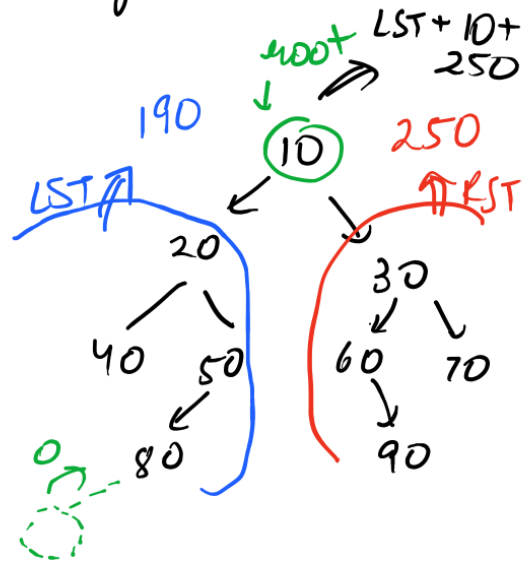


Binary Trees-2

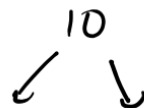
Thursday, 1 August 2024 8:50 PM

3) Sum of a tree \rightarrow { Return the sum of ^{data of} all the nodes present in the tree }

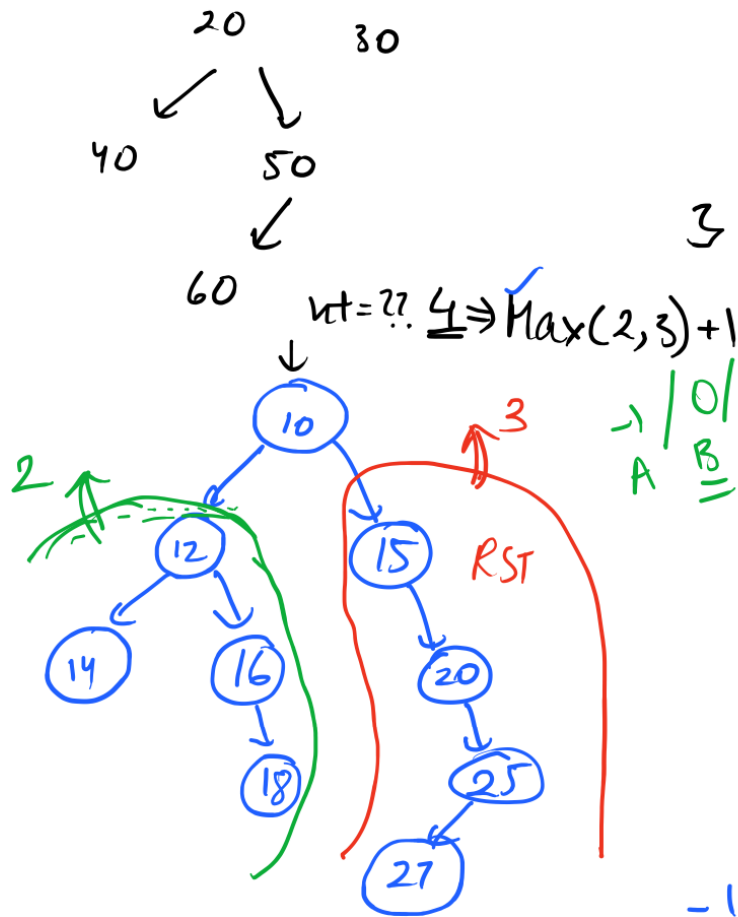


```
int sumOfTree (Node root) {  
    // B.C  $\Rightarrow$  root == null return 0;  
    int lans = sumOfTree(root.left);  
    int rans = sumOfTree(root.right);  
    return root.data + lans + rans;  
}
```

4) Height of the tree \Rightarrow The distance b/w root and the deepest node. \Rightarrow On the basis of edges.



```
int htOfTree (Node root) {  
    if (root == null) return -1;  
}
```



```

int lht = ht of Tree( root.left )
int rht = ht of tree( root.right );
return Math.max( lht, rht ) + 1;

