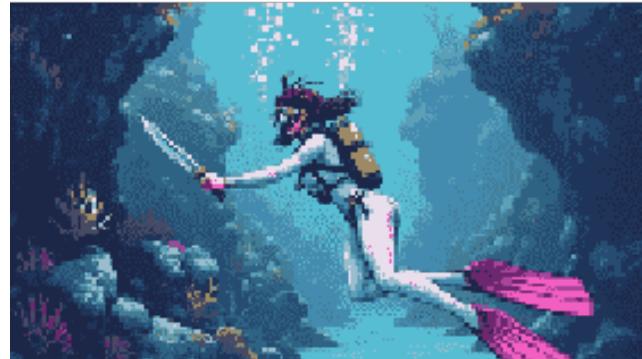


# Scuba Instructor

*Custom Hero*



## IMAGE GENERATION DETAILS

Generation Prompt:

32-bit pixel art with clearly visible chunky pixel clusters, crisp sprite outlines, dithered shading, low-resolution retro fantasy aesthetic. A female scuba diver in a white suit and pink fins, wielding a knife. Wearing a BC vest and scuba rig with a regulator. Underwater swimming by a reef., depicted in a distinctly medieval high-fantasy world. Placed in a medieval high-fantasy setting, rendered with simplified tile-like textures and deliberate low-color shading. Use a cohesive warm earth tones with vibrant accents palette. Retro SNES/Genesis style, no modern objects or technology. Cinematic composition. --style raw

## CHARACTER DETAILS

Race: n/a

Sex: n/a

## STATISTICS

HP: 28/28

AC: 15

ATK: +4

DMG: d8

## DESCRIPTION

A cheerful female scuba diver in a white suit and pink fins, wielding a knife, who uses fin kicks, holds underwater, creates bubble rings, and rescues allies.

## ABILITIES

## Fin Kick (Attack)

A swift fin kick that delivers a bludgeoning blow.

- Damage: 1d8
- Attack Roll: d20

## Bubble Ring (Attack)

Creates a bubble ring that bursts on impact, dealing splash damage.

- Damage: 2d6
- Bonus: 1d4
- Attack Roll: d20

## Hold Underwater (Attack)

A grappling fin that holds the target underwater, restraining them.

- Damage: 1d6
- Attack Roll: d20

## Rescue (Healing)

A quick rescue maneuver that heals allies.

- Healing: 2d8+2

## Steal Regulator (Attack)

Steals breathing apparatus from another player

- Damage: 1d12
- Attack Roll: d20