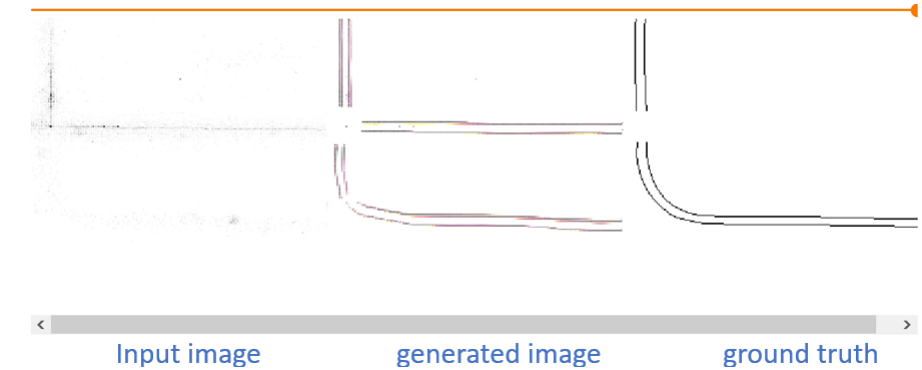
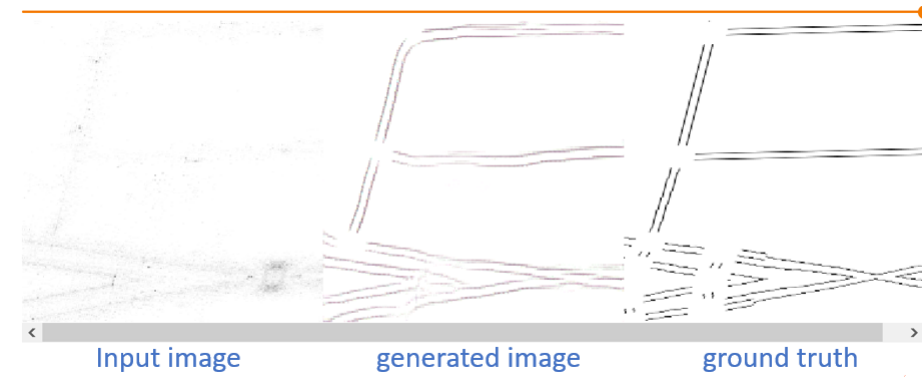
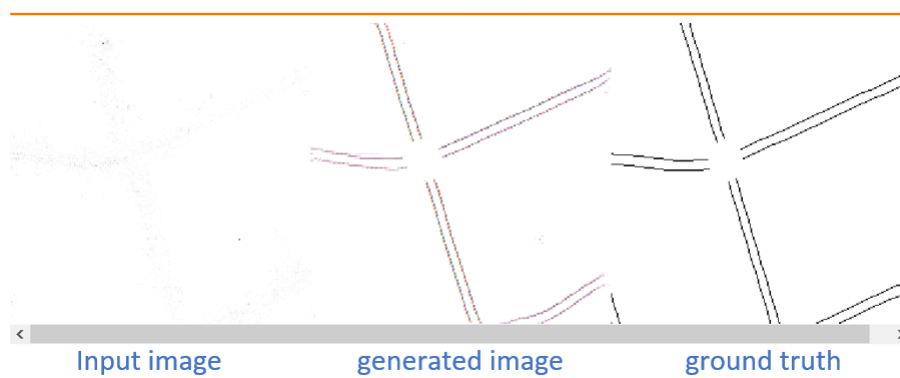
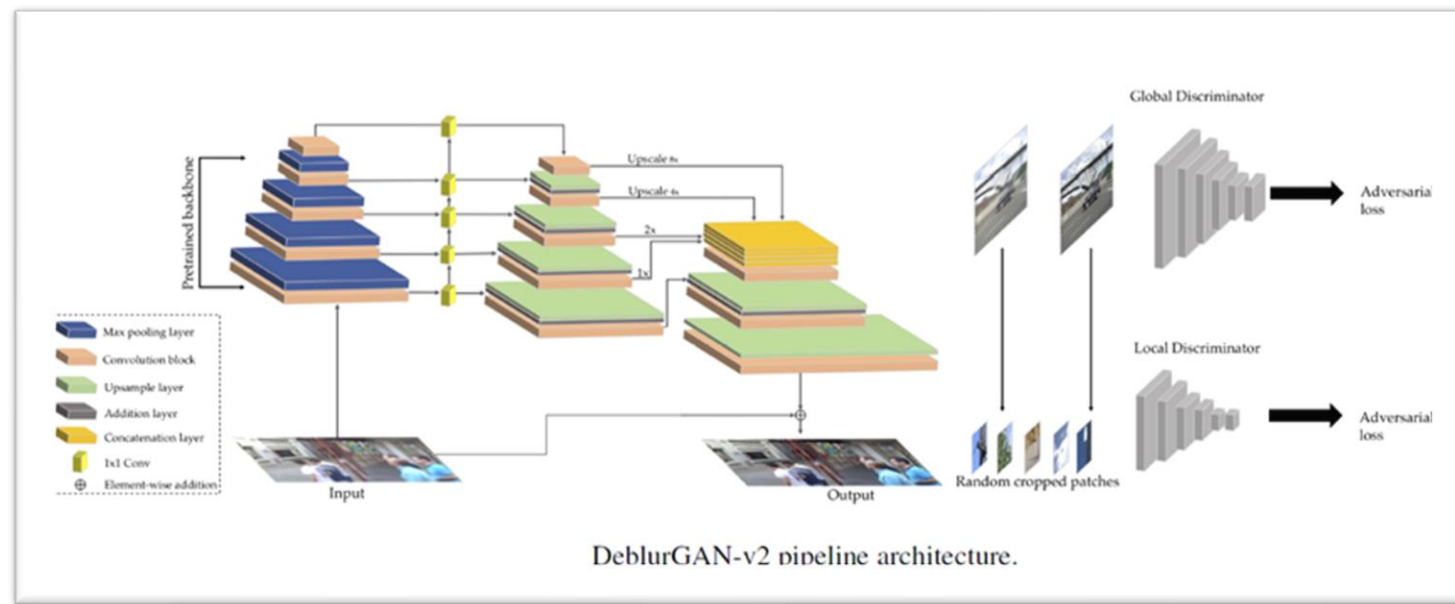


