

SN32F280 Series

QUICK START

SN32F289 SN32F288 SN32F287

SONIX 32-Bit Cortex-M0 Micro-Controller

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AMENDENT HISTORY

Version	Date	Description
1.0	2019/11/06	First version released.



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1 OVERVIEW

The purpose of this document is to make the users be familiar with SONiX SN32F280 Quick Start Development Package and the settings of Keil MDK-ARM.

1.1 SN32F280 QUICK START DEVELOPMENT PACKAGE

SN32F280 Quick Start Development Package includes

H/W

- 1. SN32F280 Starter Kit Board
- SN-LINK-V3

S/W

- 1. SN32F280 CMSIS Files
- 2. SN32F280 Flash Algorithm file
- 3. SN32F280 FW Library
- 4. SN32F280 Tool Installer

1.2 KEIL MDK-ARM

The MDK-ARM is a complete software development environment for Cortex[™]-M, Cortex-R4, ARM7[™] and ARM9[™] processor-based devices. MDK-ARM is specifically designed for microcontroller applications, it is easy to learn and use, yet powerful enough for the most demanding embedded applications.

- Complete support for Cortex-M, Cortex-R4, ARM7, and ARM9 devices
- Industry-leading ARM C/C++ Compilation Toolchain
- ■µVision4 IDE, debugger, and simulation environment
- Keil RTX deterministic, small footprint real-time operating system (with source code)
- TCP/IP Networking Suite offers multiple protocols and various applications
- USB Device and USB Host stacks are provided with standard driver classes
- Complete GUI Library for embedded systems with graphical user interfaces
- ULINKpro enables on-the-fly analysis of running applications and records every executed Cortex-M instruction
- Complete Code Coverage information about your program's execution
- Execution Profiler and Performance Analyzer enable program optimization
- Numerous example projects help you quickly become familiar with MDK-ARM's powerful, built-in features
- CMSIS Cortex Microcontoller Software Interface Standard compliant



MDK-ARM is available in 4 editions: MDK-Lite, MDK-Basic, MDK-Standard, and MDK-Professional.

All editions provide a complete C/C++ development environment and MDK-Professional includes extensive middleware libraries. Refer to the Product Selector for more details.

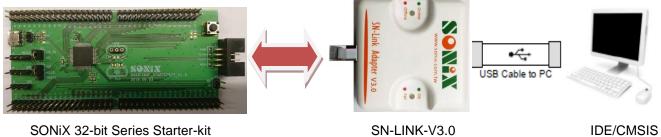
For MDK Version 5 additional software components and support for microcontroller devices is provided by Software Packs. DFP (Device Family Pack) indicates that a Software Pack contains support for microcontroller devices.

- Note: 1. MDK-Lite (32KB) Edition is available for <u>download</u>. It does not require a serial number or license key.
 - 2. Please refer to 3.1 Build a New Project step3 to download SONiX 32-bit M0 MCU DFP from Pack Installer of Keil MDK V5.X

Please link to http://www.keil.com/arm/mdk.asp to download and see more detail introduction.



SETUP



SN-LINK-V3.0

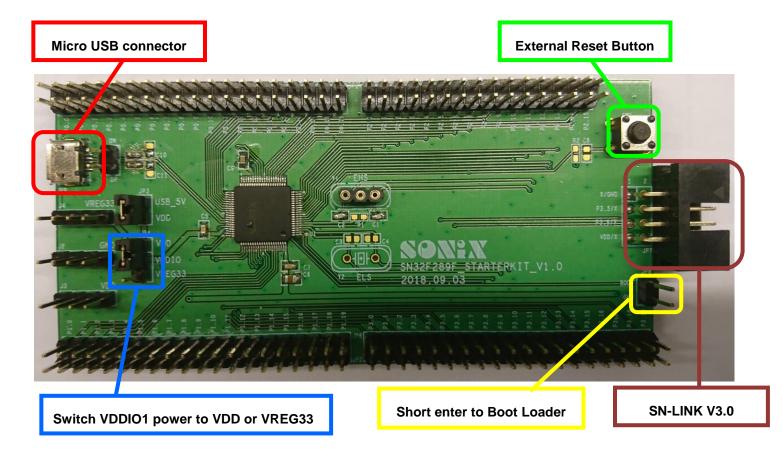
IDE/CMSIS

2.1 ICE

- Please execute SN-LINK Package to install SN-LINK-V3.0 related files. 1.
- 2. Connect SN-LINK-V3.0 debugger and PC via USB cable.



