

Simon Starkiller

Custom Hero



IMAGE GENERATION DETAILS

Generation Prompt:

32-bit pixel art with clearly visible chunky pixel clusters, crisp sprite outlines, dithered shading, low-resolution retro fantasy aesthetic. Simon Starkiller, a late-20s hero wielding a laser sword, protected by a puffy jacket that grants extra armor.??Apparent age: He appears to be in his late 20s to mid-30s.??Facial features: He has a well-groomed mustache and a short beard along the jawline. His eyebrows are dark and fairly straight, and he has a defined jaw and cheek structure.??Hair: Dark hair, cut short on the sides with a fade, and longer on top, styled naturally.??Expression/posture: He's looking slightly upward and to his right with a calm, thoughtful, and confident expression.??Skin tone: Light complexion., depicted in a distinctly medieval high-fantasy world. Placed in a medieval high-fantasy setting, rendered with simplified tile-like textures and deliberate low-color shading. Use a cohesive warm earth tones with vibrant accents palette. Retro SNES/Genesis style, no modern objects or technology. Cinematic composition. --style raw

CHARACTER DETAILS

Race: n/a

Sex: n/a

STATISTICS

HP: 28/28

AC: 15

ATK: +4

DMG: d8

DESCRIPTION

Simon Starkiller, a late-20s hero wielding a laser sword, protected by a puffy jacket that grants extra armor.

ABILITIES

Laser Slash (Attack)

A blazing laser sword strike that sears enemies with a burst of radiant energy.

- Damage: 2d8
- Bonus: 1d6
- Attack Roll: d20

Puffy Shield (Healing)

The puffy jacket radiates a protective warmth, healing allies within its radius.

- Healing: 2d6+2

Mustache Whirl (Attack)

Spin with razor-sharp mustache, delivering two swift strikes to foes.

- Damage: 1d10
- Attack Roll: d20
- Attacks: x2

Calm Resolve (Healing)

A calm, thoughtful breath that restores vitality to the hero and nearby allies.

- Healing: 1d8+3