JAVA - IO

Introduction

JDK has two sets of I/O packages:

- 1. the Standard I/O (in package java.io), introduced since JDK 1.0 for stream-based I/O, and
- 2. the New I/O (in packages java.nio), introduced in JDK 1.4, for more efficient buffer-based I/O.

JDK 1.5 introduces the formatted text-I/O via new classes java.util.Scanner and Formatter, and C-like printf() and format() methods for formatted output using format specifiers.

JDK 1.7 enhances supports for file I/O via the so-called NIO.2 (non-blocking I/O) in new package java.nio.file and its auxiliary packages. It also introduces a new try-with-resources syntax to simplify the coding of close() method

Files and Directory

- java.io.File <= jdk 1.7 => java.nio.File.Path (overcome the limitation of java.io.File
- ❖ A path string is used to locate a file or a directory) Platform dependent
- A path could be absolute (beginning from the root) or relative (which is relative to a reference directory).
- Directory Separator: in static fields File.separator (as String) and File.separatorChar. [They failed to follow the Java naming convention for constants adopted since JDK 1.2.] As mentioned,
 Windows use backslash '\'; while Unixes/Mac use forward slash '/'.
- Path Separator: in static fields File.pathSeparator (as String) and File.pathSeparatorChar. As mentioned, Windows use semi-colon ';' to separate a list of paths; while Unixes/Mac use colon ':'.

Continued...

```
public File(String pathString)

public File(String parent, String child)

public File(File parent, String child)

// Constructs a File instance based on the given path string.

public File(URI uri)

// Constructs a File instance by converting from the given file-URI "file://..."
```

Continued...

```
File file = new File("in.txt");  // A file relative to the current working directory
File file = new File("d:\\myproject\\java\\Hello.java"); // A file with absolute path
File dir = new File("c:\\temp"); // A directory
```

For applications that you intend to distribute as JAR files, you should use the URL class to reference the resources

```
java.net.URL url = this.getClass().getResource("icon.png");
```

Verifying Properties of a File/Directory

```
public boolean exists()
                              // Tests if this file/directory exists.
public long length()
                              // Returns the length of this file.
public boolean isDirectory()
                              // Tests if this instance is a directory.
public boolean isFile()
                                 Tests if this instance is a file.
public boolean canRead()
                              // Tests if this file is readable.
public boolean canWrite()
                                 Tests if this file is writable.
public boolean delete()
                              // Deletes this file/directory.
public void deleteOnExit()
                              // Deletes this file/directory when the program terminates.
public boolean renameTo(File dest) // Renames this file.
```

List Directory

Example

```
// Recursively list the contents of a directory
(Unix's "ls -r" command).
import java.io.File;
public class ListDirectoryRecusive
  public static void main(String[] args) {
      File dir = new
File("d:\\myproject\\test"); // Escape sequence
needed for '\'
      listRecursive(dir);
```

```
public static void listRecursive(File dir) {
     if (dir.isDirectory()) {
         File[] items = dir.listFiles();
         for (File item : items) {
System.out.println(item.getAbsoluteFile());
            if (item.isDirectory())
listRecursive(item); // Recursive call
```

(Advanced) List Directory with File

You can apply a filter to list() and listFiles(), to list only files that meet a certain criteria.

```
public String[] list(FilenameFilter filter)

public File[] listFiles(FilenameFilter filter)

public File[] listFiles(FileFilter filter)
```

The interface java.io. Filename Filter declares one abstract method:

```
public boolean accept(File dirName, String fileName)
```