

A collection of objects is arranged on a light-colored, textured surface. In the top left, a portion of a chessboard with a checkered pattern and several chess pieces is visible. Below the chessboard, there are two medals: one with a red ribbon and a white star, and another with a blue ribbon and a white star. A pair of glasses with thin, gold-colored frames and dark lenses lies diagonally across the center. In the bottom left corner, a small, round, silver-colored compass is visible. The text 'Graph Topological sort' is written in a serif font on the right side of the image.

Graph Topological sort

Notes by Yan Yan



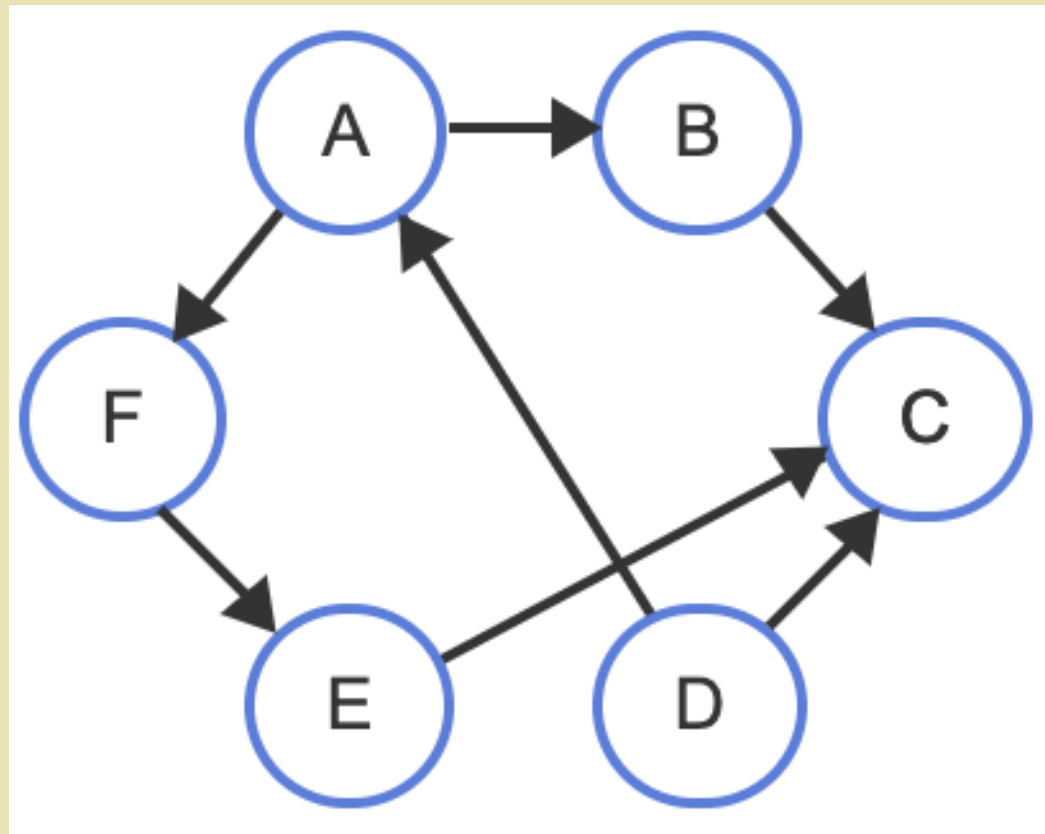
Topological Sort

- ◆ Topological ordering is an operation on directed acyclic graphs (DAGs).
- ◆ A **topological ordering** is a list of the DAG's vertices such that for every edge from a vertex X to a vertex Y , X comes before Y in the list.
 - May not be unique
- ◆ A **topological sort** produces a list of topological ordering
- ◆ Applications: scheduling of tasks from the given dependencies among tasks.

2 – a student can have an ordered list of courses to take.

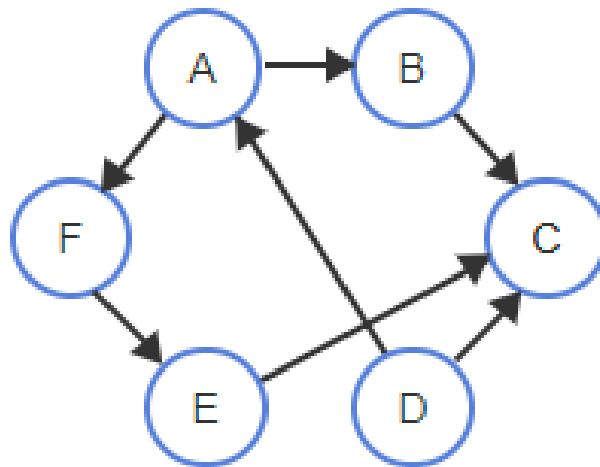
Topological Sort -- Example

- ◆ Is it a topological sort?
- ◆ C, D, A, F, B, E



Topological Sort -- Example

- ◆ Analysis of each edge in the graph determines if an ordering of vertices is a valid topological sort.



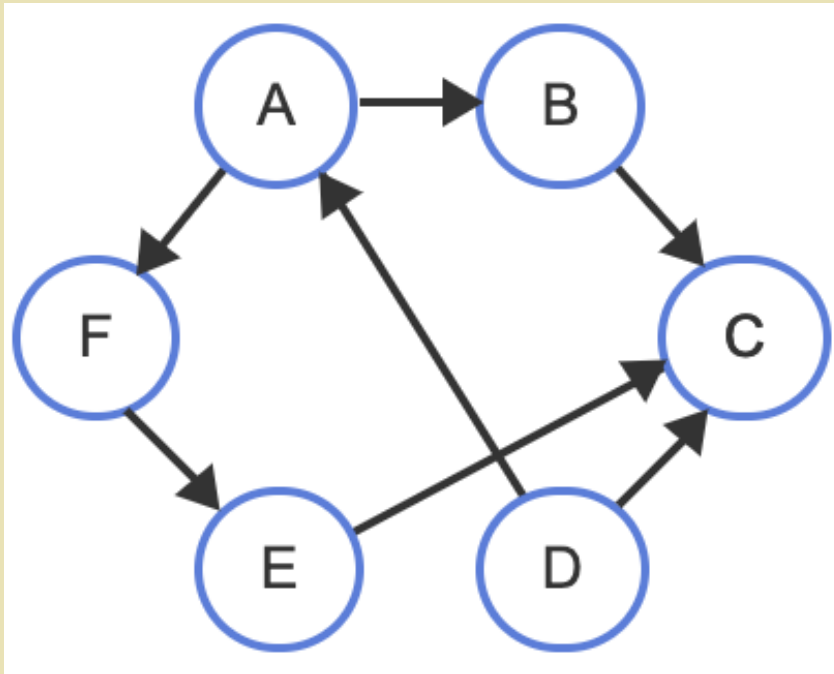
Proposed ordering: C, D, A, F, B, E

1 2
▼ ▼

| Edge (X to Y) | X before Y in ordering? |
|---------------|-------------------------|
| A to B | Yes |
| A to F | Yes |
| B to C | No |
| D to A | Yes |
| D to C | No |
| E to C | No |
| F to E | Yes |