# Image inpainting model for Lane Level Geometry Detection Models

May 4. 2021

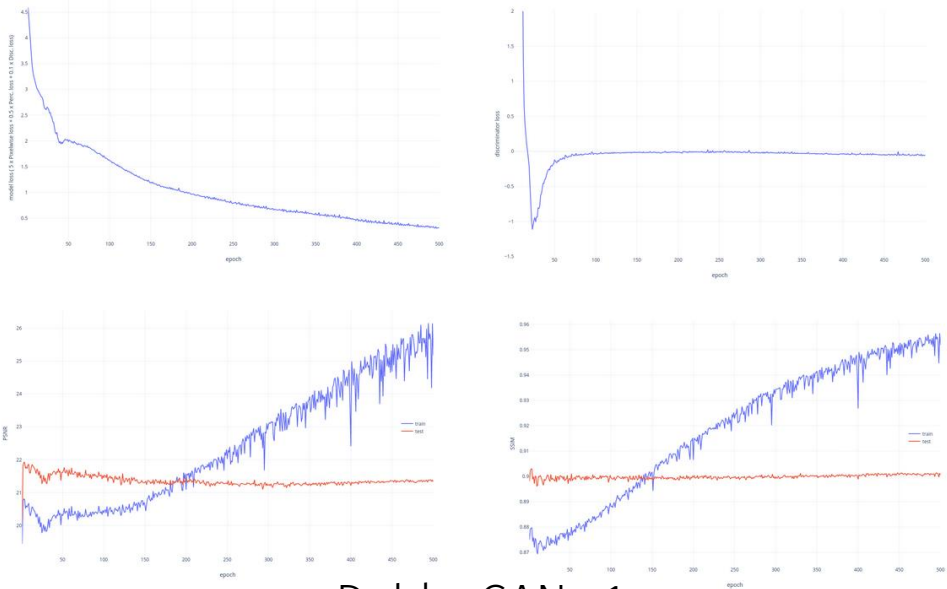
Soojung Hong



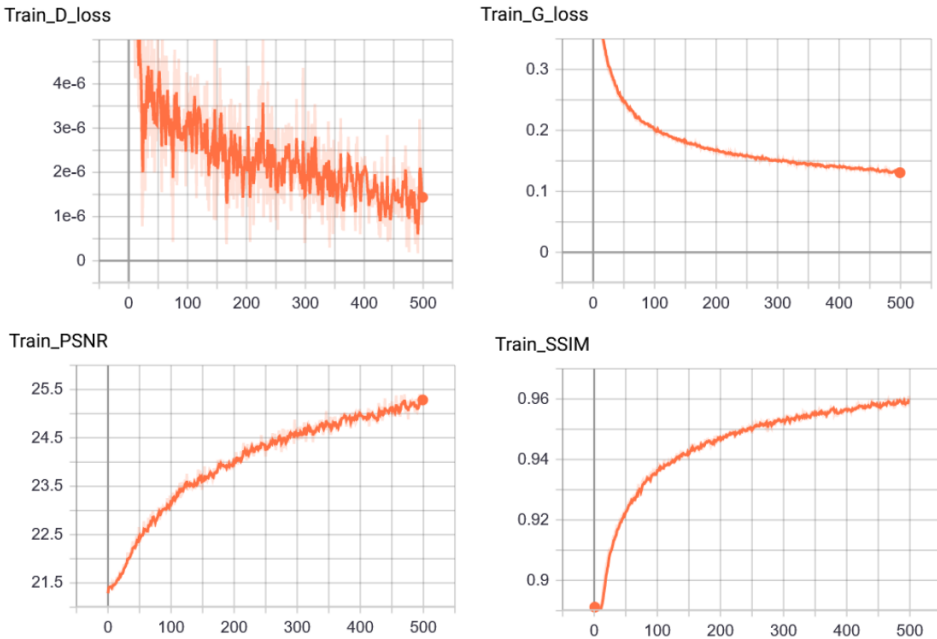
- SFO probe data
- zoom level 26
- pixel : 50x50cm
- # of images : 9550

