1iiiC below shall be applied with respect to each Season for which there is any Compensation in dispute as if the grievance relates only to such Season

A 1 When a player initiates a Grievance as defined in Article XXXI against a Team seeking the payment of Compensation for a Season covered by the current or any future Salary Cap Year that the Team asserts is not owed fifty percent 50 of the disputed amount shall be included in Team Salary for the Salary Cap Year to which the Grievance relates. If the Grievance is resolved during or prior to the Salary Cap Year to which it relates following resolution of the Grievance whether by award or settlement the disputed amount payable by the Team in excess of the fifty percent 50 allocation shall be included in Team Salary for the Salary Cap Year to which the Grievance relates or alternatively the amount by which the fifty percent 50 allocation exceeds the disputed amount payable by the Team shall be subtracted from Team Salary

Article VII 213
for the Salary Cap Year to which the
Grievance relates
2 If a Grievance described in the first sentence
of Section 4a1iiiA1 above is resolved after the conclusion of the Salary Cap Year
to which it relates the disputed amount
payable by the Team related to such Salary
Cap Year in excess of the fifty percent 50
allocation shall be included in Team Salary
for the Salary Cap Year in which the Grievance is resolved or alternatively the
amount by which the fifty percent 50
allocation exceeds the disputed amount
payable by the Team related to such Salary
Cap Year shall be subtracted from Team
Salary for the Salary Cap Year in which the grievance is resolved Notwithstanding the
preceding sentence i a Team shall be
required to pay additional tax to the NBA if and to the extent that due to the operation
of this Section 4a1iiiA2 the
aggregate tax it pays to the NBA pursuant to Section 2d above for the two 2 Salary Cap
Years in question the Salary Cap Year for which the fifty percent 50 allocation was
made and the subsequent Salary Cap Year in
which the Grievance was resolved is less
than it would have been had the Grievance been resolved during the Salary Cap Year to
which it related and ii a Team shall be
entitled to a tax refund from the NBA if and
to the extent that due to the operation of
this Section 4a1iiiA2 the aggregate
tax it pays to the NBA pursuant to Section 2d above for the two 2 Salary Cap
Years in question is greater than it would have been had the grievance been resolved
during the Salary Cap Year to which it
related In order to facilitate any such

214 Article VII
required tax refund from the NBA to the
Team the NBA shall set aside pending
resolution of the Grievance the amount of
tax paid by that Team in the Salary Cap Year
to which the Grievance relates that is
attributable to the fifty percent 50
allocation Following resolution of the Grievance the NBA shall pay to the Team
the tax refund to which it is entitled if any
based upon the resolution of the Grievance
and the remainder of the set aside tax funds
shall be distributed by the NBA to one 1 or
more Teams or otherwise used by the
League in such manner as the NBA may
reasonably determine consistent with the provisions of Section 2d4 above
B When a player initiates a Grievance against a Team
seeking the payme nt of Compensation for a Season
covered by a prior Salary Cap Year that the Team asserts is not owed following resolution of the
Grievance whether by award or settlement the
disputed amount payable by the Team if any shall
be included in Team Salary f or the Salary Cap Year
in which the Grievance is resolved but only to the extent that it had been previously excluded from
Team Salary Notwithstanding the preceding
sentence i a Team shall be required to pay
additional tax to the NBA if and to the extent that
due to the operation of this Section 4a1iiib
the aggregate tax it pays to the NBA pursuant to
Section 2d above for the two 2 Salary Cap Years
in question the Salary Cap Year to which the
Grievance related and the subsequent Salar y Cap
Year in which the Grievance was resolved is less than it would have been had the disputed amount
payable by the Team been included in Team Salary
during the Salary Cap Year to which it related and
ii a Team shall be entitled to a tax refund from the
NBA if and to the extent that due to the operation

Article VII 215

of this Section 4a1iiiB the aggregate tax it pays to the NBA pursuant to Section 2d above for the two 2 Salary Cap Years in question is greater than it would have been had the disputed amount payable by the Team been included in Team Salary during the Salary Cap Year to which it related

C If a Grievance relates to a player's Compensation for more than one 1 Season for purposes of determining the disputed amount payable by the Team with respect to each such Season following the resolution of the Grievance the aggregate amounts payable to the player for all Seasons pursuant to the resolution of the Grievance whether by award or settlement shall be allocated to each such Season in proportion to the amount of Compensation that was in dispute for such Season unless in the case of an award the Grievance Arbitrator allocates the amounts payable to the player to specific Seasons

D Immediately upon reaching any agreement oral or written to resolve a Grievance relating to a player's Compensation a Team shall notify the NBA by email and provide the NBA with the terms of such agreement A Team's failure to comply with the preceding sentence may be considered evidence of a violation of Article XIII If a Team delays or attempts to delay in any manner the processing or resolution of a Grievance relating to a player's Compensation for the purpose of creating or increasing its Room in any Salary Cap Year or for the purpose of reducing or deferring a tax payment to the NBA such conduct shall constitute a violation of Article XIII

iv Salaries anticipated to be included in Team Salary based upon any agreement disclosed to the NBA pursuant to Article II Section 13ai including without limitation any executed Player Contract whose validity is conditional on the passage of a physical examination by the player or on the

216 Article VII
assignment of the Contract except to the extent that any
such Salary is less than a player's Free Agent Amount as
defined in Section 4d below

2 i With respect to each Veteran Free Agent who last played for a Team who is an Unrestricted Free Agent the Free Agent
Amount as defined in Section 4d below attributable to
such Veteran Free Agent

ii With respect to each Veteran Free Agent who last played for a Team who is a Restricted Free Agent the greater of A the
Free Agent Amount as defined in Section 4d below attributable to such Veteran Free Agent B the Salary called
for in any outstanding Qualifying Offer other than a
TwoWay Qualifying Offer as defined in Article XI
Section 1eiiiB below tendered to such Veteran Free
Agent or if the Restricted Free Agent was also tendered a
Maximum Qualifying Offer pursuant to Article XI
Section 4aii the Salary called for in such outstanding
Maximum Qualifying Offer or C the Salary called for in any First Refusal Exercise Notice as defined in Article XI Section 5 g issued with respect to such Veteran Free Agent

3 The aggregate Salaries called for or under all outstanding Offer
Sheets as defined in Article XI Section 5b

4 An amount with respect to a Team's unsigned First Round
Pick if any as determined in accordance with Section 4e below

5 An amount with respect to the number of players fewer than
twelve 12 included in a Team's Team Salary as determined in accordance with Section 4f below

6 Value or consideration received by retired players that is
determined to be includable in Team Salary in accordance with Article XIII Section 5

7 The amount of any Salary Cap Exception that is deemed
included in Team Salary in accordance with Section 6n2 below

Article VII 217

8 An amount if any included in Team Salary in accordance with the Minimum Team Salary rules set forth in Section 2c3 above

b Expansion The Salary of any player selected by an Expansion Team in an expansion draft and terminated in accordance with the NBA waiver procedure before the first day of the Expansion Team's first Season shall not be included in the Expansion Team's Team Salary except to the extent such Salary is paid for purposes of determining whether the Expansion Team has satisfied its Minimum Team Salary obligation for such Season

c Assigned Contracts For purposes of calculating Team Salary with respect to any Player Contract that is assigned the assignee Team shall upon assignment have included in its Team Salary the entire Salary for the then current Salary Cap Year and for all future Salary Cap Years

d Free Agents Subject to Section 4a2ii above until a Team's Veteran Free Agent re signs with his Team signs with another NBA Team or is renounced he will be included in his Prior Team's Team Salary at one of the following amounts "Free Agent Amounts"

1 i A Qualifying Veteran Free Agent other than a Qualifying Veteran Free Agent described in Section 4d1ii below

will be included at one hundred fifty percent 150 of his prior Salary if it was equal to or greater than the Estimated Average Player Salary for the prior Salary Cap Year and one hundred ninety percent 190 of his prior Salary if it was less than the Estimated Average Player Salary for the prior Salary Cap Year

ii A Qualifying Veteran Free Agent following the second Option Year of his Rookie Scale Contract will be included at two hundred fifty percent 250 of the player's prior Salary if it was equal to or greater than the Estimated Average Player Salary for the prior Salary Cap Year and three hundred percent 300 of his prior Salary if it was less than the Estimated Average Player Salary for the prior Salary Cap Year

218 Article VII

2 An Early Qualifying Veteran Free Agent will be included at one hundred thirty percent 130 of his prior Salary provided however that the player's Prior Team may by written notice to the NBA renounce its rights to sign the player pursuant to the Early Qualifying Veteran Free Agent Exception in which case the player will be deemed a Non Qualifying Veteran Free Agent for purposes of this Section 4d and Sections 6b and 6j 5 below

3 A Non Qualifying Veteran Free Agent will be included at one hundred twenty percent 120 of his prior Salary

4 Notwithstanding Sections 4d1 3 above if the player's prior Salary was equal to or less than the Minimum Player Salary applicable to such player he will be included at the portion of the then current

Minimum Annual Salary applicable to such player that would not be reimbursed out of the League wide benefits fund described in Article IV Section 6 h

5 Notwithstanding Section s 4d1 3 above at no time shall a player's Free Agent Amount exceed the Maximum Player Salary applicable to such player or be less than the portion of the Minimum Annual Salary applicable to such player that would not be reimbursed out of the League wide benefits fund described in Article IV Section 6 h

6 Notwithstanding Section s 4d1 3 above at no time shall a Free Agent Amount for a Veteran Free Agent following the second or third Season of his Rookie Scale Contract exceed the maximum amount the Team may pay the player pursuant to Section 6n 3 below

7 Notwithstanding Section s 4d1 5 above if a Two Way Player completes a Two Way Contract the player's Free Agent Amount will be the Minimum Annual Salary applicable to a player completing a Standard NBA Contract for the zero 0 Years of Service Minimum Annual Salary

8 For purposes of this Section 4d only a player's "prior Salary" means his Regular Salary for the prior Season plus any signing bonus allocation and the amount of any Incentive Compensation actually

Article VII 219

earned for such Season under the Player Contract in effect when the player finished the prior Season

e First Round Picks

1 A First Round Pick immediately upon selection in the Draft shall be included in the Team Salary of the Team that holds his draft rights at one hundred twenty percent 120 of his applicable Rookie Scale Amount "Rookie Scale Cap Hold Amount" and subject to Section s 4e2 and 3 below shall continue to be included in the Team Salary of any Team that holds his draft rights including any Team to which the player's draft rights are assigned until such time as the player signs with such Team or until the Team loses or assigns its exclusive draft rights to the player

2 In the event that a First Round Pick signs with a non NBA team the player's applicable Rookie Scale Cap Hold Amount shall be excluded from the Team Salary of the Team that holds his draft rights beginning on the date he signs such non NBA contract or the first day of the Regular Season whichever is later and shall be included again in his Team's Team Salary at the applicable Rookie Scale Cap Hold Amount on the following July 1 or the date the player's contract ends or the player is released from his non NBA contractual obligations whichever is earlier unless the Team renounces its exclusive rights to the player in accordance with Article X Section 4g If after such following July 1 or any subsequent July 1 the player signs another or remains under contract with a non NBA team the player's applicable Rookie Scale Cap Hold Amount will again be excluded from Team Salary beginning on the date of the contract signing or the first day of the Regular Season commencing after such July 1 whichever is later and will again be included in Team Salary at the applicable Rookie Scale Cap Hold Amount on the following July 1 or the date the player's contract ends or the player is released from his non NBA contractual obligations whichever is earlier unless the Team renounces its exclusive rights to the player in accordance with Article X Section 4g

3 A Team that holds draft rights to a First Round Pick may elect to have the player's applicable Rookie Scale Cap Hold Amount

220 Article VII

excluded from its Team Salary at any time prior to the first day of any Regular Season by providing the NBA with a written statement that the Team will not sign the player during that Salary Cap Year accompanied by a written statement from the First Round Pick renouncing his right to accept any outstanding Required Tender made to him by the Team. After making such an election i the Team shall be prohibited from signing the player during that Salary Cap Year except in accordance with Section 5 c4ii below ii the Team shall continue to possess such rights with respect to the player that the Team possessed pursuant to Article X immediately prior to such election and iii the player's applicable Rookie Scale Amount shall be included again in his Team's Team Salary at the applicable Rookie Scale Cap Hold Amount on the following July 1. When a First Round Pick provides a Team with a written statement renouncing his right to accept that year's outstanding Required Tender the Player shall no longer be permitted to accept it.

4 For purposes of this Section 4e in the event that a First Round Pick does not sign a Contract with the Team that holds his draft rights during the Salary Cap Year immediately following the Draft in which he was selected or during the same Salary Cap Year in which he was drafted if the Draft occurs on or after July 1 the "applicable Rookie Scale Amount" for such First Round Pick means with respect to any subsequent Salary Cap Year the Rookie Scale Amount that would apply if the player were drafted in the Draft immediately preceding such Salary Cap Year at the same draft position at which he was actually selected.

f Incomplete Rosters

1 If at any time from July 1 through the day prior to the first day of the Regular Season a Team has fewer than twelve (12) players determined in accordance with Section 4f2 below included in its Team Salary then the Team's Team Salary shall be increased by an amount calculated as follows:

STEP 1 Subtract from twelve (12) the number of players included in Team Salary

Article VII 221

STEP 2 If the result in Step 1 is a positive number multiply the result in Step 1 by the Minimum Annual Salary applicable to players with zero (0) Years of Service under the Minimum Annual Salary Scale for that Salary Cap Year

2 In determining whether a Team has fewer than twelve (12) players included in its Team Salary for purposes of Section 4f1 above only the only players who shall be counted are i players under Contract with the Team who are included in Team Salary ii Free Agents who are included in Team Salary pursuant to Section 4a2 above iii players to whom Offer Sheets have been given and iv unsigned First Round Picks who are included in Team Salary pursuant to Section 4e above

g Renouncing

1 To renounce a Veteran Free Agent a Team must provide the NBA with a written statement renouncing its right to re-sign the player effective no earlier than the July 1 following the last Season covered by the player's Contract. The NBA shall notify the Players Association of any such renunciation by email within two (2) business days following receipt of notice of such renunciation. If a Team renounces a Veteran Free Agent the player will no longer qualify as a Qualifying Veteran Free Agent Early Qualifying Veteran Free Agent or Non Qualifying Veteran Free Agent as the case may be and the Team will only be permitted to re-sign such player with Room, i.e. the Team cannot sign such player pursuant to Section 6b below pursuant to the Minimum Player Salary Exception or to a Two Way Contract. Notwithstanding the foregoing in the event a Team renounces one or more players pursuant to this Section 6g or with respect to a First Round Pick pursuant to Article X Section 4g in order to create Room for an Offer Sheet and the offeree player's Prior Team subsequently matches the Offer Sheet and enters into a Contract with that player the Team may rescind the renunciation in the case where a Team renounces only one player or all such renunciations in the case where the Team renounces more than one player within two (2) business days of the date the Offer Sheet is matched or if the Prior Team conditions its match on the player reporting for and passing a physical within

222 Article VII

two 2 business days of the player passing the physical whereupon any such “unrenounced” player may again sign a Player Contract with the Team as a First Round Pick Qualifying Veteran Free Agent Early Qualifying Veteran Free Agent or Non Qualifying Veteran Free Agent as the case may be and will again be included in his Prior Team’s T eam Salary at his applicable Free Agent Amount provided however that a Team may not rescind the renunciation of a player if i at the time the player was renounced the Team’s Team Salary was at or below the Salary Cap and “unrenouncing” the player would cause the Team’s Team Salary to exceed the Salary Cap or ii at the time the player was renounced the Team’s Team Salary was above the Salary Cap and “unrenouncing” the player would cause the Team’s Team Salary to exceed the Salary Cap by more than the amount by which the Team’s Team Salary exceeded the Salary Cap prior to the renunciation

2 A Team cannot renounce any player who is a Restricted Free Agent

h Long Term Injuries Any player who suffers a career ending injury or illness and whose Contract is terminated by the Team in accordance with the NBA waive r procedure will be excluded from his Team’s Team Salary as follows

1 Subject to Section 4h5 below a Team may apply to the NBA to have the player’s Salary for each remaining Salary Cap Year covered by the Contract excluded from Team Salary beginning o n the first anniversary of the date of the last Regular Season Play In or playoff game in which the player played provided however that if the player played in fewer than ten 10 Regular Season Play In and playoff games in the last Season in which he played then the earliest date upon which a Team may apply to the NBA to have the player’s Salary excluded from its Team Salary in accordance with this Section 4h shall be the later of A sixty 60 days following the date during such Season in which the player last played in a Regular Season Play In or playoff game and B the first anniversary of the date during a prior Season in which the player last played in a Regular Season Play In or playoff game under such Contract Notwithstanding anything to the contrary in this Section 4h1 a Team may not apply to have a player’s Salary excluded from Team

Article VII 223

Salary prior to the first anniversary of the date of the first Regular Season game that the player is on the Team's roster under the Contract in question

2 The determination of whether a player has suffered a career ending injury or illness shall be made by a physician selected jointly by the NBA and the Players Association or upon agreement of the NBA and the Players Association a Fitness toPlay Panel established under Article XXII. A player shall be deemed to have suffered a career ending injury or illness if it is determined i by such a physician or Fitness toPlay Panel that the player has an injury or illness that x prevents him from pla ying skilled professional basketball at an NBA level for the duration of his career or y substantially impairs his ability to play skilled professional basketball at an NBA level and is of such severity that continuing to play professional basketball at an NBA level would subject the player to medically unacceptable risk of suffering a life threatening or permanently disabling injury or illness or ii by such Fitness toPlay Panel that the player has an injury or illness that would create a materially elevated risk of death paralysis or other permanent spinal injury for the player under the procedures set forth in Article XXII

Section 11
3 Notwithstanding Section s 4h1 and 2 above if after a player's Salary is excluded from Team Salary in accord ance with this Section 4h the player plays in twenty five 25 NBA Regular Season Play In and playoff games in any Season for any Team the excluded Salary for the Salary Cap Year covering such Season and each subsequent Salary Cap Year shall thereupo n be included in Team Salary of the Team from which the Salary was previously excluded and if the twenty fifth 25th game played is a P layIn or playoff game then the excluded Salary shall be included in Team Salary retroactively as of the start of the Team's last Regular Season game provided however that the foregoing sentence shall not apply in the event a player is determined to have suffered a career ending injury or illness pursuant to Section 4h2ii above. After a player's Salary for one 1 or more Salary Cap Years has been included in Team Salary in accordance with this Section 4h3 the Team shall be permitted to re apply to have the player's Salary for each Salary Cap Year remaining at the time of the re application

224 Article VII

excluded from Team Salary in accordance with the rules set forth in this Section 4h including the waiting period criteria set forth in Section 4h1 above

4 If a Team applies to have a player's Salary excluded from its Team Salary pursuant to this Section 4h the player shall cooperate in the processing of the application including by appearing at the reasonably scheduled place and time for examination by the jointly selected physician. The player shall not make any misrepresentation or fail to disclose any relevant information in connection with the processing of the application

5 Only the Team with which the player was under Contract at the time his career ending injury or illness became known or reasonably should have become known shall be permitted to apply to have the player's Salary excluded from Team Salary pursuant to this Section 4h. A Team may only apply to have a player's Salary excluded from its Team Salary pursuant to this Section 4h during the term covered by the player's Contract. For clarity, if a player's Salary is excluded from Team Salary pursuant to this Section 4h if at the time of such exclusion the Team has previously elected to stretch any Salary in respect of one or more current or future Salary Cap Years pursuant to Section 7d6 such stretched Salary shall also be excluded

6 Notwithstanding anything to the contrary in this Agreement, i) if a Team applies to have a player's Salary excluded from its Team Salary pursuant to this Section 4h and such application is granted the Team will be prohibited from re-signing or re-acquiring that player at any time and ii) if a Team makes a request for an Exception to replace a Disabled Player pursuant to Section 6c below for a Salary Cap Year then whether such application is granted or denied the Team will be precluded from applying to have that player's Salary excluded from its Team Salary pursuant to this Section 4h for the same Salary Cap Year

i Summer Contracts

1 Except as provided in Section 4i2 below and subject to Article II Section 15 from July 1 until the day prior to the first day

Article VII 225

of the next Regular Season a Team may enter into Player Contracts that will not be included in Team Salary until the first day of such Regular Season ie the player will be deemed not to have any Salary until the first day of such Regular Season provided that such Contracts satisfy the requirements of this Section 4i each such Contract a "Summer Contract" Except as set forth in the following sentence no Summer Contract may provide for i Compensation of any kind that is or may be paid or earned prior to the first day of the next Regular Season or ii Compensation protection of any kind pursuant to Article II Section 3i or 4 The only consideration that may be provided to a player signed to a Summer Contract prior to the start of the Regular Season is per diem lodging transportation compensation in accordance with Paragraph 3b of the Uniform Player Contract and a disability insurance policy covering disabilities incurred while such player participates in summer leagues or rookie camps for the Team A Team that has entered into one or more Summer Contracts must terminate such Contracts no later than the day prior to the first day of a Regular Season except to the extent the Team has Room for such Contracts or is entitled to use the Minimum Player Salary Exception

2 A Team may not enter into a Summer Contract with a Veteran Free Agent who last played for the Team unless the Contract is for one Season only and provides for no more than the Minimum Player Salary applicable to such player j Two Way Contracts TwoWay Player Salaries shall be excluded from Team Salary Thus for example a Team is not required to have Room or an Exception to sign acquire or convert a player to a Two Way Contract k E Exhibit 10 Bonus Any amounts earned by a player pursuant to an Exhibit 10 Bonus shall be excluded from Team Salary l Second Round Pick Exception Subject to Article II Section 15 each Salary Cap Year from July 1 through July 30 if a Team signs a Player Contract pursuant to the Second Round Pick Exception such Contract will not be included in Team Salary until July 31 of such Salary Cap Year ie the player will be deemed not to have any Salary until such July 31

226 Article VII

m Team Salary Summaries

1 The NBA shall provide the Players Association with Team Salary summaries and a list of current Exceptions twice a month during the Regular Season and once every week during the offseason

2 In the event that the NBA fails to provide the Players Association with any Team Salary summary or list of Exceptions as provided for in Section 4m1 above the Players Association shall notify the NBA of such failure and the NBA upon receipt of such notice shall as soon as reasonably possible but in no event later than two 2 business days following receipt of such notice provide the Players Association with any such summary or list that should have been provided pursuant to Section 4m1 above

Section 5 Salary Cap Contract Structure Rules

a Annual Salary Increases and Decreases

1 The following rules apply to all Player Contracts other than Contracts between Qualifying Veteran Free Agents or Early Qualifying Veteran Free Agents and their Prior Team

i For each Salary Cap Year covered by a Player Contract after the first Salary Cap Year the player's A Salary excluding Incentive Compensation may increase or decrease in relation to the previous Salary Cap Year's Salary excluding Incentive Compensation by no more than five percent 5 of the Salary for the first Salary Cap Year covered by the Contract and B Regular Salary may increase or decrease in relation to the previous Salary Ca p Year's Regular Salary by no more than five percent 5 of the Regular Salary for the first Salary Cap Year covered by the Contract

ii In the event that the first Salary Cap Year covered by a Contract provides for Incentive Compensation the amount of ea ch bonus included in the first Salary Cap Year of the Contract may increase or decrease in each subsequent Salary Cap Year by up to five percent 5 of the amount of such bonus in the first Salary Cap Year of the Contract

Article VII 227

2 The following rules apply to all Player Contracts between Qualifying Veteran Free Agents or Early Qualifying Veteran Free Agents and their Prior Team except any such Contracts signed pursuant to Section 6d 4 Section 6e 4 Section 6f3

Section 6g 4 or Section 8e1 below which shall be governed by Section 5 a1 above

i For each Salary Cap Year covered by a Player Contract after the first Salary Cap Year the player's A Salary excluding Incentive Compensation may increase or decrease in relation to the previous Salary Cap Year's Salary excluding Incentive Compensation by no more than eight percent 8 of the Salary for the first Salary Cap Year covered by the Contract and B Regular Salary may increase or decrease in relation to the previous Salary Cap Year's Regular Salary by no more than eight percent 8 of the Regular Salary for the first Salary Cap Year covered by the Contract

ii In the event that the first Salary Cap Year covered by a Contract provides for Incentive Compensation the amount of each bonus included in the first Salary Cap Year of the Contract may increase or decrease in each subsequent Salary Cap Year by up to eight percent 8 of the amount of such bonus in the first Salary Cap Year of the Contract

3 The following rules apply to all Extensions other than Extensions entered into in connection with a trade pursuant to Section 8e2 below

i For each Salary Cap Year covered by an Extension after the first Salary Cap Year covered by the extended term the player's A Salary excluding Incentive Compensation may increase or decrease in relation to the previous Salary Cap Year's Salary excluding Incentive Compensation by no more than eight percent 8 of the Salary for the first Salary Cap Year covered by the extended term of the Contract and B Regular Salary may increase or decrease in relation to the previous Salary Cap Year's Regular Salary by no more than

228 Article VII

eight percent 8 of the Regular Salary for the first Salary Cap Year covered by the Contract
ii In the event that the first Salary Cap Year covered by the extended term of a Contract provides for Incentive Compensation the amount of each bonus included in the first Salary Cap Year of the extended term may increase or decrease in each subsequent Salary Cap Year by up to eight percent 8 of the amount of such bonus in the first Salary Cap Year of the extended term

4 The following rules apply to Extensions entered into in connection with a trade pursuant to Section 8e2 below
i For each Salary Cap Year covered by an Extension after the first Salary Cap Year covered by the extended term the player's A Salary excluding Incentive Compensation may increase or decrease in relation to the previous Salary Cap Year's Salary excluding Incentive Compensation by no more than five percent 5 of the Salary for the first Salary Cap Year covered by the extended term of the Contract and B Regular Salary may increase or decrease in relation to the previous Salary Cap Year's Regular Salary by no more than five per cent 5 of the Regular Salary for the first Salary Cap Year covered by the Contract
ii In the event that the first Salary Cap Year covered by the extended term of a Contract provides for Incentive Compensation the amount of each bonus included in the first Salary Cap Year of the extended term may increase or decrease in each subsequent Salary Cap Year by up to five percent 5 of the amount of such bonus in the first Salary Cap Year of the extended term
5 For purposes of Sections 5a1ii 5a2ii 5a3ii and 5a4ii in the event that the first Salary Cap Year covered by the Contract or extended term as applicable provides for Incentive Compensation the criteria for earning any bonus included in such Salary Cap Year must be unchanged in any subsequent Salary Cap Year

Article VII 229

6 The foregoing rules set forth above in this Section 5 shall not apply to Two Way Contracts which are subject to the rules set forth in Article II Section 11a

b Performance Bonuses

1 Notwithstanding any other provision of this Agreement no Player Contract may provide for Unlikely Bonuses in any Salary Cap Year that exceed fifteen percent 15 of the player's Regular Salary for such Salary Cap Year at the time the Contract is signed provided however that i with respect to Extensions if the amount of Unlikely Bonuses in the Salary Cap Year in which the Extension is signed exceeds fifteen percent 15 of the player's Regular Salary for such Salary Cap Year the Extension may provide for up to the same percentage of Unlikely Bonuses in the first year of the extended term and ii no Renegotiation may provide for an increase in Unlikely Bonuses if after the Renegotiation the amount of Unlikely Bonuses in respect of any Salary Cap Year covered by the renegotiated Contract exceeds fifteen percent 15 of the player's Regular Salary for such Salary Cap Year

2 No Player Contract may provide for any Unlikely Bonus for the first Salary Cap Year covered by the Contract that if included in the player's Salary for such Salary Cap Year would result in the Team's Team Salary exceeding the Room under which it is signing the Contract For the sole purpose of determining whether a Team has Room for a new Unlikely Bonus the Team's Room shall be deemed reduced by all Unlikely Bonuses in Contracts approved by the Commissioner that may be paid to all of the Team's players that entered into Player Contracts including Renegotiations during that Salary Cap Year

c No Futures Contracts Subject to Section 5c4 below but notwithstanding any other provision in this Agreement

1 Every Player Contract must cover at least the then current Season or the upcoming Season in the case of a Contract entered into from July 1 through the day prior to the first day of the Season

230 Article VII

2 No Team and player may enter into a Player Contract from the commencement of the Team's last game of the Regular Season through the following June 30. The preceding sentence shall not prohibit a Team and player from entering into an amendment to an existing Player Contract during such period if such amendment would otherwise be permitted under this Agreement.

3 A Player Contract that covers more than one 1 Season must be for a consecutive period of Seasons.

4 i A player who receives a Required Tender or a Qualifying Offer during the month of June may accept such Required Tender or Qualifying Offer beginning on the date he receives it.

ii From February 1 through June 30 of any Salary Cap Year a First Round Pick may enter into a Rookie Scale Contract commencing with the following Season provided that as of or at any point following the first day of the then current Regular Season or the preceding Regular Season in the case of a Contract signed from the day following the last day of the Regular Season through June 30 the player was a party to a player contract with a professional basketball team or league not in the NBA covering such Regular Season. With respect to any Rookie Scale Contract entered into pursuant to this Section 5e4ii and subject to the provisions in Article VII and VIII i the Rookie Salary Scale applicable to such Contract shall be the Rookie Salary Scale for the Salary Cap Year encompassing the first Season covered by the player's Contract ii in lieu of providing for Compensation for each Season covered by the Contract as a specific dollar amount teams must state in Exhibit 1 of the Contract that the player's Current Base Compensation and if applicable Incentive Compensation for each such Season shall be " of the player's applicable Rookie Salary Scale" and iii the player's Base Compensation protection shall be expressed in terms of a percentage of the player's Base Compensation.

Article VII 231

Section 6 Exceptions to the Salary Cap

There shall be the following exceptions to the rule that a Team's Team

Salary may not exceed the Salary Cap

a Existing Contracts A Team may exceed the Salary Cap to the extent of its current contractual commitments provided that such contracts satisfied the provisions of this Agreement when entered into or were entered into prior to the effective date of this Agreement in accordance with the rules then in effect

b V eteran Free Agen t Exception Subject to the rules set forth in Section 6n below beginning at 1201 pm eastern time on the last day of the Moratorium Period following the last Season covered by a Veteran Free

Agent's Player Contract such player may enter into a new Player Contr act

with his Prior Team or in the case of a player selected in an Expansion Draft that year with the Team that selected such player in an Expansion

Draft as follows

1 If the player is a Qualifying Veteran Free Agent the new Player Contract may provide for Salary plus Unlikely Bonuses in the first Salary Cap Year totaling up to the maximum amount provided for in Article II Section 7 Annual increases and decreases in Salary and Unlikely Bonuses shall be governed by Section 5a2 above

2 If the player is a Non Qualifying Veteran Free Agent then subject to Article II Section 7 the new Player Contract may provide in the first Salary Cap Year up to the greater of i one hundred twenty percent 120 of the Regular Salary for the final Salary Cap Year of the player's prior Contract plus one hundred twenty percent 120 of any Likely Bonuses and Unlikely Bonuses respectively called for in the final Salary Cap Year covered by the player's prior Contract ii Salary plus Unlikely Bonuses totaling one hundred twenty percent 120 of the then current Minimum Annual Salary applicable to the player or iii in the case of a Contract between a Team and its Restricted Free Agent the Salary and Unlikely Bonuses required to be provided in a Qualifying Off er Annual increases and decreases in Salary and Unlikely Bonuses shall be governed by Section 5a1 above

232 Article VII

3 i If the player is an Early Qualifying Veteran Free Agent the new Player Contract must cover at least two 2 Seasons not including a Season covered by an Option Year and subject to Article II Section 7 may provide in the first Salary Cap Year up to the greater of A one hundred seventy five percent 175 of the Regular Salary for the final Salary Cap Year covered by his prior Contract plus one hundred seventy five percent 175 of any Likely Bonuses and Unlikely Bonuses respectively called for in the final Salary Cap Year covered by the player's prior Contract or B Salary plus Unlikely Bonuses totaling an amount equal to one hundred five percent 105 of the Average Player Salary for the prior Salary Cap Year or if the Audit Report for the prior Salary Cap Year has not been completed one hundred five percent 105 of the Average Player Salary for the prior Salary Cap Year as computed by substituting Estimated Total Salaries as defined in Section 1i above for Total Salaries Annual increases and decreases in Salary and Unlikely Bonuses shall be governed by Section 5a2 above

ii Notwithstanding anything to the contrary in Section 5a2 above or this Section 6b3 if an Early Qualifying Veteran Free Agent with two 2 Years of Service receives an Offer Sheet in accordance with the provisions of Article XI Section 5 d the player's Prior Team may use the Early Qualifying Veteran Free Agent Exception to match the Offer Sheet

c Disabled Player Exception

1 Subject to the rules set forth in Section 6n below a Team may in accordance with the rules set forth in this Section 6c sign or acquire one Replacement Player to replace a player who as a result of a Disabling Injury or Illness as defined below is unable to render playing services the "Disabled Player"

i An application for a Disabled Player Exception in respect of a Salary Cap Year regardless of when the Disabling Injury

Article VII 233

or Illness occurred may be made at any time from July 1 through January 15 of such Salary Cap Year

ii If a Team wishes to sign a Replacement Player pursuant to this Section 6c such Replacement Player's Contract may be for one Season and provide Salary and Unlikely Bonuses for the Salary Cap Year in which the player is signed totaling up to the lesser of A fifty percent 50 of the Disabled Player's Salary for the then current Sal ary Cap Year or B an amount equal to Non Taxpayer Mid Level Salary Exception as defined in Section 6e below for such Salary Cap Year

iii If a Team wishes to acquire a Replacement Player pursuant to this Section 6c the Replacement Player must have on ly one Season remaining on his Player Contract and the Replacement Player's post assignment Salary for the Salary Cap Year in which the Replacement Player is acquired may be up to the lesser of the amount described in Section 6c1iiA above or the amount described in Section 6c1iiB above plus in either case 100000

2 For purposes of this Section 6c "Disabling Injury or Illness" means any injury or illness that in the opinion of the physician described in Section 6c4 below makes it substantially more likely than not that the player would be unable to play through the following June 15

3 The Exception for a Disabling Injury or Illness shall expire on the March 10 following the date the Exception is granted

4 The determination of whether a player has suffered a Disabling Injury or Illness shall be made by a physician designated by the NBA who shall review the relevant medical information and if the physician deems it appropriate examine the player The NBA shall advise the Players Ass ociation of the determination of its physician within one 1 business day of such determination In the event the Players Association disputes the NBA physician's determination the parties will immediately refer the matter to a neutral physician to be selected by the parties at the commencement of each Salary Cap

234 Article VII

Year to review the relevant medical information and if the neutral physician deems it appropriate examine the player. Within three (3) business days of receipt of such information and examination of the player if requested the neutral physician shall make a final determination which will be final binding and unappealable. The cost of the NBA physician will be borne by the NBA. The cost of the neutral physician will be borne equally and jointly by the NBA and the Players Association.

5 If a Team requests an Exception pursuant to this Section 6c the player with respect to whom the request is made shall cooperate in the processing of the request including by appearing at the scheduled place and time for examination by the NBA appointed physician and if necessary the neutral physician. The player shall not make any misrepresentation or fail to disclose any relevant information in connection with the processing of the application.

6 Notwithstanding a Team's receipt of an Exception in respect of a Disabled Player pursuant to this Section 6c such player upon recovering from his injury or illness may resume playing for the Team. If the player resumes playing for the Team or is traded prior to the Team's use of its Exception the Exception shall be extinguished.

7 The Disabled Player Exception is available only to the Team with which the player was under Contract and during the term of the Contract that the player was under at the time his Disabling Injury or Illness became known or reasonably should have become known. In order for a Team to be granted a Disabled Player Exception pursuant to this Section 6c the Disabled Player must continue to be on the Team's roster from the time the Team makes an application for the Exception through the date upon which the Exception is granted.

8 If a Team makes a request for an Exception to replace a Disabled Player pursuant to this Section 6c and such request is denied the Team shall not be permitted to make any subsequent request for an Exception to replace the same player pursuant to this Section 6c unless ninety (90) days have passed since the first request was denied and the Team establishes that the subsequent

Article VII 235

request is based on a new injury or an aggravation of the same injury
If a Team makes a request for an Exception to replace a Disabled Player for a Season pursuant to this Section 6c then whether such request is granted or denied the Team shall be permitted to renew its request for an Exception to replace the Disabled Player for a subsequent Season by applying for another Exception in respect of that player for such Season in accordance with the rules set forth in this Section 6c
d Biannual Exception Subject to the rules set forth in Section 2e above and Section 6n below

1 A Team may use the Bi annual Exception during a Salary Cap Year to sign and/or acquire by assignment one (1) or more Player Contracts that in the aggregate provide for Salaries and Unlikely Bonuses or in the case of assignment post assignment Salaries and Unlikely Bonuses in the first Salary Cap Year totaling up to 33% of the Salary Cap for such Salary Cap Year provided however that prior to the first day of the 2024-25 Salary Cap Year a Team shall not be permitted to use the Biannual Exception to acquire a Player Contract by assignment

2 The term of a Player Contract signed pursuant to the Bi annual Exception may not exceed two (2) Seasons in length and the remaining term of a Player Contract acquired by assignment pursuant to the Bi annual Exception may not exceed two (2) Seasons in length

3 A Team may not use all or any portion of the Bi annual Exception i if at the time the Team proposes to use the Exception the Team has already used the Mid Level Salary Exception for Room Teams in that same Salary Cap Year or ii in any two (2) consecutive Salary Cap Years The prohibition in the preceding sentence against using the Bi annual Exception or any portion thereof in any two (2) consecutive Salary Cap Years shall apply to the 2022-23 Salary Cap Year i.e. if a Team used all or any portion of the Bi annual Exception during the 2022-23 Salary Cap Year that Team shall not be permitted to use all or any portion of the Biannual Exception during the 2023-24 Salary Cap Year

236 Article VII

4 Player Contracts signed pursuant to the Bi annual Exception covering two 2 Seasons may provide for an increase or decrease in Salary and Unlikely Bonuses for the second S alary Cap Year in accordance with Section 5a1 above

5 The Bi annual Exception for a Team if applicable shall arise on the first day of a Salary Cap Year and shall expire at the start of the Team’s last game of the Regular Season during that Salary Cap Year

e Non Taxpayer Mid Level Salary Exception Subject to the rules set forth in Section 2e above and Section 6n below

1 A Team may use the Non Taxpayer Mid Level Salary Exception to sign andor acquire by assignment one 1 or more Player Contracts during each Salary Cap Year that in the aggregate provide for Salaries and Unlikely Bonuses or in the case of assignment post assignment Salaries and Unlikely Bonuses in the first Salary C ap Year totaling up to 912 of the Salary Cap for such Salary Cap Year provided however that prior to the first day of the 2024 25 Salary Cap Year a Team shall not be permitted to use the Non Taxpayer Mid Level Salary Exception to acquire a Player Contract by assignment

2 The term of a Player Contract signed pursuant to the NonTaxpayer Mid Level Salary Exception may not exceed four 4 Seasons in length and the remaining term of a Player Contract acquired by assignment pursuant to the Non Taxpayer MidLevel Salary Exception may not exceed four 4 Seasons in length

3 A Team may not use all or any portion of the Non Taxpayer MidLevel Salary Exception if at the time the Team proposes to use the Exception the Team has already used the Mid Level Salary Exception for Room Teams in that same Salary Cap Year

4 Player Contracts signed pursuant to the Non Taxpayer MidLevel Salary Exception may provide for annual increases and decreases in Salary and Unlikely Bonuses in accordance with Section 5a1 above

Article VII 237

5 Notwithstanding anything to the contrary in Section 6e3 above if a Veteran Free Agent with one 1 or two 2 Years of Service receives an Offer Sheet in accordance with the provisions of Article XI Section 5 d the player's Prior Team may use the NonTaxpayer Mid Level Salary Exception to match the Offer Sheet

6 The Non Taxpayer Mid Level Salary Exception for a Team shall arise on the first day of each Salary Cap Year and shall expire at the start of the Team's last game of the Regular Season during that Salary Cap Year

f Taxpayer Mid Level Salary Exception Subject to the rules set forth in Section 2e above and Section 6n below

1 A Team may use the Taxpayer Mid Level Salary Exception to sign one 1 or more Player Contracts during each Salary Cap Year not to exceed two 2 Seasons in length that in the aggregate provide for Salaries and Unlikely Bonuses in the first Salary Cap Year totaling up to the amounts set forth below provided that the Team's Apron Team Salary immediately following the Team's use of such Exception exceeds the First Apron Level

Taxpayer Mid Level Salary Exception

For the 2023 24 Salary Cap Year 5 million

For each subsequent Salary Cap Year 5 million multiplied by a fraction the numerator of which is the Salary Cap for that Salary Cap Year and the denominator of which is the Salary Cap for the 2023 24 Salary Cap Year

2 A Team may not use all or any portion of the Taxpayer MidLevel Salary Exception if at the time the Team proposes to use the Exception the Team has already used the Mid Level Salary Exception for Room Teams in that same Salary Cap Year

238 Article VII

3 Player Contracts signed pursuant to the Taxpayer Mid Level Salary Exception may provide for annual increases and decreases in Salary and Unlikely Bonuses in accordance with Section 5a1 above

4 The Taxpayer Mid Level Salary Exception for a Team shall arise on the first day of each Salary Cap Year and shall expire at the start of the Team's last game of the Regular Season during that Salary Cap Year

5 In the event that during a Salary Cap Year a Team i does not use the Non Taxpayer Mid Level Salary Exception to acquire any Player Contracts by assignment ii uses the Non Taxpayer MidLevel Salary Exception in order to sign one 1 or more new Player Contracts during a Salary Cap Year not to exceed two 2 Seasons in length that in the aggregate provide for Salaries and Unlikely Bonuses in the first Salary Cap Year of the Contracts totaling no more than the amounts set forth in Section 6f1 above and iii but for the Team's use of the Non Taxpayer Mid Level Salary Exception as described in clause ii above the Team otherwise would be permitted to engage in a transaction that causes the Team's Apron Team Salary to exceed the First Apron Level for such Salary Cap Year in accordance with the rules set forth in Section 2e above then the Team shall be permitted to engage in such transaction whereupon the Team will be deemed to have used the Taxpayer Mid Level Salary Exception instead of the NonTaxpayer Mid Level Salary Exception for all purposes under this Article VII and the Team's ability to use the Non Taxpayer MidLevel Salary Exception during such Salary Cap Year shall thereupon be extinguished

g MidLevel Salary Exception for Room Teams Subject to the rules set forth in Section 6n below

1 In the event i a Team's Team Salary at any time during a Salary Cap Year is below the Salary Cap for such Salary Cap Year such that the Team is not entitled to use the Bi annual Exception NonTaxpayer Mid Level Salary Exception or Taxpayer Mid Level Salary Exception and ii at the time the Team proposes to use the MidLevel Salary Exception for Room Teams the Team has not

Article VII 239

already used either the Bi annual Exception the Non Taxpayer MidLevel Salary Exception or the Taxpayer Mid Level Salary Exception in that same Salary Cap Year then the Team may at su ch time use the Mid Level Salary Exception for Room Teams to sign andor acquire by assignment one 1 or more Player Contracts that in the aggregate provide for Salaries and Unlikely Bonuses or in the case of assignment postassignment Salaries and Unlikely Bonuses in the first Salary Cap Year totaling up to 5678 of the Salary Cap for such Salary Cap Year provided however that prior to the first day of the 2024 25 Salary Cap Year a Team shall not be permitted to use the Mid Level Salary Exception for Room Teams to acquire a Player Contract by assignment

2 The term of a Player Contract signed pursuant to the Mid Level Salary Exception for Room Teams may not exceed three 3 Seasons in length and the remaining term of a Player Contract acquired by assignment pursuant to the Mid Level Salary Exception for Room Teams may not exceed three 3 Seasons in length

3 Once a Team uses the Mid Level Salary Exception for Room Teams during a Salary Cap Year the Team will be prohibited from using either the NonT axpayer Mid Level Salary Exception the Taxpayer Mid Level Salary Exception or the Bi annual Exception at all times thereafter during such Salary Cap Year

4 Player Contracts signed pursuant to the Mid Level Salary Exception for Room Teams may provide for annual increases and decreases in Salary and Unlikely Bonuses in accordance with Section 5a1 above

5 The Mid Level Salary Exception for Room Teams for a Team shall i arise on the date upon which the Team's Team Salary falls below the Sal ary Cap for such Salary Cap Year such that the Team is not entitled to use the Bi annual Exception the Non Taxpayer MidLevel Salary Exception and the Taxpayer Mid Level Salary Exception and ii expire at the start of the Team's last game of the Regula r Season during that Salary Cap Year h Rookie Scale Exception A Team may enter into a Rookie Scale Contract in accordance with Article VIII Section 1

240 Article VII
i Minimum Player Salary Exception A Team may sign a player to or acquire by assignment a Player Contract not to exceed two 2 Seasons in length that provides for a Salary for the first Season equal to the Minimum Player Salary applicable to that playe r with no bonuses of any kind A Player Contract signed or acquired pursuant to the Minimum Player Salary Exception covering two 2 Seasons must provide for a Salary for the second Season equal to the Minimum Player Salary applicable to the player for such Season with no bonuses of any kind
j T

raded Player Exception
1 Subject to the rules set forth in Section 6n below and Section 6j6 below a Team may acquire one 1 or more players by assignment in accordance with the following
i Standard Traded Player Exception Subject to the rules set forth in Section 2e above a Team may use the “Standard Traded Player Exception” to replace one 1 Traded Player with one 1 or more Replacement Players whose Player Contracts are acquired simultaneously or nonsimultaneously and whose post assignment Salaries for the Salary Cap Year in which the Replacement Players are acquired in the aggregate are no more than an amount equal to one hundred percent 100 of the pre trade Salary of the Traded Player plus 250000 provided that any Player Contract acquired non simultaneously pursuant to this Exception must be acquired within one 1 year following the date on which the Traded Player was traded

ii A
ggregated Standard Traded Player Exception Subject to the rules set forth in Section 2e above a Team may use the “Aggregated Standard Traded Player Exception” to replace two 2 or more Traded Players with one 1 or more Replacement Players whose Player Contracts are acquired simultaneously and whose post trade Salaries for the thencurrent Salary Cap Year in the aggregate are no more than an amount equal to one hundred percent 100 of the aggregated pre trade Salaries of the Traded Players plus 250000

Article VII 241

iii Transition Traded Player Exception During the 2023 24 Salary Cap Year only and subject to the rules set forth in Section 2e above a Team may use the “Transition Traded Player Exception” to replace one 1 or more Traded Players with one 1 or more Replacement Players whose Player Contracts are acquired simultaneously and whose post trade Salaries for the 2023 24 Salary Cap Year in the aggregate are no more than an amount equal to one hundred ten percent 110 of the pre trade Salaries of the Traded Players plus 250000

iv Expanded Traded Player Exception Subject to the rules set forth in Section 2e above a Team may use the “Expanded Traded Player Exception” to replace one 1 or more Traded Players with one 1 or more Replacement Players whose Player Contracts are acquired simultaneously and whose post trade Salaries for the then current Salary Cap Year in the aggregate are no more than an amount equal to the greater of y the lesser of A two hundred percent 200 of the aggregated pre trade Salaries of the Traded Players plus 250000 or B one hundred percent 100 of the aggregated pre trade Salaries of the Traded Players plus an amount equal to 75 million multiplied by a fraction the numerator of which is the Salary Cap for the then current Salary Cap Year and the denominator of which is the Salary Cap for the 2023 24 Salary Cap Year or z one hundred twenty five percent 125 of the aggregated pretrade Salaries of the Traded Players plus 250000

v Room Under Salary Cap Plus 250000 Except as provided in Section 6j2 below and notwithstanding Section 6n below a Team with a Team Salary below the Salary Cap may acquire one 1 or more players by assignment whose postassignment Salaries in the aggregate are no more than an amount equal to the Team’s room under the Salary Cap plus 250000 For clarity a Team that acquires one 1 or more players in accordance with this Section 6j1v or with room under the Salary Cap ie without making use of the additional 250000 may not simultaneously acquire any players in accordance with Sections 6j1i iv above

242 Article VII

2 In lieu of conducting a trade in accordance with Section 6j1v above and notwithstanding Section 6n below and subject to Section 2e above and Section 6j6 below a Team with a Team Salary below the Salary Cap may conduct a trade in accordance with Sections 6j1iii iv above

3 Notwithstanding anything to the contrary in Section 6j1 above if a Team's post assignment Apron Team Salary would exceed the First Apron Level then the 250000 allowance referenced in each of Sections 6j1i v above shall be reduced to 0

4 Notwithstanding anything to the contrary in Section 6j1 above the following rules will apply when a Team is aggregating the Contracts of two 2 or more Traded Players in a trade pursuant to a Traded Player Exception set forth in Section 6j1ii 6j1iii or 6j1iv above

i No player whose Player Contract was acquired pursuant to an Exception in the two 2 month period preceding the trade may be among the Traded Players whose Contracts are being aggregated pursuant to Sections 6jii 6jiii or 6jiv above for example if a player were traded to a Team pursuant to an Exception on November 20 2023 then the player's Contract could not be aggregated with any other Contract for purposes of a trade until January 20 2024 provided however that if a Team acquires a Player Contract pursuant to an Exception on or before December 16 of a Salary Cap Year then the foregoing restriction shall not apply in the event the player is subsequently traded on or after the day prior to the NBA trade deadline of such Salary Cap Year and

ii Other than during the period beginning on December 15 of a Salary Cap Year through the NBA trade deadline of such Salary Cap Year if a Team is aggregating the Contracts of three 3 or more Traded Players in a trade and the number of Replacement Players that the Team is acquiring in respect of such Traded Players is less than the number of such Traded Players then no more than one 1 of such Traded

Article VII 243

Players may be a Minimum Traded Player as defined below For the purposes of this rule only a "Minimum Traded Player " is a player whose Contract provides for his applicable Minimum Player Salary for the Salary Cap Year in which the trade of his Contract occurs or if the trade occurs during the period beginning on the day after the last day of the Regular Season of a Salary Cap Year through the last day of such Salary Cap Year a player whose Contract provides for his applicable Minimum Player Salary in the immediately following Salary Cap Year

5 If x a Qualifying Veteran Free Agent or Early Qualifying Veteran Free Agent and his prior Team enter into a Player Contract in accordance with Section 6b1 or 3 above in connection with an agreement to trade the Contract in accordance with Section 8e below y the Team's Team Salary immediately following such Contract signing is above the Salary Cap and z the new Contract to be traded provides for Salary and Unlikely Bonuses for the first Season of such Contract in excess of the Salary and Unlikely Bonuses that could have been provided for by the Contract had the player been a Non Qualifying Veteran Free Agent and the Contract had been signed pursuant to Section 6b2 above then for purposes of calculating the assignor Team's Traded Player Exception the player's Salary shall be deemed equal to the greater of i the Salary for the last Season of his preceding Contract or ii fifty percent 50 of the Salary for the first Season of his new Contract For purposes of this Section 6j5 if the player's immediately prior Contract was a one year Contract that provided for Salary equal to the Minimum Player Salary with no bonuses of any kind the player's prior Salary shall include the portion of the Minimum Player Salary if any that was reimbursed out of the League wide benefits fund described in Article IV Section 6 h

6 For purposes of calculating a Team's Traded Player Exception under this Section 6j a Traded Player's Salary shall be deemed reduced by the amount of the player's unearned Base Compensation that at the time of the trade is not fully protected for lack of skill and injury or illness or may become not fully protected for lack of skill and injury or illness due to additional conditions or limitations

244 Article VII
set forth in the Exhibit 2 of the player’s Contract For purposes of
this Section 6j6

i With respect to the assignment of Player Contracts
occurring during the period from January 8 through the last day of the Regular Season a Traded Player’s Base
Compensation for such Season shall be deemed fully
protected for lack of skill and injury or illness

ii With respect to the assignment of a P layer Contract that is a
oneyear Contract that provides for Salary equal to the
Minimum Player Salary with no bonuses of any kind the
player’s unearned Base Compensation shall exclude the
portion of the Minimum Player Salary if an y that is
reimbursed out of the League wide benefits fund described
in Article IV Section 6 h and

iii With respect to the assignment of Player Contracts occurring during the period from the day following the last
day of a Regular Season through June 30 of that Salary Cap
Year a Traded Player’s Salary will equal the lesser of x the
player’s Salary for the current Salary Cap Year and y the
player’s Salary for the subsequent Salary Cap Year reduced
by the amount of the player’s unearned Base Compensati on
for the subsequent Salary Cap Year that at the time of the
trade is not fully protected for lack of skill and injury or
illness or may become not fully protected for lack of skill
and injury or illness due to additional conditions or
limitations set forth in the Exhibit 2 of the player’s
Contract

To illustrate the foregoing assume that a Team seeks to replace a
Traded Player whose Contract provides for i Base Compensation and
Salary for each of the 202324 and 202425 Seasons of 8 million
and ii Base Compensation protection for lack of skill and injury or
illness equal to 1 million for each such Season If the trade of such
Traded Player occurs on
W the day prior to the first day of the 202324 Regular Season the
Traded Player’s Salary for purposes of calculating the Team’s Traded

Article VII 245

Player Exception under this Section 6j would be 1 million 8 million the player's 2023 24 Salary reduced by 7 million the amount of the player's unearned 202324 Base Compensation that is not fully protected for lack of skill and injury or illness at the time of the trade

X after one quarter of the 202324 Regular Season has elapsed the Traded Player's Salary for purposes of calculating the Team's Traded Player Exception under this Section 6j would be 2 million 8 million the player's 202324 Salary reduced by 6 million 8 million multiplied by 75 - the amount of the player's unearned 202324 Base Compensation that is not fully protected for lack of skill and injury or illness at the time of the trade

Y on January 8 2024 the Traded Player's Salary for purposes of calculating the Team's Traded Player Exception under this Section 6j would be 8 million 8 million the player's 202324 Salary reduced by 0 pursuant to Section 6j6 i above the deemed amount of the player's unearned 202324 Base Compensation that is not fully protected for lack of skill and injury or illness at the time of the trade and

Z on the day following the last day of the 202324 Regular Season the Traded Player's Salary for purposes of calculating the Team's Traded Player Exception under this Section 6j would be 1 million the lesser of i 8 million 8 million the player's 202324 Salary reduced by 0 the amount of the player's unearned 202324 Base Compensation that is not fully protected for lack of skill and injury or illness at the time of the trade and ii 1 million 8 million the player's 202425 Salary reduced by 7 million the amount of the player's unearned 202425 Base Compensation that is not fully protected for lack of skill and injury or illness at the time of the trade 7 Notwithstanding anything to the contrary in this Section 6j no Traded Player Exception shall arise from trading a player during a Salary Cap Year if the Team has previously used or si multaneously uses a Disabled Player Exception in respect of such player during such Salary Cap Year

246 Article VII

8 The foregoing rules in this Section 6j shall not apply to TwoWay Players. Accordingly for example a Traded Player Exception will not arise from trading a Two Way Player.

k Second Round Pick Exception. A Team that holds the draft rights to a Second Round Pick may use the Second Round Pick Exception to sign such player to a Player Contract in accordance with the following:

1 The term of a Player Contract signed pursuant to the Second Round Pick Exception must be either:

- i two 2 Seasons with an Option in favor of the Team for a third Season; or
- ii three 3 Seasons with an Option in favor of the Team for a fourth Season.

2 If a Player Contract signed pursuant to the Second Round Pick Exception has a term of two 2 Seasons with an Option in favor of the Team for a third Season, then such Contract must provide for:

- i Salary plus Unlikely Bonuses for the first Season of up to the Minimum Player Salary applicable to a player with one 1 Year of Service; and
- ii the player's applicable Minimum Player Salary for the second Season and the Option Year.

For clarity the foregoing amounts shall be those as set forth in the Minimum Annual Scale for the Salary Cap Year in which the Contract is signed.

3 If a Player Contract signed pursuant to the Second Round Pick Exception has a term of three 3 Seasons with an Option in favor of the Team for a fourth Season, then such Contract must provide for:

- i Salary plus Unlikely Bonuses for the first Season of up to the Minimum Player Salary applicable to a player with two 2 Year of Service; and
- ii Salary plus Unlikely Bonuses for the second Season of up to the amount shown in the "Year 2" column for a player with two 2 Years of Service in the Minimum Annual Salary Scale; and

Article VII 247

iii the player's applicable Minimum Player Salary for the third Season and the Option Year
For clarity the foregoing amounts shall be those as set forth in the Minimum Annual Scale for the Salary Cap Year in which the Contract is signed

4 For Player Contracts signed in accordance with Section 6k3 above annual increases and decreases in Salary and Unlikely Bonuses from the first Season to the second Season shall be governed by Section 5a1 above

l Reinstatement If a player has been dismissed and disqualified from further association with the NBA and subsequently reinstated pursuant to Article XXXIII Anti Drug Agreement the Team for which the player last played may enter into a Player Contract with such player in accordance with the applicable rules set forth in Article XXXIII
Section 13f or g even if the Team has a Team Salary at or above the Salary Cap or such Player Contract causes the Team to have a Team Salary above the Salary Cap If in accordance with the preceding sentence a Team and a player enter into a Player Contract and such Contract covers more than one 1 Season annual increases and decreases in Salary and Unlikely Bonuses shall be governed by Section 5a1 above

m No
n Aggregation Other than in accordance with Section 6j above a Team may not aggregate or combine any of the Exceptions set forth above in order to sign or acquire one 1 or more players at Salaries greater than that permitted by any one of the Exceptions If a Team has more than one 1 Exception available at the same time the Team shall have the right to choose which Exception it wishes to use to sign or acquire a player
n Other Rules

1 A Team shall be entitled to use the Disabled Player Exception Biannual Exception Non Taxpayer Mid Level Salary Exception Taxpayer Mid Level Salary Exception and a Traded Player Exception set forth in Sections 6c d e f and j above respectively except as set forth in Sections 6j1v and 6j2 above only if at the time any such Exception would arise and at all

248 Article VII

times until it is used the Team's Team Salary excluding the amounts of such Exception and any other Exception that would be included in Team Salary pursuant to Section 6n2 below is i at or above the Salary Cap or ii below the Salary Cap by less than the amounts of the Team's Exceptions excluding the amount of the Taxpayer Mid Level Salary Exception unless the Team is no longer able to use the Non Taxpayer Mid Level Salary Exception but remains able to use the Taxpayer Mid Level Salary Exception in which case the amount of the Taxpayer Mid Level Salary Exception shall be included

2 In the event that when a Disabled Player Exception Bi annual Exception Non Taxpayer Mid Level Salary Exception or the Taxpayer Mid Level Salary Exception instead of the Non Taxpayer MidLevel Salary Exception if the Team is no longer able to use the NonTaxpayer Mid Level Salary Exception but remains able to use the Taxpayer Mid Level Salary Exception and/or a Traded Player Exception arises the Team's Team Salary is below the Salary Cap or in the event that prior to the expiration of any such Exceptions the Team's Team Salary falls below the Salary Cap by less than the amount of such Exceptions then i the Team's Team Salary shall include until the Exceptions are actually used or until the Team no longer is entitled to use the Exceptions the amount of the Exceptions or any unused portion of the Exceptions and ii the amount by which the Team's Team Salary is less than the Salary Cap shall thereby be extinguished When the Disabled Player Exception is used to sign or acquire a player the Replacement Player's Salary for the Season covered by his Contract instead of the amount of the Exception shall be included in Team Salary When a Bi annual Exception Non Taxpayer Mid Level Salary Exception Taxpayer MidLevel Salary Exception or Traded Player Exception is used to sign or acquire a player as applicable the Salary for the first Season of the signed Contract or the Salary for the then current Salary Cap Year of the acquired Co ntract as applicable plus any then unused portion of the Exception instead of the full amount of the Exception shall be included in Team Salary A Team may at any time renounce its rights to use an Exception in which case the Exception or any unus ed portion of the Exception will no longer be included in Team Salary

Article VII 249

3 Notwithstanding anything to the contrary in this Agreement if a player is a Veteran Free Agent following the second or third Season of his Rookie Scale Contract where the first Option Year or second Option Year as applicable to extend such Contract was not exercised then any new Player Contract between the player and the Team that signed him to his Rookie Scale Contract and/or if such Contract was subsequently assigned any such assignee Team may provide for Regular Salary Likely Bonuses and Unlikely Bonuses in the first Salary Cap Year of up to the Regular Salary Likely Bonuses and Unlikely Bonuses respectively that the player would have received for such Salary Cap Year had his first or second Option Year as applicable been exercised Annual increases and decreases in Salary and Unlikely Bonuses shall be governed by Section 5 a2 above

4 Beginning on January 10 of each Season each unused Exception other than the Traded Player Exception the Minimum Player Salary Exception which is governed by Section 6i above and Article I Section 1 kk and the Disabled Player Exception shall be reduced daily throughout the remainder of the Regular Season by the amount of the unused Exception as of January 10 multiplied by a fraction the numerator of which is one 1 and the denominator of which is the total number of days in such Regular Season provided that the foregoing reduction shall not apply in the event a Team is using the applicable Exception

i During the period beginning on January 10 of a Salary Cap Year through the date of the NBA trade deadline of such Salary Cap Year or

ii For purposes of matching an Offer Sheet
Section 7 Extensions Renegotiations and Other Amendments
a Veteran Extensions No Player Contract other than a Rookie Scale Contract may be extended except in accordance with the following

1 Subject to the rules set forth in Section 7a2 below i a Player Contract covering a term of three 3 or four 4 Seasons including for clarity any Option Year may be extended no sooner

250 Article VII

than the second anniversary of the signing or as applicable the Extension of the Contract and ii a Player Contract covering a term of five 5 or six 6 Seasons including for clarity any Option Year may be extended no sooner than the third anniversary of the signing or as applicable the Extension of the Contract A Player Contract covering a term of one 1 or two 2 Seasons including for clarity any Option Year may not be extended If a player and Team seek to enter into an Extension pursuant to this Section 7a other than a Designated Veteran Player Extension in accordance with Section 7a3ii below more than one 1 year prior to the July 1 preceding the first Season covered by the extended term then the Extension may only be negotiated and entered into during the offseason ie during the period from July 1 through the day prior to the first day of a Regular Season Notwithstanding the foregoing a Player Contract may be extended pursuant to the Designated Veteran Player Extension rules set forth in Article II Section 7 and Section 7a3ii below no sooner than the third anniversary of the signing of the Contract and Designated Veteran Player Extensions may only be negotiated and entered into during the off season For purposes of this Section 7 A to determine the second or third anniversary of the signing of an Extension or Renegotiation an Extension or Renegotiation entered into during the period from October 2 through the day prior to the first day of the Regular Season of a Salary Cap Year shall be deemed to have been signed on October 1 of such Salary Cap Year and B the number of Seasons covered by a Player Contract that was previously extended shall be the number of Seasons covered by the most recent Extension

2 i A Player Contract that has been renegotiated to provide for an increase in Salary in any Salary Cap Year covered by the Contract of more than ten percent 10 of the player's Salary prior to the Renegotiation may not subsequently be extended until the third anniversary of the signing of such Renegotiation

ii A Team and a player shall not be permitted to extend any Player Contract with a term that has been shortened as a result of the player's exercise of an Early Termination Option

Article V II 251

iii Subject to the rules set forth in this Section 7a a a Contract may be extended following the exercise of an Option by a player or Team and b a Contract may be extended following the non exercise of an Option by a player or Team only if the extended term covers a minimum of two 2 Seasons excluding any new Option Year In order to effectuate an Extension of the types described in this Section 7a2iii a Team and player may amend a Contract to provide simultaneously for the i exercise or nonexercise as applicable of the Option and ii the Extension

3 i Subject to Article II Section 7 a Player Contract extended in accordance with this Section 7a other than an Extension entered into in connection with a trade pursuant to Section 8e2 below or a Designated Veteran Player Extension may in the first Salary Cap Year covered by the extended t erm provide for a Salary excluding Incentive Compensation of up to the greater of A one hundred forty percent 140 of the Regular Salary in the last Salary Cap Year covered by the original term of the Contract or B one hundred forty percent 14 0 of the Estimated Average Player Salary for the Salary Cap Year in which the Extension is signed or if the Extension provides for any Incentive Compensation in the first Salary Cap Year covered by the extended term then one hundred forty percent 140 of the Estimated Average Player Salary for such Salary Cap Year less the amount of such Incentive Compensation In the event that the last Salary Cap Year covered by the original term of the Contract provides for Incentive Compensation the first Sala ry Cap Year covered by the extended term may provide for Likely Bonuses and Unlikely Bonuses of up to one hundred forty percent 140 of the Likely Bonuses and Unlikely Bonuses respectively in the last Salary Cap Year covered by the original term Annual increases and decreases in Salary and Unlikely Bonuses shall be governed by Section 5a3 above ii Notwithstanding Section 7a3i above a Designated Veteran Player Extension may provide for a Salary in the

252 Article VII
first Salary Cap year covered by the extended term totaling
no more than the maximum amount provided for in Article
II Section 7 Annual increases and decreases in Salary shall
be governed by Section 5a3 above
iii Notwithstanding Section 7a3i or ii above for an
Extension entered into in connection with a trade pursuant
to Section 8e2 below
A If such Extension is signed prior to the first day of
the 2024-25 Salary Cap Year then the Extension
may in the first Salary Cap Year covered by the extended term provide for a Salary excluding
Incentive Compensation of up to one hundred five percent 105 of the Regular Salary in the last
Salary Cap Year covered by the original term of the
Contract In the event that the last Salary Cap Year
covered by the original term of the Contract
provides for Incentive Compensation the first
Salary Cap Year covered by the extended term may provide for Likely Bonuses and Unlikely Bonuses of
up to one hundred five percent 105 of the Likely
Bonuses and Unlikely Bonuses respectively in the
last Salary Cap Year covered by the original term
Annual increases and decreases in Salary and Unlikely Bonuses shall be governed by
Section 5a4 above
B If such Extension is signed on or after the first day of the 2024-25 Salary Cap Year then the Extension
may in the first Salary Cap Year covered by the
extended term provide for a Salary excluding
Incentive Compensation of up to the greater of
A one hundred twenty percent 120 of the
Regular Salary in the last Salary Cap Year covered by the original term of the Contract or B one hundred
twenty percent 120 of the Estimated Average Player Salary for the Salary Cap Year in which the
Extension is signed or if the Extension provides for
any Incentive Compensation in the first Salary Cap

Article VII 253

Year covered by the extended term then one hundred twenty percent 120 of the Estimated Average Player Salary for such Salary Cap Year less the amount of such Incentive Compensation. In the event that the last Salary Cap Year covered by the original term of the Contract provides for Incentive Compensation the first Salary Cap Year covered by the extended term may provide for Likely Bonuses and Unlikely Bonuses of up to one hundred twenty percent 120 of the Likely Bonuses and Unlikely Bonuses respectively in the last Salary Cap Year covered by the original term. Annual increases and decreases in Salary and Unlikely Bonuses shall be governed by Section 5a4 above.

iv For purposes of determining the maximum allowable Salary in the first year of the extended term of an Extension pursuant to Sections 7a3i and 7a3iii above only the amount of any bonuses that a player may receive pursuant to Article II Sections 3biii and 3c shall be added to the player's Regular Salary and excluded from his Incentive Compensation.

v Notwithstanding anything to the contrary in this Agreement a player who will not be a Qualifying Veteran Free Agent at the conclusion of his Contract will not be eligible to enter into an Extension pursuant to this Section 7a.

4 Subject to Article II Section 7 any Player Contract of a player who has played for his current Team for at least ten 10 Seasons and whose Salary in the last Salary Cap Year covered by the original term of the Contract is less than the Salary in the second to last Salary Cap Year covered by such Contract may in the first Salary Cap Year covered by an extended term provide for a Salary equal to one hundred seven and one half percent 107.5 of the greater of i the average of the Regular Salaries for each Salary Cap Year covered by the original Contract beginning with the Salary Cap Year in which such Contract was entered into or previously extended as the case may be or ii the Regular Salary in the last Salary Cap Year covered by his original Contract. In the event that the last Salary

254 Article VII

Cap Year covered by the original term of the Contract provides for Incentive Compensation the first Salary Cap Year covered by the extended term may provide for Likely Bonuses and Unlikely Bonuses of up to one hundred s even and one half percent 1075 of the Likely Bonuses and Unlikely Bonuses respectively in the last Salary Cap Year covered by the original term Annual increases and decreases in Salary and Unlikely Bonuses shall be governed by Section 5a3 above If however the Salary that may be included in the first year of an extended term pursuant to this Section 7a4 is less than the Salary that may be included in the first year of an extended term pursuant to Section 7a3 above then the Contract may in the first Salary Cap Year covered by an extended term provide for a Salary of up to the amount permissible under Section 7a3 above

b Rookie Scale Extensions No Rookie Scale Contract may be extended except in accordance with the following

1 A First Round Pick who enters into a Rookie Scale Contract may enter into an Extension of such Rookie Scale Contract during the period from 1201 pm eastern time on the last day of the Moratorium Period through 600 pm eastern time on the day prior to the first day of the Regular Season of the second Option Year provided for in such Contract assuming the Team exercises such Option

2 An Extension of a Rookie Scale Contract may provide for Salary and Unlikely Bonuses in the first Salary Cap Year covered by the extended term totaling no more than the maximum amount provided for in Article II Section 7 Annual increases and decreases in Salary and Unlikely Bonuses shall be governed by Section 5a3 above

3 Notwithstanding anything to the contrary in this Agreement a player who will not be a Qualifying Veteran Free Agent at the conclusion of his Rookie Scale Contract will not be eligible to enter into an Extension of a Rookie Scale Contract pursuant to this Section 7b

Article VII 255

c Renegotiations No Player Contract may be renegotiated except in accordance with the following

1 Subject to Section s 7c2 and 3 below a Player Contract covering a term of four 4 or more Seasons may be renegotiated no sooner than the third anniversary of the signing of the Contract

2 Subject to Section 7c3 below any Player Contract that has been renegotiated in accordance with Section 7c1. above to provide for an increase in Salary or Incentive Compensation in any Salary Cap Year covered by the Contract of more than five percent 5 or extended in accordance with Section 7a or b above may

not subsequently be renegotiated until the third anniversary of the signing of such Extension or Renegotiation

3 Assuming Section 7c1 or 2 above are satisfied a Team with a Team Salary below the Salary Cap may renegotiate a Player Contract in accordance with the following rules

i Subject to Article II Section 7 the Renegotiation may

provide for additional Regular Salary Likely Bonuses

and/or Unlikely Bonuses for the then current Salary Cap

Year covered by the Contract the "Renegotiation Season" that in t he aggregate would not exceed the Team's Room

at the time of the Renegotiation For clarity a Renegotiation may provide for additional Likely Bonuses

and/or Unlikely Bonuses even if such category ie Likely

Bonuses or Unlikely Bonuses was not provided for by the Contract

ii Every category Regular Salary Likely Bonuses and Unlikely Bonuses respectively that is increased for the Renegotiation

Season must also be increased for each of the remaining

Seasons of the Contract For each Season of the Contract

after the Renegotiation Season the player's additional

Regular Salary may increase or decrease over the previous

Season's additional Regular Salary by no more than eight

percent 8 of the additional Regular Salary provided for

in the Renegotiation Season In the event that the

Renegotiation Season provides for additional Incentive

256 Article VII

Compensation the amount of additional Likely Bonuses and Unlikely Bonuses provided for in each Season after the Renegotiation Season may increase or decrease by up to eight percent 8 of the amount of additional Likely Bonuses and Unlikely Bonuses respectively provided for in the Renegotiation Season

iii No Renegotiation may contain a signing bonus unless the Renegotiation is accompanied by an Extension and the signing bonus would otherwise be permitted under the rules governing the inclusion of signing bonuses in Extensions

4 In no event may a Team with a Team Salary at or above the Salary Cap renegotiate a Player Contract

5 In no event may a Team and a player renegotiate a Player Contract from March 1 through June 30 of any Salary Cap Year

d Other
1 In no event shall a Team and player negotiate a decrease in Salary or in any Incentive Compensation for any Salary Cap Year covered by a Player Contract

2 A Player Contract that is extended pursuant to Section 7a above may be renegotiated simultaneously but only if and to the extent permitted by the rules set forth in Section 7c above Notwithstanding anything to the contrary in this Agreement if a Player Contract is extended pursuant to Section 7a above and renegotiated simultaneously then the amount of the player's Salary excluding Incentive Compensation in the first Salary Cap Year covered by the extended term may decrease by no more than forty percent 40 of the player's Regular Salary as renegotiated in the last Salary Cap Year covered by the original term In the event that the last Salary Cap Year covered by the original term provides for Incentive Compensation and such Incentive Compensation is also renegotiated the amount of Likely Bonuses and Unlikely Bonuses in the first Salary Cap Year covered by the extended term may decrease by up to forty percent 40 of the player's Likely Bonuses

Article VII 257

and Unlikely Bonuses respectively as renegotiated in the last Salary Cap Year covered by the original term

3 A Contract that is amended pursuant to Article XXIV

Section 2a(3) to waive all or any portion of a trade bonus in connection with the trade of a Player Contract may not be subsequently renegotiated until the later of (i) six (6) months from the date of the trade or (ii) the first date on which the Contract could otherwise be renegotiated pursuant to this Section 7

4 In connection with the trade of a Player Contract

notwithstanding anything to the contrary in Article XII Section 2a a player and the assignor Team may agree upon an amendment to the Contract providing for the exercise or non exercise of an Option contained in the Contract by a player or Team as the case may be provided that the amendment also provides that (i) the player will be traded to the assignee Team within a specified period of time not to exceed forty eight (48) hours of the execution of the amendment and (ii) such trade and the consummation of such trade are conditions precedent to the validity of the amendment

5 In the event that a Team and a player agree to amend a Player

Contract in accordance with Article II Section 3 p then (i) for purposes of calculating the player's Salary for the then current and any remaining Salary Cap Year covered by the Contract notwithstanding any stretch of the player's protected Compensation payment schedule the aggregate reduction in the player's protected Compensation if any shall be allocated pro rata over the then current and each remaining Salary Cap Year on the basis of the remaining unearned protected Base Compensation in each such Salary Cap Year and (ii) the Team shall not be permitted to sign the player to a new Player Contract or claim the player off of waivers before the later of (x) one (1) year following the date that the player's Player Contract with such Team was terminated or (y) the July 1 following the last Season of such Player Contract

6 (i) For any Contract terminated on or after the first day of the 2023-24 Salary Cap Year the following rules shall apply for purposes

of determining a Team's Team Salary in circumstances where the Contract is terminated prior to the September 1 preceding the final

258 Article VII
Season covered by the Contract and prior to such September 1 the
Team elects to have the player's Salary for the then current and any
remaining Salary Cap Years stretched i.e. re attributed
A in the event the Team so elects during the period
from September 1 through the following June 30 of
a Salary Cap Year i. the player's post termination
Salary for the then current Salary Cap Year after
giving effect to the provisions of Section d5 above if applicable shall remain unchanged and
ii the player's post termination Salary for each
remaining Salary Cap Year after giving effect to the provisions of Section d5 above if applicable
shall be aggregated and allocated evenly over a
number of Salary Cap Years equal to twice the
number of Seasons including any Player Option
Year remaining on the Contract following the Salary
Cap Year in which the election occurred plus one 1 Season or
B in the event the Team so elects during the period
from July 1 through August 31 of a Salary Cap Year
the player's post termination Salary for the
then current and any remaining Salary Cap Years
after giving effect to the provisions of Section d5 above if applicable shall be aggregated and
allocated evenly over a number of Salary Cap Years
equal to twice the number of Seasons including any
Player Option Year remaining on the Contract following the date of the election including the
upcoming Season plus one 1 Season
ii To make an election pursuant to Section 7d6i above a Team must provide the NBA with a written statement
electing to stretch the player's Salary The NBA shall
provide notice of such election to the Players Association by
email within two 2 business days following the NBA's
receipt of such notice

Article VII 259

iii Notwithstanding anything to the contrary in this Section 7d6 A in no event shall a Team be permitted to elect to stretch a waived player's Salary if the portion of the Team's Team Salary representing all of the Team's waived players and any other former players in any future Salary Cap Year exceeds or as a result of the proposed stretch would exceed fifteen percent 15 of the Salary Cap in effect during the Salary Cap Year in which the election occurs B any Team that stretches a player's Salary for Salary Cap purposes may not subsequently sign or acquire such player prior to the July 1 following the end of the last Season of the player's Contract including for clarity any Option Year and C a Team that terminates a player's Contract and subsequently signs or acquires such player prior to July 1 following the end of the last Season of the player's Contract including for clarity any Option Year may not make an election to stretch the Salary of such terminated Contract pursuant to Section 7 d6 i above

iv In the event a Team makes an election pursuant to Section 7d6i above to stretch the Salary provided for in a Player Contract the amount included in Total Salaries in respect of such Contract shall be calculated without regard to such election

7 In no event shall a Team and player amend a Contract for the purpose of terminating or shortening the term of the Contract except in accordance with the NBA waiver procedure or Article XII Section 2

8 A Team and player may negotiate the terms and conditions of an amendment to a Player Contract including an Extension or Renegotiation only during the period of time in which the Team and player are permitted to enter into such amendment Notwithstanding the foregoing if a Team and player would be permitted to enter into an amendment to a Player Contract as of the last day of the Moratorium Period immediately following a Season then the Team and player may negotiate the terms and conditions of such amendment beginning on the day following the last day of such Season

260 Article VII

Section 8 Trade Rules

a Subject to the rules in Section 2e above a Team shall be permitted to pay or receive in connection with one 1 or more trades occurring during a Salary Cap Year directly or indirectly up to an aggregate amount equal to 515 of the Salary Cap for such Salary Cap Year in cash across all such trades including cash received as reimbursement for Compensation obligations to players whom the Team is acquiring For purposes of this Section 8a i if a Contract is signed and then traded pursuant to Section 8e1 below and the Contract contains a signing bonus the payment of all or any portion of such bonus by the Team that signed the Contract shall be treated as a reimbursement of a Compensation obligation of the assignee Team and shall be subject to this Section 8a and ii the amounts paid or received by a Team in connection with one 1 or more trades occurring during a Salary Cap Year shall not be netted against each other thus for example if the maximum allowable cash limit for the 2023 24 Salary Cap Year were 65 million and Team A paid 65 million in connection with one 1 trade occurring during such Salary Cap Year and received 65 million from another Team in connection with a subsequent trade occurring during the same Salary Cap Year Team A would be unable to either pay or receive any cash in connection with any subsequent trades that it makes during that Salary Cap Year

b A player other than a Two Way Player with a one year Contract excluding any Option Year who would be a Qualifying Veteran Free Agent or an Early Qualifying Veteran Free Agent upon completing the playing services called for under his Contract cannot be traded without the player's consent provided however that in accordance with Article II Section 3h above the player and Team may agree at the time of signing such Contract that the player's right to consent to a trade pursuant to this Section 8b shall be eliminated Should the player consent or if the player and Team agreed at the time of signing to eliminate his right to consent and the player is traded except if the Contract has an Option for the second year that was exercised prior to the trade then for purposes of determining whether the player is a Qualifying Veteran Free Agent Early Qualifying Veteran Free Agent or Non Qualifying Veteran Free Agent at the conclusion of the Contract or any subsequent Contract between the player and the assignee Team the player shall be considered as having changed Teams by means of signing a Contract with the assignee Team as

Article VII 261

- a Free Agent and not by means of trade For clarity for any player who did not agree at the time of signing to eliminate his right to consent such right under this Section 8b shall continue following the initial trade of the player's Contract and any proposed subsequent trade of such Contract during the term thereof not including any Option Year
- c A Team cannot trade any player after the NBA trade deadline occurring in the last Season of the player's Contract or after the NBA trade d eadline occurring in any Season that could be the last Season of the player's Contract based upon the exercise or non exercise of an Option or Early Termination Option
- d i No Draft Rookie who signs a Standard NBA Contract or player who signs a Two Way Contract may be traded before thirty 30 days following the date on which the Contract is signed
- ii No player who signs a Standard NBA Contract as a Free Agent or who signs a Standard NBA Contract while under a Two Way Contract may be traded bef ore the later of A three 3 months following the date on which such Contract was signed or B the December 15 of the Salary Cap Year in which such Contract was signed provided that if a Contract is signed in connection with an agreement to trade the Contract in accordance with Section 8e below the foregoing rule shall not apply to the initial trade but shall instead be applicable if the Contract is traded a second time For the purposes of this rule a TwoWay Contract that is converted to a Stand ard NBA Contract pursuant to such Contract's Standard NBA Contract Conversion Option will be deemed to be a Standard NBA Contract signed by a Free Agent on the date of the conversion
- iii Notwithstanding the rule set forth in Section dii above any player who signs a Standard NBA Contract with his prior Team meeting the following criteria may not be traded before the later of x three 3 months following the date on which such Contract was signed or y the January 15 of the Salary Cap Year in which such Contract

262 Article VII

was signed the Team Salary of the player's Team is above the Salary Cap immediately following the Contract signing and the player is a Qualifying Veteran Free Agent or Early Qualifying Veteran Free Agent who in accordance with Section 6b1 o r 3 above enters into a new Player Contract with his prior Team that provides for a Salary for the first Season of such new Contract greater than one hundred twenty percent 120 of the Salary for the last Season of the player's immediately prior Contr act The rule set forth in this Section diii shall not apply to a player if his new Contract provides for Salary equal to the Minimum Player Salary with no bonuses of any kind For purposes of the foregoing sentence if the player's immediately pri or Contract was a one year Contract that provided for Salary equal to the Minimum Player Salary with no bonuses of any kind the player's prior Salary shall include the portion of the Minimum Player Salary if any that was reimbursed out of the League wide benefits fund described in Article IV Section 6 h e 1 Subject to the rules set forth in Section 2e above a Veteran Free Agent and his Prior Team may enter into a Player Contract pursuant to an agreement between the Prior Team and ano ther Team concerning the signing and subsequent trade of such Contract but only if i the Veteran Free Agent finished the prior Season on his Prior Team's roster ii the Contract is for at least three 3 Seasons excluding any Option Year but no more than four 4 Seasons in length iii the Contract is not signed pursuant to the Non Taxpayer Mid Level Salary Exception or the MidLevel Salary Exception for Room Teams iv the first Season of the Contract is fully protected for lack of skill v the Contract is entered into prior to the first day of the Regular Season vi with respect to any 5th Year Eligible Player as defined in Article II Section 7 who met one of the Higher Max Criteria as defined in Article II Section 7 the Contract may n ot provide the player with Salary plus Unlikely Bonuses in excess of twenty five percent 25 of the Salary Cap as calculated pursuant to Article II Section 7 in effect at the time the Contract is signed and vii the acquiring Team has Room for the player's Salary plus any Unlikely Bonuses provided for in the first Season of the Contract

Article VII 263

2 A player and his Team may amend a Player Contract including by entering into an Extension but not by entering into a Renegotiation pursuant to an agreement between such Team and another Team concerning the signing of the amendment and subsequent trade of the amended Contract provided however that i no such agreement may be made during the period from the last day of the last Regular Season covered by the Contract or the last day of any Regular Season that could be the last Regular Season covered by the Contract based upon the exercise or nonexercise of an Option or ETO through the following June 30 ii no such Extension entered into pursuant to this Section 8e2 prior to the first day of the 2024 25 Salary Cap Year may cover more than three 3 Seasons from the date the Extension is signed and iii no such Extension entered into pursuant to this Section 8e2 on or after the first day of the 2024 25 Salary Cap Year may cover more than four 4 Seasons from the date the Extension is signed The Salary and Unlikely Bonuses that may be provided in the first year of the extended term and annual increases and decreases in Salary and Unlikely Bonuses shall be governed by Section 7a3iii and Section 5a4 above

3 A Player Contract or Extension entered into pursuant to Section 8e1 or 2 above may not contain an Exhibit 6 thereto However the preceding sentence shall not prohibit the Teams involved in the trade from agreeing that the trade and thus the validity of the Player Contract or Extension will be conditional upon the passage of a physical examination to be performed by a physician designated by the assignee Team in accordance with NBA procedures

f i In the event a player enters into A an Extension pursuant to Section 7a above other than a Designated Veteran Player Extension governed by Section fii below that covers five 5 Seasons or for Extensions entered into prior to the first day of the 2024 25 Salary Cap Year four 4 or more Seasons and/or provides for Salary and Unlikely Bonuses or annual increases or decreases in the player's Salary and Unlikely Bonuses in excess of the amounts that at the time such Extension was entered into

264 Article VII

were permissible in Extensions entered into in connection with an agreement to trade the Contract pursuant to Section 8e2 above or B a Renegotiation pursuant to Section 7c above then the player may not be traded before six 6 months following the date on which such Extension or Renegotiation was signed If a team acquires a player in a trade then for a period of six 6 months following the date of the trade the team may not enter into X an Extension with the player pursuant to Section 7a above that covers five 5 Seasons or if the trade occurred prior to the first day of the 2024 25 Salary Cap Year four 4 or more Seasons and/or provides for Salary and Unlikely Bonuses or annual increases or decreases in the player's Salary and/or Unlikely Bonuses in excess of the amounts that at the time such trade occurred were permissible in Extensions entered into in connection with an agreement to trade the Contract pursuant to Section 8e2 above or Y a Renegotiation pursuant to Section 7c above

ii In the event a player enters into a Designated Veteran Player Extension pursuant to Section 7a3ii above or a Designated Veteran Player Contract pursuant to Article II Section 7 the player may not be traded before one 1 year following the date on which he entered into such Designated Veteran Player Extension or Designated Veteran Player Contract

g In the event a Rookie Scale Contract is extended pursuant to Section 7b above and a Team proposes to trade such Contract to another Team prior to the first day of the Salary Cap Year immediately following such Extension then only for purposes of determining whether the acquiring Team has Room for the Contract the Salary for the last Salary Cap Year of the original term of the Contract shall be deemed to equal the average of the aggregate Salaries for such Salary Cap Year and each Salary Cap Year of the extended term For purposes of this subsection g the Salary for each Salary Cap Year of the extended term of the Contract shall be the Salary as set forth in the Contract provided however that

Article VII 265

i If the Contract provides for Base Compensation in the first Salary Cap Year of the extended term that is expressed as a percentage of the Salary Cap in accordance with Article II Section 7d then the Base Compensation in the extended term of the Contract shall be determined assuming that a the Salary Cap in the first Salary Cap Year covered by the extended term will equal one hundred four and onehalf percent 1045 of the Salary Cap in effect at the time that the proposed trade would occur and b the player does not meet any of the applicable Higher Max Criteria during the fourth Season of his Rookie Scale Contract or

ii If the Contract provides for Salary plus Unlikely Bonuses in the first Salary Cap Year of the extended term that exceeds the applicable Maximum Annual Salary that would apply to such player assuming that the Salary Cap in the first Salary Cap Year covered by the extended term will equal one hundred four and one half percent 1045 of the Salary Cap in effect at the time that the proposed trade would occur then the Salary plus Unlikely Bonuses in the extended term of the Contract shall be determined to be the Salary plus Unlikely Bonuses that would result from the deemed amendments pursuant to Article II Section 7c using the assumption described above in this subsection ii

h If a Team trades a player and the assignee Team subsequently places the player on waivers the assignor Team shall not be permitted to sign the player to a new Contract or claim the player off of waivers before the earlier of i one 1 year following the date all conditions to the trade were satisfied or ii the July 1 following the last Season of the player's Player Contract

i Prior to the assignment of any Player Contract the Team from which such Player Contract is to be assigned and the player whose Player Contract is to be assigned shall be required to divest themselves on terms mutually agreeable to the player and the Team of any preexisting financial arrangements between such Team and such player The foregoing shall

266 Article VII

not apply to Compensation earned by the player prior to the assignment or to loans

j As soon as is practicable following each trade but in no event later than one (1) week from the date of the trade the NBA shall send to the Players Association by email a summary of the principal terms of the trade provided however that the NBA may omit from such summary any terms that the NBA or one (1) or more Teams involved in the trade reasonably deem confidential other than such terms as may be necessary to verify the Teams' compliance with Section 8a above

k A "trade" of a player under this Agreement shall mean an assignment of a Player Contract pursuant to a negotiated exchange between two or more Teams following a trade conference call with the NBA league office. For clarity the word "trade" shall not include an assignment of a player via the NBA's waiver procedures

Section 9 Miscellaneous

a Except where this Agreement states otherwise for purposes of any rule in this Agreement that limits involves counting or otherwise relates to the number of Seasons covered by a Contract

1 If a Player Contract or Extension is signed after the beginning of a Season the Season in which the Contract or Extension is signed shall be counted as one (1) full Season covered by the Contract or Extension and in the case of an Extension that is signed during the period from the end of a Season through the immediately following June 30 the Season immediately preceding the signing of the Extension i.e. the just completed Season shall be counted as one (1) full Season covered by the Extension

2 An Option Year shall be counted as one (1) Season covered by the Contract

b Except where this Agreement states otherwise all of the rules in this Agreement that limit affect the calculation of or otherwise relate to the Compensation or Salary provided for in a Player Contract shall apply to Option Years

Article VII 267

Section 10 Accounting Procedures

a 1 The NBA and the Players Association shall jointly engage an independent auditor the "Accountants" to provide the parties with an "Audit Report" and a "Draft Audit Report" and if applicable an "Interim Audit Report " and if applicable an "Interim Designated Share Audit Report" setting forth BRI and Total Salaries and Benefits for the immediately preceding Salary Cap Year and the information called for by Section 12 below the "Designated Share Information" The audit reports provided for by this Section 10a1 are to be prepared in accordance with the provisions and definitions contained in this Agreement The engagement of the Accountants shall be deemed to be renewed annually unless they are discharged by either party during the period from the submission of an Audit Report up to January 1 of the following year The parties agree to share equally the costs incurred by the Accountants in preparing the audit reports provided for by this Section 10a1

2 The Accountants shall submit a "Draft Audit Report" for each Salary Cap Year to the NBA and the Players Association along with relevant supporting documentation two 2 weeks prior to the scheduled issuance of the final Audit Report

3 The final Audit Report shall be submitted by the Accountants to the parties by 600 pm eastern time on the last day of the Salary Cap Year under audit The audit shall begin as needed to ensure there is no reduction in the audit duration compared to the 2011

CBA The Audit Report shall not be deemed final until the parties have confirmed in writing their agreement in a form acceptable to the parties with such Report The NBA the Players Association and the Teams shall use their best efforts to facilitate the Accountants' timely completion of the Audit Report

4 In the event that for any reason the Accountants fail to submit to the parties a final Audit Report by 600 pm eastern time on the last day of the Salary Cap Year under audit the Accountants shall prepare an interim Audit Report the "Interim Audit Report" by such time setting forth the Accountants' best estimate of BRI and Total Salaries and Benefits for the preceding Salary Cap Year

268 Article VII
and based upon such best estimates the Designated Share Information Such Interim Audit Report shall include
i All amounts of BRI and Total Salaries and Benefits or the portions thereof and all Designated Share Information or the portions thereof for such Salary Cap Year as to which the Accountants have completed their review and by written agreement of the Players Association and the NBA waiving their respective rights to dispute such amounts are not in dispute
ii With respect to any amounts of BRI or Total Salaries and Benefits or portions thereof as to which the Accountants have not completed their review or which are the subject of a good faith dispute between the parties the NBA's good faith proposal as to the proper amount if any that should be included in the Audit Report
iii With respect to any items of Designated Share Information that are the subject of a good faith dispute between the parties the Accountants' good faith determination as to such items taking into account the provisions of Section s 10a4i and ii
As soon as practicable after the Interim Audit Report is submitted to the parties the Accountants shall submit the final Audit Report including a description of the differences if any from the Interim Audit Report The Audit Report shall not be deemed final until the parties have confirmed in writing their agreement in a form acceptable to the parties with such Report or all disputes with respect to such Report have been finally resolved by means of the dispute resolution procedures provided for by this Agreement
If at the conclusion of the Audit Report Challenge Period as defined by Section 12a 11 below the Accountants have not submitted or are unable to submit a final Audit Report because by way of example but not limitation there are disputes or claims that have been asserted pursuant to Article XXXII Section 9c and which remain pending the Accountants shall prepare and submit to the parties within five 5 business days following the completion of the Audit Report Challenge Period an

Article VII 269

Interim Designated Share Audit Report that shall include the information set forth in the Interim Audit Report as adjusted or amended so as to reflect any final determinations made by the System Arbitrator or the Appeals Panel as the case may be in proceedings commenced pursuant to Article XXXII Section 9b and involving disputes or claims with respect to such Interim Audit Report. The sole purposes for which any Interim Designated Share Audit Report is to be used under this Agreement are to perform or form the basis for the calculations to be made pursuant to Section 12 below and if applicable to perform the calculations that determine whether the conditions to the parties' mutual termination rights set forth in Article XXXIX Sections 78 are satisfied.

b For purposes of determining BRI Total Salaries and Benefits and the Designated Share Information the Accountants shall perform at least such review procedures as shall be agreed upon by the parties. In connection with the preparation of Audit Reports for each Salary Cap Year each Team and the NBA shall submit a report to the Accountants the NBA and the Players Association setting forth BRI Team Salaries and Benefits information for such Salary Cap Year on forms agreed upon by the NBA the Players Association and the Accountants the "BRI Reports". The NBA and the Players Association shall agree upon such forms no later than April 1 of each Salary Cap Year.

c The Accountants shall review the reasonableness of any estimates of revenues or expenses for a Salary Cap Year included in the Teams' and the NBA's BRI Reports for such Salary Cap Year and may make such adjustments in such estimates as they deem appropriate. To the extent the actual amounts of revenues received or expenses incurred for a Salary Cap Year differ from such estimates adjustments shall be made in BRI for the following Salary Cap Year in accordance with the provisions of Section 10f below.

d With respect to deducted expenses except for Newly Deductible International Expenses the NBA League related entities Teams and Related Parties shall report in BRI Reports only those expenses that are reasonable and customary in accordance with the provisions of Section 1a above. Subject to the terms of Section 1a6 and Section 1a14 above and Section 11 below all categories of expenses deducted in a BRI Report completed by the NBA or a Team shall be reviewed by the Accountants but such categories shall be presumed to be

270 Article VII

reasonable and customary and the amount of the expenses deducted by the NBA or a Team that come within such expense categories shall also be presumed to be reasonable and customary unless such categories or amounts are found by the Accountants to be either unrelated to the revenues involved or grossly excessive

e The Accountants shall notify designated representatives of the NBA and the Players Association 1 if the Accountants have any questions concerning the amounts of revenues or expenses reported by the Teams and the NBA or any other information contained in the BRI Reports or 2 if the Accountants propose that any adjustments be made to any revenue or expense item or any other information contained in the BRI Reports

f The Accountants shall indicate which amounts included in BRI for a Salary Cap Year if any represent estimates of revenues or expenses

With respect to any such estimated revenues or expenses the Accountants shall in preparing the Audit Report for the immediately succeeding Salary Cap Year "Subsequent Audit Report" or the Audit Report for the same Salary Cap Year in the event that an Interim Audit Report was previously issued for that Salary Cap Year determine the actual revenues and expenses received for the prior Salary Cap Year and include as a credit or debit to BRI in such Subsequent Audit Report the amount of the aggregate difference if any between all such estimated revenues and expenses for the prior Salary Cap Year and the actual revenues and expenses received for such Salary Cap Year

g In the event that in the course of preparing an Audit Report for a Salary Cap Year the Accountants discover that they committed an error in computing BRI in the Audit Reports for either of the two 2 previous Salary Cap Years which error resulted in a material understatement or overstatement of BRI for either of such Salary Cap Years and the parties agree that such error was committed and agree as to the amount of the resulting understatement or overstatement or if they do not agree an error and the amount of such error is established pursuant to the dispute resolution procedures provided for in this Agreement the amount of such understatement or overstatement of BRI shall be added to or subtracted from BRI as the case may be with interest at a rate equal to the one 1 year Treasury Bill rate as published in The Wall Street Journal on the date of the issuance of such Audit Report accruing from the date of the Audit

Article VII 271

Report for the Salary Cap Year in which such understatement or overstatement occurred in equal annual amounts over the then current and subsequent Salary Cap Years. Notwithstanding the foregoing the parties will jointly instruct the Accountants that their audits shall not include procedures specifically designed to detect errors committed in prior audits.

h In the event that there is an NHL players' strike or owners' lockout "work stoppage" resulting in the cancellation of all or part of any NHL season in any Salary Cap Year and such work stoppage results in a refund being made to luxury suite holders premium seat license holders or to purchasers of fixed arena signage and/or naming rights in arenas in which both an NBA Team and an NHL team plays its home games then the revenues for luxury suites premium seat licenses and fixed arena signage and/or naming rights in such arenas shall be determined as if such refunds were not made. If the work stoppage continues for a second year then the NHL revenues shall be deemed to be the amount included for the prior year.

i All disputes with respect to any Interim Audit Report shall be resolved exclusively in accordance with the procedures set forth in Article XXXII.

j In the event of a trade that i occurs after the final Audit Report for a Salary Cap Year is submitted by the Accountants and before the conclusion of such Salary Cap Year and ii results in a player earning a trade bonus the final Audit Report shall be amended to reflect such trade bonus for purposes of calculating such player's Salary and the Team's Team Salary and thus for clarity for the purposes of computing the amount of tax the Team owes pursuant to Article VII Section 2d however the portion of such trade bonus that is included in the Team's Team Salary for such Salary Cap Year shall be excluded from Total Salaries for such Salary Cap Year and included in Total Salaries for the immediately following Salary Cap Year.