2.2 SN32F280 Starter-kit Board

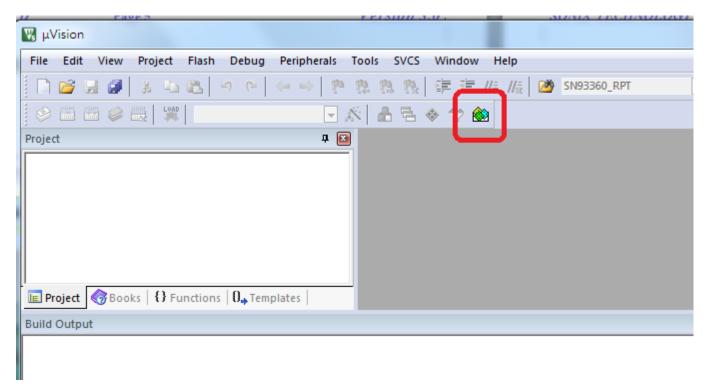


- JP9 → Micro USB connector.
- JP4 \rightarrow Choose the source of VDDIO1(5V/3.3V on board).
- JP8 → Short (P1.3 and VSS) to enter Boot Loader to ISP.
- JP7 → Connector for SN-LINK debugger



2.3 KEIL MDK-ARM

- 1. Please link to http://www.keil.com/arm/mdk.asp to download MDK V5.XX and install to default path (C:\Keil_v5)
- * Note: The new CMSIS architecture of can support Live update feature, so the user can use Pack Installer to check whether SONiX updates the latest CMSIS files on the server or not, and can update easily. We strongly recommend to update Keil MDk v5.XX, and translate the project to MDK v5 (we will introduce how to translate in 3.3 Transform Existed MDK v4 Project to v5.
- 2. Execute KEIL MDK, and then press "Pack Installer" button.



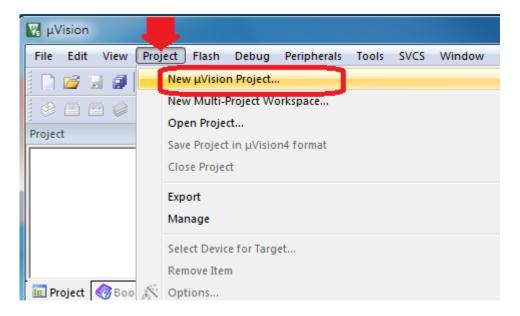
- 3. Please double click SONiX.SN32F2_DFP.x.y.z.pack inside SN32F280_Startkit_Package_VX.X\Pack to install SN32F280 CMSIS related files.
- 4. Please double click Hex2Bin_Vxx.exe inside SN32F280_Startkit_Package_VX.X\Tools\Hex2Bin to install HexConverter, it will be installed in the same path which Keil MDK is installed. In Chapter 3, we will show you how to set the project setting to use this tool, which can help to generate the bin file and calculate the checksum.