Topological Sort -- Example

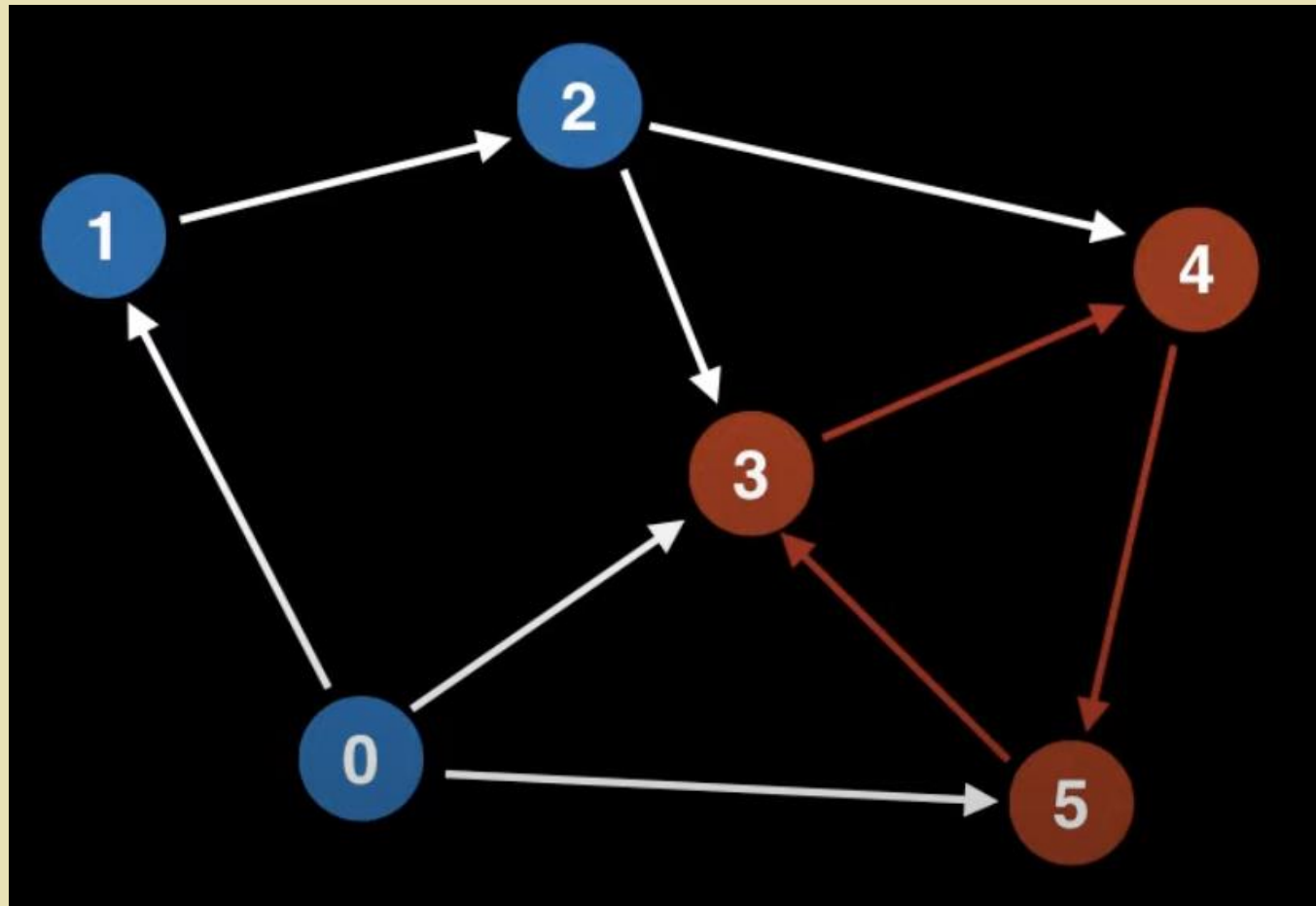
- ◆ Is it a topological sort?
- ◆ D, A, F, E, B, C



- ◆ If you check the edges of D and C, what can you find?