Section 11. Players Association Audit Rights

a Team Audits. The Players Association shall have the right as part of the annual review of BRI Reports to retain its own accountants the "Players Association's Accountants" at its own expense after the submission of each Audit Report under this Agreement to audit the books

272 Article VII

and records of NBA teams of its choosing with the number of such audits in each Salary Cap Year set forth below the "First Audit" provided however that such review shall be limited to revenue items including in respect of equity transactions subject to Section 1a13 above and ii expense items in each case that appear or should have appeared in the BRI Reports In the event that in the opinion of the Players Association's Accountants such audit indicates misallocations or miscategorizations of revenues or expenses other than with respect to matters that constituted Disputed Adjustments in connection with the prior Audit Report resulting in an understatement of BRI they shall submit to the NBA proposed adjustments to BRI consistent with their findings In the event that the NBA disputes such proposed adjustments such proposed adjustments shall be deemed to be "Disputed Adjustments" and shall be resolved in accordance with the procedures set forth in Article XXXII In addition in the event that First Audit Disputed Adjustments in excess of 8 million are resolved in favor of the Players Association the Players Association shall then have the right that Season to have the Players Association's Accountants audit up to an additional ten 10 NBA teams for the same Salary Cap Year in accordance with the foregoing procedures the "Second Audit" If as a result of the Second Audit additional Disputed Adjustments in excess of 8 million are resolved in favor of the Players Association the Players Association shall then have the right that Season to have the Players Association's Accountants audit all remaining NBA Teams for that Salary Cap Year The amount of any and all Disputed Adjustments that are ultimately resolved in favor of the Players Association in accordance with this Section 11a shall be added to BRI in the Salary Cap Year in which such resolution is reached The aggregate number of NBA Teams selected for the First Audit by the Players Association over the course of the first six 6 Salary Cap Years of the CBA will be ninety 90 to be distributed over the Salary Cap Years at the Players Association's option For the seventh Salary Cap Year of the CBA the Players Association will be entitled to select fifteen 15 NBA Teams for First Audits supplemented by any of the ninety 90 audits that were not used in a previous Salary Cap Year

b League Audit The Players Association shall have the right as part of the annual review of BRI Reports to retain the Players Association's Accountants to conduct an audit at its own expense of the books and records of the NBA Properties Media Ventures and other League related entities associated with generating BRI provided however that such audit

Article VII 273

shall be limited to i revenue items including in respect of equity transactions s ubject to Section 1a13 above and ii expense items regardless of whether such expenses exceed the applicable BRI ratio of expenses to revenues set forth in Exhibit D in each case that appear or should have appeared in the BRI Report In the event that in the opinion of the Players Association’s Accountants such audit indicates misallocations or miscategorizations of revenues or expenses other than with respect to matters that constituted League Disputed Adjustments in connection with the prior Audit Report resulting in an understatement of BRI they shall submit proposed adjustments to the NBA consistent with their findings In the event that the NBA disputes such proposed adjustments such proposed adjustments shall be deemed to be League Disputed Adjustments and resolved in accordance with the procedures set forth in Article XXXII The amount of any and all such League Disputed Adjustments that are resolved in the Players Association’s favor shall be included in BRI in the Salary Cap Year in which such resolution is reached In addition in the event that any such League Disputed Adjustments are resolved in the Players Association’s favor the Accountants shall be directed to correct such expense misallocations andor miscategorizations in the remaining Salary Cap Years covered by the Agreement

c Confidentiality In connection with any audit conducted by the Players Association pursuant to this Section 11 the Players Association agrees to sign and to cause its representatives to sign a confidentiality agreement in the form annexed hereto as Exhibit J 1 The Players Association also agrees to sign and to cause its representatives to sign a similar confidentiality agreement with respect to informatio n obtained in connection with the Accountants’ audit pursuant to Section 10 above

d P

receding Salary Cap Year Audit Adjustments

Notwithstanding anything else in this Agreement or any release in the annual BRI letter agreement if upward or downward adjustments are made in connection with a Players Association initiated audit an adjustment to BRI in respect of the same item can also be made for revenues or expenses related to the preceding Salary Cap Year if applicable For example without limitation if based on the audit findings the parties agree that a Team under reported 2023 24 BRI by one million dollars 1000000 and that the same error in the same amount occurred in 202 223 then 2024 25 BRI would be adjusted upward by two million dollars 2000000

274 Article VII

e Related Party Access The Players Association’s Accountants shall have access to such portions of a Related Party’s books and records that the accountants have a well founded basis to believe have a meaningful impact on BRI For purposes of the foregoing i where a team plays in an arena owned or operated by a Related Party the Players Association’s Accountants will have access to that Related Party arena company’s trial balance relating to all revenues and to such other portions of the trial balance that the Players Association’s Accountants have a well founded basis to believe have a meaningful impact on BRI ii for other Related Parties information requests should fit the circumstances to enable the Players Association’s Accountants to verify the accuracy of BRI amounts x that cannot reasonably be verified through other means and y without accessing financial and business information that there is no well founded basis to believe have a meaningful impact on BRI and iii the NBA Players Association and the Team will collectively consider any request for access to Related Party books and records while onsite and make their best efforts to resolve the access issue

f Bilateral Adjustments Subject to the deadlines set forth in Section 11g below the NBA may propose BRI adjustments with respect to any Team audited by the Players Association The NBA’s right to propose such adjustments may not adversely affect in any way the time and resources available to the Players Association under its audit rights In the event that the Players Association disputes such proposed adjustments such proposed adjustments shall be resolved in accordance with the procedures set forth in Article XXXII The amount of any and all such proposed adjustments that are ultimately resolved in favor of the NBA in accordance with this Section 11f including any adjustments made pursuant to Section 11d above shall be deducted from BRI in the Salary Cap Year in which such resolution is reached

g Timing Audits conducted by the Players Association must be noticed within ninety 90 days after issuance of the final Audit Report in respect of the applicable Salary Cap Year Any proposed adjustments by the Players Association and NBA relating to Team audits and in the case of the Players Association with respect to any League Office audits will be resolved by April 30 of the following calendar year Each party will provide its proposed adjustments by March 25

Article VII 275

Section 12 Designated Share Arrangement

a Definitions As used in this Agreement the following terms shall have the following meanings

1 "Actual Reduction Percentage" means with respect to a Salary Cap Year the lesser of i ten percent 10 and ii the percentage that when multiplied by Adjusted Total Salaries equals the Uncapped Reduction Amount

2 "Adjusted Team Salary" means for a Team with respect to a Salary Cap Year the portion of Adjusted Total Salaries for such Salary Cap Year for which the Team is financially responsible For clarity for purposes of this Section 12a 2 i with respect to a player that was employed by more than one 1 Team under the same Player Contract during the Salary Cap Year ie in cases where a player's Contract is acquired by trade or pursuant to the NBA waiver procedure the portion of the Adjustment Salary in respect of the Adjustment Contract for which each such Team is financially responsible shall be determined in accordance with NBA rules and ii a Team shall be considered financially responsible for any signing bonus allocation or the allocation of any amount treated as a signing bonus pursuant to Section 3b1 above that was the result of a signing bonus or the result of any amount treated as an earned signing bonus pursuant to Section 3b1 above paid by the Team

3 "Adjusted Total Benefits" means with respect to a Salary Cap Year an amount equal to Total Benefits for such Salary Cap Year less any amounts reimbursed out of the League wide benefits fund described in Article IV Section 6 h in respect of such Salary Cap Year

4 "Adjusted Total Salaries" means with respect to a Salary Cap Year an amount equal to Total Salaries for such Salary Cap Year plus any amounts reimbursed out of the League wide benefits fund described in Article IV Section 6h in respect of such Salary Cap Year

5 "Adjusted Total Salaries and Benefits" means with respect to a Salary Cap Year the sum of Adjusted Total Salaries and Adjusted Total Benefits for such Salary Cap Year

276 Article VII

- 6 “Adjustment Contract” means with respect to a Salary Cap Year any Contract that provides for Salary that is included in Adjusted Total Salaries for such Salary Cap Year
- 7 “Adjustment Salary” means with respect to a Salary Cap Year the amount of Salary in respect of an Adjustment Contract that is included in Adjusted Total Salaries for such Salary Cap Year
- 8 “Adjustment Schedules” means the schedules prepared by the NBA with respect to each Salary Cap Year in advance of each semimonthly payment date setting forth for each player the applicable Compensation adjustment to be applied in respect of the applicable Compensation payment
- 9 “Aggregate Reduction Amount” means with respect to a Salary Cap Year an amount equal to the sum of the Contract Reduction Amounts for all Adjustment Contracts for such Salary Cap Year
- 10 “Aggregate Team Overage Balance” means with respect to a Salary Cap Year an amount equal to the sum of all Team Overage Balances for such Salary Cap Year
- 11 “Audit Report Challenge Period” means the period beginning with the date on which an Interim Audit Report is issued by the Accountants and ending on the last date by which all challenges thereto brought pursuant to Article XXXII Section 9b are resolved
- 12 “Carryover Amount” means with respect to a Salary Cap Year i the amount if any by which the Uncapped Reduction Amount in respect of the immediately preceding Salary Cap Year exceeded the Aggregate Reduction Amount in respect of such immediately preceding Salary Cap Year less ii the amount if any by which the Shortfall Amount for the immediately preceding Salary Cap Year exceeded the amount distributed to players pursuant to Section 12e3 below with respect to such immediately preceding Salary Cap Year
- 13 “Carryover Interest Rate” means with respect to a Salary Cap Year a rate equal to the Secured Overnight Financing Rate as

Article VII 277
published in The Wall Street Journal on the first day of such Salary Cap
Year plus 1225

14 "Contract Reduction Amount" means for an Adjustment
Contract with respect to a Salary Cap Year
i Prior to the completion of the Governing Audit Report an
amount equal to the Adjustment Salary in respect of such
Adjustment Contract for such Salary Cap Year multiplied by the Withholding Percentage and
ii For purposes of and following the completion of the
Governing Audit Report an amount equal to the Adjustment Salary in respect of such Adjustment Contract
for such Salary Cap Year multiplied by the Actual Reduction
Percentage

15 "Designated Share" means with respect to a Salary Cap Year
fifty percent 50 of BRI for such Salary Cap Year provided that
the Designated Share for a Salary Cap Year shall be increased or decreased in accordance with the following
i in the event that BRI for a Salary Cap Year exceeds Forecasted BRI for such Salary Cap Year then the
Designated Share for such Salary Cap Year shall equal fifty
percent 50 of Forecasted BRI for such Salary Cap Year plus sixty and one half percent 60.5 of the difference
between BRI for such Salary Cap Year and Forecasted BRI
for such Salary Cap Year and
ii in the event that Forecasted BRI for a Salary Cap Year
exceeds BRI for such Salary Cap Year then the Designated
Share for such Salary Cap Year shall equal fifty percent
50 of Forecasted BRI for such Salary Cap Year less sixty
and one half percent 60.5 of the difference between
Forecasted BRI for such Salary Cap Year and BRI for such Salary Cap Year
Notwithstanding anything to the contrary in the foregoing in no event shall the Designated Share for any Salary Cap Year be less than

278 Article VII

fortynine perc ent 49 of BRI for such Salary Cap Year or greater than fifty one percent 51 of BRI for such Salary Cap Year

To illustrate the foregoing

X if BRI for a Salary Cap Year were to equal 10 billion and Forecasted BRI for such Salary Cap Year were to equal 95 billion then the Designated Share for such Salary Cap Year would equal 50525 billion ie 475 billion ie Forecasted BRI of 95 billion multiplied by 50 plus 03025 billion ie 605 of 05 billion – the difference between BRI of 10 billion and Forecasted BRI of 95 billion which would equate to 50525 of BRI

Y if BRI for a Salary Cap Year were to equal 95 billion and Forecasted BRI for such Salary Cap Year were to equal 10 billion then the Designated Share for such Salary Cap Year would equal 46975 billion ie 5 billion ie Forecasted BRI of 10 billion multiplied by 50 less 03025 billion ie 605 of 05 billion – the difference between Forecasted BRI of 10 billion and BRI of 95 bil lion which would equate to 494474 of BRI and

Z if BRI for a Salary Cap Year were to equal 10 billion and Forecasted BRI for such Salary Cap Year were to equal 9 billion then the Designated Share for such Salary Cap Year would equal 51 billio n or 51 of BRI since the amount per the calculation would exceed 51 of BRI ie 45 billion ie Forecasted BRI of 9 billion multiplied by 50 plus 0605 billion ie 605 of 1 billion – the difference between BRI of 10 billion and Forecaste d BRI of 9 billion would equal 5105 billion or 5105 of BRI

16 “Distribution Amount” means with respect to a Salary Cap Year an amount equal to the sum of the Aggregate Reduction Amount for such Salary Cap Year and any Shortfall Amount for such Sala ry Cap Year allocated in accordance with Section 12e below

17 “Forecasted BRI” means

i With respect to the 2023 24 Salary Cap Year ninety and fortyeight hundredths percent 9048 of BRI for the 2022 23 Salary Cap Year and

Article VII 279

- ii With respect to each Salary Cap Year beginning with the 2024-25 Salary Cap Year one hundred four and one half percent 104.5 of Forecasted BRI for the immediately preceding Salary Cap Year
- 18 “Governing Audit Report” means with respect to a Salary Cap Year the Audit Report for such Salary Cap Year or if no final Audit Report has been submitted at the conclusion of the Audit Report Challenge Period the Interim Designated Share Audit Report for such Salary Cap Year
- 19 “Interest Amount” means with respect to a Salary Cap Year the Carryover Interest Rate for such Salary Cap Year multiplied by the Carryover Amount with respect to such Salary Cap Year
- 20 “Overage” or “Overage Amount” means with respect to a Salary Cap Year the amount if any by which Adjusted Total Salaries and Benefits for such Salary Cap Year exceeds the Designated Share for such Salary Cap Year
- 21 “Shortfall Amount” means with respect to a Salary Cap Year the amount if any by which the Designated Share for such Salary Cap Year exceeds Adjusted Total Salaries and Benefits for such Salary Cap Year
- 22 “Team Overage Balance” means for a Team with respect to a Salary Cap Year the Overage Amount if any for such Salary Cap Year to which such Team is entitled calculated in accordance with Section 12d below adjusted in accordance with Section 12e below
- 23 “Uncapped Reduction Amount” means with respect to a Salary Cap Year the sum of the Overage Amount the Carryover Amount and the Interest Amount with respect to such Salary Cap Year
- 24 “Withholding Percentage” means with respect to a Salary Cap Year ten percent 10 provided that in the event that the Salary Cap for such Salary Cap Year is limited to one hundred ten percent 110 of the Salary Cap for the immediately preceding Salary Cap Year pursuant to Section 2a5 above then the NBA and Players Association shall discuss in good faith reducing the Withholding

280 Article VII

Percentage ie to a percentage that is less than ten percent 10 taking into account reasonable estimates of Team and League financial performance accounting for attendant risks and the likely size of any Shortfall Amount

b Benefit Adjustment

1 In the event that for a Salary Cap Year prior to any reduction pursuant to this Section 12b1 the Uncapped Reduction Amount less any Shortfall Amount would exceed ten percent 10 of Adjusted Total Salaries the Additional Benefit Amount as provided for by Article IV Section 4d1 ie the one percent 1 of BRI amount for additional benefits shall be reduced by such excess amount or if such excess amount is greater than the Additional Benefit Amount then the Additional Benefit Amount shall be reduced in full Any reduction to the Additional Benefit Amount for a Salary Cap Year pursuant to this Section 12b1 shall be deducted from Total Benefits and thus Adjusted Total Benefits for such Salary Cap Year thus decreasing the Overage Amount and/or increasing the Shortfall Amount for such Salary Cap Year as applicable

2 For purposes of calculating Projected Benefits and thus the Salary Cap for a Salary Cap Year no reduction expected to be made pursuant to Section 12b1 above shall be taken into account

c Compensation Adjustments

1 For each Salary Cap Year each Compensation payment made to a player in respect of the Season encompassed by such Salary Cap Year pursuant to an Adjustment Contract shall be adjusted by the percentage reduction that when applied to each remaining Compensation payment in respect of that Season pursuant to such Adjustment Contract and taking into account any Compensation adjustments already made pursuant to this Section 12c would result in a reduction pursuant to this Section 12c of the total Compensation payable to such player pursuant to the Adjustment Contract in respect of that Season equal to the thenapplicable Contract Reduction Amount

Article VII 281

2 In the event that as of the completion of the Governing Audit Report the Compensation payable to a player pursuant to the Adjustment Contract has already been reduced pursuant to this Section 12c by an amount that exceeds the then applicable Contract Reduction Amount then such excess shall be paid to the player in equal installments over the remaining semi monthly payment dates on which payments are due to such player for the applicable Season pursuant to the Adjustment Contract beginning with either the next semi monthly payment date following the issuance of the Governing Audit Report or if practicability warrants the second semi monthly payment date following the issuance of the Governing Audit Report or if there are no remaining payments due to such player for the applicable Season pursuant to the Adjustment Contract such excess shall be paid to the player within sixty 60 days following the completion of the Governing Audit Report

3 If for any reason in respect of a Salary Cap Year the Contract Reduction Amount for an Adjustment Contract exceeds the amount by which the Compensation provided for by such Contract was decreased pursuant to this Section 12c above then the Players Association shall make good faith efforts to facilitate the applicable Team's recovery of such excess from the applicable player via a direct payment In the event any amount remains outstanding as of the first semi monthly payment date for the immediately following Salary Cap Year such outstanding amount shall be subtracted from the Contract Reduction Amount for such Adjustment Contract in respect of the Salary Cap Year with respect to which such amount remains outstanding and the parties shall adjust or if necessary deem amended the Governing Audit Report to reflect such decrease

4 Within seven 7 days after receiving any set of Adjustment Schedules from the NBA or within seven 7 days after any event that the Players Association believes warrants a change in any previously issued Adjustment Schedules the Players Association may bring a proceeding before the System Arbitrator in accordance with Article XXXII Section 10 contesting the NBA's calculation of any player's Compensation adjustment pursuant to this Section 12c Notwithstanding the commencement of any such proceeding each Team shall continue making Compensation

282 Article VII

adjustments in accordance with this Section 12c and in no event shall any Team be prohibited from making such Compensation adjustments prior to a final determination in any such proceeding In the event that the NBA makes a determination or a final determination is made in a proceeding in accordance with this Section 12c 4 that an adjustment to a player's Compensation was erroneously calculated by the NBA the sole remedy with respect to any amounts erroneously deducted from the player's Compensation shall be to modify as soon as practicable the deduction amounts applicable to such player so as to reduce in equal amounts all scheduled future deductions from post determination payments of Compensation until the amount of any prior overdeduction is fully offset provided however that to the extent that reducing the player's future deductions would not fully offset the prior overdeductions the NBA shall instruct the applicable Team to pay the player as soon as practicable such additional amounts as are necessary to fully offset such over deductions

d Team Overage Balance In respect of each Salary Cap Year each Team's Team Overage Balance shall prior to any adjustments made in accordance with Section 12e below equal

1 If there is an Overage Amount that is less than or equal to ten percent 10 of Adjusted Total Salaries the Overage Amount divided by thirty 30

2 If there is an Overage Amount that is greater than ten percent 10 of Adjusted Total Salaries an amount equal to the sum of i ten percent 10 of Adjusted Total Salaries divided by thirty 30 and ii the amount by which the Overage exceeds ten percent 10 of Adjusted Total Salaries multiplied by a fraction the numerator of which is the Team's Adjusted Team Salary for such Salary Cap Year and the denominator of which is Adjusted Total Salaries for such Salary Cap Year

3 If the Overage Amount is zero 0 zero 0

e Allocation of Distribution Amount Each Salary Cap Year as part of the Governing Audit Report the following processes will apply with

Article VII 283

respect to Team Overage Balances and the Distribution Amount for such Salary Cap Year the “ Distribution Year”

1 Beginning with the earliest Salary Cap Year in respect of which

the Aggregate Team Overage Balance is greater than zero 0

i If the Distribution Year is later than such Salary Cap Year

then each Team's Team Overage Balance in respect of such

Salary Cap Year shall be increased by an amount equal to its

Team Overage Balance in respect of such Salary Cap Year

multiplied by the Carryover Interest Rate in respect of the

Distribution Year and thus the Aggregate Team Overage

Balance in respect of such Salary Cap Year shall be increased

by the sum of the increase to each Team's Team Overage

Balance in accordance with this Section 12e1i and

ii With respect to such Salary Cap Year the Distribution Amount for the Distribution Year shall be allocated as follows

A If the Distribution Amount is greater than or equal

to the Aggregate Team Overage Balance in respect

of such Salary Cap Year each Team shall be

allocated a portion of the Distribution Amount

equal to its Team Overage Balance in respect of such

Salary Cap Year As a result each Team's Team

Overage Balance in respect of such Salary Cap Year

and thus the Aggregate Team Overage Balance in

respect of such Salary Cap Year shall be reduced to zero 0 or

B If the Distribution Amount is less than the

Aggregate Team Overage Balance in respect of such

Salary Cap Year each Team shall be allocated a

portion of the Distribution Amount in proportion

to its Team Overage Balance in respect of such Salary Cap Year As a result each Team's Team

Overage Balance in respect of such Salary Cap Year

shall be reduced by its respective allocated amount

and thus the Aggregate Team Overage Balance in

284 Article VII

respect of such Salary Cap Year shall be reduced by the sum of such allocated amounts

2 The process described in Section 12e1 above shall then be repeated in chronological order for each successive Salary Cap Year for which the Aggregate Team Overage Balance is greater than zero 0 utilizing the portion of the Distribution Amount for the Distribution Year that has not yet been allocated to Teams in respect of an earlier Salary Cap Year

3 If as a result of the existence of a Shortfall Amount for the Distribution Year and following the procedures described in Sections 12e1 2 above the portion of the Distribution Amount that has not been allocated to Teams is greater than zero 0 such unallocated portion of the Distribution Amount shall then be allocated to each player in proportion to the Adjustment Salary provided for by his Adjustment Contracts as a percentage of Adjusted Total Salaries for the Distribution Year Notwithstanding the foregoing if the portion of the Distribution Amount to be allocated to players pursuant to this Section 12e3 in respect of the Distribution Year exceeds the Aggregate Reduction Amount in respect of such Salary Cap Year then such excess rather than being allocated to each player in proportion to the Adjustment Salary provided for by his Adjustment Contracts shall be allocated to each player on such proportional basis as may be reasonably determined by the Players Association

Example Assume i as set forth in the Governing Audit Report for the 2024 25

Salary Cap Year ie the Distribution Year the 202425 Distribution Amount is 500 million and ii prior to any allocations of the 202425 Distribution Amount pursuant to this Section 12e there is a 2023 24 Aggregate Team Overage Balance of 200 million and a 2024 25 Aggregate Team Overage Balance of 400 million and iii the 202425 Carryover Interest Rate is five percent 5

The earliest Salary Cap Year in which the Aggregate Team Overage Balance is greater than zero 0 is the 2023 24 Salary Cap Year Because the 2024 25 Distribution Year is later than the 2023 24 Salary Cap Year each Team's 2023 24 Team Overage Balance and hence the 2023 24 Aggregate Team Overage Balance would be increased by five percent 5 ie the 2024 25 Carryover Interest Rate As a

Article VII 285

result of such increase the 2023 24 Aggregate Team Overage Balance would be 210 million ie 200 million increased by five percent 5

The 202425 Distribution Amount of 500 million is greater than the 202324 Aggregate Team O verage Balance of 210 million Accordingly 210 million of the 202425 Distribution Amount would be allocated to Teams in amounts equal to each Team’s 202324 Team Overage Balance As a result of such allocation each Team’s 202324 Team Overage Balance and hence the 2023 24 Aggregate Team Overage Balance would be zero 0

The next Salary Cap Year in which the Aggregate Team Overage Balance is greater than zero 0 is the 2024 25 Salary Cap Year The Distribution Year is not later than the 202425 Salary Cap Year and thus neither each Team’s 2024 25 Team Overage Balance nor the 2024 25 Aggregate Team Overage Balance would be increased pursuant to Section 12e1i above

The unallocated portion of the 202425 Distribution Amount is 290 million 500 million less the 210 million amount that was allocated in respect of the 202324 Salary Cap Year which is less than the 2024 25 Aggregate Team Overage Balance of 400 million Accordingly 290 million of the 202425 Distribution Amount would be allocated to Teams in proportion to each Team’s 2024 25 Team Overage Balance As a result of such allocation each Team’s 2024 25 Team Overage Balance would be decreased by its respective allocation of the 2024 25 Distribution Amount and hence the 202425 Aggregate Team Overage Balance would be reduced by 290 million resulting in a 2024 25 Aggregate Team Overage Balance of 110 million 400 million less the 290 million amount allocated from the 202425 Distribution Amount

In accordance with Section 12e3 above no portion of the 202425 Distribution Amount would be allocated to players in respect of 2024 25 Adjustment Contracts f Team Reconciliation Payments The NBA shall facilitate the following payments to be made within sixty 60 days following the completion of the Governing Audit Report in respect of each Salary Cap Year based on the allocations described in Section 12e above Each Team shall be entitled to receive or if the re sult of the following calculation is

286 Article VII
negative for such Team required to pay the following amount in respect of
a Salary Cap Year

1 The sum of i the total Distribution Amount allocated to the
Team in accordance with Sections 12e1 2 above and ii the
portion of the Distribution Amount allocated in accordance with
Section 12e3 above to each player in respect of an Adjustment
Contract for which the Team is or was the last Team responsible
for making payments to the player in respect of the Season
encompassed by the Salary Cap Year for which the Governing Audit
Report was just completed less

2 The sum of i the total amount by which such Team reduced
or is scheduled to reduce Compensation payments to players in
respect of the Season encompassed by such Salary Cap Year
pursuant to Section 12c above and ii the Shortfall Amount if
any in respect of such Salary Cap Year divided by the number of Teams that played in the NBA during such Salary Cap Year
g Player Reconciliation Payments Following completion of the
Governing Audit Report in respect of each Salary Cap Year each player to
whom a portion of the Distribution Amount is allocated in accordance with
Section 12e3 above shall be paid the amount of such allocation in respect
of an Adjustment Contract by the final Team responsible for making payments to such player pursuant to such Adjustment Contract in respect
of the Salary Cap Year for which the Governing Audit Report was just
completed Such payment shall be made to the player in equal installments over the remaining semi monthly dates on which payments are due to the
player for the applicable Season pursuant to the Adjustment Contract beginning with either the next semi monthly payment date following the
issuance of the Governing Audit Report or if practicability warrants the second semi monthly payment date following the issuance of the Governing
Audit Report or if there are no remaining payments due to the player for
such Season pursuant to the Adjustment Contract in one 1 payment to be
made within sixty 60 days following the completion of the Governing
Audit Report
h S
urvival of Obligation and Terms In t he event that upon the
expiration or termination of this Agreement there is an Aggregate Team
Overage Balance in respect of any Salary Cap Year including the final Salary

Article VII 287

Cap Year of this Agreement that is greater than zero 0 the sum total of any Aggregate Team Overage Balances shall be due and owing by the players to the Teams and shall be recouped in full by the Teams under a successor collective bargaining agreement via reductions to the Compensation otherwise payable to players i no later than the Salary Cap Years in which such Aggregate Team Overage Balances would have been recouped pursuant to this Section 12 had these provisions continued in effect and ii using the method described in this Section 12 or such other method as is mutually agr eed by the parties Notwithstanding any other provision of this Agreement the terms of this Section 12h shall survive the expiration or termination of this Agreement For clarity nothing in this Section 12h shall impact any right to engage in any s strikes lockouts or cessations or other stoppages of work following the expiration or termination of this Agreement

i Information to Be Included in Audit Report The parties shall cause the Accountants to include in the Interim Audit Report and the Governing Audit Report for each Salary Cap Year schedules setting forth with respect to such Salary Cap Year 1 BRI the Designated Share Total Salaries and Benefits and Adjusted Total Salaries and Benefits 2 the Overage Amount or the Shortfall Amount as applicable 3 the Actual Reduction Percentage 4 the Aggregate Reduction Amount 5 the Distribution Amount 6 the Aggregate Team Overage Balance and each Team’s Team Overage Balance both before and after the application of Section s 12e1 2 above 7 for each prior Salary Cap Year in respect of which the Aggregate Team Overage Balance is greater than zero 0 prior to the application of Section s 12e1 2 above the Aggre gate Team Overage Balance and each Team’s Team Overage Balance in respect of each such prior Salary Cap Year both before and after the application of Sections 12e1 2 above

288 Article VII

8 a listing of each Team and the Distribution Amount allocated to each such Team in accordance with Section s 12e1 2 above
9 a listing of each Adjustment Contract the associated Contract Reduction Amount and the Distribution Amount allocated to the player in respect of such Adjustment Contract in accordance with Section 12e 3 above
10 a summary of the reconciliation payments described in Sections 12f g above

11 the amount if any by which each Team's Tax Team Salary as computed pursuant to Section 2d above exceeds the Tax Level and the resulting tax payment due by the Team

12 the amount if any of any Minimum Team Salary payment

owed by a team in accordance with Section 2c above and

13 the amount if any by which each Team's Apron Team Salary as computed pursuant to Section 2e above exceeds the Second Apron Level

j Miscellaneous

1 For all purposes under this Agreement the computation of a player's Salary or Adjustment Salary shall be made without regard to any adjustment made or to be made to such player's Compensation in accordance with this Section 12

2 When i pursuant to Article VI Section 1 or Article XLI Section 4e a player has forfeited a portion of his Compensation for a Season payable to him pursuant to an Adjustment Contract the "forfeited amount" and ii following the completion of the Governing Audit Report the Contract Reduction Amount for such Adjustment Contract for the applicable Salary Cap Year is greater than zero 0 then the player shall be entitled to a refund of a portion of the forfeited amount The refund shall be in an amount equal to the Contract Reduction Amount for the Adjustment Contract for the Salary Cap Year to which the forfeited amount related multiplied by a fraction the numerator of which is the forfeited amount and the denominator of which is the player's Base Compensation for

Article VII 289

such Season pursuant to the Adjustment Contract as of the dates the Compensation was forfeited. For clarity the amount of the refund shall be less all amounts required to be withheld by any governmental authority. For purposes of the foregoing calculation a player's Contract Reduction Amount shall be deemed to include only the portion of the player's Contract Reduction Amount that relates to the Base Compensation for the applicable Season set forth in the applicable Adjustment Contract. Such refund shall be made to the player within sixty 60 days following the completion of the Governing Audit Report for the Salary Cap Year in which the forfeited amount is collected.

290 Article VIII
ARTICLE VIII

ROOKIE SCALE

Section 1 Rookie Scale Contracts for First Round Picks
a Each Rookie Scale Contract between a Team and a First Round Pick shall cover a period of two 2 Seasons but shall have an Option in favor of the Team for the player’s third Season and a second Option in favor of the Team for the player’s fourth Season The Option for the player’s third Season shall be exer cisable during the period from the day following the last day of the first Season through the immediately following October 31 The Option for the player’s fourth Season shall be exercisable during the period from the day following the last day of the second Season through the immediately following October 31 For clarity consistent with the rule set forth in Article XLII Section 2 if October 31 in any year falls on a Saturday Sunday or Federal Holiday then the deadline for exercising Options in Rookie Scale Contracts shall be deemed to fall on the following business day Such Options shall be exercisable by notice to the player that is either personally delivered to the player or his representative or sent by email or prepaid certified register ed or overnight mail to the last known address of the player or his representative signed by the Team informing the player that the Team has exercised such Option
b i The Rookie Salary Scale applicable to a First Round Pick is determined by the first Season to be covered by the player’s Rookie Scale Contract Accordingly for example if a player’s Rookie Scale Contract commences with the 2023 24 Season the 2023 24 Rookie Salary Scale shall apply Within a particular Rookie Salary Scale a First Round Pick’s applicable Rookie Scale Amounts are determined by the player’s selection number in the NBA Draft Accordingly for example the Rookie Scale Amounts applicable to the eighth player selected in the fi rst round of the NBA Draft shall be those specified in the applicable Rookie Salary Scale for the eighth pick Notwithstanding anything to the contrary in this Section 1bi or in Section 1bii below beginning on January 10 of each Season an unsign ed First Round Pick’s applicable Rookie Scale Amount for such Season shall be reduced daily through the end of the Regular

Article VIII 291

Season by an amount equal to the applicable Rookie Scale Amount as set forth in the applicable Rookie Salary Scale multiplied by a fraction the numerator of which is one 1 and the denominator of which is the total number of days in such Regular Season

ii Notwithstanding Section 1bi above if pursuant to any provision of this Agreement or the NBA Constitution and ByLaws one 1 or more Teams is required to forfeit one 1 or more draft picks in the first round of a particular NBA Draft then

A the Rookie Salary Scale for the Salary Cap Year immediately following such Draft or the Salary Cap Year of such Draft if the Draft occurs on or after July 1 shall be adjusted by removing one 1 or more Rookie Scale Amounts from the middle of the Rookie Salary Scale as follows if one 1 first round pick is forfeited then the Rookie Scale Amounts that would have been applicable to the 15th player selected in the first round absent any forfeiture of picks hereinafter the “15th Pick” shall be removed from the Rookie Salary Scale if two 2 first round picks are forfeited then the Rookie Scale Amounts applicable to the 15th Pick and the pick immediately following the 15th Pick shall be removed from the Rookie Salary Scale if three 3 first round picks are forfeited then the Rookie Scale Amounts applicable to the 15th Pick and the picks immediately preceding and immediately followi ng the 15th Pick shall be removed from the Rookie Salary Scale and if more than three picks are forfeited additional Rookie Scale Amounts shall be removed from the Rookie Salary Scale in accordance with the foregoing procedure and

B the Rookie Scale Amounts applicable to players selected in such Draft shall be determined by their selection number under the Rookie Salary Scale as adjusted by Section 1biIA above Accordingly

292 Article VIII

for example if one First Round Pick were forfeited in the first round of the 2024 Draft the applicable Rookie Scale Amounts would remain unchanged for the first 14 picks and the Rookie Scale Amounts applicable to the remaining 15 picks in the first round would be the Rookie Scale Amounts that absent any forfeiture of picks would have been applicable to picks 16 through 30

c. i. A Rookie Scale Contract shall provide in each of the two 2 Seasons covered by the Contract and the first Option Year for Current Base Compensation of at least the greater of A eighty percent 80 of the applicable Rookie Scale

Amount and B the player's applicable Minimum Player Salary. Components of Salary in excess of the foregoing amount if any are subject to individual negotiation except that 1. in no event may Salary plus Unlikely Bonuses for any Salary Cap Year exceed one hundred twenty percent 120 of the applicable Rookie Scale Amount and 2. a Rookie Scale Contract may not provide for a signing bonus except for an "international player" payment in excess of the

Excluded International Player Payment Amount made in accordance with Article VII Section 3e or a loan. A Rookie Scale Contract may provide for a payment schedule in any Season that is more favorable to the player than that called for under Paragraph 3 of the Uniform Player

Contract subject to the other provisions of this Agreement. ii. A Rookie Scale Contract must provide for Compensation protection for lack of skill and injury or illness in each of the two 2 Seasons covered by the Contract and the first Option Year of not less than eighty percent 80 of the applicable Rookie Scale Amount. To the extent permitted by Article

II Section 4l, a Team and a First Round Pick may negotiate additional conditions or limitations applicable to the player's Base Compensation protection except that lack of skill and injury or illness protection of at least eighty percent 80 of the applicable Rookie Scale Amount in each of the first two 2 Seasons and the first Option Year shall contain no

Article VIII 293

such individually negotiated additional conditions or limitations

iii The terms and conditions other than with respect to the payment schedule for the player's Base Compensation that apply to the second Option Year shall be unchanged from all terms and conditions that applied to the first Option Year including but not limited to the percentage of Base Compensation that is protected except that the Salary excluding Incentive Compensation and if the Rookie Scale Contract provides for Incentive Compensation for the first Option Year then the amount of each bonus for the second Option Year shall be increased over the Salary excluding Incentive Compensation and amount of each bonus respectively for the first Option Year by the applicable percentage specified in the applicable Rookie Salary Scale and Notwithstanding any other provision of this Agreement if a trade of a Rookie Scale Contract would by reason of a trade bonus contained in such Contract cause the player's Salary plus Unlikely Bonuses for the Salary Cap Year in which such trade occurs to exceed one hundred twenty percent 120 of the player's applicable Rookie Scale Amount for such Salary Cap Year such player's trade bonus shall be deemed amended to the extent necessary to reduce the player's Salary plus Unlikely Bonuses for such Salary Cap Year to one hundred twenty percent 120 of the applicable Rookie Scale Amount

Section 2 Rookie Contracts for Later Signed First Round Picks
Except as provided in Section 3 below a First Round Pick who does not sign with the Team that holds his draft rights for any portion of the three 3 Seasons following the NBA Draft in which he was selected and who did not play intercollegiate basketball during such period may enter into either a a Rookie Scale Contract in accordance with Section 1 above or b if the Team has Room in excess of the applicable first year Rookie Scale Amount and subject to the provisions of Article VII a Contract covering no fewer than three 3 Seasons not including any Option Year that provides for Base Compensation in the first Season greater than one hundred twenty percent 120 of the applicable first year Rookie Scale Amount

294 Article VIII

Section 3 Loss of Draft Rights

If for any reason a Team fails to make a Required Tender to a First Round Pick in accordance with Article X withdraws a Required Tender to a First Round Pick in accordance with Article X or renounces a First Round Pick in accordance with Article X or if a First Round Pick selected in a Subsequent Draft does not sign a Contract for a period of one 1 year following such Subsequent Draft in accordance with Article X then the rules set forth in Sections 1 and 2 above shall not apply and such First Round Pick shall become a Rookie Free Agent In addition any Team that fails to make a Required Tender to a First Round Pick withdraws a Required Tender to a First Round Pick renounces a First Round Pick or fails to sign within one 1 year a First Round Pick selected in a Subsequent Draft shall be prohibited from signing such player until after he has signed a Player Contract with another NBA Team and either a the player completes the playing services called for under the Contract or b the Contract is terminated in accordance with the NBA waiver procedure

Article IX 295
ARTICLE IX

LENGTH OF PLAYER CONTRACTS

Section 1 Maximum Term

Except where a shorter term is expressly provided for elsewhere in this Agreement a Player Contract entered into after the effective date of this Agreement may cover in the aggregate up to but no more than four 4 Seasons from the date such Contract is signed provided however that a a Player Contract between a Qualifying Veteran Free Agent and his Prior Team may cover in the aggregate up to but no more than five 5 Seasons from the date such Contract is signed b an Extension of a Rookie Scale Contract may cover in the aggregate up to but no more than six 6 Seasons from the date such Extension is signed c a Veteran Extension signed pursuant to Article VII Section 7a other than a Designated Veteran Player Extension may cover in the aggregate up to but no more than five 5 Seasons from the date such Extension is signed and d a Designated Veteran Player Extension with a Team's Designated Veteran Player must cover six 6 Seasons from the date such Extension is signed For the avoidance of doubt and consistent with Article VII Section 9a2 the maximum Contract and Extension lengths described herein are inclusive of any Option Year contained in a Contract or Extension

Section 2 Computation of Time

For purposes of Section 1 above and consistent with Article VII Section 9a1 if a Player Contract or Extension is signed after the beginning of a Season the Season in which the Contract or Extension is signed shall be counted as one 1 full Season covered by the Contract or Extension and in the case of an Extension that is signed during the period from the end of a Season through the immediately following June 30 the Season immediately preceding the signing of the Extension ie the justcompleted Season shall be counted as one 1 full Season covered by the Extension

296 Article X
ARTICLE X

PLAYER ELIGIBILITY AND NBA DRAFT

Section 1 Player Eligibility

a No player may sign a Contract or play in the NBA unless he has been eligible for selection in at least one 1 NBA Draft. No player shall be eligible for selection in more than two 2 NBA Drafts.

b A player shall be eligible for selection in the first NBA Draft with respect to which he has satisfied all applicable requirements of Section 1bi below and one of the requirements of Section 1bii below.

i The player A is or will be at least nineteen 19 years of age during the calendar year in which the Draft is held and B with respect to a player who is not an "international player" defined below at least one 1 NBA Season has elapsed since the player's graduation from high school or if the player did not graduate from high school since the later of the graduation of the class with which the player would have graduated based on the high school class he was in when he i first enrolled in high school or ii was last enrolled in high school and

ii A The player has graduated from a four year college or university in the United States or is to graduate in the calendar year in which the Draft is held and has no remaining intercollegiate basketball eligibility or

B The player is attending or previously attended a four year college or university in the United States his original class in such college or university has graduated or is to graduate in the calendar year in which the Draft is held and he has no remaining intercollegiate basketball eligibility or

C The player has graduated from high school in the United States did not enroll in a four year college or university in the United States and four 4 calendar

Article X 297

years have elapsed since such player's high school graduation or

D The player did not graduate from high school in the United States and four 4 calendar years have elapsed since the graduation of the class with which the player would have graduated had he graduated from high school or

E The player is or will be at least twenty two 22 years of age during the calendar year of the Draft has signed a "non NBA professional basketball contract" defined below and has rendered services under such contract prior to the January 1 immediately preceding such Draft or

F The player is or will be twenty two 22 years of age during the calendar year of the Draft and is an international player or

G The player has expressed his desire to be selected in the Draft in a writing received by the NBA at least sixty 60 days prior to such Draft an "Early Entry" player

c For purposes of this Article X an "international player" is a player i who has maintained a permanent residence outside of the United States for at least the three 3 years prior to the Draft while participating in the game of basketball as an amateur or as a professional outside of the United States ii who has never previously enrolled in a college or university in the United States and iii who did not complete high school in the United States

d For purposes of this Article X

i A "non NBA professional basketball contract" means a contract between a player and any non NBA basketball team or league pursuant to which the team or league pays money or compensation of any kind - in excess of a stipend for living expenses - to the player for rendering services to a basketball team

298 Article X

ii A “pro fessional basketball team or league not in the NBA” means any team or league that pays money or compensation of any kind – in excess of a stipend for living expenses – to a basketball player for rendering services to such team andor league

Section 2 Term and Timin g of Draft Provisions

An NBA Draft will be held prior to the commencement of each NBA Season covered by the term of this Agreement and despite the expiration of the other terms of this Agreement pursuant to Article XXXIX prior to the commencement of the NBA Season immediately following the final Season covered by the term of this Agreement Each such Draft will be held prior to the July 10 preceding the commencement of the NBA Season on a date to be designated by the Commissioner

Section 3 Number of Choices

a The NBA Draft shall consist of two 2 rounds with each round consisting of the same number of selections as there will be Teams in the NBA the following Season Each Team shall be required to exercise any and all draft selections in its possession during e ach round of the Draft
b If pursuant to any provision of this Agreement or the NBA Constitution and By Laws any Team is required to forfeit one or more draft picks in a particular NBA Draft the number of players selected in the applicable round of the Draft will be reduced by the number of such forfeitures Thus for example if Team A is required to forfeit the ninth pick in the first round of the Draft at a time when there are thirty 30 NBA Teams there will only be twenty nine 29 players sele cted in the first round of such Draft In the event the forfeiture relates to one or more first round picks the Rookie Salary Scale will be adjusted as set forth in Article VIII

Section 1bii Other than as specifically agreed to herein nothing contained in this Agreement shall be deemed to be an agreement of the Players Association to any provision of the NBA Constitution and By Laws

Section 4 Negotiating Rights to Draft Rookies

a A Team that drafts a player shall during the period from the date of such NB A Draft hereinafter the “Initial Draft” to the date of the next

Draft hereinafter the “Subsequent Draft” be the only Team with which

Article X 299

such player may negotiate or sign a Player Contract provided that i on or before the July 15 immediately following the Initial Draft for a First Round Pick ii in the two 2 weeks before the September 5 immediately following the Initial Draft for a Second Round Pick selected in an NBA Draft prior to the 2024 NBA Draft or iii on or before the August 5 immediately following the Initial Draft for a Second Round Pick selected in the 2024 NBA Draft or any subsequent NBA Draft such Team has made a Required Tender to such player If a Team has made a Required Tender to such a player and the player has not signed a Player Contract within the period between the Initial Draft and the Subsequent Draft the Team that drafted the player shall lose its exclusive right to negotiate with the player and the player will then be eligible for selection in the Subsequent Draft

b A Team that in the Subsequent Draft drafts a player who i was drafted in the Initial Draft ii received a Required Tender from the Team that drafted him in the Initial Draft and iii did not sign a Player Contract with such first Team prior to the Subsequent Draft shall during the period from the date of the Subsequent Draft to the date of the next NBA Draft be the only Team with which such player may negotiate or sign a Player Contract provided such Team has made a Required Tender to such player by the applicable date specified in Section 4a above If such player has not signed a Player Contract within the period between the Subsequent Draft and the next NBA Draft with the Team that drafted him in the Subsequent Draft that Team shall lose its exclusive right which it obtained in the Subsequent Draft to negotiate with the player and the player will become a Rookie Free Agent as of the date of the next NBA Draft

c If a player is drafted in an Initial Draft and i receives a Required Tender ii does not sign a Player Contract with a Team prior to the Subsequent Draft and iii is not drafted by any Team in such Subsequent Draft the player will become a Rookie Free Agent immediately upon the conclusion of the Subsequent Draft

d If a Second Round Pick receives and signs a Required Tender and is subsequently waived by the Team after signing such Required Tender then the Team that made the Required Tender to the player shall have exclusive rights to negotiate with and sign or convert the player to a Two Way Contract for the Season covered by the Required Tender

300 Article X

e If a player is drafted by a Team in either an Initial or Subsequent Draft and that Team does not sign such player to a Player Contract or make a Required Tender to such player the player will become a Rookie Free Agent on i the July 16 following such Draft for a First Round Pick ii on the September 6 following such Draft for a Second Round Pick selected in an NBA Draft prior to the 2024 NBA Draft or iii on the August 6 following such Draft for a Second Round Pick selected in the 2024 NBA Draft or any subsequent NBA Draft

f A Team may at any time withdraw a Required Tender it has made to a player provided that the player agrees in writing to the withdrawal In the event that a Required Tender is withdrawn the player shall thereupon become a Rookie Free Agent

g A Team that holds the exclusive rights to negotiate with and sign a drafted player may at any time renounce such exclusive rights except that if the Team has made a Required Tender to the player a renunciation shall not be permitted during the time the player has to accept the Required Tender under Article I Section 1 ddd In order to renounce its exclusive rights with respect to a drafted player a Team shall provide the NBA with an express written statement renouncing such exclusive rights The NBA shall provide a copy of such statement to the Players Association within three 3 business days following its receipt thereof

h Subject to the provisions of Article VII and subject further to Article II Section 15 a Team is free at any time beginning immediately following the conclusion of the NBA Draft to negotiate and free at any time after the conclusion of the Moratorium Period to enter into a Player Contract with a Draft Rookie who is subject to that Team's exclusive negotiating rights

Section 5 Effect of Contracts with Other Professional Teams

If a player is drafted by a Team in either an Initial or Subsequent Draft and during a period in which he may negotiate and sign a Player Contract with only the Team that drafted him either x is a party to a previously existing non NBA professional basketball contract or ii player contract with a professional basketball team or league not in the NBA that in either case covers all or any part of the NBA Season immediately following said

Article X 301

Initial or Subsequent Draft or y signs either such a player contract either x or y a “Non NBA Signing” then the following rules will apply a Subject to Section 5b below the Team that drafts the player shall retain the exclusive NBA rights to negotiate with and sign him for the period ending one 1 year from the earlier of the following two dates i the date the player notifies such Team that he is available to sign a Player Contract with such Team immediately provided that such notice will not be effective until the player is under no contractual or other legal impediment to sign and play with such Team for the then current Season if applicable and any future Sea son or ii the date of the NBA Draft occurring in the twelve month period from August 1 to July 30 in which the player notifies such Team of his availability and intention to play in the NBA during the Season immediately following said twelve month period provided that such notice will not be effective until the player is under no contractual or other legal impediment to sign and play with such Team for the then current Season if applicable and any future Season

b i If by July 1 2023 the player not ifies the Team that has drafted him that by September 1 2023 he will immediately thereafter and for any future Season be under no contractual or other legal impediment to sign and play with such Team and provided that on September 1 2023 the player is in fact under no such contractual or other legal impediment then in order to retain the exclusive NBA rights to negotiate with and sign the player as provided in Section 5a such Team must make a Required Tender to the player by September 10 2023

ii If by July 1 of any year following 2023 the player notifies the Team that has drafted him that by August 1 of such year he will immediately thereafter and for any future Season be under no contractual or other legal impediment to sign and play with such Team and provided that on such August 1 the player is in fact under no such contractual or other legal impediment then in order to retain the exclusive NBA rights to negotiate with and sign the player as provided in Section 5a such Team must mak e a Required Tender to the player by August 10 of such year

302 Article X

c If the player gives the required notice by July 1 of any year and the Team that drafted him fails to make a Required Tender by September 10 of such year if such notice was provided by July 1 2 023 or August 10 of such year if such notice was provided by July 1 of any year following 2023 the player shall thereupon become a Rookie Free Agent

d If during the one year period of exclusive NBA negotiating rights set forth in Section 5a above the player signs a non NBA professional basketball contract or a player contract with a professional basketball team or league not in the NBA and the player has not made a bona fide effort to negotiate a Player Contract with the Team possessing his exclusive NBA rights or such bona fide effort is made and such Team makes a Required Tender to such player in accordance with Section 5b above then such Team shall retain the exclusive NBA rights to negotiate with and sign the player for additional one year periods as measured in and in accordance with the provisions of Section 5a above

e If during the one year period of exclusive NBA negotiating rights set forth in subsection a above i the player signs x a non NBA professional basketball contract or y a player contract with a professional basketball team or league not in the NBA ii the player has made a bona fide effort to negotiate a Player Contract with the Team possessing his exclusive NBA rights and iii such Team fails to make a Required Tender to such player in accordance with Section 5b above then the player shall thereupon become a Rookie Free Agent

f If during the one year period of exclusive NBA negotiating rights set forth in Section 5a above the Team makes or has made a Required Tender to the player and the player does not sign x a non NBA professional basketball contract or y a player contract with a professional basketball team or league not in the NBA then i in the case of a player who was previously drafted in an Initial Draft the next NBA Draft following such one year period shall be deemed the Subsequent Draft as to such player and the rules applicable to a player who is subject to a Subsequent Draft will apply or ii in the case of a player who was previously drafted in a Subsequent Draft such player shall become a Rookie Free Agent at the end of such one year period

g Notice under this Section 5 shall be provided in writing by email personal delivery or pre paid certified registered or overnight mail sent to

Article X 303

the Team's principal address or principal office as then listed in the NBA's records to the attention of the Team's general manager and to the League Office attention General Counsel

Section 6 Application to "Early Entry" Players

If a player who is eligible for the Draft pursuant to Section 1biiG above an "Early Entry" player is selected in such Draft by a Team the following rules apply

a Subject to Section 5 above if the player does not thereafter play intercollegiate basketball then the Team that drafted him shall during the period from the date of such Draft to the date of the Draft in which the player would absent his becoming an Early Entry player first have been eligible to be selected be the only Team with which the player may negotiate or sign a Player Contract provided that such Team makes a Required Tender to the player each year by the date specified in Section 4a above

For purposes hereof the Draft in which such player would absent his becoming an Early Entry player first have been eligible to be selected will be deemed the "Subsequent Draft" as to that player and the rules applicable to a player who has been drafted in a Subsequent Draft will apply If the player having been selected in a Draft for which he was eligible as an Early Entry player has not signed a Player Contract with the Team that drafted him in such Draft following a Required Tender by that Team and is not drafted in the Subsequent Draft as defined in the previous sentence he shall become a Rookie Free Agent

b Subject to Section 5 above if the player does thereafter play intercollegiate basketball then the Team that drafted him shall retain the exclusive NBA rights to negotiate with and sign the player for the period ending one 1 year from the date of the Draft in which the player would absent his becoming an Early Entry player first have been eligible to be selected provided that such Team makes a Required Tender to the player each year by the date specified in Section 4a above For purposes hereof the Draft in which such player would absent his becoming an Early Entry player first have been eligible to be selected will be deemed the "Initial Draft" as to that player The next NBA Draft shall be deemed the "Subsequent Draft" as to that player and the rules applicable to a player who has been drafted in a Subsequent Draft will apply

304 Article X

c Notwithstanding anything to the contrary in this Section 6 or in Section 5 above a Non NBA Signing by an Early Entry player shall never shorten the period of time during which such player may negotiate and sign a Player Contract only with the Team that drafted him

Section 7 Assignment of Draft Rights and Effect of Void Contracts

a In the event that the exclusive right to negotiate with a player obtained in any NBA Draft is assigned by a Team to another Team in accordance with NBA procedures the Team to which such right has been assigned shall have the same but no greater right to negotiate with and sign such player as is possessed by the Team assigning such right and such player shall have the same but no greater obligation to the Team to which such right has been assigned as he had to the Team assigning such right

b Notwithstanding anything to the contrary in Section 7a above i n the event that

i Pursuant to Section 4 or 5 above a Team must make a Required Tender to a player in order to retain the exclusive right to negotiate with and sign such player to a Player Contract but has not yet made such Required Tender and

ii On or before the applicable date set forth in Section 4a or 5b above such Team engages in a trade conference call pursuant to which the Team assigns subject to any applicable trade conditions the exclusive right to another Team then

A if the trade is consummated the Team to which such rights are assigned shall have the exclusive right to negotiate with and sign such player to a Player Contract provided that such assignee Team makes a Required Tender to such player on or before the later of 1 the applicable date set forth in Section 4a or 5b above and 2 the date that is three 3 days following the date on which the trade is consummated ie the date that all conditions if any to the trade are satisfied or

B if the trade is voided eg due to the failure of a condition of a trade the assignor Team shall retain the exclusive right to negotiate with and sign such player to a Player Contract provided that such Team makes a Required

Article X 305

Tender to such player on or before the later of 1 the applicable date set forth i n Section 4a or 5b above and 2 the date that is three 3 days following the date on which the trade is voided

c In the event that

i Pursuant to Section 4 or 5 above a Team must make a Required Tender to a player in order to retain the exclusive right to negotiate with and sign such player to a Player Contract but has not yet made such Required Tender

ii such Team signs such player to a Player Contract prior to the applicable date set forth in Section 4a or 5b above

and

iii such Contract becomes void as a result of a Commissioner disapproval then such Team shall have the exclusive right to negotiate with and sign such player to a Player Contract provided that it makes a Required Tender to such player on or before the later of A the applicable date set forth in Section 4a or 5b above and B the date that is three 3 days following the date of the Commissioner’s disapproval

Section 8 General

a The placement of a Rookie on the Armed Services List or on any of the other lists described in the NBA ByLaws or on any other list created by the NBA shall not extend the period of exclusive negotiating rights which a Team has to any Draft Rookie beyond the period specified in this Agreement

b Nothing contained herein shall prevent the NBA in accordance with the applicable provisions of the NBA Constitution and By Laws from prohibiting or otherwise responding to violations by Teams of the exclusive

NBA rights obtained in any NBA Draft as set forth or referred to in this Article Other than as specifically agreed to herein nothing contained in this Agreement shall be deemed to be an agreement by the Players Association to any provision of the NBA Constitution and By Laws

306 Article X

c An Early Entry player who is eligible to be selected in the next NBA Draft pursuant to Section 1biiiG above shall be entitled to withdraw from such Draft by providing written notice that is received by the NBA ten 10 days prior to such Draft. A player shall not be entitled to withdraw from more than two (2) NBA Drafts.

d Any claim by a player that a Contract offered as a Required Tender pursuant to this Article X fails to meet one or more of the criteria for a Required Tender shall be made by written notice to the Team with copies sent to the NBA and the Players Association no later than ten (10) days after the receipt of such Contract by the Players Association. Such notice must set forth the specific changes that the player asserts must be made to the offered Contract in order for it to constitute a Required Tender. Upon receipt of such notice if the requested changes are necessary to satisfy the requirements of a Required Tender the Team may within five (5) business days offer the player an amended Contract incorporating the requested changes. If the Team offers such an amended Contract the player and the Players Association shall be precluded from asserting that such Contract does not constitute a timely and valid Required Tender.

e For purposes of this Article X any rights afforded to "a Team that drafts a player" shall also be afforded to any Team to which such rights are subsequently assigned.

Section 9 NBA Draft Combine

a Notwithstanding any other provision of this Agreement any player invited by the NBA to attend the Draft Combine who is reasonably determined by the NBA in consultation with the Players Association to have failed to fulfill his obligation to fully participate in the Draft Combine in accordance with Article XXII Section 14 shall be ineligible for selection in the NBA Draft immediately following such Draft Combine.

b If a player is ineligible for selection in a Draft pursuant to Section 9a above and such player is an Early Entry player then he will be deemed to have withdrawn from such Draft in accordance with Section 8c above even if such player had previously withdrawn or had

Article X 307

previously been deemed to have withdrawn from two 2 or more NBA Drafts or

ii not an Early Entry player then he will be deemed to meet the criteria set forth in Section 1b or Section 4a above as applicable in respect of the Draft immediately following such Draft

For clarity x consistent with Section 1a above any player ineligible for selection in a Draft pursuant to Section 9a above may not sign a Contract or play in the NBA at any time following such Draft until he has been eligible for selection in at least one 1 NBA Draft following the Draft for which the player was ineligible for selection pursuant to Section 9a above and y any player ineligible for selection in a Draft pursuant to Section 9a above shall remain subject to the provisions of Article XXII Section 14 and Section

9a above in respect of any future Draft Combine in which the player is invited by the NBA to participate following the Draft for which the player was ineligible for selection pursuant to Section 9a above

Section 10 Combine Related Eligibility Disputes
a Notwithstanding any other provision of this Agreement the procedures set forth in this Section 10 shall apply to the resolution of a dispute regarding a determination by the NBA in accordance with Section 9a above that a player invited by the NBA to attend the Draft Combine has failed to fulfill his obligation to fully participate in the Draft Combine in accordance with Article XXII Section 14 and therefore is ineligible for selection in the NBA Draft immediately following such Draft Combine any such dispute a “Combine Related Eligibility Dispute” If in connection with any such Combine Related Eligibility Dispute there is any conflict between the procedures set forth in this Section 10 and those set forth elsewhere in this Agreement the procedures set forth in this Section shall control
b Any Combine Related Eligibility Dispute may be initiated as set forth below only by the Players Association except that the Players Association may not initiate a Combine Related Eligibility Dispute without the approval of the player concerned Combine Related Eligibility Disputes shall be heard by the System Arbitrator

308 Article X

c Any determination that a player is ineligible for selection in an NBA Draft in accordance with Section 9a above must be made no later than the day that is ten 10 days prior to the date of such Draft

d A Combine Related Eligibility Dispute must be brought by the Players Association within two 2 days of the date of the eligibility determination by the NBA. The Players Association may initiate a Combine Related Eligibility Dispute by serving a written notice thereof on the NBA with a copy of such written notice to be filed with the System Arbitrator. Such written notice shall be accompanied by a witness list relevant documents and other evidentiary materials on which the Players Association intends to rely in its affirmative case. No later than the second day following the date on which the NBA received written notice of the Dispute, the NBA shall provide to the Players Association a witness list relevant documents and other evidentiary materials on which the NBA intends to rely in its affirmative case. Absent a showing of good cause, neither the Players Association nor the NBA may proffer refer to or rely on the testimony of any witness document or other evidentiary material in its affirmative case that has not been identified to the other side as required by this Section 10d.

e The System Arbitrator shall convene a hearing within three 3 days of the System Arbitrator's receipt of the NBA's submission of its witness list relevant documents and other evidentiary materials. The hearing shall take place by videoconference and shall last no longer than one 1 day. The Players Association and the NBA shall each have the right to participate in the hearing. The player whose eligibility is the subject of the proceeding shall have the right to attend the hearing.

f The System Arbitrator shall render a decision within one 1 day following the date of the hearing and the decision shall be accompanied by a written opinion. Notwithstanding the foregoing, if the System Arbitrator determines that expedition so requires, he/she shall accompany the decision with a written summary of the grounds upon which the decision is based and a full written opinion may follow within a reasonable time thereafter. The decision of the System Arbitrator shall constitute full final and complete disposition of the dispute and shall be binding upon the parties to this Agreement and the player and there shall be no appeal to the Appeals Panel.

Article X 309
g If the Players Association prevails in the proceeding the sole remedy shall be that the player is deemed eligib le for the Draft in respect of which the dispute was brought
h For clarity any ongoing dispute regarding a player’s Draft eligibility shall not affect the NBA’s scheduling or operation of or right to hold the Draft
i Should circumstances warrant each of the deadlines set forth in this Section 10 may be reasonably modified by agreement of the NBA and Players Association

310 Article XI
ARTICLE XI

FREE AGENCY

Section 1 General Rules

a Subject to the provisions of Article VII and this Article XI and subject further to Article II Section 15

i other than as provided in Sections 1aiii and iv below a

player who is an Unrestricted Free Agent or will become an

Unrestricted Free Agent on the immediately following

July 1 is free at any time beginning at 600 pm eastern time

on June 30 to negotiate and free at any time after the

conclusion of the applicable Moratorium Period to enter

into a Player Contract with any Team

ii other than as provided in Section 1aiii below a player who will become a Restricted Free Agent on the immediately

following July 1 is 1 free at any time beginning at 600 pm

eastern time on June 30 to negotiate a Player Contract with

his Prior Team and to negotiate an Offer Sheet as defined

in Section 5b below with any Team other than his Prior

Team 2 free beginning at 1201 pm eastern time on the

first day of the Moratorium Period to enter into an Offer

Sheet as defined in Section 5b below with any Team other

than his Prior Team and 3 free at any time after the

conclusion of the Moratorium Period to enter into a Player Contract with his Prior Team

iii a player who 1 will or could as a result of the non exercise

of an Option or the exercise of an ETO become an

Unrestricted Free Agent or a Restricted Free Agent on the

immediately following July 1 and 2 finished the Season on

a Team's roster is free at any time beginning on the day following the last day of such Season to negotiate a Player Contract with such Team and

iv a Non Draft Rookie is free to negotiate a Player Contract

with any Team beginning immediately following the

Article XI 311
conclusion of the NBA Draft for which he was first eligible
and was not selected
For clarity the rules set forth in Section s 1aiii and iv allowing the Free
Agents described therein to begin negotiating Player Contracts at the times specified t herein do not affect the time at which such Free Agents may begin
entering into Player Contracts Subject to Article II Section 15 the time at which such Free Agents may begin entering into Player Contracts is as set forth in Sections 1ai and ii a bove
b Upon a finding by the Commissioner of a violation of the rules set
forth in Section 1a above regarding the timing of free agency discussions the Commissioner shall be authorized to
i impose a fine up to 2000000 on any Team found to have committe d such violation
ii direct the forfeiture of draft picks and/or
iii suspend any Team personnel found to have engaged in such violation
For clarity 1 the Commissioner’s authority described above is without
limitation to any other penalties remedies or acti ons the Commissioner is
otherwise authorized to impose or take under Article XIII 2 any discipline imposed pursuant to this Section 1b shall not require as a predicate any
finding of or proceeding before the System Arbitrator and 3 any such
discipline may be appealed by the Players Association to the System
Arbitrator
c Prior to the conclusion of the Moratorium Period player s or for
clarity any person or entity acting with authority on behalf of a player and Teams shall each be prohibited from stating publicly that the player and
Team have reached agreement on the terms of a Player Contract or amendment to a Player Contract that pursuant to Article II Section 15
cannot be entered into until after the conclusion of such Moratorium Period
provided however that the foregoing prohibition shall not apply to players
with respect to the Moratorium Period of the 2023 24 Salary Cap Year
d No compensation obligation of any kind to another Team shall be
applicable to any Free Agent No right of fir st refusal “Right of First

312 Article XI

Refusal" of any kind shall be applicable to any Free Agent other than a Restricted Free Agent

e i For purposes of this Agreement "Qualifying Offer" means an offer of a Uniform Player Contract signed by the Team that

1 is either personally delivered to the player or his representative or sent by email or pre paid certified registered or overnight mail to the last known address of the player or his representative if sent by email with a copy to the Players Association

2 is for a period of one 1 year

3 provides for Salary excluding Incentive Compensation Likely Bonuses and Unlikely Bonuses in the amounts described in ii iii and iv below

4 provides for one hundred percent 100 of the Base

Compensation to be protected for lack of skill and injury or illness with no individually negotiated conditions or limitations on such protection and no other types of protection provided however that Qualifying Offers

for players finishing Two Way Contracts shall not be subject to this Section 1ei4 and shall instead be subject to the rules set forth in Section 1eiii below and

5 provides for one hundred percent 100 of the Base Compensation to be payable in accordance with Paragraph 3 of the Uniform Player Contract

ii For First Round Picks finishing their Rookie Scale

Contracts the Salary excluding Incentive Compensation

Likely Bonuses and Unlikely Bonuses contained in a

Qualifying Offer shall be equal to the Salary excluding

Incent ive Compensation Likely Bonuses and Unlikely

Bonuses respectively provided in the fourth Salary Cap Year of the Rookie Scale Contract "Fourth Year Salary"

increased by the percentage called for in the "Qualifying

Article XI 313
Offer Percentage Increase Over 4 th Year Salary” column
in the Rookie Salary Scale applicable to the First Round
Pick’s Rookie Scale Contract provided that
A For any First Round Pick finishing his Rookie Scale Contract who was not selected with one of the first
nine 9 picks in the Draft a nd who 1 during the
third and fourth Seasons of his Rookie Scale Contract either started an average of forty one 41
or more Regular Season games per Season or
averaged two thousand 2000 or more minutes of
playing time per Regular Season or 2 in the fourth
Season of his Rookie Scale Contract either started fortyone 41 or more Regular Season games or
played two thousand 2000 or more minutes collectively the “Starter Criteria” the Qualifying
Offer shall instead contain Base Compensation with
no bonuses of any kind equal to the amount of the Qualifying Offer applicable to the ninth player
selected in the first round of the Draft the “ninth
player” as called for by the Rookie Salary Scale
applicable to the First Round Pick’s Rookie Scale
Contract For purposes of calculating such Qualifying Offer amount the Fourth Year Salary of
the ninth player shall be deemed to equal one
hundred twenty percent 120 of the Rookie Scale Amount applicable to the ninth player
B For any First Round Pick finishing his Rookie Scale
Contract who was selected with one of the first through fourteenth picks in the Draft and who failed
to meet the Starter Criteria the player’s Qualifying
Offer shall contain the lesser of x the Salary
excluding Incentive Compensation Likely Bonuses and Unlikely Bonuses respectively
provided in the Fourth Year Salary increased by the
percentage called for in the “Qualifying Offer
Percentage Increase Over 4 th Year Salary” column
in the Rookie Salary Scale applicable to the First
Round Pick’s Rookie Scale Contract or y Base

314 Article XI
Compensation with no bonuses of any kind equal to the amount of the Qualifying Offer applicable to the fifteenth player selected in the first round of the Draft the “fifteenth player” as called for by the Rookie Salary Scale applicable to the First Round Pick’s Rookie Scale Contract For purposes of calculating such Qualifying Offer amount the Fourth Year Salary of the fifteenth player shall be deemed to equal one hundred twenty percent 120 of the Rookie Scale Amount applicable to the fifteenth player
iii With respect to Qualifying Offers for players finishing TwoWay Contracts
A For any player who x finished a Two Way Contract with a term of two 2 Seasons in the current Salary Cap Year or y finished a Two Way Contract with the same Team in each of the current Salary Cap Year and the immediately preceding Salary Cap Year or if he finished a Two Way Contract in the current Salary Cap Year with a Team that is different from the Team with wh ich he finished a Two Way Contract in the immediately preceding Salary Cap Year he did so solely because he changed Teams during the current Salary Cap Year only by means of trade or an assignment via the NBA’s waiver procedures the Qualifying Offer sha ll be an offer of a Standard NBA Contract and shall provide for i Base Compensation in an amount equal to the Minimum Player Salary applicable to the player for the next Salary Cap Year with no bonuses of any kind and ii Base Compensation protection for lack of skill and injury or illness with no individually negotiated conditions or limitations on such protection and no other types of protection in an amount equal to the “StandardTwo Way QO Protection Amount” for the Season covered by the Qualify ing Offer The “StandardTwo Way QO Protection Amount” shall equal 1 for a Qualifying

Article XI 315
Offer that covers the 2023 24 Season 90000 and
2 for a Qualifying Offer that covers a subsequent
Season 90000 multiplied by a fraction the
numerator of which is the Salary Cap for the Salary
Cap Year encompassing the applicable Season and the denominator of which is the Salary Cap for the
2023 24 Salary Cap Year
B For all other players finishing Two Way Contracts
the Qualifying Offer shall be an offer of a Two Way
Contract and shall provide for i the Two Way
Player Salary for the next Salary Cap Year and
ii Base Compensation protection for lack of skill
and injury or illness with no individually negotiated
conditions or limitations on such protection and no
other types of protection in an amount equal to the
Maximum Two Way Protection Amount for the
next Salary Cap Year “Two Way Qualifying
Offer”
C Notwithstanding Sections 1eiiiA and B above for any player finishing a Two Way Contract
who is not eligible to enter into another Two Way
Contract with the Team pursuant to Article II
Section 11e the Qualifying Offer regardless of whether the prior Contract was a Two Way Contract
for a term of one 1 or two 2 Seasons shall be the Qualifying Offer described in Section 1eiiiA
above
iv For all other players subject to a Right of First Refusal in
accordance with this Article XI the Salary excluding
Incentive Compensation Likely Bonuses and Unlikely Bonuses contained in a Qualifying Offer shall be one
hundred thirty five percent 135 or if the player’s prior
Contract was signed prior to the start of the 2023 24 Salary
Cap Year one hundred twenty five percent 125 of the
player’s Salary excluding Incentive Compensation Likely
Bonuses and Unlikely Bonuses respectively for the last
Salary Cap Year covered by the player’s prior Contract the

316 Article XI

“Prior Salary Qualifying Offer Amount” provided that if on the July 1 immediately following the date on which such a Qualifying Offer was made the sum of the Minimum Annual Salary applicable to the player for the Season covered by the Qualifying Offer plus 200000 the “Minimum Plus Qualifying Offer Amount” is greater than the Prior Salary Qualifying Offer Amount then such a Qualifying Offer shall be deemed amended to provide for Base Compensation equal to the Minimum Plus Qualifying Offer Amount with no bonuses of any kind provided however that for any second round pick or undrafted player with two 2 or three 3 Years of Service who met the Starter Criteria in respect of the prior two 2 Seasons of his Contracts i.e. who either averaged the games started or minutes played amounts described in Section 1eiiA1 above during his prior two 2 Seasons or achieved the games started or minutes played amounts described in Section 1eiiA2 above in his prior Season only the Qualifying Offer shall instead contain if such amount exceeds the greater of the Prior Salary Qualifying Offer Amount or the Minimum Plus Qualifying Offer Amount Base Compensation equal to the amount of the Qualifying Offer applicable to the twenty first player selected in the first round of the Draft the “twenty first player” as called for by the Rookie Salary Scale applicable to Rookie Scale Contracts finishing in the same Season as the last Season of the player’s Contract For purposes of calculating such Qualifying Offer amount the Fourth Year Salary of the twenty first player shall be deemed to equal one hundred percent 100 of the Rookie Scale Amount applicable to the twenty first player v All other terms and conditions in a Qualifying Offer must be unchanged from those that applied to the last year of the player’s prior Contract to the extent that such terms and conditions are allowable amendments under this Agreement at the time the Qualifying Offer is made In addition a Team shall be permitted to include in any Qualifying Offer an Exhibit 6 to the Uniform Player Contract requiring that

Article XI 317

the player if he signs the Qualifying Offer pass a physical examination to be performed by a physician designated by the Team as a condition precedent to the validity of the Contract For purposes of the foregoing the Starter Criteria shall be determined based upon Official NBA statistics f No Team or any of its employees or agents shall make a public statement that the Team would match any future Offer Sheet for one of the Team's players or offer an impending or current Restricted Free Agent a particular Player Contract in free agency eg a Contract providing for the player's maximum allowable Salary The foregoing does not limit a Team's ability to express its desire to retain an impending or current Restricted Free Agent or to make general statements praising such a player eg that the player is an important or essential part of the Team that the Team wants or hopes to retain the player's services and other similar statements

Section 2 No Individually Negotiated Right of First Refusal a No Player Contract may include any individually negotiate d Right of First Refusal or other limitation on player movement following the last Salary Cap Year covered by such Player Contract b No Right of First Refusal rule practice policy regulation or agreement providing for a Right of First Refusal shall be a pplied to any player as a result of that player's entry into a player contract with or for otherwise playing with any team in any professional basketball league other than the NBA

Section 3 Withholding Services A player who withholds playing services called for by a Player Contract for more than thirty 30 days after the start of the last Season covered by his Player Contract shall be deemed not to have "completed his Player Contract by rendering the playing services called for thereunder" Accordingly such a player shall not be a Veteran Free Agent and shall not be entitled to negotiate or sign a Player Contract with any other professional basketball team unless and until the Team for which the player last played expressly agrees otherwise

318 Article XI
Section 4 Qualifying Offers to Make Certain Players Restricted
Free Agents

a i From the day following the Season covered by the second Option Year of a First Round Pick's Rookie Scale Contract through 500 pm eastern time on the immediately following June 29 the player's Team may make a Qualifying Offer to the player If such a Qualifying Offer is made then on the July 1 following such Season the player shall become a Restricted Free Agent subject to a Right of First Refusal in favor of the Team "ROFR Team" as set forth in Section 5 below If such a Qualifying Offer is not made then the player shall become an Unrestricted Free Agent on such July 1 If a Team does not timely exercise its Option with respect to the first Option Year or second Option Year of a player's Rookie Scale Contract in accordance with

Article VIII the player shall following his second or third Season as the case may be become an Unrestricted Free Agent

ii A Team that makes a Qualifying Offer to a player following the second Option Year of his Rookie Scale Contract may elect simultaneously to offer the player an alternative Contract covering five Seasons that provides Salary for the first Salary Cap Year equal to the Maximum Annual Salary under Article II Section 7a with annual increases in Salary equal to eight percent 80 of the Salary for the first Salary Cap Year a "Maximum Qualifying Offer"

Providing a player with a Maximum Qualifying Offer shall have the consequence described in Section 5b below A Maximum Qualifying Offer shall be subject to the following A A Maximum Qualifying Offer shall contain only Base Compensation and no bonuses of any kind B A Maximum Qualifying Offer shall state that the player's Base Compensation for the first Season shall equal "the Maximum Annual Salary applicable to the player in the first Season of the Contract" and that the Base Compensation in each of the four subsequent Seasons shall "be increased by eight

Article XI 319

percent 80 of the Base Compensation for the first Season” Such a Contract if timely accepted by the player in accordance with Section 4a(i)D below shall be deemed amended to provide for specific Base Compensation for each Season covered by the Contract based on the Maximum Annual Salary applicable to the player in the first Season

C A Maximum Qualifying Offer cannot contain an Option or ETO and must provide full Base Compensation protection in each Season for lack of skill and injury or illness with no individually negotiated conditions or limitations on such protection

D The Team’s offer of a Maximum Qualifying Offer must remain open for the same period that the player’s Qualifying Offer remains open and cannot be withdrawn except that if the Team withdraws its Qualifying Offer the Maximum Qualifying Offer shall be deemed to be withdrawn simultaneously

E A player may accept either his Qualifying Offer or his Maximum Qualifying Offer but not both

b Any Veteran Free Agent other than a First Round Pick whose first Option Year or second Option Year was not exercised who i will have three (3) or fewer Years of Service as of the June 30 following the end of the last Season covered by his Player Contract or ii is completing a Two-Way Contract will be a Restricted Free Agent if his Prior Team makes a Qualifying Offer to the player at any time from the day following such Season through 500 pm eastern time on the immediately following June 29 If such a Qualifying Offer is made then on the July 1 following the last Season covered by the player’s Player Contract the player shall become a Restricted Free Agent subject to a Right of First Refusal in favor of the ROFR Team as set forth in Section 5 below If such a Qualifying Offer is not made then the player shall become an Unrestricted Free Agent on such July 1

320 Article XI

c i A player who receives a Qualifying Offer must be given until the October 1 following its issuance to accept it
Notwithstanding the preceding sentence a Qualifying Offer may be withdrawn by the Team at any time through the July 13 following its issuance If the Qualifying Offer is not withdrawn on or before July 13 it may be withdrawn thereafter but only if the player agrees in writing to the withdrawal If a Qualifying Offer is withdrawn the player shall immediately become an Unrestricted Free Agent If a Qualifying Offer is withdrawn on or after July 14 the Team also shall be deemed to have renounced the player in accordance with Article VII Section 4g A player may not accept a Qualifying Offer after the October 1 following the issuance thereof unless the Team prior to October 1 extends the date by which the player may accept the Qualifying Offer In order to extend the date by which a player may accept his Qualifying Offer a Team shall provide the player with written notice of the extension which shall be either personally delivered to the player or his representative or sent by email or pre paid certified registered or overnight mail to the last known address of the player or his representative For clarity there shall be no limit on the number of times a Team may extend the date by which a player may accept a Qualifying Offer In no event may the acceptance date for a Qualifying Offer be extended beyond or may a player accept a Qualifying Offer beyond the March 1 following its issuance
ii If a Qualifying Offer is neither withdrawn nor accepted and the deadline for accepting it passes the Team's Right of First Refusal shall continue subject to Section 5a below
iii A player who knows that he has a medical disability that would render him unable to perform the playing services required under a Player Contract the following Season may not validly accept a Qualifying Offer received under this Section 4 or Section 5 below unless the ROFR Team consents after disclosure of such medical disability Notwithstanding the immediately preceding sentence a player who knows that he has a medical disability that would

Article XI 321

render him unable to perform the playing services required under a Player Contract the following Season remains subject to the ROFR Team's Right of First Refusal

d Any claim that a Contract offered as a Qualifying Offer or a Maximum Qualifying Offer fails to meet one or more of the criteria for a Qualifying Offer or a Maximum Qualifying Offer shall be made by notice to the Team in writing no later than ten 10 days after a copy of the Qualifying Offer or Maximum Qualifying Offer was given by the Team or the NBA to the Players Association Such notice must set forth the specific changes that allegedly must be made to the offered Contract in order for it to constitute a Qualifying Offer or a Maximum Qualifying Offer Upon receipt of such notice if the requested changes are necessary to satisfy the requirements of a Qualifying Offer or a Maximum Qualifying Offer the Team may within five 5 business days offer the player an amended Contract incorporating the requested changes If the Team offers such an amended Contract the player and the Players Association shall be precluded from asserting that such Contract does not constitute a timely and valid Qualifying Offer or Maximum Qualifying Offer

Section 5 Restricted Free Agency

a If a Restricted Free Agent does not sign an Offer Sheet with any Team by March 1 of the Season for which the Qualifying Offer is made and does not sign a Player Contract with the ROFR Team before that Season ends then his ROFR Team may reassert its Right of First Refusal for the following Season by extending another Qualifying Offer with the same terms including the amount of Salary excluding Incentive Compensation Likely Bonuses and Unlikely Bonuses respectively that were included in the prior Qualifying Offer by 500 pm eastern time on the next June 29

A ROFR Team may continue to reassert its Right of First Refusal by following the foregoing procedure in each subsequent year in which that Restricted Free Agent does not sign an Offer Sheet with any Team by March 1 of the Season for which the Qualifying Offer is made and does not sign a Player Contract with the ROFR Team before that Season ends In each Season in which a Team reasserts its Right of First Refusal by extending another Qualifying Offer in accordance with this Section 5a the Team may also elect to simultaneously provide the player with a Maximum Qualifying Offer with the same terms that were included in the prior Maximum

322 Article XI

Qualifying Offer Any such Qualifying Offer and Maximum Qualifying Offer shall be governed by the provisions of Section 4 above

b When a Restricted Free Agent receives an offer to sign a Player Contract from a Team other than the ROFR Team the "New Team" which he desires to accept he shall give to the ROFR Team a completed certificate substantially in the form of Exhibit G annexed hereto the "Offer Sheet" signed by the Restricted Free Agent and the New Team which shall have attached to it a Uniform Player Contract separately specifying i the "Principal Terms" as defined in Section 5e below of the New Team's offer and ii any non Principal Terms of the New Team's offer that the ROFR Team is not required to match as specified in Section 5e below but which would be included in the player's Player Contract with the New Team if the ROFR Team does not exercise its Right of First Refusal The player's obligation in the foregoing sentence to give to the ROFR Team a completed Offer Sheet shall be deemed satisfied if the Offer Sheet is given to the ROFR Team by the New Team The Offer Sheet must be for a Player Contract with a term of more than one 1 Season not including any Option Year unless the ROFR team has tendered the player both a Qualifying Offer and a Maximum Qualifying Offer in which case the Offer Sheet must be for a Player Contract with a term of more than two 2 Seasons not including any Option Year The Offer Sheet cannot be for a Two Way Contract In order to extend an Offer Sheet the New Team must have Room for the player's Player Contract at the time the Offer Sheet is signed and must continue to have such Room at all times while the Offer Sheet is outstanding

c The ROFR Team upon receipt of the Offer Sheet may exercise its Right of First Refusal which shall have the consequences hereinafter set forth below in this Section 5 The ROFR Team may match an Offer Sheet by using as applicable Room a Veteran Free Agent Exception set forth in Article VII Section 6b or the Minimum Player Salary Exception In order to match an Offer Sheet the ROFR Team must have as applicable Room a Veteran Free Agent Exception or Minimum Player Salary Exception in an amount equal or greater to the Salary plus any Unlikely Bonuses provided for in the first Salary Cap Year of the player's Contract at the time notice of the Team's exercise of its Right of First Refusal is given and must continue to have such Room or the applicable Exception at all times the First Refusal Exercise Notice remains in effect

Article XI 323

d The following rules shall govern the signing of an Offer Sheet by a Restricted Free Agent who has one 1 or two 2 Years of Service

i Notwithstanding any other provision of this Agreement no such Offer Sheet may provide for Salary plus Unlikely Bonuses in the first Salary Cap Year totaling more than the amount of the Non Taxpayer Mid Level Salary Exception for such Salary Cap Year Annual increases or decreases in Salary and Unlikely Bonuses shall be governed by Article VII Section 5a1

ii If an Offer Sheet provides for the maximum allowable amount of Salary for the first two 2 Salary Cap Years pursuant to Section 5di above then subject to Section 5diii below the Offer Sheet may provide for Salary for the third Salary Cap Year of up to the maximum amount that the player would have been eligible to receive for the third Salary Cap Year absent the restriction in the first sentence of Section 5di above and had the player's Salary for the first two 2 Salary Cap Years been the maximum amount permitted under Article II Section 7a and Article VII Section 5b1 If the Offer Sheet provides for Salary for the third Salary Cap Year in accordance with the foregoing sentence then subject to Section 5diii below A the player's Salary for the fourth Salary Cap Year may increase or decrease in relation to the third Salary Cap Year's Salary by no more than four and five tenths percent 45 of the Salary for the third Salary Cap Year B the Offer Sheet cannot contain bonuses of any kind and C the Offer Sheet must provide for one hundred percent 100 of the Base Compensation in each Season to be protected for lack of skill and injury or illness with no individually negotiated conditions or limitations on such protection

iii If a Team extends an Offer Sheet in accordance with Section 5dii above then for purposes of determining whether the Team has Room for the Offer Sheet the Salary for the first Salary Cap Year covered by the Offer Sheet shall be deemed to equal the average of the aggregate Salaries for

324 Article XI

such Salary Cap Year and each subsequent Salary Cap Year covered by the Offer Sheet. If the ROFR Team does not exercise its Right of First Refusal the player's Salary for each Salary Cap Year covered by the Contract with the Team that extended the Offer Sheet shall be deemed to equal the average of the aggregate Salaries for each such Salary Cap Year. If the ROFR Team exercises its Right of First Refusal the player's Salary for each Salary Cap Year covered by the Contract with the ROFR Team shall be the Salary for such Salary Cap Year as set forth in the Contract.

