

Get IT right



Solving Machine Learning Problem using **CRIPS**

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Problem Description : *What's Cooking*

► <https://www.kaggle.com/c/whats-cooking/data>

An example of a recipe node in train.json:

```
{
  "id": 24717,
  "cuisine": "indian",
  "ingredients": [
    "tumeric",
    "vegetable stock",
    "tomatoes",
    "garam masala",
    "naan",
    "red lentils",
    "red chili peppers",
    "onions",
    "spinach",
    "sweet potatoes"
  ]
},
```

Training Data

```
{
  "id": 18009,
  "ingredients": [
    "baking powder",
    "eggs",
    "all-purpose flour",
    "raisins",
    "milk",
    "white sugar"
  ]
}

{
  "id": 28583,
  "ingredients": [
    "sugar",
    "egg yolks",
    "corn starch",
    "cream of tartar",
    "bananas",
    "vanilla wafers",
    "milk",
    "vanilla extract",
    "toasted pecans",
    "egg whites",
    "light rum"
  ]
}
```

Test Data

CRISP : Cross Industry Standard Process for Data Mining

- ▶ 1. Business Understanding
- ▶ **2. Data Understanding**
- ▶ 3. Data Preparation
- ▶ **4. Modeling**
- ▶ **5. Evaluation**
- ▶ 6. Deployment

Data Understanding

- **Given Data**

JSON file with 39774 objects (id, cuisine, ingredients)

- **Training Data Analysis**

20 different types of cuisine

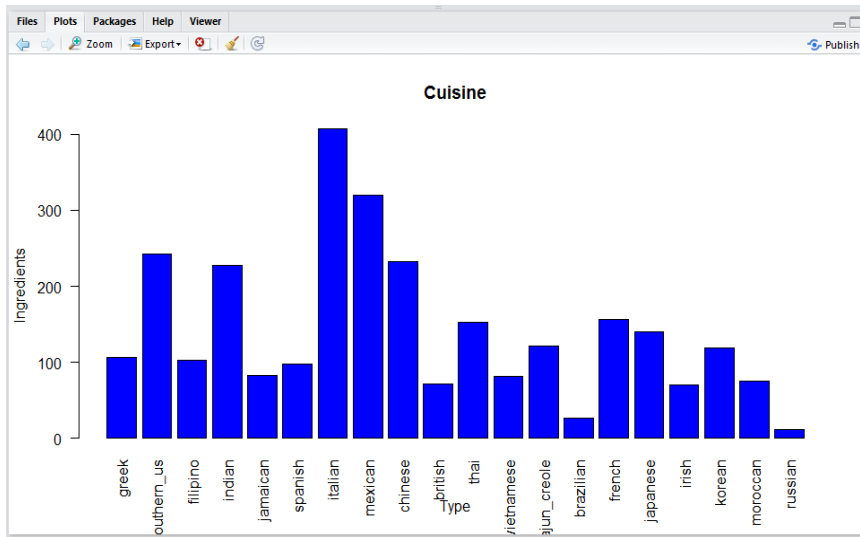
428271 ingredients (unique ingredients : 6714)

3 most frequents cuisines : Italian, Mexican and Chinese

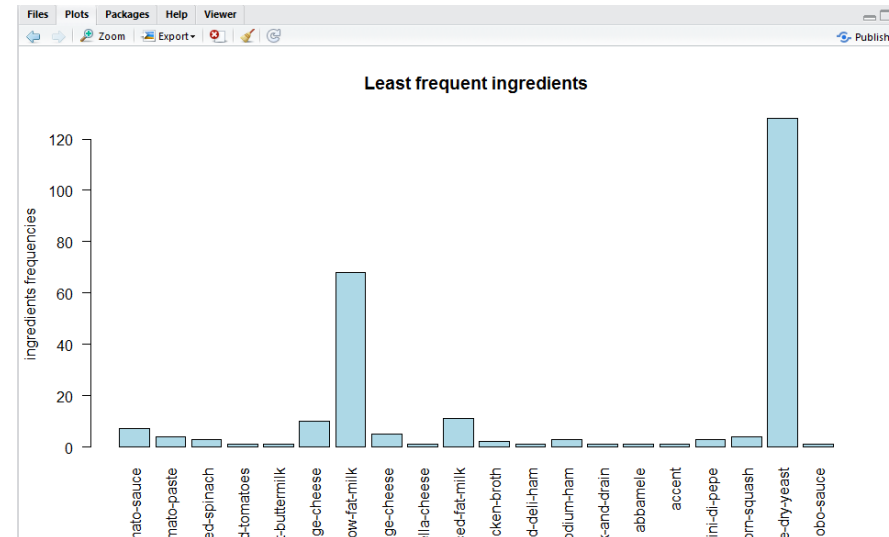
Avg. 10 ingredients per one recipe

```
> #-----  
> # Get all types of cuisine  
> #-----  
> cuisine_type <- sapply(json_data, function(x) {  
+ x$cuisine  
+ })  
> # Make the cuisine_tpye as unique  
> unique_cuisine_type <- unique(cuisine_type)  
> unique_cuisine_type  
[1] "greek"      "southern_us" "filipino"    "indian"      "jamaican"    "spanish"    "italian"  
[8] "mexican"    "chinese"     "british"     "thai"        "vietnamese"  "cajun_creole" "brazilian"  
[15] "french"     "japanese"    "irish"       "korean"      "moroccan"    "russian"
```