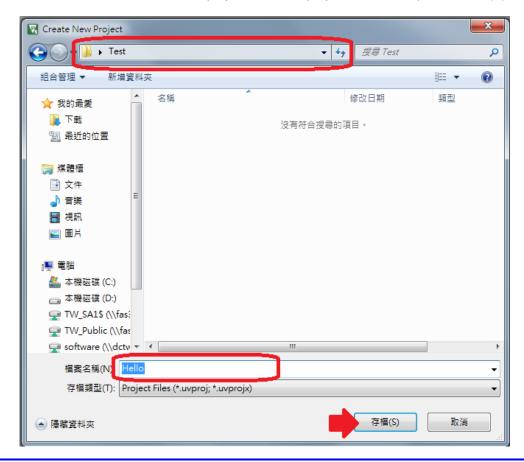
3 DEVELOP

3.1 Build a New Project

1. Press "Project", and then select "New uVision Project".

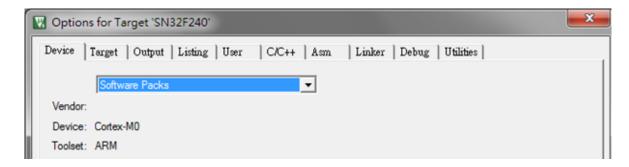


2. Choose the folder which is used to build the project, fill in the project name, and press "Save(S)".

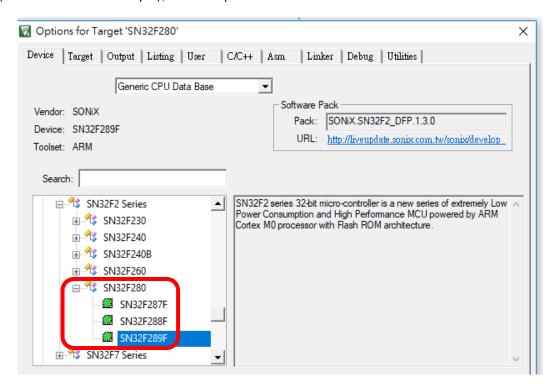




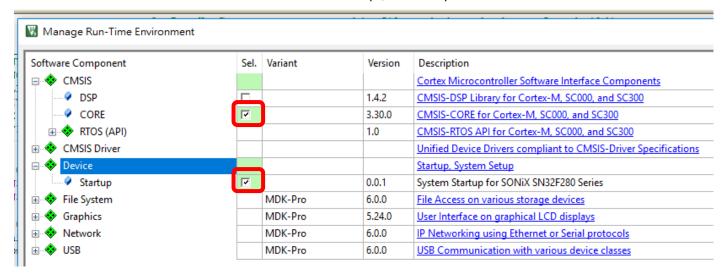
Please select "Software Packs".



Search "280", take SN32F280 series MCU for example, select "SN32F2 Series" → "SN32F280" → Either package ("SN32F289F" for example), and then press "OK" button.