```

current node

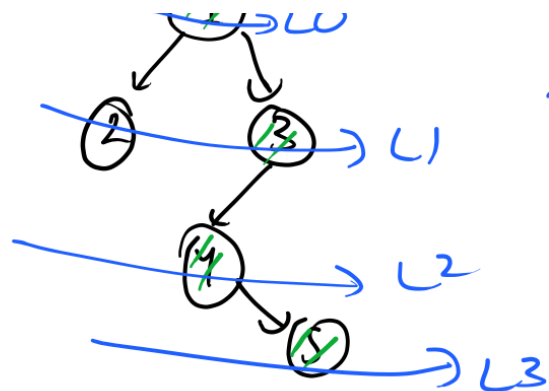
A B C D E
~~0~~ / 1 / ~~0~~ / -1 / +∞
 RST ??

Math.max(-1, -1) + 1
 = 0

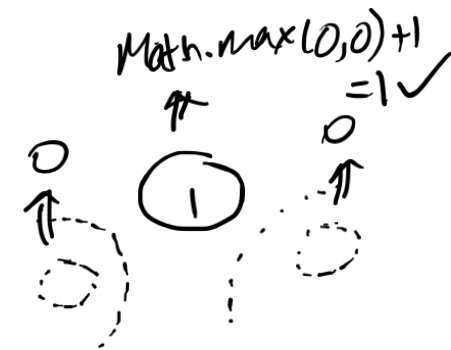
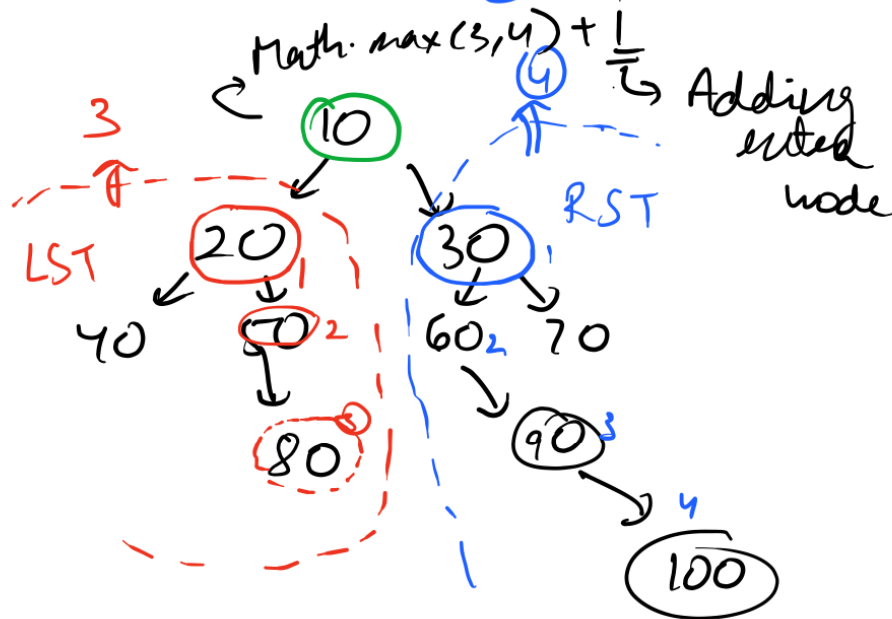
100

Ht of the tree on the basis of nodes?

Math.max(lht, rht) + 1 = No. of nodes



present b/w
[root node and
deepest node]

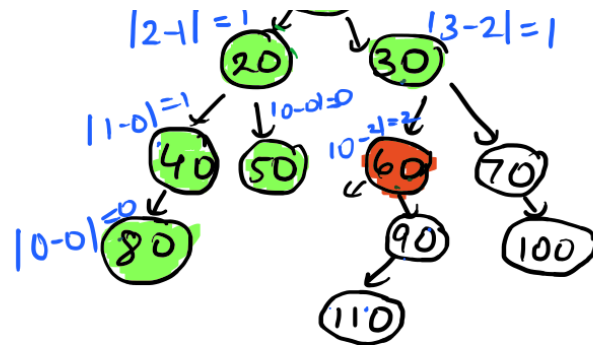


Balanced Binary Tree



Balanced Node \rightarrow

$$|ht\ LST - ht\ RST| \leq 1$$



NOT BALANCED
return false.

