

```
1 from turtle import Turtle
2
3 FONT = ("Courier", 24, "normal")
4
5
6
7 class Scoreboard(Turtle):
8
9     def __init__(self):
10         super().__init__()
11         self.level = 1
12         self.hideturtle()
13         self.penup()
14         self.goto(-280, 250)
15         self.update_scoreboard()
16
17     def update_scoreboard(self):
18         self.clear()
19         self.write(f"Level: {self.level}", align="
left", font=FONT)
20
21     def increase_level(self):
22         self.level += 1
23         self.update_scoreboard()
24
25     def game_over(self):
26         self.goto(0, 0)
27         self.write(f"GAME OVER", align="center", font
=FONT)
28
```