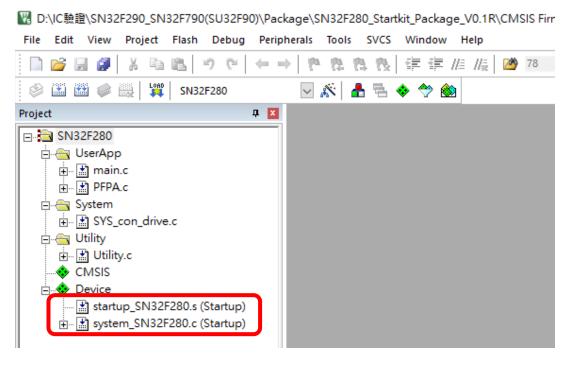


5. Please check both "CMSIS"→"CORE" and "Device" →"Startup", and then press "OK" button.

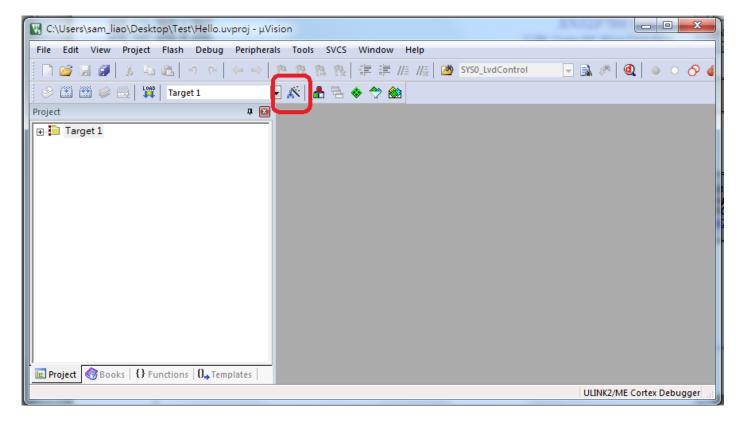




6. The figure below shows the MCU related CMSIS files are loaded.

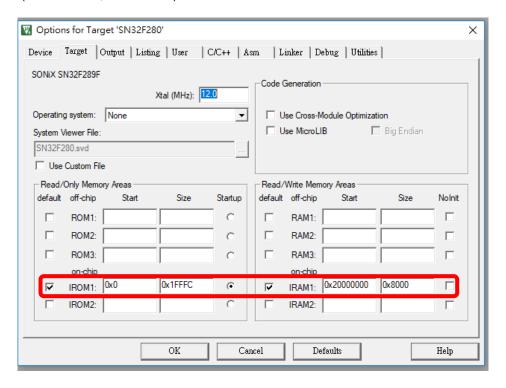


7. Press "Target Options".

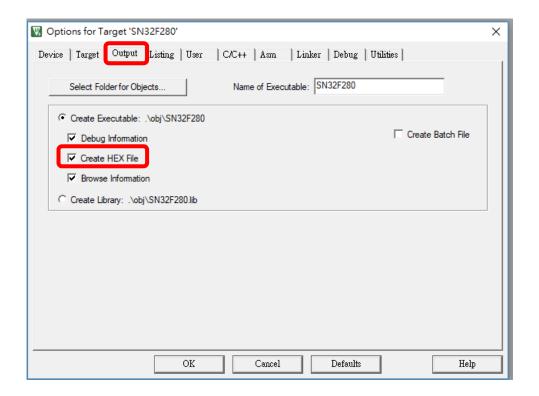




- 7.1 Press "Target", set the proper size of ROM and RAM correctly for each MCU type.
 - A. SN32F280 (ROM 128KB, RAM 32KB)



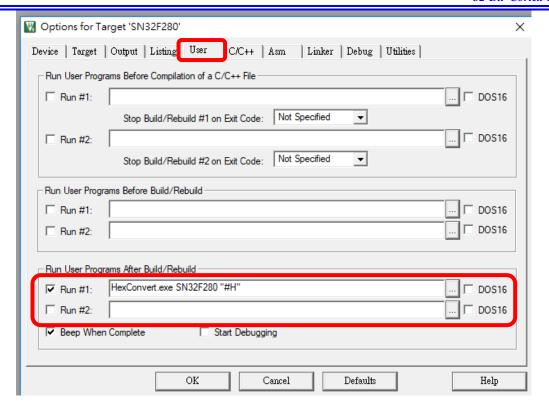
7.2 Press "Output", and check "Create HEX File".



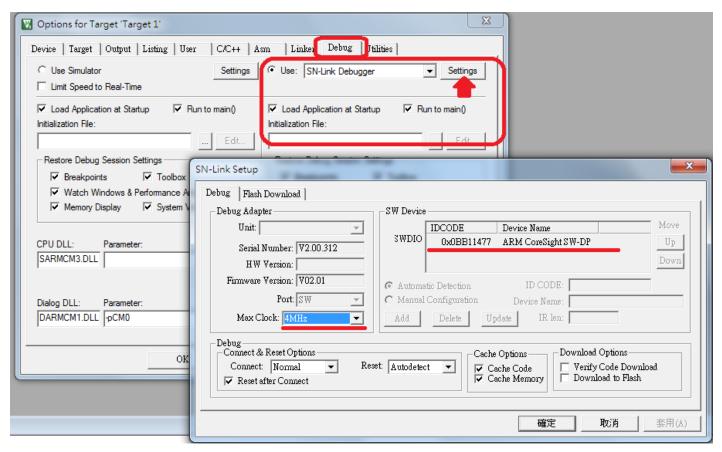
7.3 Press "User", check "Run #1:", and then fill in the command below for each MCU type.

SN32F280 → HexConvert.exe SN32F280 "#H"





- 7.4 Press "Debug", and then press "Settings" to configure the ICE used. KEIL shall be able to get and the status of MCU if ICE is configured and connected correctly.
 - A. Use SN-LINK, setup the ICE speed (Max Clock)