→ The tree with root is Balanced or not
boolean isBalanced (Node root) {

if (root == null) return true;

int lht = ht of tree (root.left)

int rht = ht of tree (root.right)

int abs = Math.abs(lht - rht);

$O(N^2)$

$O(N)$

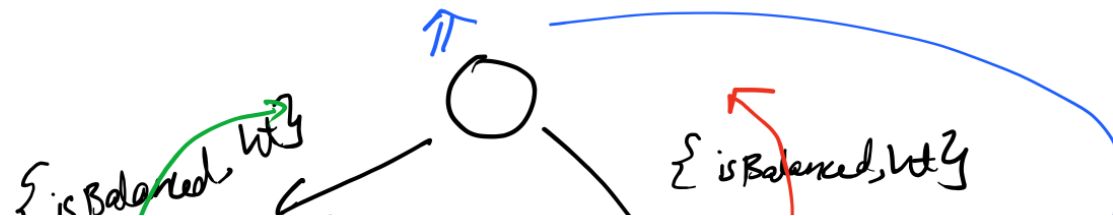
for
N nodes

$O(N)$
Checking if curr
node is Balance

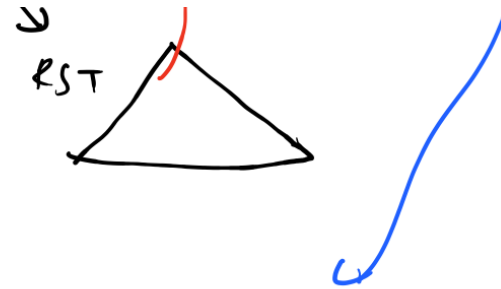
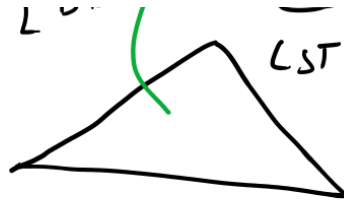
boolean isLeftBalanced = isBalanced (root.left); // Checking L
boolean isRightBalanced = isBalanced (root.right); // Checking R

return (abs ≤ 1) && isLeftBalanced && isRightBalanced

Better ??



$\Rightarrow O(N)$



lht, rht
is Left, is Right

$\{$ is Root Balanced, lht Root $\}$

$\hookrightarrow \text{Math. max}(lht, rht)$

Math. abs $(lht - rht) \leq 1$

&& is Left Balanced

&& is Right Balanced



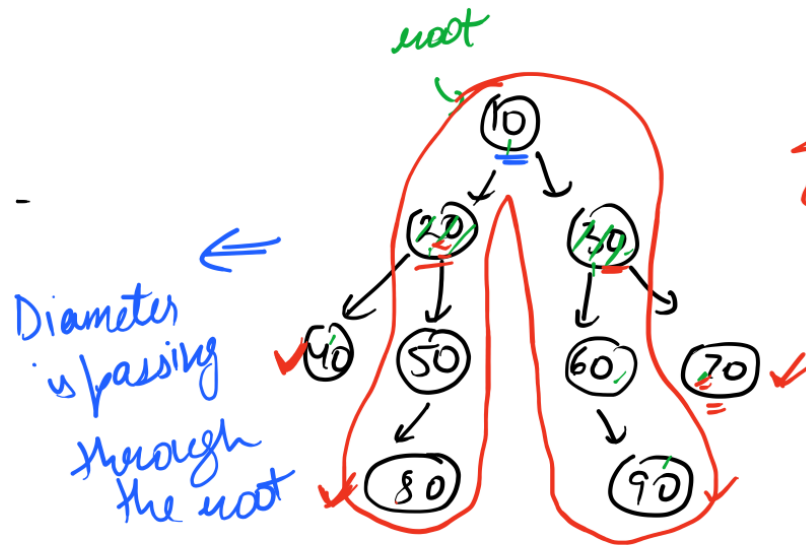
isBal $\rightarrow |0 - 0| = 0 \leq 1 \checkmark \Rightarrow \text{true}$
lht $\rightarrow (0, 0) + 1 = 1 \checkmark \Rightarrow 1$



isBal $\rightarrow |0 - 0| \Rightarrow \underline{\text{true}}$
lht $\Rightarrow 0$