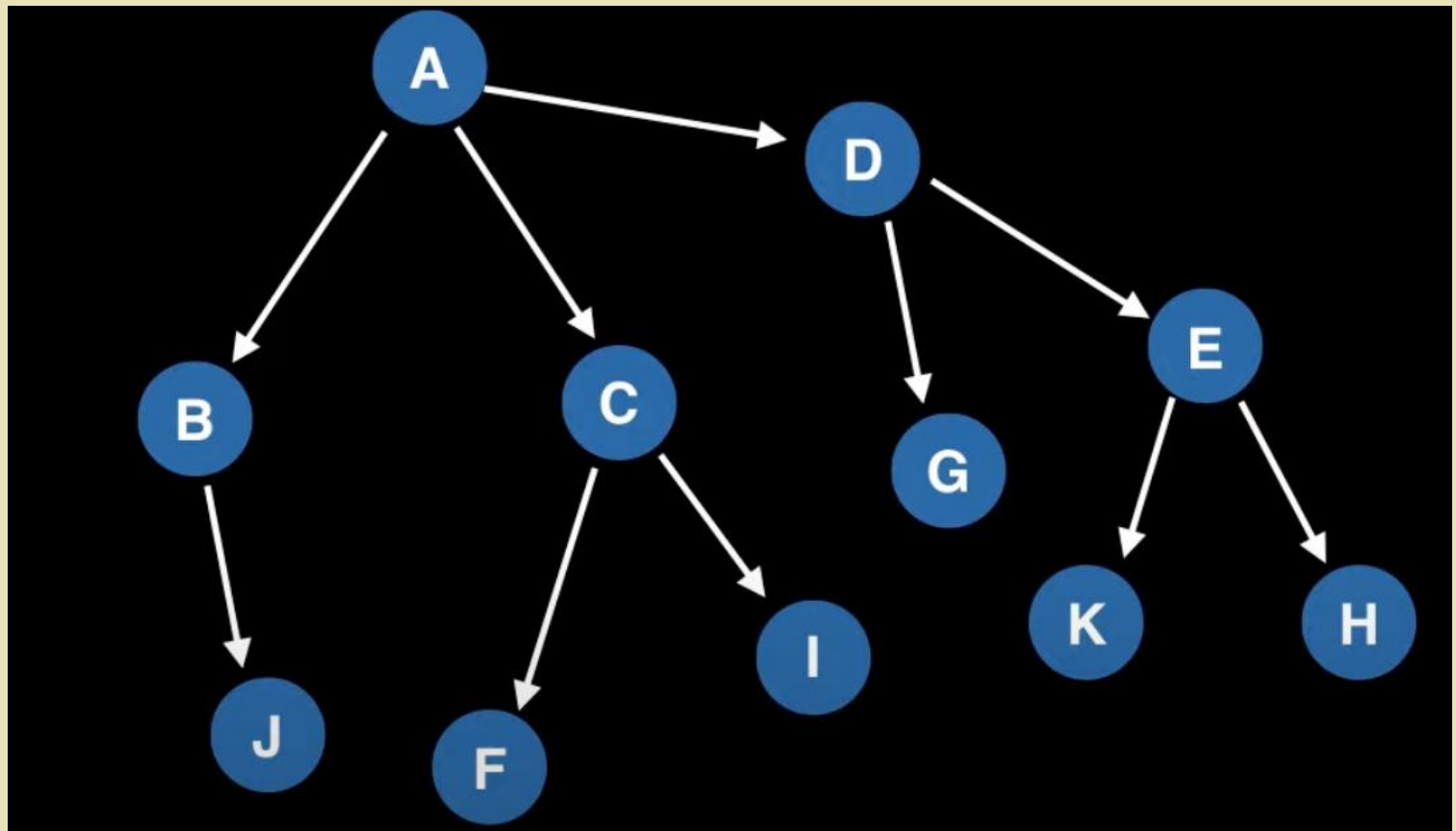
Topological Sort -- Example

- ◆ Will cyclic graph have topological ordering?



Topological Sort -- Example

- ◆ Will a (directed) tree have topological ordering?

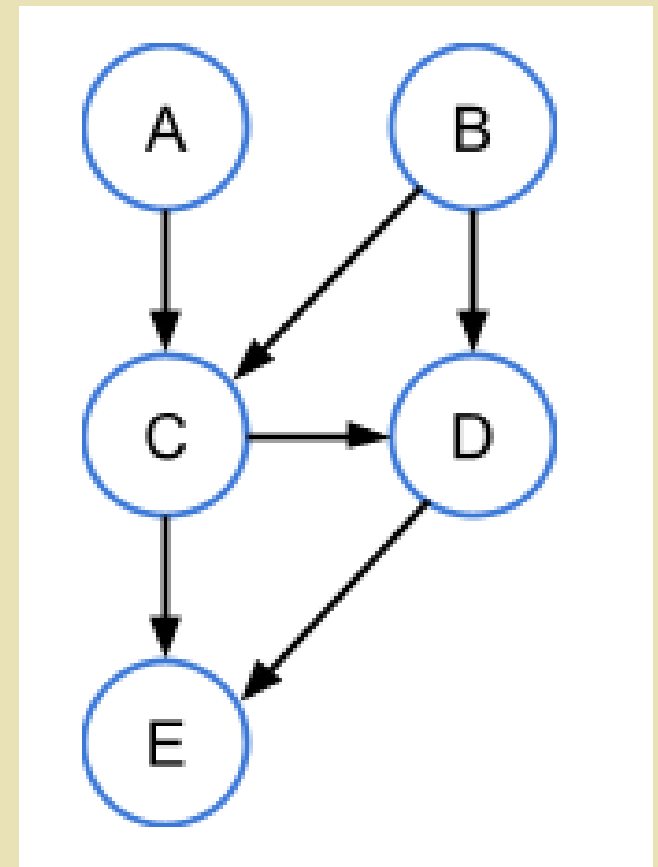


Topological Sort -- Exercise

- ◆ Determine if each of the following is a topological sort for the given graph

1. A, B, C, D, E
2. E, D, C, B, A
3. D, E, A, B, C
4. B, A, C, D, E

- ◆ Check each edge!





Topological Sort Algorithm

- ◆ Can be done using **source removal**.
- ◆ A source is a vertex with no incoming edges.
- ◆ Each step, a source is identified. The source is removed from the graph along with all its outgoing edges. The vertex is then added at the end of the list.
- ◆ The process continues until all vertices are removed from the graph.



Topological Sort Algorithm

- ◆ The topological sort algorithm uses three lists:
 - a **results** list that will contain a topological sort of vertices: start as empty
 - a **no-incoming-edges** list of vertices with no incoming edges (source)
 - a remaining-edges list: start as all edges

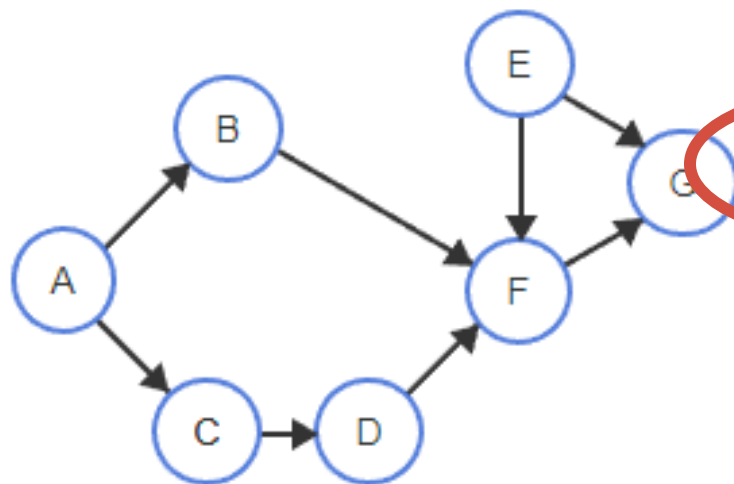


Topological Sort Algorithm

- ◆ while the no-incoming-edges vertex list is not empty
 - a vertex is removed from the no-incoming-edges list and added to the result list.
 - a temporary list is built by removing all edges in the remaining-edges list that are outgoing from the removed vertex.
 - For each edge $currentE$ in the temporary list, the number of edges in the remaining-edges list that are incoming to $currentE$'s terminating vertex are counted.
 - If the incoming edge count is 0, then $currentE$'s terminating vertex is added to the no-incoming-edges vertex list.