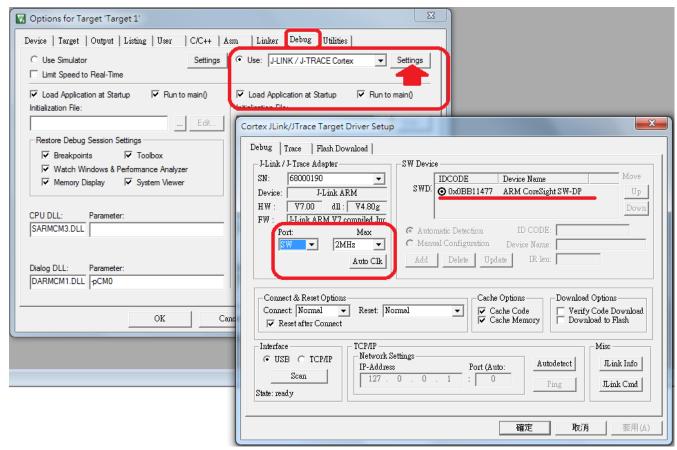


B. Use ULINK2, check "SWJ" and set Port as "SW", and setup the ICE speed (Max Clock)



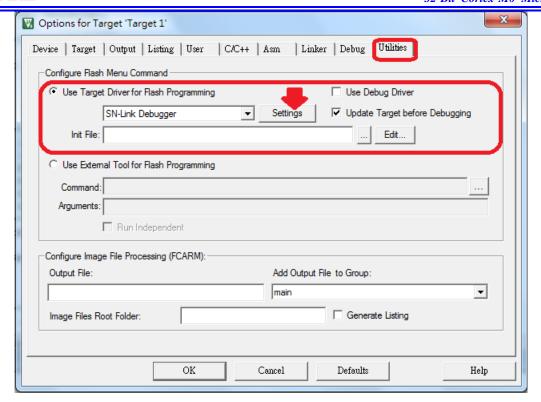


C. Use J-LINK, set Port as "SW", and setup the ICE speed (Maxk)



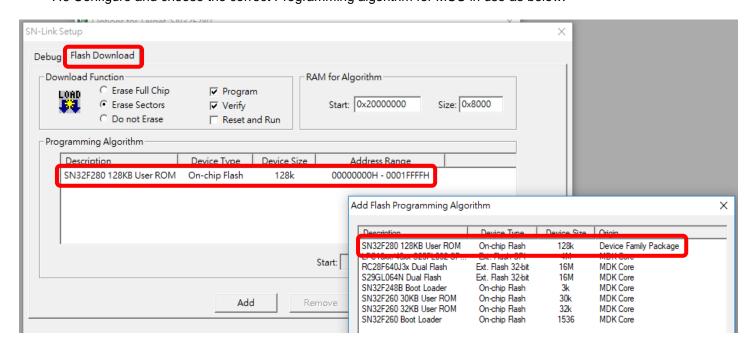
- D. If other ICE is used, please refer to its user guide.
- 7.5 Press "Utility", select the used ICE, and then press "Settings".





Note: Please do NOT select "Use Debug Driver".

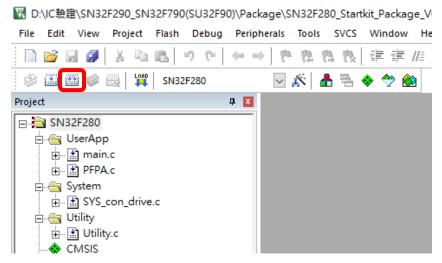
7.6 Configure and choose the correct Programming algorithm for MCU in use as below.



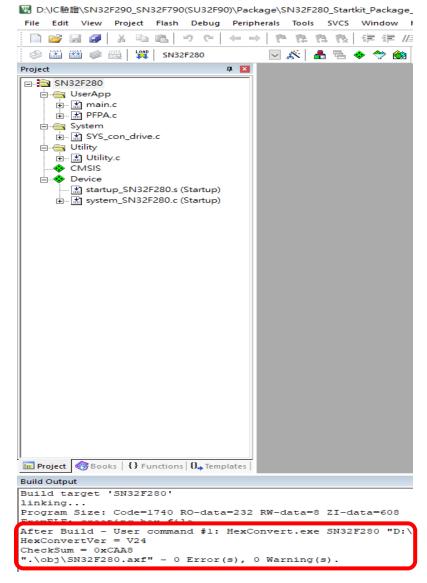
Note: Click "Add"→"SN32F280 128KB User ROM" shall be seen in the pop window. If "SN32F280 128KB User ROM" can NOT be found, please make sure the step 3 of 3.1 Build a New Project is completed.