Diameter of a Binary Tree $\{ \overset{\text{in terms of nodes}}{\text{Maximum Distance b/w any 2 nodes of a tree}} \}$

\Rightarrow will be leaf nodes.



$$\begin{cases} \text{dist}(20, 30) = 3 \\ \text{dist}(30, 40) = 4 \\ \text{dist}(40, 70) = 5 \\ \text{dist}(90, 70) = 4 \end{cases}$$

Claim: Distance will be max when consider leaf nodes

$$\begin{aligned} \text{dist}(40, 80) &= 4 \\ \text{dist}(40, 70) &= 5 \\ \text{dist}(40, 90) &= 6 \\ \text{dist}(80, 70) &= 6 \end{aligned}$$

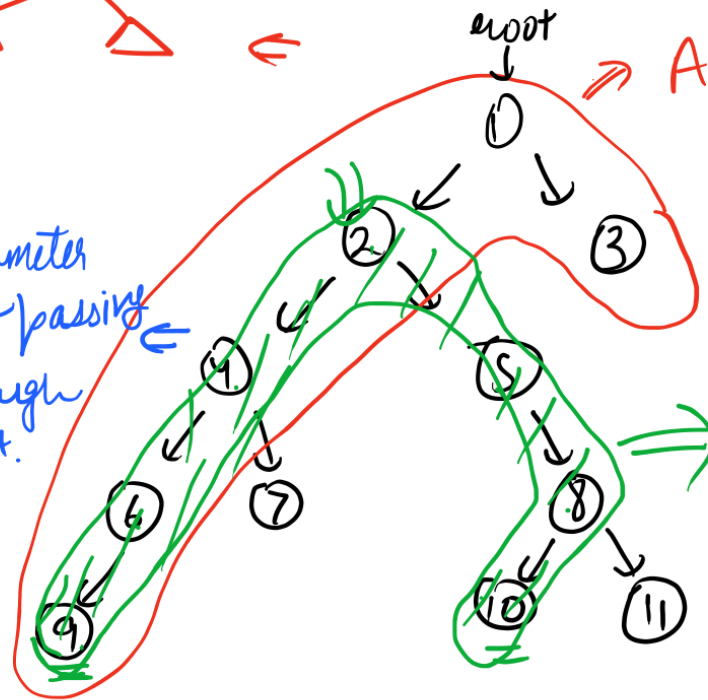
$$\boxed{\text{dist}(80, 90) = 7} \Rightarrow \underline{\underline{\text{Ans}}}$$

$$\text{diameter} = \{ h_{LST} + h_{RST} + 1 \} \quad \text{Wrong}$$

Note: Diameter might not always pass through root.

Ans ~~3~~ $\Delta \Leftarrow$

Diameter
not passing
through
root.



According to above formula
 $= \underline{\underline{4}} + \underline{\underline{1}} + \underline{\underline{1}} = \underline{\underline{6}}$
 \rightarrow Wrong Ans

dist (9, 10) = 7 \Rightarrow Corr
Ans

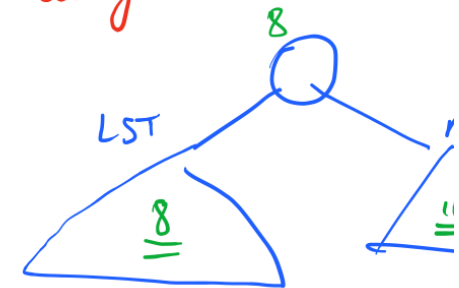
Note: diameter may not
always pass through the

$$\{ \text{ht LST}(\text{2}) + \text{ht RST}(\text{2}) + 1 \}$$

\hookrightarrow path: returns the diameter of tree starting with root

```
int diameter (Node root) {
    if (root == null) { return 0; }
```

```
    int LSTht = ht (root. left);
    int RSTht = ht (root. right);
```



