```
package hyperDap.guiPres.views.honoursMainView;
1
2
3
     import java.util.HashMap;
4
     import java.util.Map;
5
     import hyperDap.base.types.dataSet.ValueDataSet;
6
     import hyperDap.guiPres.charts.DisplayDataSet;
 7
     import hyperDap.guiPres.fxEncapsulation.GUIMainForFX;
8
     import javafx.beans.property.BooleanProperty;
9
     import javafx.beans.property.SimpleBooleanProperty;
10
     import javafx.fxml.FXML;
11
     import javafx.scene.control.Button;
12
     import javafx.scene.control.CheckBox;
13
     import javafx.scene.control.TextField;
14
     import javafx.scene.layout.VBox;
15
16
17
     * This is the {@code Controller} to the honoursMainView, to demonstrate application
      features at the
18
     * completion of the author's Honours Project.
19
20
     * @author soenk
21
     * /
22
23
     public class HonoursMainController {
24
25
      GUIMainForFX main;
26
27
      @FXML
28
      TextField baseField;
29
      @FXML
30
      Button baseRandButton;
31
      @FXML
32
      TextField stepField;
33
      @FXML
34
      Button stepRandButton;
35
      @FXML
36
      TextField lengthField;
37
      @FXML
38
      Button lengthRandButton;
39
      @FXML
40
      TextField precisionField;
41
      @FXML
42
      Button precisionRandomField;
43
44
      @FXML
45
      CheckBox didi1;
46
       @FXML
47
      CheckBox didi2;
48
      @FXML
49
      CheckBox didi3;
50
      @FXML
      CheckBox didi4;
51
52
      @FXML
53
      CheckBox didi5;
54
      @FXML
55
      CheckBox didi6;
56
      @FXML
57
      CheckBox didi7;
58
      @FXML
59
      CheckBox didi8;
60
      CheckBox randomBox;
61
62
      Map<CheckBox, String> didiMap;
63
64
      @FXML
65
      VBox graphBox;
66
67
      @FXML
68
      Button executeButton;
69
      @FXML
70
      Button executeButton2;
       @FXML
      Button exitButton;
```

```
73
 74
       private DisplayDataSet setChart;
 75
 76
 77
        * Constructor.
        * 
 78
 79
        * Remember that JavaFX elements can only be accessed later, in {@link
        #initialize() }
 80
 81
       public HonoursMainController() {
 82
         System.out.println(String.format("%s has been instantiated",
         HonoursMainController.class));
 83
        }
 84
        /**
 85
        * Called after JavaFX elements have been initialised and can be accessed by the
 86
        * {@code Controller}.
 87
 88
 29
       public void initialize() {
 90
 91
          // for reading in which functions should be plotted
 92
         this.didiMap = new HashMap<CheckBox, String>();
 93
         this.didiMap.put(didi1, "constant");
         this.didiMap.put(didi2, "linear");
 94
         this.didiMap.put(didi3, "square");
 95
         this.didiMap.put(didi4, "cubic");
 96
         this.didiMap.put(didi5, "exp");
 97
         this.didiMap.put(didi6, "rand");
 98
         this.didiMap.put(didi7, "bias");
 99
         this.didiMap.put(didi8, "noise");
100
101
         this.randomBox = this.didi6;
102
103
          // the graphs used for display
104
         this.setChart = new DisplayDataSet();
105
          this.graphBox.getChildren().add(this.setChart);
106
107
          // a boolean property to help unfocus at startup. Credit:
108
         //
         https://stackoverflow.com/questions/29051225/remove-default-focus-from-textfield-j
          avafx
109
          final BooleanProperty firstTime = new SimpleBooleanProperty(true);
110
         this.baseField.focusedProperty().addListener((observable, oldValue, newValue) -> {
111
           if (newValue && firstTime.get()) {
112
             firstTime.set(false);
113
             this.baseField.getParent().requestFocus();
114
           }
115
          });
116
117
        }
118
        // fx interface
119
120
        //
        *******************
        *********
121
       public void terminate() {
122
123
         this.main.terminate();
124
125
126
       public void execute() {
127
         Map<String, Double> map = new HashMap<String, Double>();