- Return to main page to start coding.
- 9. After coding, click the "Rebuild" button as below, Keil MDK will start to compile.



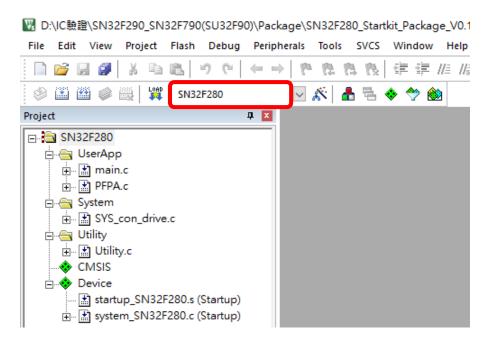
 If compile successfully, the version of HexConverter and the calculated Checksum will be showed in the message box.



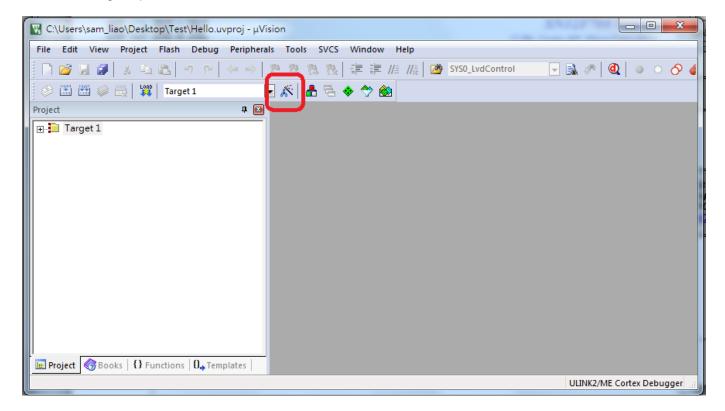


3.2 Use SONiX Sample Code

1. Open any project of SN32F280 Firmware Library with MRK-ARM, and then select the desired target MCU.

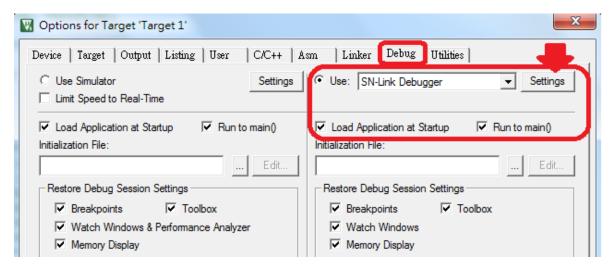


2. Press "Target Options"

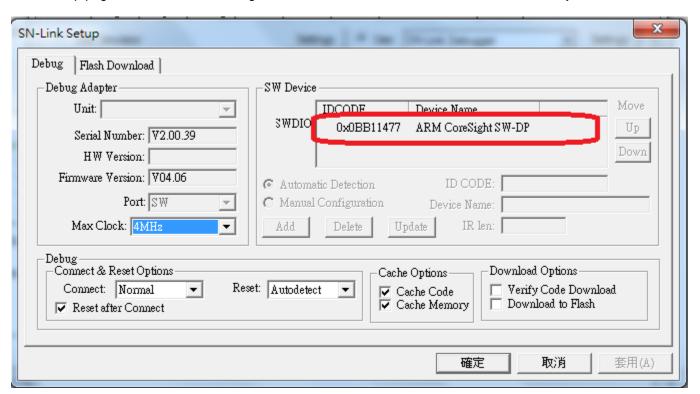




3. Enter "Target Options" page, click "Debug" tab, and set as the following settings, and then click "Settings" button.

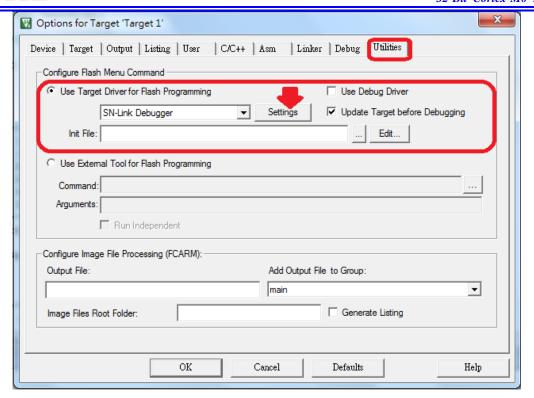


4. Enter Setup page, KEIL shall be able to get and the status of MCU if ICE is connected correctly.

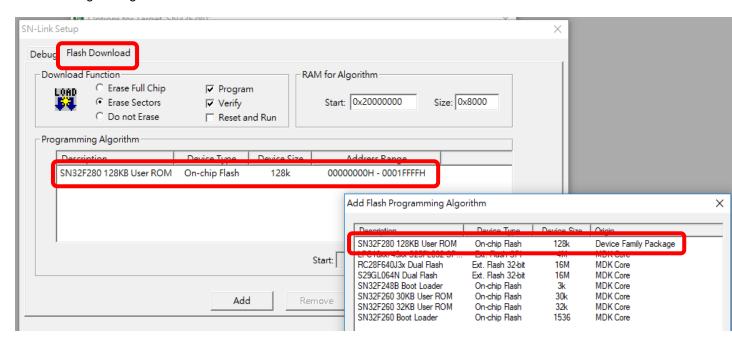


- * Note: If the used ICE is NOT SN-LINK, please refer to the step 7.4 of 3.1 Build a New Project.
- 5. Press "Utility" tab, choose the used ICE, and then click "Settings" button.
- * Note: Please do NOT select "Use Debug Driver".



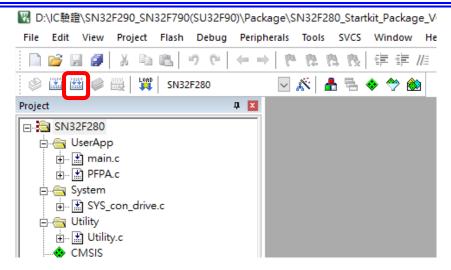


6. The following setting shall be seen.

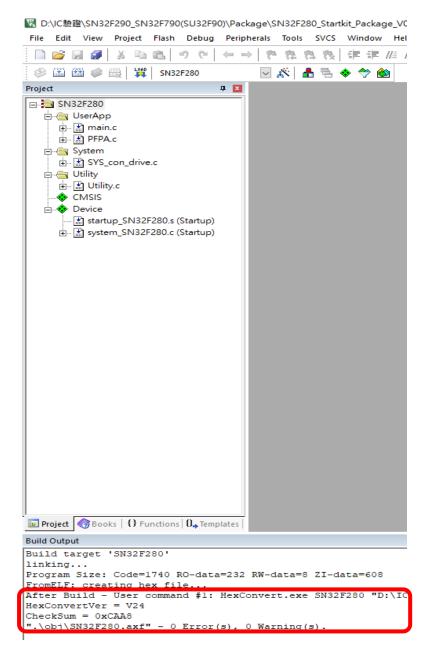


- Note: Click "Add"→"SN32F280 128KB User ROM" shall be seen in the pop window. If "SN32F280 128KB User ROM" can NOT be found, please make sure the step 3 of 3.1 Build a New Project is completed.
- 7. Please click "OK" to exit "Target Options".
- 8. Click the "Rebuild" button as below, Keil MDK will start to compile.





9. After compiling, the version of HexConverter and the calculated Checksum will be showed in the message box.