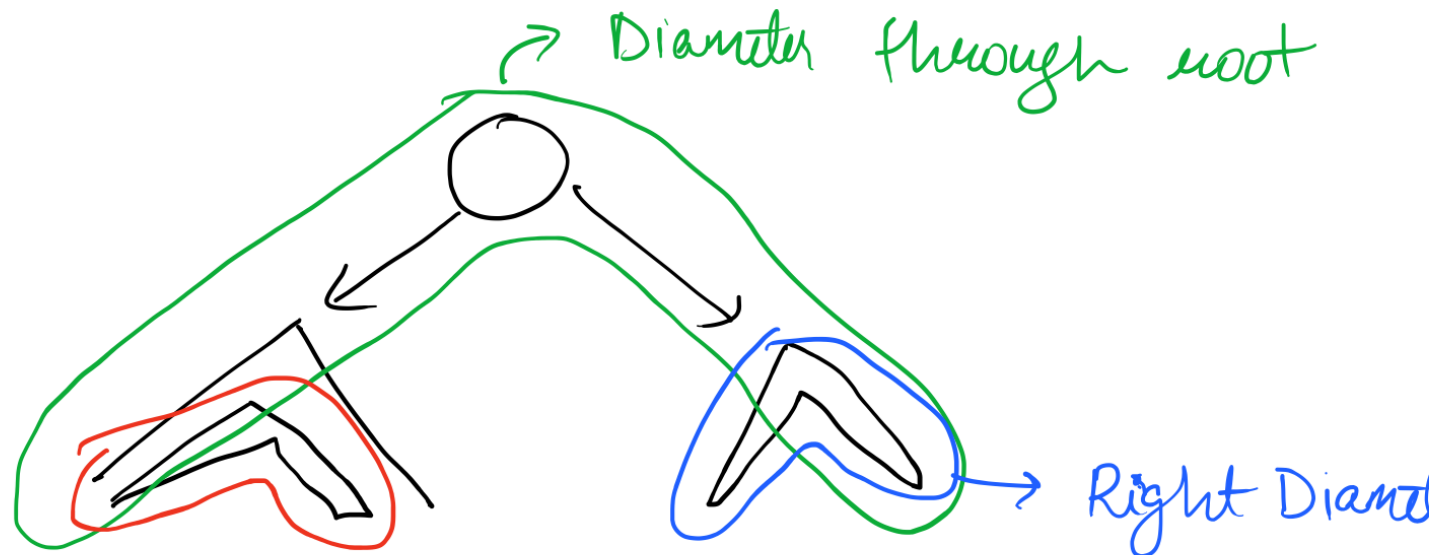
$\text{int diameterWithRoot} = \text{LSTht} + \text{RSTht} + 1;$

- when diameter is not passing through root

$\left\{ \begin{array}{l} \text{int diameterFromLST} = \text{diameter}(\text{root.left}); \\ \text{int diameterFromRST} = \text{diameter}(\text{root.right}); \end{array} \right.$

return $\text{Max} \{ \text{diameterWithRoot}, \text{diameterRST}, \text{diameterLST} \}$

$\Rightarrow \text{TC: } \sum N \times O(N) = \underline{\underline{O(N^2)}}$ Optimise??



Left Diameter

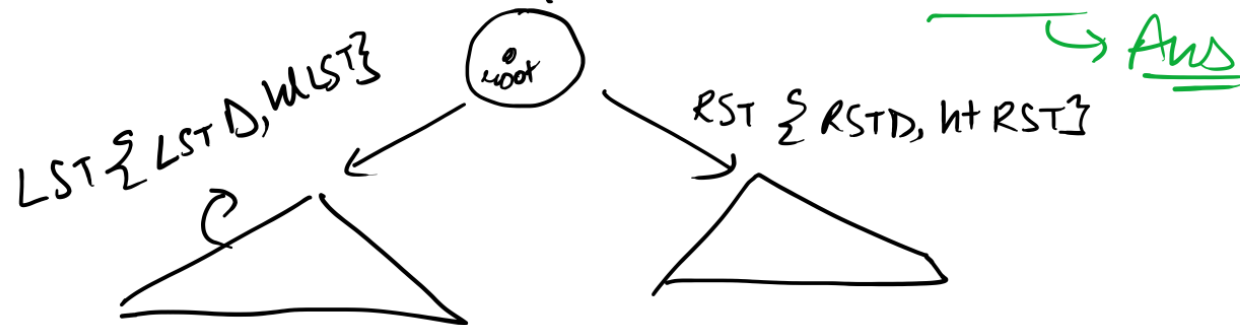
$$\text{Ans} = \text{Max}^m \{ \text{Diameter through root}, \text{RST Diameter}, \text{LST D} \}$$