Notwithstanding the preceding sentence if the sum of A the ROFR Team's Team Salary at the time it exercises its Right of First Refusal and B the average of the aggregate Salaries for each Salary Cap Year of the Offer Sheet is less than or equal to the Salary Cap for the then current Salary Cap Year then the ROFR Team may in connection with exercising its Right of First Refusal elect to have the player's Salary for each Salary Cap Year covered by the Contract equal the average of such aggregate Salaries for each such Salary Cap Year. If the ROFR Team wishes to make such an election it must do so by providing the NBA with a written statement on the same day that it gives the First Refusal Exercise Notice to the Restricted Free Agent and New Team pursuant to Section 5t below and the NBA shall provide a copy of this notice to the Players Association within one (1) business day following its receipt thereof.

e. The Principal Terms of an Offer Sheet are only:

- i. the term of the Contract
- ii. the fixed and specified Compensation that the New Team will pay or lend to the Restricted Free Agent as a signing bonus, Current Base Compensation and/or Deferred Base Compensation in specified installments on specified dates
- iii. Incentive Compensation provided however that the only elements of such Incentive Compensation that shall be included in the Principal Terms are the following:
 - A. bonuses that qualify as Likely Bonuses based upon the

Article XI 325

performance of the Team extending the Offer Sheet and the ROFR Team and B Generally Recognized League Honors and

iv Any allowable amendments to the terms contained in the Uniform Player Contract eg Base Compensation protection a trade bonus etc

f In the event that a n Offer Sheet includes an Exhibit 6 requiring that the player pass a physical examination to be performed by a physician designated by the New Team the Exhibit 6 language must be replaced with the following “This Offer Sheet will be deemed invalid and o f no force and effect except as described in Article XI Section 5l of the CBA unless the player passes in the sole discretion of the Team exercised in good faith a physical examination in accordance with Article II Section 13h of the CBA that i s i conducted within two 2 days of the execution of this Offer Sheet and ii the results of which are reported by the Team to the player within three 3 days of the execution of this Offer Sheet The player agrees to supply complete and truthful information in connection with any such examinations” The New Team must notify the player and the ROFR Team within the three 3 day period set forth in the Exhibit 6 in the Offer Sheet whether the player has passed the physical In the event that the New Team fails to timely provide such notice the player shall be deemed to have passed the physical with the New Team

g If the ROFR Team gives to the Restricted Free Agent a “First Refusal Exercise Notice” substantially in the form of Exhibit H annexed hereto i for an Offer Sheet received by the ROFR Team prior to 1200 pm eastern time on a day by 1159 pm eastern time on the day immediately following such day or ii for an Offer Sheet received by the ROFR Team on or after 1200 pm eastern time on a day by 1159 pm eastern time on the day that is two 2 days following such day then subject to Section 5k below such Restricted Free Agent and the ROFR Team shall be deemed to have entered into a Player Contract containing all the Principal Terms but not any terms other than the Principal Terms included in the Uniform Player Contract attached to the Offer Sheet except that if the Contract contains an Exhibit 6 such Exhibit 6 shall be deemed deleted Such Contract may not thereafter be amende d in any manner for a period of one 1 year

326 Article XI

h If the ROFR Team does not give the First Refusal Exercise Notice within the applicable period specified in Section 5g above or if during such period the ROFR Team provides written notice to the player that t he Team declines to exercise its Right of First Refusal then the player and the New Team shall be deemed to have entered into a Player Contract containing all of the terms and conditions included in the Uniform Player Contract attached to the Offer Sheet including if the Offer Sheet contains an Exhibit 6 that the player pass a physical examination to be conducted by the Team as a condition precedent to the validity of the Contract. Such Contract may not thereafter be amended in any manner for a period of one 1 year

i Notwithstanding anything contained herein to the contrary for any Offer Sheet received by the ROFR Team during the Moratorium Period the ROFR Team shall have until 1159 pm eastern time on the July 7 immediately following such Morator ium Period to give the First Refusal Exercise Notice

j After exercising its Right of First Refusal as described in this Section 5 the ROFR Team may not trade the Restricted Free Agent for one 1 year without the player’s consent. Even with the player’s consent for one 1 year neither the ROFR Team exercising its Right of First Refusal nor any other Team may trade the player to the Team whose Offer Sheet was matched

k i Any Team may condition its First Refusal Exercise Noti ce on the player reporting for and passing in the sole discretion of the Team exercised in good faith a physical examination to be conducted by a physician designated by the Team within two 2 days from its exercise of the Right of First Refusal. In connection with the physical examination the player must supply all information reasonably requested of him provide complete and truthful answers to all questions posed to him and submit to all examinations and tests requested of him

ii If the player do es not submit to the requested physical examination within two 2 days of the exercise of the Right of First Refusal then the First Refusal Exercise Notice shall be deemed no longer to be conditioned on the player

Article XI 327
reporting for and passing a physical examination and the following rules shall apply

1 In its sole discretion the ROFR Team shall have two 2 days following the conclusion of the two 2 day period referenced in Section 5ki above to withdraw its First Refusal Exercise Notice If the First Refusal Exercise Notice is timely withdrawn in accordance with the foregoing such withdrawal shall have the following effects

A The Offer Sheet shall be deemed invalid and the Team that issued the Offer Sheet shall be prohibited from signing or acquiring the player for a period of one 1 year from the date the First Refusal Exercise Notice was withdrawn provided however that if the ROFR Team subsequently relinquishes its Right of First Refusal resulting in the player becoming an Unrestricted Free Agent in accordance with Section 5o below then the aforementioned oneyear prohibition shall be deemed to expire on the last day of the Salary Cap Year in which the invalidated Offer Sheet was signed by the player and the New Team

B The player shall be prohibited from entering into an Offer Sheet with any other Team prior to the first day of the Salary Cap Year immediately following the Salary Cap Year in which the invalidated Offer Sheet was signed by the player and the New Team

C If the deadline by which the player was given to accept the Qualifying Offer and if applicable Maximum Qualifying Offer provided to him by the ROFR Team has not already expired then such deadline shall be deemed to have expired which shall have the effect of the player no longer being able to accept the Qualifying Offer

328 Article XI
or if applicable Maximum Qualifying Offer
given to him by the ROFR Team and
D i The player shall be prohibited from entering
into any Player Contract with the ROFR
Team other than a Player Contract
containing all of the Principal Terms but not any terms other than the Principal
Terms included in the Uniform Player
Contract attached to the invalidated Offer
Sheet except that such Player Contract may
contain an Exhibit 6 before the later of
A three 3 months following the date the
ROFR Team withdrew its First Refusal
Exercise Notice and B the January 15 of
the Salary Cap Year in which the invalidated Offer Sheet was signed by the player and the
New Team
ii In circumstances in which the invalidated
Offer Sheet was signed pursuant to the rules
set forth in Section 5dii above governing
the signing of certain Offer Sheets by
Restricted Free Agents who have one 1 or
two 2 Years of Service and the player and the ROFR Team sign a subsequent Player
Contract during the time period referenced
in Section 5kii1Di above
A solely for purposes of determining
whether the ROFR Team is eligible to
sign the subsequent Player Contract with
the Early Qualifying Veteran Free Agent
Exception pursuant to Article VII Section 6b3ii or the Non Taxpayer
MidLevel Salary Exception pursuant to
Article VII Section 6e5 the signing
of such Player Contract shall be regarded
as the matching of an Offer Sheet

Article XI 329
provide d in accordance with Article XI
Section 5dii and
B if at the time the ROFR Team matched
the invalidated Offer Sheet the ROFR
Team made an election pursuant to Section 5diii above to have the
player's Salary for each Salary Cap Year covered by the Contract equal the
average of the aggregate Salaries for each Salary Cap Year covered by the Contract
then the ROFR Team shall be permitted
to have the player's Salary for each Salary
Cap Year covered by the subsequent Contract equal the average of s uch
aggregate Salaries for each such Salary Cap Year covered by the subsequent
Contract provided that the sum of
i the ROFR Team's Team Salary at the
time the subsequent Contract is signed
and ii the average of the aggregate
Salaries for each Salar y Cap Year of the
subsequent Contract is less than or equal
to the Salary Cap for the then current
Salary Cap Year If the ROFR Team wishes to make such an election it must
do so by providing the NBA with a
written statement on the same day that it
signs the subsequent Contract The
NBA shall provide a copy of any such notice to the Players Association within
one 1 business day following its receipt thereof
2 If the First Refusal Exercise Notice is not withdrawn by
the ROFR Team within the applicable tw o 2 day
period then the player and the ROFR Team shall be deemed to have entered into a Player Contract in
accordance with the provisions of Section 5g above

330 Article XI

iii If the player submits to the requested physical examination within two (2) days of the exercise of the Right of First Refusal but does not pass such physical examination then in its sole discretion the ROFR Team may withdraw its First Refusal Exercise Notice within two (2) days following the date upon which such physical examination is conducted. If the First Refusal Exercise Notice is withdrawn the player and the New Team shall be deemed to have entered into a Player Contract in accordance with the provisions of Section 5h above. If the First Refusal Exercise Notice is not withdrawn then the ROFR Team shall be deemed to have waived its right to have the player pass a physical examination and the player and ROFR Team will be deemed to have entered into a Player Contract in accordance with the provisions of Section 5g above.

l In the event that 1 the Offer Sheet includes an Exhibit 6 and the New Team determines that the player has not passed the physical and 2 either A the ROFR Team declines to exercise its Right of First Refusal B the period for the ROFR Team to exercise its Right of First Refusal expires or C the ROFR Team exercises its Right of First Refusal conditioned on the player reporting for and passing a physical and timely determines that the player has not passed his physical and withdraws its First Refusal Exercise Notice pursuant to Section 5k above then the ROFR Team must within two (2) days from the later of the date x that the ROFR Team receives notice from the New Team that the player has not passed the physical examination administered by the New Team or y on which the ROFR Team timely notifies the player that he has not passed the physical pursuant to Section 5k above.

i Elect to continue to possess such rights with respect to the player as the ROFR Team possessed at the time of the execution of the Offer Sheet provided that the ROFR Team can only make this election if the ROFR Team has not engaged in any transaction since the Offer Sheet was given that the ROFR Team would not have been able to engage in if the player's Free Agent Amount or the amount of a Qualifying Offer or Maximum Qualifying Offer made to the player if applicable at the time the Offer Sheet was given had remained included in the ROFR Team's Team Salary or

Article XI 331

ii Decline to continue to possess such rights with respect to the player as the ROFR Team possessed at the time of the execution of the Offer Sheet in which case any Qualifying Offer given to the player by the Team shall be deemed withdrawn pursuant to Section 4ci above and the Team's Right of First Refusal shall be deemed relinquished pursuant to Section 5o below

If at the time the New Team notifies the ROFR Team that the player has not passed the physical administered by the New Team the ROFR Team has not yet exercised its Right of First Refusal or has not yet provided written notice to the player that the ROFR Team declines to exercise its Right of First Refusal nothing in this Section 5l shall prohibit a ROFR Team from a exercising its Right of First Refusal or b making one of the elections set forth in Section 5li or 5lii above

m A Team shall not be permitted to exercise its Right of First Refusal pursuant to an agreement to trade the Player Contract to another Team pursuant to Article VII Section 8e

n There may be only one 1. Offer Sheet signed by a Restricted Free Agent outstanding at any one time provided that the Offer Sheet has also been signed by a Team. An Offer Sheet both before and after it is given to the ROFR Team may be revoked or withdrawn only upon the written consent of the ROFR Team, the New Team and the Restricted Free Agent. In such event a Restricted Free Agent shall again be free to negotiate and sign an Offer Sheet with any Team and any Team shall again be free to negotiate and sign an Offer Sheet with such Restricted Free Agent subject only to the ROFR Team's renewed Right of First Refusal

o A Team that holds the Right of First Refusal with respect to a Restricted Free Agent may relinquish such Right of First Refusal at any time except during the period that the player has been given to accept a Qualifying Offer. If a Team relinquishes its Right of First Refusal with respect to a Restricted Free Agent the player shall immediately become an Unrestricted Free Agent and the Team shall be deemed to have renounced the player in accordance with Article VII Section 4g hereof. In order to relinquish its Right of First Refusal with respect to a Restricted Free Agent a Team shall provide the NBA with a written statement relinquishing such Right of First Refusal. The NBA shall provide a copy of such statement to

332 Article XI

the Players Association by email within two 2 business days following its receipt thereof

p An expedited arbitration before the System Arbitrator whose decision shall be final and binding upon all parties shall be the exclusive method for resolving any disputes concerning this Section 5 If a dispute arises between the player and either the ROFR Team or the New Team as the case may be relating to the contents of an Offer Sheet and/or whether the binding agreement is between the Restricted Free Agent and the New Team or the Restricted Free Agent and the ROFR Team such dispute shall immediately be submitted to the System Arbitrator who shall resolve such dispute within five 5 days

q A Restricted Free Agent may not give an Offer Sheet to the ROFR Team at any time after the March 1 of the Season for which he has been made a Qualifying Offer

r On the same day as the giving of an Offer Sheet to the ROFR Team the ROFR Team shall cause a copy thereof to be given to the NBA which shall cause a copy thereof to be promptly given to the Players Association On the same day as the giving of a First Refusal Exercise Notice to the Restricted Free Agent the ROFR Team shall cause a copy thereof to be given to the New Team which shall cause a copy thereof to be promptly given to the NBA which shall cause a copy thereof to be promptly given to the Players Association

s There may be no consideration of any kind given by one Team to another Team in exchange for a Team's decision to exercise or not to exercise its Right of First Refusal or in exchange for a Team's decision to submit or not to submit an Offer Sheet to a Restricted Free Agent

t Any Offer Sheet First Refusal Exercise Notice or other writing required or permitted to be given under this Article XI shall be either by personal delivery email or by pre paid certified registered or overnight mail addressed as follows

To any Team addressed to the Team at the principal address of such Team as then listed on the records of the NBA or at the Team's principal office to the attention of the Team's general manager and if by email then to the general manager's email address with the

Article XI 333
Team and any such other email address as the Team may designate in writing

To the NBA National Basketball Association Olympic Tower
645 Fifth Avenue New York NY 10022 Attn General Counsel
and if by email then to the General Counsel's email address with
the NBA and any such other email address as the NBA may
designate in writing

To the Players Association National Basketball Players Association 1133 Avenue of the Americas 5th Floor New York NY 10036
Attn General Counsel and if by email then to the General
Counsel's email address with the NBPA and any such other email
address as the NBPA may designate in writing

To a Restricted Free Agent i for Qualifying Offers and other
writings relating to Qualifying Offers eg withdrawal of a
Qualifying Offer to the last known email address or address of the player or his representative and ii for Offer Sheets and other
writings relating to Offer Sheets eg First Refusal Exercise Notice
to his address listed on the Offer Sheet and if the Restricted Free
Agent designates a representative on the Offer Sheet and lists such
representative's address thereon then such representative's address and if by email to the player or his representative then with a copy
to the General Counsel's email address with the NBPA and any such
other email address as the NBPA may designate in writing
u Notwithstanding anything contained herein to the contrary
i In addition to personal delivery or delivery by pre paid
certified registered or overnight mail any Offer Sheet notice revoking or withdrawing an Offer Sheet First Refusal
Exercise Notice notice declining to exercise a Right of First
Refusal notice relinquishing a Right of First Refusal or notice withdrawing a First Refusal Exercise Notice
collectively "Offer Sheet Related Notices" may be given by
email as follows

334 Article XI

1 To any Team to the attention of each of the Team's specified representatives' email address as set forth in subsection iii below

2 To the NBA to the attention of the email address used for that purpose under the 2017 CBA or such other email address as agreed to by the parties

3 To the Players Association to the attention of the email address used for that purpose under the 2017 CBA or such other email address as agreed by the parties

4 To a Restricted Free Agent to his email address listed on the Offer Sheet and if the Restricted Free Agent designates a representative on the Offer Sheet and lists such representative's email address thereon a copy shall be sent to such representative at such email address

ii Any Offer Sheet Related Notice given by email must be sent to the NBA the Players Association the applicable Restricted Free Agent including such Restricted Free Agent's representative if required pursuant to Section 5t above the ROFR Team and the New Team If an Offer Sheet fails to list a player's email address delivery of any Offer Sheet Related Notice to the player shall be deemed satisfied by email delivery to the Players Association

iii By the June 10 prior to each Salary Cap Year each Team shall provide to the NBA the names and email addresses of three 3 representatives designated by the Team who shall be for such Salary Cap Year i the only representatives of the Team permitted to give any Offer Sheet Related Notice on behalf of the Team via the email notification procedures set forth herein and ii the required recipients of any Offer Sheet Related Notice sent to the Team via the email notification procedures set forth herein In each Salary Cap Year the NBA shall provide to the Players Association and all Teams the list of Team representatives and such representatives' email addresses by June 15

Article XI 335

Any Offer Sheet First Refusal Exercise Notice or other writing required or permitted to be given under this Article XI that is sent by email shall be deemed given when sent For delivery by any other means allowed by this Article XI the following shall apply i an Offer Sheet shall be deemed given only when received by the ROFR Team ii a First Refusal Exercise Notice shall be deemed given when sent by the ROFR Team iii a Qualifying Offer a Maximum Qualifying Offer an amended Qualifying Offer ie pursuant to Section 4d above and a notice of extension of the date by which a Qualifying Offer can be accepted shall be deemed given when sent by the ROFR Team and iv other writings required or permitted to be given under this Article XI eg notice relinquishing a Right of First Refusal an acceptance of a Qualifying Offer a withdrawal of a Qualifying Offer notice that a Qualifying Offer fails to meet one or more o f the criteria for a Qualifying Offer etc shall be deemed given only when received by the party to whom it is addressed

336 Article XII
ARTICLE XII

OPTION CLAUSES

Section 1 Team Options

Except as provided by Article VIII Section 1 a Player Contract shall not contain any option in favor of the Team except an Option as defined in Article I Section 1ss that i is specifically negotiated between a Veteran and a Team or except in the case of a Rookie Scale Contract a Rookie and a Team ii authorizes the extension of such Contract for no more than one 1 year beyond the stated term iii is exercisable only once iv provides that the Salary excluding Incentive Compensation Likely Bonuses and Unlikely Bonuses payable with respect to the Option Year are no less than one hundred percent 100 of the Salary excluding Incentive Compensation Likely Bonuses and Unlikely Bonuses respectively payable with respect to the last year of the stated term of such Contract and v except in the case of a Contract signed pursuant to the Second Round Pick Exception provides that all other terms and conditions other than with respect to the payment schedule for the player's Base Compensation in the Option Year shall be unchanged from those that applied to the last year of the stated term of such Contract including but not limited to the percentage of Base Compensation that is protected

Section 2 Player Options

A Player Contract shall not contain any option in favor of the player except
a an Option that i is specifically negotiated between a Veteran and a Team or except in the case of a Rookie Scale Contract a Rookie and a Team ii authorizes the extension of such Contract for no more than one 1 year beyond the stated term iii is exercisable only once iv provides that the Salary excluding Incentive Compensation Likely Bonuses and Unlikely Bonuses payable with respect to the Option Year are no less than one hundred percent 100 of the Salary excluding Incentive Compensation Likely Bonuses and Unlikely Bonuses respectively payable with respect to the last year of the stated term of such Contract and v that all other terms and conditions other than with respect to the payment schedule for the player's Base Compensation in the Option Year shall be

Article XII 337

unchanged from those that applied to the last year of the stated term of such Contract including but not limited to the percentage of Base Compensation that is protected If a Player Contract contains an Option in favor of the player and provides in whole or in part for Base Compensation protection in the Option Year such Contract must also contain in Exhibit 2 of the Contract under the heading "Additional Conditions or Limitations" either the language set forth in subsection A below or the language set forth in subsection B below but not both and such language shall define the respective rights and obligations of the player and Team with respect to the subject matter to be covered by the Option

A "If this Contract is terminated by Team prior to Player's exercise of the Option described in Exhibit 1 of the Contract then Player shall be entitled to benefit from the Base Compensation protection provisions of this Exhibit 2 to the same extent as if the exercise of the Option by Player had occurred prior to Team's termination of the Contract"

B "If this Contract is terminated by Team prior to Player's exercise of the Option described in Exhibit 1 of the Contract then Team shall be relieved of any obligation to pay Player any Base Compensation with respect to the Option Year"

No Player Contract that contains the language set forth in subsection B above may provide for the Option in favor of the player to be exercisable earlier than the day following the date of the Team's last game of the Season prior to the Option Year and/or

but an Early Termination Option or "ETO" as defined in Article I Section 1 is provided that such ETO is exercisable only once and takes effect no earlier than the end of the fourth Season of the Contract A Contract that does not provide for an ETO when signed may not be amended to provide for an ETO during the original term of the Contract If a Team and a player enter into an Extension other than an Extension of a Rookie Scale Contract the Contract may not be amended to provide for an ETO and any previously existing ETO must be eliminated If a Team and player enter into an Extension of a Rookie Scale Contract the Contract

338 Article XII

may simultaneously be amended to provide for an ETO provided that such ETO is exercisable only once and takes effect no earlier than the end of the fourth Season of the extended term of the Contract

Section 3 No Conditional Options

If a Contract contains any Option or ETO the right of the Team or player to exercise such Option or ETO must be fixed at the time the Contract or Extension is entered into and may not be contingent upon the satisfaction of any individually negotiated condition In the case of an ETO the Effective Season of such ETO also must be fixed at the time the Contract or Extension is entered into and may not be contingent upon the satisfaction of any individually negotiated condition

Section 4 Exercise Period

Any ETO must be exercised by 500 pm eastern time on the June 29 immediately prior to the Effective Season of such ETO Any Option must be exercised by 500 pm eastern time on the June 29 immediately prior to the Season covered by the Option except that an Option in favor of a player who would become a Restricted Free Agent if the Option were not exercised must be exercised prior to the June 25 immediately prior to the Season covered by such Option

Section 5 Option Exercise Notices

The NBA shall provide the Players Association with copies of any Option or ETO exercise or non exercise notice received by the NBA within two 2 business days of the NBA's receipt of such notice from the Team

Article XIII 339
ARTICLE XIII

CIRCUMVENTION

Section 1 General Prohibitions

a It is the intention of the parties that the provisions agreed to herein including without limitation those relating to the Salary Cap the Exceptions to the Salary Cap the scope of Basketball Related Income the Escrow and Tax Arrangement the Rookie Scale the Right of First Refusal the Maximum Player Salary and free agency be interpreted so as to preserve the essential benefits achieved by both parties to this Agreement Neither the Players Association the NBA nor any Team or Team Affiliate or player or person or entity acting with authority on behalf of such player shall enter into any agreement including without limitation any Player Contract including any Renegotiation Extension or amendment of a Player Contract or undertake any act on or transaction including without limitation the assignment or termination of a Player Contract which is or which includes any term that is designed to serve the purpose of defeating or circumventing the intention of the parties as reflected by all of the provisions of this Agreement

b It shall constitute a violation of Section 1a above for a Team or Team Affiliate to enter into an agreement or understanding with any sponsor or business partner or third party under which such sponsor business partner or third party pays or agrees to pay compensation for basketball services even if such compensation is ostensibly designated as being for non basketball services to a player under Contract to the Team Such an agreement with a sponsor or business partner or third party may be inferred where i such compensation from the sponsor or business partner or third party is substantially in excess of the fair market value of any services to be rendered by the player for such sponsor or business partner or third party and ii the Compensation in the Player Contract between the player and the Team is substantially below the fair market value of such Contract

c It shall constitute a violation of Section 1a above for a Team or Team Affiliate to have a financial arrangement with or offer a financial inducement to any player not including retired players not signed to a current Player Contract except as permitted by this Agreement

340 Article XIII

d Nothing contained in Section 1c above shall interfere with a Team's obligation to pay a player Deferred Compensation earned under a prior Player Contract

Section 2 No Unauthorized Agreements

a At no time shall there be any agreements or transactions of any kind whether disclosed or undisclosed to the NBA express or implied oral or written or promises undertakings representations commitments inducements assurances of intent or understandings of any kind whether disclosed or undisclosed to the NBA between a player or any person or entity controlled by related to or acting with authority on behalf of such player and any Team or Team Affiliate

i concerning any future Renegotiation Extension or other amendment of an existing Player Contract or entry into a new Player Contract or
ii except as permitted by this Agreement or as set forth in a Uniform Player Contract provided that the Team has not intentionally delayed submitting such Uniform Player Contract for approval by the NBA involving compensation or consideration of any kind or anything else of value to be paid furnished or made available by to or for the benefit of the player or any person or entity controlled by related to or acting with authority on behalf of the player or
iii except as permitted by this Agreement involving an investment or business opportunity to be furnished or made available by to or for the benefit of the player or any person or entity controlled by related to or acting with authority on behalf of the player

b In addition to the foregoing it shall be a violation of this Section 2 for any Team or Team Affiliate or any player or any person or entity controlled by related to or acting with authority on behalf of such player to attempt to enter into or to intentionally solicit any agreement transaction promise undertaking representation commitment inducement assurance of intent or understanding that would be prohibited by Section 2a above

Article XIII 341

c Notwithstanding the foregoing it shall not be a violation of Section 2a or 2b above solely for a Team Affiliate and a player or any person or entity controlled by related to or acting with authority on behalf of such player to each passively invest ie invest with no management governance voting or executive role or other operational rights or role in the same third party entity provided that i neither such Team Affiliate or such player holds more than a twelve and one half percent 125 interest in such third party entity ii the Team Affiliate's investment and player's investment are not made in coordination or in consultation with each other and iii the investment opportunity was not furnished or made available to the player by the Team Affiliate or vice versa

d A violation of Section 2a or 2b above may be proven by direct or circumstantial evidence including but not limited to evidence that a Player Contract or any term or provision thereof cannot rationally be explained in the absence of conduct violative of Section 2a or 2b

e In any proceeding brought before the System Arbitrator pursuant to this Section 2 no adverse inference shall be drawn against the party initiating such proceeding because that party when it first suspected or believed that a violation of Section 2 may have occurred deferred the initiation of such proceeding until it had further reason to believe that such a violation had occurred

f A player will not be found to have committed a violation of Section 2a ii above if the violation is the Team's intentional delay in submitting a Uniform Player Contract to the NBA and this was done without the player's knowledge

Section 3 Penalties

a Upon a finding of a violation of Section 1 above by the System Arbitrator but only following the conclusion of any appeal to the Appeals Panel the Commissioner shall be authorized to

i impose a fine of up to \$450,000 fifty percent 50 of which shall be payable to the NBA and fifty percent 50 of which shall be payable to the NBPA Selected Charitable Organization as defined in Article VI Section 6a on any

342 Article XIII

Team found to have committed such violation for the first time

ii impose a fine of up to 5500000 fifty percent 50 of which shall be payable to the NBA and fifty percent 50 of which shall be payable to the NBPA Selected Charitable Organization on a ny Team found to have committed such violation for at least the second time

iii direct the forfeiture of one First Round Draft Pick

iv void any Player Contract or any Renegotiation Extension or amendment of a Player Contract between any player and any Team when both the player or any person or entity acting with authority on behalf of such player and the Team

or Team Affiliate are found to have committed such violation and/or

v void any other transaction or agreement found to have violated Section 1 above

b Upon a finding of a violation of Section 2 above by the System

Arbitrator but only following the conclusion of any appeal to the Appeals Panel the Commissioner shall be authorized to

i impose a fine of up to 7500000 on any Team found to have committed such violation fifty percent 50 of which shall be payable to the NBA and fifty percent 50 of which shall be payable to the NBPA Selected Charitable Organization

ii direct the forfeiture of draft picks

iii when both the player or any person or entity acting with authority on behalf of such player and the Team or Team

Affiliate are found to have committed such violation

A void any Player Contract or any Renegotiation

Extension or amendment of a Player Contract between such player and such Team B impose a fine of up to 3500000 on any player fifty percent 50 of which shall be payable to the NBA and fifty percent 50 of which

Article XIII 343

shall be payable to the NBPA Selected Charitable Organization and/or C prohibit any future Player Contract or any Renegotiation Extension or amendment of a Player Contract between such player and such Team
iv suspend for up to one 1 year any Team personnel found to have willfully engaged in such violation and/or void any transaction or agreement found to have violated Section 2 above and direct the disgorgement by the player of anything of value received in connection with such transaction or agreement except Compensation received for services already performed pursuant to a Player Contract unless the player establishes by a preponderance of the evidence that he was unaware of the violation
c In any proceeding before the System Arbitrator in which it is alleged that a player agent or other person or entity acting with authority on behalf of a player has violated Section 2 above the System Arbitrator shall make a specific determination with respect to such allegation If the System Arbitrator finds such violation and such finding if appealed is affirmed by the Appeals Panel the System Arbitrator shall refer such finding to the Players Association which shall accept as binding and conclusive the findings of the System Arbitrator or in the case of an appeal the Appeals Panel that a violation of Section 2a or 2b has occurred and shall consider such findings as establishing a violation of the Players Association's regulations applicable to such person or entity The Players Association represents that it will impose such discipline as is appropriate under the circumstances on the person or entity found to have violated Section 2 above and that it will promptly notify the NBA of the discipline imposed provided however that in no event shall the penalty imposed upon a player agent found to have violated Section 2 above be less than a one year suspension of that player agent's certification by the Players Association
d In addition to the authority conferred on the Commissioner pursuant to Sections 3a and 3b above the Commissioner shall be authorized to impose a fine of up to 1000000 on any Team or Team personnel found by the Commissioner to have violated Section 2 above Any fine imposed pursuant to this Section 3d shall not require as a predicate any finding of or proceeding before the System Arbitrator In

344 Article XIII

the event the Commissione r imposes such a fine the Players Association has the right to de novo review of the Commissioner's finding that a Section 2 violation occurred under the System Arbitration provisions of Article XXXII With respect to any fine imposed under this Section 3d fifty percent 50 shall be payable to the NBA and fifty percent 50 shall be payable to the NBPA Selected Charitable Organization as defined in Article VI Section 6a

Section 4 Production of Tax Materials

In any proceeding to enforce Section 1 or 2 a bove the System Arbitrator shall have the authority upon good cause shown to direct any Team Team Affiliate or player to produce any tax returns or other relevant tax materials disclosing income figures for the player non income figures may be redact ed or disclosing expense figures by the Team or Team Affiliate non expense figures may be redacted which materials shall not be released to the general public or the media and shall be treated as strictly confidential by all parties

Section 5 Transactions with Retired Players

a If i a Team or Team Affiliate enters into a transaction after the date of this Agreement with a retired player who played for the Team within the fiveyear 5 period preceding such transaction and the terms of such transaction provide for the retired player to be paid compensation or consideration in excess of 10000 or to be provided with an investment or business opportunity and if ii the compensation the retired player received from the Team when he was a player was substantiall y below the then fair market value of such player's basketball services under the Salary Cap system then the NBA may challenge the transaction pursuant to the procedures set forth in Section 5b below on the ground that A the compensation or consid eration to the retired player substantially exceeds the then fair market value of the services or other consideration provided by the retired player in the transaction or that B the amount of the retired player's investment or the benefit conferred upon the retired player as a result of the investment or business opportunity is not commercially reasonable given the relative risks and rewards of such investment b i Any challenge under this Section 5 shall be filed in writing with a business valuation expert jointly selected by the NBA

Article XIII 345

and the Players Association. In the event the parties cannot agree on the identity of a business valuation expert, a business valuation expert shall be selected in the same manner set forth in Article XXXI Section 7 for the selection of a Grievance Arbitrator in the absence of an agreement between the parties. The business valuation expert shall conduct a hearing in which the retired player, the Team and/or Team Affiliate, the Players Association and the NBA are afforded the opportunity to appear and participate. The NBA shall have the burden of proof in the proceeding. The business valuation expert may permit discovery of relevant documents necessary to undertake the valuation and shall render a decision within fifteen (15) days following the conclusion of the hearing. Within ten (10) days of any decision by the business valuation expert, any of the parties may file an appeal with the System Arbitrator, who shall conduct a hearing and render a decision within twenty (20) days of the filing of the appeal. In any such proceeding, the System Arbitrator shall apply an "arbitrary and capricious" standard of review. There shall be no right of further appeal to the Appeals Panel.

ii. If the NBA prevails in its challenge under this Section 5, the difference between A, the compensation or consideration received by the retired player, or the value of the investment or business opportunity received by the retired player, net of any contribution by the retired player, and B, a reasonable estimate of the fair market value of the services or other consideration provided by the retired player, or a reasonable estimate of the fair market value of the investment or business opportunity, in each case as determined by the business valuation expert or the System Arbitrator, as the case may be, shall be included in the Team's Team Salary, subject to the Team's Room and other Salary Cap rules and further subject to any allocation over time that the business valuation expert or System Arbitrator determines is appropriate. In the event that any amount required to be included in the Team's Team Salary pursuant to this subsection exceeds the Team's Room, the challenged

346 Article XIII

transaction or arrangement shall be rescinded and of no further force and effect

iii If the NBA prevails in its challenge under this Section 5 and

the retired player and the Team and/or Team Affiliate

renegotiate or terminate the transaction any revised terms

of the transaction shall be promptly disclosed to the NBA and the Players Association and may at the request of the NBA be re-subjected to the procedures of this Section 5b

c Any information disclosed to the NBA and the Players Association

pursuant to the procedures of this Section 5 shall be treated strictly confidential and shall not be released to the general public or the media

Section 6 Charitable Contributions

a Notwithstanding any other provision in this Article XIII a Team is

permitted to make charitable contributions in respect of players on the Team

so long as the combined value of all donations by a Team in respect of any

one player on the Team does not exceed 20000 per Salary Cap Year and

the combined value of all donations in respect of all players on the Team

does not exceed 75000 per Salary Cap Year For purposes of this

Section 6 a donation in respect of a player means a donation to a bona fide

charity that qualifies as a tax exempt organization under the Internal

Revenue Code and is either i a player's own charitable foundation or

another charity with which the player is affiliated or ii a charity to which a

Team makes a donation on behalf of or at the request of a player or for the

purpose of demonstrating support for a player

b The combined value of all charitable donations by a player to any

Team related charity may not exceed 20000 per Salary Cap Year For

purposes of this Section 6 a "Team related charity" means a bona fide

charity that qualifies as a tax exempt organization under the Internal Revenue Code and is either i the charitable foundation of the player's Team

or other charity with which the Team or a Team Affiliate is affiliated or ii a

charity to which a player makes a donation on behalf of or at the request

of his Team or a Team Affiliate or for the purpose of demonstrating

support for the Team or Team Affiliate

Article XIV 347
ARTICLE XIV

ANTI COLLUSION PROVISIONS

Section 1 No Collusion

Subject to Section 2 below no NBA Team its employees or agents will enter into any contracts combinations or conspiracies express or implied with the NBA or any other NBA Team their employees or agents a to negotiate or not to negotiate with any Veteran or Rookie b to submit or not to submit an Offer Sheet to any Restricted Free Agent c to offer or not to offer a Player Contract to any Free Agent d to exercise or not to exercise a Right of First Refusal or e concerning the terms or conditions of employment offered to any Veteran or Rookie

Section 2 Non Collusive Conduct

The following is a non exhaustive list of conduct that shall not be deemed a violation of Section 1 above

a the formulation and negotiation of collective bargaining proposals

b agreements between NBA Teams necessary to the assignment of a Player Contract of a Veteran or the assignment of the exclusive negotiating rights to a Draft Rookie where such assignment is contingent upon i the signing by the Veteran of an amendment to an existing Player Contract

including for example an Extension or ii the signing by the Draft

Rookie of a new Player Contract provided however that if such contingency is fulfilled by the Veteran entering into an amended Player Contract including for example an Extension or the Draft Rookie

entering into a new Player Contract this subsection shall only apply if the assignment is actually consummated

c an agreement between NBA Teams concerning the signing of a new

Player Contract by a Veteran Free Agent with his Prior Team where such agreement is necessary for the subsequent assignment of the new Player Contract between the agreeing Teams provided however that this

Section 2c shall apply only if the subsequent assignment is consummated

and only if the agreement and the new Player Contract comply with the provisions of Article VII Section 8e

348 Article XIV

d conduct authorized by the terms and conditions of the NBA Draft as set forth in Article X above
e conduct authorized by any provision of this Agreement or conduct by the NBA League Office undertaken in good faith that reflects a reasonable in terpretation of this Agreement or a Player Contract
f any action taken by the NBA League Office to exclude from the NBA suspend or discipline any player for any reason authorized or permitted by any provision of this Agreement this Section 2f however shall not affect any other rights of any player or the Players Association to contest such action or
g any disapproval by the NBA Commissioner of a Player Contract
Extension Renegotiation or other amendment

Section 3 Individual Negotiations

No NBA Team shall fail or refuse to negotiate with or enter into a Player Contract with any player who is free to negotiate and sign a Player Contract with any NBA Team on any of the following grounds
a that the player has previously been subject to the exclusive negotiating rights obtained by another NBA Team in an NBA Draft or
b that the player has previously refused or failed to enter into a Player Contract containing an Option or
c that the player has become a Restricted Free Agent or an Unrestricted Free Agent o r
d that the player is or has been subject to a Right of First Refusal
The fact that a Team has not negotiated with made any offers to or entered into any Player Contracts with players who are free to negotiate and sign Player Contracts with any Team shall not by itself be deemed proof that such Team failed or refused to negotiate with make any offers to or enter into any Player Contracts with any players on any of the prohibited grounds referred to in this Section 3

Article XIV 349

Section 4 League Disclosures

The NBA League Office shall not knowingly communicate or disclose directly or indirectly to any NBA Team that another NBA Team has negotiated with or is negotiating with any Restricted Free Agent unless and until an Offer Sheet as defined in Article XI Section 5b shall have been given to the ROFR Team as defined in Article XI Section 4a or any Free Agent prior to the execution of a Player Contract with that player

Section 5 Enforcement of Anti Collusion Provisions

a Any player or the Players Association acting on behalf of a player or players may bring an action before the System Arbitrator alleging a violation of Section 1 above. Issues of relief and liability shall be determined in the same proceeding including the amount of damages pursuant to Section 9 below if any. The complaining party will bear the burden of demonstrating by a clear preponderance of the evidence that the challenged conduct was in violation of Section 1 above and caused economic injury to such players provided however that the Players Association may in the absence of economic injury to any player bring an action before the System Arbitrator claiming a violation of Section 1 above which must be proved by a clear preponderance of the evidence and seeking only declaratory relief or a direction to cease and desist from the challenged conduct

b The provisions of this Agreement are not intended to create any substantive rights in any party other than as provided for herein. This Agreement may be enforced and any alleged violations may be remedied only as provided for herein

Section 6 Satisfaction of Burden of Proof

The failure by a Team or Teams to submit Offer Sheets to Restricted Free Agents or to make offers or sign Contracts for the playing services of Free Agents shall not by itself or in combination only with evidence about the playing skills of the players not receiving such offers or Contracts satisfy the burden of proof set forth in Section 5 above. However such evidence may support a finding of a violation of Section 1 above but only in combination with other evidence that either by itself or in combination with the evidence referred to in the immediately preceding sentence indicates that the challenged conduct was in violation of Section 1 above and except in cases where the Players Association seeks only declaratory

350 Article XIV

relief or a direction to cease and desist from the challenged conduct caused economic injury to such players

Section 7 Summary Judgment

The System Arbitrator may at any time following the conclusion of any permitted discovery determine whether or not the complainant's evidence is sufficient to raise a genuine issue of material fact capable of satisfying the standards imposed by Sections 5 and 6 above. If the System Arbitrator determines that complainant's evidence is not so sufficient he shall dismiss the action. In considering the sufficiency of the complainant's evidence the System Arbitrator may consider documentary evidence and affidavits submitted by the parties

Section 8 Remedies for Economic Injury

In the event that an individual player or players or the Players Association acting on his or their behalf successfully proves a violation of Section 1 above that has caused economic injury the player or players determined by the System Arbitrator to have suffered economic injury as a result of the violation will have the right a to terminate his or their existing Player Contracts at his or their option however such termination shall not take effect until the conclusion of a then ongoing NBA Season if any. Such right of termination shall not arise until the recommendation of the System Arbitrator finding a violation is no longer subject to further appeal and must be exercised by the player within thirty 30 days therefrom. If at the time the Player Contract is terminated such player would have been an Unrestricted Free Agent pursuant to the provisions of this Agreement he shall immediately become an Unrestricted Free Agent upon such termination. If at the time the Player Contract is terminated such player would have been a Restricted Free Agent pursuant to the provisions of this Agreement such player shall immediately become a Restricted Free Agent upon such termination however any such player may choose to reinstate his Player Contract at any time up until September 15 of that year and b to recover damages as described in Section 9 below. However if the player terminates his Player Contract under Section 8a above and does not reinstate it pursuant thereto he may not recover damages for the period

Article XIV 351

after such termination takes effect. A player who does not terminate his Contract or who reinstates it pursuant to Section 8a above may recover damages for the entire period of his injury.

Section 9 Calculation of Damages

Upon any finding of a violation of Section 1 above that has caused economic injury, compensatory damages, i.e. the amount by which any player has been injured as a result of such violation and non-compensatory damages, i.e. the amount exceeding compensatory damages shall be awarded as follows:

a. Two (2) times the amount of compensatory damages in the event

that all of the Teams found to have violated Section 1 above have committed

such a violation for the first time. Any Team found to have committed such

a violation for the first time shall be jointly and severally liable for two (2)

times the amount of compensatory damages.

b. Three (3) times the amount of compensatory damages in the event

that any of the Teams found to have violated Section 1 above have committed such a violation for the second time during the term of this

Agreement. In the event that damages are awarded pursuant to this Section 9b, i. any Team found to have committed such a violation for the

first time shall be jointly and severally liable for two (2) times the amount of

compensatory damages and ii. any Team found to have committed such a

violation for the second time during the term of this Agreement shall be

jointly and severally liable for three (3) times the amount of compensatory damages.

c. Three (3) times the amount of compensatory damages plus for each

Team found to have violated Section 1 above for at least the third time during the term of this Agreement, four million dollars (\$4,000,000) in the

event that any of the Teams found to have violated Section 1 above have

committed such a violation for at least the third time during the term of this Agreement. In the event that damages are awarded pursuant to this

Section 9c, i. any Team found to have committed such a violation for the

first time shall be jointly and severally liable for two (2) times the amount of compensatory damages ii. any Team found to have committed such a

violation for at least the second time during the term of this Agreement shall

be jointly and severally liable for three (3) times the amount of compensatory

352 Article XIV

damages and iii any Team found to have committed such a violation for at least the third time during the term of this Agreement shall in addition pay a fine of four million dollars 4000000

Section 10 Payment of Damages

In the event damages are awarded pursuant to Section 9 above the amount of compensatory damages shall be paid to the injured player or players. The amount of non compensatory damages including any fines shall be paid to the Players Association which may use it for any purpose other than to pay it to any player who has received compensatory damages except that any such player may receive some portion of a noncompensatory damage award as part of a proportional distribution to Players Association members

Section 11 Effect of Damages on Salary Cap

In the event damages are awarded pursuant to Section 9 above the amount of non compensatory damages including any fines will not be included in any of the computations described in Article VII above. The amount of compensatory damages awarded will be included in such computations

Section 12 Contribution

Any Team found liable under Section 1 above shall have the right to seek contribution from any other Team found liable for the same violation in a proceeding before the Commissioner who shall determine what contribution if any is fair and equitable. The Commissioner's determination with regard to contribution shall be final and binding upon and unappealable by any Team. A contribution determination by the Commissioner may be appealed by the Players Association to the System Arbitrator except that if such a determination involves fewer than four Teams found to have committed a violation of Section 1 above and allocates damages equally among the Teams found liable there shall be no appeal to the System Arbitrator. In the event of a contribution determination by the Commissioner the NBA shall provide the Players Association with the data and information that the Commissioner used or relied upon in making his determination. Any contribution determination appealed by the Players

Article XIV 353

Association to the System Arbitrator shall be upheld unless it is clearly erroneous

Section 13 No Reimbursement

Any damages awarded pursuant to Section 9 above must be paid by the individual Teams found liable and those Teams may not be reimbursed or indemnified by any other Team or the NBA except to the extent of any award of contribution made pursuant to Section 12 above

Section 14 Costs

In any action brought for an alleged violation of Section 1 above the System Arbitrator shall order the payment of reasonable attorneys' fees by any party found to have brought such an action or to have asserted a defense to such an action without any reasonable basis for asserting such a claim or defense

Section 15 Termination of Agreement

The Players Association shall have the right to terminate this Agreement pursuant to the procedure set forth in Article XXXIX Section 3 of this Agreement under the following circumstances

- a Where there has been a finding or findings of one 1 or more instances of a violation of Section 1 above with respect to any one NBA Season during the term of this Agreement which either individually or in total involved five 5 or more Teams and caused injury to five 5 or more players or
- b Where there has been a finding or findings of one 1 or more instances of a violation of Section 1 above with respect to any two 2 consecutive NBA Seasons during the term of this Agreement which either individually or in total involved seven 7 or more Teams and caused economic injury to seven 7 or more players For purposes of this Section 15b a player found to have been injured by a violation of Section 1 above in each of two 2 consecutive Seasons shall be counted as an additional player injured by such a violation for each such NBA Season or
- c Where in a proceeding brought by the Players Association it is shown by clear and convincing evidence that during the term of this

354 Article XIV

Agreement ten 10 or more Teams have engaged in a violation or violations of Section 1 above causing economic injury to one or more NBA players In order to terminate this Agreement pursuant to this Section 15c and Article XXXIX Section 3 of this Agreement
i the proceeding must be brought by the Players Association and
ii the NBA and the System Arbitrator must be informed at the outset of any such proceeding that the Players Association is proceeding under this Section 15c for the purpose of establishing its entitlement to terminate this Agreement
Section 16 Discovery

a In any of the action s described in this Article XIV the System Arbitrator shall grant reasonable and expedited discovery upon the application of any party where and to the extent he or she determines it is reasonable to do so Such discovery may include the production of documents and the taking of depositions
b Notwithstanding Section 16a above the Players Association and the NBA shall each have the right to obtain discovery upon request in any three 3 proceedings brought under this Article XIV during the term of this Agreement The scope and extent of such discovery shall be determined by the System Arbitrator
Section 17 Time Limits

Any action under Section 1 above must be brought within ninety 90 days of the time when the player knows or reasonably should have known that h e had a claim or within ninety 90 days of the start of the NBA Season in which a violation of Section 1 above is claimed whichever is later In the absence of a System Arbitrator the complaining party shall file such claim for breach of this Agreemen t pursuant to Section 301 of the Labor Management Relations Act in either the US District Court for the Southern District of New York or the US District Court for the District of New Jersey Any party alleged to have violated Section 1 shall have the right prior to any proceedings on the merits to make an initial motion to dismiss any complaint that does not comply with the timeliness requirement of this Section 17

CERTIFICATIONS

Section 1 Contract Certification

a Every Player Contract other than a 10 Day Contract or any Renegotiation Extension or other amendment of a Player Contract entered into during the term of this Agreement shall be accompanied by a certification sworn to separately by i the person who executed the Player Contract on behalf of the Team ii the player and iii any player agent who negotiated the Contract on behalf of the player under penalties of perjury that the Player Contract Renegotiation Extension or other amendment sets forth all components of a player's Compensation from the Team or any Team Affiliate and that there are no agreements or transactions of any kind whether disclosed or undisclosed to the NBA express or implied oral or written or promises undertakings representations commitments inducements assurances of intent or understandings of any kind whether disclosed or undisclosed to the NBA

i concerning any future Renegotiation Extension or other amendment of an existing Player Contract or entry into a new Player Contract or ii except as permitted by this Agreement or contained in such Uniform Player Contract involving compensation or consideration of any kind or anything else of value to be paid furnished or made available by to or for the benefit of the player or any person or entity controlled by related to or acting with authority on behalf of the player or iii except as permitted by this Agreement involving an investment or business opportunity to be furnished or made available by to or for the benefit of the player or any person or entity controlled by related to or acting with authority on behalf of the player

b Prior to the assignment of any Player Contract of a player who is in the last Salary Cap Year of the Contract or the last Salary Cap Year before the player or the Team has the right to terminate the Contract the player

356 Article XV

the player's agent and the Team to which such Contract is to be assigned shall each submit to the NBA a certification sworn to under penalties of perjury that other than the Player Contract that has been assigned or as permitted by this Agreement there are no agreements or transactions of any kind whether disclosed or undisclosed to the NBA express or implied oral or written or promises undertakings representations commitments inducements assurances of intent or understandings of any kind whether disclosed or undisclosed to the NBA between the player or the player's agent or any person or entity controlled by or related to the player and the Team to which the Player Contract is to be assigned or a Team Affiliate of the Team to which the Player Contract is to be assigned concerning i any future Renegotiation Extension or other amendment of the Player Contract that has been assigned ii any future Player Contract or iii an investment or business opportunity or compensation or consideration of any kind or anything else of value to be paid furnished or made available by to or for the benefit of the player or any person or entity controlled by related to or acting with authority on behalf of the player

c If a player within two 2 years after the assignment of such player's Player Contract enters into a new Player Contract or any Renegotiation Extension or other amendment of the Player Contract that had been assigned the Team the player and the player's agent shall each submit to the NBA a certification sworn to under penalties of perjury that at the time of the assignment other than the Player Contract that has been assigned or as permitted by this Agreement there were no agreements or transactions of any kind whether disclosed or undisclosed to the NBA express or implied oral or written or promises undertakings representations commitments inducements assurances of intent or understandings of any kind whether disclosed or undisclosed to the NBA between the player or the player's agent or any person or entity controlled by or related to the player and the Team to which the Player Contract has been assigned or a Team Affiliate of the Team to which the Player Contract has been assigned concerning i any future Renegotiation Extension or other amendment of the Player Contract that has been assigned ii any future Player Contract or iii an investment or business opportunity or compensation or consideration of any kind or anything else of value to be paid furnished or made available by to or for the benefit of the player or any person or entity controlled by related to or acting with authority on behalf of the player Such certification shall be submitted to the NBA no later than sixty 60 days

Article XV 357
following the execution of such new Player Contract or any Renegotiation Extension or other amendment of the Player Contract
d If an agent player or Team fails or refuses to provide a certification called for under this Article XV the NBA shall have the option in its sole discretion to approve or disapprove the transaction in question In the case of a failure or refusal by an agent and whether the transaction in question is approved or disapproved the Players Association shall take appropriate disciplinary action against the agent
Section 2 End of Season Certification
a At the conclusion of each NBA Season a Governor or Alternate Governor and the executive primarily responsible for basketball operations on behalf of the Team shall each submit to the NBA a certification sworn to under penalties of perjury that the Team has not to the extent of their knowledge after reasonable inquiry i violated the terms of Article XIV Section 1 ii violated the terms of Article XIII Section 2 nor iii received from the NBA League Office any communication disclosing that an NBA Team has negotiated with any Free Agent prior to the execution of a Player Contract with that player Upon receipt of each such certification the NBA shall forward a copy of the certification to the Players Association
b A violation of this Section 2 may be deemed evidence of a violation of Article XIV Section 1 or Article XIII Section 2
Section 3 False Certification
Any criminal complaint of perjury filed by the NBA or any Team based upon a certification required pursuant to Section 1 above shall be against the player the player's agent and the Team official making such certification

MUTUAL RESERVATION OF RIGHTS

Upon the expiration or termination of this Agreement no person shall be deemed to have waived by reason of the entry into or effectuation of this Agreement any other collective bargaining agreement or any Player Contract or any of the terms of any of them or by reason of any practice or course of dealing their respective rights under law with respect to any issue or their ability to advance any legal argument

PROCEDURE WITH RESPECT TO PLAYING
CONDITIONS AT VARIOUS FACILITIES

When a new franchise is granted or when an existing franchise moves to another city or a new or different arena the Players Association shall upon request and within a reasonable period of time have the right to inspect the facility to be used by such franchise. Similarly the Players Association shall upon reasonable notice to the Teams involved and the NBA have the right to inspect the training camp and practice facilities used by such Teams. If following such inspection the Players Association is of the opinion that the playing conditions at such facility will endanger the health and safety of NBA players it shall promptly notify the Commissioner and the Team involved in writing. Promptly following the receipt of such notice representatives of the Players Association and of the Teams involved and the Commissioner or his designee shall meet in an effort to resolve the matter. It is agreed that the failure of the parties to resolve the matter shall not impair the legally binding effect of this Agreement or create any right during the term of this Agreement to a unilateral ly implement any provision concerning such unresolved matter b lockout or c strike. If no resolution satisfactory to the Players Association the Teams involved and the Commissioner is reached the issue of whether the playing conditions at the facility in question will endanger the health and safety of NBA players will without interruption of the schedule or training camp or practice activities immediately be submitted to and determined by the Grievance Arbitrator in accordance with the provisions of Article XXXI provided however that the Grievance Arbitrator need not render an award within twenty four 24 hours of the conclusion of the hearing but shall issue his award as expeditiously as possible under the circumstances.

360 Article XVIII
ARTICLE XVIII

TRAVEL ACCOMMODATIONS LOCKER ROOM

FACILITIES AND PARKING

Section 1 Hotel Arrangements

a Each Team agrees to use its best efforts to make the following arrangements for its players while they are “on the road”

i to have their baggage picked up by porters

ii to have them stay in first class hotels and

iii to have extra long beds available to them in each hotel

If there is a finding that a Team has committed a willful violation of this

Section 1a the NBA shall impose a 5000 fine on such Team

b When its players are “on the road” each Team shall provide an individual hotel room for each player

Section 2 First Class Travel

a Each Team shall provide first class travel accommodations on all trips in excess of one 1 hour except when such accommodations are not available provided however that a Team’s head coach may fly first class in place of a player when eight 8 or more first class seats are provided to players In the event a Team’s head coach flies first class in place of a player one 1 player designated by the Players Association shall be paid the difference between the amount paid by such Team for a first class seat on the flight involved and the cost of the seat purchased for such designated player on that flight

b If there is a finding that a Team has committed a willful violation of

Section 2a above the NBA shall impose a 5000 fine on such Team

Article XVIII 361

Section 3 Locker Room Facilities

Each Team agrees to provide suitable locker room facilities and to use its best efforts to stabilize the temperature in locker rooms to make it consistent with the temperature on playing courts

Section 4 Parking Facilities

Each Team agrees to make parking facilities available to its players without charge in connection with games and practices conducted at the facility regularly used by such Team for home games andor practices

Section 5 Hotel Incidentals

In the event that a player fails or refuses to pay any incidental charges he has incurred in connection with a hotel room provided to him by his Team while the Team is "on the road" he shall be subject to the following

discipline i for each of the first two 2 occasions during the Season - a maximum fine of 100 and ii for any subsequent occasion during such Season such discipline as is reasonable under the circumstances

Section 6 Two Way Players

The foregoing requirements and obligations set forth in Sections 1 2 and 5 above shall not apply to any Two Way Player traveling between his NBA Team and NBAGL team

362 Article XIX
ARTICLE XIX

UNION SECURITY DUES AND CHECK OFF

Section 1 Membership

As a condition of employment commencing with the execution of this Agreement for the duration of this Agreement only and wherever legal a any active player who is or later becomes a member in good standing of the Players Association must maintain his membership in good standing in the Players Association and b any active player including a player in the future who is not a member in good standing of the Players Association must on the 30th day following the beginning of his employment or the 30th day following the execution of this Agreement whichever is later pay pursuant to Section 2 below or otherwise financial core obligations to the Players Association related to collective bargaining and the adm inistration of collective bargaining agreements hereinafter referred to as "financial core fees"

Section 2 Check off

Commencing with the execution of this Agreement and for the duration of this Agreement only each Team following its receipt of the requisite authorization form will check off the initiation fee and annual dues assessments and financial core fees as the case may be in equal installments from the first four 4 payments made thereafter to the player pursuant to Paragraph 3a of the Uniform Player Contract or from such lesser number of payments made thereafter as provided for by Exhibit 1 to such Contract for each player for whom a current check off authorization has been provided to the Team The Team will forward the check off monies to the Players Association within fourteen 14 days of each check off If the Team fails to do so interest at seven percent 7 per annum payable to the Players Association shall begin to accrue on such check off monies upon the conclusion of such fourteen 14 day period

Section 3 Enforcement

a Upon written notification to the NBA by the Players Association that a player has not paid any initiation fee dues or financial core fees in violation of Section 1 above the NBA will raise the matter for discussion

Article XIX 363

with the player and his Team. If there is no resolution of the matter within seven (7) days then the Team will, upon the written request of the Players Association, suspend the player without pay wherever legal. Such suspension will continue until the Players Association has notified the Team in writing that the suspended player has satisfied his obligation as contained in Section 1 above. The parties hereby agree that suspension without pay is adopted as a substitute for and in lieu of discharge as the penalty for a violation of the union security clause of this Agreement and that no player will be discharged for a violation of that clause. A copy of all notices required by this Section 3a will be simultaneously mailed to the player involved and the NBA.

b. The term "member in good standing" as used in this Article XIX applies only to the payment of dues or any initiation fee and not to any other factors involved in union discipline.

c. Other than pursuant to Section 2 above, no Team shall pay any initiation fees, dues or financial core fees on behalf of any player.

Section 4. No Liability.

Neither the NBA nor any Team shall be liable for any salary bonus or other monetary or non-monetary claims that result from a player being suspended pursuant to the terms of Section 3 above. The Players Association indemnifies, saves and holds harmless the NBA and each Team against any and all claims, demands, suits or other forms of liability that may arise directly or indirectly in connection with the enforcement or application of any term or provision of this Article XIX, including without limitation claims relating to any action taken by the NBA or any Team in reliance upon any written authorization provided hereunder.

364 Article XX
ARTICLE XX

SCHEDULING

Section 1 Training Camp

a Veteran Players will not be required to attend training camp earlier than 11 am local time on the twenty second day prior to the first game of any Regular Season On such twenty second day Veterans may only be required to attend a Team dinner and Team meetings participate in photograph and media sessions and submit to a physical examination

b Notwithstanding Section 1a above if a Veteran Player is under contract to a Team that is scheduled during a particular NBA Season to participate outside North America in one 1 or more Exhibition or Regular Season games during the first ten 10 days of the Regular Season each such Team a “Global Games Team” such Veteran Player may be required to attend the training camp conducted in advance of that Regular Season by 11 am local time on the earlier of i if any such game is scheduled to be held in South America the twenty sixth day prior to the first game of the Regular Season ii if any such game is scheduled to be held in Europe the twenty seventh day prior to the first game of the Regular Season and iii if any such game is scheduled to be held in Africa Asia or the Oceania region the twenty eighth day prior to the first game of the Regular Season If a Global Games Team requires a Veteran Player to attend training camp earlier than the twenty fifth day prior to the first game of the Regular Season in accordance with the foregoing then beginning on the day immediately following the date on which the Global Games Team lands at its destination airport in North America after the games outside North America such Veteran Player shall be provided one 1 Day Off for each day earlier than the twenty fifth day prior to the first game of the Regular Season that such Global Games Team required the Player to attend training camp

c “First Year Players” defined below may be required to attend training camp on a date earlier than the dates specified in Sections 1a and 1b above but no earlier than ten 10 days prior to the date that Veterans on such Team are required to attend If a Global Games Team requires Veteran Players under contract to the Team to attend training camp earlier than the twenty fifth day prior to the first game of the Regular Season pursuant to Section 1b above and further requires First Year Players to

Article XX 365

attend training camp on a date that is ten 10 days prior to the date that Veterans on such Team are required to attend then beginning on the day immediately following the date on which the Global Games Team lands at its destination airport in North America after the games outside North America each such First Year Player shall be provided one 1 Day Off for each day earlier than the thirty fifth day prior to the first game of the Regular Season that such Global Games Team required the First Year Player to attend training camp

For purposes of this Section 1c "First Year Player" means a player with zero 0 Years of Service who is under Contract to a Team

d i Team training camps may be held at any location within or outside the United States and Canada The NBA shall

oversee the arrangements made with respect to any training camp held outside the United States and Canada and the accommodations provided to participating players

ii The NBA shall be required to notify the Players Association of its intention to conduct a team training camp outside the United States and Canada Within three 3 business days of its receipt of such notification the Players Association shall have the right to disapprove such plans provided that such disapproval may be based solely on a reasonable and wellfounded concern that the location of such training camp would be unsafe for players

iii No Team shall hold its training camp outside the United States and Canada in any two 2 successive Seasons it being understood that limited practice sessions held in connection with one 1 or more exhibition games outside of the United States or Canada shall not be considered training camp for the purposes of this Section 1diii

iv Players on a Team that holds its training camp outside of the United States and Canada shall have at least one 1 day off following the travel day during which they travel back to the United States or Canada from such training camp

366 Article XX

For purposes of this Section 1d the US Territories and Caribbean islands shall not be considered "outside the United States and Canada"

e i During any six 6 days beginning on the day after the first day of training camp and ending on the fourteenth 14th day of training camp the "Two aDay Period " A a Team shall be permitted to conduct no more than two 2 regular practice sessions per day B such sessions may last an aggregate of no longer than 35 hours excluding time - not to exceed 30 minutes - spent stretching and participating in aerobic warm ups and cool downs C there must be at least a two 2 hour interval between the two 2 practice sessions and D if a Team elects to conduct two 2 regular practice sessions during a day one 1 of the two 2 sessions must be limited to non contact activities For the remainder of training camp a Team shall be permitted to conduct no more than one 1 regular practice session per day and such session may last no longer than 35 hours excluding time - not to exceed 30 minutes - spent stretching and participating in aerobic warm ups and cool downs provided however that any Team that is unable due to international travel for preseason events to conduct two 2 practice sessions per day during the Two aDay Period may make up any missed practice sessions up to a maximum of two 2 during the first five 5 days upon the Team's return from such international travel

ii If a Team conducts one 1 or two 2 regular practice sessions during a day in accordance with Section 1ei above then except as provided in clause A of Section 1eiii below the Team shall not at a separate time during the day conduct organize or supervise any additional basketball activity on the basketball court

iii Nothing in Sections 1ei and ii above shall be construed to prohibit a Team on any day of training camp from conducting one 1 or two 2 regular practice sessions in accordance with Section 1ei above plus

Article XX 367

A oncourt skills development sessions eg pickand roll situations shooting passing etc not involving the playing of live defense ie only “dummy” defense may be played and not involving the practicing of four man or five man offenses or defenses and B team related or training related activities including but not limited to weight training other conditioning sessions excluding high impact conditioning drills that are normally conducted during regular practice sessions video sessions meetings and promotional appearances so long as such additional activities do not include any basketball activity on the basketball court that is organized supervised or conducted by the Team

Section 2 Exhibition Games

a Exhibition games prior to any Regular Season shall not exceed six 6 including intra squad games for which admission is charged and Exhibition games during any Regular Season shall not exceed three 3 b Exhibition games shall not be played on the three 3 days prior to the Team’s first Regular Season game in the United States or Canada on the day prior to a Regular Season game or on the day prior to and the day following the All Star Game

Section 3 Regular Season Games

Each Team agrees that in no event will it play more than eighty two 82 Regular Season games

Section 4 InSeason Tournament

Each Season the NBA shall determine and supervise the arrangements made with respect to an InSeason Tournament which shall consist of two stages a the group stage and b the knockout stage a Group Stage All Teams shall participate in the group stage Each Team shall play a total of four 4 group stage games Such games shall be

368 Article XX

scheduled by the NBA to take place in the first two 2 months of the Regular Season on two 2 designated days of the week

i To determine the schedule of group stage games the NBA shall divide the Teams in each Conference into three 3 groups of five 5 Teams each each group a “Group Stage Group” via random drawings In the group stage each Team shall play one 1 game against each of the other four 4 teams in its Group Stage Group

ii Each Group Stage Group shall include one team from each of the following subgroups which are based on the Teams’ winning percentage in the prior Regular Season

1 First through thirdhighest in the Conference

2 Fourth thr ough sixthhighest in the Conference

3 Seventh through ninthhighest in the Conference

4 Tenth through twelfth highest in the Conference and

5 Thirteenth through fifteenth highest in the Conference

b Knockout Stage

i Eight 8 Teams shall participate in the knockout stage

1 The Team with the best winning percentage in group stage games in each of the Group Stage Groups and

2 One 1 “wildcard” Team from each Conference which shall be the Team from each Conference wit h the best winning percentage in group stage games that finished second in the standings in group stage games in its Group Stage Group

ii Each game in the knockout stage shall be a single elimination game ie the Team that wins such game shall advance to the next round of the knockout stage and the Team that loses shall be eliminated from the In Season Tournament

Article XX 369

- iii For the first round of the knockout stage the “IST Quarterfinals” in each Conference A the Team with the highest winning percentage in group stage games shall host the “wildcard” Team and B the Team with the second highest winning percentage in group stage games shall host the Team with the third highest winning percentage in group stage games
- iv The games in the second round of the knockout stage the “IST Semifinals Games” and the In Season Tournament championship game the “IST Finals Game” shall be played at a neutral site ie not the home arena for any participating Team
- v A player including a TwoWay Player shall not be eligible to participate in the IST Finals Game with a participating Team if such player was not on such Team’s roster as of the start of the first scheduled IST Semifinals Game
- vi The twenty two 22 teams that do not participate in the knockout stage shall each play two 2 additional Regular Season games during the knockout stage on days on which knockout stage games are not scheduled The four 4 Teams that play in the IST Quarterfinals but do not qualify for an IST Semifinals Game shall each play on e 1 additional Regular Season game during the knockout stage on days on which knockout stage games are not scheduled
- c Each game played as part of the In Season Tournament other than the IST Finals Game shall be a Regular Season game Notwithstanding the foregoing the IST Finals Game shall be considered a Regular Season game for all purposes under this Agreement except i a Team’s Regular Season winning percentage or standings ii Article II Section s 11bii iii 12b and 13j iii Article IV Sections 1b and 3a7 iv Article XI Sections 1eii and 1eiv v Article XX Section s 3 and 9e and vi NBA By Laws Section 505b the provisions of which are referenced in and attached to the Uniform Player Contract
- d League Honor s Each Season players will be selected for Most Valuable In Season Tournament Player and All Tournament Team honors

370 Article XX

based on their performance in group stage games and knockout stage games in the InSeason Tournament that Season

e Players Association Event The Player s Association may schedule and hold a public event to be included on the official NBA calendar for the InSeason Tournament with such event subject to approval by the NBA The NBA and Players Association shall work together in good faith to avoid scheduling such Players Association event at the same time as a public NBA event For clarity this Section 4e shall not preclude the Players Association from holding other events during the In Season Tournament that are not included on the official NBA calendar for the InSeason Tournament

Section 5 Location and Scheduling of Games

a Exhibition and Regular Season games may be conducted at any location within or outside the United States and Canada The NBA shall supervise the arrangements made with respect to games conducted outside the United States and Canada and the accommodations provided to participating players

b Each year the NBA shall establish the schedule of Regular Season InSeason Tournament PlayIn and playoff games in its discretion subject to Article XXXIX Section 5 provided that the number of days beginning on the date of the first Regular Season game and continuing through the date of the last Regular Season game each Season shall equal approximately one hundred seventy four 174 Notwithstanding the foregoing if any such games are cancelled due to one or more events set forth in Article XXXIX Section 5 eg weather or natural disasters or any other unexpected game cancellation eg due to unexpected unavailability of a Team's arena or transportation the NBA may reschedule any such cancelled games in its discretion after consulting with the Players Association

c Prior to the NBA's public announcement of the Regular Season game schedule each year the NBA shall provide the Players Association with an initial draft of such schedule no later than the date that such draft is provided to all NBA teams and the Players Association shall have an opportunity to provide the NBA with comments within at least as many days as NBA teams are given by the NBA to provide such comments The NBA shall identify for the Players Association any games included in such draft schedule in which a Team is scheduled to play on the same day that

Article XX 371

such Team has traveled across two 2 time zones The NBA shall consider but shall have no obligation to make any changes in respect of the Players Association's comments regarding the draft schedule The Players Association shall keep t he draft schedule confidential including by maintaining the confidentiality of any differences between the final schedule publicly announced by the NBA and the draft schedule previously received by the Players Association

Section 6 Holidays

a No Team will be requ ired to play a game on December 25 unless such game is to be telecast or cablecast nationally
b Games scheduled to be played on January 1 and Good Friday shall not commence prior to 6 pm local time unless the Players Association consents thereto which consent shall not be unreasonably withheld The Players Association will upon request consent to the earlier commencement of two 2 games on Good Friday and four 4 games on January 1 if such games are to be broadcast or cablecast nationally and provided that the Teams involved are in the same time zone or otherwise in close geographic proximity
c Teams at home on December 25 and January 1 each a "Holiday" may but shall not be required to conduct a practice on either or both of such Holidays provided i the Team's players have requested that they practice on the Holiday as communicated to the Team by the Team's player representative and ii within seven 7 days before or after the Holiday the Team's players are provided with a "day o ff" - ie the Team will not conduct any practice including any optional practice on such date and the Team will not have a scheduled game on such date
d Teams shall not depart for an away game or series of away games prior to 3 pm local time on Dec ember 25 or January 1 unless reasonable transportation arrangements for such game or games cannot be made at or after 3 pm local time

Section 7 AllStar

No Team that plays a game on the Thursday prior to the All Star Game shall play a game on the Tuesday foll owing the All Star Game or conduct a practice session prior to such Tuesday at 2 pm local time

372 Article XX

Section 8 Travel

The NBA and its Teams shall use their best efforts to devise reasonable travel schedules when Team training camps Exhibition games and Regular Season games are conducted or played outside the United States and Canada

Section 9 Days Off

a Each Team will provide a minimum of eighteen 18 Days Off during each Regular Season for each of its players on dates to be determined by the Team A "Day Off" means a calendar day on which a player is not required or permitted to participate in any Team directed activities including but not limited to games practices travel or promotional activities Without limitation Days Off shall include days that satisfy the foregoing definition and are provided i during All Star Weekend pursuant to Article XXI Section 4 only with respect to players not participating in AllStar activities and ii in locations other than the Team's home city such as when the Team is "on the road" Under no circumstances shall a Team pressure or coerce a player into providing services for the Team on a player's Day Off Nothing contained herein shall prevent any player on his Day Off from voluntarily engaging in individual basketball related activity at the Team's facility or elsewhere including but not limited to individual activity with Team coaches trainers or medical personnel Each Team shall maintain a list of the Days Off provided to each player on such Team during the Regular Season

b A calendar day shall not fail to meet the definition of a Day Off because the Team is traveling on such day provided the Team lands at its destination point ie lands at its destination airport or if the Team has not flown and is instead traveling by train or bus arrives at the final destination of such train or bus before

i 100 am local time at the destination point on such day if at the time of departure the local time at the departure point ie the airport from which the Team departs or if the Team has not flown the point from which the Team's form of transportation such as a train or bus departs is the same or later than the local time at the destination point or

Article XX 373

ii 200 am local time at the destination point on such day if at the time of departure the local time at the departure point is earlier than the local time at the destination point

For any calendar day on which the Team arrives at its destination point at or after 100 am local time at the destination point that a could not meet the definition of a Day Off in accordance with subsection i above and b could meet the definition of a Day Off in accordance with subsection ii above in order for such calendar day to meet the definition of a Day Off the Team must before concluding traveling as a team ie before the players who traveled with the Team disembark from the final plane train or bus notify the one or more players who traveled with the Team and will be provided a Day Off on that calendar day that they will be provided a Day Off on that calendar day

c For a player whose Player Contract is entered into after the first day of the Regular Season the Team will provide a minimum number of Days Off during such Regular Season rounded up or down to the nearest whole Day Off calculated by multiplying 18 by a fraction the numerator of which is the number of days covered by the Player Contract during such Regular Season including the day on which the Player Contract is entered into and the denominator of which is the total number of days in such Regular Season provided however that

i A Team is not required to provide any Day Off to a player during a Regular Season if the term of his Player Contract covers fewer than 25 days during such NBA Regular Season including the day on which the Player Contract is entered into Teams are also not required to provide any Day Off to a player whose Player Contract is a Two Way Contract and

ii A player who signs a Rest of Season Contract after March 1 of a Regular Season may waive his right to receive Days Off pursuant to this Section 9 for such Regular Season Such waiver must be in writing signed by the player and approved by the Players Association

d For a player whose Player Contract is assigned by one Team to another Team during a Regular Season via trade or the NBA's waiver

374 Article XX
procedure the assignor Team's obligation pursuant to Article XX
Section 9a shall be deemed satisfied with respect to the player for such
Regular Season and the acquiring Team will provide the player a minimum
number of Days Off during such Regular Season calculated as if the player
had entered into a Rest of Season Contract i in the case of a trade on the
date that all conditions to the trade are satisfied or ii in the case of a waiver claim on the date that the acquiring Team acquires the player's Contract pursuant to the NBA waiver procedure
e In the event that any Season does not include at least an eighty two
82 game Regular Season schedule the requirements of Sections 9a d
above shall not apply and the NBA and Players Association will negotiate an alternate Days Off rule for such Season

Article XXI 375
ARTICLE XXI

NBA ALL STAR GAME

Section 1 Participation

a Any player selected by any method designated by the NBA to play in an All Star Game shall be required to

i attend and participate in such Game

ii attend and participate in one 1 All Star Skills Competition

but not including the Slam Dunk Competition designated

by the NBA that is conducted during the All Star Weekend

on which such Game is held and

iii attend and participate in every other event conducted in

association with such All Star Weekend including but not

limited to a reasonable number of media sessions television

appearances and promotional appearances

b Any player selected by any method designated by the NBA to play

in a Rookie Sophomore Game eg Rookies vs Sophomores

captains selected mix of Rookies and Sophomores on each team or US

players vs international players shall be required to

i attend and participate in such Game

ii attend and participate in any All Star Skills Competition

designated by the NBA that is conducted during the All Star

Weekend on which such Game is held and

iii attend and participate in every other event conducted in association with such All Star Weekend including but not

limited to a reasonable number of media sessions television appearances and promotional appearances

c Any player who has not been selected to play in the All Star Game

or the Rookie Sophomore Game but has been selected by any method

designated by the NBA to participate in an All Star Skills Competition but

not including the Slam Dunk Competition shall be required to attend and

376 Article XXI
participate in such Skills Competition Notwithstanding the foregoing no player will be required to attend and participate in such All Star Skills Competition for more than two 2 consecutive years unless he is the prior year's winner of such All Star Skills Competition Any player who at the request of the NBA voluntarily agrees to participate in the Slam Dunk Competition shall be required to attend and participate in such Slam Dunk Competition
d Nothing in this Article XXI shall preclude a player who is an officer or a representative of the Players Association from attending the Players Association's annual meeting during All Star Weekend or preclude any player from attending the Players Association's All Star party
e Notwithstanding anything to the contrary in Section 1a b or c above a player will not be required to participate in a particular All Star Game Rookie Sophomore Game or All Star Skills Competition if he has been excused from participation in the particular event by the Commissioner because i he has an injury or illness that renders him physically unable to participate in such Game or Skills Competition or ii for such other reason as the Commissioner may determine in his sole discretion If the player asserts or the player's Team asserts in respect of the player that he should be excused from participation in a particular All Star Game or event under Section 1e above the Commissioner shall be authorized to require the player to submit to a medical examination to be performed by a physician designated by the NBA and the determination of whether Section 1e is satisfied shall be made by such physician in his sole discretion In the event that a player is excused from participation in an All Star Game or event under Section 1e above he shall thereafter remain on his Team's Inactive List until he is cleared to return to the Active List by the NBA
f Any player who is selected to play in an All Star Game but is excused from participation under Section 1e above shall not receive the All Star award due to him under Section 2a below unless i he does not play in his Team's last Regular Season game prior to that All Star Game or ii he does not play in his Team's first Regular Season game following that All Star Game

Article XXI 377

Section 2 Awards

a For their participation in an All Star Game players on the winning team shall each receive 100000 and players on the losing team shall each receive 25000

b For their participation in a Rookie Sophomore Game players on the winning team shall each receive 25000 and players on the losing team shall each receive 10000 or if there are more than two teams of players that participate in the Rookie Sophomore Game then players on the winning team shall each receive 25000 players on the second place team shall each receive 15000 and players on the remaining teams shall each receive 10000

c For their participation in an All Star Skills Competition players shall receive the following amounts

Slam Dunk	Three Point Shootout
1st Place 105000	1st Place 60000
2nd Place 55000	2nd Place 40000
3rd Place 20000	3rd Place 25000
4th Place 20000	4th Place 15000
5th Place 15000	
6th Place	
7th Place	
8th Place 15000	
15000	
10000	

378 Article XXI
Skills Challenge
1st Place 55000
2nd Place 40000
3rd Place 20000
4th Place 20000
5th Place 15000
6th Place 15000
7th Place 15000
8th Place 15000
Section 3 Player Guests
Each player who participates in the All Star Game Rookie Sophomore
Game or any All Star Skills Competition may invite two 2 guests who
shall be reimbursed for the cost of round trip first class air transportation
between the home city of the Team by which such player is employed and
the site of the All Star Game Rookie Sophomore Game or All Star Skills
Competition
Section 4 Players Not Participating in All Star Activities
Players who do not attend or participate in the All Star Game
Rookie Sophomore Game an All Star Skills Competition or NBAGL
AllStar activities shall have three 3 days off during the All Star Weekend
break
Section 5 AllStar Skills Competitions
The All Star Skills Competitions that take place during any All Star
Weekend shall be selected by the NBA provided however that before
adding any new event to the All Star Skills Competitions that take place
during any All Star Weekend ie an event different from any conducted by

Article XXI 379

the NBA during any All Star Weekend held prior to the 2023 24 Season
the NBA shall obtain the consent of the Players Association which consent
shall not be unreasonably withheld The rule relating to mandatory
participation in Section 1c above shall apply only to current All Star Skills
Competitions with the exception of the Slam Dunk Competition unless the player is the prior year's winner of an All Star Skills Competition with
the exception of the Slam Dunk Competition and the new event is
consented to by the Players Association under this Section 5

Section 6 AllStar Committee

The NBA and the Players Association shall continue to discuss in good
faith matters relating to All Star Weekend including the nature schedule
and format of All Star events player participation therein and award
amounts

380 Article XXII
ARTICLE XXII

PLAYER HEALTH AND WELLNESS

Section 1 Requirements for Certain Team Player Health Professionals

a Each Team must secure the services of at least two 2 physicians as lead team physicians at least one 1 of whom must be board certified in orthopedic surgery and at least one 1 of whom must be board certified in internal medicine family medicine or emergency medicine Beginning with the 2017 18 Season each individual hired for the first time to perform services as a team physician must be a duly licensed physician who as of the hiring date i is board certified in hisher field of medical expertise ii has successfully completed a fellowship in sports medicine has a Certification of Added Qualification CAQ in sports medicine or has other “sports medicine” qualifications as the parties may agree and iii has at least five 5 years of clinical experience following the completion of such fellowship or CAQ or of such other “sports medicine” qualifications as agreed by the parties Each individual who performs services as a team physician additionally must be trained and hold a current certification in Basic Life Support Basic Trauma Life Support Advanced Cardiac Life Support or Advanced Trauma Life Support The NBA will issue additional rules regarding game coverage by team physicians which shall include among other requirements that each Team ensure attendance at each home game of at least one 1 team physician who is board certified in orthopedic surgery and at least one 1 team physician who is board certified in internal medicine family medicine or emergency medicine

b Each Team must secure the services of at least one 1 athletic trainer to serve as the Head Athletic Trainer and one 1 athletic trainer to serve as an Assistant Athletic Trainer on a full time basis Beginning with the 2017 18 Regular Season i each individual hired for the first time to perform services as an athletic trainer for a Team must as of the hiring date a be certified by the National Athletic Trainers Association NATA or the Canadian Athletic Therapists Association CATA or a similar organization as the parties may agree and b be trained and hold a cu rrent certification in Basic Life Support Basic Trauma Life Support Advanced Cardiac Life Support or Advanced Trauma Life Support and ii each individual hired for the first time to perform services as a Head Athletic Trainer for a Team

Article XXII 381

must as of the hiring date have at least three (3) years of experience as an athletic trainer since he/she first received such foregoing athletic training certification. The NBA will issue additional rules regarding game coverage by athletic trainers.

c. Each Team must secure the services of at least one (1) strength and conditioning coach on a full-time basis and designate one (1) strength and conditioning coach as the Head Strength and Conditioning Coach. Beginning with the 2017-18 Regular Season, each individual hired for the first time to perform services as a strength and conditioning coach for a Team must as of the hiring date have a degree from an accredited four-year college or university and a certification from the National Strength and Conditioning Association (NSCA) which for each individual hired for the first time beginning with the 2023-24 Season must be a Registered Strength and Conditioning Coach (RSCC) or Certified Strength and Conditioning Specialist (CSCS) certification from the NSCA or a certification from a similar organization as the parties may agree and ii each individual hired for the first time to perform services as a Head Strength and Conditioning Coach for a Team must as of the hiring date have at least three (3) years of experience as a strength and conditioning coach since he/she first received such foregoing strength and conditioning certification. In addition, all individuals who perform services as a strength and conditioning coach for a Team must be trained and hold a current certification in Basic Life Support, Basic Trauma Life Support, Advanced Life Support or Advanced Trauma Life Support.

Section 2 One Surgeon

Each Team agrees that a player requiring the care and treatment of an orthopedic surgeon will, so far as practicable, be referred to and treated by one (1) orthopedic surgeon rather than several.

Section 3 NBA Physicians Association

Representatives designated by the Players Association shall participate in meetings of the NBA Physicians Association for the purpose of discussing matters related to the medical care and treatment of players.

382 Article XXII

Section 4 Disclosure of Medical Information

a A Team physician may disclose all relevant medical information concerning a player to i the General Manager coaches and trainers of the Team by which such player is employed ii any entity from which any such Team seeks to procure or has procured an insurance policy covering such player 's life or any disability injury illness or other medical condition such player may suffer or sustain and iii subject to the terms of Sections 4d e below the media or public on behalf of the Team

b Should it be requested in connection with the contemplated assignment of a player 's Uniform Player Contract to one or more NBA Teams a Team 's physician may furni sh all relevant medical information relating to the player to i the physicians and General Manager coaches and trainers of such other Team or Teams and ii any entity from which any such other Team seeks to procure or has procured an insurance poli cy covering such player 's life or any disability injury illness or other medical condition such player may suffer or sustain

c Should a Team assign a player to the NBA GL such Team 's physician may furnish all relevant medical information relating to the player to i the physicians and General Manager head coaches and trainers of the player 's NBA GL team and ii any entity from which the Team the NBA GL or the player 's NBA GL team seeks to procure or has procured an insurance policy covering such player 's life or any disability injury illness or other medical condition such player may suffer or sustain In addition an NBA GL team physician may furnish all relevant medical information relating to the player to the physicians and General Manager coaches and trainers of the player 's Team

d Subject to Section 4e below each Team may make public medical information relating to the players in its employ provided that such information relates solely to the reasons why any such player has not been or is not rendering services as a player If a player in the judg ment of the Team is expected to be unable to participate in any basketball practice or game due to an injury illness or other medical condition for a period of two or more weeks the Tea m's first public statement regarding such player 's injury illness or other medical condition may only describe such injury illness or other medical condition and the anticipated date when such player will be re evaluated by the Team The Team may make subsequent public

Article XXII 383

statements with all relevant medical information only after such reevaluation has occurred

e A player or his immediate family where appropriate shall have the right to approve the terms and timing of any public release of medical information relating to any injuries illnesses or other medical conditions suffered by that player that are potentially life or career threatening or that do not arise from the player 's participation in NBA games or practices If a Team or the NBA requests such approval and the player or his immediate family where appropriate does not provide it then the Team is limited to disclosing that an injury illness or other medical condition is preventing a player from rendering services to the Team and that the anticipated length of the player 's absence from rendering services to the Team is unknown

f Nothing in Sections 4d e shall limit a Team from disclosing medical information related to an injury illness or other medical condition with res pect to any player who has made medical information available publicly that is inconsistent with the written opinion of a Team physician

g In addition to the access set forth in Article XXII Section 8 of the CBA below a player is entitled access to his ow n medical records and the Team shall use best efforts to provide such information on or before fortyeight 48 business hours of a player request

Section 5 Vaccination Education and Recommendations

The NBA and the Players Association shall at least annually jo intly recommend and issue educational materials to players in connection with the Rookie Transition Program and Team Awareness Meetings described in Article VI Section 4 of the CBA and via written materials provided to all players regarding the health benefits of vaccinations recommended by the CDC ie as of the effective date of this Agreement COVID 19 measles mumps and rubella MMR influenza tetanus and pertussis varicella chicken pox Hepatitis B and the meningococcal vaccine

Section 6 Selectio n of Team Physician and Other Health Care Providers

Each Team has the sole and exclusive discretion to select any doctors hospitals clinics health consultants or other health care providers "Health Care Providers" to examine andor treat players pur suant to the terms of

384 Article XXII

this Agreement and the Uniform Player Contract provided however no Team will engage any such Health Care Provider based primarily on a sponsorship relationship or lack thereof with the Team and without considering the Health Care Provider 's qualifications including eg medical experience and credentials and the goal of providing high quality care to all of its players

Section 7 Health and Performance Screenings

Players shall undergo reasonable screening and baseline testing eg pursuant to NBA cardiac and concussion protocols and in connection with such screening and testing shall accurately and completely answer all reasonable health questions including upon request providing accurate and complete medical histories Pl ayers additionally shall participate in any league wide biomechanics screening and assessment program upon request and direction by the NBA provided that prior to implementing any such program the NBA shall consult with the Players Association and prov ided further that any such assessment program shall require no more than four 4 assessments for any one Season Any other new league wide performance screening and assessment program directed by the NBA and required for players shall require prior agree ment of the NBA and the Players Association

Section 8 Electronic Medical Records

a The NBA will use during the Term an electronic medical records system "EMR" that will provide a secure searchable centralized database of player health information To the exte nt health information disclosures are permitted by this Agreement including the Uniform Player Contract such disclosures may be made via secure systems within the EMR In addition the EMR will i allow for the NBA but not the Teams to conduct pla yer health and safety reviews ii allow for authorized academic researchers to access the data on a de identified basis and conduct studies designed to improve player health and broaden medical knowledge provided that the Players Association will be p rovided with notice prior to any such access and gives its consent such consent not to be unreasonably withheld and iii give players the ability to easily access their own health information and to grant access to such information to physicians of the ir choice both during and after their careers

Article XXII 385

b To satisfy the requirement in Section 8a iii above by no later than the end of the 2023 24 Season the NBA shall make available a mobile app for exclusive use by players to facilitate direct access for each player to such information in the EMR The NBA shall also provide the same or similar access through the app for exclusive use by former players in respect of whom the EMR contains medical information Following the 2023 24 Season and annually following each Season thereafter the NBA shall provide a Players Association designated physician with a summary report for each player which will summarize information on such player from the EMR identified by player name regarding such player 's injuries illnesses or medical conditions imaging studies prescription medications surgeries vaccinations concussions and concussion evaluation and cardiac screening In order to confirm player consent for the NBA to provide the above summary and related information to the Players Association the NBA shall include in the NBA 's health information authorization which in accordance with Paragraph 7i of the UPC each player is required to sign annually an authorization for the NBA to provide medical records to the Players Association

Section 9 Concussion Cardiac and Emergency Medical Preparedness Policies

a A concussion policy designed to maximize the neurological health of players shall be in effect during the Term The concussion policy will be reviewed and updated periodically by the NBA in conjunction with the NBA Physicians Association and the NBA 's Concussion Advisory Committee in order to keep the policy current and consistent with the evolving science of concussion management Prior to any update to the concussion policy the NBA shall consult with the Players Association

b A cardiac screening policy designed to identify cardiovascular risks for players shall be in effect during the Term The cardiac screening policy will be reviewed and updated periodically by the NBA in conjunction with the NBA Physicians Association and the NBA 's Cardiac Advisory Committee in order to keep the policy current and consistent with the evolving science of sports cardiology Prior to any update to the cardiac screening policy the NBA shall consult with the Players Association

c A policy for response to medical emergencies designed to provide a framework for a rapid response to on court emergencies shall be in effect

386 Article XXII

during the Term The emergency medical preparedness policy will be reviewed and updated periodically by the NBA in conjunction with the NBA Physicians Association and the NBA 's Emergency Medical Preparedness Committee in order to keep the policy current and consistent with recommendations from organizations and experts with emergency response expertise Prior to any update to the emergency medical preparedness policy the NBA shall consult with the Players Association

Section 10 Second Opinion

a Subject to the additional terms in subsections b through e below players shall have the right to receive a second medical opinion at the Team 's expense regarding the course of treatment for an injury illness or other medical condition that either i has prevented the player from participating in a Regul ar Season Play In or playoff game for two 2 weeks or more ii in the opinion of a Team physician for the player 's Team is more likely than not to prevent the player from being able to participate in an NBA game for two 2 weeks or more or during t he off season from participating in competitive basketball without restriction for two weeks or more iii in the opinion of the Team physician will not be significantly aggravated by the player continuing to participate in NBA games or during the offs eason participating in basketball without restriction when the player reasonably believes that continued participation will significantly aggravate his injury illness or other medical condition iv results in direction from the Team physician that the player should undergo surgery or v results in direction from the Team physician that the player should not undergo surgery when the player reasonably believes that surgery is necessary for the injury illness or other medical condition The foregoing shall not limit a player 's ability to obtain a second medical opinion in circumstances other than those set forth in Sections 10ai v above provided that the Team shall not be obligated to pay for or consider any such second opinion

b The parties wil l maintain and publish annually a list the "Second Opinion List" of jointly appointed medical specialists including one or more psychiatrists each a "Second Opinion Physician" by specialty and by geographic region in the United States and Canada t o provide players with the second medical opinions described in subsection a above At least two 2 board certified physicians shall be designated as Second Opinion Physicians for each specialty in each of the geographic regions

Article XXII 387

c Each Second Opinion Physician will be included on the Second Opinion List for the duration of this Agreement unless either the NBA or the Players Association has provided written notice to the other party that a physician should be removed from the Second Opinion List i by December 1 of any year covered by this Agreement or ii at any time of any year covered by this Agreement for failure to provide a player 's Team with all information relating to a consultation with the player within two 2 business days following the consultation provided that for the first such failure a party is required to issue a warning to the Second Opinion Physician following written notice to the other party with removal permitted thereafter if the Second Opinion Physician does not provide the player 's Team with all information relating to such consultation within two 2 business days following the warning or for the second or any additional instances in which the Second Opinion Physician does not timely provide a player 's Team with all information relating to a consultation with the player Such removal shall be effective immediately provided that unless otherwise agreed by the parties such removal shall not affect any second opinion process involving such Physician that has previous ly been requested by a player

d Prior to obtaining a second opinion a player shall notify the Team in writing of his decision to seek such second opinion the name of the physician who will be performing the evaluation and the date and location of the ev aluation Upon receiving such notice and prior to the player 's evaluation the Team will make available to the physician relevant medical information regarding the player

e If pursuant to subsections a through d above a player obtains a second opinion from a Second Opinion Physician the Team will pay the medical costs associated with the second opinion provided such cost is reasonable for the consultation

f In connection with obtaining a second opinion from a Second Opinion Physician pursuant to subse ctions a through e above a player may not be absent from the Team for an unreasonable period of time or miss any games without authorization of the Team

g If the Second Opinion Physician provides the Team with a written opinion and the player has otherwise complied with Paragraph 7h of the UPC the Team will be required to consider the second opinion in

388 Article XXII

connection with diagnosis or treatment. For clarity nothing in this Section 10 shall be construed to alter or limit in any way the rights of any Team or the obligation of any player under the CBA or Uniform Player Contract including without limitation pursuant to the provisions of Paragraph 7 of the Uniform Player Contract.

