## Table 1 < Grammar >

```
prog
             ::=
                       word "(" ")" block;
decls
                       decls decl
             ::=
             |;
                       vtype word ";";
decl
             ::=
                       int | char
vtype
             ::=
             |;
block
                       "{" decls slist "}"
             ::=
             |;
slist
             ::=
                       slist stat
                       stat;
             ::=
                       IF cond THEN block ELSE block
stat
             Ι
                       word "=" expr ";"
                       EXIT expr ";"
             |;
                       expr ">" expr ;
             ::=
cond
expr
             ::=
                       expr "+" fact
                       fact;
             fact
             ::=
                       num
                       word;
word
             ::=
                       ([a-z] | [A-Z])*;
num
                       [0-9]*
             ::=
```

## Table 2 < instruction set>

LD Reg#1, addr(or num)	Load var (or num) into the Reg#1
ST Reg#1, addr	Store value of Reg#1 into var
ADD Reg#1, Reg#2, Reg#3	Reg#1 = Reg#2 + Reg#3
LT Reg#1, Reg#2, Reg#3	1 if (Reg#2 < Reg#3), 0 otherwise , store into Reg#1
JUMPF Reg#1 label	Jump to label if Reg#1 contains 0
JUMPT Reg#1 label	Jump to label if Reg#1 contains Non-0
JUMP label	Jump to label without condition