Optimisation

↳ We require both the ht as well as the best possible diameter from left and right.

⇒ Instead of making 2 calls, make a single call.

$$\{ \text{Max} \{ \text{LSTD}, \text{RSTD}, \text{htLST} + \text{htRST} + 1 \}, \text{Max}(\text{htL}, \text{htR}) \}$$



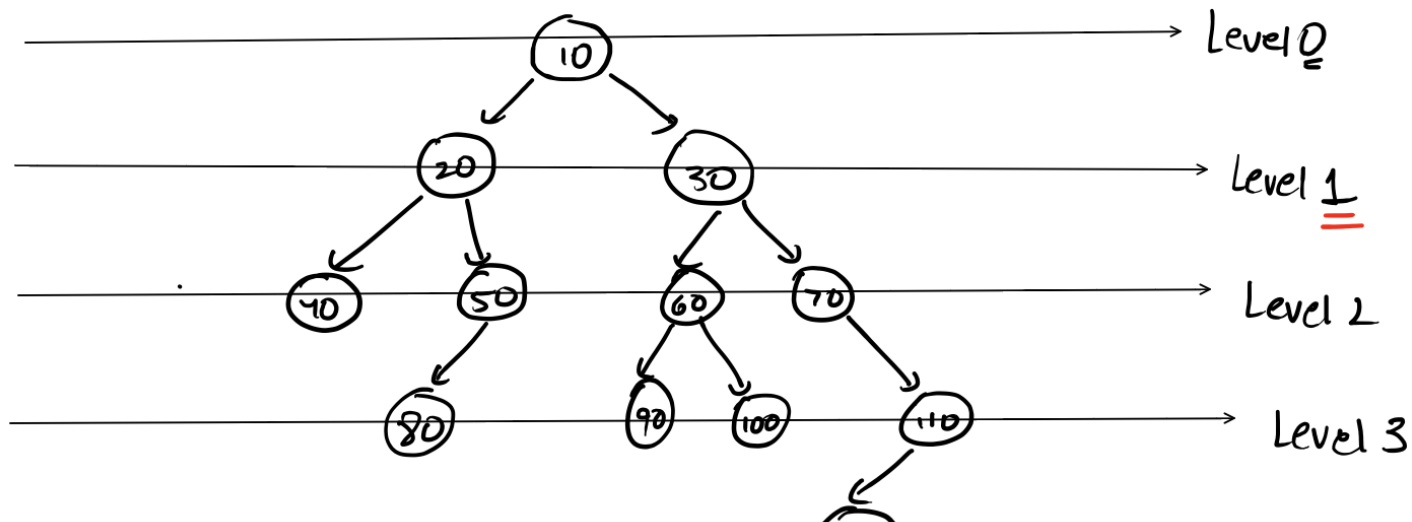
Base Case



TC: $\{ O(N) \} \rightarrow$ Every Node will be called only once

SC: $O(H)$
 \hookrightarrow Ht of the tree.