# DeblurGAN model benchmark

Dataset	Model	Config (hyperparameter) Setting	PSNR		SSIM		Comments / Details
			Train	Test	Train	Test	
Benchmarking Results#SF- L26-M5-LC	DeblurGAN v1	BS=1 CU=1 RL=1e-5 Epoch=500 Model loss=5 x Pixel-wise + 0.5 x Perc. loss + 0.1 x Disc. loss	29.91	21.75	0.9690	0.9037	DeblurGANv1-exp#1
		BS=1 CU=1 RL=5e-6 Epoch=500 Model loss=5 x Pixel-wise + 0.5 x Perc. loss + 0.1 x Disc. loss	26.16	21.39	0.9565	0.9014	At epoch 53, an intermediate high value of 21.77 is achieved for test PSNR. From that point, the test PSNR gradually begins to decline. DeblurGANv1-exp#2
	DeblurGAN v2	> <a href="#">configuration</a>	25.37	23.56	0.968	0.9217	

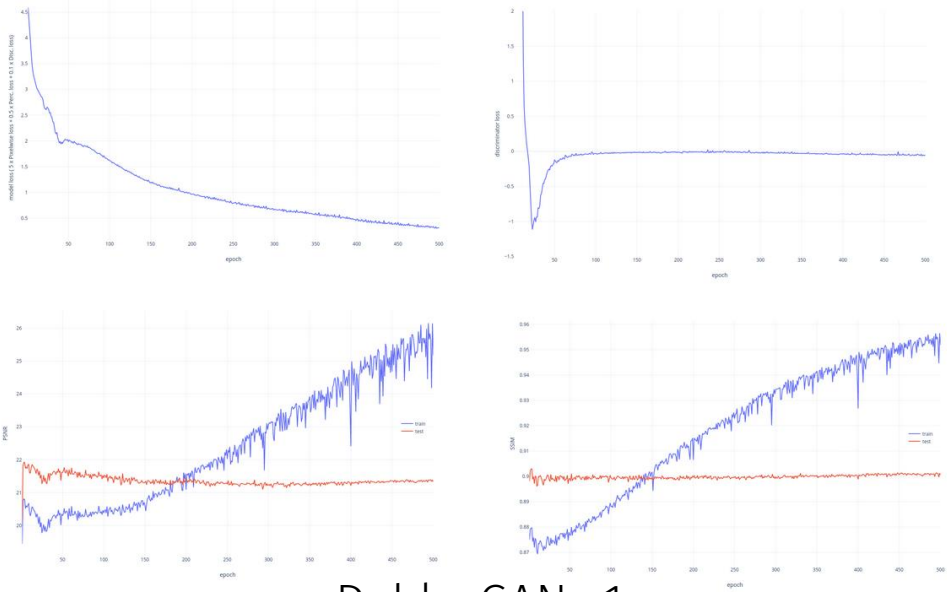


DeblurGAN v1

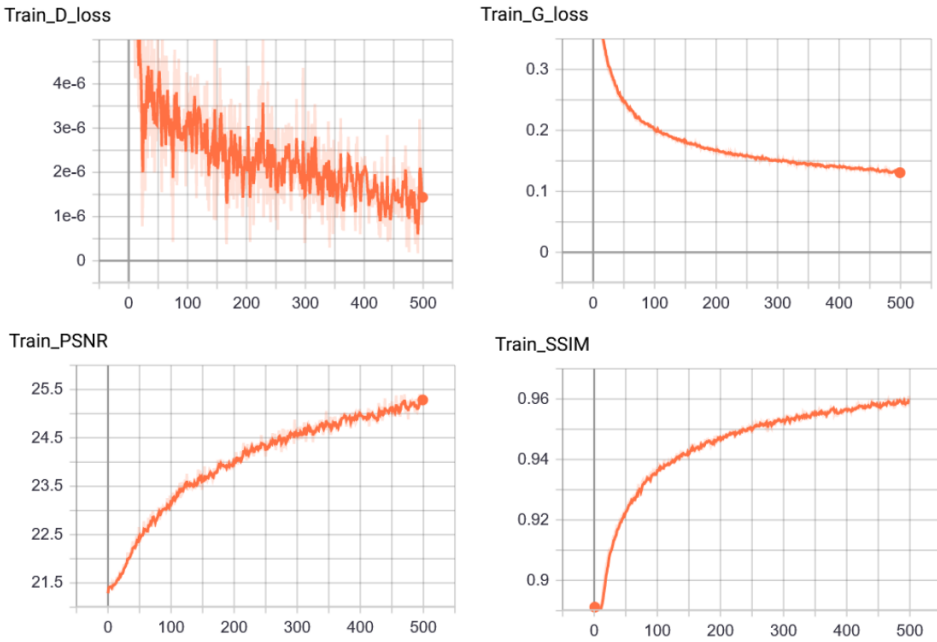


DeblurGAN v2

Dataset	Model	Config (hyperparameter) Setting	PSNR		SSIM		Comments / Details
			Train	Test	Train	Test	