Section 11 Fitness toPlay

a The parties shall establish panels of physicians each a "Fitness toPlay Panel" for the purpose of determining as set forth in this Section 11 whether players with potentially life threatening injuries illnesses or other medical conditions or any of the foregoing that have the potential to result in paralysis or other permanent spinal injury are medically able and medically fit to practice and play basketball in the NBA. Each Fitness toPlay Panel shall consist of one (1) physician appointed by the NBA and one (1) physician appointed by the Players Association and one (1) member of each Panel shall i be board certified and fellowship trained in his/her field of medical expertise ii be a specialist in the subject matter of the applicable Fitness toPlay Panel and iii have at least ten (10) years of postfellowship clinical experience. Each Panel will operate by majority vote including but not limited to its fitness to play determinations. Once appointed each physician on a Fitness toPlay Panel shall be included on such Panel for the duration of this Agreement unless either the NBA or the Players Association has by December 1 of any year covered by this Agreement served written notice to the other party that a physician has been removed from such Panel. A party may not remove the physician that the other party appointed to a Fitness toPlay Panel. In the event that either party removes a physician from a Fitness toPlay Panel pursuant to the foregoing such removal shall be effective immediately provided that unless otherwise agreed to by the parties a physician will continue to serve on the Fitness toPlay Panel in respect of any determination on a player's injury illness or other medical condition that has been referred to the Panel but for which the Panel has not yet issued its written determination.

b The parties shall create one or more Fitness toPlay Panels as are necessary to address injuries illnesses or other medical conditions that are potentially life threatening or have the potential to result in paralysis or other permanent spinal injury for the player e.g. cardiac illnesses and conditions blood clots and other blood conditions and disorders.

Article XXII 389

c If the NBA a Team or the Players Association has been advised by a physician that a player is medically unable and/or medically unfit to perform his duties as a professional basketball player as a result of a potentially life threatening injury illness or other medical condition and/or that performing such duties would likely create a materially elevated risk of death paralysis or other permanent spinal injury for the player then the NBA a Team or the Players Association may refer the player to a Fitness to Play Panel by making such a referral in writing to the player and to the NBA Team and Players Association as applicable. Once so referred the player will not be permitted to play or practice in the NBA until he is cleared to do so by the Panel as set forth below.

d 1. Upon the referral described in subsection c above the Panel will be provided with all medical information in the player's medical file that any member of the Panel deems relevant to the injury illness or other medical condition for which the player was referred. The Panel will review the player's injury illness or other medical condition which review shall include an in person examination of the player by each member of the Panel unless such member determines that an examination by him/her would serve no useful purpose. Upon conclusion of its review the Panel shall provide a report to the NBA the player's Team and the Players Association setting forth its determination and the reasons therefor.

2. The determination to be made by the Panel is whether in the Panel's reasonable medical judgment and experience and having considered current medical knowledge and the best available objective evidence: i the player is medically able and medically fit to perform his duties as a professional basketball player and ii performing such duties would not create a materially elevated risk of death paralysis or other permanent spinal injury for the player. Where there are authoritative medical guidelines on fitness for athletic participation and a particular injury illness or other medical condition eg the American Heart Association American College of Cardiology Scientific Statements on Eligibility and Disqualification - Recommendations for Competitive

390 Article XXII

Athletes with Cardiovascular Abnormalities the Panel will consider such guidelines in making its determination

3 Subsequent to the player being referred to a Fitness toPlay Panel and prior to the Panel 's review of the player 's injury illness or other medical condition the player on behalf of himself his heirs and assigns shall be required to sign a release and covenant not to sue agreement in the form agreed upon by the parties provided that this agreement shall not apply to any claim of medical malpractice against a Team affiliated physician or any physician retained by the NBA or Players Association for the medical evaluation process

e In the event that the Fitness toPlay Panel determines that the player is medically able and medically fit to play professional basketball pursuant to the standard in subsection d above i the player will be required to sign an informed consent and assumption of risk agreement in the form agreed upon by the parties before he is able to play or practice in the NBA and ii upon satisfying the prior clause shall be deemed at that time medically able and fit to play basketball in the NBA and permitted to do so

f If the Fitness toPlay Panel does not determine that the player is medically able and medically fit to play professional basketball pursuant to the standard in subsection d above the NBA a Team or the Players Association may again refer the player to the Fitness toPlay Panel beginning on the later of the first day of the Season that begins immediately following the date on which the Panel issued its report or nine 9 months after such date The party making such referral must have been advised in writing by a physician that there have been materially changed circumstances since the Panel issued its report eg medical advances or a material change in the player 's medical condition such that the Panel should reconsider its determination If a player is referred under this subsection f the Fitness toPlay Panel shall be comprised of the same members that reviewed and determined the player 's initial referral provided that the physicians on such panel are available

g Nothing in this Section 11 shall obligate a Team to permit a player to play or practice for the Team even if a Fitness toPlay Panel determines that the player is medically able to do so If the Team disagrees with the

Article XXII 391

Fitness toPlay Panel’s conclusion and refuses to permit the player to play and practice with the Team due to the injury illness or other medical condition for which the player was referred to the Fitness toPlay Panel then the Team will be required within sixty 60 days of the Panel’s issuance of its report or if the report is issued during the period from the date that is sixty 60 days prior to the date of the NBA trade deadline through May 31 then by August 1 the “Evaluation Period” to either trade the player agree to amend the player’s Contract in accordance with Article II Section 3p of the CBA waive the player pursuant to Paragraph 16 of the Uniform Player Contract or waive the player pursuant to the “Partial Waiver Procedure” described in Section 11i below a “Partial Waiver” provided however that the foregoing shall not apply to any player who is in the last year of his Contract excluding any Option Year at the time that the Panel provides its report to the NBA the player’s Team and the Players Association pursuant to Section 11d1 above During the Evaluation Period the player shall cooperate with the Team in connection with the Team’s efforts to evaluate the player’s injury illness or other medical condition including by among other things in a prompt and diligent manner supplying all information requested of him completing medical forms and submitting to all examinations tests and workouts requested of him by or on behalf of the Team

h If a player referred to a Fitness toPlay Panel satisfies the waiting period set forth in Article VII Section 4h1 of the CBA at the time of such referral or any time thereafter prior to the Panel issuing its report then the Team may request that such Panel acting by majority vote also serve as the physician described in Article VII Section 4h2 of the CBA and accordingly provide in the Panel’s report a determination for the purposes of Article VII Section 4h of the CBA

i In order for an eligible Team pursuant to Section 11g above to designate an eligible player’s Contract for a Partial Waiver the Team must provide written notice of such waiver and designation to the NBA Once a Team duly invokes the Partial Waiver Procedure such procedure shall operate as follows

i The waiver period shall be the same as the period for other waivers

392 Article XXII

ii Any Team other than the Team requesting the waiver may submit either a Full Waiver Claim or a Partial Waiver Claim for the player. A “Full Waiver Claim” is a claim for the full value of the remaining term of the Contract pursuant to Section 5 of the NBA By Laws. A “Partial Waiver Claim” is a discount bid of a specified dollar amount rounded to the nearest dollar for a portion of the value of the remaining term of the Contract. A Partial Waiver Claim can be for any amount equal to or greater than the total of the applicable Minimum Player Salary for all of the Remaining Protected Years as defined below of the Contract and less than the total of the full Base Compensation provided for in all of the Remaining Protected Years of the Contract provided that a Partial Waiver Claim may never be less than the total of the unprotected Base Compensation provided for in all of the Remaining Protected Years of the Contract. A “Remaining Protected Year” means any remaining year of the Contract that contains any amount of Base Compensation protection that is not contingent on some event occurring on a date after the request for waivers any remaining years of the Contract that are not Remaining Protected Years shall hereinafter be referred to as “Remaining Unprotected Years”. For clarity, any Player Option Year in which the Contract includes the language in Article XII Section 2aA and the Effective Season of an ETO shall be a Remaining Protected Year and any Player Option Year in which the Contract that includes the language in Article XII Section 2aB and any Team Option Year shall be a Remaining Unprotected Year.

iii In order to submit a Partial Waiver Claim the Team must have a Team Salary below the Salary Cap and room equal to at least the portion of the Claiming Team Base Compensation Obligation as defined in subsection viA below plus any Likely Bonuses applicable to the first Year of the Remaining Protected Years of the Contract. For purposes of the preceding sentence “room” includes room that can be unilaterally created by the claiming Team, e.g. via renunciations or waivers but not via trades and such

Article XXII 393

room must be created immediately upon the awarding of the player pursuant to this waiver procedure

iv If at least one 1 Full Waiver Claim is submitted during the waiver period the Contract shall be awarded to the Team submitting a Full Waiver Claim that is entitled to the highest order of preference in accordance with the waiver procedures set forth in the NBA Constitution and By Laws

If no Full Waiver Claim is submitted and at least one 1 Partial Waiver Claim is submitted the Contract shall be awarded to the Team submitting the highest Partial Waiver Claim in total dollars or if more than one 1 Team submits the highest Partial Waiver Claim in total dollars to the Team submitting the highest Partial Waiver Claim in total dollars that is entitled to the highest order of preference in accordance with the waiver procedures set forth in the NBA Constitution and By Laws

v If there is no Full Waiver Claim or Partial Waiver Claim submitted for the Contract during the waiver period the Contract shall be terminated

vi In the event that the Contract is awarded to a Team the "Claiming Team" as the result of a Partial Waiver Claim

A The Claiming Team shall be responsible for payment of the player's Base Compensation in an amount equal to the total dollar amount of the Partial Waiver Claim allocated over the Remaining Protected Years of the Contract in proportion to the Base Compensation amounts provided for in each Remaining Protected Year of the Contract eg if the player has two 2 years remaining on his Contract with 10 million of Base Compensation in year one that is fully protected and 11 million of Base Compensation in year two that is fifty percent 50 protected and the winning Partial Waiver Claim was for 6 million the Claiming Team shall be responsible for 286 million of the player's Base Compensation in year one and 314 million in year

394 Article XXII

two the “Claiming Team Base Compensation Obligation” The waiving Team shall be responsible for paying the total Base Compensation in each Remaining Protected Year of the Contract less the Claiming Team Base Compensation Obligation for each Remaining Protected Year of the Contract the “Waiving Team Base Compensation Obligation” In addition to the Claiming Team Base Compensation Obligation the Claiming Team shall also be responsible for the total amount of all other Compensation obligations contained in the Contract other than Base Compensation including but not limited to the full amount of any Incentive Compensation and the total Base Compensation for any Remaining Unprotected Year

B The Claiming Team Base Compensation Obligation plus any Likely Bonuses applicable to each Remaining Protected Year of the Contract and the total Base Compensation plus any Likely Bonuses of any Remaining Unprotected Year shall be included in the Team Salary of the Claiming Team immediately upon the awarding of the player to the Claiming Team pursuant to this waiver procedure

C The Claiming Team may not trade a player awarded as a result of a Partial Waiver Claim until the July 1 following the award of the player’s Contract to the Claiming Team pursuant to this waiver procedure

If a Claiming Team proposes to trade to another Team a player awarded as a result of a Partial Waiver Claim after the waiting period set forth in the preceding sentence or if the Claiming Team subsequently waives the player and another Team proposes to acquire such player in accordance with the NBA waiver procedure then i for purposes of determining a whether the acquiring Team has Room for the Contract and b in the case of a trade the amount of any Traded Player Exception in

Article XXII 395

respect of such player’s Contract the pl ayer’s Salary shall be deemed to equal the Claiming Team Base Compensation Obligation plus any Likely Bonuses applicable to the then current Salary Cap Year and ii the acquiring Team shall thereafter be deemed the Claiming Team for the purposes of this

Section 11i

D The Claiming Team shall be responsible for making all payments to the player and paying all related payroll taxes other than Compensation due with respect to any Season prior to the waiver The waiving Team shall reimburse the Claiming T eam for the portion of the Waiving Team Base Compensation Obligation applicable to each pay period on or before each applicable pay date

vii In the event that the Contract is awarded to the Claiming Team as a result of a Partial Waiver Claim and the Claiming Team subsequently waives the player a “Subsequent Waiver” resulting in the termination of the Contract

A Without taking into consideration any conditional Base Compensation protection triggered after the date of the initial request for waivers but before the Subsequent Waiver hereinafter referred to as

“Triggered Base Compensation Protection” if the Contract contains full Base Compensation

protection in each of the Remaining Protected Years

or if the Contract contains no Remaining Protected

Years the Claiming Team Base Compensation

Obligation and the Waiving Team Base Compensation Obligation shall remain unchanged

B Without taking into consideration any Triggered

Base Compensation Protection if the Contract

contains partial protection in one 1 or mor e of the

Remaining Protected Years the Claiming Team Base Compensation Obligation and Waiving Team Base

Compensation Obligation for each such year shall be

396 Article XXII
adjusted as follows upon the termination of the
Contract
1 The Claiming Team Base Compensation
Obligation for any Remaining Protected
Year that contains only partial Base Compensation protection shall be reduced
by a number equal to the Claiming Team
Base Compensation Obligation for that year
divided by the total Base Compensation
obligation for that year multiplied by the
unprotected Base Compensation remaining to be paid that year the “Adjusted Claiming
Team Base Compensation Obligation”
2 The Waiving Team Base Compensation Obligation for any Remaining Protected
Year that contains only partial Base
Compensation protection shall be reduced
by a number equal to the Waiving Team Base Compensation Obligation for that year
divided by the total Base Compensation
obligation for that year multiplied by the
unprotected Base Compensation remaining
to be paid for that year
C The full amount of any Triggered Base
Compensation Protection shall be added to the
Adjusted Claiming Team Base Compensation
Obligation in each remaining year of the Contract
that contains Triggered Base Compensation
Protection
j The costs associated with the Fitness to Play Panels will be borne
equally by the NBA and the Players Association and the Players
Association’s share shall be paid by the NBA and included in Player Benefits
under Article IV Section 6 I of this Agreement

Article XXII 397

Section 12 Player Care Survey

The NBA and the Players Association will jointly conduct a confidential player survey during the 2023-24 Season and during one or more subsequent Seasons during the term of this Agreement as determined by the parties to solicit the players' input and opinion regarding the adequacy of medical care provided by their respective medical and training staffs and commission independent analyses of the results of such surveys. The costs of such surveys and analyses will be borne equally by the NBA and the Players Association and the Players Association's share shall be paid by the NBA and included in Player Benefits under Article IV Section 6 I of this Agreement.

Section 13 Wearables

a The wearables joint advisory committee formed by the NBA and the Players Association the "Wearables Committee" shall continue to review and approve wearable devices for use by players. "Wearables" shall mean a device worn by an individual that measures movement information such as distance velocity acceleration deceleration jumps changes of direction and player load calculated from such information and/or heightweight physiological information such as heart rate heart rate variability skin temperature blood oxygen hydration lactate and/or glucose or other health fitness and performance information.

b The Wearables Committee shall consist of three (3) representatives appointed by the NBA and three (3) representatives appointed by the Players Association. At least one of the members appointed by each of the NBA and the Players Association must have at least three (3) years of experience in sports medicine such as a physician athletic trainer strength and conditioning coach or sports scientist in the NBA or with an NCAA Division I collegiate basketball team or other relevant experience and expertise as agreed upon by the parties. Unless otherwise agreed by the parties Committee members may not have an ownership or other financial interest in any company that produces or sells any wearable device.

c The Wearables Committee shall be responsible for reviewing all requests by Teams the NBA or the NBPA to approve a wearable device for use by players with the standard being whether the wearable device would be potentially harmful to anyone including the player if used as intended and whether the wearable's functionality has been validated and

398 Article XXII

ii setting cybersecurity standards for the storage of data collected from Wearables

d The Wearables Committee will jointly retain such experts as it deems necessary in order to conduct its work eg to validate a wearable device or to set cybersecurity standards which the parties expect to include professionals in areas such as engineering data science and cybersecurity The costs of such experts will be borne equally by the NBA and the Players Association and the Players Association 's share shall be paid by the NBA and included in Player Benefits under Article IV Section 6 l of this Agreement

e No Team may request a player to use any Wear able unless such device is one of the devices currently in use as set forth in Section 13f below or the device and the Team 's cybersecurity standards have been approved by the Committee pursuant to Section 13c above

f Teams may request that on a volunt ary basis players use the following devices the FirstBeat Sport system the Catapult Sports OptimEye ClearSky and Vector systems including with a Polar chest strap but not with the Catapult heart rate vest the iMeasureU Step Trident system Kinexon Sports systems including with a Kinexon heart rate vest paired with a Polar sensor the ShotTracker system the Strive Sense3 systems the WHOOP Performance Strap 20 the Zephyr Performance System and the Oura Ring collectively the "Approved Wearabl es"

Wearables whether Approved or otherwise may not be used in games Use of any wearable that is not among the Approved Wearables is prohibited

In addition i the only metric categories andor system variables that Teams can use from Approved W earables are those that were designated as "Pass" in the wearables validation reports provided to the parties by their

jointly retained experts and ii Teams must follow the safety directions of the jointly retained experts as provided to Teams in the We arable Device Validation Reports With respect to raw or unprocessed data exports or APIs from Approved Wearables "Raw Data" so long as such Raw Data are not provided through a dashboard or other visual within an Approved Wearable 's software platform the foregoing shall not prohibit Teams from

i using Raw Data so long as the Raw Data is used in metric categories andor system variables that were designated as "Pass" in the Wearable Device Validation Reports or ii receiving Raw Data If upon evalu ation by the Committee any of the foregoing devices are reviewed and are not

Article XXII 399

approved by the Committee Teams will be required to discontinue the use of such Wearables

g A Team may request a player to use in practice or otherwise not in a game on a voluntary basis a Wearable that has been approved by the Committee A player may decline to use or discontinue use of a Wearable at any time Before a Team could request that a player use an approved Wearable the Team shall be required to provide the player a written confidential explanation of i what the device will measure ii what each such measurement means and iii the benefits to the player in obtaining such data

h A player will have full access to all data collected on him from approved Wearables Members of the Team's staff may also have access to such data but it can be used only for limited purposes as set forth below

Data collected from a Wearable worn at the request of a Team may be used for player health and performance purposes and Team on court tactical and strategic purposes only The data may not be considered used discussed or referenced for any other purpose such as in negotiations regarding a future Player Contract or other Player Contract transaction eg a trade or waiver involving the player In a proceeding brought by the Players Association under the procedures set forth in Article XXXI the Grievance Arbitrator will have authority to impose a fine of up to 250000 on any Team shown to have violated this provision

i To advance the shared goal of the NBA and the Players Association to promote player health and reduce injuries and in light of the preference of the NBA that game use of Wearables be required and the preference of the Players Association that Wearables not be required in games and instead be allowed to be worn in games on a voluntary basis only in connection with modified rules regarding commercialization the NBA and Players Association will continue to discuss in good faith matters related to the use of wearable devices Pending an agreement between the parties Wearables may not be used in games and no player data collected from a Wearable worn at the request of a Team may be made available to the public in any way or used for any commercial purpose

400 Article XXII

Section 14 NBA Draft Combine

a Each year t he NBA shall organize and operate a Draft Combine prior to the NBA Draft All players invited by the NBA to attend the Draft Combine shall be required to attend and participate in the following components of the Draft Combine “Combine Components”

i Strength and agility tests shooting drills performance testing and anthropometric measurements eg height wingspan five onfive scrimmages or any other live action offense versus defense drill eg halfcourt four onfour or twoonone shall be optional for all players

ii League directed medical history information medical testing eg MRIs echocardiograms and laboratory tests other than tests for controlled substances medical examinations and biomechanical and functional movement testing including for clarity with respect to any of the foregoing in this subsection ii any medical examination in accordance with subsection d below andor follow up in accordance with subsection e below

iii Media circuit

iv Player development sessions

v Team interviews and

vi Other tests andor assessments

The NBA shall determine and establish the Combine Components above provided that the performance testing contemplated in the foregoing Component a i the medical testing contemplated in the foregoing Component a ii and the foregoing Components aiiiivi shall be determined in consultation with the Players Association

b Notwithstanding the foregoing requirement to attend and participate in the Combine Components any invited player who is physically unable to participate in one or more basketball activities as set forth in subsection ai above medical testing or biomechanical or functional

Article XXII 401

movement testing as set forth in subsection ai i above or any other tests or assessments at the Draft Combine as set forth in subsection avi above shall be i excused from participation in some or all of the applicable activities or tests at the time of the Draft Combine ii required at the Draft Combine to complete the Combine Components that he is able to complete and iii required subsequently to complete by no later than the eleventh day before the Draft the remaining Combine Components as reasonably determined by the NBA unless he remains physically unable to do so Any determination with respect to this subsection b shall be made by the NBA 's medical director for the Draft Combine who shall be required to consider any opinion timely provided by the player 's treating physician

c The NBA may excuse an invited player from attending one or more days of the Draft Combine due to a reasonable excuse as reasonably determined by the NBA eg family tragedy birth of a child playing with a FIBA club that is still in season at the time of the Draft Combine Any such player may be required subsequently to complete by no later than the eleventh day before the Draft Combine Components as reasonably determined by the NBA in consultation with the Players Association eg by attending an NBA Global Camp or via individual assessments and examinations arranged by the NBA

d The NBA and Players Association shall agree annually on certain jointly selected orthopedic medical specialists with expertise in foot and ankle knee spine hip and wrist/hand injuries to attend the Draft Combine conduct medical examinations of particular players at the request of either the player or a Team and prepare a report for each such player Subject to the limits on Teams accessing information on certain players in accordance with subsection g below as with other medical history information testing and examinations from Combine Components the NBA shall make any such reports from an orthopedic medical specialist available to the player and to Teams via the file in respect of the player in the EMR

e Based on available medical information including the results of medical testing at the Draft Combine the NBA may require any player who was invited to the Combine to undergo by no later than the eleventh day before the date of the Draft reasonable and appropriate follow up testing or examination after the Draft Combine as determined by the NBA 's medical director for the Draft Combine in consultation with the player 's treating physician if any

402 Article XXII

f A player shall fail to fulfill his obligation to participate in the Draft Combine in respect of a Draft and shall therefore be ineligible to be selected in such Draft in accordance with Article X Section 9 of the CBA if he is invited by the NBA to attend the Draft Combine and as reasonably determined by the NBA in consultation with the Players Association fails to fully participate in the Combine Components in which the player is required to participate pursuant to subsections a e above

g The NBA shall organize and operate an annual process that utilizes the following method the “Top 10 Formula” for the purpose of developing a ranking of the top 10 players eligible in that year’s Draft

i The NBA after consultation with the Players Association shall annually select no fewer than a two (2) publications with publicly available pre Draft rankings and b two (2) individuals with relevant basketball experience each such individual a “Combine Player Ranker” for the purpose of generating the composite ranking described below

ii The NBA shall utilize a from each such publication referenced in subsection i above its publicly available preDraft rankings and b from each Combine Player Ranker his or her ranking of the top fifteen players eligible in that year’s Draft

iii Any player who is ranked within the top fifteen by one (1) publication and/or Combine Player Ranker but not ranked within the top fifteen by another publication and/or Combine Player Ranker shall for purposes of computing the ranking of such other publications and/or Combine Player Rankers be given a ranking of sixteen (16). For clarity pursuant to the foregoing sentence multiple players may be given such ranking of sixteen (16) for any publication and/or Combine Player Ranker that does not rank the player within the top fifteen eg if two (2) or more players are ranked within the top fifteen by one (1) publication and/or Combine Player Ranker but not ranked as such by one (1) or more of the other publications and/or Combine Player Rankers

Article XXII 403

iv A composite ranking shall be determined by taking for each player the median ranking of each such publication's publicly available ranking and each such Combine Player Ranker's individual ranking provided to the NBA such median ranking the "Combine Player Ranking"

v Each player whose Combine Player Ranking equals one of the ten 10 lowest numbers ie where 1 is the lowest possible sum that can be generated via the Top 10 Formula and thus the highest possible ranking for any player shall be considered a top 10 player eligible in that year 's Draft If two 2 or more players ranked first through tenth have the same Combine Player Ranking then the median ranking of the publicly available rankings from each publication referenced in subsection gi above shall be used to determine each such player's ranking eg if two 2 players have the same Combine Player Ranking and such Ranking is higher than that of five 5 other players then the player with the lower median ranking of each such publication's publicly available ranking will be ranked sixth and the player with the higher median ranking will be ranked seventh If still tied then each such publication's publicly available ranking and each Combine Player Ranker's individual ranking for each such player shall be aggregated and the player with the lower total sum will be considered the higher ranked player followed by the player with the higher total sum If still tied th e NBA shall conduct a random drawing to determine each such player's ranking

vi If in any particular year covered by this Agreement the NBA determines that it is impracticable to calculate one or more of the ranking s set forth in subsection gi above eg due to the unavailability of a Combine Player Ranker or if there are fewer than two 2 publications whose publicly available preDraft rankings are determined by the NBA after consultation with the Players Association to be suitable for this purpose the NBA may after consultation with the Players Association generate an output of the Top 10 Formula using as many of such publication s' and/or

404 Article XXII
Combine Player Ranker s’ individual ranking s as is reasonably practicable
The NBA shall finalize and provide to the Players Association the list of players eligible in that year’s Draft who are ranked first through tenth per the Top 10 Formula The NBA shall finalize such list during the period beginning with the deadline established by the NBA under Article X Section 1bii G of the CBA to qualify as an Early Entry player and prior to the earlier of the date on which x the NBA conducts a drawing among the Teams that did not participate in the playoffs in the Season immediately preceding that year’s NBA Draft to determine the order of selection positions in such NBA Draft or y the on site process to gather players’ medical history commences ie the medical intake portion of the medical history referenced at subsection aii above
The information gathered from such players’ Combine Components set forth in subsection aii above and avi above to the extent that any such test or assess ment involves medical information in respect of a player shall be made available by the NBA after it is gathered 1 for the player ranked first to Teams selecting first through tenth in that year’s Draft 2 for the players ranked second through sixt h to Teams selecting first through fifteenth in that year’s Draft 3 for the players ranked seventh through tenth to Teams selecting first through twenty fifth in that year’s Draft and 4 for all other players invited to the Draft Combine all Teams For clarity any assignee Team that trades for a Draft selection position within the top 25 selection positions in that year’s Draft shall subsequently be given access to the information gathered from the Combine Components set forth in subsection aii above for each player associated with such Draft selection position Beginning on the day after the conclusion of the Draft Teams will no longer have access to such information for any player whom a Team did not select in the Draft or whose Draft righ ts the Team does not hold h Nothing in this Section 14 shall limit the right of the NBA the Players Association or a Team to refer a player eligible for a Draft prior to that year’s Draft to a Fitness toPlay Panel in accordance with Article XXII Section 11 of the CBA if advised by a physician that the player is medically unable andor medically unfit to perform his duties as a professional basketball player as a result of a potentially life threatening injury illness or other medical condition andor that performing such duties would likely

Article XXII 405
create a materially elevated risk of death paralysis or other permanent spinal injury for the player. In any such case the fact that the player was referred to the Panel 's determination and all medical information in the player 's medical file that any member of the Panel deemed relevant to the injury illness or other medical condition for which the player was referred shall be made available to all Teams following the Panel 's determination. For clarity nothing in this Section 14 shall be construed to limit in any way i the right of a Team to request that a player eligible for a Draft voluntarily participate in the administration of such activities described in subsection a above eg in connection with visiting a Team 's practice facility during the period between the Draft Combine and the Draft or provide the Team with information including information from the Combine Components described in subsection aii above or ii the right of a player to supplement medical information gathered from those Combine Components set forth in subsection aii above with additional information that the NBA shall make available to all Teams via the EMR subject to subsection g above
j i Teams may use the results of information gathered from such Combine Components set forth in subsection aii above for Draft evaluation purposes only and may not discuss any such results with representatives of any other Team regardless of whether the other Team would otherwise have access to the same results provided however that 1 medical staff from Teams entitled to access the player's information in accordance with subsection g above may discuss such results with medical staff of other Teams who performed the medical examination of the player at the Draft Combine or in connection with subsections b c or e above for clarity the only Team personnel who will be involved in such examinations will be those who are entitled to access the player's information in accordance with subsection g above 2 a Team may discuss such results with representatives from other Teams entitled to access the player 's information in accordance with subsection g above if the player provides written consent with notice to the Players Association and 3 nothing in this Section 14 shall limit any rights a Team has to use or disclose such results in respect of a player who is under

406 Article XXII

contract with the Team or as to whom the Team holds exclusive Draft rights. eg following the Draft a team disclosure of medical information in connection with a trade of a player 's Draft rights. For clarity a Team will not have violated this subsection ji to the extent its discussion involves only public information regar ding a player

ii If the NBA has reason to believe that the confidentiality restriction set forth in subsection ji above has been violated it shall advise the Players Association in a timely manner

iii If the Players Association determines that the confiden tiality restriction set forth in subsection ji above has been violated it may bring a proceeding under Article XXXII

Section 1 of the CBA before the System Arbitrator Upon a finding by the System Arbitrator of a material violation the System Arbit rator shall have the authority to impose on any Team found to have committed such violation a fine of up to 1000000 In considering appropriate discipline for a violation the System Arbitrator shall take into account all relevant factors including but not limited to the impact of the violation on the player the degree of care demonstrated by the Team and any ill intent regarding the player

k The NBA will consult with the Players Association in good faith on

i creating a list of non exclusive join tlyrecommended interview questions to provide to Teams each year prior to the Draft Combine and ii any issues the Players Association raises relating to scheduling or operational details of the Draft Combine eg setting the dates and location of the Draft Combine elements of the player experience at the Draft Combine

l i Each player invited to the Draft Combine will be provided one 1 complimentary first class travel accommodations except when such accommodations are not available for himself and one family member to the market in which such Draft Combine is held and 2 one 1 complimentary individual room in a group of hotel rooms reserved by the NBA for the Draft Combine On e certified agent who represents each such player participating in the Combine

Article XXII 407
shall x be permitted to reserve one 1 room in such group
of hotel rooms at such agent 's expense and y receive an
NBA credential at the Draft Combine to attend the on court
activities set forth in subsection ai above provided that if
the Players Association notifies the NBA that a player participating in the Draft Combine is represented by a
second certified agent who does not already have an NBA
credential to attend the on court activities set forth in
subsection ai above such second agent shall receive such
credential
ii Each player invited to the Draft Combine will be offered an
NBA GL contract covering the season immediately
following the Draft Combine To benefit players t he NBA
shall also undertake to provide new media opportunities at
the Draft Combine for players who attend and participate in the Combine Components
iii Mental health and wellness programming jointly created by
the NBA and Players Associati on for players will be
included as part of the Pre Draft Information Program
presented at the Draft Combine

408 Article XXIII
ARTICLE XXIII

EXHIBITION GAMES AND
OFFSEASON GAMES AND EVENTS

Section 1 Exhibition Games

Subject to the provisions of P aragraph 2 of the Uniform Player Contract

players shall be required to participate in Exhibition games between an NBA

Team and a nonmember of the NBA at any location within or outside the United States subject to the following conditions

a The NBA shall supervise the arrangements made with respect to

tournaments or series conducted outside the United States and the accommodations provided to NBA players participating in such fore ign

tournaments or series

b The NBA shall use its best efforts to establish an Exhibition game

schedule pursuant to which excessive travel will be avoided and reasonable periods of time between games will be allotted

c In any year in which it is played the annual Basketball Hall of Fame

Exhibition game shall be considered as one of the six 6 Exhibition games

prior to the Regular Season referred to in P aragraph 2 of the Uniform Player Contract

Section 2 Inter squad Scrimmage

In addition to the Exhibition games provided for by P aragraph 2 of the

Uniform Player Contract and during each of the playoff series conducted

during the term of this Agreement any Team that qualifies for the playoffs

but is not required to participate i n the first round thereof may arrange and

require its players to participate in one inter squad game or scrimmage with

another similarly situated Team provided that such game or scrimmage is

not open to members of the general public

Section 3 OffSeason Basketball Events

a No player may play in any public off season basketball game

summer league or public exhibition or competition of basketball skills eg a

Article XXIII 409

slam dunk contest or a "tour" organized by an NBA business partner each a "Basketball Event" unless such Basketball Event is approved in writing by the NBA for NBA player participation and complies with the terms and conditions of this Section 3 The NBA will consider an off season Basketball Event for approval only if a request for such approval is submitted in writing to the NBA and only if the arrangements made with respect to any such off season Basketball Event are confirmed in writing to the NBA and satisfy the following requirements in addition to such other reasonable requirements as the NBA may impose

i General Requirements

1 The Basketball Event takes place on or after July 1 but in no event later than September 15 or in the case of a summer league September 1

2 Prior to the Basketball Event each participating player receives the express written consent of his Team to participate in the Basketball Event

3 The persons organizing the Basketball Event obtains disability insurance for the benefit of each participating player's Team in an amount acceptable to the NBA provided however that this requirement shall not apply to summer leagues and

4 The names and logos of the NBA and/or any NBA Team are not used or referred to in connection with the Basketball Event unless the NBA provides express written authorization for such use

ii Additional Charitable Game Requirements The NBA will consider an off season charitable game for approval only if in addition to the general requirements set forth in Section 3ai above and such other reasonable requirements as the NBA may impose the arrangements made with respect to such charitable game also satisfy the following

1 The Players Association approves the game which approval shall not be unreasonably withheld

410 Article XXIII

- 2 All proceeds from the sale of tickets to the game and other sources of revenue from the game eg sponsorship revenue less reasonable expenses incurred to conduct the game are used for charitable purposes
- 3 The game is officiated by NBA referees assigned by the NBA to officiate the game The person or entity organizing the game will be responsible for paying the officiating fees and the actual expenses incurred for the referees' lodging and transportation to and from the referees' homes to the site of the game
- 4 There is at least one 1 NBA Team trainer and at least one 1 physician present at the game
- 5 The name or likeness of an NBA player is not used or referred to in advertisements or promotions for or related to the game except that if the organizer of the game is an NBA player such organizer player's name or likeness may be used or referred to in such advertisements or promotions
- 6 Only current or former professional basketball players participate in the game
- 7 The game is not accompanied by an exhibition or competition of basketball skills such as a slam dunk contest unless such exhibition or competition has been separately approved in writing by the NBA and the Players Association
- 8 Participating players are not paid or compensated in excess of per diem and actual reasonable expenses incurred in traveling to and participating in the game
- 9 The organizer guarantees that the game will produce at least 100000 for charity and if directed by the NBA and the Players Association the organizer or a third party if the organizer itself is a charity posts security for such amount in a form satisfactory to the NBA and the

Article XXIII 411

Players Association which grants the NBA and the
Players Association the right to sue to recover such
amount for the benefit of the charity

10 The game is played in the United States or Canada
and

11 The organizer agrees to provide the NBA and the
Players Association with an audited statement of
revenues and expenses in a form acceptable to the NBA
and the Players Association within sixty 60 days following the game

iii Additional Summer League Requirements The NBA
will consider an off season summer league for approval only
if in addition to the general requirements set forth in

Section 3ai above and such other reasonable
requirements as the NBA may impose the arrangements made with respect to each summer league game in which an
NBA player participates also satisfy the following

1 Participating players are not paid or compensated except as provided under Section 4c below

2 NBA players do not participate in an exhibition or competition of basketball skills such as a slam dunk
contest unless such exhibition or competition has been
separately approved in writing by the NBA

3 There is at least one 1 trainer or at least one 1 physician or other emergency medical personnel present at the game and

4 The game is played in the United States or Canada

b Notwithstanding any other terms of this Section 3 and without

limiting the right of the NBA to approve all arrangements of a proposed
Basketball Event the NBA may in its sole discretion require as a condition
of its approval of a Basketball Event other than a charitable game or

summer league that the Basketball Event organizer pay an appropriate fee to the NBA prior to the commencement of the Basketball Event

412 Article XXIII

c For purposes of this Section 3 off season games in which an NBA player participates on behalf of his national basketball federation as part of an international FIBA competition eg the Olympics and FIBA Basketball World Cup and the preparatory Exhibition games in connection therewith are excluded from the definition of “Basketball Event” provided however that such exclusion shall not apply to any preparatory Exhibition game other than games involving the US national team played and/or telecast in the United States

d Notwithstanding anything to the contrary in this Agreement a Veteran Free Agent remains subject to the provisions of this Section 3 until the September 1 following the last Season of his Player Contract provided however that any such Veteran Free Agent shall be permitted to sign a contract with and play in basketball games for a team in a professional basketball league other than the NBA beginning on the July 1 immediately following such Season or prior to July 1 if approved in writing by the NBA

e The NBA shall have the exclusive right to and to authorize third parties to telecast or broadcast by radio any Basketball Event in whole or in part that is approved for NBA player participation in accordance with this Section 3

f Notwithstanding anything else in this Article XXIII the NBA in considering and acting upon a request for approval of a summer league charity game or other Basketball Event does not consider or apply safety requirements for such leagues games or events

Section 4 Summer Leagues

a No NBA Team may simultaneously enroll more than four 4 Veterans in any summer basketball league during an off season For purposes of this Section 4a the following players are not considered Veterans

i a player who has never signed a Player Contract or whose first Player Contract begins with the Season immediately following the off season in which such summer league is to be conducted

ii a player not under contract to an NBA Team at the time he enrolls in such summer league

Article XXIII 413

- iii a player under contract to an NBA Team but who missed twenty five 25 or more of the Team's games during the Regular Season immediately preceding such off season due to injury or illness and
- iv a player who played for a team in the NBAGL or any other US based professional league during all or any portion of the Regular Season immediately preceding such off season
- b Prior to playing in a summer basketball league each player who is under contract with a Team for the following Season shall be provided by his Team and requested to sign a "Notice to Veteran Players Concerning Summer Leagues" in the form attached hereto as Exhibit E
- c The only compensation that may be paid by a Team or any person or entity affiliated with a Team to a player participating in a summer basketball league is a reasonable expense allowance for i meals but no greater than that set forth in Article III Section 2 ii lodging and iii transportation to and from the player's home to the site of the summer league and to and from the site of the player's lodging during the summer league to the site of summer league related activities In addition the Team may purchase a disability insurance policy for the player covering the term of the applicable summer league
- d No Team shall schedule and no player shall participate in a summer basketball league that is scheduled to extend or does in fact extend past September 1 of any calendar year

414 Article XXIV
ARTICLE XXIV

PROHIBITION OF NO TRADE CONTRACTS

Section 1 General Limitation

No Player Contract may contain any prohibition or limitation of an NBA Team's right to assign such Contract to another NBA Team

Section 2 Exceptions to General Limitation

Notwithstanding the provisions of Section 1 of this Article XXIV

a A Player Contract may contain in Exhibit 4 to such Player Contract a provision entitling a Player to earn Compensation if the player's Uniform Player Contract is traded "trade bonus" subject to the following

i A trade bonus shall be payable only the first time that the Contract is traded provided however that if a Contract is signed in connection with an agreement to trade the Contract in accordance with Article VII Section 8e and the Contract contains a trade bonus the bonus shall not apply to such initial trade but shall instead be payable only the second time the Contract is traded

ii A trade bonus shall not exceed fifteen percent 15 of the Base Compensation remaining to be earned by the player pursuant to the Contract at the time of the trade excluding an Option Year if not yet exercised

iii The only allowable amendments to Exhibit 4 to a Uniform Player Contract shall be as follows

A The specification of the amount of the trade bonus to be paid to the player expressed as either 1 a specified percentage of the Base Compensation remaining to be earned under the Contract at the time of the trade excluding an Option Year if not yet exercised or 2 a specified dollar amount not to exceed a specified percentage of Base Compensation remaining to be earned under the Contract at the

Article XXIV 415
time of the trade excluding an Option Year if not yet exercised
B If a Player Contract contains a trade bonus that has not previously been earned
1 In connection with an Extension other than pursuant to an agreement to trade the extended Contract in accordance with Article VII Section 8e to a modify the amount of the trade bonus to be paid to the player subject to Sections 2a ii and 2a iii A above or b provide that the trade bonus provision will not be applicable to the extended term of the Contract
2 In connection with an Extension pursuant to an agreement to trade the extended Contract in accordance with Article VII Section 8e to a reduce the amount of the trade bonus to be paid to the player subject to Sections 2a ii and 2a iii A above or b provide that the trade bonus provision will not be applicable to the extended term of the Contract or
3 In connection with the trade of a Player Contract other than pursuant to an agreement to trade an extended Contract in accordance with Article VII Section 8e to reduce the amount of the trade bonus to be paid to the player subject to Sections 2a ii and 2a iii A above
iv A Contract that does not contain a trade bonus when signed cannot be amended to add one except that A if the Contract is extended other than pursuant to an agreement to trade the extended Contract in accordance with Article VII Section 8e the Contract may be amended simultaneously to provide for a trade bonus that will be

416 Article XXIV

payable only the first time that the Contract is traded following the signing of the Extension and not as a result of any subsequent trade and B if the Contract is extended pursuant to an agreement to trade the extended Contract in accordance with Article VII Section 8e the Contract may be amended simultaneously to provide for a trade bonus that shall not apply to such initial trade but shall instead be payable only if the extended Contract is traded a second time and not as a result of any subsequent trade

v If in connection with an Extension a Contract is amended to provide that a trade bonus that has not been previously earned will not be applicable to the extended term pursuant to Section 2a(1)(b) or 2a(2)(b) above the extension must include a replacement Exhibit 4 to the Contract with the same terms as the original Exhibit 4 but also providing that "The foregoing trade bonus shall not be applicable with respect to the extended term of this Contract" To illustrate the foregoing assume that a player and Team agree at the time of signing of an Extension that the trade bonus contained in the original Contract shall not be applicable to the extended term In such case A if the player is first traded under the Contract during the remainder of the original term of the Contract i.e. prior to the first year of the extended term then the player's trade bonus shall be calculated based solely on the Base Compensation remaining to be earned by the player pursuant to the original term of the Contract and not on any Base Compensation payable to the Player in respect of the extended term and B if the player is first traded under the Contract at any time during the extended term then the trade bonus would not apply to such initial trade or any subsequent trade of the Contract during the extended term

vi In no event shall a trade bonus in a Contract be payable more than once

b A Player Contract entered into by a player who has eight (8) or more Years of Service in the NBA and who has rendered four (4) or more Years of Service for the Team entering into such Contract may contain a

Article XXIV 417
prohibition or limitation of such Team's right to trade such Contract to
another NBA Team

418 Article XXV
ARTICLE XXV

LIMITATION ON DEFERRED COMPENSATION

Section 1 General Limitation
No Uniform Player Contract may provide for Deferred Compensation for any Season that exceeds twenty five percent 25 of the player's Compensation for such Season
Section 2 Attribution
All Player Contracts shall specify the Seasons to which any Deferred Compensation is attributable

Article XXVI 419
ARTICLE XXVI

TEAM RULES

Section 1 Establishment of Team Rules

Each Team may maintain or establish rules with which its players shall comply at all times whether on or off the playing floor provided however that such rules are in writing are reasonable and do not violate the provisions of this Agreement or the Uniform Player Contract

Section 2 Notice

Any rules establish ed by a Team pursuant to Section 1 above shall be provided to the Players Association prior to the distribution of such rules to that Team's players

Section 3 Grievances Challenging Team Rules

The Players Association may file a Grievance challenging the reasonableness of a rule established by a Team pursuant to Section 1 above and the Team's imposition of discipline on a player for a violation of such rule within thirty 30 days from the date upon which the imposition of such discipline on the player became known or reasonably should have become known to the player No ruling by the Grievance Arbitrator finding a Team rule unreasonable may be applied retroactively as to any player other than the player on whose behalf the Grievance was filed

420 Article XXVII
ARTICLE XXVII

RIGHT OF SET OFF

Section 1 Setoff Calculation

a When a Team “First Team” terminates a Player Contract “First Contract” in circumstances where the First Team following the termination continues to be liable for unearned Base Compensation ie unearned as of the date of the termination called for by the First Contract including any unearned Deferred Base Compensation the First Team’s liability for such unearned Base Compensation shall be reduced pro rata by a portion of the compensation earned by the player for services as a player from any professional basketball teams the “Subsequent Teams” during each Salary Cap Year covered by the term of the First Contract including but not limited to compensation earned but not paid during such period The amount of the reduction in the First Team’s liability the “set off” amount shall be calculated for each Salary Cap Year covered by the term of the First Contract as follows

STEP 1 Calculate the total compensation earned by the player for services as a player from the Subsequent Teams during the Salary Cap Year

STEP 2 Subtract from the result in Step 1 i if the player had zero 0 Years of Service at the time the First Contract was terminated the Minimum Annual Salary applicable to such player for the Salary Cap Year in which the First Contract was terminated or ii if the player had one 1 or more Years of Service at the time the First Contract was terminated the Minimum Annual Salary applicable to a player with one 1 Year of Service for the Salary Cap Year in which the First Contract was terminated

STEP 3 If the result in Step 2 is zero 0 or a negative amount there is no reduction in the First Team’s liability for unearned Base Compensation in respect of the relevant Salary Cap Year If the result in Step 2 is a positive amount the reduction in the First Team’s liability for unearned Base Compensation in respect of the relevant Salary Cap Year shall equal fifty percent 50 of such amount

Article XXVII 421

Notwithstanding anything to the contrary in this Article XXVII a Team shall not be required to enforce its set off right against a player in respect of compensation earned by the player from any non NBA Subsequent Teams The First Team may require that the player provide the First Team with evidence such as a copy of the player's new contract of the compensation to be earned by the player in connection with his services for any Subsequent Teams

b For the purposes of this Article XXVII i a "professional basketball team" shall mean any team in any country that pays money or compensation of any kind to a basketball player for rendering services to such team other than a reasonable stipend limited to basic living expenses and ii "compensation" earned by a player shall include all forms of compensation including without limitation any non cash compensation other than benefits comparable to the type of benefits eg medical and dental insurance provided to an NBA player in accordance with Article IV above travel and moving expenses and any car and housing provided temporarily by a professional basketball team to the player during the period of time for which the player renders services to such team Notwithstanding anything to the contrary in this Article XXVII when a player receives compensation from a non NBA Subsequent Team on a net of tax basis then for purposes of calculating the amount of set off to which the NBA Team is entitled pursuant to this Article XXVII such compensation from the non NBA Subsequent Team shall be deemed to equal the net of tax compensation divided by 0.65 reflecting a deemed thirty five percent 35 tax rate provided however that such adjustment to the player's compensation from the non NBA Subsequent Team shall not be made or shall be modified accordingly if the player can establish that taxes in respect of the player's compensation calculated under this provision were not paid or exceed the actual amount paid by the player's non NBA Subsequent Team

c Without limiting any other rights the First Team has in the event a player's Compensation is reduced pursuant to this Article XXVII and the Team is unable to effect all or a portion of the reduction through payroll deductions the NBA shall have the right to direct any Subsequent Team that is an NBA Team to withhold any unrecouped amounts from the player's Compensation under his new Uniform Player Contract and remit such amounts to the First Team To the extent such remedy is insufficient to effect a full recoupment of the set off amount the NBA and Players

422 Article XXVII

Association shall negotiate in good faith to agree on such supplemental measures as are appropriate to effect such recoupment

Section 2 Successive Terminations

In the event of successive terminations by NBA Teams of Player Contracts involving the same player the Team first to terminate shall be entitled to the right of set off provided for by this Article XXVII until its Compensation liability has been eliminated in its entirety and the right of setoff shall then pass in order to the Teams terminating any subsequent Contracts

Section 3 Deferred Compensation

In calculating the amount of set off to which a Team may be entitled pursuant to this Article XXVII the unearned Deferred Compensation payable to a player for or with respect to a period covered by the terminated Contract shall be discounted on an annual basis by a percentage equal to the prime rate reported in the "Money Rates" column or any successor column of The Wall Street Journal and in effect at the time the agreement providing for such Deferred Compensation was made

Section 4 Waiver of Set off Right

A Team and a player may agree in an amendment to an already existing Player Contract to modify or eliminate the set off right provided in this Article XXVII but only pursuant to and to the extent allowed by Article II

Section 3p

Section 5 Stretched Protected Salary

a In the event i a Team terminates a Player Contract and the payment of the player's protected Compensation for any remaining Salary Cap Years under the First Contract is stretched in accordance with Article II Section 4k the "mandatory stretch provision" and ii the player subsequently earns compensation from another professional basketball team triggering a right of set off under this Article XXVII the amount of setoff to which the First Team may be entitled shall be calculated based on the unearned Base Compensation in respect of each Salary Cap Year covered by the term of the First Contract as provided in such Contract and not with regard to how such protected Base Compensation amounts are payable to

Article XXVII 423

the player pursuant to the mandatory stretch provision The set off amount in respect of each remaining Salary Cap Year under the First Contract in which the related unearned Base Compensation is stretched in accordance with the mandatory stretch provision shall be allocated such that each of the player's stretched protected Compensation payments in respect of the applicable Salary Cap Year are reduced on an equal basis over the applicable stretch period i.e for the first Salary Cap Year with respect to which a player's protected Compensation is stretched over the entire stretch period and for any subsequent Salary Cap Years over the remaining stretch period In no event shall a Team be entitled to set off under a First Contract in respect of compensation earned by a player for services as a player from a Subsequent Teams during a Salary Cap Year occurring after the term of the First Contract

b In the event the First Team elects to stretch the player's Salary under the First Contract for Salary Cap purposes in accordance with Article VII Section 7d6 or had prior to the effective date of this Agreement made such election in accordance with Article VII Section 7d6 of the 2017 CBA then the set off amount in respect of each remaining Salary Cap Year covered by the term of the First Contract that is stretched for Salary Cap purposes in accordance with Article VII Section 7d6 shall be allocated equally to reduce the player's re attributed Salary amounts over the applicable stretch period in the manner described in Section 5a above c The following examples are for clarity

X Assume i a player has protected Compensation of 3 million in respect of the 2023 24 Season and is being paid by the First Team at a rate of 1 million over three 3 Seasons in accordance with the mandatory stretch provision and ii the amount of set off to which the First Team is entitled under this Article XXVII with respect to the 2023 24 Season is 600000 then 1 the 600000 set off amount would be allocated to each of the three 3 Seasons at a rate of 200000 per Season and 2 the 200000 setoff amount for each Season would be deducted in equal installments from each of the player's protected Compensation payments each Season

Y Assume i a player has remaining protected Compensation of 9 million 3 million each for the 2023 24 2024 25 and 2025 26 Seasons respectively under the First Contract ii the First Team requests waivers on the player on September 5 2023 and the First Contract is terminated on

424 Article XXVII

September 7 2023 iii the player later signs a Player Contract with Subsequent Team A that provides for a term covering the 2023 24 through 2024 25 Seasons and iv the set off amount to which the First Team is entitled under this Article XXVII in respect of the player's Contract with Subsequent Team A is 600000 in respect of the 2023 24 Season and 600000 in respect of the 2024 25 Season There is no set off amount under the First Contract in respect of the 2025 26 Season given these facts because the term of the Contract with Subsequent Team A does not cover the 2025 26 Season Under these facts 1 with respect to the 2023 24 Season the player's 3 million of protected Compensation under the First Contract would be reduced by the applicable 600000 set off amount and his reduced protected Compensation amount of 24 million would be payable in accordance with the payment schedule set forth in the First Contract 2 the player's 6 million of protected Compensation under the First Contract in respect of the 2024 25 and 2025 26 Seasons would absent a right of set off pursuant to this Article XXVII be paid by the First Team at a rate of 12 million per Season over five 5 Seasons in accordance with the mandatory stretch provision and 3 as a result of the 600000 set off amount to which the First Team is entitled in respect of the 2024 25 Season the 12 million stretched protected Compensation payments described in 2 above would each be reduced to 108 million ie by 120000 per Season over the five Season stretch period covering the 2024 25 through 2028 29 Seasons

Z Assume the same facts as in example Y above and that on October 1 2025 the player signs a Player Contract with Subsequent Team B covering the 2025 26 Season and the set off amount to which the First Team is entitled under this Article XXVII in respect of such Contract is 500000 In such case the player's aggregate then remaining protected Compensation would be further reduced by the additional 500000 set off amount such that the player's remaining stretched protected Compensation payments that would absent this additional right of set off pursuant to this Article XXVII be paid by the First Team at a rate of 108 million per Season over the remaining four 4 Seasons of the mandatory stretch period would each be reduced to 955000 ie by 125000 per Season over the fourSeason remaining stretch period covering the 2025 26 through 2028 29 Seasons

Article XXVIII 425
ARTICLE XXVIII

MEDIA RIGHTS

Section 1 League Rights

The Players Association agrees that the NBA all League related entities including but not limited to NBA Properties Inc and NBA Media Ventures LLC that generate BRI and NBA Teams have the right during and after the term of this Agreement to use exhibit distribute or license any performance by the players under this Agreement or the Uniform Player Contract in any or all media formats or forms of exhibition and distribution whether analog digital or other now known or hereafter developed including but not limited to print tape disc computer file radio television motion pictures other audio visual and audio works Internet broadband platforms mobile platforms applications and other distributions platforms collectively "Media"

Section 2 No Suit

The Players Association for itself and present and future NBA players covenants not to sue or finance any suit against the NBA all League related entities including NBA Properties Inc and NBA Media Ventures LLC that generate BRI and all NBA Teams or any of their respective past present and future owners direct and indirect acting in their capacity as owners of any of the foregoing entities officers directors trustees employees agents attorneys licensees successors heirs administrators executors and assigns with respect to the use exhibition distribution or license in any or all Media of any performances by any player rendered under this Agreement or prior collective bargaining agreements or under Player Contracts made pursuant thereto provided however that this Section 2 shall not apply to any Endorsement as defined in Section 3 below any Unauthorized Sponsor Promotion as defined in Paragraph 14e of the Uniform Player Contract or any action of the Players Association pursuant to Section 3 f below

Section 3 Unauthorized Endorsement Sponsor Promotion

a Section 1 above does not confer any right or authority for the NBA any League related entity or any NBA Team to use or authorize any third

426 Article XXVIII

party to use any performance by a player in any way that constitutes an unauthorized endorsement by such player of a third party brand product or service “Endorsement” or ii authorize any third party to use any performance by a player in any way that constitutes an Unauthorized Sponsor Promotion as defined in Paragraph 14e of the Uniform Player Contract

b For purposes of clarity and without limitation i it shall not be an Endorsement for the NBA a League related entity or an NBA Team to use or authorize others to use including without limitation in third party advertising and promotional materials footage and photographs of a player’s participation in NBA games or other NBA events that do not unduly focus on feature or highlight such player in a manner that leads the reasonable consumer to believe that such player is a spokesman for or promoter of a third party commercial product or service provided that the preceding sentence is independent of and is not relevant to determining whether a use is or is not an Unauthorized Sponsor Promotion and ii any use of a player’s Player Attributes that has been expressly authorized by the player not including the Uniform Player Contract shall not be an unauthorized Endorsement or an Unauthorized Sponsor Promotion

c Any dispute regarding whether a use of any performance by a player is or is not an Unauthorized Sponsor Promotion shall be determined by the expedited System Arbitration process described in Paragraph 14f of the Uniform Player Contract

d For purposes of clarity nothing in this Agreement or the Uniform Player Contract shall limit the rights of the NBA all League related entities that generate BRI and NBA Teams to provide and authorize others to provide advertising and promotional opportunities within NBA games or NBA or Team events and NBA related or Team related content it being understood that nothing in this sentence is intended to authorize the NBA any League related entity or any NBA Team to use or authorize any third party to use any Player Attributes in any way w that constitutes an unauthorized Endorsement x in the creative elements incorporated into such advertising executions that constitute an Unauthorized Sponsor Promotion or y in the creative elements in promotional opportunities that are not Promotional Enhancements that are Unauthorized Sponsor Promotion For purposes of the foregoing examples of “advertising” include 30 second commercials video pre rolls and courtside signage

Article XXVIII 427

e Nothing in Section 3dx or y above shall limit the right of a telecaster or distributor of NBA games NBA or Team events or NBA related or Team related content to use or authorize others to use third party Promotional Enhancements in telecasts or other distribution of such games events or content in accordance with this Section 3e For purposes of this Section 3e “Promotional Enhancements” means i virtual images graphics and/or text that are superimposed on the video and/or audio depiction of the NBA game NBA or Team event or NBA related or Team related content ii non virtual signage or other physical displays otherwise visible in the telecast or other distribution of the NBA game NBA or Team event or NBA related or Team related content for purposes of clarity clauses i and ii above do not include still images except in game and program telecasts and iii other promotional opportunities for Telecasters as defined in Paragraph 14f of the Uniform Player Contract consistent with past practice as permitted under the 2017 CBA Examples of Promotional Enhancements include branded backboard slideouts branded feature trackers sponsored starting lineups branded virtual lineups virtual courtside signage virtual court signage branded statistical presentations studio show backdrops branded halftime desk signage a sponsored “Top Plays” feature and a sponsored “audio drop in” mention Creative elements incorporated into virtual signage Promotional Enhancements are not authorized under this Section if they otherwise are Unauthorized Sponsor Promotion

f Notwithstanding the foregoing in addition to any other rights the Players Association may have A if a telecaster or other distributor of NBA games NBA or Team events or NBA related or Team related content uses or authorizes others to use Player Attributes in creative elements within promotional opportunities in telecasts or other distribution of such games events or content i in a manner that x is not covered by Section 3eiii above and y unduly promotes the products or services of a sponsor and ii the promotion of the sponsor’s products or services within such promotional opportunity is more prominent than the NBA content to which it relates taken as a whole then the Players Association shall notify the NBA in writing and B the NBA shall have a period of fifteen 15 days to cause the telecaster or distributor to cease or modify such creative elements “Cure” If the NBA fails to Cure pursuant to the preceding sentence then the Players Association may sue the NBA for any resulting damages to the Players Association’s commercial group licensing business

428 Article XXVIII
with the NBA responsible for the violation and such damages even if the
NBA did not authorize such promotional opportunity
g For purposes of clarity nothing contained in this Article XXVIII or
in Paragraph 14 of the Uniform Player Contract shall prohibit the inclusion
of a sponsor's name and/or logo on a jersey patch and any depiction of a
player wearing a jersey that includes such a jersey patch shall not by reason of the jersey patch alone constitute an unauthorized Endorsement an Unauthorized Sponsor Promotion or a violation of
Section 4 Reservation of Rights
The Players Association expressly reserves its rights to bargain
collectively on the subject described in Section 1 above at the expiration of
this Agreement Such reservation shall not however preclude the NBA
from contending that the subject described in Section 1 above is not a mandatory subject of collective bargaining The right of the NBA League
related entities and NBA Teams described in Section 1 above is in addition
to and shall not limit it nor be deemed to limit derogate from or otherwise
prejudice any and all rights that any one or all of them have heretofore possessed or enjoyed do now possess or enjoy or may hereafter possess or
enjoy

Article XXIX 429
ARTICLE XXIX

MISCELLANEOUS

Section 1 Active List

Each Team agrees to have at least twelve 12 and no more than fifteen 15 players on its Active List and to have a minimum of eight 8 players on the bench for all Regular Season games provided however that for no more than a two 2 consecutive weeks at a time and b a total of twenty eight 28 days a Team may have eleven 11 playe rs on its Active List During the period from the day following the last day of the Season until the day before the first day of the following Regular Season the maximum number of players including Two Way Players that a Team may carry on its Active Li st shall be twenty one 21. Players on the Inactive List and Two Way List shall be transferred to the Active List on the day following the last day of the Season

Section 2 Roster Size

a During the period from the first day of the Regular Season through the last da y of the Regular Season or for Teams that qualify for the “postseason” as defined below through the Team’s last game of the Season each Team agrees to have either fourteen 14 or fifteen 15 players in aggregate on its Active List and Inactive L ist

b Notwithstanding Section 2a during the Regular Season a Team may have

i Twelve 12 or thirteen 13 players in aggregate on its Active List and Inactive List for no more than A two 2 consecutive weeks at a time and B a total of twenty eight 28 days and

ii More than fifteen 15 players in aggregate on its Active and Inactive List as a result of

A The NBA authorizing the Team to sign a Player Contract pursuant to the NBA’s hardship rules and/or

430 Article XXIX
B A player on the Team’s Active or Inactive List who
1 is unable to perform the playing services required
under his Player Contract during a period in which
he is subject to inpatient treatment prescribed by
the Medical Director of the Anti Drug Program and
2 has missed at least three (3) consecutive Regular
Season games because of such treatment
A day shall count toward the limits set forth in Section 2bi above if the Team had fewer than fourteen (14) players in aggregate on its Active List and Inactive List at the end of such day
c For each Two Way Player that a Team places on the Active List or
Inactive List the minimum and maximum roster size limits set forth in Sections 2a and 2b above shall be increased by one (1) player for that Team
d Other than during the period set forth in Section 2a above each
Team agrees to have no more than twenty one (21) players in aggregate on
its Active List Inactive List and Two Way List
e For purposes of this Article XXIX “postseason” means Play In
Games and/or the playoffs
Section 3 Two Way Roster
a During the period from the first day of the Regular Season through
the last day of the Season a Two Way Player shall be placed on his Team’s
i Active List or Inactive List as applicable while the Two Way Player is
providing services to the NBA Team and ii Two Way List at all other
times
b A Two Way Player is not eligible to be designated on an NBA
Team’s postseason roster or participate in NBA postseason games but is
permitted to travel and practice with the Team and remain on the Team’s
Inactive List during the NBA postseason provided however that subject
to Section 4 below a player who was previously a Two Way Player but who
prior to the start of the Team’s last Regular Season game either signs a
Standard NBA Contract in accordance with Article II Section 11h or has
his Two Way Contract converted by the Team to a Standard NBA Contract

Article XXIX 431

pursuant to Article II Section 11g is eligible to be designated on an NBA Team's postseason roster and participate in NBA postseason games

Section 4 Postseason Eligibility Waiver Deadline

Any player including any Two Way Player with respect to whom a request for waivers has been made after 1159 pm eastern time on March 1 is not eligible to participate in postseason games during the then current Season unless the player has been acquired by a Team whose Active List is reduced to eight 8 players due to injury or illness

Section 5 Minimum League Wide Roster

a If for two consecutive Regular Seasons NBA Teams in the aggregate employ an average of less than fourteen and one quarter 14²⁵ players excluding Two Way Players per Team then for each Regular Season covered by this Agreement that follows such consecutive two year period

i The requirement set forth in Section 2a above that each Team have either fourteen 14 or fifteen 15 players in aggregate on its Active and Inactive List shall be modified so that each Team would for the remainder of the term of this Agreement be required to have fifteen 15 players in aggregate on its Active and Inactive List and

ii The rule set forth in Section 2bi above allowing a Team to have twelve 12 or thirteen 13 players in aggregate on its Active List and Inactive List for no more than A two 2 consecutive weeks at a time and B a total of twenty eight 28 days shall be modified so that each Team would for the remainder of the term of this Agreement be permitted to have thirteen 13 or fourteen 14 players in aggregate on its Active List and Inactive List for such time periods Sections 5ai and 5a ii together the "League Wide Roster Increase"

b If for two consecutive Regular Seasons NBA Teams in the aggregate employ an average of less than fourteen and one half 14⁵ players excluding Two Way Players per Team then the Players Association shall have the option exercisable within forty five 45 days following the last day

432 Article XXIX

of the second of such two consecutive Regular Seasons to amend Article II Section 11 bi above such that beginning on the first day of the immediately following Salary Cap Year and continuing through the remaining term of this Agreement no Team would be permitted to have on its roster at any one time more than two (2) Two Way Players "PA Third TwoWay Option"

c. The rules set forth in Sections 5a and 5b above shall be measured following each Regular Season as follows:

STEP 1: For each player signed to a Standard NBA Contract including a Rest of Season or 10 Day Contract during a Regular Season determine the number of days during such Regular Season that such player was carried on his Team's Active List or Inactive List hereinafter "Duty Days"

STEP 2: Determine the total Duty Days for all players for such Regular Season by adding together the results for each player from Step 1

STEP 3: Multiply x the number of NBA Teams that played games during the applicable Regular Season by y the number of days during the Regular Season by z fourteen and one quarter (14.25) or fourteen and one half (14.5) as applicable

STEP 4: If for two consecutive Regular Seasons the result in Step 2 above is less than the applicable result in Step 3

above then the League Wide Roster Increase and/or PA Third Two Way Option as applicable will be triggered

Section 6: Games Played Requirement for Certain League Honors

a. Award Eligibility: No player shall be eligible for NBA Most Valuable Player, NBA Defensive Player of the Year, NBA Most Improved Player, All NBA Team First, Second or Third, or NBA All Defensive

Team First or Second honors the "Applicable Generally Recognized League Honors" for a Season unless the player has satisfied at least one of the following criteria: the "Award Eligibility Criteria" in respect of such Season: 1. the player played in at least sixty-five (65) Regular Season games or 2. the player played in at least sixty-two (62) Regular Season games

Article XXIX 433

B suffered a “season ending injury” as defined below and C played in at least eighty five percent 85 of the Regular Season games played by his Team prior to the player suffering such injury

i For purposes of this Section 6 and notwithstanding anything to the contrary in this Agreement

A A “season ending injury” is an injury that in the opinion of a physician jointly selected by the NBA and Players Association makes it substantially more likely than not that the player would be unable to play through the May 31 following the date of such injury and

B A player shall be considered to have played in a Regular Season game if he played at least twenty 20 minutes of such game provided that in respect of no more than two 2 Regular Season games per Season such player will be considered to have played in a Regular Season game if he played at least fifteen 15 minutes and fewer than twenty 20 minutes in such game

ii A player who fails to satisfy the Award Eligibility Criteria in a Season may nonetheless be deemed eligible for the Applicable Generally Recognized League Honors if he prevails in either an Award Eligibility Grievance or an Extraordinary Circumstances Challenge in respect of such Season in accordance with the procedures set forth in Sections 6 b and 6 c below A player may not bring both an Award Eligibility Grievance and an Extraordinary Circumstances Challenge in respect of the same Season

b Award Eligibility Grievance

i To prevail in an Award Eligibility Grievance in respect of a Season the player bears the burden of proving by clear and convincing evidence that the Team willfully limited the player’s number of minutes played or games played during the Regular Season with the intention of depriving the player

434 Article XXIX

of eligibility for one or more of the Applicable Generally
Recognized League Honors for such Season. If the player
satisfies the burden and prevails in the proceeding the sole remedy shall be that the player is deemed eligible for the
Applicable Generally Recognized League Honors. For clarity neither the foregoing sentence nor anything else in
this Agreement shall limit or otherwise affect the right of the
NBA to impose discipline on a Team for conduct prejudicial
or detrimental to the best interests of the NBA in the event a player prevails in an Award Eligibility Grievance against
such Team.

ii Award Eligibility Grievances shall be heard by the System Arbitrator.

iii Notwithstanding any of the other provisions of this Agreement the procedures set forth in this Section 6 b shall
apply to the resolution of Award Eligibility Grievances. If

in connection with such disputes there is any conflict
between the procedures set forth in this Section 6 b and
those set forth elsewhere in this Agreement the procedures
set forth in this Section shall control.

iv A player may only bring an Award Eligibility Grievance in respect of a Season if being awarded one of the Applicable
Generally Recognized League Honors in such Season could
impact whether the player is or could become eligible.

A Pursuant to Article II Section 7ai to enter into a
Contract or Extension with a Maximum Annual
Salary in the first year covered by the Contract or
extended term as applicable in excess of twenty five
percent 25 of the Salary Cap by virtue of
satisfying the Higher Max Criteria.

B Pursuant to Article II Section 7a ii to enter into a Designated Veteran Player Contract or

C Pursuant to Article II Section 7e to enter into a Designated Veteran Player Extension.

Article XXIX 435

v An Award Eligibility Grievance must be brought by a player within two (2) days of the date on which it becomes mathematically impossible for the player to play sixty five (65) Regular Season games in a Season provided however that any such Grievance must be initiated no later than 11:59 pm eastern time on the day following the last day of the Regular Season

vi A player may initiate an Award Eligibility Grievance against a Team by serving a written notice thereof on the Team with a copy of such written notice to be filed with the System Arbitrator the Players Association and the NBA. Such written notice shall be accompanied by a witness list relevant documents and other evidentiary materials on which the player intends to rely in his affirmative case. No later than 11:59 pm eastern time on the date following the date on which the Team received written notice of the Award Eligibility Grievance the Team shall provide to the player the NBA and the Players Association a witness list relevant documents and other evidentiary materials on which the Team intends to rely in its affirmative case. Absent a showing of good cause no party may proffer refer to or rely on the testimony of any witness document or other evidentiary material in its affirmative case that has not been identified to the other side as required by this

Section 6bvi

vii The System Arbitrator shall convene a hearing at the earliest possible time but in no event later than two (2) days following the System Arbitrator's receipt of notice of the Award Eligibility Grievance. The hearing shall take place by videoconference and shall last no longer than one (1) day. The Players Association the NBA and the player and Team that are parties to the proceeding shall each have the right to participate in the hearing

viii The System Arbitrator shall render a decision not later than the day following the date of the hearing and the decision shall be accompanied by a written opinion. Notwithstanding the foregoing if the System Arbitrator determines that

436 Article XXIX

expediti on so requires heshe shall accompany the decision with a written summary of the grounds upon which the decision is based and a full written opinion may follow within a reasonable time thereafter The decision of the System Arbitrator shall constitute f ull final and complete disposition of the dispute and shall be binding upon the parties to this Agreement and the player and Team that are parties to the proceeding and there shall be no appeal to the Appeals Panel

ix Should circumstances warrant each of the deadlines set forth in this Section 6b may be reasonably modified by agreement of the NBA and Players Association

c Extraordinary Circumstances Challenge
i To prevail in an Extraordinary Circumstances Challenge in respect of a Season the player bears the burden of proving that

A Due to extraordinary circumstances it was impracticable for him to play in one 1 or more of the Regular Season games that he missed during such Season
B He wo uld have satisfied the Award Eligibility Criterion set forth in Section 6 a1 above if he had played in every game that he missed due to the extraordinary circumstances ie assuming that he would have played twenty 20 minutes in each such missed game and
C As a result of the extraordinary circumstances and taking into account the totality of the circumstances including whether the player did not play in other Regular Season games in which he could have played during such Season it would be unjust to exclude the player from eligibility for the Applicable Generally Recognized League Honors for such Season

Article XXIX 437

- ii If the player satisfies the burden and prevails in the proceeding the sole remedy shall be that the player is deemed eligible for the Applicable Generally Recognized League Honors
- iii Extraordinary Circumstances Challenges shall be heard by an independent expert jointly selected by the NBA and Players Association the "Challenge Expert"
- iv Notwithstanding any of the other provisions of t his Agreement the procedures set forth in this Section 6 c shall apply to the resolution of Extraordinary Circumstances Challenges If in connection with such disputes there is any conflict between the procedures set forth in this Section 6 c and thos e set forth elsewhere in this Agreement the procedures set forth in this Section shall control
- v An Extraordinary Circumstances Challenge must be brought by a player in respect of a Season no earlier than 1200 pm eastern time on the last day of the Regular Season and no later than 1159 pm eastern time on the day following the last day of the Regular Season
- vi A player may initiate an Extraordinary Circumstances Challenge by serving a wr itten notice thereof on the NBA and his Team with a copy of such written notice to be filed with the Challenge Expert and the Players Association The NBA may provide notice thereof to any Team with which the player was under contract during the Season The player's written notice shall be accompanied by a witness list relevant documents and other evidentiary materials on which the player intends to rely in his affirmative case No later than 1159 pm eastern on the date following the date on which the Team received written notice of the Extraordinary Circumstances Challenge the Team shall provide to the player the NBA and the Players Association a witness list relevant documents and other evidentiary materials if any on which the Team intends to rely in its affirmative case if any Absent a showing of good cause neither the player nor the Team may proffer refer to or rely

438 Article XXIX

on the testimony of any witness document or other
evidentiary material in its affirmative case that has not been
identified as required by this Section 6 cvi

vii The Challenge Expert shall convene a hearing at the earliest possible time but in no event later than two 2 days
following the Expert's receipt of notice of the Extraordinary
Circumstances Challenge The hearing shall take place by
videoconference and shall last no longer than one 1 day

The player the Players Association the NBA and any Team
for which the player played during the Season shall have the
right to participate in the hearing

viii The Challenge Expert shall render a decision not later than
the day following the date of the hearing and the decision
shall be accompanied by a written opinion Notwithstanding
the foregoing if the Challenge Expert determines that
expedition so requires he/she shall accompany the decision
with a written summary of the grounds upon which the
decision is based and a full written opinion may follow
within a reasonable time thereafter The decision shall constitute full final and complete disposition of the matter

x Should circumstances warrant each of the deadlines set
forth in this Section 6c may be reasonably modified by
agreement of the NBA and Players Association

Section 7 Playing Rules and Officiating

a Up to four 4 representatives of the Players Association three 3
of whom shall be active or recently retired players selected by the Players Association shall be permitted to attend the meetings of and have a vote on
the NBA Competition Committee with respect to issues relating to the NBA
playing rules and officiating

b The Players Association may on behalf of the players submit to the
Commissioner monthly reports as to the conduct of referees including
identifying individual referees by name The NBA will consider but is not
required to act on such reports

Article XXIX 439

c The NBA and Players Association shall meet on a quarterly basis to discuss the relationship and interactions between players and referees including any discipline imposed by the NBA on referees for conduct on the playing court. Each party shall consider in good faith any recommendations made by the other party at such meetings regarding referee player interactions.

d Upon a request from the Players Association representatives of the NBA Basketball Operations and Referee Operations Departments shall meet annually with the Players Association and/or players to discuss issues relating to NBA playing rules and officiating. The NBA will request that representatives from the National Basketball Referees Association including current referees attend any such meeting.

Section 8 Postseason

a The number of Teams participating in the playoffs shall equal

sixteen 16. Notwithstanding the foregoing the NBA shall have the right to increase the number of Teams participating in the playoffs.

b Each round of the playoffs shall be played in a best of seven games format.

c To determine which Teams qualify to participate as the seventh and eighth seeds in the playoffs for each Conference each Season shall include six (6) Play In Games to be played after the conclusion of the Regular Season and prior to the first round of the playoffs. The determination of which Teams shall participate in any Play In Games shall be made based on each Team's Regular Season winning percentage.

d The Team with the seventh highest winning percentage in each Conference shall play the Team with the eighth highest winning percentage in its Conference in a Play In Game the "Seven Eight Game". The winner of the Seven Eight Game in each Conference shall participate in the playoffs as the seventh seed in its Conference. The Team with the ninth highest winning percentage in each Conference shall play the Team with the tenth highest winning percentage in its Conference in a Play In Game the "Nine Ten Game". The winner of the Nine Ten Game shall play the loser of the Seven Eight Game in a Play In Game and the winner of that game shall participate in the playoffs as the eighth seed in its Conference.

440 Article XXIX

Section 9 Game Tickets

- a In the event that a Team provides complimentary tickets to its players the Team may provide up to four 4 tickets per home game and up to two 2 tickets per road game Teams may sell additional tickets to players provided that such sales shall be no less than the season ticket holder prices for the applicable game Seat locations for complimentary tickets provided by a Team under this Section 9 must be in the lower bowl of the arena and may not be on the floor ie in front of the risers or permanent bowl seating or inside the dashers or in a luxury suite ie a private enclosed area that is separate from the arena bowl including but not limited to traditional enclosed suites event level bunker suites and party suites
- b In the event that a Team provides complimentary tickets to its players for road games each player on the roster who travels with the Team shall be provided the same number of tickets ie either zero 0 one 1 or two 2
- c Teams are prohibited from providing tickets to players on other Teams and players are only permitted to accept tickets from their own Team
- d Any player found to be re-selling complimentary or reduced price tickets will be prohibited from subsequently receiving such tickets from his Team
- e In the event that a Team provides home game tickets to its players seat locations must be allocated to players based on seniority with the most senior players based on Years of Service receiving the most favorable seat locations
- f NBA Teams shall provide four 4 tickets to authorized representatives of the Players Association to any home game at box office prices provided notice of such request is given at least forty eight 48 hours before the game
- g Each Team agrees to provide retired players with three 3 or more Years of Service with the opportunity to purchase two 2 tickets at box office prices to its NBA home games and to hold such tickets for such players provided tickets are available and the retired players provide the

Article XXIX 441

Team with forty eight 48 hours advance notice of their desire for such tickets

Section 10 League Pass

Any player who is under a Uniform Player Contract with the exception of 10 Day Contracts or Two Way Contracts shall receive a free League Pass Broadband account in each Season of his Player Contract

Section 11 Release for Fighting

Each NBA Team hereinafter “such Team” hereby releases and waives every claim it may have against any player employed by other NBA Teams for injuries sustained by any player in the employ of such Team which arise out of or in connection with any fighting or other form of violent and/or unsportsmanlike conduct during the course of any Exhibition Regular Season Play In or playoff game

Section 12 Limitation on Player Ownership

a During the term of this Agreement no NBA player may acquire or hold a direct or indirect interest in the ownership of any NBA Team or in any company or entity whether privately or publicly owned that owns any interest in any NBA Team provided however that any player may have an ownership of publicly traded securities constituting less than one percent 1 of the ownership interests in a company or entity that directly or indirectly owns an NBA Team
b Notwithstanding Section 12a above and subject to Sections 12c and 12d below during the term of this Agreement the Players Association or an affiliate of the Players Association may invest on behalf of all NBA players in one or more private investment funds approved by the NBA to acquire passive non voting minority interests in one or more NBA Teams in accordance with all applicable NBA rules and regulations each a “Private Investment Fund” provided however that any such investments shall be subject to the following conditions and limitations
i Any such investment must be passive and non voting and may not at any time exceed five percent 5 of the aggregate committed capital of such Private Investment Fund

442 Article XXIX

- ii The Players Association shall be subject to the same general restrictions and rules as applicable to other investors in such Private Investment Fund eg compliance with applicable “accredited investor” requirements and minimum investment thresholds
- iii Notwithstanding subparagraph ii above the Players Association shall be prohibited from holding or exercising any active participation rights or roles and from receiving any enhanced information with respect to a Private Investment Fund including serving on limited partner or other advisory committees of a Private Investment Fund and
- iv The Players Association shall be required to divest or reduce its ownership interest in a Private Investment Fund if any of the conditions set forth in subparagraphs i iii above cease to be met
- c Any Players Association investment in one or more Private Investment Funds shall be subject to compliance with all applicable laws including but not limited to securities laws and federal labor law If at any point any Players Association investment or provision of this Section 12 does not comply with applicable laws then the Players Association shall use best efforts to and cause the Private Investment Fund to modify the terms of such investment and/or the parties will negotiate in good faith to modify the terms of this Section 12 in each case to the extent necessary to fully comply with law and if such modifications are not or cannot be negotiated then i the applicable Players Association investment shall be divested in full and ii the applicable terms of this Section 12 shall be rendered void and of no further force and effect
- d Immediately following the execution of this Agreement the NBA and the Players Association shall form a joint advisory committee the “Investment Committee” to study and discuss in good faith any issues relating to x the Players Association’s or an affiliate of the Players Association’s investment in Private Investment Funds in accordance with Sections 12b and 12c above as well as y a potential CBA modification pertaining to i investment in Private Investment Funds by individual players investing collectively through a pooled investment vehicle a

Article XXIX 443

“Players Vehicle” and or ii investment by individual players in NBA affiliated businesses in each case taking into account all appropriate legal business and other considerations Prior to any such investment the members of the Investment Committee either jointly or independent ly through each respective party shall obtain the advice of counsel to the satisfaction of both the NBA and the Players Association stating that such investment complies with applicable labor laws including without limitation Section 302 of the Taft Hartley Act of 1947 Labor Management Relations Act of 1947 For clarity 1 no investment contemplated under this Section 12d shall be permitted unless and until such time as the NBA and the Players Association confirm to their satisfaction that such investment would comply with all applicable laws and 2 no investment by a Players Vehicle in a Private Investment Fund or investment by players in NBA affiliated businesses shall be permitted unless and until such time as the NBA and the Players Associat ion agree upon any new structures andor rules required for such investment

i The Investment Committee shall consist of three 3 representatives appointed by the NBA and three 3 representative s appointed by the Players Association At least one of the members appointed by each of the NBA and the Players Association must be knowledgeable of private investment funds and their structures Unless otherwise mutually agreed by the parties Investment Committee members may not have an ownership or other fina ncial interest in any Private Investment Fund

ii The Investment Committee may jointly retain such experts as it deems necessary in order to conduct its work which the parties expect to include investment and legal professionals The costs of such experts w ill be borne equally by the NBA and the Players Association

Section 13 Player Ownership in Independent WNBA Teams

a Subject to Section 13b belo w and also subject to WNBA approval in each case and notwithstanding anything to the contrary in Article XIII

Section 2 c an N BA player may invest in a WNBA Team in which no Team Owner or family member of a Team Owner has a direct or indirect beneficial ownership interest each such team an “Independent WNBA

444 Article XXIX

Team” on substantially similar terms to other third party in vestors subject to the following conditions and limitations

i An NBA player’s ownership interest in an Independent WNBA Team may not at any time exceed four percent 4 of such Independent WNBA Team

ii NBA players may not in the aggregate hold more than a n eight percent 8 ownership interest in any Independent WNBA Team

iii An NBA player may hold an ownership interest in only one 1 Independent WNBA Team at any one time

iv Any NBA player investing in an Independent WNBA Team shall be subject to WNBA restrict ions rules and penalties as imposed and enforced by the WNBA applicable to other WNBA team owners eg relating to tampering public comments on collectively bargained matters and penalties for misconduct

v Notwithstanding subparagraph iv above an NBA player shall be prohibited from holding any governance rights or roles with respect to an Independent WNBA Team in which he holds an ownership interest or with respect to the WNBA including participation on WNBA team or WNBA league governing bodies

vi NBA player s’ receipt of information with respect to the Independent WNBA Team and the WNBA shall be limited to annual audited team financials and any required tax information

vii An NBA player may be required by the NBA to divest or reduce his ownership interest in an Independent WNBA Team if any of the conditions set forth in subparagraphs ivi above cease to be met and

viii In the event an Independent WNBA Team in which an NBA player is invested proposes to sell a “controlling ownership interest ” to a Team Owner or family member of

Article XXIX 445

a Team Owner any NBA player investor in such Independent WNBA Team will be required to dispose of its entire ownership interest in such Independent WNBA Team including through the exercise of any tag along or dragalong rights applicable to such ownership interest For purposes of this Section 13 a “controlling ownership interest” means a majority of the voting or equity interests in or contractual control of the Independent WNBA Team If the Independent WNBA Team’s existing governing agreements do not contain provisions with such rights then such agreements shall be amended in connection with an NBA player’s investment to create customary tag along or dragalong rights with respect to the player’s interests and such amendment shall be a condition to such NBA player’s investment For clarity in the event an Independent WNBA Team in which an NBA player is invested proposes to sell less than a controlling ownership interest to a Team Owner or a family member of a Team Owner such proposed transaction will not be in compliance with Section 13a1 above unless such NBA player disposes of his entire ownership interest in such Independent WNBA Team by selling to a person or entity that is not a Team Owner or a family member of a Team Owner prior to such proposed sale

b NBA player investment in Independent WNBA Teams shall be subject to compliance with all applicable laws including but not limited to securities laws and federal labor law If at any point any player investment or provision of this Section 13 does not comply with applicable laws then the player shall use best efforts to and cause the Independent WNBA Team to modify the terms of such investment and/or the parties will negotiate in good faith to modify the terms of this Section 13 in each case to the extent necessary to fully comply with law and if such modifications are not or cannot be negotiated then i the applicable player investment shall be divested in full and ii the applicable terms of this Section 13 shall be rendered void and of no further force and effect

c For purposes of this Section 13 a “player” shall include any person or entity controlled by, related to or acting with authority on behalf of a player For clarity and notwithstanding anything to contrary in this

446 Article XXIX

Section 13 no agent or representative of a player may invest in a WNBA team

Section 14 Nondisclosure

The parties agree that a the economic terms of any individual Uniform Player Contract entered into by a Team and a player and b any information contained in or disclosed to the Players Association in connection with an Audit Report Draft Audit Report Interim Audit Report Interim Designated Share Audit Report or BRI Report shall not be disclosed to the media by i the NBA its Teams or their respective employees or ii the Players Association NBA players or their respective employees agents or representatives

Section 15 Implementation of Agreement

- a The NBA and the Players Association will use their respective best efforts to have NBA Teams and NBA players comply with the terms and provisions of this Agreement
- b The NBA and the Players Association shall use their respective best efforts and take all reasonable steps to cooperate to defend the enforceability of this Agreement against any challenge thereto

Section 16 Additional Canadian Provisions

- a The bases upon which a player may be disciplined or discharged or a Player Contract terminated as set forth in this Agreement and/or in the Uniform Player Contract shall constitute just and reasonable cause within the meaning of any applicable Canadian law or statute federal or provincial and to the extent this Agreement or the Uniform Player Contract provides specific penalties for such conduct those penalties shall apply
- b During the term of this Agreement the NBA and Players Association shall consult regularly about issues relating to the workplace which affect the parties or any player bound by this Agreement
- c If and to the extent Sections 48 and 49 of the Ontario Labour Relations Act are or may be found applicable to this Agreement the parties agree that the provisions thereof shall apply only to disputes between the Toronto Raptors and players for the Toronto Raptors Furthermore the

Article XXIX 447

parties agree and acknowledge that any termination and severance benefits provided to players pursuant to this Agreement including the provisions of Player Contracts that provide in certain circumstances for the continued payment of Salary to a player following the termination of a Player Contract constitute and/or shall be deemed to constitute a greater right or benefit to the Player pursuant to Section 52 of the Employment Standards Act 2000 Ontario and the provisions of Sections 54-66 of such Act do not apply

d The parties acknowledge and agree that a player employed by an NBA Team pursuant to the provisions of a Uniform Player Contract a 10-Day Contract a Rest-of-Season Contract or a Two-Way Contract is and/or shall be deemed to be an "employee hired on the basis that his employment is to terminate on the expiry of a definite term or the completion of a specific task" within the meaning of paragraph 1 of Section 21 of Ontario Regulation 288/01 under the Ontario Employment Standards Act 2000 so as to render inapplicable to NBA players the provisions of Sections 54-62 of such Act

e The parties acknowledge and agree that the severance benefits provided to players pursuant to this Agreement including the provisions of Player Contracts that provide in certain circumstances for the continued payment of Salary to a player following the termination of a Player Contract constitute and/or shall be deemed to constitute a settlement binding on the player within the meaning of Section 6 of the Ontario Employment Standards Act 2000 and/or "an amount paid to an employee for loss of employment under a provision of an employment contract based upon length of employment length of service or seniority" within the meaning of paragraph 2 of Section 65.8 of the Ontario Employment Standards Act 2000 so as to render inapplicable to NBA players the provisions of Sections 63-66 of such Act

f Upon the NBA's request the Players Association shall cooperate with the NBA in a reasonable manner in connection with any effort the NBA may make to seek an exemption from any Canadian federal or provincial law or regulation affecting the employment relationship that is inconsistent with the provisions of this Agreement or any other agreement between the Players Association and the NBA or NBA Properties or between any player and any NBA Team

448 Article XXIX

g All players employed by NBA Teams shall be paid in US dollars regardless of where such Teams are located

Section 17 Gate Reports

The NBA shall provide the Players Association with reports regarding each Team's gate receipts and paid attendance including season ticket sale summaries as of the date two 2 weeks prior to the date of each report. The reports shall be provided on or before the following dates in respect of each Season: December 31, February 28, April 30 and July 31, provided however that with respect to season ticket sale summaries the NBA shall not provide a report on or before December 31 and shall instead provide a report on or before September 30.

Section 18 League Wide Public Service Campaigns

The NBA will notify the Players Association of any league wide public service campaign to be implemented by the NBA at least two 2 weeks before any player is requested to appear on behalf of such campaign.

Section 19 Fines Imposed on Teams

In the event that a fine is imposed on a Team Governor or Team personnel in each case a "Team Fine" by the NBA for violation of a league rule regarding i injury illness rest or game status reporting ii timing of free agency discussions iii tampering iv leaving the bench area during a game or v team criticism of game officials and b such Team Fine amount is collected by the NBA then the NBA shall remit fifty percent 50 of the amount collected to an NBPA Selected Charitable Organization as defined in Article VI Section 6a provided that the maximum amount that shall be remitted to an NBPA Selected Charitable Organization in respect of any Team Fine shall be fifty percent 50 of the amount of the maximum fine that may be imposed on a player for engaging in the conduct at issue and provided further that where there is no specified maximum fine for a player for the relevant conduct the maximum amount that shall be remitted to the NBPA Selected Charitable Organization in respect of such Team Fine shall be 50000. The remittances made by the NBA pursuant to this Section 19 shall be made annually ninety 90 days following the Accountants' as defined in Article VII Section 10a submission to the NBA and the Players Association of a final Audit Report or an Interim Designated Share Audit.