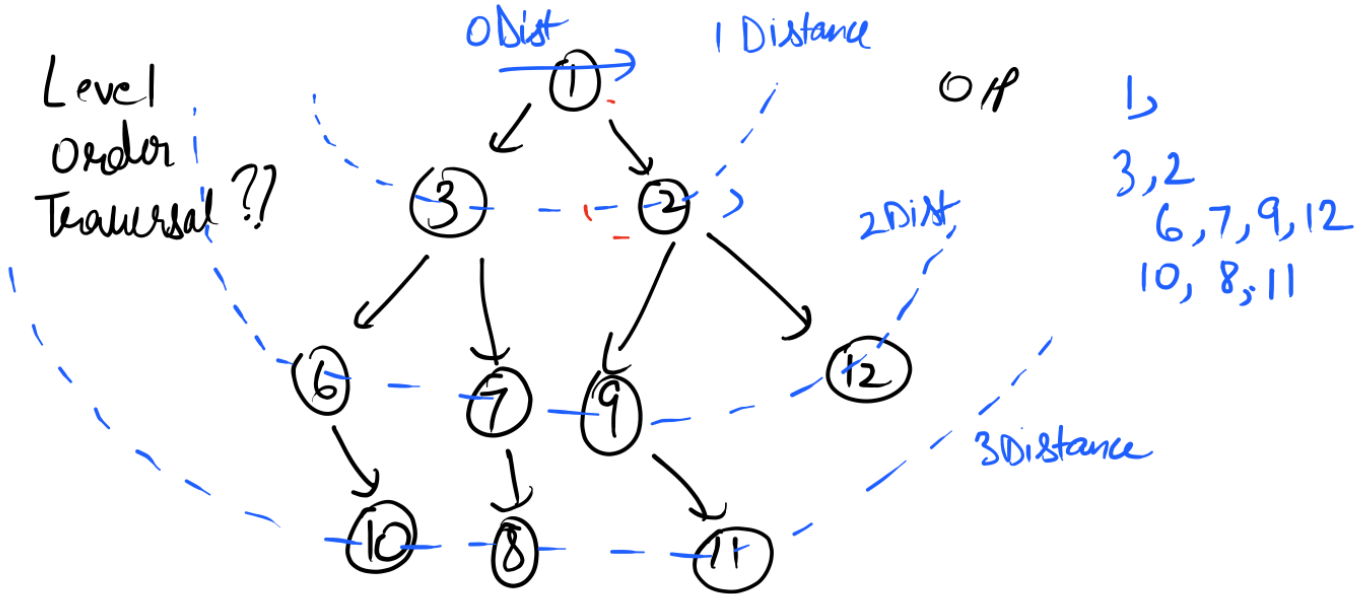
Level Order Traversal



(120)

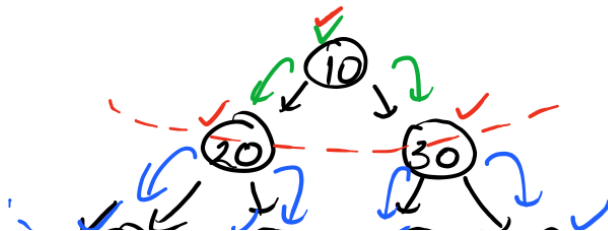
Level 4

O/P: 10, 20, 30, 40, 50, 60, 70, 80, 90, 100, 110, 120

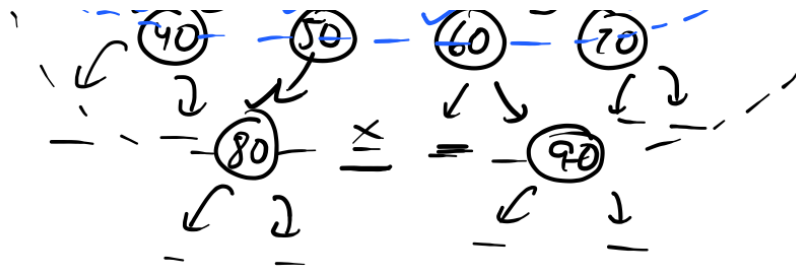


traversing radially \Rightarrow BFS

We require
Queue ✓



~~10~~ ~~20~~ ~~30~~, ~~40~~, ~~50~~, ~~60~~, ~~70~~, ~~80~~, ~~90~~



$$\text{Size} = 10 \quad \underline{\underline{2 \times 10}} \\ 48210 \\ 210$$

10 , 20, 30, 40, 50, 60, 70, 80, 90 level

TC: $O(N)$ \rightarrow No. of Nodes

SC: $\rightarrow O(2^k)$

\hookrightarrow At a given time all the elements from a particular level will be present in the queue.

