

Brother Marcus

Hero



IMAGE GENERATION DETAILS

Generation Prompt:

32-bit pixel art with clearly visible chunky pixel clusters, dithered shading, low-resolution retro fantasy aesthetic. Cleric Firbolg: A gentle giant race with a deep connection to nature and the ability to become invisible.. A holy warrior who channels divine power., depicted in a distinctly medieval high-fantasy world. Placed in a expansive medieval high-fantasy setting, rendered with simplified tile-like textures and deliberate low-color shading. Use a cohesive warm earth tones with vibrant accents palette. Position the character in the lower third of the frame, (facing the camera), viewed from a pulled-back wide-angle perspective showing expansive landscape surrounding them. The character should occupy only 60-70% of the composition, with dominant landscape and sky filling the remainder. Retro SNES/Genesis style, no modern objects or technology. --style raw

CHARACTER DETAILS

Race: n/a

Sex: n/a

STATISTICS

HP: 26/26

AC: 16

ATK: +4

DMG: d8

DESCRIPTION

A holy warrior who channels divine power.

ABILITIES

Guided Strike (Attack)

Channel divine power to guide your weapon to its target.

- Damage: 1d8
- Attack Roll: d20

Cure Wounds (Healing)

A creature you touch regains hit points through divine magic.

- Healing: 1d8+3

Healing Word (Healing)

A creature of your choice regains hit points with a word.

- Healing: 1d4+3