3.3 Debug

The users can develop and debug with MDK-ARM after above settings.

```
V D:\MCU\ST32F90\Verification\SN32_Divider_Test\SN32F760_Demo.uvproj - μVision
File Edit View Project Flash Debug Peripherals Tools SVCS Window Help
                                                                                          ○ ♦ 🚓 🖃 🔻

№ 28 28 28 章 章 //章 //读 | 20 E_CLK_SEL
 Target 1
                                  Project
              4
                     main.c

☐ Target 1

                      70
                       71
                            a = 0x10000002; Verify(a);
  i ⊕ ⊕ main
                            a = 0x7FFFFFFF; Verify(a);
                      72
    ∰ main.c
                            a = 0x7FFFFFFE; Verify(a);
                      73
    ⊕ system_SN32
                      74
     startup_SN32
                            a = 0xFFFFFFFF; Verify(a);
                      75
                      76
                      77
                            SN PMU->BKP0 = 0x5A;
                      78
                      79
                      80
                      81
                      82 = /**********
                          * Function : HardFault Handler
                      83
                          * Description : ISR of Hard fault interrupt
                      84
                          * Input
                                   : None
                      85
                      86
                          * Output
                                     : None
                      87 * Return
                                    : None
```

Click the button ("Start/Stop Debug Session") below to start debugging.