Article XXIX 449

Report as defined in Article VII Section 10a for the Salary Cap Year during which the fine amounts are collected by the NBA

Section 20 Quarterly FIBA Meetings

The NBA and Players Association shall meet at least quarterly to discuss FIBA matters that relate to NBA players eg players’ participation in international FIBA competitions during the off season

Section 21 Pro Days

a Prior to any NBA Draft Teams shall be prohibited from attending any practice or workout involving one or more players eligible for such Draft if such practice or workout is conducted arranged or organized by such player or any person or entity acting with authority on behalf of such player each such practice or workout a “pro day” Notwithstanding the foregoing Teams shall be permitted to attend a pro day that is conducted as a part of

i the NBA Draft Combine with such pro days to be scheduled by the NBA in coordination with the Players Association or

ii a series of pro days facilitated and scheduled by the Players Association in coordination with the NBA Each Salary Cap Year there shall be no more than two such series of Players Association facilitated pro days with one such series to take place in California and the other such series to take place in a city or geographic vicinity thereof located within the eastern time zone Each such series shall take place over a period of no longer than two days provided however that in circumstances where conducting the workouts in a twoday period is impracticable such workouts may following discussion by the NBA and Players Association be conducted over a three day period

b Pro days conducted in accordance with Sections 21a i and ii above shall in each case take place in a single athletic facility

450 Article XXX
ARTICLE XXX

NOSTRIKE AND NO LOCKOUT
PROVISIONS AND OTHER UNDERTAKINGS

Section 1 No Strike
During the term of this Agreement neither the Players Association nor its members shall engage in any strikes cessations or stoppages of work or any other similar interference with the operations of the NBA or any of its Teams Notwithstanding the foregoing nothing in this Section 1 shall impair the rights accorded the Players Association by Article XXXIX Section 3 Termination by Players AssociationAnti Collusion Section 6 Mutual Right of Termination Section 7 Mutual Right of Termination League Financial Results Section 8 Mutual Right of Termination Designated Share or Section 9 Mutual Right of Termination League Entity Transaction
Section 2 No Lockout
During the term of this Agreement neither the NBA nor its Teams shall engage in any lockouts cessations or stoppages of work or any other similar interference with the employment of NBA players by NBA Teams Notwithstanding the foregoing nothing in this Section 2 shall impair the rights accorded the NBA by Article XXXIX Section 4 Termination by NBA National TV Revenues Section 5 Termination by NBA Force Majeure Section 6 Mutual Right of Termination Section 7 Mutual Right of Termination League Financial Results Section 8 Mutual Right of Termination Designated Share or Section 9 Mutual Right of Termination League Entity Transaction
Section 3 No Breach of Player Contracts
The Players Association agrees that it will not engage in any concerted activities to breach induce the breach of or threaten to breach or induce the breach of any Player Contract

Article XXX 451

Section 4 Best Efforts of Players Association

The Players Association will use its best efforts a to prevent each player from rendering or threatening to render services as a professional basketball player for another professional basketball team during the term of a Player Contract between such player and the Team for which he plays except as said Player Contract may be assigned sold or transferred in accordance with the provisions of such Player Contract or this Agreement b to prevent each player from refusing or threatening to refuse to participate in any scheduled Exhibition game Regular Season game All Star Game Rookie Sophomore Game All Star Skills Competition Play In or playoff game c to prevent each player from refusing or threatening to refuse to report within the time required to a team in the NBAGL when the player has been assigned to or is providing NBAGL Two Way Service with an NBAGL team in accordance with the provisions of this Agreement and to prevent each such player from refusing or threatening to refuse to participate in any scheduled NBAGL game d to prevent each player from otherwise breaching or threatening to breach his Player Contract and e to prevent each player from making any demand upon the NBA or any of its Teams including but not limited to a demand accompanied by threats that the player will render services as a professional basketball player for another professional basketball team during the term of his Player Contract that such Player Contract be renegotiated during the term thereof provided however that this provision is not intended to prevent any player from entering into negotiations with a Team in accordance with Article VII with respect to the compensation to be paid to said player for the Seasons following the last playing Season covered by any Player Contract or renewal or extension thereof

Section 5 No Discrimination

Neither the NBA any Team nor the Players Association shall discriminate in the interpretation or application of this Agreement against or in favor of any Player because of religion race national origin sexual orientation or activity or lack of activity on behalf of the Players Association

452 Article XXXI
ARTICLE XXXI

GRIEVANCE AND ARBITRATION PROCEDURE
AND SPECIAL PROCEDURES WITH RESPECT
TO DISPUTES INVOLVING PLAYER DISCIPLINE

Section 1 Scope

a i Except as provided otherwise by this Agreement or by Paragraph 9 of the Uniform Player Contract the Grievance Arbitrator shall have exclusive jurisdiction to determine in accordance with procedures set forth in this Article XXXI any and all disputes involving the interpretation or application of or compliance with the provisions of this Agreement or the provisions of a Player Contract including any dispute concerning the validity of a Player Contract or any dispute arising under the Joint NBANBPA Policy on Domestic Violence Sexual Assault and Child Abuse Any such dispute subject to the exclusive jurisdiction of the Grievance Arbitrator shall hereinafter be referred to as a "Grievance"

ii The Grievance Arbitrator shall also have jurisdiction to resolve disputes among the applicable trustees arising under the Agreement of Trust for the National Basketball Association Players' Health and Welfare Benefit Plan the Agreement and Declaration of Trust Establishing the National Basketball Players Association National Basketball Association Labor Management Cooperation and Education Trust and the Trust Agreements for the National Basketball Association Players' Qualified and Non Qualified Post Career Income Plans in accordance with the provisions of such agreements and declarations of trust In connection with the resolution of such disputes to the extent there is any conflict between the provisions of such agreements and declarations of trust and the provisions of this Agreement the provisions of such agreements and declarations of trust shall control

Article XXXI 453

b Notwithstanding the provisions of Section 1a above

i Disputes arising under Articles I II VII VIII X XI XII

XIII XIV XV XVI XXII Section 1 4jiii Article XX IX

Section 6 b XXXVII XXXIX and XL as well as disputes

arising under Article XXVIII and Paragraph 14 of the

Uniform Player Contract regarding an Unauthorized

Sponsor Promotion as that term is defined in

Paragraph 14e of the Uniform Player Contract shall

except as otherwise specifically provided by Article VII Section 3d5 be determined by the System Arbitrator

provided for in Article XXXII and

ii Disputes involving A a fine or suspension imposed upon a player by the Commissioner or his designee for conduct on

the playing court or in game conduct involving another

player as those terms are defined in Section 9c below or B action taken by the Commissioner or his designee

concerning the preservation of the integrity of or

maintenance of public confidence in the game of basketball

shall be resolved in accordance with the provisions set forth in Section 9 below

Section 2 Initiation

a Grievances may be initiated as set forth below by a player a Team

the NBA or the Players Association except that the Players Association

may not initiate a Grievance involving player discipline without the approval

of the players concerned

b No party may initiate a Grievance until and unless it has first

discussed the matter with the party or parties against whom the Grievance is to be initiated in an attempt to settle it

c A Grievance must be initiated in accordance with the provisions of

Section 2d below within thirty 30 days from the date of the occurrence

upon which the Grievance is based or within thirty 30 days from the date

upon which the facts of the matter became known or reasonably should

have become known to the party initiating the Grievance whichever is later

454 Article XXXI

d Subject to the provisions of Sections 2a c above i a player or the Players Association may initiate a Grievance A against the NBA by filing written notice thereof with the NBA and B against a Team by filing written notice thereof with the Team and the NBA ii a Team may initiate a Grievance by filing written notice thereof with the Players Association and furnishing copies of such notice to the players involved and to the NBA and iii the NBA may initiate a Grievance by filing written notice thereof with the Players Association and furnishing copies of such notice to the players and Teams involved Any such notice shall expressly state that the party is initiating a Grievance pursuant to Article XXXI

Section 3 PreHearing Motions

a A party to a Grievance may file a pre hearing motion with the Grievance Arbitrator under this Section 3 if that party is seeking to have the Grievance dismissed i because the Grievance Arbitrator does not have jurisdiction to hear the matter under Section 1 above or ii for the opposing party's failure to properly initiate a Grievance or file the Grievance on a timely basis pursuant to Section 2 above

b Upon the filing of a motion under Section 3a above the parties will schedule a conference call with the Grievance Arbitrator for the purposes of setting a schedule for the motion including a date for the opposing party's opposition brief and a date for oral argument before the Grievance Arbitrator Oral argument under this Section 3b shall be conducted by teleconference

c The opposing party may request a factual hearing on the motion in its opposition brief but cannot request a factual hearing on the underlying merits of the Grievance If the Grievance Arbitrator grants the request for a factual hearing the hearing shall comply with the requirements of Sections 4 5 and 6 below

d The Grievance Arbitrator shall render a decision on the motion including any appropriate award as soon as practicable and the decision shall be accompanied by a written opinion or if both the NBA and the Players Association agree the written opinion may follow within a reasonable time thereafter In no event shall the award and written opinion be issued more than thirty 30 days following the date of the oral argument or where applicable following the date designated by the Grievance

Article XXXI 455

Arbitrator for the submission of post argument briefs If the decision is dispositive the award shall constitute full final and complete disposition of the Grievance and shall be binding upon the players and Teams involved and the parties to this Agreement
e The procedure set forth in this Section 3 shall not be applicable to disputes with respect to which the Expedited Procedure set forth in Section 13 is properly invoked by either the NBA or the Players Association provided however that this Section 3e shall not preclude any party from asserting in a proceeding to which such Expedited Procedure applies that the Grievance should be dismissed i because the Grievance Arbitrator does not have jurisdiction to hear the matter under Section 1 above or ii for the opposing party's failure to properly initiate a Grievance or file the Grievance on a timely basis pursuant to Section 2 above
f If a pre hearing motion to dismiss is denied the NBA and the Players Association shall schedule a hearing promptly with respect to the merits of the Grievance involved

Section 4 Hearings

a Upon at least thirty 30 days' written notice to the other side the NBA and the Players Association may arrange to have a hearing scheduled on a date that is mutually convenient to the parties to the dispute the NBA the Players Association and the Grievance Arbitrator provided however that if the NBA and the Players Association cannot agree on a hearing date the Grievance Arbitrator shall set a reasonable hearing date that follows the expiration of the thirty day notice period Only the NBA and the Players Association may schedule or postpone hearings before the Grievance Arbitrator
b Notwithstanding the provisions of Section 4a above during each Salary Cap Year covered by this Agreement i the Players Association and the NBA shall each have the right upon a showing of need to have two 2 Grievances scheduled for hearing on or after the tenth day following service of the notice provided for by Section 4a above and ii in addition to the foregoing the Players Association shall have the right upon a showing of need to have one 1 additional Grievance scheduled for hearing on or after the tenth day following service of the notice provided for by Section 4a above for the purpose of challenging a suspension imposed on a player by a

456 Article XXXI

Team The provisions of this Section 4b shall not limit or otherwise affect the rights of the NBA or the Players Association pursuant to Section 13 below

c If a Grievance is scheduled for hearing under this Article XXXI and the hearing date is thereafter postponed at the request of either the NBA or the Players Association the postponement fee if any of the Grievance Arbitrator will be borne by the party requesting the postponement unless that party objects and the Grievance Arbitrator finds that the request for such postponement was for good cause Should good cause be found the parties will share any postponement fee equally

d In any Grievance matter neither the NBA nor the Players Association may request or be granted more than one 1 postponement of a hearing previously scheduled under this Article XXXI If a party which has been granted a postponement of a hearing fails to attend a subsequently scheduled hearing in the same Grievance matter the Grievance shall be resolved against that party

e If i a hearing of a Grievance is not scheduled to take place within one 1 year from the initiation of the Grievance or ii in the circumstance where the initial date set for the hearing has been postponed if a second hearing in that Grievance is not scheduled to take place within two 2 years from the initiation of the Grievance then the Grievance shall upon written notice to the party or parties filing such Grievance be deemed to have been dismissed with prejudice as of the thirtieth 30th day following the delivery of such notice without the need for a hearing or for any act ion to be taken or decision to be issued by the Grievance Arbitrator unless upon written application made by the party or parties filing such Grievance within such thirty day period the Grievance Arbitrator determines that dismissal of the Grievance wit hout prejudice would be unjust

f For purposes of computing time under this Section 4 the time shall be tolled during any period when there is no Grievance Arbitrator or when the grieving party has been unable to schedule a hearing after making efforts to do so because the Grievance Arbitrator

g Hearings before the Grievance Arbitrator shall be held in New York alternating between the NBA and Players Association offices All such hearings shall be conducted in accordance with the Labor Arbitration Rules

Article XXXI 457

of the American Arbitration Association provided however that in the event of any conflict between such Rules and the provisions of this Agreement the provisions of this Agreement shall control

Section 5 Procedure

a Not later than seven 7 days prior to the hearing the parties shall submit to the Grievance Arbitrator a joint statement of the issues in dispute. If the parties cannot agree on such a joint statement each party may submit to the Grievance Arbitrator a separate statement setting forth the disputed issues and such separate statement shall be delivered to the other party or parties at the same time it is submitted to the Grievance Arbitrator

b During each Salary Cap Year covered by this Agreement the NBA and the Players Association shall each be entitled as a matter of right in connection with two 2 proceedings brought pursuant to this Article XXXI to the discovery in advance of a hearing of non privileged documents from any adverse party or parties in such proceeding. The party or parties to whom a request for document discovery is made shall have the obligation to produce only documents that are directly relevant and material to the core issues in dispute and shall not be obligated to produce documents merely because the production of such documents would be reasonably calculated to lead to the discovery of relevant or admissible evidence

c Not later than three 3 business days prior to the hearing the parties shall exchange witness lists relevant documents and other evidentiary materials and citations of legal authorities that each side intends to rely on in its affirmative case. Absent a showing of good cause no party may proffer refer to or rely on the testimony of any witness any document or other evidentiary material in its affirmative case that has not been identified to the other side as required by this subsection

d The Grievance Arbitrator shall grant the request of any party to file a pre hearing and/or post hearing brief unless an opposing party demonstrates that the filing of briefs is unreasonable in the circumstances. If the Grievance Arbitrator grants a request to file pre hearing briefs such briefs shall be served on the adverse party or parties and filed with the Grievance Arbitrator not later than three 3 business days prior to the hearing. No pre hearing brief shall exceed ten 10 pages in length and the

458 Article XXXI

rules applicable in the United States District Court for the Southern District of New York with respect to the calculation of pages the size of font margins and the like shall apply If the Grievance Arbitrator grants a request to file post hearing briefs such briefs shall be served on the adverse party or parties and filed with the Grievance Arbitrator not later than seven 7 calendar days after the conclusion of the hearing unless the parties otherwise agree

Section 6 Arbitrator’s Decision and Award

a Except as set forth in Section 13 below the Grievance Arbitrator shall render an award as soon as practicable The award shall be accompanied by a written opinion or if both the NBA and the Players Association agree the written opinion may follow within a reasonable time thereafter In no event shall the award and written opinion be issued more than thirty 30 days following the conclusion of a Grievance hearing or where applicable following the date designated by the Grievance Arbitrator for the submission of post hearing briefs The award shall constitute full final and complete disposition of the Grievance and shall be binding upon the players and Teams involved and the parties to this Agreement b In addition to such other limitations as may be imposed on him/her by this Agreement the Grievance Arbitrator shall have jurisdiction and authority only to i interpret apply or determine compliance with the provisions of this Agreement ii interpret apply or determine compliance with the provisions of Player Contracts iii determine the validity of Player Contracts iv award damages in connection with a proceeding provided for in Section 12 below v award declaratory relief in connection with a proceeding initiated by a Team to determine whether such Team may properly terminate a Player Contract pursuant to Paragraph 16a of such Contract and what if any liability such Team would incur as a result of such termination and vi resolve disputes arising under Article VII

Section 3d5 Article XXVI and Article XXXIII in the manner set forth therein Notwithstanding the foregoing or any other provision of this Agreement or the Uniform Player Contract the Grievance Arbitrator shall not have jurisdiction or authority to add to detract from or alter in any way the provisions of this Agreement including the provisions of this

Section 6b or any Player Contract Nor in the absence of agreement by the NBA and the Players Association shall the Grievance Arbitrator have jurisdiction or authority to resolve questions of substantive as opposed to

Article XXXI 459

procedural arbitrability Questions of substantive arbitrability shall include the question of whether an arbitrator provided for by the terms of this Agreement as opposed to the Commissioner or his designee has jurisdiction to hear or resolve a particular dispute and such questions shall be determined in a judicial proceeding to be venued in the United States District Court for the Southern District of New York

Section 7 Appointment and Replacement of Grievance Arbitrator

a The parties to this Agreement shall agree upon the appointment of a Grievance Arbitrator who shall serve for the duration of this Agreement provided however that as of September 1 2024 and as of each successive September 1 either of the parties to this Agreement may discharge the Grievance Arbitrator by serving written notice upon himher and upon the other party to this Agreement during the period July 27 through August 1 immediately preceding each such September 1 and provided further that as of the April 30 of the last Season covered by this Agreement or any extension thereof either of the parties may discharge the Grievance Arbitrator by serving written notice upon himher and upon the other party to this Agreement during the period March 26 through March 31 immediately preceding such April 30 A Grievance Arbitrator as to whom a notice of discharge has been served shall continue to have jurisdiction only with respect to i Grievances as to which a hearing has been commenced or scheduled for a date certain and ii Grievances filed within the thirty 30 day period preceding the service of a notice of discharge provided however that a hearing with respect to Grievances referred to in this Section 7 aii must commence no later than thirty 30 days following the effective date of the Grievance Arbitrator's discharge

b If the Grievance Arbitrator is discharged or resigns the parties shall agree upon a successor Grievance Arbitrator In the absence of such agreement the parties shall jointly request the International Institute for Conflict Prevention and Resolution the "CPR Institute" or such other organizations as the parties may agree upon to submit to the parties a list of eleven attorneys none of whom shall have nor whose firm shall have represented within the past five 5 years any professional athletes agents or other representatives of professional athletes labor organizations representing athletes sports leagues governing bodies or their affiliates sports teams or their affiliates or owners in any professional sport If within seven 7 days from the receipt of such list the parties fail to agree

460 Article XXXI

upon the selection of a Grievance Arbitrator from among the names on such list they shall return that list with up to five 5 names deleted therefrom by each party to the CPR Institute or such other organization as the parties may have agreed upon and the CPR Institute or such other organization shall choose a new Grievance Arbitrator from the names remaining on such list

Section 8 Injury Grievances

a If a party to a dispute arising under Paragraph 7 16a iii 16b or

16c of a Uniform Player Contract so elects the NBA and the Players

Association shall agree upon a neutral physician or in the absence of such

agreement jointly request that the President of the American College of Orthopedic Surgeons or such other similar organization as the NBA and

the Players Association agree may be most appropriate to the issues in

dispute designate a physician who has no relationship with any party

covered by this Agreement who shall for purposes of the dispute serve as an independent medical expert and consultant to the Grievance Arbitrator

Such independent medical expert shall conduct a physical examination of

the player review such medical records and reports relating to the player that bear on the issues in dispute and prepare a written report of the player's

medical condition which report shall address any specific medical questions

submitted to the independent medical expert by joint agreement of the

parties or by the Grievance Arbitrator Any reports opinions or

conclusions of the independent medical expert shall be provided in writing

to the parties in advance of any hearing scheduled pursuant to Section 4

above The opinions and conclusions of the independent medical expert

shall be accorded such weight as the Grievance Arbitrator deems

appropriate The fees and costs of the independent medical expert shall be borne equally by both sides

b During the course of any arbitration proceeding the Grievance

Arbitrator may by appropriate process require any person including but not limited to a Team and a Team physician and a player and any physician

consulted by such player to provide to the player or that player's Team as

the case may be all medical information in the possession of any such

person relating to the subject matter of the arbitration

Article XXXI 461

Section 9 Special Procedures with Respect to Player Discipline

a A dispute involving i a fine of 50000 or less or a suspension of twelve 12 games or fewer or both such fine and suspension imposed upon a player by the Commissioner or his designee for x conduct on the playing court as defined in Section 9ci below or y for in game conduct involving another player as defined in Section 9cii below or ii action taken by the Commissioner or his designee A concerning the preservation of the integrity of or the maintenance of public confidence in the game of basketball and B resulting in a financial impact on the player of 50000 or less shall not give rise to a Grievance shall not be subject to a hearing before or resolution by the Grievance Arbitrator and shall not be determined by arbitration but i nstead shall be processed exclusively as follows

1 Within twenty 20 days following written notification of the action taken by the Commissioner or his designee the Players Association with the approval of the player involved may appeal in writing to the Commissioner

2 Upon the written request of the Players Association the Commissioner shall designate a time and place for a hearing as soon as is reasonably practicable following his receipt of the notice of appeal

3 As soon as reasonably practicable but not later than twenty 20 days following the conclusion of such hearing the Commissioner shall render a written decision which decision shall absent further proceedings pursuant to

Section 9a5 below constitute full final and complete disposit ion of the dispute and shall be binding upon the players and Teams involved and the parties to this Agreement

4 In the event such appeal involves a fine andor suspension imposed by the Commissioner's designee the Commissioner as a consequence of suc h appeal and hearing

shall have authority only to affirm or reduce such fine andor suspension and shall not have authority to increase such fine andor suspension

462 Article XXXI

5 If a dispute under Section 9aiy above is not resolved in a manner satisfactory to t he player as a result of the procedures set forth in Sections 9a1 4 above then the Players Association may with the approval of such player seek review of the financial impact of the Commissioner’s decision by filing a written request for such rev iew with the Player Discipline Arbitrator as provided for below within ten 10 days following the issuance of such decision and the following procedures shall apply

a Following receipt of the written request for review the Player Discipline Arbitrator shall schedule a meeting with the player the Players Association and the NBA and such representatives as each may designate shall review the relevant facts and circumstances and shall issue a decision affirming or reducing the financial penalty impos ed by the Commissioner All such meetings shall be in person shall be held in New York alternating between the NBA and Players Association offices and shall be conducted during the month of September following the conclusion of the Season in which the ingame conduct involving another player occurred

b In reviewing the fine andor suspension imposed upon the player by the Commissioner the Player Discipline Arbitrator shall have authority only to affirm or reduce the financial penalty associated with such fine andor suspension including lost salary The Player Discipline Arbitrator shall have no authority to review financial penalties automatically imposed as a result of technical fouls ejections or the violation of other similar NBA rules that res ult in the imposition of an automatic penalty such as the “leaving the bench” rule The review by the Player Discipline Arbitrator shall be de novo

c The decision of the Player Discipline Arbitrator shall constitute full final and complete disposition of the dispute and shall be binding upon the players and

Article XXXI 463

Teams involved and the parties to this Agreement
The Player Discipline Arbitrator shall make no
public comment regarding the matter
d The Player Discipline Arbitrator shall be selected by agree ment between the NBA and the Players
Association and shall be i a person with experience in professional basketball such as a former NBA
coach general manager or player or ii an attorney
with experience as a private arbitrator andor
mediator In the event that the NBA and the Players
Association cannot agree on the identity of the Player Discipline Arbitrator each party shall
simultaneously serve upon the other a list of the
names of five 5 individuals meeting the criteria set
forth in this Se ction 9a5d and shall alternate in
striking names from such list until only one 1 such name remains and the individual whose name
remains on the list shall be selected as the Player
Discipline Arbitrator A coin flip or such other
procedure as ag reed upon by the NBA and the
Players Association shall determine which of such parties shall exercise the first strike
e The Player Discipline Arbitrator shall serve for the
duration of this Agreement provided however that
as of January 1 2024 and as of each successive
January 1 either of the parties to this Agreement
may discharge the Player Discipline Arbitrator by
serving written notice upon him and upon the other
party to this Agreement during the period from
November 1 through December 1 immediat ely
preceding each such January 1
f If the Player Discipline Arbitrator is discharged or
resigns the parties shall select a successor Player
Discipline Arbitrator in accordance with the
procedures set forth in Section 9a5d above

464 Article XXXI

b A dispute involving a fine of more than \$50,000 and/or a suspension of more than twelve (12) games that is imposed upon a player by the Commissioner or his designee for conduct on the playing court or
ii an action taken by the Commissioner or his designee that A concerns the preservation of the integrity of or the maintenance of public confidence in the game of basketball and B results in a financial impact on the player of more than \$50,000 shall be processed and determined in the same manner as a Grievance under Sections 2-7 above provided however that the Grievance Arbitrator shall apply an "arbitrary and capricious" standard of review

c i As used in this Agreement "conduct on the playing court" shall mean conduct in any area within an arena including but not limited to locker rooms vomitories loading docks and other back ofhouse and underground areas including those used by television production and other vehicles at during or in connection with an NBA Exhibition All Star Regular Season Play In or playoff game By way of example and not limitation conduct "at" and/or "in connection with" an NBA game shall include conduct engaged in by a player within an arena from the time the player arrives at the arena for an NBA game until the time the player has left the premises of the arena following the conclusion of such game Conduct engaged in by a player outside an arena such as for example in a parking lot adjacent to an arena shall not constitute "conduct on the playing court"

ii As used in this Agreement "in game conduct involving another player" shall mean conduct occurring during the course of an NBA Exhibition All Star Regular Season PlayIn or playoff game that is exclusively between or among players and not for example involving in any manner a referee fan or coach and that takes place on or adjacent to the playing floor including the area of the benches and shall include but not be limited to fights altercations flagrant fouls and other similar conduct

d In the event a matter filed as a Grievance in accordance with the provisions of this Article XXXI gives rise to issues involving the integrity

Article XXXI 465

of or public confidence in the game of basketball and the financial impact on the player of the action being grieved is 50000 or less the Commissioner may at any stage of its processing order that the matter be withdrawn from such processing and thereafter be processed in accordance with the appeal procedure provided in Sections 9a1.4 above

Section 10 Procedure with Respect to Fine and Suspension Amounts

In the event that a Grievance or an appeal challenging a Commissioner or Team imposed fine and/or suspension is filed in accordance with this Article XXXI the amount of any fine or salary lost by virtue of the suspension shall be deposited in a separate interest bearing account maintained for such fines or suspension related amounts. The NBA shall provide written notice to the Players Association of the date and amount of each deposit made pursuant to this Section 10 by delivering to the Players Association monthly statements reflecting the investment activity in such account. In the absence of agreement between the NBA and the Players Association the Grievance Arbitrator in resolving a Grievance and in a manner consistent with his determination of such Grievance or the Commissioner or his designee in resolving an appeal and in a manner consistent with his determination of such appeal or the Player Discipline Arbitrator in connection with his review of a decision by the Commissioner and in a manner consistent with his determination following such review shall determine the amount of the deposited funds to be payable to the player the Team or the NBA and any interest earned on such deposit shall be allocated to the parties in proportion thereto

Section 11 Disputes with Respect to the Terms of a Player Contract

a If either the NBA or the Players Association asserts that a term or provision of a Player Contract is not permitted by this Agreement either may have the dispute involving such Contract term or provision resolved by initiating a Grievance. If such a Grievance is initiated by the NBA the thirty day time period referred to in Section 2c above shall commence with the date upon which the NBA received the Player Contract or amendment thereto containing the disputed term or provision. If such a Grievance is initiated by the Players Association the thirty day time period referred to in Section 2c above shall commence with the date upon which the Player

466 Article XXXI

Contract or amendment thereto containing the disputed term or provision was first made available for inspection by the Players Association

b If as a result of the Grievance and Arbitration procedure a Player Contract is found to contain a term or provision that is not permitted by this Agreement then i such term or provision shall be deleted from the Player Contract and have no force or effect and the Player Contract shall in all other respects remain valid and binding upon the parties thereto and ii if the Team and the player agree to reform or revise the Player Contract within thirty 30 days of the Grievance Arbitrator's decision such reformation or revision shall be exempted from the rules governing Renegotiations contained in Article VII Section 7c

c Nothing set forth above shall affect in any manner the Commissioner's authority with respect to the approval or disapproval of Player Contracts pursuant to Paragraph 11 of the Uniform Player Contract and the fact that the Commissioner has approved or not disapproved a Player Contract containing a term or provision not permitted by this Agreement shall not be referred to in the course of the Grievance and Arbitration procedure and shall not be considered in any manner or for any purpose by the Grievance Arbitrator in connection with a dispute concerning that Player Contract

Section 12 Disputes with Respect to Players Under Contract Who Withhold Playing Services

In addition to any other rights a Team may have under contract or law including those under Paragraph 9 of a Uniform Player Contract a Team may recover damages in a proceeding before the Grievance Arbitrator when a player who is party to a currently effective Player Contract fails or refuses to render the services called for under the Player Contract In any such proceeding where the Grievance Arbitrator determines that damages are continuing to accrue at the time of the hearing the Arbitrator shall award such damages if any as the Team has by then sustained and the hearing shall remain open to enable the submission of proof on the issue of continuing damages

Article XXXI 467

Section 13 Expedited Procedure

a Notwithstanding the foregoing in the event of a dispute arising under Article XVII Article XXX or Article XXX I Section 12 of this Agreement or under P aragraph 15 of a Uniform Player Contract but only insofar as such P aragraph provides or in the event of an alleged breach by a player of P aragraph 9 of a Uniform Player Contract the NBA or the Players Associat ion may request that such dispute or alleged breach be referred immediately to the Grievance Arbitrator In any such case the dispute or alleged breach shall be asserted by notice in writing given to the other party or parties the NBA the Players Assoc iation and the Grievance Arbitrator

b The Grievance Arbitrator shall convene a hearing with respect to such dispute or alleged breach at the earliest possible time but in no event later than twenty four 24 hours following his receipt of such notice If the Grievance Arbitrator is not immediately available and the parties are unable to agree upon another arbitrator to hear and resolve such dispute the parties shall select an arbitrator in accordance with the procedures set forth in Section 7b above

c The award which shall be issued not later than twenty four 24 hours after the conclusion of the hearing shall be in writing and may be issued with or without opinion If any party desires an opinion one shall be issued but its issuance shall not delay compliance with or enforcement of the award The award shall constitute full final and complete disposition of the dispute or alleged breach and shall be binding upon the players and Teams involved and the parties to this Agreement

d The failure of any party to attend the hearing as scheduled shall not delay the hearing and the Grievance Arbitrator or an arbitrator selected in accordance with the procedures set forth in Section 7b above as the case may be shall be authorized to proceed to take evidence and issue an award as though such party were present

Section 14 Threshold Amount for Certain Grievances

A dispute concerning a fine or suspension or a combination thereof imposed by a Team may be heard and resolved by the Grievance Arbitrator only if it results in a financial impact on the player of more than 5000 A dispute concerning a fine or suspension or a combination thereof imposed

468 Article XXXI

by the Commissioner or his designee other than for conduct on the playing court as defined in Section 9c above may be heard and resolved by the Grievance Arbitrator only if it results in a financial impact on the player of more than 50000

Section 15 Miscellaneous

a Each of the time limits set forth herein may be extended by mutual agreement of the parties involved

b In any meeting or hearing provided for by this Article XXXI a player may be accompanied by a representative of the Players Association who may participate in such meeting or hearing and represent the player In any such meeting or hearing the NBA and any Team involved may attend and be accompanied by a representative who may participate in such meeting or hearing and represent the NBA and any such Team

c The parties recognize that a player may be subjected to disciplinary action for just cause by his Team or by the Commissioner or his designee Therefore in Grievances regarding discipline the issue to be resolved shall be whether there has been just cause for the penalty imposed Notwithstanding the foregoing in all proceedings pursuant to Section 9b above the Grievance Arbitrator shall apply an “arbitrary and capricious” standard of review as set forth in that Section

d Nothing contained herein shall excuse a player from prompt compliance with any discipline imposed upon him If discipline imposed upon a player is determined to be improper by a final disposition under this Article XXXI the player shall promptly be made

e Nothing contained in this Article XXXI shall be deemed to limit or impair the right of the NBA or any Team to impose discipline upon a players or to take any other action not inconsistent with the provisions of a Player Contract or this Agreement

f Subject to Section 4c above all costs of arbitration including the fees and expenses of the Grievance Arbitrator and all costs of the proceedings before the Player Discipline Arbitrator including the fees and expenses of the Player Discipline Arbitrator shall be borne equally by the parties thereto but each party shall bear the cost of its own witnesses counsel and the like

Article XXXI 469

g A Team shall not be required to terminate a Player Contract under the NBA waiver procedure as a condition precedent to the filing of a Grievance with respect to such Player Contract To the extent that the decision of the Impartial Arbitrator in In re Ot is Birdsong Dec No 87 2 May 14 1987 is inconsistent with the foregoing it is hereby overruled h In a proceeding involving the interpretation of a Player Contract no Uniform Player Contract whether signed during the term of this Agreement or during the term of any prior collective bargaining agreement between the parties or amendment thereto other than the Player Contract or amendment that is the subject of dispute shall be admissible as evidence of the meaning of or of the parties' intentions w ith respect to any individually negotiated terms or provisions in the Player Contract or amendment that is the subject of dispute

470 Article XXXII
ARTICLE XXXII

SYSTEM ARBITRATION

Section 1 Jurisdiction and Authority

The NBA and the Players Association shall agree upon a System Arbitrator who shall have exclusive jurisdiction to determine any and all disputes arising under Articles I II VII except as otherwise specifically provided by Article VII Section 3d5 VIII X XI XII XIII XIV XV XVI XXII Section 14jiii Article XX IX Section 6 b XXXVII XXXIX and XL of this Agreement any and all disputes arising under Article XXVIII and Paragraph 14 of the Uniform Player Contract regarding an Unauthorized Sponsor Promotion as that term is defined in Paragraph 14e of the Uniform Player Contract and those disputes made subject to his jurisdiction by Sections 9 and 10 of this Article. In addition in the event of a disagreement between the NBA and the Players Association the System Arbitrator shall have exclusive jurisdiction to determine whether the System Arbitrator the Grievance Arbitrator or some other arbitrator provided for by the provisions of this Agreement has jurisdiction to hear or resolve a particular dispute

Section 2 Initiation

- a Subject to Article XIV Section 5 and Article XX IX Section 6b System Arbitrations may be initiated as set forth below only by the NBA or the Players Association
- b No party may initiate a System Arbitration until and unless it has first discussed the matter with the other party in an attempt to settle it
- c A System Arbitration must be initiated within three 3 years from the date of the act or omission upon which the System Arbitration is based or within three 3 years from the date upon which such act or omission became known or reasonably should have become known to the party initiating the System Arbitration whichever is later
- d Either the NBA or the Players Association may initiate a System Arbitration by serving a written notice thereof on the other party with a copy of such written notice to be filed with the System Arbitrator

Article X XXII 471

Section 3 Hearings

a The System Arbitrator shall hold hearings on alleged violations of the Articles set forth in Section 1 above Except as otherwise provided in Article X Section 10 Article XI Section 5p Article XIII Section 5 Article XXI X Section 6b and Sections 9 and 10 below awards issued by the System Arbitrator shall be subject to review by the Appeals Panel in the manner and in accordance with the procedures set forth in Sections 3 and 8 of this Article XXXII

b The System Arbitrator shall make findings of fact and award appropriate relief including without limitation damages injunctive relief and specific performance provided however that the System Arbitrator shall not have the authority to impose an award of punitive damages on any party The System Arbitrator shall render an award as soon as practicable and the award shall be accompanied by a written opinion Notwithstanding the foregoing if the System Arbitrator determines that expedition so requires he/she shall accompany the award with a written summary of the grounds upon which the award is based and a full written opinion may follow within a reasonable time thereafter In no event shall the award and written opinion be issued more than thirty 30 days following the date upon which the record of a System Arbitration proceeding is closed or where applicable the date designated by the System Arbitrator for the submission of post hearing briefs

c The System Arbitrator shall have authority to order the production of documents the conduct of pre hearing depositions and the attendance of witnesses at the hearing with respect to the NBA and the Players Association and/or any player or Team The System Arbitrator shall have the authority to compel the attendance of witnesses and the production of documents at any hearing within the jurisdiction of the System Arbitrator in accordance with the New York CPLR

d An award of the System Arbitrator shall upon its issuance constitute the full final and complete disposition of the dispute shall be binding upon the parties to this Agreement and upon any players or Teams involved and shall be followed by them unless in cases where this Agreement provides for an appeal to the Appeals Panel a notice of appeal is served by the appealing party upon the responding party and filed with the System Arbitrator within ten 10 days of the date of the award of the System Arbitrator appealed from If and when an award of the System Arbitrator

472 Article XXXII

is reversed or modified by the Appeals Panel the effect of such reversal or modification shall be deemed by the parties to be retroactive to the time of issuance of the award of the System Arbitrator. The parties may seek appropriate relief to effectuate and enforce this provision.

e The System Arbitrator shall not have jurisdiction or authority to add to, detract from or alter in any way the provisions of this Agreement or any Player Contract. Nor except for the authority conferred upon him/her by the second sentence of Section 1 above or unless the NBA and the Players Association otherwise agree shall the System Arbitrator have jurisdiction or authority to resolve questions of substantive as opposed to procedural arbitrability which shall include the question of whether an arbitrator provided for by the terms of this Agreement is as opposed to the Commissioner or his/her designee has jurisdiction to hear or resolve a particular dispute which shall be determined in a judicial proceeding to be venued in the United States District Court for the Southern District of New York.

Section 4 Costs Relating to System Arbitration

a The compensation of the System Arbitrator and the costs and expenses incurred in connection with any proceeding brought before the System Arbitrator shall be borne equally by the parties to this Agreement provided however that each participant in such proceeding shall bear its own attorneys' fees and litigation costs.

b Notwithstanding the provisions of Section 4a above if a matter is scheduled for hearing under this Article XXXII and the hearing date is thereafter postponed at the request of either the NBA or the Players Association the postponement fee if any of the System Arbitrator will be borne by the party requesting the postponement unless that party objects and the System Arbitrator finds that the request for such postponement was for good cause. Should good cause be found the parties will share any postponement fee equally.

Section 5 Procedure for System Arbitration

All matters before the System Arbitrator shall be heard and determined in an expedited manner provided that such expedition is reasonable under the circumstances. A proceeding may be commenced upon seventy two

Article XXXII 473

72 hours' written notice or upon shorter notice if ordered by the System Arbitrator served upon the party against whom the proceeding is brought and filed with the System Arbitrator. All such notices and all orders and notices issued and directed by the System Arbitrator shall be served on the NBA counsel for the NBA the Players Association counsel for the Players Association and any counsel appearing for individual NBA players or individual NBA Teams. In any proceeding commenced pursuant to Article XIV Section 5 the Players Association on its own behalf and/or on behalf of a player and the NBA on its own behalf and/or on behalf of a Team shall have the right to participate.

Section 6 Selection of System Arbitrator

a In the event that the Players Association and the NBA cannot agree on the identity of a System Arbitrator the parties shall jointly request the International Institute for Conflict Prevention and Resolution the "CPR Institute" or such other organizations as the parties may have agreed upon to submit to the parties a list of eleven (11) attorneys none of whom shall have nor whose firm shall have represented within the past five (5) years any professional athletes agents or other representatives of professional athletes labor organizations representing athletes sports leagues governing bodies or their affiliates sports teams or their affiliates or owners in any professional sport. If the parties cannot within seven (7) days from the receipt of such list agree to the identity of the System Arbitrator from among the names on such list they shall return said list with up to five (5) names deleted therefrom by each party to the CPR Institute or such other organization as the parties may have agreed upon which shall choose from the remaining names on the list the identity of the System Arbitrator.

b Effective July 1 2023 the System Arbitrator selected by the parties shall serve for continually renewing two year terms unless notice of termination is given either by the NBA or by the Players Association. Notice of termination of the System Arbitrator shall be given to the other party and to the System Arbitrator during the period May 10 through May 15 immediately preceding the end of any term. Following the giving of such notice a new System Arbitrator shall be selected in accordance with the procedures set forth in Section 6a above. A System Arbitrator as to whom a notice of termination has been given shall continue to have jurisdiction only with respect to System Arbitrations in which a hearing has been

474 Article XXXII

commenced or scheduled for a date certain and ii System Arbitrations initiated in accordance with the provisions of Section 2 above within the thirty 30 day period preceding the service of the notice of termination provided however that a hearing with respect to System Arbitrations referred to in this subsection ii must commence no later than thirty 30 days following the end of a System Arbitrator's term

Section 7 Selection of Appeals Panel

a There shall be a three member Appeals Panel for each appeal noticed from an award of the System Arbitrator In the event the Players Association and the NBA cannot agree upon the members of such a panel the parties will jointly request the CPR Institute or such other organizations as the parties may agree to submit to the parties a list of fifteen 15 attorneys none of whom shall have nor whose firm shall have represented within the past five 5 years any professional athletes agents or other representatives of professional athletes labor organizations representing athletes sports leagues governing bodies or their affiliates sports teams or their affiliates or owners in any professional sport If the parties cannot within seven 7 days from the receipt of such list agree to the identity of the Appeals Panel from among the names on such list they shall meet and alternate striking one 1 name at a time from the list until three 3 names on the list remain The three 3 remaining names on the list shall comprise the Appeals Panel

b Effective July 1 2023 the members of the Appeals Panel selected by the parties shall serve for continually renewing one year terms unless notice of termination is given either by the NBA or by the Players Association On or before June 30 2024 and on or before each other successive June 30 during the term of this Agreement either party may discharge one or more members from the Appeals Panel by serving notice of termination on himher on or before that date and upon the other party to this Agreement and the discharge shall be effective as of such June 30 A discharged Appeals Panel member may participate in decisions rendered by the Appeals Panel in all cases previously heard to closure of the record but not participate in the consideration or decision of any other cases If a member of the Appeals Panel is not discharged as provided above the member's term will automatically be renewed for an additional year The compensation of the members of the Appeals Panel and the costs of proceedings before the Appeals Panel shall be borne equally by the parties

Article XXXII 475

to this Agreement provided however that each participant in an Appeals Panel proceeding shall bear its own attorneys' fees and litigation costs

Section 8 Procedure Relating to Appeals of Determination by the

System Arbitrator

a Any party seeking to appeal in whole or in part an award of the System Arbitrator must serve on the other party and file with the System Arbitrator a notice of appeal within ten (10) days of the date of the award

appealed from. The timely service and filing of a notice of appeal shall

automatically stay the award of the System Arbitrator pending resolution by the Appeals Panel

b Following the timely service and filing of a notice of appeal the

NBA and the Players Association shall attempt to agree upon a briefing schedule. In the absence of such agreement the briefing schedule shall be

set by the Appeals Panel provided however that any party seeking to appeal

in whole or in part from an award of the System Arbitrator shall be afforded no less than fifteen (15) and no more than twenty five (25) days

from the date of the issuance of such award or the date of the issuance of

the System Arbitrator's written opinion or the date upon which the

members of the Appeals Panel have been selected in accordance with the

provisions of Section 7 above whichever is latest to serve on the opposing

party and file with the Appeals Panel its brief in support thereof and

provided further that the responding party or parties shall be afforded the same aggregate amount of time to serve and file its or their responding

briefs. The Appeals Panel shall schedule oral argument on the appeals

no less than five (5) and no more than ten (10) days following the service and filing of the responding briefs and shall issue a written decision within

thirty (30) days from the date of argument

c The Appeals Panel shall review the findings of fact and conclusions

of law made by the System Arbitrator using the standards of review

employed by the United States Court of Appeals for the Second Circuit

The decision of the Appeals Panel shall constitute full final and complete

disposition of the dispute and shall be binding upon the parties to this Agreement and upon any players or Teams involved

476 Article XXXII

Section 9 Special Procedure for Disputes with Respect to Interim Audit Reports

a Notwithstanding any of the other provisions of this Agreement at the request of either the NBA or the Players Association and irrespective of which party may commence the proceeding the procedures set forth in this Section 9 shall apply to the resolution of any disputes with respect to an Interim Audit Report as defined in Article VII Section 10a above including but not limited to disputes concerning any Designated Share Information set forth in an Interim Audit Report If in connection with such disputes there is any conflict between the procedures set forth in this Section 9 and those set forth elsewhere in this Agreement the procedures set forth in this Section shall control

b A proceeding before the System Arbitrator shall be commenced in the manner provided for by Sections 2d and 5 above no more than thirty 30 days following the delivery by the Accountants as defined in Article VII Section 10a above of the Interim Audit Report with respect to any dispute or claim concerning i the amounts of BRI or Total Salaries or portions thereof as to which the Accountants have completed their review and which is the subject of a good faith dispute between the parties ii the amounts of BRI or Total Salaries or portions thereof as to which the Accountants have not completed their review and with respect to which the parties have a good faith disagreement iii such Designated Share Information as defined in Article VII Section 10a above as is included in the Interim Audit Report as to which the parties have a good faith disagreement and/or iv all other disputes including but not limited to disputes over the amounts and includability of any revenues or expenses included or excluded from the Interim Audit Report of which the parties were aware or reasonably should have been aware at the time the proceeding was commenced based upon the contents of the BRI Reports the Draft Audit Report or Interim Audit Report or other documents or writings provided to the parties by the Accountants in connection with their BRI audit

c A party's failure to commence a proceeding before the System Arbitrator within the thirty 30 day period provided for by Section 9b above with respect to the disputes or claims enumerated therein shall forever bar that party from asserting or seeking relief of any kind for any such dispute or claim provided however that the provisions of Section 9b above and this Section 9c shall not bar a party from commencing a

Article XXXII 477

proceeding before the System Arbitrator and seeking appropriate relief subject to the limitations imposed by Section 2 above

i With respect to a dispute or claim concerning an Interim Audit Report as to which such party was not aware or reasonably should not have been aware based upon the materials referred to in Section 9b above during the thirty 30 day period following the delivery of such Interim Audit Report or

ii With respect to any dispute or claim relating to a subsequent Salary Cap Year including but not limited to any dispute concerning the includability or non includability in BRI of a category or type of revenue or the allowance or disallowance of a category or type of expense without regard to whether based upon the materials referred to in Section 9b above other than a BRI Report Draft Audit Report or Interim Audit Report the party was or reasonably should have been aware of such dispute or claim during the thirty 30 day period following the delivery of such Interim Audit Report

iii Subject to Section 9cii above no determination made by the System Arbitrator or the Appeals Panel as the case may be in a proceeding commenced pursuant to Section 9ci or ii above shall affect any calculations made pursuant to

Article VII Section 12

d Where a hearing before the System Arbitrator is provided for by this Section 9 such hearing shall be conducted within fifteen 15 days from the commencement of the proceeding and the System Arbitrator shall render an award and issue a written decision as soon as possible but in no event later than fifteen 15 days following the close of the hearing Where a right to appeal from the System Arbitrator's award is provided for by this Section 9 any party seeking to appeal in whole or in part from such an award shall serve and file a notice of appeal therefrom within five 5 days from the date of such award and shall serve and file its brief in support of such appeal within fifteen 15 days from the date of the System Arbitrator's award or within five 5 days from the date upon which the members of the Appeals Panel have been selected whichever is later The party opposing such appeal shall serve and file its brief in opposition within ten 10 days

478 Article XXXII

following its receipt of the brief in support of the appeal. The Appeals Panel shall schedule oral argument at its discretion but shall issue a written decision within twenty 20 days following its receipt of the brief from the party opposing the appeal.

e Any dispute concerning the amounts as opposed to the includability of any revenues or expenses to be included in an Interim Audit Report hereinafter referred to as "Disputed Adjustments" shall whenever such Disputed Adjustments for all Teams are adverse to the party asserting the dispute in an aggregate amount of less than 10 million for any Season covered by this Agreement be resolved by the Accountants and the determination of the Accountants shall constitute full final and complete disposition of the dispute and shall be binding upon the parties to this Agreement. Notwithstanding the foregoing any Disputed Adjustments that involve the interpretation validity or application of this Agreement shall be resolved by the System Arbitrator and shall be appealable to the Appeals Panel in accordance with the provisions of Section 9d above.

f If the Disputed Adjustments for all Teams are adverse to the party asserting the dispute in an aggregate amount of 10 million or more but less than 15 million for any Season covered by this Agreement the determination of the System Arbitrator shall constitute full final and complete disposition of the dispute and shall be binding upon the parties to this Agreement and there shall be no appeal to the Appeals Panel. Notwithstanding the foregoing any Disputed Adjustments that involve the interpretation validity or application of this Agreement shall be resolved by the System Arbitrator and shall be appealable to the Appeals Panel in accordance with the provisions of Section 9d above.

g If the Disputed Adjustments for all Teams are adverse to the party asserting the dispute in an aggregate amount of 10 million or more but less than 15 million for any Season covered by this Agreement and if the party asserting such dispute does not prevail before the System Arbitrator then that party shall pay all of the fees and expenses of the System Arbitrator and the reasonable costs and expenses including attorneys' fees of the other party for its defense of the proceeding provided however that if each party has asserted a dispute upon which it has not prevailed all such fees expenses and costs shall be borne in the manner provided for by Section 4 above.

Article XXXII 479

h All other disputes involving an Interim Audit Report including but not limited to disputes over the amounts and includability of any revenues or expenses to be included in such Reports and t he Designated Share Information shall be resolved by the System Arbitrator and shall be appealable to the Appeals Panel in accordance with the provisions of Section 9d above

Section 10 Special Procedure for Disputes with Respect to the Adjustment Schedules

a Notwit hstanding any of the other provisions of this Agreement the procedures set forth in this Section 10 shall apply to the resolution of any disputes with respect to the Adjustment Schedules described in Article VII

Section 12 If in connection with such di sputes there is any conflict between the procedures set forth in this Section 10 and those set forth elsewhere in this Agreement the procedures set forth in this Section shall control

b In the event of any dispute with respect to the Adjustment Schedules the proceeding before the System Arbitrator shall be commenced in the manner provided for by Sections 2d and 5 above no more than seven 7 days following the transmittal to the Players Association of any of such schedules

c The hearing before the Syst em Arbitrator with respect to a dispute concerning the Adjustment Schedules shall be conducted within ten 10 days following the commencement of the proceeding and the briefs of the parties if any shall be filed before the opening of the hearing on a da te or dates set by the System Arbitrator The hearing shall be conducted on an expedited basis and unless the parties otherwise agree or a party demonstrates that such limitation will result in undue prejudice will not last longer than two 2 full days

d If in connection with the Adjustment Schedules there is a dispute between the NBA and the Players Association and the amount in controversy is 5 million or less the determination of the System Arbitrator shall constitute full final and complete disposition of the dispute and shall be binding upon the parties to this Agreement and there shall be no appeal to the Appeals Panel If with respect to such dispute the amount in controversy is more than 5 million either party may appeal a determination of the System Arbitrator to the Appeals Panel

480 Article XXXII

e In connection with any dispute concerning the Adjustment Schedules the System Arbitrator shall render an award and issue a written decision as soon as possible but in no event later than ten 10 days following the close of the hearing. When the award is issued the System Arbitrator shall set forth the basis therefore either in a written opinion or orally at a conference with the parties which conference may be conducted by telephone of which a stenographic record shall be made. Any party seeking to appeal in whole or in part from an award of the System Arbitrator rendered pursuant to Section 10d above shall serve and file a notice of appeal therefrom within two 2 business days from the date of such award. The party seeking to appeal shall serve and file its brief in support of such appeal within ten 10 days from the date of the System Arbitrator's award or within three 3 days from the date upon which the members of the Appeals Panel have been selected whichever is later. The party opposing such appeal shall serve and file its brief in opposition within ten 10 days following its receipt of the brief in support of the appeal. The Appeals Panel shall schedule oral argument at its discretion but shall issue a written decision within twenty 20 days following its receipt of the brief from the party opposing the appeal.

Article XXXIII 481
ARTICLE XXXIII

ANTI DRUG PROGRAM AND SUBSTANCE ABUSE
TREATMENT

Section 1 Definitions

As used in this Article XXXIII the following terms shall have the following meanings

- a "Authorization for Testing" shall mean a notice issued by the Independent Expert pursuant to the provisions of Section 5 below in the form annexed hereto as Exhibit I 1 to this Agreement
- b "Benzodiazepines" shall mean any of the substances listed as benzodiazepines on Exhibit I 2 to this Agreement
- c "Come Forward Voluntarily" shall mean that a player has directly communicated to the Medical Director his desire to enter the Program and seek treatment for a problem involving the use of a Drug of Abuse or synthetic cannabinoid Such communication may be facilitated by a representative of the NBA or the Players Association eg by arranging a conference call among the player the Medical Director and such representative in which this communication occurs A player may not Come Forward Voluntarily if prior to his direct communication to the Medical Director the NBA has been notified by the applicable Program laboratory that the player's most recent drug test was positive or produced an atypical finding for a Drug of Abuse or synthetic cannabinoid A player may not Come Forward Voluntarily for the use of a SPED or Diuretic
- d "Counselors" shall mean the persons selected by the Medical Director to provide counseling and other treatment to players in the Program
- e "Diuretics" shall mean any of the substances listed as diuretics on Exhibit I 2 to this Agreement
- f "Drugs of Abuse" shall mean any of the substances listed as drugs of abuse on Exhibit I 2 to this Agreement

482 Article XXXIII

g “Drugs of Abuse Program” shall mean i the te sting program for
Drugs of Abuse set forth in this Article XXXIII and ii the education
treatment and counseling program for Drugs of Abuse established by the
Medical Director after consultation with the NBA and the Players
Association which may con tain such elements —including but not limited
to urine blood breath or other testing for Prohibited Substances other than SPEDs —as may be determined by the Medical Director in his or her
professional judgment
h “First Year Player” shall mean a player un der Contract to an NBA
Team who prior to the then current Season has not been on the roster of
an NBA Team following the first game of a Regular Season
i “HGH Blood Testing” shall mean the collection and testing of
blood samples for Human Growth Hormone v ia dried blood spots
j “InPatient Facility” shall mean such treatment center or other
facility as may be selected by the Medical Director and agreed upon by the NBA and the Players Association
k “Independent Expert” or “Expert” shall mean the person selecte d
by the NBA and the Players Association in accordance with Section 2c below
l “Marijuana and Alcohol Treatment Programs” shall mean the
education treatment and counseling programs for marijuana and alcohol
established by the Medical Director after con sultation with the NBA and
the Players Association which may contain such elements —including but
not limited to urine blood breath or other testing for marijuana alcohol
or Prohibited Substances other than SPEDs —as may be determined by the
Medical Director in his or her professional judgment
m “Medical Director” shall mean the person selected by the NBA and
the Players Association in accordance with Section 2a below
n “Off Season” shall mean for any given player the period beginning
the day after the last game of that player’s Team’s Season and ending the day
before the first day of that player’s Team training camp

Article XXXIII 483

o “Prohibited Substance” shall mean any of the substances listed on Exhibit I 2 to this Agreement and any other substance added to such Exhibit under the provisions of Section 17 below

p “Program” shall mean this Anti Drug Program and shall include the Drugs of Abuse Program the Marijuana and Alcohol Treatment Programs the SPED Program and the Synthetic Cannabinoid Program

q “Prohibited Substances Committee” shall mean the committee selected by the NBA and the Players Association in accordance with Section 2e below

r “SPED” shall mean any of the steroids performance enhancing drugs and masking agents other than Diuretics listed on Exhibit I 2 to this Agreement

s “SPED Medical Director” shall mean the person selected by the NBA and the Players Association in accordance with Section 2b below

t “SPED Program” shall mean the i testing program for SPEDs and Diuretics but not for any other Prohibited Substance set forth in this Article XXXIII and ii the education treatment and counseling program for SPEDs and Diuretics established by the SP ED Medical Director after consultation with the NBA and the Players Association which may contain such elements—including but not limited to urine blood breath or other testing for SPEDs and Diuretics but not for any other Prohibited Substance—as may be determined by the SPED Medical Director in his or her professional judgment

u “Synthetic Cannabinoid Program” shall mean the i testing program for synthetic cannabinoids but not for any other Prohibited Substance set forth in this Article XXXIII and ii the education treatment and counseling program for synthetic cannabinoids established by the Medical Director after consultation with the NBA and the Players Association which may contain such elements—including but not limited to urine blood breath or other testing for Prohibited Substances other than SPEDs—as may be determined by the Medical Director in his or her professional judgment

v “Tender” shall mean an offer of a Uniform Player Contract signed by the Team that is either personally delivered to the player or his

484 Article XXXIII

representative or sent by prepaid certified registered or overnight mail to the last known address of the player or his representative

w “Veteran Player” shall mean any player who is not a First Year

Player

Section 2 Administra tion

a The NBA and the Players Association shall jointly select a Medical Director who shall be a person experienced in the field of testing and treatment for substance abuse The Medical Director shall have the responsibility among other duties for sele cting and supervising the Counselors and other personnel necessary for the effective implementation of the Drugs of Abuse Marijuana and Alcohol Treatment and Synthetic Cannabinoid Programs for making medical review determinations for Prohibited Substanc es other than SPEDs and Diuretics for evaluating and treating players subject to the Drugs of Abuse Marijuana and Alcohol Treatment and Synthetic Cannabinoid Programs and for otherwise managing and overseeing such Programs subject to the control of the NBA and the Players Association To the extent practicable the Medical Director shall select qualified retired NBA players to serve as Counselors

b The NBA and the Players Association shall jointly select a SPED Medical Director who shall be a medical doctor preferably specializing in internal or sports medicine with experience in the field of testing and treatment for steroids and performance enhancing drugs The SPED Medical Director shall have the responsibility among other duties for making me dical review determinations for SPEDs and Diuretics for evaluating and treating players subject to the SPED Program and for otherwise managing and overseeing the SPED Program subject to the control of the NBA and the Players Association

c The NBA and the Players Association shall jointly select an Independent Expert who shall be a person experienced in the field of substance abuse detection and enforcement and shall be authorized to issue Authorizations for Testing in accordance with Section 5 below

d The Medical Director the SPED Medical Director and the Independent Expert shall all serve for the duration of this Agreement unless either the NBA or the Players Association has by September 1 of any year

Article XXXIII 485

covered by this Agreement served written notice of discharge upon the other party and as appropriate the Medical Director SPED Medical Director and/or the Independent Expert. Such notice of discharge shall be effective as of the immediately following September 30 provided however that if the parties do not reach agreement by such September 30 as to who shall serve thereafter as the Medical Director SPED Medical Director and/or the Independent Expert as the case may be each party shall by the immediately following October 15 appoint a person who shall have no relationship to or affiliation with that party. Such persons shall then have until the immediately following December 1 to agree on the appointment of a new Medical Director SPED Medical Director and/or Independent Expert. Until a new Medical Director SPED Medical Director and/or Independent Expert has been appointed the previous Medical Director SPED Medical Director and/or Independent Expert shall continue to serve.

e i The NBA and the Players Association shall form a Prohibited Substance Committee which shall be comprised of one 1 representative from the NBA one 1 representative from the Players Association and three 3 individuals jointly selected by the NBA and the Players Association who shall be experts in the field of testing and treatment for drugs of abuse and performance enhancing substances. The members of this Committee shall serve for the duration of the Agreement.

ii The members of the Prohibited Substances Committee shall meet either in person or by conference call at least once each Season and once each off season the "Annual Meetings". The Annual Meetings shall be scheduled by the NBA after consultation with the Players Association. At the Annual Meetings the Committee shall review the Program's list of Prohibited Substances and discuss general antidoping issues including but not limited to advances in drug testing science and technology and modifications to relevant anti doping policies of other sports organizations. The Committee shall also make recommendations to the NBA and the Players Association for changes to the list of Prohibited Substances including the determination of laboratory analysis cutoff levels.

486 Article XXXIII

iii As of September 1 2023 and as of each successive September 1 either of the parties to this Agreement may discharge any jointly selected member of the Prohibited Substances Committee by serving thirty 30 days’ prior notice upon that person and upon the other party to this Agreement In the case of such discharge or in the event a Committee member resigns and if the parties are unable to agree on a replacement Committee member within thirty 30 days then the parties shall request a list of seven 7 names of potential replacements prepared by the Medical Director or and any remaining jointly selected Committee members and within seven 7 days shall select the necessary replacement by alternately striking names from the list until only one 1 remains f Unless specifically stated otherwise in this Article XXXIII all costs of the Program in excess of those covered by the NBA Players Group Health Plan including the fees and expenses of the Medical Director the SPED Medical Director the Independent Expert and the Prohibited Substances Committee shall be shared equally by the NBA and Players Association The Players Association’s share shall be paid by the NBA and included in Player Benefits under Article IV Section 6g of this Agreement The fees and expenses incurred by the NBA in conducting testing pursuant to Sections 5 6 and 16 below shall be borne by the NBA g Any and all disputes arising under this Article XXXIII shall be resolved in accordance with Article XXXI Sections 2 7 and 15 of this Agreement provided however that in any challenge to a decision recommendation or other conduct of the Medical Director SPED Medical Director Independent Expert or Prohibited Substances Committee or in any challenge to an action or process over which the Medical Director or the SPED Medical Director has supervision the Grievance Arbitrator shall apply an “arbitrary and capricious” standard of review and provided further that nothing in this Section 2g shall limit or otherwise affect Paragraph 19 of the Uniform Player Contract Notwithstanding the foregoing neither party nor any player or Team may challenge a determination made by the applicable Program laboratory of whether the estimated or adjusted concentration of a Prohibited Substance that is subject to a confirmatory laboratory analysis level set forth in Exhibit I 6 exceeds the relevant single point calibrator in a player’s “A” and/or “B” sample

Article XXXIII 487

Section 3 Confidentiality

a Other than as reasonably required in connection with the suspension or disqualification of a player the NBA the Teams and the Players Association and all of their members affiliates agents consultants and employees are prohibited from publicly disclosing information about the diagnosis treatment prognosis test results compliance or the fact of participation of a player in the Program "Program Information" provided however i if a player is suspended or disqualified for conduct involving a Drug of Abuse Diuretic synthetic cannabinoid distribution of marijuana or for failing to comply with his treatment program as prescribed and determined by the Medical Director or SPED Medical Director as applicable the NBA may publicly disclose the applicable penalty but may not for clarity publicly disclose the particular Prohibited Substance involved absent the agreement of the Players Association or the prior disclosure of such information by the player or by a person authorized by the player to disclose such information and ii if a player is suspended or disqualified for conduct involving a SPED the particular SPED shall be publicly disclosed along with the announcement of the applicable penalty

b The Medical Director the SPED Medical Director and the Counselors and all of their affiliates agents consultants and employees are prohibited from publicly disclosing Program Information provided however that the Medical Director and the SPED Medical Director shall not be prohibited from disclosing such information to the NBA and the Players Association

c The Independent Expert is prohibited from publicly disclosing any information supplied to him by the NBA or the Players Association pursuant to Section 5 below

d Members of the Prohibited Substances Committee are prohibited from publicly disclosing any information obtained by them in connection with their duties as Committee members If a jointly selected member of the Committee violates this Section 3d such member shall be immediately discharged from the Committee

e Any Program Information that is publicly disclosed i under Section 3a above ii by the player i ii with the player's authorization or iv through release by sources other than the NBA NBA Teams the Players Association the Medical Director the Counselors the SPED

488 Article XXXIII

Medical Director the Independent Expert or the Prohibited Substances Committee or any of their members affiliates agents consultants and employees will after such disclosure no longer be subject to the confidentiality provisions of this Section 3

f Other than as reasonably required by the Reasonable Cause Testing procedure set forth in Section 5 below neither the NBA nor the Players Association shall divulge to any other person or entity including their respective members affiliates agents consultants employees and the player and Team involved

i that it has received information regarding the use possession or distribution of a Prohibited Substance by a player

ii that it is considering requesting has requested or has had a conference with the Independent Expert concerning the suspected use possession or distribution of a Prohibited Substance by a player

iii any information disclosed to the Independent Expert or

iv the results of any conference with the Independent Expert

g Notwithstanding anything to the contrary contained in Sections 3af above the NBA and the Players Association shall promptly advise and make available to each other all information either of them may have in their possession custody or control that provides cause to believe that a player is engaged in the use possession or distribution of a Prohibited Substance

h Notwithstanding anything to the contrary contained in Sections

3af above if a player 1 has tested positive for a Prohibited Substance and is subject to a potential suspension or dismissal and disqualification under this Article XXXIII by virtue of such positive test eg because such

positive test has not been deemed negative due to a determination by the Medical Director or SPED Medical Director as applicable that there is a valid alternative medical explanation for the test result or 2 is otherwise in violation of the Program and as a result is subject to a potential suspension or dismissal and disqualification under this Article XXXIII by reason of

Article XXXIII 489

such violation eg because of his noncompliance with treatment or failure to cooperate with the testing process then

i If while the player is subject to a potential suspension or dismissal and disqualification pursuant to Section 3h1 or 2 above the player commences or is engaged in negotiations with a Team regarding a Player Contract or an amendment to a Player Contract including an Extension Renegotiation or other amendment the player shall immediately provide written notice of the positive test and/or the potential suspension or dismissal and disqualification to the Team For purposes of the foregoing sentence "immediately" means x if the player commences such negotiations with the Team after being informed that he is subject to a potential suspension or dismissal and disqualification pursuant to Section 3h1 or 2 above

upon commencement of such negotiations and y if the player is informed that he is subject to a potential suspension or dismissal and disqualification pursuant to Section 3h1 or 2 above after commencing such negotiations with the Team within twenty four 24 hours of being so informed and in the case of either x or y prior to the execution of any Contract or amendment to such Contract If the player enters into a Player Contract or an amendment to a Player Contract with a Team then the NBA shall promptly inform the Team of the player's positive test and/or potential suspension or dismissal and disqualification and notice obligation pursuant to this Section 3h1 Within six 6 business days of being so informed by the NBA the Team may request that the NBA render the player's Contract or amendment as the case may be null and void if the Team believes that the player failed to provide the Team with written notice pursuant to this Section 3h1 If a Team makes such a request and the NBA then determines that the player failed to provide the Team with such written notice the player's Contract or amendment as the case may be shall be rendered null and void and of no further force or effect

490 Article X XXIII

ii If while the player is subject to a potential suspension or dismissal and disqualification pursuant to Section 3h1 or 2 above an assignment of the player's Contract is proposed to occur via a trade conference call with the NBA league office then the NBA shall provide notice of the positive test and/or potential suspension or dismissal and disqualification to the Teams involved in the trade of the player's Contract

iii If while the player is subject to a potential suspension or dismissal and disqualification pursuant to Section 3h1 or 2 above the player has been placed on waivers and a Team claims the rights to the player prior to notifying a Team that it has acquired such rights the NBA shall provide written notice of the positive result and/or potential suspension or dismissal and disqualification to such Team

Upon receiving such notice notwithstanding anything in this Agreement to the contrary the Team shall have the right to withdraw its waiver claim pursuant to a process established by the NBA

In the event that the NBA provides notice to a Team pursuant to this Section 3h the NBA also shall inform the Team of x whether the testing of the split or "B" sample of the player's specimen is outstanding and y the further process to which the player is subject under the Program

i Nothing contained in this Section 3 shall prohibit a Team from providing to the NBA information concerning whether a player is engaged in the use possession or distribution of a Prohibited Substance For clarity this Section 3i does not permit a Team to provide information to the NBA in violation of Section 18d below

Section 4 Testing

a Testing conducted pursuant to this Article XXXIII whether by the NBA the Medical Director or the SPE D Medical Director shall be conducted in compliance with scientifically accepted analytical techniques Such testing shall also comply with Section 4b below the collection procedures described in Exhibit I 3 for urine collections and Exhibit I 4 for blood collections to this Agreement and such additional procedures

Article XXXIII 491

and protocols as may be established by the NBA after consultation with the Players Association or the Medical Director or the SPED Medical Director as applicable after consultation with the NBA and the Players Association. The NBA and the Medical Director or the SPED Medical Director as applicable after consultation with the Players Association are authorized to retain such consultants and support services as are necessary and appropriate to administer and conduct such testing.

b. If a player is selected for random drug testing pursuant to Section 6 below on a day he is scheduled to play a game, the following additional procedures will apply:

- i. any blood testing must occur after the game; and
- ii. for urine testing of a player on the visiting Team scheduled at game day, shoot-around tests will be scheduled to occur before the shoot-around for that Team commences and for any tests that are not completed by the time the visiting Team bus is scheduled to leave the arena or practice facility after the shoot-around is completed, the Team will provide alternate transportation to the team hotel for any player that must remain at the arena or practice facility to complete the testing process and will ensure that a Team staff member remains with the affected players and accompanies him or them back to the Team's hotel.

c. All tests conducted pursuant to this Article XXXIII shall be analyzed by laboratories selected by the NBA and the Players Association and certified by the World Anti-Doping Agency or the Substance Abuse and Mental Health Services Administration (SAMHSA).

d. Any test conducted pursuant to this Article XXXIII will be considered "positive" for a Prohibited Substance under the following circumstances:

- i. If the test is for a Prohibited Substance other than a SPED or Diuretic and it is confirmed by laboratory analysis at the levels set forth in Exhibit I 5;
- ii. If the test is for a SPED or Diuretic and it is confirmed by laboratory analysis at the levels set forth in Exhibit I 6;
- iii. If a player refuses to submit to a test or cooperate fully with the testing process without a reasonable explanation satisfactory to the Medical Director or the SPED Medical

492 Article XXXIII
Director for testing under the SPED Program only
provided however that the NBA will use its best efforts
A to have the drug testing collectors immediately notify the
NBA when any player refuses to submit to a test or cooperate fully with the testing process and B to provide
such information to the Players Association as soon as
possible thereafter and provided further that C following
any player's refusal to submit to a test or failure to cooperate fully with the testing process the drug testing collector shall
wait ninety 90 minutes at the collection site and D if the
player submits to the test and cooperates fully with the testing process within such additional time then his earlier
refusal or failure to cooperate shall be excused and the test shall not be deemed positive under this Section 4d
iv If the player fails to submit to a scheduled test without a
reasonable explanation satisfactory to the Medical Director
or SPED Medical Director for testing under the SPED Program only
v If the player attempts to substitute dilute or adulterate a
specimen sample or in any other manner alter a test result other than by testing positive for a Diuretic
e The NBA shall promptly notify the Players Association of any
positive test conducted by the NBA and shall thereafter notify the player
The Medical Director or the SPED Medical Director as applicable shall
promptly notify the player of any positive test conducted by the Medical
Director or SPED Medical Director as applicable provided however that
if the positive test will result in a penalty to be imposed on the player the
Medical Director or SPED Medical Director as applicable shall notify the NBA and the Players Association of the positive test result and the NBA shall thereafter notify the player of such result and s
f Upon notifying the Players Association of any positive test or
atypical finding of an "A" sample the NBA shall direct the testing of the split or "B" sample of the player's specimen The test of the "B" sample
will be performed at a laboratory other than the laboratory that performed
the test of the original or "A" sample Any such test shall be subject to the
provisions of this Section 4 The NBA will notify the Players Association

Article XXXIII 493

of the result of the test of the player's "B" sample and if the result is positive the Players Association may within five (5) business days of the date of such notification direct the NBA to request documentation package s for the player's "A" sample and "B" sample from the applicable Program laboratory. Within ten (10) business days of receiving a documentation package pursuant to the preceding sentence, the Players Association may hold a conference call among the NBA, the Players Association and the applicable Program laboratory to request clarification of any information in such documentation package, provided however if it is impracticable to hold such conference call within ten (10) business days of receiving a documentation package, then the Players Association may instead seek clarification of any information in the documentation package via an email to the applicable Program laboratory with the NBA copied, which email must be sent within ten (10) business days of receiving a respective documentation package.

g. Any positive test pursuant to Section 4di above shall be reviewed by the Medical Director. Any positive test pursuant to Section 4dii above shall be reviewed by the SPED Medical Director. If the Medical Director or SPED Medical Director as applicable determines in his or her professional judgment that there is a valid alternative medical explanation for such positive test result then the test shall be deemed negative.

h. If the test result for any player is reported by the laboratory as "invalid" or "endogenous steroids abnormally low" the NBA shall promptly notify the Players Association and shall thereafter notify the player. In the event of such a test result the player shall be required to submit to another test on a date determined by the NBA that is not more than thirty (30) days after the date of the original test, the "Re Test". If the ReTest results in i. a positive test for a Drug of Abuse other than a Benzodiazepine or a positive test under Section 4diii iv or v above the player shall immediately be dismissed and disqualified from any association with the NBA or its Teams in accordance with the provisions of Section 12a below ii. a positive test for a synthetic cannabinoid the player shall suffer the applicable consequences set forth in Section 10 below iii. a positive test for a SPED or Benzodiazepine the player shall suffer the applicable consequences set forth in Section 9 below or iv. a positive test for a Diuretic the player shall be deemed to have tested positive for a SPED and shall suffer the applicable consequences set forth in Section 9 below.

The original test will not be counted towards the number of tests to be

494 Article XXXIII

administered to that player for that Season under Section 6 Random

Testing below

i For clarity if the test result for any player reports a SPED or Diuretic at a detectable level below the confirmatory laboratory analysis levels set forth in Exhibit I 6 and for clenbuterol above 02 ng/ml but below 1 ng/ml the result shall be treated as an atypical finding under the Program and as a result the player shall be subject to testing for Prohibited Substances no more than four (4) times during the six week period commencing on the date the NBA is notified by the applicable Program laboratory of the atypical finding Such testing may be administered at any time in the discretion of the NBA without prior notice to the player

Section 5 Reasonable Cause Testing or Hearing

a In the event that either the NBA or the Players Association has information that gives it reasonable cause to believe that a player is engaged in the use possession or distribution of a Prohibited Substance including information that a First Year Player may have been engaged in such conduct during the period beginning three (3) months prior to his entry into the NBA such party shall request a conference with the other party and the Independent Expert which shall be held within twenty four (24) hours or as soon thereafter as the Expert is available Upon hearing the information presented the Independent Expert shall immediately decide whether there is reasonable cause to believe that the player in question has been engaged in the use possession or distribution of a Prohibited Substance If the Independent Expert decides that such reasonable cause exists the Expert shall thereupon issue an Authorization for Testing with respect to such player

b In evaluating the information presented to him the Independent Expert shall use his or her independent judgment based upon his or her experience in substance abuse detection and enforcement The parties acknowledge that the type of information to be presented to the Independent Expert is likely to consist of reports of conversations with third parties of the type generally considered by law enforcement authorities to be reliable sources and that such sources might not otherwise come forward if their identities were to become known Accordingly neither the NBA nor the Players Association shall be required to divulge to each other or to the Independent Expert the names or other identifying characteristics of their

Article XXXIII 495

sources of information regarding the use possession or distribution of a Prohibited Substance and the absence of such identification of sources standing alone shall not constitute a basis for the Expert to refuse to issue an Authorization for Testing with respect to a player In conferences with the Independent Expert the player involved shall not be identified by name until such time as the Expert has determined to issue an Authorization for Testing with respect to such player in the form set forth in Exhibit I 1 to this Agreement

c Immediately upon the Independent Expert's issuance of an Authorization for Testing with respect to a particular player the NBA shall arrange for such player to undergo testing for Drugs of Abuse if the Authorization for Testing was based on information regarding the use possession or distribution of a Drug of Abuse for synthetic cannabinoids if the authorization for Testing was based on information regarding the player's use possession or distribution of synthetic cannabinoids or for SPEDs if the Authorization for Testing was based on information regarding the player's use possession or distribution of a SPED no more than four 4 times during the six week period commencing with the issuance of the Authorization for Testing Such testing may be administered at any time in the discretion of the NBA without prior notice to the player

d In the event that the player tests positive for a Drug of Abuse other than a Benzodiazepine pursuant to this Section 5 or tests positive pursuant to Section 4diii iv or v above in connection with testing conducted pursuant to this Section 5 he shall immediately be dismissed and disqualified from any association with the NBA or any of its Teams in accordance with the provisions of Section 12a below If the player tests positive for a SPED Benzodiazepine or synthetic cannabinoid pursuant to this Section 5 he shall enter the Program and suffer the applicable consequences set forth in Section 9 or 10 below as the case may be If the player tests positive for a Diuretic he shall suffer the applicable consequences of a positive test for the Prohibited Substance for which the Authorization for Testing was issued

e In the event that either the NBA or the Players Association determines that there is sufficient evidence to demonstrate that within the previous year a player has engaged in the use possession or distribution of a Prohibited Substance has engaged in a felony involving the distribution of marijuana or has received treatment for use of a Prohibited Substance other

496 Article XXXIII

than in accordance with the terms of this Article XXXIII it may in lieu of requesting the testing procedure set forth in Sections 5a d above request a hearing on the matter before the Grievance Arbitrator If the Grievance Arbitrator concludes that within the previous year the Player has used possessed or distributed a Prohibited Substance has engaged in a felony involving the distribution of marijuana or has received treatment other than in accordance with the terms of this Article XXXIII the player shall immediately be dismissed and disqualified from any association with the NBA or any of its Teams in accordance with the provisions of Section 12a below notwithstanding the fact that the player has not undergone the testing procedure set forth in this Section 5 provided however that if the Grievance Arbitrator concludes that the player has used or possessed a SPED Benzodiazepine Diuretic or synthetic cannabinoid he shall enter the Program and suffer the applicable consequences set forth in Section 9 or 10 below as the case may be

Section 6 Random Testing

In addition to the testing procedures set forth in Section 5 above a player shall be required to undergo urine testing for Prohibited Substances at any time without prior notice to the player no more than four 4 times each Season and no more than two 2 times during each Off Season For purposes of this Section 6 the last day of a Season for a player shall be the day before that player's Off Season begins During each Season the NBA will conduct no more than 1925 total urine tests During the Off Season the NBA will conduct no more than 600 total urine tests The scheduling of testing and collection of urine samples will be conducted according to a random player selection procedure by a third party organization and neither the NBA the Players Association any Team or any player will have any involvement in selecting the players to be tested or will receive prior notice of the testing schedule provided however that it shall not be a violation of the foregoing for the third party organization or a specimen collector for the same to provide advance notice of a scheduled collection to an NBA Team Security Representative so long as such notice does not identify the players who will be tested and seeks merely to facilitate access of the collector to the testing location Urine samples collected during the Season will be tested for all Prohibited Substances urine samples collected during the Off Season will be tested for SPEDs and Diuretics only and may not under any circumstances be tested with respect to any other Prohibited Substances

Article XXXIII 497

b i In the event that a First Year Player tests positive for a Drug of Abuse other than a Benzodiazepine pursuant to this Section 6 he shall immediately be dismissed and disqualified from any association with the NBA or its Teams for a period of one 1 year his Player Contract shall be rendered null and void and of no further force or effect subject to the provisions of Paragraph 8 of the Uniform Player Contract and he shall enter Stage 1 of the Drugs of Abuse Program Such dismissal and disqualification shall be mandatory and may not be rescinded or reduced by the player's Team or the NBA provided however that such dismissal and disqualification may be reduced or rescinded by the Grievance Arbitrator in accordance with Section 20 below

ii During any period while a First Year Player is dismissed and disqualified from the NBA under Section 6bi above and so long as such player is in compliance with his inpatient or aftercare obligations under the Program as determined by the Medical Director he shall receive from his Team a reasonable and necessary living expense stipend to be agreed upon by the NBA and the Players Association which A shall not exceed twenty five percent 25 of the Salary that the player would otherwise have been entitled to earn for the period of his dismissal and disqualification and B shall not be payable for more than one 1 year from the date of such dismissal and disqualification

iii Any First Year Player who tests positive for a SPED Benzodiazepine or synthetic cannabinoid pursuant to this Section 6 shall suffer the applicable consequences set forth in Section 9 or 10 below as the case may be Any First Year Player who tests positive for a Diuretic pursuant to this Section 6 shall be deemed to have tested positive for a SPED and shall suffer the applicable consequences set forth in Section 9 below

c In the event that a Veteran Player tests positive for a Drug of Abuse other than a Benzodiazepine pursuant to this Section 6 he shall immediately be dismissed and disqualified from any association with the NBA or any of its Teams in accordance with the provisions of Section 12a below

498 Article XXXIII

provided however that such dismissal and disqualification may be reduced or rescinded by the Grievance Arbitrator in accordance with Section 20 below. If the player tests positive for a SPED Benzodiazepine or synthetic cannabinoid pursuant to this Section 6 he shall enter the Program and suffer the applicable consequences set forth in Section 9 or 10 below as the case may be. If the player tests positive for a Diuretic pursuant to this Section 6 he shall be deemed to have tested positive for a SPED and shall suffer the applicable consequences set forth in Section 9 below.

d In the event that any player tests "positive" pursuant to Section 4diii iv or v above in connection with testing conducted pursuant to this Section 6 that positive test result shall be considered a positive test result for a Drug of Abuse and the player shall immediately be dismissed and disqualified from any association with the NBA or any of its Teams in accordance with the provisions of Section 12a below.

e If a player fails to submit to a scheduled test during the Off Season pursuant to this Section 6 or to cooperate fully with the testing process for such test without a reasonable explanation satisfactory to NBA then i the drug testing collector shall provide notice to the player with the NBA and Players Association copied of such failure or lack of cooperation each time it occurs ii if such failure or lack of cooperation continues the player will be subject to a daily fine commencing on the third day of such continuing failure or lack of cooperation with the fining period to commence at 500 pm local time at the site of such testing and iii the daily fine shall be 1000 for the first day 2000 for the second day 3000 for the third day 4000 for the fourth day and 5000 for the fifth and any additional days on which the player fails to submit to scheduled testing or cooperate fully with the testing process. Nothing in the foregoing shall prejudice in any manner the NBA's rights under Sections 4diii and 4div above.