Benchmarking Results#SF- L26-M5-LC	DeblurGAN v1	BS=1 CU=1 RL=1e-5 Epoch=500 Model loss=5 x Pixel-wise + 0.5 x Perc. loss + 0.1 x Disc. loss	29.91	21.75	0.9690	0.9037	DeblurGANv1-exp#1
		BS=1 CU=1 RL=5e-6 Epoch=500 Model loss=5 x Pixel-wise + 0.5 x Perc. loss + 0.1 x Disc. loss	26.16	21.39	0.9565	0.9014	At epoch 53, an intermediate high value of 21.77 is achieved for test PSNR. From that point, the test PSNR gradually begins to decline. DeblurGANv1-exp#2
	DeblurGAN v2	> <a href="#">configuration</a>	25.37	23.56	0.968	0.9217	



DeblurGAN v1

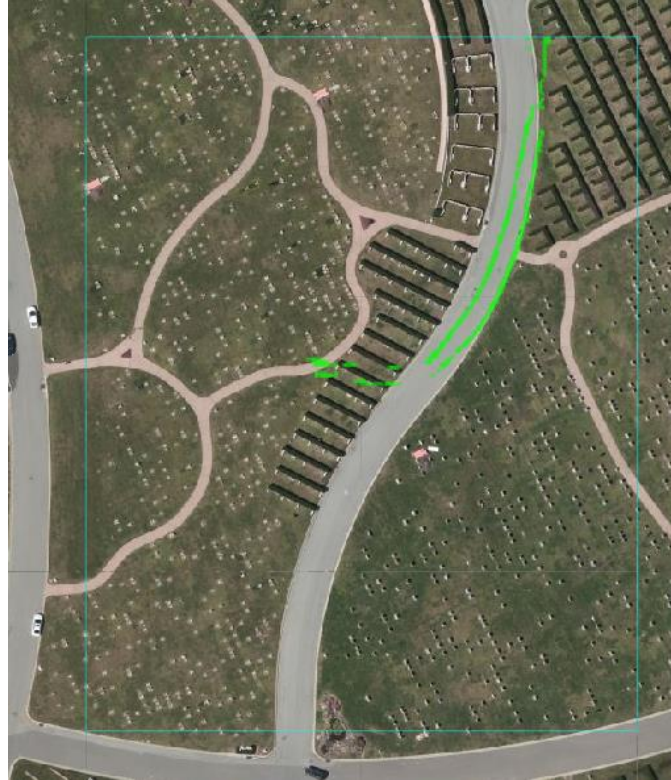


DeblurGAN v2

# Why Image Inpainting model? Deblurring is not enough



Deblurred lane center geometry



Deblurred lane center geometry on map

- Missing geometry
- Wrong geometry



correction with image inpainting

probe images

DeblurGAN

Wrong/missing  
lane geometry  
images

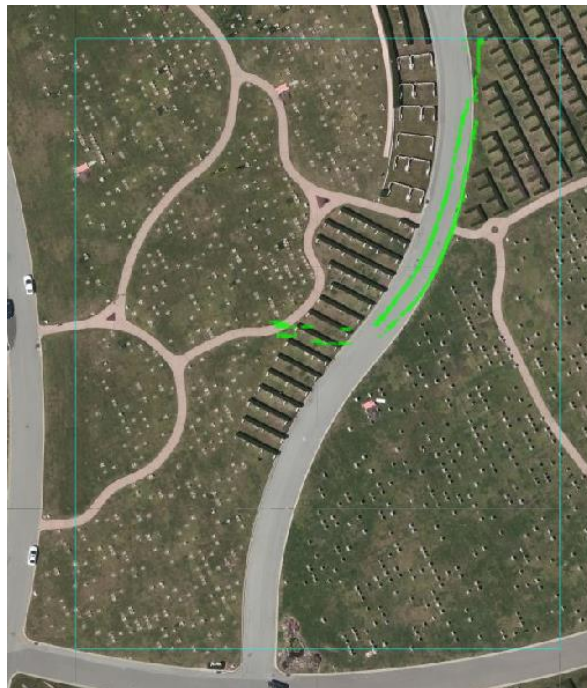
Image  
Inpainting  
(with GLCIC)

