

Designer

Custom Hero



IMAGE GENERATION DETAILS

Generation Prompt:

32-bit pixel art with clearly visible chunky pixel clusters, crisp sprite outlines, dithered shading, low-resolution retro fantasy aesthetic. Designer, a charismatic tech-savvy fighter who wields a keyboard and mouse as weapons.??Apparent age: He appears to be in his late 20s to mid-30s.??Facial features: He has a bright, open smile showing his teeth. His face has smooth features, a defined jawline, and short facial stubble. His eyebrows are dark and expressive.??Hair: Dark hair styled neatly, swept to one side with some volume on top.??Skin tone: Light to medium complexion., depicted in a distinctly medieval high-fantasy world. Placed in a medieval high-fantasy setting, rendered with simplified tile-like textures and deliberate low-color shading. Use a cohesive warm earth tones with vibrant accents palette. Retro SNES/Genesis style, no modern objects or technology. Cinematic composition. --style raw

CHARACTER DETAILS

Race: n/a

Sex: n/a

STATISTICS

HP: 28/28

AC: 15

ATK: +4

DMG: d8

DESCRIPTION

Designer, a charismatic tech-savvy fighter who wields a keyboard and mouse as weapons, using his pixel-push attack to disorient foes.

ABILITIES

Pixel-Push (Attack)

Designer hurls a surge of corrupted pixels at a target, dealing damage and potentially blinding them.

- Damage: 1d8
- Bonus: 1d4
- Attack Roll: d20

Code Surge (Attack)

Designer unleashes two rapid keystrokes, striking the enemy twice with digital energy.

- Damage: 2d6
- Attack Roll: d20
- Attacks: x2

Cursor Shield (Healing)

Designer summons a protective cursor that heals allies within its glow.

- Healing: 2d8+2

Fix Dev Mistakes (Healing)

Designer emits a soothing aura that repairs minor wounds and restores morale.

- Healing: 1d6+3