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<!--Trabajo Práctico FIP-->
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Entrevista en  
Inglés {

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<Por="Sonia Altamiranda"/>
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# Presentation {

Hi, my name is Sonia. I'm from Las Flores, I currently live here. I'm 29 years old.

I studied Law for three years, but I realized it wasn't my calling, so I dropped out. Currently, I am studying Full Stack Web Development.

I have my own business venture, and I have been working in a bakery for approximately 7 years. In my free time, I spend time with my family, which is what I enjoy the most.

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```
const motivations = [
```

1. Curiosity,
2. Learning opportunity,
3. Variety of job opportunities,
4. Constantly growing labor market,
5. Contribution to technological development,
6. Competence and skills,
7. Investment of time and effort

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]
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Why did I choose to study programming?
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I have always had a deep curiosity about technology and a great desire to understand how it works. However, it wasn't until last year that I saw the great opportunity to train and enter the industry. One of the most attractive aspects for me is the high labor demand that exists in this field. This implies that there are a wide variety of career opportunities and a constantly growing job market.

I would like to acquire the necessary knowledge and skills to take advantage of this demand and contribute to technological development.

I aspire to become a highly competent professional capable of facing the challenges that arise in this constantly evolving field. I am aware that the road to success will not be easy, but I am willing to invest time and effort in my training.

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# Technologies {

Code editor: I have experience working with Visual Studio Code. It seems appropriate to work with it because it is free and open source, highly customizable, compatible with several programming languages.

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HTML is the language with which the content of web pages is defined. Basically it is a set of labels that are used to define the text and other elements that will make up a web page, such as images, lists, videos, etc.

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CSS stands for Cascading Style Sheets. Basically, it is a language that manages the design and presentation of web pages, that is, how they look when a user visits them.

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JavaScript is a programming language that developers use to make interactive web pages, a dialect of the ECMAScript standard. It is defined as object-oriented, prototype-based, and dynamic.

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TypeScript is an extension to the JavaScript programming language that is characterized by expanding its syntax in the field of types

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- Visual Studio Code



- HTML



- CSS



- JavaScript



- TypeScript



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# Explanation of the exercise {

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The most prominent project developed to date has been a complete casino game that offers a variety of options to players. The game includes four popular casino game types: Blackjack, Roulette, and two slot variants, one traditional and one progressive.

The game's interactive experience allows users to enjoy an immersive dynamic through a console interface. Players can choose the type of game they want to participate in, set the bets they want to place, and make strategic decisions during the game.

This project has been designed with a professional approach, taking into account the user experience and the quality of the gameplay.

The project has been developed using a combination of modern technologies and packages. For the implementation of the game, the programming languages JavaScript and TypeScript were used, taking advantage of their features and benefits.

To manage the dependencies and packages of the project, npm (Node Package Manager) was used. This package manager makes it easy to install, update, and manage libraries and modules needed for game development.

The game application is based on the Node.js runtime, which provides a JavaScript runtime environment on the server. Node.js enables the building of high-performance and scalable applications, providing a solid foundation for casino play.

For the interaction with the user through the console, the readline-Sync package was used. This library provides functionality to read user input and display results on the console synchronously, allowing for a smooth and interactive experience during gameplay.

Also, to improve the visual presentation, the colorette package was incorporated. This package facilitates the use of colors and styles in the messages displayed on the console, improving the readability and general aesthetics of the game.

Repository: <https://github.com/SoniaAltamiranda/TRABAJO-FINAL-POO--CASINO---GRUPAL--VIQUEIRA.NIZ.ALTAMIRANDA>

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<!--Practical work FIP-->
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Thank you {

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<By="Sonia Altamiranda"/>
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