Improved  
lane  
geometry  
images





deblurred road centerlines  
By DeblurGAN



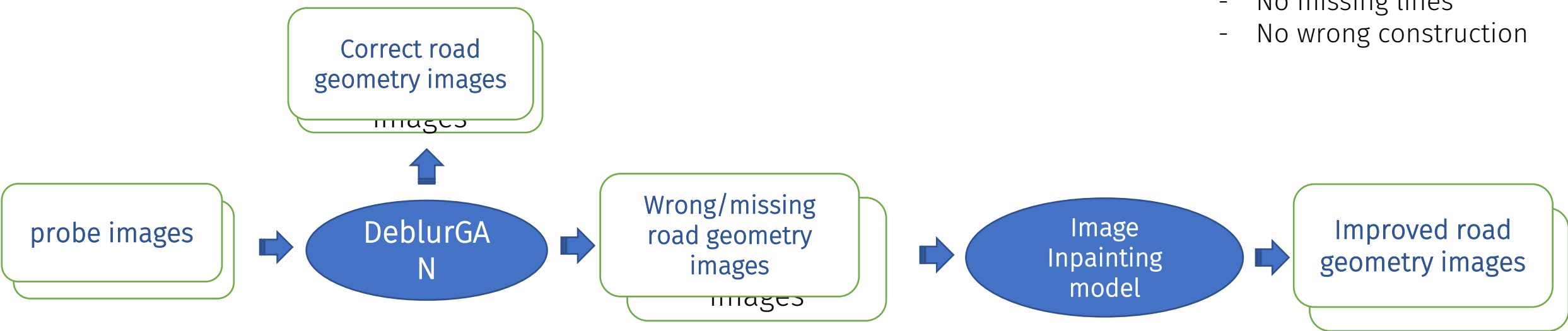
deblurred road centerlines on map



correction with image inpainting

WANTED

- No missing lines
- No wrong construction



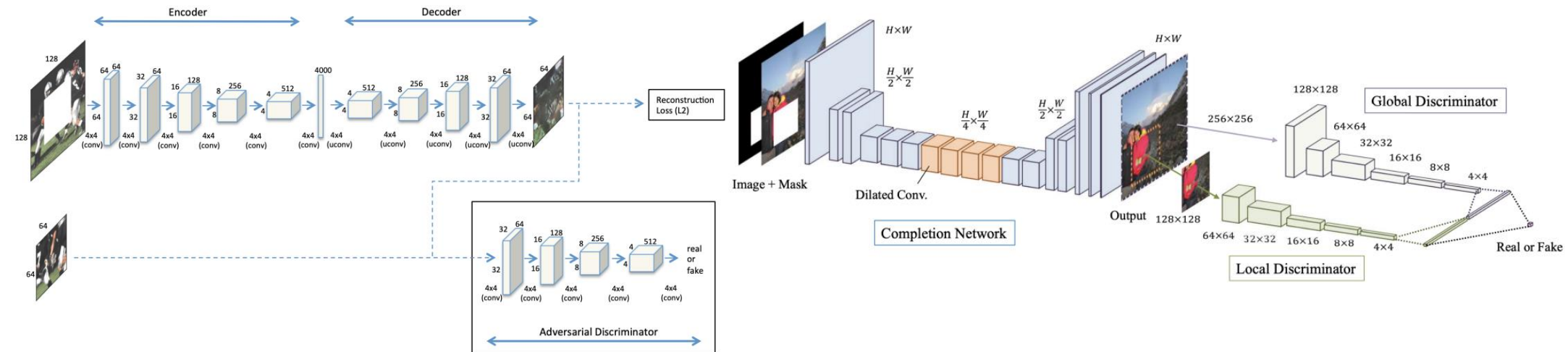
# Image Inpainting Model

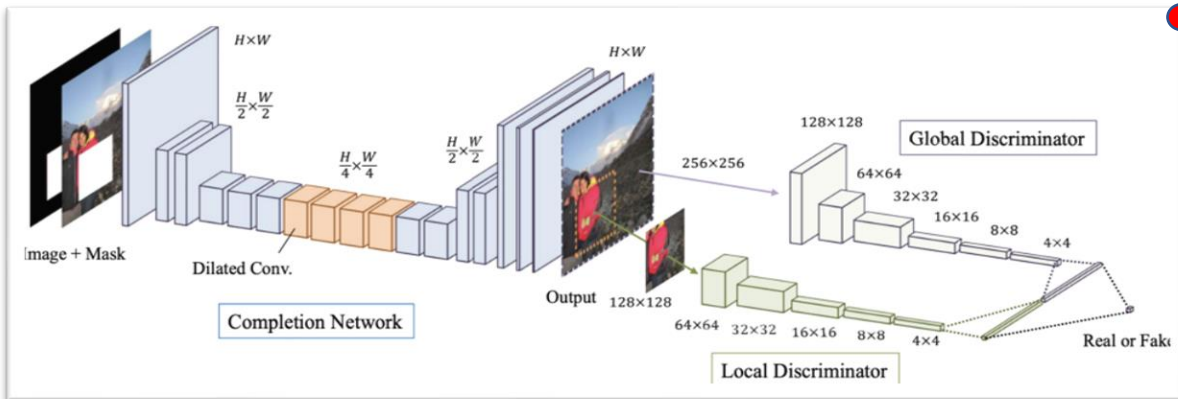
