

# Scanlan

## Custom Hero



## IMAGE GENERATION DETAILS

Setting/Theme: Medieval Fantasy

Description: Classic medieval high-fantasy setting with castles, magic, and ancient ruins

Generation Prompt:

32-bit pixel art with clearly visible chunky pixel clusters, dithered shading, low-resolution retro medieval high-fantasy aesthetic. Gnome male A charismatic male gnome (clean shaven, young) bard with a flamboyant style, standing short with a lean build, sporting dark hair and mischievous eyes, clad in colorful attire with a lute slung over his shoulder., depicted in a distinctly medieval high-fantasy world. Placed in a expansive medieval high-fantasy setting, rendered with simplified tile-like textures and deliberate low-color shading. Use a cohesive warm earth tones with vibrant accents palette. Position the character in the lower third of the frame, (facing the camera), viewed from a pulled-back wide-angle perspective showing expansive landscape surrounding them. The character should occupy only 60-70% of the composition, with dominant landscape and sky filling the remainder. Retro SNES/Genesis style, no modern objects or technology.

## CHARACTER DETAILS

Race: Gnome

Sex: male

## STATISTICS

HP: 25/25

AC: 15

ATK: +4

DMG: d8

## DESCRIPTION

A charismatic male (clean shaven, young) gnome bard with a flamboyant style, standing short with a lean build, sporting dark hair and mischievous eyes, clad in colorful attire with a lute slung over his shoulder.

## ABILITIES

### Scanlan's Hand (Attack)

A powerful magical hand that can crush enemies with a mighty grip, summoned by Scanlan's charismatic performance.

- Damage: 4d8
- Attack Roll: d20

### Bardic Inspiration (Healing)

Scanlan plays a rousing tune on his lute, inspiring allies and restoring their vitality.

- Healing: 1d8+3

### Flamboyant Flourish (Attack)

With a dramatic spin and a strum of his lute, Scanlan dazzles his foes, dealing extra damage with his flamboyant style.

- Damage: 2d6
- Bonus: 1d6
- Attack Roll: d20

### Mischiefous Melody (Attack)

A playful tune that causes enemies to stumble and falter, dealing automatic damage as they lose their balance.

- Damage: 1d10
- Attack Roll: Automatic