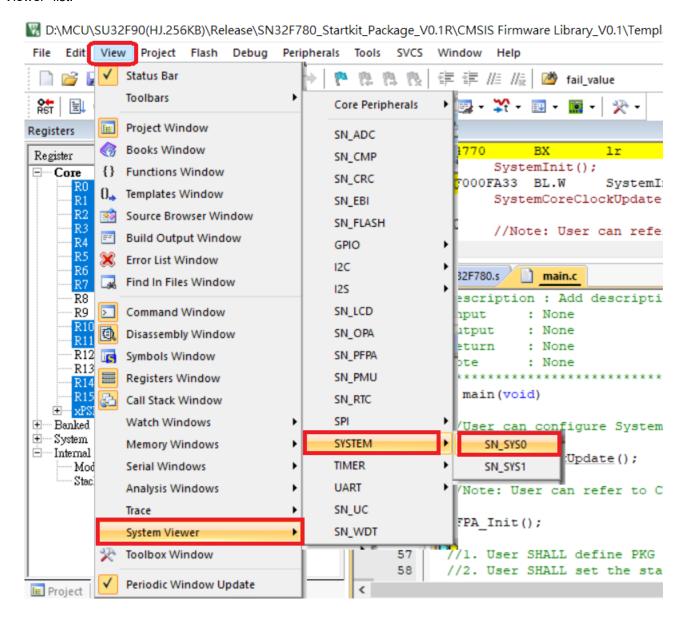
```
🖫 D:\MCU\ST32F90\Verification\SN32_Divider_Test\SN32F760_Demo.uvproj - μVision
File Edit View Project Flash Debug Peripherals Tools SVCS Window Help
 🖳 🔝 🥐 📵 💿 O 🔗 🚵 🛅 🔍
 🥩 🝱 🕮 🧼 픥 | 🕍 | Target 1
                                  🖃 🞊 🔒 🖶 🕸
Project
             t 🔯
                     main.c
⊟ 🛅 Target 1
                      70
                      71
                            a = 0x10000002; Verify(a);
  i — e main
                            a = 0x7FFFFFFF; Verify(a);
    ∰ ∰ main.c
    system_SN32
                      73
                            a = 0x7FFFFFFE; Verify(a);
                      74
                      75
                            a = 0xFFFFFFFFF; Verify(a);
                      76
                      77
                            SN PMU->BKP0 = 0x5A;
                      78
                      79
                            while (1):
                      80
                      81
                      82 = /*********
                          * Function
                                     : HardFault Handler
                          * Description : ISR of Hard fault interrupt
                      84
                                   : None
                          * Input
                      85
                          * Output
                      86
                                     : None
                          * Return
                      87
                                    : None
                      89
                      90
                           _irq void HardFault_Handler(void)
                      91 ⊟ {
                           NVIC SystemReset();
                      92
```



3.3.1 CMSIS-SVD (System View Debug)

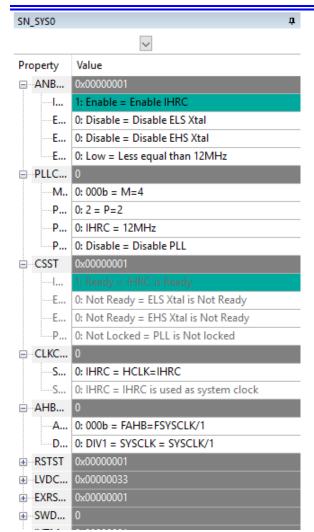
SVD is the debug standard of CMSIS, and it is a useless debug tool for users.

1. Before entering debug mode, click "View", and then select the registers which to be watched from the "System Viewer" list.



2. Take SN_SYS0 as example, we can see the following messages in KEIL debug window.







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