```
1
    package hyperDap.base.helpers;
 3
     * An abstract helper class for frequently used number comparisons that exceed one
 4
      line. Its purpose
5
      * not only to simplify but rather to streamline programming and ensure comparisons
      in the project
 6
      * follow well defined standards.
 7
8
      * @author soenk
9
10
      */
11
12
     public final class Comparator {
13
14
       private Comparator() {}
15
16
       public static boolean equalProportionate(double a, double b, double
       fractionalPrecision)
17
           throws IllegalArgumentException {
18
         if (fractionalPrecision < 0 || fractionalPrecision > 1) {
19
           throw new IllegalArgumentException(
20
               String.format("%s.equalProportionate has been passed %s as precision!",
               Comparator.class,
21
                   fractionalPrecision));
22
23
         if (b < (a * (1 - fractionalPrecision))) {</pre>
24
           return false;
25
26
         if (b > (a * (1 + fractionalPrecision))) {
27
           return false;
28
         }
29
         return true;
30
       }
31
32
        \star Evaluate whether with the chosen precision the two values are equal, i.e. if
33
        {@code a} plus or
34
        * minus {@code precision} contains {@code b}.
35
36
        * @param a
37
        * @param b
38
        * @param precision
        * @return
39
40
       public static boolean equalApprox(double a, double b, double precision) {
41
42
         if (b < (a - precision)) {</pre>
43
           return false;
44
45
         if (b > (a + precision)) {
46
           return false;
47
         1
48
         return true;
49
       }
50
51
        * An encapsulation of {@link #equalApprox(double, double, double)} making use of
52
53
        * {@link Number#doubleValue()}.
54
55
        * @param a
56
        * @param b
57
        * @param precision
        * @return
58
59
60
       public static boolean equalApprox(Number a, Number b, Number precision) {
61
         return Comparator.equalApprox(a.doubleValue(), b.doubleValue(),
         precision.doubleValue());
62
       }
63
64
     }
65
```