128
         Double temp;
129
130
          try {
131
           temp = Double.valueOf(this.baseField.getText());
           map.put("base", temp);
132
133
          } catch (NumberFormatException e) {
134
           this.baseField.setPromptText("This must be a number e.g. '5.0'");
135
           this.baseField.setText("");
136
           return;
137
         1
138
          try {
139
            temp = Double.valueOf(this.stepField.getText());
```

```
140
            map.put("step", temp);
141
          } catch (NumberFormatException e) {
142
            this.stepField.setPromptText("This must be a number e.g. '5.0'");
143
            this.stepField.setText("");
144
            return;
145
          }
146
          try {
147
            temp = Integer.valueOf(this.lengthField.getText()).doubleValue();
148
            if (temp < 10) {</pre>
149
              this.lengthField.setText("");
150
              this.lengthField.setPromptText("This must be above 10");
151
              return;
152
            }
153
            map.put("length", temp);
154
          } catch (NumberFormatException e) {
            this.lengthField.setPromptText("This must be a number e.g. '20'");
155
156
            this.lengthField.setText("");
157
            return;
158
          }
159
          try {
160
            temp = Double.valueOf(this.precisionField.getText());
161
            map.put("precision", temp);
162
          } catch (NumberFormatException e) {
            this.precisionField.setPromptText("This must be a number e.g. '0.01'");
163
            this.precisionField.setText("");
164
165
            return:
166
          }
167
168
          temp = 0.0;
169
          for (CheckBox didi : didiMap.keySet()) {
170
            if (didi.isSelected() == true) {
171
              map.put(this.didiMap.get(didi), 1.0);
172
              temp = temp + 1.0;
173
            }
174
175
          if (temp == 0.0) {
176
            map.put("constant", 1.0);
177
178
          if ((map.get("length").doubleValue() / temp) - 2.0 < 10.00) {
179
            temp = temp * 12.0;
180
            this.lengthField.setPromptText(
181
                String.format("Must have at least %s points for these functions",
                temp.intValue());
182
            this.lengthField.setText("");
183
            return;
184
          }
185
186
          this.main.execute(map);
187
        }
188
189
        public void baseDefault() {
190
          this.baseField.setText("0.0");
191
192
193
        public void stepDefault() {
194
          this.stepField.setText("1.0");
195
196
197
        public void lengthDefault() {
198
          this.lengthField.setText("50");
199
200
201
        public void precisionDefault() {
202
          this.precisionField.setText("0.01");
203
204
205
        // public void setPrecision() {
206
        // Double precision;
207
        // try {
208
        // precision = Double.parseDouble(this.precisionField.getText());
209
        // } catch (NumberFormatException ne) {
        // this.precisionField.setPromptText("Invalid Number Format!");
210
211
        // this.precisionField.setText("");
```

```
212
      // return;
213
      // } catch (NullPointerException e) {
214
      // return;
215
      // }
      // Tangenter.setPrecision(precision);
216
217
       // this.precisionField.setPromptText("Adjust Precision");
218
      // this.precisionField.setText("");
219
      // System.out
      // .println(String.format("User set new pprecision of %s in %s!", precision,
220
       Tangenter.class));
221
      // }
222
      // for GUIMain
223
       //
224
       *******
225
226
      public void giveGUIMain(GUIMainForFX guiMain) {
227
        this.main = guiMain;
228
      }
229
230
      public void displayDataSet(ValueDataSet<? extends Number> dataSet) {
231
        System.out.println("Displaying new DataSet");
232
        this.setChart.setDataSet(dataSet);
233
        // this.setChart.showData();
234
       }
235
236
     }
237
```