Section 7 Drugs of Abuse Program

a Voluntary Entry

i A player may enter the Drugs of Abuse Program voluntarily at any time by Coming Forward Voluntarily for a problem involving the use of a Drug of Abuse provided however that a player may not Come Forward Voluntarily A until he has been selected in an NBA Draft or invited to an NBA

Article XXXIII 499

training camp B during any period in which an Authorization for Testing as to that player remains in effect pursuant to Section 5 above C during any period in which he remains subject to in patient or aftercare treatment in Stage 1 of the Drugs of Abuse Program or D after he has reached Stage 2 of the Drugs of Abuse Program

ii If a player who has not previously entered the Drugs of Abuse Program Comes Forward Voluntarily for a problem involving the use of a Drug of Abuse he shall enter Stage 1 of the Drugs of Abuse Program

iii If a player who has not previously entered Stage 2 of the Drugs of Abuse Program but who has been notified by the Medical Director that he has successfully completed Stage 1 of that Program Comes Forward Voluntarily for a problem involving the use of a Drug of Abuse he shall enter Stage 2 of the Drugs of Abuse Program

iv No penalty of any kind will be imposed on a player as a result of having Come Forward Voluntarily for a problem involving the use of a Drug of Abuse The foregoing sentence shall not preclude the imposition of a penalty under Section 7civ below as a result of the player's entering Stage 2 of the Drugs of Abuse Program or any penalty called for by this Article XXXIII as a result of conduct by the player that occurs after he has Come Forward Voluntarily

b Stage 1

i Any player who has entered Stage 1 of the Drugs of Abuse Program shall be required to submit to an evaluation by the Medical Director provide or cause to be provided to the Medical Director such relevant medical and treatment records as the Medical Director may request and commence the treatment and testing program prescribed by the Medical Director

ii If a player within ten 10 days of the date on which he was notified that he had entered Stage 1 of the Drugs of Abuse

500 Article XXXIII

Program and without a reasonable excuse fails to comply in the professional judgment of the Medical Director with any of the obligations set forth in Section 7bi above he shall be suspended until such time as the Medical Director determines that he has fully complied with Section 7bi above If such noncompliance continues without a reasonable excuse in the professional judgment of the Medical Director for thirty 30 days from the date on which the player was notified that he had entered Stage 1 of the Drugs of Abuse Program the player shall following notice of the player's non compliance by the Medical Director to the NBA and then by the NBA to the player's Team notwithstanding the provisions of Section 3 above

A advance to Stage 2 of the Drugs of Abuse Program or

B the player's Team may notwithstanding any term or provision in or amendment to the player's Uniform Player Contract elect to terminate such Contract without any further obligation to pay Compensation except to pay the Compensation either Current or Deferred that may have been earned by the player to the date of termination

iii Except as provided in this Article XXXIII no penalty of any kind will be imposed on a player while he is in Stage 1 of the Drugs of Abuse Program and provided he complies with the terms of his prescribed treatment he will continue to receive his Compensation during the term of his treatment for a period of up to three 3 months of care in an In Patient Facility and such aftercare as may be required by the Medical Director

c Stage 2

i Any player who has entered Stage 2 of the Drugs of Abuse Program shall be required to submit to an evaluation by the Medical Director provide or cause to be provided to the Medical Director such relevant medical and treatment records as the Medical Director may request and commence the treatment and testing program prescribed by the Medical Director

Article XXXIII 501

ii If a player within thirty 30 days of the date on which he was notified that he had entered Stage 2 of the Drugs of Abuse Program and without a reasonable excuse fails to comply in the professional judgment of the Medical Director with any of the obligations set forth in Section 7ci above he shall immediately be dismissed and disqualified from any association with the NBA or any of its Teams in accordance with the provisions of Section 12a below

iii A player in Stage 2 of the Drugs of Abuse Program shall be suspended during the period of his in patient treatment and for at least the first six 6 months of his aftercare treatment The player shall remain suspended during any subsequent period in which he is undergoing treatment that in the professional judgment of the Medical Director prevents him from rendering the playing services called for by his Uniform Player Contract

iv Any subsequent use possession or distribution of a Drug of Abuse by a player in Stage 2 even if voluntarily disclosed or any conduct by a player in Stage 2 that results in his advancing one 1 Stage in the Drugs of Abuse Program shall result in the player being immediately dismissed and disqualified from any association with the NBA or any of its Teams in accordance with the provisions of Section 12a below

d Treatment and Testing Program A player who enters the Drugs of Abuse Program shall be required to comply with such in patient and aftercare program as may be prescribed and supplemented from time to time by the Medical Director Such program may include random testing for Prohibited Substances other than SPEDs and for marijuana and alcohol and such non testing elements as may be determined in the professional judgment of the Medical Director

502 Article XXXIII

Section 8 Marijuana and Alcohol Treatment Programs
a Team Referral

i In the event that a player’s Team has reasonable cause to believe that the player was under the influence of marijuana and/or alcohol while engaged in activities for such Team or for the NBA or that the player has a dependency or other related issue involving the use of marijuana and/or alcohol the Team may refer the player to the Medical Director for a mandatory evaluation. The Medical Director shall notify the player of the referral with a copy of such notice to the NBA and the Players Association. In connection with this evaluation the player shall provide or cause to be provided to the Medical Director such relevant medical and treatment records as the Medical Director may request.

ii If based on the mandatory evaluation described in Section 8a i above the Medical Director determines that the player was under the influence of marijuana and/or alcohol while engaged in activities for his Team or for the NBA or that the player has a dependency or other related issue involving the use of marijuana and/or alcohol then the Medical Director shall provide notice of such termination to the player with a copy to the NBA and the Players Association and the player shall be required to commence and fully cooperate with a treatment and testing program prescribed by the Medical Director. Such program may include random testing for marijuana alcohol and/or Prohibited Substances other than SPEDs and such non-testing elements as may be determined in the professional judgment of the Medical Director.

iii If a player within five (5) days of the date on which he was notified by the Medical Director of any of the obligations set forth in Section 8a above and without a reasonable excuse fails to comply in the professional judgment of the Medical Director with any of such obligations he shall be fined \$10,000 if the player thereafter fails to comply without a reasonable excuse with such obligations in the professional judgment of the Medical Director within eight (8) days of

Article XXXIII 503

such notification he shall be fined an additional 10000 and for each additional day beyond the 8th day that the player without a reasonable excuse fails to comply with such obligations in the professional judgment of the Medical Director he shall be fined an additional 10000 The total amount of such fines may not exceed the player's total Compensation

b Voluntary Entry

i A player may seek assistance from the Medical Director at any time for dependency on or any other issue related to the use of marijuana or alcohol

c Non Exclusivity

i Nothing in this Section 8 or Section 14 below shall prohibit or otherwise prejudice a team or the NBA from imposing reasonable discipline on a player subject to the One Penalty Rule for being under the influence of marijuana and/or alcohol while engaged in team or NBA related activities or for not providing the services called for under his Player Contract as a result of a dependency or other related issue involving the use of marijuana and/or alcohol

Section 9 Steroids and Performance Enhancing Drugs Program

a Treatment

i A player who enters the SPED Program shall be required to submit to an evaluation by the SPED Medical Director provide or cause to be provided to the SPED Medical Director such relevant medical and treatment records as the SPED Medical Director may request and commence the treatment and testing program prescribed by the SPED Medical Director Such program may include random testing for SPEDs and Diuretics and such non testing elements as may be determined in the professional judgment of the SPED Medical Director

504 Article XXXIII

ii If a player within five 5 days of the date on which he was notified that he had entered the SPED Program and without a reasonable excuse fails to comply in the professional judgment of the SPED Medical Director with any of the obligations set forth in the first sentence of Section 9ai above he shall be fined 10000 if the player without a reasonable excuse thereafter fails to comply with such obligations in the professional judgment of the SPED Medical Director within eight 8 days of such notification he shall be fined an additional 10000 and for each additional day beyond the 8th day that the player without a reasonable excuse fails to comply with such obligations in the professional judgment of the SPED Medical Director he shall be fined an additional 10000 The total amount of such fines shall not exceed the player's total Compensation

b Penalties Any player who i tests positive for a SPED Benzodiazepine or Diuretic pursuant to Section 5 Reasonable Cause Testing or Hearing Section 6 Random Testing or Section 16 Additional Bases for Testing or ii is adjudged by the Grievance Arbitrator pursuant to Section 5e above to have used or possessed a SPED Benzodiazepine or Diuretic shall suffer the following penalties

A For the first such violation the player shall be suspended for twenty five 25 games and required to enter the SPED Program or the Drugs of Abuse Program if the positive test or the use or possession is for a Benzodiazepine

B for the second such violation the player shall be suspended for fifty five 55 games and if the player is not then subject to in patient or aftercare treatment in the SPED or Drugs of Abuse Program as applicable be required to enter the SPED Program or the Drugs of Abuse Program if the positive test or the use or possession is for a Benzodiazepine and

C for the third such violation the player shall be immediately dismissed and disqualified from any

Article XXXIII 505

association with the NBA or any of its Teams in
accordance with the provisions of Section 12a
below

c The penalties set forth in Section 9b above with respect to a
player's use of a SPED or Benzodiazepine may be reduced or rescinded by
the Grievance Arbitrator in accordance with Section 20 below
Section 10 Synthetic Cannabinoid Program

a Voluntary Entry

i A player may enter the Synthetic Cannabinoid Program
voluntarily at any time by Coming Forward Voluntarily
provided however that a player may not Come Forward Voluntarily for a problem involving the use of a synthetic
cannabinoid A until he has been selected in an NBA Draft
or invited to an NBA training camp B during any period
in which an Authorization for Testing as to that player
remains in effect pursuant to Section 5 above or C during
any period in which he remains subject to inpatient or
aftercare treatment in the Synthetic Cannabinoid Program
ii If a player who has not previously entered the Synthetic
Cannabinoid Program or a player who has been notified by the Medical Director that he has successfully completed that
Program Comes Forward Voluntarily for a dependency or
other related problem involving the use of a synthetic
cannabinoid he shall enter the Synthetic Cannabinoid Program
iii No penalty of any kind will be imposed on a player as a result of having Come Forward Voluntarily for a problem
involving the use of a synthetic cannabinoid The foregoing
sentence shall not preclude the imposition of any penalty
called for by this Article XXXIII as a result of conduct by
the player that occurs after he has Come Forward Voluntarily

506 Article XXXIII

b Treatment

i A player who enters the Synthetic Cannabinoid Program shall be required to submit to an evaluation by the Medical Director provide or cause to be provided to the Medical Director such relevant medical and treatment records as the Medical Director may request and commence the treatment and testing program prescribed by the Medical Director

Such program may include random testing for Prohibited Substances other than SPEDs and such non testing elements as may be determined in the professional judgment of the Medical Director

ii If a player within five (5) days of the date on which he was notified that he had entered the Synthetic Cannabinoid Program and without a reasonable excuse fails to comply in the professional judgment of the Medical Director with any of the obligations set forth in the first sentence of Section 10bi above he shall be fined 10000 if the player thereafter fails to comply without a reasonable excuse with such obligations in the professional judgment of the Medical Director within eight (8) days of such notification he shall be fined an additional 10000 and for each additional day beyond the 8th day that the player without a reasonable excuse fails to comply with such obligations in the professional judgment of the Medical Director he shall be fined an additional 10000 The total amount of such fines may not exceed the player's total Compensation

c Penalties Any player who i tests positive for a synthetic cannabinoid pursuant to Section 5 Reasonable Cause Testing or Hearing Section 6 Random Testing or Section 16 Additional Bases for Testing ii is adjudged by the Grievance Arbitrator pursuant to Section 5e above to have used or possessed a synthetic cannabinoid or iii has been convicted of including by a plea of guilty no contest or nolo contendere to the use or possession of a synthetic cannabinoid in violation of the law shall suffer the following penalties

Article XXXIII 507

- A For the first such violation the player shall be required to enter the Synthetic Cannabinoid Program
- B For the second such violation the player shall be fined 25000 and if the player is not then subject to inpatient or aftercare treatment in the Synthetic Cannabinoid Program be required to enter the Synthetic Cannabinoid Program
- C For the third such violation the player shall be suspended for five 5 games and if the player is not then subject to in patient or aftercare treatment in the Synthetic Cannabinoid Program be required to enter the Synthetic Cannabinoid Program and
- D For any subsequent violation the player shall be suspended for five 5 games longer than his immediately preceding suspension for violating the Synthetic Cannabinoid Program and if the player is not then subject to in patient or aftercare treatment in the Synthetic Cannabinoid Program be required to enter the Synthetic Cannabinoid Program

Section 11. Noncompliance with Treatment

- a Drugs of Abuse
- i Any player who after entering Stage 1 or Stage 2 of the Drugs of Abuse Program fails to comply with his treatment or his aftercare program as prescribed and determined by the Medical Director shall be suspended Such suspension shall continue until the player has in the professional judgment of the Medical Director resumed full compliance with his treatment program
- ii Notwithstanding Section 11ai above any player who in the professional judgment of the Medical Director after entering Stage 1 or Stage 2 of the Drugs of Abuse Program fails to comply with his treatment program through A a pattern of behavior that demonstrates a mindful disregard

508 Article XXXII I

for his treatment responsibilities or B a positive test for a Prohibited Substance other than a SPED that is not clinically expected by the Medical Director shall suffer the following penalties

1 if the player is in Stage 1 of the Drugs of Abuse Program he shall advance to Stage 2 and be suspended until in the professional judgment of the Medical Director he has resumed full compliance with his treatment program or

2 if the player already is in Stage 2 of the Drugs of Abuse Program he shall immediately be dismissed and disqualified from any association with the NBA or any of its Teams in accordance with the provisions of Section 12a below

b Marijuana and Alcohol

i Any player who after entering the Marijuana and/or Alcohol Treatment Program pursuant to Section 8a above fails to comply without a reasonable excuse with his treatment program as prescribed and determined by the Medical Director shall be fined 5000 for each day that he fails to comply. Such fines shall continue until the player has in the professional judgment of the Medical Director resumed full compliance with his treatment program. The total amount of such fines shall not exceed the player's total Compensation

ii Notwithstanding Section 11bi above any player who after entering the Marijuana and/or Alcohol Treatment Program pursuant to Section 8a above fails to comply with his treatment program as prescribed and determined by the Medical Director through A a pattern of behavior that demonstrates a mindful disregard for his treatment responsibilities or B a positive test for marijuana and/or alcohol as applicable that is not clinically expected by the Medical Director shall suffer the following penalties

Article XXXIII 509

1 if the player has not previously been fined 10000 under Section 8c above or this Section 11bii a fine of 25000

2 if the player has previously been fined 10000 under Section 8c above or 25000 under this Section 11bii a suspension of five 5 games or

3 if the player has previously been suspended for five 5 or more game s under this Section 11bii a suspension that is at least five 5 games longer than his immediately preceding suspension and that shall continue until in the professional judgment of the Medical Director the player resumes full compliance with his t reatment program

iii In addition to any consequence to the player under Section 11bii above any player who has entered the Marijuana andor Alcohol Treatment Program pursuant to Section 8 above but not the Drugs of Abuse Program and tests positive for a Drug of Abuse in any test conducted by the Medical Director shall enter Stage 1 of the Drugs of Abuse Program

c SPEDs

i Any player who after entering the SPED Program fails to comply without a reasonable excuse with his tr eatment program as prescribed and determined by the SPED Medical Director shall be fined 5000 per day for each day that he fails to comply Such fines shall continue until the player has in the professional judgment of the SPED Medical Director resum ed full compliance with his treatment program The total amount of such fines shall not exceed the player's total Compensation

ii Notwithstanding Section 11ci above any player who after entering the SPED Program fails to comply with his treatment pro gram as prescribed and determined by the SPED Medical Director through A a pattern of behavior

510 Article XXXIII

that demonstrates a mindful disregard for his treatment responsibilities or B a positive test for a SPED that is not clinically expected by the SPED Medical Director shall suffer the following penalties

1 if the player has not previously been suspended for twenty five 25 games under Section 9b above or this Section 11cii a suspension of twenty five 25 games

2 if the player has previously been suspended for twenty five 25 games under Section 9b above or this Section 11cii a suspension of fifty five 55 games or

3 if the player has been previously suspended for fifty five 55 games under Section 9b above or this Section 11cii the player shall be immediately dismissed and disqualified from any association with the NBA or any of its Teams in accordance with the provisions of Section 12a below

d Synthetic Cannabinoids

i Any player who after entering the Synthetic Cannabinoid Program fails to comply without a reasonable excuse with his treatment program as prescribed and determined by the Medical Director shall be fined 5000 for each day that he fails to comply Such fines shall continue until the player has in the professional judgment of the Medical Director resumed full compliance with his treatment program The total amount of such fines shall not exceed the player's total Compensation

ii Notwithstanding Section 11di above any player who after entering the Synthetic Cannabinoid Program fails to comply with his treatment program as prescribed and determined by the Medical Director through A a pattern of behavior that demonstrates a mindful disregard for his treatment responsibilities or B a positive test for a synthetic cannabinoid that is not clinically expected by the Medical Director shall suffer the following penalties

Article XXXIII 511

1 if the player has not previously been fined 25000 under Section 10c above or this Section 11dii a fine of 25000

2 if the player has previously been fined 25000 under Section 10c above or this Section 11dii a suspension of five 5 games or

3 if the player has previously been suspended for five 5 or more games under Section 10c above or this Section 11dii a suspension that is at least five 5 games longer than his immediately preceding suspension and that shall continue until in the professional judgment of the Medical Director the player resumes full compliance with his treatment program

iii In addition to any consequence to the player under Section 11dii above any player who has entered the Synthetic Cannabinoid Program but not the Drugs of Abuse Program and tests positive for a Drug of Abuse in any test conducted by the Medical Director shall enter Stage 1 of the Drugs of Abuse Program

e Directed Testing Any player who after entering the Program and without a reasonable explanation satisfactory to the Medical Director i fails to appear for any of his Team's scheduled games or ii misses during any consecutive seven day period any two 2 airplane flights on which his team is scheduled to travel any two 2 Team practices or a combination of any one 1 practice and any one 1 Team flight shall immediately submit to a urine test to be conducted by the NBA If any test conducted pursuant to this Section 11e is positive w for a Drug of Abuse or pursuant to Section 4diii iv or v above for a player in the Drugs of Abuse Program then the player shall suffer the applicable consequence set forth in Section 11aii above x for marijuana and/or alcohol

pursuant to Section 4diii iv or v above for a player in the Marijuana and/or Alcohol Treatment Program then the player shall suffer the applicable consequence set forth in Section 11bii above y for a SPED

or pursuant to Section 4diii iv or v above for a player in the SPED Program then the player will suffer the applicable consequence set forth in

512 Article XXXIII

Section 11cii above or z for a synthetic cannabinoid or pursuant to
Section 4diii iv or v above for a player in the Synthetic Cannabinoid
Program then the player shall suffer the applicable consequence set forth
in Section 11dii above If any test conducted pursuant to this Section 11e is positive for a Diuretic then the player shall suffer the
applicable consequences of a positive test for the Prohibited Substance for which he entered the Program

Section 12 Dismissal and Disqualification

a A player who under the terms of this Agreement is “dismissed and
disqualified from any association with the NBA or any of its Teams in
accordance with the provisions of Section 12a” shall without exception
immediately be so dismissed and disqualified for a period of not less than
one 1 year and such player’s Player Contract shall be rendered null and void and of no further force or effect subject to the provisions of
Paragraph 8 of the Uniform Player Contract Such dismissal and
disqualification shall be mandatory and may not be rescinded or reduced by the player’s Team or the NBA

b In addition to any other provision of this Agreement requiring that
a player be dismissed and disqualified from any association with the NBA
or any of its Teams in accordance with the provisions of Section 12a above a player will also be dismissed and disqualified under Section 12a above if
he is convicted of including by a plea of guilty no contest or nolo
contendere to a crime involving the use possession or distribution of a
Prohibited Substance other than marijuana or a felony involving the
distribution of marijuana

Section 13 Reinstatement

a After a period of at least one 1 year from the time of a player’s
dismissal and disqualification under Section 12a above such player may
apply for reinstatement as a player in the NBA However such player shall
have no right to reinstatement under any circumstance and the reinstatement
shall be granted only with the prior approval of both the NBA and the
Players Association which shall not be unreasonably withheld The
approval of the NBA and the Players Association shall rest in their absolute
and sole discretion and their decision shall be final binding and
unappealable Among the factors that may be considered by the NBA and

Article XXXIII 513

the Players Association in determining whether to grant reinstatement are without limitation the circumstances surrounding the player's dismissal and disqualification whether the player has satisfactorily completed a treatment and rehabilitation program the player's conduct since his dismissal including the extent to which the player has since comported himself as a suitable role model for youth and whether the player is judged to possess the requisite qualities of good character and morality

b For a First Year Player the NBA and the Players Association will consider an application for reinstatement only if the player has in the opinion of the Medical Director or the SPED Medical Director as applicable successfully completed any in patient treatment and/or aftercare prescribed by the Medical Director or the SPED Medical Director as applicable For a Veteran Player who was dismissed and disqualified under Section 12a above in connection with a Drug of Abuse the NBA and the Players Association will consider any application for reinstatement only if the player can demonstrate by proof of random urine testing acceptable to the Medical Director conducted on at least a weekly basis that he has not tested positive i for a Drug of Abuse or synthetic cannabinoid within the twelve 12 months prior to the submission of his application for reinstatement and during any period while his application is being reviewed and ii if the Medical Director deems it necessary in his or her professional judgment for marijuana and/or alcohol for the six 6 months prior to the submission of his application for reinstatement and during any period while his application is being reviewed For a Veteran Player who was dismissed and disqualified under Section 12a above in connection with a SPED the NBA and the Players Association will consider any application for reinstatement only if the player can demonstrate by proof of random urine and/or blood testing acceptable to the SPED Medical Director conducted on at least a weekly basis that he has not tested positive for a SPED within the twelve 12 months prior to the submission of his application for reinstatement and during any period while his application is being reviewed

c The granting of an application for reinstatement may be conditioned upon random testing of the player or such other terms as may be agreed upon by the NBA and the Players Association whether or not such terms are contemplated by the terms of this Article XX.

514 Article XXXIII

d Any player who has been reinstated pursuant to this Section 13 and is subsequently dismissed and disqualified from any association with the NBA or any of its Teams in accordance with the provisions of Section 12a above shall therefore be ineligible for reinstatement pursuant to this Section 13

e In the event that the application for reinstatement of a First Year Player dismissed and disqualified pursuant to Section 6b above is approved such player by reason of his Player Contract having been rendered null and void pursuant to Section 6b above shall be deemed not to have completed his Player Contract by rendering the playing services called for thereunder Accordingly such player shall not be a Free Agent and shall not be entitled to negotiate or sign a Player Contract with any NBA Team except as specifically provided in this Section 13

f i A First Year Player who has been reinstated pursuant to this Section 13 shall immediately upon such reinstatement notify the Team to which he was under contract at the time of his dismissal and disqualification the "previous Team" Upon receipt of such notification and subject to Section 13fii below the previous Team shall then have thirty 30 days in which to make a Tender to the player with a stated term of at least one 1 full NBA Season or in the event that the Tender is made during a Season of at least the remainder of that Season and calling for at least the Minimum Player Salary then applicable to that player but not more than the Salary provided for in Section 13fiii below If the previous Team makes such a Tender it shall for a period of one 1 year from the date of the Tender be the only NBA Team with which the player may negotiate and sign a Player Contract If the player does not sign a Player Contract with the previous Team within the year following such Tender the player shall thereupon be deemed a Restricted Free Agent subject to a Right of First Refusal If the previous Team fails to make a Tender the player shall become an Unrestricted Free Agent ii Notwithstanding anything to the contrary in Section 13fi above the 30 day period for the previous Team to make a Tender shall be tolled if A on the date the player serves the

Article XXXIII 515

notice required by Section 13fi he is under contract to a professional basketball team not in the NBA or B the player signs a contract with a professional basketball team not in the NBA at any point after the date on which the player serves the notice required by Section 13fi and before the date on which the previous Team makes a Tender If the 30 day period for making a Tender is tolled pursuant to the preceding sentence the period shall remain tolled until the date on which the player notifies the Team that he is immediately available to sign and begin rendering playing services under a Player Contract with such Team provided that such notice will not be effective until the player is under no contractual or other legal impediment to sign with and begin rendering playing services for such team

iii A First Year Player who is reinstated pursuant to this Section 13 may enter into a Player Contract with his previous Team that provides for a Salary and Unlikely Bonuses for the first Season of up to the Player's Salary and Unlikely Bonuses respectively for the Salary Cap Year in which he was dismissed and disqualified reduced on a pro rata basis if the first Season of the new Contract is a partial Season even if the Team has a Team Salary at or above the Salary Cap or such Player Contract causes the Team to have a Team Salary above the Salary Cap If the player and the previous Team enter into such Player Contract and such Contract covers more than one Season increases and decreases in Salary for Seasons following the first Season shall be governed by Article VII Section 5 a1 provided however that if the player who is reinstated was dismissed and disqualified during the term of his Rookie Scale Contract then A the number of Seasons in the player's new Contract may not exceed two 2 Seasons plus two 2 Option Years in favor of the Team and the Salary and Unlikely Bonuses called for in any Season of the player's new Contract including any Option Year may not exceed the Salary and Unlikely Bonuses called for during the corresponding Season of his Rookie Scale Contract and B if the new Contract contains terms identical to those contained in the remaining Seasons of the Player's Rookie

516 Article XXXIII

Scale Contract at the time he was dismissed and disqualified and the Team exercises all Option Years available under the new Contract then the player's Team shall retain the same rights with respect to such new Contract as it would have retained under Article XI following the completion of the player's Rookie Scale Contract

g i A Veteran Player who has been reinstated pursuant to this Section 13 shall immediately upon such reinstatement notify the Team to which he was under contract at the time of his dismissal and disqualification the "previous Team" Upon receipt of such notification and subject to Section 13giii below the previous Team shall then have thirty 30 days in which to make a Tender to the player with a stated term of at least one 1 full NBA Season or in the event the Tender is made during a Season of at least the rest of that Season and calling for a Salary in the first Season covered by the Tender at least equal to the lesser of A the player's Salary for the Salary Cap Year in which he was dismissed and disqualified or B the Estimated Average Player Salary during the then current Season in either case reduced on a pro rata basis if the first Season covered by the Tender is a partial Season but not greater than the Salary provided in Section 13giv below If the previous Team makes such a Tender it shall for a period of one 1 year from the date of the Tender be the only NBA Team with which the player may negotiate and sign a Player Contract If the player does not sign a Player Contract with the previous Team within the year following such Tender then the player shall thereupon be deemed a Restricted or an Unrestricted Free Agent in accordance with the provisions of Article XI If the previous Team fails to make a Required Tender the player shall become an Unrestricted Free Agent ii Notwithstanding anything to the contrary in Section 13gi above a Veteran Player who has been reinstated pursuant to this Section 13 and who A had completed the playing services called for under his Player Contract with the previous Team at the time of his dismissal and disqualification and B would have been an Unrestricted

Article XXXIII 517

Free Agent on the July 1 following his dismissal and disqualification shall be an Unrestricted Free Agent upon being reinstated pursuant to this Section 13 and need not serve the notice to his previous Team described in Section 13gi above For clarity a Veteran Player who has been reinstated pursuant to this Section 13 and would not have been an Unrestricted Free Agent on the July 1 following his dismissal and disqualification including a Veteran Player who had completed the playing services called for under his Player Contract with his previous Team at the time of his dismissal and disqualification and who would have been a Restricted Free Agent on the July 1 following his dismissal and disqualification shall be subject to the process described in Section 13gi above

iii Notwithstanding anything to the contrary in Section 13gi above the 30 day period for the previous Team to make a Tender shall be tol led if A on the date the player serves the notice required by Section 13gi he is under contract to a professional basketball team or league not in the NBA or B the player signs a contract with a professional basketball team or league not in the NBA at any point after the date on which he serves the notice required by Section 13gi and before the date on which the previous Team makes a Tender If the 30 day period for making a Tender is tolled pursuant to the preceding sentence the period shall remain tolled until the date on which the player notifies the Team that he is available to sign a Player Contract with and begin rendering playing services for such Team immediately provided that such notice will not be effective until the player is under no contractual or other legal impediment to sign with and begin rendering playing services for such Team

iv A Veteran Player who is reinstated pursuant to this Section 13 and enters into a Player Contract with his previous Team may enter into a Player Contract with such Team that provides for a Salary and Unlikely Bonuses for the first Season of up to the player's Salary and Unlikely Bonuses respectively for the Salary Cap Year in which he

518 Article XXXIII

was dismissed and disqualified reduced on a pro rata basis if the first Season of the new Contract is a partial Season even if the Team has a Team Salary at or above the Salary Cap or such Player Contract causes the Team to have a Team Salary above the Salary Cap If the player and the previous Team enter into such Player Contract and such Contract covers more than one 1 Season increases and decreases in Salary for Seasons following the first Season shall be governed by Article VII Section 5 a1. provided however that if the player who is reinstated was dismissed and disqualified during the term of his Rookie Scale Contract then A the number of Seasons in the Player's new Contract may not exceed the number of Seasons including the Option Year in favor of the Team that remained under the player's Rookie Scale Contract at the time he was dismissed and disqualified and the Salary called for in any Season of the Player's new Contract including any Option Year may not exceed the Salary called for during the corresponding Season of his Rookie Scale Contract and B if the new Contract contains terms identical to those contained in the remaining Seasons of the player's Rookie Scale Contract at the time he was dismissed and disqualified and the player's Team ultimately exercises the Option Year available under the new Contract then such Team shall retain the same rights with respect to such new Contract as it would have retained under Article XI following the completion of the player's Rookie Scale Contract

Section 14 Exclusivity

a Except as expressly provided in this Article XXXIII there shall be no other screening or testing for Prohibited Substances conducted by the NBA or any Team and no player may undergo such screening or testing provided however that in a medical emergency team physicians may test players solely for diagnostic purposes in order to provide satisfactory medical care The results of any diagnostic drug testing conducted pursuant to the preceding sentence shall not be used for any other purpose by the player's Team or the NBA If any Team is found to have tested a player in violation of this Section 14 the NBA will impose a substantial fine not to

Article XXXIII 519

exceed 750000 upon such Team pursuant to the NBA's Constitution and ByLaws

b The penalties set forth in this Article XXXIII shall be the exclusive penalties to be imposed upon a player for the use possession or distribution of a Prohibited Substance

c No Uniform Player Contract entered into after the date hereof shall include any term or provision that modifies contradicts changes or is inconsistent with Paragraph 8 of such Contract including any condition or limitation on salary protection other than the standard conditions or limitations specifically provided for in Article II Section 4 or provides for the testing of a player for illegal substances Any term or provision of a currently effective Uniform Player Contract that is inconsistent with Paragraph 8 of such Contract shall be deemed null and void only to the extent of the inconsistency

Section 15 Random HGH Blood Testing

a In addition to the testing procedures set forth in Section 5 above a player shall be required to undergo HGH Blood Testing at a ny time without prior notice to the player no more than two 2 times each Season and no more than one 1 time during each Off Season For purposes of this Section 15 the last day of a Season for a player shall be the day before that player's Off Season begins The scheduling of testing and collection of blood samples will be conducted according to a random player selection procedure by a third party organization and neither the NBA the Players Association any Team or any player will have any involvement in selecting the players to be tested or will receive prior notice of the testing schedule provided however that it shall not be a violation of the foregoing for the thirdparty organization or a specimen collector for the same to provide advance notice of a scheduled collection to an NBA Team Security Representative so long as such notice does not identify the players who will be tested and seeks merely to facilitate access of the collector to the testing location HGH Blood Testing may al so take place under Section 5 Reasonable Cause Testing or Hearing and Section 9 Steroids and Performance Enhancing Drugs Program above and Section 16 Additional Bases for Testing below For clarity the number of random blood tests for Human Growt h Hormone pursuant to this Section 15 shall be in addition to the number of random urine tests for other Prohibited

520 Article XXXIII

Substances called for in Section 6 above HGH Blood Testing may occur at the same time that players undergo random urine tests for other S PEDs subject to the procedures governing game day blood testing set forth in Section 4b above and Exhibit I 4 to this Agreement

b In the event that a player tests positive for a Human Growth Hormone pursuant to this Section 15 he shall enter the SPED Program and suffer the consequences set forth in Section 9 above

c The isoform test for HGH blood testing will be used with corresponding decision limits issued by the World Anti Doping Agency in December of 2020 the “WADA Decision Limits” for positive t est results The WADA Decision Limits are 184 for kit 1 and 191 for kit 2 for male athletes

Section 16 Additional Bases for Testing

a Any player who seeks treatment outside the Program for a problem involving a Prohibited Substance marijuana or alcohol shall as directed by the NBA after notice to the Players Association submit himself to an evaluation by the Medical Director or SPED Medical Director as applicable and provide or cause to be provided to the Medical Director or SPED Medical Director as ap plicable such medical and treatment records as the Medical Director or SPED Medical Director as applicable may request The Medical Director or SPED Medical Director as applicable may in his or her professional judgment also require such a player without prior notice to submit to testing for Prohibited Substances provided that the frequency of such testing shall not exceed three 3 times per week and the duration of such testing shall not exceed one 1 year from the date of the player’s initial evaluation by the Medical Director or SPED Medical Director as applicable

b Any player who is subject to in patient or aftercare treatment in the Program and is formally charged with “driving while intoxicated” “driving under the influence of alcohol” or any other crime or offense involving suspected alcohol marijuana or illegal substance use shall provided that the NBA has advised the Players Association be required to submit to a urine test to be conducted by the NBA within seven 7 days of bei ng so charged

Article XXXIII 521

c If pursuant to Section 16a above a player i tests positive for a Drug of Abuse other than a Benzodiazepine ii tests positive pursuant to Section 4diii iv or v above or iii refuses or fails to submit to an evaluation or provide or cause to be provided the information requested by the Medical Director but does not Come Forward Voluntarily within sixty 60 days of being requested to do so by the NBA with notice to the Players Association or if pursuant to Section 16 b above a player tests positive for a Drug of Abuse other than a Benzodiazepine then in either case the player shall advance two stages in the Drugs of Abuse Program — ie the player shall enter Stage 2 of the Drugs of Abuse Program if the player had not previously entered Stage 1 of such Program and the player shall be dismissed and disqualified from any association with the NBA or any of its Teams in accordance with the provisions of Section 12a above if the player had previously entered Stage 1 or Stage 2 of such Program

d If pursuant to Section 16a or b above a player tests positive for a SPED Benzodiazepine or synthetic cannabinoid he shall suffer the applicable consequences set forth in Section 9 or 10 above as the case may be

e If pursuant to Section 16a or b above a player tests positive for a Diuretic he shall be deemed to have tested positive for a SPED and shall suffer the applicable consequences set forth in Section 9 above

f If a player is or within the previous six 6 months i has been in possession of any device or product used or designed for substituting diluting or adulterating a specimen sample or ii has been subject to a finding by another sports league or anti doping organization that he has substituted d diluted or adulterated a specimen sample and that finding has not been overturned on appeal that player shall be required to undergo testing for Prohibited Substances no more than four 4 times during the sixweek period following his notification by the NBA of the commencement of such testing

g If the player i tests positive for a Drug of Abuse other than a Benzodiazepine or ii tests positive pursuant to Section 4diii iv or v above he shall be dismissed and disqualified from any association with the NBA or any of its Teams in accordance with the provisions of Section 12a above

h If the player tests positive for a SPED Benzodiazepine or synthetic cannabinoid he shall suffer the applicable consequences set forth in Section 9 or 10 above as the case may be

i If the player tests positive for a Diuretic he shall be deemed to have tested positive for a SPED and shall suffer the applicable consequences set forth in Section 9 above

A player who tests positive for a Drug of Abuse

522 Article XXXIII

or a SPED pursuant to this Section 16e may have his dismissal and disqualification or other penalty reduced or rescinded by the Grievance Arbitrator in accordance with Section 20 below

f Nothing in this Section 16 shall limit or otherwise affect any of the provisions of Section 5 Reasonable Cause Testing or Hearing

Section 17 Additional Prohibited Substances and Testing Methods
a Any steroid or performance enhancing drug that is declared illegal during the term of this Agreement will automatically be added to the list of Prohibited Substances as a SPED

b At any time during the term of this Agreement either the NBA or the Players Association may convene a meeting of the Prohibited Substances Committee to request that a substance or substances be added to the list of Prohibited Substances set forth on Exhibit I 2 to this Agreement Any such addition of a Prohibited Substance may only include a substance that is or is reasonably likely to be harmful to Players and is or is reasonably likely to be improperly performance enhancing The determination of the Committee to add to the list of Prohibited Substances shall be made by a majority vote of all five 5 Committee members and shall be final binding and unappealable

c Players will receive notice of any addition to the list of Prohibited Substances six 6 months prior to the date on which such addition becomes effective under this Article XXXIII

d At any time during the term of this Agreement either the NBA or the Players Association may convene a meeting of the Prohibited Substances Committee to request that a testing method be added to the Program Pursuant to this Section 17d the Prohibited Substances Committee shall have the authority to i determine what testing methods will be used to detect newly added Prohibited Substances under the Program if such Prohibited Substances are detected by methods not currently used by the Program's laboratories and ii approve the use of new testing methods for current Prohibited Substances when such methods have been developed or validated during the term of this Agreement provided however that the Prohibited Substances Committee shall not have the authority to add a testing method that would require a change to the manner in which

Article XXXIII 523

specimens are collected from players such as a change from urine collections to blood collections Any determination of the Committee pursuant to this Section 17d shall be made by a majority vote of all five (5) Committee members and shall be final binding and unappealable

Section 18 Prescriptions Under the Anti Drug Program

a Notwithstanding the confidentiality provisions of Section 3 of this

Article XXXIII before any player is prescribed a drug or substance whether or not it is a Prohibited Substance as part of his treatment in the Program the Medical Director or SPED Medical Director as applicable will notify the designated physician of the player's team of the name of the drug or substance the "Proposed Substance" the medical justification for the prescription of the Proposed Substance and the name of the prescribing physician

b If the designated physician of the player's team advises the Medical Director or SPED Medical Director as applicable - at that time or at any time thereafter - that the Proposed Substance would create a possible adverse reaction with another prescription substance that the player is being administered a discussion will be held among the Medical Director or SPED Medical Director as applicable the prescribing physician and the designated team physician with respect to modifying one or both of the prescriptions so as to avoid the potential adverse reaction

c If the Medical Director or SPED Medical Director as applicable becomes aware that a player has been traded to or signed with another team after notification has been made to a designated team physician under Section 18a above the Medical Director or SPED Medical Director as applicable is required to make the same notification to the designated team physician of the player's new team and to have the discussion required by Section 18b above

d A team physician who receives a notification from the Medical Director or SPED Medical Director as applicable under this Section 18 may only disclose the prescription for the Proposed Substance to other members of the team medical staff who are required to be advised of the prescription in order to ensure that the player is receiving proper medical care from the team's medical staff and to no other person

524 Article XXXIII

Section 19 Longitudinal Profile for Exogenous Testosterone

a A longitudinal profile for exogenous testosterone will be established for each player the “Longitudinal Profile” The sole purpose of the Longitudinal Profile is to assist the laboratory selected by the parties to perform the analysis of primary specimens for urine tests under the Program the “Laboratory” in determining which specimens shall be subjected to carbon isotope ratio mass spectrometry “IRMS” analysis

b Players’ Longitudinal Profiles will be created pursuant to the protocol set forth in Exhibit I 7 The three 3 tests used to create the Longitudinal Profiles will be random tests conducted under Section 6 above and the creation of the Longitudinal Profiles will not require any player to undergo any testing in addition to the required random testing set forth in Section 6 above

c Once a player’s Longitudinal Profile is established the director of the Laboratory will consider the player’s Baseline Values as defined in Exhibit I 7 in comparison to the normalized Testosterone concentration normalized Epitestosterone concentration or the corresponding Baseline Testosterone/Epitestosterone ratio collectively the “Specimen Values” of the player’s subsequent urine specimens and will determine in his or her discretion whether to conduct an IRMS analysis on a urine specimen In addition the Laboratory will randomly select urine specimens for IRMS analysis to ensure that such analysis is conducted on at least one 1 urine specimen from every player during each year covered by the Program ie from October 1 through September 30 The decision regarding whether to conduct IRMS analysis on a urine specimen for any other reason will remain in the discretion of the director of the Laboratory

Section 20 No Significant Fault or Negligence by Player

a If a player proves by clear and convincing evidence that he bears no significant fault or negligence for the presence of a Drug of Abuse or a SPED in his test result the Grievance Arbitrator may in a proceeding brought under Article XXXI of this Agreement reduce or rescind the penalty otherwise applicable under this Article XXXIII Such reduction or rescission if any will be determined at the discretion of the Grievance Arbitrator

Article XXXIII 525

b For purposes of this Section 20 “no significant fault or negligence” means the unusual circumstance in which the Player did not know or suspect and could not reasonably have known or suspected even with the exercise of considerable caution and diligence that he was taking ingesting applying or otherwise using the Drug of Abuse or SPED To show that he bears no significant fault or negligence the Player must also establish how the Drug of Abuse or SPED entered his system A Player cannot satisfy his burden by merely denying that he intentionally used the Drug of Abuse or SPED

Section 21 G League Suspensions

Any player suspended under the NBAGL anti drug program who signs a Uniform Player Contract before the full term of the suspension is served shall continue to serve the suspension in the NBA for the lesser of i the number of games remaining on the suspension imposed under the NBAGL antidrug program when the player signs the Player Contract or ii the difference between the maximum number of games for which the player could have been suspended under the Program for the same violation and the number of games of the suspension already served by the player in the NBAGL In addition any player suspended under the NBAGL anti drug program whose NBA GL contract ends before the full term of the suspension is served shall be subject to Article VI Section 1c of this Agreement with respect to the NBAGL suspension if at the start of the following NBA Regular Season he is a Free Agent who has games remaining to be served on the NBAGL suspension For purposes of Article VI Section 1 c the “Team to which he was under contract when the suspension was imposed” shall be deemed to be the NBA Team if any with which the player first signs a Player Contract following imposition of the NBAGL suspension

526 Article XXXIV
ARTICLE XXXIV

RECOGNITION CLAUSE

The NBA recognizes the Players Association as the exclusive collective bargaining representative o f all persons who are employed by NBA Teams as professional basketball players andor who may become so employed during the term of any collective bargaining agreement between the parties or any extension thereof a all persons who are employed by NBA T eams as professional basketball players b all persons who have been previously employed by an NBA Team as professional basketball players who are seeking employment with an NBA Team as a professional basketball player c all rookie players selected in each year’s NBA Draft and d all undrafted rookie players seeking employment with an NBA Team as a professional basketball player The Players Association warrants that it is duly empowered to enter into this Agreement for and on behalf of such persons The NBA and the Players Association agree that notwithstanding the foregoing such persons and NBA Teams may on an individual basis bargain with respect to and agree upon the provisions of Player Contracts but only as and to the extent permitted by this Agreement

Article XXXV 527
ARTICLE XXXV

SAVINGS CLAUSE

In the event that any provision hereof is found to be inconsistent with the Internal Revenue Code of 1986 as amended or the rules and regulations issued thereunder the “Code” the National Labor Relations Act any other federal state provincial or local statute or ordinance or the rules and regulations of any other government agency or is determined to have an adverse effect upon the right of the NBA or any successor entity to a tax exemption under Section 501c6 of the Code or any successor section of like import then the parties hereto agree to make such changes as are necessary to avoid such inconsistency or to obtain or maintain such exemption retaining to the extent possible the intention of such provision

528 Article XXXVI
ARTICLE XXXVI

PLAYER AGENTS

Section 1 Approval of Player Contracts

The NBA shall not approve any Player Contract between a player and a Team unless such player a is represented in the negotiations with respect to such Player Contract by an agent or representative duly certified by the Players Association in accordance with the Players Association's Regulations Governing Player Agents and authorized to represent him or b acts on his own behalf in negotiating such Player Contract

Section 2 Fines

The NBA shall impose a fine of 50000 upon any Team that negotiates a Player Contract with an agent or representative not certified by the Players Association in accordance with the Players Association's Regulations Governing Player Agents if at the time of such negotiations such Team either a knows that such agent or representative has not been so certified or b fails to make reasonable inquiry of the NBA as to whether such agent or representative has been so certified Notwithstanding the preceding sentence in no event shall any Team be subject to a fine if the Team negotiates a Player Contract with an agent or representative designated as the player's authorized agent on the then current agent list provided by the Players Association to the NBA in accordance with Section 5 below

Section 3 Prohibition on Players as Agents

For purposes of negotiating the terms of a Uniform Player Contract or otherwise dealing with a Team over any matter players are prohibited from a representing other current or prospective NBA players as an agent certified under the Players Association's Regulations Governing Player Agents or b holding an equity interest or position in a business entity that represents other current or prospective NBA players as an agent certified under the Players Association's Regulations Governing Player Agents

Article XXXVI 529

Section 4 Indemnity

The Players Association agrees to indemnify and hold harmless the NBA its Teams and each of its and their respective past present and future owners direct and indirect acting in their capacity as Team owners officers directors trustees employees successors agents attorneys heirs administrators executors and assigns from any and all claims of any kind arising from or relating to a the Players Association's Regulations Governing Player Agents and b the provisions of this Article including without limitation any judgments costs and settlements provided that the Players Association is immediately notified of such claim in writing and in no event later than five 5 days from the receipt thereof is given the opportunity to assume the defense thereof and the NBA and/or its Teams whichever is sued use their best efforts to defend such claim and do not admit liability with respect to and do not settle such claim without the prior written consent of the Players Association

Section 5 Agent Lists

The Players Association agrees to provide the NBA League Office with a list of all agents certified under the Players Association's Regulations Governing Player Agents and b the players represented by each such agent Such list shall be updated once every two 2 weeks from the day after the NBA Finals to the first day of the next succeeding Regular Season and shall be updated once every month at all other times

Section 6 Confirmation by the Players Association

If the NBA has reason to believe that the agent representing a player in Contract negotiations is not a certified agent or is not the agent authorized to represent the player then the NBA may at its election request in writing from the Players Association confirmation as to whether the agent who represented the player in the Contract negotiations is in fact the player's certified representative If within three 3 business days of the date the Players Association receives such written request the NBA does not receive a written response from the Players Association stating that the agent who represented the player is not the player's certified representative then the NBA shall be free to act as if the agent is the player's confirmed certified representative

530 Article XXXVI

Section 7 Agent Rules Compliance

a If the NBA notifies the Players Association that it has reasonable cause to believe that an agent or representative has engaged in conduct that violates this Agreement the Players Association will review any information supplied by the NBA determine whether to conduct an investigation of the alleged conduct and if the Players Association concludes that misconduct occurred inform the NBA as to the result of its investigation and any discipline it has imposed

b The Players Association will amend the Players Association's Regulations Governing Player Agents to expressly provide that the Players Association may impose a fine of up to 125000 on an agent for a violation of the rules regarding tampering public requests or demands for a trade or the timing of Contract negotiations

Article X XXVII 531
ARTICLE XXXVII

PLAYER APPEARANCES AND ADDITIONAL CONTENT
ACTIVITIES UNIFORM

Section 1 Player Activities on Behalf of the NBA
a Appearances A player may during each Salary Cap Year covered by a Player Contract to which he is a party be required to make up to two 2 appearances at the request of NBA Properties Inc in accordance with Paragraph 13d of a Uniform Player Contract and Article I I Section 8 Any appearance that a player is required to make shall comply with the terms of Article II Section 8 and when a player makes an appearance in accordance with this Section he shall be paid at least 3500
b NBA Player Days Upon request by the NBA a player shall be required to participate one 1 time each Salary Cap Year covered by a Player Contract to which he is a party in an NBA arranged “NBA Player Day” content creation session eg filming x a sit down interview with the player where the player discusses basketball and/or non basketball related topics y a player’s visit to his hometown or z a player’s performance in a major NBA brand advertising campaign A player’s required participation in any such session will last no longer than two 2 hours and shall count as one 1 individual or group appearance as applicable under Article II Section 8ai
An NBA Player Day shall be planned by the NBA with consideration for the player’s schedule in accordance with the following
i Participation Windows A player’s NBA Player Day for a Salary Cap Year may take place during any of the following periods 1 during the off season preceding the applicable Season 2 during All Star Weekend for a player who is participating in an All Star Weekend game or event or 3 if agreed to by the player and the NBA on a date during the Season other than All Star Weekend
ii O
ff Season Scheduling Prior to the NBA Draft or for players selected during such NBA Draft within fifteen 15 days of such NBA Draft the NBA will notify those players selected to participate in an NBA Player Day during the offseason and each such player shall promptly provide

532 Article XXXVII

either five 5 consecutive dates or eight 8 non consecutive dates on which he is available to participate withi n the period beginning one 1 week after the Draft and ending at the start of training camp for the following Season. Within one 1 week of receiving such dates the NBA will notify the player of which date of those provided has been selected for the player’s participation in his NBA Player Day

iii AllStar Scheduling. At least fifteen 15 days prior to the commencement of All Star Weekend the NBA will notify those players who have been selected to participate in an NBA Player Day during that weekend an d the NBA and each such player shall cooperate to designate a mutually agreeable time during such weekend for such player to participate in his NBA Player Day

iv N

o Player Travel Required. Unless otherwise agreed to by the player a player shall not be requ ired to travel from his location other than local ground transportation to participate in his NBA Player Day

v A

dvanice Notice. Subject to consultation with the respective individual players the NBA shall provide each player with advance notice of the specific content plans eg oneonone interview local charity visit for his NBA Player Day

c Player Access to NBA Player Day and Player Appearance Content. Footage captured by or on behalf of the NBA or Team during an NBA Player Day or a Team content creation activity described in Article II Section 8aiii B shall upon request be made available by the NBA or the Team to the player solely for use in Player Produced Content as defined in Section 2a below in accordance with the requirements and terms in Section 2 below. The NBA shall also accommodate a reasonable request from a player to allow a separate player secured production crew to attend an NBA Player Day involving such player subject to reasonable parameters provided by the NBA eg relating to SAG rules for applicable content involving SAG talent

Article X XXVII 533

d When a player fails without reasonable excuse to appear or reasonably to cooperate during any of the activities referred to in this Section 1 he may be fined for each failure in an amount up to 20000

Section 2 Additional Content Opportunities fo r the NBA and Players

a Use of NBA Content for Player Produced Content A p layer shall upon request receive footage of such player captured by or on behalf of the NBA or Team described in Section 1c above via a secure content network that the NBA shall use good faith efforts to maintain in regular working order the “Content Network” for the purpose of incorporating such footage into content produced by or on behalf of such player during such Season “Player Produced Content” which may be used by such player subject to the requirements and terms set forth in this Section 2

b Content Participants and Additional Player Content Opportunities For any Season a “ Content Participant ” means for purposes of this Article XXXVII a player who agrees in writing by the September 1 prior to the Season either to x participate in three 3 content creation activities during the Season that are in addition to activities otherwise required under this Agreement and/or the Uniform Player Contract and that are described in subsection 2bi below or y license the use of his Player Produced Content on NBA and/or Team platforms as described in subsection 2bii below A Content Participant for a Season shall upon request receive footage captured by or on behalf of such player described in Section 2bi below and game footage and game photos as described in Sections 2c and 2d below for the purpose of incorporating such footage and photos into Player Produced Content and other such uses as described in Sections 2c and 2d below during such Season and the immediately following offseason subject to the requirements and terms set forth in this Section 2 For clarity “game footage” and “game photos” include any images from a game including game action and players oncourt in the tunnel or elsewhere in the arena or other team facility

i Additional Content Creation Activities If requested by the NBA a Content Participant who has selected the option described in subsection 2 bx above shall participate in three 3 of any of the following content creation activities each Season in each case as determined by the NBA but

534 Article XXXVII

for no longer than thirty (30) minutes per activity. A a live digital/social content interview or a ctivity. B a recorded NBA content session eg a performance in an NBA brand campaign and C a n off court/out of arena interview during the Season eg a live remote interview

ii Provision of Player Produced Content to the NBA and Team Upon the NBA's request a Content Participant who has elected the option described in subsection 2b y above shall promptly make available to the NBA via the Content Network and shall be deemed to have licensed the NBA and the Team on a non exclusive royalty free basis Player Produced Content that includes or depicts any NBA or Team footage described in Sections 1c above any game footage and/or any game photos for use during and after the term of this Agreement on NBA and/or Team platforms the " Player Produced Content License " it being understood that the NBA or T eam shall be responsible for the procurement of any applicable third party content licenses to permit it to use such Player Produced Content Any Player Produced Content that is used on NBA and/or Team platform s may not include any sponsorship unless agreed to by the player and the NBA In addition this Section 2 does not confer any right or authority for the NBA or any Team to use any Player Produced Content in a way that constitutes an unauthorized Endorsement as such term is defined and clarified in Article XXVIII

c Use of Game Footage

i Automated Delivery of Game Highlights Promptly following the conclusion of each Regular Season Play In and playoff game in which a Content Participant participates the NBA shall make available to such Content Participant at least two (2) "highlights" ie gam e footage clips from that game featuring such player subject to availability

ii S election of Game Highlights by Content Participant A Content Participant may request to substitute an

Article X XXVII 535

automatedly distributed game highlight for another game
footage clip of such player from such game and the
substituted clip shall be delivered within one 1 week of the
request

iii Use by Content Participants Game footage shall be made
available to a Content Participant via the Content Network
and subject to the terms and requirements of this Section 2
may be posted by the applicable Content Participant on
applicable Designated Distribution Platforms as defined in
Section 2f below as follows

1 On an "Unedited" basis — ie not presented in
conjunction with or incorporated into any other content eg non game content other game highlights and
without alteration other than formatting necessary to
post on the applicable platform it being understood that
the foregoing shall not restrict non video elements that
would customarily accompany such a posting eg a
written caption accompanying a highlight on a
Designated Distribution Platform and/or

2 As incorporated into Player Produced Content
provided that x a maximum of five 5 minutes of game
footage may be incorporated within one 1 or more
pieces of Player Produced Content each Salary Cap Year
produced by the player and y no single piece of Player
Produced Content may include more than one 1
minute of game footage

iv NBA Promotional Messaging in Game Footage The NBA
may include or cause the inclusion of promotional messaging on behalf of the NBA or Team into the game
footage that is made available to and that may be used by a
Content Participant provided that such promotional
messaging is subject to the approval of the Players
Association Each of the following types of promotional
messaging is hereby approved by the Players Association
1 game tune in messaging 2 promotion of NBA branded

536 Article XXXVII

and controlled content platform s eg the NBA mobile application and 3 ticket sales promotion

d Use of Game Photos

i Automated Delivery of Game Photos Promptly following

the conclusion of each Regular Season Play In and playoff

game the NBA shall make available to each Content

Participant for such Season that is active during the game at

least two 2 game photos of the player from that game subject to availability which subject to the terms and

requirements of this Section 2 the player may post on

applicable Designated Distribution Platforms

ii Se

lection of Game Photos by Content Participant A

Content Participant may request to substitute an

automatedly distributed game photo for another selected

game photo of such player from such game and the

substituted photo shall be delivered within one week of the

request

iii Incorporation into Player Produced Content A Content

Participant may include game photos made available

pursuant to this Section 2d within Player Produced

Content

e Authorized Uses The NBA hereby licenses on a non exclusive

royalty free basis a player to use footage of such player captured by or on

behalf of the NBA or Team described in Section 1c above for inclusion in

Player Produced Content and in the case of a Content Participant footage

of such player captured by or on behalf of the NBA or Team described in Section 2b i above game footage and game photos which in each case

may be made available by such player during and after the term of this Agreement subject to the requirements and terms of this Section 2

including the following requirements and terms

i Playe rProduced Content shall be 1 required to be

primarily focused on the applicable player and for clarity not on the NBA or any Team it being understood that such

content could include incidental appearances of other

Article X XXVII 537

players and 2 subject to any other parameters related to the content licensed from the NBA and reasonably established by the NBA eg a player could not post a clip of an NBA commercial created during an “NBA Player Day” until the commercial has been officially launched by the NBA

ii The incorporation of game footage into Player Produced Content or other uses of game footage if applicable shall be subject to NBA agreements with third parties that limit such use outside of the United States and Canada

iii Distribution of Player Produced Content game footage and game photos if applicable shall be limited to the Designated Distribution Platforms set forth in Section 2f below and

iv Such player shall be responsible for the procurement of any applicable third party content licenses to permit such player to use such Player Produced Content NBA or team captured content game footage and/or game photos

f Designated Distribution Platforms A player shall be permitted to distribute or “post” but for clarity not to license in a commercial transaction applicable Player Produced Content and with respect to Content Participants game footage and game photos on the following distribution platforms the “Designated Distribution Platforms” i the player’s own “official” ie controlled by the player and/or his representatives website and mobile application and ii the player’s own “official” handles on Social Media Platforms “Social Media Platforms” means social media platforms on which the NBA and/or NBA Teams then currently post content through official handles Upon request the NBA shall provide from time to time the list of Social Media Platforms that meet the above definition

g Limitation on Sponsorship and Advertising No game footage game photos and/or Player Produced Content that includes any NBA or Team captured content game footage and/or game photos may be used or distributed by a player in connection with any sponsorship or advertising for any product service or brand including for clarity sponsorship of a Designated Distribution Platform on which any such content appears

538 Article XXXVII

h Other Permitted Uses Subject to NBA Approval A player may use game footage game photos or NBA captured content outside of the parameters described i n this Section 2 andor for a commercial purpose if approved in writing by the NBA P layers and the NBA each retain the right to enter into arm’s length transactions on mutually agreeable terms to license game footage and game photos andor other NBA intellectual property including without the player having to grant any corresponding licenses to the NBA

i Content Advisory Council A Content Advisory Council composed of players and representatives from the Players Association and NBA shall be established to consult on the development and distribution of Player Produced Content and other content described in this Section 2 and any process or operational matters related to the cooperation of the parties as described in this Section The Content Advisory Council shall also discuss among ot her things best practices and opportunities in connection with the creation of content

j Process Matters The NBA on behalf of itself and the NBA Teams shall designate a representative responsible for communicatin g and receiving the requests and notifications under this Section eg a player’s request for NBA Player Day footage and shall communicat e with players directly with respect to such requests and notifications

Section 3 Indemnity

Neither the NBA nor any Team shall be liable for any monetary or non monetary claims arising out of or relating to Paragraphs 13f or 14a of the Uniform Player Contract the “Designated Player Contract Provisions” The Players Association indemnifies saves and holds harmless the NBA each Team and each of its and their respective affiliates owners directors governors officers and employees and the successors assigns and personal representatives of the foregoing parties against any and all cl aims demands suits or other forms of liability that may arise directly or indirectly in connection with the Designated Player Contract Provisions including their enforcement andor application provided that any such claim is not due to the breach of the Group License as defined in the Uniform Player Contract by the NBA any Team or any League related entities that generate BRI provided further that the Players Association is notified of such claim in writing and in no event later than fi ve 5 days from the receipt thereof is

Article X XXVII 539

given the opportunity to assume the defense thereof and the NBA its Teams and/or other indemnified parties in accordance with this Section whichever is sued use their best efforts to defend such claim and do not admit liability with respect to and do not settle such claim without the prior written consent of the Players Association

Section 4 Uniform

a During any NBA game or practice including warm up periods and going to and from the locker room to the playing floor a player shall wear only the Uniform as supplied by his Team For purposes of the preceding sentence only "Uniform" means all clothing and other items such as kneepads wristbands and headbands but not including Sneakers worn by a player during an NBA game or practice "Sneakers" means athletic shoes of the type worn by players while playing an NBA game

b Other than as may be incorporated into his Uniform and the manufacturer's identification incorporated into his Sneakers a player may not during any NBA game display any commercial promotional or charitable name mark logo or other identification including but not limited to on his body in his hair or otherwise

INTEGRATION ENTIRE AGREEMENT
INTERPRETATION AND CHOICE OF LAW
Section 1 Integration Entire Agreement

This Agreement together with the exhibits hereto and all letter agreements executed contemporaneously herewith constitutes the entire understanding between the parties and all understandings conversations and communications proposals and counterproposals oral and written including any draft of this Agreement between the Members of the NBA and the Players Association or on behalf of them are merged into and superseded by this Agreement and shall be of no force or effect except as expressly provided herein. No such understandings conversations communications proposals counterproposals or drafts shall be referred to in any proceeding by the parties. Further no understanding contained in this Agreement shall be modified altered or amended except by a writing signed by the party against whom enforcement is sought.

Section 2 Interpretation

a The NBA and Players Association recognize and acknowledge that there is and may continue to be i a collective bargaining relationship between WNBA LLC “WNBA” and the Women’s National Basketball Players Association “WNBPA” and ii a collective bargaining relationship between the NBAGL and the Next Gen Basketball Players Union “NGBPU” each of which is separate and distinct from the collective bargaining relationship between the NBA and the Players Association

b The NBA and the Players Association agree that this Agreement shall be interpreted without reference i to any past present or future WNBAWNBPA collective bargaining agreement or to any other past present or future agreement between the WNBA or WNBA Enterprises LLC on the one hand and the WNBPA on the other or to any past present or future Standard Player Contract Team Marketing and Promotional Agreement or WNBA Marketing and Promotional Agreement collectively “WNBA Agreements” ii to any past present or future NBAGLNGBPU collective bargaining agreement or to any other past present or future agreement between the NBAGL or any NBAGL

Article XXXVIII 541

commercial entity on the one hand and the NGBPU on the other or to any past present or future employment or marketing agreements between the NBAGL and the players in the NBAGL collectively “NBAGL Agreements” iii to any of the provisions of such agreements or contracts iv to the fact that a subject was not or is not covered by or included in any such agreements or contracts and/or v to any judicial arbitral or administrative decision interpreting any of such agreements or contracts c The parties agree that they will make no reference to any of the WNBA Agreements NBAGL Agreements contracts or decisions referred to in Section 2b above or to the fact that a particular provision was not or is not included in any such agreement or contract or to any practice or policy of the WNBA or WNBA Enterprises LLC the NBAGL or any NBAGL commercial entity the WNBPA or the NGBPU in any arbitral judicial administrative or other proceeding concerning the interpretation or enforcement of this Agreement including without limitation a proceeding brought under Articles XXXI or XXXII of this Agreement The parties further agree that no such agreement contract provision or absence of provisions decision practice or policy may be relied upon by any decision maker in such proceedings

Section 3 Choice of Law

This Agreement including the Uniform Player Contract and all other Exhibits to this Agreement is made under and shall be governed by the internal law of the State of New York except where federal law may govern

542 Article XXXIX
ARTICLE XXXIX

TERM OF AGREEMENT

Section 1 Effective Date and Expiration Date

This Agreement shall be effective from July 1 2023 except with respect to provisions that the parties have specifically agreed herein will commence earlier and unless terminated pursuant to the provisions of this Article XXXIX shall continue in full force and effect through June 30 2030 except with respect to provisions that the parties have specifically agreed herein will survive expiration or termination

Section 2 Mutual Options to Terminate Following Sixth Season

The NBA and the Players Association shall each have the option to terminate this Agreement on June 30 2029 by serving written notice of its exercise of such option on the other party on or before October 15 2028

Section 3 Termination by Players AssociationAnti Collusion

a In the event the conditions of Article XIV Section 15 are satisfied the Players Association shall have the right to terminate this Agreement by serving written notice of its exercise of such right within thirty 30 days after the System Arbitrator's report finding the requisite conditions pursuant to Article XIV Section 15 becomes final and any appeals therefrom have been exhausted or in the absence of a System Arbitrator by serving such written notice upon the NBA within thirty 30 days after any decision by a court finding the requisite conditions pursuant to Article XIV Section 15 In the latter situation if the finding of the court is reversed on appeal the Agreement shall be immediately reinstated and both parties reserve their rights with respect to any conduct by the other party during the period from the date of service of the termination notice to the date upon which the Agreement was reinstated

b If the Players Association exercises the right accorded it by Section 3a above this Agreement shall terminate as of the June 30 immediately following the service of the termination notice

Article XXXIX 543

Section 4 Termination by NBA National TV Revenues

a For the purposes of this provision i “National TV Revenues”

shall mean the rights fees or other non contingent payments stated in the

NBA’s third party national broadcast network eg ABC and cable network

eg TNT or ESPN television agreements each a “National TV

Agreement” and ii “Other Media Income” shall mean the aggregate net

income earned by any League related entity as defined in Article VII

Section 1a1 but excluding net income attributable to ownership interests in any such League related entity that is not owned by the NBA

NBA Properties Inc NBA Media Ventures LLC and/or a group of NBA Teams or by the NBA on behalf of the Teams from agreements that

provide for the transmission of live or delayed NBA games on a domestic

or international basis by means of television radio internet and any other mode of delivery referenced in Article VII Section 1a1ii net of

reasonable and customary expenses related thereto

b If during the term of this Agreement i the sum of the average

annual National TV Revenues provided for under the Successor

Agreements as defined in Article VII Section 1c2 plus one hundred

four and one half percent 104.5% of Other Media Income for the most

recent Salary Cap Year will be at least thirty five percent 35% less than

ii the sum of the average annual National TV Revenues provided for under

the NBAABC and NBATBS Agreements plus Other Media Income for

the 2022-23 Salary Cap Year the NBA shall have the right to terminate this

Agreement effective as of the June 30 immediately preceding the first

Season covered by the Successor Agreements by providing written notice

of such termination to the Players Association at least sixty (60) days prior

to such June 30 During the period following delivery of such written notice

of termination and through such June 30 the NBA and the Players Association shall engage in good faith negotiations for the purpose of

entering into a successor agreement and the provisions of Article XXX shall

remain in full force and effect

Section 5 Termination by NBA Force Majeure

a “Force Majeure Event” shall mean the occurrence of any of the

following events or conditions provided that such event or condition either

i makes it impossible for the NBA to perform its obligations under this

Agreement or ii frustrates the underlying purpose of this Agreement or

iii makes it economically impracticable for the NBA to perform its

544 Article XXXIX

obligations under this Agreement wars or war like action whether actual or threatened and whether conventional or other including but not limited to chemical or biological wars or war like action sabotage terrorism or threats of sabotage or terrorism explosions epidemics weather or natural disasters including but not limited to fires floods droughts hurricanes tornados storms or earthquakes and any governmental order or action civil or military provided however that none of the foregoing enumerated events or conditions is within the reasonable control of the NBA or an NBA Team

b In addition to any other rights a Team or the NBA may have by contract or by law if a Force Majeure Event occurs and as a result one or more Teams are unable to play one or more games whether Exhibition Regular Season PlayIn or playoff games then for each missed game during such period the "Force Majeure Period" that was not rescheduled and replayed the Compensation payable to each player who was on the roster of a Team that was unable to play one or more games during the Force Majeure Period shall be reduced by 1/26th of the player's Compensation for the Seasons covering the Force Majeure Period For purposes of the foregoing calculation and notwithstanding the actual number of games that any Team played was scheduled to play or could have played during the Seasonss affected by the Force Majeure Event each Team shall be deemed to play five (5) Exhibition games eighty two (82) Regular Season games and 56 playoff games during each such Season

c In the event that Section 5b above applies the applicable Compensation reduction from each player shall be withheld by the player's Team from the first Compensation payment or payments if the first such payment is insufficient to satisfy the reduction that is or are due or to become due to such player following the commencement of the Force Majeure Period whether under the Player Contract that was in existence at the commencement of the Force Majeure Period or any subsequent Player Contract between the player and the Team If such Compensation payment or payments is or are insufficient to cover the Compensation reduction required by Section 5b above then either i the player shall promptly pay the difference directly to the Team "old Team" or ii if he subsequently enters into a Player Contract with or is traded to another NBA Team "new Team" such difference shall be withheld from the first available Compensation payment or payments if the first such payment is insufficient to satisfy the remaining reduction that is or are due to the

Article XXXIX 545

player from the new Team and shall be remitted by the new Team to the old Team

d Upon the occurrence of a Force Majeure Event satisfying the terms of Section 5a above the NBA shall have the right to terminate this Agreement as of the sixtieth 60th day following delivery to the Players Association of a written notice of termination which must be delivered to the Players Association within sixty 60 days of the Force Majeure Event During the sixty day period following delivery of such written notice of termination the NBA and the Players Association shall engage in good faith negotiations for the purpose of entering into a successor agreement and during such period the provisions of Article XXX shall remain in full force and effect

Section 6 Mutual Right of Termination

If at any time during the term of this Agreement any provision contained in Article VII X XI or XIV of this Agreement is enjoined vacated declared null and void or is rendered unenforceable by any court of competent jurisdiction then the NBA and the Players Association shall each have the right to terminate this Agreement by serving upon the other party written notice of termination at least sixty 60 days prior to the effective date of such termination

Section 7 Mutual Right of Termination League Financial Results

If as determined by the Governing Audit Report for a Salary Cap Year the "Trigger Salary Cap Year"

a The sum of i Team Content Expenses ii League Content Expenses and iii any amortized amount of prior year expenses deductible pursuant to Article VII Section 1a6vi above deducted from BRI for the Trigger Salary Cap Year exceeds twenty five percent 25 of the sum of Team Content Revenues and League Content Revenues or b BRI for the Trigger Salary Cap Year is less than ninety five percent 95 of the highest BRI amount for any prior Salary Cap Year then i the NBA and Players Association shall negotiate in good faith to agree upon adjustments to the provisions of this Agreement to take effect

546 Article XXXIX

beginning with the Salary Cap Year immediately following the Trigger Salary Cap Year and ii if the parties are unable to agree to adjustments to this Agreement in accordance with the foregoing then the NBA and Players Association will each have the option to terminate this Agreement effective as of the June 30 of the Salary Cap Year immediately following the Trigger Salary Cap Year by serving written notice of its exercise of such option on the other party on or before the date that is sixty 60 days following the issuance of the Governing Audit Report for the Trigger Salary Cap Year During the period following delivery of such written notice of termination through the last day of the Salary Cap Year immediately following the Trigger Salary Cap Year the NBA and the Players Association shall engage in good faith negotiations for the purpose of entering into a successor agreement and during such period the provisions of Article XXX shall remain in full force and effect

Section 8 Mutual Right of Termination Designated Share

If as determined by the Governing Audit Report for a Trigger Salary Cap Year and with respect to clause c below the Governing Audit Report for the Salary Cap Year immediately preceding the Trigger Salary Cap Year a the Aggregate Team Overage Balance in respect of the Trigger Salary Cap Year or any Salary Cap Year preceding the Trigger Salary Cap Year after giving effect to the processes set forth in Article VII Section 12e1 2 for the Trigger Salary Cap Year is greater than zero 0 or b the Shortfall Amount for the Trigger Salary Cap Year is greater than twenty five percent 25 of Adjusted Total Salaries for such Salary Cap Year or c with respect to each of the Trigger Salary Cap Year and the Salary Cap Year immediately preceding the Trigger Salary Cap Year the Shortfall Amount for the year is greater than ten percent 10 of Adjusted Total Salaries for such year then i the NBA and Players Association shall negotiate in good faith to agree upon adjustments to the provisions of this Agreement as may be appropriate to effect 1 in the case of clause a above a timely recoupment of the outstanding Aggregate Team Overage Balance and any potential future Aggregate Team Overage Balances and 2 in the case of clauses b

Article XXXIX 547

and c above a more timely distribution of the Designated Share into Total Salaries with such adjustments to take effect beginning with the Salary Cap Year immediately following the Trigger Salary Cap Year and ii if the parties are unable to agree to adjustments to this Agreement in accordance with the foregoing then the NBA and Players Association will each have the option to terminate this Agreement effective as of the June 30 of the Salary Cap Year i immediately following the Trigger Salary Cap Year by serving written notice of its exercise of such option on the other party on or before the date that is sixty 60 days following the issuance of the Governing Audit Report for the Trigger Salary Cap Year During the period following delivery of such written notice of termination through the last day of the Salary Cap Year immediately following the Trigger Salary Cap Year the NBA and the Players Association shall engage in good faith negotiations for the purpose of entering into a successor agreement and during such period the provisions of Article XXX shall remain in full force and effect

Section 9 Mutual Right of Termination League Entity Transaction

In the event a sale or transfer of ownership interests in a League related entity that prior to such sale or transfer generated 50 million or more of annual revenues included in BRI results in such entity ceasing to be a League related entity including in circumstances where a League related entity continues to hold a non controlling minority ownership interest in such entity following such sale or transfer the parties shall negotiate in good faith such modifications to the CBA as may be appropriate to take effect beginning with the Salary Cap Year in which such sale or transfer occurs and taking into account all relevant facts and circumstances including the amounts included in BRI prior to such sale or transfer to ensure a fair inclusion of amounts in BRI following such sale or transfer In the event the parties are unable to reach an agreement on CBA modifications within thirty 30 days of such a sale or transfer either party may thereafter for a period of thirty 30 days elect to terminate the CBA by written notice to the other party effective as of the June 30 immediately following the service of the termination notice or if later as of the first June 30 that is at least sixty 60 days following the service of the termination notice Should either party terminate the CBA in accordance with the foregoing effective as of any June 30 then

548 Article XXXIX

a For the Salary Cap Year encompassing such June 30
i BRI shall be calculated in accordance with the provisions of
this Agreement except as set forth in subsection aii below
ii the treatment of BR I relating to such sale or transfer shall be
determined by agreement of the parties in a successor Collective Bargaining Agreement and
iii the completion of the Audit Report and the performance of the calculations and reconciliation processes described in
Article VII Sections 12d g including for clarity the
distribution of any Overage Amount or Shortfall Amount shall be deferred pending the completion of an agreement
by the parties on a successor Collective Bargaining
Agreement which shall specify the time period for
completing such Audit Report calculations and
reconciliation processes in accordance with the provisions
of subsections ai and aii above and
b For the Salary Cap Year immediately following such June 30 each
of the Salary Cap Minimum Team Salary Tax Level First Apron Level and
Second Apron Level shall increase to an amount that is equal to one hundred
five percent 105 of its amount for the Salary Cap Year encompassing such June 30 subject to any modification of the foregoing on which the
parties agree in a successor Collective Bargaining Agreement
Section 10 No Obligation to Terminate No Waiver
The grant to either party of a right or option to terminate pursuant to the
provisions of this Article XXXIX shall not carry with it the obligation to
exercise that right or option and the failure of the NBA or the Players
Association to exercise any right or option to terminate this Agreement with
respect to any playing Season in accordance with this Article XXXIX shall
not be deemed a waiver of or in any way impair or prejudice the NBA or
the Players Association's right or option if any to terminate this Agreement
in accordance with this Article XXXIX with respect to any succeeding
Season

Article XL 549
ARTICLE XL

EXPANSION AND CONTRACTION

Section 1 Expansion

The NBA may determine during the term of this Agreement to expand the number of Teams and to have existing Teams make available for assignment to any such Expansion Teams the Player Contracts of a certain number of Veterans under substantially the same terms and in substantially the same manner that Player Contracts were made available to the Char lotte expansion Team pursuant to the 1999 NBANBPA Collective Bargaining Agreement provided however that any change shall be subject to the approval of the Players Association which shall not be unreasonably withheld

Section 2 Contraction

If during the term of this Agreement the NBA decides to contract the number of Teams a the NBA shall provide written notice of such decision to the Players Association and b the NBA and the Players Association shall negotiate and agree upon the effects of such decision on the players and the procedures to be followed in connection therewith

550 Article XLI
ARTICLE XLI

NBA G LEAGUE

Section 1 NBAGL Work Assignments

a An NBA Team may at any time assign a player other than a TwoWay Player on its Active List or Inactive List to an NBAGL team provided that the player i has either zero 0 one 1 or two 2 Years of Service at the time of the assignment or ii has more than two 2 Years of Service at the time of the assignment and the player and the Players Association consent to such assignment in writing Upon such assignment "NBAGL Work Assignment" the player will be placed on the NBA Team's Inactive List and shall A repo rt to the NBAGL team and render for the NBAGL team such services as the player is required to render for the NBA Team under his Uniform Player Contract and this Agreement and B at the direction of the NBA Team subsequently return and report to and r esume the performance of services for the NBA Team An NBAGL Work Assignment commences when the player reports inperson to the NBAGL team and ends either when the player upon being recalled reports back to his NBA Team or when the NBAGL Season conclu des

b There shall be no limit on the number of NBAGL Work Assignments given to a player No NBA Team shall issue an NBAGL Work Assignment for the purpose of disciplining a player for misconduct or retaliating against a player for exercising any right that he has under this Agreement or the Uniform Player Contract

c The NBA may establish reasonable rules regarding the assignment and recall of players to the NBAGL provided that such rules do not violate the provisions of this Article XLI

Section 2 Reporting Requirement s for NBAGL Work

Assignments

a In order to initiate an NBAGL Work Assignment or terminate such assignment and recall the player the NBA Team shall provide the player the NBA and the Players Association with written notice The player shall report to the NBAGL team or NBA Team whichever is applicable within fortyeight 48 hours after such notice is received by the player

Article XLI 551

b If the player without a reasonable excuse does not report to the NBAGL team or NBA Team whichever is applicable within the time provided in Section 2a above the player may be fined and/or suspended without pay by the NBA Team until such time as he reports. In addition such failure to report without a reasonable excuse shall constitute conduct prejudicial to the NBA under Article 35d of the NBA Constitution subject however to the One Penalty rule set forth in Article VI Section 10

Section 3 Travel and Relocation Expenses

A player's NBA Team shall be obligated to reimburse the player for his ordinary and reasonable expenses incurred in traveling to and when recalled from the NBAGL team to begin and/or end any NBAGL Work Assignment or period of service on the Two Way List "NBAGL Two Way Service" and b relocating to and if recalled from the NBAGL team's home location to begin and/or end any NBAGL Work Assignment or NBAGL Two Way Service that extends beyond a period of thirty 30 days. During any NBAGL Work Assignment or NBAGL Two Way Service the player will be provided with housing or a housing subsidy in accordance with the NBAGL housing policy.

Section 4 Terms of NBAGL Work Assignment and NBAGL

Two Way Service

a General Terms During or in connection with any NBAGL Work Assignment or NBAGL Two Way Service and except as expressly set forth in or limited or modified by this Article XLI a player shall i accept and be subject to the work requirements and conditions applicable to NBAGL players as such requirements and conditions may change from time to time and ii continue to be subject to the terms and obligations and entitled to the benefits and rights including without limitation Years of Service and free agency rights of his Uniform Player Contract and this Agreement

b C

Compensation and Benefits

i During or in connection with any NBAGL Work Assignment or NBAGL Two Way Service a player A shall continue to receive the Compensation called for by his Uniform Player Contract and B shall not receive or

552 Article XLI

accept any compensation of any kind from the NBAGL or any NBAGL team other than as expressly set forth in this Article XLI. The player's performance in the NBAGL shall not be considered for purposes of any Incentive Compensation contained in his Uniform Player Contract.

ii Any Compensation protection provided to a player in his Uniform Player Contract shall remain in effect during an NBAGL Work Assignment or NBAGL Two Way Service.

For purposes of Article II Section 4 an injury sustained while participating in a basketball practice or game for an NBAGL team shall be deemed an injury sustained while participating in a basketball practice or game for the NBA Team.

iii During or in connection with any NBAGL Work Assignment a player A shall continue to be eligible to receive the benefits set forth in Article IV of this Agreement to the extent that such player would have been eligible to receive such benefits under this Agreement absent the NBAGL Work Assignment and B shall not be eligible to receive and shall not accept any benefits from the NBAGL or any NBAGL team unless expressly set forth in this Article XLI.

iv To the extent necessary any plans and/or policies described in Article IV of this Agreement shall be amended to implement the provisions of Section 4biii of this Article.

c Meal Expense. While on the road with his NBAGL team:

i A player on an NBAGL Work Assignment i shall receive the meal expense allowance applicable to NBA players in accordance with the terms of Article III Section 2 of this Agreement and ii shall not receive or accept any meal expense or per diem from the NBAGL or any NBAGL team.

ii A Two Way Player shall receive the meal expense allowance applicable to NBAGL players.

Article XLI 553

d Travel Accommodations During an NBAGL Work Assignment or NBAGL Two Way Service the player shall be provided with the same travel accommodations including but not limited to transportation and hotel arrangements for “road” games that are provided to NB AGL players pursuant to applicable NBAGL policies except that i a player on an NBAGL Work Assignment shall not be required to share a hotel room and ii a player on an NBAGL Work Assignment shall be permitted to fly first class when traveling by air with his NBAGL team to road games to the extent first class seats are available on his NBAGL team’s flight

e Conduct and Discipline

i During any NBAGL Work Assignment or NBAGL TwoWay Service the player will A observe and comply with all rules and policies of the NBAGL or his NBAGL team at all times whether on or off the playing floor B give his best services as well as his loyalty to the NBAGL team C be neatly and fully attired in public D conduct himself on and off the court according to the highest standards of honesty citizenship and sportsmanship and E not do anything that in the opinion of the Commissioner of the NBA is materially detrimental or materially prejudicial to the best interests of the NBA Team the NBA the NBAGL or the NBAGL team

ii During or in connection with any NBAGL Work Assignment or NBAGL Two Way Service the NBAGL the player’s NBAGL team the NBA and the player’s NBA Team may impose a fine and/or suspension on the player for the violation of NBAGL or NBAGL team rules or policies or for any conduct impairing the faithful and thorough discharge of the duties incumbent upon the player

Any disciplinary action taken by the NBA or an NBA Team in response to any act or conduct of a player during an NBAGL Work Assignment or NBAGL Two Way Service will supersede disciplinary action taken by the NBAGL or any NBAGL team in response to such act or conduct

Further with respect to discipline imposed by the NBA and/or the NBA Team the One Penalty rule set forth in Article VI Section 10 of this Agreement shall apply The

554 Article XLI

amount of any such fine and/or suspension that may be imposed by the NBA or an NBA Team shall be governed by the terms of this Agreement and the Uniform Player Contract and shall not be limited by any NBAGL rules, policies, practices, procedures or fine schedules.

iii. All players on NBAGL Work Assignments and all Two Way Players providing services to an NBAGL team shall be subject to the Joint NBANBPA Policy on Domestic Violence, Sexual Assault and Child Abuse set forth as Exhibit F to this Agreement. Any evaluation, counseling, treatment and/or discipline of such players for engaging in acts covered by this Policy shall be governed exclusively by the terms of the Policy. In the event any such player engages in other off-court conduct that is prohibited by both NBA and NBAGL rules, NBA rules shall apply.

iv. When a player on an NBAGL Work Assignment is suspended by his Team, the NBAGL team to which he has been assigned, the NBA or the NBAGL, such player's Base Compensation for the Season of the Contract during which such suspension occurs shall be reduced in accordance with Article VI, Section 1 of this Agreement for each game missed as a result of such suspension regardless of whether such suspension is expressed as a number of NBA games or as a number of NBAGL games. For clarity for purposes of the foregoing sentence, during the term of any suspension a player shall be considered to have missed either NBA games or NBAGL games but not both. The player must remain on the NBA Inactive List during the term of the suspension but may be recalled at the option of the Team, provided however that the player may not play in any NBA or NBAGL games during the term of the suspension.

v. When a Two Way Player is suspended by his Team, the NBA or the NBAGL, such player's Base Compensation for the Season of the Contract during which such suspension occurs shall be reduced in accordance with Article VI, Section 1 of this Agreement for each game missed as a result of such suspension regardless of whether

Article XLI 555

such suspension is expressed as a number of NBA games or as a number of NBAGL games. For clarity for purposes of the foregoing sentence during the term of any suspension a player shall be considered to have missed either NBA games or NBAGL games but not both. During the term of any suspension the player i may not play in any NBA or NBAGL games and ii may be maintained on the Team's Active List Inac tive List or Two Way List provided that if the Two Way Player was on the Active List when the actions that led to the suspension occurred and the player was suspended by the NBA then he must be maintained on the Team's Active List during the full term of the suspension except if the suspension is for more than five 5 games in which case the player must be transferred to the Team's TwoWay List following the fifth game of the suspension

vi A fine or suspension imposed by the NBAGL or NBAGL team in connection with a player's NBAGL Work Assignment or NBAGL Two Way Service may be heard and resolved by the Grievance Arbitrator pursuant to Article XXXI of this Agreement only if it results in a financial impact to the player of more than 5000. For purposes of P aragraph 16a ii of a player's Uniform Player Contract during or in connection with any NBAGL Work Assignment or NBAGL Two Way Service A the terms "any official or employee of the Team or the NBA other than another player" will be construed to i nclude without limitation any official or employee of the NBAGL or the player's NBAGL team other than another player and B the terms "any NBA game or event" will be construed to include without limitation any NBAGL game or event

f Medical Treatment and Physical Condition

i The NBAGL and/or NBAGL team may make public medical information about a player on an NBAGL Work Assignment or NBAGL Two Way Service to the same extent as an NBA Team would be able to pursuant to Article XXII Section 4

556 Article XLI

- ii For purposes of Paragraphs 7, 16a, 16b and 16c of the player's Uniform Player Contract the terms "basketball practice or game played for the Team" or "playing for the Team" will be construed to include without limitation any practice or game played in the NBAGL during an NBAGL Work Assignment or NBAGL Two Way Service
- g Prohibited Substances During any NBAGL Work Assignment or NBAGL Two Way Service the player i shall be subject to Article XXXIII Anti Drug Program of this Agreement and Paragraph 8 of the Uniform Player Contract and ii shall not be subject to any anti drug program maintained by the NBAGL
- h Player Attributes and Performance s Notwithstanding anything to the contrary in this Agreement or the Uniform Player Contract with respect to any player who serves or has served on an NBAGL Work Assignment or provides or has provided NBAGL Two Way Service
- i The NBA and its related entities including without limitation NBA Teams and the NBAGL and its related entities including without limitation NBAGL teams shall have the right to use and to license others to use such player's Player Attributes as defined in Paragraph 14c of the Uniform Player Contract in connection with any advertising marketing or collateral materials or marketing programs conducted by the NBAGL or any NBAGL team that is intended to promote 1 any game in which an NBAGL team participates or any NBAGL game telecast or broadcast including NBAGL pre season exhibition regular season or playoff games 2 the NBAGL its teams or its players or 3 the sport of basketball
- ii The NBA and its related entities including without limitation NBA Teams and the NBAGL and its related entities including without limitation NBAGL teams shall have the right to use and to license others to use any performance of such player in connection with any form of broadcast or telecast including over their television cable television pay television direct broadcast satellite television

Article XLI 557

and any form of cassette cartridge disk system or other means of distribution known or unknown

The foregoing does not confer any right or authority for the NBA and its related entities including without limitation NBA Teams and/or the NBAGL and its related entities including without limitation NBAGL teams to use or authorize others to use the Player's Player Attributes in a manner that constitutes an unauthorized Endorsement or an Unauthorized Sponsor Promotion as such terms are defined and clarified in Article XXVIII of this Agreement and Paragraph 14 of the Uniform Player Contract For purposes of clarity and without limitation any use of a player's Player Attributes that has been expressly authorized by the player not including the Uniform Player Contract shall not be an unauthorized Endorsement or an Unauthorized Sponsor Promotion

For the purposes of this Section 4h references to the NBA and NBA Teams in Article XXVIII Section 3 Unauthorized Endorsement/Sponsor Promotion shall apply to the NBAGL and NBAGL teams in Promotional Activities In connection with a player's NBAGL Work Assignment or NBAGL Two Way Service the rights accorded to the NBA and his NBA Team under Paragraph 13a of the Uniform Player Contract shall extend without limitation to the NBAGL and his NBAGL team and any promotional appearances such player is required to make during an NBAGL Work Assignment or NBAGL Two Way Service shall count against the appearances the player is obligated to provide to the NBA and his NBA Team under Article II Section 8 provided however that such player will be required to provide two (2) additional promotional appearances while on NBAGL Work Assignment or NBAGL Two Way Service each Season to the NBAGL or his NBAGL team

Section 5 Miscellaneous

a With respect to the duties and obligations of players under Paragraph 5 of the Uniform Player Contract relating to Article 35 of the NBA Constitution during or in connection with any NBAGL Work Assignment or NBAGL Two Way Service

558 Article XLI

i the terms “game” or “games” in Article 35b and c of the Constitution will be construed to include without limitation any game played by an NB AGL team

ii the term “basketball” or “game of basketball” in Article 35c and d of the Constitution will be construed to include without limitation the NBAGL or any of its teams

iii the prohibition concerning wagering in Article 35f of the Constitution will extend without limitation to any game played by an NBAGL team and

iv the Commissioner’s authority to act pursuant to

Paragraph 5e of the Uniform Player Contract will extend

without limitation to any game played by an NBAGL team

b A player shall not directly or indirectly own or hold any interest in

the NBAGL or any NBAGL team unless authorized by the NBA

c At the conclusion of each Season covered by this Agreement the

NBA and the Players Association shall meet to discuss issues concerning the operation of this Article XLI

Section 6 Career Opportunities for Former NBA Players

a The NBA andor NBAGL will operate an apprenticeship program

in the NBANBAGL League Office andor on NBAGL team coaching staffs to provide business andor basketball operations immersion training

for former NBA players Each session will last for approximately three 3 months and include basketball operations community relations sales and

marketing andor team coaching rotations There will be two 2 sessions

or one session lasting at least six 6 months held annually and each session

will include up to two 2 former NBA players based on player interest and with respect to NBAGL team coaching apprenticeships availability of

NBAGL teams willing to participate Participating former players in the

League Office program will receive a monthly stipend to be agreed upon by the NBA and the Players Association Participating former players in the

NBAGL team coaching staff program will receive a monthly stipend to be

agreed upon by the NBA and the Players Association and housing or a

housing subsidy in accordance with the NBAGL housing policy

Article XLI 559

- b The NBA and/or NBAGL will operate an NBAGL coaching program to complement the existing NBA program and provide coaching training and experience for former NBA players. Up to fourteen (14) total coaching spots will be made available each year at the NBAGL Elite Mini Camp and other key basketball operations events such as the Portsmouth Invitational Tournament and the NBA Draft Combine. Participating former players will receive reimbursement for all reasonable expenses associated with participating in the coaching program.
 - c The following programs will be created and/or maintained as applicable for former NBA players to have access to information about job opportunities in the NBAGL:
 - i A database of NBAGL team job openings along with a digital platform that gives NBA and NBAGL decision makers access to information on prospective candidates to be made available to former NBA players who have expressed interest in such positions.
 - ii NBAGL teams will attend an annual job fair and/or career networking event held in connection with an NBA or NBAGL event (e.g. Draft Combine, NBAGL Elite Mini Camp or NBAGL Showcase) to facilitate discussions between NBA/GLE team executives and former NBA players.
- The NBA will use reasonable efforts to ensure that a representative from each NBAGL team attends each job fair.

560 Article XLII
ARTICLE XLII

OTHER

Section 1 Headings and Organization
The headings and organization of this Agreement are solely for the convenience of the parties and shall not be deemed part of or considered in construing or interpreting this Agreement

Section 2 Time Periods
Unless specifically stated otherwise the specification of any time period in this Agreement shall include any non business days within such period except that any deadline falling on a Saturday Sunday or Federal Holiday shall be deemed to fall on the following business day

Section 3 Exhibits
All of the Exhibits hereto are an integral part of this Agreement and of the agreement of the parties thereto
NATIONAL BASKETBALL ASSOCIATION

By
s ADAM SILVER
Adam Silver
Commissioner
NATIONAL BASKETBALL PLAYERS ASSOCIATION

By
s TAMIKA TREMAGLIO
Tamika Tremaglio
Executive Director

Exhibit A A1
EXHIBIT A

NATIONAL BASKETBALL ASSOCIATION
UNIFORM PLAYER CONTRACT

THIS AGREEMENT made this day of
is by and between hereinafter called the "Team" a member of the National Basketball Association hereinafter
called the "NBA" or "League" and an individual
whose address is shown below hereinafter called the "Player" In consideration of the mutual promises hereinafter contained the parties
hereto promise and agree as follows

1 TERM
The Team hereby employs the P layer as a skilled basketball player for a
term of years from the 1st day of September

2 SERVICES
The services to be rendered by the Player pursuant to this Contract shall
include a training camp b practices meetings workouts and skill or
conditioning sessions conducted by the Team during the Season c games scheduled for the Team during any Regular Season d Exhibition games
scheduled by the Team or the League during and prior to any Regular
Season e if the Player is invited to participate the NBA's All Star Game
including the Rookie Sophomore Game and every event conducted in
association with such All Star Game but only in accordance with
Article XXI of the Collective Bargaining Agreement currently in effect
between the NBA and the National Basketball Players Association
hereinafter the "CBA" f PlayIn and playoff games scheduled by the
League subsequent to any Regular Season g promotional and commercial
activities of the Team and the League as set forth in this Contract and the
CBA h any NBAGL Work Assignment in accordance with Article XLI of
the CBA and i any service in the NBAGL pursuant to a Two Way
Contract

A2 Exhibit A

3 COMPENSATION

a Subject to Paragraph 3b below the Team agrees to pay the Player for rendering the services and performing the obligations described herein the Compensation described in Exhibit 1 Exhibit 1A Exhibit 1B or Exhibit 10 hereto as applicable less all amounts required to be withheld by any governmental authority and exclusive of any amounts which the Player shall be entitled to receive from the In Season Tournament Prize Pool and the Player Playoff Pool Unless otherwise provided in Exhibit 1 or with respect to advances in Exhibit 1 Exhibit 1A or Exhibit 1B such Compensation shall be paid in twenty four (24) equal semi monthly payments beginning with the first of said payments on November 1st of each year covered by this Contract "contract year" and continuing with such payments on the first and fifteenth of each month until said Compensation is paid in full

b The Team agrees to pay the Player 4500 per week pro rata less all amounts required to be withheld by any governmental authority for each week up to a maximum of four (4) weeks for Veterans and up to a maximum of five (5) weeks for First Year Players as defined in Article XX Section 1c of the CBA prior to the Team's first Regular Season game that the Player is in attendance at NBA training camp or Exhibition games provided however that no such payments shall be made if prior to the date on which he is required to attend training camp the Player has been paid 10000 or more in Compensation with respect to the NBA Season scheduled to commence immediately following such training camp Any Compensation paid by the Team pursuant to this subparagraph shall be considered an advance against any Compensation owed to the Player pursuant to Paragraph 3a above and each of the first two (2) scheduled payments of such Compensation shall be reduced by fifty percent (50) of the amount of such advance

c The Team will not pay and the Player will not accept any bonus or anything of value on account of i the Team's winning any particular NBA game or series of games or attaining a certain position in the standings of the League as of a certain date other than the final standing of the Team or ii the player's or Team's performance in any particular NBA game or series of games provided however that the preceding prohibition shall not apply to bonuses otherwise allowable under the CBA payable on account of the

Exhibit A A3

Team's qualifying for or winning a particular playoff series and/or the player's or Team's performance in a particular playoff series

4 EXPENSES

The Team agrees to pay all proper and necessary expenses of the Player including the reasonable lodging expenses of the Player while playing for the Team "on the road" and during the NBA training camp period defined for this paragraph only to mean the period from the first day of training camp through the day of the Team's first Exhibition game for as long as the Player is not then living at home. The Player while "on the road" and during the NBA training camp period only if the Player is not then living at home and the Team does not pay for meals directly shall be paid a meal expense allowance as set forth in the CBA. No deductions from such meal expense allowance shall be made for meals served on an airplane. During the NBA training camp period and only if the Player is not then living at home and the Team does not pay for meals directly the meal expense allowance shall be paid in weekly installments commencing with the first week of training camp. For the purposes of this paragraph the Player shall be considered to be "on the road" from the time the Team leaves its home city until the time the Team arrives back at its home city.

5 CONDUCT

a The Player agrees to observe and comply with all Team rules as maintained or promulgated in accordance with the CBA at all times whether on or off the playing floor. Subject to the provisions of the CBA such rules shall be part of this Contract as fully as if herein written and shall be binding upon the Player.

b The Player agrees i to give his best services as well as his loyalty to the Team and to play basketball only for the Team and its assignees ii to be neatly and fully attired in public iii to conduct himself on and off the court according to the highest standards of honesty citizenship and sportsmanship and iv not to do anything that is materially detrimental or materially prejudicial to the best interests of the Team or the League.

c For any violation of Team rules any breach of any provision of this Contract or for any conduct impairing the faithful and thorough discharge of the duties incumbent upon the Player the Team may reasonably impose

A4 Exhibit A

finer andor suspensions on the Player in accordance with the terms of the CBA

d The Player agrees to be bound by Article 35 of the NBA Constitution a copy of which as in effect on the date of this Contract is attached hereto The Player acknowledges that the Commissioner is empowered to impose fines upon andor suspend the Player for causes and in the manner provided in such Article provided that such fines andor suspensions are consistent with the terms of the CBA

e The Player agrees that if the Commissioner in his sole judgment shall find that the Player has bet or has offered or attempted to bet money or anything of value on any game or event in the NBA or NBAGL the Commissioner shall have the power in his sole discretion to suspend the Player indefinitely or to expel him as a player for any Team and the Commissioner's finding and decision shall be final binding conclusive and unappealable

f The Player agrees that he will not during the term of this Contract directly or indirectly entice induce or persuade or attempt to entice induce or persuade any player or coach who is under contract to any NBA Team to enter into negotiations for or relating to his services as a basketball player or coach nor shall he negotiate for or contract for such services except with the prior written consent of such Team Breach of this subparagraph in addition to the remedies available to the Team shall be punishable by fine andor suspension to be imposed by the Commissioner

g When the Player is fined andor suspended by the Team or the NBA he shall be given notice in writing with a copy to the Players Association stating the amount of the fine or the duration of the suspension and the reasons therefor

6 WITHHOLDING

a In the event the Player i is fined andor suspended by the Team or the NBA or as applicable the NBAGL or an NBAGL team or ii fails or refuses without proper and reasonable cause or excuse to render the services required by this Contract or the CBA the Team shall withhold the amount of the fine or in the case of a suspension or a failure or refusal to provide services the amount provided in Article VI of the CBA or as

Exhibit A A5

applicable Article XLI of the CBA from any Current Base Compensation due or to become due to the Player with respect to the contract year in which the conduct resulting in the fine occurred the suspension was served and/or the failure or refusal to play occurred or a subsequent contract year if the Player has received all Current Base Compensation due to him for the applicable contract year. If at the applicable time for withholding in accordance with the preceding sentence the Current Base Compensation remaining to be paid to the Player under this Contract is not sufficient to cover such withholding then the Player agrees promptly to pay the applicable amount directly to the Team. In no case shall the Player permit any such amount to be paid on his behalf by anyone other than himself.

b Any Current Base Compensation withheld from or paid by the Player pursuant to this Paragraph 6 shall be retained by the Team or the League as the case may be unless the Player contests the withholding or the basis therefor by initiating a timely Grievance in accordance with the provisions of the CBA. If such Grievance is initiated and it satisfies

Article XXXI Section 14 of the CBA the amount withheld from the Player shall be placed in an interest bearing account pursuant to Article XXXI Section 10 of the CBA pending the resolution of the Grievance.