DeepFill v1 (Generative Image Inpainting with contextual attention) 2018

Context Encoder  
(1st GAN-based inpainting, 2016)

GLCIC  
(Globally and Locally Consistent Image Completion) 2017

DeepFill v2 (Free form image inpainting with Gated Convolution)



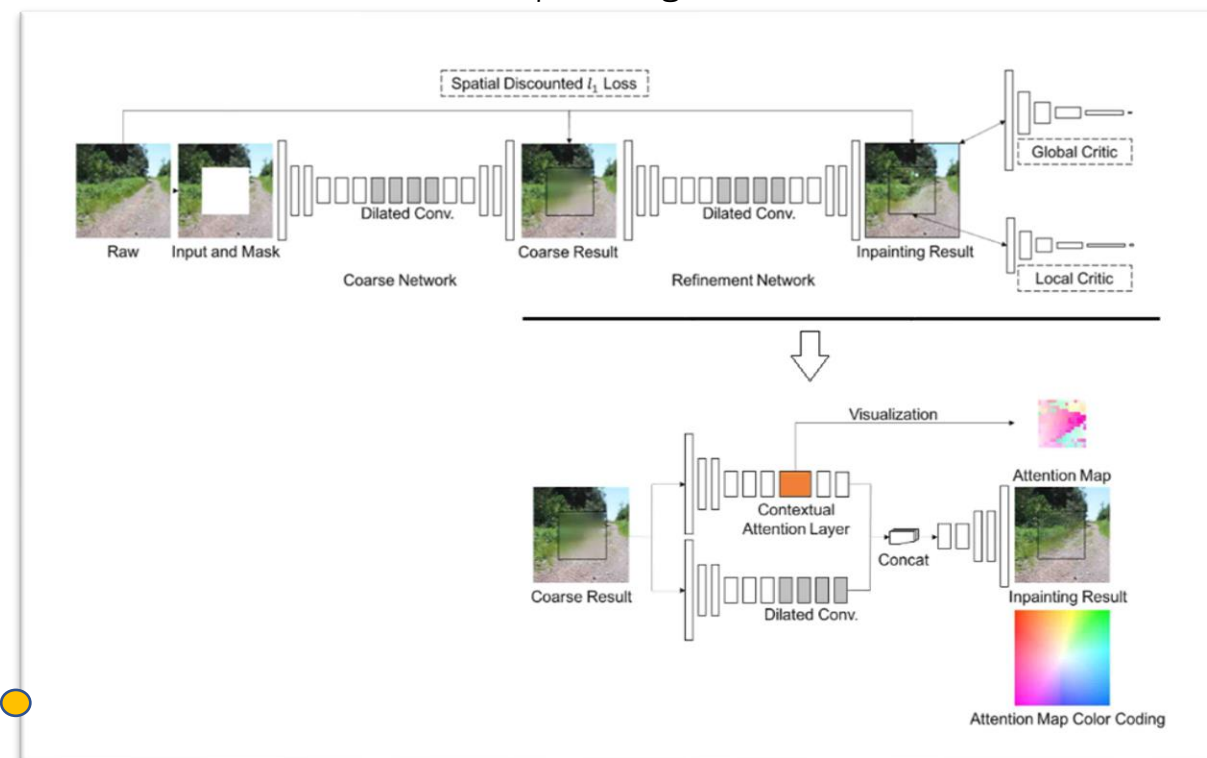
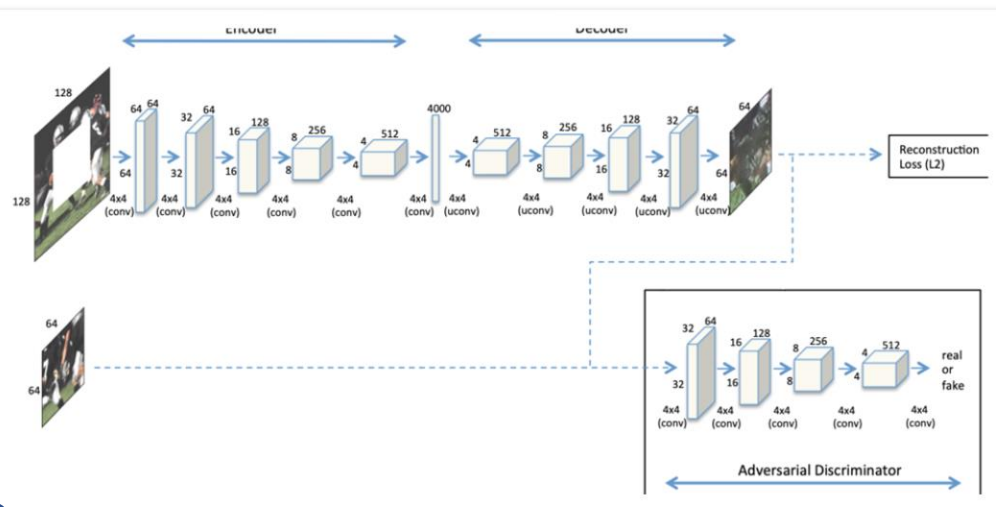


