

# Gear the Builder

*Hero*



## IMAGE GENERATION DETAILS

Generation Prompt:

32-bit pixel art with clearly visible chunky pixel clusters, dithered shading, low-resolution retro fantasy aesthetic. Artificer Warforged: A constructed race of living machines, created for war but now seeking their own purpose.. A master of magical invention and technology., depicted in a distinctly medieval high-fantasy world. Placed in a expansive medieval high-fantasy setting, rendered with simplified tile-like textures and deliberate low-color shading. Use a cohesive warm earth tones with vibrant accents palette. Position the character in the lower third of the frame, (facing the camera), viewed from a pulled-back wide-angle perspective showing expansive landscape surrounding them. The character should occupy only 60-70% of the composition, with dominant landscape and sky filling the remainder. Retro SNES/Genesis style, no modern objects or technology. --style raw

## CHARACTER DETAILS

Race: n/a

Sex: n/a

## STATISTICS

HP: 24/24

AC: 17

ATK: +4

DMG: d8

## DESCRIPTION

A master of magical invention and technology.

## ABILITIES

### Arcane Weapon (Attack)

Infuse a weapon with magical energy to deal extra damage.

- Damage: 1d8
- Bonus: 1d6
- Attack Roll: d20

### Cure Wounds (Healing)

A creature you touch regains hit points through magical tinkering.

- Healing: 1d8+2