7 HEALTH AND PHYSICAL CONDITION

a The Player agrees to report at the time and place fixed by the Team in good physical condition and to keep himself throughout each NBA Season in good physical condition.

b If the Player in the judgment of the Team's physician is not in good physical condition at the date of his first scheduled game for the Team or if at the beginning of or during any Season he fails to remain in good physical condition unless such condition results directly from an injury sustained by the Player as a direct result of participating in any basketball practice or game played for the Team during such Season so as to render the Player in the judgment of the Team's physician unfit to play skilled basketball the Team shall have the right to suspend such Player until such time as in the judgment of the Team's physician the Player is in sufficiently good physical condition to play skilled basketball. In the event of such suspension the Base Compensation payable to the Player for any Season during such suspension shall be reduced in the same proportion as the length of the period during which in the judgment of the Team's physician

A6 Exhibit A

the Player is unfit to play skilled basketball bears to the length of such Season. Nothing in this subparagraph shall authorize the Team to suspend the Player solely because the Player is injured or ill.

c. If during the term of this Contract the Player is injured as a direct result of participating in any basketball practice or game played for the Team, the Team will pay the Player's reasonable hospitalization and medical expenses including doctor's bills provided that the hospital and doctor are selected by the Team and that the Team shall be obligated to pay only those expenses incurred as a direct result of medical treatment caused solely by and relating directly to the injury sustained by the Player. The Team will also pay costs associated with a second opinion in accordance with Article XXII Section 10 of the CBA. Subject to the provisions set forth in Exhibit t 3, if in the judgment of the Team's physician the Player's injuries resulted directly from playing for the Team and render him unfit to play skilled basketball, then so long as such unfitness continues but in no event after the Player has received his full Base Compensation for the Season in which the injury was sustained, the Team shall pay to the Player the Base Compensation prescribed in Exhibit 1, Exhibit 1A or Exhibit 1B to this Contract as applicable for such Season. The Team's obligations hereunder shall be reduced by x any workers' compensation benefits which to the extent permitted by law the Player hereby assigns to the Team and y any insurance provided for by the Team whether paid or payable to the Player.

d. The Player agrees to provide to the Team's coach, trainer or physician prompt notice of any injury, illness or other medical condition including for clarity any illness or other medical condition related to mental health suffered by him that is likely to affect adversely the Player's ability to render the services required under this Contract including the time, place, cause and nature of such injury, illness or other medical condition.

e. Should the Player suffer an injury, illness or other medical condition, he will submit himself to a medical examination appropriate medical treatment by a physician designated by the Team and such rehabilitation activities as such physician may specify. Such examination when made at the request of the Team shall be at its expense unless made necessary by some act or conduct of the Player contrary to the terms of this Contract.

Exhibit A A7

f The Player agrees i to submit to a physical examination at the commencement and conclusion of each contract year hereunder and at such other times as reasonably determined by the Team to be medically necessary and ii at the commencement of this Contract and upon the request of the Team to provide a complete prior medical history

g The Player agrees to supply complete and truthful information in connection with any medical examinations or requests for medical information authorized by this Contract

h i If the Player consults or is treated by a physician including a psychiatrist or a professional providing non mental health related medical services eg chiropractor physical therapist other than a physician or other professional designated by the Team the Player shall give timely notice of such consultation or treatment to the Team and shall timely provide the Team with all information it may request concerning any condition that in the judgment of the Team's physician may affect the Player's ability to play skilled basketball

ii If Player engages in two 2 or more training workout or rehabilitation sessions with a trainer performance coach strength and conditioning coach or any other similar coach or trainer other than at the direction of the Team each a "Third Party Trainer" during the Season or five 5 or more such sessions with a Third Party Trainer duri ng the offseason he shall give notice of such training workout or rehabilitation session to the Team prior to the first such training workout or rehabilitation session provided that a during the Season if the Player does not initially plan to continue working with any Third Party Trainer for two 2 or more sessions such notice and certification if required pursuant to subsection iii below must be provided no later than prior to the second such session and b in the off season if the Pl ayer does not initially plan to continue working with any Third Party Trainer for five 5 or more sessions such notice and certification if required pursuant to subsection iii below must be provided no later than prior to the fifth such session This notice requirement

A8 Exhibit A

shall not apply to workouts or training that exclusively involve jogging road bicycling swimming yoga Pilates and/or dance and the Player's failure to comply with such notice requirement shall not itself constitute a material breach of this Contract For clarity with respect to counting multi day training or workout sessions under this paragraph any such sessions shall be counted to equal the number of days on which such training or workouts occurred Subject to the Team's other rights and the Player's other obligations under the CBA and this Contract including for example the Player's obligations under this Paragraph 7 to report in good physical condition and to submit to treatment and rehabilitation specified by a physician designated by the Team the Player will have the right in the off season to work out with one or more Third Party Trainers of his choosing and may not be disciplined for exercising that right

iii If the Player is receiving services from a Third Party Trainer that are consistent with athletic training and/or strength and conditioning services then in addition to providing notice as required pursuant to subsection ii above the Player shall also certify to the Team including by providing supporting documentation upon request that such Third Party Trainer meets the applicable standards for team athletic trainers and/or team strength and conditioning coaches set forth in Article XXII Section 1 of the CBA provided that this certification requirement in respect of a particular Third Party Trainer shall not apply to the Player if he received services consistent with athletic training and/or strength and conditioning services from such particular Third Party Trainer prior to the effective date of the CBA

iv If the Player fails to comply with the notice requirement set forth in subsection ii above and/or the certification requirement set forth in subsection iii above or if the Team were to determine that a Third Party Trainer did not meet the applicable standards the Player may not unless approved by the Team engage in training workout or rehabilitation sessions with such Third Party Trainer

Exhibit A A9

i If and to the extent necessary to enable or facilitate the disclosure of medical information as provided for by this Contract or Article XXII or XXXIII of the CBA the Player shall execute such individual authorizations a s may be requested by the NBA the Team or the Medical Director or SPED Medical Director of the Anti Drug Program or as may be required by health care providers who examine or treat the Player

8 PROHIBITED SUBSTANCESDOMESTIC VIOLENCE

The Player ackno wledges that this Contract may be terminated in accordance with the express provisions of i Article XXXIII Anti Drug Program of the CBA or ii the Joint NBANBPA Policy on Domestic Violence Sexual Assault and Child Abuse and that any such terminati on will result in the Player's immediate dismissal and disqualification from any employment by the NBA and any of its Teams Notwithstanding any terms or provisions of this Contract including any amendments hereto in the event of such termination all obligations of the Team including obligations to pay Compensation shall cease except the obligation of the Team to pay the Player's earned Compensation whether Current or Deferred to the date of termination

9 UNIQUE SKILLS

The Player represents and agrees that he has extraordinary and unique skill and ability as a basketball player that the services to be rendered by him hereunder cannot be replaced or the loss thereof adequately compensated for in money damages and that any breach by the Player o f this Contract will cause irreparable injury to the Team and to its assignees Therefore it is agreed that in the event it is alleged by the Team that the Player is playing attempting or threatening to play or negotiating for the purpose of playing during the term of this Contract for any other person firm entity or organization the Team and its assignees in addition to any other remedies that may be available to them judicially or by way of arbitration shall have the right to obtain from any court or arbitrator having jurisdiction such equitable relief as may be appropriate including a decree enjoining the Player from any further such breach of this Contract and enjoining the Player from playing basketball for any other person firm entity or organization during the term of this Contract The Player agrees that this right may be enforced by the Team or the NBA In any suit action or arbitration proceeding brought to obtain such equitable relief the Player does hereby waive his

A10 Exhibit A
right if any to trial by jury and does hereby waive his right if any to
interpose any counterclaim or set off for any cause whatever
10 ASSIGNMENT
a The Team shall have the right to assign this Contract to any other
NBA Team and the Player agrees to accept such assignment and to
faithfully perform and carry out this Contract with the same force and effect as if it had been entered into by the Player with the assignee Team instead of with the Team
b In the event that this Contract is assigned to any other NBA Team
all reasonable expenses incurred by the Player in moving himself and his family to the home territory of the Team to which such assignment is made as a result thereof shall be paid by the assignee Team
c In the event that this Contract is assigned to another NBA Team
the Player or his agent shall forthwith be provided notice of such assignment by phone or email With respect to an assignment by trade
notice of the trade must be provided to the Player or his agent by phone or email either before conclusion of the trade call with the NBA or as soon
as possible after the conclusion of the trade call but in no event may such notification be made more than one 1 hour after the conclusion of the
trade call or less than one 1 hour prior to the public announcement of the
assignment The Player shall report to the assignee Team within forty eight
48 hours after said notice has been received if the assignment is made
during a Season within one 1 week after said notice has been received if
the assignment is made between Seasons or within such longer time for reporting as may be specified in said notice The NBA shall also notify the
Players Association of any such assignment as soon as practicable but in no
event later than one 1 business day after such assignment occurs The
Player further agrees that immediately upon reporting to the assignee Team he will submit upon request to a physical examination conducted by a physician designated by the assignee Team
d If the Player without a reasonable excuse does not report to the
Team to which this Contract has been assigned within the time provided in subsection c above then i upon consummation of the assignment the
Player may be disciplined by the assignee Team or if the assignment is not
consummated or is voided as a result of the Player's failure to so report by

Exhibit A A11
the assignor Team and ii such conduct shall constitute conduct prejudicial to the NBA under Article 35d of the NBA Constitution and shall therefore subject the Player to discipline from the NBA in accordance with such Article

11 VALIDITY AND FILING

a This Contract shall be valid and binding upon the Team and the Player immediately upon its execution

b The Team agrees to file a copy of this Contract and/or any amendments thereto with and as directed by the Commissioner of the NBA as soon as practicable by email but in no event may such filing be made more than forty eight (48) hours after the execution of this Contract and/or amendments

c If pursuant to the NBA Constitution and By Laws or the CBA the Commissioner disapproves this Contract or any amendments thereto within ten (10) days from the first business day following the day on which this Contract or amendment is first received as directed in his office this Contract or amendment shall thereupon terminate and be of no further force or effect and the Team and the Player shall thereupon be relieved of their respective rights and liabilities thereunder provided that such ten (10) day period shall be fifteen (15) days for any Contract or amendment so received during the period each year from July 1 through the date that is fourteen (14) days following the last day of the Moratorium Period. If the Commissioner's disapproval is subsequently overturned in any proceeding brought under the arbitration provisions of the CBA including any appeals the Contract shall again be valid and binding upon the Team and the Player and the Commissioner shall be afforded another ten (10) day period to disapprove the Contract based on the Team's motion at the time the Commissioner's disapproval is overturned as set forth in the foregoing sentence. The NBA will inform the Players Association if the Commissioner disapproves this Contract or any amendments thereto no later than one (1) day following the date of such disapproval

12 PROHIBITED ACTIVITIES

The Player and the Team acknowledge and agree that the Player's participation in certain other activities may impair or destroy his ability and

A12 Exhibit A

skill as a basketball player and the Player’s participation in any game or exhibition of basketball other than at the request of the Team may result in injury to him. Accordingly the Player agrees that he will not without the written consent of the Team engage in any activity that a reasonable person would recognize as involving or exposing the participant to a substantial risk of bodily injury including but not limited to i sky diving hang gliding snow skiing rock or mountain climbing as distinguished from hiking water or jet skiing whitewater rafting rappelling bungee jumping trampoline jumping and mountain biking ii any fighting boxing or wrestling iii using fireworks or participating in any activity involving firearms or other weapons iv riding on electric scooters or hoverboards v driving or riding on a motorcycle or moped or fourwheelingoff roading of any kind vi riding in or on any motorized vehicle in any kind of race or racing contest vii operating an aircraft of any kind viii engaging in any other activity excluded or prohibited by or under any insurance policy which the Team procures against the injury illness or disability to or of the Player or death of the Player for which the Player has received written notice from the Team prior to the execution of this Contract or ix participating in any game or exhibition of basketball football baseball hockey lacrosse or other team sport or competition. If the Player violates this Paragraph 12 he shall be subject to discipline imposed by the Team and/or the Commissioner of the NBA. Nothing contained herein shall be intended to require the Player to obtain the written consent of the Team in order to enable the Player to participate in as an amateur the sports of golf tennis handball swimming hiking softball volleyball and other similar sports that a reasonable person would not recognize as involving or exposing the participant to a substantial risk of bodily injury.

13 PROMOTIONAL ACTIVITIES

a The Player agrees to allow the Team the NBA or any League related entity to take pictures of the Player alone or together with others for still photographs motion pictures television or other Media as such term is defined in Article XXVIII of the CBA at such reasonable times as the Team the NBA or the League related entity may designate. No matter by whom taken such images may be used in any manner desired by either the Team the NBA or the League related entity for publicity or promotional purposes for Teams or the NBA. The rights in any such images taken by the Team the NBA or the League related entity shall belong to

Exhibit A A13
the Team the NBA or the League related entity as their interests may appear
b The Player agrees t hat during any year of this Contract he will not make public appearances participate in radio or television programs permit his picture to be taken write or sponsor newspaper or magazine articles or sponsor commercial products without the written consent of the Team which shall not be withheld except in the reasonable interests of the Team or the NBA The foregoing shall be interpreted in accordance with the decision in Portland Trail Blazers v Darnell Valentine and Jim Paxson Decision 862 August 13 1986
c Upon request the Player shall consent to and make himself available for interviews by representatives of the media conducted at reasonable times and shall participate in an NBA Player Day as described in Article XXXVII Section 1b of th e CBA
d In addition to the foregoing and subject to the conditions and limitations set forth in Article II Section 8 of the CBA the Player agrees to participate upon request in all other reasonable promotional activities of the Team the NBA and a ny League related entity For each such promotional appearance made on behalf of a commercial sponsor of the Team the Team agrees to pay the Player 3500 subject to Article II Section 8 of the CBA or if the Team agrees such higher amount that is consistent with the Team’s past practice and not otherwise unreasonable
e If with respect to any Season the Player elects to be a Content Participant and authorize the use of his Player Produced Content as those terms are defined in and in accordance wi th Article XXXVII Section 2bii of the CBA the Player hereby grants the Player Produced Content License as defined in such Article XXXVII Section 2bii of the CBA to each of the NBA each League related entity that generates BRI as defined in Article VII of the CBA and the Team
f The Player agrees to participate upon request of the Players Association or its wholly owned a ffiliate in up to four 4 personal appearances each Salary Cap Year on behalf of the Players Association or its wholly owned a ffiliate The terms of this Paragraph 13f are in favor of the Players Association in order to facilitate the Players Association’s marketing and licensing programs for the benefit of the NBA pl ayers

A14 Exhibit A

14 GROUP LICENSE AND LEAGUE PROMOTION

a For group licensing purposes only t he Player i exclusively grants to the Players Association the right to grant third parties the use of the Player’s Player Attributes for S ponsorship Purposes and Product Licensing Purposes as such term s are defined in the Group License Agreement and ii authoriz es the Players Association to grant non exclusive group license rights for S ponsorship Purposes to the NBA Entities in accordance with the Group License Agreement effective as of October 1 2023 between NBA Properties Inc and the Players Association t he “Group License Agreement” in each case during the term of the CBA or the Group License as described in the Group License Agreement if longer it being understood that the only parties that may grant group licensing rights during the term of the CBA shall be the Players Association or its wholly owned affiliate and for Sponsorship Purposes the NBA Entities and the Players Association or its wholly owned affiliate

b The Player acknowledges that i the Players Association or its wholly owne d affiliate has granted group license rights for S ponsorship Purposes to the NBA Entities in accordance with the Group License Agreement during the term of the CBA or the Group License as described in the Group License Agreement if longer and ii the P layer has not granted and will not grant during the term of the CB A rights for group licensing purposes that are in conflict with the Players Association’s and NBA Entities’ rights andor Paragraph 14a above

c The NBA all League related entities and the Teams may use and may authorize others to use in League Promotions the Player’s name nickname picture portrait likeness signature voice caricature biographical information or other identifiable feat ure collectively “Player Attributes” The NBA all League related entities and the Teams shall be entitled to use the Player’s Player Attributes individually pursuant to the preceding sentence and may but shall not be required to use the Player’s Player Attributes in a group or as one of multiple players As used herein “League Promotion” shall mean any and all uses intended to publicize promote or market including in any and all Media i the NBA any League related entity that generates BRI any Team or any Player ii any game in which a Team participates including an Exhibition Regular Season PlayIn and playoff game including the sale of tickets to any such game iii any telecast or other exhibition or distribution of x any such game or

Exhibit A A15

y any NBA related or Team related program or content iv any NBA or Team facility platform or event including the sale of tickets to any such event or public service activity conducted by the NBA a League related entity that generates BRI or a Team or v the sport of basketball For purposes of clarity the foregoing rights of the NBA League related entities and the Teams include the right and authority to use and to authorize others to use after the term of this Contract any Play er Attributes fixed in a tangible medium eg filmed photographed recorded or otherwise captured during the term of this Contract solely for the purposes described herein d Paragraph 14c above does not confer any right or authority to i use th e Player’s Player Attributes in a manner that constitutes an unauthorized Endorsement as such term is defined and clarified in Article XXVIII of the CBA ii use or authorize others to use the Player’s Player Attributes including in any program content platform facility or event in a manner that constitutes an Unauthorized Sponsor Promotion as such term is defined and clarified in Paragraph 14e below or iii authorize others including any NBA sponsor or Team sponsor to use the Player’s Player Attributes on any product product packaging service or service related materials sold or distributed by any third party or any associated premiums e An “Unauthorized Sponsor Promotion” shall mean a use of the Player’s Player Attributes by a third party or anyone on the third party’s behalf including without limitation the NBA any League related entity or any NBA Team to promote market or advertise the third party’s product service or brand provided however the term Unauthorized Sponsor Promotion does not include the use of the Player’s Player Attributes i by or on behalf of a Telecaster as defined in Paragraph 14f below to promote the telecast or distribution of such NBA game the fact that such third party is the telecaster or distributor of NBA content eg an advertisement promoting MSG as the “Home for New York Sports” that includes a photograph of a Knicks player or an ESPN advertisement promoting ESPN as the “Worldwide Leader in Sports” that includes footage of NBA pl ayers or other sports related programming of the Telecaster but not related parties of the telecaster or distributor – eg the Player’s Player Attributes may be used to promote an e commerce company’s video service that carries games and may carry oth er sports content but may not be used to promote other products or services of the e commerce company ii by

A16 Exhibit A

or on behalf of a telecaster or distributor of NBA programs or content to promote such NBA programs or content iii by a third party or anyone on the third party's behalf for use in the promotion of the sale of tickets to an NBA game or event or iv by or on behalf of a third party to promote market or advertise the third party's product service or brand as part of a League Promotion or a promotional opportunity under Article XXVIII Section 3dy of the CBA unless the execution eg television advertisement print ad web ad includes x more than A the third party's brand name andor logo either or both which use may not be persistent within such execution provided that it shall not be considered persistent use of a third party's brand name andor logo when used in conjunction with reference to the name andor logo of the subject of such League Promotion for which the third party is a title or presenting sponsor eg title sponsorship of the Slam Dunk Contest or a pre game show and B the subordinate and incidental promotion of the third party's products and services eg not a call to action for a specific product or service or y more than the subordinate and incidental promotion of the third party's products and services it being understood that this clause y does not apply to an execution that includes the third party's brand name andor logo but clause x above does apply f In addition to Paragraph 14ei above it shall not be an Unauthorized Sponsor Promotion for a national regional local or international telecaster or distributor of NBA games such as ABCESPN MSG Bally Sports Ohio or Tence nt Inc each a "Telecaster" to use Player Attributes to promote i itself and its sports programming or its other sports content and ii to the extent currently authorized by those contracts its non sports programming and content in either case co nsistent with past practice as permitted under the 2017 CBA The term Telecaster does not include related parties of the Telecaster It shall be an Unauthorized Sponsor Promotion for the NBA any League related entity or any NBA Team to use the Player's Player Attributes as described in subparagraph e where such use A promotes the products services or brands of a third party that does not generate BRI and B is not jointly licensed with the Players Association Any dispute regarding whether a use of Player Attributes is or is not an Unauthorized Sponsor Promotion shall be determined by the System Arbitrator on an expedited basis as soon as possible following a hearing conducted within seventy two 72 hours after commencement of the proceeding

Exhibit A A17

g The Player does not and will not contest during or after the term of this Contract and the Player hereby acknowledges the exclusive rights of the NBA all League related entities that generate BRI and the Teams i to telecast or otherwise distribut e transmit exhibit or perform on a live delayed or archived basis in any and all Media any performance by the Player under this Contract or the CBA including in NBA games or any excerpts thereof and ii to produce license offer for sale sell market or otherwise exhibit distribute transmit or perform or authorize a third party to do any of the foregoing on a live delayed or archived basis any such performance in any and all Media including but not limited to as part of programmin g or a content offering or in packaged or other electronic or digital media The foregoing does not confer any right or authority to use the Player's Player Attributes in a manner that constitutes an unauthorized Endorsement or Unauthorized Sponsor Promot ion as such terms are defined and clarified in Article XXVIII of the CBA and Paragraph 14e above or any right which would violate Article XXVIII Section 3f of the CBA For purposes of clarity and without limitation any use of a Player's Player Att ributes that has been expressly authorized by the Player not including in this Contract shall not be an unauthorized Endorsement or an Unauthorized Sponsor Promotion

15 TEAM DEFAULT

In the event of an alleged default by the Team in the payments to the Player provided for by this Contract or in the event of an alleged failure by the Team to perform any other material obligation that it has agreed to perform hereunder the Player shall notify both the Team and the League in writing of the facts constituting such alleged default or alleged failure If neither the Team nor the League shall cause such alleged default or alleged failure to be remedied within five 5 days after receipt of such written notice the Players Association shall on behalf of the Player have the right to request that the dispute concerning such alleged default or alleged failure be referred immediately to the Grievance Arbitrator in accordance with the provisions of the CBA If as a result of such arbitration an award issues in favor of the Player and if neither the Team nor the League complies with such award within ten 10 days after the service thereof the Player shall have the right by a further written notice to the Team and the League to terminate this Contract

A18 Exhibit A

16 TERMINATION

a The Team may terminate this Contract upon written notice to the Player if the Player shall

i at any time fail refuse or neglect to conform his personal conduct to standards of good citizenship good moral character defined here to mean not engaging in acts of moral turpitude whether or not such acts would constitute a crime and good sportsmanship to keep himself in first class physical condition or to obey the Team's training rules

ii at any time commit a significant and inexcusable physical attack against any official or employee of the Team or the NBA other than another player or any person in attendance at any NBA game or event considering the totality of the circumstances including but not limited to the degree of provocation if any that may have led to the attack the nature and scope of the attack the Player's state of mind at the time of the attack and the extent of any injury resulting from the attack

iii at any time fail in the sole opinion of the Team's management to exhibit sufficient skill or competitive ability to qualify to continue as a member of the Team provided however A that if this Contract is terminated by the Team in accordance with the provisions of this subparagraph prior to January 10 of any Season and the Player at the time of such termination is unfit to play skilled basketball as the result of an injury resulting directly from his playing for the Team the Player shall subject to the provisions set forth in Exhibit 3 continue to receive his full Base Compensation less all workers' compensation benefits which to the extent permitted by law and if not deducted from the Player's Compensation by the Team the Player hereby assigns to the Team and any insurance provided for by the Team paid or payable to the Player by reason of said injury until such time as the Player is fit to play skilled basketball but not beyond the Season during which such termination occurred and provided further B that if this Contract is terminated by

Exhibit A A19

the Team in accordance with the provisions of this subparagraph during the period from the January 10 of any Season through the end of such Season the Player shall be entitled to receive his full Base Compensation for said Season or

iv at any time fail refuse or neglect to render his services hereunder or in any other manner materially breach this Contract

b If this Contract is terminated by the Team by reason of the Player's failure to render his services hereunder due to disability caused by an injury to the Player resulting directly from his playing for the Team and rendering him unfit to play skilled basketball and notice of such injury is given by the Player as provided herein the Player shall subject to the provisions set forth in Exhibit 3 be entitled to receive his full Base Compensation for the Season in which the injury was sustained less all workers' compensation benefits which to the extent permitted by law and if not deducted from the Player's Compensation by the Team the Player hereby assigns to the Team and any insurance provided for by the Team paid or payable to the Player by reason of said injury

c Notwithstanding the provisions of Paragraph 16b above if this Contract is terminated by the Team prior to the first game of a Regular Season by reason of the Player's failure to render his services hereunder due to an injury or condition sustained or suffered during a preceding Season or after such Season but prior to the Player's participation in any basketball practice or game played for the Team payment by the Team of any Compensation earned through the date of termination under Paragraph 3b above payment of the Player's board lodging and expense allowance during the training camp period payment of the reasonable traveling expenses of the Player to his home city and the expert training and coaching provided by the Team to the Player during the training season shall be full payment to the Player

d If this Contract is terminated by the Team during the period designated by the Team for attendance at NBA training camp payment by the Team of any Compensation earned through the date of termination under Paragraph 3b above payment of the Player's board lodging and expense allowance during such period to the date of termination payment

A20 Exhibit A

of the reasonable traveling expenses of the Player to his home city and the expert training and coaching provided by the Team to the Player during the training season shall be full payment to the Player

e If this Contract is terminated by the Team after the first game of a Regular Season except in the case provided for in subparagraphs aiii and b of this paragraph 16 the Player shall be entitled to receive as full payment hereunder a sum of money which when added to the salary which he has already received during such Season will represent the same proportionate amount of the annual sum set forth in Exhibit 1 Exhibit 1A or Exhibit 1B hereto as applicable as the number of days of such Regular Season then past bears to the total number of days of such Regular Season plus the reasonable traveling expenses of the Player to his home

f If the Team proposes to terminate this Contract in accordance with subparagraph a of this Paragraph 16 it must first comply with the following waiver procedure

i The Team shall request the NBA Commissioner to request waivers from all other clubs Such waiver request may not be withdrawn

ii Upon receipt of the waiver request any other NBA Team may claim assignment of this Contract at such waiver price as may be fixed by the League the priority of claims to be determined in accordance with the NBA Constitution and ByLaws

iii If this Contract is so claimed the Team agrees that it shall upon the assignment of this Contract to the claiming Team notify the Player of such assignment as provided in Paragraph 10c hereof and the Player agrees he shall report to the assignee Team as provided in said Paragraph 10c

iv If the Contract is not claimed prior to the expiration of the waiver period it shall terminate and the Team shall promptly deliver written notice of termination to the Player

v The NBA shall promptly notify the Players Association of the disposition of any waiver request

Exhibit A A21

vi To the extent not inconsistent with the foregoing provisions of this subparagraph f the waiver procedures set forth in the NBA Constitution and By Laws a copy of which as in effect on the date of this Contract is attached hereto shall govern g Upon any termination of this Contract by the Player all obligations of the Team to pay Compensation shall cease on the date of termination except the obligation of the Team to pay the Player's Compensation to said date

17 DISPUTES

In the event of any dispute arising between the Player and the Team relating to any matter arising under this Contract or concerning the performance or interpretation thereof except for a dispute arising under Paragraph 9 hereof or as provided in Paragraph 14 above such dispute shall be resolved in accordance with the Grievance and Arbitration Procedure set forth in Article XXXI of the CBA

18 PLAYER NOT A MEMBER

Nothing contained in this Contract or in any provision of the NBA Constitution and By Laws shall be construed to constitute the Player a member of the NBA or to confer upon him any of the rights or privileges of a member thereof

19 RELEASE

The Player hereby releases and waives any and all claims he may have or that may arise during the term of this Contract against the NBA and its related entities the NBAGL and its related entities and every member of the NBA or the NBAGL and every director officer owner stockholder trustee partner and employee of the NBA NBAGL and their respective related entities and/or any member of the NBA or NBAGL and their related entities excluding persons employed as players by any such member and b any person retained by the NBA and/or the Players Association in connection with the NBANBPA Anti-Drug Program the Grievance Arbitrator the System Arbitrator and any other arbitrator or expert retained by the NBA and/or the Players Association under the terms of the CBA in both cases a and b above arising out of or in connection with and

A22 Exhibit A

whether or not by negligence i any injury that is subject to the provisions of Paragraph 7 hereof ii any fighting or other form of violent andor unsportsmanlike conduct occurring during the course of any practice any NBAGL game andor any NBA Exhib ition Regular Season Play In andor playoff game in all cases on or adjacent to the playing floor or in or adjacent to any facility used for such practices or games iii the testing procedures or the imposition of any penalties set forth in P aragrap h 8 hereof and in the NBANBPA Anti Drug Program iv the provisions set forth in Paragraphs 13f 14a and 14b above or v any injury suffered in the course of his employment as to which he has or would have a claim for workers' compensation benef its The foregoing shall not apply to any claim of medical malpractice against a Team affiliated physician or other medical personnel

20 ENTIRE AGREEMENT

This Contract including any Exhibits hereto contains the entire agreement between the parties an d except as provided in the CBA sets forth all components of the Player's Compensation from the Team or any Team Affiliate and there are no other agreements or transactions of any kind whether disclosed or undisclosed to the NBA express or implied oral or written or promises undertakings representations commitments inducements assurances of intent or understandings of any kind whether disclosed or undisclosed to the NBA a concerning any future Renegotiation Extension or other amendment of this Contract or the entry into any new Player Contract or b involving compensation or consideration of any kind including without limitation an investment or business opportunity to be paid furnished or made available to the Player or any pers on or entity controlled by related to or acting with authority on behalf of the Player by the Team or any Team Affiliate

Exhibit A A 23
EXAMINE THIS CONTRACT CAREFULLY
BEFORE SIGNING IT
THIS CONTRACT INCLUDES EXHIBITS WHICH ARE
ATTACHED HERETO AND MADE A PART HEREOF
IN WITNESS WHEREOF the Player has hereunto signed his name and
the Team has caused this Contract to be executed by its duly authorized
officer
Dated By
Title
Team

Dated By
Player
Player's Address

A24 Exhibit A
EXCERPT FROM NBA CONSTITUTION
MISCONDUCT

35 The provisions of this Article 35 shall govern all Players in the Association hereinafter referred to as “Players”

a Each Member shall provide and require in every contract with any of its Players that they shall be bound and governed by the provisions of this Article. Each Member at the direction of the Board of Governors or the Commissioner as the case may be shall take such action as the Board or the Commissioner may direct in order to effectuate the purposes of this Article

b The Commissioner shall direct the dismissal and perpetual disqualification from any further association with the Association or any of its Members of any Player found by the Commissioner after a hearing to have been guilty of offering agreein g conspiring aiding or attempting to cause any game of basketball to result otherwise than on its merits

c If in the opinion of the Commissioner any act or conduct of a Player at or during an Exhibition Regular Season Play In or Playoff game has been prejudicial to or against the best interests of the Association or the game of basketball the Commissioner shall impose upon such Player a fine not exceeding 100000 or may order for a time the suspension of any such Player from any connection or duties with Exhibition Regular Season PlayIn or Playoff games or he may order both such f

d The Commissioner shall have the power to suspend for a definite or indefinite period or to impose a fine not exceeding 100000 or inflict both such suspension and fine upon any Player who in his opinion i shall have made or caused to be made any statement having or that was designed to have an effect prejudicial or detrimental to the best interests of basketball or of the Association or of a Member or ii shall have been guilty of conduct that does not conform to standards of morality or fair play that does not comply at all times with all federal state and local laws or that is prejudicial or detrimental to the Association

e Any Player who directly or indirectly entices induces persuades or attempts to entice induce or persuade any Player Coach Trainer General Manager or any other person who is under contract to any other Member

Exhibit A A25

of the Association to enter into negotiations for or relating to his services or negotiates or contracts for such services shall on being charged with such tampering be given an opportunity to answer such charges after due notice and the Commissioner shall have the power to decide whether or not the charges have been sustained in the event his decision is that the charges have been sustained then the Commissioner shall have the power to suspend such Player for a definite or indefinite period or to impose a fine not exceeding 100000 or inflict both such suspension and fine upon any such Player

f Any Player who directly or indirectly wagers money or anything of value on any game or event in the Association or in the NBA G League shall on being charged with such wagering be given an opportunity to answer such charges after due notice and the decision of the Commissioner shall be final binding and conclusive and unappealable The penalty for such offense shall be within the absolute and sole discretion of the Commissioner and may include a fine suspension expulsion and/or perpetual disqualification from further association with the Association or any of its Members

g Except for a penalty imposed under Paragraph f of this Article 35

i any challenge by a Team to the decisions and acts of the Commissioner pursuant to Article 35 shall be appealable to the Board of Governors who shall determine such appeals in accordance with such rules and regulations as may be adopted by the Board in its absolute and sole discretion and

ii any challenge by a Player to the decisions or acts of the Commissioner pursuant to Article 35 shall be governed by the provisions of Article XXXI of the NBANBPA Collective Bargaining Agreement then in effect

A26 Exhibit A

EXCERPT FROM NBA BY LAWS

501 Waiver Right Except for sales and trading between Members in accordance with these By Laws no Member shall sell option or otherwise assign the contract with right to the services of or right to negotiate with a Player without complying with the waiver procedure prescribed by this Constitution and By Laws

502 Waiver Price The waiver price shall be 1000 per Player

503 Waiver Procedure A Member desiring to secure waivers on a Player shall notify the Commissioner or the Commissioner's designee who shall on behalf of such Member immediately notify all other Members of the waiver request Such Player shall be assumed to have been waived unless a Member shall notify the Commissioner or the Commissioner's designee in accordance with Section 504 of a claim to the rights to such Player Once a Member has notified the Commissioner or the Commissioner's designee of its desire to secure waivers on a Player such notice may not be withdrawn A Player remains the financial responsibility of the Member placing him on waivers until the waiver period set by the Commissioner or the Commissioner's designee has expired

504 Waiver Period If the Commissioner or the Commissioner's designee distributes notice of request for waiver any Members wishing to claim rights to the Player shall do so by giving notice by telephone and in a Writing of such claim to the Commissioner or the Commissioner's designee within forty eight 48 hours after the time of such notice A Team may not withdraw a claim to the rights to a Player on waivers Notwithstanding Article 40 of the NBA Constitution Saturdays Sundays and legal holidays shall be included when computing the above referenced waiver period

505 Waiver Preferences

a In the event that more than one 1 Memb er shall have claimed the rights to a Player placed on waivers the claiming Member with the lowest team standing at the time the waiver was requested shall be entitled to acquire the rights to such Player If the request for waiver shall occur after the last day of the Season and before 1159 pm eastern time on the following November 30 the standings at the close of the previous Season shall govern

Exhibit A A27

b If the winning percentage of two 2 claiming Teams are the same then the tie shall be determined if possible on the basis of the Regular Season Games between the two 2 Teams during the Season or during the preceding Season as the case may be If still tied a toss of a coin shall determine priority For the purpose of determining standings both Conferences of the Association shall be deemed merged and a consolidated standing shall control

506 Players Acquired Through Waivers A Member who has acquired the rights and title to the contract of a Player through the waiver procedure may not sell or trade such rights for a period of thirty 30 days after the acquisition thereof provided however that if the rights to such Player were acquired between Seasons the 30 day period described herein shall begin on the first day of the next succeeding Season

507 Additional Waiver Rules The Commissioner or the Board of Governors may from time to time adopt additional rules supplementary to those set forth in this Section 5 with respect to the operation of the waiver procedure Such rules shall not be inconsistent with the provisions of this Section 5 and shall apply to but shall not be limited to the mechanics of notice inadvertent omission of notification to a Member and rules of construction as to time

A28 Exhibit A
AGENT CERTIFICATION
To be completed only if Player was represented by an agent who negotiated
the terms of this Contract
I the undersigned having negotiated this Contract on behalf of
do hereby swear and certify under penalties of perjury
that the terms of Pa ragraph 20 of this Contract “Entire Agreement” are
true and correct to the best of my knowledge and belief

Player Representative

Print or Type Name of Player
Representative
State of
County of
On before me personally came
and acknowledged to me that heshe had executed the foregoing Agent Certification

Notary Public

Exhibit A A 29
UNIFORM PLAYER CONTRACT
Exhibit 1 — Compensation
Player
Team
Date
Season Current Base
Compensation Deferred Base
Compe nsation

Payment Schedule if different from P aragraph 3
Current Base
Deferred
Base
Signing Bonus include dates of payment

Incentive Compensation include dates of payment

Other Arrangements

Initialed

Player
Team

A30 Exhibit A
UNIFORM PLAYER CONTRACT
Exhibit 1A — Compensation Minimum Player Salary
Player
Team
Date
Season Current Base
Compensation Deferred Base
Compensation

This Contract is intended to provide for a Base Compensation for the
Seasons equal to the Minimum Player Salary for
such Seasons with no bonuses of any kind and shall be deemed
amended to the extent necessary to so provide
Payment Schedule if different from P aragraph 3

Other Arrangements

Initialed

Player
Team

Exhibit A A 31
UNIFORM PLAYER CONTRACT
Exhibit 1B — Compensation Two Way Player Salary
Player
Team
Date
Season TwoWay Player Salary

This Contract is intended to provide for a Base Compensation for the
Seasons equal to the Two Way Player Salary for such
Seasons with no bonuses of any kind and shall be deemed amended to the extent necessary to so provide
Payment Schedule if different from P aragraph 3
Standard NBA Contract Conversion Option Team shall have the option
to convert this Contract to a Standard NBA Contract “Standard NBA
Contract Conversion Option” Team's Standard NBA Contract
Conversion Option may be exercised by providing written notice to Player
that is either personally delivered to Player or his representative or sent by
email or pre paid certified registered or overnight mail to the last known
address of Player or his representative with a copy to the Players Association
and the NBA If Team exercises the Standard NBA Contract Conversion
Option the Base Compensation amount set forth above in this Exhibit 1B
will immediately become null and void and of no further force or effect
Player's Compensation shall be equal to the Player's applicable Minimum
Player Salary for a term equal to the remainder of the origin al term of this
Contract beginning on the date such option is exercised and all other terms and conditions of this Contract including the Base Compensation
protection set forth in Exhibit 2 if any shall remain applicable
Initialed

Player
Team

A32 Exhibit A
UNIFORM PLAYER CONTRACT
Exhibit 2 — Compensation Protection
Player
Team
Date
Season Type of
Protection Amount of
Protection Additional
Conditions or
Limitations

Automatic Stretch Provision In the event that the Team terminates this Contract resulting in the Player's separation of service from the Team and the Team is obligated thereafter to make payments to the Player pursuant to this Exhibit 2 such payments shall be made in accordance with the following schedule

1 If as of the date of the Player's separation from service the aggregate amount owed to the Player pursuant to this Exhibit 2 is five hundred thousand dollars 500000 or less such amount shall be paid in accordance with the semi monthly installments prescribed by the payment schedule set forth in this Contract. Each installment shall equal the amount of Base Compensation that was due per pay period for the applicable Season immediately before the Player's separation until the aggregate amount of the remaining Base Compensation owed to the Player pursuant to this Exhibit 2 is paid in full

2 If as of the date of the Player's separation from service the aggregate amount owed to the Player pursuant to this Exhibit 2 exceeds five hundred thousand dollars 500000 such amount shall be paid as follows

Exhibit A A33

i The Base Compensation if any owed to the Player pursuant to this Exhibit 2 with respect to the "current season" as defined below at the time when the request for waivers on the Player is made shall be paid in accordance with the payment schedule set forth in this Contract. Each installment shall equal the amount of Base Compensation that was due per pay period immediately before the Player's separation until the aggregate amount of the remaining Base Compensation owed to the Player pursuant to this Exhibit 2 with respect to the current season is paid in full. For purposes of this Paragraph 2 only the "current season" means the period from September 1 through June 30.

ii The remaining Base Compensation if any owed to the Player pursuant to this Exhibit 2 shall be aggregated and paid in equal amounts per year over a period equal to twice the number of NBA Seasons including any Season covered by a Player Option Year remaining on this Contract following the date upon which the request for waivers occurred plus one NBA Season. For this purpose if the request for waivers is made during the period from September 1 through June 30 the number of NBA Seasons remaining on this Contract shall not include the current season as defined in subparagraph i above. The rescheduled payments described above shall be paid over the applicable number of NBA Seasons in equal semi monthly installments on the payment dates prescribed by Paragraph 3a of this Contract.

For purposes of Section 409A of the Internal Revenue Code each installment of the amount payable pursuant to this Exhibit 2 shall be treated as a separate payment.

Standard Conditions or Limitations. The Player's Base Compensation protection for each Season hereunder shall not be applicable if the Player's lack of skill, death, injury or illness and/or mental disability as applicable results from the Player's

1 participation in activities prohibited by Paragraph 12 of the Contract as such Paragraph may be modified by Exhibit 5 which includes among other things engaging in any activity that a reasonable person

A34 Exhibit A

would recognize as involving or exposing the participant to a substantial risk of bodily injury including but not limited to i skydiving hang gliding snow skiing rock or mountain climbing as distinguished from hiking water or jet skiing whitewater rafting rappelling bungee jumping trampoline jumping and mountain biking ii any fightin g boxing or wrestling iii using fireworks or participating in any activity involving firearms or other weapons iv riding on electric scooters or hoverboards v driving or riding on a motorcycle or moped or four wheelingoff roading of any kind vi riding in or on any motorized vehicle in any kind of race or racing contest vii operating an aircraft of any kind viii engaging in any other activity excluded or prohibited by or under any insurance policy which the Team procures against the injury illness or disability to or of the Player or death of the Player for which the Player has received written notice from the Team prior to the execution of this Contract or ix participating in any game or exhibition of basketball football basebal l hockey lacrosse or other team sport or competition
2 intentional self inflicted injury attempted suicide andor suicide
3 abuse of alcohol
4 use of any Prohibited Substance or controlled substance
5 abuse of or addiction to prescription drugs
6 conduct occurring during a commission of any felony for which the player is convicted including by a plea of guilty no contest or nolo contendere
7 participation in any riot insurrection or war or other military activities or
8 failure to comply with the requirements of Paragraphs 7d i of this Contract

Exhibit A A 35
Additional Conditions or Limitations

Initialed
Player
Team

A36 Exhibit A
UNIFORM PLAYER CONTRACT
Exhibit 3 — Prior Injury Exclusion

Player
Team
Date
The Player's right to receive his Compensation as set forth in
Paragraphs 7c 16aiii 16b of this Contract or otherwise is limited or
eliminated with respect to the following reinjury of the injury or aggravation
of the condition set forth below
Describe injury or condition

Describe the extent to which liability for Compensation is limited or
eliminated

Initialed

Player
Team

Exhibit A A 37
UNIFORM PLAYER CONTRACT
Exhibit 4 — Trade Payments
Player
Team
Date

In the event this Contract is traded by the Team executing the Contract to another NBA Team the Player shall be entitled to receive from the assignor Team within thirty 30 days of the date of such trade the following payment

Initialed

Player
Team

A38 Exhibit A
UNIFORM PLAYER CONTRACT
Exhibit 5 — Other Activities

Player
Team
Date
Notwithstanding the provisions of P aragraph 12 of this Contract the
Player and the Team agree that the Player need not obtain the consent of
the Team in order to engage in the activities set forth below

Initialed

Player
Team

Exhibit A A 39
UNIFORM PLAYER CONTRACT
Exhibit 6 — Physical Exam

Player
Team
Date

The Player and the Team agree that this Contract will be invalid and of no force and effect unless the Player passes in the sole discretion of the Team exercised in good faith in consultation with one or more of the Team's physicians a physical examination in accordance with Article II Section 13h of the CBA that is i conducted within three 3 business days of the execution of this Contract and ii the results of which are reported by the Team to the Player within six 6 business days of the execution of this Contract The Player agrees to supply complete and truthful information in connection with any such examinations

Initialed

Player
Team

A40 Exhibit A
UNIFORM PLAYER CONTRACT
Exhibit 7 — Substitution for UPC Paragraph 7b
Player
Team
Date

Paragraph 7b is hereby deleted and the following shall be substituted in place and instead thereof

“7 b The Player agrees notwithstanding any other provision of this Contract that he will to the best of his ability maintain himself in physical condition sufficient to play skilled basketball at all times. If the Player in the reasonable judgment of the physician designated for that purpose by the Team is not in good physical condition at the date of his first scheduled game for the Team or if at the beginning of or during any Season he fails to remain in good physical condition in either event so as to render the Player unfit in the reasonable judgment of said physician to play skilled basketball the Team shall have the right to suspend the Player for successive one week periods until the Player in the reasonable judgment of the Team’s physician is in good physical condition provided however that at the end of each such one week period of suspension if the Team notifies the Player orally or in writing that in its reasonable judgment it believes the Player is still not in good physical condition and if the Player so requests then the Player shall be examined by a physician or physicians designated for such purpose by the President or any Vice President if the President is not available of the American Society of Orthopedic Physicians or equivalent organization the “Reviewing Physician” whose sole judgment concerning the physical condition of the Player to play skilled basketball shall be binding upon the Team and the Player for purposes of this Paragraph. The suspension of the Player shall be terminated promptly upon the failure of the Team to give the Player the notice required at the end of the one week period or upon the finding of said Reviewing Physician that the Player is in physical condition sufficient to play skilled basketball. In the event of a suspension permitted hereunder the Compensation excluding any signing bonus or Incentive Compensation payable to the Player for any Season during such suspension shall be reduced in the same proportion as the

Exhibit A A 41
length of the period of disability so determined bears to the length of the
Season Nothing in this P aragraph 7b shall authorize the Team to suspend
the Player solely because the Player is injured or ill”

Initialed
Player
Team

A42 Exhibit A
UNIFORM PLAYER CONTRACT
Exhibit 8 — Sign and Trade
Player
Team
Date

The Player and the Team agree that this Contract amendment will be invalid and of no force and effect unless the Contract amendment is traded to the assignee Team within forty eight 48 hours of its execution and all conditions to such trade are ultimately satisfied

Initialed

Player
Team

Exhibit A A 43
UNIFORM PLAYER CONTRACT
Exhibit 9 — One Season Non Guaranteed Training Camp
Contracts
Player
Team
Date
The Player’s right to receive any Compensation under this Contract
other than Compensation in accordance with P aragraph 3b andor
Exhibit 10 if such exhibit is contained in this Contract is eliminated in the
event the Contract is terminated prior to the first day of the Regular Season
covered by the Contract provided however that if the Player is injured as
a direct result of playing for the Team and accordingly would have been
entitled but for this Exhibit 9 to Compensation pursuant to
Paragraph s 7c 16aiii 16b or otherwise the Team’s sole liability other
than Compensation in accordance with P aragraph 3b andor Exhibit 10 if
such exhibit is contained in this Contract shall be to pay the Player 15000
upon termination of the Player ’s Contract

Initialed

Player
Team

A44 Exhibit A
UNIFORM PLAYER CONTRACT
Exhibit 10 — NBAGL Bonus and Two Way Player Conversion
Player
Team
Bonus Amount
NBAGL Affiliate
Conversion Protection Amount
Date
Contract TerminationNBAGL In the event this Contract is terminated by the Team in accordance with the NBA waiver procedure prior to the first day of the NBA Regular Season the Player shall be entitled to receive from the Team the Bonus Amount if applicable provided above provided that the Player a signs with the NBAGL prior to the deadline set by the NBAGL for NBAGL teams to designate affiliate players b is initially assigned by the NBAGL to the NBAGL affiliate listed above or the NBAGL affiliate of any Team that acquire s the Contract if applicable and timely reports to such affiliate c does not leave the NBAGL eg by buying out his contract with the NBAGL and signing a contract with an international team prior to providing sixty 60 consecutive days of service during the NBAGL Season the “60 Day Service Period” provided that in the event the player is signed to one or more Contracts by the Team prior to completing the 60 Day Service Period the Player shall still satisfy this clause c if he timely return s to the Team’s NBAGL affiliate upon the completion or termination of such Contracts and completes the outstanding portion of the 60 Day Service Period with such bonus payable if applicable within thirty 30 days of satisfying the above criteria For clarity a player will not satisfy clause c if at any time prior to completing the 60 Day Service Period he signs a contract with a professional basketball team other than the Team In the event the Player fails to satisfy clause c because his contr act with the NBAGL is terminated as a result of an injury resulting directly from his playing for the Team’s NBAGL affiliate such player shall nonetheless be entitled to receive from the Team the Bonus Amount

Exhibit A A45

Contract Termination During Regular Season If this Contract is not terminated by the Team in accordance with the NBA waiver procedure prior to the first day of the NBA Regular Season notwithstanding the absence of an Exhibit 2 the Contract shall be protected for lack of skill and injury or illness at an amount equal to the Conversion Protection Amount in this Exhibit 10

Two Way Player Conversion Option Team shall have the option to convert this Contract to a Two Way Contract "Two Way Player Conversion Option" provided however that a such option must be exercised prior to the first day of the NBA Regular Season and b may not be exercised if it would result in a violation of Article X Section 4d of the CBA Team's Two Way Player Conversion Option may be exercised by providing written notice to Player that is either personally delivered to Player or his representative or sent by email or pre paid certified registered or overnight mail to the last known address of Player or his representative with a copy to the Players Association and the NBA If Team exercises the TwoWay Player Conversion Option this Contract's Exhibit 1A will immediately become null and void and of no further force or effect and the Player's Compensation shall be equal to the Two Way Player Salary applicable for such Season Further upon conversion the Player's right to the Bonus Amount if applicable set forth above pursuant to this Exhibit 10 will be rescinded and the Player's Contract notwithstanding the absence of an Exhibit 2 shall be protected for lack of skill and injury or illness at an amount equal to the Conversion Protection Amount in this Exhibit 10 All other terms and conditions of this Contract shall remain applicable

Standard NBA Contract Conversion Option In the event the TwoWay Player Conversion Option is exercised by the Team Team shall thereafter have the option to convert the Contract to a Standard NBA Contract "Standard NBA Contract Conversion Option" Team's Standard NBA Contract Conversion Option may be exercised by providing written notice to Player that is either personally delivered to Player or his representative or sent by email or pre paid certified registered or overnight mail to the last known address of Player or his representative with a copy to the Players Association and the NBA If Team exercises the Standard NBA Contract Conversion Option the Base Compensation amount applicable to the Two Way Contract as set forth in this Exhibit 10 will immediately become null and void and of no further force or effect Player's Compensation shall be equal to the Player's applicable Minimum Player

A46 Exhibit A
Salary for such Season beginning on the date such option is exercised and
all other terms and conditions of this Contract including the Base
Compensation protection set forth in this Exhibit 10 shall remain applicable
Bonus Amount must be equal to the Conversion Protection Amount and may only be included if Team has an NBAGL Affiliate

Initialed

Player
Team

Exhibit B B1
EXHIBIT B

BASELINE ROOKIE SALARY SCALE

000'S
Pick 1st Year
Salary 2nd Year
Salary 3rd Year
Option
Salary 4th Year
Option
Percentage
Increase
Over 3rd
Year Salary Qualifying
Offer
Percentage
Increase
Over 4th
Year Salary

1	9212600	9673400	10134000	261	400
2	8242700	8655000	9067200	262	405
3	7402200	7772100	8142400	264	412
4	6673700	7007500	7341300	265	419
5	6043500	6345400	6647700	267	426
6	5489000	5763400	6038100	268	434
7	5010800	5261500	5511800	270	441
8	4590500	4820100	5049600	272	448
9	4219600	4430800	4641700	274	455
10	4008600	4209000	4409300	275	462
11	3808200	3998700	4189200	327	469
12	3617900	3798900	3979800	378	476
13	3436900	3608900	3780700	429	483
14	3265300	3428500	3591900	481	491
15	3101700	3256800	3411900	533	498
16	2946800	3094100	3241600	534	505
17	2799300	2939300	3079300	536	512
18	2659500	2792300	2925400	538	519
19	2539700	2666600	2793900	540	526
20	2438000	2559900	2681600	542	533
21	2340500	2457600	2574700	593	541
22	2247000	2359300	2471600	645	548
23	2157200	2265200	2372700	697	555
24	2071000	2174500	2278100	749	562
25	1987900	2087200	2186900	801	569
26	1922100	2018100	2114200	803	576
27	1866600	1960000	2053500	804	583
28	1855000	1948100	2040700	805	590
29	1841700	1933700	2025900	805	600
30	1828300	1919600	2011300	805	600

Exhibit C C1
EXHIBIT C

BASELINE MINIMUM ANNUAL SALARY SCALE

Years of Service	Year 1	Year 2	Year 3	Year 4	Year 5
0	1017781				
1	1637966	1719864			
2	1836090	1927896	2019699		
3	1902133	1997238	2092344	2187451	
4	1968175	2066585	2164993	2263403	2361812
5	2133278	2239943	2346606	2453270	2559934
6	2298385	2413304	2528221	2643140	2758060
7	2463490	2586665	2709839	2833013	2956189
8	2628597	2760026	2891458	3022889	3154319
9	2641682	2773765	2905850	3037934	3170018
10	2905851	3051144	3196438	3341730	3487023

Exhibit D D1
EXHIBIT D

BRI EXPENSE RATIOS
Team and Related Party Expenses
Article VII Section 1a6v
Category Ratio of Expenses to Revenues

Uniform Expense Cap 111

League Expenses Article VII Section 1a1ix
Category Ratio of Expenses to Revenues

Sponsorships 19
NBA Entertainment 35
International Television 22
Special Events 100

Exhibit E E1
EXHIBIT E

NOTICE TO VETERAN PLAYERS CONCERNING
SUMMER LEAGUES

1 Under the Uniform Player Contract and the Collective Bargaining Agreement between the NBA and the Players Association the Team cannot require players to participate in any summer league
2 The failure of a player to participate in a summer league will not by itself prejudice or disadvantage such player in his Team standing or relationship
3 The Team reserves the right to determine how many and which players it may enroll in any summer league
We would appreciate your signing in the space provided below to acknowledge that you have freely chosen to participate in summer league play on a voluntary basis during the summer of
Agreed to and Accepted

Name of Player

Date

Exhibit F F1
EXHIBIT F

JOINT NBANBPA POLICY ON DOMESTIC
VIOLENCE SEXUAL ASSAULT AND CHILD ABUSE

Through this Policy the National Basketball Association “NBA” and the National Basketball Players Association “NBPA” collectively “the Parties” have agreed to work together to address domestic violence sexual assault and child abuse in the NBA

Covered Behavior

Acts that constitute domestic violence sexual assault and child abuse are prohibited at all times and regardless of where they occur

For purposes of this Policy “domestic violence” includes but is not

limited to any actual or attempted violent act that is committed by one party in an intimate or family relationship against another party in that relationship. Such an act may include physical assault or battery sexual

assault stalking harassment or other forms of physical or psychological

abuse. It may also include behavior that intimidates manipulates

humiliates isolates frightens terrorizes coerces threatens injures or places

another person in fear of bodily harm. Domestic violence can be

perpetrated by current or former spouses current or former domestic or same sex partners persons who are living together or have cohabitated

persons with children in common persons who have or had an intimate or

dating relationship and family members. Domestic violence can be a single

act or a pattern of behavior in a relationship.

For purposes of this Policy “sexual assault” includes but is not limited

to any actual or attempted sexual contact or act to which one party has not

consented. Lack of consent is deemed to exist when a person uses or threatens the use of force harassment or any other form of coercion against

another. Lack of consent is also deemed to exist when a person is mentally

incapable of giving consent as a result of disability incapacitation

intoxication or otherwise.

For purposes of this Policy “child abuse” includes but is not limited to

any act or failure to act by a parent caregiver or adult that results in death.

F2 Exhibit F

serious physical or emotional harm or sexual or other exploitation of a child
Child abuse also includes behavior that poses an imminent risk of such harm to a child

Policy Committee

The Parties shall establish a joint committee to provide education support treatment referrals counseling and other resources for players their family members and others at risk the "Policy Committee" The Policy Committee will be comprised of two representatives from the NBA and two representatives from the NBPA the "Party Representatives" as well as three independent experts with experience in domestic violence sexual assault and/or child abuse the "Expert Representatives" All decisions of the Policy Committee shall be made by a majority vote unless otherwise stated in this Policy and shall be final binding and unappealable The Party Representatives shall jointly select the three Expert Representatives to serve on the Policy Committee within 60 days of the issuance of this Policy There shall be at least one Expert Representative on the Policy Committee at all times with specific expertise in each of the three subject areas i.e. domestic violence sexual assault and child abuse The Expert Representatives will each serve for the duration of this Policy provided however that either the NBA or the NBPA may discharge any of them on an annual basis by serving written notice upon the Expert Representatives and upon the other Party within 60 days of the anniversary of the appointment of such person If an Expert Representative is discharged the Party Representatives shall jointly select a successor Expert Representative within 30 days of the notice of discharge In the event that the Party Representatives are unable to agree upon and jointly select any or all of the Expert Representatives within 60 days of the issuance of this Policy or within 30 days of the notice of any discharge of an Expert Representative the following process will be implemented Within five days following the deadline to select the Expert Representatives the Party Representatives shall exchange lists containing the names and qualifications of three proposed Expert Representatives per open position Within five days following the exchange of such lists the Party Representatives shall jointly select from that group of individuals the Expert Representatives needed to serve on the Policy Committee If they are

Exhibit F F3

unable to do so then within an additional three day period the Party Representatives shall engage in a process of alternatively striking names from the lists until one name remains for each open position and such persons shall be appointed as the Expert Representatives

Training and Education

The Parties seek to prevent incidents of domestic violence sexual assault and child abuse from occurring through educational programs and awareness training

The Policy Committee will implement and oversee all training and educational programs for NBA players that address issues of domestic violence sexual assault and child abuse and shall make all determinations related thereto including but not limited to the staffing content format and frequency of such programs The Policy Committee will annually review such programs to ensure that they are effective and that the content is appropriate thorough and properly communicated to the players

Hotline

Within 60 days of the issuance of this Policy the Parties shall jointly select a service provider to support a 24 hour confidential hotline that can be used by players their families and other victims of domestic violence sexual assault and child abuse as defined by this Policy to seek assistance and referrals the "Service Provider"

If the Parties are unable to do so then within five days following the deadline to select the Service Provider they shall exchange lists containing the names qualifications and cost of three proposed Service Providers Within five days following the exchange of such lists the Parties shall jointly select the Service Provider If the Parties are unable to do so then within an additional three day period they shall engage in a process of alternatively striking names from the lists until one name remains and such organization shall be appointed as the Service Provider

F4 Exhibit F
Treatment and Intervention
1 General
The NBA or the NBPA may refer a player to the Policy Committee in any of the following circumstances
a As part of a disciplinary determination of the Commissioner for conduct in violation of this Policy or
b After a Player is criminally convicted of an offense that involves conduct in violation of this Policy
The Policy Committee will also be available as a resource to any player who voluntarily seeks assistance
Once a player has been referred to the Policy Committee an expert selected by the Policy Committee will conduct an initial evaluation of the player as soon as is practicable. Following such evaluation the Policy Committee will develop a Treatment and Accountability Plan "TAP" for the player as may be appropriate. As part of the TAP the Policy Committee may require that the player submit to psychological or other evaluations and/or attend counseling sessions with a licensed professional and take other steps that it deems necessary. In developing the TAP the Policy Committee will take into account any treatment or counseling that the player may have initiated on his own or pursuant to a criminal resolution of any charges against him.
The Policy Committee will oversee the player's compliance with any TAP and shall provide additional support to the player as needed. Any treating professionals shall provide regular written status reports to the Policy Committee that detail the player's progress and compliance with the TAP. The Policy Committee may periodically revise, modify, extend or close the TAP on its own initiative or on the recommendation of the player's treating professionals or upon petition of the player. All information related to a player's involvement with the Policy Committee shall be kept confidential.

Exhibit F F5

The Policy Committee shall determine whether the player has successfully completed his TAP and may also issue a revised TAP at any time. A player must receive a certification of completion from the Policy Committee in order to conclude his treatment and the oversight of the Policy Committee.

2 NonCompliance

Players are required to comply with the directives of the Policy Committee including with his TAP. If the Policy Committee determines that a player has failed to comply without a reasonable explanation it shall notify the NBA. For the first such instance of non compliance the NBA shall issue a warning to the player. If such non compliance continues for

three additional days after the warning is issued or for the second or any additional instances of non compliance as determined by the Policy Committee the NBA shall fine the player in the amount of 10000 for each day that he fails to comply. Such fines shall continue until the player has in the judgment of the Policy Committee resumed

If the Policy Committee determines that a player has demonstrated substantial non compliance without a reasonable explanation through a pattern of behavior that demonstrates a mindful disregard for his treatment responsibilities it shall notify the NBA which shall thereupon impose

a A one game suspension for the first instance of substantial noncompliance and

b A suspension that is at least one game longer than his immediately preceding suspension for each additional instance of substantial non compliance and that shall continue until in the judgment of the Policy Committee the player resumes full compliance with its directives including with his TAP.

Costs

Any and all costs of the training education treatment intervention and other resources described above including but not limited to the Policy Committee Expert Representatives education and training programs hotline experts and counselors will be shared equally by the Parties unless

F6 Exhibit F

otherwise covered by the NBA Players Group Health Plan or other insurance plan provided to NBA players. The NBPA's share shall be paid by the NBA and included in Player Benefits under Article IV Section 6 of the CBA. The NBA's share will be excluded from the calculation of Benefits under the CBA.

Investigation of Incidents

The NBA will give the NBPA and the player prompt notice of the commencement of any investigation into an alleged violation of this Policy. The NBA's investigation may include the use of third party resources including but not limited to outside legal counsel, outside investigators or other individuals with relevant experience or expertise. The NBA will notify the NBPA when it has concluded its investigation and report whether it believes a violation of the Policy has occurred.

Cooperation

Except in circumstances where the player has a reasonable apprehension of criminal prosecution, players shall cooperate fully with any NBA investigation under this Policy. Any player interviewed by the NBA as part of its investigation is entitled to have a representative from the NBPA present during the interview, and the NBA will provide the NBPA with at least 48 hours' notice before any in person interview. Failing to cooperate in full or interfering in any manner with an NBA investigation will subject the non cooperative individual to discipline consistent with the terms of Article VI Section 11a of the CBA. It may constitute a violation of this cooperation requirement for a player to attempt to or enter into any agreement with a witness, victim or other party that would discourage or prevent that individual from cooperating with an NBA investigation. However, the player is under no obligation to demand request or otherwise encourage anyone to cooperate with an NBA investigation.

Exhibit F F7

Administrative Leave

While an investigation is pending the Commissioner may at any time place the player on administrative leave with pay for a reasonable period of time. The parties agree that administrative leave is not intended to be routinely applied during the pendency of every player investigation under this Policy. Instead administrative leave should be applied in only those cases in which a balancing of all relevant factors clearly establishes that it is reasonable to do so under the totality of the circumstances. In deciding whether to place a player on paid administrative leave the Commissioner shall consider among other relevant factors the following nonexhaustive list of factors:

- The nature and severity of the allegations including whether a weapon was involved and whether any injury was suffered by anyone including the player
- Whether the allegations are supported by credible information
- The relationship between the player and accuser
- Information regarding the player's history of prior similar conduct or lack thereof
- The prior criminal or disciplinary history of the player or lack thereof
- The status of any criminal investigation and/or prosecution regarding the alleged incident including whether any arrests have been made
- The character of the player
- The player's reputation within the NBA community
- The NBA's past practice regarding discipline imposed on a player for similar allegations and
- The risk of reputational damage to the NBA and/or the player's team

The NBA will give prompt notice to the NBPA, the player's team and the player of any decision to place a player on paid administrative leave pursuant to this Policy. The decision to place the player on paid administrative leave pending an investigation shall not preclude further

F8 Exhibit F

disciplinary action by the Commissioner against the player in accordance with the provisions of this Policy

While on administrative leave the player shall be ineligible to play in any of his team's games. However the player will continue to receive his salary and other welfare benefits to which he would be entitled as an active player. The player and the player's team may also request that the player be allowed to participate in non public practices workouts or other team activities with the consent of the NBA which shall not be unreasonably withheld

A player may challenge the decision to be placed on paid administrative leave under the Grievance and Arbitration Procedure of the CBA. In evaluating such a challenge the Grievance Arbitrator will determine whether it was reasonable for the Commissioner to place the player on administrative leave. A player may also request the Grievance Arbitrator review the length of a period of administrative leave that exceeds seven days. In such a proceeding the Grievance Arbitrator will determine whether administrative leave in excess of seven days is reasonable based on the totality of the circumstances. Once a player challenges the decision to be placed on paid administrative leave or the duration of such leave the hearing before the Grievance Arbitrator must take place within 72 hours

Discipline

Based on a finding of just cause the Commissioner may fine suspend or dismiss and disqualify from any further association with the NBA and its teams a player who engages in prohibited conduct in violation of this Policy. Repeat offenders will be subject to enhanced discipline

Notwithstanding the foregoing an admission to or conviction for any offense that involves conduct that violates this Policy whether after trial or upon a plea of guilty as well as any plea of no contest or nolo contendere will conclusively establish a violation of this Policy. A violation based on this ground however shall in no way limit or prevent the NBA from continuing to investigate the incident. Additionally such admission conviction or plea is not required in order for a Policy violation to have occurred. However a player who is acquitted after trial in a criminal proceeding may not be subject to disciplinary penalties under this Policy

Exhibit F F9

In conjunction with any discipline imposed by the Commissioner for a violation of this Policy the NBA may also require the player to undergo an evaluation under the supervision of the Policy Committee to participate in relevant training education or counseling programs as determined by the Policy Committee and/or to perform community service. Any discipline determined by the Commissioner may be referred to the player's team for imposition.

Prior to the determination of any discipline the Parties shall meet to discuss the matter. This conference shall be considered confidential and no statements made during the discussion shall be admissible in any subsequent challenge to any discipline imposed on the player.

The Commissioner will determine all discipline under this Policy on a case-by-case basis upon consideration of all facts and circumstances including aggravating and mitigating factors.

Potential aggravating factors include but are not limited to:

- Prior allegations of or convictions for prohibited conduct
- The use of a weapon or other means of coercion
- The use of or threat to use force or violence
- The vulnerability of the victim
- The presence of a minor
- The nature and extent of any injury to the victim and
- A civil verdict against the player for the underlying conduct

Potential mitigating factors include but are not limited to:

- Acceptance of responsibility
- Evidence of self defense
- Complete and truthful cooperation with the investigation
- Voluntary participation in any treatment or counseling programs
- The player's overall good character
- The player's reputation in the NBA community and
- A civil verdict in favor of the player for the underlying conduct

F10 Exhibit F

In cases where the Commissioner imposes a suspension any period of time the player spent on paid administrative leave will be credited toward the suspension provided that the player remits to the League the applicable portion of salary that the player received while on paid administrative leave Challenges to any disciplinary action shall be made through the Grievance Arbitration process of the CBA

Confidentiality

The Parties recognize the importance of confidentiality and privacy to the success of this Policy Accordingly the Parties will maintain confidentiality throughout the investigatory disciplinary and treatment process and will take reasonable measures to protect the information gathered pursuant to this Policy including by any outside advisors or experts Any medical information obtained during the investigatory disciplinary and treatment process will be kept confidential as required by applicable law At the same time the Parties recognize that disclosure of certain information may be necessary to further the NBA's investigation or may be required by law including by court order or subpoena Accordingly the Parties cannot and do not guarantee that complete confidentiality will be maintained The Parties also reserve the right to make notifications to law enforcement or other appropriate authorities if either the NBA or the NBPA becomes aware that there is a threat of imminent harm to any individual or in cases where the victim is a child or is either mentally or physically incapacitated Additionally in matters where a violation is found and discipline is imposed such findings and discipline may be the subject of public statements by the NBA and/or the NBPA

Retaliation

Under this Policy it is prohibited to retaliate or threaten to retaliate against any individual who in good faith reports a potential violation of this Policy or who honestly participates in an investigation of such a report It does not matter whether the investigation establishes that a violation of the Policy occurred as long as the report of the violation or participation in the investigation is in good faith Such retaliation includes but is not limited to

Exhibit F F 11

threats intimidation harassment and any adverse employment or other action whether express or implied Anyone who retaliates or threatens to retaliate against an individual who reports or participates in an investigation into an alleged violation of this Policy or against any victim or other witness will be subject to independent disciplinary action As with any complaint brought in bad faith any individual including coaches general managers or other team officials who reports a violation of this Policy knowing such claim is malicious false or fundamentally frivolous shall be subject to disciplinary action

Reporting

Anyone who is the victim of or acting on behalf of a victim of domestic violence sexual assault or child abuse as defined by this Policy is strongly encouraged to call the hotline established under this Policy as soon as possible after the incident to discuss the availability of counseling treatment security and other appropriate resources

If you are in immediate danger or involved in a situation in which another person is in immediate danger the Parties recommend that you contact 911 or your local police department Support and crisis intervention is also available from the National Domestic Violence Hotline at 1 800799SAFE

Exhibit G G1
EXHIBIT G

OFFER SHEET

Name of Player
Date

Address of Player and
Email Address of Player
Name of New Team

Name Address and Email Address
of Player’s Representative
Authorized to Act for Player

Name of ROFR Team
Address of ROFR Team

Attached hereto is an unsigned Player Contract that the New Team has offered to the Player and that the Player desires to accept. The attached Player Contract separately specifies in its exhibits those Principal Terms that will be included in the Player Contract with the ROFR Team if that Team gives the Player a timely First Refusal Exercise Notice.

Player New Team
By By

Exhibit H H1
EXHIBIT H

FIRST REFUSAL EXERCISE NOTICE

Name of Player
Date

Address of Player

Name of New Team

Name and Address of
Player’s Representative Authorized to Act for Player

Name of ROFR Team

Address of ROFR Team

The undersigned member of the NBA hereby exercises its Right of First Refusal so as to create a binding agreement with the Player containing the Principal Terms set forth in the Player Contract annexed to the Player’s Offer Sheet a copy of which is attached hereto

ROFR Team
By

Exhibit I 1 I11
EXHIBIT I1
AUTHORIZATION FOR TESTING

To

Player
Please be advised that on you were
the subject of a meeting or conference call held pursuant to the Anti Drug
Program set forth in Article XXXIII of the Collective Bargaining Agreement
between the NBA and the National Basketball Players Association dated
June 28 2023 the “Agreement” Following the meeting or conference
call I authorized the NBA to conduct the testing procedures set forth in the
Agreement and you are hereby directed to submit to those testing
procedures on demand no more than four 4 times during the next six 6 weeks
Please be advised that your failure to submit to these procedures may
result in substantial penalties including but not limited to your dismissal and disqualification from the NBA

Independent Expert

Dated

Exhibit I 2 I21
EXHIBIT I2
PROHIBITED SUBSTANCES
A Drugs of Abuse

Benzodiazepines
Alprazolam also called Xanax or Niravam
Chlordiazepoxide also called Librium Mitran Poxi or H Tran
Clonazepam also called Klonopin Ceberclon or Valpaz
Diazepam also called Valium
Lorazepam also called Ativan
Synthetic Cathinones
4methyl Nethylcathinone also called 4 MEC
4methyl alpha pyrrolidinopropiophenone also called 4 MePPP
Alpha pyrrolidinopentiophenone also called alpha PVP
113benzodioxol 5yl2methylaminobutan 1one also
called butylone
2methylamino 1phenylpentan 1one also called pentedrone
113benzodioxol 5yl2methylaminopentan 1one also
called pentylone
4fluoro Nmethylcathinone also called 4 FMC
3fluoro Nmethylcathinone also called 3 FMC
1naphthalen 2yl2pyrrolidin 1ylpentan 1one also called
naphyrone
Alpha pyrrolidinobutiophenone also called alpha PBP
Cocaine
Dimethyltryptamine DMT
Gamma Hydroxybutyrate GHB
Ketamine
LSD
Methamphetamine MDMA MDA and MDEA
Opiates
Heroin
Codeine
Morphine
Oxycodone also called Oxycontin Percocet Percodan Roxicet
Tylox Dazidox Endocet or Endodan
Hydrocodone also called Vicodin Lorcet Lortab Hydocan or
Norco
Methadone also called Methadose or Dolophine

I22 Exhibit I2
Hydromorphone also called Dilaudid
Fentanyl also called Actiq or Duragesic and its analogs for example Acetylfentanyl Methylfentanyl Alfentanyl Carfentanyl and Sufentanyl
Propoxyphene also called Darvon or Darvocet
Dextromoramide
Nicomorphine
Oxymorphone
Pethidine
Phencyclidine PCP
Psilocin
Psilocybin

B Synthetic Cannabinoids

Synthetic Cannabinoids including but not limited to Delta 8 tetrahydrocannabinol also called delta 8THC and their By Products

C Steroids and Performance Enhancing Drugs SPEDs

Adrafinil
AICAR
Alexamorelin
Aminoglutethimide
Amiphenazole Amphetamine and its analogs with the exceptions of Methamphetamine MDMA MDA and MDEA
Anamorelin
Anastrozole
Androsta 146triene 317dione also called Androstatrienedione or ATD
Androsta 3 5diene 7 17 dione also called Arimistane
Androst 2en17one also called 2Androstenone and Delta 2
Androst 4ene31117 trione also called 11 ketoandrostenedione or adrenosterone
Androstanediol 17bhydroxy 5aandrostandiol
cisolazepam
17bhydroxy 17amethyl 5aandrostandiol
1en3one also called Methyl 1 testosterone
3bhydroxy estradiol
4hydroxytestosterone
Ibutamoren Insulin like Growth Factor IGF 1
Ipamorelin
Isometheptene
Letrozole
Luteinizing Hormone LH
Mefenorex Meldonium
Mephedrone
Mestanolone
Mesterolone
Methandienone also called Methandrostenolone
Methandriol

Exhibit I 2 I23
Androstenedione
Androstenediol
Androstenedione
Androstene 3617 trione also called
6OXO or 4 AT
AOD 9604
BAY 87 2243
Bolasterone
Boldenone
Boldione
BPC157
Bromantan
6bromo androstan 317dione also
called 6 Bromo
6bromo androsta 14diene317
dione also called Aromadrol
Buserelin
Calusterone
4chloro 17amethyl androsta 14
diene 317b diol also called
Halodrol Halovar and Helladrol
4chloro 17amethyl androst 4ene
3b17b diol also called P Mag and
Promagnon
4chloro 17amethyl 17bhydroxy
androst 4ene3one also called
Mechabol
4chloro 17amethyl 17bhydroxy
androst 4ene311dione also
called Oxyguno
Clenbuterol
Clobenzorex
Clomiphene
Clostebol
Cyclofenil
Danazol
Daprodustat
Dehydrochloromethyltestosterone
also called DHCMT and Turinabol
Dehydroepiandrosterone DHEA
Deslorelin Methasterone
Methenolone also called Metenolone
7aMethyl 19nortestosterone also
called MENT and Trestolone
17amethyl 19nortestosterone also
called Methylnortestosterone and Normethandrone17a methyl
3a17b dihydroxy 5a
androstane
17amethyl 3b17b dihydroxy 5a
androstane
17amethyl 3b17b dihydroxyandrost
4ene
17amethyl 4hydroxynandrolone
17amethyl 5aandrostan 17bol also
called Methylandrostanol and Protobol
17amethyl androst 2ene317b diol
17amethyl androsta 14diene 317b
diol also called M1 and 4ADD
17amethyl androstan 3
hydroxyimine 17bol also called D
Plex
2amethyl 17bhydroxy 5bandrostan
3one also called Drostanolone and
Dromostanolone
6amethyl androst 4ene317dione
Methyldienolone
Methylephedrine
Methylphenidate
Methylstenbolone
Methyltestosterone
Methyltrienolone also called
Metribolone
MHP MYO X
Mibolone
Modafinil
Molidustat also called BAY 85
3934
Myostatin Propeptide GDF 8
NBenzylpiperazine also called BZP

I24 Exhibit I 2
Desoxymethyltestosterone DMT
Dihydrotestosterone
4dihydrotestosterone
1 3dimethylamylamine also called
DMAA Methylhexaneamine and
Dimethylpentylamine
1 3dimethylbutylamine also called
DMBA and 3 DMBA
1 4dimethylpentylamine also called
5methyl hexan 2amine
2a17a dimethyl 17bhydroxy 5b
androstan 3one also called
Superdrol
Ephedra also called Ma Huang
Bishop's Tea and Chi Powder
Ephedrine
1Epiandrosterone also called 1
Andro and 1 DHEA
Epitestosterone
2a3a epithio 17amethyl 5a
androstan 17bol also called
Epistane and Havoc
Erythropoietin EPO
Estra 4911 triene 17 dione also
called Tren Trenavar Trendione
and Trenazone
13aethyl17ahydroxygon 4en3one
Ethylestrenol
Etilefrine
Exemestane
Fadrozole
Fencam famin
Fenethylline
Fenfluramine
Fenproporex
FG2216
Fluoxymesterone
Follistatin 344
Formebolone
Formestane also called
4hydroxyandrostenedione or 1benzylpiperazine
Nafarelin
Nandrolone also called 19
nortestosterone
Nikethamide
19norandrostenediol also called
Boldandiol
19norandrostenedione
Norbolethone also called
Norbolethone
Norclostebol
Norethandrolone
Norfenfluramine
Norps eudoephedrine also called
Cathine
Octodrine
Oxabolone also called
4hydroxy 19nortestosterone
Oxandrolone
Oxilofrine
Oxymesterone
Oxymetholone
Pemoline
Pentetrazol
Phendimetrazine
Phenmetrazine
Phentermine
Phenylpropanolamine PPA
Probenecid
Prostanazol
Pseudoephedrine
32cpyrazole androst 4en17bol
Raloxifene
Roxadustat also called FG 4592
Quinbolone
Selective Androgen Receptor
Modulator SARM S 1
SARM S 4 also called Andarine
SARM S 9
SARM S 22 also called Ostarine
SARM S 23

Exhibit I2 I25
Fulvestrant
Furazabol
32cfurazan 5aandrostan 17bol
also called Furazan or Furuza
Gestrinone
Ghrelin
Gonadorelin
Goserelin
Growth Hormone Releasing Peptide
GHRP 1
GHRP 2 also called Pralmorelin
GHRP 3
GHRP 4
GHRP 5
GHRP 6
GW 0742
GW 1516 Heptaminol
Hexarelin
18ahomo 17bhydroxyestr 4en3
one18a homo3 hydroxy estra
2510
dien 17one also called M LMG
Human Chorionic Gonadotropin
Human Growth Hormone HGH
17bhydroxy 5aandrostano23
disoxazole also called
Androisoxazole or Prostanazol
SARM S 24
SARM BMS 564929
SARM LGD 2226
SARM LGD 4033 also called
Ligandrol
SARM RAD 140 also called
Testolone
Sermorelin
SR9009 also called Stenabolic
Stanozolol
Stenbolone
Strychnine
Tabimorelin
Tamoxifen
TB500
Tesamorelin
Testolactone
Testosterone
1Testosterone
Tetrahydrogestrinone THG
Tibolone
Toremifene
Trenbolone
Trimetazidine
Triptorelin
Vadadustat also called AKB 6548
Zeranol
Zilpaterol

and any other substance with a similar chemical structure and similar biological effects

D Diuretics

Acetazolamide
Altizide
Amiloride
Bendroflumethiazide Benzthiazide
Bumetanide
Canrenone Flumethiazid e
Furosemide
Hydrochlorothiazide
Hydroflumethiazide
Indapamide
Methyclothiazide
Metolazone

I26 Exhibit I 2
Chlorothiazide
Chlorthalidone
Clopamide
Cyclothiazide
Dichlorphenamide
Eplerenone
Ethacrynic Acid Polythiazide
Quinethazone
Spironolactone
Torasemide
Triamterene
Trichlormethiazide

Exhibit I 3 I31
EXHIBIT I 3

URINE COLLECTION PROCEDURES

During the Season collections for random testing will be scheduled to occur before practices on non game days and before shoot arounds and games on game days For random drug testing of a visiting team scheduled at game day shoot arounds tests will be scheduled to occur before the shoot around for that team commences and for any tests that are not completed by the time the visiting team bus is scheduled to leave the arena or practice facility after the shoot around is completed the team will provide alternate transportation to the team hotel for any player that must remain at the arena or practice facility to complete the testing process and will ensure that a Team staff member remains with the affected players and accompanies him or them back to the Team's hotel Random drug tests can be scheduled to occur at any time during the Off Season When the player arrives at the collection site the collector will ensure that the player is positively identified through presentation of photo ID or identification by a team representative If the player's identity cannot be established the collector shall not proceed with the collection The player will be asked to select a sealed urine specimen cup The player will then provide his urine specimen under the direct observation of the collector The collector shall ensure that the player has provided a urine specimen of sufficient volume for accurate testing If such a sample cannot immediately be provided by the player he shall be instructed to remain at the testing site for a reasonable period of time until he can provide such a specimen Once the specimen has been obtained the player will select a sealed specimen kit which contains two bottles The collector in the presence of the player will pour the specimen into two bottles One bottle will be used as the primary or "A" specimen and the other will be used as the split or "B" specimen The specimen bottles will be sealed with tamper proof seals in the presence of the player The seals will contain a unique identification number that corresponds to the number on the chain of custody form

132 Exhibit I 3

The player and collector will complete the chain of custody form which may be in hard copy or electronic form that documents the handling of the specimen. The collector will note any irregularities concerning the specimen on the chain of custody form. Both the player and collector will sign the chain of custody form. The kit will be sealed and sent via an overnight delivery service to the laboratory for testing. If a hard copy chain of custody form is used it will be included in the kit containing the two specimens that is sent by overnight delivery service to the laboratory. If an electronic chain of custody form is used it will be sent to the laboratory electronically. Once the specimens arrive at the laboratory the primary specimen will be analyzed. If the primary specimen tests positive or produces an atypical finding the split sample will be placed in frozen storage and will be available for testing by a different laboratory if directed by the NBA.

Exhibit I 4 I41
EXHIBIT I 4

BLOOD COLLECTION PROCEDURES

During the Season collections for random testing will be scheduled to occur after practices on non game days and after games on game days
Random tests can b e scheduled to occur at any time during the Off Season
When the player arrives at the collection site the collector will ensure that the player is positively identified through presentation of photo ID or identification by a team representative If th e player's identity cannot be established the collector shall not proceed with the collection
The player will be asked to select one 1 dried blood spot collection kit and one 1 security kit that will be used to transport the specimen
The collector shall collect a total of four 4 blood spots The player's nondominant arm will be used to make the initial blood draw attempt If the blood draw is not possible or successful from the non dominant arm the dominant arm may be used In the event that the collector determines that there is no suitable location on the dominant or non dominant arm due to excessive hair or heavy tattoo ink the player's thigh may be used as an alternate draw site No more than three 3 attempts will be made to draw a blood specimen After that the collection will be discontinued Upon completing the blood draw the collector will ensure that the draw site is not bleeding and bandage the site
The player and collector will complete the chain of custody form which may be in hard copy or electronic form that documents the handling of the specimens Both the player and collector will sign the chain of custody form
The specimen will be sealed in a blood specimen bag and sent via an overnight delivery service to the lab oratory for testing If a hard copy chain ofcustody form is used it will be included in the kit containing the two specimens that is sent by overnight delivery service to the laboratory
If an electronic chain ofcustody form is used it will be sent t o the laboratory electronically

I42 Exhibit I 4

Once the specimens arrive at the laboratory the primary specimen will be analyzed. If the primary specimen tests positive or produces an atypical finding the split sample will be placed in frozen storage and will be available for testing by a different laboratory if directed by the NBA.

Exhibit I5 I51
EXHIBIT I 5

DRUGS OF ABUSE AND SYNTHETIC CANNABINOIDS
CONFIRMATORY LABORATORY ANALYSIS LEVELS

Drugs of Abuse
Benzodiazepines 100 ngml
Synthetic Cathinones Any detectable level
Cocaine Metabolites 150 ngml
Gamma Hydroxybutyrate GHB 10 mcgml
Ketamine 100 ngml
LSD 200 pgml
Methamphetamine 500 ngml must also
contain amphetamine at a
concentration equal to or
greater than 200 ngml
MDMA MDA and MDEA 500 ngml
Opiates
Heroin Metabolite 6acetylmorphine—10
ngml only if the opiate
metabolites are in excess of
2000 ngml
Codeine Metabolites 2000 ngml
Morphine Metabolites 2000 ngml
Oxycodone 100 ngml
Hydrocodone 300 ngml
Methadone 300 ngml
Hydromorphone 300 ngml
Fentanyl and its analogs 300 pgml
Propoxyphene 200 ngml
Phencyclidine PCP 25 ngml

Synthetic Cannabinoids Any detectable level

Exhibit I 6 I61
EXHIBIT I6

STEROIDS AND PERFORMANCE ENHANCING DRUGS
AND DIURETICS CONFIRMATORY LABORATORY
ANALYSIS LEVELS

All SPEDs and Diuretics including Human Growth Hormone in its synthetic form and Testosterone in its synthetic form detected through IRMS analysis except those listed below at any detectable level

- Acetazolamide 20 ngml
- Amphetamines and their analog s 500 ngml
- Bumetanide 20 ngml
- Clenbuterol 1 ngml
- Clostebol 05 ngml
- Dehydrochloromethyltestosterone
DHCMT or turinabol 002 ngml
- EphedraEphedrine 10 mcgml
- Furosemide 20 ngml
- GW 1516 005 ngml
- GW 0742 005 ngml
- Hydrochlorothiazide 20 ngml
- Methylephedrine 10 mcgml
- Nandrolone 2 ngml
- Norpseudoephedrine 5 mcgml
- Phenylpropanolamine PPA 25 mcgml
- Pseudoephedrine 150 mcgml
- SARM S 22 005 ngml
- SARM LGD 4033 005 ngml
- Toraseamide 20 ngml
- Trenbolone 05 ngml
- Triamterene 20 ngml
- Zeranol 5 ngml
- Zilpaterol 5 ngml

I62 Exhibit I 6
A sample will only be reported as positive by the laboratory if the estimated concentration of the Prohibited Substance in this Exhibit I 6 exceeds the relevant single point calibrator which will be set at 12 times the substance's confirmatory lab analysis level. The estimated concentration of such Prohibited Substance in a sample with a measured specific gravity "SG" greater than 1018 will be adjusted as follows where SG SampleMax = SG Sample 0002

$$\text{adj concentration} = 1020 - 1 \text{SG SampleMax} - 1 \text{ est concentration}$$

CREATION OF PLAYER LONGITUDINAL PROFILES

The following protocol will be used to create the Longitudinal Profiles described in Article XXXIII Section 19 above

Step 1 The Program’s drug collection company will assign each player a unique personal identification number A player’s personal identification number will remain the same for all periods of time he is covered by the Program and will only be used for the purposes of the Longitudinal Profile Other than to the designated representatives or employees within the dr ug collection company and the Laboratory the drug collection company will not disclose the personal identification number that corresponds to the player’s name to any individual other than one representative each of the NBA and the Players Association

Step 2 The Laboratory as defined in Article XXXIII Section 19a will maintain a secure separate database for each player’s personal identification number that contains his corresponding Testosterone concentration epitestosterone concentration and Tes tosterone Epitestosterone “TE” ratio referred to collectively as the “Baseline Values” This database will not contain any identifying information for the players

Step 3 The Baseline Values will be calculated pursuant to the Laboratory’s opera ting standards by averaging a player’s TE ratio Testosterone concentration and Epitestosterone concentration respectively from three 3 negative tests conducted under the Program After a player’s Baseline Values are established those values will b e considered a player’s Longitudinal Profile for the duration of his coverage under the Program New Baseline Values will be calculated for a player upon the recommendation of the director of the Laboratory

172 Exhibit I 7
Step 4 The Laboratory will compare the Baseline Values to
the corresponding Specimen Values as defined in
Article XXXIII Section 19c in subsequent tests identified
with a player's personal identification number in determining whether it will conduct IRMS analysis as defined in Section 19a on a urine specimen

Exhibit J 1 J11
EXHIBIT J 1

FORM OF CONFIDENTIALITY AGREEMENT

Date
National Basketball Players Association
1133 Avenue of the Americas
New York New York 10036
Re Confidentiality Agreement
SirMadam
This will confirm the agreement of the National Basketball Players Association on behalf of itself and its employees officers NBA team player representatives “Player Representatives ” and outside advisors collectively the “Players Association” to maintain the confidentiality of all Confidential Information as defined in Paragraph 6 below provided to the Players Association in connection with the audit with respect to the 20 20 Salary Cap Year of i the National Basketball Association “NBA” and any League related entities associated with generating BRI ii any NBA team that is included in such audit with respect to such Salary Cap Year the “Teams” under the Coll ective Bargaining Agreement entered into June 28 2023 “CBA” between the Players Association and the NBA collectively the “Audit” Capitalized terms not defined herein shall have the meaning ascribed to such terms in the CBA
1 The NBA and the Teams shall make available Confidential Information for purposes of the Audit based on the Players Association’s representation that it and its employees officers Player Representatives and outside advisors shall comply with the term s of this Confidentiality Agreement at all times during and after the Audit To that end before any employee officer Player Representative or outside advisor of the Players Association may be permitted to review any Confidential Information the Playe rs Association shall require such employee officer

J12 Exhibit J 1

Player Representative or outside advisor to agree in writing in the form of acknowledgment annexed hereto to comply with the terms of this Confidentiality Agreement and the Players Association shall promptly provide copies of such writings to the NBA

2 The Players Association shall maintain the absolute confidentiality of all Confidential Information at all times and shall not disclose disseminate or provide Confidential Information to any person or entity including but not limited to any NBA players who are not officers of the Players Association and any representative of any player at any time or for any purpose except as permitted herein. The Players Association agrees that it may use or refer to Confidential Information only during the course of the Audit and solely for the purpose of conducting the Audit in accordance with the terms and conditions of the CBA and this Confidentiality Agreement and that Confidential Information may not be used or referred to by the Players Association at any time for any other purpose. Notwithstanding the foregoing or anything else in this letter agreement the Players Association may only disclose or provide a summary of Confidential Information to Player Representatives in aggregate form without identifying any specific information e.g. by sponsor. Notwithstanding anything to the contrary in this Confidentiality Agreement the Players Association shall not be deemed to have violated any provision herein if the Players Association discloses to such third party that the Audit is being undertaken and that the Players Association is subject to a confidentiality agreement and therefore not permitted to discuss the Audit. The foregoing shall not foreclose the Players Association from disclosing Confidential Information during the course of a proceeding before the System Arbitrator an appeal to the Appeals Panel of an award of the System Arbitrator or a judicial action to enforce any such proceeding or award.