Training Data Analysis



Cuisine Type

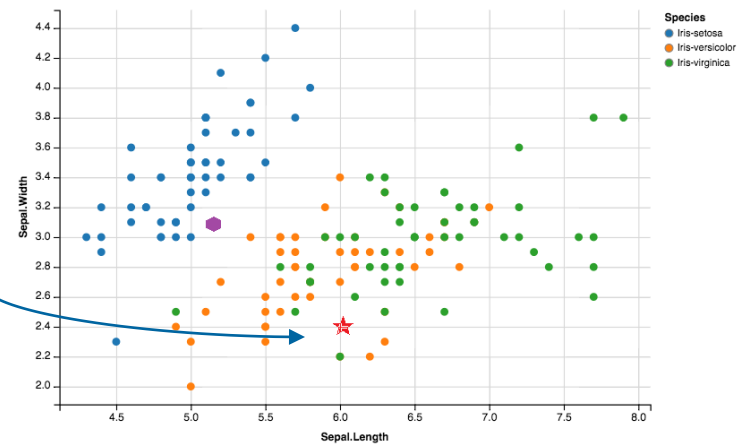


Least 20 Frequent Ingredients in 'Italian'

Modeling using kNN, Similarity Measure

- K Nearest Neighbor Algorithm
 - Use training data as classifier
 - Given data point x, find k number of training data point close to x
 - Assign x the label of closest point
- Characteristics of K Nearest Neighbor
 - Find k closest training points
 - Take a majority vote between k points
 - Rule of Thumb, 3NN often works surprisingly well
 - (disadvantage : If the training set is big, then it is slow)

```
#-----  
# kNN imputation  
#-----  
library(VIM) #e VIM package contains a function called kNN that uses Gowers distance  
data(iris)  
iris  
n <- nrow(iris)  
n  
# provide some empty values (10 in each column, randomly)  
for (i in 1:ncol(iris)) {  
  iris[sample(1:n, 10, replace = FALSE), i] <- NA  
}  
iris #data which contains the randomly NA  
iris2 <- kNN(iris)  
iris2  
## Time difference of -0.05939 secs
```



First Approach using kNN

- Training Set Size (i.e. Classifier) : 19887 (= A half of training data)
- Test data size : 100/200/300

	Training Group A	Training Group B	Training Group C
Training Data	19887	19887	19887
Test Data	100	200	300
Correct Classification	62	118	171

Training Error : 0.40

$$\text{Training error} := \frac{\text{number of misclassified training points}}{\text{number of training points}}$$

Improvement (1) : Among elements with max. similiary value, vote

Similarity measure vector

```
[1] 1 1 1 0 1 0 1 0 1 2 2 3 0 3 1 0 0 0 0 2 0 1 0 1 1 0 0 1 2 0 0 0 1 3 0 0 0 2 0 0 0 0 1 1 0 0 0 0 1 1 0 1 0  
[54] 0 0 2 0 0 0 0 2 0 1 1 3 0 3 0 0 1 0 2 1 1 3 1 1 0 1 0 1 0 0 2 0 1 0 0 0 0 0 1 0 0 0 2 1 1 0 0
```



Maximum matching number : 3
6 training samples match 3 ingredients

Majority Group : chinese mexican thai italian korean italian



Vote

Italian

Improvement (1) using KNN

- Training Set Size (i.e. Classifier) : 19887
- Test data size : 100 / 200 / 300

	Training Group A	Training Group B	Training Group C
Training Data	19887	19887	19887
Test Data	100	200	300
Correct Classification	64	122	184

Training Error : 0.38
(Previous Training Error : 0.40)

Improvement (2) : Increase the size of Neighbors

- Training Set Size (i.e. Classifier) : 19887
- Test data size : 100 / 200 / 300

	Training Group A	Training Group B	Training Group C
Training Data	35000	35000	35000
Test Data	100	200	300
Correct Classification	72	141	211

Training Error : 0.29
(Previous Training Error : 0.38)

Approach 2 : Partitioning training set

Run kNN several times and make a vote

```
Console ~/
+ print(voteVec)
+ print(names(which.max(table(voteVec)))) #TODO : Do intersect not the max
+ bestmatched_cuisine = names(which.max(table(voteVec)))
+ if(json_data[[j]]$cuisine == bestmatched_cuisine) {
+   correct <- (correct + 1)
+ }
+ }
+ }
```

[1] "vietnamese" "vietnamese" "vietnamese" "vietnamese"	vote
[1] "vietnamese"	
[1] "cajun_creole" "italian" "italian" "mexican"	vote
[1] "italian"	
[1] "french" "french" "french" "cajun_creole"	vote
[1] "french"	
[1] "mexican" "mexican" "mexican" "mexican"	vote
[1] "mexican"	
[1] "southern_us" "southern_us" "southern_us" "italian"	vote
[1] "southern_us"	
[1] "korean" "korean" "chinese" "chinese"	vote
[1] "chinese"	
[1] "french" "italian" "french" "brazilian"	vote
[1] "french"	

Vote in local Partition

Vote in global

Result of partitioned KNN approach

	Training Group A				Training Group B				Group C
	Partition 1	Partition 2	Partition 3	Partition 4	Partition 1	Partition 2	Partition 3	Partition 4	- same -
Training Set	#1 ~ #10000	#10001 ~ #20000	#20001 ~ #30000	#30001 ~ #39000	#1 ~ #10000	#10001 ~ #20000	#20001 ~ #30000	#30001 ~ #39000	- same -
Test	100				200				300
Correct classification	66				131				197

Training Error : 0.32

Further Improvement

- For Multiple Classification : KNN works well
However, when the training data is big, slow
- Further Improvement :
 - Optimize the R code to overcome the kNN performance
 - Apply another technique in voting e.g. geographical context
 - Applying Association Rule Learning