Topological Sort Algorithm

```
GraphTopologicalSort(graph) {  
    resultList = empty list of vertices  
    noIncoming = list of all vertices with no incoming edges  
    remainingEdges = list of all edges in the graph  
  
    while (noIncoming is not empty) {  
        currentV = remove any vertex from noIncoming  
        Add currentV to resultList  
        outgoingEdges = remove currentV's outgoing edges from remainingEdges  
        for each edge currentE in outgoingEdges {  
            inCount = GraphGetIncomingEdgeCount(remainingEdges, currentE→toVertex)  
            if (inCount == 0)  
                Add currentE→toVertex to noIncoming  
        }  
    }  
    return resultList  
}
```



resultList:

noIncoming:

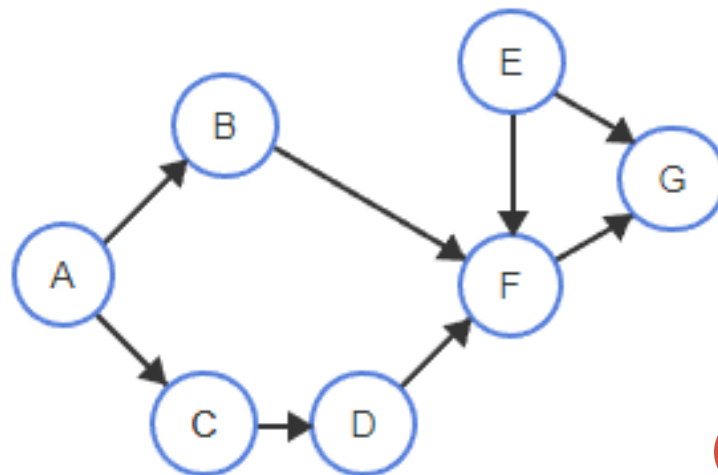
A E

remainingEdges:

AB AC BF CD DF EF EG FG

Topological Sort Algorithm

```
GraphTopologicalSort(graph) {  
    resultList = empty list of vertices  
    noIncoming = list of all vertices with no incoming edges  
    remainingEdges = list of all edges in the graph  
  
    while (noIncoming is not empty) {  
        currentV = remove any vertex from noIncoming  
        Add currentV to resultList  
        outgoingEdges = remove currentV's outgoing edges from remainingEdges  
        for each edge currentE in outgoingEdges {  
            inCount = GraphGetIncomingEdgeCount(remainingEdges, currentE→toVertex)  
            if (inCount == 0)  
                Add currentE→toVertex to noIncoming  
        }  
    }  
    return resultList  
}
```



resultList:

E

noIncoming:

A

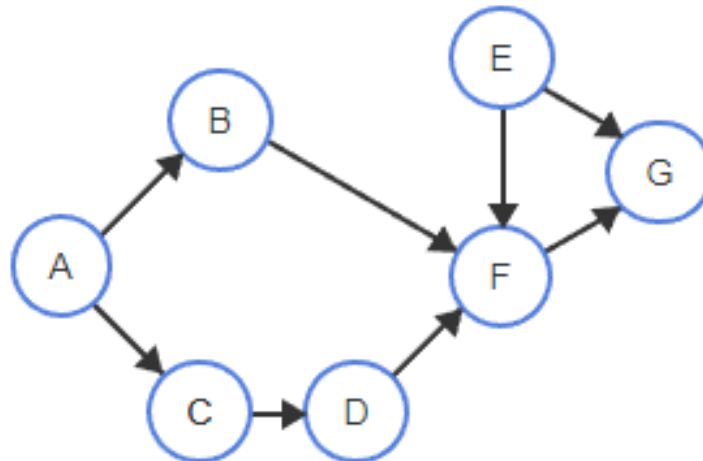
remainingEdges:

AB AC BF CD DF EF EG FG

currentV: E

Topological Sort Algorithm

```
GraphTopologicalSort(graph) {  
    resultList = empty list of vertices  
    noIncoming = list of all vertices with no incoming edges  
    remainingEdges = list of all edges in the graph  
  
    while (noIncoming is not empty) {  
        currentV = remove any vertex from noIncoming  
        Add currentV to resultList  
        outgoingEdges = remove currentV's outgoing edges from remainingEdges  
        for each edge currentE in outgoingEdges {  
            inCount = GraphGetIncomingEdgeCount(remainingEdges, currentE→toVertex)  
            if (inCount == 0)  
                Add currentE→toVertex to noIncoming  
        }  
    }  
    return resultList  
}
```



resultList:

E

noIncoming:

A

remainingEdges:

AB AC BF CD DF FG

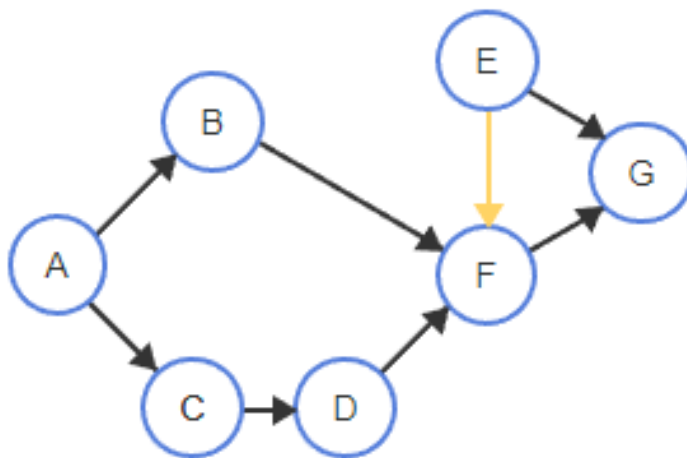
currentV: E

outgoingEdges:

EF EG

Topological Sort Algorithm

```
GraphTopologicalSort(graph) {  
    resultList = empty list of vertices  
    noIncoming = list of all vertices with no incoming edges  
    remainingEdges = list of all edges in the graph  
  
    while (noIncoming is not empty) {  
        currentV = remove any vertex from noIncoming  
        Add currentV to resultList  
        outgoingEdges = remove currentV's outgoing edges from remainingEdges  
        for each edge currentE in outgoingEdges {  
            inCount = GraphGetIncomingEdgeCount(remainingEdges, currentE→toVertex)  
            if (inCount == 0)  
                Add currentE→toVertex to noIncoming  
        }  
    }  
    return resultList  
}
```



resultList:

E

noIncoming:

A

remainingEdges:

AB AC BF CD DF FG

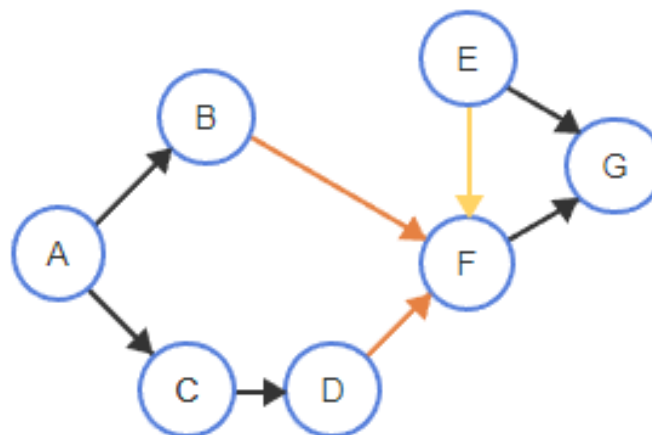
currentV: E

outgoingEdges:

EF EG

Topological Sort Algorithm

```
GraphTopologicalSort(graph) {  
  resultList = empty list of vertices  
  noIncoming = list of all vertices with no incoming edges  
  remainingEdges = list of all edges in the graph  
  
  while (noIncoming is not empty) {  
    currentV = remove any vertex from noIncoming  
    Add currentV to resultList  
    outgoingEdges = remove currentV's outgoing edges from remainingEdges  
    for each edge currentE in outgoingEdges {  
      inCount = GraphGetIncomingEdgeCount(remainingEdges, currentE→toVertex)  
      if (inCount == 0)  
        Add currentE→toVertex to noIncoming  
    }  
  }  
  return resultList  
}
```



resultList:

E

noIncoming:

A

remainingEdges:

AB AC BF CD DF FG

currentV: E

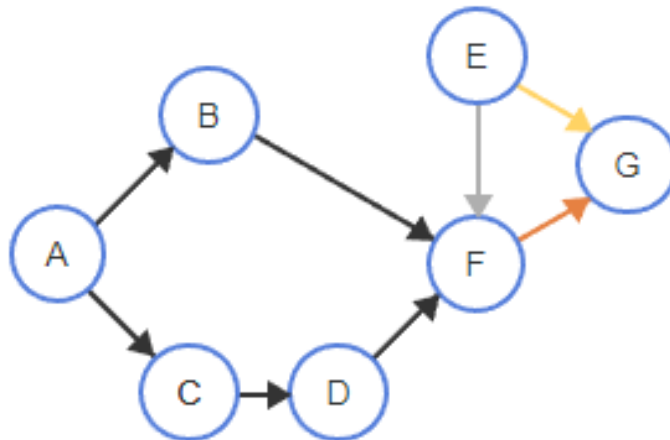
inCount: 2

outgoingEdges:

EF EG

Topological Sort Algorithm

```
GraphTopologicalSort(graph) {  
    resultList = empty list of vertices  
    noIncoming = list of all vertices with no incoming edges  
    remainingEdges = list of all edges in the graph  
  
    while (noIncoming is not empty) {  
        currentV = remove any vertex from noIncoming  
        Add currentV to resultList  
        outgoingEdges = remove currentV's outgoing edges from remainingEdges  
        for each edge currentE in outgoingEdges {  
            inCount = GraphGetIncomingEdgeCount(remainingEdges, currentE-->toVertex)  
            if (inCount == 0)  
                Add currentE-->toVertex to noIncoming  
        }  
    }  
    return resultList  
}
```



resultList:

E

noIncoming:

A

remainingEdges:

AB AC BF CD DF FG

currentV: E

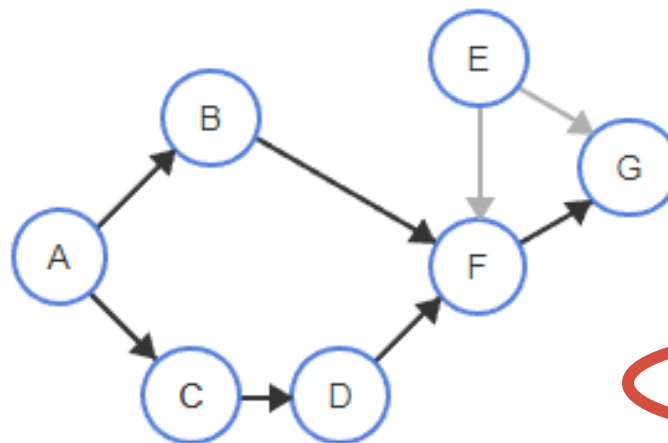
inCount: 1

outgoingEdges:

EF EG

Topological Sort Algorithm

```
GraphTopologicalSort(graph) {  
    resultList = empty list of vertices  
    noIncoming = list of all vertices with no incoming edges  
    remainingEdges = list of all edges in the graph  
  
    while (noIncoming is not empty) {  
        currentV = remove any vertex from noIncoming  
        Add currentV to resultList  
        outgoingEdges = remove currentV's outgoing edges from remainingEdges  
        for each edge currentE in outgoingEdges {  
            inCount = GraphGetIncomingEdgeCount(remainingEdges, currentE→toVertex)  
            if (inCount == 0)  
                Add currentE→toVertex to noIncoming  
        }  
    }  
    return resultList  
}
```



resultList:

E A

noIncoming:

remainingEdges:

BF CD DF FG

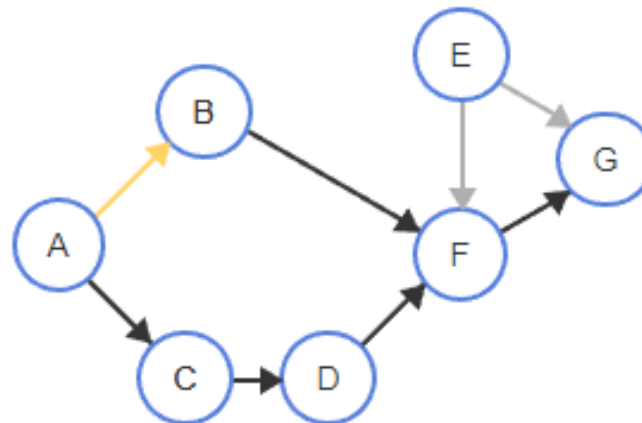
currentV: A

outgoingEdges:

AB AC

Topological Sort Algorithm

```
GraphTopologicalSort(graph) {  
    resultList = empty list of vertices  
    noIncoming = list of all vertices with no incoming edges  
    remainingEdges = list of all edges in the graph  
  
    while (noIncoming is not empty) {  
        currentV = remove any vertex from noIncoming  
        Add currentV to resultList  
        outgoingEdges = remove currentV's outgoing edges from remainingEdges  
        for each edge currentE in outgoingEdges {  
            inCount = GraphGetIncomingEdgeCount(remainingEdges, currentE->toVertex)  
            if (inCount == 0)  
                Add currentE->toVertex to noIncoming  
        }  
    }  
    return resultList  
}
```



resultList:

E A

noIncoming:

remainingEdges:

BF CD DF FG

currentV: A

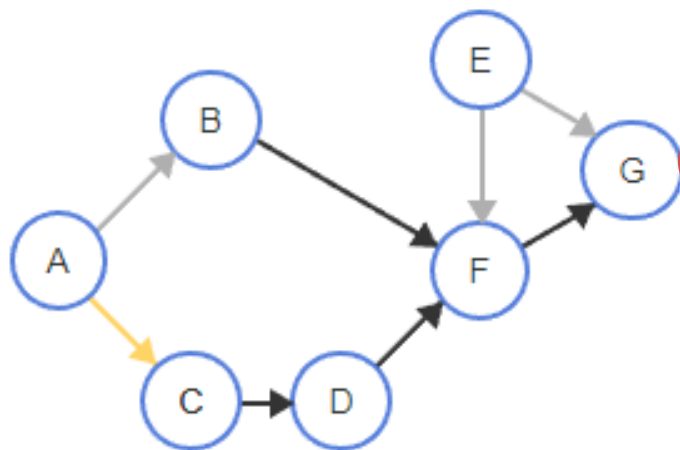
inCount: 0 == 0

outgoingEdges:

AB AC

Topological Sort Algorithm

```
GraphTopologicalSort(graph) {  
    resultList = empty list of vertices  
    noIncoming = list of all vertices with no incoming edges  
    remainingEdges = list of all edges in the graph  
  
    while (noIncoming is not empty) {  
        currentV = remove any vertex from noIncoming  
        Add currentV to resultList  
        outgoingEdges = remove currentV's outgoing edges from remainingEdges  
        for each edge currentE in outgoingEdges {  
            inCount = GraphGetIncomingEdgeCount(remainingEdges, currentE->toVertex)  
            if (inCount == 0)  
                Add currentE->toVertex to noIncoming  
        }  
    }  
    return resultList  
}
```



resultList:

E A

noIncoming:

B

remainingEdges:

BF CD DF FG

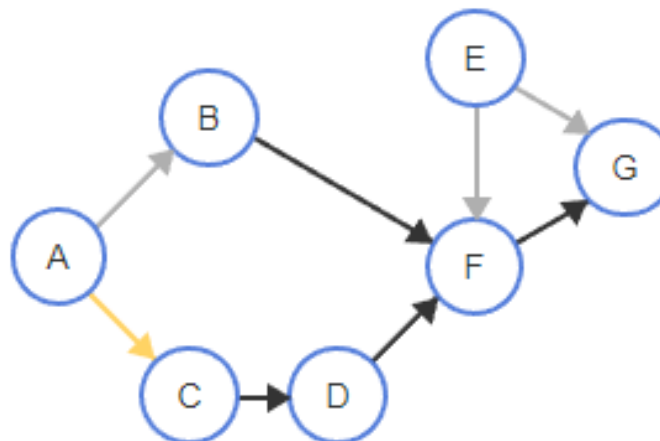
currentV: A inCount: 0 == 0

outgoingEdges:

AB AC

Topological Sort Algorithm

```
GraphTopologicalSort(graph) {  
    resultList = empty list of vertices  
    noIncoming = list of all vertices with no incoming edges  
    remainingEdges = list of all edges in the graph  
  
    while (noIncoming is not empty) {  
        currentV = remove any vertex from noIncoming  
        Add currentV to resultList  
        outgoingEdges = remove currentV's outgoing edges from remainingEdges  
        for each edge currentE in outgoingEdges {  
            inCount = GraphGetIncomingEdgeCount(remainingEdges, currentE->toVertex)  
            if (inCount == 0)  
                Add currentE->toVertex to noIncoming  
        }  
    }  
    return resultList  
}
```



resultList:

E A

noIncoming:

B C

remainingEdges:

BF CD DF FG

currentV: A

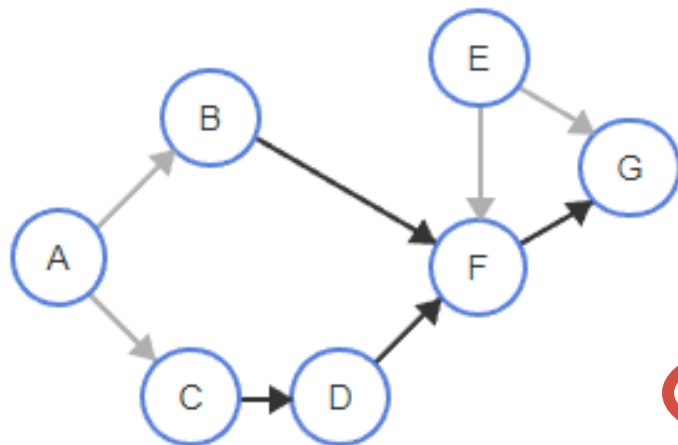
inCount: 0

outgoingEdges:

AB AC

Topological Sort Algorithm

```
GraphTopologicalSort(graph) {  
    resultList = empty list of vertices  
    noIncoming = list of all vertices with no incoming edges  
    remainingEdges = list of all edges in the graph  
  
    while (noIncoming is not empty) {  
        currentV = remove any vertex from noIncoming  
        Add currentV to resultList  
        outgoingEdges = remove currentV's outgoing edges from remainingEdges  
        for each edge currentE in outgoingEdges {  
            inCount = GraphGetIncomingEdgeCount(remainingEdges, currentE→toVertex)  
            if (inCount == 0)  
                Add currentE→toVertex to noIncoming  
        }  
    }  
    return resultList  
}
```



resultList:

E A C

noIncoming:

B

remainingEdges:

BF DF FG

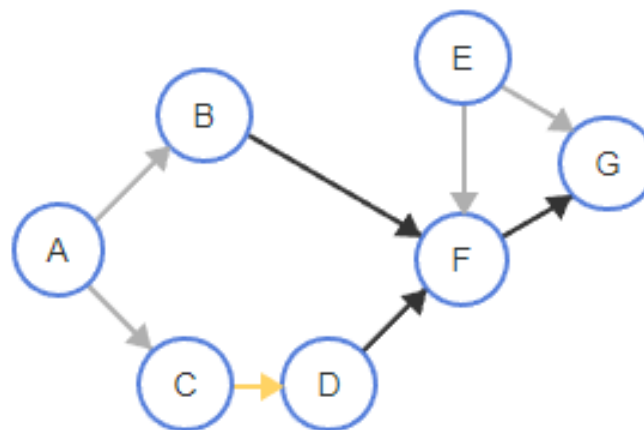
currentV: C

outgoingEdges:

CD

Topological Sort Algorithm

```
GraphTopologicalSort(graph) {  
    resultList = empty list of vertices  
    noIncoming = list of all vertices with no incoming edges  
    remainingEdges = list of all edges in the graph  
  
    while (noIncoming is not empty) {  
        currentV = remove any vertex from noIncoming  
        Add currentV to resultList  
        outgoingEdges = remove currentV's outgoing edges from remainingEdges  
        for each edge currentE in outgoingEdges {  
            inCount = GraphGetIncomingEdgeCount(remainingEdges, currentE->toVertex)  
            if (inCount == 0)  
                Add currentE->toVertex to noIncoming  
        }  
    }  
    return resultList  
}
```



resultList:

E A C

noIncoming:

B D

remainingEdges:

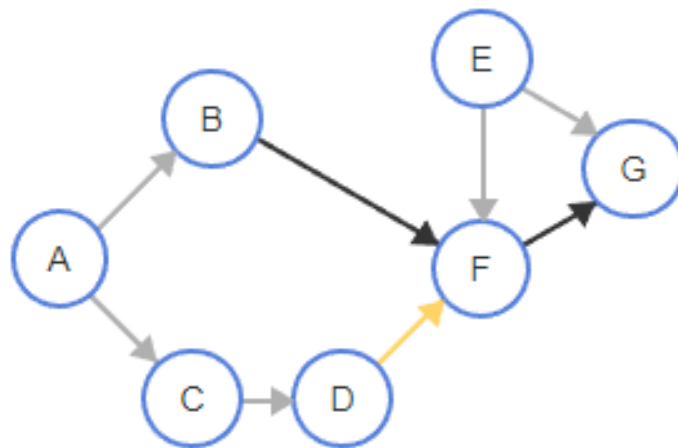
BF DF FG

currentV:

outgoingEdges:

Topological Sort Algorithm

```
GraphTopologicalSort(graph) {  
    resultList = empty list of vertices  
    noIncoming = list of all vertices with no incoming edges  
    remainingEdges = list of all edges in the graph  
  
    while (noIncoming is not empty) {  
        currentV = remove any vertex from noIncoming  
        Add currentV to resultList  
        outgoingEdges = remove currentV's outgoing edges from remainingEdges  
        for each edge currentE in outgoingEdges {  
            inCount = GraphGetIncomingEdgeCount(remainingEdges, currentE.toVertex)  
            if (inCount == 0)  
                Add currentE.toVertex to noIncoming  
        }  
    }  
    return resultList  
}
```



resultList:

E A C D

noIncoming:

B

remainingEdges:

BF FG

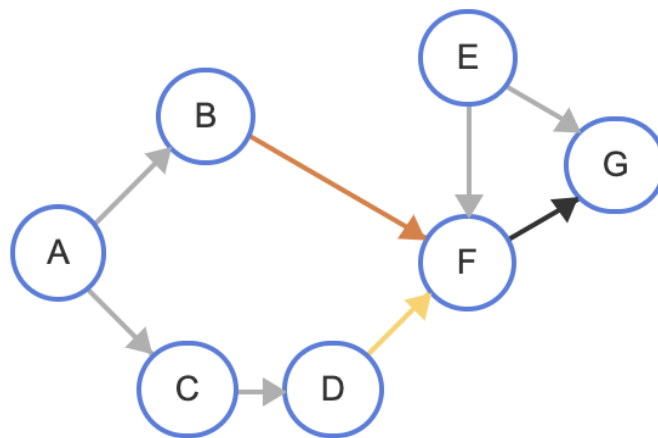
currentV: D

outgoingEdges:

DF

Topological Sort Algorithm

```
GraphTopologicalSort(graph) {  
    resultList = empty list of vertices  
    noIncoming = list of all vertices with no incoming edges  
    remainingEdges = list of all edges in the graph  
  
    while (noIncoming is not empty) {  
        currentV = remove any vertex from noIncoming  
        Add currentV to resultList  
        outgoingEdges = remove currentV's outgoing edges from remainingEdges  
        for each edge currentE in outgoingEdges {  
            inCount = GraphGetIncomingEdgeCount(remainingEdges, currentE.toVertex)  
            if (inCount == 0)  
                Add currentE.toVertex to noIncoming  
        }  
    }  
    return resultList  
}
```



resultList:

E A C D

noIncoming:

B

remainingEdges:

BF FG

currentV: D

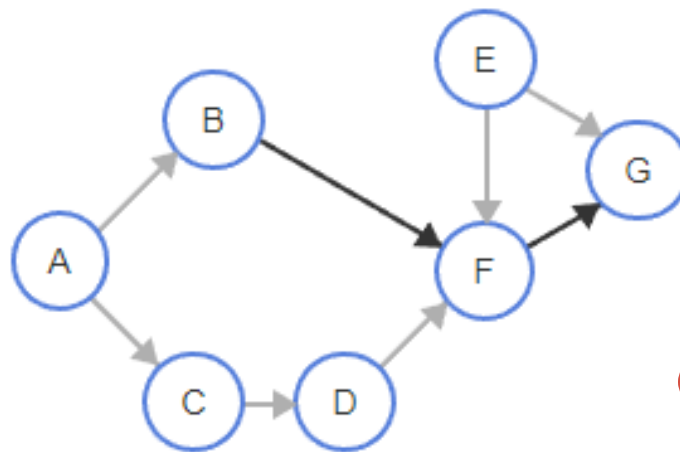
inCount: 1 != 0

outgoingEdges:

DF

Topological Sort Algorithm

```
GraphTopologicalSort(graph) {  
    resultList = empty list of vertices  
    noIncoming = list of all vertices with no incoming edges  
    remainingEdges = list of all edges in the graph  
  
    while (noIncoming is not empty) {  
        currentV = remove any vertex from noIncoming  
        Add currentV to resultList  
        outgoingEdges = remove currentV's outgoing edges from remainingEdges  
        for each edge currentE in outgoingEdges {  
            inCount = GraphGetIncomingEdgeCount(remainingEdges, currentE->toVertex)  
            if (inCount == 0)  
                Add currentE->toVertex to noIncoming  
        }  
    }  
    return resultList  
}
```



resultList:

E A C D B

noIncoming:

remainingEdges:

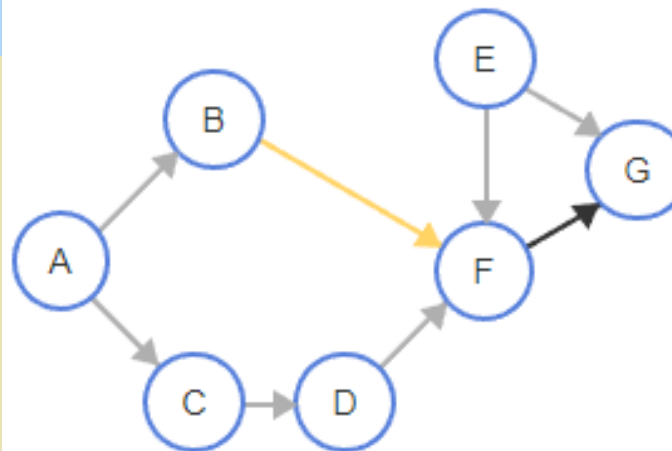
BF FG

currentV: B

outgoingEdges:

Topological Sort Algorithm

```
GraphTopologicalSort(graph) {  
    resultList = empty list of vertices  
    noIncoming = list of all vertices with no incoming edges  
    remainingEdges = list of all edges in the graph  
  
    while (noIncoming is not empty) {  
        currentV = remove any vertex from noIncoming  
        Add currentV to resultList  
        outgoingEdges = remove currentV's outgoing edges from remainingEdges  
        for each edge currentE in outgoingEdges {  
            inCount = GraphGetIncomingEdgeCount(remainingEdges, currentE->toVertex)  
            if (inCount == 0)  
                Add currentE->toVertex to noIncoming  
        }  
    }  
    return resultList  
}
```



resultList:

E A C D B

noIncoming:

F

remainingEdges:

FG

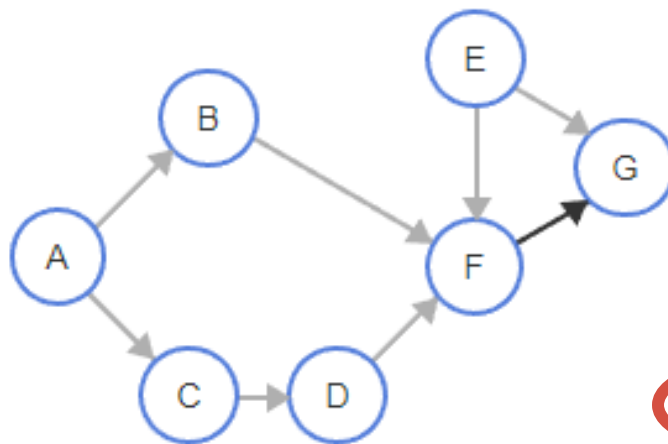
currentV: B inCount: 0

outgoingEdges:

BF

Topological Sort Algorithm

```
GraphTopologicalSort(graph) {  
    resultList = empty list of vertices  
    noIncoming = list of all vertices with no incoming edges  
    remainingEdges = list of all edges in the graph  
  
    while (noIncoming is not empty) {  
        currentV = remove any vertex from noIncoming  
        Add currentV to resultList  
        outgoingEdges = remove currentV's outgoing edges from remainingEdges  
        for each edge currentE in outgoingEdges {  
            inCount = GraphGetIncomingEdgeCount(remainingEdges, currentE→toVertex)  
            if (inCount == 0)  
                Add currentE→toVertex to noIncoming  
        }  
    }  
    return resultList  
}
```



resultList:

E A C D B F

noIncoming:

remainingEdges:

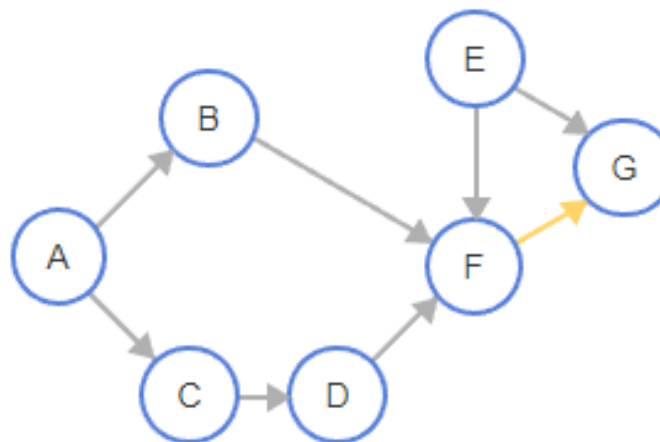
currentV: F

outgoingEdges:

FG

Topological Sort Algorithm

```
GraphTopologicalSort(graph) {  
    resultList = empty list of vertices  
    noIncoming = list of all vertices with no incoming edges  
    remainingEdges = list of all edges in the graph  
  
    while (noIncoming is not empty) {  
        currentV = remove any vertex from noIncoming  
        Add currentV to resultList  
        outgoingEdges = remove currentV's outgoing edges from remainingEdges  
        for each edge currentE in outgoingEdges {  
            inCount = GraphGetIncomingEdgeCount(remainingEdges, currentE->toVertex)  
            if (inCount == 0)  
                Add currentE->toVertex to noIncoming  
        }  
    }  
    return resultList  
}
```



resultList:

E A C D B F

noIncoming:

G

remainingEdges:

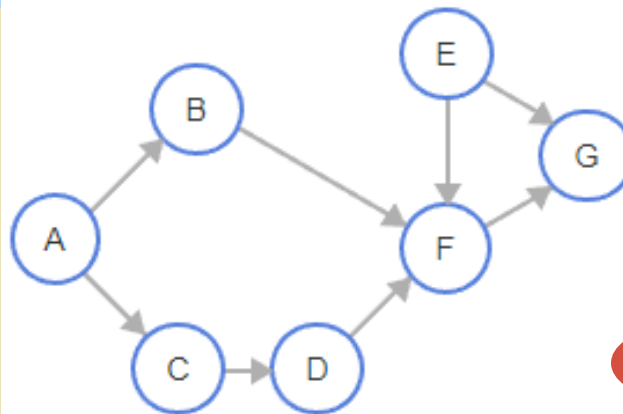
currentV: F inCount: 0

outgoingEdges:

FG

Topological Sort Algorithm

```
GraphTopologicalSort(graph) {  
    resultList = empty list of vertices  
    noIncoming = list of all vertices with no incoming edges  
    remainingEdges = list of all edges in the graph  
  
    while (noIncoming is not empty) {  
        currentV = remove any vertex from noIncoming  
        Add currentV to resultList  
        outgoingEdges = remove currentV's outgoing edges from remainingEdges  
        for each edge currentE in outgoingEdges {  
            inCount = GraphGetIncomingEdgeCount(remainingEdges, currentE->toVertex)  
            if (inCount == 0)  
                Add currentE->toVertex to noIncoming  
        }  
    }  
    return resultList  
}
```



resultList:

E A C D B F G

noIncoming:

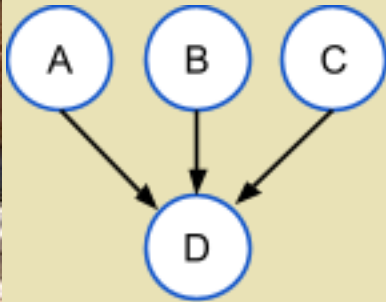
remainingEdges:

currentV: G

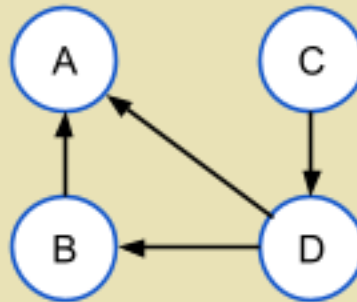
outgoingEdges:

Topological Sort -- Example

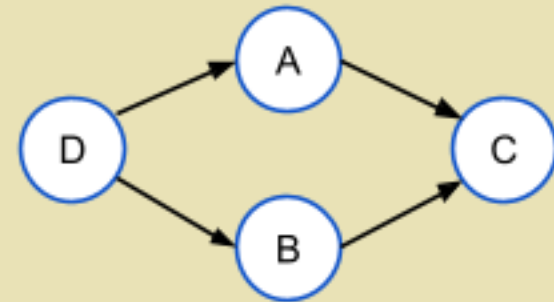
- ◆ Write down a valid topological sort for each of the given graph.



1



2



3



Algorithm efficiency

- ◆ The two vertex lists used in the topological sort algorithm will at most contain all the vertices in the graph. The remaining-edge list will at most contain all edges in the graph.
- ◆ For a graph with a set of vertices V and a set of edges E , the space complexity of topological sorting is $O(|V|+|E|)$.
- ◆ If a graph implementation allows for retrieval of a vertex's incoming and outgoing edges in constant time, then the time complexity of topological sorting is also $O(|V|+|E|)$.

That's
about this
lecture!