3 The Players Association shall adopt and implement such procedures to ensure the confidentiality of Confidential Information as would be employed by a reasonable and prudent person to safeguard the confidentiality of his or her own most confidential information or if more stringent such procedures as are employed for such purposes by the Players Association for such information. Such procedures shall include but not be limited to steps to ensure that a such Confidential Information is disclosed only to those Players Association employees officers outside

Exhibit J 1 J13

advisors and subject to the restrictions set forth in Paragraph 2 above
Player Representatives who have a need to have access to such Confidential
Information and only for the purpose of conducting the Audit in accordance
with the terms of the CBA and this Confidentiality Agreement and b
before any such person is permitted to review any Confidential Information
he or she agrees in writing to comply with the terms of this Confidentiality
Agreement by signing the form of acknowledgment annexed hereto as provided for in Paragraph 1 above The foregoing shall not foreclose the
Players Association from disclosing Confidential Information during the
course of a proceeding before the System Arbitrator an appeal to the
Appeals Panel of an award of the System Arbitrator or a judicial action to
enforce any such proceeding or award

4 The Players Association agrees that no copies of
Confidential Information made available by the NBA and the Teams at their respective offices in connection with the Audit may be removed from such
offices without the express written consent of the NBA or the Teams as
applicable for example in connection with the use of online data rooms to
permit access to information provided electronically during the on site audit
or to respond to information requests Should the NBA or the Teams permit copies of Confidential Information to be removed from their offices
in connection with the Audit then at the request of the NBA all such copies
shall be returned to the NBA within thirty 30 days following completion
of the Audit Notwithstanding the foregoing the Players Association shall
be under no obligation to return copies of the final Audit Report or any
debriefing memoranda except to the extent such memoranda append
contract documents prepared by the Accountants and provided to the Players Association in connection with any audit pursuant to Article VII Section 10
5 If the Players Association is required by
governmental or judicial authorities by oral questions interrogatories requests for information or documents subpoena civil investigative
demand or any other similar process to disclose any Confidential
Information it shall provide the NBA and/or the Teams with prompt notice
so that the NBA and/or the Teams may seek an appropriate protective
order If in the absence of a protective order the Players Association is
after giving notice in accordance with the preceding sentence compelled to

J14 Exhibit J 1

disclose Confidential Information or else stand liable for contempt or suffer other censure or penalty the Players Association may disclose only such Confidential Information as is necessary to avoid such liability without incurring liability hereunder

6 For purposes of this Confidentiality Agreement

“Confidential Information” shall mean all documents materials and other information reviewed or made available whether in written or oral form in connection with the Audit including without limitati on all documents debriefing memoranda materials and other information made available by PricewaterhouseCoopers LLP “PwC” and shall include all excerpts extracts summaries and contents thereof and notes taken by the Players Association during the Audit provided however that Confidential Information shall not include information that a is or becomes generally available to the public other than as a result of disclosure by the Players Association including Players Association affiliates or rep resentatives b was available to the Players Association prior to its disclosure by the NBA the Teams or PwC as applicable or c becomes available to the Players Association from a source other than the NBA the Teams or PwC provided that such source is not bound by a confidentiality agreement with the NBA the Teams the Players Association or PwC

7 The Players Association acknowledges that the

terms and conditions contained in this Confidentiality Agreement are reasonable and necessary to protect the legitimate interests of the NBA and the Teams do not cause the Players Association undue hardship and that any violation of the provisions of this Confidentiality Agreement or disclosure of any Confidential Information without the NBA's or the Teams' as applicable prior written consent will result in irreparable injury to the NBA andor the Teams for which there is no adequate remedy at law Accordingly in the event of any such violation or disclosure the NBA andor the Teams shall be entitled to preliminary and permanent injunctive relief from any federal or state court of competent jurisdiction located in New York New York and the Players Association hereby consents to and waives any objection to venue and jurisdiction in such courts In addition the Players Association shall indemnify and hold harmless the NBA and its member Teams and their respective affiliates owners directors governors officers and employees and the successors assigns and personal

Exhibit J 1 J15
representatives of the foregoing parties "NBA indemnified parties" from
and against all liability damages and costs including attorneys' fees arising
out of any claim asserted against any NBA indemnified party relating to any
violation of this Confidentiality Agreement by the Players Association
provided that a such violation resulted from the Players Association's negligent or intentional use or disclosure of Confidential Information
b the Players Association is given prompt notice of any such claim c the
Players Association has the right to approve counsel and/or has the
opportunity to undertake the defense of such claim and d the indemnified
party does not admit liability with respect to and does not settle such claim
without the prior written consent of the Players Association The Players
Association also agrees that the relief provided for in this Paragraph 7 shall be cumulative and in addition to any other rights or remedies to which the NBA and the Teams may be entitled
8 This Confidentiality Agreement is the final and
complete agreement between the parties with respect to its subject matter Any waiver of or modification to this Confidentiality Agreement must be in
a writing and signed by each party Any waiver in any particular instance of
the rights and limitations contained herein shall not be deemed and is not
intended to be a general waiver of any rights or limitations contained herein and shall not operate as a waiver beyond the particular instance
9 This Confidentiality Agreement shall be governed by
and construed and enforced in accordance with the laws of the State of New York without giving effect to the principles of conflicts of law thereof

J16 Exhibit J 1
If the foregoing coincides with your understanding of our agreement
please sign the t his letter in the space provided below
Sincerely

NATIONAL BASKETBALL ASSOCIATION
By
AGREED TO AND ACCEPTED
NATIONAL BASKETBALL PLAYERS
ASSOCIATION

By

Exhibit J2 J21
EXHIBIT J 2
LETTER AGREEMENT REGARDING ACCOUNTING
PROCEDURES
June 28 2023
Tamika Tremaglio
Executive Director
National Basketball Players Association
1133 Avenue of the Americas
New York New York 10036

Dear Tamika
This will confirm our agreement that the attached accounting procedures
are the procedures that will be in effect for purposes of Article VII Section 10
of the Collective Bargaining Agreement entered into on June 28 2023 unless
such procedures shall be modified by agreement of the parties
If the foregoing coincides with your understanding of our agreement
please sign this letter in the space provided below
Sincerely

s RICHARD W BUCHANAN
Richard W Buchanan

AGREED TO AND ACCEPTED

NATIONAL BASKETBALL PLAYERS ASSOCIATION

By s TAMIKA TREMAGLIO
Tamika Tremaglio
Executive Director

J22 Exhibit J2

Minimum Procedures to Be Provided by the Accountants

General

- The Audit Report and any Interim Audit Report or Interim Escrow

Audit Report must be prepared in accordance with the relevant terms

of the Collective Bargaining Agreement “CBA” which should be reviewed and understood by all auditors

- The Basketball Related Income Reporting Package and instructions should be reviewed and understood by all auditors

• All audit workpapers should be made available for review by representatives of the NBA and Players Association prior to issuance of the report

- A summary of all audit findings including any unusual or nonrecurring transactions and proposed adjustments must be jointly reviewed with representatives of the NBA and Players Association prior to issuance of the report

• Any problems or questions raised during the audit should be resolved jointly with representatives of the NBA and Players Association or by the Accountants to the extent called for under the CBA

- All estimates should be reviewed in accordance with the CBA
- Estimates are to be reviewed based upon the previous year’s actual results and current year activity All estimates should be confirmed with third parties when possible

- Revenue and expense amounts that have been estimated should be reconfirmed with the controller or other team representatives prior to the issuance of the Audit Report on or before the last day of the Moratorium Period

- Where appropriate team and NBA revenues and expenses should be reconciled to audited financial statements

- Exhibit J2 J23
- All reporting packages and supporting schedules are to be completed in US dollars
 - The Auditors may consider but are not bound by the value attributed to or treatment of revenue or expense items in prior years
 - Auditors should be aware of revenues excluded from BRI The Teams should be instructed to make available to the Auditors all information necessary to determine categories of revenues they have excluded from BRI Questions regarding whether revenues or expenses are includable or excludable from BRI should be reviewed with both parties to determine proper treatment Auditors should perform a review for revenues improperly excluded from or included in BRI
- Team Salaries
- Trace amounts to the team's general ledger or other supporting documentation for agreement
 - Foot all schedules and perform other clerical tests
 - Examine an appropriate sample of player contracts noting agreement of all salary amounts in accordance with the definition of Salary in the CBA
 - Compare player names with all player lists for the season in question
 - Inquire of controller or other representative of each team if any additional compensation was paid to players and not included on the schedule and if so whether or not such amounts were paid for basketball services Also inquire if any business arrangements were entered into by the team or team affiliate with players or their affiliates including with retired players who played for the team within the past five 5 years
 - Review performance bonuses to determine whether such bonuses were actually earned for such season

- J24 Exhibit J2
- Review signing bonuses to determine if they have been properly allocated in accordance with the terms of the CBA
 - Confirm that where provided in the CBA certain contracts have been averaged
- Benefits
- Trace amounts to the team's general ledger or other supporting documentation for agreement
 - Foot all schedules and perform other clerical tests
 - Investigate variations in amounts from the prior year through discussion with the controller or other representative of the team
 - Review each team's insurance expenses for premium credits refunds received from Planet Insurance Ltd owned by Teams and the players' medical and dental insurance carriers amounts can be obtained from League Office
 - Review League Office supporting documentation with respect to
- Benefits
- Basketball Related Income
- Trace amounts to team's general ledger or other supporting documentation for agreement
 - Foot all schedules and perform other clerical tests
 - Trace gate receipts to general ledger and test supporting documentation where appropriate
 - Gate receipts should be reviewed and reconciled to League Office gate receipts summary
 - Verify amounts reported as luxury suite revenues with supporting documentation from the entity that sold leased or licensed such luxury suites

Exhibit J 2 J25

- Verify amounts reported as complimentary tickets and tickets traded for goods or services with supporting documentation from the team
- Trace amounts reported for novelties and concessions game parking game programs Team sponsorships and promotions arena signage and arena club sales to general ledgers and test supporting documentation where appropriate
- Where reported amounts include proceeds received by a Related Party verify the amounts reported with supporting documentation from the Related Party
- Examine the National Television and Cable contracts at the League Office and agree to amounts reported
- Review at League Office expenses deducted from the National contracts in accordance with the terms of the CBA Review supporting documentation and test where applicable
- Examine local television local cable and local radio contracts Verify to amounts reported by teams
- When local broadcast revenues are not verifiable by reviewing a contract detailed supporting documentation s hould be reviewed and tested
- All loans advances bonuses etc received by the League Office or its teams should be noted in the report and included in BRI where appropriate
- Schedules of NBA Radio NBA TV international broadcast NBA Media Ventures co pyright royalty revenues and expenses should be obtained from the NBA Schedules should be verified by agreeing to general ledgers and examining supporting documentation where applicable
- Schedules of revenues and expenses reported by Properties for spons orship NBA related revenues from NBA Entertainment and NBA Special Events should be obtained from the NBA Schedules

J26 Exhibit J2

should be verified by agreeing to general ledgers and examining supporting documentation where applicable

- Net exhibition revenues and expenses should be verified to supporting documentation where appropriate
- All amounts of other revenues should be reviewed for proper inclusion/exclusion in BRI. Test appropriateness of balances where appropriate
- Determine the ratio of expenses to revenues for those categories of proceeds that come within the provisions of Article VII

Section 1a6 of the CBA and determine the extent to which expenses should be disallowed if at all pursuant to the provisions of that Section

Playoff Revenues

- All sources of playoff revenues and expenses should be verified per the procedure outlined for Basketball Related Income
- Because of the late timing of the Playoffs special attention should be given to revenue and expense estimates
- Playoff gate receipts should be recorded net of Taxes. Payments made to the Playoff Pool should not be deducted. Odd game payments should not be either deducted by the paying team or recorded by the

receiving team

- Other playoff expenses should be reviewed in accordance with the terms of the CBA
- Team expenses paid by the League Playoff Pool including travel expenses should not be deducted by teams
- Review League Office supporting documentation as to expenses deducted from the Playoff Pool

Exhibit J2 J27

Related Party Transactions

- Inquire of the controller or other representative of the team what if any Related Parties exist and discuss with the parties what if any amounts should be included in BRI
- Review information provided as to the team's Related Parties and revenues that arise from Related Party transactions and request supporting details where appropriate
- Any revenue from a Related Party should be reviewed with both parties to determine proper treatment under the CBA
- Request that details be provided where appropriate
- Prepare a summary of any changes corrections or additions to Related Party information previously reported

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22Tue 12324 Memphis 730 PM 830 PM 6163Wed 3525 atMilwaukee 830 PM 930 PM ESPN
23Thu 12524 atWashington 700 PM 700 PM 6264 Fri 3725 Memphis 630 PM 730 PM ESPN
24Sat 12724 atToronto 730 PM 730 PM 6365Sun 3925 Phoenix 230 PM 330 PM ABC
25 6466Mon 31025 atSan Antonio 730 PM 830 PM
26 6567Wed 31225 atSan Antonio 700 PM 800 PM
27Thu 121924 LA Clippers 730 PM 830 PM 6668 Fri 31425 atHouston 700 PM 800 PM
28Sat 122124 LA Clippers 730 PM 830 PM 6769Sun 31625 Philadelphia 1200 PM 100 PM ABC
29Mon 122324 Portland 730 PM 830 PM 6870Wed 31925 atIndiana 700 PM 700 PM
30Wed 122524 Minnesota 130 PM 230 PM ABC 6971 Fri 32125 Detroit 730 PM 830 PM
31 Fri 122724 atPhoenix 700 PM 900 PM 7072Mon 32425 atBrooklyn 730 PM 730 PM
32Sat 122824 atPortland 700 PM 1000 PM 7173Tue 32525 atNew York 730 PM 730 PM TNT
33Mon 123024 atSacramento 700 PM 1000 PM NBATV 7274Thu 32725 atOrlando 700 PM 700 PM NBATV
34Wed 1125 atHouston 700 PM 800 PM 7375Sat 32925 atChicago 700 PM 800 PM
35 Fri 1325 Cleveland 730 PM 830 PM 7476Mon 33125 Brooklyn 730 PM 830 PM
36Mon 1625 atMemphis 700 PM 800 PM 7577Wed 4225 Atlanta 730 PM 830 PM
37Tue 1725 LA Lakers 630 PM 730 PM TNT 7678 Fri 4425 atLA Clippers 730 PM 1030 PM
38Thu 1925 Portland 730 PM 830 PM 7779Sat 4525 atLA Clippers 730 PM 1030 PM NBATV
39Sun 11225 Denver 200 PM 300 PM 7880Wed 4925 LA Lakers 630 PM 730 PM ESPN
40Tue 11425 Denver 830 PM 930 PM TNT 7981 Fri 41125 Toronto 730 PM 830 PM
41Wed 11525 atNew Orleans 700 PM 800 PM 8082Sun 41325 atMemphis 230 PM 330 PMSUBJECT TO CHANGE202425 NBA REGULAR SEASON SCHEDULE
AS OF AUGUST 15 2024
December 10 11 14 17 Emirates NBA Cup Knockout Rounds
December 12 13 15 16 Regular Season Games
Emirates NBA Cup Group Play games highlighted in blue above

DEN
DENVER NUGGETS
DAY DATE OPPONENT LOCAL ET NAT TV DAY DATE OPPONENT LOCAL ET NAT TV
1Thu 102424 Oklahoma City 800 PM 1000 PM TNT 4042Sun 11925 atOrlando 600 PM 600 PM
25Sat 102624 LA Clippers 300 PM 500 PM NBATV 4143Tue 12125 Philadelphia 800 PM 1000 PM TNT
3Mon 102824 atToronto 730 PM 730 PM 4244Thu 12325 Sacramento 700 PM 900 PM
4Tue 102924 atBrooklyn 730 PM 730 PM 4345Sat 12525 atMinnesota 200 PM 300 PM ABC
5Fri 111124 atMinnesota 830 PM 930 PM ESPN 4446Mon 12725 atChicago 700 PM 800 PM
6Sat 11224 Utah 800 PM 1000 PM 4547Wed 12925 atNew York 730 PM 730 PM ESPN
7Mon 11424 Toronto 800 PM 1000 PM 4648 Fri 13125 atPhiladelphia 730 PM 730 PM ESPN
8Wed 11624 Oklahoma City 700 PM 900 PM 4749Sat 2125 atCharlotte 700 PM 700 PM
9Fri 11824 Miami 700 PM 900 PM 4850Mon 2325 New Orleans 700 PM 900 PM
10Sun 111024 Dallas 600 PM 800 PM 4951Wed 2525 New Orleans 800 PM 1000 PM ESPN
11 Fri 111524 atNew Orleans 700 PM 800 PM 5052Thu 2625 Orlando 700 PM 900 PM
12Sun 111724 atMemphis 500 PM 600 PM 5153Sat 2825 atPhoenix 700 PM 900 PM
13Tue 111924 atMemphis 700 PM 800 PM 5254Mon 21025 Portland 700 PM 900 PM
14 Fri 112224 Dallas 800 PM 1000 PM ESPN 5355Wed 21225 Portland 700 PM 900 PM
15Sat 112324 atLA Lakers 730 PM 1030 PM NBATV 5456Thu 22025 Charlotte 700 PM 900 PM
16Mon 112524 New York 700 PM 900 PM 5557Sat 22225 LA Lakers 630 PM 830 PM ABC
17Wed 112724 atUtah 700 PM 900 PM 5658Mon 22425 atIndiana 700 PM 700 PM
18Sun 12124 atLA Clippers 700 PM 1000 PM 5759Thu 22725 atMilwaukee 630 PM 730 PM TNT
19Tue 12324 Golden State 800 PM 1000 PM TNT 5860 Fri 22825 atDetroit 700 PM 700 PM
20Thu 12524 atCleveland 700 PM 700 PM NBATV 5961Sun 3225 atBoston 100 PM 100 PM ABC
21Sat 12724 atWashington 700 PM 700 PM 6062Wed 3525 Sacramento 700 PM 900 PM
22Sun 12824 atAtlanta 600 PM 600 PM 6163 Fri 3725 Phoenix 800 PM 1000 PM ESPN
23 6264Sun 3925 atOklahoma City 1200 PM 100 PM ABC
24 6365Mon 31025 atOklahoma City 700 PM 800 PM NBATV
25Thu 121924 atPortland 700 PM 1000 PM 6466Wed 31225 Minnesota 800 PM 1000 PM ESPN
26Sun 122224 atNew Orleans 600 PM 700 PM 6567 Fri 31425 LA Lakers 730 PM 930 PM NBATV
27Mon 122324 Phoenix 800 PM 1000 PM 6668Sat 31525 Washington 700 PM 900 PM
28Wed 122524 atPhoenix 830 PM 1030 PM ESPN 6769Mon 31725 atGolden State 700 PM 1000 PM ESPN
29 Fri 122724 Cleveland 700 PM 900 PM 6870Wed 31925 atLA Lakers 700 PM 1000 PM ESPN
30Sat 122824 Detroit 700 PM 900 PM 6971 Fri 32125 atPortland 700 PM 1000 PM
31Mon 123024 atUtah 700 PM 900 PM 7072Sun 32325 atHouston 600 PM 700 PM
32Wed 1125 Atlanta 700 PM 900 PM 7173Mon 32425 Chicago 700 PM 900 PM
33 Fri 1325 San Antonio 700 PM 900 PM 7274Wed 32625 Milwaukee 700 PM 900 PM
34Sat 1425 atSan Antonio 700 PM 800 PM NBATV 7375 Fri 32825 Utah 700 PM 900 PM
35Tue 1725 Boston 800 PM 1000 PM TNT 7476Tue 4125 Minnesota 800 PM 1000 PM TNT
36Wed 1825 LA Clippers 700 PM 900 PM 7577Wed 4225 San Antonio 700 PM 900 PM
37 Fri 11025 Brooklyn 700 PM 900 PM 7678 Fri 4425 atGolden State 700 PM 1000 PM NBATV
38Sun 11225 atDallas 200 PM 300 PM 7779Sun 4625 Indiana 600 PM 800 PM
39Tue 11425 atDallas 830 PM 930 PM TNT 7880Wed 4925 atSacramento 700 PM 1000 PM ESPN
40Wed 11525 Houston 700 PM 900 PM 7981 Fri 41125 Memphis 700 PM 900 PM
41 Fri 11725 atMiami 800 PM 800 PM 8082Sun 41325 atHouston 230 PM 330 PMSUBJECT TO CHANGE202425 NBA REGULAR SEASON SCHEDULE
AS OF AUGUST 15 2024
December 10 11 14 17 Emirates NBA Cup Knockout Rounds
December 12 13 15 16 Regular Season Games
Emirates NBA Cup Group Play games highlighted in blue above

DET
DETROIT PISTONS
DAY DATE OPPONENT LOCAL ET NAT TV DAY DATE OPPONENT LOCAL ET NAT TV
1Wed 102324 Indiana 700 PM 700 PM 4042Sat 11825 Phoenix 500 PM 500 PM
2Fri 102524 atCleveland 730 PM 730 PM 4143Mon 12025 atHouston 100 PM 200 PM
3Sat 102624 Boston 700 PM 700 PM 4244Wed 12225 atAtlanta 730 PM 730 PM
4Mon 102824 atMiami 730 PM 730 PM 4345Sat 12525 atOrlando 700 PM 700 PM
5Wed 103024 atPhiladelphia 700 PM 700 PM 4446Mon 12725 atCleveland 700 PM 700 PM NBATV
6Fri 11124 New York 700 PM 700 PM 4547Wed 12925 atIndiana 700 PM 700 PM
7Sun 11324 atBrooklyn 330 PM 330 PM 4648 Fri 13125 Dallas 700 PM 700 PM
8Mon 11424 LA Lakers 730 PM 730 PM 4749Sun 2225 Chicago 300 PM 300 PM
9Wed 11624 atCharlotte 700 PM 700 PM 4850Mon 2325 Atlanta 700 PM 700 PM
10 Fri 11824 Atlanta 700 PM 700 PM 4951Wed 2525 Cleveland 700 PM 700 PM
11Sun 111024 Houston 300 PM 300 PM 5052 Fri 2725 Philadelphia 730 PM 730 PM ESPN
12Tue 111224 Miami 700 PM 700 PM 5153Sun 2925 Charlotte 100 PM 100 PM
13Wed 111324 atMilwaukee 700 PM 800 PM 5254Tue 21125 atChicago 700 PM 800 PM
14 Fri 111524 atToronto 700 PM 700 PM 5355Wed 21225 atChicago 700 PM 800 PM
15Sun 111724 atWashington 600 PM 600 PM 5456 Fri 22125 atSan Antonio 730 PM 830 PM
16Mon 111824 Chicago 700 PM 700 PM 5557Sun 22325 atAtlanta 600 PM 600 PM
17Thu 112124 atCharlotte 700 PM 700 PM NBATV 5658Mon 22425 LA Clippers 700 PM 700 PM
18Sat 112324 atOrlando 700 PM 700 PM 5759Wed 22625 Boston 700 PM 700 PM
19Mon 112524 Toronto 700 PM 700 PM 5860 Fri 22825 Denver 700 PM 700 PM
20Wed 112724 atMemphis 700 PM 800 PM 5961Sat 3125 Brooklyn 700 PM 700 PM
21 Fri 112924 atIndiana 800 PM 800 PM 6062Mon 3325 atUtah 730 PM 930 PM NBATV
22Sat 113024 Philadelphia 700 PM 700 PM 6163Wed 3525 atLA Clippers 730 PM 1030 PM
23Tue 12324 Milwaukee 700 PM 700 PM 6264Sat 3825 atGolden State 530 PM 830 PM
24Wed 12424 atBoston 730 PM 730 PM 6365Sun 3925 atPortland 600 PM 900 PM
25Sat 12724 atNew York 730 PM 730 PM 6466Tue 31125 Washington 700 PM 700 PM
26 6567Thu 31325 Washington 700 PM 700 PM
27 6668Sat 31525 Oklahoma City 700 PM 700 PM
28Thu 121924 Utah 700 PM 700 PM 6769Mon 31725 atNew Orleans 700 PM 800 PM
29Sat 122124 atPhoenix 700 PM 900 PM 6870Wed 31925 atMiami 730 PM 730 PM
30Mon 122324 atLA Lakers 730 PM 1030 PM 6971 Fri 32125 atDallas 730 PM 830 PM
31Thu 122624 atSacramento 700 PM 1000 PM 7072Sun 32325 New Orleans 300 PM 300 PM
32Sat 122824 atDenver 700 PM 900 PM 7173Tue 32525 San Antonio 700 PM 700 PM
33Wed 1125 Orlando 700 PM 700 PM 7274 Fri 32825 Cleveland 700 PM 700 PM
34 Fri 1325 Charlotte 700 PM 700 PM 7375Sun 33025 atMinnesota 600 PM 700 PM
35Sat 1425 Minnesota 700 PM 700 PM 7476Wed 4225 atOklahoma City 700 PM 800 PM
36Mon 1625 Portland 700 PM 700 PM 7577 Fri 4425 atToronto 730 PM 730 PM
37Wed 1825 atBrooklyn 730 PM 730 PM 7678Sat 4525 Memphis 700 PM 700 PM
38Thu 1925 Golden State 700 PM 700 PM 7779Mon 4725 Sacramento 700 PM 700 PM
39Sat 11125 Toronto 700 PM 700 PM 7880Thu 41025 New York 700 PM 700 PM
40Mon 11325 atNew York 730 PM 730 PM 7981 Fri 41125 Milwaukee 700 PM 700 PM
41Thu 11625 Indiana 700 PM 700 PM 8082Sun 41325 atMilwaukee 1200 PM 100 PM
ARENA NOTE • GAME ON FRI 221 TO BE PLAYED IN MOODY CENTER AUSTINSUBJECT TO CHANGE202425 NBA REGULAR SEASON SCHEDULE
AS OF AUGUST 15 2024
December 10 11 14 17 Emirates NBA Cup Knockout Rounds
December 12 13 15 16 Regular Season Games
Emirates NBA Cup Group Play games highlighted in blue above

GSW
GOLDEN STATE WARRIORS
DAY DATE OPPONENT LOCAL ET NAT TV DAY DATE OPPONENT LOCAL ET NAT TV
1Wed 102324 atPortland 700 PM 1000 PM 4042Mon 12025 Boston 200 PM 500 PM TNT
2Fri 102524 atUtah 730 PM 930 PM 4143Wed 12225 atSacramento 700 PM 1000 PM ESPN
3Sun 102724 LA Clippers 530 PM 830 PM 4244Thu 12325 Chicago 700 PM 1000 PM
4Tue 102924 New Orleans 700 PM 1000 PM TNT 4345Sat 12525 LA Lakers 530 PM 830 PM ABC
5Wed 103024 New Orleans 700 PM 1000 PM 4446Tue 12825 Utah 700 PM 1000 PM
6Sat 11224 atHouston 700 PM 800 PM 4547Wed 12925 Oklahoma City 700 PM 1000 PM ESPN
7Mon 11424 atWashington 715 PM 715 PM 4648 Fri 13125 Phoenix 700 PM 1000 PM ESPN
8Wed 11624 atBoston 730 PM 730 PM ESPN 4749Mon 2325 Orlando 700 PM 1000 PM NBATV
9Fri 11824 atCleveland 730 PM 730 PM 4850Wed 2525 atUtah 700 PM 900 PM
10Sun 111024 atOklahoma City 600 PM 700 PM 4951Thu 2625 atLA Lakers 700 PM 1000 PM TNT
11Tue 111224 Dallas 700 PM 1000 PM TNT 5052Sat 2825 atChicago 700 PM 800 PM
12 Fri 111524 Memphis 700 PM 1000 PM ESPN 5153Mon 21025 atMilwaukee 700 PM 800 PM NBATV
13Mon 111824 atLA Clippers 730 PM 1030 PM NBATV 5254Wed 21225 atDallas 830 PM 930 PM ESPN
14Wed 112024 Atlanta 700 PM 1000 PM 5355Thu 21325 atHouston 700 PM 800 PM
15 Fri 112224 atNew Orleans 700 PM 800 PM 5456 Fri 22125 atSacramento 700 PM 1000 PM
16Sat 112324 atSan Antonio 730 PM 830 PM 5557Sun 22325 Dallas 1230 PM 330 PM ABC
17Mon 112524 Brooklyn 700 PM 1000 PM 5658Tue 22525 Charlotte 700 PM 1000 PM
18Wed 112724 Oklahoma City 700 PM 1000 PM ESPN 5759Thu 22725 atOrlando 700 PM 700 PM
19Sat 113024 atPhoenix 700 PM 900 PM NBATV 5860Sat 3125 atPhiladelphia 830 PM 830 PM ABC
20Tue 12324 atDenver 800 PM 1000 PM TNT 5961Mon 3325 atCharlotte 700 PM 700 PM NBATV
21Thu 12524 Houston 700 PM 1000 PM NBATV 6062Tue 3425 atNew York 730 PM 730 PM TNT
22 Fri 12624 Minnesota 700 PM 1000 PM ESPN 6163Thu 3625 atBrooklyn 730 PM 730 PM
23Sun 12824 Minnesota 530 PM 830 PM 6264Sat 3825 Detroit 530 PM 830 PM
24 6365Mon 31025 Portland 700 PM 1000 PM
25 6466Thu 31325 Sacramento 700 PM 1000 PM TNT
26Thu 121924 atMemphis 700 PM 800 PM 6567Sat 31525 New York 530 PM 830 PM ABC
27Sat 122124 atMinnesota 700 PM 800 PM 6668Mon 31725 Denver 700 PM 1000 PM ESPN
28Mon 122324 Indiana 700 PM 1000 PM NBATV 6769Wed 31925 Toronto 700 PM 1000 PM
29Wed 122524 LA Lakers 500 PM 800 PM ABC 6870Thu 32025 Milwaukee 700 PM 1000 PM NBATV
30 Fri 122724 atLA Clippers 700 PM 1000 PM NBATV 6971Sat 32225 atAtlanta 700 PM 700 PM
31Sat 122824 Phoenix 530 PM 830 PM NBATV 7072Tue 32525 atMiami 730 PM 730 PM
32Mon 123024 Cleveland 700 PM 1000 PM 7173 Fri 32825 atNew Orleans 700 PM 800 PM
33Thu 1225 Philadelphia 700 PM 1000 PM TNT 7274Sun 33025 atSan Antonio 600 PM 700 PM
34Sat 1425 Memphis 530 PM 830 PM 7375Tue 4125 atMemphis 700 PM 800 PM
35Sun 1525 Sacramento 530 PM 830 PM 7476Thu 4325 atLA Lakers 700 PM 1000 PM TNT
36Tue 1725 Miami 700 PM 1000 PM 7577 Fri 4425 Denver 700 PM 1000 PM NBATV
37Thu 1925 atDetroit 700 PM 700 PM 7678Sun 4625 Houston 530 PM 830 PM NBATV
38 Fri 11025 atIndiana 700 PM 700 PM 7779Tue 4825 atPhoenix 700 PM 1000 PM TNT
39Mon 11325 atToronto 730 PM 730 PM 7880Wed 4925 San Antonio 700 PM 1000 PM
40Wed 11525 atMinnesota 700 PM 800 PM 7981 Fri 41125 atPortland 700 PM 1000 PM
41Sat 11825 Washington 530 PM 830 PM 8082Sun 41325 LA Clippers 1230 PM 330 PM
SUBJECT TO CHANGE202425 NBA REGULAR SEASON SCHEDULE
AS OF AUGUST 15 2024
December 10 11 14 17 Emirates NBA Cup Knockout Rounds
December 12 13 15 16 Regular Season Games
Emirates NBA Cup Group Play games highlighted in blue above

HOU
HOUSTON ROCKETS
DAY DATE OPPONENT LOCAL ET NAT TV DAY DATE OPPONENT LOCAL ET NAT TV
1Wed 102324 Charlotte 700 PM 800 PM 4042Sat 11825 atPortland 700 PM 1000 PM
2Fri 102524 Memphis 700 PM 800 PM 4143Mon 12025 Detroit 100 PM 200 PM
3Sat 102624 atSan Antonio 730 PM 830 PM 4244Wed 12225 Cleveland 700 PM 800 PM
4Mon 102824 atSan Antonio 700 PM 800 PM 4345Sat 12525 atCleveland 730 PM 730 PM
5Thu 103124 atDallas 730 PM 830 PM 4446Mon 12725 atBoston 730 PM 730 PM
6Sat 11224 Golden State 700 PM 800 PM 4547Thu 13025 atMemphis 630 PM 730 PM TNT
7Mon 11424 New York 745 PM 845 PM 4648Sat 2125 Brooklyn 700 PM 800 PM
8Wed 11624 San Antonio 700 PM 800 PM 4749Mon 2325 atNew York 730 PM 730 PM NBATV
9Fri 11824 atOklahoma City 700 PM 800 PM 4850Tue 2425 atBrooklyn 730 PM 730 PM
10Sun 111024 atDetroit 300 PM 300 PM 4951Thu 2625 atMinnesota 700 PM 800 PM
11Mon 111124 Washington 700 PM 800 PM 5052Sat 2825 atDallas 200 PM 300 PM
12Wed 111324 LA Clippers 700 PM 800 PM 5153Sun 2925 Toronto 100 PM 200 PM
13 Fri 111524 LA Clippers 700 PM 800 PM 5254Wed 21225 Phoenix 730 PM 830 PM
14Sun 111724 atChicago 600 PM 700 PM 5355Thu 21325 Golden State 700 PM 800 PM
15Mon 111824 atMilwaukee 700 PM 800 PM NBATV 5456 Fri 22125 Minnesota 700 PM 800 PM
16Wed 112024 Indiana 700 PM 800 PM 5557Sat 22225 atUtah 730 PM 930 PM
17 Fri 112224 Portland 700 PM 800 PM 5658Tue 22525 Milwaukee 700 PM 800 PM
18Sat 112324 Portland 700 PM 800 PM 5759Wed 22625 San Antonio 830 PM 930 PM ESPN
19Tue 112624 atMinnesota 700 PM 800 PM 5860Sat 3125 Sacramento 700 PM 800 PM
20Wed 112724 atPhiladelphia 700 PM 700 PM 5961Mon 3325 atOklahoma City 700 PM 800 PM
21Sun 12124 Oklahoma City 600 PM 700 PM 6062Tue 3425 atIndiana 700 PM 700 PM
22Tue 12324 atSacramento 700 PM 1000 PM 6163Thu 3625 atNew Orleans 700 PM 800 PM
23Thu 12524 atGolden State 700 PM 1000 PM NBATV 6264Sat 3825 New Orleans 600 PM 700 PM
24Sun 12824 atLA Clippers 600 PM 900 PM 6365Mon 31025 Orlando 700 PM 800 PM
25 6466Wed 31225 Phoenix 700 PM 800 PM
26 6567 Fri 31425 Dallas 700 PM 800 PM
27Thu 121924 New Orleans 700 PM 800 PM 6668Sat 31525 Chicago 700 PM 800 PM
28Sun 122224 atToronto 600 PM 600 PM 6769Mon 31725 Philadelphia 700 PM 800 PM
29Mon 122324 atCharlotte 700 PM 700 PM 6870Wed 31925 atOrlando 700 PM 700 PM
30Thu 122624 atNew Orleans 700 PM 800 PM 6971 Fri 32125 atMiami 800 PM 800 PM
31 Fri 122724 Minnesota 700 PM 800 PM 7072Sun 32325 Denver 600 PM 700 PM
32Sun 122924 Miami 600 PM 700 PM 7173Tue 32525 Atlanta 700 PM 800 PM
33Wed 1125 Dallas 700 PM 800 PM 7274Thu 32725 atUtah 700 PM 900 PM
34 Fri 1325 Boston 700 PM 800 PM 7375Sun 33025 atPhoenix 600 PM 900 PM NBATV
35Sun 1525 LA Lakers 600 PM 700 PM 7476Mon 33125 atLA Lakers 730 PM 1030 PM NBATV
36Tue 1725 atWashington 700 PM 700 PM 7577Wed 4225 Utah 700 PM 800 PM
37Thu 1925 atMemphis 700 PM 800 PM 7678 Fri 4425 Oklahoma City 700 PM 800 PM
38Sat 11125 atAtlanta 300 PM 300 PM 7779Sun 4625 atGolden State 530 PM 830 PM NBATV
39Mon 11325 Memphis 700 PM 800 PM NBATV 7880Wed 4925 atLA Clippers 730 PM 1030 PM
40Wed 11525 atDenver 700 PM 900 PM 7981 Fri 41125 atLA Lakers 730 PM 1030 PM NBATV
41Thu 11625 atSacramento 700 PM 1000 PM TNT 8082Sun 41325 Denver 230 PM 330 PMSUBJECT TO CHANGE202425 NBA REGULAR SEASON SCHEDULE
AS OF AUGUST 15 2024
December 10 11 14 17 Emirates NBA Cup Knockout Rounds
December 12 13 15 16 Regular Season Games
Emirates NBA Cup Group Play games highlighted in blue above

IND
INDIANA PACERS
DAY DATE OPPONENT LOCAL ET NAT TV DAY DATE OPPONENT LOCAL ET NAT TV
1Wed 102324 atDetroit 700 PM 700 PM 4042Thu 11625 atDetroit 700 PM 700 PM
2Fri 102524 atNew York 730 PM 730 PM ESPN 4143Sat 11825 Philadelphia 700 PM 700 PM
3Sun 102724 Philadelphia 330 PM 330 PM 4244Thu 12325 San Antonio 800 PM 200 PM NBATV
4Mon 102824 atOrlando 700 PM 700 PM 4345Sat 12525 atSan Antonio 600 PM 1200 PM ESPN
5Wed 103024 Boston 700 PM 700 PM ESPN 4446Wed 12925 Detroit 700 PM 700 PM
6Fri 11124 atNew Orleans 700 PM 800 PM 4547Sat 2125 Atlanta 500 PM 500 PM
7Mon 11424 atDallas 845 PM 945 PM 4648Mon 2325 atUtah 700 PM 900 PM
8Wed 11624 Orlando 700 PM 700 PM 4749Tue 2425 atPortland 700 PM 1000 PM
9Fri 11824 atCharlotte 700 PM 700 PM 4850Thu 2625 atLA Clippers 730 PM 1030 PM
10Sun 111024 New York 500 PM 500 PM 4951Sat 2825 atLA Lakers 100 PM 400 PM
11Wed 111324 atOrlando 700 PM 700 PM 5052Tue 21125 New York 730 PM 730 PM TNT
12 Fri 111524 Miami 700 PM 700 PM 5153Wed 21225 atWashington 700 PM 700 PM
13Sun 111724 Miami 500 PM 500 PM 5254Thu 22025 Memphis 700 PM 700 PM
14Mon 111824 atToronto 730 PM 730 PM 5355Sun 22325 LA Clippers 500 PM 500 PM
15Wed 112024 atHouston 700 PM 800 PM 5456Mon 22425 Denver 700 PM 700 PM
16 Fri 112224 atMilwaukee 630 PM 730 PM ESPN 5557Wed 22625 Toronto 700 PM 700 PM
17Sun 112424 Washington 500 PM 500 PM 5658 Fri 22825 atMiami 800 PM 800 PM
18Mon 112524 New Orleans 700 PM 700 PM 5759Sun 3225 Chicago 500 PM 500 PM
19Wed 112724 Portland 700 PM 700 PM 5860Tue 3425 Houston 700 PM 700 PM
20 Fri 112924 Detroit 800 PM 800 PM 5961Thu 3625 atAtlanta 730 PM 730 PM
21Sun 12124 atMemphis 230 PM 330 PM 6062Sat 3825 atAtlanta 730 PM 730 PM
22Tue 12324 atToronto 730 PM 730 PM 6163Mon 31025 atChicago 700 PM 800 PM
23Wed 12424 atBrooklyn 730 PM 730 PM 6264Tue 31125 Milwaukee 700 PM 700 PM TNT
24 Fri 12624 atChicago 700 PM 800 PM 6365 Fri 31425 atPhiladelphia 700 PM 700 PM
25Sun 12824 Charlotte 500 PM 500 PM 6466Sat 31525 atMilwaukee 700 PM 800 PM
26 6567Mon 31725 atMinnesota 700 PM 800 PM
27 6668Wed 31925 Dallas 700 PM 700 PM
28Thu 121924 atPhoenix 700 PM 900 PM 6769Thu 32025 Brooklyn 700 PM 700 PM NBATV
29Sun 122224 atSacramento 300 PM 600 PM 6870Sat 32225 Brooklyn 500 PM 500 PM
30Mon 122324 atGolden State 700 PM 1000 PM NBATV 6971Mon 32425 Minnesota 700 PM 700 PM
31Thu 122624 Oklahoma City 700 PM 700 PM NBATV 7072Wed 32625 LA Lakers 730 PM 730 PM ESPN
32 Fri 122724 atBoston 730 PM 730 PM NBATV 7173Thu 32725 atWashington 700 PM 700 PM
33Sun 122924 atBoston 600 PM 600 PM 7274Sat 32925 atOklahoma City 700 PM 800 PM
34Tue 123124 Milwaukee 300 PM 300 PM 7375Mon 33125 Sacramento 700 PM 700 PM
35Thu 1225 atMiami 730 PM 730 PM 7476Wed 4225 Charlotte 700 PM 700 PM
36Sat 1425 Phoenix 700 PM 700 PM 7577 Fri 4425 Utah 700 PM 700 PM
37Mon 1625 atBrooklyn 730 PM 730 PM 7678Sun 4625 atDenver 600 PM 800 PM
38Wed 1825 Chicago 700 PM 700 PM 7779Tue 4825 Washington 700 PM 700 PM
39 Fri 11025 Golden State 700 PM 700 PM 7880Thu 41025 Cleveland 700 PM 700 PM TNT
40Sun 11225 atCleveland 600 PM 600 PM 7981 Fri 41125 Orlando 700 PM 700 PM
41Tue 11425 Cleveland 700 PM 700 PM TNT 8082Sun 41325 atCleveland 100 PM 100 PM
ARENA NOTE • GAMES ON THU 123 AND SAT 125 TO BE PLAYED IN ACCOR ARENA PARISSUBJECT TO CHANGE202425 NBA REGULAR SEASON SCHEDULE
AS OF AUGUST 15 2024
December 10 11 14 17 Emirates NBA Cup Knockout Rounds
December 12 13 15 16 Regular Season Games
Emirates NBA Cup Group Play games highlighted in blue above

LAC
LA CLIPPERS
DAY DATE OPPONENT LOCAL ET NAT TV DAY DATE OPPONENT LOCAL ET NAT TV
1Wed 102324 Phoenix 700 PM 1000 PM ESPN 4042Sun 11925 LA Lakers 600 PM 900 PM
25Sat 102624 atDenver 300 PM 500 PM NBATV 4143Tue 12125 Chicago 730 PM 1030 PM
3Sun 102724 atGolden State 530 PM 830 PM 4244Wed 12225 Boston 730 PM 1030 PM
4Wed 103024 Portland 730 PM 1030 PM 4345Sat 12525 Milwaukee 730 PM 1030 PM
5Thu 103124 Phoenix 730 PM 1030 PM NBATV 4446Mon 12725 atPhoenix 730 PM 930 PM NBATV
6Sat 11224 Oklahoma City 730 PM 1030 PM 4547Wed 12925 atSan Antonio 700 PM 800 PM
7Mon 11424 San Antonio 730 PM 1030 PM 4648 Fri 13125 atCharlotte 700 PM 700 PM
8Wed 11624 Philadelphia 700 PM 1000 PM ESPN 4749Sun 2225 atToronto 330 PM 330 PM
9Fri 11824 atSacramento 700 PM 1000 PM 4850Tue 2425 LA Lakers 700 PM 1000 PM TNT
10Sat 11924 Toronto 730 PM 1030 PM NBATV 4951Thu 2625 Indiana 730 PM 1030 PM
11Mon 111124 atOklahoma City 700 PM 800 PM NBATV 5052Sat 2825 Utah 730 PM 1030 PM
12Wed 111324 atHouston 700 PM 800 PM 5153Wed 21225 Memphis 730 PM 1030 PM
13 Fri 111524 atHouston 700 PM 800 PM 5254Thu 22025 atMilwaukee 700 PM 800 PM
14Sun 111724 Utah 600 PM 900 PM 5355Sun 22325 atIndiana 500 PM 500 PM
15Mon 111824 Golden State 730 PM 1030 PM NBATV 5456Mon 22425 atDetroit 700 PM 700 PM
16Wed 112024 Orlando 730 PM 1030 PM 5557Wed 22625 atChicago 700 PM 800 PM
17 Fri 112224 Sacramento 730 PM 1030 PM 5658 Fri 22825 atLA Lakers 700 PM 1000 PM ESPN
18Sun 112424 atPhiladelphia 600 PM 600 PM 5759Sun 3225 atLA Lakers 630 PM 930 PM
19Mon 112524 atBoston 730 PM 730 PM 5860Tue 3425 atPhoenix 800 PM 1000 PM TNT
20Wed 112724 atWashington 700 PM 700 PM 5961Wed 3525 Detroit 730 PM 1030 PM
21 Fri 112924 atMinnesota 630 PM 730 PM ESPN 6062 Fri 3725 New York 730 PM 1030 PM
22Sun 12124 Denver 700 PM 1000 PM 6163Sun 3925 Sacramento 630 PM 930 PM ESPN
23Tue 12324 Portland 730 PM 1030 PM 6264Tue 31125 atNew Orleans 830 PM 930 PM TNT
24Wed 12424 Minnesota 730 PM 1030 PM NBATV 6365Wed 31225 atMiami 800 PM 800 PM
25Sun 12824 Houston 600 PM 900 PM 6466 Fri 31425 atAtlanta 730 PM 730 PM
26 6567Sun 31625 Washington 700 PM 1000 PM
27 6668Tue 31825 Cleveland 730 PM 1030 PM
28Thu 121924 atDallas 730 PM 830 PM 6769Wed 31925 atUtah 700 PM 900 PM
29Sat 122124 atDallas 730 PM 830 PM 6870 Fri 32125 Memphis 730 PM 1030 PM NBATV
30Mon 122324 atMemphis 700 PM 800 PM 6971Sun 32325 Oklahoma City 600 PM 900 PM NBATV
31 Fri 122724 Golden State 700 PM 1000 PM NBATV 7072Wed 32625 atNew York 730 PM 730 PM
32Mon 123024 atNew Orleans 700 PM 800 PM 7173 Fri 32825 atBrooklyn 730 PM 730 PM
33Tue 123124 atSan Antonio 600 PM 700 PM 7274Sun 33025 atCleveland 330 PM 330 PM
34Thu 1225 atOklahoma City 700 PM 800 PM 7375Mon 33125 atOrlando 700 PM 700 PM
35Sat 1425 Atlanta 730 PM 1030 PM NBATV 7476Wed 4225 New Orleans 700 PM 1000 PM ESPN
36Mon 1625 atMinnesota 700 PM 800 PM 7577 Fri 4425 Dallas 730 PM 1030 PM
37Wed 1825 atDenver 700 PM 900 PM 7678Sat 4525 Dallas 730 PM 1030 PM NBATV
38Sat 11125 Charlotte 730 PM 1030 PM 7779Tue 4825 San Antonio 730 PM 1030 PM
39Mon 11325 Miami 730 PM 1030 PM 7880Wed 4925 Houston 730 PM 1030 PM
40Wed 11525 Brooklyn 730 PM 1030 PM 7981 Fri 41125 atSacramento 700 PM 1000 PM
41Thu 11625 atPortland 700 PM 1000 PM 8082Sun 41325 atGolden State 1230 PM 330 PM
SUBJECT TO CHANGE202425 NBA REGULAR SEASON SCHEDULE
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Emirates NBA Cup Group Play games highlighted in blue above

LAL
LOS ANGELES LAKERS
DAY DATE OPPONENT LOCAL ET NAT TV DAY DATE OPPONENT LOCAL ET NAT TV
1Tue 102224 Minnesota 700 PM 1000 PM TNT 4042Sun 11925 atLA Clippers 600 PM 900 PM
2Fri 102524 Phoenix 700 PM 1000 PM ESPN 4143Tue 12125 Washington 730 PM 1030 PM
3Sat 102624 Sacramento 730 PM 1030 PM NBATV 4244Thu 12325 Boston 700 PM 1000 PM TNT
4Mon 102824 atPhoenix 700 PM 1000 PM NBATV 4345Sat 12525 atGolden State 530 PM 830 PM ABC
5Wed 103024 atCleveland 700 PM 700 PM 4446Mon 12725 atCharlotte 700 PM 700 PM
6Fri 111124 atToronto 730 PM 730 PM 4547Tue 12825 atPhiladelphia 730 PM 730 PM TNT
7Mon 11424 atDetroit 730 PM 730 PM 4648Thu 13025 atWashington 700 PM 700 PM
8Wed 11624 atMemphis 700 PM 800 PM 4749Sat 2125 atNew York 830 PM 830 PM ABC
9Fri 11824 Philadelphia 700 PM 1000 PM ESPN 4850Tue 2425 atLA Clippers 700 PM 1000 PM TNT
10Sun 111024 Toronto 630 PM 930 PM 4951Thu 2625 Golden State 700 PM 1000 PM TNT
11Wed 111324 Memphis 700 PM 1000 PM ESPN 5052Sat 2825 Indiana 100 PM 400 PM
12 Fri 111524 atSan Antonio 630 PM 730 PM ESPN 5153Tue 21125 Utah 730 PM 1030 PM
13Sat 111624 atNew Orleans 700 PM 800 PM 5254Wed 21225 atUtah 700 PM 900 PM
14Tue 111924 Utah 730 PM 1030 PM 5355Thu 22025 atPortland 700 PM 1000 PM
15Thu 112124 Orlando 730 PM 1030 PM 5456Sat 22225 atDenver 630 PM 830 PM ABC
16Sat 112324 Denver 730 PM 1030 PM NBATV 5557Tue 22525 Dallas 700 PM 1000 PM TNT
17Tue 112624 atPhoenix 800 PM 1000 PM TNT 5658Thu 22725 Minnesota 730 PM 1030 PM
18Wed 112724 atSan Antonio 730 PM 830 PM 5759 Fri 22825 LA Clippers 700 PM 1000 PM ESPN
19 Fri 112924 Oklahoma City 700 PM 1000 PM ESPN 5860Sun 3225 LA Clippers 630 PM 930 PM
20Sun 12124 atUtah 600 PM 800 PM 5961Tue 3425 New Orleans 730 PM 1030 PM
21Mon 12224 atMinnesota 700 PM 800 PM NBATV 6062Thu 3625 New York 700 PM 1000 PM TNT
22Wed 12424 atMiami 730 PM 730 PM NBATV 6163Sat 3825 atBoston 830 PM 830 PM ABC
23 Fri 12624 atAtlanta 730 PM 730 PM 6264Mon 31025 atBrooklyn 730 PM 730 PM
24Sun 12824 Portland 630 PM 930 PM 6365Thu 31325 atMilwaukee 630 PM 730 PM TNT
25 6466 Fri 31425 atDenver 730 PM 930 PM NBATV
26 6567Sun 31625 Phoenix 1230 PM 330 PM ABC
27Thu 121924 atSacramento 700 PM 1000 PM 6668Tue 31825 Milwaukee 730 PM 1030 PM NBATV
28Sat 122124 atSacramento 300 PM 600 PM 6769Wed 31925 Denver 700 PM 1000 PM ESPN
29Mon 122324 Detroit 730 PM 1030 PM 6870Sat 32225 Chicago 730 PM 1030 PM
30Wed 122524 atGolden State 500 PM 800 PM ABC 6971Mon 32425 atOrlando 700 PM 700 PM
31Sat 122824 Sacramento 730 PM 1030 PM 7072Wed 32625 atIndiana 730 PM 730 PM ESPN
32Tue 123124 Cleveland 600 PM 900 PM 7173Thu 32725 atChicago 700 PM 800 PM
33Thu 1225 Portland 730 PM 1030 PM 7274Sat 32925 atMemphis 700 PM 800 PM
34 Fri 1325 Atlanta 730 PM 1030 PM NBATV 7375Mon 33125 Houston 730 PM 1030 PM NBATV
35Sun 1525 atHouston 600 PM 700 PM 7476Thu 4325 Golden State 700 PM 1000 PM TNT
36Tue 1725 atDallas 630 PM 730 PM TNT 7577 Fri 4425 New Orleans 730 PM 1030 PM
37Thu 1925 Charlotte 730 PM 1030 PM 7678Sun 4625 atOklahoma City 230 PM 330 PM NBATV
38Sat 11125 San Antonio 730 PM 1030 PM 7779Tue 4825 atOklahoma City 700 PM 800 PM
39Mon 11325 San Antonio 730 PM 1030 PM NBATV 7880Wed 4925 atDallas 630 PM 730 PM ESPN
40Wed 11525 Miami 700 PM 1000 PM ESPN 7981 Fri 41125 Houston 730 PM 1030 PM NBATV
41 Fri 11725 Brooklyn 730 PM 1030 PM 8082Sun 41325 atPortland 1230 PM 330 PM
SUBJECT TO CHANGE202425 NBA REGULAR SEASON SCHEDULE
AS OF AUGUST 15 2024
December 10 11 14 17 Emirates NBA Cup Knockout Rounds
December 12 13 15 16 Regular Season Games
Emirates NBA Cup Group Play games highlighted in blue above

MEM
MEMPHIS GRIZZLIES
DAY DATE OPPONENT LOCAL ET NAT TV DAY DATE OPPONENT LOCAL ET NAT TV
1Wed 102324 atUtah 700 PM 900 PM 4042 Fri 11725 atSan Antonio 700 PM 800 PM
2Fri 102524 atHouston 700 PM 800 PM 4143Mon 12025 Minnesota 130 PM 230 PM TNT
3Sat 102624 Orlando 700 PM 800 PM NBATV 4244Wed 12225 Charlotte 700 PM 800 PM
4Mon 102824 Chicago 700 PM 800 PM 4345 Fri 12425 New Orleans 700 PM 800 PM NBATV
5Wed 103024 Brooklyn 700 PM 800 PM 4446Sat 12525 Utah 700 PM 800 PM
6Thu 103124 Milwaukee 700 PM 800 PM NBATV 4547Mon 12725 atNew York 730 PM 730 PM
7Sat 11224 atPhiladelphia 730 PM 730 PM 4648Thu 13025 Houston 630 PM 730 PM TNT
8Mon 11424 atBrooklyn 800 PM 800 PM 4749Sun 2225 atMilwaukee 730 PM 830 PM ESPN
9Wed 11624 LA Lakers 700 PM 800 PM 4850Mon 2325 San Antonio 700 PM 800 PM
10 Fri 11824 Washington 700 PM 800 PM 4951Wed 2525 atToronto 730 PM 730 PM
11Sun 111024 atPortland 600 PM 900 PM 5052Sat 2825 Oklahoma City 700 PM 800 PM
12Wed 111324 atLA Lakers 700 PM 1000 PM ESPN 5153Tue 21125 atPhoenix 800 PM 1000 PM TNT
13 Fri 111524 atGolden State 700 PM 1000 PM ESPN 5254Wed 21225 atLA Clippers 730 PM 1030 PM
14Sun 111724 Denver 500 PM 600 PM 5355Thu 22025 atIndiana 700 PM 700 PM
15Tue 111924 Denver 700 PM 800 PM 5456 Fri 22125 atOrlando 700 PM 700 PM
16Wed 112024 Philadelphia 700 PM 800 PM 5557Sun 22325 atCleveland 730 PM 730 PM
17Sat 112324 atChicago 700 PM 800 PM NBATV 5658Tue 22525 Phoenix 700 PM 800 PM
18Mon 112524 Portland 700 PM 800 PM 5759 Fri 22825 New York 700 PM 800 PM
19Wed 112724 Detroit 700 PM 800 PM 5860Sat 3125 San Antonio 700 PM 800 PM
20 Fri 112924 New Orleans 400 PM 500 PM NBATV 5961Mon 3325 Atlanta 700 PM 800 PM
21Sun 12124 Indiana 230 PM 330 PM 6062Wed 3525 Oklahoma City 700 PM 800 PM
22Tue 12324 atDallas 730 PM 830 PM 6163 Fri 3725 atDallas 630 PM 730 PM ESPN
23Thu 12524 Sacramento 700 PM 800 PM 6264Sun 3925 atNew Orleans 600 PM 700 PM ESPN
24Sat 12724 atBoston 800 PM 800 PM 6365Mon 31025 Phoenix 700 PM 800 PM
25Sun 12824 atWashington 700 PM 700 PM 6466Wed 31225 Utah 700 PM 800 PM
26 6567 Fri 31425 Cleveland 700 PM 800 PM
27 6668Sat 31525 Miami 700 PM 800 PM
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29Sat 122124 atAtlanta 730 PM 730 PM 6870Wed 31925 atPortland 700 PM 1000 PM
30Mon 122324 LA Clippers 700 PM 800 PM 6971 Fri 32125 atLA Clippers 730 PM 1030 PM NBATV
31Thu 122624 Toronto 700 PM 800 PM 7072Tue 32525 atUtah 700 PM 900 PM
32 Fri 122724 atNew Orleans 700 PM 800 PM 7173Thu 32725 atOklahoma City 700 PM 800 PM
33Sun 122924 atOklahoma City 600 PM 700 PM 7274Sat 32925 LA Lakers 700 PM 800 PM
34Tue 123124 atPhoenix 700 PM 900 PM 7375Mon 33125 Boston 700 PM 800 PM NBATV
35 Fri 1325 atSacramento 700 PM 1000 PM 7476Tue 4125 Golden State 700 PM 800 PM
36Sat 1425 atGolden State 530 PM 830 PM 7577Thu 4325 atMiami 730 PM 730 PM
37Mon 1625 Dallas 700 PM 800 PM 7678Sat 4525 atDetroit 700 PM 700 PM
38Thu 1925 Houston 700 PM 800 PM 7779Tue 4825 atCharlotte 700 PM 700 PM
39Sat 11125 atMinnesota 700 PM 800 PM 7880Thu 41025 Minnesota 830 PM 930 PM TNT
40Mon 11325 atHouston 700 PM 800 PM NBATV 7981 Fri 41125 atDenver 700 PM 900 PM
41Wed 11525 atSan Antonio 700 PM 800 PM 8082Sun 41325 Dallas 230 PM 330 PMSUBJECT TO CHANGE202425 NBA REGULAR SEASON SCHEDULE
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December 10 11 14 17 Emirates NBA Cup Knockout Rounds
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MIA
MIAMI HEAT
DAY DATE OPPONENT LOCAL ET NAT TV DAY DATE OPPONENT LOCAL ET NAT TV
1Wed 102324 Orlando 730 PM 730 PM 4042Tue 12125 Portland 730 PM 730 PM
25Sat 102624 atCharlotte 700 PM 700 PM 4143Thu 12325 atMilwaukee 630 PM 730 PM TNT
3Mon 102824 Detroit 730 PM 730 PM 4244Sat 12525 atBrooklyn 600 PM 600 PM
4Wed 103024 New York 730 PM 730 PM 4345Mon 12725 Orlando 730 PM 730 PM
5Sat 112224 atWashington 730 PM 930 PM NBATV 4446Wed 12925 Cleveland 730 PM 730 PM
6Mon 11424 Sacramento 815 PM 815 PM 4547Sat 2125 atSan Antonio 730 PM 830 PM
7Wed 11624 atPhoenix 700 PM 900 PM 4648Tue 2425 atChicago 700 PM 800 PM
8Fri 11824 atDenver 700 PM 900 PM 4749Wed 2525 atPhiladelphia 730 PM 730 PM
9Sun 111024 atMinnesota 600 PM 700 PM 4850 Fri 2725 atBrooklyn 730 PM 730 PM
10Tue 111224 atDetroit 700 PM 700 PM 4951Mon 21025 Boston 730 PM 730 PM
11 Fri 111524 atIndiana 700 PM 700 PM 5052Wed 21225 atOklahoma City 700 PM 800 PM
12Sun 111724 atIndiana 500 PM 500 PM 5153Thu 21325 atDallas 730 PM 830 PM
13Mon 111824 Philadelphia 730 PM 730 PM 5254 Fri 22125 atToronto 730 PM 730 PM
14Sun 112424 Dallas 600 PM 600 PM 5355Sun 22325 atMilwaukee 600 PM 700 PM ESPN
15Tue 112624 Milwaukee 730 PM 730 PM TNT 5456Mon 22425 atAtlanta 730 PM 730 PM
16Wed 112724 atCharlotte 700 PM 700 PM 5557Wed 22625 Atlanta 730 PM 730 PM
17 Fri 112924 Toronto 800 PM 800 PM 5658 Fri 22825 Indiana 800 PM 800 PM
18Sun 12124 atToronto 600 PM 600 PM 5759Sun 3225 New York 600 PM 600 PM
19Mon 12224 atBoston 730 PM 730 PM 5860Mon 3325 Washington 730 PM 730 PM
20Wed 12424 LA Lakers 730 PM 730 PM NBATV 5961Wed 3525 atCleveland 700 PM 700 PM ESPN
21Sat 12724 Phoenix 800 PM 800 PM 6062 Fri 3725 Minnesota 800 PM 800 PM
22Sun 12824 Cleveland 600 PM 600 PM 6163Sat 3825 Chicago 800 PM 800 PM
23 6264Mon 31025 Charlotte 730 PM 730 PM
24 6365Wed 31225 LA Clippers 800 PM 800 PM
25 Fri 122024 Oklahoma City 800 PM 800 PM 6466 Fri 31425 Boston 700 PM 700 PM NBATV
26Sat 122124 atOrlando 700 PM 700 PM 6567Sat 31525 atMemphis 700 PM 800 PM
27Mon 122324 Brooklyn 730 PM 730 PM 6668Mon 31725 atNew York 730 PM 730 PM ESPN
28Thu 122624 atOrlando 700 PM 700 PM 6769Wed 31925 Detroit 730 PM 730 PM
29Sat 122824 atAtlanta 300 PM 300 PM NBATV 6870 Fri 32125 Houston 800 PM 800 PM
30Sun 122924 atHouston 600 PM 700 PM 6971Sun 32325 Charlotte 600 PM 600 PM
31Wed 1125 New Orleans 730 PM 730 PM 7072Tue 32525 Golden State 730 PM 730 PM
32Thu 1225 Indiana 730 PM 730 PM 7173Thu 32725 Atlanta 730 PM 730 PM
33Sat 1425 Utah 800 PM 800 PM 7274Sat 32925 atPhiladelphia 730 PM 730 PM
34Mon 1625 atSacramento 700 PM 1000 PM NBATV 7375Mon 33125 atWashington 700 PM 700 PM
35Tue 1725 atGolden State 700 PM 1000 PM 7476Wed 4225 atBoston 730 PM 730 PM ESPN
36Thu 1925 atUtah 700 PM 900 PM 7577Thu 4325 Memphis 730 PM 730 PM
37Sat 11125 atPortland 700 PM 1000 PM 7678Sat 4525 Milwaukee 800 PM 800 PM
38Mon 11325 atLA Clippers 730 PM 1030 PM 7779Mon 4725 Philadelphia 730 PM 730 PM NBATV
39Wed 11525 atLA Lakers 700 PM 1000 PM ESPN 7880Wed 4925 atChicago 700 PM 800 PM
40 Fri 11725 Denver 800 PM 800 PM 7981 Fri 41125 atNew Orleans 700 PM 800 PM
41Sun 11925 San Antonio 300 PM 300 PM 8082Sun 41325 Washington 100 PM 100 PM
ARENA NOTE • GAME ON SAT 112 TO BE PLAYED IN ARENA CDMX MEXICO CITYSUBJECT TO CHANGE202425 NBA REGULAR SEASON SCHEDULE
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MIL
MILWAUKEE BUCKS
DAY DATE OPPONENT LOCAL ET NAT TV DAY DATE OPPONENT LOCAL ET NAT TV
1Wed 102324 atPhiladelphia 730 PM 730 PM ESPN 4042Wed 12225 atNew Orleans 700 PM 800 PM
2Fri 102524 Chicago 700 PM 800 PM 4143Thu 12325 Miami 630 PM 730 PM TNT
3Sun 102724 atBrooklyn 600 PM 600 PM 4244Sat 12525 atLA Clippers 730 PM 1030 PM
4Mon 102824 atBoston 730 PM 730 PM NBATV 4345Mon 12725 atUtah 700 PM 900 PM
5Thu 103124 atMemphis 700 PM 800 PM NBATV 4446Tue 12825 atPortland 700 PM 1000 PM TNT
6Sat 112224 Cleveland 700 PM 800 PM 4547 Fri 13125 atSan Antonio 700 PM 800 PM
7Mon 11424 atCleveland 700 PM 700 PM NBATV 4648Sun 2225 Memphis 730 PM 830 PM ESPN
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9Fri 11824 atNew York 730 PM 730 PM 4850Wed 2525 atCharlotte 700 PM 700 PM
10Sun 111024 Boston 230 PM 330 PM 4951 Fri 2725 atAtlanta 730 PM 730 PM
11Tue 111224 Toronto 700 PM 800 PM 5052Sun 2925 Philadelphia 100 PM 200 PM ABC
12Wed 111324 Detroit 700 PM 800 PM 5153Mon 21025 Golden State 700 PM 800 PM NBATV
13Sat 111624 atCharlotte 300 PM 300 PM 5254Wed 21225 atMinnesota 700 PM 800 PM
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16 Fri 112224 Indiana 630 PM 730 PM ESPN 5557Sun 22325 Miami 600 PM 700 PM ESPN
17Sat 112324 Charlotte 700 PM 800 PM 5658Tue 22525 atHouston 700 PM 800 PM
18Tue 112624 atMiami 730 PM 730 PM TNT 5759Thu 22725 Denver 630 PM 730 PM TNT
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21Wed 12424 Atlanta 700 PM 800 PM 6062Wed 3525 Dallas 830 PM 930 PM ESPN
22 Fri 12624 atBoston 730 PM 730 PM ESPN 6163Sat 3825 Orlando 700 PM 800 PM
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34Mon 1625 atToronto 730 PM 730 PM 7375Sun 33025 Atlanta 600 PM 700 PM
35Wed 1825 San Antonio 830 PM 930 PM ESPN 7476Tue 4125 Phoenix 700 PM 800 PM
36 Fri 11025 atOrlando 700 PM 700 PM 7577Thu 4325 atPhiladelphia 730 PM 730 PM TNT
37Sun 11225 atNew York 300 PM 300 PM 7678Sat 4525 atMiami 800 PM 800 PM
38Tue 11425 Sacramento 700 PM 800 PM 7779Tue 4825 Minnesota 700 PM 800 PM
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MIN
MINNESOTA TIMBERWOLVES
DAY DATE OPPONENT LOCAL ET NAT TV DAY DATE OPPONENT LOCAL ET NAT TV
1Tue 102224 atLA Lakers 700 PM 1000 PM TNT 4042Sat 11825 Cleveland 800 PM 900 PM
2Thu 102424 atSacramento 700 PM 1000 PM 4143Mon 12025 atMemphis 130 PM 230 PM TNT
3Sat 102624 Toronto 700 PM 800 PM 4244Wed 12225 atDallas 630 PM 730 PM ESPN
4Tue 102924 Dallas 630 PM 730 PM TNT 4345Sat 12525 Denver 200 PM 300 PM ABC
5Fri 11124 Denver 830 PM 930 PM ESPN 4446Mon 12725 Atlanta 700 PM 800 PM
6Sat 11224 atSan Antonio 700 PM 800 PM 4547Wed 12925 atPhoenix 700 PM 900 PM
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9Fri 11824 Portland 800 PM 900 PM 4850Mon 2325 Sacramento 700 PM 800 PM
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14Sun 111724 Phoenix 230 PM 330 PM 5355Wed 21225 Milwaukee 700 PM 800 PM
15Thu 112124 atToronto 730 PM 730 PM 5456Thu 21325 Oklahoma City 730 PM 830 PM TNT
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22 Fri 12624 atGolden State 700 PM 1000 PM ESPN 6163Tue 3425 Philadelphia 700 PM 800 PM
23Sun 12824 atGolden State 530 PM 830 PM 6264Wed 3525 atCharlotte 700 PM 700 PM
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33Thu 1225 Boston 630 PM 730 PM TNT 7274 Fri 32825 Phoenix 700 PM 800 PM NBATV
34Sat 1425 atDetroit 700 PM 700 PM 7375Sun 33025 Detroit 600 PM 700 PM
35Mon 1625 LA Clippers 700 PM 800 PM 7476Tue 4125 atDenver 800 PM 1000 PM TNT
36Tue 1725 atNew Orleans 700 PM 800 PM 7577Thu 4325 atBrooklyn 730 PM 730 PM
37Thu 1925 atOrlando 700 PM 700 PM NBATV 7678Sat 4525 atPhiladelphia 700 PM 700 PM
38Sat 11125 Memphis 700 PM 800 PM 7779Tue 4825 atMilwaukee 700 PM 800 PM
39Mon 11325 atWashington 700 PM 700 PM 7880Thu 41025 atMemphis 830 PM 930 PM TNT
40Wed 11525 Golden State 700 PM 800 PM 7981 Fri 41125 Brooklyn 800 PM 900 PM
41 Fri 11725 atNew York 730 PM 730 PM 8082Sun 41325 Utah 230 PM 330 PM
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AS OF AUGUST 15 2024
December 10 11 14 17 Emirates NBA Cup Knockout Rounds
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Emirates NBA Cup Group Play games highlighted in blue above

NOP

NEW ORLEANS PELICANS

DAY DATE OPPONENT LOCAL ET NAT TV DAY DATE OPPONENT LOCAL ET NAT TV

1Wed 102324 Chicago 700 PM 800 PM 4042Wed 11525 Dallas 700 PM 800 PM

2Fri 102524 atPortland 700 PM 1000 PM 4143 Fri 11725 Utah 700 PM 800 PM

3Sun 102724 atPortland 300 PM 600 PM 4244Mon 12025 Utah 700 PM 800 PM

4Tue 102924 atGolden State 700 PM 1000 PM TNT 4345Wed 12225 Milwaukee 700 PM 800 PM

5Wed 103024 atGolden State 700 PM 1000 PM 4446 Fri 12425 atMemphis 700 PM 800 PM NBATV

6Fri 11124 Indiana 700 PM 800 PM 4547Sat 12525 atCharlotte 700 PM 700 PM

7Sun 11324 Atlanta 600 PM 700 PM 4648Mon 12725 atToronto 730 PM 730 PM

8Mon 11424 Portland 830 PM 930 PM 4749Wed 12925 Dallas 700 PM 800 PM

9Wed 11624 Cleveland 700 PM 800 PM 4850 Fri 13125 Boston 700 PM 800 PM

10 Fri 11824 atOrlando 700 PM 700 PM 4951Mon 2325 atDenver 700 PM 900 PM

11Mon 111124 Brooklyn 700 PM 800 PM 5052Wed 2525 atDenver 800 PM 1000 PM ESPN

12Wed 111324 atOklahoma City 630 PM 730 PM ESPN 5153Sat 2825 atSacramento 700 PM 1000 PM

13 Fri 111524 Denver 700 PM 800 PM 5254Mon 21025 atOklahoma City 700 PM 800 PM

14Sat 111624 LA Lakers 700 PM 800 PM 5355Wed 21225 Sacramento 700 PM 800 PM

15Tue 111924 atDallas 730 PM 830 PM 5456Thu 21325 Sacramento 700 PM 800 PM

16Wed 112024 atCleveland 730 PM 730 PM 5557 Fri 22125 atDallas 830 PM 930 PM ESPN

17 Fri 112224 Golden State 700 PM 800 PM 5658Sun 22325 San Antonio 600 PM 700 PM

18Mon 112524 atIndiana 700 PM 700 PM 5759Tue 22525 San Antonio 700 PM 800 PM

19Wed 112724 Toronto 700 PM 800 PM 5860Thu 22725 atPhoenix 800 PM 1000 PM TNT

20 Fri 112924 atMemphis 400 PM 500 PM NBATV 5961 Fri 22825 atPhoenix 700 PM 900 PM

21Sun 12124 atNew York 600 PM 600 PM 6062Sun 3225 atUtah 600 PM 800 PM

22Mon 12224 atAtlanta 730 PM 730 PM 6163Tue 3425 atLA Lakers 730 PM 1030 PM

23Thu 12524 Phoenix 700 PM 800 PM 6264Thu 3625 Houston 700 PM 800 PM

24Sat 12724 Oklahoma City 600 PM 700 PM 6365Sat 3825 atHouston 600 PM 700 PM

25Sun 12824 atSan Antonio 600 PM 700 PM 6466Sun 3925 Memphis 600 PM 700 PM ESPN

26 6567Tue 31125 LA Clippers 830 PM 930 PM TNT

27 6668Sat 31525 atSan Antonio 730 PM 830 PM

28Thu 121924 atHouston 700 PM 800 PM 6769Mon 31725 Detroit 700 PM 800 PM

29Sat 122124 New York 700 PM 800 PM NBATV 6870Wed 31925 atMinnesota 630 PM 730 PM ESPN

30Sun 122224 Denver 600 PM 700 PM 6971 Fri 32125 atMinnesota 700 PM 800 PM

31Thu 122624 Houston 700 PM 800 PM 7072Sun 32325 atDetroit 300 PM 300 PM

32 Fri 122724 Memphis 700 PM 800 PM 7173Mon 32425 Philadelphia 700 PM 800 PM

33Mon 123024 LA Clippers 700 PM 800 PM 7274 Fri 32825 Golden State 700 PM 800 PM

34Wed 1125 atMiami 730 PM 730 PM 7375Sun 33025 Charlotte 600 PM 700 PM

35 Fri 1325 Washington 700 PM 800 PM 7476Wed 4225 atLA Clippers 700 PM 1000 PM ESPN

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38Wed 1825 Portland 700 PM 800 PM 7779Tue 4825 atBrooklyn 730 PM 730 PM

39 Fri 11025 atPhiladelphia 700 PM 700 PM NBATV 7880Wed 4925 atMilwaukee 700 PM 800 PM

40Sun 11225 atBoston 600 PM 600 PM 7981 Fri 41125 Miami 700 PM 800 PM

41Tue 11425 atChicago 700 PM 800 PM 8082Sun 41325 Oklahoma City 230 PM 330 PMSUBJECT TO CHANGE202425 NBA REGULAR SEASON SCHEDULE

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Emirates NBA Cup Group Play games highlighted in blue above

NYK
 NEW YORK KNICKS
 DAY DATE OPPONENT LOCAL ET NAT TV DAY DATE OPPONENT LOCAL ET NAT TV
 1Tue 102224 atBoston 730 PM 730 PM TNT 4042Wed 11525 atPhiladelphia 730 PM 730 PM ESPN
 2Fri 102524 Indiana 730 PM 730 PM ESPN 4143 Fri 11725 Minnesota 730 PM 730 PM
 3Mon 102824 Cleveland 730 PM 730 PM 4244Mon 12025 Atlanta 300 PM 300 PM
 4Wed 103024 atMiami 730 PM 730 PM 4345Tue 12125 atBrooklyn 730 PM 730 PM TNT
 5Fri 11124 atDetroit 700 PM 700 PM 4446Sat 12525 Sacramento 730 PM 730 PM
 6Mon 11424 atHouston 745 PM 845 PM 4547Mon 12725 Memphis 730 PM 730 PM
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 8Fri 11824 Milwaukee 730 PM 730 PM 4749Sat 2125 LA Lakers 830 PM 830 PM ABC
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 12 Fri 111524 Brooklyn 730 PM 730 PM 5153Tue 21125 atIndiana 730 PM 730 PM TNT
 13Sun 111724 Brooklyn 700 PM 700 PM 5254Wed 21225 Atlanta 730 PM 730 PM
 14Mon 111824 Washington 730 PM 730 PM 5355Thu 22025 Chicago 730 PM 730 PM
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 32Sat 122824 atWashington 700 PM 700 PM 7173 Fri 32825 atMilwaukee 700 PM 800 PM
 33Mon 123024 atWashington 700 PM 700 PM NBATV 7274Sun 33025 Portland 600 PM 600 PM NBATV
 34Wed 1125 Utah 730 PM 730 PM 7375Tue 4125 Philadelphia 730 PM 730 PM TNT
 35 Fri 1325 atOklahoma City 700 PM 800 PM NBATV 7476Wed 4225 atCleveland 700 PM 700 PM
 36Sat 1425 atChicago 700 PM 800 PM 7577Sat 4525 atAtlanta 300 PM 300 PM
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OKC
OKLAHOMA CITY THUNDER
DAY DATE OPPONENT LOCAL ET NAT TV DAY DATE OPPONENT LOCAL ET NAT TV
1Thu 102424 atDenver 800 PM 1000 PM TNT 4042Sun 11925 Brooklyn 600 PM 700 PM
25Sat 102624 atChicago 700 PM 800 PM 4143Wed 12225 Utah 700 PM 800 PM
3Sun 102724 Atlanta 600 PM 700 PM 4244Thu 12325 Dallas 700 PM 800 PM
4Wed 103024 San Antonio 830 PM 930 PM ESPN 4345Sun 12625 atPortland 300 PM 600 PM
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6Sat 11224 atLA Clippers 730 PM 1030 PM 4547Sat 2125 Sacramento 700 PM 800 PM
7Mon 11424 Orlando 815 PM 915 PM 4648Mon 2325 Milwaukee 700 PM 800 PM
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10Sun 111024 Golden State 600 PM 700 PM 4951Sat 2825 atMemphis 700 PM 800 PM
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30Sat 122824 atCharlotte 600 PM 600 PM NBATV 6971Sun 32325 atLA Clippers 600 PM 900 PM NBATV
31Sun 122924 Memphis 600 PM 700 PM 7072Tue 32525 atSacramento 700 PM 1000 PM TNT
32Tue 123124 Minnesota 700 PM 800 PM NBATV 7173Thu 32725 Memphis 700 PM 800 PM
33Thu 1225 LA Clippers 700 PM 800 PM 7274Sat 32925 Indiana 700 PM 800 PM
34 Fri 1325 New York 700 PM 800 PM NBATV 7375Mon 33125 Chicago 700 PM 800 PM
35Sun 1525 Boston 230 PM 330 PM 7476Wed 4225 Detroit 700 PM 800 PM
36Wed 1825 atCleveland 700 PM 700 PM 7577 Fri 4425 atHouston 700 PM 800 PM
37 Fri 11025 atNew York 730 PM 730 PM 7678Sun 4625 LA Lakers 230 PM 330 PM NBATV
38Sun 11225 atWashington 600 PM 600 PM 7779Tue 4825 LA Lakers 700 PM 800 PM
39Tue 11425 atPhiladelphia 700 PM 700 PM 7880Wed 4925 atPhoenix 700 PM 1000 PM
40Thu 11625 Cleveland 700 PM 800 PM 7981 Fri 41125 atUtah 730 PM 930 PM
41 Fri 11725 atDallas 730 PM 830 PM 8082Sun 41325 atNew Orleans 230 PM 330 PMSUBJECT TO CHANGE202425 NBA REGULAR SEASON SCHEDULE
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December 10 11 14 17 Emirates NBA Cup Knockout Rounds
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Emirates NBA Cup Group Play games highlighted in blue above

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10 Fri 11824 New Orleans 700 PM 700 PM 4951Mon 2325 atGolden State 700 PM 1000 PM NBATV
11Sun 111024 Washington 600 PM 600 PM 5052Wed 2525 atSacramento 700 PM 1000 PM
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21 Fri 112924 atBrooklyn 730 PM 730 PM 6062Sun 3225 Toronto 600 PM 600 PM
22Sun 12124 atBrooklyn 330 PM 330 PM 6163Tue 3425 Toronto 700 PM 700 PM
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3Sun 102724 atIndiana 330 PM 330 PM 4244Sat 12525 atChicago 700 PM 800 PM
4Wed 103024 Detroit 700 PM 700 PM 4345Tue 12825 LA Lakers 730 PM 730 PM TNT
5Sat 112224 Memphis 730 PM 730 PM 4446Wed 12925 Sacramento 730 PM 730 PM
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7Wed 11624 atLA Clippers 700 PM 1000 PM ESPN 4648Sun 2225 Boston 600 PM 600 PM ESPN
8Fri 11824 atLA Lakers 700 PM 1000 PM ESPN 4749Tue 2425 Dallas 730 PM 730 PM TNT
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39Wed 11525 New York 730 PM 730 PM ESPN 7880Wed 4925 atWashington 700 PM 700 PM
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1Wed 102324 atLA Clippers 700 PM 1000 PM ESPN 4042Mon 12025 atCleveland 330 PM 330 PM
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3Sat 102624 Dallas 700 PM 1000 PM 4244Sat 12525 Washington 700 PM 900 PM
4Mon 102824 LA Lakers 700 PM 1000 PM NBATV 4345Mon 12725 LA Clippers 730 PM 930 PM NBATV
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7Mon 11424 Philadelphia 815 PM 1015 PM NBATV 4648Sat 2125 atPortland 700 PM 1000 PM
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9Fri 11824 atDallas 630 PM 730 PM ESPN 4850Wed 2525 atOklahoma City 700 PM 800 PM
10Sun 111024 Sacramento 600 PM 800 PM 4951 Fri 2725 Utah 800 PM 1000 PM ESPN
11Tue 111224 atUtah 700 PM 900 PM 5052Sat 2825 Denver 700 PM 900 PM
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1Wed 102324 Golden State 700 PM 1000 PM 4042Sun 11925 Chicago 600 PM 900 PM
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3Sun 102724 New Orleans 300 PM 600 PM 4244Thu 12325 atOrlando 700 PM 700 PM
4Mon 102824 atSacramento 700 PM 1000 PM 4345 Fri 12425 atCharlotte 700 PM 700 PM
5Wed 103024 atLA Clippers 730 PM 1030 PM 4446Sun 12625 Oklahoma City 300 PM 600 PM
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38Sat 11125 Miami 700 PM 1000 PM 7779Sun 4625 San Antonio 300 PM 600 PM
39Tue 11425 Brooklyn 700 PM 1000 PM 7880Wed 4925 atUtah 700 PM 900 PM
40Thu 11625 LA Clippers 700 PM 1000 PM 7981 Fri 41125 Golden State 700 PM 1000 PM
41Sat 11825 Houston 700 PM 1000 PM 8082Sun 41325 LA Lakers 1230 PM 330 PM
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1Thu 102424 Minnesota 700 PM 1000 PM 4042Sun 11925 Washington 600 PM 900 PM
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3Sat 102624 atMinnesota 700 PM 800 PM 4244Thu 12325 atAtlanta 730 PM 730 PM
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29Sun 122224 Houston 600 PM 600 PM 6870Wed 31925 atGolden State 700 PM 1000 PM
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38Thu 1925 atCleveland 700 PM 700 PM 7779Sun 4625 atBrooklyn 330 PM 330 PM
39Sat 11125 atDetroit 700 PM 700 PM 7880Wed 4925 Charlotte 730 PM 730 PM
40Mon 11325 Golden State 730 PM 730 PM 7981 Fri 41125 atDallas 730 PM 830 PM
41Wed 11525 Boston 730 PM 730 PM 8082Sun 41325 atSan Antonio 230 PM 330 PMSUBJECT TO CHANGE202425 NBA REGULAR SEASON SCHEDULE
AS OF AUGUST 15 2024
December 10 11 14 17 Emirates NBA Cup Knockout Rounds
December 12 13 15 16 Regular Season Games
Emirates NBA Cup Group Play games highlighted in blue above

UTA
UTAH JAZZ
DAY DATE OPPONENT LOCAL ET NAT TV DAY DATE OPPONENT LOCAL ET NAT TV
1Wed 102324 Memphis 700 PM 900 PM 4042Wed 12225 atOklahoma City 700 PM 800 PM
2Fri 102524 Golden State 730 PM 930 PM 4143Thu 12325 Washington 700 PM 900 PM
3Mon 102824 atDallas 730 PM 830 PM 4244Sat 12525 atMemphis 700 PM 800 PM
4Tue 102924 Sacramento 700 PM 900 PM 4345Mon 12725 Milwaukee 700 PM 900 PM
5Thu 103124 San Antonio 700 PM 900 PM 4446Tue 12825 atGolden State 700 PM 1000 PM
6Sat 11224 atDenver 800 PM 1000 PM 4547Thu 13025 Minnesota 800 PM 1000 PM TNT
7Mon 11424 atChicago 730 PM 830 PM 4648Sat 2125 Orlando 300 PM 500 PM
8Thu 11724 atMilwaukee 700 PM 800 PM 4749Mon 2325 Indiana 700 PM 900 PM
9Sat 11924 atSan Antonio 400 PM 500 PM NBATV 4850Wed 2525 Golden State 700 PM 900 PM
10Tue 111224 Phoenix 700 PM 900 PM 4951 Fri 2725 atPhoenix 800 PM 1000 PM ESPN
11Thu 111424 Dallas 700 PM 900 PM NBATV 5052Sat 2825 atLA Clippers 730 PM 1030 PM
12Sat 111624 atSacramento 700 PM 1000 PM 5153Tue 21125 atLA Lakers 730 PM 1030 PM
13Sun 111724 atLA Clippers 600 PM 900 PM 5254Wed 21225 LA Lakers 700 PM 900 PM
14Tue 111924 atLA Lakers 730 PM 1030 PM 5355 Fri 22125 Oklahoma City 730 PM 930 PM
15Thu 112124 atSan Antonio 700 PM 800 PM 5456Sat 22225 Houston 730 PM 930 PM
16Sat 112324 New York 300 PM 500 PM NBATV 5557Mon 22425 Portland 700 PM 900 PM
17Tue 112624 San Antonio 700 PM 900 PM 5658Wed 22625 Sacramento 700 PM 900 PM
18Wed 112724 Denver 700 PM 900 PM 5759 Fri 22825 Minnesota 730 PM 930 PM
19Sat 113024 Dallas 730 PM 930 PM 5860Sun 3225 New Orleans 600 PM 800 PM
20Sun 12124 LA Lakers 600 PM 800 PM 5961Mon 3325 Detroit 730 PM 930 PM NBATV
21Tue 12324 atOklahoma City 700 PM 800 PM 6062Wed 3525 atWashington 700 PM 700 PM
22 Fri 12624 atPortland 700 PM 1000 PM 6163 Fri 3725 atToronto 730 PM 730 PM
23Sun 12824 atSacramento 600 PM 900 PM 6264Sun 3925 atPhiladelphia 730 PM 730 PM
24 6365Mon 31025 atBoston 730 PM 730 PM
25 6466Wed 31225 atMemphis 700 PM 800 PM
26Thu 121924 atDetroit 700 PM 700 PM 6567 Fri 31425 Toronto 730 PM 930 PM
27Sat 122124 atBrooklyn 730 PM 730 PM 6668Sun 31625 atMinnesota 600 PM 700 PM
28Mon 122324 atCleveland 700 PM 700 PM 6769Mon 31725 Chicago 700 PM 900 PM
29Thu 122624 atPortland 700 PM 1000 PM NBATV 6870Wed 31925 LA Clippers 700 PM 900 PM
30Sat 122824 Philadelphia 730 PM 930 PM 6971 Fri 32125 Boston 730 PM 930 PM
31Mon 123024 Denver 700 PM 900 PM 7072Sun 32325 Cleveland 130 PM 330 PM
32Wed 1125 atNew York 730 PM 730 PM 7173Tue 32525 Memphis 700 PM 900 PM
33Sat 1425 atMiami 800 PM 800 PM 7274Thu 32725 Houston 700 PM 900 PM
34Sun 1525 atOrlando 630 PM 630 PM 7375 Fri 32825 atDenver 700 PM 900 PM
35Tue 1725 Atlanta 700 PM 900 PM 7476Mon 33125 atCharlotte 700 PM 700 PM
36Thu 1925 Miami 700 PM 900 PM 7577Wed 4225 atHouston 700 PM 800 PM
37Sat 11125 atPhoenix 300 PM 500 PM 7678 Fri 4425 atIndiana 700 PM 700 PM
38Sun 11225 Brooklyn 600 PM 800 PM 7779Sun 4625 atAtlanta 600 PM 600 PM
39Wed 11525 Charlotte 700 PM 900 PM 7880Wed 4925 Portland 700 PM 900 PM
40 Fri 11725 atNew Orleans 700 PM 800 PM 7981 Fri 41125 Oklahoma City 730 PM 930 PM
41Mon 12025 atNew Orleans 700 PM 800 PM 8082Sun 41325 atMinnesota 230 PM 330 PM
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WASHINGTON WIZARDS
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1Thu 102424 Boston 700 PM 700 PM 4042Tue 12125 atLA Lakers 730 PM 1030 PM
25Sat 102624 Cleveland 700 PM 700 PM 4143Thu 12325 atUtah 700 PM 900 PM
3Mon 102824 atAtlanta 730 PM 730 PM 4244Sat 12525 atPhoenix 700 PM 900 PM
4Wed 103024 Atlanta 700 PM 700 PM 4345Mon 12725 atDallas 730 PM 830 PM
5Sat 11224 Miami 730 PM 930 PM NBATV 4446Wed 12925 Toronto 700 PM 700 PM
6Mon 11424 Golden State 715 PM 715 PM 4547Thu 13025 LA Lakers 700 PM 700 PM
7Fri 11824 atMemphis 700 PM 800 PM 4648Sat 2125 atMinnesota 700 PM 800 PM
8Sun 111024 atOrlando 600 PM 600 PM 4749Mon 2325 atCharlotte 700 PM 700 PM
9Mon 111124 atHouston 700 PM 800 PM 4850Wed 2525 atBrooklyn 730 PM 730 PM
10Wed 111324 atSan Antonio 700 PM 800 PM 4951 Fri 2725 Cleveland 700 PM 700 PM
11 Fri 111524 atAtlanta 730 PM 730 PM 5052Sat 2825 Atlanta 700 PM 700 PM
12Sun 111724 Detroit 600 PM 600 PM 5153Mon 21025 San Antonio 700 PM 700 PM
13Mon 111824 atNew York 730 PM 730 PM 5254Wed 21225 Indiana 700 PM 700 PM
14 Fri 112224 Boston 700 PM 700 PM 5355 Fri 22125 Milwaukee 700 PM 700 PM
15Sun 112424 atIndiana 500 PM 500 PM 5456Sun 22325 atOrlando 600 PM 600 PM
16Tue 112624 Chicago 700 PM 700 PM 5557Mon 22425 Brooklyn 700 PM 700 PM
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22Sun 12824 Memphis 700 PM 700 PM 6163Mon 31025 atToronto 730 PM 730 PM
23 6264Tue 31125 atDetroit 700 PM 700 PM
24 6365Thu 31325 atDetroit 700 PM 700 PM
25Thu 121924 Charlotte 700 PM 700 PM 6466Sat 31525 atDenver 700 PM 900 PM
26Sat 122124 atMilwaukee 700 PM 800 PM 6567Sun 31625 atLA Clippers 700 PM 1000 PM
27Mon 122324 atOklahoma City 700 PM 800 PM 6668Tue 31825 atPortland 700 PM 1000 PM
28Thu 122624 Charlotte 700 PM 700 PM 6769 Fri 32125 Orlando 700 PM 700 PM
29Sat 122824 New York 700 PM 700 PM 6870Sat 32225 atNew York 800 PM 800 PM
30Mon 123024 New York 700 PM 700 PM NBATV 6971Mon 32425 Toronto 700 PM 700 PM NBATV
31Wed 1125 Chicago 700 PM 700 PM 7072Wed 32625 atPhiladelphia 700 PM 700 PM
32 Fri 1325 atNew Orleans 700 PM 800 PM 7173Thu 32725 Indiana 700 PM 700 PM
33Sun 1525 New Orleans 600 PM 600 PM 7274Sat 32925 Brooklyn 700 PM 700 PM
34Tue 1725 Houston 700 PM 700 PM 7375Mon 33125 Miami 700 PM 700 PM
35Wed 1825 atPhiladelphia 700 PM 700 PM 7476Wed 4225 Sacramento 700 PM 700 PM
36 Fri 11025 atChicago 700 PM 800 PM 7577Thu 4325 Orlando 700 PM 700 PM
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40Sat 11825 atGolden State 530 PM 830 PM 7981 Fri 41125 atChicago 700 PM 800 PM
41Sun 11925 atSacramento 600 PM 900 PM 8082Sun 41325 atMiami 100 PM 100 PM
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