DeepFill v1 (Generative Image Inpainting with contextual attention) 2018

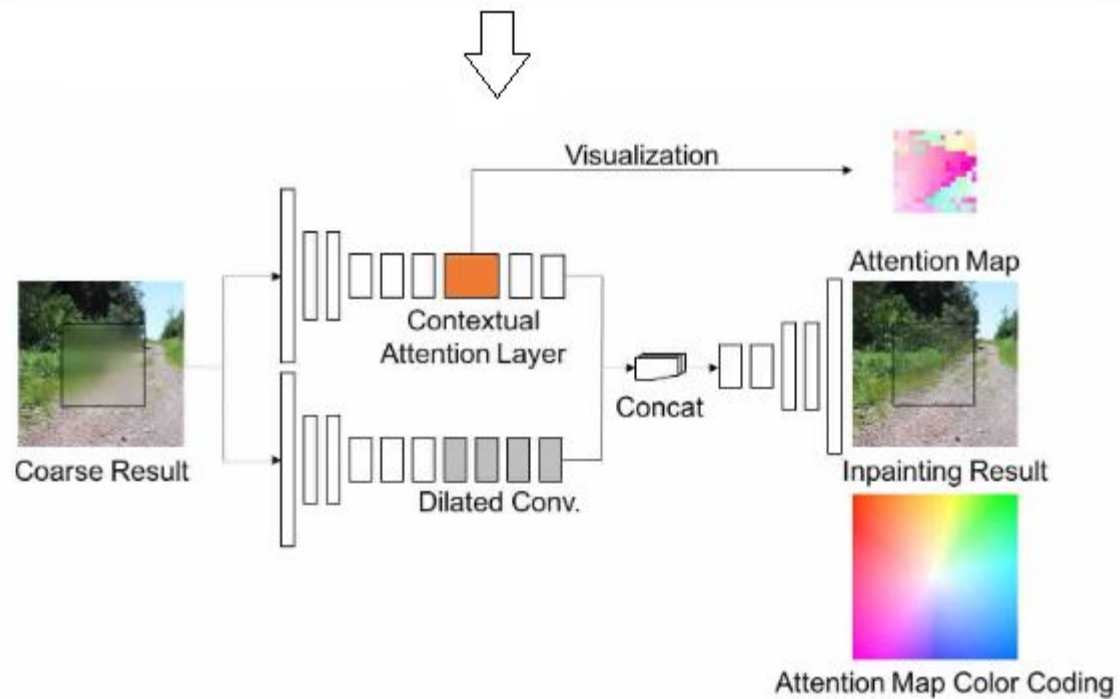
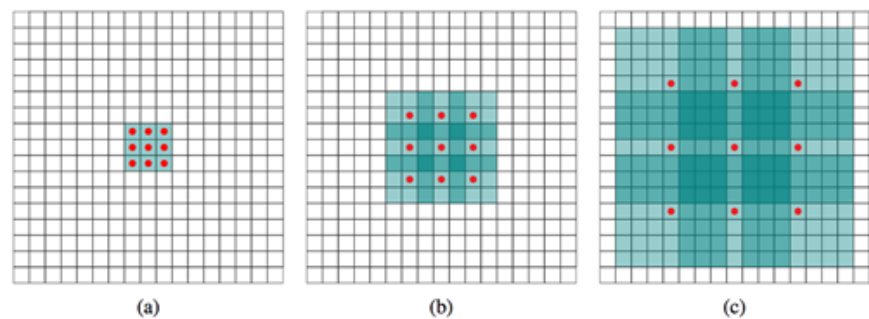
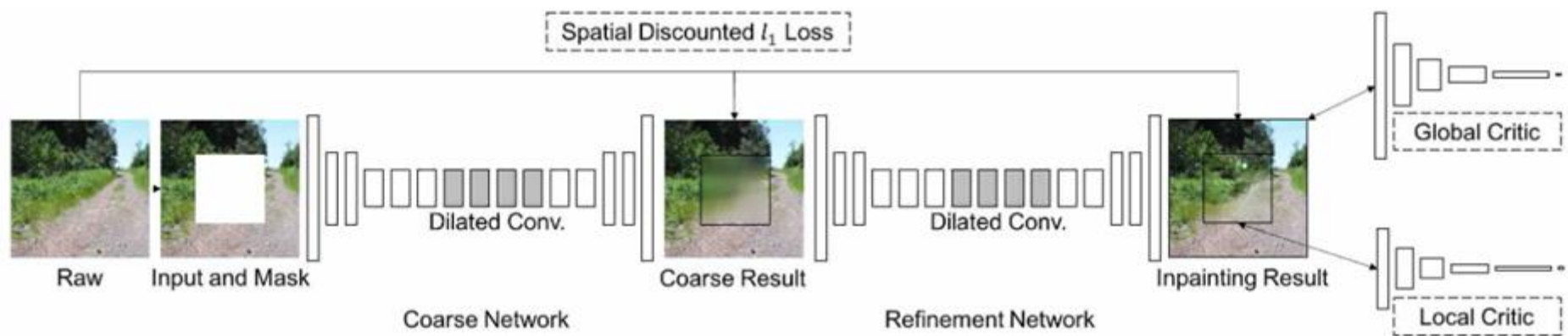
Context Encoder  
(1st GAN-based  
inpainting, 2016)

GLCIC  
(Globally and Locally Consistent Image  
Completion) 2017

DeepFill v2 (Free form image  
inpainting with Gated Convolution)





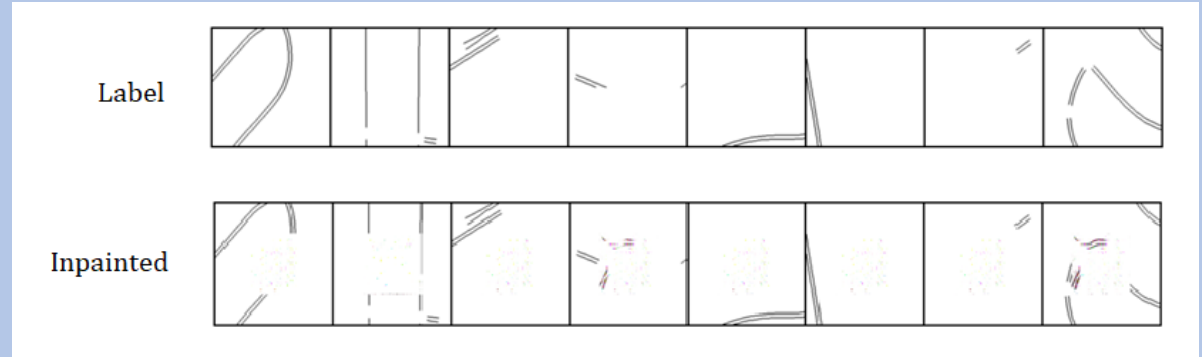


## Image Inpainting Model

### Context Encoder

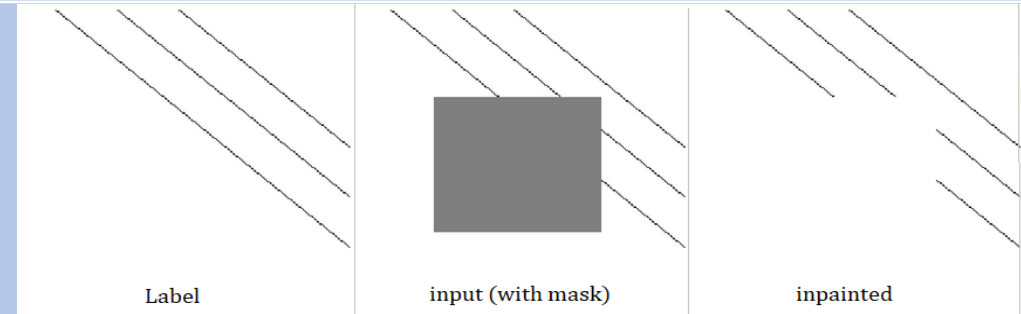
- Data : San Francisco road centerline labels
- 6544 label images
- Epoch 700

## Image Inpainting Result



### DeepFill ver2

- Data : San Francisco road centerline labels
- 6544 label images
- Epoch : 100000



### GLCIC

(Globally and Locally Consistent Image Completion)

- Data : San Francisco road centerline labels
- 6544 label images
- Epoch : 90000

